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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	ARM® Cortex®-M0
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	I <sup>2</sup> C, Microwire, SmartCard, SPI, SSP, UART/USART, USB
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	40
Program Memory Size	24KB (24K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	6K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-LQFP
Supplier Device Package	48-LQFP (7x7)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc11u13fbd48-201">https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc11u13fbd48-201</a>

- ◆ Up to 40 General Purpose I/O (GPIO) pins with configurable pull-up/pull-down resistors, repeater mode, input inverter, and open-drain mode. Eight pins support a programmable glitch filter.
- ◆ Up to 8 GPIO pins can be selected as edge and level sensitive interrupt sources.
- ◆ Two GPIO grouped interrupt modules enable an interrupt based on a programmable pattern of input states of a group of GPIO pins.
- ◆ High-current source output driver (20 mA) on one pin (P0\_7).
- ◆ High-current sink driver (20 mA) on true open-drain pins (P0\_4 and P0\_5).
- ◆ Four general purpose counter/timers with a total of up to 5 capture inputs and 13 match outputs.
- ◆ Programmable Windowed WatchDog Timer (WWDT) with a dedicated, internal low-power WatchDog Oscillator (WDO).
- Analog peripherals:
  - ◆ 10-bit ADC with input multiplexing among eight pins.
- Serial interfaces:
  - ◆ USB 2.0 full-speed device controller.
  - ◆ USART with fractional baud rate generation, internal FIFO, a full modem control handshake interface, and support for RS-485/9-bit mode and synchronous mode. USART supports an asynchronous smart card interface (ISO 7816-3).
  - ◆ Two SSP controllers with FIFO and multi-protocol capabilities.
  - ◆ I<sup>2</sup>C-bus interface supporting the full I<sup>2</sup>C-bus specification and Fast-mode Plus with a data rate of up to 1 Mbit/s with multiple address recognition and monitor mode.
- Clock generation:
  - ◆ Crystal Oscillator with an operating range of 1 MHz to 25 MHz (system oscillator).
  - ◆ 12 MHz high-frequency Internal RC oscillator (IRC) that can optionally be used as a system clock.
  - ◆ Internal low-power, low-frequency WatchDog Oscillator (WDO) with programmable frequency output.
  - ◆ PLL allows CPU operation up to the maximum CPU rate with the system oscillator or the IRC as clock sources.
  - ◆ A second, dedicated PLL is provided for USB.
  - ◆ Clock output function with divider that can reflect the crystal oscillator, the main clock, the IRC, or the watchdog oscillator.
- Power control:
  - ◆ Four reduced power modes: Sleep, Deep-sleep, Power-down, and Deep power-down.
  - ◆ Power profiles residing in boot ROM allow optimized performance and minimized power consumption for any given application through one simple function call.
  - ◆ Processor wake-up from Deep-sleep and Power-down modes via reset, selectable GPIO pins, watchdog interrupt, or USB port activity.
  - ◆ Processor wake-up from Deep power-down mode using one special function pin.
  - ◆ Integrated PMU (Power Management Unit) to minimize power consumption during Sleep, Deep-sleep, Power-down, and Deep power-down modes.
  - ◆ Power-On Reset (POR).
  - ◆ Brownout detect with four separate thresholds for interrupt and forced reset.
- Unique device serial number for identification.
- Single 3.3 V power supply (1.8 V to 3.6 V).

