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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

| Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 24x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev128gm004-e-pt

dsPIC33EVXXXGM00X/10X PRODUCT FAMILIES

The device names, pin counts, memory sizes and peripheral availability of each device are listed in Table 1. The following pages show the devices' pinout diagrams.

TABLE 1:   dsPIC33EVXXXGM00X/10X FAMILY DEVICES

Device	Program Memory Bytes	SRAM Bytes	CAN	DMA Channels	16-Bit Timers (T1)	32-Bit Timers	Input Capture	Output Compare	PWM	UART	SPI	I²C	SENT	10/12-Bit ADC	ADC Inputs	Op Amp/Comparators	CTMU	Security	Peripheral Pin Select (PPS)	General Purpose I/O (GPIO)	External Interrupts	Pins	Packages
dsPIC33EV32GM002	32K	4K	0	4	5	2	4	4	3x2	2	2	1	2	1	11	3/4	1	Intermediate	Y	21	3	28	SPDIP, SOIC, SSOP, QFN-S
dsPIC33EV32GM102			1																				
dsPIC33EV64GM002	64K	8K	0																				
dsPIC33EV64GM102			1																				
dsPIC33EV128GM002	128K	8K	0																				
dsPIC33EV128GM102			1																				
dsPIC33EV256GM002	256K	16K	0																				
dsPIC33EV256GM102			1																				
dsPIC33EV32GM004	32K	4K	0	4	5	2	4	4	3x2	2	2	1	2	1	24	4/5	1	Intermediate	Y	35	3	44	TQFP, QFN
dsPIC33EV32GM104			1																				
dsPIC33EV64GM004	64K	8K	0																				
dsPIC33EV64GM104			1																				
dsPIC33EV128GM004	128K	8K	0																				
dsPIC33EV128GM104			1																				
dsPIC33EV256GM004	256K	16K	0																				
dsPIC33EV256GM104			1																				
dsPIC33EV32GM006	32K	4K	0	4	5	2	4	4	3x2	2	2	1	2	1	36	4/5	1	Intermediate	Y	53	3	64	TQFP, QFN
dsPIC33EV32GM106			1																				
dsPIC33EV64GM006	64K	8K	0																				
dsPIC33EV64GM106			1																				
dsPIC33EV128GM006	128K	8K	0																				
dsPIC33EV128GM106			1																				
dsPIC33EV256GM006	256K	16K	0																				
dsPIC33EV256GM106			1																				

dsPIC33EVXXXGM00X/10X FAMILY

FIGURE 3-1: **dsPIC33EVXXXGM00X/10X FAMILY CPU BLOCK DIAGRAM**
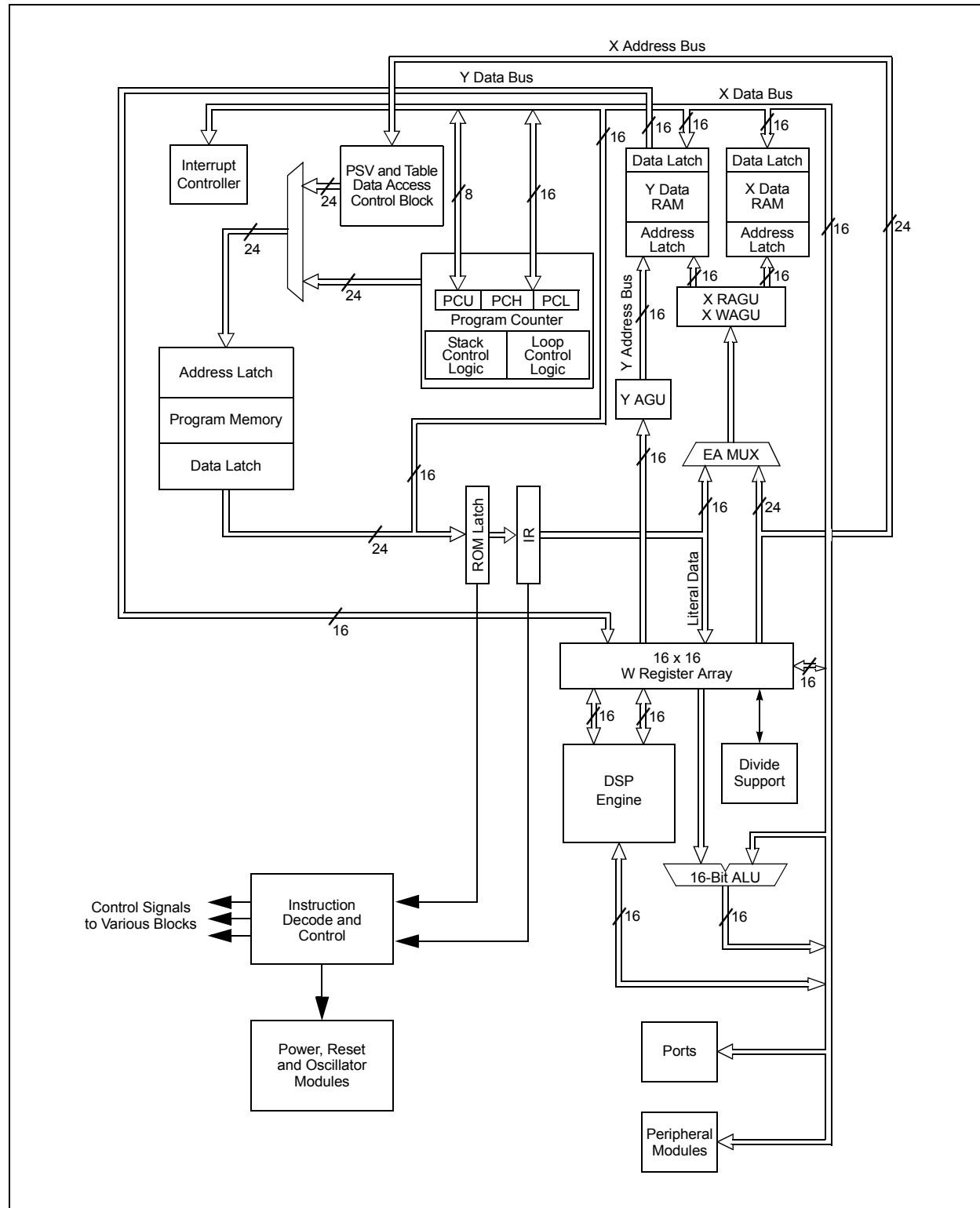
Allocating different Page registers for read and write access allows the architecture to support data movement between different pages in the data memory. This is accomplished by setting the DSRPAG register value to the page from which you want to read, and configure the DSWPAG register to the page to which it needs to be written. Data can also be moved from different PSV to EDS pages by configuring the DSRPAG and DSWPAG registers to address PSV and EDS space, respectively. The data can be moved between pages by a single instruction.

