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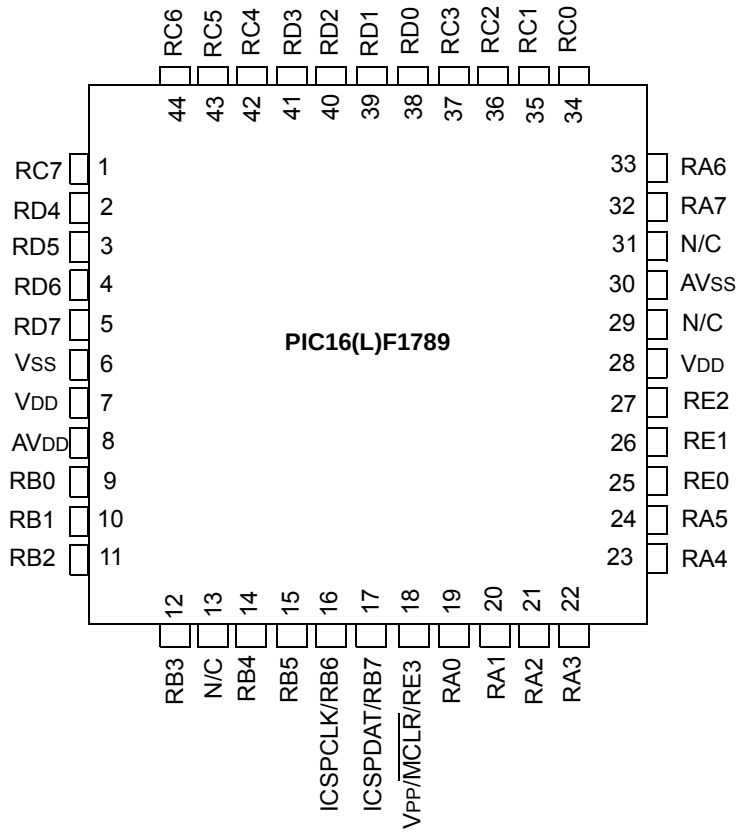
"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I²C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PSMC, PWM, WDT
Number of I/O	24
Program Memory Size	28KB (16K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 11x12b; D/A 1x8b, 3x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f1788-i-ss

Pin Diagram – 44-Pin QFN



Note: See Table 2 for the location of all peripheral functions.

PIN ALLOCATION TABLE

TABLE 1: 28-PIN ALLOCATION TABLE (PIC16(L)F1788)

I/O	28-Pin SPDIP, SOIC, SSOP	28-Pin QFN,	ADC	Reference	Comparator	Operation Amplifiers	8-bit/ 5-bit DAC	Timers	PSMC	CCP	EUSART	MSSP	Interrupt	Pull-up	Basic
RA0	2	27	AN0	—	C1IN0- C2IN0- C3IN0- C4IN0-	—	—	—	—	—	—	$\overline{SS}$(1)	IOC	Y	—
RA1	3	28	AN1	—	C1IN1- C2IN1- C3IN1- C4IN1-	OPA1OUT	—	—	—	—	—	—	IOC	Y	—
RA2	4	1	AN2	VREF- DAC1VREF-	C1IN0+ C2IN0+ C3IN0+ C4IN0+		DAC1OUT1	—	—	—	—	—	IOC	Y	—
RA3	5	2	AN3	VREF+ DAC1VREF+ DAC2VREF+ DAC3VREF+ DAC4VREF+	C1IN1+	—	—	—	—	—	—	—	IOC	Y	—
RA4	6	3	—	—	C1OUT	OPA1IN+	DAC4OUT1	T0CKI	—	—	—	—	IOC	Y	—
RA5	7	4	AN4	—	C2OUT	OPA1IN-	DAC2OUT1	—	—	—	—	$\overline{SS}$	IOC	Y	—
RA6	10	7	—	—	C2OUT(1)	—	—	—	—	—	—	—	IOC	Y	VCAP OSC2 CLKOUT
RA7	9	6	—	—	—	—	—	—	PSMC1CLK PSMC2CLK PSMC3CLK PSMC4CLK	—	—	—	IOC	Y	CLKIN OSC1
RB0	21	18	AN12	—	C2IN1+	—	—	—	PSMC1IN PSMC2IN PSMC3IN PSMC4IN	CCP1(1)	—	—	INT IOC	Y	—
RB1	22	19	AN10	—	C1IN3- C2IN3- C3IN3- C4IN3-	OPA2OUT	—	—	—	—	—	—	IOC	Y	—
RB2	23	20	AN8	—	—	OPA2IN-	DAC3OUT1	—	—	—	—	—	IOC	Y	CLKR
RB3	24	21	AN9	—	C1IN2- C2IN2- C3IN2-	OPA2IN+	—	—	—	CCP2(1)	—	—	IOC	Y	—
RB4	25	22	AN11	—	C3IN1+	—	—	—	—	—	—	$\overline{SS}$(1)	IOC	Y	—
RB5	26	23	AN13	—	C4IN2- C3OUT	—	—	T1G	—	CCP3(1)	—	SDO(1)	IOC	Y	—
RB6	27	24	—	—	C4IN1+	—	—	—	—	—	TX(1) CK(1)	SDI(1) SDA(1)	IOC	Y	ICSPCLK
RB7	28	25	—	—	—	—	DAC1OUT2 DAC2OUT2 DAC3OUT2 DAC4OUT2	—	—	—	RX(1) DT(1)	SCK(1) SCL(1)	IOC	Y	ICSPDAT
RC0	11	8	—	—	—	—	—	T1CKI T1OSO	PSMC1A	—	—	—	IOC	Y	—
RC1	12	9	—	—	—	—	—	T1OSI	PSMC1B	CCP2	—	—	IOC	Y	—
RC2	13	10	—	—	—	—	—	—	PSMC1C PSMC3B	CCP1	—	—	IOC	Y	—
RC3	14	11	—	—	—	—	—	—	PSMC1D PSMC4A	—	—	SCK SCL	IOC	Y	—
RC4	15	12	—	—	—	—	—	—	PSMC1E PSMC4B	—	—	SDI SDA	IOC	Y	—
RC5	16	13	—	—	—	—	—	—	PSMC1F PSMC3A	—	—	SDO	IOC	Y	—

Note 1: Alternate pin function selected with the APFCON1 (Register 13-1) and APFCON2 (Register 13-2) registers.

