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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	12
Program Memory Size	768B (512 x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	25 x 8
Voltage - Supply (Vcc/Vdd)	3.5V ~ 15V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16hv540-04-so

1.0 GENERAL DESCRIPTION

The PIC16HV540 from Microchip Technology is a low-cost, high-performance, 8-bit, fully-static, EPROM-based CMOS microcontroller. It is pin and software compatible with the PIC16C5X family of devices. It employs a RISC architecture with only 33 single word/single cycle instructions. All instructions are single cycle except for program branches, which take two cycles. The PIC16HV540 delivers performance an order of magnitude higher than its competitors in the same price category. The 12-bit wide instructions are highly orthogonal resulting in 2:1 code compression over other 8-bit microcontrollers in its class. The easy-to-use and easy-to-remember instruction set reduces development time significantly.

The PIC16HV540 is the first One-Time-Programmable (OTP) microcontroller with an on-chip 3 volt and 5 volt regulator. This eliminates the need for an external regulator in many applications powered from 9 Volt or 12 Volt batteries or unregulated 6 volt, 9 volt or 12 volt mains adapters. The PIC16HV540 is ideally suited for applications that require very low standby current at high voltages. These typically require expensive low current regulators.

The PIC16HV540 is equipped with special features that reduce system cost and power requirements. The Power-On Reset (POR) and Device Reset Timer (DRT) eliminate the need for external reset circuitry. There are four oscillator configurations to choose from, including the power-saving LP (Low Power) oscillator, cost saving RC oscillator, and XT and HS for crystal oscillators. Power saving SLEEP mode, Watchdog Timer and code protection features improve system cost, power and reliability.

The UV erasable Cerdip packaged versions are ideal for code development, while the cost-effective OTP versions are suitable for production in any volume. The customer can take full advantage of Microchip's price leadership in OTP microcontrollers, while benefiting from the OTP's flexibility.

The PIC16HV540 is supported by a full-featured macro assembler, a software simulator, an in-circuit emulator, a low-cost development programmer, and a full featured programmer. All the tools are supported on IBM® PC and compatible machines.

1.1 Applications

The PIC16HV540 fits in low-power battery applications such as CO and smoke detection, toys, games, security systems and automobile modules. The EPROM technology makes customizing of application programs (transmitter codes, receiver frequencies, etc.) extremely fast and convenient. The small footprint package, for through hole or surface mounting, make this microcontroller suitable for applications with space limitations. Low-cost, low-power, high-performance, ease of use and I/O flexibility make the PIC16HV540 very versatile even in areas where no microcontroller

use has been considered before (e.g., timer functions, replacement of "glue" logic in larger systems, coprocessor applications).

1.2 Enhanced Features

1.2.1 REGULATED I/O PORTA INDEPENDENT OF CORE REGULATOR

PORTA I/O pads and OSC2 output are powered by the regulated internal voltage V_{IO}. A maximum of 10mA per output is allowed, or a total of 40mA. The core itself is powered from the independently regulated supply V_{REG}.

1.2.2 HIGH VOLTAGE I/O PORTB

All eight PORTB I/Os are high voltage I/O. The inputs will tolerate input voltages as high as the V_{DD} and outputs will swing from V_{SS} to the V_{DD}. The input threshold voltages vary with supply voltage. (See Electrical Characteristics.)

1.2.3 WAKE-UP ON PIN CHANGE ON PORTB [0:3]

Four of the PORTB inputs latch the status of the pin at the onset of sleep mode. A level change on the inputs resets the device, implementing wake up on pin change (via warm reset). The PCWUF bit in the status register is reset to indicate that a pin change caused the reset condition. Any pin change (glitch insensitive) of the opposite level of the initial value wakes up the device. This option can be enabled/disabled in OPTION2 register. (See OPTION2 Register, Register 4-3.)

1.2.4 WAKE-UP ON PIN CHANGE WITH A SLOWLY-RISEING VOLTAGE ON PORTB [7]

PORTB [7] also implements wake up from sleep, however this input is specifically adapted so that a slowly **rising** voltage does not cause excessive power consumption. This input can be used with external RC circuits for long sleep periods without using the internal timer and prescaler. This option is also enabled/disabled in OPTION2 register. (The enable/disable bit is shared with the other 4 wake-up inputs.) The PCWUF bit in the status register is also shared with the other four wake-up inputs.

1.2.5 LOW-VOLTAGE (BROWN-OUT) DETECTION

A low voltage (Brown-out) detect circuit optionally resets the device at a voltage level higher than that at which the PICmicro® device stops operating. The nominal trip voltages are 3.1 volts (for 5 volt operation) and 2.2 volt (for 3 volt operation), respectively. The core remains in the reset state as long as this condition holds (as if a MCLR external reset was given). The Brown-out trip level is user selectable, with built-in interlocks. The Brown-out detector is disabled at power-up and is activated by clearing the appropriate bit (BODEN) in OPTION2 register.

PIC16HV540

NOTES:

4.0 MEMORY ORGANIZATION

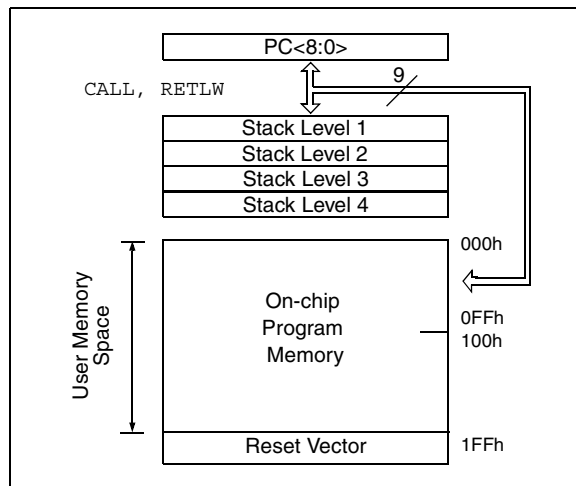
PIC16HV540 memory is organized into program memory and data memory. For devices with more than 512 bytes of program memory, a paging scheme is used. Program memory pages are accessed using one or two STATUS register bits. For devices with a data memory register file of more than 32 registers, a banking scheme is used. Data memory banks are accessed using the File Selection Register (FSR).

4.1 Program Memory Organization

The PIC16HV540 has a 9-bit Program Counter (PC) capable of addressing a 512 x 12 program memory space (Figure 4-1). Accessing a location above the physically implemented address will cause a wrap-around.

The reset vector for the PIC16HV540 is at 1FFh. A NOP at the reset vector location will cause a restart at location 000h.

FIGURE 4-1: PIC16HV540 PROGRAM MEMORY MAP AND STACK



4.2 Data Memory Organization

Data memory is composed of registers, or bytes of RAM. Therefore, data memory for a device is specified by its register file. The register file is divided into two functional groups: special function registers and general purpose registers.

The special function registers include the TMR0 register, the Program Counter (PC), the Status Register, the I/O registers (ports), and the File Select Register (FSR). In addition, special purpose registers are used to control the I/O port configuration and prescaler options.

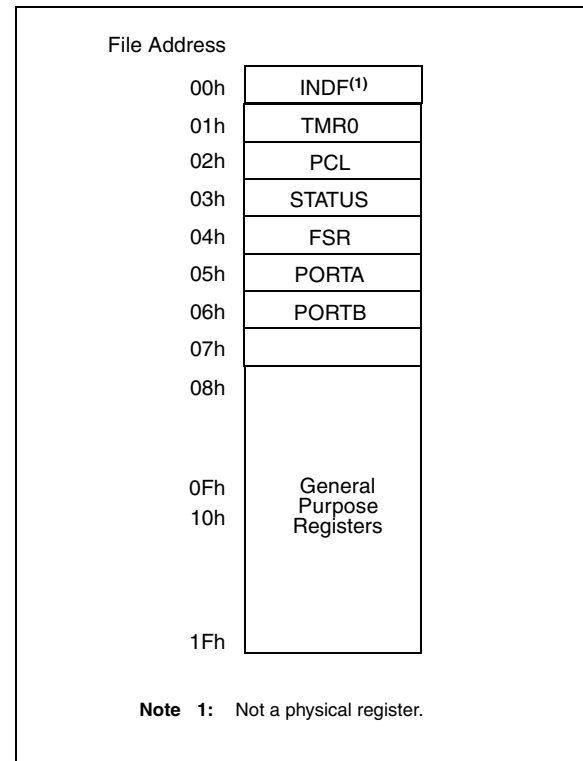
The general purpose registers are used for data and control information under command of the instructions.