6. Pinning information

6.1 Pinning

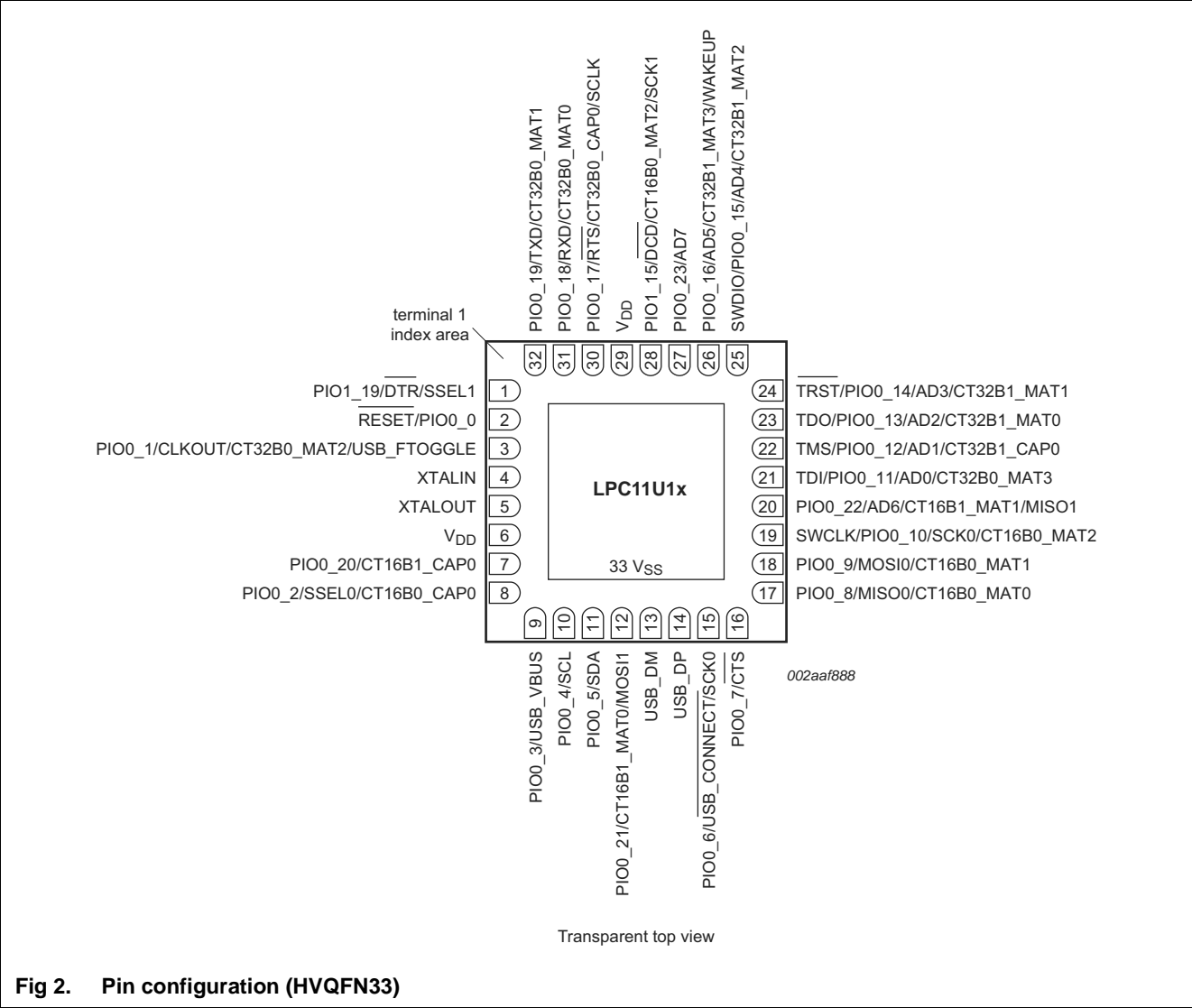
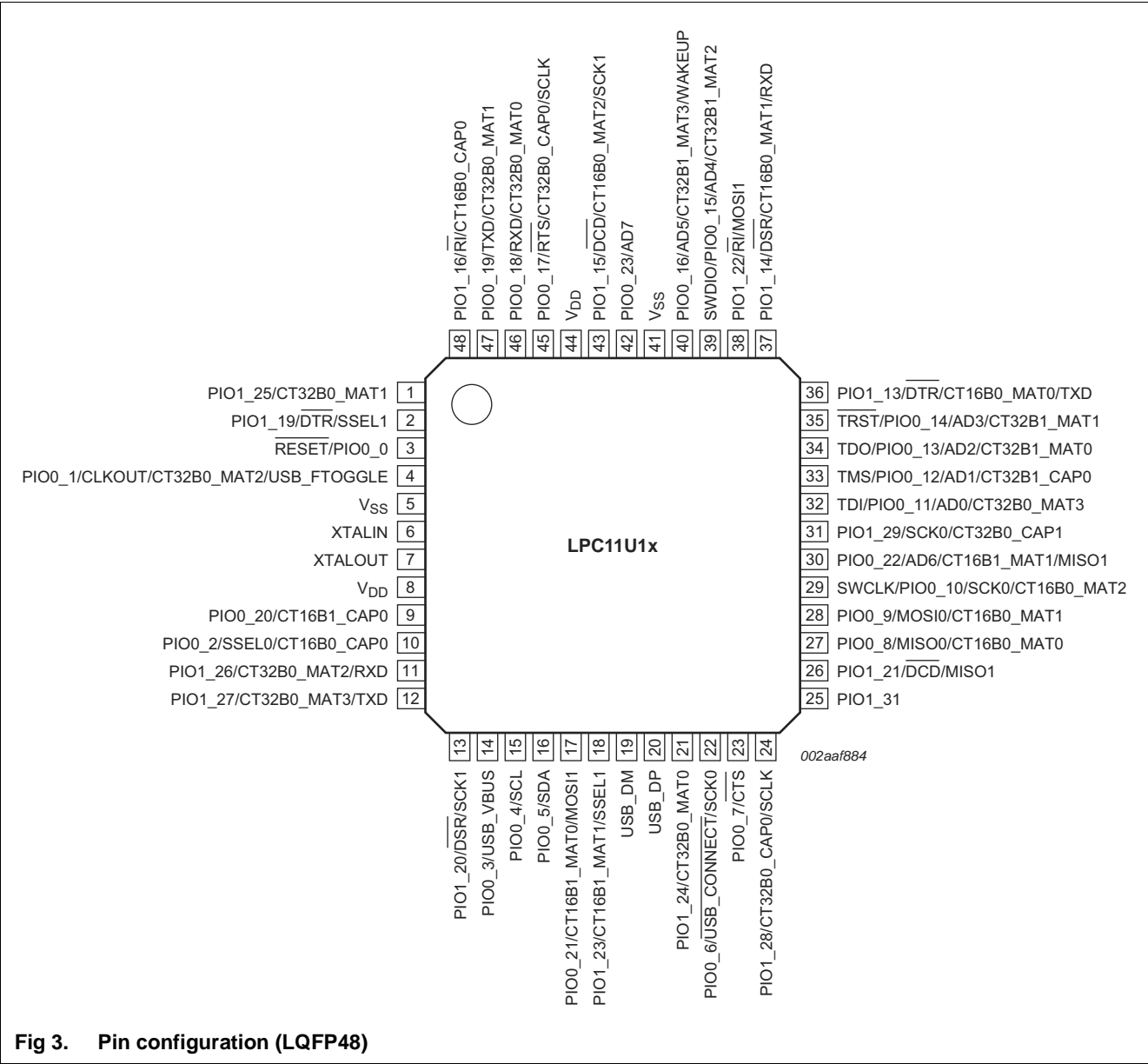


Fig 2. Pin configuration (HVQFN33)



## 6.2 Pin description

Table 3 shows all pins and their assigned digital or analog functions ordered by GPIO port number. The default function after reset is listed first. All port pins have internal pull-up resistors enabled after reset with the exception of the true open-drain pins PIO0\_4 and PIO0\_5.

Every port pin has a corresponding IOCON register for programming the digital or analog function, the pull-up/pull-down configuration, the repeater, and the open-drain modes.

The USART, counter/timer, and SSP functions are available on more than one port pin.

Table 4 shows how peripheral functions are assigned to port pins.

Table 3. Pin description

Symbol	Pin HVQFN33	Pin LQFP48	Ball TFBGA48	Reset state [1]	Type	Description
RESET/PIO0_0	2	3	C1 [2]	I; PU	I	<b>RESET</b> — External reset input with 20 ns glitch filter. A LOW-going pulse as short as 50 ns on this pin resets the device, causing I/O ports and peripherals to take on their default states, and processor execution to begin at address 0. This pin also serves as the debug select input. LOW level selects the JTAG boundary scan. HIGH level selects the ARM SWD debug mode.  In deep power-down mode, this pin must be pulled HIGH externally. The RESET pin can be left unconnected or be used as a GPIO pin if an external RESET function is not needed and Deep power-down mode is not used.
				-	I/O	<b>PIO0_0</b> — General purpose digital input/output pin.
PIO0_1/CLKOUT/ CT32B0_MAT2/ USB_FTOGGLE	3	4	C2 [3][4]	I; PU	I/O	<b>PIO0_1</b> — General purpose digital input/output pin. A LOW level on this pin during reset starts the ISP command handler.
				-	O	<b>CLKOUT</b> — Clockout pin.
				-	O	<b>CT32B0_MAT2</b> — Match output 2 for 32-bit timer 0.
				-	O	<b>USB_FTOGGLE</b> — USB 1 ms Start-of-Frame signal.
PIO0_2/SSEL0/ CT16B0_CAP0	8	10	F1 [3]	I; PU	I/O	<b>PIO0_2</b> — General purpose digital input/output pin.
				-	I/O	<b>SSEL0</b> — Slave select for SSP0.
				-	I	<b>CT16B0_CAP0</b> — Capture input 0 for 16-bit timer 0.
PIO0_3/USB_VBUS	9	14	H2 [3]	I; PU	I/O	<b>PIO0_3</b> — General purpose digital input/output pin.
				-	I	<b>USB_VBUS</b> — Monitors the presence of USB bus power.