TABLE 1-3: PIC16(L)F1789 PINOUT DESCRIPTION (CONTINUED)

Name	Function	Input Type	Output Type	Description
RC4/PSMC1E/SDI/SDA	RC4	TTL/ST	CMOS	General purpose I/O.
	PSMC1E	—	CMOS	PSMC1 output E.
	SDI	ST	—	SPI data input.
	SDA	I^2C	OD	I^2C data input/output.
RC5/PSMC1F/SDO	RC5	TTL/ST	CMOS	General purpose I/O.
	PSMC1F	—	CMOS	PSMC1 output F.
	SDO	—	CMOS	SPI data output.
RC6/PSMC2A/TX/CK	RC6	TTL/ST	CMOS	General purpose I/O.
	PSMC2A	—	CMOS	PSMC2 output A.
	TX	—	CMOS	EUSART asynchronous transmit.
	CK	ST	CMOS	EUSART synchronous clock.
RC7/PSMC2B/RX/DT	RC7	TTL/ST	CMOS	General purpose I/O.
	PSMC2B	—	CMOS	PSMC2 output B.
	RX	ST	—	EUSART asynchronous input.
	DT	ST	CMOS	EUSART synchronous data.
RD0/OPA3IN+	RD0	TTL/ST	CMOS	General purpose I/O.
	OPA3IN+	AN	—	Operational Amplifier 3 non-inverting input.
RD1/AN21/C1IN4-/C2IN4-/ C3IN4-/C4IN4-/OPA3OUT	RD1	TTL/ST	CMOS	General purpose I/O.
	AN21	AN	—	ADC Channel 21 input.
	C1IN4-	AN	—	Comparator C4 negative input.
	C2IN4-	AN	—	Comparator C4 negative input.
	C3IN4-	AN	—	Comparator C4 negative input.
	C4IN4-	AN	—	Comparator C4 negative input.
	OPA3OUT	—	AN	Operational Amplifier 3 output.
RD2/OPA3IN-/DAC4OUT1	RD2	TTL/ST	CMOS	General purpose I/O.
	OPA3IN-	AN	—	Operational Amplifier 3 inverting input.
	DAC4OUT1	—	AN	Digital-to-Analog Converter output.
RD3/PSMC4A	RD3	TTL/ST	CMOS	General purpose I/O.
	PSMC4A	—	CMOS	PSMC4 output A.
RD4/PSMC3F	RD4	TTL/ST	CMOS	General purpose I/O.
	PSMC3F	—	CMOS	PSMC3 output F.
RD5/PSMC3E	RD5	TTL/ST	CMOS	General purpose I/O.
	PSMC3E	—	CMOS	PSMC3 output E.
RD6/C3OUT/PSMC3D	RD6	TTL/ST	CMOS	General purpose I/O.
	C3OUT	—	CMOS	Comparator C3 output.
	PSMC3D	—	CMOS	PSMC3 output D.
RD7/C4OUT/PSMC3C	RD7	TTL/ST	CMOS	General purpose I/O.
	C4OUT	—	CMOS	Comparator C4 output.
	PSMC3C	—	CMOS	PSMC3 output C.
RE0/AN5/CCP3/PSMC4B	RE0	TTL/ST	—	General purpose input.
	AN5	AN	—	ADC Channel 5 input.
	CCP3	ST	CMOS	Capture/Compare/PWM3.
	PSMC4B	—	CMOS	PSMC4 output B.

Legend: AN = Analog input or output; CMOS = CMOS compatible input or output; OD = Open-Drain
TTL = TTL compatible input; ST = Schmitt Trigger input with CMOS levels; I^2C = Schmitt Trigger input with I^2C levels
HV = High Voltage; XTAL = Crystal

Note 1: Pin functions can be assigned to one of two locations via software. See **Register 13-1**.
2: All pins have interrupt-on-change functionality.

EXAMPLE 3-2: ACCESSING PROGRAM MEMORY VIA FSR

```
constants
    DW      DATA0   ;First constant
    DW      DATA1   ;Second constant
    DW      DATA2
    DW      DATA3
my_function
    ;… LOTS OF CODE…
    MOVLW   DATA_INDEX
    ADDLW   LOW constants
    MOVWF   FSR1L
    MOVLW   HIGH constants ;MSb is set
automatically
    MOVWF   FSR1H
    BTFSC   STATUS,C    ;carry from ADDLW?
    INCF    FSR1H,f     ;yes
    MOVIW   0[FSR1]
;THE PROGRAM MEMORY IS IN W
```