For the PIC16HV540, the register file is composed of 10 special function registers and 25 general purpose registers (Figure 4-2).

4.2.1 GENERAL PURPOSE REGISTER FILE

The register file is accessed either directly or indirectly through the file select register FSR (Section 4.8).

FIGURE 4-2: PIC16HV540 REGISTER FILE MAP



4.2.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers are registers used by the CPU and peripheral functions to control the operation of the device (Table 4-1).

The special registers can be classified into two sets. The special function registers associated with the "core" functions are described in this section. Those related to the operation of the peripheral features are described in the section for each peripheral feature.

4.4 OPTION Register

The OPTION register is a 6-bit wide, write-only register which contains various control bits to configure the Timer0/WDT prescaler and Timer0.

By executing the OPTION instruction, the contents of the W register will be transferred to the OPTION register. A RESET sets the OPTION<5:0> bits.

Example 4-1 illustrates how to initialize the OPTION register.

EXAMPLE 4-1: INSTRUCTIONS FOR INITIALIZING OPTION REGISTER

```
movlw    '0000 0111'b    ; load OPTION setup value into W
OPTION                    ; initialize OPTION register
```

REGISTER 4-2: OPTION REGISTER

U-0	U-0	W-1	W-1	W-1	W-1	W-1	W-1
—	—	T0CS	T0SE	PSA	PS2	PS1	PS0

bit70

W = Writable bit
U = Unimplemented bit
- n = Value at POR reset

bit 7-6: **Unimplemented**

bit 5: **T0CS:** Timer0 Clock Source Select bit
1 = Transition on T0CKI pin
0 = Internal instruction cycle clock (CLKOUT)

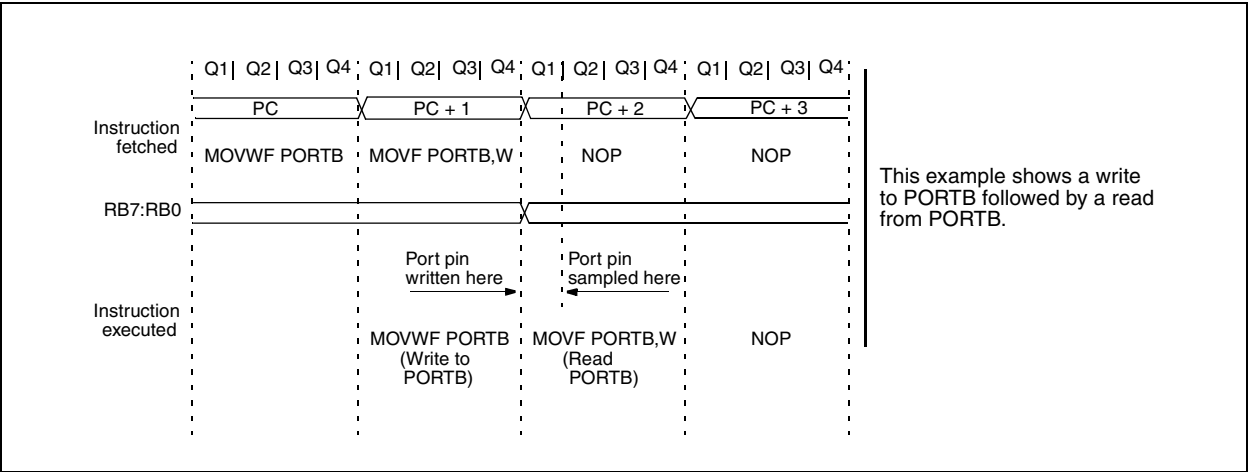
bit 4: **T0SE:** Timer0 Source Edge Select bit
1 = Increment on high-to-low transition on T0CKI pin
0 = Increment on low-to-high transition on T0CKI pin

bit 3: **PSA:** Prescaler Assignment bit
1 = Prescaler assigned to the WDT
0 = Prescaler assigned to Timer0

bit 2-0: **PS<2:0>:** Prescaler Rate Select bits

Bit Value	Timer0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

FIGURE 5-5: SUCCESSIVE I/O OPERATION



6.0 TIMER0 MODULE AND TMR0 REGISTER

The Timer0 module has the following features:

- 8-bit timer/counter register, TMR0
 - Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select
 - Edge select for external clock

Figure 6-1 is a simplified block diagram of the Timer0 module, while Figure 6-2 shows the electrical structure of the Timer0 input.

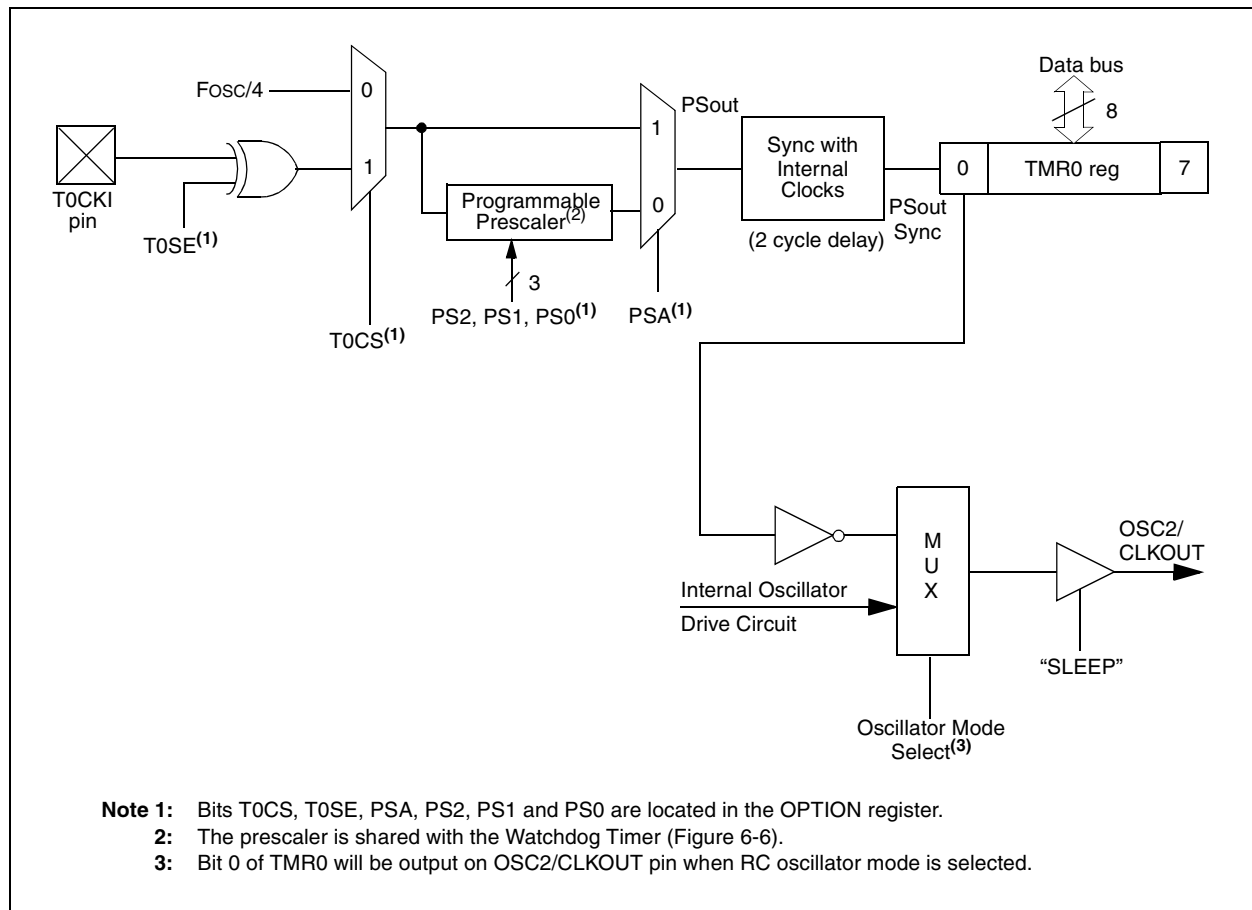
Timer mode is selected by clearing the T0CS bit (OPTION<5>). In timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If TMR0 register is written, the increment is inhibited for the following two cycles (Figure 6-3 and Figure 6-4). The user can work around this by writing an adjusted value to the TMR0 register.

