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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

E·XFI

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPs
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 24x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev128gm004t-i-pt

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Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT DIGITAL SIGNAL CONTROLLERS

- Note 1: This data sheet summarizes the features of the dsPIC33EVXXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the related section in the "dsPIC33/PIC24 Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
 - 2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

2.1 Basic Connection Requirements

Getting started with the dsPIC33EVXXXGM00X/10X family of 16-bit microcontrollers (MCUs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and Vss pins (see Section 2.2 "Decoupling Capacitors")
- All AVDD and AVss pins (regardless if ADC module is not used)
- (see Section 2.2 "Decoupling Capacitors")
 VCAP
- (see Section 2.3 "CPU Logic Filter Capacitor Connection (VCAP)")
- MCLR pin (see Section 2.4 "Master Clear (MCLR) Pin")
- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see Section 2.5 "ICSP Pins")
- OSC1 and OSC2 pins when external oscillator source is used

(see Section 2.6 "External Oscillator Pins")

Note: The AVDD and AVSS pins must be connected, regardless of the ADC voltage reference source.

2.2 Decoupling Capacitors

The use of decoupling capacitors on every pair of power supply pins, such as VDD, VSS, AVDD and AVSS, is required.

Consider the following criteria when using decoupling capacitors:

- Value and type of capacitor: A value of 0.1 μ F (100 nF), 10V-20V is recommended. This capacitor should be a Low Equivalent Series Resistance (low-ESR), and have resonance frequency in the range of 20 MHz and higher. It is recommended to use ceramic capacitors.
- Placement on the Printed Circuit Board (PCB): The decoupling capacitors should be placed as close to the pins as possible. It is recommended to place the capacitors on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- Handling high-frequency noise: If the board is experiencing high-frequency noise, above tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of $0.01 \ \mu\text{F}$ to $0.001 \ \mu\text{F}$. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, $0.1 \ \mu\text{F}$ in parallel with $0.001 \ \mu\text{F}$.
- Maximizing performance: On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum, thereby reducing the PCB track inductance.

REGISTER 8-13: DMALCA: DMA LAST CHANNEL ACTIVE STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
	_	—		_	—	—	_	
bit 15		•	•	•		•	bit 8	
U-0	U-0	U-0	U-0	R-1	R-1	R-1	R-1	
	—	—	_		LSTCH	1<3:0>		
bit 7							bit 0	
Legend:								
R = Readabl	e bit	W = Writable	bit	U = Unimplemented bit, read as '0'				
-n = Value at	POR	'1' = Bit is set		'0' = Bit is cle	ared	x = Bit is unkr	unknown	
bit 15-4	Unimplemen	ted: Read as '	0'					
bit 3-0	LSTCH<3:0>	: Last DMAC C	hannel Active	e Status bits				
	1111 = No D	MA transfer ha	s occurred sin	ice system Res	set			
	1110 = Rese r	rved						
	•							
	•							
	0100 = Reser	rved						
	0011 = Last c	lata transfer w	as handled by	Channel 3				
	0010 = Last c	lata transfer w	as handled by	Channel 2				
	0001 = Last c	data transfer wa	as handled by	Channel 1				
	0000 = Last c	lata transfer wa	as handled by	Channel 0				

REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER^(1,3) (CONTINUED)

- bit 4 Unimplemented: Read as '0'
- bit 3 **CF:** Clock Fail Detect bit (read/clear by application)
 - 1 = FSCM has detected a clock failure
 - 0 = FSCM has not detected a clock failure
- bit 2-1 Unimplemented: Read as '0'
- bit 0 OSWEN: Oscillator Switch Enable bit
 - 1 = Requests oscillator switch to selection specified by the NOSC<2:0> bits
 - 0 = Oscillator switch is complete
- Note 1: Writes to this register require an unlock sequence. Refer to "Oscillator" (DS70580) in the "dsPIC33/PIC24 Family Reference Manual" (available from the Microchip web site) for details.
 - 2: Direct clock switches between any Primary Oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transitional clock source between the two PLL modes.
 - 3: This register resets only on a Power-on Reset (POR).
 - 4: COSC<2:0> bits will be set to '0b100' when FRC fails.
 - 5: User cannot write '0b100' to NOSC<2:0>. COSC<2:0> will be set to '0b100' (BFRC) when the FRC fails.

