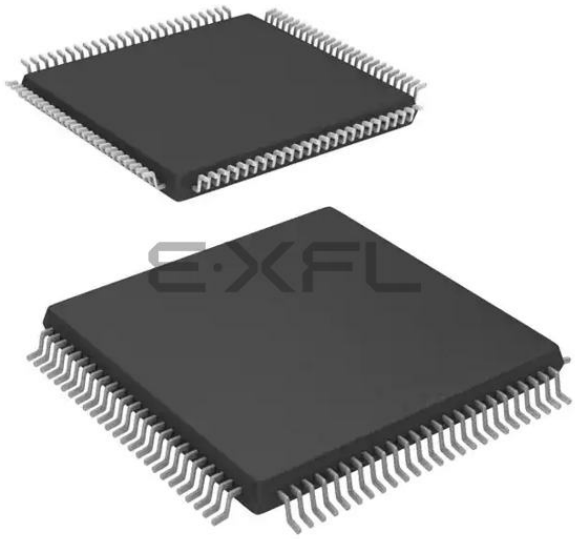

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Understanding Embedded - CPLDs (Complex Programmable Logic Devices)

Embedded - CPLDs, or Complex Programmable Logic Devices, are highly versatile digital logic devices used in electronic systems. These programmable components are designed to perform complex logical operations and can be customized for specific applications. Unlike fixed-function ICs, CPLDs offer the flexibility to reprogram their configuration, making them an ideal choice for various embedded systems. They consist of a set of logic gates and programmable interconnects, allowing designers to implement complex logic circuits without needing custom hardware.

Applications of Embedded - CPLDs

Details	
Product Status	Active
Programmable Type	In System Programmable
Delay Time tpd(1) Max	5.4 ns
Voltage Supply - Internal	2.5V, 3.3V
Number of Logic Elements/Blocks	570
Number of Macrocells	440
Number of Gates	-
Number of I/O	76
Operating Temperature	-40°C ~ 100°C (TJ)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/intel/epm570t100i5

Table 1–6. Document Revision History

Date and Revision	Changes Made	Summary of Changes
June 2005, version 1.3	■ Updated timing numbers in Table 1-1.	—
December 2004, version 1.2	■ Updated timing numbers in Table 1-1.	—
June 2004, version 1.1	■ Updated timing numbers in Table 1-1.	—

Table 2–1. MAX II Device Resources

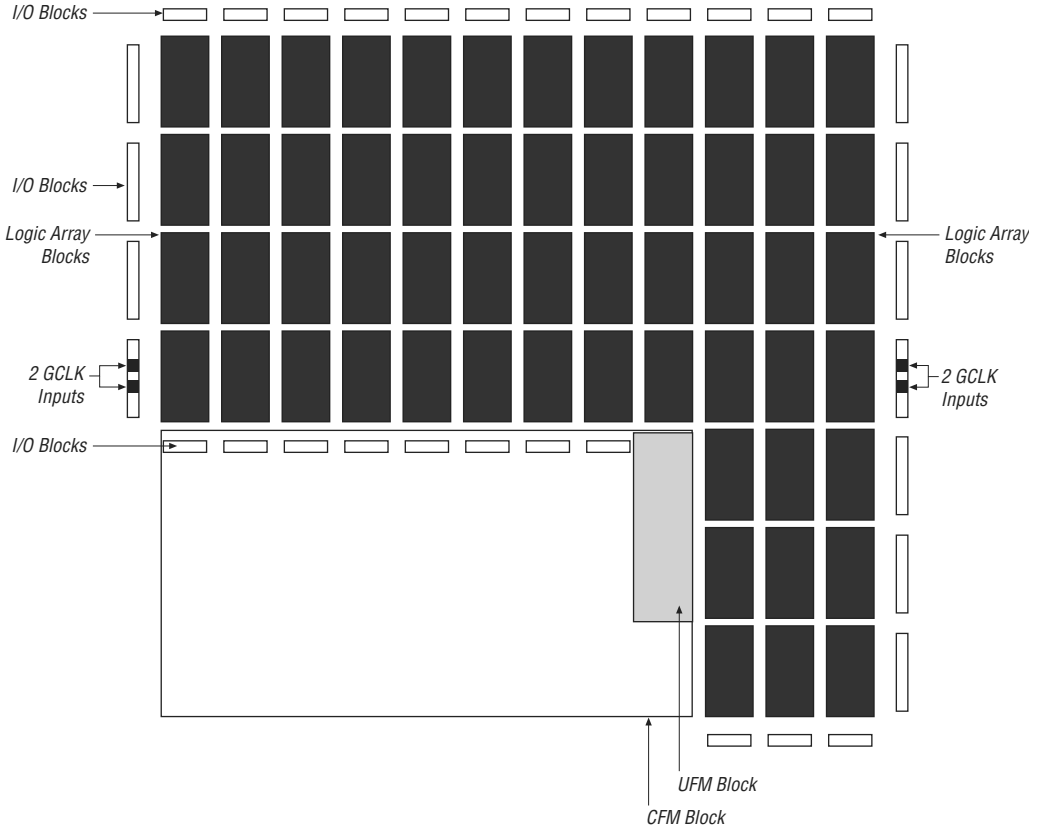
Devices	UFM Blocks	LAB Columns	LAB Rows		Total LABs
			Long LAB Rows	Short LAB Rows (Width) *(1)*	
EPM240	1	6	4	—	24
EPM570	1	12	4	3 (3)	57
EPM1270	1	16	7	3 (5)	127
EPM2210	1	20	10	3 (7)	221

Note to Table 2–1:

(1) The width is the number of LAB columns in length.

Figure 2–2 shows a floorplan of a MAX II device.