When an EDS or PSV page overflow or underflow occurs, EA<15> is cleared as a result of the register indirect EA calculation. An overflow or underflow of the EA in the EDS or PSV pages can occur at the page boundaries when:

• The initial address, prior to modification, addresses an EDS or a PSV page.
• The EA calculation uses Pre- or Post-Modified Register Indirect Addressing. However, this does not include Register Offset Addressing.

In general, when an overflow is detected, the DSxPAG register is incremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. When an underflow is detected, the DSxPAG register is decremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. This creates a linear EDS and PSV address space, but only when using the Register Indirect Addressing modes.

Exceptions to the operation described above arise when entering and exiting the boundaries of Page 0, EDS and PSV spaces. Table 4-43 lists the effects of overflow and underflow scenarios at different boundaries.

In the following cases, when an overflow or underflow occurs, the EA<15> bit is set and the DSxPAG is not modified; therefore, the EA will wrap to the beginning of the current page:

• Register Indirect with Register Offset Addressing
• Modulo Addressing
• Bit-Reversed Addressing

TABLE 4-43: OVERFLOW AND UNDERFLOW SCENARIOS AT PAGE 0, EDS AND PSV SPACE BOUNDARIES[2,3,4]

O/U, R/W	Operation	Before			After		
		DSxPAG	DS EA<15>	Page Description	DSxPAG	DS EA<15>	Page Description
O, Read	[++Wn] or [Wn++]	DSRPAG = 0x1FF	1	EDS: Last Page	DSRPAG = 0x1FF	0	See **Note 1**
O, Read		DSRPAG = 0x2FF	1	PSV: Last lsw Page	DSRPAG = 0x300	1	PSV: First MSB Page
O, Read		DSRPAG = 0x3FF	1	PSV: Last MSB Page	DSRPAG = 0x3FF	0	See **Note 1**
O, Write		DSWPAG = 0x1FF	1	EDS: Last Page	DSWPAG = 0x1FF	0	See **Note 1**
U, Read	[--Wn] or [Wn--]	DSRPAG = 0x001	1	PSV Page	DSRPAG = 0x001	0	See **Note 1**
U, Read		DSRPAG = 0x200	1	PSV: First lsw Page	DSRPAG = 0x200	0	See **Note 1**
U, Read		DSRPAG = 0x300	1	PSV: First MSB Page	DSRPAG = 0x2FF	1	PSV: Last lsw Page

Legend: O = Overflow, U = Underflow, R = Read, W = Write

Note 1: The Register Indirect Addressing now addresses a location in the Base Data Space (0x0000-0x8000).

2: An EDS access with DSxPAG = 0x000 will generate an address error trap.

3: Only reads from PS are supported using DSRPAG. An attempt to write to PS using DSWPAG will generate an address error trap.

4: Pseudolinear Addressing is not supported for large offsets.

5.0 FLASH PROGRAM MEMORY

> **Note 1:** This data sheet summarizes the features of the dsPIC33EVXXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"Flash Programming"** (DS70609) in the *"dsPIC33/PIC24 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com).
>
> **2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The dsPIC33EVXXXGM00X/10X family devices contain internal Flash program memory for storing and executing application code. The memory is readable, writable and erasable during normal operation over the entire VDD range.

The Flash memory can be programmed in the following three ways:

- In-Circuit Serial Programming™ (ICSP™)
- Run-Time Self-Programming (RTSP)
- Enhanced In-Circuit Serial Programming (Enhanced ICSP)

ICSP allows for a dsPIC33EVXXXGM00X/10X family device to be serially programmed while in the end application circuit. This is done with two lines for programming clock and programming data (PGECx/PGEDx) lines, and three other lines for power (VDD), ground (VSS) and Master Clear (MCLR). This allows customers to manufacture boards with unprogrammed devices and then program the device just before shipping the product. This also allows the most recent firmware or a custom firmware to be programmed.

