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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	12
Program Memory Size	768B (512 x 12)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	25 x 8
Voltage - Supply (Vcc/Vdd)	3.5V ~ 15V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16hv540t-20-so">https://www.e-xfl.com/product-detail/microchip-technology/pic16hv540t-20-so</a>

## 1.2.6 INCREASED STACK DEPTH

The stack depth is 4 levels to allow modular program implementation by using functions and subroutines.

## 1.2.7 ENHANCED WATCHDOG TIMER (WDT) OPERATION

The WDT is enabled by setting FUSE 2 in the configuration word. The WDT setting is latched and the fuse disabled during SLEEP mode to reduce current consumption.

If the WDT is disabled by FUSE 2, it can be enabled/disabled under program control using bit 4 in OPTION2 Register (SWDTEN). The software WDT control is disabled at power-up.

The current consumption of the on-chip oscillator (used for the watchdog, oscillator startup timer and sleep timer) is less than 1µA (typical) at 3 Volt operation.

## 1.2.8 REDUCED EXTERNAL RC OSCILLATOR STARTUP TIME

If the RC oscillator option is selected in the Configuration word (FOSC1=1 and FOSCO=1), the oscillator startup time is 1.0 ms nominal instead of 18 ms nominal. This is applicable after power-up (POR), either WDT interrupt or wake-up, external reset on MCLR, PCWU (wake on pin change) and Brown-out.

## 1.2.9 LOW-VOLTAGE OPERATION OF THE ENTIRE CPU DURING SLEEP

The voltage regulator can automatically lower the voltage to the core from 5 Volt to 3 Volt during sleep, resulting in reduced current consumption. This is an option bit (SL) in the OPTION2 register.

## 1.2.10 GLITCH FILTERS ON WAKE-UP PINS AND MCLR

Glitch sensitive inputs for wake-up on pin change are filtered to reduce susceptibility to interference. A similar filter reduces false reset on MCLR.

## 1.2.11 PROGRAMMABLE CLOCK GENERATOR

When used in RC mode, the CLKOUT pin can be used as a programmable clock output. The output is connected to TMR0, bit 0 and by setting the prescaler, clock out frequencies of CLKIN/8 to CLKIN/1024 can be generated. The CLKOUT pin can also be used as a general purpose output by modifying TMR0, bit 0.

**TABLE 1-1: PIC16HV540 DEVICE**

		PIC16HV540
<b>Clock</b>	Maximum Frequency (MHz)	20
<b>Memory</b>	EPROM Program Memory	512
	RAM Data Memory (bytes)	25
<b>Peripherals</b>	Timer Module(s)	TMR0
<b>Packages</b>	I/O Pins	12
	Voltage Range (Volts)	3.5V-15V
	Number of Instructions	33
	Packages	18-pin DIP SOIC 20-pin SSOP

All PICmicro® devices have Power-on Reset, selectable WDT, selectable code protect and high I/O current capability.

## 3.0 ARCHITECTURAL OVERVIEW

The high performance of the PIC16HV540 can be attributed to a number of architectural features commonly found in RISC microprocessors. To begin with, the PIC16HV540 uses a Harvard architecture in which program and data are accessed on separate buses. This improves bandwidth over traditional von Neumann architecture where program and data are fetched on the same bus. Separating program and data memory further allows instructions to be sized differently than the 8-bit wide data word. Instruction opcodes are 12-bits wide making it possible to have all single word instructions. A 12-bit wide program memory access bus fetches a 12-bit instruction in a single cycle. A two-stage pipeline overlaps fetch and execution of instructions. Consequently, all instructions (33) execute in a single cycle (200ns @ 20MHz) except for program branches.

The PIC16HV540 address 512 x 12 of program memory. All program memory is internal.

The PIC16HV540 can directly or indirectly address its register files and data memory. All special function registers including the program counter are mapped in the data memory. The PIC16HV540 has a highly orthogonal (symmetrical) instruction set that makes it possible to carry out any operation on any register using any addressing mode. This symmetrical nature and lack of 'special optimal situations' make programming with the PIC16HV540 simple yet efficient. In addition, the learning curve is reduced significantly.

The PIC16HV540 device contains an 8-bit ALU and working register. The ALU is a general purpose arithmetic unit. It performs arithmetic and Boolean functions between data in the working register and any register file.

The ALU is 8-bits wide and capable of addition, subtraction, shift and logical operations. Unless otherwise mentioned, arithmetic operations are two's complement in nature. In two-operand instructions, typically one operand is the W (working) register. The other operand is either a file register or an immediate constant. In single operand instructions, the operand is either the W register or a file register.

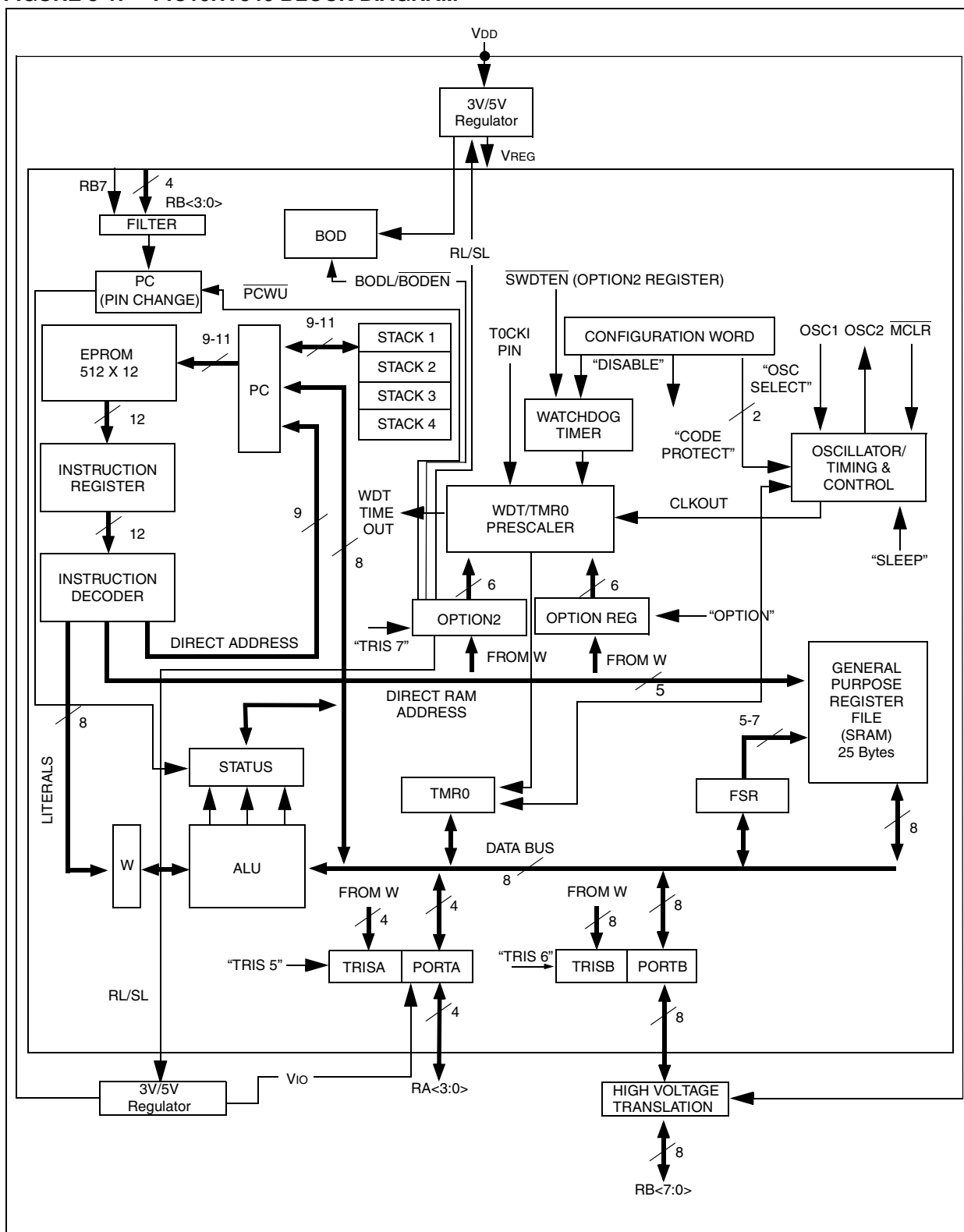
The W register is an 8-bit working register used for ALU operations. It is not an addressable register.