Figure 2–2. MAX II Device Floorplan *(Note 1)*



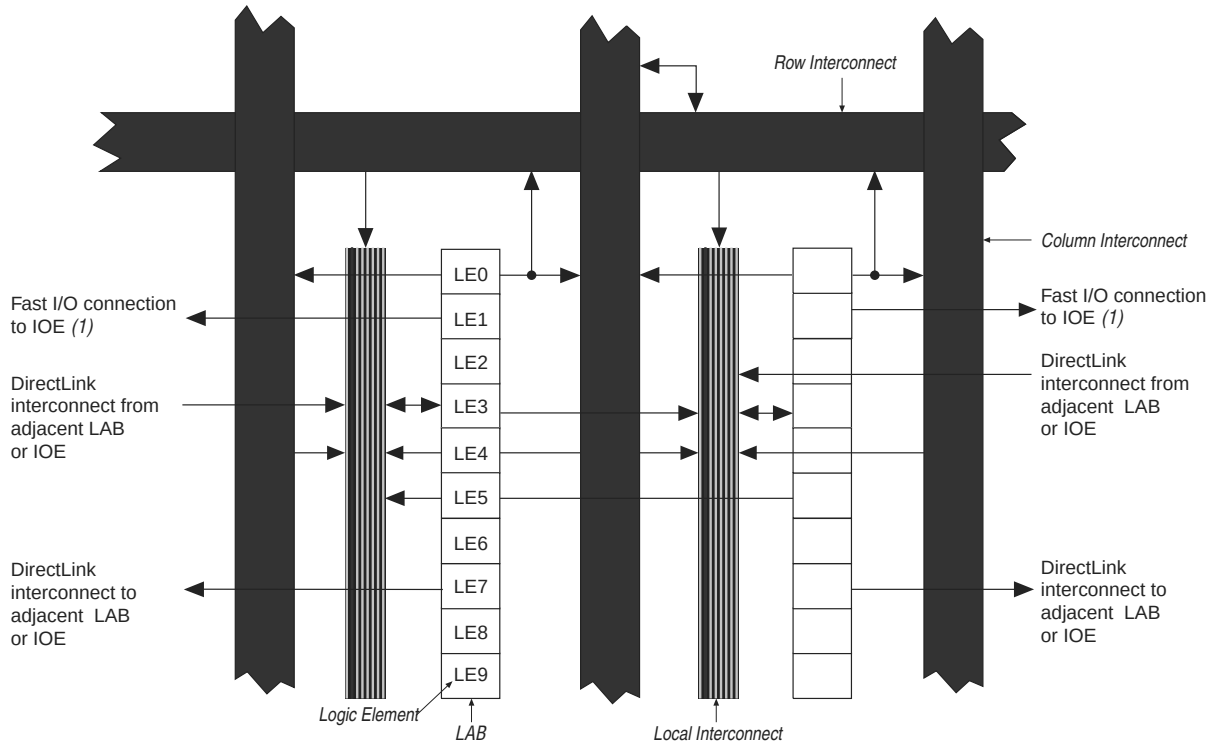
Note to Figure 2–2:

(1) The device shown is an EPM570 device. EPM1270 and EPM2210 devices have a similar floorplan with more LABs. For EPM240 devices, the CFM and UFM blocks are located on the left side of the device.

Logic Array Blocks

Each LAB consists of 10 LEs, LE carry chains, LAB control signals, a local interconnect, a look-up table (LUT) chain, and register chain connection lines. There are 26 possible unique inputs into an LAB, with an additional 10 local feedback input lines fed by LE outputs in the same LAB. The local interconnect transfers signals between LEs in the same LAB. LUT chain connections transfer the output of one LE's LUT to the adjacent LE for fast sequential LUT connections within the same LAB. Register chain connections transfer the output of one LE's register to the adjacent LE's register within an LAB. The Quartus® II software places associated logic within an LAB or adjacent LABs, allowing the use of local, LUT chain, and register chain connections for performance and area efficiency. Figure 2–3 shows the MAX II LAB.

Figure 2–3. MAX II LAB Structure



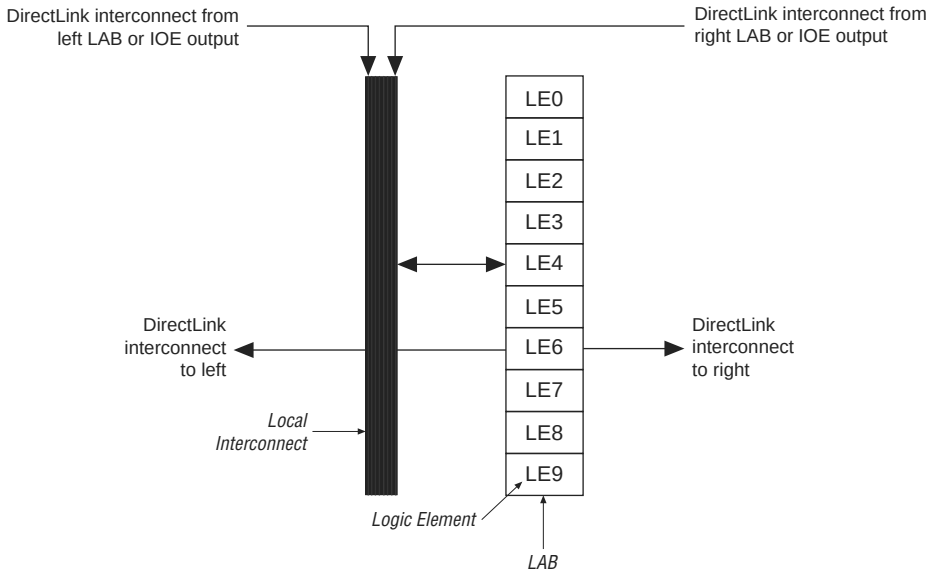
Note to Figure 2–3:

(1) Only from LABs adjacent to IOEs.

LAB Interconnects

The LAB local interconnect can drive LEs within the same LAB. The LAB local interconnect is driven by column and row interconnects and LE outputs within the same LAB. Neighboring LABs, from the left and right, can also drive an LAB's local interconnect through the DirectLink connection. The DirectLink connection feature minimizes the use of row and column interconnects, providing higher performance and flexibility. Each LE can drive 30 other LEs through fast local and DirectLink interconnects. Figure 2–4 shows the DirectLink connection.

Figure 2–4. DirectLink Connection



LAB Control Signals

Each LAB contains dedicated logic for driving control signals to its LEs. The control signals include two clocks, two clock enables, two asynchronous clears, a synchronous clear, an asynchronous preset/load, a synchronous load, and add/subtract control signals, providing a maximum of 10 control signals at a time. Although synchronous load and clear signals are generally used when implementing counters, they can also be used with other functions.