Table 3. Pin description ...continued

Symbol	Pin HVQFN33	Pin LQFP48	Ball TFBGA48		Reset state [1]	Type	Description
PIO1_14/ $\overline{\text{DSR}}$ / CT16B0_MAT1/RXD	-	37	A8	[3]	I; PU	I/O	<b>PIO1_14</b> — General purpose digital input/output pin.
					-	I	<b>DSR</b> — Data Set Ready input for USART.
					-	O	<b>CT16B0_MAT1</b> — Match output 1 for 16-bit timer 0.
					-	I	<b>RXD</b> — Receiver input for USART.
PIO1_15/ $\overline{\text{DCD}}$ / CT16B0_MAT2/SCK1	28	43	A4	[3]	I; PU	I/O	<b>PIO1_15</b> — General purpose digital input/output pin.
					-	I	<b>DCD</b> — Data Carrier Detect input for USART.
					-	O	<b>CT16B0_MAT2</b> — Match output 2 for 16-bit timer 0.
					-	I/O	<b>SCK1</b> — Serial clock for SSP1.
PIO1_16/ $\overline{\text{RI}}$ / CT16B0_CAP0	-	48	A2	[3]	I; PU	I/O	<b>PIO1_16</b> — General purpose digital input/output pin.
					-	I	<b>RI</b> — Ring Indicator input for USART.
					-	I	<b>CT16B0_CAP0</b> — Capture input 0 for 16-bit timer 0.
PIO1_19/ $\overline{\text{DTR}}$ /SSEL1	1	2	B1	[3]	I; PU	I/O	<b>PIO1_19</b> — General purpose digital input/output pin.
					-	O	<b>DTR</b> — Data Terminal Ready output for USART.
					-	I/O	<b>SSEL1</b> — Slave select for SSP1.
PIO1_20/ $\overline{\text{DSR}}$ /SCK1	-	13	H1	[3]	I; PU	I/O	<b>PIO1_20</b> — General purpose digital input/output pin.
					-	I	<b>DSR</b> — Data Set Ready input for USART.
					-	I/O	<b>SCK1</b> — Serial clock for SSP1.
PIO1_21/ $\overline{\text{DCD}}$ /MISO1	-	26	G8	[3]	I; PU	I/O	<b>PIO1_21</b> — General purpose digital input/output pin.
					-	I	<b>DCD</b> — Data Carrier Detect input for USART.
					-	I/O	<b>MISO1</b> — Master In Slave Out for SSP1.
PIO1_22/ $\overline{\text{RI}}$ /MOSI1	-	38	A7	[3]	I; PU	I/O	<b>PIO1_22</b> — General purpose digital input/output pin.
					-	I	<b>RI</b> — Ring Indicator input for USART.
					-	I/O	<b>MOSI1</b> — Master Out Slave In for SSP1.
PIO1_23/CT16B1_MAT1/ SSEL1	-	18	H4	[3]	I; PU	I/O	<b>PIO1_23</b> — General purpose digital input/output pin.
					-	O	<b>CT16B1_MAT1</b> — Match output 1 for 16-bit timer 1.
					-	I/O	<b>SSEL1</b> — Slave select for SSP1.

Table 3. Pin description ...continued

Symbol	Pin HVQFN33	Pin LQFP48	Ball TFBGA48		Reset state [1]	Type	Description
PIO1_24/CT32B0_MAT0	-	21	G6	[3]	I; PU	I/O	<b>PIO1_24</b> — General purpose digital input/output pin.
					-	O	<b>CT32B0_MAT0</b> — Match output 0 for 32-bit timer 0.
PIO1_25/CT32B0_MAT1	-	1	A1	[3]	I; PU	I/O	<b>PIO1_25</b> — General purpose digital input/output pin.
					-	O	<b>CT32B0_MAT1</b> — Match output 1 for 32-bit timer 0.
PIO1_26/CT32B0_MAT2/ RXD	-	11	G2	[3]	I; PU	I/O	<b>PIO1_26</b> — General purpose digital input/output pin.
					-	O	<b>CT32B0_MAT2</b> — Match output 2 for 32-bit timer 0.
					-	I	<b>RXD</b> — Receiver input for USART.
PIO1_27/CT32B0_MAT3/ TXD	-	12	G1	[3]	I; PU	I/O	<b>PIO1_27</b> — General purpose digital input/output pin.
					-	O	<b>CT32B0_MAT3</b> — Match output 3 for 32-bit timer 0.
					-	O	<b>TXD</b> — Transmitter output for USART.
PIO1_28/CT32B0_CAP0/ SCLK	-	24	H7	[3]	I; PU	I/O	<b>PIO1_28</b> — General purpose digital input/output pin.
					-	I	<b>CT32B0_CAP0</b> — Capture input 0 for 32-bit timer 0.
					-	I/O	<b>SCLK</b> — Serial clock input/output for USART in synchronous mode.
PIO1_29/SCK0/ CT32B0_CAP1	-	31	D7	[3]	I; PU	I/O	<b>PIO1_29</b> — General purpose digital input/output pin.
					-	I/O	<b>SCK0</b> — Serial clock for SSP0.
					-	I	<b>CT32B0_CAP1</b> — Capture input 1 for 32-bit timer 0.
PIO1_31	-	25	-	[3]	I; PU	I/O	<b>PIO1_31</b> — General purpose digital input/output pin.
USB_DM	13	19	G5	[8]	F	-	<b>USB_DM</b> — USB bidirectional D- line.
USB_DP	14	20	H5	[8]	F	-	<b>USB_DP</b> — USB bidirectional D+ line.
XTALIN	4	6	D1	[9]	-	-	Input to the oscillator circuit and internal clock generator circuits. Input voltage must not exceed 1.8 V.
XTALOUT	5	7	E1	[9]	-	-	Output from the oscillator amplifier.
V <sub>DD</sub>	6; 29	8; 44	B4, E2		-	-	Supply voltage to the internal regulator, the external rail, and the ADC. Also used as the ADC reference voltage.
V <sub>SS</sub>	33	5; 41	B5, D2		-	-	Ground.

