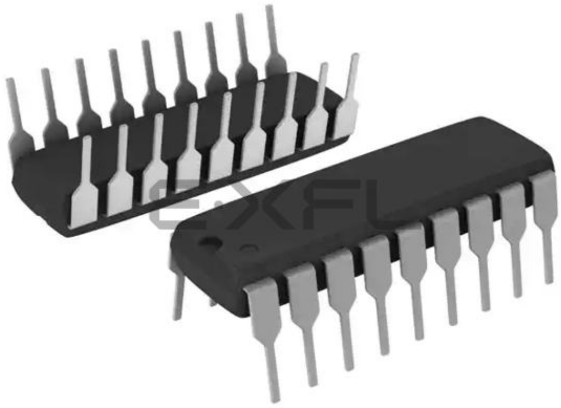

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	12
Program Memory Size	768B (512 x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	25 x 8
Voltage - Supply (Vcc/Vdd)	3.5V ~ 15V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	18-DIP (0.300", 7.62mm)
Supplier Device Package	18-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16hv540-04-p

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Corrections to this Data Sheet

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We appreciate your assistance in making this a better document.

1.2.6 INCREASED STACK DEPTH

The stack depth is 4 levels to allow modular program implementation by using functions and subroutines.

1.2.7 ENHANCED WATCHDOG TIMER (WDT) OPERATION

The WDT is enabled by setting FUSE 2 in the configuration word. The WDT setting is latched and the fuse disabled during SLEEP mode to reduce current consumption.

If the WDT is disabled by FUSE 2, it can be enabled/disabled under program control using bit 4 in OPTION2 Register (SWDTEN). The software WDT control is disabled at power-up.

The current consumption of the on-chip oscillator (used for the watchdog, oscillator startup timer and sleep timer) is less than 1µA (typical) at 3 Volt operation.

1.2.8 REDUCED EXTERNAL RC OSCILLATOR STARTUP TIME

If the RC oscillator option is selected in the Configuration word (FOSC1=1 and FOSCO=1), the oscillator startup time is 1.0 ms nominal instead of 18 ms nominal. This is applicable after power-up (POR), either WDT interrupt or wake-up, external reset on MCLR, PCWU (wake on pin change) and Brown-out.

1.2.9 LOW-VOLTAGE OPERATION OF THE ENTIRE CPU DURING SLEEP

The voltage regulator can automatically lower the voltage to the core from 5 Volt to 3 Volt during sleep, resulting in reduced current consumption. This is an option bit (SL) in the OPTION2 register.

1.2.10 GLITCH FILTERS ON WAKE-UP PINS AND MCLR

Glitch sensitive inputs for wake-up on pin change are filtered to reduce susceptibility to interference. A similar filter reduces false reset on MCLR.

1.2.11 PROGRAMMABLE CLOCK GENERATOR

When used in RC mode, the CLKOUT pin can be used as a programmable clock output. The output is connected to TMR0, bit 0 and by setting the prescaler, clock out frequencies of CLKIN/8 to CLKIN/1024 can be generated. The CLKOUT pin can also be used as a general purpose output by modifying TMR0, bit 0.

TABLE 1-1: PIC16HV540 DEVICE

		PIC16HV540
Clock	Maximum Frequency (MHz)	20
Memory	EPROM Program Memory	512
	RAM Data Memory (bytes)	25
Peripherals	Timer Module(s)	TMR0
Packages	I/O Pins	12
	Voltage Range (Volts)	3.5V-15V
	Number of Instructions	33
	Packages	18-pin DIP SOIC 20-pin SSOP

All PICmicro® devices have Power-on Reset, selectable WDT, selectable code protect and high I/O current capability.

 Preliminary

3.0 ARCHITECTURAL OVERVIEW

The high performance of the PIC16HV540 can be attributed to a number of architectural features commonly found in RISC microprocessors. To begin with, the PIC16HV540 uses a Harvard architecture in which program and data are accessed on separate buses. This improves bandwidth over traditional von Neumann architecture where program and data are fetched on the same bus. Separating program and data memory further allows instructions to be sized differently than the 8-bit wide data word. Instruction opcodes are 12-bits wide making it possible to have all single word instructions. A 12-bit wide program memory access bus fetches a 12-bit instruction in a single cycle. A two-stage pipeline overlaps fetch and execution of instructions. Consequently, all instructions (33) execute in a single cycle (200ns @ 20MHz) except for program branches.

The PIC16HV540 address 512 x 12 of program memory. All program memory is internal.

The PIC16HV540 can directly or indirectly address its register files and data memory. All special function registers including the program counter are mapped in the data memory. The PIC16HV540 has a highly orthogonal (symmetrical) instruction set that makes it possible to carry out any operation on any register using any addressing mode. This symmetrical nature and lack of 'special optimal situations' make programming with the PIC16HV540 simple yet efficient. In addition, the learning curve is reduced significantly.

The PIC16HV540 device contains an 8-bit ALU and working register. The ALU is a general purpose arithmetic unit. It performs arithmetic and Boolean functions between data in the working register and any register file.

The ALU is 8-bits wide and capable of addition, subtraction, shift and logical operations. Unless otherwise mentioned, arithmetic operations are two's complement in nature. In two-operand instructions, typically one operand is the W (working) register. The other operand is either a file register or an immediate constant. In single operand instructions, the operand is either the W register or a file register.

The W register is an 8-bit working register used for ALU operations. It is not an addressable register.

Depending on the instruction executed, the ALU may affect the values of the Carry (C), Digit Carry (DC), and Zero (Z) bits in the STATUS register. The C and DC bits operate as a $\overline{\text{borrow}}$ and $\overline{\text{digit borrow}}$ out bit, respectively, in subtraction. See the `SUBWF` and `ADDWF` instructions for examples.

A simplified block diagram is shown in Figure 3-1, with the corresponding device pins described in Table 3-1.

4.0 MEMORY ORGANIZATION

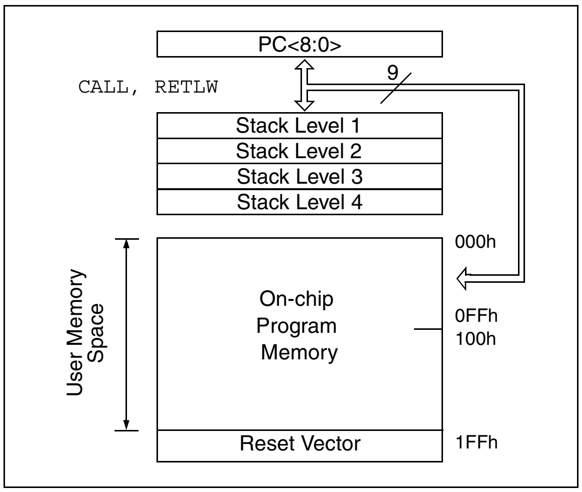
PIC16HV540 memory is organized into program memory and data memory. For devices with more than 512 bytes of program memory, a paging scheme is used. Program memory pages are accessed using one or two STATUS register bits. For devices with a data memory register file of more than 32 registers, a banking scheme is used. Data memory banks are accessed using the File Selection Register (FSR).

4.1 Program Memory Organization

The PIC16HV540 has a 9-bit Program Counter (PC) capable of addressing a 512 x 12 program memory space (Figure 4-1). Accessing a location above the physically implemented address will cause a wrap-around.

