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### Understanding [Embedded - CPLDs \(Complex Programmable Logic Devices\)](#)

Embedded - CPLDs, or Complex Programmable Logic Devices, are highly versatile digital logic devices used in electronic systems. These programmable components are designed to perform complex logical operations and can be customized for specific applications. Unlike fixed-function ICs, CPLDs offer the flexibility to reprogram their configuration, making them an ideal choice for various embedded systems. They consist of a set of logic gates and programmable interconnects, allowing designers to implement complex logic circuits without needing custom hardware.

### Applications of Embedded - CPLDs

#### Details

Product Status	Active
Programmable Type	In System Programmable
Delay Time tpd(1) Max	9 ns
Voltage Supply - Internal	1.71V ~ 1.89V
Number of Logic Elements/Blocks	570
Number of Macrocells	440
Number of Gates	-
Number of I/O	76
Operating Temperature	0°C ~ 85°C (TJ)
Mounting Type	Surface Mount
Package / Case	100-TFBGA
Supplier Device Package	100-MBGA (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/intel/epm570zm100c7n">https://www.e-xfl.com/product-detail/intel/epm570zm100c7n</a>

MAX II devices are available in space-saving FineLine BGA, Micro FineLine BGA, and thin quad flat pack (TQFP) packages (refer to Table 1–3 and Table 1–4). MAX II devices support vertical migration within the same package (for example, you can migrate between the EPM570, EPM1270, and EPM2210 devices in the 256-pin FineLine BGA package). Vertical migration means that you can migrate to devices whose dedicated pins and JTAG pins are the same and power pins are subsets or supersets for a given package across device densities. The largest density in any package has the highest number of power pins; you must lay out for the largest planned density in a package to provide the necessary power pins for migration. For I/O pin migration across densities, cross reference the available I/O pins using the device pin-outs for all planned densities of a given package type to identify which I/O pins can be migrated. The Quartus® II software can automatically cross-reference and place all pins for you when given a device migration list.

**Table 1–3.** MAX II Packages and User I/O Pins

Device	68-Pin Micro FineLine BGA (1)	100-Pin Micro FineLine BGA (1)	100-Pin FineLine BGA	100-Pin TQFP	144-Pin TQFP	144-Pin Micro FineLine BGA (1)	256-Pin Micro FineLine BGA (1)	256-Pin FineLine BGA	324-Pin FineLine BGA
EPM240 EPM240G	—	80	80	80	—	—	—	—	—
EPM570 EPM570G	—	76	76	76	116	—	160	160	—
EPM1270 EPM1270G	—	—	—	—	116	—	212	212	—
EPM2210 EPM2210G	—	—	—	—	—	—	—	204	272
EPM240Z	54	80	—	—	—	—	—	—	—
EPM570Z	—	76	—	—	—	116	160	—	—

**Note to Table 1–3:**

(1) Packages available in lead-free versions only.

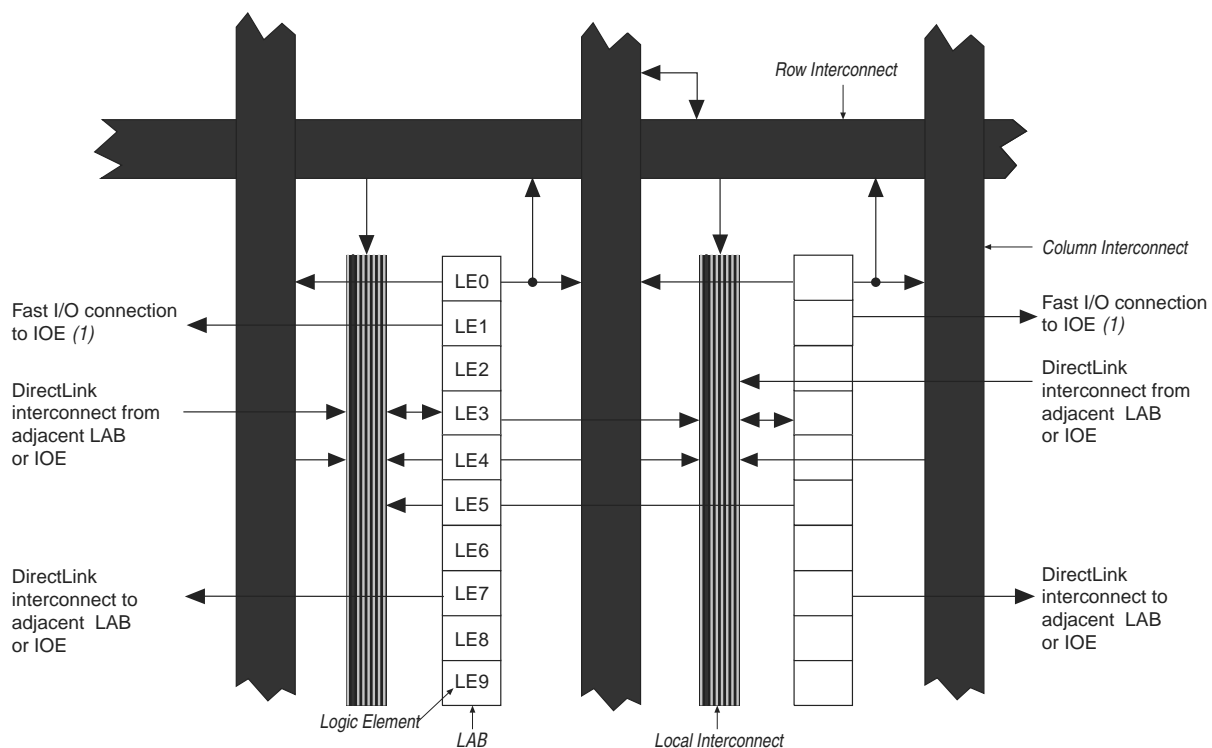
**Table 1–4.** MAX II TQFP, FineLine BGA, and Micro FineLine BGA Package Sizes

Package	68-Pin Micro FineLine BGA	100-Pin Micro FineLine BGA	100-Pin FineLine BGA	100-Pin TQFP	144-Pin TQFP	144-Pin Micro FineLine BGA	256-Pin Micro FineLine BGA	256-Pin FineLine BGA	324-Pin FineLine BGA
Pitch (mm)	0.5	0.5	1	0.5	0.5	0.5	0.5	1	1
Area (mm <sup>2</sup> )	25	36	121	256	484	49	121	289	361
Length × width (mm × mm)	5 × 5	6 × 6	11 × 11	16 × 16	22 × 22	7 × 7	11 × 11	17 × 17	19 × 19

## Logic Array Blocks

Each LAB consists of 10 LEs, LE carry chains, LAB control signals, a local interconnect, a look-up table (LUT) chain, and register chain connection lines. There are 26 possible unique inputs into an LAB, with an additional 10 local feedback input lines fed by LE outputs in the same LAB. The local interconnect transfers signals between LEs in the same LAB. LUT chain connections transfer the output of one LE's LUT to the adjacent LE for fast sequential LUT connections within the same LAB. Register chain connections transfer the output of one LE's register to the adjacent LE's register within an LAB. The Quartus® II software places associated logic within an LAB or adjacent LABs, allowing the use of local, LUT chain, and register chain connections for performance and area efficiency. Figure 2-3 shows the MAX II LAB.

