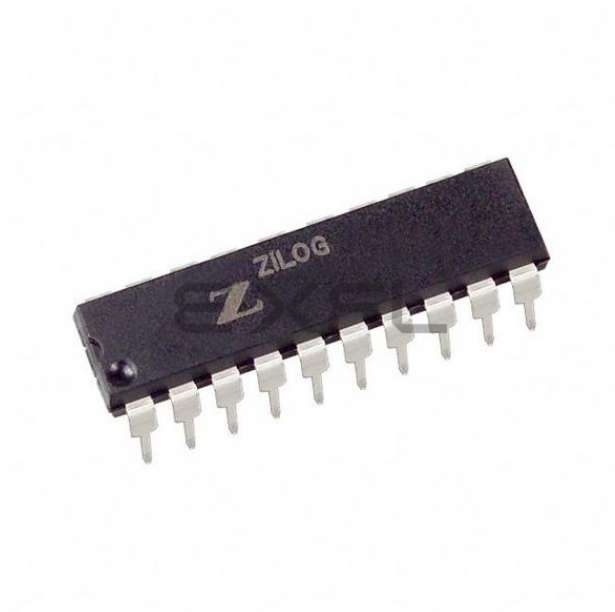
Zilog - Z8F043APH020EG Datasheet



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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	17
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Through Hole
Package / Case	20-DIP (0.300", 7.62mm)
Supplier Device Package	20-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f043aph020eg

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Address Space

The eZ8 CPU accesses three distinct address spaces as follows:

- The Register File addresses access for the general purpose registers and the eZ8 CPU, peripheral and GPIO port control registers
- Program Memory addresses access for all of the memory locations having executable code and/or data
- The Data Memory addresses access for all of the memory locations containing only the data

The following sections describe these three address spaces. For more detailed information about the eZ8 CPU and its address space, refer to the eZ8 CPU Core User Manual (UM0128), available for download on www.zilog.com.

Register File

The Register File address space in the Z8 Encore! MCU is 4KB (4096 bytes). The Register File consists of two sections: control registers and general purpose registers. When instructions are executed, registers defined as source are read and registers defined as destinations are written. The architecture of the eZ8 CPU allows all general purpose registers to function as accumulators, address pointers, index registers, stack areas or scratch pad memory.

The upper 256 bytes of the 4KB Register File address space are reserved for control of the eZ8 CPU, on-chip peripherals and the I/O ports. These registers are located at addresses from F00H to FFFH. Some of the addresses within the 256 B Control Register section are reserved (unavailable). Reading from a reserved Register File address returns an undefined value. Writing to reserved Register File addresses is not recommended and produces unpredictable results.

The on-chip RAM always begins at address 000H in the Register File address space. The Z8 Encore! F083A Series devices contain up to 256 B of on-chip RAM. Reading from Register File addresses outside the available RAM addresses (and not within the Control Register address space), returns an undefined value. Writing to these Register File addresses has no effect.

Table 8. Register File Address Map (Continued)

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page #
Trim Bit Control				
FF6	Trim Bit Address	TRMADR	00	126
FF7	Trim Data	TRMDR	XX	127
Flash Memory Controller				
FF8	Flash Control	FCTL	00	120
FF8	Flash Status	FSTAT	00	121
FF9	Flash Page Select	FPS	00	122
	Flash Sector Protect	FPROT	00	122
FFA	Flash Programming Frequency High Byte	FFREQH	00	123
FFB	Flash Programming Frequency Low Byte	FFREQL	00	123
eZ8 CPU				
FFC	Flags	—	XX	Refer to the eZ8 CPU Core User Manual (UM0128)
FFD	Register Pointer	RP	XX	
FFE	Stack Pointer High Byte	SPH	XX	
FFF	Stack Pointer Low Byte	SPL	XX	

Note: XX = Undefined.

The VBO circuit is either enabled or disabled during STOP Mode. Operations during STOP Mode are set by the VBO_A0 Flash option bit. For more details about configuring VBO_A0, see the Flash Option Bits chapter on page 124.