The reset vector for the PIC16HV540 is at 1FFh. A NOP at the reset vector location will cause a restart at location 000h.

FIGURE 4-1: PIC16HV540 PROGRAM MEMORY MAP AND STACK



4.2 Data Memory Organization

Data memory is composed of registers, or bytes of RAM. Therefore, data memory for a device is specified by its register file. The register file is divided into two functional groups: special function registers and general purpose registers.

The special function registers include the TMR0 register, the Program Counter (PC), the Status Register, the I/O registers (ports), and the File Select Register (FSR). In addition, special purpose registers are used to control the I/O port configuration and prescaler options.

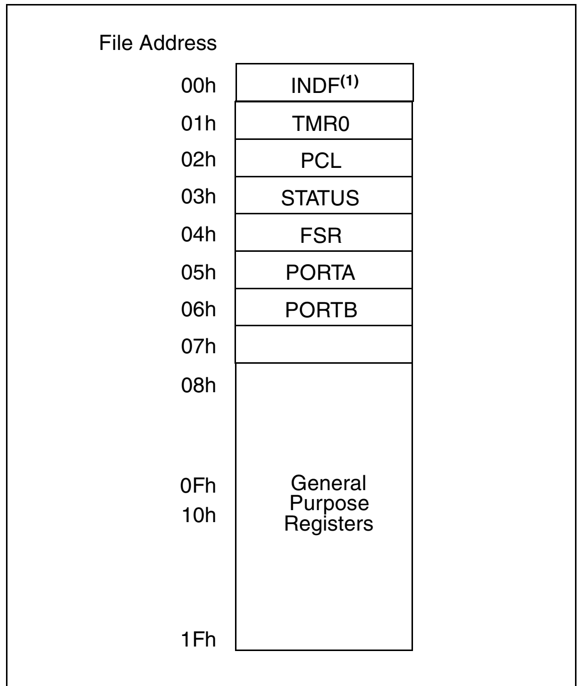
The general purpose registers are used for data and control information under command of the instructions.

For the PIC16HV540, the register file is composed of 10 special function registers and 25 general purpose registers (Figure 4-2).

4.2.1 GENERAL PURPOSE REGISTER FILE

The register file is accessed either directly or indirectly through the file select register FSR (Section 4.8).

FIGURE 4-2: PIC16HV540 REGISTER FILE MAP



Note 1: Not a physical register.

4.2.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers are registers used by the CPU and peripheral functions to control the operation of the device (Table 4-1).

The special registers can be classified into two sets. The special function registers associated with the "core" functions are described in this section. Those related to the operation of the peripheral features are described in the section for each peripheral feature.

