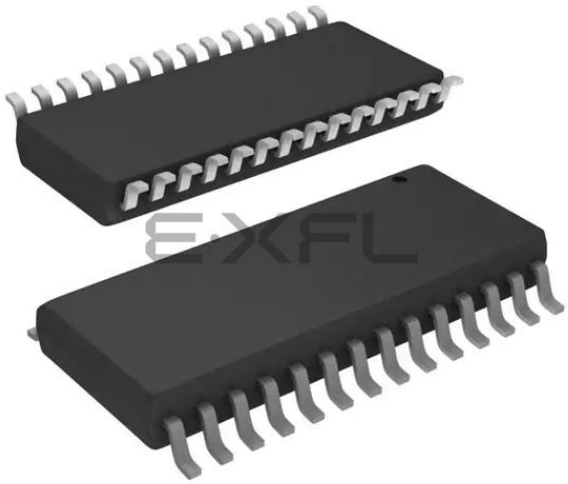

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I²C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PSMC, PWM, WDT
Number of I/O	24
Program Memory Size	28KB (16K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 11x12b; D/A 1x8b, 3x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f1788t-i-so

TABLE 1-3: PIC16(L)F1789 PINOUT DESCRIPTION

Name	Function	Input Type	Output Type	Description
RA0/AN0/C1IN0-/C2IN0-/ C3IN0-/C4IN0-/$\overline{SS}$(1)	RA0	TTL/ST	CMOS	General purpose I/O.
	AN0	AN	—	ADC Channel 0 input.
	C1IN0-	AN	—	Comparator C1 negative input.
	C2IN0-	AN	—	Comparator C2 negative input.
	C3IN0-	AN	—	Comparator C3 negative input.
	C4IN0-	AN	—	Comparator C4 negative input.
	$\overline{SS}$	ST	—	Slave Select input.
RA1/AN1/C1IN1-/C2IN1-/ C3IN1-/C4IN1-/OPA1OUT	RA1	TTL/ST	CMOS	General purpose I/O.
	AN1	AN	—	ADC Channel 1 input.
	C1IN1-	AN	—	Comparator C1 negative input.
	C2IN1-	AN	—	Comparator C2 negative input.
	C3IN1-	AN	—	Comparator C3 negative input.
	C4IN1-	AN	—	Comparator C4 negative input.
	OPA1OUT	—	AN	Operational Amplifier 1 output.
RA2/AN2/C1IN0+/C2IN0+/ C3IN0+/C4IN0+/DAC1OUT1/ VREF-/DAC1VREF-	RA2	TTL/ST	CMOS	General purpose I/O.
	AN2	AN	—	ADC Channel 2 input.
	C1IN0+	AN	—	Comparator C1 positive input.
	C2IN0+	AN	—	Comparator C2 positive input.
	C3IN0+	AN	—	Comparator C3 positive input.
	C4IN0+	AN	—	Comparator C4 positive input.
	DAC1OUT1	—	AN	Digital-to-Analog Converter output.
	VREF-	AN	—	ADC Negative Voltage Reference input.
	DAC1VREF-	AN	—	Digital-to-Analog Converter negative reference.
RA3/AN3/VREF+/C1IN1+/ DAC1VREF+/DAC2VREF+/ DAC3VREF+/DAC4VREF+	RA3	TTL/ST	CMOS	General purpose I/O.
	AN3	AN	—	ADC Channel 3 input.
	VREF+	AN	—	ADC Voltage Reference input.
	C1IN1+	AN	—	Comparator C1 positive input.
	DAC1VREF+	AN	—	Digital-to-Analog Converter positive reference.
	DAC2VREF+	AN	—	Digital-to-Analog Converter positive reference.
	DAC3VREF+	AN	—	Digital-to-Analog Converter positive reference.
	DAC4VREF+	AN	—	Digital-to-Analog Converter positive reference.
RA4/C1OUT/OPA1IN+/T0CKI	RA4	TTL/ST	CMOS	General purpose I/O.
	C1OUT	—	CMOS	Comparator C1 output.
	OPA1IN+	AN	—	Operational Amplifier 1 non-inverting input.
	T0CKI	ST	—	Timer0 clock input.
RA5/AN4/C2OUT/OPA1IN-/ $\overline{SS}$(1)/DAC2OUT1	RA5	TTL/ST	CMOS	General purpose I/O.
	AN4	AN	—	ADC Channel 4 input.
	C2OUT	—	CMOS	Comparator C2 output.
	OPA1IN-	AN	—	Operational Amplifier 1 inverting input.
	$\overline{SS}$	ST	—	Slave Select input.
	DAC2OUT1	—	AN	Digital-to-Analog Converter output.

Legend: AN = Analog input or output CMOS = CMOS compatible input or output OD = Open-Drain
TTL = TTL compatible input ST = Schmitt Trigger input with CMOS levels I^2C = Schmitt Trigger input with I^2C levels
HV = High Voltage XTAL = Crystal

Note 1: Pin functions can be assigned to one of two locations via software. See **Register 13-1**.
2: All pins have interrupt-on-change functionality.

3.6.1 TRADITIONAL DATA MEMORY

The traditional data memory is a region from FSR address 0x000 to FSR address 0xFFF. The addresses correspond to the absolute addresses of all SFR, GPR and common registers.

