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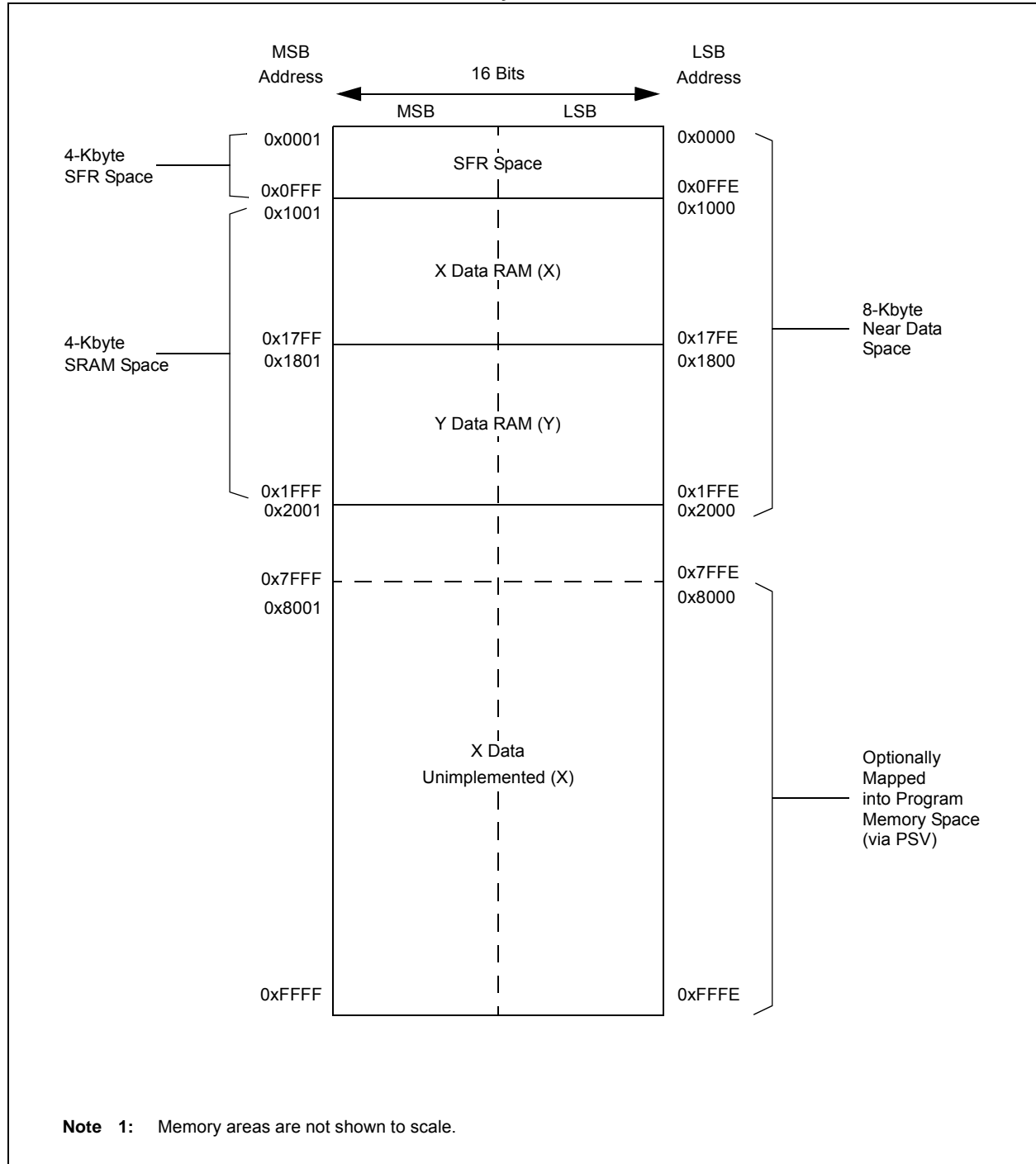
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 11x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev128gm102-i-so">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev128gm102-i-so</a>

# dsPIC33EVXXGXM00X/10X FAMILY

**FIGURE 4-6: DATA MEMORY MAP FOR 32-Kbyte DEVICES<sup>(1)</sup>**



## 4.3 Special Function Register Maps

**TABLE 4-1: CPU CORE REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
W0	0000	W0 (WREG)																0000	
W1	0002	W1																0000	
W2	0004	W2																0000	
W3	0006	W3																0000	
W4	0008	W4																0000	
W5	000A	W5																0000	
W6	000C	W6																0000	
W7	000E	W7																0000	
W8	0010	W8																0000	
W9	0012	W9																0000	
W10	0014	W10																0000	
W11	0016	W11																0000	
W12	0018	W12																0000	
W13	001A	W13																0000	
W14	001C	W14																0000	
W15	001E	W15																0800	
SPLIM	0020	SPLIM																xxxx	
ACCAL	0022	ACCAL																xxxx	
ACCAH	0024	ACCAH																xxxx	
ACCAU	0026	Sign Extension of ACCA<39>									ACCAU							xxxx	
ACCBH	0028	ACCBH																xxxx	
ACCBH	002A	ACCBH																xxxx	
ACCBU	002C	Sign Extension of ACCB<39>									ACCBU							xxxx	
PCL	002E	Program Counter Low Word Register																—	0000
PCH	0030	—	—	—	—	—	—	—	—	—	Program Counter High Word Register							0000	
DSRPAG	0032	—	—	—	—	—	—	Data Space Read Page Register										0001	
DSWPAG	0034	—	—	—	—	—	—	—	Data Space Write Page Register										0001
RCOUNT	0036	REPEAT Loop Counter Register																0	xxxx
DCOUNT	0038	DCOUNT<15:1>																0	xxxx
DOSTARTL	003A	DOSTARTL<15:1>																0	xxxx
DOSTARTH	003C	—	—	—	—	—	—	—	—	—	—	DOSTARTH<5:0>					00xx		
DOENDL	003E	DOENDL<15:1>																—	xxxx