Counter mode is selected by setting the T0CS bit (OPTION<5>). In this mode, Timer0 will increment either on every rising or falling edge of pin T0CKI. The incrementing edge is determined by the source edge select bit T0SE (OPTION<4>). Clearing the T0SE bit selects the rising edge. Restrictions on the external clock input are discussed in detail in Section 6.1.

The prescaler may be used by either the Timer0 module or the Watchdog Timer, but not both. The prescaler assignment is controlled in software by the control bit PSA (OPTION<3>). Clearing the PSA bit will assign the prescaler to Timer0. The prescaler is not readable or writable. When the prescaler is assigned to the Timer0 module, prescale values of 1:2, 1:4,..., 1:256 are selectable. Section 6.2 details the operation of the prescaler.

A summary of registers associated with the Timer0 module is found in Table 6-1.

FIGURE 6-1: TIMER0 BLOCK DIAGRAM



7.0 SPECIAL FEATURES OF THE CPU

What sets a microcontroller apart from other processors are special circuits that deal with the needs of real-time applications. The PIC16HV540 family of microcontrollers has a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power saving operating modes and offer code protection. These features are:

- Oscillator selection
- Reset
- Power-On Reset (POR)
- Brown-out Detect
- Device Reset Timer (DRT)
- Wake-up from SLEEP on Pin Change
- Enhanced Watchdog Timer (WDT)
- SLEEP
- Code protection

The PIC16HV540 Family has a Watchdog Timer which can be shut off only through configuration bit WDTEN. It runs off of its own RC oscillator for added reliability. There is an 18 ms delay provided by the Device Reset Timer (DRT), intended to keep the chip in reset until the crystal oscillator is stable. With this timer on-chip, most applications need no external reset circuitry.

The SLEEP mode is designed to offer a very low current power-down mode. The user can wake up from SLEEP through external reset or through a Watchdog Timer time-out. Several oscillator options are also made available to allow the part to fit the application. The RC oscillator option saves system cost while the LP crystal option saves power. A set of configuration bits are used to select various options.

7.1 Configuration Bits

Configuration bits can be programmed to select various device configurations. Two bits are for the selection of the oscillator type and one bit is the Watchdog Timer enable bit. Nine bits are code protection bits (Figure 7-1) for the PIC16HV540 devices.

REGISTER 7-1: CONFIGURATION WORD FOR PIC16HV540

CP	CP	CP	CP	CP	CP	CP	CP	CP	WDTEN	Fosc1	Fosc0	Register: CONFIG Address ⁽¹⁾ : 0FFFh
bit11											bit0	
bit 11-3: CP : Code Protection bits												
1 = Code protection off												
0 = Code protection on												
bit 2: WDTEN : Watchdog Timer Enable bit												
1 = WDT enabled												
0 = WDT disabled (control is placed on the $\overline{\text{SWDTEN}}$ bit)												
bit 1-0: Fosc<1:0> : Oscillator Selection bits												
11 = RC oscillator												
10 = HS oscillator												
01 = XT oscillator												
00 = LP oscillator												
Note 1: Refer to the PIC16C5X Programming Specification (Literature number DS30190) to determine how to access the configuration word.												

FIGURE 7-8: TIME-OUT SEQUENCE ON POWER-UP ($\overline{\text{MCLR}}$ NOT TIED TO V_{DD})

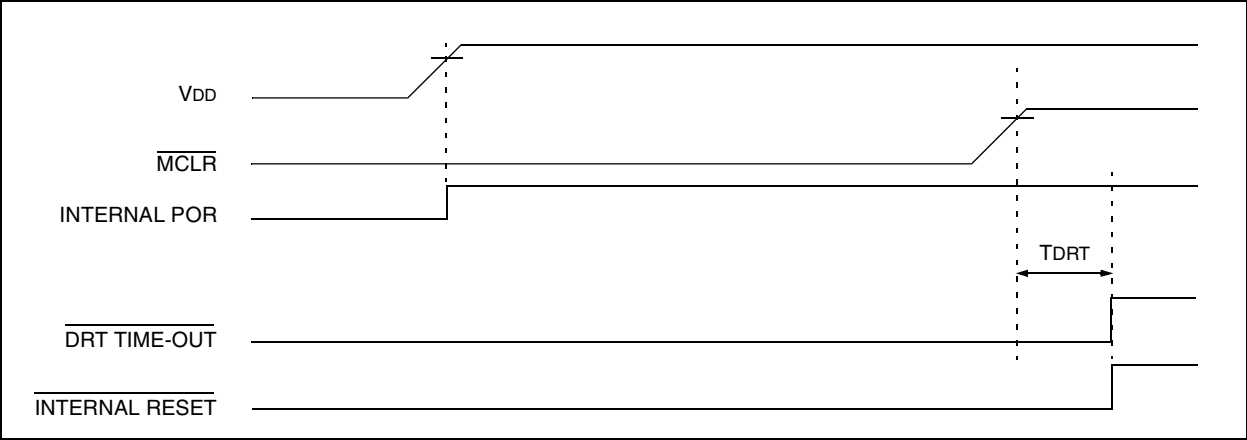


FIGURE 7-9: TIME-OUT SEQUENCE ON POWER-UP ($\overline{\text{MCLR}}$ TIED TO V_{DD}): FAST V_{DD} RISE TIME

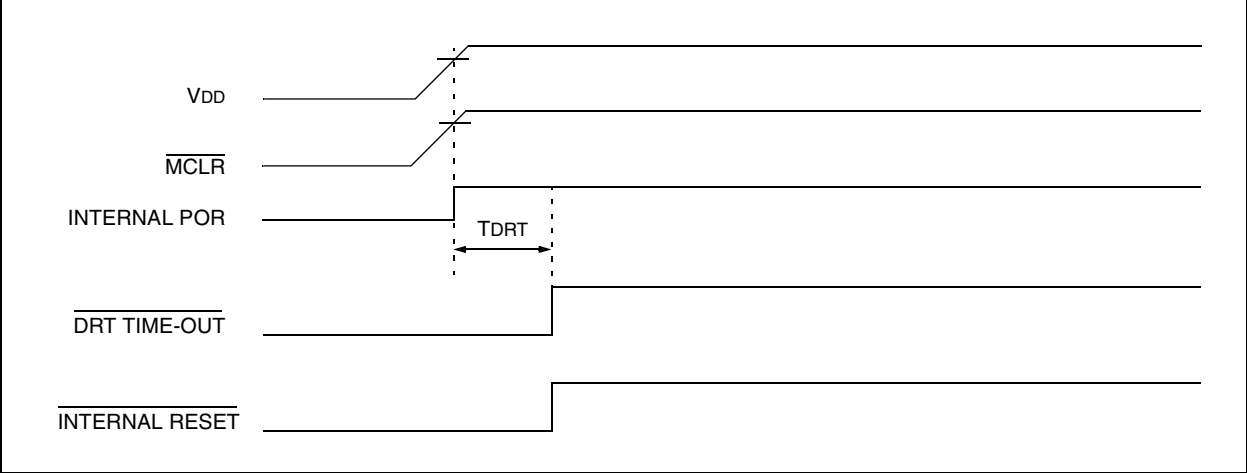
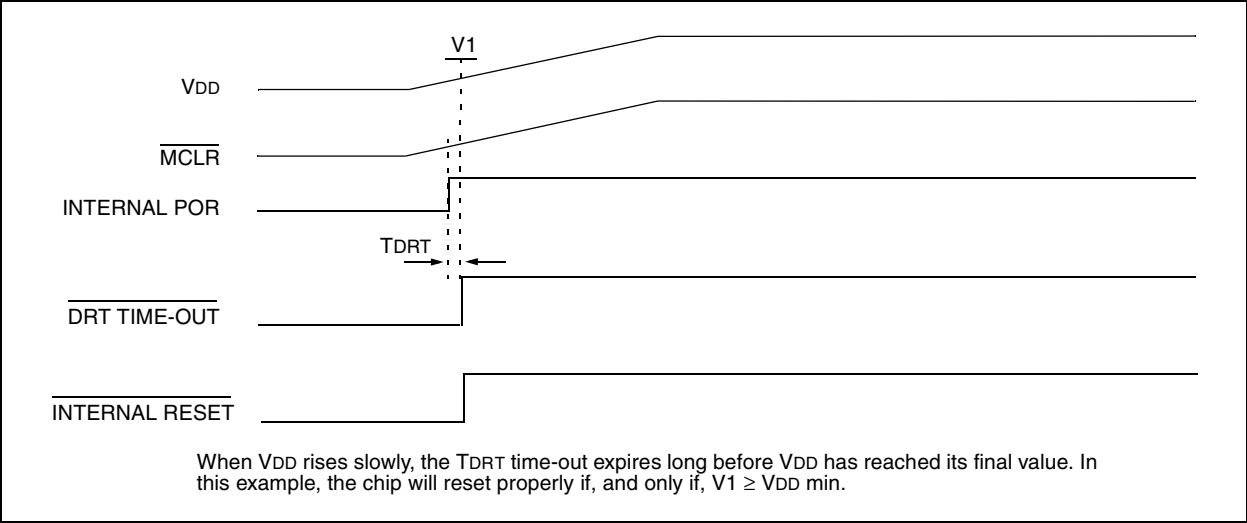