- Four programmable interrupt priority levels, with hardware priority level masking.
- Software interrupt generation.

### 7.5.2 Interrupt sources

Each peripheral device has one interrupt line connected to the NVIC but may have several interrupt flags. Individual interrupt flags may also represent more than one interrupt source.

## 7.6 IOCON block

The IOCON block allows selected pins of the microcontroller to have more than one function. Configuration registers control the multiplexers to allow connection between the pin and the on-chip peripherals.

Peripherals should be connected to the appropriate pins prior to being activated and prior to any related interrupts being enabled. Activity of any enabled peripheral function that is not mapped to a related pin should be considered undefined.

### 7.6.1 Features

- Programmable pull-up, pull-down, or repeater mode.
- All GPIO pins (except PIO0\_4 and PIO0\_5) are pulled up to 3.3 V ( $V_{DD} = 3.3$  V) if their pull-up resistor is enabled.
- Programmable pseudo open-drain mode.
- Programmable 10-ns glitch filter on pins PIO0\_22, PIO0\_23, and PIO0\_11 to PIO0\_16. The glitch filter is turned on by default.
- Programmable hysteresis.
- Programmable input inverter.

## 7.7 General Purpose Input/Output GPIO

Device pins that are not connected to a specific peripheral function are controlled by the GPIO registers. Pins may be dynamically configured as inputs or outputs. Multiple outputs can be set or cleared in one write operation.

LPC11U1x use accelerated GPIO functions:

- GPIO registers are a dedicated AHB peripheral so that the fastest possible I/O timing can be achieved.
- Entire port value can be written in one instruction.

Any GPIO pin providing a digital function can be programmed to generate an interrupt on a level, a rising or falling edge, or both.

The GPIO block consists of three parts:

1. The GPIO ports.
2. The GPIO pin interrupt block to control eight GPIO pins selected as pin interrupts.
3. Two GPIO group interrupt blocks to control two combined interrupts from all GPIO pins.



The USART uses a fractional baud rate generator. Standard baud rates such as 115200 Bd can be achieved with any crystal frequency above 2 MHz.

### 7.9.1 Features

- Maximum USART data bit rate of 3.125 Mbit/s.
- 16-byte receive and transmit FIFOs.
- Register locations conform to 16C550 industry standard.
- Receiver FIFO trigger points at 1 B, 4 B, 8 B, and 14 B.
- Built-in fractional baud rate generator covering wide range of baud rates without a need for external crystals of particular values.
- Fractional divider for baud rate control, auto baud capabilities and FIFO control mechanism that enables software flow control implementation.
- Support for RS-485/9-bit mode.
- Support for modem control.
- Support for synchronous mode.
- Includes smart card interface.

## 7.10 SSP serial I/O controller

The SSP controllers are capable of operation on a SSP, 4-wire SSI, or Microwire bus. It can interact with multiple masters and slaves on the bus. Only a single master and a single slave can communicate on the bus during a given data transfer. The SSP supports full duplex transfers, with frames of 4 bits to 16 bits of data flowing from the master to the slave and from the slave to the master. In practice, often only one of these data flows carries meaningful data.

### 7.10.1 Features

- Maximum SSP speed of 25 Mbit/s (master) or 4.17 Mbit/s (slave) (in SSP mode)
- Compatible with Motorola SPI, 4-wire Texas Instruments SSI, and National Semiconductor Microwire buses
- Synchronous serial communication
- Master or slave operation
- 8-frame FIFOs for both transmit and receive
- 4-bit to 16-bit frame

## 7.11 I<sup>2</sup>C-bus serial I/O controller

The LPC11U1x contain one I<sup>2</sup>C-bus controller.

The I<sup>2</sup>C-bus is bidirectional for inter-IC control using only two wires: a Serial Clock line (SCL) and a Serial Data line (SDA). Each device is recognized by a unique address and can operate as either a receiver-only device (e.g., an LCD driver) or a transmitter with the capability to both receive and send information (such as memory). Transmitters and/or receivers can operate in either master or slave mode, depending on whether the chip has to initiate a data transfer or is only addressed. The I<sup>2</sup>C is a multi-master bus and can be controlled by more than one bus master connected to it.

### 7.11.1 Features

- The I<sup>2</sup>C-interface is an I<sup>2</sup>C-bus compliant interface with open-drain pins. The I<sup>2</sup>C-bus interface supports Fast-mode Plus with bit rates up to 1 Mbit/s.
- Easy to configure as master, slave, or master/slave.
- Programmable clocks allow versatile rate control.
- Bidirectional data transfer between masters and slaves.
- Multi-master bus (no central master).
- Arbitration between simultaneously transmitting masters without corruption of serial data on the bus.
- Serial clock synchronization allows devices with different bit rates to communicate via one serial bus.
- Serial clock synchronization can be used as a handshake mechanism to suspend and resume serial transfer.
- The I<sup>2</sup>C-bus can be used for test and diagnostic purposes.
- The I<sup>2</sup>C-bus controller supports multiple address recognition and a bus monitor mode.

## 7.12 10-bit ADC

The LPC11U1x contains one ADC. It is a single 10-bit successive approximation ADC with eight channels.

### 7.12.1 Features

- 10-bit successive approximation ADC.
- Input multiplexing among 8 pins.
- Power-down mode.
- Measurement range 0 V to V<sub>DD</sub>.
- 10-bit conversion time  $\geq 2.44 \mu\text{s}$  (up to 400 kSamples/s).
- Burst conversion mode for single or multiple inputs.
- Optional conversion on transition of input pin or timer match signal.
- Individual result registers for each ADC channel to reduce interrupt overhead.

## 7.13 General purpose external event counter/timers

The LPC11U1x includes two 32-bit counter/timers and two 16-bit counter/timers. The counter/timer is designed to count cycles of the system derived clock. It can optionally generate interrupts or perform other actions at specified timer values, based on four match registers. Each counter/timer also includes one capture input to trap the timer value when an input signal transitions, optionally generating an interrupt.

### 7.13.1 Features

- A 32-bit/16-bit timer/counter with a programmable 32-bit/16-bit prescaler.
- Counter or timer operation.
- One capture channel per timer, that can take a snapshot of the timer value when an input signal transitions. A capture event may also generate an interrupt.