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-2: TIMERS REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TMR1	0100	Timer1 Register																0000
PR1	0102	Period Register 1																FFFF
T1CON	0104	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	TSYNC	TCS	—	0000
TMR2	0106	Timer2 Register																0000
TMR3HLD	0108	Timer3 Holding Register (For 32-bit timer operations only)																0000
TMR3	010A	Timer3 Register																0000
PR2	010C	Period Register 2																FFFF
PR3	010E	Period Register 3																FFFF
T2CON	0110	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	T32	—	TCS	—	0000
T3CON	0112	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	—	TCS	—	0000
TMR4	0114	Timer4 Register																0000
TMR5HLD	0116	Timer5 Holding Register (For 32-bit operations only)																0000
TMR5	0118	Timer5 Register																0000
PR4	011A	Period Register 4																FFFF
PR5	011C	Period Register 5																FFFF
T4CON	011E	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	T32	—	TCS	—	0000
T5CON	0120	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	—	TCS	—	0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## 4.5.3 MODULO ADDRESSING APPLICABILITY

Modulo Addressing can be applied to the Effective Address (EA) calculation associated with any W register. Address boundaries check for addresses equal to:

- The upper boundary addresses for incrementing buffers
- The lower boundary addresses for decrementing buffers

The address boundaries check for addresses less than or greater than the upper (for incrementing buffers) and lower (for decrementing buffers) boundary addresses (not just equal to). Address changes can, therefore, jump beyond boundaries and still be adjusted correctly.

**Note:** The modulo corrected Effective Address is written back to the register only when Pre-Modify or Post-Modify Addressing mode is used to compute the Effective Address. When an address offset, such as [W7 + W2] is used, Modulo Addressing correction is performed, but the contents of the register remain unchanged.

## 4.6 Bit-Reversed Addressing

Bit-Reversed Addressing mode is intended to simplify data reordering for radix-2 FFT algorithms. It is supported by the X AGU for data writes only.

The modifier, which can be a constant value or register contents, is regarded as having its bit order reversed. The address source and destination are kept in normal order. Thus, the only operand requiring reversal is the modifier.

### 4.6.1 BIT-REVERSED ADDRESSING IMPLEMENTATION

Bit-Reversed Addressing mode is enabled when all of these conditions are met:

- BWM<3:0> bits (W register selection) in the MODCON register are any value other than '1111' (the stack cannot be accessed using Bit-Reversed Addressing)
- The BREN bit is set in the XBREV register
- The addressing mode used is Register Indirect with Pre-Increment or Post-Increment

If the length of a bit-reversed buffer is  $M = 2^N$  bytes, the last 'N' bits of the data buffer start address must be zeros.

XB<14:0> is the Bit-Reversed Addressing modifier, or 'pivot point', which is typically a constant. In the case of an FFT computation, its value is equal to half of the FFT data buffer size.

**Note:** All bit-reversed EA calculations assume word-sized data (LSb of every EA is always clear). The XB value is scaled accordingly to generate compatible (byte) addresses.

When enabled, Bit-Reversed Addressing is executed only for Register Indirect with Pre-Increment or Post-Increment Addressing and word-sized data writes. It does not function for any other addressing mode or for byte-sized data and normal addresses are generated instead. When Bit-Reversed Addressing is active, the W Address Pointer is always added to the address modifier (XB) and the offset associated with the Register Indirect Addressing mode is ignored. In addition, as word-sized data is a requirement, the LSb of the EA is ignored (and always clear).