FIGURE 7-10: TIME-OUT SEQUENCE ON POWER-UP ($\overline{\text{MCLR}}$ TIED TO V_{DD}): SLOW V_{DD} RISE TIME



7.5 Device Reset Timer (DRT)

In the PIC16HV540, the Device Reset Timer (DRT) runs any time the device is powered up. DRT runs from reset and varies based on oscillator selection (see Table 7-5).

The DRT provides a fixed 18 ms nominal time-out on reset. The DRT operates on an internal RC oscillator. The processor is kept in RESET as long as the DRT is active. The DRT delay allows V_{DD} to rise above V_{DD} min., and for the oscillator to stabilize.

Oscillator circuits based on crystals or ceramic resonators require a certain time after power-up to establish a stable oscillation. The on-chip DRT keeps the device in a RESET condition for approximately 18 ms after the voltage on the $\overline{\text{MCLR}}/\text{VPP}$ pin has reached a logic high (V_{IH}) level. Thus, external RC networks connected to the $\overline{\text{MCLR}}$ input are not required in most cases, allowing for savings in cost-sensitive and/or space restricted applications.

The Device Reset time delay will vary from chip to chip due to V_{DD}, temperature, and process variation. See AC parameters for details.

The DRT will also be triggered upon a Watchdog Timer time-out, $\overline{\text{MCLR}}$ Reset, Wake-up from SLEEP on Pin Change and Brown-out Reset. When the external RC oscillator mode is selected, all DRT periods, after the initial POR, are 1 ms (typical).

TABLE 7-5: DRT (DEVICE RESET TIMER PERIOD)

Oscillator Configuration	POR Reset	Subsequent Resets
EXTRC	18 ms (typical)	1 ms (typical)
LP, XT & HS	18 ms (typical)	18 ms (typical)

7.6 Brown-Out Detect (BOD)

The PIC16HV540 has on-chip Brown-out Detect circuitry. If enabled and if the internal power, V_{REG}, falls below parameter B_{VDD} (See Section 10.1), for greater time than parameter T_{BOD} (See Table 10-3) the brown-out condition will reset the chip. A reset is not guaranteed if V_{REG} falls below B_{VDD} for less time than parameter (T_{BOD}).

On resets (Brown-out, Watchdog, $\overline{\text{MCLR}}$ and Wake-up on Pin Change), the chip will remain in reset until V_{REG} rises above B_{VDD}. Once the B_{VDD} threshold has been met the DRT will now be invoked and will keep the chip in reset an additional 18mS (LP, XT and HS oscillator modes) or 1mS for EXTRC.

If V_{REG} drops below B_{VDD} while the DRT is running, the chip will go back into a Brown-out Reset and the DRT will be re-initialized. Once V_{REG} rises above the B_{VDD}, the DRT will execute the specified time period. Figure 7-11 shows typical Brown-out situations.

The Brown-out Detect circuit can be disabled or enabled by setting the BODEN bit in the OPTION2 SFR. The Brown-out Detect is disabled upon all Power-on Resets (POR).

7.6.1 IMPLEMENTING THE ON-CHIP BOD CIRCUIT

The PIC16HV540 BOD circuitry differs from “conventional” brown-out detect circuitry in that the BOD circuitry on the PIC16HV540 does not directly detect “dips” in the external V_{DD} supply voltage but rather the internal V_{REG}. The functionality of the BOD circuitry ensures that program execution will halt and a reset state will be entered into prior to the internal logic becoming corrupted. The BOD circuit has two selectable voltage settings, nominally 5V and 3V. Each regulation voltage setting with its associated minimum and maximum B_{VDD} parameters has an intended operational mode that must be carefully considered.

For the 5V V_{REG} setting, the minimum B_{VDD} parameter is 2.7V. This minimum B_{VDD} voltage is below the part V_{DD} minimum requirements. This operational setting is primarily intended for use when the PIC16HV540 is operating at 4Mhz and V_{DD} > 5.5V.

For the 3V V_{REG} setting, the minimum B_{VDD} parameter is 1.8V. This minimum B_{VDD} voltage is below the part V_{DD} minimum requirements. This operational setting is primarily intended for use when the PIC16HV540 is in SLEEP. RAM retention is protected by the 1.8V trip level.

For the regulation and Brown-out circuits to function as intended the applied V_{DD} is nominally 0.5V greater than the regulation voltage setting.

Finally, if the internal brown-out circuit is deemed not to meet system design requirements then an external brown-out protection circuit may be required. Microchip offers a complete family of voltage supervisor products which can meet most design requirements.

ADDWF Add W and f

Syntax: `[label] ADDWF f,d`

Operands: $0 \leq f \leq 31$
 $d \in [0,1]$

Operation: $(W) + (f) \rightarrow (\text{dest})$

Status Affected: C, DC, Z

Encoding:

0001	11df	ffff
------	------	------

Description: Add the contents of the W register and register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is '1' the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example: `ADDWF FSR, 0`

Before Instruction

W = 0x17
FSR = 0xC2

After Instruction

W = 0xD9
FSR = 0xC2

ANDLW And literal with W

Syntax: `[label] ANDLW k`

Operands: $0 \leq k \leq 255$

Operation: $(W).AND. (k) \rightarrow (W)$

Status Affected: Z

Encoding:

1110	kkkk	kkkk
------	------	------

Description: The contents of the W register are AND'ed with the eight-bit literal 'k'. The result is placed in the W register.

Words: 1

Cycles: 1

Example: `ANDLW 0x5F`

Before Instruction

W = 0xA3

After Instruction

W = 0x03

ANDWF AND W with f

Syntax: `[label] ANDWF f,d`

Operands: $0 \leq f \leq 31$
 $d \in [0,1]$

Operation: $(W) .AND. (f) \rightarrow (\text{dest})$

Status Affected: Z

Encoding:

0001	01df	ffff
------	------	------

Description: The contents of the W register are AND'ed with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is '1' the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example: `ANDWF FSR, 1`

Before Instruction

W = 0x17
FSR = 0xC2

After Instruction

W = 0x17
FSR = 0x02

BCF Bit Clear f

Syntax: `[label] BCF f,b`

Operands: $0 \leq f \leq 31$
 $0 \leq b \leq 7$

Operation: $0 \rightarrow (f)$

Status Affected: None

Encoding:

0100	bbbf	ffff
------	------	------

Description: Bit 'b' in register 'f' is cleared.