Depending on the instruction executed, the ALU may affect the values of the Carry (C), Digit Carry (DC), and Zero (Z) bits in the STATUS register. The C and DC bits operate as a borrow and digit borrow out bit, respectively, in subtraction. See the SUBWF and ADDWF instructions for examples.

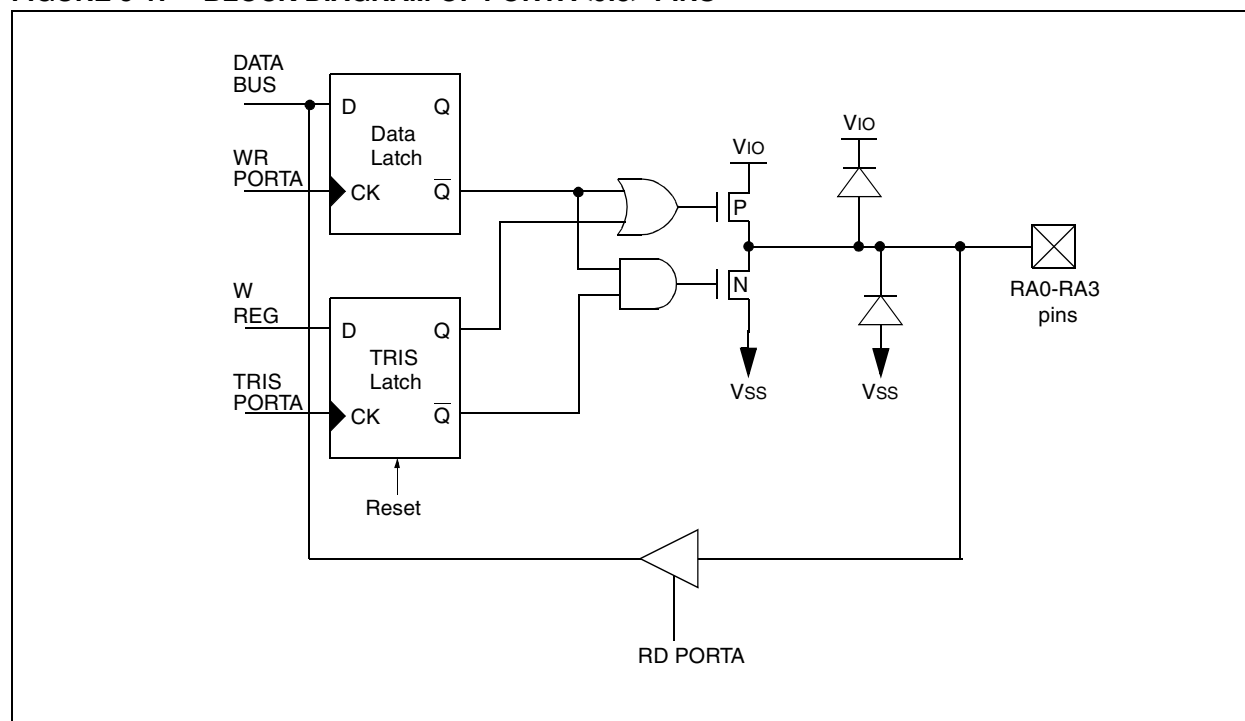
A simplified block diagram is shown in Figure 3-1, with the corresponding device pins described in Table 3-1.