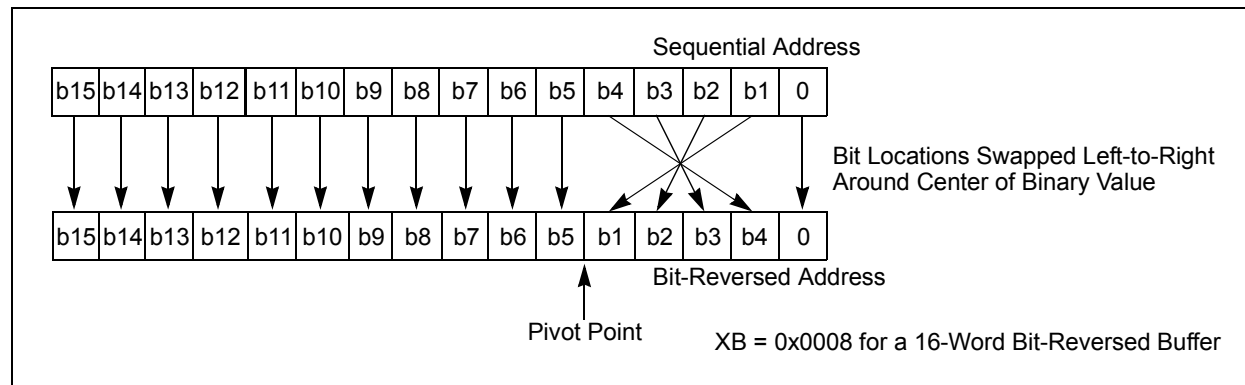
**Note:** Modulo Addressing and Bit-Reversed Addressing can be enabled simultaneously using the same W register, but Bit-Reversed Addressing operation will always take precedence for data writes when enabled.

If Bit-Reversed Addressing has already been enabled by setting the BREN (XBREV<15>) bit, a write to the XBREV register should not be immediately followed by an indirect read operation using the W register that has been designated as the Bit-Reversed Pointer.

The operation of Bit-Reversed Addressing is shown in Figure 4-16 and Table 4-46.

# dsPIC33EVXXXGM00X/10X FAMILY

**FIGURE 4-16: BIT-REVERSED ADDRESSING EXAMPLE**



**TABLE 4-46: BIT-REVERSED ADDRESSING SEQUENCE (16-ENTRY)**

Normal Address					Bit-Reversed Address				
A3	A2	A1	A0	Decimal	A3	A2	A1	A0	Decimal
0	0	0	0	0	0	0	0	0	0
0	0	0	1	1	1	0	0	0	8
0	0	1	0	2	0	1	0	0	4
0	0	1	1	3	1	1	0	0	12
0	1	0	0	4	0	0	1	0	2
0	1	0	1	5	1	0	1	0	10
0	1	1	0	6	0	1	1	0	6
0	1	1	1	7	1	1	1	0	14
1	0	0	0	8	0	0	0	1	1
1	0	0	1	9	1	0	0	1	9
1	0	1	0	10	0	1	0	1	5
1	0	1	1	11	1	1	0	1	13
1	1	0	0	12	0	0	1	1	3
1	1	0	1	13	1	0	1	1	11
1	1	1	0	14	0	1	1	1	7
1	1	1	1	15	1	1	1	1	15

# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 11-7: RPINR12: PERIPHERAL PIN SELECT INPUT REGISTER 12

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FLT2R7	FLT2R6	FLT2R5	FLT2R4	FLT2R3	FLT2R2	FLT2R1	FLT2R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FLT1R7	FLT1R6	FLT1R5	FLT1R4	FLT1R3	FLT1R2	FLT1R1	FLT1R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8      **FLT2R<7:0>:** Assign PWM Fault 2 (FLT2) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•

•

•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

bit 7-0      **FLT1R<7:0>:** Assign PWM Fault 1 (FLT1) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•

•

•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 11-10: RPINR22: PERIPHERAL PIN SELECT INPUT REGISTER 22

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SCK2R7	SCK2R6	SCK2R5	SCK2R4	SCK2R3	SCK2R2	SCK2R1	SCK2R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SDI2R	SDI2R6	SDI2R5	SDI2R4	SDI2R3	SDI2R2	SDI2R1	SDI2R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8      **SCK2R<7:0>**: Assign SPI2 Clock Input (SCK2) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•  
•  
•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

bit 7-0      **SDI2R<7:0>**: Assign SPI2 Data Input (SDI2) to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•  
•  
•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss



# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 11-13: RPINR37: PERIPHERAL PIN SELECT INPUT REGISTER 37

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SYNCI1R<7:0>							
bit 15							
bit 8							

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							
bit 0							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **SYNCI1R<7:0>**: Assign PWM Synchronization Input 1 to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•  
•  
•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

bit 7-0 **Unimplemented**: Read as '0'

## REGISTER 11-14: RPINR38: PERIPHERAL PIN SELECT INPUT REGISTER 38

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTCMP1R<7:0>							
bit 15							
bit 8							

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							
bit 0							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **DTCMP1R<7:0>**: Assign PWM Dead-Time Compensation Input 1 to the Corresponding RPn Pin bits  
(see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•  
•  
•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

bit 7-0 **Unimplemented**: Read as '0'

# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 11-15: RPINR39: PERIPHERAL PIN SELECT INPUT REGISTER 39

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTCMP3R7	DTCMP3R6	DTCMP3R5	DTCMP3R4	DTCMP3R3	DTCMP3R2	DTCMP3R1	DTCMP3R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTCMP2R7	DTCMP2R6	DTCMP2R5	DTCMP2R4	DTCMP2R3	DTCMP2R2	DTCMP2R1	DTCMP2R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **DTCMP3R<7:0>**: Assign PWM Dead-Time Compensation Input 3 to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•  
•  
•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

bit 7-0 **DTCMP2R<7:0>**: Assign PWM Dead-Time Compensation Input 2 to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•  
•  
•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