10.0 POWER-SAVING FEATURES

- Note 1: This data sheet summarizes the features of the dsPIC33EVXXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to "Watchdog Timer and Power-Saving Modes" (DS70615) in the "dsPIC33/PIC24 Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
 - 2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The dsPIC33EVXXXGM00X/10X devices provide the ability to manage power consumption by selectively managing clocking to the CPU and the peripherals. In general, a lower clock frequency and a reduction in the number of peripherals being clocked constitutes lower consumed power.

The dsPIC33EVXXXGM00X/10X family devices can manage power consumption in the following four methods:

- Clock Frequency
- Instruction-Based Sleep and Idle modes
- · Software Controlled Doze mode
- · Selective Peripheral Control in Software

Combinations of these methods can be used to selectively tailor an application's power consumption while still maintaining critical application features, such as timing-sensitive communications.

EXAMPLE 10-1: PWRSAV INSTRUCTION SYNTAX

PWRSAV #SLEEP_MODE ; Put the device into Sleep mode
PWRSAV #IDLE_MODE ; Put the device into Idle mode

10.1 Clock Frequency and Clock Switching

The dsPIC33EVXXXGM00X/10X family devices allow a wide range of clock frequencies to be selected under application control. If the system clock configuration is not locked, users can choose low-power or highprecision oscillators by simply changing the NOSCx bits (OSCCON<10:8>). For more information on the process of changing a system clock during operation, as well as limitations to the process, see **Section 9.0 "Oscillator Configuration"**.

10.2 Instruction-Based Power-Saving Modes

The dsPIC33EVXXXGM00X/10X family devices have two special power-saving modes that are entered through the execution of a special PWRSAV instruction. Sleep mode stops clock operation and halts all code execution. Idle mode halts the CPU and code execution, but allows peripheral modules to continue operation. The assembler syntax of the PWRSAV instruction is shown in Example 10-1.

Note: SLEEP_MODE and IDLE_MODE are constants defined in the Assembler Include file for the selected device.

Sleep and Idle modes can be exited as a result of an enabled interrupt, WDT time-out or a device Reset. When the device exits these modes, it is said to "wake-up".

REGISTER 10-3: PMD3: PERIPHERAL MODULE DISABLE CONTROL REGISTER 3

-n = Value at	POR	'1' = Bit is set		'0' = Bit is cleared x = Bit is unkn		own	
R = Readable	R = Readable bit W = Writable bit		oit	U = Unimplemented bit, read as '0'			
Legend:							
bit 7							bit 0
_	_	—	—	—	—	_	
U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
bit 15							bit 8
_	—	—		—	CMPMD	—	
U-0	U-0	U-0	U-0	U-0	R/W-0	U-0	U-0

bit 15-11	Unimplemented: Read as '0'
bit 10	CMPMD: Comparator Module Disable bit
	1 = Comparator module is disabled
bit 9-0	Unimplemented: Read as '0'

REGISTER 10-4: PMD4: PERIPHERAL MODULE DISABLE CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R/W-0	R/W-0	U-0	U-0
—	—	—	—	REFOMD	CTMUMD	—	—
bit 7							bit 0

Legend:				
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

bit 15-4	Unimplemented: Read as '0'
bit 3	REFOMD: Reference Clock Module Disable bit
	1 = Reference clock module is disabled0 = Reference clock module is enabled
bit 2	CTMUMD: CTMU Module Disable bit
	1 = CTMU module is disabled
	0 = CTMU module is enabled
bit 1-0	Unimplemented: Read as '0'

11.4 Slew Rate Selection

The slew rate selection feature allows the device to have control over the slew rate selection on the required I/O pin which supports this feature. For this purpose, for each I/O port, there are two registers: SR1x and SR0x, which configure the selection of the slew rate. The register outputs are directly connected to the associated I/O pins, which support the slew rate selection function. The SR1x register specifies the MSb and the SR0x register provides the LSb of the 2-bit field that selects the desired slew rate. For example, slew rate selections for PORTA are as follows:

EXAMPLE 11-2: SLEW RATE SELECTIONS FOR PORTA

SR1Ax, SR0Ax = 00 = Fastest Slew rate SR1Ax, SR0Ax = 01 = 4x slower Slew rate SR1Ax, SR0Ax = 10 = 8x slower Slew rate SR1Ax, SR0Ax = 11 = 16x slower Slew rate

11.5 Peripheral Pin Select (PPS)

A major challenge in general purpose devices is providing the largest possible set of peripheral features while minimizing the conflict of features on I/O pins. The challenge is even greater on low pin count devices. In an application where more than one peripheral needs to be assigned to a single pin, inconvenient work arounds in application code, or a complete redesign, may be the only option.

The Peripheral Pin Select (PPS) configuration provides an alternative to these choices by enabling peripheral set selection and their placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, users can better tailor the device to their entire application, rather than trimming the application to fit the device.

The PPS configuration feature operates over a fixed subset of digital I/O pins. Users may independently map the input and/or output of most digital peripherals to any one of these I/O pins. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping after it has been established.

11.5.1 AVAILABLE PINS

The number of available pins is dependent on the particular device and its pin count. Pins that support the PPS feature include the designation, "RPn" or "RPIn", in their full pin designation, where "n" is the remappable pin number. "RP" is used to designate pins that support both remappable input and output functions, while "RPI" indicates pins that support remappable input functions only.

11.5.2 AVAILABLE PERIPHERALS

The peripherals managed by the PPS are all digital only peripherals. These include general serial communications (UART and SPI), general purpose timer clock inputs, timer related peripherals (input capture and output compare) and Interrupt-on-Change (IOC) inputs.

In comparison, some digital only peripheral modules are never included in the PPS feature, because the peripheral's function requires special I/O circuitry on a specific port and cannot be easily connected to multiple pins. These modules include I²C and the PWM. A similar requirement excludes all modules with analog inputs, such as the ADC Converter.

A key difference between the remappable and nonremappable peripherals is that the remappable peripherals are not associated with a default I/O pin. The peripheral must always be assigned to a specific I/O pin before it can be used. In contrast, the non-remappable peripherals are always available on a default pin, assuming that the peripheral is active and not conflicting with another peripheral.

When a remappable peripheral is active on a given I/O pin, it takes priority over all the other digital I/O and digital communication peripherals associated with the pin. Priority is given regardless of the type of peripheral that is mapped. Remappable peripherals never take priority over any analog functions associated with the pin.

11.5.3 CONTROLLING PERIPHERAL PIN SELECT

The PPS features are controlled through two sets of SFRs: one to map the peripheral inputs and the other to map the outputs. Because they are separately controlled, a particular peripheral's input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

The association of a peripheral to a peripheral-selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

11.5.4 INPUT MAPPING

The inputs of the PPS options are mapped on the basis of the peripheral. That is, a control register associated with a peripheral dictates the pin it will be mapped to. The RPINRx registers are used to configure peripheral input mapping (see Table 11-1 and Register 11-1 through Register 11-17). Each register contains sets of 8-bit fields, with each set associated with one of the remappable peripherals. Programming a given peripheral's bit field with an appropriate 8-bit value maps the RPn pin with the corresponding value to that peripheral. For any given device, the valid range of values for any bit field corresponds to the maximum number of Peripheral Pin Selects supported by the device.