Enhanced ICSP uses an on-board bootloader, known as the Program Executive (PE), to manage the programming process. Using an SPI data frame format, the Program Executive can erase, program and verify program memory. For more information on Enhanced ICSP, refer to the specific device programming specification.

RTSP is accomplished using the TBLRD (Table Read) and TBLWT (Table Write) instructions. With RTSP, the user application can write program memory data as a double program memory word, a row of 64 instructions (192 bytes) and erase program memory in blocks of 512 instruction words (1536 bytes) at a time.

5.1 Table Instructions and Flash Programming

The Flash memory read and the double-word programming operations make use of the TBLRD and TBLWT instructions, respectively. These allow direct read and write access to the program memory space from the data memory while the device is in normal operating mode. The 24-bit target address in the program memory is formed using bits<7:0> of the TBLPAG register and the Effective Address (EA) from a W register, specified in the table instruction, as shown in Figure 5-1.

The TBLRDL and the TBLWTL instructions are used to read or write to bits<15:0> of the program memory. TBLRDL and TBLWTL can access program memory in both Word and Byte modes.

The TBLRDH and TBLWTH instructions are used to read or write to bits<23:16> of the program memory. TBLRDH and TBLWTH can also access program memory in Word or Byte mode.

FIGURE 5-1: ADDRESSING FOR TABLE REGISTERS
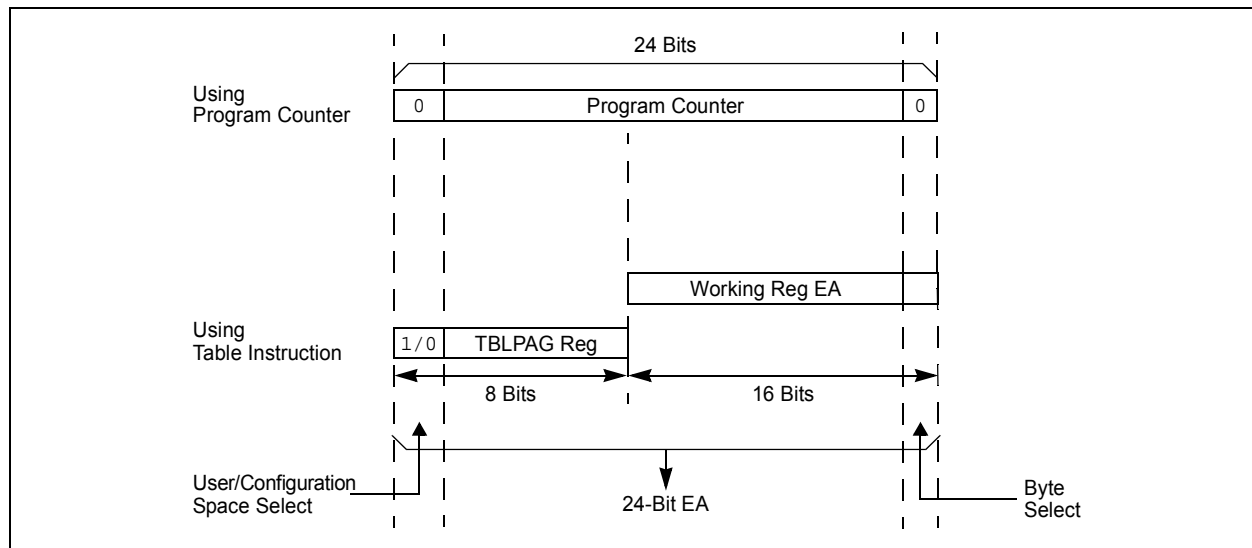
REGISTER 9-3: **PLLFBD: PLL FEEDBACK DIVISOR REGISTER**[1]

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	PLLDIV8
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
PLLDIV<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-9   **Unimplemented:** Read as '0'

bit 8-0   **PLLDIV<8:0>:** PLL Feedback Divisor bits (also denoted as 'M', PLL multiplier)
111111111 = 513
•
•
•
000110000 = 50 (default)
•
•
•
000000010 = 4
000000001 = 3
000000000 = 2

Note 1: This register is reset only on a Power-on Reset (POR).

11.1.1 OPEN-DRAIN CONFIGURATION

In addition to the PORTx, LATx and TRISx registers for data control, port pins can also be individually configured for either digital or open-drain outputs. This is controlled by the Open-Drain Control x register (ODCx) associated with each port. Setting any of the bits configures the corresponding pin to act as an open-drain output.

The open-drain feature allows the generation of outputs other than V_{DD} by using external pull-up resistors. The maximum open-drain voltage allowed on any pin is the same as the maximum V_{IH} specification for that particular pin.

See Table 30-10 in **Section 30.0 "Electrical Characteristics"** for the maximum V_{IH} specification of each pin.

11.2 Configuring Analog and Digital Port Pins

The ANSELx registers control the operation of the analog port pins. The port pins that are to function as analog inputs or outputs must have their corresponding ANSELx and TRISx bits set. In order to use port pins for I/O functionality with digital modules, such as timers, UARTs, etc., the corresponding ANSELx bits must be cleared.

The ANSELx register has a default value of 0xFFFF. Therefore, all pins that share analog functions are analog (not digital) by default.