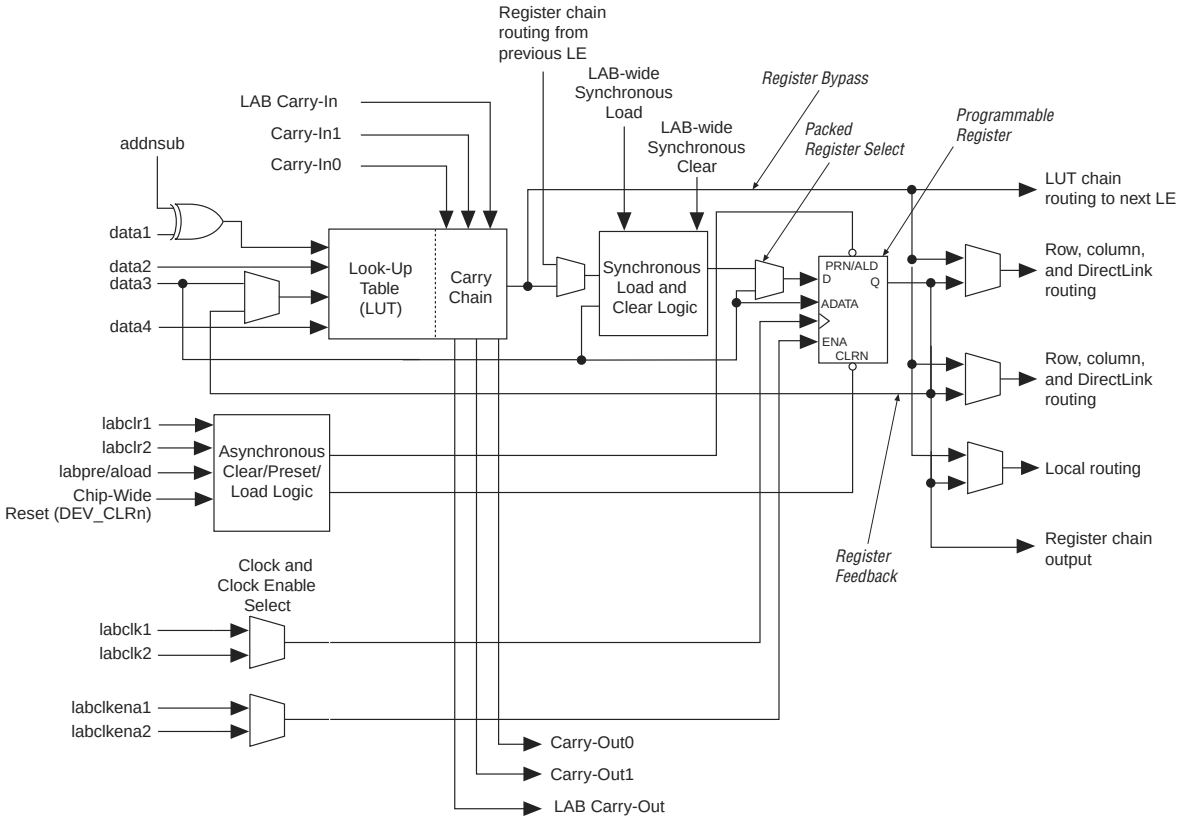
Each LAB can use two clocks and two clock enable signals. Each LAB's clock and clock enable signals are linked. For example, any LE in a particular LAB using the `labclk1` signal also uses `labclkena1`. If the LAB uses both the rising and falling edges of a clock, it also uses both LAB-wide clock signals. Deasserting the clock enable signal turns off the LAB-wide clock.

Each LAB can use two asynchronous clear signals and an asynchronous load/preset signal. By default, the Quartus II software uses a `NOT` gate push-back technique to achieve preset. If you disable the `NOT` gate push-back option or assign a given register to power-up high using the Quartus II software, the preset is then achieved using the asynchronous load signal with asynchronous load data input tied high.

With the LAB-wide addnsub control signal, a single LE can implement a one-bit adder and subtractor. This saves LE resources and improves performance for logic functions such as correlators and signed multipliers that alternate between addition and subtraction depending on data.

The LAB column clocks [3..0], driven by the global clock network, and LAB local interconnect generate the LAB-wide control signals. The MultiTrack interconnect structure drives the LAB local interconnect for non-global control signal generation. The MultiTrack interconnect's inherent low skew allows clock and control signal distribution in addition to data. Figure 2–5 shows the LAB control signal generation circuit.

Figure 2–6. MAX II LE



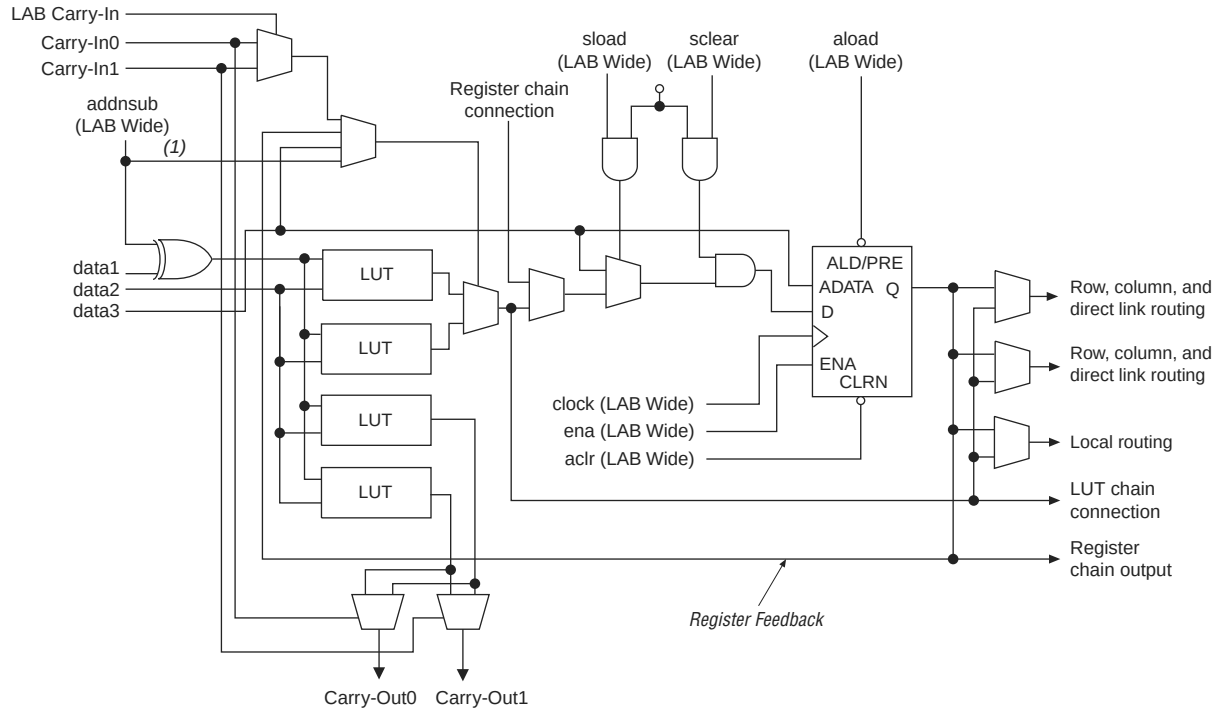
Each LE's programmable register can be configured for D, T, JK, or SR operation. Each register has data, true asynchronous load data, clock, clock enable, clear, and asynchronous load/preset inputs. Global signals, general-purpose I/O pins, or any LE can drive the register's clock and clear control signals. Either general-purpose I/O pins or LEs can drive the clock enable, preset, asynchronous load, and asynchronous data. The asynchronous load data input comes from the data3 input of the LE. For combinational functions, the LUT output bypasses the register and drives directly to the LE outputs.