TABLE 3-12: SPECIAL FUNCTION REGISTER SUMMARY

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
Bank 0											
00Ch	PORTA	PORTA Data Latch when written: PORTA pins when read								xxxx xxxx	uuuu uuuu
00Dh	PORTB	PORTB Data Latch when written: PORTB pins when read								xxxx xxxx	uuuu uuuu
00Eh	PORTC	PORTC Data Latch when written: PORTC pins when read								xxxx xxxx	uuuu uuuu
00Fh	PORTD(3)	PORTD Data Latch when written: PORTD pins when read								xxxx xxxx	uuuu uuuu
010h	PORTE	—	—	—	—	RE3	RE2(3)	RE1(3)	RE0(3)	---- xxxx	---- uuuu
011h	PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSP1IF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
012h	PIR2	OSFIF	C2IF	C1IF	EEIF	BCL1IF	C4IF	C3IF	CCP2IF	0000 0-00	0000 0-00
13h	PIR3	—	—	—	CCP3IF	—	—	—	—	---0 ----	0000 0000
014h	PIR4	PSMC4TIF	PSMC3TIF	PSMC2TIF	PSMC1TIF	PSMC4SIF	PSMC3SIF	PSMC2SIF	PSMC1SIF	0000 0000	0000 0000
015h	TMR0	Timer0 Module Register								xxxx xxxx	uuuu uuuu
016h	TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
017h	TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
018h	T1CON	TMR1CS1	TMR1CS0	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{\text{T1SYNC}}$	—	TMR1ON	0000 00-0	uuuu uu-u
019h	T1GCON	TMR1GE	T1GPOL	T1GTM	T1GSPM	T1GGO/$\overline{\text{DONE}}$	T1GVAL	T1GSS<1:0>		0000 0x00	uuuu uxuu
016h	TMR2	Holding Register for the Least Significant Byte of the 16-bit TMR2 Register								xxxx xxxx	uuuu uuuu
017h	PR2	Holding Register for the Most Significant Byte of the 16-bit TMR2 Register								xxxx xxxx	uuuu uuuu
018h	T2CON	—	T2OUTPS<3:0>				TMR2ON	T2CKPS<1:0>		-000 0000	-000 0000
01Dh to 01Fh	—	Unimplemented								—	—
Bank 1											
08Ch	TRISA	PORTA Data Direction Register								1111 1111	1111 1111
08Dh	TRISB	PORTB Data Direction Register								1111 1111	1111 1111
08Eh	TRISC	PORTC Data Direction Register								1111 1111	1111 1111
08Fh	TRISD(3)	PORTD Data Direction Register								1111 1111	1111 1111
090h	TRISE	—	—	—	—	—(2)	TRISE2(3)	TRISE1(3)	TRISE0(3)	---- 1111	---- 1111
091h	PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSP1IE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
092h	PIE2	OSFIE	C2IE	C1IE	EEIE	BCL1IE	C4IE	C3IE	CCP2IE	0000 0-00	0000 0-00
093h	PIE3	—	—	—	CCP3IE	—	—	—	—	---0 ----	0000 0000
094h	PIE4	PSMC4TIE	PSMC3TIE	PSMC2TIE	PSMC1TIE	PSMC4SIE	PSMC3SIE	PSMC2SIE	PSMC1SIE	0000 0000	0000 0000
095h	OPTION_REG	$\overline{\text{WPUEN}}$	INTEDG	TMR0CS	TMR0SE	PSA	PS<2:0>			1111 1111	1111 1111
096h	PCON	STKOVF	STKUNF	—	$\overline{\text{RWDT}}$	$\overline{\text{RMCLR}}$	$\overline{\text{RI}}$	$\overline{\text{POR}}$	$\overline{\text{BOR}}$	00-1 11qq	qq-q qquu
097h	WDTCON	—	—	WDTPS<4:0>					SWDTEN	--01 0110	--01 0110
098h	OSCTUNE	—	—	TUN<5:0>						--00 0000	--00 0000
099h	OSCCON	SPLLEN	IRCF<3:0>				—	SCS<1:0>		0011 1-00	0011 1-00
09Ah	OSCSTAT	T1OSCR	PLLR	OSTS	HFIOFR	HFIOFL	MFIOFR	LFIOFR	HFIOFS	00q0 --00	qqqq --0q
09Bh	ADRESL	A/D Result Register Low								xxxx xxxx	uuuu uuuu
09Ch	ADRESH	A/D Result Register High								xxxx xxxx	uuuu uuuu
09Dh	ADCON0	ADRMD	CHS<4:0>					GO/$\overline{\text{DONE}}$	ADON	0000 0000	0000 0000
09Eh	ADCON1	ADFM	ADCS<2:0>			—	ADNREF	ADPREF<1:0>		0000 -000	0000 -000
09Fh	ADCON2	TRIGSEL<3:0>				CHSN<3:0>				000- -000	000- -000

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved. Shaded locations are unimplemented, read as '0'.

Note 1: These registers can be addressed from any bank.
2: Unimplemented, read as '1'.
3: PIC16(L)F1789 only.
4: PIC16F1788/9 only.

4.0 DEVICE CONFIGURATION

Device configuration consists of Configuration Words, Code Protection and Device ID.

4.1 Configuration Words

There are several Configuration Word bits that allow different oscillator and memory protection options. These are implemented as Configuration Word 1 at 8007h and Configuration Word 2 at 8008h.

Note:	The $\overline{\text{DEBUG}}$ bit in Configuration Words is managed automatically by device development tools including debuggers and programmers. For normal device operation, this bit should be maintained as a '1'.

6.2.2.7 Internal Oscillator Clock Switch Timing

When switching between the HFINTOSC, MFINTOSC and the LFINTOSC, the new oscillator may already be shut down to save power (see Figure 6-7). If this is the case, there is a delay after the IRCF<3:0> bits of the OSCCON register are modified before the frequency selection takes place. The OSCSTAT register will reflect the current active status of the HFINTOSC, MFINTOSC and LFINTOSC oscillators. The sequence of a frequency selection is as follows:

1. IRCF<3:0> bits of the OSCCON register are modified.
2. If the new clock is shut down, a clock start-up delay is started.
3. Clock switch circuitry waits for a falling edge of the current clock.
4. The current clock is held low and the clock switch circuitry waits for a rising edge in the new clock.
5. The new clock is now active.
6. The OSCSTAT register is updated as required.
7. Clock switch is complete.

See Figure 6-7 for more details.

If the internal oscillator speed is switched between two clocks of the same source, there is no start-up delay before the new frequency is selected. Clock switching time delays are shown in Table 6-1.

Start-up delay specifications are located in the oscillator tables of **Section 31.0 "Electrical Specifications"**.

13.6 Register Definitions: PORTB

REGISTER 13-11: PORTB: PORTB REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **RB<7:0>**: PORTB General Purpose I/O Pin bits(1)
1 = Port pin is ≥ VIH
0 = Port pin is ≤ VIL

Note 1: Writes to PORTB are actually written to corresponding LATB register. Reads from PORTB register is return of actual I/O pin values.

REGISTER 13-12: TRISB: PORTB TRI-STATE REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **TRISB<7:0>:** PORTB Tri-State Control bits
1 = PORTB pin configured as an input (tri-stated)
0 = PORTB pin configured as an output

REGISTER 13-13: LATB: PORTB DATA LATCH REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **LATB<7:0>**: PORTB Output Latch Value bits(1)

Note 1: Writes to PORTB are actually written to corresponding LATB register. Reads from PORTB register is return of actual I/O pin values.