## 15.0 INPUT CAPTURE

**Note 1:** This data sheet summarizes the features of the dsPIC33EVXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “Input Capture” (DS70000352) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

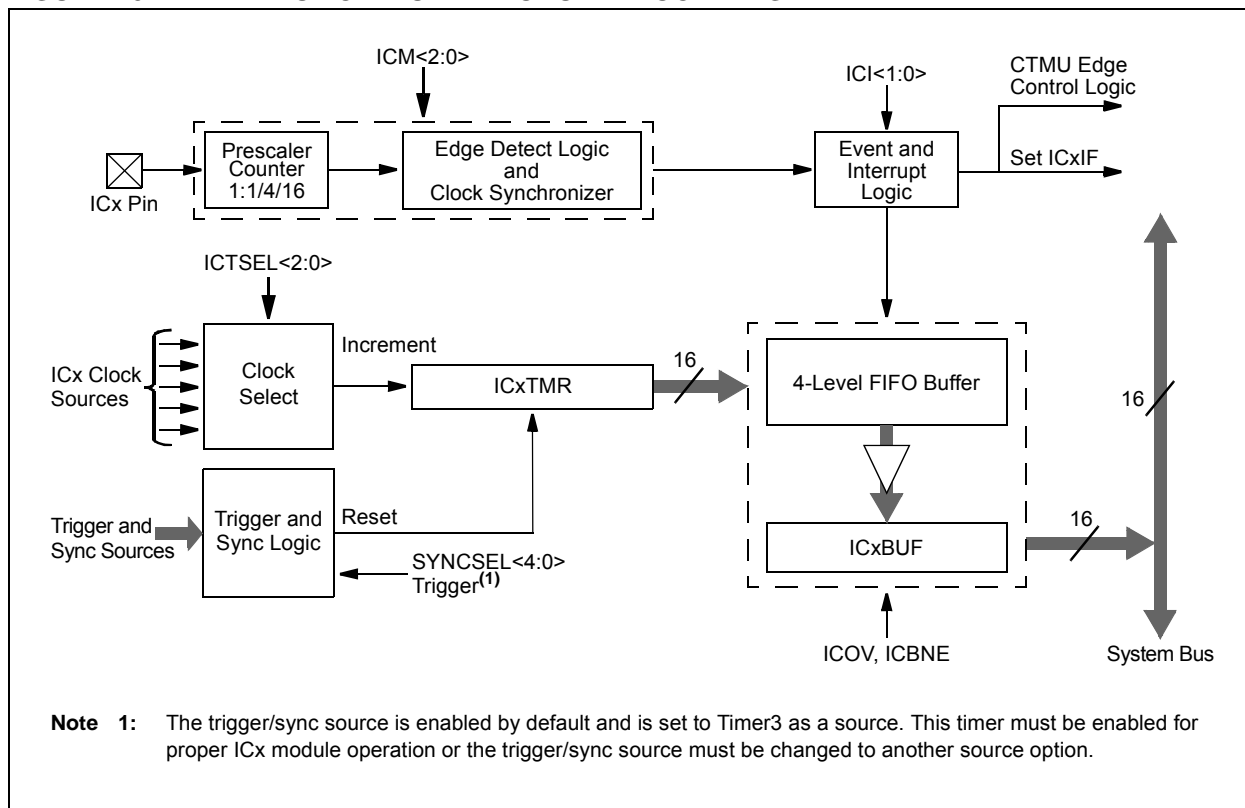
The input capture module is useful in applications requiring frequency (period) and pulse measurement. The dsPIC33EVXXGM00X/10X family devices support 4 input capture channels.

Key features of the input capture module include:

- Hardware-Configurable for 32-Bit Operation in All Modes by Cascading Two Adjacent modules
- Synchronous and Trigger Modes of Output Compare Operation, with up to 31 User-Selectable Trigger/Sync Sources Available
- A 4-Level FIFO Buffer for Capturing and Holding Timer Values for Several Events
- Configurable Interrupt Generation
- Up to Six Clock Sources Available for Each Module, Driving a Separate Internal 16-Bit Counter

Figure 15-1 shows a block diagram of the Input capture module.

**FIGURE 15-1: INPUT CAPTURE x MODULE BLOCK DIAGRAM**



# dsPIC33EVXXG M00X/10X FAMILY

## REGISTER 17-15: FCLCONx: PWMx FAULT CURRENT-LIMIT CONTROL REGISTER<sup>(1)</sup>

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	CLSRC4	CLSRC3	CLSRC2	CLSRC1	CLSRC0	CLPOL <sup>(2)</sup>	CLMOD
bit 15						bit 8	

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0
FLTSRC4	FLTSRC3	FLTSRC2	FLTSRC1	FLTSRC0	FLTPOL <sup>(2)</sup>	FLTMOD1	FLTMOD0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-10 **CLSRC<4:0>:** Current-Limit Control Signal Source Select for PWM Generator x bits

11111 = Fault 32

11110 = Reserved

•

•

•

01100 = Op Amp/Comparator 5

01011 = Comparator 4

01010 = Op Amp/Comparator 3

01001 = Op Amp/Comparator 2

01000 = Op Amp/Comparator 1

00111 = Fault 8

00110 = Fault 7

00101 = Fault 6

00100 = Fault 5

00011 = Fault 4

00010 = Fault 3

00001 = Fault 2

00000 = Fault 1 **(default)**

bit 9 **CLPOL:** Current-Limit Polarity for PWM Generator x bit<sup>(2)</sup>

1 = The selected current-limit source is active-low

0 = The selected current-limit source is active-high

bit 8 **CLMOD:** Current-Limit Mode Enable for PWM Generator x bit

1 = Current-Limit mode is enabled

0 = Current-Limit mode is disabled

**Note 1:** If the PWMLOCK Configuration bit (FDEVOPT<0>) is a '1', the FCLCONx register can only be written after the unlock sequence has been executed.