FIGURE 3-9: TRADITIONAL DATA MEMORY MAP

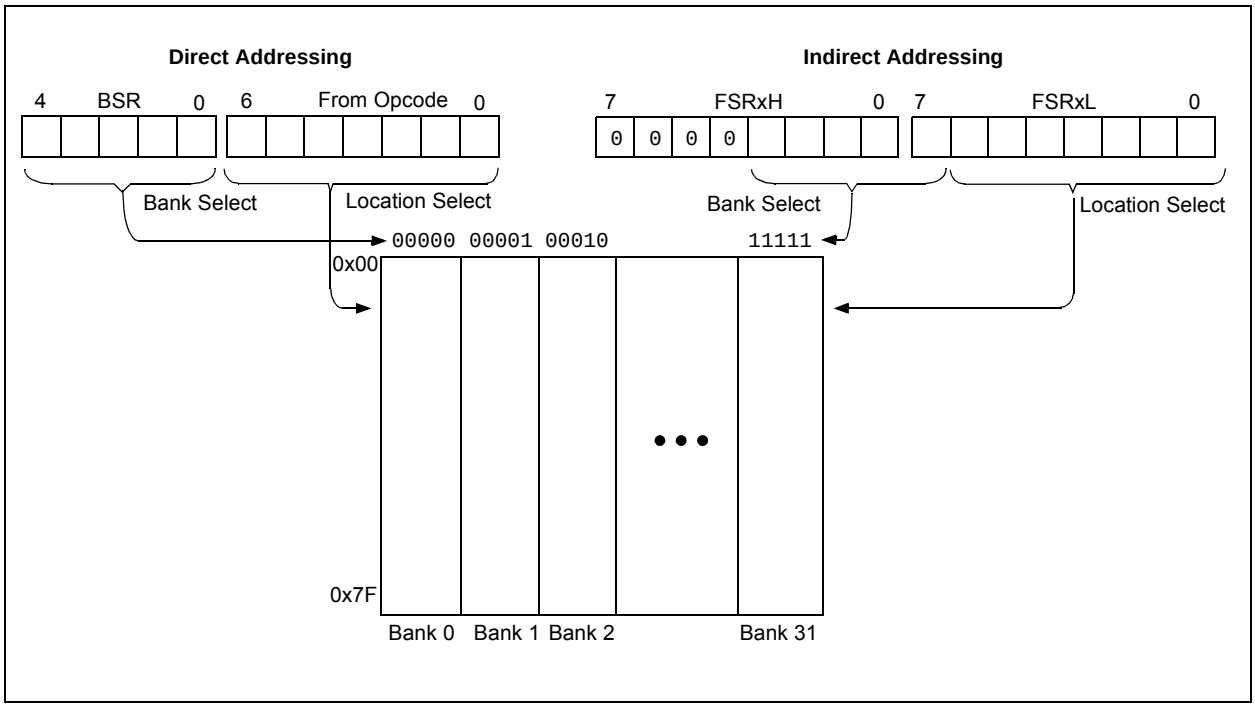
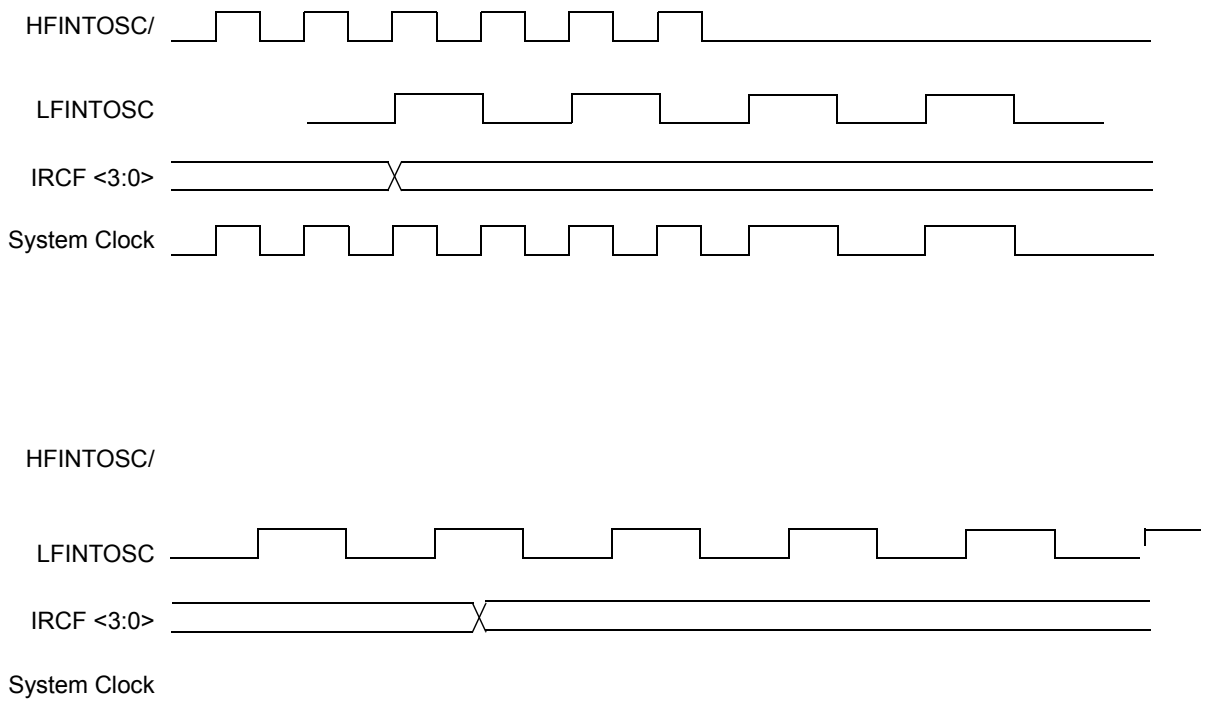