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC2R7	IC2R6	IC2R5	IC2R4	IC2R3	IC2R2	IC2R1	IC2R0
bit 15							bit 8
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC1R7	IC1R6	IC1R5	IC1R4	IC1R3	IC1R2	IC1R1	IC1R0
bit 7							bit 0
Legend:							
R = Readable	bit	W = Writable	bit	U = Unimple	mented bit, rea	d as '0'	
-n = Value at F	POR	'1' = Bit is set		'0' = Bit is cle	eared	x = Bit is unk	nown
bit 15-8 bit 7-0	IC2R<7:0>: A (see Table 11 10110101 = 00000001 = 00000000 = IC1R<7:0>: A (see Table 11 10110101 = 00000001 = 00000001 =	Assign Input Ca -2 for input pin Input tied to CI Input tied to CI Input tied to Vs Assign Input Ca -2 for input pin Input tied to CI Input tied to CI Input tied to Vs	apture 2 (IC2) selection nur PI181 MP1 SS apture 1 (IC1) selection nur PI181 MP1 SS	to the Corresp mbers) to the Corresp mbers)	onding RPn Piı	n bits	

REGISTER 11-4: RPINR7: PERIPHERAL PIN SELECT INPUT REGISTER 7

REGISTER 17-5: CHOP: PWMx CHOP CLOCK GENERATOR REGISTER

R/W-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
CHPCLKEN	—	—	—	—	—	CHOPCLK9	CHOPCLK8
bit 15							bit 8

| R/W-0 |
|----------|----------|----------|----------|----------|----------|----------|----------|
| CHOPCLK7 | CHOPCLK6 | CHOPCLK5 | CHOPCLK4 | CHOPCLK3 | CHOPCLK2 | CHOPCLK1 | CHOPCLK0 |
| bit 7 | | | | | | | bit 0 |

Legend:				
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'		
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

bit 15	CHPCLKEN: Enable Chop Clock Generator bit
	1 = Chop clock generator is enabled
	0 = Chop clock generator is disabled
bit 14-10	Unimplemented: Read as '0'
bit 9-0	CHOPCLK<9:0>: Chop Clock Divider bits
	The frequency of the chop clock signal is given by the following expression: Chop Frequency = (FP/PCLKDIV<2:0>)/(CHOPCLK<9:0> + 1)

REGISTER 17-6: MDC: PWMx MASTER DUTY CYCLE REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			MDC	<15:8>			
bit 15							bit 8
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			MD	C<7:0>			
bit 7							bit 0
Legend:							
R = Readable bit W = Writable bit			bit	U = Unimplemented bit, read as '0'			
-n = Value at F	POR	'1' = Bit is set		'0' = Bit is cle	ared	x = Bit is unkr	nown

bit 15-0 MDC<15:0>: PWMx Master Duty Cycle Value bits

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0				
—	—	DISSCK DISSDO MODE16 SM									
bit 15							bit 8				
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0				
SSEN ⁽²) СКР	CKP MSTEN SPRE2 ⁽³⁾ SPRE1 ⁽³⁾ SPRE0 ⁽³⁾ PPRE1 ⁽³⁾ PPRE									
bit 7	bit 7 bit										
Legend:											
R = Reada	ble bit	W = Writable	bit	U = Unimpler	mented bit, read	as '0'					
-n = Value	at POR	'1' = Bit is set		'0' = Bit is cle	ared	x = Bit is unkn	IOWN				
			- 1								
DIT 15-13	Unimplemen	ted: Read as									
DIT 12	DISSCK: DIS	able SCKX Pin	DIT (SPI Maste	er modes only))						
	0 = Internal S	PI clock is usa	bled, pin func	10115 85 1/0							
bit 11	DISSDO: Dis	able SDOx Pin	bit								
	1 = SDOx pin	is not used by	the module; p	oin functions a	s I/O						
	0 = SDOx pin	is controlled b	y the module								
bit 10	MODE16: Wo	ord/Byte Comm	unication Sele	ect bit							
	1 = Communi	ication is word-	wide (16 bits)								
hit 0		ata Input Sam	vide (o bits)								
DIL 9	Master mode	ata input Saing	ne Fridse bil								
	1 = Input data	<u>.</u> a is sampled at	the end of dat	ta output time							
	0 = Input data	a is sampled at	the middle of	data output tin	ne						
	Slave mode:			n Clava mada							
hit Q		dao Soloct bit	3PIX IS USED I 1)	II Slave mode.							
DILO	1 = Serial out	nut data chanc	, les on transitio	on from active	clock state to Id	le clock state (r	efer to hit 6)				
	0 = Serial out	put data chang	es on transitio	on from Idle clo	ock state to activ	/e clock state (r	efer to bit 6)				
bit 7	SSEN: Slave	Select Enable	bit (Slave mod	de) ⁽²⁾							
	$1 = \overline{SSx}$ pin is	s used for Slave	e mode								
	0 = SSx pin is	s not used by th	ne module; pin	is controlled I	by port function						
bit 6	CKP: Clock F	Polarity Select b	pit								
	1 = Idle state for clock is a high level; active state is a low level										
bit 5	MSTEN: Master Mode Enable bit										
1 = Master mode											
	0 = Slave mo	de									
Note 1:	The CKE bit is not	used in Frame	d SPI modes	Program this	bit to '0' for Fran	ned SPI modes	3				
	(FRMEN = 1).			. region and			-				
2:	This bit must be cl	eared when FF	RMEN = 1.								
0-	Do not not both primary and accordant proceeders to the value of 1/1										