# PIC16HV540

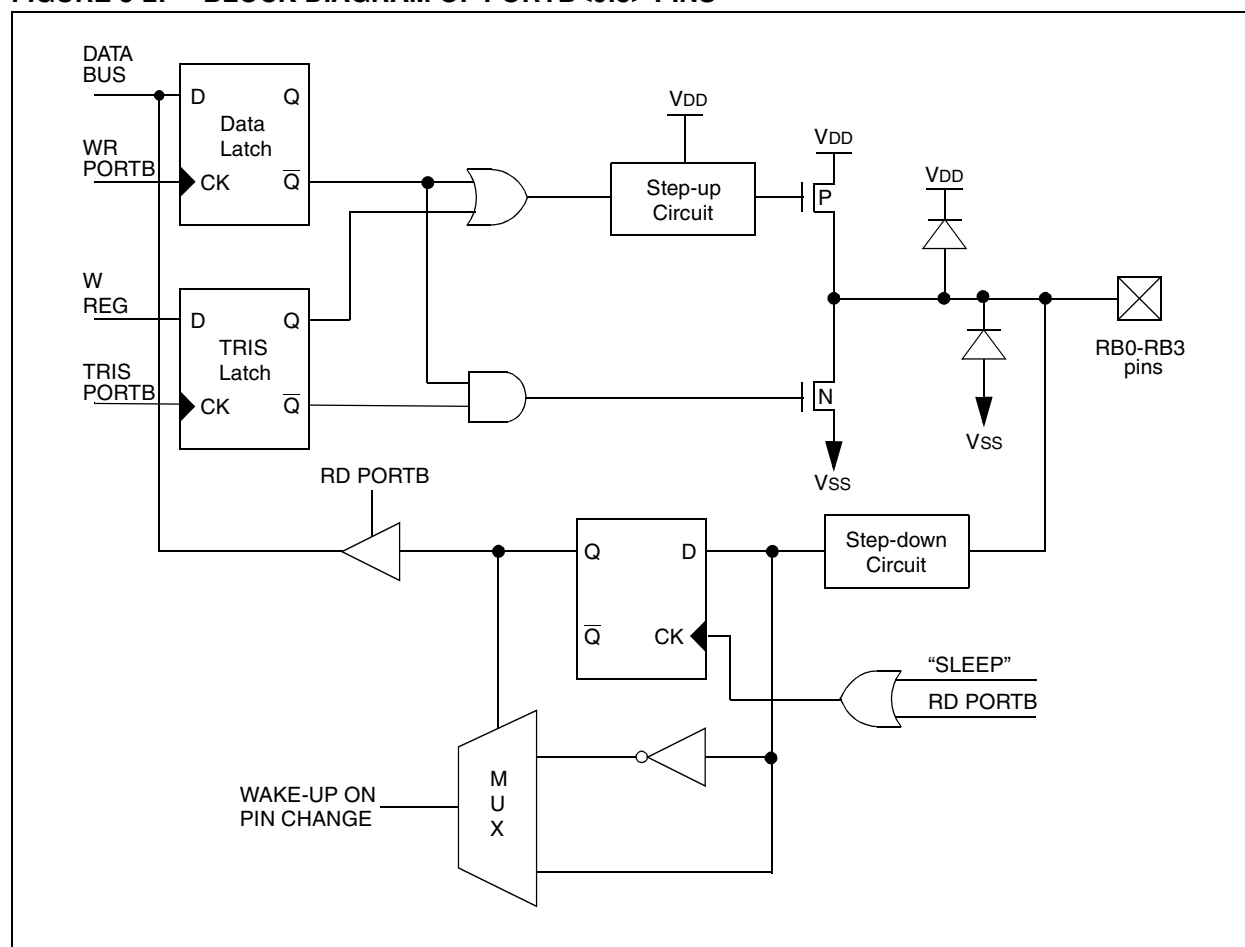
FIGURE 3-1: PIC16HV540 BLOCK DIAGRAM



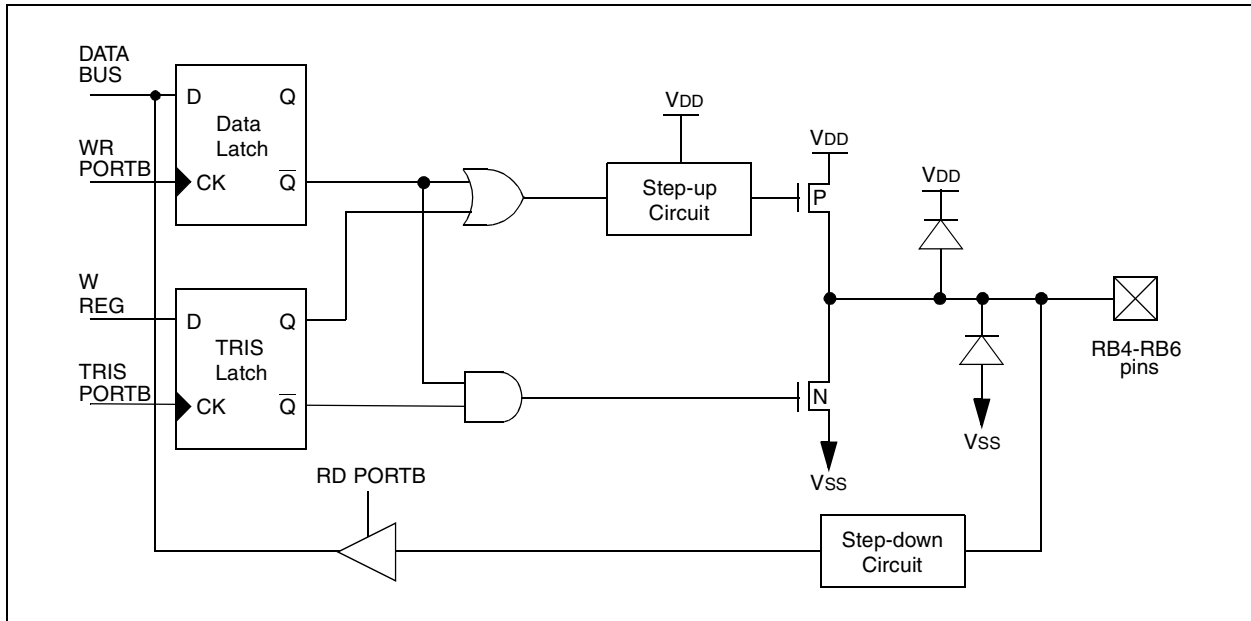
**FIGURE 5-1: BLOCK DIAGRAM OF PORTA<0:3> PINS**



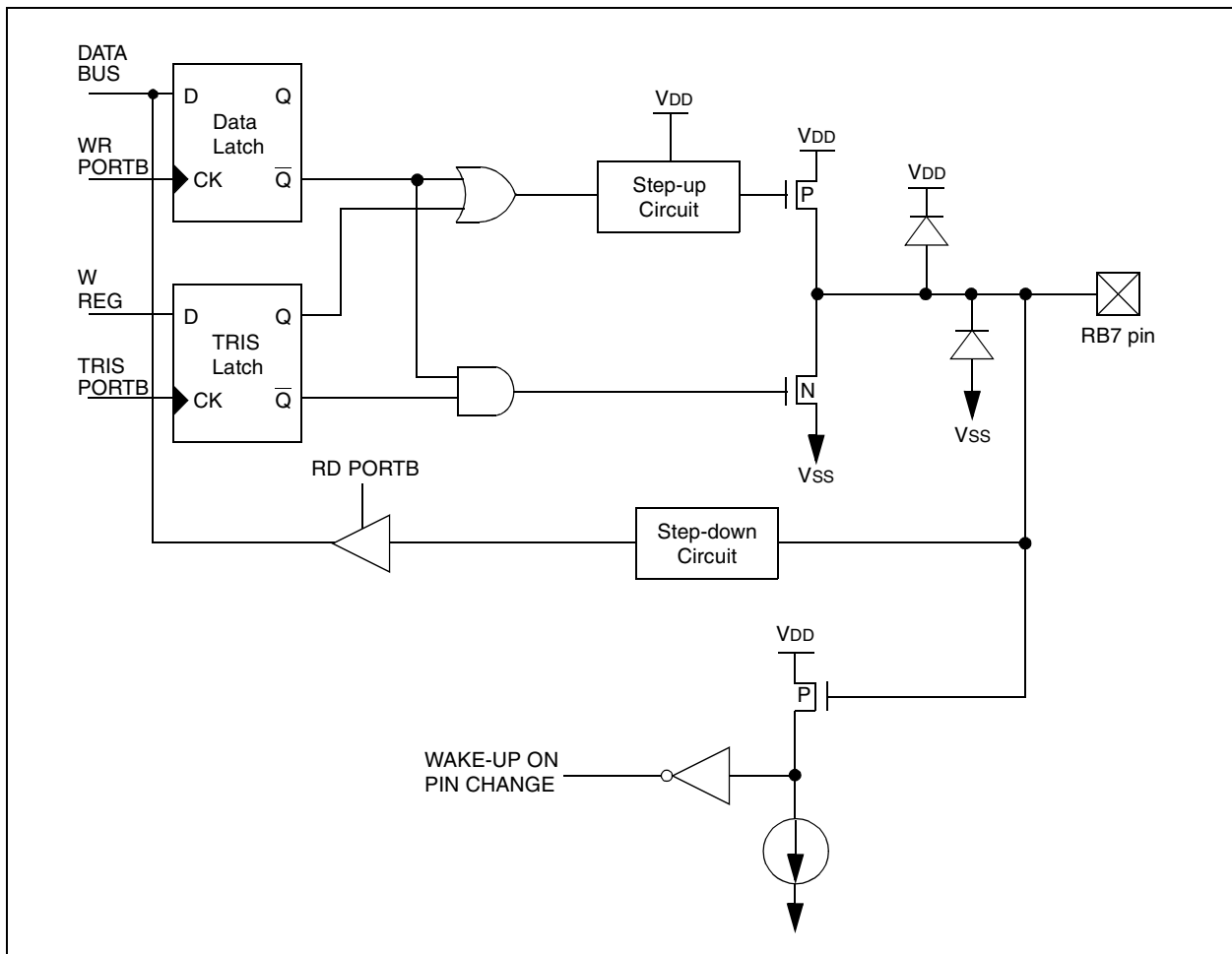
**FIGURE 5-2: BLOCK DIAGRAM OF PORTB<0:3> PINS**



**FIGURE 5-3: BLOCK DIAGRAM OF PORTB<4:6> PINS**



**FIGURE 5-4: BLOCK DIAGRAM OF PORTB<7> PIN**



**TABLE 5-1: SUMMARY OF PORT REGISTERS**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on MCLR and WDT Reset	Value on Wake-up on Pin Change	Value on Brown-Out Reset
N/A	TRIS	I/O control registers (TRISA, TRISB)								1111 1111	1111 1111	1111 1111	1111 1111
05h	PORTA	—	—	—	—	RA3	RA2	RA1	RA0	---- xxxx	---- uuuu	---- uuuu	---- xxxx
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	uuuu uuuu	uuuu uuuu	xxxx xxxx
03h	STATUS	PCWUF	PA1	PA0	TO	PD	Z	DC	C	100x xxxx	100q quuu	000u uuuu	x00x xxxx
N/A	OPTION2	—	—	PCWU	SWDTEN	RL	SL	BODL	BODEN	--11 1111	--uu uuuu	--uu uuuu	--xx xxxx

Legend: Shaded boxes = unimplemented, read as '0', — = unimplemented, read as '0', x = unknown, u = unchanged.

## 5.5 I/O Programming Considerations

### 5.5.1 BI-DIRECTIONAL I/O PORTS

Some instructions operate internally as read followed by write operations. The BCF and BSF instructions, for example, read the entire port into the CPU, execute the bit operation and re-write the result. Caution must be used when these instructions are applied to a port where one or more pins are used as input/outputs. For example, a BSF operation on bit5 of PORTB will cause all eight bits of PORTB to be read into the CPU, bit5 to be set and the PORTB value to be written to the output latches. If another bit of PORTB is used as a bi-directional I/O pin (say bit0) and it is defined as an input at this time, the input signal present on the pin itself would be read into the CPU and rewritten to the data latch of this particular pin, overwriting the previous content. As long as the pin stays in the input mode, no problem occurs. However, if bit0 is switched into output mode later on, the content of the data latch may now be unknown.

Example 5-1 shows the effect of two sequential read-modify-write instructions (e.g., BCF, BSF, etc.) on an I/O port.

A pin actively outputting a high or a low should not be driven from external devices at the same time in order to change the level on this pin (“wired-or”, “wired-and”). The resulting high output currents may damage the chip.

### EXAMPLE 5-1: READ-MODIFY-WRITE INSTRUCTIONS ON AN I/O PORT

```

;Initial PORT Settings
; PORTB<7:4> Inputs
; PORTB<3:0> Outputs
;PORTB<7:6> have external pull-ups and are
;not connected to other circuitry
;
;                                PORT latch  PORT pins
;                                -----
BCF  PORTB, 7 ;01pp pppp  11pp pppp
BCF  PORTB, 6 ;10pp pppp  11pp pppp
MOVLW 03Fh ;
TRIS  PORTB ;10pp pppp  10pp pppp
;
;Note that the user may have expected the pin
;values to be 00pp pppp. The 2nd BCF caused
;RB7 to be latched as the pin value (High).