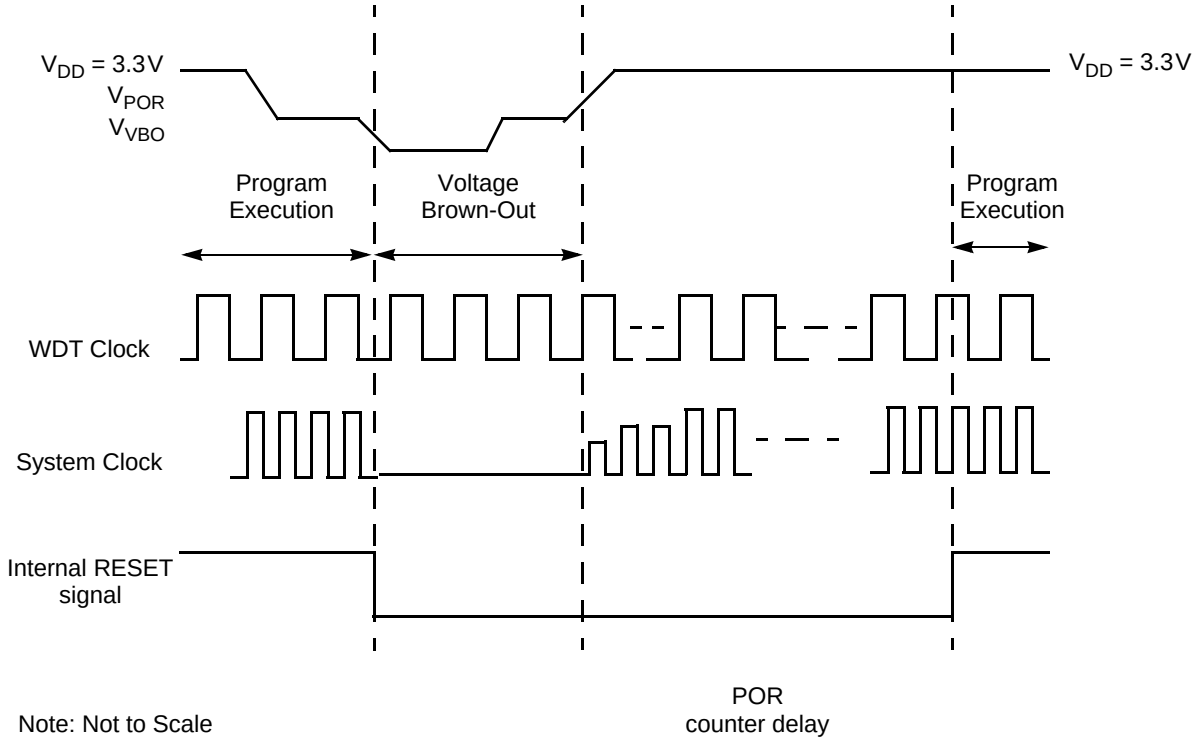

Figure 7. Voltage Brown-Out Reset Operation

Watchdog Timer Reset

If the device is in NORMAL or STOP Mode, the WDT initiates a system reset at time-out if the WDT_RES Flash option bit is programmed to 1. This is the unprogrammed state of the WDT_RES Flash option bit. If the bit is programmed to 0, it configures the WDT to cause an interrupt, not a system reset, at time-out. The WDT status bit in the Reset Status (RSTSTAT) Register is set to 1 to signify that the reset was initiated by the WDT.

External Reset Input

The $\overline{\text{RESET}}$ pin has a schmitt-triggered input and an internal pull-up resistor. Once the $\overline{\text{RESET}}$ pin is asserted for a minimum of four system clock cycles, the device progresses through the system reset sequence. Because of the possible asynchronicity of the system clock and reset signals, the required reset duration may be three or four clock periods. A

Port A–D Output Data Register

The Port A–D Output Data Register, shown in Table 30, controls the output data to the pins.