**Figure 2-3.** MAX II LAB Structure



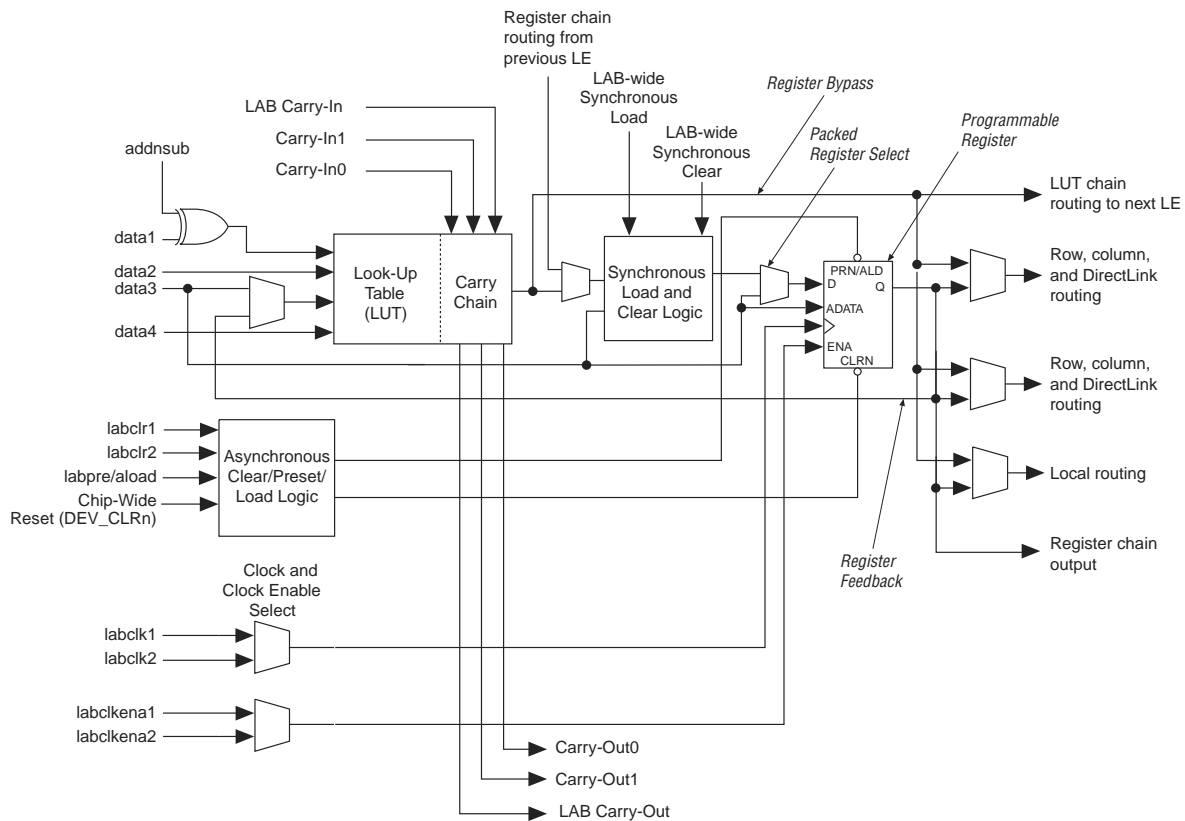
**Note to Figure 2-3:**

(1) Only from LABs adjacent to IOEs.

## LAB Interconnects

The LAB local interconnect can drive LEs within the same LAB. The LAB local interconnect is driven by column and row interconnects and LE outputs within the same LAB. Neighboring LABs, from the left and right, can also drive an LAB's local interconnect through the DirectLink connection. The DirectLink connection feature minimizes the use of row and column interconnects, providing higher performance and flexibility. Each LE can drive 30 other LEs through fast local and DirectLink interconnects. Figure 2-4 shows the DirectLink connection.

Figure 2-6. MAX II LE



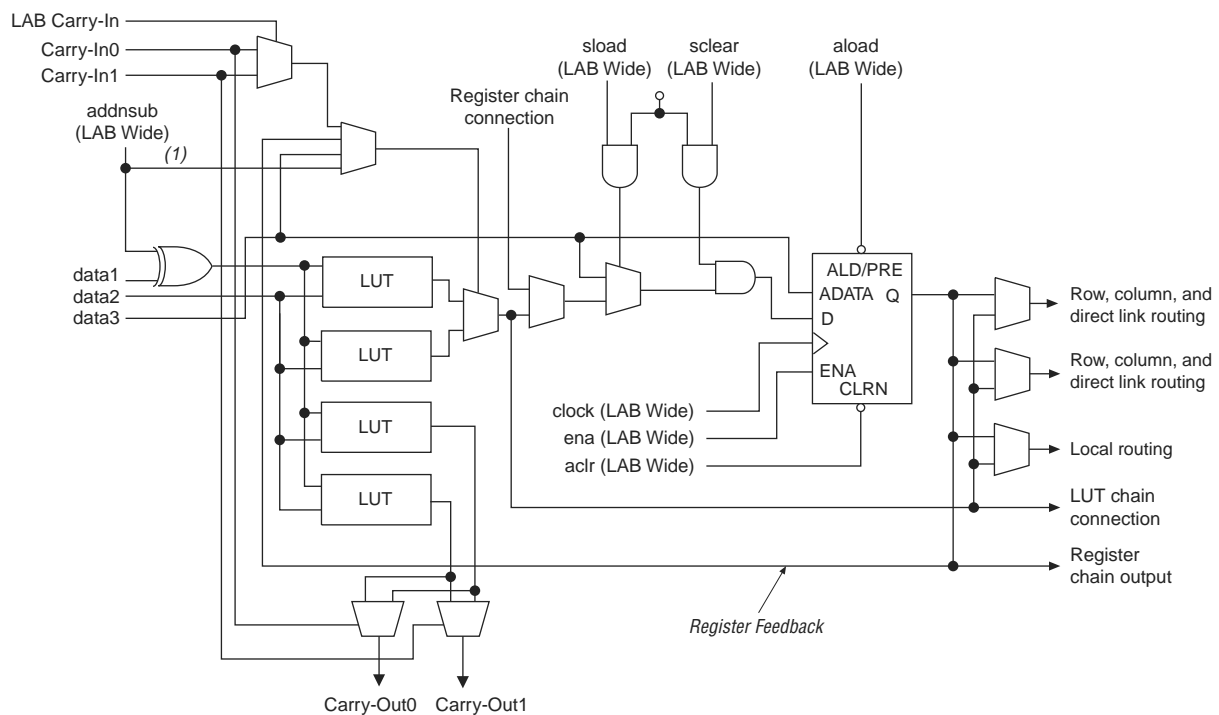
Each LE's programmable register can be configured for D, T, JK, or SR operation. Each register has data, true asynchronous load data, clock, clock enable, clear, and asynchronous load/preset inputs. Global signals, general-purpose I/O pins, or any LE can drive the register's clock and clear control signals. Either general-purpose I/O pins or LEs can drive the clock enable, preset, asynchronous load, and asynchronous data. The asynchronous load data input comes from the data3 input of the LE. For combinational functions, the LUT output bypasses the register and drives directly to the LE outputs.