**2:** These bits should be changed only when PTEN = 0. Changing the clock selection during operation will yield unpredictable results.

## 24.0 10-BIT/12-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

**Note 1:** This data sheet summarizes the features of the dsPIC33EVXXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Analog-to-Digital Converter (ADC)**” (DS70621) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Analog-to-Digital (ADC) module in the dsPIC33EVXXXGM00X/10X family devices supports up to 36 analog input channels.

The ADC module can be configured by the user as either a 10-bit, 4 Sample-and-Hold (S&H) ADC (default configuration) or a 12-bit, 1 S&H ADC.

**Note:** The ADC module needs to be disabled before modifying the AD12B bit.

### 24.1 Key Features

#### 24.1.1 10-BIT ADC CONFIGURATION

The 10-bit ADC configuration has the following key features:

- Successive Approximation (SAR) Conversion
- Conversion Speeds of up to 1.1 Msps
- Up to 36 Analog Input Pins
- Connections to Four Internal Op Amps
- Connections to the Charge Time Measurement Unit (CTMU) and Temperature Measurement Diode
- Simultaneous Sampling of:
  - Up to four analog input pins
  - Four op amp outputs
- Combinations of Analog Inputs and Op Amp Outputs
- Automatic Channel Scan mode
- Selectable Conversion Trigger Source
- Selectable Buffer Fill modes
- Four Result Alignment Options (signed/unsigned, fractional/integer)
- Operation during CPU Sleep and Idle Modes

#### 24.1.2 12-BIT ADC CONFIGURATION

The 12-bit ADC configuration supports all the features listed previously, with the exception of the following:

- In the 12-bit configuration, conversion speeds of up to 500 ksps are supported
- There is only one S&H amplifier in the 12-bit configuration. Therefore, simultaneous sampling of multiple channels is not supported.

The ADC has up to 36 analog inputs. The analog inputs, AN32 through AN63, are multiplexed, thus providing flexibility in using any of these analog inputs in addition to the analog inputs, AN0 through AN31. Since AN32 through AN63 are multiplexed, do not use two channels simultaneously, since it may result in erroneous output from the module. These analog inputs are shared with op amp inputs and outputs, comparator inputs and external voltage references. When op amp/comparator functionality is enabled, the analog input that shares that pin is no longer available. The actual number of analog input pins and op amps depends on the specific device.

A block diagram of the ADC module with connection options is shown in Figure 24-1. Figure 24-2 shows a block diagram of the ADC conversion clock period.

# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 25-2: CMxCON: COMPARATOR x CONTROL REGISTER (x = 1, 2, 3 OR 5)

R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R-0
CON	COE	CPOL	—	—	OPAEN <sup>(2)</sup>	CEVT	COUT
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0
EVPOL1 <sup>(3)</sup>	EVPOL0 <sup>(3)</sup>	—	CREF <sup>(1)</sup>	—	—	CCH1 <sup>(1)</sup>	CCH0 <sup>(1)</sup>
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **CON:** Op Amp/Comparator x Enable bit

1 = Op Amp/Comparator x is enabled

0 = Op Amp/Comparator x is disabled

bit 14 **COE:** Comparator x Output Enable bit

1 = Comparator output is present on the CxOUT pin

0 = Comparator output is internal only

bit 13 **CPOL:** Comparator x Output Polarity Select bit

1 = Comparator output is inverted

0 = Comparator output is not inverted

bit 12-11 **Unimplemented:** Read as '0'

bit 10 **OPAEN:** Op Amp x Enable bit<sup>(2)</sup>

1 = Op Amp x is enabled

0 = Op Amp x is disabled

bit 9 **CEVT:** Comparator x Event bit

1 = Comparator event, according to EVPOL<1:0> settings, occurred; disables future triggers and interrupts until the bit is cleared

0 = Comparator event did not occur

bit 8 **COUT:** Comparator x Output bit

When CPOL = 0 (non-inverted polarity):

1 = VIN+ > VIN-

0 = VIN+ < VIN-

When CPOL = 1 (inverted polarity):

1 = VIN+ < VIN-

0 = VIN+ > VIN-

**Note 1:** Inputs that are selected and not available will be tied to Vss. See the “Pin Diagrams” section for available inputs for each package.

**2:** The op amp and the comparator can be used simultaneously in these devices. The OPAEN bit only enables the op amp while the comparator is still functional.