Table 30. Port A–D Output Data Register (P*x*OUT)

Bit	7	6	5	4	3	2	1	0
Field	POUT7	POUT6	POUT5	POUT4	POUT3	POUT2	POUT1	POUT0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FD3H, FD7H, FDBH, FDFH							

Bit	Description
[7:0] PxOUT	**Port Output Data** These bits contain the data to be driven to the port pins. The values are only driven if the corresponding pin is configured as an output and the pin is not configured for alternate function operation. 0 = Drive a logical 0 (Low). 1 = Drive a logical 1 (High). High value is not driven if the drain has been disabled by setting the corresponding port output Control Register bit to 1.

Note: x indicates the specific GPIO port pin number (7–0).

5. Enable the timer interrupt, if appropriate and set the timer interrupt priority by writing to the relevant interrupt registers. By default, the timer interrupt is generated for both input capture and reload events. If appropriate, configure the timer interrupt to be generated only at the input capture event or the reload event by setting TICONFIG field of the TxCTL1 Register.
6. Configure the associated GPIO port pin for the timer input alternate function.
7. Write to the Timer Control Register to enable the timer and initiate counting.

In CAPTURE Mode, the elapsed time between the timer start and the capture event is calculated using the following equation:

$$\text{Capture Elapsed Time (s)} = \frac{(\text{Capture Value} - \text{Start Value}) \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$$

CAPTURE RESTART Mode

In CAPTURE RESTART Mode, the current timer count value is recorded when an acceptable external timer input transition occurs. The capture count value is written to the timer PWM High and Low Byte registers. The timer input is the system clock. The TPOL bit in the Timer Control Register determines whether the capture occurs on a rising edge or a falling edge of the timer input signal. When a capture event occurs, an interrupt is generated and the count value in the Timer High and Low Byte registers is reset to 0001H; counting then resumes. The INPCAP bit in the TxCTL1 Register is set to indicate that the timer interrupt is caused by an input capture event.

If no capture event occurs, the timer counts up to the 16-bit compare value that is stored in the Timer Reload High and Low Byte registers. Upon reaching the reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. The INPCAP bit in the TxCTL1 Register is cleared to indicate that the timer interrupt is not caused by an input capture event.

Observe the following steps to configure a timer for CAPTURE RESTART Mode and to initiate the count.

1. Write to the Timer Control Register to:
   - Disable the timer
   - Configure the timer for CAPTURE RESTART Mode. Setting the mode also involves writing to TMODEHI bit in the TxCTL1 Register
   - Set the prescale value
   - Set the capture edge (rising or falling) for the timer input
2. Write to the Timer High and Low Byte registers to set the starting count value (typically 0001H).

Bit	Description (Continued)
[0] INPCAP	**Input Capture Event** This bit indicates whether the most recent timer interrupt is caused by a timer input capture event. 0 = Previous timer interrupt is not caused by timer input capture event. 1 = Previous timer interrupt is caused by timer input capture event .

Timer 0–1 Control Register 1

The Timer 0–1 Control (TxCTL1) Register, shown in Table 57, enables/disables the timers, set the prescaler value and determines the timer operating mode.

Table 57. Timer 0–1 Control Register 1 (TxCTL1)

Bit	7	6	5	4	3	2	1	0
Field	TEN	TPOL	PRES			TMODE		
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F07H, F0FH							

Bit	Description
[7] TEN	**Timer Enable** 0 = Timer is disabled. 1 = Timer enabled to count.

ADC Data Low Bits Register

The ADC Data Low Bits Register, shown in Table 65, contain the lower bits of the ADC output as well as an overflow status bit. Access to the ADC Data Low Bits Register is read-only. Reading the ADC Data High Byte Register latches lower bits of the ADC in the ADC Low Bits Register.