FIGURE 5-1: BLOCK DIAGRAM OF PORTA<0:3> PINS

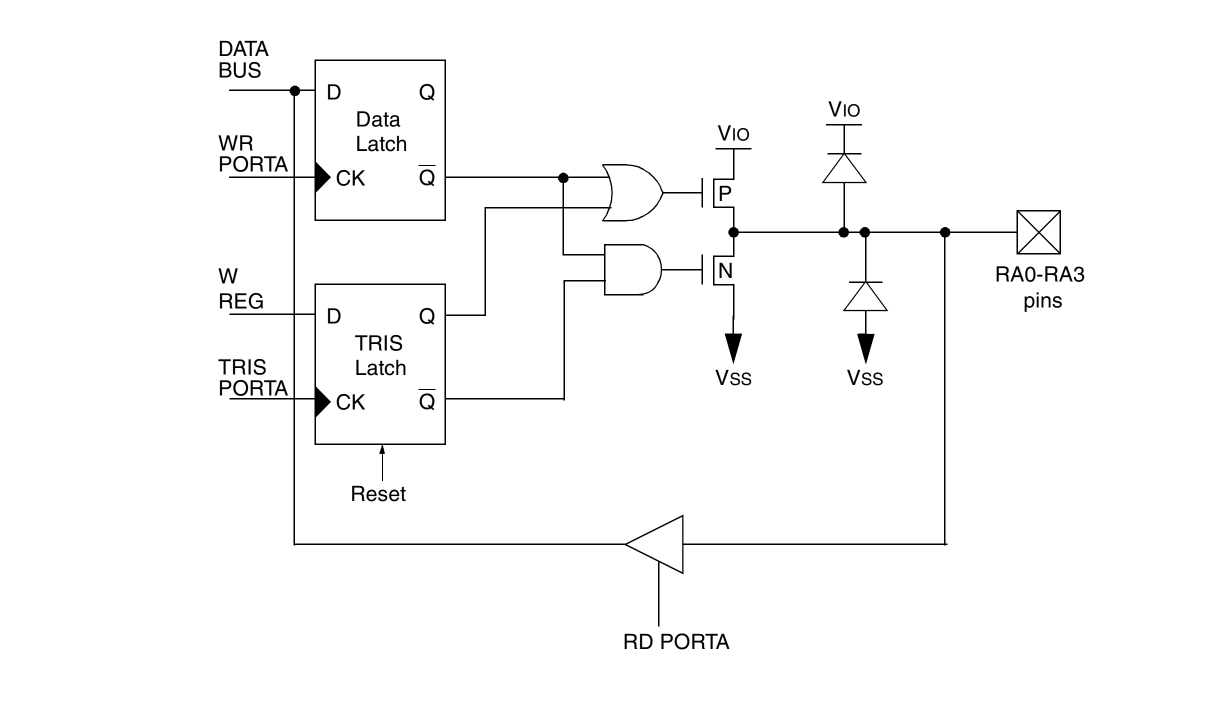


FIGURE 5-2: BLOCK DIAGRAM OF PORTB<0:3> PINS

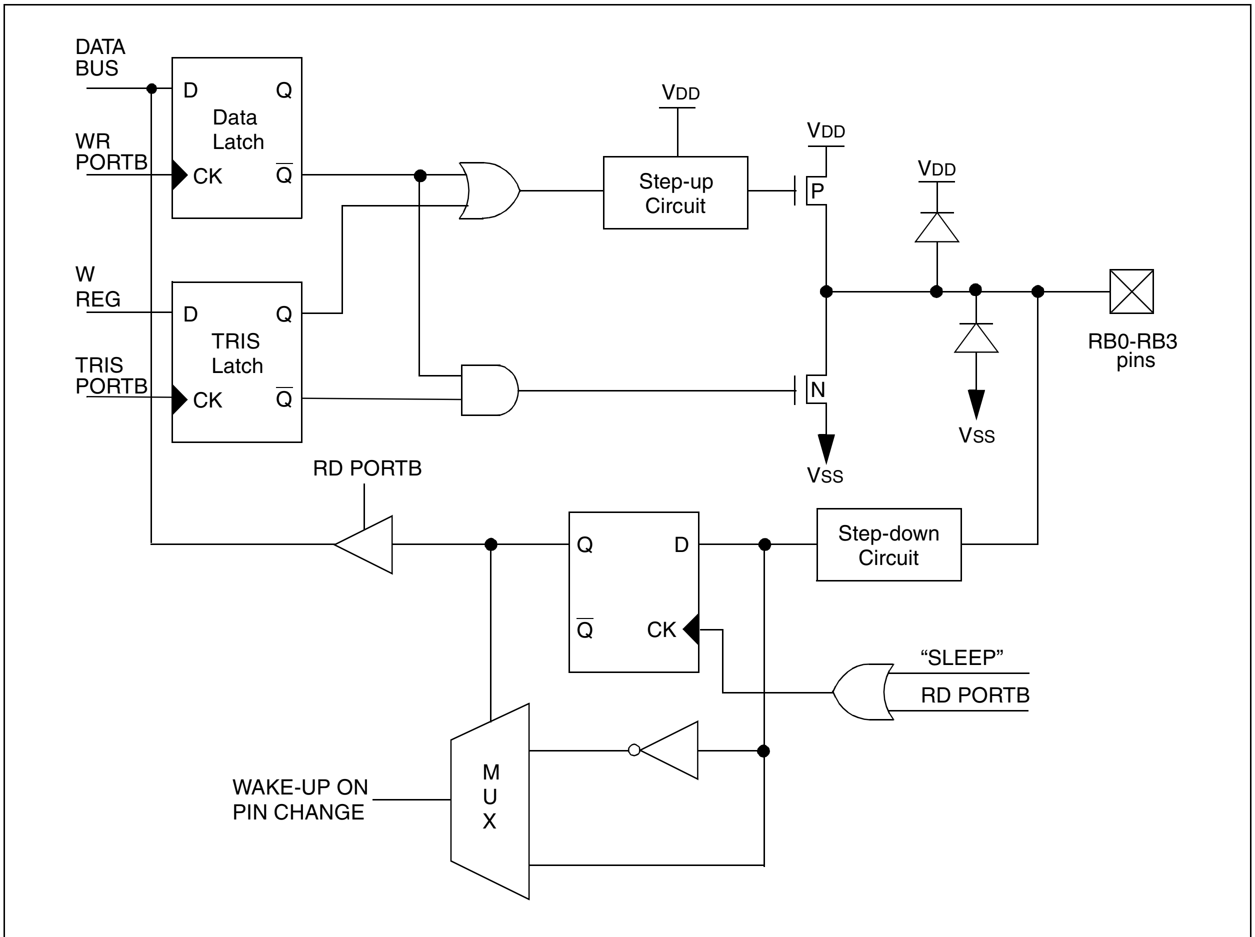


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TABLE 5-1: SUMMARY OF PORT REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on $\overline{\text{MCLR}}$ and WDT Reset	Value on Wake-up on Pin Change	Value on Brown-Out Reset
N/A	TRIS	I/O control registers (TRISA, TRISB)								1111 1111	1111 1111	1111 1111	1111 1111
05h	PORTA	—	—	—	—	RA3	RA2	RA1	RA0	---- xxxx	---- uuuu	---- uuuu	---- xxxx
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	uuuu uuuu	uuuu uuuu	xxxx xxxx
03h	STATUS	$\overline{\text{PCWUF}}$	PA1	PA0	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC	C	100x xxxx	100q quuu	000u uuuu	x00x xxxx
N/A	OPTION2	—	—	$\overline{\text{PCWU}}$	$\overline{\text{SWDTEN}}$	RL	SL	BODL	$\overline{\text{BODEN}}$	--11 1111	--uu uuuu	--uu uuuu	--xx xxxx

Legend: Shaded boxes = unimplemented, read as '0', —= unimplemented, read as '0', x = unknown, u = unchanged.

5.5 I/O Programming Considerations

5.5.1 BI-DIRECTIONAL I/O PORTS

Some instructions operate internally as read followed by write operations. The BCF and BSF instructions, for example, read the entire port into the CPU, execute the bit operation and re-write the result. Caution must be used when these instructions are applied to a port where one or more pins are used as input/outputs. For example, a BSF operation on bit5 of PORTB will cause all eight bits of PORTB to be read into the CPU, bit5 to be set and the PORTB value to be written to the output latches. If another bit of PORTB is used as a bi-directional I/O pin (say bit0) and it is defined as an input at this time, the input signal present on the pin itself would be read into the CPU and rewritten to the data latch of this particular pin, overwriting the previous content. As long as the pin stays in the input mode, no problem occurs. However, if bit0 is switched into output mode later on, the content of the data latch may now be unknown.

Example 5-1 shows the effect of two sequential read-modify-write instructions (e.g., BCF, BSF, etc.) on an I/O port.

A pin actively outputting a high or a low should not be driven from external devices at the same time in order to change the level on this pin ("wired-or", "wired-and"). The resulting high output currents may damage the chip.

EXAMPLE 5-1: READ-MODIFY-WRITE INSTRUCTIONS ON AN I/O PORT

```
;Initial PORT Settings
; PORTB<7:4> Inputs
; PORTB<3:0> Outputs
;PORTB<7:6> have external pull-ups and are
;not connected to other circuitry
;
;                   PORT latch  PORT pins
;                    ----------  ----------
  BCF   PORTB, 7   ;01pp pppp   11pp pppp
  BCF   PORTB, 6   ;10pp pppp   11pp pppp
  MOVLW 03Fh       ;
  TRIS  PORTB      ;10pp pppp   10pp pppp
;
;Note that the user may have expected the pin
;values to be 00pp pppp. The 2nd BCF caused
;RB7 to be latched as the pin value (High).
```

5.5.2 SUCCESSIVE OPERATIONS ON I/O PORTS

The actual write to an I/O port happens at the end of an instruction cycle, whereas for reading, the data must be valid at the beginning of the instruction cycle (Figure 5-5). Therefore, care must be exercised if a write followed by a read operation is carried out on the same I/O port. The sequence of instructions should allow the pin voltage to stabilize (load dependent) before the next instruction, which causes that file to be read into the CPU, is executed. Otherwise, the previous state of that pin may be read into the CPU rather than the new state. When in doubt, it is better to separate these instructions with a NOP or another instruction not accessing this I/O port.

6.0 TIMER0 MODULE AND TMR0 REGISTER

The Timer0 module has the following features:

- 8-bit timer/counter register, TMR0
  - Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select
  - Edge select for external clock

Figure 6-1 is a simplified block diagram of the Timer0 module, while Figure 6-2 shows the electrical structure of the Timer0 input.