Each LE has three outputs that drive the local, row, and column routing resources. The LUT or register output can drive these three outputs independently. Two LE outputs drive column or row and DirectLink routing connections and one drives local interconnect resources. This allows the LUT to drive one output while the register drives another output. This register packing feature improves device utilization because the device can use the register and the LUT for unrelated functions. Another special packing mode allows the register output to feed back into the LUT of the same LE so that the register is packed with its own fan-out LUT. This provides another mechanism for improved fitting. The LE can also drive out registered and unregistered versions of the LUT output.

The other two LUTs use the data1 and data2 signals to generate two possible carry-out signals: one for a carry of 1 and the other for a carry of 0. The carry-in0 signal acts as the carry-select for the carry-out0 output and carry-in1 acts as the carry-select for the carry-out1 output. LEs in arithmetic mode can drive out registered and unregistered versions of the LUT output.

The dynamic arithmetic mode also offers clock enable, counter enable, synchronous up/down control, synchronous clear, synchronous load, and dynamic adder/subtractor options. The LAB local interconnect data inputs generate the counter enable and synchronous up/down control signals. The synchronous clear and synchronous load options are LAB-wide signals that affect all registers in the LAB. The Quartus II software automatically places any registers that are not used by the counter into other LABs. The addnsub LAB-wide signal controls whether the LE acts as an adder or subtractor.

**Figure 2-8.** LE in Dynamic Arithmetic Mode



**Note to Figure 2-8:**

(1) The addnsub signal is tied to the carry input for the first LE of a carry chain only.

### Carry-Select Chain

The carry-select chain provides a very fast carry-select function between LEs in dynamic arithmetic mode. The carry-select chain uses the redundant carry calculation to increase the speed of carry functions. The LE is configured to calculate outputs for a possible carry-in of 0 and carry-in of 1 in parallel. The carry-in0 and carry-in1 signals from a lower-order bit feed forward into the higher-order bit via the parallel carry chain and feed into both the LUT and the next portion of the carry chain. Carry-select chains can begin in any LE within an LAB.

The Quartus II software automatically creates carry chain logic during design processing, or you can create it manually during design entry. Parameterized functions such as LPM functions automatically take advantage of carry chains for the appropriate functions. The Quartus II software creates carry chains longer than 10 LEs by linking adjacent LABs within the same row together automatically. A carry chain can extend horizontally up to one full LAB row, but does not extend between LAB rows.

### Clear and Preset Logic Control

LAB-wide signals control the logic for the register's clear and preset signals. The LE directly supports an asynchronous clear and preset function. The register preset is achieved through the asynchronous load of a logic high. MAX II devices support simultaneous preset/asynchronous load and clear signals. An asynchronous clear signal takes precedence if both signals are asserted simultaneously. Each LAB supports up to two clears and one preset signal.

In addition to the clear and preset ports, MAX II devices provide a chip-wide reset pin (`DEV_CLRn`) that resets all registers in the device. An option set before compilation in the Quartus II software controls this pin. This chip-wide reset overrides all other control signals and uses its own dedicated routing resources (that is, it does not use any of the four global resources). Driving this signal low before or during power-up prevents user mode from releasing clears within the design. This allows you to control when clear is released on a device that has just been powered-up. If not set for its chip-wide reset function, the `DEV_CLRn` pin is a regular I/O pin.

By default, all registers in MAX II devices are set to power-up low. However, this power-up state can be set to high on individual registers during design entry using the Quartus II software.

## MultiTrack Interconnect

In the MAX II architecture, connections between LEs, the UFM, and device I/O pins are provided by the MultiTrack interconnect structure. The MultiTrack interconnect consists of continuous, performance-optimized routing lines used for inter- and intra-design block connectivity. The Quartus II Compiler automatically places critical design paths on faster interconnects to improve design performance.

The MultiTrack interconnect consists of row and column interconnects that span fixed distances. A routing structure with fixed length resources for all devices allows predictable and short delays between logic levels instead of large delays associated with global or long routing lines. Dedicated row interconnects route signals to and from LABs within the same row. These row resources include:

- DirectLink interconnects between LABs
- R4 interconnects traversing four LABs to the right or left

The DirectLink interconnect allows an LAB to drive into the local interconnect of its left and right neighbors. The DirectLink interconnect provides fast communication between adjacent LABs and/or blocks without using row interconnect resources.

The UFM block communicates with the logic array similar to LAB-to-LAB interfaces. The UFM block connects to row and column interconnects and has local interconnect regions driven by row and column interconnects. This block also has DirectLink interconnects for fast connections to and from a neighboring LAB. For more information about the UFM interface to the logic array, see “User Flash Memory Block” on page 2-18.

Table 2-2 shows the MAX II device routing scheme.

**Table 2-2.** MAX II Device Routing Scheme

Source	Destination										
	LUT Chain	Register Chain	Local (1)	DirectLink (1)	R4 (1)	C4 (1)	LE	UFM Block	Column IOE	Row IOE	Fast I/O (1)
LUT Chain	—	—	—	—	—	—	✓	—	—	—	—
Register Chain	—	—	—	—	—	—	✓	—	—	—	—
Local Interconnect	—	—	—	—	—	—	✓	✓	✓	✓	—
DirectLink Interconnect	—	—	✓	—	—	—	—	—	—	—	—
R4 Interconnect	—	—	✓	—	✓	✓	—	—	—	—	—
C4 Interconnect	—	—	✓	—	✓	✓	—	—	—	—	—
LE	✓	✓	✓	✓	✓	✓	—	—	✓	✓	✓
UFM Block	—	—	✓	✓	✓	✓	—	—	—	—	—
Column IOE	—	—	—	—	—	✓	—	—	—	—	—
Row IOE	—	—	—	✓	✓	✓	—	—	—	—	—

**Note to Table 2-2:**

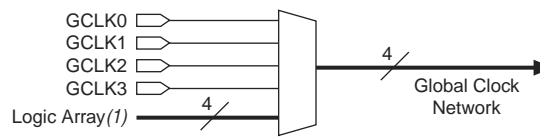
(1) These categories are interconnects.

## Global Signals

Each MAX II device has four dual-purpose dedicated clock pins (GCLK[3..0], two pins on the left side and two pins on the right side) that drive the global clock network for clocking, as shown in Figure 2-13. These four pins can also be used as general-purpose I/O if they are not used to drive the global clock network.

The four global clock lines in the global clock network drive throughout the entire device. The global clock network can provide clocks for all resources within the device including LEs, LAB local interconnect, IOEs, and the UFM block. The global clock lines can also be used for global control signals, such as clock enables, synchronous or asynchronous clears, presets, output enables, or protocol control signals such as TRDY and IRDY for PCI. Internal logic can drive the global clock network for internally-generated global clocks and control signals. Figure 2-13 shows the various sources that drive the global clock network.