Each LE has three outputs that drive the local, row, and column routing resources. The LUT or register output can drive these three outputs independently. Two LE outputs drive column or row and DirectLink routing connections and one drives local interconnect resources. This allows the LUT to drive one output while the register drives another output. This register packing feature improves device utilization because the device can use the register and the LUT for unrelated functions. Another special packing mode allows the register output to feed back into the LUT of the same LE so that the register is packed with its own fan-out LUT. This provides another mechanism for improved fitting. The LE can also drive out registered and unregistered versions of the LUT output.

The other two LUTs use the data1 and data2 signals to generate two possible carry-out signals: one for a carry of 1 and the other for a carry of 0. The `carry-in0` signal acts as the carry-select for the `carry-out0` output and `carry-in1` acts as the carry-select for the `carry-out1` output. LEs in arithmetic mode can drive out registered and unregistered versions of the LUT output.

The dynamic arithmetic mode also offers clock enable, counter enable, synchronous up/down control, synchronous clear, synchronous load, and dynamic adder/subtractor options. The LAB local interconnect data inputs generate the counter enable and synchronous up/down control signals. The synchronous clear and synchronous load options are LAB-wide signals that affect all registers in the LAB. The Quartus II software automatically places any registers that are not used by the counter into other LABs. The addnsub LAB-wide signal controls whether the LE acts as an adder or subtractor.

Figure 2–8. LE in Dynamic Arithmetic Mode



Note to Figure 2–8:

(1) The addnsub signal is tied to the carry input for the first LE of a carry chain only.

Carry-Select Chain

The carry-select chain provides a very fast carry-select function between LEs in dynamic arithmetic mode. The carry-select chain uses the redundant carry calculation to increase the speed of carry functions. The LE is configured to calculate outputs for a possible carry-in of 0 and carry-in of 1 in parallel. The `carry-in0` and `carry-in1` signals from a lower-order bit feed forward into the higher-order bit via the parallel carry chain and feed into both the LUT and the next portion of the carry chain. Carry-select chains can begin in any LE within an LAB.

The UFM block communicates with the logic array similar to LAB-to-LAB interfaces. The UFM block connects to row and column interconnects and has local interconnect regions driven by row and column interconnects. This block also has DirectLink interconnects for fast connections to and from a neighboring LAB. For more information about the UFM interface to the logic array, see "User Flash Memory Block" on page 2–18.

Table 2–2 shows the MAX II device routing scheme.

Table 2–2. MAX II Device Routing Scheme

Source	Destination										
	LUT Chain	**Register Chain**	**Local *(1)***	**DirectLink *(1)***	**R4 *(1)***	**C4 *(1)***	**LE**	**UFM Block**	**Column IOE**	**Row IOE**	**Fast I/O *(1)***
LUT Chain	—	—	—	—	—	—	✓	—	—	—	—
Register Chain	—	—	—	—	—	—	✓	—	—	—	—
Local Interconnect	—	—	—	—	—	—	✓	✓	✓	✓	—
DirectLink Interconnect	—	—	✓	—	—	—	—	—	—	—	—
R4 Interconnect	—	—	✓	—	✓	✓	—	—	—	—	—
C4 Interconnect	—	—	✓	—	✓	✓	—	—	—	—	—
LE	✓	✓	✓	✓	✓	✓	—	—	✓	✓	✓
UFM Block	—	—	✓	✓	✓	✓	—	—	—	—	—
Column IOE	—	—	—	—	—	✓	—	—	—	—	—
Row IOE	—	—	—	✓	✓	✓	—	—	—	—	—

Note to Table 2–2:

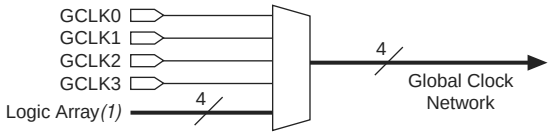
(1) These categories are interconnects.

Global Signals

Each MAX II device has four dual-purpose dedicated clock pins (`GCLK[3..0]`, two pins on the left side and two pins on the right side) that drive the global clock network for clocking, as shown in Figure 2–13. These four pins can also be used as general-purpose I/O if they are not used to drive the global clock network.

The four global clock lines in the global clock network drive throughout the entire device. The global clock network can provide clocks for all resources within the device including LEs, LAB local interconnect, IOEs, and the UFM block. The global clock lines can also be used for global control signals, such as clock enables, synchronous or asynchronous clears, presets, output enables, or protocol control signals such as `TRDY` and `IRDY` for PCI. Internal logic can drive the global clock network for internally-generated global clocks and control signals. Figure 2–13 shows the various sources that drive the global clock network.

Figure 2–13. Global Clock Generation



Note to Figure 2–13:

(1) Any I/O pin can use a MultiTrack interconnect to route as a logic array-generated global clock signal.

The global clock network drives to individual LAB column signals, LAB column clocks [3..0], that span an entire LAB column from the top to the bottom of the device. Unused global clocks or control signals in a LAB column are turned off at the LAB column clock buffers shown in Figure 2–14. The LAB column clocks [3..0] are multiplexed down to two LAB clock signals and one LAB clear signal. Other control signal types route from the global clock network into the LAB local interconnect. See "LAB Control Signals" on page 2–5 for more information.

Internal Oscillator

As shown in Figure 2–15, the dedicated circuitry within the UFM block contains an oscillator. The dedicated circuitry uses this internally for its read and program operations. This oscillator's divide by 4 output can drive out of the UFM block as a logic interface clock source or for general-purpose logic clocking. The typical OSC output signal frequency ranges from 3.3 to 5.5 MHz, and its exact frequency of operation is not programmable.

Program, Erase, and Busy Signals

The UFM block's dedicated circuitry automatically generates the necessary internal program and erase algorithm once the PROGRAM or ERASE input signals have been asserted. The PROGRAM or ERASE signal must be asserted until the busy signal deasserts, indicating the UFM internal program or erase operation has completed. The UFM block also supports JTAG as the interface for programming and/or reading.

For more information about programming and erasing the UFM block, refer to the *Using User Flash Memory in MAX II Devices* chapter in the *MAX II Device Handbook*.