## 7.16 Clocking and power control

### 7.16.1 Integrated oscillators

The LPC11U1x include three independent oscillators. These are the system oscillator, the Internal RC oscillator (IRC), and the watchdog oscillator. Each oscillator can be used for more than one purpose as required in a particular application.

Following reset, the LPC11U1x will operate from the internal RC oscillator until switched by software. This allows systems to operate without any external crystal and the bootloader code to operate at a known frequency.

See [Figure 6](#) for an overview of the LPC11U1x clock generation.

on-chip peripherals, allowing fine tuning of power consumption by eliminating all dynamic power use in any peripherals that are not required for the application. Selected peripherals have their own clock divider which provides even better power control.

#### 7.16.5.1 Power profiles

The power consumption in Active and Sleep modes can be optimized for the application through simple calls to the power profile. The power configuration routine configures the LPC11U1x for one of the following power modes:

- Default mode corresponding to power configuration after reset.
- CPU performance mode corresponding to optimized processing capability.
- Efficiency mode corresponding to optimized balance of current consumption and CPU performance.
- Low-current mode corresponding to lowest power consumption.

In addition, the power profile includes routines to select the optimal PLL settings for a given system clock and PLL input clock.

**Remark:** When using the USB, configure the LPC11U1x in Default mode.

#### 7.16.5.2 Sleep mode

When Sleep mode is entered, the clock to the core is stopped. Resumption from the Sleep mode does not need any special sequence but re-enabling the clock to the ARM core.

In Sleep mode, execution of instructions is suspended until either a reset or interrupt occurs. Peripheral functions continue operation during Sleep mode and may generate interrupts to cause the processor to resume execution. Sleep mode eliminates dynamic power used by the processor itself, memory systems and related controllers, and internal buses.

#### 7.16.5.3 Deep-sleep mode

In Deep-sleep mode, the LPC11U1x is in Sleep-mode and all peripheral clocks and all clock sources are off with the exception of the IRC. The IRC output is disabled unless the IRC is selected as input to the watchdog timer. In addition all analog blocks are shut down and the flash is in stand-by mode. In Deep-sleep mode, the user has the option to keep the watchdog oscillator and the BOD circuit running for self-timed wake-up and BOD protection.

The LPC11U1x can wake up from Deep-sleep mode via reset, selected GPIO pins, a watchdog timer interrupt, or an interrupt generating USB port activity.

Deep-sleep mode saves power and allows for short wake-up times.

#### 7.16.5.4 Power-down mode

In Power-down mode, the LPC11U1x is in Sleep-mode and all peripheral clocks and all clock sources are off with the exception of watchdog oscillator if selected. In addition all analog blocks and the flash are shut down. In Power-down mode, the user has the option to keep the BOD circuit running for BOD protection.

The LPC11U1x can wake up from Power-down mode via reset, selected GPIO pins, a watchdog timer interrupt, or an interrupt generating USB port activity.

## 7.17 Emulation and debugging

Debug functions are integrated into the ARM Cortex-M0. Serial wire debug functions are supported in addition to a standard JTAG boundary scan. The ARM Cortex-M0 is configured to support up to four breakpoints and two watch points.

The  $\overline{\text{RESET}}$  pin selects between the JTAG boundary scan ( $\overline{\text{RESET}} = \text{LOW}$ ) and the ARM SWD debug ( $\overline{\text{RESET}} = \text{HIGH}$ ). The ARM SWD debug port is disabled while the LPC11U1x is in reset.

To perform boundary scan testing, follow these steps:

1. Erase any user code residing in flash.
2. Power up the part with the  $\overline{\text{RESET}}$  pin pulled HIGH externally.
3. Wait for at least 250  $\mu\text{s}$ .
4. Pull the  $\overline{\text{RESET}}$  pin LOW externally.
5. Perform boundary scan operations.
6. Once the boundary scan operations are completed, assert the TRST pin to enable the SWD debug mode and release the  $\overline{\text{RESET}}$  pin (pull HIGH).

**Remark:** The JTAG interface cannot be used for debug purposes.

**Table 6. Static characteristics ...continued**  
 $T_{amb} = -40\text{ }^{\circ}\text{C}$  to  $+85\text{ }^{\circ}\text{C}$ , unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ <sup>[1]</sup>	Max	Unit
I <sub>OL</sub>	LOW-level output current	V <sub>OL</sub> = 0.4 V 2.0 V ≤ V <sub>DD</sub> ≤ 3.6 V	4	-	-	mA
		1.8 V ≤ V <sub>DD</sub> < 2.0 V	3	-	-	mA
I <sub>OHS</sub>	HIGH-level short-circuit output current	V <sub>OH</sub> = 0 V <sup>[14]</sup>	-	-	−45	mA
I <sub>OLS</sub>	LOW-level short-circuit output current	V <sub>OL</sub> = V <sub>DD</sub> <sup>[14]</sup>	-	-	50	mA
I <sub>pd</sub>	pull-down current	V <sub>I</sub> = 5 V	10	50	150	μA
I <sub>pu</sub>	pull-up current	V <sub>I</sub> = 0 V; 2.0 V ≤ V <sub>DD</sub> ≤ 3.6 V	−15	−50	−85	μA
		1.8 V ≤ V <sub>DD</sub> < 2.0 V	−10	−50	−85	μA
		V <sub>DD</sub> < V <sub>I</sub> < 5 V	0	0	0	μA
High-drive output pin (PIO0_7)						
I <sub>IL</sub>	LOW-level input current	V <sub>I</sub> = 0 V; on-chip pull-up resistor disabled	-	0.5	10	nA
I <sub>IH</sub>	HIGH-level input current	V <sub>I</sub> = V <sub>DD</sub> ; on-chip pull-down resistor disabled	-	0.5	10	nA
I <sub>OZ</sub>	OFF-state output current	V <sub>O</sub> = 0 V; V <sub>O</sub> = V <sub>DD</sub> ; on-chip pull-up/down resistors disabled	-	0.5	10	nA
V <sub>I</sub>	input voltage	pin configured to provide a digital function <sup>[11][12][13]</sup>	0	-	5.0	V
V <sub>O</sub>	output voltage	output active	0	-	V <sub>DD</sub>	V
V <sub>IH</sub>	HIGH-level input voltage		0.7V <sub>DD</sub>	-	-	V
V <sub>IL</sub>	LOW-level input voltage		-	-	0.3V <sub>DD</sub>	V
V <sub>hys</sub>	hysteresis voltage		0.4	-	-	V
V <sub>OH</sub>	HIGH-level output voltage	2.5 V ≤ V <sub>DD</sub> ≤ 3.6 V; I <sub>OH</sub> = −20 mA	V <sub>DD</sub> − 0.4	-	-	V
		1.8 V ≤ V <sub>DD</sub> < 2.5 V; I <sub>OH</sub> = −12 mA	V <sub>DD</sub> − 0.4	-	-	V
V <sub>OL</sub>	LOW-level output voltage	2.0 V ≤ V <sub>DD</sub> ≤ 3.6 V; I <sub>OL</sub> = 4 mA	-	-	0.4	V
		1.8 V ≤ V <sub>DD</sub> < 2.0 V; I <sub>OL</sub> = 3 mA	-	-	0.4	V
I <sub>OH</sub>	HIGH-level output current	V <sub>OH</sub> = V <sub>DD</sub> − 0.4 V; 2.5 V ≤ V <sub>DD</sub> ≤ 3.6 V	20	-	-	mA
		1.8 V ≤ V <sub>DD</sub> < 2.5 V	12	-	-	mA
I <sub>OL</sub>	LOW-level output current	V <sub>OL</sub> = 0.4 V 2.0 V ≤ V <sub>DD</sub> ≤ 3.6 V	4	-	-	mA
		1.8 V ≤ V <sub>DD</sub> < 2.0 V	3	-	-	mA
I <sub>OLS</sub>	LOW-level short-circuit output current	V <sub>OL</sub> = V <sub>DD</sub> <sup>[14]</sup>	-	-	50	mA
I <sub>pd</sub>	pull-down current	V <sub>I</sub> = 5 V	10	50	150	μA
I <sub>pu</sub>	pull-up current	V <sub>I</sub> = 0 V 2.0 V ≤ V <sub>DD</sub> ≤ 3.6 V	−15	−50	−85	μA
		1.8 V ≤ V <sub>DD</sub> < 2.0 V	−10	−50	−85	μA
		V <sub>DD</sub> < V <sub>I</sub> < 5 V	0	0	0	μA