Words: 1

Cycles: 1

Example: `BCF FLAG_REG, 7`

Before Instruction

FLAG_REG = 0xC7

After Instruction

FLAG_REG = 0x47

BSF Bit Set f

Syntax: [*label*] BSF f,b

Operands: $0 \leq f \leq 31$
 $0 \leq b \leq 7$

Operation: $1 \rightarrow (f)$

Status Affected: None

Encoding:

0101	bbbf	ffff
------	------	------

Description: Bit 'b' in register 'f' is set.

Words: 1

Cycles: 1

Example: BSF FLAG_REG, 7

Before Instruction

FLAG_REG = 0x0A

After Instruction

FLAG_REG = 0x8A

BTFSS Bit Test f, Skip if Clear

Syntax: [*label*] BTFSS f,b

Operands: $0 \leq f \leq 31$
 $0 \leq b \leq 7$

Operation: skip if (f) = 0

Status Affected: None

Encoding:

0110	bbbf	ffff
------	------	------

Description: If bit 'b' in register 'f' is 0 then the next instruction is skipped.

If bit 'b' is 0 then the next instruction fetched during the current instruction execution is discarded, and an NOP is executed instead, making this a 2 cycle instruction.

Words: 1

Cycles: 1(2)

Example:

HERE	BTFSS	FLAG, 1
FALSE	GOTO	PROCESS_CODE
TRUE	•	
	•	
	•	

Before Instruction

PC = address (HERE)

After Instruction

if FLAG<1> = 0,
PC = address (TRUE);
if FLAG<1> = 1,
PC = address (FALSE)

BTFSS Bit Test f, Skip if Set

Syntax: [*label*] BTFSS f,b

Operands: $0 \leq f \leq 31$
 $0 \leq b < 7$

Operation: skip if (f) = 1

Status Affected: None

Encoding:

0111	bbbf	ffff
------	------	------

Description: If bit 'b' in register 'f' is '1' then the next instruction is skipped.

If bit 'b' is '1', then the next instruction fetched during the current instruction execution, is discarded and an NOP is executed instead, making this a 2 cycle instruction.

Words: 1

Cycles: 1(2)

Example:

HERE	BTFSS	FLAG, 1
FALSE	GOTO	PROCESS_CODE
TRUE	•	
	•	
	•	

Before Instruction

PC = address (HERE)

After Instruction

If FLAG<1> = 0,
PC = address (FALSE);
if FLAG<1> = 1,
PC = address (TRUE)

CALL	Subroutine Call			
Syntax:	[<i>label</i>] CALL k			
Operands:	$0 \leq k \leq 255$			
Operation:	(PC) + 1 → Top of Stack; k → PC<7:0>; (STATUS<6:5>) → PC<10:9>; 0 → PC<8>			
Status Affected:	None			
Encoding:	<table border="1"><tr><td>1001</td><td>kkkk</td><td>kkkk</td></tr></table>	1001	kkkk	kkkk
1001	kkkk	kkkk		
Description:	Subroutine call. First, return address (PC+1) is pushed onto the stack. The eight bit immediate address is loaded into PC bits <7:0>. The upper bits PC<10:9> are loaded from STATUS<6:5>, PC<8> is cleared. CALL is a two cycle instruction.			
Words:	1			
Cycles:	2			
Example:	HERE CALL THERE			

Before Instruction

PC = address (HERE)

After Instruction

PC = address (THERE)

TOS = address (HERE + 1)

CLRF	Clear f			
Syntax:	[<i>label</i>] CLRF f			
Operands:	$0 \leq f \leq 31$			
Operation:	00h \rightarrow (f); 1 \rightarrow Z			
Status Affected:	Z			
Encoding:	<table border="1"><tr><td>0000</td><td>011f</td><td>ffff</td></tr></table>	0000	011f	ffff
0000	011f	ffff		
Description:	The contents of register 'f' are cleared and the Z bit is set.			
Words:	1			
Cycles:	1			
Example:	CLRF FLAG_REG			

Before Instruction

FLAG_REG = 0x5A

After Instruction

FLAG_REG = 0x00

Z = 1

CLRW		Clear W				
Syntax:	[<i>label</i>] CLRW					
Operands:	None					
Operation:	00h → (W); 1 → Z					
Status Affected:	Z					
Encoding:	<table border="1"><tr><td>0000</td><td>0100</td><td>0000</td></tr></table>			0000	0100	0000
0000	0100	0000				
Description:	The W register is cleared. Zero bit (Z) is set.					
Words:	1					
Cycles:	1					
Example:	CLRW					
Before Instruction						
W = 0x5A						
After Instruction						
W = 0x00						
Z = 1						

CLRWDWT		Clear Watchdog Timer				
Syntax:	[<i>label</i>] CLRWDWT					
Operands:	None					
Operation:	00h → WDT; 0 → WDT prescaler (if assigned); 1 → \overline{TO} ; 1 → \overline{PD}					
Status Affected:	\overline{TO} , \overline{PD}					
Encoding:	<table border="1"><tr><td>0000</td><td>0000</td><td>0100</td></tr></table>			0000	0000	0100
0000	0000	0100				
Description:	The CLRWDWT instruction resets the WDT. It also resets the prescaler, if the prescaler is assigned to the WDT and not Timer0. Status bits \overline{TO} and \overline{PD} are set.					
Words:	1					
Cycles:	1					
Example:	CLRWDWT					

Before Instruction

WDT counter = ?

After Instruction

WDT counter = 0x00

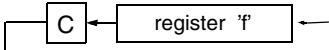
WDT prescale = 0

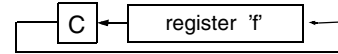
\overline{TO} = 1

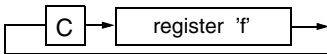
PD = 1

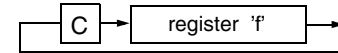
OPTION		Load OPTION Register				
Syntax:	[<i>label</i>] OPTION					
Operands:	None					
Operation:	(W) → OPTION					
Status Affected:	None					
Encoding:	<table border="1"><tr><td>0000</td><td>0000</td><td>0010</td></tr></table>			0000	0000	0010
0000	0000	0010				
Description:	The content of the W register is loaded into the OPTION register.					
Words:	1					
Cycles:	1					
Example	OPTION N					
Before Instruction						
W	=	0x07				
After Instruction						
OPTION	=	0x07				

RETLW		Return with Literal in W			
Syntax:	[<i>label</i>] RETLW k				
Operands:	0 ≤ k ≤ 255				
Operation:	k → (W); TOS → PC				
Status Affected:	None				
Encoding:	<table border="1"><tr><td>1000</td><td>kkkk</td><td>kkkk</td></tr></table>		1000	kkkk	kkkk
1000	kkkk	kkkk			
Description:	The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two cycle instruction.				
Words:	1				
Cycles:	2				
Example:	<pre>CALL TABLE ;W contains ;table offset ;value. • ;W now has table • ;value. • TABLE ADDWF PC ;W = offset RETLW k1 ;Begin table RETLW k2 ; • • • RETLW kn ; End of table</pre>				
Before Instruction	W = 0x07				
After Instruction	W = value of k8				

RLF		Rotate Left f through Carry				
Syntax:	[label]	RLF	f,d			
Operands:	$0 \leq f \leq 31$ $d \in [0,1]$					
Operation:	See description below					
Status Affected:	C					
Encoding:	<table border="1"><tr><td>0011</td><td>01df</td><td>ffff</td></tr></table>			0011	01df	ffff
0011	01df	ffff				
Description:	<p>The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is stored back in register 'f'.</p> 					
Words:	1					
Cycles:	1					
Example:	RLF REG1, 0					



RRF		Rotate Right f through Carry			
Syntax:	[<i>label</i>] RRF f,d				
Operands:	$0 \leq f \leq 31$ $d \in [0,1]$				
Operation:	See description below				
Status Affected:	C				
Encoding:	<table border="1"><tr><td>0011</td><td>00df</td><td>ffff</td></tr></table>		0011	00df	ffff
0011	00df	ffff			
Description:	<p>The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.</p> 				
Words:	1				
Cycles:	1				
Example:	RRF REG1,0				
Before Instruction					
REG1	=	1110 0110			
C	=	0			
After Instruction					
REG1	=	1110 0110			
W	=	0111 0011			
C	=	0			



9.4 MPLINK/MPLIB Linker/Librarian

MPLINK is a relocatable linker for MPASM and MPLAB-C17 and MPLAB-C18. It can link relocatable objects from assembly or C source files along with pre-compiled libraries using directives from a linker script.