Pins with analog functions affected by the ANSELx registers are listed with a buffer type of analog in the Pinout I/O Descriptions table (see Table 1-1 in **Section 1.0 "Device Overview"**).

If the TRISx bit is cleared (output) while the ANSELx bit is set, the digital output level (V_{OH} or V_{OL}) is converted by an analog peripheral, such as the ADC module or comparator module.

When the PORTx register is read, all pins configured as analog input channels are read as cleared (a low level).

Pins configured as digital inputs do not convert an analog input. Analog levels on any pin defined as a digital input (including the ANx pins) can cause the input buffer to consume current that exceeds the device specifications.

11.2.1 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically, this instruction would be a NOP, as shown in Example 11-1.

11.3 Input Change Notification (ICN)

The Input Change Notification function (ICN) of the I/O ports allows devices to generate interrupt requests to the processor in response to a Change-of-State (COS) on selected input pins. This feature can detect input Change-of-States, even in Sleep mode, when the clocks are disabled. Every I/O port pin can be selected (enabled) for generating an interrupt request on a Change-of-State.

Three control registers are associated with the ICN functionality of each I/O port. The CNENx registers contain the ICN interrupt enable control bits for each of the input pins. Setting any of these bits enables an ICN interrupt for the corresponding pins.

Each I/O pin also has a weak pull-up and a weak pull-down connected to it. The pull-ups and pull-downs act as a current source or sink source connected to the pin, and eliminate the need for external resistors when push button or keypad devices are connected. The pull-ups and pull-downs are enabled separately using the CNPUx and the CNPDx registers, which contain the control bits for each of the pins. Setting any of the control bits enables the weak pull-ups and/or pull-downs for the corresponding pins.

Note:	The pull-ups and pull-downs on ICN pins should always be disabled when the port pin is configured as a digital output.

EXAMPLE 11-1: PORT WRITE/READ EXAMPLE

```
MOV    0xFF00, W0    ; Configure PORTB<15:8>
                     ; as inputs
MOV    W0, TRISB     ; and PORTB<7:0>
                     ; as outputs
NOP                  ; Delay 1 cycle
BTSS   PORTB, #13    ; Next Instruction
```

REGISTER 11-3: RPINR3: PERIPHERAL PIN SELECT INPUT REGISTER 3

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T2CKR<7:0>							
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **T2CKR<7:0>:** Assign Timer2 External Clock (T2CK) to the Corresponding RPn pin bits
(see Table 11-2 for input pin selection numbers)
10110101 = Input tied to RPI181
•
•
•
00000001 = Input tied to CMP1
00000000 = Input tied to Vss

REGISTER 11-5: RPINR8: PERIPHERAL PIN SELECT INPUT REGISTER 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC4R7	IC4R6	IC4R5	IC4R4	IC4R3	IC4R2	IC4R1	IC4R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC3R7	IC3R6	IC3R5	IC3R4	IC3R3	IC3R2	IC3R1	IC3R0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **IC4R<7:0>:** Assign Input Capture 4 (IC4) to the Corresponding RPn Pin bits
(see Table 11-2 for input pin selection numbers)
10110101 = Input tied to RPI181
•
•
•
00000001 = Input tied to CMP1
00000000 = Input tied to Vss

bit 7-0 **IC3R<7:0>:** Assign Input Capture 3 (IC3) to the Corresponding RPn Pin bits
(see Table 11-2 for input pin selection numbers)
10110101 = Input tied to RPI181
•
•
•
00000001 = Input tied to CMP1
00000000 = Input tied to Vss

REGISTER 11-8:   RPINR18: PERIPHERAL PIN SELECT INPUT REGISTER 18

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U1RXR<7:0>							
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 15-8   **Unimplemented:** Read as '0'

bit 7-0   **U1RXR<7:0>:** Assign UART1 Receive (U1RX) to the Corresponding RPn Pin bits
(see Table 11-2 for input pin selection numbers)
10110101 = Input tied to RPI181
•
•
•
00000001 = Input tied to CMP1
00000000 = Input tied to Vss

REGISTER 11-9:   RPINR19: PERIPHERAL PIN SELECT INPUT REGISTER 19

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U2RXR<7:0>							
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 15-8   **Unimplemented:** Read as '0'

bit 7-0   **U2RXR<7:0>:** Assign UART2 Receive (U2RX) to the Corresponding RPn Pin bits
(see Table 11-2 for input pin selection numbers)
10110101 = Input tied to RPI181
•
•
•
00000001 = Input tied to CMP1
00000000 = Input tied to Vss

REGISTER 11-15: RPINR39: PERIPHERAL PIN SELECT INPUT REGISTER 39

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTCMP3R7	DTCMP3R6	DTCMP3R5	DTCMP3R4	DTCMP3R3	DTCMP3R2	DTCMP3R1	DTCMP3R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTCMP2R7	DTCMP2R6	DTCMP2R5	DTCMP2R4	DTCMP2R3	DTCMP2R2	DTCMP2R1	DTCMP2R0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 15-8   **DTCMP3R<7:0>:** Assign PWM Dead-Time Compensation Input 3 to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181
-
-
-

00000001 = Input tied to CMP1
00000000 = Input tied to Vss

bit 7-0   **DTCMP2R<7:0>:** Assign PWM Dead-Time Compensation Input 2 to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181
-
-
-

00000001 = Input tied to CMP1
00000000 = Input tied to Vss

REGISTER 11-28: RPOR10: PERIPHERAL PIN SELECT OUTPUT REGISTER 10

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP176R5	RP176R4	RP176R3	RP176R2	RP176R1	RP176R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP120R5[1]	RP120R4[1]	RP120R3[1]	RP120R2[1]	RP120R1[1]	RP120R0[1]
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP176R<5:0>:** Peripheral Output Function is Assigned to RP176 Output Pin bits
(see Table 11-3 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP120R<5:0>:** Peripheral Output Function is Assigned to RP120 Output Pin bits[1]
(see Table 11-3 for peripheral function numbers)

Note 1: RP120R<5:0> is present in dsPIC33EVXXXGM006/106 devices only.