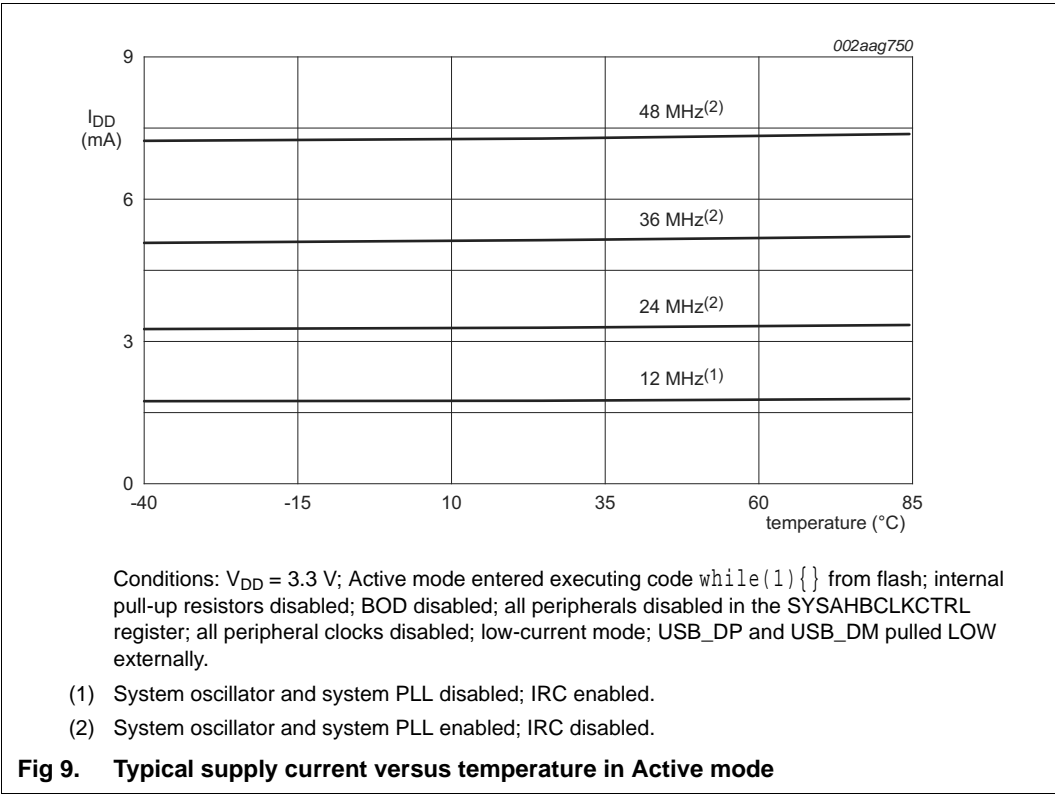
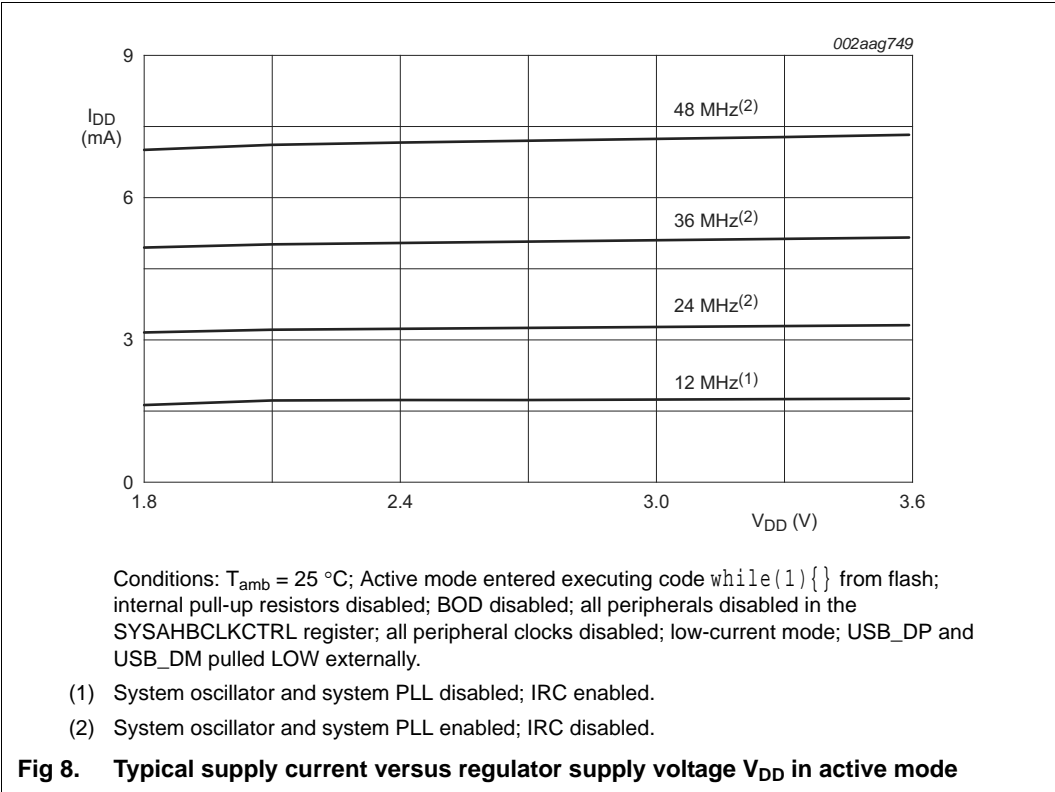