MPLIB is a librarian for pre-compiled code to be used with MPLINK. When a routine from a library is called from another source file, only the modules that contains that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications. MPLIB manages the creation and modification of library files.

MPLINK features include:

- MPLINK works with MPASM and MPLAB-C17 and MPLAB-C18.
- MPLINK allows all memory areas to be defined as sections to provide link-time flexibility.

MPLIB features include:

- MPLIB makes linking easier because single libraries can be included instead of many smaller files.
- MPLIB helps keep code maintainable by grouping related modules together.
- MPLIB commands allow libraries to be created and modules to be added, listed, replaced, deleted, or extracted.

9.5 MPLAB-SIM Software Simulator

The MPLAB-SIM Software Simulator allows code development in a PC host environment by simulating the PICmicro series microcontrollers on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a file or user-defined key press to any of the pins. The execution can be performed in single step, execute until break, or trace mode.

MPLAB-SIM fully supports symbolic debugging using MPLAB-C17 and MPLAB-C18 and MPASM. The Software Simulator offers the flexibility to develop and debug code outside of the laboratory environment making it an excellent multi-project software development tool.

9.6 MPLAB-ICE High Performance Universal In-Circuit Emulator with MPLAB IDE

The MPLAB-ICE Universal In-Circuit Emulator is intended to provide the product development engineer with a complete microcontroller design tool set for PICmicro microcontrollers (MCUs). Software control of MPLAB-ICE is provided by the MPLAB Integrated Development Environment (IDE), which allows editing, “make” and download, and source debugging from a single environment.

Interchangeable processor modules allow the system to be easily reconfigured for emulation of different processors. The universal architecture of the MPLAB-ICE allows expansion to support new PICmicro microcontrollers.

The MPLAB-ICE Emulator System has been designed as a real-time emulation system with advanced features that are generally found on more expensive development tools. The PC platform and Microsoft® Windows 3.x/95/98 environment were chosen to best make these features available to you, the end user.

MPLAB-ICE 2000 is a full-featured emulator system with enhanced trace, trigger, and data monitoring features. Both systems use the same processor modules and will operate across the full operating speed range of the PICmicro MCU.

9.7 PICMASTER/PICMASTER CE

The PICMASTER system from Microchip Technology is a full-featured, professional quality emulator system. This flexible in-circuit emulator provides a high-quality, universal platform for emulating Microchip 8-bit PICmicro microcontrollers (MCUs). PICMASTER systems are sold worldwide, with a CE compliant model available for European Union (EU) countries.

9.8 ICEPIC

ICEPIC is a low-cost in-circuit emulation solution for the Microchip Technology PIC16C5X, PIC16C6X, PIC16C7X, and PIC16CXXX families of 8-bit one-time-programmable (OTP) microcontrollers. The modular system can support different subsets of PIC16C5X or PIC16CXXX products through the use of interchangeable personality modules or daughter boards. The emulator is capable of emulating without target application circuitry being present.

9.9 MPLAB-ICD In-Circuit Debugger

Microchip's In-Circuit Debugger, MPLAB-ICD, is a powerful, low-cost run-time development tool. This tool is based on the flash PIC16F877 and can be used to develop for this and other PICmicro microcontrollers from the PIC16CXXX family. MPLAB-ICD utilizes the In-Circuit Debugging capability built into the PIC16F87X. This feature, along with Microchip's In-Circuit Serial Programming protocol, offers cost-effective in-circuit flash programming and debugging from the graphical user interface of the MPLAB Integrated Development Environment. This enables a designer to develop and debug source code by watching variables, single-stepping and setting break points. Running at full speed enables testing hardware in real-time. The MPLAB-ICD is also a programmer for the flash PIC16F87X family.

9.10 PRO MATE II Universal Programmer

The PRO MATE II Universal Programmer is a full-featured programmer capable of operating in stand-alone mode as well as PC-hosted mode. PRO MATE II is CE compliant.

The PRO MATE II has programmable VDD and VPP supplies which allows it to verify programmed memory at VDD min and VDD max for maximum reliability. It has an LCD display for instructions and error messages, keys to enter commands and a modular detachable socket assembly to support various package types. In stand-alone mode the PRO MATE II can read, verify or program PICmicro devices. It can also set code-protect bits in this mode.

9.11 PICSTART Plus Entry Level Development System

The PICSTART programmer is an easy-to-use, low-cost prototype programmer. It connects to the PC via one of the COM (RS-232) ports. MPLAB Integrated Development Environment software makes using the programmer simple and efficient.

PICSTART Plus supports all PICmicro devices with up to 40 pins. Larger pin count devices such as the PIC16C92X, and PIC17C76X may be supported with an adapter socket. PICSTART Plus is CE compliant.

9.12 SIMICE Entry-Level Hardware Simulator

SIMICE is an entry-level hardware development system designed to operate in a PC-based environment with Microchip's simulator MPLAB-SIM. Both SIMICE and MPLAB-SIM run under Microchip Technology's MPLAB Integrated Development Environment (IDE) software. Specifically, SIMICE provides hardware simulation for Microchip's PIC12C5XX, PIC12CE5XX, and PIC16C5X families of PICmicro 8-bit microcontrollers. SIMICE works in conjunction with MPLAB-SIM to provide non-real-time I/O port emulation. SIMICE enables a developer to run simulator code for driving the target system. In addition, the target system can provide input to the simulator code. This capability allows for simple and interactive debugging without having to manually generate MPLAB-SIM stimulus files. SIMICE is a valuable debugging tool for entry-level system development.

9.13 PICDEM-1 Low-Cost PICmicro Demonstration Board

The PICDEM-1 is a simple board which demonstrates the capabilities of several of Microchip's microcontrollers. The microcontrollers supported are: PIC16C5X (PIC16C54 to PIC16C58A), PIC16C61, PIC16C62X, PIC16C71, PIC16C8X, PIC17C42, PIC17C43 and PIC17C44. All necessary hardware and software is included to run basic demo programs. The users can program the sample microcontrollers provided with

the PICDEM-1 board, on a PRO MATE II or PICSTART-Plus programmer, and easily test firmware. The user can also connect the PICDEM-1 board to the MPLAB-ICE emulator and download the firmware to the emulator for testing. Additional prototype area is available for the user to build some additional hardware and connect it to the microcontroller socket(s). Some of the features include an RS-232 interface, a potentiometer for simulated analog input, push-button switches and eight LEDs connected to PORTB.

9.14 PICDEM-2 Low-Cost PIC16CXX Demonstration Board

The PICDEM-2 is a simple demonstration board that supports the PIC16C62, PIC16C64, PIC16C65, PIC16C73 and PIC16C74 microcontrollers. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-2 board, on a PRO MATE II programmer or PICSTART-Plus, and easily test firmware. The MPLAB-ICE emulator may also be used with the PICDEM-2 board to test firmware. Additional prototype area has been provided to the user for adding additional hardware and connecting it to the microcontroller socket(s). Some of the features include a RS-232 interface, push-button switches, a potentiometer for simulated analog input, a Serial EEPROM to demonstrate usage of the I²C bus and separate headers for connection to an LCD module and a keypad.