REGISTER 17-2: ADCON1: ADC CONTROL REGISTER 1

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	R/W-0/0	R/W-0/0	R/W-0/0
ADFM	ADCS<2:0>			—	ADNREF	ADPREF<1:0>	
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	

bit 7 **ADFM:** ADC Result Format Select bit (see Figure 17-3)
1 = 2’s complement format.
0 = Sign-magnitude result format.

bit 6-4 **ADCS<2:0>:** ADC Conversion Clock Select bits
111 = FRC (clock supplied from a dedicated FRC oscillator)
110 = FOSC/64
101 = FOSC/16
100 = FOSC/4
011 = FRC (clock supplied from a dedicated FRC oscillator)
010 = FOSC/32
001 = FOSC/8
000 = FOSC/2

bit 3 **Unimplemented:** Read as ‘0’

bit 2 **ADNREF:** ADC Negative Voltage Reference Configuration bit
1 = VREF- is connected to external VREF- pin(1)
0 = VREF- is connected to VSS

bit 1-0 **ADPREF<1:0>:** ADC Positive Voltage Reference Configuration bits
11 = VREF+ is connected internally to FVR Buffer 1
10 = Reserved
01 = VREF+ is connected to VREF+ pin
00 = VREF+ is connected to VDD

Note 1: When selecting the FVR or VREF+ pin as the source of the positive reference, be aware that a minimum voltage specification exists. See **Section 31.0 “Electrical Specifications”** for details.

REGISTER 21-3: CMOUT: COMPARATOR OUTPUT REGISTER

U-0	U-0	U-0	U-0	R-0/0	R-0/0	R-0/0	R-0/0
—	—	—	—	MC4OUT	MC3OUT	MC2OUT	MC1OUT
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	

bit 7-4 **Unimplemented:** Read as ‘0’

bit 3 **MC4OUT:** Mirror Copy of C4OUT bit

bit 2 **MC3OUT:** Mirror Copy of C3OUT bit

bit 1 **MC2OUT:** Mirror Copy of C2OUT bit

bit 0 **MC1OUT:** Mirror Copy of C1OUT bit

TABLE 21-3: SUMMARY OF REGISTERS ASSOCIATED WITH COMPARATOR MODULE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ANSELA	ANSA7	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	137
ANSELB	—	ANSB6	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	143
CM1CON0	C1ON	C1OUT	C1OE	C1POL	C1ZLF	C1SP	C1HYS	C1SYNC	203
CM2CON0	C2ON	C2OUT	C2OE	C2POL	C2ZLF	C2SP	C2HYS	C2SYNC	203
CM1CON1	C1NTP	C1INTN	C1PCH<2:0>			C1NCH<2:0>			204
CM2CON1	C2NTP	C2INTN	C2PCH<2:0>			C2NCH<2:0>			204
CM3CON0	C3ON	C3OUT	C3OE	C3POL	C3ZLF	C3SP	C3HYS	C3SYNC	203
CM3CON1	C3INTP	C3INTN	C3PCH<2:0>			C3NCH<2:0>			204
CMOUT	—	—	—	—	MC4OUT	MC3OUT	MC2OUT	MC1OUT	205
FVRCON	FVREN	FVRRDY	TSEN	TSRNG	CDAFVR<1:0>		ADFVR<1:0>		167
DAC1CON0	DAC1EN	—	DAC1OE1	DAC1OE2	DAC1PSS<1:0>		—	DAC1NSS	192
DAC1CON1	DAC1R<7:0>								192
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	97
PIE2	OSFIE	C2IE	C1IE	EEIE	BCL1IE	C4IE	C3IE	CCP2IE	99
PIR2	OSFIF	C2IF	C1IF	EEIF	BCL1IF	C4IF	C3IF	CCP2IF	103
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	137
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	143
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	147

Note 1: — = unimplemented location, read as ‘0’. Shaded cells are unused by the comparator module.

24.5 Register Definitions: Timer2 Control

REGISTER 24-1: T2CON: TIMER2 CONTROL REGISTER

U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	T2OUTPS<3:0>				TMR2ON	T2CKPS<1:0>	
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **Unimplemented:** Read as '0'

bit 6-3 **T2OUTPS<3:0>:** Timer2 Output Postscaler Select bits

1111 = 1:16 Postscaler
1110 = 1:15 Postscaler
1101 = 1:14 Postscaler
1100 = 1:13 Postscaler
1011 = 1:12 Postscaler
1010 = 1:11 Postscaler
1001 = 1:10 Postscaler
1000 = 1:9 Postscaler
0111 = 1:8 Postscaler
0110 = 1:7 Postscaler
0101 = 1:6 Postscaler
0100 = 1:5 Postscaler
0011 = 1:4 Postscaler
0010 = 1:3 Postscaler
0001 = 1:2 Postscaler
0000 = 1:1 Postscaler

bit 2 **TMR2ON:** Timer2 On bit

1 = Timer2 is on
0 = Timer2 is off

bit 1-0 **T2CKPS<1:0>:** Timer2 Clock Prescale Select bits

11 = Prescaler is 64
10 = Prescaler is 16
01 = Prescaler is 4
00 = Prescaler is 1

26.10 Register Updates

There are ten double-buffered registers that can be updated “on the fly”. However, due to the asynchronous nature of the potential updates, a special hardware system is used for the updates.

There are two operating cases for the PSMC:

- module is enabled
- module is disabled

26.10.1 DOUBLE BUFFERED REGISTERS

The double-buffered registers that are affected by the special hardware update system are:

- PSMCxPRL
- PSMCxPRH
- PSMCxDCL
- PSMCxDCH
- PSMCxPHL
- PSMCxPHH
- PSMCxDBR
- PSMCxDBF
- PSMCxBLKR
- PSMCxBLKF
- PSMCxSTR0 (when the PxSSYNC bit is set)

26.10.2 MODULE DISABLED UPDATES

When the PSMC module is disabled (PSMCxEN = 0), any write to one of the buffered registers will also write directly to the buffer. This means that all buffers are loaded and ready for use when the module is enabled.

26.10.3 MODULE ENABLED UPDATES

When the PSMC module is enabled (PSMCxEN = 1), the PSMCxLD bit of the PSMC Control (PSMCxCON) register (Register 26-1) must be used.