Table 9. Power consumption for individual analog and digital blocks

Peripheral	Typical supply current in mA			Notes
	n/a	12 MHz	48 MHz	
IRC	0.27	-	-	System oscillator running; PLL off; independent of main clock frequency.
System oscillator at 12 MHz	0.22	-	-	IRC running; PLL off; independent of main clock frequency.
Watchdog oscillator at 500 kHz/2	0.004	-	-	System oscillator running; PLL off; independent of main clock frequency.
BOD	0.051	-	-	Independent of main clock frequency.
Main PLL	-	0.21	-	-
ADC	-	0.08	0.29	-
CLKOUT	-	0.12	0.47	Main clock divided by 4 in the CLKOUTDIV register.
CT16B0	-	0.02	0.06	-
CT16B1	-	0.02	0.06	-
CT32B0	-	0.02	0.07	-
CT32B1	-	0.02	0.06	-
GPIO	-	0.23	0.88	GPIO pins configured as outputs and set to LOW. Direction and pin state are maintained if the GPIO is disabled in the SYSAHBCLKCFG register.
IOCONFIG	-	0.03	0.10	-
I2C	-	0.04	0.13	-
ROM	-	0.04	0.15	-
SPI0	-	0.12	0.45	-
SPI1	-	0.12	0.45	-
UART	-	0.22	0.82	-
WWDT	-	0.02	0.06	Main clock selected as clock source for the WDT.
USB	-	-	1.2	-



## 10.6 SSP interface

Table 16. Dynamic characteristics of SPI pins in SPI mode

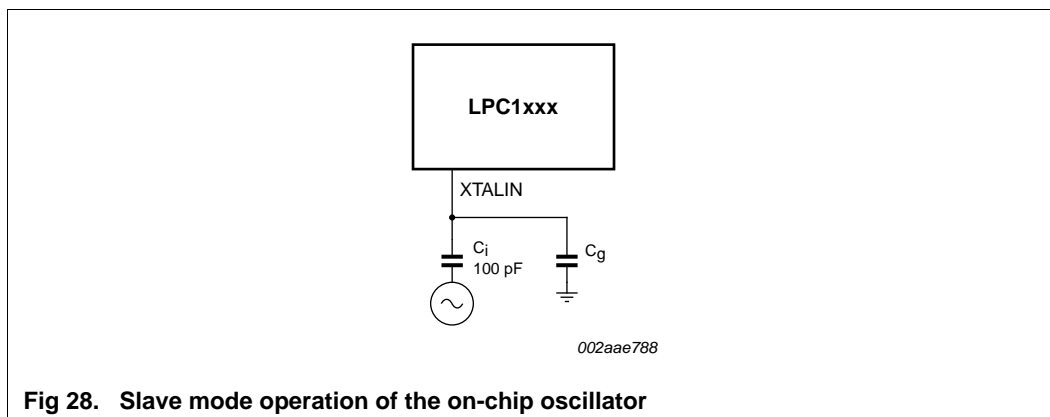
Symbol	Parameter	Conditions	Min	Typ	Max	Unit
<b>SPI master (in SPI mode)</b>						
$T_{cy(clk)}$	clock cycle time	full-duplex mode [1]	50	-	-	ns
		when only transmitting [1]	40	-	-	ns
$t_{DS}$	data set-up time	in SPI mode [2] $2.4\text{ V} \leq V_{DD} \leq 3.6\text{ V}$	15	-	-	ns
		$2.0\text{ V} \leq V_{DD} < 2.4\text{ V}$ [2]	20	-	-	ns
		$1.8\text{ V} \leq V_{DD} < 2.0\text{ V}$ [2]	24	-	-	ns
$t_{DH}$	data hold time	in SPI mode [2]	0	-	-	ns
$t_{v(Q)}$	data output valid time	in SPI mode [2]	-	-	10	ns
$t_{h(Q)}$	data output hold time	in SPI mode [2]	0	-	-	ns
<b>SPI slave (in SPI mode)</b>						
$T_{cy(PCLK)}$	PCLK cycle time		20	-	-	ns
$t_{DS}$	data set-up time	in SPI mode [3][4]	0	-	-	ns
$t_{DH}$	data hold time	in SPI mode [3][4]	$3 \times T_{cy(PCLK)} + 4$	-	-	ns
$t_{v(Q)}$	data output valid time	in SPI mode [3][4]	-	-	$3 \times T_{cy(PCLK)} + 11$	ns
$t_{h(Q)}$	data output hold time	in SPI mode [3][4]	-	-	$2 \times T_{cy(PCLK)} + 5$	ns

[1]  $T_{cy(clk)} = (SSPCLKDIV \times (1 + SCR) \times CPDVSUR) / f_{main}$ . The clock cycle time derived from the SPI bit rate  $T_{cy(clk)}$  is a function of the main clock frequency  $f_{main}$ , the SPI peripheral clock divider (SSPCLKDIV), the SPI SCR parameter (specified in the SSP0CR0 register), and the SPI CPDVSUR parameter (specified in the SPI clock prescale register).

[2]  $T_{amb} = -40\text{ °C}$  to  $85\text{ °C}$ .

[3]  $T_{cy(clk)} = 12 \times T_{cy(PCLK)}$ .