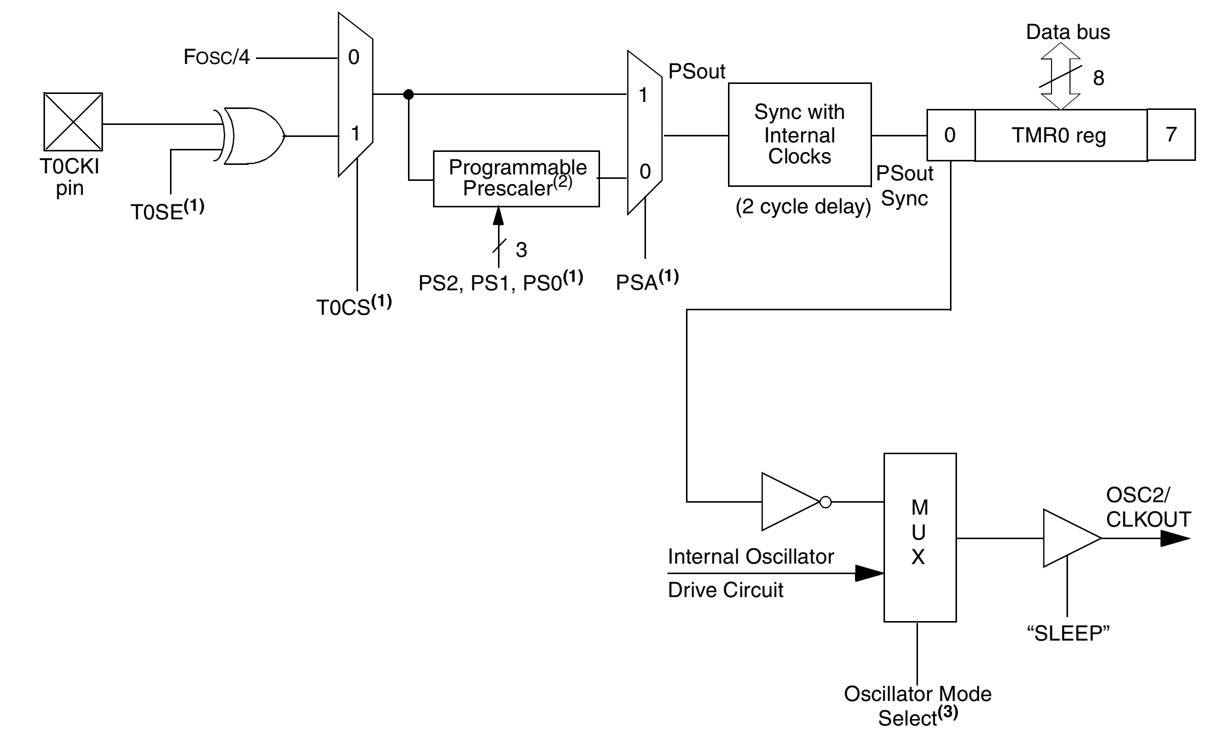
Timer mode is selected by clearing the T0CS bit (OPTION<5>). In timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If TMR0 register is written, the increment is inhibited for the following two cycles (Figure 6-3 and Figure 6-4). The user can work around this by writing an adjusted value to the TMR0 register.

Counter mode is selected by setting the T0CS bit (OPTION<5>). In this mode, Timer0 will increment either on every rising or falling edge of pin T0CKI. The incrementing edge is determined by the source edge select bit T0SE (OPTION<4>). Clearing the T0SE bit selects the rising edge. Restrictions on the external clock input are discussed in detail in Section 6.1.

The prescaler may be used by either the Timer0 module or the Watchdog Timer, but not both. The prescaler assignment is controlled in software by the control bit PSA (OPTION<3>). Clearing the PSA bit will assign the prescaler to Timer0. The prescaler is not readable or writable. When the prescaler is assigned to the Timer0 module, prescale values of 1:2, 1:4,..., 1:256 are selectable. Section 6.2 details the operation of the prescaler.

A summary of registers associated with the Timer0 module is found in Table 6-1.

FIGURE 6-1: TIMER0 BLOCK DIAGRAM



Note 1: Bits T0CS, T0SE, PSA, PS2, PS1 and PS0 are located in the OPTION register.
2: The prescaler is shared with the Watchdog Timer (Figure 6-6).
3: Bit 0 of TMR0 will be output on OSC2/CLKOUT pin when RC oscillator mode is selected.

FIGURE 7-8: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ NOT TIED TO VDD)

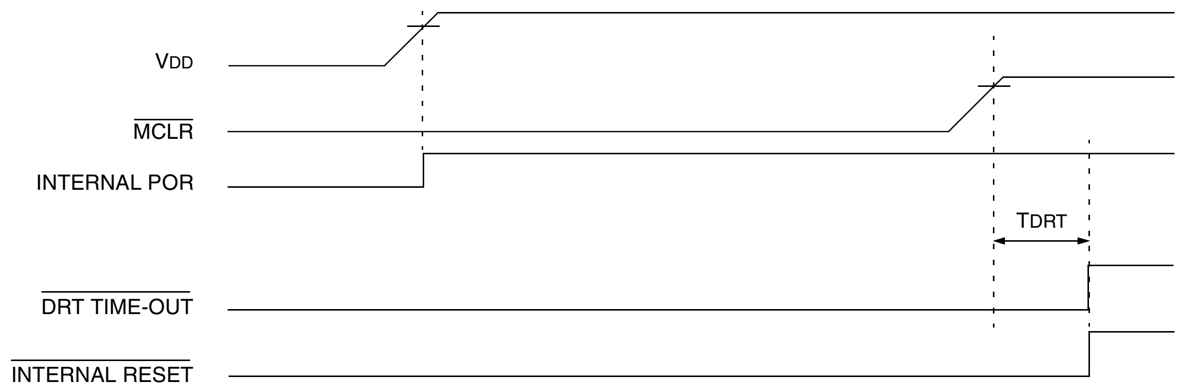


FIGURE 7-9: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ TIED TO VDD): FAST VDD RISE TIME

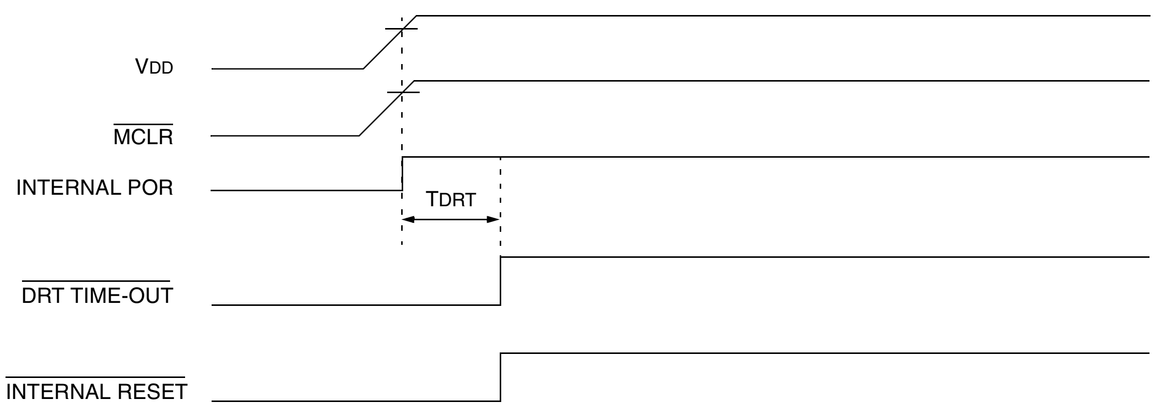
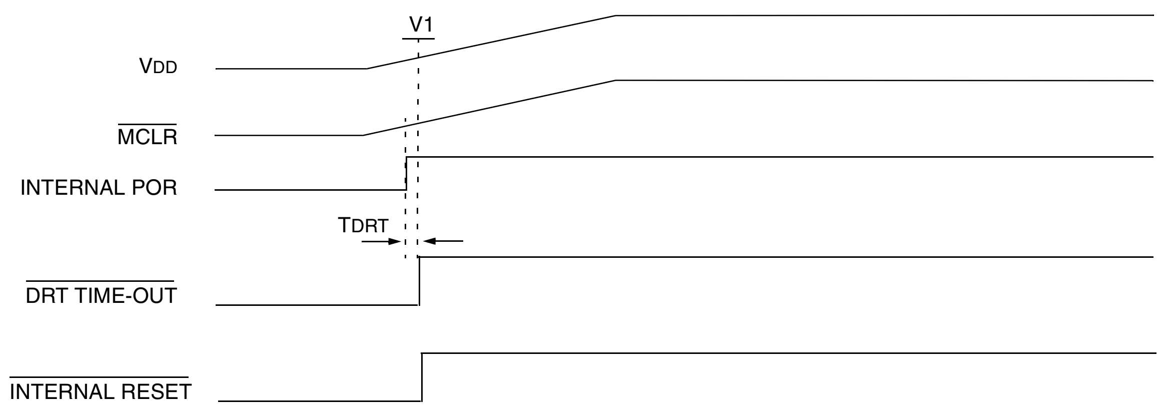