FIGURE 6-7: INTERNAL OSCILLATOR SWITCH TIMING



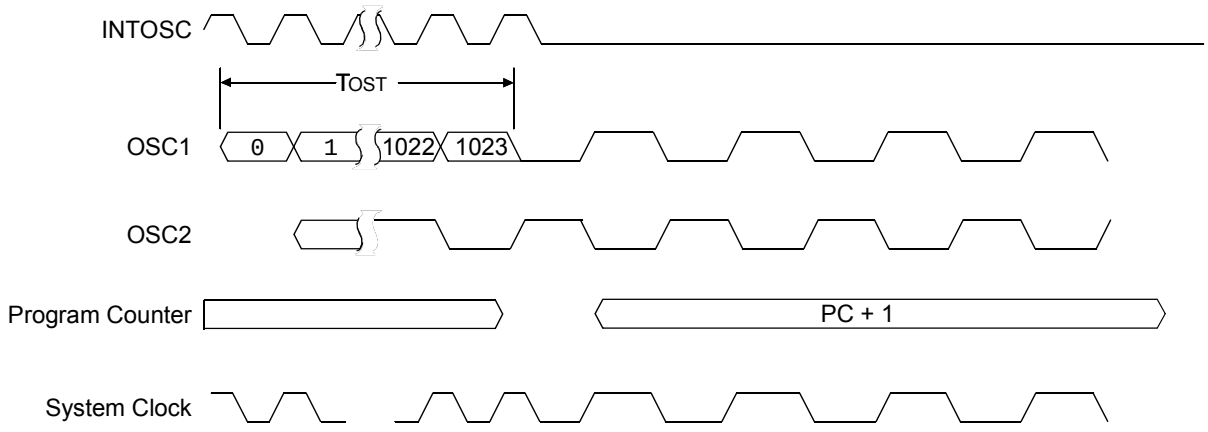
6.4.2 TWO-SPEED START-UP SEQUENCE

1. Wake-up from Power-on Reset or Sleep.
2. Instructions begin execution by the internal oscillator at the frequency set in the IRCF<3:0> bits of the OSCCON register.
3. OST enabled to count 1024 clock cycles.
4. OST timed out, wait for falling edge of the internal oscillator.
5. OSTS is set.
6. System clock held low until the next falling edge of new clock (LP, XT or HS mode).
7. System clock is switched to external clock source.

6.4.3 CHECKING TWO-SPEED CLOCK STATUS

Checking the state of the OSTS bit of the OSCSTAT register will confirm if the microcontroller is running from the external clock source, as defined by the FOSC<2:0> bits in the Configuration Words, or the internal oscillator.

FIGURE 6-8: TWO-SPEED START-UP



REGISTER 8-4: PIE3: PERIPHERAL INTERRUPT ENABLE REGISTER 3

U-0	U-0	U-0	R/W-0/0	U-0	U-0	U-0	U-0
—	—	—	CCP3IE	—	—	—	—
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-5 **Unimplemented:** Read as '0'

bit 4 **CCP3IE:** CCP3 Interrupt Enable bit
1 = Enables the CCP3 interrupt
0 = Disables the CCP3 interrupt

bit 3-0 **Unimplemented:** Read as '0'

REGISTER 8-9: PIR4: PERIPHERAL INTERRUPT REQUEST REGISTER 4

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
PSMC4TIF	PSMC3TIF	PSMC2TIF	PSMC1TIF	PSMC4SIF	PSMC3SIF	PSMC2SIF	PSMC1SIF
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **PSMC4TIF:** PSMC4 Time Base Interrupt Flag bit
1 = Interrupt is pending
0 = Interrupt is not pending

bit 6 **PSMC3TIF:** PSMC3 Time Base Interrupt Flag bit
1 = Interrupt is pending
0 = Interrupt is not pending

bit 5 **PSMC2TIF:** PSMC2 Time Base Interrupt Flag bit
1 = Interrupt is pending
0 = Interrupt is not pending

bit 4 **PSMC1TIF:** PSMC1 Time Base Interrupt Flag bit
1 = Interrupt is pending
0 = Interrupt is not pending

bit 3 **PSMC4SIF:** PSMC4 Auto-shutdown Flag bit
1 = Interrupt is pending
0 = Interrupt is not pending

bit 2 **PSMC3SIF:** PSMC3 Auto-shutdown Flag bit
1 = Interrupt is pending
0 = Interrupt is not pending

bit 1 **PSMC2SIF:** PSMC2 Auto-shutdown Flag bit
1 = Interrupt is pending
0 = Interrupt is not pending

bit 0 **PSMC1SIF:** PSMC1 Auto-shutdown Flag bit
1 = Interrupt is pending
0 = Interrupt is not pending