Auto-Increment Addressing

The UFM block supports standard read or stream read operations. The stream read is supported with an auto-increment address feature. Deasserting the ARSHIFT signal while clocking the ARCLK signal increments the address register value to read consecutive locations from the UFM array.

Serial Interface

The UFM block supports a serial interface with serial address and data signals. The internal shift registers within the UFM block for address and data are 9 bits and 16 bits wide, respectively. The Quartus II software automatically generates interface logic in LEs for a parallel address and data interface to the UFM block. Other standard protocol interfaces such as SPI are also automatically generated in LE logic by the Quartus II software.

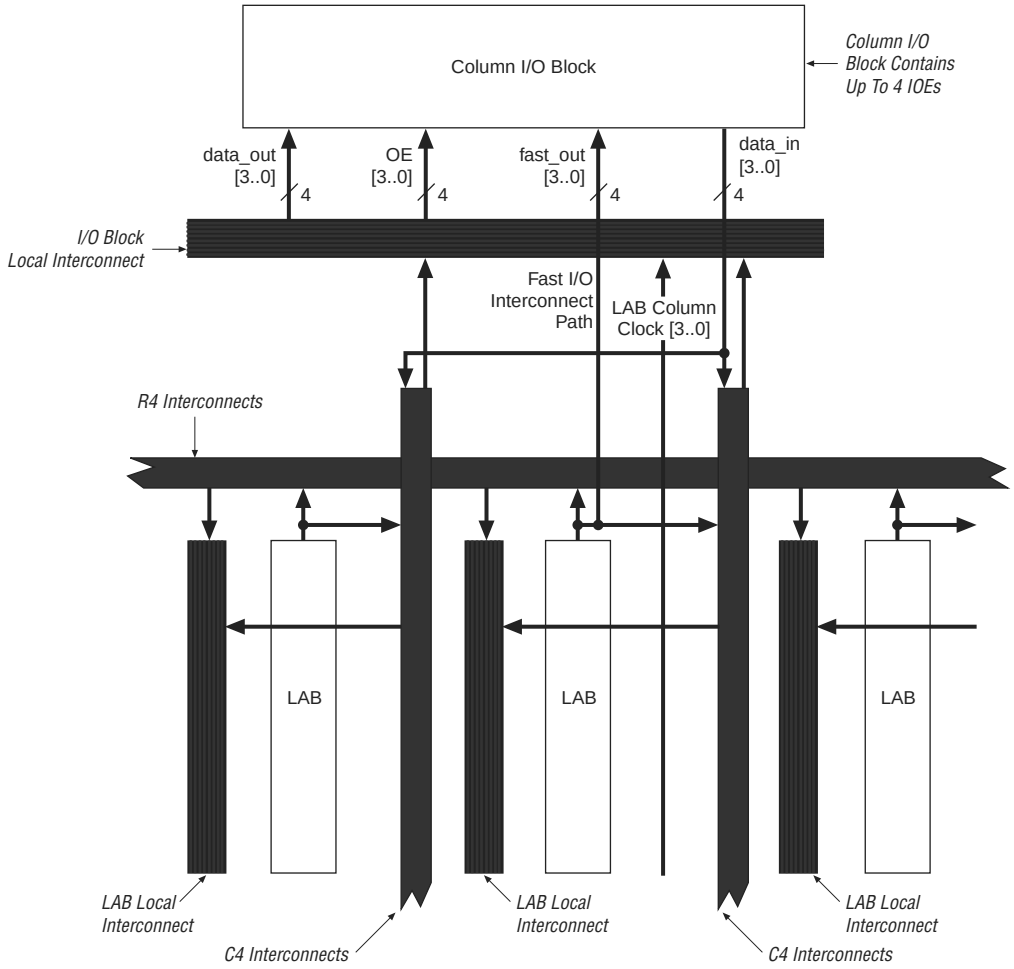
For more information about the UFM interface signals and the Quartus II LE-based alternate interfaces, refer to the *Using User Flash Memory in MAX II Devices* chapter in the *MAX II Device Handbook*.

UFM Block to Logic Array Interface

The UFM block is a small partition of the flash memory that contains the CFM block, as shown in Figure 2–1 and Figure 2–2. The UFM block for the EPM240 device is located on the left side of the device adjacent to the left most LAB column. The UFM block for the EPM570, EPM1270, and EPM2210 devices is located at the bottom left of the device. The UFM input and output signals interface to all types of interconnects (R4 interconnect, C4 interconnect, and DirectLink interconnect to/from adjacent LAB rows). The UFM signals can also be driven from global clocks, GCLK[3..0]. The interface region for the EPM240 device is shown in Figure 2–16. The interface regions for EPM570, EPM1270, and EPM2210 devices are shown in Figure 2–17.

Figure 2–21 shows how a column I/O block connects to the logic array.

Figure 2–21. Column I/O Block Connection to the Interconnect *(Note 1)*



Note to Figure 2–21:

(1) Each of the four IOEs in the column I/O block can have one `data_out` or `fast_out` output, one `OE` output, and one `data_in` input.

I/O Standards and Banks

MAX II device IOEs support the following I/O standards:

- 3.3-V LVTTL/LVCMOS
- 2.5-V LVTTL/LVCMOS
- 1.8-V LVTTL/LVCMOS
- 1.5-V LVCMOS
- 3.3-V PCI

Bus Hold

Each MAX II device I/O pin provides an optional bus-hold feature. The bus-hold circuitry can hold the signal on an I/O pin at its last-driven state. Since the bus-hold feature holds the last-driven state of the pin until the next input signal is present, an external pull-up or pull-down resistor is not necessary to hold a signal level when the bus is tri-stated.

The bus-hold circuitry also pulls undriven pins away from the input threshold voltage where noise can cause unintended high-frequency switching. The designer can select this feature individually for each I/O pin. The bus-hold output will drive no higher than V_{CCIO} to prevent overdriving signals. If the bus-hold feature is enabled, the device cannot use the programmable pull-up option.

The bus-hold circuitry uses a resistor to pull the signal level to the last driven state. The *DC and Switching Characteristics* chapter in the *MAX II Device Handbook* gives the specific sustaining current for each V_{CCIO} voltage level driven through this resistor and overdrive current used to identify the next-driven input level.

The bus-hold circuitry is only active after the device has fully initialized. The bus-hold circuit captures the value on the pin present at the moment user mode is entered.

Programmable Pull-Up Resistor

Each MAX II device I/O pin provides an optional programmable pull-up resistor during user mode. If the designer enables this feature for an I/O pin, the pull-up resistor holds the output to the V_{CCIO} level of the output pin's bank.

☞ The programmable pull-up resistor feature should not be used at the same time as the bus-hold feature on a given I/O pin.