When the PSMCxLD bit is set, the transfer from the register to the buffer occurs on the next period event. The PSMCxLD bit is automatically cleared by hardware after the transfer to the buffers is complete.

The reason that the PSMCxLD bit is required is that depending on the customer application and operation conditions, all 10 registers may not be updated in one PSMC period. If the buffers are loaded at different times (i.e., DCL gets updated, but DCH does not OR DCL and DCL are updated by PRH and PRL are not), then unintended operation may occur.

The sequence for loading the buffer registers when the PSMC module is enabled is as follows:

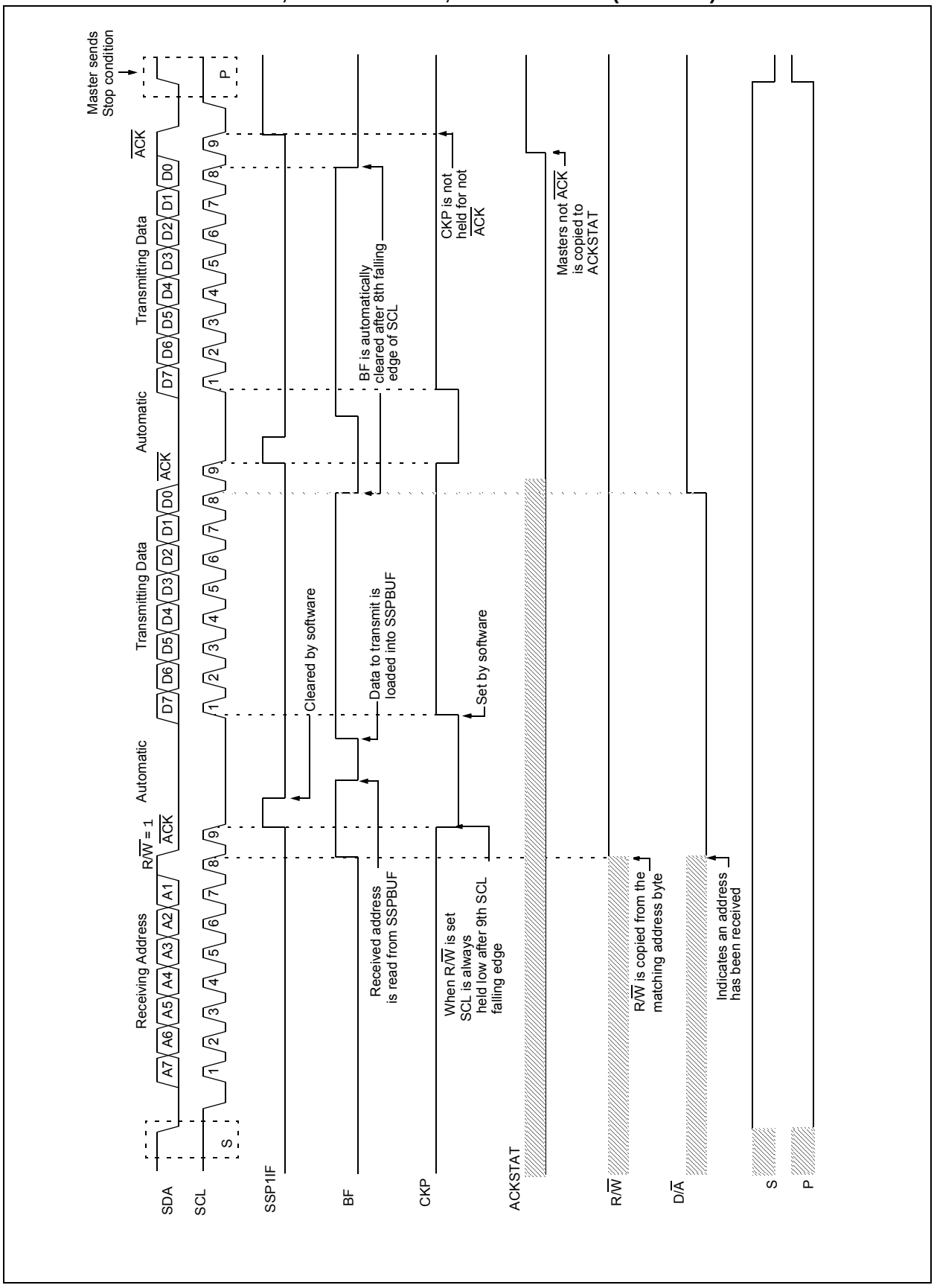
1. Software updates all registers.
2. Software sets the PSMCxLD bit.
3. Hardware updates all buffers on the next period event.
4. Hardware clears PSMCxLD bit.

26.11 Operation During Sleep

The PSMC continues to operate in Sleep with the following clock sources:

- Internal 64 MHz
- External clock

FIGURE 27-18: I²C SLAVE, 7-BIT ADDRESS, TRANSMISSION (AHEN = 0)



28.4.4 BREAK CHARACTER SEQUENCE

The EUSART module has the capability of sending the special Break character sequences that are required by the LIN bus standard. A Break character consists of a Start bit, followed by 12 '0' bits and a Stop bit.

To send a Break character, set the SENDB and TXEN bits of the TXSTA register. The Break character transmission is then initiated by a write to the TXREG. The value of data written to TXREG will be ignored and all '0's will be transmitted.

The SENDB bit is automatically reset by hardware after the corresponding Stop bit is sent. This allows the user to preload the transmit FIFO with the next transmit byte following the Break character (typically, the Sync character in the LIN specification).

The TRMT bit of the TXSTA register indicates when the transmit operation is active or idle, just as it does during normal transmission. See Figure 28-9 for the timing of the Break character sequence.

28.4.4.1 Break and Sync Transmit Sequence

The following sequence will start a message frame header made up of a Break, followed by an auto-baud Sync byte. This sequence is typical of a LIN bus master.

1. Configure the EUSART for the desired mode.
2. Set the TXEN and SENDB bits to enable the Break sequence.
3. Load the TXREG with a dummy character to initiate transmission (the value is ignored).
4. Write '55h' to TXREG to load the Sync character into the transmit FIFO buffer.
5. After the Break has been sent, the SENDB bit is reset by hardware and the Sync character is then transmitted.

When the TXREG becomes empty, as indicated by the TXIF, the next data byte can be written to TXREG.