9.15 PICDEM-3 Low-Cost PIC16CXXX Demonstration Board

The PICDEM-3 is a simple demonstration board that supports the PIC16C923 and PIC16C924 in the PLCC package. It will also support future 44-pin PLCC microcontrollers with a LCD Module. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-3 board, on a PRO MATE II programmer or PICSTART Plus with an adapter socket, and easily test firmware. The MPLAB-ICE emulator may also be used with the PICDEM-3 board to test firmware. Additional prototype area has been provided to the user for adding hardware and connecting it to the microcontroller socket(s). Some of the features include an RS-232 interface, push-button switches, a potentiometer for simulated analog input, a thermistor and separate headers for connection to an external LCD module and a keypad. Also provided on the PICDEM-3 board is an LCD panel, with 4 commons and 12 segments, that is capable of displaying time, temperature and day of the week. The PICDEM-3 provides an additional RS-232 interface and Windows 3.1 software for showing the demultiplexed LCD signals on a PC. A simple serial interface allows the user to construct a hardware demultiplexer for the LCD signals.

FIGURE 10-3: CLKOUT AND I/O TIMING - PIC16HV540

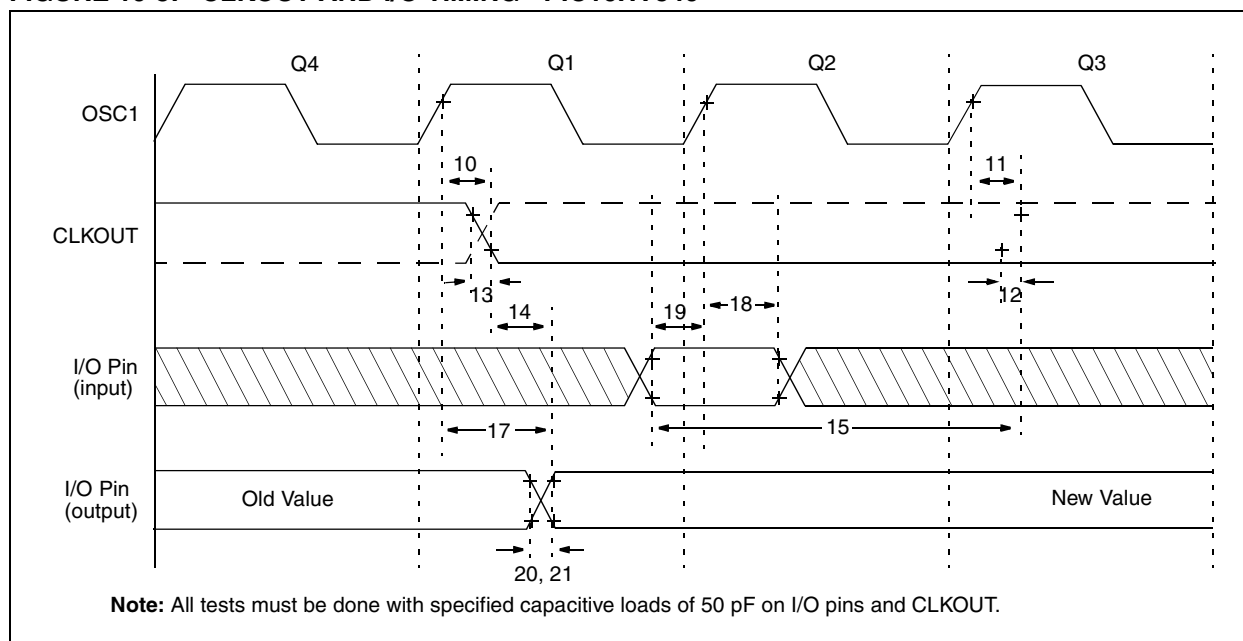


TABLE 10-2: CLKOUT AND I/O TIMING REQUIREMENTS - PIC16HV540

Standard Operating Conditions (unless otherwise specified)						
AC Characteristics		Operating Temperature	0°C ≤ TA ≤ +70°C (commercial) -40°C ≤ TA ≤ +85°C (industrial)			
Parameter No.	Sym	Characteristic	Min	Typ ⁽¹⁾	Max	Units
10	TosH2ckL	OSC1↑ to CLKOUT↓ ⁽²⁾	—	15	30**	ns
11	TosH2ckH	OSC1↑ to CLKOUT↑ ⁽²⁾	—	15	30**	ns
12	TckR	CLKOUT rise time ⁽²⁾	—	5.0	15**	ns
13	TckF	CLKOUT fall time ⁽²⁾	—	5.0	15**	ns
14	TckL2ioV	CLKOUT↓ to Port out valid ⁽²⁾	—	—	40**	ns
17	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid ⁽³⁾	—	—	100*	ns
18	TosH2ioI	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	TBD	—	—	ns
19	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	TBD	—	—	ns
20	TioR	Port output rise time ⁽³⁾	—	10	25**	ns
21	TioF	Port output fall time ⁽³⁾	—	10	25**	ns

** These parameters are design targets and are not tested. No characterization data available at this time.

Note 1: Data in the Typical ("Typ") column is at VREG = 5V, VDD = 9V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

2: Measurements are taken in RC Mode where CLKOUT output is 8 x TOSC.

3: See Figure 10-1 for loading conditions.

FIGURE 11-10: MAXIMUM I_{PD} vs. V_{DD} , WATCHDOG TIMER DISABLED ($V_{IO} = 3V$)

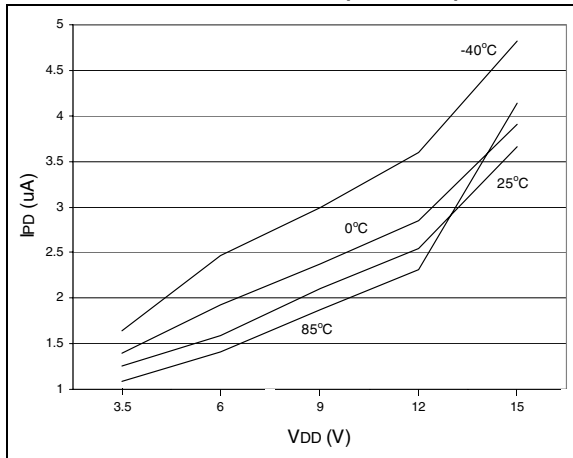


FIGURE 11-11: TYPICAL I_{PD} vs. V_{DD} , WATCHDOG TIMER ENABLED ($V_{IO} = 3V$)

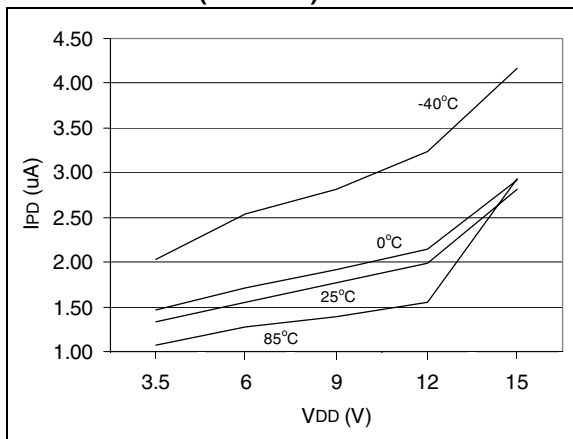


FIGURE 11-12: MAXIMUM I_{PD} vs. V_{DD} , WATCHDOG TIMER ENABLED ($V_{IO} = 3V$)

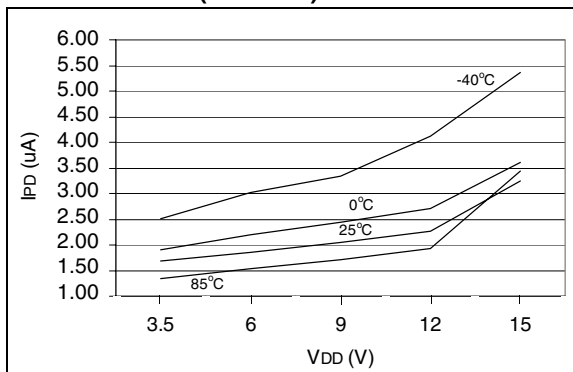


FIGURE 11-13: MAXIMUM I_{DD} vs. FREQUENCY, WATCHDOG TIMER DISABLED, RC MODE ($V_{DD} = 15V$, $V_{IO} = 5V$, -40°C TO +85°C)