**3:** After configuring the comparator, either for a high-to-low or low-to-high COUT transition (EVPOL<1:0> (CMxCON<7:6>) = 10 or 01), the Comparator x Event bit, CEVT (CMxCON<9>), and the Comparator Interrupt Flag, CMPIF (IFS1<2>), must be cleared before enabling the Comparator Interrupt Enable bit, CMPIE (IEC1<2>).

# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 25-3: CM4CON: COMPARATOR 4 CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R-0
CON	COE	CPOL	—	—	—	CEVT	COUT
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0
EVPOL1 <sup>(2)</sup>	EVPOL0 <sup>(2)</sup>	—	CREF <sup>(1)</sup>	—	—	CCH1 <sup>(1)</sup>	CCH0 <sup>(1)</sup>
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **CON:** Op Amp/Comparator 4 Enable bit

1 = Comparator is enabled

0 = Comparator is disabled

bit 14 **COE:** Comparator 4 Output Enable bit

1 = Comparator output is present on the C4OUT pin

0 = Comparator output is internal only

bit 13 **CPOL:** Comparator 4 Output Polarity Select bit

1 = Comparator output is inverted

0 = Comparator output is not inverted

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **CEVT:** Comparator 4 Event bit

1 = Comparator event, according to EVPOL<1:0> settings, occurred; disables future triggers and interrupts until the bit is cleared

0 = Comparator event did not occur

bit 8 **COUT:** Comparator 4 Output bit

When CPOL = 0 (non-inverted polarity):

1 =  $V_{IN+} > V_{IN-}$

0 =  $V_{IN+} < V_{IN-}$

When CPOL = 1 (inverted polarity):

1 =  $V_{IN+} < V_{IN-}$

0 =  $V_{IN+} > V_{IN-}$

**Note 1:** Inputs that are selected and not available will be tied to Vss. See the “Pin Diagrams” section for available inputs for each package.

**2:** After configuring the comparator, either for a high-to-low or low-to-high COUT transition (EVPOL<1:0> (CMxCON<7:6>) = 10 or 01), the comparator Event bit, CEVT (CMxCON<9>), and the Comparator Combined Interrupt Flag, CMPIF (IFS1<2>), must be cleared before enabling the Comparator Interrupt Enable bit, CMPIE (IEC1<2>).

# dsPIC33EVXXXGM00X/10X FAMILY

**TABLE 30-38: SPI1 MAXIMUM DATA/CLOCK RATE SUMMARY**

AC CHARACTERISTICS				Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Maximum Data Rate	Master Transmit Only (Half-Duplex)	Master Transmit/Receive (Full-Duplex)	Slave Transmit/Receive (Full-Duplex)	CKE	CKP	SMP
25 MHz	Table 30-39	—	—	0,1	0,1	0,1
25 MHz	—	Table 30-40	—	1	0,1	1
25 MHz	—	Table 30-41	—	0	0,1	1
25 MHz	—	—	Table 30-42	1	0	0
25 MHz	—	—	Table 30-43	1	1	0
25 MHz	—	—	Table 30-44	0	1	0
25 MHz	—	—	Table 30-45	0	0	0