**Figure 2-13.** Global Clock Generation



**Note to Figure 2-13:**

(1) Any I/O pin can use a MultiTrack interconnect to route as a logic array-generated global clock signal.

The global clock network drives to individual LAB column signals, LAB column clocks [3..0], that span an entire LAB column from the top to the bottom of the device. Unused global clocks or control signals in a LAB column are turned off at the LAB column clock buffers shown in Figure 2-14. The LAB column clocks [3..0] are multiplexed down to two LAB clock signals and one LAB clear signal. Other control signal types route from the global clock network into the LAB local interconnect. See “LAB Control Signals” on page 2-5 for more information.

## I/O Structure

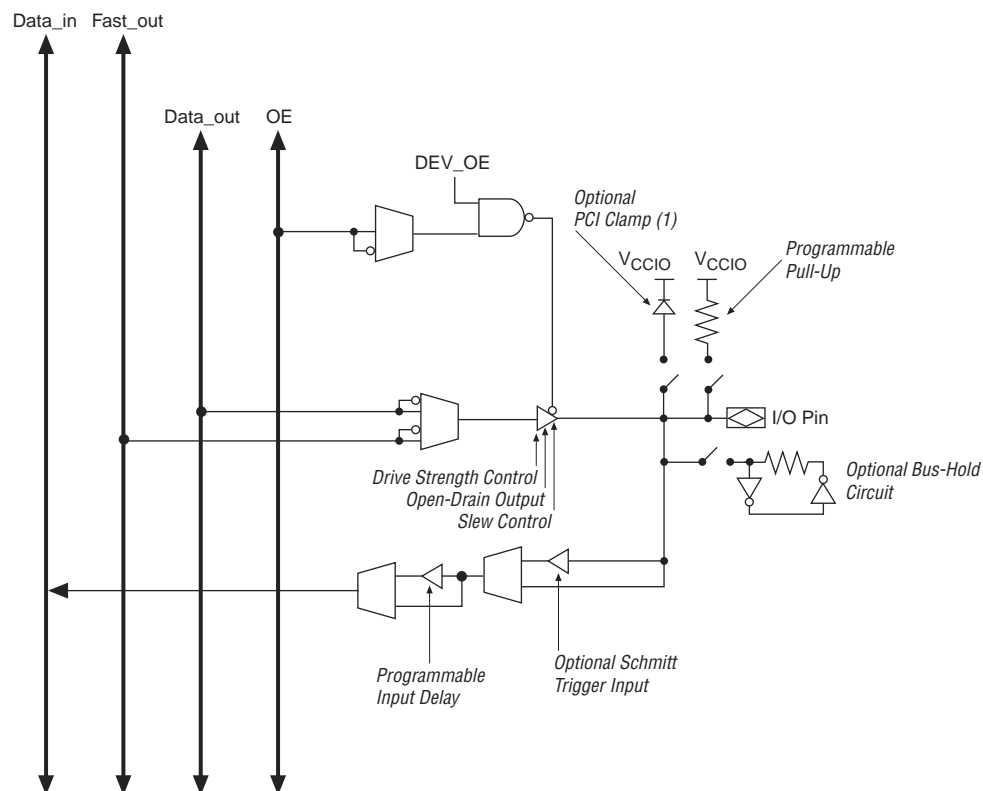
IOEs support many features, including:

- LVTTTL and LVCMOS I/O standards
- 3.3-V, 32-bit, 66-MHz PCI compliance
- Joint Test Action Group (JTAG) boundary-scan test (BST) support
- Programmable drive strength control
- Weak pull-up resistors during power-up and in system programming
- Slew-rate control
- Tri-state buffers with individual output enable control
- Bus-hold circuitry
- Programmable pull-up resistors in user mode
- Unique output enable per pin
- Open-drain outputs
- Schmitt trigger inputs
- Fast I/O connection
- Programmable input delay

MAX II device IOEs contain a bidirectional I/O buffer. Figure 2-19 shows the MAX II IOE structure. Registers from adjacent LABs can drive to or be driven from the IOE's bidirectional I/O buffers. The Quartus II software automatically attempts to place registers in the adjacent LAB with fast I/O connection to achieve the fastest possible clock-to-output and registered output enable timing. For input registers, the Quartus II software automatically routes the register to guarantee zero hold time. You can set timing assignments in the Quartus II software to achieve desired I/O timing.

### Fast I/O Connection

A dedicated fast I/O connection from the adjacent LAB to the IOEs within an I/O block provides faster output delays for clock-to-output and  $t_{PD}$  propagation delays. This connection exists for data output signals, not output enable signals or input signals. Figure 2-20, Figure 2-21, and Figure 2-22 illustrate the fast I/O connection.

**Figure 2-19.** MAX II IOE Structure**Note to Figure 2-19:**

(1) Available in EPM1270 and EPM2210 devices only.

**I/O Blocks**

The IOEs are located in I/O blocks around the periphery of the MAX II device. There are up to seven IOEs per row I/O block (5 maximum in the EPM240 device) and up to four IOEs per column I/O block. Each column or row I/O block interfaces with its adjacent LAB and MultiTrack interconnect to distribute signals throughout the device. The row I/O blocks drive row, column, or DirectLink interconnects. The column I/O blocks drive column interconnects.

## 3. JTAG and In-System Programmability

MII51003-1.6

### Introduction

This chapter discusses how to use the IEEE Standard 1149.1 Boundary-Scan Test (BST) circuitry in MAX II devices and includes the following sections:

- “IEEE Std. 1149.1 (JTAG) Boundary-Scan Support” on page 3–1
- “In System Programmability” on page 3–4

### IEEE Std. 1149.1 (JTAG) Boundary-Scan Support

All MAX® II devices provide Joint Test Action Group (JTAG) boundary-scan test (BST) circuitry that complies with the IEEE Std. 1149.1-2001 specification. JTAG boundary-scan testing can only be performed at any time after  $V_{CCINT}$  and all  $V_{CCIO}$  banks have been fully powered and a  $t_{CONFIG}$  amount of time has passed. MAX II devices can also use the JTAG port for in-system programming together with either the Quartus® II software or hardware using Programming Object Files (.pof), Jam™ Standard Test and Programming Language (STAPL) Files (.jam), or Jam Byte-Code Files (.jbc).

The JTAG pins support 1.5-V, 1.8-V, 2.5-V, or 3.3-V I/O standards. The supported voltage level and standard are determined by the  $V_{CCIO}$  of the bank where it resides. The dedicated JTAG pins reside in Bank 1 of all MAX II devices.

MAX II devices support the JTAG instructions shown in Table 3–1.