Table 65. ADC Data Low Bits Register (ADCD_L)

Bit	7	6	5	4	3	2	1	0
Field	ADCDL		Reserved					
RESET	X		X					
R/W	R		R					
Address	F73H							

Bit	Description
[7:6]	**ADC Low Bits** 00–11b = These bits are the two least significant bits of the 10-bit ADC output. These bits are undefined after a reset. The low bits are latched into this register whenever the ADC Data High Byte Register is read.
[5:0]	**Reserved** These bits are reserved and must be programmed to 000000.

Sample Settling Time Register

The Sample Settling Time Register, shown in Table 66, is used to program the delay after the SAMPLE/HOLD signal is asserted and before the START signal is asserted; the conversion then begins. The number of clock cycles required for settling will vary from system to system depending on the system clock period used. The system designer must program this register to contain the number of clocks required to meet a 0.5µs minimum settling time.

Table 66. Sample Settling Time (ADCSST)

Bit	7	6	5	4	3	2	1	0
Field	Reserved				SST			
RESET	0				1	1	1	1
R/W	R				R/W			
Address	F74H							

Bit	Description
[7:4]	**Reserved** These bits are reserved and must be programmed to 0000.
[3:0] SST	0h–Fh: Sample settling time in number of system clock periods to meet 0.5µs minimum.

OCD Status Register

The OCD Status Register reports status information about the current state of the debugger and the system.

Table 98. OCD Status Register (OCDSTAT)

Bit	7	6	5	4	3	2	1	0
Field	DBG	HALT	FRPENB	Reserved				
RESET	0	0	0	0	0	0	0	0
R/W	R	R	R	R	R	R	R	R

Bit	Description
[7] DBG	**Debug Status** 0 = NORMAL Mode. 1 = DEBUG Mode.
[6] HALT	**HALT Mode** 0 = Not in HALT Mode. 1 = In HALT Mode.
[5] FRPENB	**Flash Read Protect Option Bit Enable** 0 = FRP bit enabled, that allows disabling of many OCD commands. 1 = FRP bit has no effect.
[4:0]	**Reserved** These bits are reserved and must be programmed to 00000.

Bit	Description (Continued)
[5] WDTEN	**Watchdog Timer Oscillator Enable** 1 = Watchdog Timer Oscillator is enabled. 0 = Watchdog Timer Oscillator is disabled.
[4] POFEN	**Primary Oscillator Failure Detection Enable** 1 = Failure detection and recovery of primary oscillator is enabled. 0 = Failure detection and recovery of primary oscillator is disabled.
[3] WDFEN	**Watchdog Timer Oscillator Failure Detection Enable** 1 = Failure detection of Watchdog Timer Oscillator is enabled. 0 = Failure detection of Watchdog Timer Oscillator is disabled.
[2:0] SCKSEL	**System Clock Oscillator Select** 000 = Internal precision oscillator functions as system clock at 20MHz. 001 = Internal precision oscillator functions as system clock at 119kHz. 010 = Crystal oscillator or external RC oscillator functions as system clock. 011 = Watchdog Timer Oscillator functions as system clock. 100 = External clock signal on PB3 functions as system clock. 101 = Reserved. 110 = Reserved. 111 = Reserved.

Internal Precision Oscillator

The internal precision oscillator (IPO) is designed for use without external components. You can either manually trim the oscillator for a nonstandard frequency or use the automatic factory trimmed version to achieve a 20MHz frequency with ±4% accuracy and 45%–55% duty cycle over the operating temperature and supply voltage of the device. Maximum startup time of IPO is 25µs. IPO features include:

- On-chip RC oscillator that does not require external components
- Output frequency of either 20MHz or 119kHz (contains both a FAST and a SLOW mode)
- Trimming possible through Flash option bits with user override
- Elimination of crystals or ceramic resonators in applications where high timing accuracy is not required

Operation

The internal oscillator is an RC relaxation oscillator with minimized sensitivity to power supply variation. By using ratio tracking thresholds, the effect of power supply voltage is cancelled out. The dominant source of oscillator error is the absolute variance of chip level fabricated components, such as capacitors. An 8-bit trimming register, incorporated into the design, compensates for absolute variation of oscillator frequency. Once trimmed the oscillator frequency is stable and does not require subsequent calibration. Trimming was performed during manufacturing and is not necessary for the user to repeat unless a frequency other than 20MHz (FAST Mode) or 119kHz (SLOW Mode) is required.