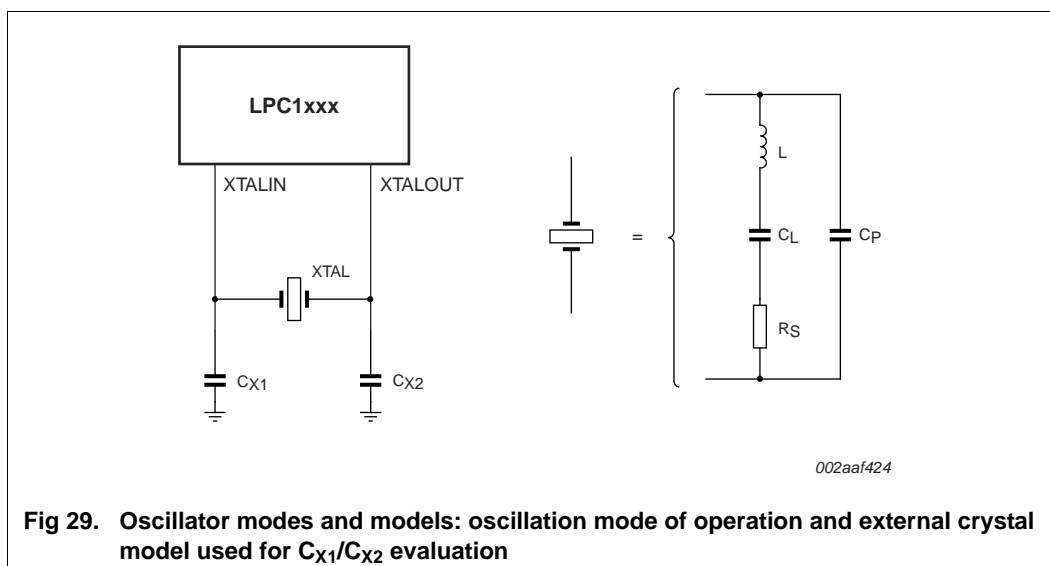
[4]  $T_{amb} = 25\text{ °C}$ ; for normal voltage supply range:  $V_{DD} = 3.3\text{ V}$ .



**Fig 28. Slave mode operation of the on-chip oscillator**

In slave mode the input clock signal should be coupled by means of a capacitor of 100 pF (Figure 28), with an amplitude between 200 mV(RMS) and 1000 mV(RMS). This corresponds to a square wave signal with a signal swing of between 280 mV and 1.4 V. The XTALOUT pin in this configuration can be left unconnected.

External components and models used in oscillation mode are shown in Figure 29 and in Table 18 and Table 19. Since the feedback resistance is integrated on chip, only a crystal and the capacitances  $C_{X1}$  and  $C_{X2}$  need to be connected externally in case of fundamental mode oscillation (the fundamental frequency is represented by  $L$ ,  $C_L$  and  $R_S$ ). Capacitance  $C_P$  in Figure 29 represents the parallel package capacitance and should not be larger than 7 pF. Parameters  $F_{OSC}$ ,  $C_L$ ,  $R_S$  and  $C_P$  are supplied by the crystal manufacturer.



**Fig 29. Oscillator modes and models: oscillation mode of operation and external crystal model used for  $C_{X1}/C_{X2}$  evaluation**

**Table 18. Recommended values for  $C_{X1}/C_{X2}$  in oscillation mode (crystal and external components parameters) low frequency mode**

Fundamental oscillation frequency $F_{osc}$	Crystal load capacitance $C_L$	Maximum crystal series resistance $R_S$	External load capacitors $C_{X1}, C_{X2}$
1 MHz to 5 MHz	10 pF	< 300 $\Omega$	18 pF, 18 pF
	20 pF	< 300 $\Omega$	39 pF, 39 pF
	30 pF	< 300 $\Omega$	57 pF, 57 pF
5 MHz to 10 MHz	10 pF	< 300 $\Omega$	18 pF, 18 pF
	20 pF	< 200 $\Omega$	39 pF, 39 pF
	30 pF	< 100 $\Omega$	57 pF, 57 pF
10 MHz to 15 MHz	10 pF	< 160 $\Omega$	18 pF, 18 pF
	20 pF	< 60 $\Omega$	39 pF, 39 pF
15 MHz to 20 MHz	10 pF	< 80 $\Omega$	18 pF, 18 pF

**Table 19. Recommended values for  $C_{X1}/C_{X2}$  in oscillation mode (crystal and external components parameters) high frequency mode**

Fundamental oscillation frequency $F_{osc}$	Crystal load capacitance $C_L$	Maximum crystal series resistance $R_S$	External load capacitors $C_{X1}, C_{X2}$
15 MHz to 20 MHz	10 pF	< 180 $\Omega$	18 pF, 18 pF
	20 pF	< 100 $\Omega$	39 pF, 39 pF
20 MHz to 25 MHz	10 pF	< 160 $\Omega$	18 pF, 18 pF
	20 pF	< 80 $\Omega$	39 pF, 39 pF

### 11.3 XTAL Printed-Circuit Board (PCB) layout guidelines

The crystal should be connected on the PCB as close as possible to the oscillator input and output pins of the chip. Take care that the load capacitors  $C_{X1}$ ,  $C_{X2}$ , and  $C_{X3}$  in case of third overtone crystal usage have a common ground plane. The external components must also be connected to the ground plain. Loops must be made as small as possible in order to keep the noise coupled in via the PCB as small as possible. Also parasitics should stay as small as possible. Values of  $C_{X1}$  and  $C_{X2}$  should be chosen smaller accordingly to the increase in parasitics of the PCB layout.

Under nominal operating condition  $V_{DD} = 3.3\text{ V}$  and with the maximum sampling frequency  $f_s = 400\text{ kHz}$ , the parameters assume the following values:

$$C_{ia} = 1\text{ pF (max)}$$

$$R_{mux} = 2\text{ k}\Omega\text{ (max)}$$

$$R_{sw} = 1.3\text{ k}\Omega\text{ (max)}$$

$$C_{io} = 7.1\text{ pF (max)}$$

The effective input impedance with these parameters is  $R_{in} = 308\text{ k}\Omega$ .

## 11.7 ADC usage notes

The following guidelines show how to increase the performance of the ADC in a noisy environment beyond the ADC specifications listed in [Table 7](#):

- The ADC input trace must be short and as close as possible to the LPC11U1x chip.
- The ADC input traces must be shielded from fast switching digital signals and noisy power supply lines.
- Because the ADC and the digital core share the same power supply, the power supply line must be adequately filtered.
- To improve the ADC performance in a very noisy environment, put the device in Sleep mode during the ADC conversion.

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