28.4.5 RECEIVING A BREAK CHARACTER

The Enhanced EUSART module can receive a Break character in two ways.

The first method to detect a Break character uses the FERR bit of the RCSTA register and the received data as indicated by RCREG. The Baud Rate Generator is assumed to have been initialized to the expected baud rate.

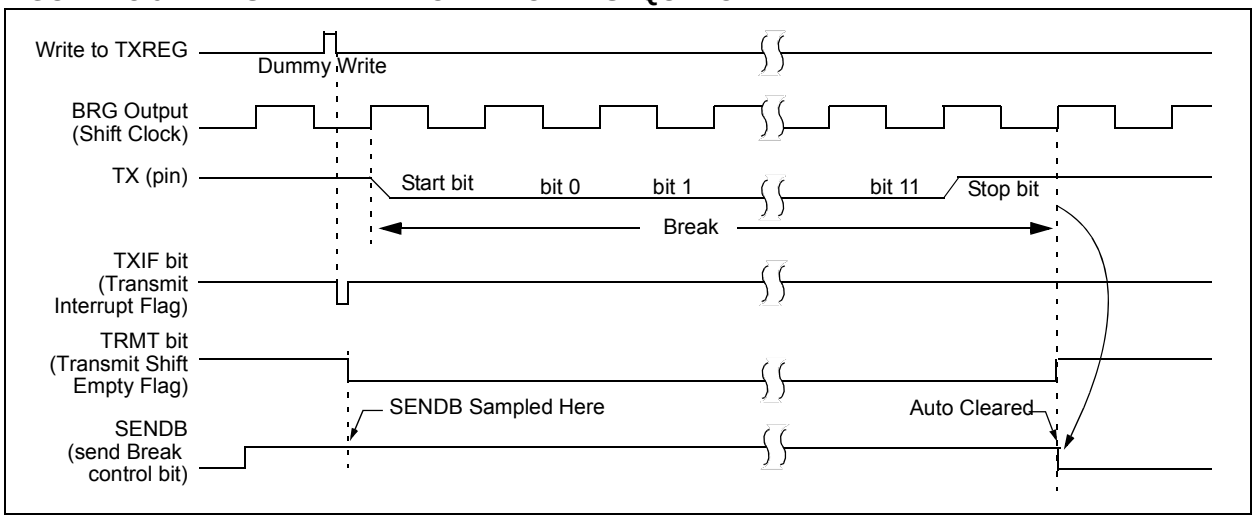
A Break character has been received when;

- RCIF bit is set
- FERR bit is set
- RCREG = 00h

The second method uses the Auto-Wake-up feature described in **Section 28.4.3 "Auto-Wake-up on Break"**. By enabling this feature, the EUSART will sample the next two transitions on RX/DT, cause an RCIF interrupt, and receive the next data byte followed by another interrupt.

Note that following a Break character, the user will typically want to enable the Auto-Baud Detect feature. For both methods, the user can set the ABDEN bit of the BAUDCON register before placing the EUSART in Sleep mode.

FIGURE 28-9: SEND BREAK CHARACTER SEQUENCE



CALLW **Subroutine Call With W**

Syntax:	[*label*] CALLW
Operands:	None
Operation:	(PC) +1 → TOS, (W) → PC<7:0>, (PCLATH<6:0>) → PC<14:8>
Status Affected:	None
Description:	Subroutine call with W. First, the return address (PC + 1) is pushed onto the return stack. Then, the contents of W is loaded into PC<7:0>, and the contents of PCLATH into PC<14:8>. CALLW is a 2-cycle instruction.

CLRF **Clear f**

Syntax:	[*label*] CLRF f
Operands:	0 ≤ f ≤ 127
Operation:	00h → (f) 1 → Z
Status Affected:	Z
Description:	The contents of register 'f' are cleared and the Z bit is set.

CLRW **Clear W**

Syntax:	[*label*] CLRW
Operands:	None
Operation:	00h → (W) 1 → Z
Status Affected:	Z
Description:	W register is cleared. Zero bit (Z) is set.

CLRWDT **Clear Watchdog Timer**

Syntax:	[*label*] CLRWDT
Operands:	None
Operation:	00h → WDT 0 → WDT prescaler, 1 → $\overline{TO}$ 1 → $\overline{PD}$
Status Affected:	$\overline{TO}$, $\overline{PD}$
Description:	CLRWDT instruction resets the Watchdog Timer. It also resets the prescaler of the WDT. Status bits $\overline{TO}$ and $\overline{PD}$ are set.

COMF **Complement f**

Syntax:	[*label*] COMF f,d
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]
Operation:	($\bar{f}$) → (destination)
Status Affected:	Z
Description:	The contents of register 'f' are complemented. If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f'.

DECF **Decrement f**

Syntax:	[*label*] DECF f,d
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]
Operation:	(f) - 1 → (destination)
Status Affected:	Z
Description:	Decrement register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

NOP	No Operation
Syntax:	[*label*] NOP
Operands:	None
Operation:	No operation
Status Affected:	None
Description:	No operation.
Words:	1
Cycles:	1
Example:	`NOP`

OPTION	Load OPTION_REG Register with W
Syntax:	[*label*] OPTION
Operands:	None
Operation:	(W) → OPTION_REG
Status Affected:	None
Description:	Move data from W register to OPTION_REG register.

RESET	Software Reset
Syntax:	[*label*] RESET
Operands:	None
Operation:	Execute a device Reset. Resets the $\overline{RI}$ flag of the PCON register.
Status Affected:	None
Description:	This instruction provides a way to execute a hardware Reset by software.