Power-down this block for minimum system power.

By default, the oscillator is configured through the Flash option bits. However, the user code overrides these trim values as described in *the* Trim Bit Address Space *section on page 129*.

Select one of two frequencies for the oscillator: 20MHz and 119kHz, using the OSCSEL bits in *the* Oscillator Control *chapter on page 151*.

Table 114. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode dst	Address Mode src	Op Code(s) (Hex)	Flags C	Z	S	V	D	H	Fetch Cycles	Instr. Cycles
SWAP dst	dst[7:4] ↔ dst[3:0]	R		F0	X	*	*	X	–	–	2	2
		IR		F1							2	3
TCM dst, src	(NOT dst) AND src	r	r	62	–	*	*	0	–	–	2	3
		r	Ir	63							2	4
		R	R	64							3	3
		R	IR	65							3	4
		R	IM	66							3	3
		IR	IM	67							3	4
TCMX dst, src	(NOT dst) AND src	ER	ER	68	–	*	*	0	–	–	4	3
		ER	IM	69							4	3
TM dst, src	dst AND src	r	r	72	–	*	*	0	–	–	2	3
		r	Ir	73							2	4
		R	R	74							3	3
		R	IR	75							3	4
		R	IM	76							3	3
		IR	IM	77							3	4
TMX dst, src	dst AND src	ER	ER	78	–	*	*	0	–	–	4	3
		ER	IM	79							4	3
TRAP Vector	SP ← SP – 2 @SP ← PC SP ← SP – 1 @SP ← FLAGS PC ← @Vector		Vector	F2	–	–	–	–	–	–	2	6
WDT				5F	–	–	–	–	–	–	1	2

Note: Flags Notation:
* = Value is a function of the result of the operation.
– = Unaffected.
X = Undefined.
0 = Reset to 0.
1 = Set to 1.

Upper Nibble (Hex) \ Lower Nibble (Hex)	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0																
1																
2																
3																
4																
5																
6																
7	3.2 PUS															
8																
9																
A			3.3 **CPC** r1,r2	3.4 **CPC** r1,Ir2	4.3 **CPC** R2,R1	4.4 **CPC** IR2,R1	4.3 **CPC** R1,IM	4.4 **CPC** IR1,IM	5.3 **CPCX** ER2,ER1	5.3 **CPCX** IM,ER1						
B																
C	3.2 **SRL** R1	3.3 **SRL** IR1														
D																
E									5, 4 **LDWX** ER2,ER1							
F																

Figure 27. Second Op Code Map after 1FH

Hex Address: F01

Table 132. Timer 0 Low Byte Register (T0L)

Bit	7	6	5	4	3	2	1	0
Field	TL							
RESET	0	0	0	0	0	0	0	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F01H							

Hex Address: F02

Table 133. Timer 0 Reload High Byte Register (T0RH)

Bit	7	6	5	4	3	2	1	0
Field	TRH							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F02H							

Hex Address: F03

Table 134. Timer 0 Reload Low Byte Register (T0RL)

Bit	7	6	5	4	3	2	1	0
Field	TRL							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F03H							

Hex Address: F04

Table 135. Timer 0 PWM High Byte Register (T0PWMH)

Bit	7	6	5	4	3	2	1	0
Field	PWMH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F04H							

Hex Address: F05

Table 136. Timer 0 PWM Low Byte Register (T0PWML)

Bit	7	6	5	4	3	2	1	0
Field	PWML							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F05H							

Hex Address: F06

Table 137. Timer 0 Control Register 0 (T0CTL0)