REGISTER 11-29: RPOR11: PERIPHERAL PIN SELECT OUTPUT REGISTER 11

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP178R5	RP178R4	RP178R3	RP178R2	RP178R1	RP178R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP177R5	RP177R4	RP177R3	RP177R2	RP177R1	RP177R0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP178R<5:0>:** Peripheral Output Function is Assigned to RP178 Output Pin bits
(see Table 11-3 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP177R<5:0>:** Peripheral Output Function is Assigned to RP177 Output Pin bits
(see Table 11-3 for peripheral function numbers)

REGISTER 14-3:   DMTCLR: DEADMAN TIMER CLEAR REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STEP2<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8   **Unimplemented:** Read as '0'

bit 7-0   **STEP2<7:0>:** DMT Clear Timer bits

00001000   = Clears STEP1<7:0>, STEP2<7:0> and the Deadman Timer if preceded by the correct loading of the STEP1<7:0> bits in the correct sequence. The write to these bits may be verified by reading the DMTCNTL/H register and observing the counter being reset.

All Other

Write Patterns = Sets the BAD2 bit; the value of STEP1<7:0> will remain unchanged and the new value being written to STEP2<7:0> will be captured. These bits are cleared when a DMT Reset event occurs.

REGISTER 22-20: CxRXMnSID: CANx ACCEPTANCE FILTER MASK n STANDARD IDENTIFIER REGISTER (n = 0-2)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3
bit 15							bit 8

R/W-x	R/W-x	R/W-x	U-0	R/W-x	U-0	R/W-x	R/W-x
SID2	SID1	SID0	—	MIDE	—	EID17	EID16
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-5 **SID<10:0>:** Standard Identifier bits
    1 = Includes bit, SIDx, in filter comparison
    0 = Bit, SIDx, is a don't care in filter comparison

bit 4 **Unimplemented:** Read as '0'

bit 3 **MIDE:** Identifier Receive Mode bit
    1 = Matches only message types (standard or extended address) that correspond to the EXIDE bit in the filter
    0 = Matches either standard or extended address message if filters match, i.e., if: (Filter SID) = (Message SID) or if (Filter SID/EID) = (Message SID/EID)

bit 2 **Unimplemented:** Read as '0'

bit 1-0 **EID<17:16>:** Extended Identifier bits
    1 = Includes bit, EIDx, in filter comparison
    0 = Bit, EIDx, is a don't care in filter comparison

REGISTER 22-21: CxRXMnEID: CANx ACCEPTANCE FILTER MASK n EXTENDED IDENTIFIER REGISTER (n = 0-2)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
			EID<15:8>				
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
			EID<7:0>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **EID<15:0>:** Extended Identifier bits
    1 = Includes bit, EIDx, in filter comparison
    0 = Bit, EIDx, is a don't care in filter comparison

REGISTER 25-5: CMxMSKCON: COMPARATOR x MASK GATING CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
HLMS	—	OCEN	OCNEN	OBEN	OBNEN	OAEN	OANEN
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NAGS	PAGS	ACEN	ACNEN	ABEN	ABNEN	AAEN	AANEN
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15　　**HLMS:** High or Low-Level Masking Select bit
1 = The masking (blanking) function will prevent any asserted ('0') comparator signal from propagating
0 = The masking (blanking) function will prevent any asserted ('1') comparator signal from propagating

bit 14　　**Unimplemented:** Read as '0'

bit 13　　**OCEN:** OR Gate C Input Enable bit
1 = MCI is connected to OR gate
0 = MCI is not connected to OR gate

bit 12　　**OCNEN:** OR Gate C Input Inverted Enable bit
1 = Inverted MCI is connected to OR gate
0 = Inverted MCI is not connected to OR gate

bit 11　　**OBEN:** OR Gate B Input Enable bit
1 = MBI is connected to OR gate
0 = MBI is not connected to OR gate

bit 10　　**OBNEN:** OR Gate B Input Inverted Enable bit
1 = Inverted MBI is connected to OR gate
0 = Inverted MBI is not connected to OR gate

bit 9　　**OAEN:** OR Gate A Input Enable bit
1 = MAI is connected to OR gate
0 = MAI is not connected to OR gate

bit 8　　**OANEN:** OR Gate A Input Inverted Enable bit
1 = Inverted MAI is connected to OR gate
0 = Inverted MAI is not connected to OR gate

bit 7　　**NAGS:** AND Gate Output Inverted Enable bit
1 = Inverted ANDI is connected to OR gate
0 = Inverted ANDI is not connected to OR gate

bit 6　　**PAGS:** AND Gate Output Enable bit
1 = ANDI is connected to OR gate
0 = ANDI is not connected to OR gate

bit 5　　**ACEN:** AND Gate C Input Enable bit
1 = MCI is connected to AND gate
0 = MCI is not connected to AND gate

bit 4　　**ACNEN:** AND Gate C Input Inverted Enable bit
1 = Inverted MCI is connected to AND gate
0 = Inverted MCI is not connected to AND gate