RETFIE	Return from Interrupt
Syntax:	[*label*] RETFIE
Operands:	None
Operation:	TOS → PC, 1 → GIE
Status Affected:	None
Description:	Return from Interrupt. Stack is POPed and Top-of-Stack (TOS) is loaded in the PC. Interrupts are enabled by setting Global Interrupt Enable bit, GIE (INTCON<7>). This is a 2-cycle instruction.
Words:	1
Cycles:	2
Example:	`RETFIE` After Interrupt PC = TOS GIE = 1

RETLW	Return with literal in W
Syntax:	[*label*] RETLW k
Operands:	0 ≤ k ≤ 255
Operation:	k → (W); TOS → PC
Status Affected:	None
Description:	The W register is loaded with the 8-bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a 2-cycle instruction.
Words:	1
Cycles:	2

Example:	`CALL TABLE;W contains table`
	`;offset value`
	`TABLE ;W now has table value`
	`•`
	`•`
	`•`
	`ADDWF PC ;W = offset`
	`RETLW k1 ;Begin table`
	`RETLW k2 ;`
	`•`
	`•`
	`•`
	`RETLW kn ; End of table`
	
	Before Instruction
	W = 0x07
	After Instruction
	W = value of k8

TABLE 31-2: SUPPLY VOLTAGE (I_{DD})(1,2)

PIC16LF1788/9		Standard Operating Conditions (unless otherwise stated)					
PIC16F1788/9							
Param No.	Device Characteristics	Min.	Typ†	Max.	Units	Conditions	
						V_{DD}	Note
D009	LDO Regulator	—	75	—	μA	—	High Power mode, normal operation
		—	15	—	μA	—	Sleep VREGCON<1> = 0
		—	0.3	—	μA	—	Sleep VREGCON<1> = 1
D010		—	8	20	μA	1.8	F_{OSC} = 32 kHz LP Oscillator mode **(Note 4)**, -40°C ≤ T_A ≤ +85°C
		—	12	24	μA	3.0	
D010		—	18	63	μA	2.3	F_{OSC} = 32 kHz LP Oscillator mode **(Note 4, 5)**, -40°C ≤ T_A ≤ +85°C
		—	20	74	μA	3.0	
		—	22	79	μA	5.0	
D012		—	160	650	μA	1.8	F_{OSC} = 4 MHz XT Oscillator mode
		—	320	1000	μA	3.0	
D012		—	260	700	μA	2.3	F_{OSC} = 4 MHz XT Oscillator mode **(Note 5)**
		—	330	1100	μA	3.0	
		—	380	1300	μA	5.0	

Note 1: The test conditions for all I_{DD} measurements in active operation mode are: OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to V_{DD}; $\overline{MCLR}$ = V_{DD}; WDT disabled.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption.

3: For RC oscillator configurations, current through R_{EXT} is not included. The current through the resistor can be extended by the formula $I_R = V_{DD}/2R_{EXT}$ (mA) with R_{EXT} in kΩ.

4: FVR and BOR are disabled.

5: 0.1 μF capacitor on V_{CAP}.

6: 8 MHz crystal oscillator with 4x PLL enabled.

TABLE 31-9: CLKOUT AND I/O TIMING PARAMETERS

Standard Operating Conditions (unless otherwise stated)							
Param No.	**Sym.**	**Characteristic**	**Min.**	**Typ†**	**Max.**	**Units**	**Conditions**
OS11	TosH2ckL	FOSC↑ to CLKOUT↓ (1)	—	—	70	ns	VDD = 3.3-5.0V
OS12	TosH2ckH	FOSC↑ to CLKOUT↑ (1)	—	—	72	ns	VDD = 3.3-5.0V
OS13	TckL2ioV	CLKOUT↓ to Port out valid(1)	—	—	20	ns	
OS14	TioV2ckH	Port input valid before CLKOUT↑(1)	TOSC + 200 ns	—	—	ns	
OS15	TosH2ioV	Fosc↑ (Q1 cycle) to Port out valid	—	50	70*	ns	VDD = 3.3-5.0V
OS16	TosH2ioI	Fosc↑ (Q2 cycle) to Port input invalid (I/O in hold time)	50	—	—	ns	VDD = 3.3-5.0V
OS17	TioV2osH	Port input valid to Fosc↑ (Q2 cycle) (I/O in setup time)	20	—	—	ns	
OS18*	TioR	Port output rise time	— —	40 15	72 32	ns	VDD = 1.8V VDD = 3.3-5.0V
OS19*	TioF	Port output fall time	— —	28 15	55 30	ns	VDD = 1.8V VDD = 3.3-5.0V
OS20*	Tinp	INT pin input high or low time	25	—	—	ns	
OS21*	Tioc	Interrupt-on-change new input level time	25	—	—	ns	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated.

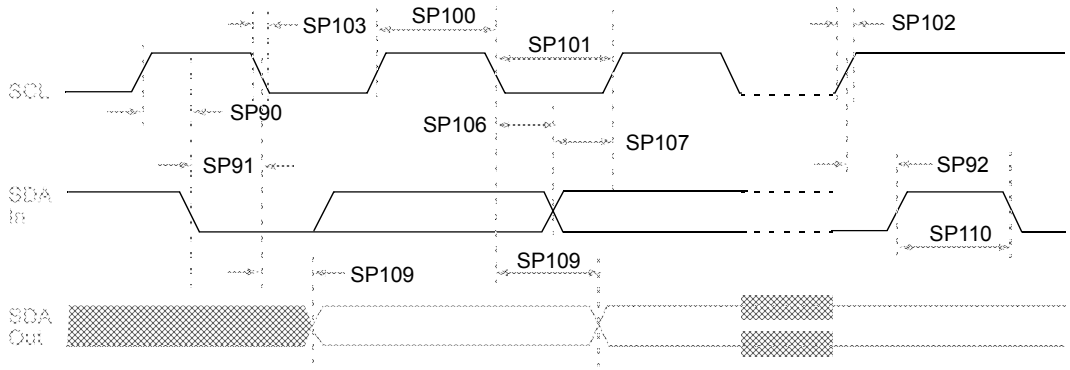
Note 1: Measurements are taken in RC mode where CLKOUT output is 4 x TOSC.

TABLE 31-22: I²C BUS START/STOP BITS REQUIREMENTS

Standard Operating Conditions (unless otherwise stated)								
Param No.	**Symbol**	**Characteristic**		**Min.**	**Typ.**	**Max.**	**Units**	**Conditions**
SP90*	TSU:STA	Start condition Setup time	100 kHz mode	4700	—	—	ns	Only relevant for Repeated Start condition
			400 kHz mode	600	—	—		
SP91*	THD:STA	Start condition Hold time	100 kHz mode	4000	—	—	ns	After this period, the first clock pulse is generated
			400 kHz mode	600	—	—		
SP92*	TSU:STO	Stop condition Setup time	100 kHz mode	4700	—	—	ns	
			400 kHz mode	600	—	—		
SP93	THD:STO	Stop condition Hold time	100 kHz mode	4000	—	—	ns	
			400 kHz mode	600	—	—		

* These parameters are characterized but not tested.