**FIGURE 30-20: SPI1 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 0) TIMING CHARACTERISTICS**

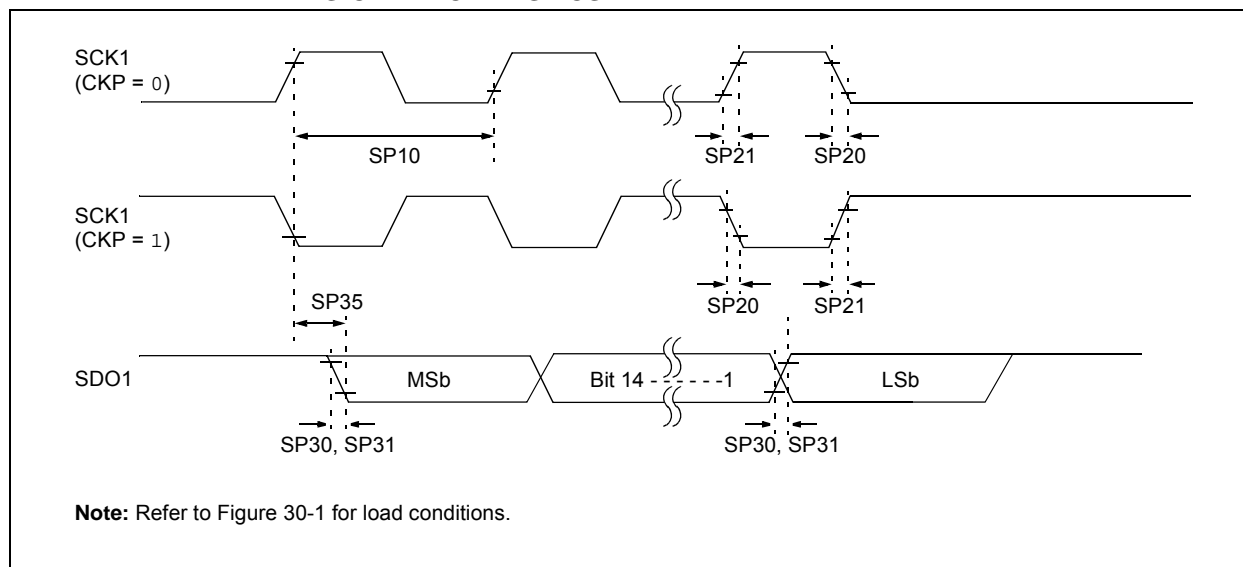
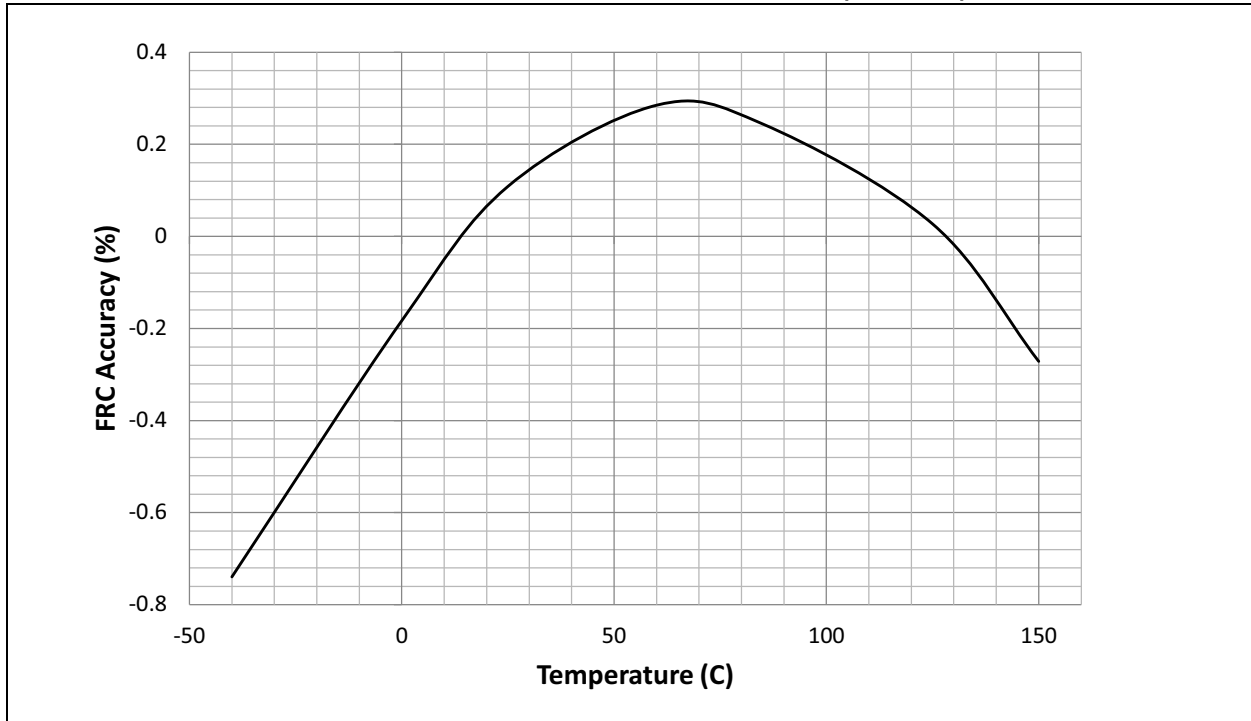