TABLE 30-7: DC CHARACTERISTICS: IDLE CURRENT (IIDLE)

DC CHARACTERISTICS				Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No.	Typ.[2]	Max.	Units	Conditions		
Idle Current (IIDLE)[1]						
DC40d	1.25	2	mA	-40°C	5.0V	10 MIPS
DC40a	1.25	2	mA	+25°C		
DC40b	1.5	2.6	mA	+85°C		
DC40c	1.5	2.6	mA	+125°C		
DC42d	2.3	3	mA	-40°C	5.0V	20 MIPS
DC42a	2.3	3	mA	+25°C		
DC42b	2.6	3.45	mA	+85°C		
DC42c	2.6	3.85	mA	+125°C		
DC44d	6.9	8	mA	-40°C	5.0V	70 MIPS
DC44a	6.9	8	mA	+25°C		
DC44b	7.25	8.6	mA	+85°C		

Note 1: Base Idle current (IIDLE) is measured as follows:
- CPU core is off, oscillator is configured in EC mode and external clock is active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as outputs and driving low
- $\overline{MCLR}$ = VDD, WDT and FSCM are disabled
- No peripheral modules are operating or being clocked (defined PMDx bits are all ones)
- The NVMSIDL bit (NVMCON<12>) = 1 (i.e., Flash regulator is set to standby while the device is in Idle mode)
- The VREGSF bit (RCON<11>) = 0 (i.e., Flash regulator is set to standby while the device is in Sleep mode)

2: Data in "Typ." column is at 5.0V, +25°C unless otherwise stated.

FIGURE 30-3: **I/O TIMING CHARACTERISTICS**

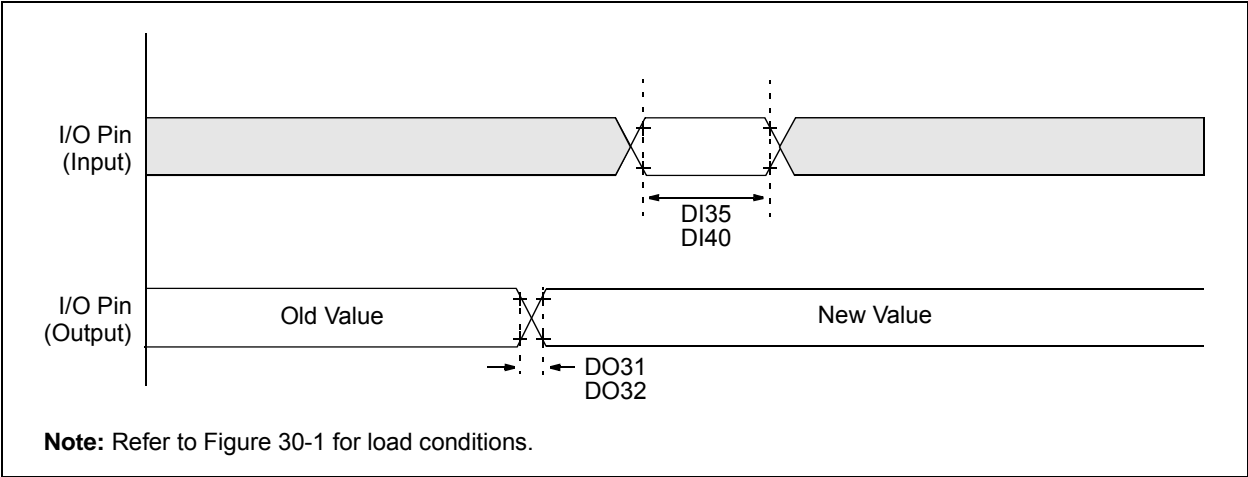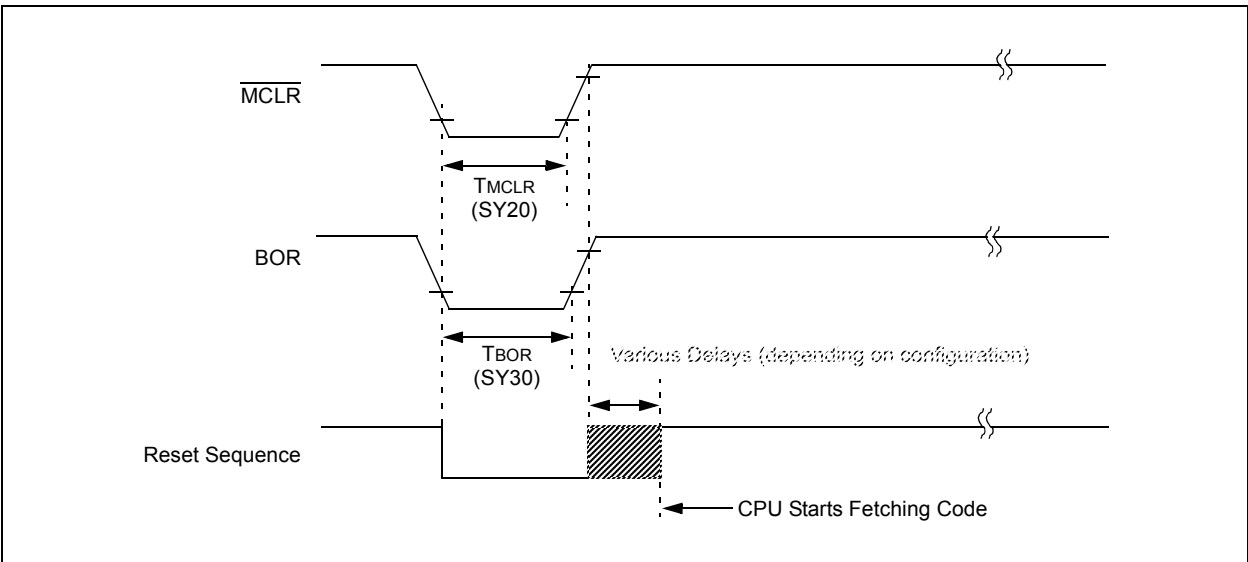**Note:** Refer to Figure 30-1 for load conditions.