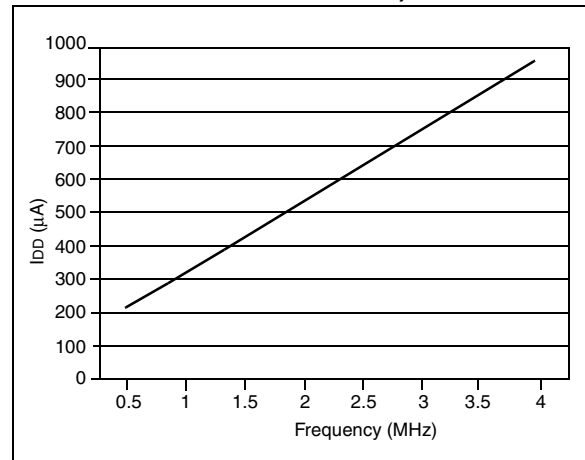
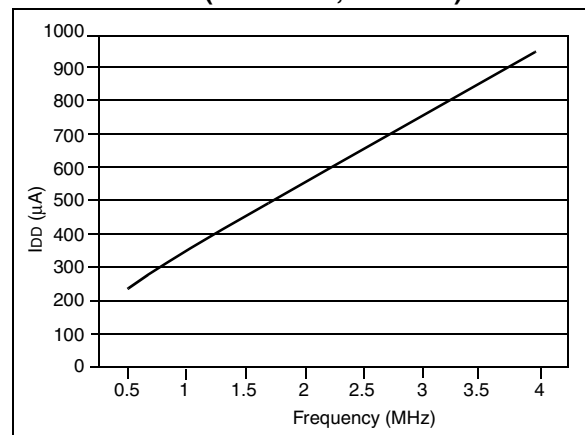
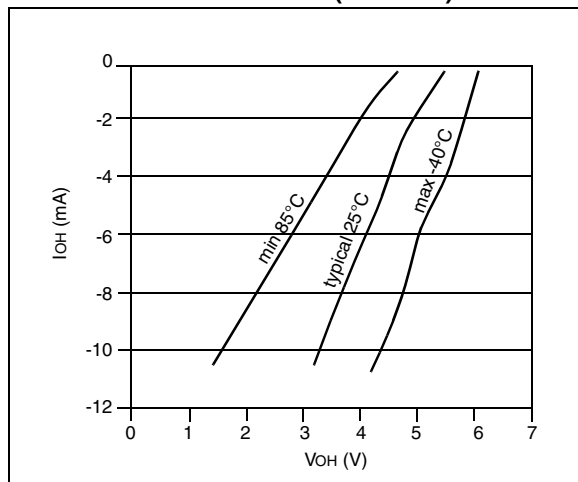


FIGURE 11-14: MAXIMUM I_{DD} vs. FREQUENCY, WATCHDOG TIMER ENABLED, RC MODE ($V_{DD} = 15V$, $V_{IO} = 5V$)



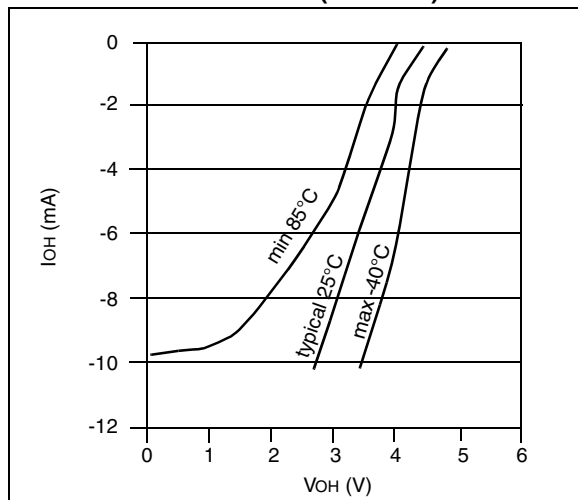
PIC16HV540

**FIGURE 11-15: I_{OH} vs. V_{OH} ON PORTA,
 $V_{DD} = 15V$ ($V_{IO} = 5V$)**



Note: Current being applied is being applied simultaneously to all 4 PORTA pins.

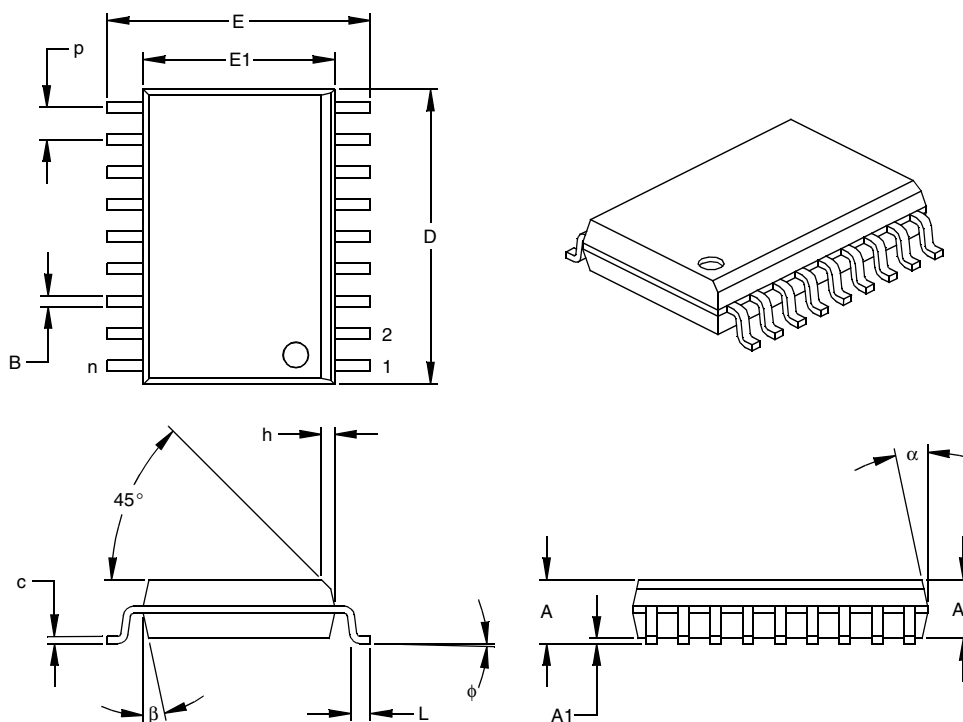
**FIGURE 11-16: I_{OH} vs. V_{OH} ON PORTA,
 $V_{DD} = 5V$ ($V_{IO} = 5V$)**



Note: Current being applied is being applied simultaneously to all 4 PORTA pins.

PIC16HV540

12.2 18-Lead Plastic Small Outline (SO) – Wide, 300 mil (SOIC)



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		18			18	
Pitch	p		.050			1.27	
Overall Height	A	.093	.099	.104	2.36	2.50	2.64
Molded Package Thickness	A2	.088	.091	.094	2.24	2.31	2.39
Standoff §	A1	.004	.008	.012	0.10	0.20	0.30
Overall Width	E	.394	.407	.420	10.01	10.34	10.67
Molded Package Width	E1	.291	.295	.299	7.39	7.49	7.59
Overall Length	D	.446	.454	.462	11.33	11.53	11.73
Chamfer Distance	h	.010	.020	.029	0.25	0.50	0.74
Foot Length	L	.016	.033	.050	0.41	0.84	1.27
Foot Angle	φ	0	4	8	0	4	8
Lead Thickness	c	.009	.011	.012	0.23	0.27	0.30
Lead Width	B	.014	.017	.020	0.36	0.42	0.51
Mold Draft Angle Top	α	0	12	15	0	12	15
Mold Draft Angle Bottom	β	0	12	15	0	12	15

* Controlling Parameter

§ Significant Characteristic

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MS-013

Drawing No. C04-051



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