FIGURE 7-10: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ TIED TO VDD): SLOW VDD RISE TIME



When VDD rises slowly, the TDRT time-out expires long before VDD has reached its final value. In this example, the chip will reset properly if, and only if, V1 ≥ VDD min.

7.9 Time-out Sequence and Power-down Status Bits ($\overline{TO}$/$\overline{PD}$/$\overline{PCWUF}$)

The $\overline{TO}$, $\overline{PD}$ and $\overline{PCWUF}$ bits in the STATUS register can be tested to determine if a RESET condition has been caused by a power-up condition, a $\overline{MCLR}$, Watchdog Timer (WDT) Reset, WDT Wake-up Reset, or Wake-up from SLEEP on Pin Change.

TABLE 7-7: $\overline{TO}$/$\overline{PD}$/$\overline{PCWUF}$ STATUS AFTER RESET

$\overline{PCWUF}$	$\overline{TO}$	$\overline{PD}$	RESET was caused by
1	1	1	Power-up (POR)
u	u	u	$\overline{MCLR}$ Reset (normal operation)(1)
u	1	0	$\overline{MCLR}$ Wake-up Reset (from SLEEP)
u	0	1	WDT Reset (normal operation)
u	0	0	WDT Wake-up Reset (from SLEEP)
0	u	u	Wake-up from SLEEP on Pin Change
x	x	x	Brown-out Reset

Legend: u = unchanged, x = unknown

Note 1: The $\overline{TO}$ and $\overline{PD}$ and $\overline{PCWUF}$ bits maintain their status (u) until a reset occurs. A low-pulse on the $\overline{MCLR}$ input does not change the $\overline{TO}$ and $\overline{PD}$ and $\overline{PCWUF}$ status bits.

These STATUS bits are only affected by events listed in Table 7-8.

TABLE 7-8: EVENTS AFFECTING $\overline{TO}$/$\overline{PD}$ STATUS BITS

Event	$\overline{PCWUF}$	$\overline{TO}$	$\overline{PD}$	Remarks
Power-up	1	1	1	
WDT Time-out	u	0	u	No effect on $\overline{PD}$
`SLEEP` instruction	1	1	0	
`CLRWDT` instruction	u	1	1	
Wake-up from SLEEP on Pin Change	0	u	u	

Legend: u = unchanged

Note: A WDT time-out will occur regardless of the status of the $\overline{TO}$ bit. A `SLEEP` instruction will be executed, regardless of the status of the $\overline{PD}$ bit. Table 7-7 reflects the status of $\overline{TO}$ and $\overline{PD}$ after the corresponding event.

Table 7-3 lists the reset conditions for the special function registers, while Table 7-4 lists the reset conditions for all the registers.

7.10 Power-down Mode (SLEEP)

A device may be powered down (SLEEP) and later powered up (Wake-up from SLEEP).

7.10.1 SLEEP

The Power-down mode is entered by executing a `SLEEP` instruction.

If enabled, the Watchdog Timer will be cleared but keeps running, the $\overline{TO}$ bit (STATUS<4>) is set, the $\overline{PD}$ bit (STATUS<3>) is cleared, the $\overline{PCWUF}$ bit (STATUS<7>) is set and the oscillator driver is turned off. The I/O ports maintain the status they had before the `SLEEP` instruction was executed (driving high, driving low, or hi-impedance).

It should be noted that a RESET generated by a WDT time-out does not drive the $\overline{MCLR}$/V_{PP} pin low.

For lowest current consumption while powered down, the T0CKI input should be at V_{DD} or V_{SS} and the $\overline{MCLR}$/V_{PP} pin must be at a logic high level (V_{IH} $\overline{MCLR}$).

7.10.2 WAKE-UP FROM SLEEP

The device can wake up from SLEEP through one of the following events:

1. An external reset input on $\overline{MCLR}$/V_{PP} pin.
2. A Watchdog Timer Time-out Reset (if WDT was enabled).
3. A change on input pins PORTB:<0-3,7> when Wake-up on Pin Change is enabled.
4. Brown-out Reset.

These events cause a device RESET. The $\overline{TO}$ and $\overline{PD}$ and $\overline{PCWUF}$ bits can be used to determine the cause of device RESET. The $\overline{TO}$ bit is cleared if a WDT time-out occurred (and caused wake-up). The $\overline{PD}$ bit, which is set on power-up, is cleared when SLEEP is invoked.

The $\overline{PCWUF}$ bit indicates a change in state while in SLEEP at pins PORTB:<0-3,7> (since the SLEEP state was entered).

The WDT is cleared when the device wakes from SLEEP, regardless of the wake-up source.

ADDWF — Add W and f

Syntax:	[*label*] ADDWF f,d
Operands:	$0 \le f \le 31$ $d \in [0,1]$
Operation:	(W) + (f) → (dest)
Status Affected:	C, DC, Z
Encoding:	`0001 11df ffff`
Description:	Add the contents of the W register and register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is '1' the result is stored back in register 'f'.
Words:	1
Cycles:	1
Example:	`ADDWF FSR, 0`

Before Instruction
W = 0x17
FSR = 0xC2

After Instruction
W = 0xD9
FSR = 0xC2

ANDLW — And literal with W

Syntax:	[*label*] ANDLW k
Operands:	$0 \le k \le 255$
Operation:	(W).AND. (k) → (W)
Status Affected:	Z
Encoding:	`1110 kkkk kkkk`
Description:	The contents of the W register are AND'ed with the eight-bit literal 'k'. The result is placed in the W register.
Words:	1
Cycles:	1
Example:	`ANDLW 0x5F`

Before Instruction
W = 0xA3

After Instruction
W = 0x03

ANDWF — AND W with f

Syntax:	[*label*] ANDWF f,d
Operands:	$0 \le f \le 31$ $d \in [0,1]$
Operation:	(W) .AND. (f) → (dest)
Status Affected:	Z
Encoding:	`0001 01df ffff`
Description:	The contents of the W register are AND'ed with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is '1' the result is stored back in register 'f'.
Words:	1
Cycles:	1
Example:	`ANDWF FSR, 1`

Before Instruction
W = 0x17
FSR = 0xC2

After Instruction
W = 0x17
FSR = 0x02

BCF — Bit Clear f

Syntax:	[*label*] BCF f,b
Operands:	$0 \le f \le 31$ $0 \le b \le 7$
Operation:	0 → (f<b>)
Status Affected:	None
Encoding:	`0100 bbbf ffff`
Description:	Bit 'b' in register 'f' is cleared.
Words:	1
Cycles:	1
Example:	`BCF FLAG_REG, 7`

Before Instruction
FLAG_REG = 0xC7

After Instruction
FLAG_REG = 0x47

CALL — Subroutine Call

Syntax: [*label*] CALL k

Operands: $0 \leq k \leq 255$

Operation: (PC) + 1→ Top of Stack;
k → PC<7:0>;
(STATUS<6:5>) → PC<10:9>;
0 → PC<8>

Status Affected: None

Encoding:

`1001`	`kkkk`	`kkkk`

Description: Subroutine call. First, return address (PC+1) is pushed onto the stack. The eight bit immediate address is loaded into PC bits <7:0>. The upper bits PC<10:9> are loaded from STATUS<6:5>, PC<8> is cleared. `CALL` is a two cycle instruction.