**Table 3–1.** MAX II JTAG Instructions (Part 1 of 2)

JTAG Instruction	Instruction Code	Description
SAMPLE/PRELOAD	00 0000 0101	Allows a snapshot of signals at the device pins to be captured and examined during normal device operation, and permits an initial data pattern to be output at the device pins.
EXTEST (1)	00 0000 1111	Allows the external circuitry and board-level interconnects to be tested by forcing a test pattern at the output pins and capturing test results at the input pins.
BYPASS	11 1111 1111	Places the 1-bit bypass register between the TDI and TDO pins, which allows the BST data to pass synchronously through selected devices to adjacent devices during normal device operation.
USERCODE	00 0000 0111	Selects the 32-bit USERCODE register and places it between the TDI and TDO pins, allowing the USERCODE to be serially shifted out of TDO. This register defaults to all 1's if not specified in the Quartus II software.
IDCODE	00 0000 0110	Selects the IDCODE register and places it between TDI and TDO, allowing the IDCODE to be serially shifted out of TDO.
HIGHZ (1)	00 0000 1011	Places the 1-bit bypass register between the TDI and TDO pins, which allows the boundary scan test data to pass synchronously through selected devices to adjacent devices during normal device operation, while tri-stating all of the I/O pins.

**Table 3–1.** MAX II JTAG Instructions (Part 2 of 2)

JTAG Instruction	Instruction Code	Description
CLAMP (1)	00 0000 1010	Places the 1-bit bypass register between the TDI and TDO pins, which allows the boundary scan test data to pass synchronously through selected devices to adjacent devices during normal device operation, while holding I/O pins to a state defined by the data in the boundary-scan register.
USER0	00 0000 1100	This instruction allows you to define the scan chain between TDI and TDO in the MAX II logic array. This instruction is also used for custom logic and JTAG interfaces.
USER1	00 0000 1110	This instruction allows you to define the scan chain between TDI and TDO in the MAX II logic array. This instruction is also used for custom logic and JTAG interfaces.
IEEE 1532 instructions	(2)	IEEE 1532 ISC instructions used when programming a MAX II device via the JTAG port.

**Notes to Table 3–1:**

- (1) HIGHZ, CLAMP, and EXTEST instructions do not disable weak pull-up resistors or bus hold features.
- (2) These instructions are shown in the 1532 BSDL files, which will be posted on the Altera® website at [www.altera.com](http://www.altera.com) when they are available.

Unsupported JTAG instructions should not be issued to the MAX II device as this may put the device into an unknown state, requiring a power cycle to recover device operation.

The MAX II device instruction register length is 10 bits and the USERCODE register length is 32 bits. Table 3–2 and Table 3–3 show the boundary-scan register length and device IDCODE information for MAX II devices.

**Table 3–2.** MAX II Boundary-Scan Register Length

Device	Boundary-Scan Register Length
EPM240	240
EPM570	480
EPM1270	636
EPM2210	816

**Table 3–3.** 32-Bit MAX II Device IDCODE (Part 1 of 2)

Device	Binary IDCODE (32 Bits) (1)				HEX IDCODE
	Version (4 Bits)	Part Number	Manufacturer Identity (11 Bits)	LSB (1 Bit) (2)	
EPM240 EPM240G	0000	0010 0000 1010 0001	000 0110 1110	1	0x020A10DD
EPM570 EPM570G	0000	0010 0000 1010 0010	000 0110 1110	1	0x020A20DD
EPM1270 EPM1270G	0000	0010 0000 1010 0011	000 0110 1110	1	0x020A30DD
EPM2210 EPM2210G	0000	0010 0000 1010 0100	000 0110 1110	1	0x020A40DD

## IEEE 1532 Support

The JTAG circuitry and ISP instruction set in MAX II devices is compliant to the IEEE 1532-2002 programming specification. This provides industry-standard hardware and software for in-system programming among multiple vendor programmable logic devices (PLDs) in a JTAG chain.

The MAX II 1532 BSDL files will be released on the Altera website when available.

## Jam Standard Test and Programming Language (STAPL)

The Jam STAPL JEDEC standard, JESD71, can be used to program MAX II devices with in-circuit testers, PCs, or embedded processors. The Jam byte code is also supported for MAX II devices. These software programming protocols provide a compact embedded solution for programming MAX II devices.



For more information, refer to the *Using Jam STAPL for ISP via an Embedded Processor* chapter in the *MAX II Device Handbook*.

## Programming Sequence

During in-system programming, 1532 instructions, addresses, and data are shifted into the MAX II device through the TDI input pin. Data is shifted out through the TDO output pin and compared against the expected data. Programming a pattern into the device requires the following six ISP steps. A stand-alone verification of a programmed pattern involves only stages 1, 2, 5, and 6. These steps are automatically executed by third-party programmers, the Quartus II software, or the Jam STAPL and Jam Byte-Code Players.

1. *Enter ISP*—The enter ISP stage ensures that the I/O pins transition smoothly from user mode to ISP mode.
2. *Check ID*—Before any program or verify process, the silicon ID is checked. The time required to read this silicon ID is relatively small compared to the overall programming time.
3. *Sector Erase*—Erasing the device in-system involves shifting in the instruction to erase the device and applying an erase pulse(s). The erase pulse is automatically generated internally by waiting in the run/test/idle state for the specified erase pulse time of 500 ms for the CFM block and 500 ms for each sector of the UFM block.
4. *Program*—Programming the device in-system involves shifting in the address, data, and program instruction and generating the program pulse to program the flash cells. The program pulse is automatically generated internally by waiting in the run/test/idle state for the specified program pulse time of 75  $\mu$ s. This process is repeated for each address in the CFM and UFM blocks.
5. *Verify*—Verifying a MAX II device in-system involves shifting in addresses, applying the verify instruction to generate the read pulse, and shifting out the data for comparison. This process is repeated for each CFM and UFM address.
6. *Exit ISP*—An exit ISP stage ensures that the I/O pins transition smoothly from ISP mode to user mode.

## Real-Time ISP

For systems that require more than DC logic level control of I/O pins, the real-time ISP feature allows you to update the CFM block with a new design image while the current design continues to operate in the SRAM logic array and I/O pins. A new programming file is updated into the MAX II device without halting the original design's operation, saving down-time costs for remote or field upgrades. The updated CFM block configures the new design into the SRAM upon the next power cycle. It is also possible to execute an immediate configuration of the SRAM without a power cycle by using a specific sequence of ISP commands. The configuration of SRAM without a power cycle takes a specific amount of time ( $t_{\text{CONFIG}}$ ). During this time, the I/O pins are tri-stated and weakly pulled-up to  $V_{\text{CCIO}}$ .

## Design Security

All MAX II devices contain a programmable security bit that controls access to the data programmed into the CFM block. When this bit is programmed, design programming information, stored in the CFM block, cannot be copied or retrieved. This feature provides a high level of design security because programmed data within flash memory cells is invisible. The security bit that controls this function, as well as all other programmed data, is reset only when the device is erased. The SRAM is also invisible and cannot be accessed regardless of the security bit setting. The UFM block data is not protected by the security bit and is accessible through JTAG or logic array connections.

## Programming with External Hardware

MAX II devices can be programmed by downloading the information via in-circuit testers, embedded processors, the Altera® ByteblasterMV™, MasterBlaster™, ByteBlaster™ II, and USB-Blaster cables.

BP Microsystems, System General, and other programming hardware manufacturers provide programming support for Altera devices. Check their websites for device support information.