```

### 5.5.2 SUCCESSIVE OPERATIONS ON I/O PORTS

The actual write to an I/O port happens at the end of an instruction cycle, whereas for reading, the data must be valid at the beginning of the instruction cycle (Figure 5-5). Therefore, care must be exercised if a write followed by a read operation is carried out on the same I/O port. The sequence of instructions should allow the pin voltage to stabilize (load dependent) before the next instruction, which causes that file to be read into the CPU, is executed. Otherwise, the previous state of that pin may be read into the CPU rather than the new state. When in doubt, it is better to separate these instructions with a NOP or another instruction not accessing this I/O port.

NOTES:

FIGURE 6-2: ELECTRICAL STRUCTURE OF T0CKI PIN

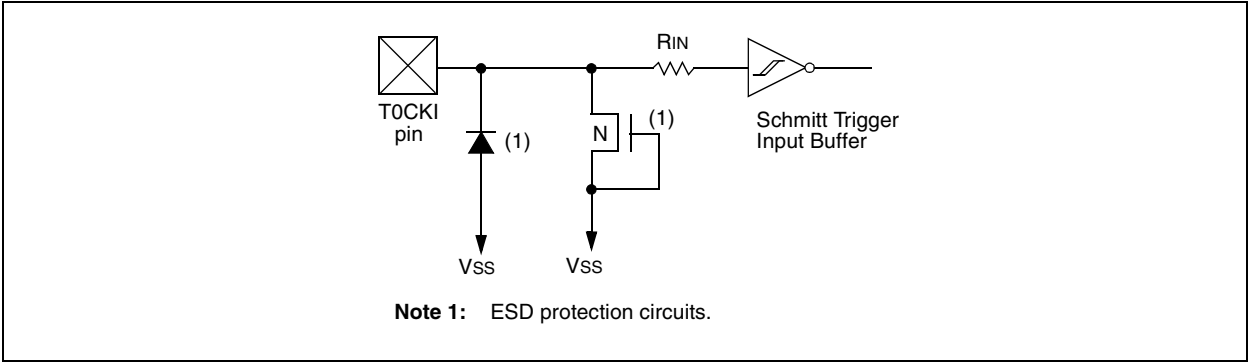


FIGURE 6-3: TIMER0 TIMING: INTERNAL CLOCK/NO PRESCALE

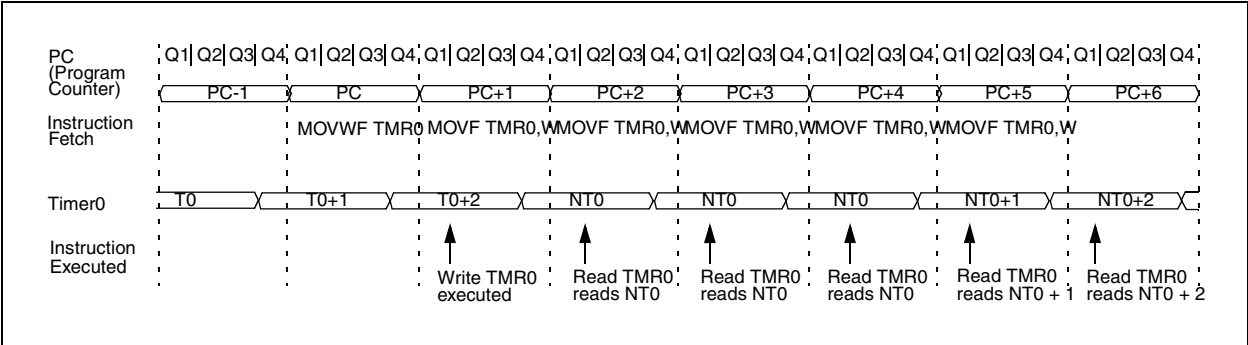


FIGURE 6-4: TIMER0 TIMING: INTERNAL CLOCK/PRESCALE 1:2

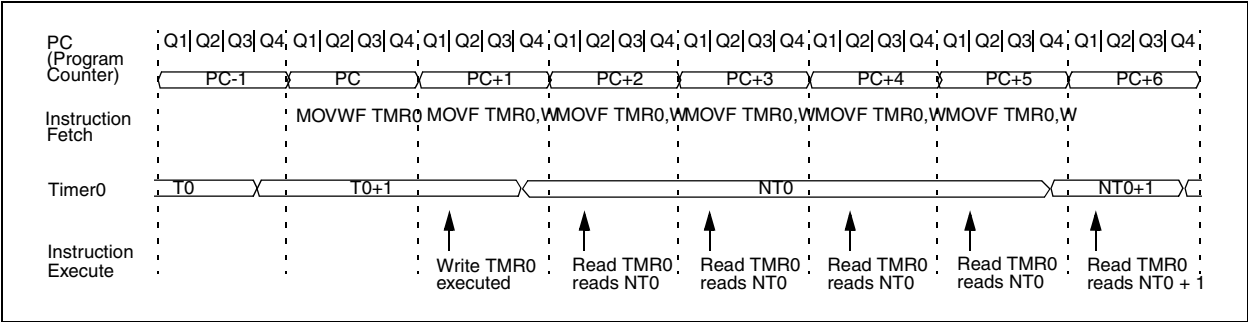


TABLE 6-1: REGISTERS ASSOCIATED WITH TIMER0

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on MCLR and WDT Reset	Value on Wake-up on Pin Change	Value on Brown-out Reset
01h	TMR0	Timer0 - 8-bit real-time clock/counter								xxxx xxxx	uuuu uuuu	uuuu uuuu	xxxx xxxx
N/A	OPTION	—	—	T0CS	T0SE	PSA	PS2	PS1	PS0	--11 1111	--11 1111	--11 1111	--11 1111

Legend: Shaded cells: Unimplemented bits, - = unimplemented, x = unknown, u = unchanged.

## 6.1 Using Timer0 with an External Clock

When an external clock input is used for Timer0, it must meet certain requirements. The external clock requirement is due to internal phase clock (TOSC) synchronization. Also, there is a delay in the actual incrementing of Timer0 after synchronization.

### 6.1.1 EXTERNAL CLOCK SYNCHRONIZATION

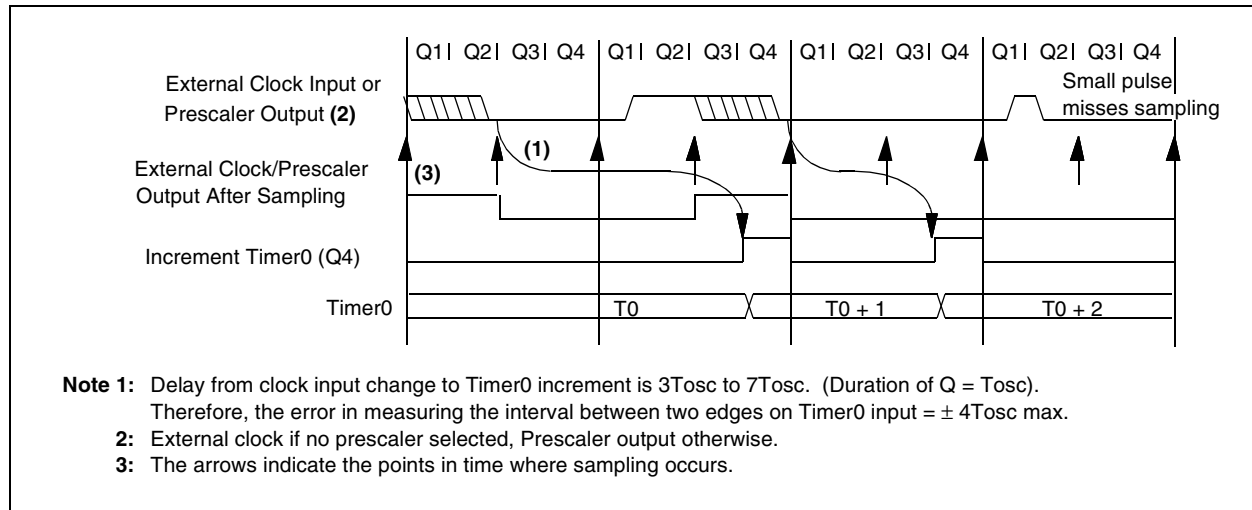
When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI with the internal phase clocks is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks (Figure 6-5). Therefore, it is necessary for T0CKI to be high for at least 2TOSC (and a small RC delay of 20 ns) and low for at least 2TOSC (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

When a prescaler is used, the external clock input is divided by the asynchronous ripple counter-type prescaler so that the prescaler output is symmetrical. For the external clock to meet the sampling requirement, the ripple counter must be taken into account. Therefore, it is necessary for T0CKI to have a period of at least 4TOSC (and a small RC delay of 40 ns) divided by the prescaler value. The only requirement on T0CKI high and low time is that they do not violate the minimum pulse width requirement of 10 ns. Refer to parameters 40, 41 and 42 in the electrical specification of the desired device.