Words: 1

Cycles: 2

Example: `HERE CALL THERE`

Before Instruction
PC = address `(HERE)`

After Instruction
PC = address `(THERE)`
TOS = address `(HERE + 1)`

CLRF — Clear f

Syntax: [*label*] CLRF f

Operands: $0 \leq f \leq 31$

Operation: 00h → (f);
1 → Z

Status Affected: Z

Encoding:

`0000`	`011f`	`ffff`

Description: The contents of register 'f' are cleared and the Z bit is set.

Words: 1

Cycles: 1

Example: `CLRF FLAG_REG`

Before Instruction
FLAG_REG = 0x5A

After Instruction
FLAG_REG = 0x00
Z = 1

CLRW — Clear W

Syntax: [*label*] CLRW

Operands: None

Operation: 00h → (W);
1 → Z

Status Affected: Z

Encoding:

`0000`	`0100`	`0000`

Description: The W register is cleared. Zero bit (Z) is set.

Words: 1

Cycles: 1

Example: `CLRW`

Before Instruction
W = 0x5A

After Instruction
W = 0x00
Z = 1

CLRWDT — Clear Watchdog Timer

Syntax: [*label*] CLRWDT

Operands: None

Operation: 00h → WDT;
0 → WDT prescaler (if assigned);
1 → $\overline{TO}$;
1 → $\overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$

Encoding:

`0000`	`0000`	`0100`

Description: The `CLRWDT` instruction resets the WDT. It also resets the prescaler, if the prescaler is assigned to the WDT and not Timer0. Status bits $\overline{TO}$ and $\overline{PD}$ are set.

Words: 1

Cycles: 1

Example: `CLRWDT`

Before Instruction
WDT counter = ?

After Instruction
WDT counter = 0x00
WDT prescale = 0
$\overline{TO}$ = 1
$\overline{PD}$ = 1

INCF — Increment f

Syntax:	[*label*] INCF f,d
Operands:	$0 \le f \le 31$ $d \in [0,1]$
Operation:	$(f) + 1 \rightarrow (dest)$
Status Affected:	Z
Encoding:	`0010 10df ffff`
Description:	The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.
Words:	1
Cycles:	1
Example:	`INCF CNT, 1`

Before Instruction
CNT = 0xFF
Z = 0

After Instruction
CNT = 0x00
Z = 1

INCFSZ — Increment f, Skip if 0

Syntax:	[*label*] INCFSZ f,d
Operands:	$0 \le f \le 31$ $d \in [0,1]$
Operation:	$(f) + 1 \rightarrow (dest)$, skip if result = 0
Status Affected:	None
Encoding:	`0011 11df ffff`
Description:	The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'. If the result is 0, then the next instruction, which is already fetched, is discarded and an NOP is executed instead making it a two cycle instruction.
Words:	1
Cycles:	1(2)
Example:	see below

```
HERE       INCFSZ    CNT, 1
           GOTO      LOOP
CONTINUE   •
           •
           •
```

Before Instruction
PC = address `(HERE)`

After Instruction
CNT = CNT + 1;
if CNT = 0,
PC = address `(CONTINUE);`
if CNT ≠ 0,
PC = address `(HERE +1)`

IORLW — Inclusive OR literal with W

Syntax:	[*label*] IORLW k
Operands:	$0 \le k \le 255$
Operation:	(W) .OR. (k) $\rightarrow$ (W)
Status Affected:	Z
Encoding:	`1101 kkkk kkkk`
Description:	The contents of the W register are OR'ed with the eight bit literal 'k'. The result is placed in the W register.
Words:	1
Cycles:	1
Example:	`IORLW 0x35`

Before Instruction
W = 0x9A

After Instruction
W = 0xBF
Z = 0

IORWF — Inclusive OR W with f

Syntax:	[*label*] IORWF f,d
Operands:	$0 \le f \le 31$ $d \in [0,1]$
Operation:	(W).OR. (f) $\rightarrow$ (dest)
Status Affected:	Z
Encoding:	`0001 00df ffff`
Description:	Inclusive OR the W register with register 'f'. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.
Words:	1
Cycles:	1
Example:	`IORWF RESULT, 0`

Before Instruction
RESULT = 0x13
W = 0x91

After Instruction
RESULT = 0x13
W = 0x93
Z = 0

9.0 DEVELOPMENT SUPPORT

The PICmicro® microcontrollers are supported with a full range of hardware and software development tools:

- Integrated Development Environment
  - MPLAB® IDE Software
- Assemblers/Compilers/Linkers
  - MPASM Assembler
  - MPLAB-C17 and MPLAB-C18 C Compilers
  - MPLINK/MPLIB Linker/Librarian
- Simulators
  - MPLAB-SIM Software Simulator
- Emulators
  - MPLAB-ICE Real-Time In-Circuit Emulator
  - PICMASTER®/PICMASTER-CE In-Circuit Emulator
  - ICEPIC™
- In-Circuit Debugger
  - MPLAB-ICD for PIC16F877
- Device Programmers
  - PRO MATE® II Universal Programmer
  - PICSTART® Plus Entry-Level Prototype Programmer
- Low-Cost Demonstration Boards
  - SIMICE
  - PICDEM-1
  - PICDEM-2
  - PICDEM-3
  - PICDEM-17
  - SEEVAL®
  - KEELOQ®

9.1 MPLAB Integrated Development Environment Software

The MPLAB IDE software brings an ease of software development previously unseen in the 8-bit microcontroller market. MPLAB is a Windows®-based application which contains:

- Multiple functionality
  - editor
  - simulator
  - programmer (sold separately)
  - emulator (sold separately)
- A full featured editor
- A project manager
- Customizable tool bar and key mapping
- A status bar
- On-line help

MPLAB allows you to:

- Edit your source files (either assembly or ‘C’)
- One touch assemble (or compile) and download to PICmicro tools (automatically updates all project information)
- Debug using:
  - source files
  - absolute listing file
  - object code

The ability to use MPLAB with Microchip’s simulator, MPLAB-SIM, allows a consistent platform and the ability to easily switch from the cost-effective simulator to the full featured emulator with minimal retraining.

9.2 MPASM Assembler

MPASM is a full featured universal macro assembler for all PICmicro MCU’s. It can produce absolute code directly in the form of HEX files for device programmers, or it can generate relocatable objects for MPLINK.