Note: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the Global Enable bit, GIE, of the INTCON register. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

TABLE 13-3: SUMMARY OF REGISTERS ASSOCIATED WITH PORTA

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ANSELA	ANSA7	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	137
INLVLA	INLVLA7	INLVLA6	INLVLA5	INLVLA4	INLVLA3	INLVLA2	INLVLA1	INLVLA0	138
LATA	LATA7	LATA6	LATA5	LATA4	LATA3	LATA2	LATA1	LATA0	136
ODCONA	ODA7	ODA6	ODA5	ODA4	ODA3	ODA2	ODA1	ODA0	138
OPTION_REG	$\overline{\text{WPUEN}}$	INTEDG	TMR0CS	TMR0SE	PSA	PS<2:0>			208
PORTA	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	136
SLRCONA	SLRA7	SLRA6	SLRA5	SLRA4	SLRA3	SLRA2	SLRA1	SLRA0	138
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	136
WPUA	WPUA7	WPUA6	WPUA5	WPUA4	WPUA3	WPUA2	WPUA1	WPUA0	137

Legend: x = unknown, u = unchanged, – = unimplemented locations read as '0'. Shaded cells are not used by PORTA.

TABLE 13-4: SUMMARY OF CONFIGURATION WORD WITH PORTA

Name	Bits	Bit -/7	Bit -/6	Bit 13/5	Bit 12/4	Bit 11/3	Bit 10/2	Bit 9/1	Bit 8/0	Register on Page
CONFIG1	13:8	—	—	FCMEN	IESO	$\overline{\text{CLKOUTEN}}$	BOREN<1:0>		$\overline{\text{CPD}}$	58
	7:0	$\overline{\text{CP}}$	MCLRE	$\overline{\text{PWRTE}}$	WDTE<1:0>		FOSC<2:0>			

Legend: — = unimplemented location, read as '0'. Shaded cells are not used by PORTA.

REGISTER 13-31: ODCOND: PORTD OPEN-DRAIN CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
ODD7	ODD6	ODD5	ODD4	ODD3	ODD2	ODD1	ODD0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **ODD<7:0>:** PORTD Open-Drain Enable bits
For RD<7:0> pins, respectively
1 = Port pin operates as open-drain drive (sink current only)
0 = Port pin operates as standard push-pull drive (source and sink current)

REGISTER 13-32: SLRCOND: PORTD SLEW RATE CONTROL REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
SLRD7	SLRD6	SLRD5	SLRD4	SLRD3	SLRD2	SLRD1	SLRD0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **SLRD<7:0>:** PORTD Slew Rate Enable bits
For RD<7:0> pins, respectively
1 = Port pin slew rate is limited
0 = Port pin slews at maximum rate

REGISTER 13-33: INLVLD: PORTD INPUT LEVEL CONTROL REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
INLVLD7	INLVLD6	INLVLD5	INLVLD4	INLVLD3	INLVLD2	INLVLD1	INLVLD0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **INLVLD<7:0>:** PORTD Input Level Select bits
For RD<7:0> pins, respectively
1 = ST input used for PORT reads and interrupt-on-change
0 = TTL input used for PORT reads and interrupt-on-change

TABLE 17-3: SUMMARY OF REGISTERS ASSOCIATED WITH ADC

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ADCON0	ADRMD	CHS<4:0>					GO/$\overline{\text{DONE}}$	ADON	177
ADCON1	ADFM	ADCS<2:0>			—	ADNREF	ADPREF<1:0>		178
ADCON2	TRIGSEL<3:0>				CHSN<3:0>				179
ADRESH	A/D Result Register High								180, 181
ADRESL	A/D Result Register Low								180, 181
ANSELA	ANSA7	—	ANSA5	ANSA4	ANSA3	ANSA2	ANSA1	ANSA0	137
ANSELB	—	ANSB6	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	143
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	97
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSP1IE	CCP1IE	TMR2IE	TMR1IE	98
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSP1IF	CCP1IF	TMR2IF	TMR1IF	102
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	136
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	142
FVRCON	FVREN	FVRRDY	TSEN	TSRNG	CDAFVR<1:0>		ADFVR<1:0>		167

Legend: x = unknown, u = unchanged, – = unimplemented read as '0', q = value depends on condition. Shaded cells are not used for the ADC module.