## Referenced Documents

This chapter references the following documents:

- *DC and Switching Characteristics* chapter in the *MAX II Device Handbook*
- *IEEE 1149.1 (JTAG) Boundary-Scan Testing for MAX II Devices* chapter in the *MAX II Device Handbook*
- *Real-Time ISP and ISP Clamp for MAX II Devices* chapter in the *MAX II Device Handbook*
- *Using Jam STAPL for ISP via an Embedded Processor* chapter in the *MAX II Device Handbook*

## Programming/Erasure Specifications

Table 5–3 shows the MAX II device family programming/erasure specifications.

**Table 5–3.** MAX II Device Programming/Erasure Specifications

Parameter	Minimum	Typical	Maximum	Unit
Erase and reprogram cycles	—	—	100 (1)	Cycles

**Note to Table 5–3:**

(1) This specification applies to the UFM and configuration flash memory (CFM) blocks.

## DC Electrical Characteristics

Table 5–4 shows the MAX II device family DC electrical characteristics.

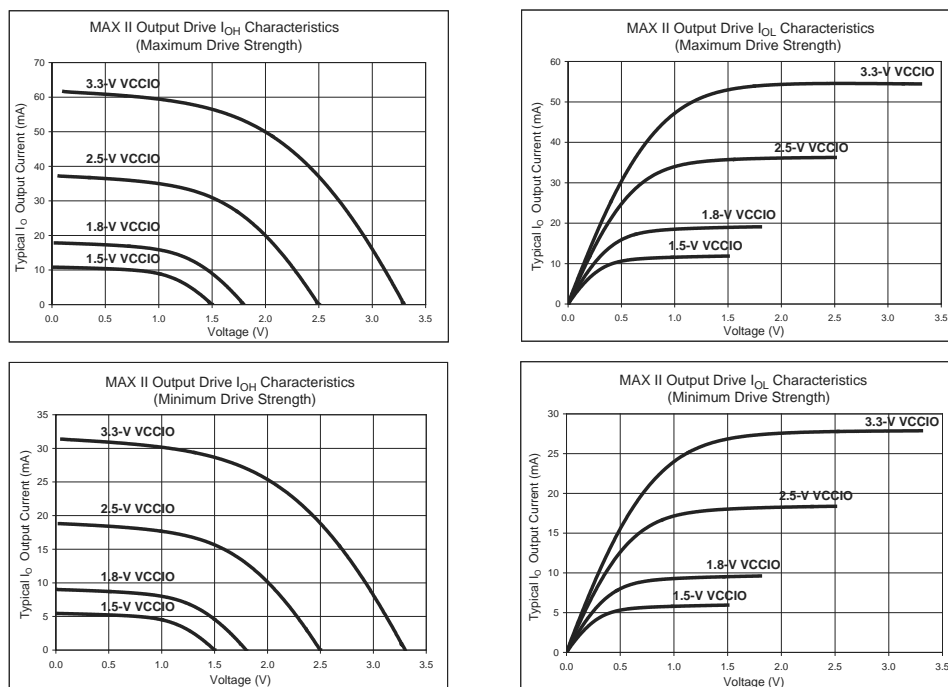
**Table 5–4.** MAX II Device DC Electrical Characteristics (Note 1) (Part 1 of 2)

Symbol	Parameter	Conditions	Minimum	Typical	Maximum	Unit
$I_I$	Input pin leakage current	$V_I = V_{CCIO}$ max to 0 V (2)	–10	—	10	$\mu A$
$I_{OZ}$	Tri-stated I/O pin leakage current	$V_O = V_{CCIO}$ max to 0 V (2)	–10	—	10	$\mu A$
$I_{CCSTANDBY}$	$V_{CCINT}$ supply current (standby) (3)	MAX II devices	—	12	—	mA
		MAX IIG devices	—	2	—	mA
		EPM240Z (Commercial grade) (4)	—	25	90	$\mu A$
		EPM240Z (Industrial grade) (5)	—	25	139	$\mu A$
		EPM570Z (Commercial grade) (4)	—	27	96	$\mu A$
		EPM570Z (Industrial grade) (5)	—	27	152	$\mu A$
$V_{SCHMITT}$ (6)	Hysteresis for Schmitt trigger input (7)	$V_{CCIO} = 3.3$ V	—	400	—	mV
		$V_{CCIO} = 2.5$ V	—	190	—	mV
$I_{CCPOWERUP}$	$V_{CCINT}$ supply current during power-up (8)	MAX II devices	—	55	—	mA
		MAX IIG and MAX IIZ devices	—	40	—	mA
$R_{PULLUP}$	Value of I/O pin pull-up resistor during user mode and in-system programming	$V_{CCIO} = 3.3$ V (9)	5	—	25	$k\Omega$
		$V_{CCIO} = 2.5$ V (9)	10	—	40	$k\Omega$
		$V_{CCIO} = 1.8$ V (9)	25	—	60	$k\Omega$
		$V_{CCIO} = 1.5$ V (9)	45	—	95	$k\Omega$

## Output Drive Characteristics

Figure 5–1 shows the typical drive strength characteristics of MAX II devices.

**Figure 5–1.** Output Drive Characteristics of MAX II Devices



**Note to Figure 5–1:**

- (1) The DC output current per pin is subject to the absolute maximum rating of Table 5–1.

## I/O Standard Specifications

Table 5–5 through Table 5–10 show the MAX II device family I/O standard specifications.

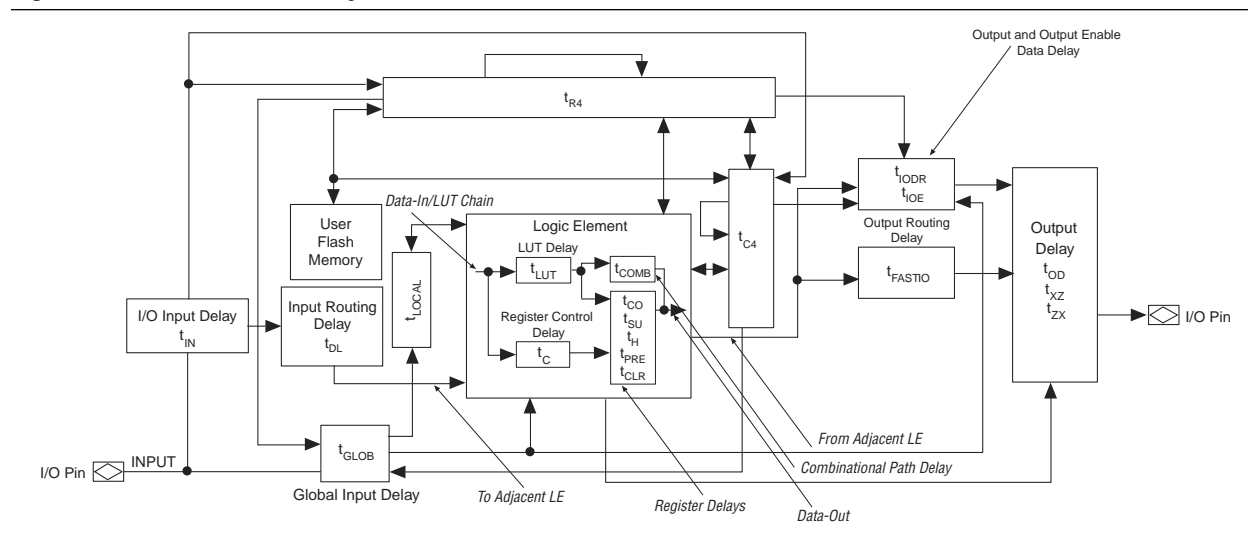
**Table 5–5.** 3.3-V LVTTTL Specifications