REGISTER 18-2: SPIxCON1: SPIx CONTROL REGISTER 1

3: Do not set both primary and secondary prescalers to the value of 1:1.

NOTES:

R/W-0	R/W-0	R/W-0	U-0	R/W-0, HC	R/W-0	R-0	R-1		
UTXISEL1	UTXINV	UTXISEL0		UTXBRK	UTXEN ⁽¹⁾	UTXBF	TRMT		
bit 15							bit 8		
R/W-0	R/W-0	R/W-0	R-1	R-0	R-0	R/C-0	R-0		
URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA		
bit 7							bit 0		
Legend:		C = Clearable	bit	HC = Hardwa	are Clearable bit	t			
R = Readable	bit	W = Writable	bit	U = Unimpler	nented bit, read	as '0'			
-n = Value at F	POR	'1' = Bit is set		'0' = Bit is cle	ared	x = Bit is unkr	Iown		
bit 15,13	bit 15,13 UTXISEL<1:0>: UARTx Transmission Interrupt Mode Selection bits 11 = Reserved; do not use 10 = Interrupt when a character is transferred to the Transmit Shift Register (TSR), and as a resul the transmit buffer becomes empty								
	01 = Interrupt operatio 00 = Interrupt least on	t when the las ns are complet t when a chara e character ope	et character ed cter is transf en in the trar	is shifted out ferred to the Transmit buffer)	of the Transmi	gister (this impl	r; all transmit lies there is at		
DIL 14	UTXINV: UARTx Transmit Polarity Inversion bit If IREN = 0: 1 = UxTX Idle state is '0' 0 = UxTX Idle state is '1' If IREN = 1: 1 = IrDA [®] encoded UxTX Idle state is '1'								
bit 12	Unimplemen	ted: Read as 'd)'						
bit 11	UTXBRK: UA	RTx Transmit I	Break bit						
bit 10	 1 = Sends Sync Break on next transmission – Start bit, followed by twelve '0' bits, followed by Stop bit; cleared by hardware upon completion 0 = Sync Break transmission is disabled or has completed UTXEN: UARTx Transmit Enable bit⁽¹⁾ 								
	 0 = Transmit is disabled, any pending transmission is aborted and the buffer is reset; UxTX pin is controlled by the PORT 								
bit 9	UTXBF: UAR 1 = Transmit 0 = Transmit	Tx Transmit Bu buffer is full buffer is not ful	Iffer Full Stat	us bit (read-onl e more charact	y) er can be writte	n			
bit 8	 TRMT: Transmit Shift Register (TSR) Empty bit (read-only) 1 = Transmit Shift Register is empty and transmit buffer is empty (the last transmission has completed) 0 = Transmit Shift Register is not empty, a transmission is in progress or queued 								
bit 7-6	 0 = Transmit Shift Register is not empty, a transmission is in progress or queued URXISEL<1:0>: UARTx Receive Interrupt Mode Selection bits 11 = Interrupt is set on UxRSR transfer, making the receive buffer full (i.e., has 4 data characters) 10 = Interrupt is set on UxRSR transfer, making the receive buffer 3/4 full (i.e., has 3 data characters) 0x = Interrupt is set when any character is received and transferred from the UxRSR to the receive buffer; receive buffer has one or more characters 								

REGISTER 21-2: UxSTA: UARTx STATUS AND CONTROL REGISTER

Note 1: Refer to "**Universal Asynchronous Receiver Transmitter (UART)**" (DS70000582) in the "*dsPIC33/ PIC24 Family Reference Manual*" for information on enabling the UART module for transmit operation.