23.11 Register Definitions: Timer1 Control

T

REGISTER 23-1: T1CON: TIMER1 CONTROL REGISTER

R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u	R/W-0/u	U-0	R/W-0/u
TMR1CS<1:0>		T1CKPS<1:0>		T1OSCEN	$\overline{\text{T1SYNC}}$	—	TMR1ON
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	

bit 7-6 **TMR1CS<1:0>:** Timer1 Clock Source Select bits

11 = Reserved, do not use.
10 = Timer1 clock source is pin or oscillator:
If T1OSCEN = 0:
External clock from T1CKI pin (on the rising edge)
If T1OSCEN = 1:
Crystal oscillator on T1OSI/T1OSO pins
01 = Timer1 clock source is system clock (FOSC)
00 = Timer1 clock source is instruction clock (FOSC/4)

bit 5-4 **T1CKPS<1:0>:** Timer1 Input Clock Prescale Select bits

11 = 1:8 Prescale value
10 = 1:4 Prescale value
01 = 1:2 Prescale value
00 = 1:1 Prescale value

bit 3 **T1OSCEN:** LP Oscillator Enable Control bit

1 = Dedicated Timer1 oscillator circuit enabled
0 = Dedicated Timer1 oscillator circuit disabled

bit 2 **$\overline{\text{T1SYNC}}$:** Timer1 Synchronization Control bit

1 = Do not synchronize asynchronous clock input
0 = Synchronize asynchronous clock input with system clock (FOSC)

bit 1 **Unimplemented:** Read as ‘0’

bit 0 **TMR1ON:** Timer1 On bit

1 = Enables Timer1
0 = Stops Timer1 and clears Timer1 gate flip-flop

TABLE 24-1: SUMMARY OF REGISTERS ASSOCIATED WITH TIMER2

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
CCP2CON	—	—	DC2B<1:0>		CCP2M<3:0>				231
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	97
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSP1IE	CCP1IE	TMR2IE	TMR1IE	98
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSP1IF	CCP1IF	TMR2IF	TMR1IF	102
PR2	Timer2 Module Period Register								220*
T2CON	—	T2OUTPS<3:0>				TMR2ON	T2CKPS<1:0>		222
TMR2	Holding Register for the 8-bit TMR2 Register								220*

Legend: — = unimplemented location, read as '0'. Shaded cells are not used for Timer2 module.

* Page provides register information.

26.5 Output Steering

Output steering allows for PWM signals generated by the PSMC module to be placed on different pins under software control. Synchronized steering will hold steering changes until the first period event after the PSMCxLD bit is set. Unsynchronized steering changes will take place immediately.

Output steering is available in the following modes:

- 3-phase PWM
- Single PWM
- Complementary PWM

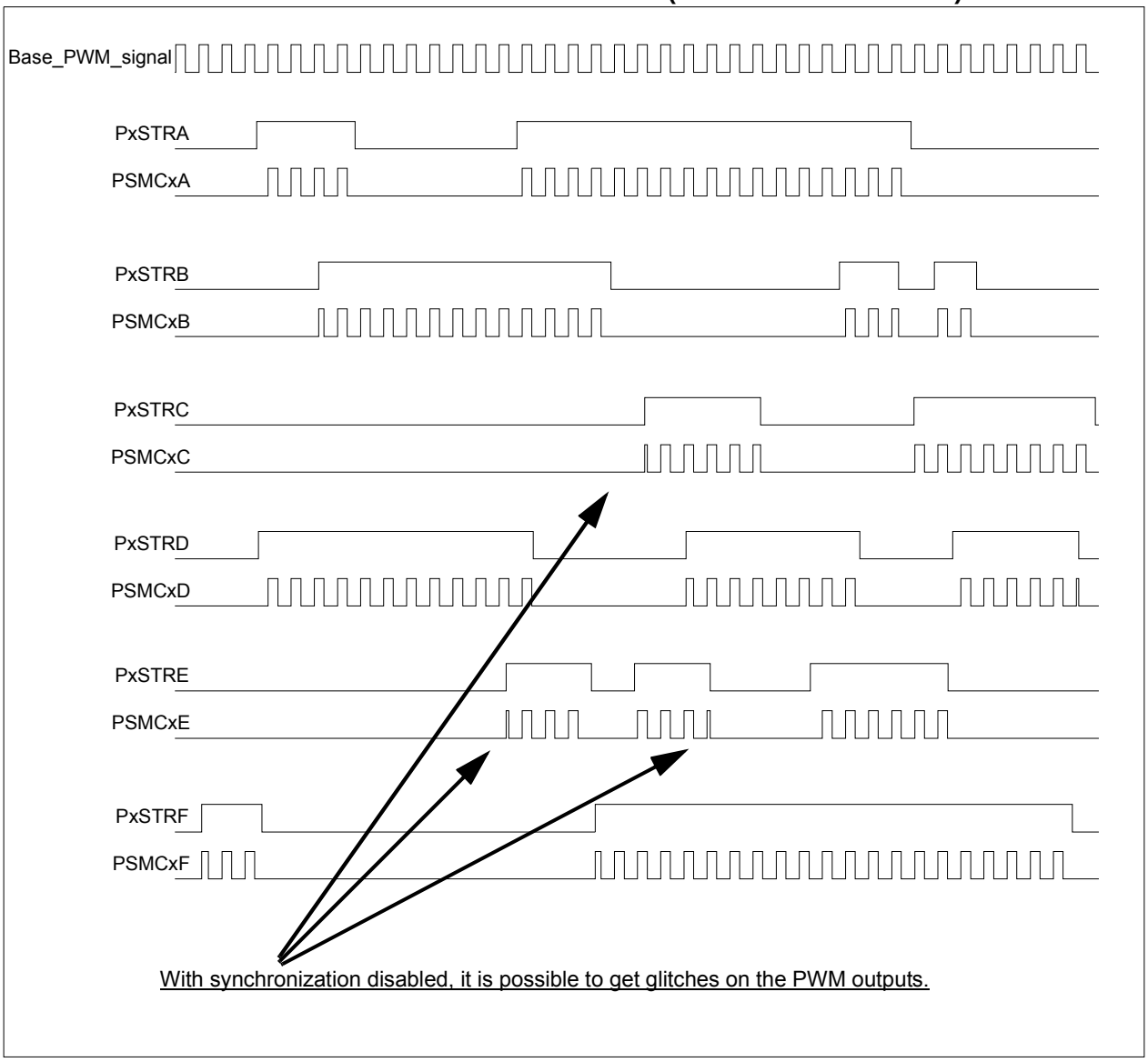
26.5.1 3-PHASE STEERING

3-phase steering is available in the 3-Phase Modulation mode only. For more details on 3-phase steering refer to **Section 26.3.12 "3-Phase PWM"**.

26.5.2 SINGLE PWM STEERING

In Single PWM Steering mode, the single PWM signal can be routed to any combination of the PSMC output pins. Examples of unsynchronized single PWM steering are shown in Figure 26-16.

FIGURE 26-16: SINGLE PWM STEERING WAVEFORM (NO SYNCHRONIZATION)



REGISTER 26-2: PSMCxMDL: PSMC MODULATION CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
PxMDLEN	PxMDLPOL	PxMDLBIT	—	PxMSRC<3:0>			
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **PxMDLEN:** PSMC Periodic Modulation Mode Enable bit
1 = PSMCx is active when input signal selected by PxMSRC<3:0> is in its active state (see PxMPOL)
0 = PSMCx module is always active

bit 6 **PxMDLPOL:** PSMC Periodic Modulation Polarity bit
1 = PSMCx is active when the PSMCx Modulation source output equals logic '0' (active-low)
0 = PSMCx is active when the PSMCx Modulation source output equals logic '1' (active-high)

bit 5 **PxMDLBIT:** PSMC Periodic Modulation Software Control bit
PxMDLEN = 1 AND PxMSRC<3:0> = 0000
1 = PSMCx is active when the PxMDLPOL equals logic '0'
0 = PSMCx is active when the PxMDLPOL equals logic '1'
PxMDLEN = 0 OR (PxMDLEN = 1 and PxMSRC<3:0> <> '0000')
Does not affect module operation

bit 4 **Unimplemented:** Read as '0'

bit 3-0 **PxMSRC<3:0>** PSMC Periodic Modulation Source Selection bits
1111 = Reserved
1110 = Reserved
1101 = Reserved
1100 = Reserved
1011 = Reserved
1010 = Reserved
1001 = Reserved
1000 = PSMCx Modulation Source is PSMCxIN pin
0111 = Reserved
0110 = PSMCx Modulation Source is CCP2
0101 = PSMCx Modulation Source is CCP1
0100 = Reserved
0011 = PSMCx Modulation Source is sync_C3OUT
0010 = PSMCx Modulation Source is sync_C2OUT
0001 = PSMCx Modulation Source is sync_C1OUT
0000 = PSMCx Modulation Source is PxMDLBIT register bit

REGISTER 26-17: PSMCxASDL: PSMC AUTO-SHUTDOWN OUTPUT LEVEL REGISTER

U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	PxASDLF(1)	PxASDLE(1)	PxASDLD(1)	PxASDLC(1)	PxASDLB	PxASDLA
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-6 **Unimplemented:** Read as '0'

bit 5 **PxASDLF:** PSMCx Output F Auto-Shutdown Pin Level bit(1)
- 1 = When auto-shutdown is asserted, pin PSMCxF will drive logic '1'
- 0 = When auto-shutdown is asserted, pin PSMCxF will drive logic '0'

bit 4 **PxASDLE:** PSMCx Output E Auto-Shutdown Pin Level bit(1)
- 1 = When auto-shutdown is asserted, pin PSMCxE will drive logic '1'
- 0 = When auto-shutdown is asserted, pin PSMCxE will drive logic '0'

bit 3 **PxASDLD:** PSMCx Output D Auto-Shutdown Pin Level bit(1)
- 1 = When auto-shutdown is asserted, pin PSMCxD will drive logic '1'
- 0 = When auto-shutdown is asserted, pin PSMCxD will drive logic '0'

bit 2 **PxASDLC:** PSMCx Output C Auto-Shutdown Pin Level bit(1)
- 1 = When auto-shutdown is asserted, pin PSMCxC will drive logic '1'
- 0 = When auto-shutdown is asserted, pin PSMCxC will drive logic '0'

bit 1 **PxASDLB:** PSMCx Output B Auto-Shutdown Pin Level bit
- 1 = When auto-shutdown is asserted, pin PSMCxB will drive logic '1'
- 0 = When auto-shutdown is asserted, pin PSMCxB will drive logic '0'

bit 0 **PxASDLA:** PSMCx Output A Auto-Shutdown Pin Level bit
- 1 = When auto-shutdown is asserted, pin PSMCxA will drive logic '1'
- 0 = When auto-shutdown is asserted, pin PSMCxA will drive logic '0'

Note 1: These bits are not implemented on PSMC2.