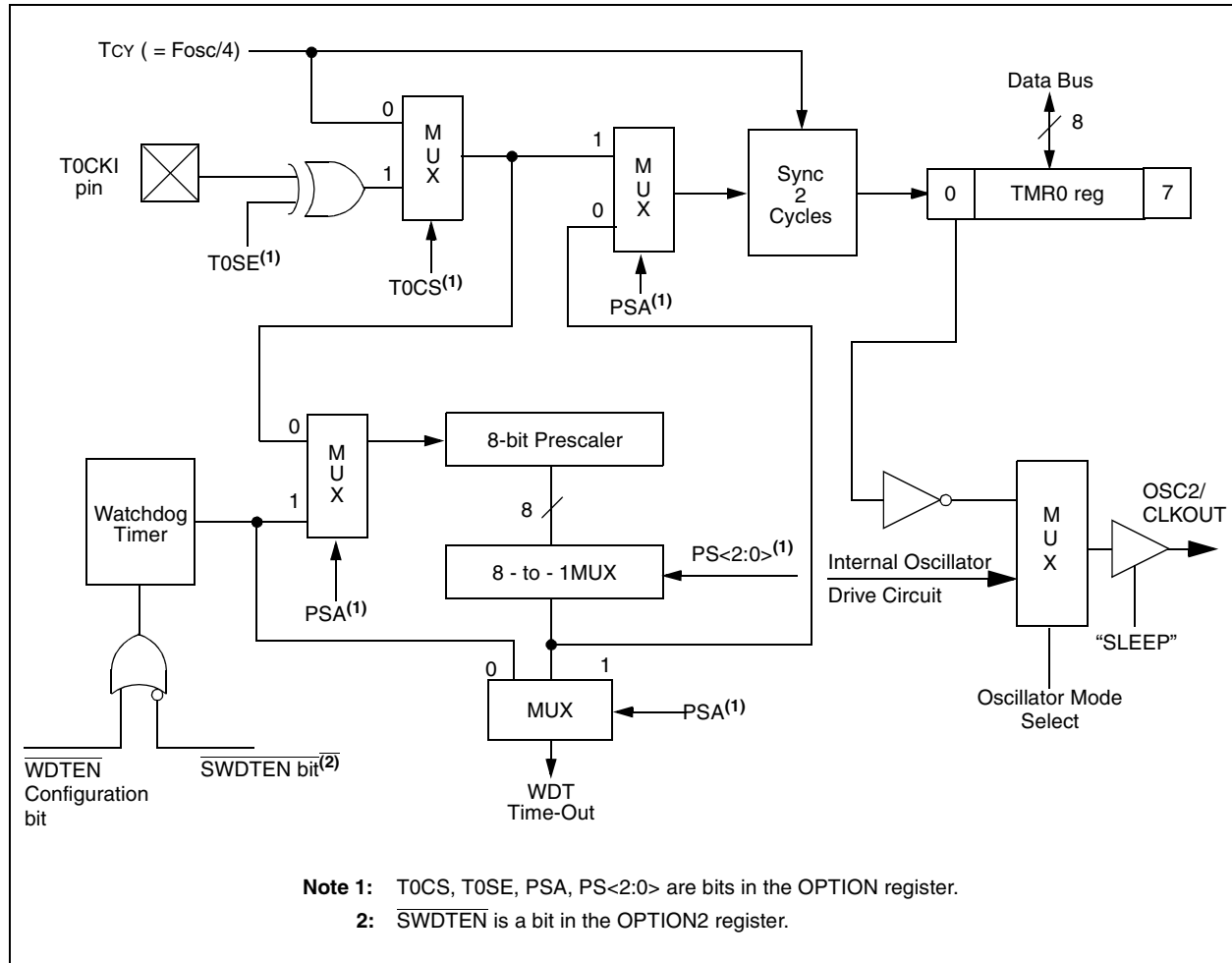
### 6.1.2 TIMER0 INCREMENT DELAY

Since the prescaler output is synchronized with the internal clocks, there is a small delay from the time the external clock edge occurs to the time the Timer0 module is actually incremented. Figure 6-5 shows the delay from the external clock edge to the timer incrementing.

**FIGURE 6-5: TIMER0 TIMING WITH EXTERNAL CLOCK**



**FIGURE 6-6: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER**



# PIC16HV540

voltage may approach the maximum value. Again this condition should be considered when interfacing to external circuitry.

In addition, the voltage level applied to the external  $V_{DD}$  pin and operational temperature affects the internal regulation voltage.

FIGURE 7-12: WATCHDOG TIMER BLOCK DIAGRAM

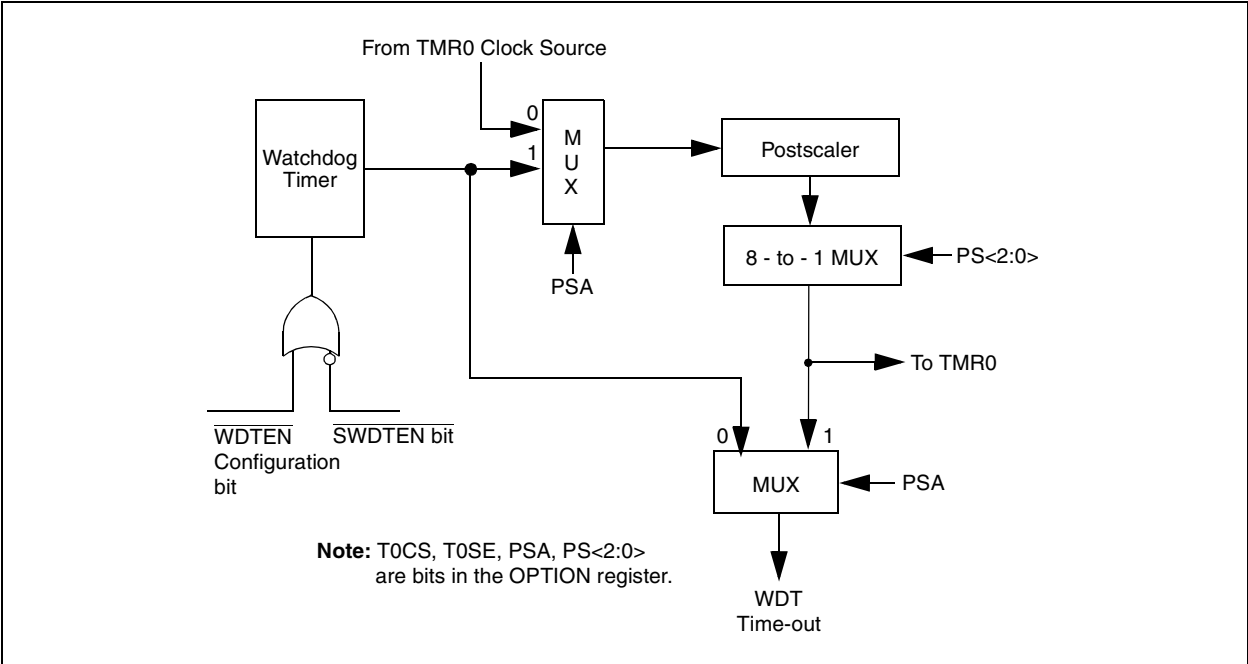


TABLE 7-6: SUMMARY OF REGISTERS ASSOCIATED WITH THE WATCHDOG TIMER

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on MCLR and WDT Reset	Value on Wake-up on Pin Change	Value on Brown-out Reset
N/A	OPTION	—	—	T0CS	T0SE	PSA	PS2	PS1	PS0	--11 1111	--11 1111	--11 1111	--11 1111
N/A	OPTION2	—	—	PCWU	SWDTEN	RL	SL	BODL	BODEN	--00 0000	--00 0000	--00 0000	--xx xxxx

Legend: Shaded boxes = Not used by Watchdog Timer, — = unimplemented, read as '0', u = unchanged, x = unknown.