Programmable Input Delay

The MAX II IOE includes a programmable input delay that is activated to ensure zero hold times. A path where a pin directly drives a register, with minimal routing between the two, may require the delay to ensure zero hold time. However, a path where a pin drives a register through long routing or through combinational logic may not require the delay to achieve a zero hold time. The Quartus II software uses this delay to ensure zero hold times when needed.

MultiVolt I/O Interface

The MAX II architecture supports the MultiVolt I/O interface feature, which allows MAX II devices in all packages to interface with systems of different supply voltages. The devices have one set of VCC pins for internal operation (V_{CCINT}), and up to four sets for input buffers and I/O output driver buffers (V_{CCIO}), depending on the number of I/O banks available in the devices where each set of VCC pins powers one I/O bank. The EPM240 and EPM570 devices have two I/O banks respectively while the EPM1270 and EPM2210 devices have four I/O banks respectively.

Document Revision History

Table 2–8 shows the revision history for this chapter.

Table 2–8. Document Revision History

Date and Revision	Changes Made	Summary of Changes
October 2008, version 2.2	■ Updated Table 2–4 and Table 2–6. ■ Updated "I/O Standards and Banks" section. ■ Updated New Document Format.	—
March 2008, version 2.1	■ Updated "Schmitt Trigger" section.	—
December 2007, version 2.0	■ Updated "Clear and Preset Logic Control" section. ■ Updated "MultiVolt Core" section. ■ Updated "MultiVolt I/O Interface" section. ■ Updated Table 2–7. ■ Added "Referenced Documents" section.	Updated document with MAX IIZ information.
December 2006, version 1.7	■ Minor update in "Internal Oscillator" section. Added document revision history.	—
August 2006, version 1.6	■ Updated functional description and I/O structure sections.	—
July 2006, vervion 1.5	■ Minor content and table updates.	—
February 2006, version 1.4	■ Updated "LAB Control Signals" section. ■ Updated "Clear and Preset Logic Control" section. ■ Updated "Internal Oscillator" section. ■ Updated Table 2–5.	—
August 2005, version 1.3	■ Removed Note 2 from Table 2-7.	—
December 2004, version 1.2	■ Added a paragraph to page 2-15.	—
June 2004, version 1.1	■ Added CFM acronym. Corrected Figure 2-19.	—

Table 3–3. 32-Bit MAX II Device IDCODE (Part 2 of 2)

Device	Binary IDCODE (32 Bits) *(1)*				HEX IDCODE
	Version (4 Bits)	Part Number	Manufacturer Identity (11 Bits)	LSB (1 Bit) *(2)*	
EPM240Z	0000	0010 0000 1010 0101	000 0110 1110	1	0x020A50DD
EPM570Z	0000	0010 0000 1010 0110	000 0110 1110	1	0x020A60DD

Notes to Table 3–2:

(1) The most significant bit (MSB) is on the left.

(2) The IDCODE's least significant bit (LSB) is always 1.

For JTAG AC characteristics, refer to the *DC and Switching Characteristics* chapter in the *MAX II Device Handbook*.

For more information about JTAG BST, refer to the *IEEE 1149.1 (JTAG) Boundary-Scan Testing for MAX II Devices* chapter in the *MAX II Device Handbook*.

JTAG Block

The MAX II JTAG block feature allows you to access the JTAG TAP and state signals when either the USER0 or USER1 instruction is issued to the JTAG TAP. The USER0 and USER1 instructions bring the JTAG boundary-scan chain (TDI) through the user logic instead of the MAX II device's boundary-scan cells. Each USER instruction allows for one unique user-defined JTAG chain into the logic array.

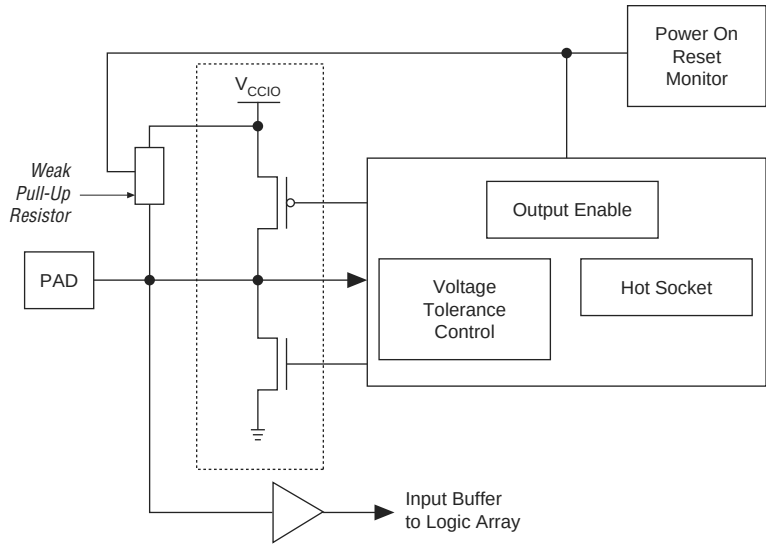
Parallel Flash Loader

The JTAG block ability to interface JTAG to non-JTAG devices is ideal for general-purpose flash memory devices (such as Intel- or Fujitsu-based devices) that require programming during in-circuit test. The flash memory devices can be used for FPGA configuration or be part of system memory. In many cases, the MAX II device is already connected to these devices as the configuration control logic between the FPGA and the flash device. Unlike ISP-capable CPLD devices, bulk flash devices do not have JTAG TAP pins or connections. For small flash devices, it is common to use the serial JTAG scan chain of a connected device to program the non-JTAG flash device. This is slow and inefficient in most cases and impractical for large parallel flash devices. Using the MAX II device's JTAG block as a parallel flash loader, with the Quartus II software, to program and verify flash contents provides a fast and cost-effective means of in-circuit programming during test. Figure 3–1 shows MAX II being used as a parallel flash loader.

☞ Make sure that the V_{CCINT} is within the recommended operating range even though SRAM download has completed.

Each I/O and clock pin has the circuitry shown in Figure 4–1.

Figure 4–1. Hot Socketing Circuit Block Diagram for MAX II Devices



The POR circuit monitors V_{CCINT} and V_{CCIO} voltage levels and keeps I/O pins tri-stated until the device has completed its flash memory configuration of the SRAM logic. The weak pull-up resistor (R) from the I/O pin to V_{CCIO} is enabled during download to keep the I/O pins from floating. The 3.3-V tolerance control circuit permits the I/O pins to be driven by 3.3 V before V_{CCIO} and/or V_{CCINT} are powered, and it prevents the I/O pins from driving out when the device is not fully powered or operational. The hot socket circuit prevents I/O pins from internally powering V_{CCIO} and V_{CCINT} when driven by external signals before the device is powered.