REGISTER 26-18: PSMCxASDS: PSMC AUTO-SHUTDOWN SOURCE REGISTER

R/W-0/0	U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0
PxASDSIN	—	—	PxASDSC4	PxASDSC3	PxASDSC2	PxASDSC1	—
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **PxASDSIN:** Auto-shutdown occurs on PSMCxIN pin
1 = Auto-shutdown will occur when PSMCxIN pin goes true
0 = PSMCxIN pin will not cause auto-shutdown

bit 6-5 **Unimplemented:** Read as '0'

bit 4 **PxASDSC4:** Auto-shutdown occurs on sync_C4OUT output
1 = Auto-shutdown will occur when sync_C4OUT output goes true
0 = sync_C4OUT will not cause auto-shutdown

bit 3 **PxASDSC3:** Auto-shutdown occurs on sync_C3OUT output
1 = Auto-shutdown will occur when sync_C3OUT output goes true
0 = sync_C3OUT will not cause auto-shutdown

bit 2 **PxASDSC2:** Auto-shutdown occurs on sync_C2OUT output
1 = Auto-shutdown will occur when sync_C2OUT output goes true
0 = sync_C2OUT will not cause auto-shutdown

bit 1 **PxASDSC1:** Auto-shutdown occurs on sync_C1OUT output
1 = Auto-shutdown will occur when sync_C1OU output goes true
0 = sync_C1OU will not cause auto-shutdown

bit 0 **Unimplemented:** Read as '0'

REGISTER 26-30: PSMCxBLKR: PSMC RISING EDGE BLANKING TIME REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
PSMCxBLKR<7:0>							
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	

bit 7-0 **PSMCxBLKR<7:0>:** Rising Edge Blanking Time bits
= Unsigned number of PSMCx psmc_clk clock periods in rising edge blanking

REGISTER 26-31: PSMCxBLKF: PSMC FALLING EDGE BLANKING TIME REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
PSMCxBLKF<7:0>							
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	

bit 7-0 **PSMCxBLKF<7:0>:** Falling Edge Blanking Time bits
= Unsigned number of PSMCx psmc_clk clock periods in falling edge blanking

27.2.3 SPI MASTER MODE

The master can initiate the data transfer at any time because it controls the SCK line. The master determines when the slave (Processor 2, Figure 27-5) is to broadcast data by the software protocol.

In Master mode, the data is transmitted/received as soon as the SSPBUF register is written to. If the SPI is only going to receive, the SDO output could be disabled (programmed as an input). The SSPSR register will continue to shift in the signal present on the SDI pin at the programmed clock rate. As each byte is received, it will be loaded into the SSPBUF register as if a normal received byte (interrupts and Status bits appropriately set).

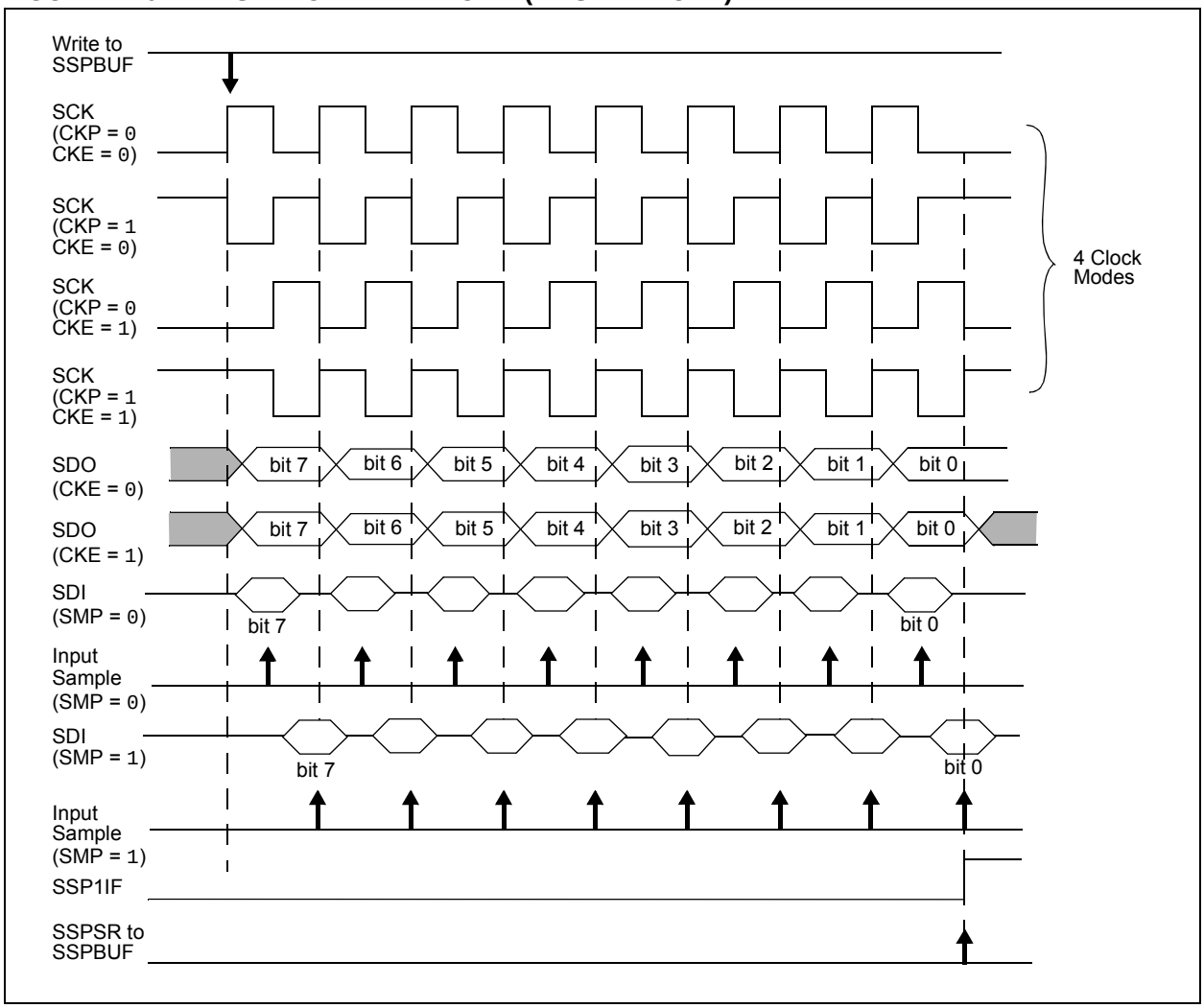
The clock polarity is selected by appropriately programming the CKP bit of the SSPCON1 register and the CKE bit of the SSPSTAT register. This then, would give waveforms for SPI communication as shown in Figure 27-6, Figure 27-8 and Figure 27-9, where the MSB is transmitted first. In Master mode, the SPI clock rate (bit rate) is user programmable to be one of the following:

- FOSC/4 (or TCY)
- FOSC/16 (or 4 * TCY)
- FOSC/64 (or 16 * TCY)
- Timer2 output/2
- Fosc/(4 * (SSPADD + 1))

Figure 27-6 shows the waveforms for Master mode.

When the CKE bit is set, the SDO data is valid before there is a clock edge on SCK. The change of the input sample is shown based on the state of the SMP bit. The time when the SSPBUF is loaded with the received data is shown.

FIGURE 27-6: SPI MODE WAVEFORM (MASTER MODE)



REGISTER 27-1: SSPSTAT: SSP STATUS REGISTER (CONTINUED)

bit 0 **BF:** Buffer Full Status bit

Receive (SPI and I^2C modes):
1 = Receive complete, SSPBUF is full
0 = Receive not complete, SSPBUF is empty

Transmit (I^2C mode only):
1 = Data transmit in progress (does not include the $\overline{ACK}$ and Stop bits), SSPBUF is full
0 = Data transmit complete (does not include the $\overline{ACK}$ and Stop bits), SSPBUF is empty

BRA	Relative Branch
Syntax:	[*label*] BRA label [*label*] BRA $+k
Operands:	-256 ≤ label - PC + 1 ≤ 255 -256 ≤ k ≤ 255
Operation:	(PC) + 1 + k → PC
Status Affected:	None
Description:	Add the signed 9-bit literal 'k' to the PC. Since the PC will have incremented to fetch the next instruction, the new address will be PC + 1 + k. This instruction is a 2-cycle instruction. This branch has a limited range.

BRW	Relative Branch with W
Syntax:	[*label*] BRW
Operands:	None
Operation:	(PC) + (W) → PC
Status Affected:	None
Description:	Add the contents of W (unsigned) to the PC. Since the PC will have incremented to fetch the next instruction, the new address will be PC + 1 + (W). This instruction is a 2-cycle instruction.

BSF	Bit Set f
Syntax:	[*label*] BSF f,b
Operands:	0 ≤ f ≤ 127 0 ≤ b ≤ 7
Operation:	1 → (f<b>)
Status Affected:	None
Description:	Bit 'b' in register 'f' is set.

BTFSC	Bit Test f, Skip if Clear
Syntax:	[*label*] BTFSC f,b
Operands:	0 ≤ f ≤ 127 0 ≤ b ≤ 7
Operation:	skip if (f<b>) = 0
Status Affected:	None
Description:	If bit 'b' in register 'f' is '1', the next instruction is executed. If bit 'b', in register 'f', is '0', the next instruction is discarded, and a NOP is executed instead, making this a 2-cycle instruction.

BTFSS	Bit Test f, Skip if Set
Syntax:	[*label*] BTFSS f,b
Operands:	0 ≤ f ≤ 127 0 ≤ b < 7
Operation:	skip if (f<b>) = 1
Status Affected:	None
Description:	If bit 'b' in register 'f' is '0', the next instruction is executed. If bit 'b' is '1', then the next instruction is discarded and a NOP is executed instead, making this a 2-cycle instruction.

CALL	Call Subroutine
Syntax:	[*label*] CALL k
Operands:	0 ≤ k ≤ 2047
Operation:	(PC)+ 1→ TOS, k → PC<10:0>, (PCLATH<6:3>) → PC<14:11>
Status Affected:	None
Description:	Call Subroutine. First, return address (PC + 1) is pushed onto the stack. The 11-bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a 2-cycle instruction.