Bit	7	6	5	4	3	2	1	0
Field	TMODEHI	TICONFIG		Reserved	PWMD			INPCAP
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F06H							

Hex Address: F07

Table 138. Timer 0 Control Register 1 (T0CTL1)

Bit	7	6	5	4	3	2	1	0
Field	TEN	TPOL	PRES			TMODE		
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F07H							

Hex Address: F08

Table 139. Timer 1 High Byte Register (T1H)

Bit	7	6	5	4	3	2	1	0
Field	TH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F08H							

Hex Address: FC1

Table 160. IRQ0 Enable High Bit Register (IRQ0ENH)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	T1ENH	T0ENH	Reserved	Reserved	Reserved	Reserved	ADCENH
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC1H							

Hex Address: FC2

Table 161. IRQ0 Enable Low Bit Register (IRQ0ENL)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	T1ENL	T0ENL	Reserved	Reserved	Reserved	Reserved	ADCENL
RESET	0	0	0	0	0	0	0	0
R/W	R	R/W	R/W	R/W	R/W	R	R	R/W
Address	FC2H							

Hex Address: FC3

Table 162. Interrupt Request 1 Register (IRQ1)

Bit	7	6	5	4	3	2	1	0
Field	PA7I	PA6CI	PA5I	PA4I	PA3I	PA2I	PA1I	PA0I
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC3H							

Hex Address: FC4

Table 163. IRQ1 Enable High Bit Register (IRQ1ENH)

Bit	7	6	5	4	3	2	1	0
Field	PA7ENH	PA6CENH	PA5ENH	PA4ENH	PA3ENH	PA2ENH	PA1ENH	PA0ENH
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC4H							

Hex Address: FDF

Table 185. Port D Output Data Register (PDOUT)

Bit	7	6	5	4	3	2	1	0
Field	POUT7	POUT6	POUT5	POUT4	POUT3	POUT2	POUT1	POUT0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FDFH							

Hex Addresses: FE0–FEF

This address range is reserved.

Watchdog Timer (WDT)

For more information about the Watchdog Timer registers, see the Watchdog Timer Control Register Definitions section on page 95.

Hex Address: FF0

This register address is shared with the read-only Reset Status Register.

Table 186. Watchdog Timer Control Register (WDTCTL)

Bit	7	6	5	4	3	2	1	0
Field	WDTUNLK							
RESET	X	X	X	X	X	X	X	X
R/W	W	W	W	W	W	W	W	W
Address	FF0H							

Table 187. Reset Status Register (RSTSTAT)

Bit	7	6	5	4	3	2	1	0
Field	POR	STOP	WDT	EXT	Reserved			
RESET	See Table 12 on page 29			0	0	0	0	0
R/W	R	R	R	R	R	R	R	R
Address	FF0H							

Hex Address: FF1

Table 188. Watchdog Timer Reload Upper Byte Register (WDTU)

Bit	7	6	5	4	3	2	1	0
Field	WDTU							
RESET	0	0	0	0	0	0	0	0
R/W	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*
Address	FF1H							
Note: *R = Read returns the current WDT count value; W = Write sets the appropriate reload value.								

Hex Address: FF2

Table 189. Watchdog Timer Reload High Byte Register (WDTH)

Bit	7	6	5	4	3	2	1	0
Field	WDTH							
RESET	0	0	0	0	0	1	0	0
R/W	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*
Address	FF2H							
Note: *R = Read returns the current WDT count value; W = Write sets the appropriate reload value.								

Hex Address: FF3

Table 190. Watchdog Timer Reload Low Byte Register (WDTL)

Bit	7	6	5	4	3	2	1	0
Field	WDTL							
RESET	0	0	0	0	0	0	0	0
R/W	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*
Address	FF3H							
Note: *R = Read returns the current WDT count value; W = Write sets the appropriate reload value.								

Hex Addresses: FF4–FF5

This address range is reserved.

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