REGISTER 24-7: ADxCSSH: ADCx INPUT SCAN SELECT REGISTER HIGH⁽²⁾ (CONTINUED)

- bit 1 CSS17: ADCx Input Scan Selection bit 1 = Selects ANx for input scan
 - 0 = Skips ANx for input scan
- bit 0 CSS16: ADCx Input Scan Selection bit
 - 1 = Selects ANx for input scan
 - 0 = Skips ANx for input scan
- **Note 1:** If the op amp is selected (OPAEN bit (CMxCON<10>) = 1), the OAx input is used; otherwise, the ANx input is used.
 - 2: All bits in this register can be selected by the user application. However, inputs selected for scan without a corresponding input on the device convert VREFL.

REGISTER 24-6. ADXCSSL: ADCX INPUT SCAN SELECT REGISTER LOW	EGISTER 24-8:	ADxCSSL: ADCx INPUT SCAN SELECT REGISTER LOW ^(1,2)
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R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			CSS	<15:8>			
bit 15							bit 8
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
			CSS	<7:0>			
bit 7							bit 0
Legend:							
R = Readable bit W = Writable bit			oit	U = Unimplemented bit, read as '0'			
-n = Value at POR		'1' = Bit is set		'0' = Bit is cleared		x = Bit is unknown	

bit 15-0 CSS<15:0>: ADCx Input Scan Selection bits

1 = Selects ANx for input scan

0 = Skips ANx for input scan

Note 1: On devices with less than 16 analog inputs, all bits in this register can be selected by the user application. However, inputs selected for scan without a corresponding input on the device convert VREFL.

2: CSSx = ANx, where 'x' = 0-5.

dsPIC33EVXXXGM00X/10X FAMILY



FIGURE 26-1: COMPARATOR VOLTAGE REFERENCE BLOCK DIAGRAM

DC CHARACT	ERISTICS		$\begin{array}{l} \mbox{Standard Operating Conditions: 4.5V to 5.5V} \\ \mbox{(unless otherwise stated)} \\ \mbox{Operating temperature} & -40^{\circ}C \leq TA \leq +85^{\circ}C \mbox{ for Industrial} \\ & -40^{\circ}C \leq TA \leq +125^{\circ}C \mbox{ for Extended} \end{array}$						
Parameter No.	Тур. ⁽²⁾	Max.	Units	Conditions					
Idle Current (II	dle) ⁽¹⁾								
DC40d	1.25	2	mA	-40°C					
DC40a	1.25	2	mA	+25°C	5.0\/	10 MIPS			
DC40b	1.5	2.6	mA	+85°C	5.00				
DC40c	1.5	2.6	mA	+125°C					
DC42d	2.3	3	mA	-40°C					
DC42a	2.3	3	mA	+25°C	5.0\/	20 MIPS			
DC42b	2.6	3.45	mA	+85°C	5.00	20 1011 3			
DC42c	2.6	3.85	mA	+125°C					
DC44d	6.9	8	mA	-40°C					
DC44a	6.9	8	mA	+25°C	5.0V	70 MIPS			
DC44b	7.25	8.6	mA	+85°C					

TABLE 30-7: DC CHARACTERISTICS: IDLE CURRENT (IIDLE)

Note 1: Base Idle current (IIDLE) is measured as follows:

• CPU core is off, oscillator is configured in EC mode and external clock is active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)

- · CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as outputs and driving low
- MCLR = VDD, WDT and FSCM are disabled
- No peripheral modules are operating or being clocked (defined PMDx bits are all ones)
- The NVMSIDL bit (NVMCON<12>) = 1 (i.e., Flash regulator is set to standby while the device is in Idle mode)
- The VREGSF bit (RCON<11>) = 0 (i.e., Flash regulator is set to standby while the device is in Sleep mode)
- 2: Data in "Typ." column is at 5.0V, +25°C unless otherwise stated.