MPASM has a command line interface and a Windows shell and can be used as a standalone application on a Windows 3.x or greater system. MPASM generates relocatable object files, Intel standard HEX files, MAP files to detail memory usage and symbol reference, an absolute LST file which contains source lines and generated machine code, and a COD file for MPLAB debugging.

MPASM features include:

- MPASM and MPLINK are integrated into MPLAB projects.
- MPASM allows user defined macros to be created for streamlined assembly.
- MPASM allows conditional assembly for multi purpose source files.
- MPASM directives allow complete control over the assembly process.

9.3 MPLAB-C17 and MPLAB-C18 C Compilers

The MPLAB-C17 and MPLAB-C18 Code Development Systems are complete ANSI ‘C’ compilers and integrated development environments for Microchip’s PIC17CXXX and PIC18CXXX family of microcontrollers, respectively. These compilers provide powerful integration capabilities and ease of use not found with other compilers.

For easier source level debugging, the compilers provide symbol information that is compatible with the MPLAB IDE memory display.

9.4 MPLINK/MPLIB Linker/Librarian

MPLINK is a relocatable linker for MPASM and MPLAB-C17 and MPLAB-C18. It can link relocatable objects from assembly or C source files along with pre-compiled libraries using directives from a linker script.

MPLIB is a librarian for pre-compiled code to be used with MPLINK. When a routine from a library is called from another source file, only the modules that contains that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications. MPLIB manages the creation and modification of library files.

MPLINK features include:

- MPLINK works with MPASM and MPLAB-C17 and MPLAB-C18.
- MPLINK allows all memory areas to be defined as sections to provide link-time flexibility.

MPLIB features include:

- MPLIB makes linking easier because single libraries can be included instead of many smaller files.
- MPLIB helps keep code maintainable by grouping related modules together.
- MPLIB commands allow libraries to be created and modules to be added, listed, replaced, deleted, or extracted.

9.5 MPLAB-SIM Software Simulator

The MPLAB-SIM Software Simulator allows code development in a PC host environment by simulating the PICmicro series microcontrollers on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a file or user-defined key press to any of the pins. The execution can be performed in single step, execute until break, or trace mode.

MPLAB-SIM fully supports symbolic debugging using MPLAB-C17 and MPLAB-C18 and MPASM. The Software Simulator offers the flexibility to develop and debug code outside of the laboratory environment making it an excellent multi-project software development tool.

9.6 MPLAB-ICE High Performance Universal In-Circuit Emulator with MPLAB IDE

The MPLAB-ICE Universal In-Circuit Emulator is intended to provide the product development engineer with a complete microcontroller design tool set for PICmicro microcontrollers (MCUs). Software control of MPLAB-ICE is provided by the MPLAB Integrated Development Environment (IDE), which allows editing, “make” and download, and source debugging from a single environment.

Interchangeable processor modules allow the system to be easily reconfigured for emulation of different processors. The universal architecture of the MPLAB-ICE allows expansion to support new PICmicro microcontrollers.

The MPLAB-ICE Emulator System has been designed as a real-time emulation system with advanced features that are generally found on more expensive development tools. The PC platform and Microsoft® Windows 3.x/95/98 environment were chosen to best make these features available to you, the end user.

MPLAB-ICE 2000 is a full-featured emulator system with enhanced trace, trigger, and data monitoring features. Both systems use the same processor modules and will operate across the full operating speed range of the PICmicro MCU.

9.7 PICMASTER/PICMASTER CE

The PICMASTER system from Microchip Technology is a full-featured, professional quality emulator system. This flexible in-circuit emulator provides a high-quality, universal platform for emulating Microchip 8-bit PICmicro microcontrollers (MCUs). PICMASTER systems are sold worldwide, with a CE compliant model available for European Union (EU) countries.

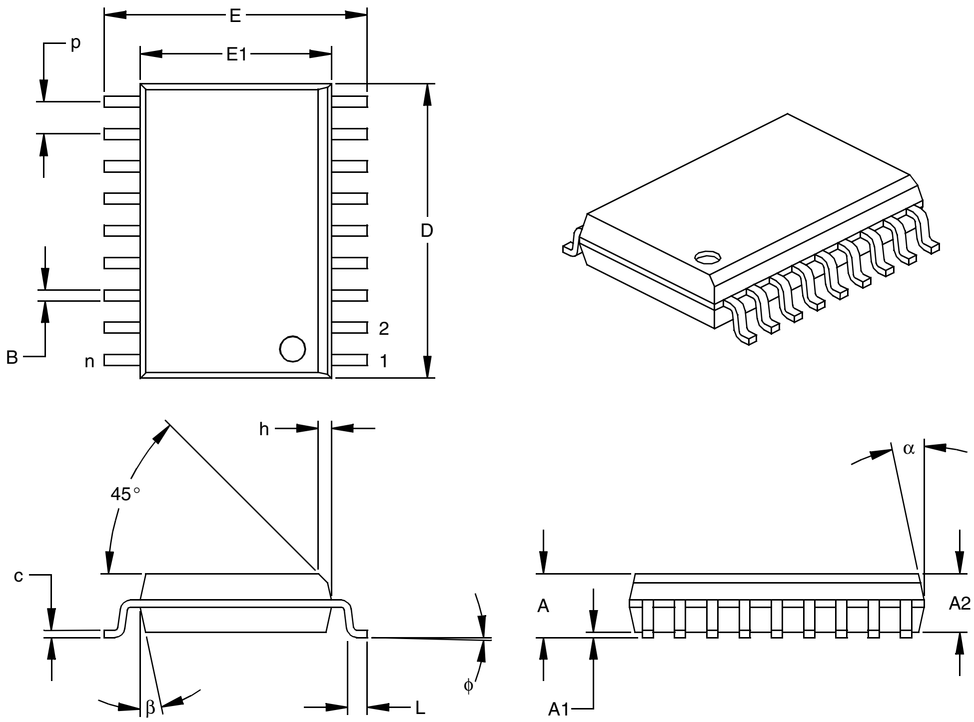
9.8 ICEPIC

ICEPIC is a low-cost in-circuit emulation solution for the Microchip Technology PIC16C5X, PIC16C6X, PIC16C7X, and PIC16CXXX families of 8-bit one-time-programmable (OTP) microcontrollers. The modular system can support different subsets of PIC16C5X or PIC16CXXX products through the use of interchangeable personality modules or daughter boards. The emulator is capable of emulating without target application circuitry being present.

9.9 MPLAB-ICD In-Circuit Debugger

Microchip’s In-Circuit Debugger, MPLAB-ICD, is a powerful, low-cost run-time development tool. This tool is based on the flash PIC16F877 and can be used to develop for this and other PICmicro microcontrollers from the PIC16CXXX family. MPLAB-ICD utilizes the In-Circuit Debugging capability built into the PIC16F87X. This feature, along with Microchip’s In-Circuit Serial Programming protocol, offers cost-effective in-circuit flash programming and debugging from the graphical user interface of the MPLAB Integrated Development Environment. This enables a designer to develop and debug source code by watching variables, single-stepping and setting break points. Running at full speed enables testing hardware in real-time. The MPLAB-ICD is also a programmer for the flash PIC16F87X family.