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{CCIO}$	I/O supply voltage	—	3.0	3.6	V
$V_{IH}$	High-level input voltage	—	1.7	4.0	V
$V_{IL}$	Low-level input voltage	—	–0.5	0.8	V
$V_{OH}$	High-level output voltage	$I_{OH} = -4$ mA (1)	2.4	—	V
$V_{OL}$	Low-level output voltage	$I_{OL} = 4$ mA (1)	—	0.45	V

**Table 5–6.** 3.3-V LVCMOS Specifications (Part 1 of 2)

Symbol	Parameter	Conditions	Minimum	Maximum	Unit
$V_{CCIO}$	I/O supply voltage	—	3.0	3.6	V
$V_{IH}$	High-level input voltage	—	1.7	4.0	V
$V_{IL}$	Low-level input voltage	—	–0.5	0.8	V

**Figure 5-2.** MAX II Device Timing Model



The timing characteristics of any signal path can be derived from the timing model and parameters of a particular device. External timing parameters, which represent pin-to-pin timing delays, can be calculated as the sum of internal parameters.



Refer to the *Understanding Timing in MAX II Devices* chapter in the *MAX II Device Handbook* for more information.

This section describes and specifies the performance, internal, external, and UFM timing specifications. All specifications are representative of the worst-case supply voltage and junction temperature conditions.

## Preliminary and Final Timing

Timing models can have either preliminary or final status. The Quartus II software issues an informational message during the design compilation if the timing models are preliminary. Table 5-13 shows the status of the MAX II device timing models.

Preliminary status means the timing model is subject to change. Initially, timing numbers are created using simulation results, process data, and other known parameters. These tests are used to make the preliminary numbers as close to the actual timing parameters as possible.

Final timing numbers are based on actual device operation and testing. These numbers reflect the actual performance of the device under the worst-case voltage and junction temperature conditions.

**Table 5-13.** MAX II Device Timing Model Status (Part 1 of 2)

Device	Preliminary	Final
EPM240	—	✓
EPM240Z (1)	—	✓
EPM570	—	✓
EPM570Z (1)	—	✓

**Table 5-17.**  $t_{ZX}$  IOE Microparameter Adders for Fast Slew Rate (Part 2 of 2)

Standard		MAX II / MAX IIG						MAX IIZ						Unit
		−3 Speed Grade		−4 Speed Grade		−5 Speed Grade		−6 Speed Grade		−7 Speed Grade		−8 Speed Grade		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
1.5-V LVCMOS	4 mA	—	1,118	—	1,454	—	1,789	—	580	—	588	—	588	ps
	2 mA	—	2,410	—	3,133	—	3,856	—	915	—	923	—	923	ps
3.3-V PCI	20 mA	—	19	—	25	—	31	—	72	—	71	—	74	ps

**Table 5-18.**  $t_{ZX}$  IOE Microparameter Adders for Slow Slew Rate

Standard		MAX II / MAX IIG						MAX IIZ						Unit
		-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		-8 Speed Grade		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LV TTL	16 mA	—	6,350	—	6,050	—	5,749	—	5,951	—	5,952	—	6,063	ps
	8 mA	—	9,383	—	9,083	—	8,782	—	6,534	—	6,533	—	6,662	ps
3.3-V LV CMOS	8 mA	—	6,350	—	6,050	—	5,749	—	5,951	—	5,952	—	6,063	ps
	4 mA	—	9,383	—	9,083	—	8,782	—	6,534	—	6,533	—	6,662	ps
2.5-V LV TTL / LV CMOS	14 mA	—	10,412	—	10,112	—	9,811	—	9,110	—	9,105	—	9,237	ps
	7 mA	—	13,613	—	13,313	—	13,012	—	9,830	—	9,835	—	9,977	ps
3.3-V PCI	20 mA	—	−75	—	−97	—	−120	—	6,534	—	6,533	—	6,662	ps

**Table 5-19.**  $t_{XZ}$  IOE Microparameter Adders for Fast Slew Rate

Standard		MAX II / MAX IIG						MAX IIZ						Unit
		-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		-8 Speed Grade		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVTTTL	16 mA	—	0	—	0	—	0	—	0	—	0	—	0	ps
	8 mA	—	-56	—	-72	—	-89	—	-69	—	-69	—	-69	ps
3.3-V LVCMOS	8 mA	—	0	—	0	—	0	—	0	—	0	—	0	ps
	4 mA	—	-56	—	-72	—	-89	—	-69	—	-69	—	-69	ps
2.5-V LVTTTL / LVCMOS	14 mA	—	-3	—	-4	—	-5	—	-7	—	-11	—	-11	ps
	7 mA	—	-47	—	-61	—	-75	—	-66	—	-70	—	-70	ps
1.8-V LVTTTL / LVCMOS	6 mA	—	119	—	155	—	191	—	45	—	34	—	37	ps
	3 mA	—	207	—	269	—	331	—	34	—	22	—	25	ps
1.5-V LVCMOS	4 mA	—	606	—	788	—	970	—	166	—	154	—	155	ps
	2 mA	—	673	—	875	—	1,077	—	190	—	177	—	179	ps
3.3-V PCI	20 mA	—	71	—	93	—	114	—	-69	—	-69	—	-69	ps

**Table 5-23.** EPM240 Global Clock External I/O Timing Parameters (Part 2 of 2)

Symbol	Parameter	Condition	MAX II / MAX IIG						MAX IIZ						Unit
			−3 Speed Grade		−4 Speed Grade		−5 Speed Grade		−6 Speed Grade		−7 Speed Grade		−8 Speed Grade		
			Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
f <sub>CNT</sub>	Maximum global clock frequency for 16-bit counter	—	—	304.0 (1)	—	247.5	—	201.1	—	184.1	—	123.5	—	118.3	MHz

**Note to Table 5-23:**

- (1) The maximum frequency is limited by the I/O standard on the clock input pin. The 16-bit counter critical delay performs faster than this global clock input pin maximum frequency.

Table 5-24 shows the external I/O timing parameters for EPM570 devices.