DC CHARACTERISTICS		Standard Operating Co (unless otherwise state Operating temperature			prditions: 4.5V to 5.5V ed) $-40^{\circ}C \le TA \le +85^{\circ}C$ for Industrial $-40^{\circ}C \le TA \le +125^{\circ}C$ for Extended		
Param No.	Symbol	Characteristic	Min.	Тур. ⁽¹⁾	Max.	Units	Conditions
		Program Flash Memory					
D130	Eр	Cell Endurance	10,000	—		E/W	-40°C to +125°C
D131	Vpr	VDD for Read	4.5	—	5.5	V	
D132b	VPEW	VDD for Self-Timed Write	4.5	—	5.5	V	
D134	TRETD	Characteristic Retention	20	—	—	Year	Provided no other specifications are violated, -40°C to +125°C
D135	IDDP	Supply Current During Programming	-	10	—	mA	
D136a	Trw	Row Write Cycle Time	0.657	_	0.691	ms	Trw = 4965 FRC cycles, Ta = +85°C (see Note 2)
D136b	Trw	Row Write Cycle Time	0.651	—	0.698	ms	Trw = 4965 FRC cycles, Ta = +125°C (see Note 2)
D137a	TPE	Page Erase Time	19.44	—	20.44	ms	TPE = 146893 FRC cycles, TA = +85°C (see Note 2)
D137b	TPE	Page Erase Time	19.24	-	20.65	ms	TPE = 146893 FRC cycles, TA = +125°C (see Note 2)
D138a	Tww	Word Write Cycle Time	45.78	-	48.15	μs	Tww = 346 FRC cycles, TA = +85°C (see Note 2)
D138b	Tww	Word Write Cycle Time	45.33	_	48.64	μs	Tww = 346 FRC cycles, TA = +125°C (see Note 2)

TABLE 30-13: DC CHARACTERISTICS: PROGRAM MEMORY

Note 1: Data in "Typ." column is at 5.0V, +25°C unless otherwise stated.

2: Other conditions: FRC = 7.3728 MHz, TUN<5:0> = b'011111 (for Min), TUN<5:0> = b'100000 (for Max). This parameter depends on the FRC accuracy (see Table 30-20) and the value of the FRC Oscillator Tuning register.

TABLE 30-14: ELECTRICAL CHARACTERISTICS: INTERNAL BAND GAP REFERENCE VOLTAGE

DC CHARACTERISTICS			$\begin{array}{l} \mbox{Standard Operating Conditions: 4.5V to 5.5V} \\ \mbox{(unless otherwise stated)} \\ \mbox{Operating temperature} & -40^\circ C \leq TA \leq +85^\circ C \mbox{ for Industrial} \\ & -40^\circ C \leq TA \leq +125^\circ C \mbox{ for Extended} \end{array}$					
Param No.	Symbol	Characteristic	Min.	Тур.	Max.	Units	Conditions	
DVR10	Vbg	Internal Band Gap Reference Voltage	1.14	1.2	1.26	V		

NOTES:

32.0 CHARACTERISTICS FOR INDUSTRIAL/EXTENDED TEMPERATURE DEVICES (-40°C TO +125°C)









FIGURE 32-15: TYPICAL IDOZE vs. VDD (DOZE 1:128, 70 MIPS)

FIGURE 32-16: TYPICAL/MAXIMUM IDOZE vs. TEMPERATURE (DOZE 1:128, 70 MIPS)



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FIGURE 33-12: TYPICAL/MAXIMUM IDOZE vs. TEMPERATURE (DOZE 1:128, 70 MIPS)



FIGURE 33-11: TYPICAL IDOZE vs. VDD (DOZE 1:128, 70 MIPS)