FIGURE 31-21: I²C BUS DATA TIMING



Note: Refer to Figure 31-4 for load conditions.

Note: Unless otherwise noted, V_{IN} = 5V, F_{OSC} = 300 kHz, C_{IN} = 0.1 µF, T_A = 25°C.

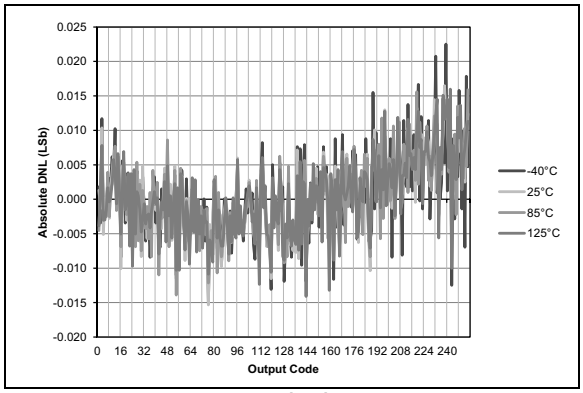


FIGURE 32-126: *Typical DAC DNL Error, V_{DD} = 3.0V, V_{REF} = External 3V.*

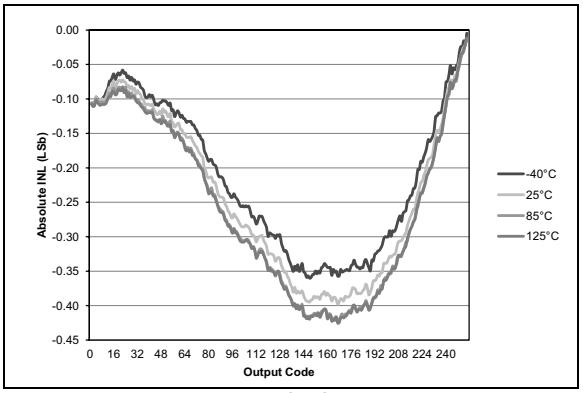


FIGURE 32-127: *Typical DAC INL Error, V_{DD} = 3.0V, V_{REF} = External 3V.*

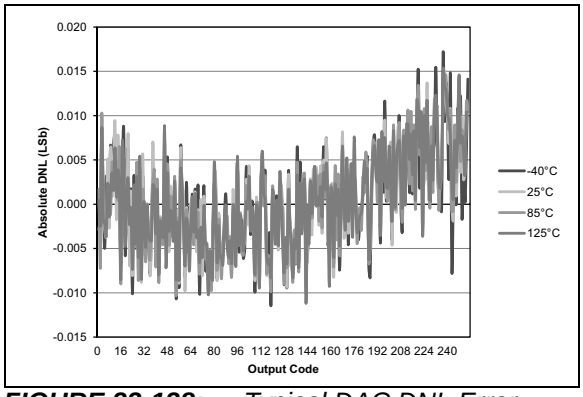


FIGURE 32-128: *Typical DAC DNL Error, V_{DD} = 5.0V, V_{REF} = External 5V, PIC16F1788/9 Only.*

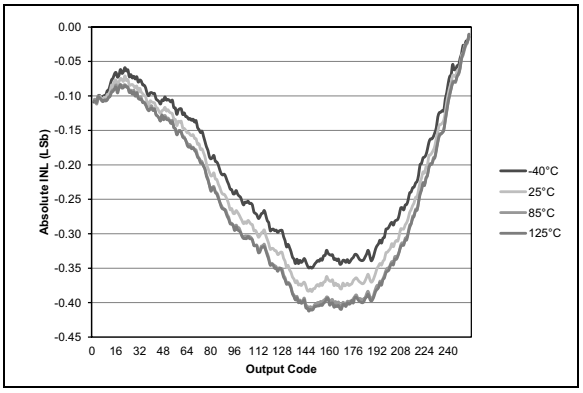


FIGURE 32-129: *Typical DAC INL Error, V_{DD} = 5.0V, V_{REF} = External 5V, PIC16F1788/9 Only.*

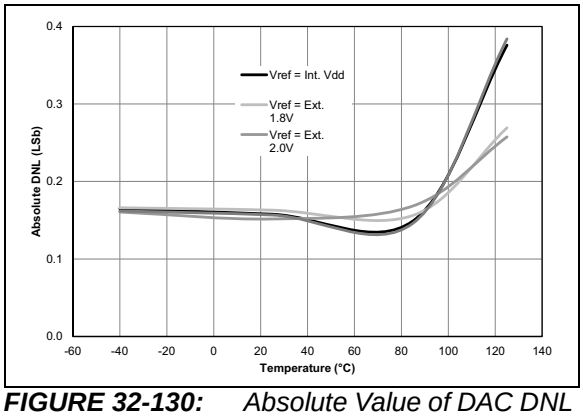


FIGURE 32-130: *Absolute Value of DAC DNL Error, V_{DD} = 3.0V, V_{REF} = V_{DD}.*

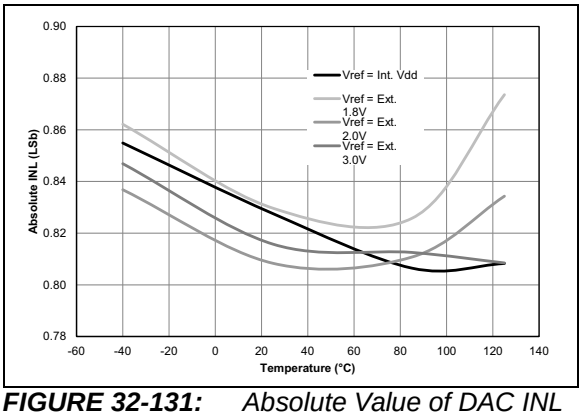


FIGURE 32-131: *Absolute Value of DAC INL Error, V_{DD} = 3.0V.*