For information about 5.0-V tolerance, refer to the *Using MAX II Devices in Multi-Voltage Systems* chapter in the *MAX II Device Handbook*.

Figure 4–2 shows a transistor-level cross section of the MAX II device I/O buffers. This design ensures that the output buffers do not drive when V_{CCIO} is powered before V_{CCINT} or if the I/O pad voltage is higher than V_{CCIO}. This also applies for sudden voltage spikes during hot insertion. The V_{PAD} leakage current charges the 3.3-V tolerant circuit capacitance.

5. DC and Switching Characteristics

MII51005-2.5

Introduction

System designers must consider the recommended DC and switching conditions discussed in this chapter to maintain the highest possible performance and reliability of the MAX® II devices. This chapter contains the following sections:

Operating Conditions

Table 5–1 through Table 5–12 provide information about absolute maximum ratings, recommended operating conditions, DC electrical characteristics, and other specifications for MAX II devices.

Absolute Maximum Ratings

Table 5–1 shows the absolute maximum ratings for the MAX II device family.

Table 5–1. MAX II Device Absolute Maximum Ratings *(Note 1)*, *(2)*

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
V_{CCINT}	Internal supply voltage *(3)*	With respect to ground	–0.5	4.6	V
V_{CCIO}	I/O supply voltage	—	–0.5	4.6	V
V_I	DC input voltage	—	–0.5	4.6	V
I_{OUT}	DC output current, per pin *(4)*	—	–25	25	mA
T_{STG}	Storage temperature	No bias	–65	150	°C
T_{AMB}	Ambient temperature	Under bias *(5)*	–65	135	°C
T_J	Junction temperature	TQFP and BGA packages under bias	—	135	°C

Notes to Table 5–1:

(1) Refer to the *Operating Requirements for Altera Devices Data Sheet*.

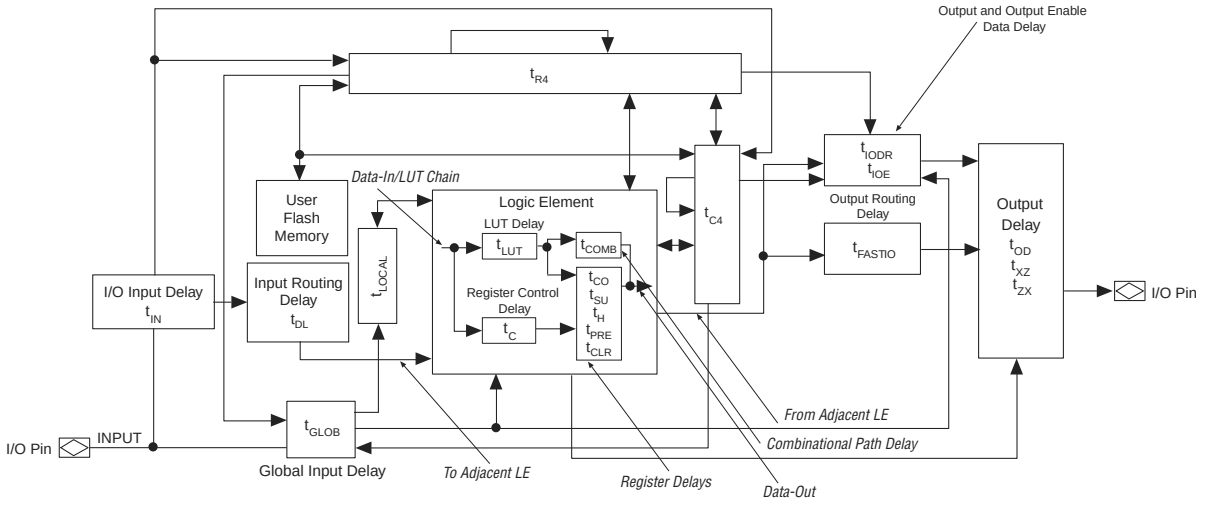
(2) Conditions beyond those listed in Table 5–1 may cause permanent damage to a device. Additionally, device operation at the absolute maximum ratings for extended periods of time may have adverse affects on the device.

(3) Maximum V_{CCINT} for MAX II devices is 4.6 V. For MAX IIG and MAX IIZ devices, it is 2.4 V.

(4) Refer to *AN 286: Implementing LED Drivers in MAX & MAX II Devices* for more information about the maximum source and sink current for MAX II devices.

(5) Refer to Table 5–2 for information about "under bias" conditions.

Figure 5–2. MAX II Device Timing Model



The timing characteristics of any signal path can be derived from the timing model and parameters of a particular device. External timing parameters, which represent pin-to-pin timing delays, can be calculated as the sum of internal parameters.

Refer to the *Understanding Timing in MAX II Devices* chapter in the *MAX II Device Handbook* for more information.

This section describes and specifies the performance, internal, external, and UFM timing specifications. All specifications are representative of the worst-case supply voltage and junction temperature conditions.

Preliminary and Final Timing

Timing models can have either preliminary or final status. The Quartus II software issues an informational message during the design compilation if the timing models are preliminary. Table 5–13 shows the status of the MAX II device timing models.

Preliminary status means the timing model is subject to change. Initially, timing numbers are created using simulation results, process data, and other known parameters. These tests are used to make the preliminary numbers as close to the actual timing parameters as possible.

Final timing numbers are based on actual device operation and testing. These numbers reflect the actual performance of the device under the worst-case voltage and junction temperature conditions.

Table 5–13. MAX II Device Timing Model Status (Part 1 of 2)

Device	Preliminary	Final
EPM240	—	✓
EPM240Z *(1)*	—	✓
EPM570	—	✓
EPM570Z *(1)*	—	✓

Table 5–17. t_{ZX} IOE Microparameter Adders for Fast Slew Rate (Part 2 of 2)

Standard		MAX II / MAX IIG						MAX IIZ						Unit
		–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		–6 Speed Grade		–7 Speed Grade		–8 Speed Grade		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
1.5-V LVCMOS	4 mA	—	1,118	—	1,454	—	1,789	—	580	—	588	—	588	ps
	2 mA	—	2,410	—	3,133	—	3,856	—	915	—	923	—	923	ps
3.3-V PCI	20 mA	—	19	—	25	—	31	—	72	—	71	—	74	ps