TABLE 30-21: I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ.[1]	Max.	Units	Conditions
DO31	T_{IOR}	Port Output Rise Time	—	5	10	ns	
DO32	T_{IOF}	Port Output Fall Time	—	5	10	ns	
DI35	T_{INP}	INTx Pin High or Low Time (input)	20	—	—	ns	
DI40	T_{RBP}	CNx High or Low Time (input)	2	—	—	T_{CY}	

Note 1: Data in "Typ." column is at 5.0V, +25°C unless otherwise stated.

FIGURE 30-4: **BOR AND MASTER CLEAR RESET TIMING CHARACTERISTICS**

TABLE 30-35: SPI2 SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 1, SMP = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic(1)	Min.	Typ.(2)	Max.	Units	Conditions
SP70	FscP	Maximum SCK2 Input Frequency	—	—	11	MHz	See **Note 3**
SP72	TscF	SCK2 Input Fall Time	—	—	—	ns	See Parameter DO32 and **Note 4**
SP73	TscR	SCK2 Input Rise Time	—	—	—	ns	See Parameter DO31 and **Note 4**
SP30	TdoF	SDO2 Data Output Fall Time	—	—	—	ns	See Parameter DO32 and **Note 4**
SP31	TdoR	SDO2 Data Output Rise Time	—	—	—	ns	See Parameter DO31 and **Note 4**
SP35	TscH2doV, TscL2doV	SDO2 Data Output Valid after SCK2 Edge	—	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDO2 Data Output Setup to First SCK2 Edge	30	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	
SP41	TscH2diL, TscL2diL	Hold Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	
SP50	TssL2scH, TssL2scL	$\overline{SS2}$ ↓ to SCK2 ↑ or SCK2 ↓ Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SS2}$ ↑ to SDO2 Output High-Impedance	10	—	50	ns	See **Note 4**
SP52	TscH2ssH TscL2ssH	$\overline{SS2}$ ↑ after SCK2 Edge	1.5 TCY + 40	—	—	ns	See **Note 4**
SP60	TssL2doV	SDO2 Data Output Valid after $\overline{SS2}$ Edge	—	—	50	ns	

Note 1: These parameters are characterized but not tested in manufacturing.

    2: Data in "Typ." column is at 5.0V, +25°C unless otherwise stated.

    3: The minimum clock period for SCK2 is 91 ns. Therefore, the SCK2 clock generated by the master must not violate this specification.

    4: Assumes 50 pF load on all SPI2 pins.