**TABLE 8-2: INSTRUCTION SET SUMMARY**

Mnemonic, Operands		Description	Cycles	12-Bit Opcode			Status Affected	Notes
				MSb	LSb			
ADDWF	f, d	Add W and f	1	0001	11df	ffff	C, DC, Z	1, 2, 4
ANDWF	f, d	AND W with f	1	0001	01df	ffff	Z	2, 4
CLRF	f	Clear f	1	0000	011f	ffff	Z	4
CLRW	—	Clear W	1	0000	0100	0000	Z	
COMF	f, d	Complement f	1	0010	01df	ffff	Z	
DECF	f, d	Decrement f	1	0000	11df	ffff	Z	2, 4
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	0010	11df	ffff	None	2, 4
INCF	f, d	Increment f	1	0010	10df	ffff	Z	2, 4
INCFSZ	f, d	Increment f, Skip if 0	1(2)	0011	11df	ffff	None	2, 4
IORWF	f, d	Inclusive OR W with f	1	0001	00df	ffff	Z	2, 4
MOVF	f, d	Move f	1	0010	00df	ffff	Z	2, 4
MOVWF	f	Move W to f	1	0000	001f	ffff	None	1, 4
NOP	—	No Operation	1	0000	0000	0000	None	
RLF	f, d	Rotate left f through Carry	1	0011	01df	ffff	C	2, 4
RRF	f, d	Rotate right f through Carry	1	0011	00df	ffff	C	2, 4
SUBWF	f, d	Subtract W from f	1	0000	10df	ffff	C, DC, Z	1, 2, 4
SWAPF	f, d	Swap f	1	0011	10df	ffff	None	2, 4
XORWF	f, d	Exclusive OR W with f	1	0001	10df	ffff	Z	2, 4
BIT-ORIENTED FILE REGISTER OPERATIONS								
BCF	f, b	Bit Clear f	1	0100	bbbf	ffff	None	2, 4
BSF	f, b	Bit Set f	1	0101	bbbf	ffff	None	2, 4
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	0110	bbbf	ffff	None	
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	0111	bbbf	ffff	None	
LITERAL AND CONTROL OPERATIONS								
ANDLW	k	AND literal with W	1	1110	kkkk	kkkk	Z	
CALL	k	Call subroutine	2	1001	kkkk	kkkk	None	1
CLRWDT	k	Clear Watchdog Timer	1	0000	0000	0100	TO, PD	
GOTO	k	Unconditional branch	2	101k	kkkk	kkkk	None	
IORLW	k	Inclusive OR Literal with W	1	1101	kkkk	kkkk	Z	
MOVLW	k	Move Literal to W	1	1100	kkkk	kkkk	None	
OPTION	k	Load OPTION register	1	0000	0000	0010	None	
RETLW	k	Return, place Literal in W	2	1000	kkkk	kkkk	None	
SLEEP	—	Go into standby mode	1	0000	0000	0011	TO, PD, PCWUF	
TRIS	f	Load TRIS register	1	0000	0000	0fff	None	3
XORLW	k	Exclusive OR Literal to W	1	1111	kkkk	kkkk	Z	

**Note 1:** The 9th bit of the program counter will be forced to a '0' by any instruction that writes to the PC except for GOTO. (See individual device data sheets, Memory Section/Indirect Data Addressing, INDF and FSR Registers)

- When an I/O register is modified as a function of itself (e.g. MOVF PORTB, 1), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.
- The instruction TRIS f, where f = 5 or 6 causes the contents of the W register to be written to the tristate latches of PORTA or B respectively. A '1' forces the pin to a hi-impedance state and disables the output buffers.
- If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared (if assigned to TMR0).

## CALL Subroutine Call

**Syntax:** [ *label* ] CALL k

**Operands:**  $0 \leq k \leq 255$

**Operation:** (PC) + 1 → Top of Stack;  
 $k \rightarrow PC<7:0>$ ;  
 (STATUS<6:5>) → PC<10:9>;  
 $0 \rightarrow PC<8>$

**Status Affected:** None

**Encoding:**

1001	kkkk	kkkk
------	------	------

**Description:** Subroutine call. First, return address (PC+1) is pushed onto the stack. The eight bit immediate address is loaded into PC bits <7:0>. The upper bits PC<10:9> are loaded from STATUS<6:5>, PC<8> is cleared. CALL is a two cycle instruction.

**Words:** 1

**Cycles:** 2

**Example:**      HERE      CALL      THERE

Before Instruction

PC = address (HERE)

After Instruction

PC = address (THERE)

TOS = address (HERE + 1)

## CLRF Clear f

**Syntax:** [ *label* ] CLRF f

**Operands:**  $0 \leq f \leq 31$

**Operation:**  $00h \rightarrow (f)$ ;  
 $1 \rightarrow Z$

**Status Affected:** Z

**Encoding:**

0000	011f	ffff
------	------	------

**Description:** The contents of register 'f' are cleared and the Z bit is set.

**Words:** 1

**Cycles:** 1

**Example:**      CLRF      FLAG\_REG

Before Instruction

FLAG\_REG = 0x5A

After Instruction

FLAG\_REG = 0x00

Z = 1

## CLRW Clear W

**Syntax:** [ *label* ] CLRW

**Operands:** None

**Operation:**  $00h \rightarrow (W)$ ;  
 $1 \rightarrow Z$

**Status Affected:** Z

**Encoding:**

0000	0100	0000
------	------	------

**Description:** The W register is cleared. Zero bit (Z) is set.

**Words:** 1

**Cycles:** 1

**Example:**      CLRW

Before Instruction  
 W = 0x5A

After Instruction  
 W = 0x00  
 Z = 1

## CLRWDTClear Watchdog Timer

**Syntax:** [ *label* ] CLRWDTClear Watchdog Timer

**Operands:** None

**Operation:**  $00h \rightarrow WDT$ ;  
 $0 \rightarrow WDT$  prescaler (if assigned);  
 $1 \rightarrow \overline{TO}$ ;  
 $1 \rightarrow \overline{PD}$

**Status Affected:**  $\overline{TO}$ ,  $\overline{PD}$

**Encoding:**

0000	0000	0100
------	------	------

**Description:** The CLRWDTClear Watchdog Timer instruction resets the WDT. It also resets the prescaler, if the prescaler is assigned to the WDT and not Timer0. Status bits  $\overline{TO}$  and  $\overline{PD}$  are set.

**Words:** 1

**Cycles:** 1

**Example:**      CLRWDTClear Watchdog Timer

Before Instruction

WDT counter = ?

After Instruction

WDT counter = 0x00

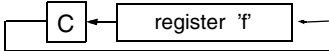
WDT prescale = 0

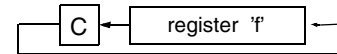
$\overline{TO}$  = 1

$\overline{PD}$  = 1

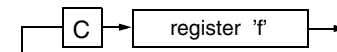
OPTION	Load OPTION Register			
Syntax:	[ <i>label</i> ]    OPTION			
Operands:	None			
Operation:	(W) → OPTION			
Status Affected:	None			
Encoding:	<table border="1"><tr><td>0000</td><td>0000</td><td>0010</td></tr></table>	0000	0000	0010
0000	0000	0010		
Description:	The content of the W register is loaded into the OPTION register.			
Words:	1			
Cycles:	1			
Example	OPTION N			
Before Instruction				
W	=    0x07			
After Instruction				
OPTION	=    0x07			

RETLW	Return with Literal in W			
Syntax:	[ <i>label</i> ] RETLW k			
Operands:	0 ≤ k ≤ 255			
Operation:	k → (W); TOS → PC			
Status Affected:	None			
Encoding:	<table border="1"><tr><td>1000</td><td>kkkk</td><td>kkkk</td></tr></table>	1000	kkkk	kkkk
1000	kkkk	kkkk		
Description:	The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two cycle instruction.			
Words:	1			
Cycles:	2			
Example:	<pre>CALL TABLE ;W contains                 ;table offset                 ;value.     •           ;W now has table     •           ;value.     • TABLE  ADDWF PC  ;W = offset       RETLW k1   ;Begin table       RETLW k2   ;     •     •     •       RETLW kn   ; End of table</pre>			
Before Instruction	W = 0x07			
After Instruction	W = value of k8			

RLF		Rotate Left f through Carry				
Syntax:	[ label ]	RLF	f,d			
Operands:	$0 \leq f \leq 31$ $d \in [0,1]$					
Operation:	See description below					
Status Affected:	C					
Encoding:	<table border="1"><tr><td>0011</td><td>01df</td><td>ffff</td></tr></table>			0011	01df	ffff
0011	01df	ffff				
Description:	The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is stored back in register 'f'.					
						