12.2 18-Lead Plastic Small Outline (SO) – Wide, 300 mil (SOIC)



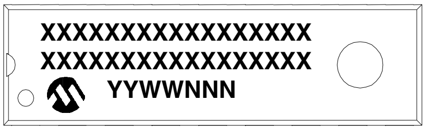
Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		18			18	
Pitch	p		.050			1.27	
Overall Height	A	.093	.099	.104	2.36	2.50	2.64
Molded Package Thickness	A2	.088	.091	.094	2.24	2.31	2.39
Standoff §	A1	.004	.008	.012	0.10	0.20	0.30
Overall Width	E	.394	.407	.420	10.01	10.34	10.67
Molded Package Width	E1	.291	.295	.299	7.39	7.49	7.59
Overall Length	D	.446	.454	.462	11.33	11.53	11.73
Chamfer Distance	h	.010	.020	.029	0.25	0.50	0.74
Foot Length	L	.016	.033	.050	0.41	0.84	1.27
Foot Angle	φ	0	4	8	0	4	8
Lead Thickness	c	.009	.011	.012	0.23	0.27	0.30
Lead Width	B	.014	.017	.020	0.36	0.42	0.51
Mold Draft Angle Top	α	0	12	15	0	12	15
Mold Draft Angle Bottom	β	0	12	15	0	12	15

* Controlling Parameter
§ Significant Characteristic

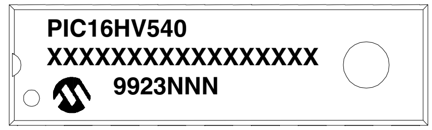
Notes:
Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010” (0.254mm) per side.
JEDEC Equivalent: MS-013
Drawing No. C04-051

12.5 Package Marking Information

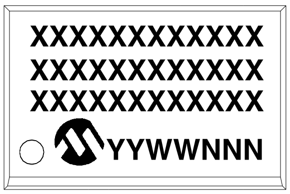
18-Lead PDIP



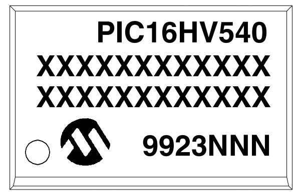
Example



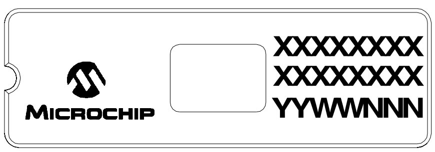
18-Lead SOIC



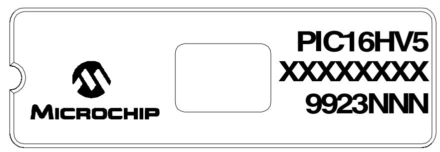
Example



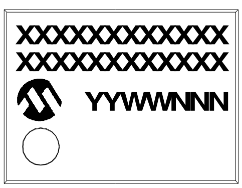
18-Lead CERDIP Windowed



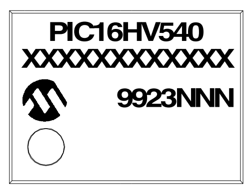
Example



20-Lead SSOP



Example



Legend:	MM...M	Microchip part number information
	XX...X	Customer specific information*
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code

Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line thus limiting the number of available characters for customer specific information.

* Standard OTP marking consists of Microchip part number, year code, week code, facility code, mask rev#, and assembly code. For OTP marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

NOTES:

ON-LINE SUPPORT

Microchip provides on-line support on the Microchip World Wide Web (WWW) site.

The web site is used by Microchip as a means to make files and information easily available to customers. To view the site, the user must have access to the Internet and a web browser, such as Netscape or Microsoft Explorer. Files are also available for FTP download from our FTP site.

Connecting to the Microchip Internet Web Site

The Microchip web site is available by using your favorite Internet browser to attach to:

www.microchip.com

The file transfer site is available by using an FTP service to connect to:

ftp://ftp.microchip.com

The web site and file transfer site provide a variety of services. Users may download files for the latest Development Tools, Data Sheets, Application Notes, User's Guides, Articles and Sample Programs. A variety of Microchip specific business information is also available, including listings of Microchip sales offices, distributors and factory representatives. Other data available for consideration is:

- Latest Microchip Press Releases
- Technical Support Section with Frequently Asked Questions
- Design Tips
- Device Errata
- Job Postings
- Microchip Consultant Program Member Listing
- Links to other useful web sites related to Microchip Products
- Conferences for products, Development Systems, technical information and more
- Listing of seminars and events

Systems Information and Upgrade Hot Line

The Systems Information and Upgrade Line provides system users a listing of the latest versions of all of Microchip's development systems software products. Plus, this line provides information on how customers can receive any currently available upgrade kits.The Hot Line Numbers are:

1-800-755-2345 for U.S. and most of Canada, and

1-480-786-7302 for the rest of the world.

991103

READER RESPONSE

It is our intention to provide you with the best documentation possible to ensure successful use of your Microchip product. If you wish to provide your comments on organization, clarity, subject matter, and ways in which our documentation can better serve you, please FAX your comments to the Technical Publications Manager at (480) 786-7578.

Please list the following information, and use this outline to provide us with your comments about this Data Sheet.

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Application (optional):

Would you like a reply? ___Y ___N

Device: PIC16HV540   Literature Number: DS40197B

Questions:

1. What are the best features of this document?

____

____

2. How does this document meet your hardware and software development needs?

____

____

3. Do you find the organization of this data sheet easy to follow? If not, why?

____

____

4. What additions to the data sheet do you think would enhance the structure and subject?

____

____

5. What deletions from the data sheet could be made without affecting the overall usefulness?

____

____

6. Is there any incorrect or misleading information (what and where)?

____

____

7. How would you improve this document?

____

____

8. How would you improve our software, systems, and silicon products?

____

____

Note the following details of the code protection feature on PICmicro® MCUs.

- The PICmicro family meets the specifications contained in the Microchip Data Sheet.
- Microchip believes that its family of PICmicro microcontrollers is one of the most secure products of its kind on the market today, when used in the intended manner and under normal conditions.
- There are dishonest and possibly illegal methods used to breach the code protection feature. All of these methods, to our knowledge, require using the PICmicro microcontroller in a manner outside the operating specifications contained in the data sheet. The person doing so may be engaged in theft of intellectual property.
- Microchip is willing to work with the customer who is concerned about the integrity of their code.
- Neither Microchip nor any other semiconductor manufacturer can guarantee the security of their code. Code protection does not mean that we are guaranteeing the product as “unbreakable”.
- Code protection is constantly evolving. We at Microchip are committed to continuously improving the code protection features of our product.

If you have any further questions about this matter, please contact the local sales office nearest to you.

DNV Certification, Inc.
USA

DNV MSC
The Netherlands
Accredited by the RvA

ISO 9001 / QS-9000
REGISTERED FIRM

Microchip received QS-9000 quality system certification for its worldwide headquarters, design and wafer fabrication facilities in Chandler and Tempe, Arizona in July 1999. The Company’s quality system processes and procedures are QS-9000 compliant for its PICmicro® 8-bit MCUs, KEELOQ® code hopping devices, Serial EEPROMs and microperipheral products. In addition, Microchip’s quality system for the design and manufacture of development systems is ISO 9001 certified.