FIGURE 30-22: SPI1 MASTER MODE (FULL-DUPLEX, CKE = `1`, CKP = `x`, SMP = `1`) TIMING CHARACTERISTICS

Note: Refer to Figure 30-1 for load conditions.
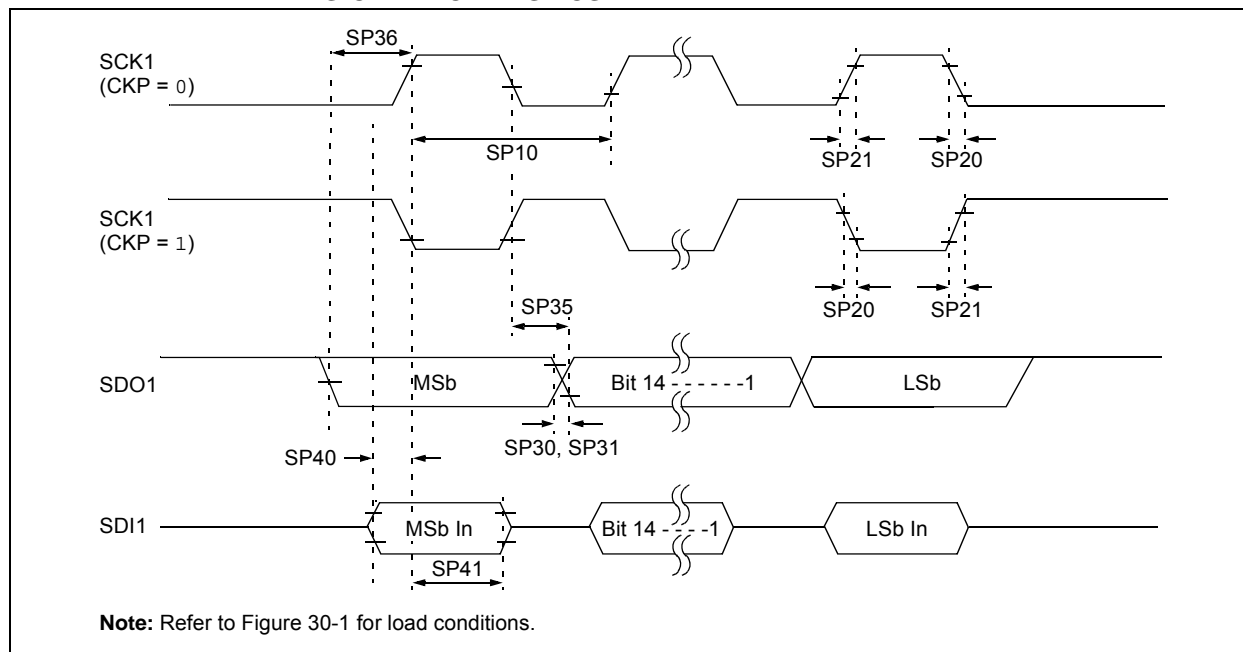
TABLE 30-40: SPI1 MASTER MODE (FULL-DUPLEX, CKE = `1`, CKP = `x`, SMP = `1`) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param.	Symbol	Characteristic[1]	Min.	Typ.[2]	Max.	Units	Conditions
SP10	FscP	Maximum SCK1 Frequency	—	—	25	MHz	See **Note 3**
SP20	TscF	SCK1 Output Fall Time	—	—	—	ns	See Parameter DO32 and **Note 4**
SP21	TscR	SCK1 Output Rise Time	—	—	—	ns	See Parameter DO31 and **Note 4**
SP30	TdoF	SDO1 Data Output Fall Time	—	—	—	ns	See Parameter DO32 and **Note 4**
SP31	TdoR	SDO1 Data Output Rise Time	—	—	—	ns	See Parameter DO31 and **Note 4**
SP35	TscH2doV, TscL2doV	SDO1 Data Output Valid after SCK1 Edge	—	6	20	ns	
SP36	TdoV2sc, TdoV2scL	SDO1 Data Output Setup to First SCK1 Edge	20	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDI1 Data Input to SCK1 Edge	20	—	—	ns	
SP41	TscH2diL, TscL2diL	Hold Time of SDI1 Data Input to SCK1 Edge	15	—	—	ns	

Note 1: These parameters are characterized but not tested in manufacturing.
  2: Data in "Typ." column is at 5.0V, +25°C unless otherwise stated.
  3: The minimum clock period for SCK1 is 40 ns. Therefore, the clock generated in Master mode must not violate this specification.
  4: Assumes 50 pF load on all SPI1 pins.

TABLE 31-13: PLL CLOCK TIMING SPECIFICATIONS

AC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +150°C				
Param No.	Symbol	Characteristic	Min.	Typ.[1]	Max.	Units	Conditions
HOS50	FPLLI	PLL Voltage Controlled Oscillator (VCO) Input Frequency Range	0.8	—	8.0	MHz	ECPLL, XTPLL modes
HOS51	FSYS	On-Chip VCO System Frequency	120	—	340	MHz	
HOS52	TLOCK	PLL Start-up Time (Lock Time)	0.9	1.5	3.1	ms	
HOS53	DCLK	CLKO Stability (Jitter)[2]	-3	0.5	3	%	

Note 1: Data in "Typ." column is at 5.0V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

2: This jitter specification is based on clock cycle-by-clock cycle measurements. To get the effective jitter for individual time bases or communication clocks used by the application, use the following formula:

$$Effective\ Jitter\ =\ \frac{D_{CLK}}{\sqrt{\dfrac{F_{OSC}}{Time\ Base\ or\ Communication\ Clock}}}$$

For example, if F_{OSC} = 120 MHz and the SPI bit rate = 10 MHz, the effective jitter is as follows:

$$Effective\ Jitter\ =\ \frac{D_{CLK}}{\sqrt{\dfrac{120}{10}}}\ =\ \frac{D_{CLK}}{\sqrt{12}}\ =\ \frac{D_{CLK}}{3.464}$$

TABLE 31-14: INTERNAL FRC ACCURACY

AC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +150°C			
Param No.	Characteristic	Min	Typ	Max	Units	Conditions
Internal FRC Accuracy @ FRC Frequency = 7.3728 MHz						
HF20C	FRC	-3	1	+3	%	-40°C ≤ TA ≤ +150°C VDD = 4.5V to 5.5V

TABLE 31-15: INTERNAL LPRC ACCURACY

AC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +150°C			
Param No.	Characteristic	Min	Typ	Max	Units	Conditions
LPRC @ 32.768 kHz[1,2]						
HF21C	LPRC	-30	10	+30	%	-40°C ≤ TA ≤ +150°C VDD = 4.5V to 5.5V

Note 1: Change of LPRC frequency as VDD changes.

2: LPRC accuracy impacts the Watchdog Timer Time-out Period (TWDT1). See **Section 27.5 "Watchdog Timer (WDT)"** for more information.

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