Words:	1					
Cycles:	1					
Example:	RLF REG1,0					



RRF		Rotate Right f through Carry			
Syntax:	[ <i>label</i> ] RRF f,d				
Operands:	0 ≤ f ≤ 31 d ∈ [0,1]				
Operation:	See description below				
Status Affected:	C				
Encoding:	<table border="1"><tr><td>0011</td><td>00df</td><td>ffff</td></tr></table>		0011	00df	ffff
0011	00df	ffff			
Description:	<p>The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'.</p> <div><div>C</div>→<div>register 'f'</div>→</div>				
Words:	1				
Cycles:	1				
Example:	RRF REG1,0				
Before Instruction					
REG1	=	1110 0110			
C	=	0			
After Instruction					
REG1	=	1110 0110			
W	=	0111 0011			
C	=	0			



## **9.10 PRO MATE II Universal Programmer**

The PRO MATE II Universal Programmer is a full-featured programmer capable of operating in stand-alone mode as well as PC-hosted mode. PRO MATE II is CE compliant.

The PRO MATE II has programmable VDD and VPP supplies which allows it to verify programmed memory at VDD min and VDD max for maximum reliability. It has an LCD display for instructions and error messages, keys to enter commands and a modular detachable socket assembly to support various package types. In stand-alone mode the PRO MATE II can read, verify or program PICmicro devices. It can also set code-protect bits in this mode.

## **9.11 PICSTART Plus Entry Level Development System**

The PICSTART programmer is an easy-to-use, low-cost prototype programmer. It connects to the PC via one of the COM (RS-232) ports. MPLAB Integrated Development Environment software makes using the programmer simple and efficient.

PICSTART Plus supports all PICmicro devices with up to 40 pins. Larger pin count devices such as the PIC16C92X, and PIC17C76X may be supported with an adapter socket. PICSTART Plus is CE compliant.

## **9.12 SIMICE Entry-Level Hardware Simulator**

SIMICE is an entry-level hardware development system designed to operate in a PC-based environment with Microchip's simulator MPLAB-SIM. Both SIMICE and MPLAB-SIM run under Microchip Technology's MPLAB Integrated Development Environment (IDE) software. Specifically, SIMICE provides hardware simulation for Microchip's PIC12C5XX, PIC12CE5XX, and PIC16C5X families of PICmicro 8-bit microcontrollers. SIMICE works in conjunction with MPLAB-SIM to provide non-real-time I/O port emulation. SIMICE enables a developer to run simulator code for driving the target system. In addition, the target system can provide input to the simulator code. This capability allows for simple and interactive debugging without having to manually generate MPLAB-SIM stimulus files. SIMICE is a valuable debugging tool for entry-level system development.

## **9.13 PICDEM-1 Low-Cost PICmicro Demonstration Board**

The PICDEM-1 is a simple board which demonstrates the capabilities of several of Microchip's microcontrollers. The microcontrollers supported are: PIC16C5X (PIC16C54 to PIC16C58A), PIC16C61, PIC16C62X, PIC16C71, PIC16C8X, PIC17C42, PIC17C43 and PIC17C44. All necessary hardware and software is included to run basic demo programs. The users can program the sample microcontrollers provided with

the PICDEM-1 board, on a PRO MATE II or PICSTART-Plus programmer, and easily test firmware. The user can also connect the PICDEM-1 board to the MPLAB-ICE emulator and download the firmware to the emulator for testing. Additional prototype area is available for the user to build some additional hardware and connect it to the microcontroller socket(s). Some of the features include an RS-232 interface, a potentiometer for simulated analog input, push-button switches and eight LEDs connected to PORTB.

## **9.14 PICDEM-2 Low-Cost PIC16CXX Demonstration Board**

The PICDEM-2 is a simple demonstration board that supports the PIC16C62, PIC16C64, PIC16C65, PIC16C73 and PIC16C74 microcontrollers. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-2 board, on a PRO MATE II programmer or PICSTART-Plus, and easily test firmware. The MPLAB-ICE emulator may also be used with the PICDEM-2 board to test firmware. Additional prototype area has been provided to the user for adding additional hardware and connecting it to the microcontroller socket(s). Some of the features include a RS-232 interface, push-button switches, a potentiometer for simulated analog input, a Serial EEPROM to demonstrate usage of the I<sup>2</sup>C bus and separate headers for connection to an LCD module and a keypad.

## **9.15 PICDEM-3 Low-Cost PIC16CXXX Demonstration Board**

The PICDEM-3 is a simple demonstration board that supports the PIC16C923 and PIC16C924 in the PLCC package. It will also support future 44-pin PLCC microcontrollers with a LCD Module. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-3 board, on a PRO MATE II programmer or PICSTART Plus with an adapter socket, and easily test firmware. The MPLAB-ICE emulator may also be used with the PICDEM-3 board to test firmware. Additional prototype area has been provided to the user for adding hardware and connecting it to the microcontroller socket(s). Some of the features include an RS-232 interface, push-button switches, a potentiometer for simulated analog input, a thermistor and separate headers for connection to an external LCD module and a keypad. Also provided on the PICDEM-3 board is an LCD panel, with 4 commons and 12 segments, that is capable of displaying time, temperature and day of the week. The PICDEM-3 provides an additional RS-232 interface and Windows 3.1 software for showing the demultiplexed LCD signals on a PC. A simple serial interface allows the user to construct a hardware demultiplexer for the LCD signals.

## **9.16 PICDEM-17**

The PICDEM-17 is an evaluation board that demonstrates the capabilities of several Microchip microcontrollers, including PIC17C752, PIC17C756, PIC17C762, and PIC17C766. All necessary hardware is included to run basic demo programs, which are supplied on a 3.5-inch disk. A programmed sample is included, and the user may erase it and program it with the other sample programs using the PRO MATE II or PICSTART Plus device programmers and easily debug and test the sample code. In addition, PICDEM-17 supports down-loading of programs to and executing out of external FLASH memory on board. The PICDEM-17 is also usable with the MPLAB-ICE or PICMASTER emulator, and all of the sample programs can be run and modified using either emulator. Additionally, a generous prototype area is available for user hardware.

## **9.17 SEEVAL Evaluation and Programming System**

The SEEVAL SEEPROM Designer's Kit supports all Microchip 2-wire and 3-wire Serial EEPROMs. The kit includes everything necessary to read, write, erase or program special features of any Microchip SEEPROM product including Smart Serials™ and secure serials. The Total Endurance™ Disk is included to aid in trade-off analysis and reliability calculations. The total kit can significantly reduce time-to-market and result in an optimized system.

## **9.18 KEELoq Evaluation and Programming Tools**

KEELOQ evaluation and programming tools support Microchips HCS Secure Data Products. The HCS evaluation kit includes an LCD display to show changing codes, a decoder to decode transmissions, and a programming interface to program test transmitters.

**TABLE 9-1: DEVELOPMENT TOOLS FROM MICROCHIP**

	PIC12CXX	PIC14000	PIC16C5X	PIC16C6X	PIC16CXX	PIC16F62X	PIC16C7X	PIC16C7XX	PIC16C8X	PIC16F8X	PIC16C9X	PIC17C4X	PIC17C7XX	PIC18CXX2	24CXX/ 25CXX/ 93CXX	HC5XX	MCRFX	MCP2510
MPLAB® Integrated Development Environment	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				✓
MPLAB® C17 Compiler												✓	✓	✓				
MPLAB® C18 Compiler												✓	✓	✓				
MPASM/MPLINK	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		
MPLAB®-ICE	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
PICMASTER/PICMASTER-CE	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓				
ICEPIC™ Low-Cost In-Circuit Emulator	✓		✓	✓	✓		✓	✓	✓		✓							
MPLAB®-ICD In-Circuit Debugger				✓			✓			✓								
PICSTART® Plus Low-Cost Universal Dev. Kit	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓			
PRO MATE® II Universal Programmer	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓		
SIMICE	✓		✓															
PICDEM-1			✓				†		✓			✓						
PICDEM-2				†			†							✓				
PICDEM-3											✓							
PICDEM-14A		✓																
PICDEM-17													✓					
KEELOQ® Evaluation Kit																✓		
KEELOQ Transponder Kit																✓		
microID™ Programmer's Kit																	✓	
125 kHz microID Developer's Kit																	✓	
125 kHz Anticollision microID Developer's Kit																	✓	
13.56 MHz Anticollision microID Developer's Kit																	✓	
MCP2510 CAN Developer's Kit																		✓

\* Contact the Microchip Technology Inc. web site at [www.microchip.com](http://www.microchip.com) for information on how to use the MPLAB®-ICD In-Circuit Debugger (DV164001) with PIC16C62, 63, 64, 65, 72, 73, 74, 76, 77

\*\* Contact Microchip Technology Inc. for availability date.