Table 5–18. t_{ZX} IOE Microparameter Adders for Slow Slew Rate

Standard		MAX II / MAX IIG						MAX IIZ						Unit
		–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		–6 Speed Grade		–7 Speed Grade		–8 Speed Grade		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVTTL	16 mA	—	6,350	—	6,050	—	5,749	—	5,951	—	5,952	—	6,063	ps
	8 mA	—	9,383	—	9,083	—	8,782	—	6,534	—	6,533	—	6,662	ps
3.3-V LVCMOS	8 mA	—	6,350	—	6,050	—	5,749	—	5,951	—	5,952	—	6,063	ps
	4 mA	—	9,383	—	9,083	—	8,782	—	6,534	—	6,533	—	6,662	ps
2.5-V LVTTL / LVCMOS	14 mA	—	10,412	—	10,112	—	9,811	—	9,110	—	9,105	—	9,237	ps
	7 mA	—	13,613	—	13,313	—	13,012	—	9,830	—	9,835	—	9,977	ps
3.3-V PCI	20 mA	—	–75	—	–97	—	–120	—	6,534	—	6,533	—	6,662	ps

Table 5–19. t_{XZ} IOE Microparameter Adders for Fast Slew Rate

Standard		MAX II / MAX IIG						MAX IIZ						Unit
		–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		–6 Speed Grade		–7 Speed Grade		–8 Speed Grade		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVTTL	16 mA	—	0	—	0	—	0	—	0	—	0	—	0	ps
	8 mA	—	–56	—	–72	—	–89	—	–69	—	–69	—	–69	ps
3.3-V LVCMOS	8 mA	—	0	—	0	—	0	—	0	—	0	—	0	ps
	4 mA	—	–56	—	–72	—	–89	—	–69	—	–69	—	–69	ps
2.5-V LVTTL / LVCMOS	14 mA	—	–3	—	–4	—	–5	—	–7	—	–11	—	–11	ps
	7 mA	—	–47	—	–61	—	–75	—	–66	—	–70	—	–70	ps
1.8-V LVTTL / LVCMOS	6 mA	—	119	—	155	—	191	—	45	—	34	—	37	ps
	3 mA	—	207	—	269	—	331	—	34	—	22	—	25	ps
1.5-V LVCMOS	4 mA	—	606	—	788	—	970	—	166	—	154	—	155	ps
	2 mA	—	673	—	875	—	1,077	—	190	—	177	—	179	ps
3.3-V PCI	20 mA	—	71	—	93	—	114	—	–69	—	–69	—	–69	ps

Table 5–24. EPM570 Global Clock External I/O Timing Parameters (Part 2 of 2)

Symbol	Parameter	Condition	MAX II / MAX IIG						MAX IIZ						Unit
			–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		–6 Speed Grade		–7 Speed Grade		–8 Speed Grade		
			Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
f_{CNT}	Maximum global clock frequency for 16-bit counter	—	—	304.0 *(1)*	—	247.5	—	201.1	—	184.1	—	123.5	—	118.3	MHz

Note to Table 5–24:

(1) The maximum frequency is limited by the I/O standard on the clock input pin. The 16-bit counter critical delay performs faster than this global clock input pin maximum frequency.

Table 5–25 shows the external I/O timing parameters for EPM1270 devices.

Table 5–25. EPM1270 Global Clock External I/O Timing Parameters

Symbol	Parameter	Condition	MAX II / MAX IIG						Unit
			–3 Speed Grade		–4 Speed Grade		–5 Speed Grade		
			Min	Max	Min	Max	Min	Max	
t_{PD1}	Worst case pin-to-pin delay through 1 look-up table (LUT)	10 pF	—	6.2	—	8.1	—	10.0	ns
t_{PD2}	Best case pin-to-pin delay through 1 LUT	10 pF	—	3.7	—	4.8	—	5.9	ns
t_{SU}	Global clock setup time	—	1.2	—	1.5	—	1.9	—	ns
t_{H}	Global clock hold time	—	0	—	0	—	0	—	ns
t_{CO}	Global clock to output delay	10 pF	2.0	4.6	2.0	5.9	2.0	7.3	ns
t_{CH}	Global clock high time	—	166	—	216	—	266	—	ps
t_{CL}	Global clock low time	—	166	—	216	—	266	—	ps
t_{CNT}	Minimum global clock period for 16-bit counter	—	3.3	—	4.0	—	5.0	—	ns
f_{CNT}	Maximum global clock frequency for 16-bit counter	—	—	304.0 *(1)*	—	247.5	—	201.1	MHz

Note to Table 5–25:

(1) The maximum frequency is limited by the I/O standard on the clock input pin. The 16-bit counter critical delay performs faster than this global clock input pin maximum frequency.

Document Revision History

Table 5–35 shows the revision history for this chapter.

Table 5–35. Document Revision History (Part 1 of 2)

Date and Revision	Changes Made	Summary of Changes
August 2009, version 2.5	■ Added Table 5–28, Table 5–29, and Table 5–30. ■ Updated Table 5–2, Table 5–4, Table 5–14, Table 5–15, Table 5–16, Table 5–17, Table 5–18, Table 5–19, Table 5–20, Table 5–21, Table 5–22, Table 5–23, Table 5–24, Table 5–27, Table 5–31, Table 5–32, and Table 5–33.	Added information for speed grade –8
November 2008, version 2.4	■ Updated Table 5–2. ■ Updated "Internal Timing Parameters" section.	—
October 2008, version 2.3	■ Updated New Document Format. ■ Updated Figure 5–1.	—
July 2008, version 2.2	■ Updated Table 5–14 , Table 5–23 , and Table 5–24.	—
March 2008, version 2.1	■ Added (Note 5) to Table 5–4.	—
December 2007, version 2.0	■ Updated (Note 3) and (4) to Table 5–1. ■ Updated Table 5–2 and added (Note 5). ■ Updated ICCSTANDBY and ICCPOWERUP information and added IPULLUP information in Table 5–4. ■ Added (Note 1) to Table 5–10. ■ Updated Figure 5–2. ■ Added (Note 1) to Table 5–13. ■ Updated Table 5–13 through Table 5–24, and Table 5–27 through Table 5–30. ■ Added tCOMB information to Table 5–15. ■ Updated Figure 5–6. ■ Added "Referenced Documents" section.	Updated document with MAX IIZ information.
December 2006, version 1.8	■ Added note to Table 5–1. ■ Added document revision history.	—
July 2006, version 1.7	■ Minor content and table updates.	—
February 2006, version 1.6	■ Updated "External Timing I/O Delay Adders" section. ■ Updated Table 5–29. ■ Updated Table 5–30.	—
November 2005, version 1.5	■ Updated Tables 5-2, 5-4, and 5-12.	—
August 2005, version 1.4	■ Updated Figure 5-1. ■ Updated Tables 5-13, 5-16, and 5-26. ■ Removed Note 1 from Table 5-12.	—