**Table 5-24.** EPM570 Global Clock External I/O Timing Parameters (Part 1 of 2)

Symbol	Parameter	Condition	MAX II / MAX IIG						MAX IIZ						Unit
			-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		-8 Speed Grade		
			Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
t <sub>PD1</sub>	Worst case pin-to-pin delay through 1 look-up table (LUT)	10 pF	—	5.4	—	7.0	—	8.7	—	9.5	—	15.1	—	17.7	ns
t <sub>PD2</sub>	Best case pin-to-pin delay through 1 LUT	10 pF	—	3.7	—	4.8	—	5.9	—	5.7	—	7.7	—	8.5	ns
t <sub>SU</sub>	Global clock setup time	—	1.2	—	1.5	—	1.9	—	2.2	—	3.9	—	4.4	—	ns
t <sub>H</sub>	Global clock hold time	—	0	—	0	—	0	—	0	—	0	—	0	—	ns
t <sub>CO</sub>	Global clock to output delay	10 pF	2.0	4.5	2.0	5.8	2.0	7.1	2.0	6.7	2.0	8.2	2.0	8.7	ns
t <sub>CH</sub>	Global clock high time	—	166	—	216	—	266	—	253	—	335	—	339	—	ps
t <sub>CL</sub>	Global clock low time	—	166	—	216	—	266	—	253	—	335	—	339	—	ps
t <sub>CNT</sub>	Minimum global clock period for 16-bit counter	—	3.3	—	4.0	—	5.0	—	5.4	—	8.1	—	8.4	—	ns

**Table 5-29.** External Timing Output Delay and  $t_{OD}$  Adders for Fast Slew Rate

I/O Standard		MAX II / MAX IIG						MAX IIZ						Unit
		-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		-8 Speed Grade		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVTTTL	16 mA	—	0	—	0	—	0	—	0	—	0	—	0	ps
	8 mA	—	65	—	84	—	104	—	-6	—	-2	—	-3	ps
3.3-V LVCMOS	8 mA	—	0	—	0	—	0	—	0	—	0	—	0	ps
	4 mA	—	65	—	84	—	104	—	-6	—	-2	—	-3	ps
2.5-V LVTTTL / LVCMOS	14 mA	—	122	—	158	—	195	—	-63	—	-71	—	-88	ps
	7 mA	—	193	—	251	—	309	—	10	—	-1	—	1	ps
1.8-V LVTTTL / LVCMOS	6 mA	—	568	—	738	—	909	—	128	—	118	—	118	ps
	3 mA	—	654	—	850	—	1,046	—	352	—	327	—	332	ps
1.5-V LVCMOS	4 mA	—	1,059	—	1,376	—	1,694	—	421	—	400	—	400	ps
	2 mA	—	1,167	—	1,517	—	1,867	—	757	—	743	—	743	ps
3.3-V PCI	20 mA	—	3	—	4	—	5	—	-6	—	-2	—	-3	ps

**Table 5-30.** External Timing Output Delay and  $t_{OD}$  Adders for Slow Slew Rate

I/O Standard		MAX II / MAX IIG						MAX IIZ						Unit
		-3 Speed Grade		-4 Speed Grade		-5 Speed Grade		-6 Speed Grade		-7 Speed Grade		-8 Speed Grade		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
3.3-V LVTTTL	16 mA	—	7,064	—	6,745	—	6,426	—	5,966	—	5,992	—	6,118	ps
	8 mA	—	7,946	—	7,627	—	7,308	—	6,541	—	6,570	—	6,720	ps
3.3-V LVCMOS	8 mA	—	7,064	—	6,745	—	6,426	—	5,966	—	5,992	—	6,118	ps
	4 mA	—	7,946	—	7,627	—	7,308	—	6,541	—	6,570	—	6,720	ps
2.5-V LVTTTL / LVCMOS	14 mA	—	10,434	—	10,115	—	9,796	—	9,141	—	9,154	—	9,297	ps
	7 mA	—	11,548	—	11,229	—	10,910	—	9,861	—	9,874	—	10,037	ps
1.8-V LVTTTL / LVCMOS	6 mA	—	22,927	—	22,608	—	22,289	—	21,811	—	21,854	—	21,857	ps
	3 mA	—	24,731	—	24,412	—	24,093	—	23,081	—	23,034	—	23,107	ps
1.5-V LVCMOS	4 mA	—	38,723	—	38,404	—	38,085	—	39,121	—	39,124	—	39,124	ps
	2 mA	—	41,330	—	41,011	—	40,692	—	40,631	—	40,634	—	40,634	ps
3.3-V PCI	20 mA	—	261	—	339	—	418	—	6,644	—	6,627	—	6,914	ps

## Document Revision History

Table 5–35 shows the revision history for this chapter.

**Table 5–35.** Document Revision History (Part 1 of 2)

Date and Revision	Changes Made	Summary of Changes
August 2009, version 2.5	<ul style="list-style-type: none"> <li>■ Added Table 5–28, Table 5–29, and Table 5–30.</li> <li>■ Updated Table 5–2, Table 5–4, Table 5–14, Table 5–15, Table 5–16, Table 5–17, Table 5–18, Table 5–19, Table 5–20, Table 5–21, Table 5–22, Table 5–23, Table 5–24, Table 5–27, Table 5–31, Table 5–32, and Table 5–33.</li> </ul>	Added information for speed grade –8
November 2008, version 2.4	<ul style="list-style-type: none"> <li>■ Updated Table 5–2.</li> <li>■ Updated “Internal Timing Parameters” section.</li> </ul>	—
October 2008, version 2.3	<ul style="list-style-type: none"> <li>■ Updated New Document Format.</li> <li>■ Updated Figure 5–1.</li> </ul>	—
July 2008, version 2.2	<ul style="list-style-type: none"> <li>■ Updated Table 5–14, Table 5–23, and Table 5–24.</li> </ul>	—
March 2008, version 2.1	<ul style="list-style-type: none"> <li>■ Added (Note 5) to Table 5–4.</li> </ul>	—
December 2007, version 2.0	<ul style="list-style-type: none"> <li>■ Updated (Note 3) and (4) to Table 5–1.</li> <li>■ Updated Table 5–2 and added (Note 5).</li> <li>■ Updated ICCSTANDBY and ICCPOWERUP information and added IPULLUP information in Table 5–4.</li> <li>■ Added (Note 1) to Table 5–10.</li> <li>■ Updated Figure 5–2.</li> <li>■ Added (Note 1) to Table 5–13.</li> <li>■ Updated Table 5–13 through Table 5–24, and Table 5–27 through Table 5–30.</li> <li>■ Added tCOMB information to Table 5–15.</li> <li>■ Updated Figure 5–6.</li> <li>■ Added “Referenced Documents” section.</li> </ul>	Updated document with MAX IIZ information.
December 2006, version 1.8	<ul style="list-style-type: none"> <li>■ Added note to Table 5–1.</li> <li>■ Added document revision history.</li> </ul>	—
July 2006, version 1.7	<ul style="list-style-type: none"> <li>■ Minor content and table updates.</li> </ul>	—
February 2006, version 1.6	<ul style="list-style-type: none"> <li>■ Updated “External Timing I/O Delay Adders” section.</li> <li>■ Updated Table 5–29.</li> <li>■ Updated Table 5–30.</li> </ul>	—
November 2005, version 1.5	<ul style="list-style-type: none"> <li>■ Updated Tables 5–2, 5–4, and 5–12.</li> </ul>	—
August 2005, version 1.4	<ul style="list-style-type: none"> <li>■ Updated Figure 5–1.</li> <li>■ Updated Tables 5–13, 5–16, and 5–26.</li> <li>■ Removed Note 1 from Table 5–12.</li> </ul>	—