† Development tool is available on select devices.

# PIC16HV540

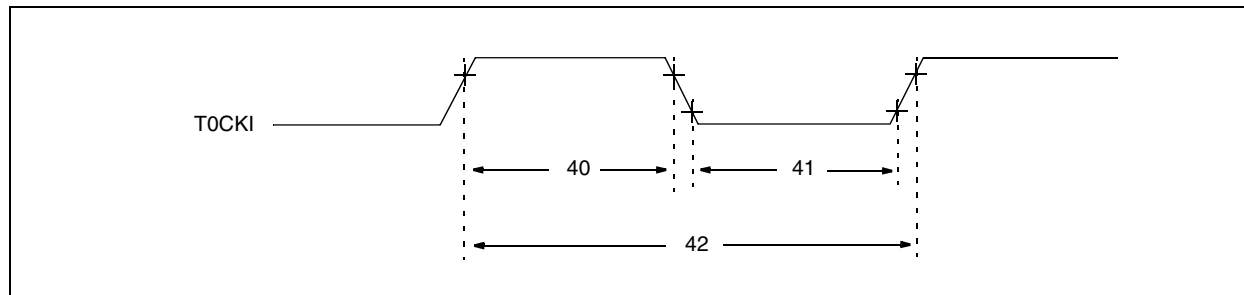
**TABLE 10-3: RESET, WATCHDOG TIMER, AND DEVICE RESET TIMER - PIC16HV540**

AC Characteristics Standard Operating Conditions (unless otherwise specified)							
Operating Temperature 0°C ≤ TA ≤ +70°C (commercial) –40°C ≤ TA ≤ +85°C (industrial)							
Parameter No.	Sym	Characteristic	Min.	Typ. <sup>(1)</sup>	Max.	Units	Conditions
30	Tmcl	MCLR Pulse Width (low)	2	—	—	μs	VDD = 15V, VREG = 5V
31	Twdt	Watchdog Timer Time-out Period	9.0*	18*	40*	ms	VDD = 15V, VREG = 5V
32	TDRT	Device Reset Timer Period	9.0* 0.55*	18* 1.1*	30* 2.5*	ms	VDD = 15V, VREG = 5V, RC mode
34	Tioz	I/O Hi-impedance from MCLR Low	—	—	100*	ns	
—	Tpc	Pin Change Pulse Width	2	—	—	μs	
35	TBOD	Brown-out Detect Pulse Width	—	2	—	μs	VREG ≤ BVDD

\* These parameters are characterized but not tested.

**Note 1:** Data in the Typical ("Typ") column is at VREG = 5V, VDD = 15V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**FIGURE 10-6: TIMER0 CLOCK TIMINGS - PIC16HV540**



**TABLE 10-4: TIMER0 CLOCK REQUIREMENTS - PIC16HV540**

AC Characteristics Standard Operating Conditions (unless otherwise specified)							
Operating Temperature 0°C ≤ TA ≤ +70°C (commercial) –40°C ≤ TA ≤ +85°C (industrial)							
Parameter No.	Sym	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width - No Prescaler	0.5 TCY + 20*	—	—	ns	
		- With Prescaler	10*	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width - No Prescaler	0.5 TCY + 20*	—	—	ns	
		- With Prescaler	10*	—	—	ns	
42	Tt0P	T0CKI Period	20 or $\frac{TCY + 40}{N}$ *	—	—	ns	Whichever is greater. N = Prescale Value (1, 2, 4,..., 256)

\* These parameters are characterized but not tested.

**Note 1:** Data in the Typical ("Typ") column is at 3.8V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

## INDEX

### A

Absolute Maximum Ratings .....	61
ALU .....	7
Applications .....	3
Architectural Overview .....	7
Assembler .....	
MPASM Assembler .....	55

### B

Block Diagram .....	
On-Chip Reset Circuit .....	35
PIC16C5X Series .....	8
Timer0 .....	25
TMR0/WDT Prescaler .....	29
Watchdog Timer .....	40
Brown-out Detect .....	31

### C

Carry bit .....	7
Clocking Scheme .....	10
Code Protection .....	31, 42
Configuration Bits .....	31
Configuration Word .....	31
PIC16CR54C .....	31

### D

DC and AC Characteristics - PIC16CR54C .....	69
DC Characteristics .....	62
Development Support .....	55
Device Varieties .....	5
Digit Carry bit .....	7

### E

Electrical Characteristics .....	
PIC16CR54C .....	61
Enhanced Watchdog Timer (WDT) .....	31
Errata .....	2
External Power-On Reset Circuit .....	36

### F

Family of Devices .....	
PIC16C5X .....	4
Features .....	1
FSR .....	35
FSR Register .....	17

### I

I/O Interfacing .....	19
I/O Ports .....	19
I/O Programming Considerations .....	22
INDF .....	35
INDF Register .....	17
Indirect Data Addressing .....	17
Instruction Cycle .....	10
Instruction Flow/Pipelining .....	10
Instruction Set Summary .....	43

### K

KeeLoq® Evaluation and Programming Tools .....	58
--	----

### L

Load Conditions .....	64
Loading of PC .....	16

### M

MCLR .....	35
Memory Map .....	11
PIC16C54s/CR54s/C55s .....	11
Memory Organization .....	11
Data Memory .....	11
Program Memory .....	11
MPLAB Integrated Development Environment Software ..	55

### O

One-Time-Programmable (OTP) Devices .....	5
OPTION Register .....	14
OSC selection .....	31
Oscillator Configurations .....	32
Oscillator Types .....	
HS .....	32
LP .....	32
RC .....	32
XT .....	32

### P

Package Marking Information .....	77
Packaging Information .....	73
PC .....	16, 35
PICDEM-1 Low-Cost PICmicro Demo Board .....	57
PICDEM-2 Low-Cost PIC16CXX Demo Board .....	57
PICDEM-3 Low-Cost PIC16CXXX Demo Board .....	57
PICSTART® Plus Entry Level Development System .....	57
pin diagrams .....	1
POR .....	

Device Reset Timer (DRT) .....	31, 38
PD .....	34, 41
Power-On Reset (POR) .....	31, 35, 36
TO .....	34, 41
PORTA .....	19, 35
PORTB .....	19, 35
Power-Down Mode .....	41
Prescaler .....	28
PRO MATE® II Universal Programmer .....	57
Program Counter .....	16

### Q

Q cycles .....	10
Quick-Turnaround-Production (QTP) Devices .....	5

### R

RC Oscillator .....	33
Read-Modify-Write .....	22
Register File Map .....	11
Registers .....	
Special Function .....	11
Reset .....	31, 34

### S

SEEVAL® Evaluation and Programming System .....	58
Serialized Quick-Turnaround-Production (SQTP) Devices ..	5
SLEEP .....	31, 41
Software Simulator (MPLAB-SIM) .....	56
Special Features of the CPU .....	31
Special Function Registers .....	11
Stack .....	16
STATUS .....	35
STATUS Register .....	7, 13

### T

Timer0 .....	
Switching Prescaler Assignment .....	28
Timer0 (TMR0) Module .....	25
TMR0 with External Clock .....	27
Timing Diagrams and Specifications .....	65
Timing Parameter Symbolology and Load Conditions .....	64
TRIS Registers .....	19

### U

UV Erasable Devices .....	5
---------------------------	---

### W

W .....	35
Wake-up from SLEEP .....	41
Wake-up from SLEEP on Pin Change .....	31
Watchdog Timer (WDT) .....	39

# PIC16HV540

---

Period .....	39
Programming Considerations .....	39
WWW, On-Line Support .....	2
<b>Z</b>	
Zero bit .....	7