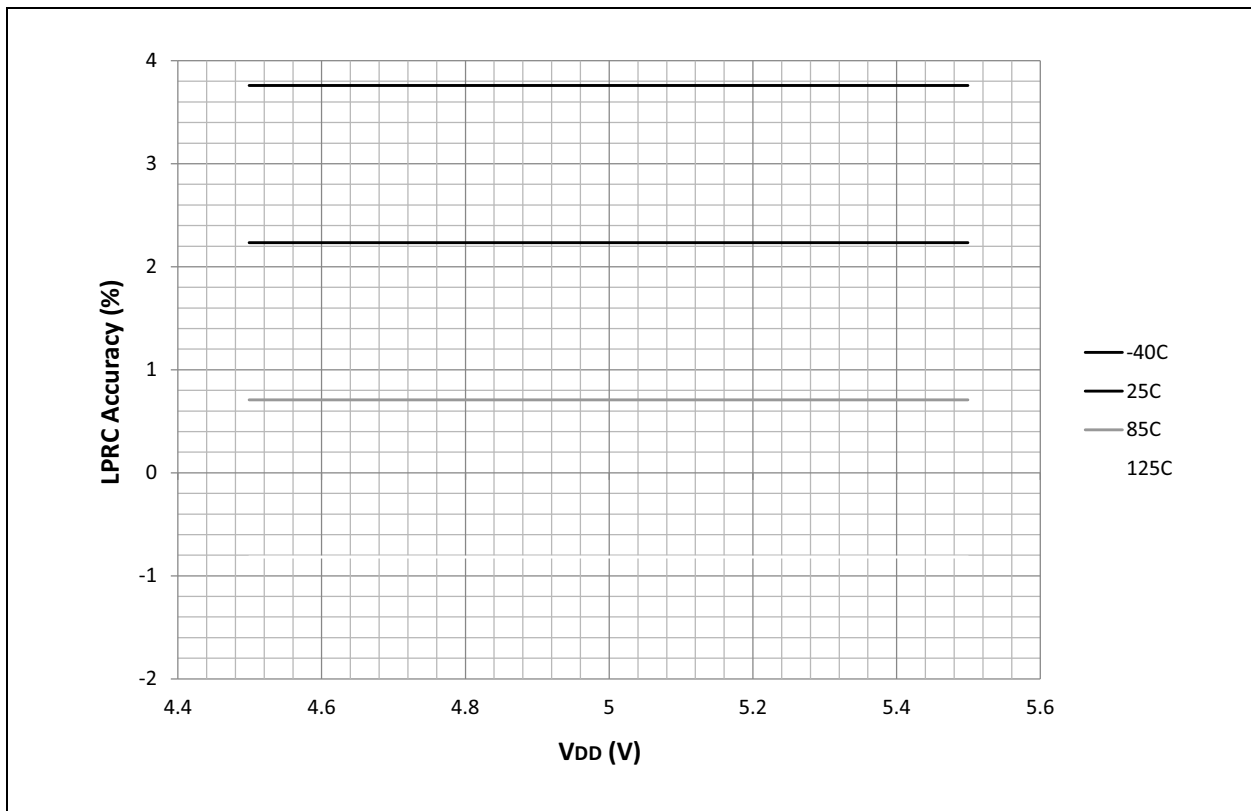


FIGURE 32-21: TYPICAL FRC ACCURACY vs. TEMPERATURE (5.5V V<sub>DD</sub>)



## 32.6 LPRC

FIGURE 32-22: TYPICAL LPRC ACCURACY vs. V<sub>DD</sub>



# dsPIC33EVXXXGM00X/10X FAMILY

FIGURE 33-7: TYPICAL I<sub>IDLE</sub> vs. V<sub>DD</sub> (EC MODE, 20 MIPS)

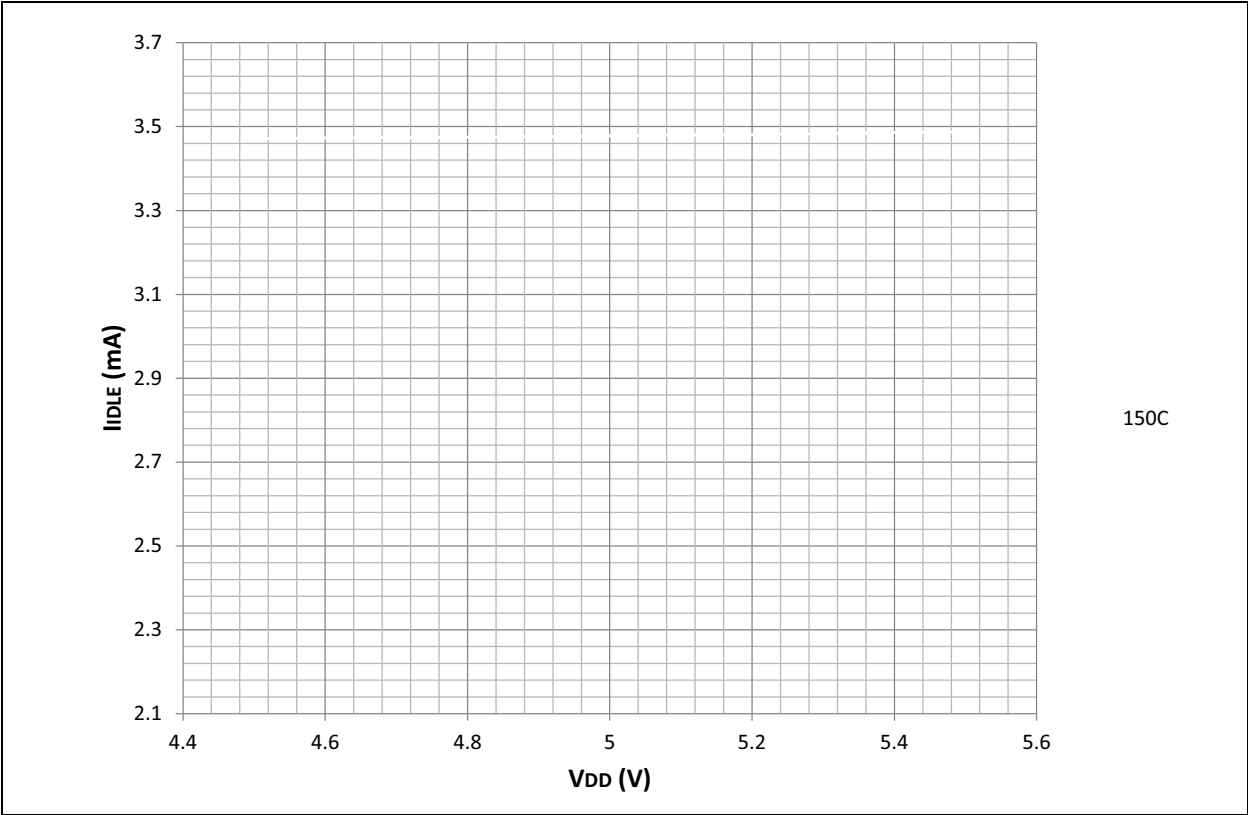
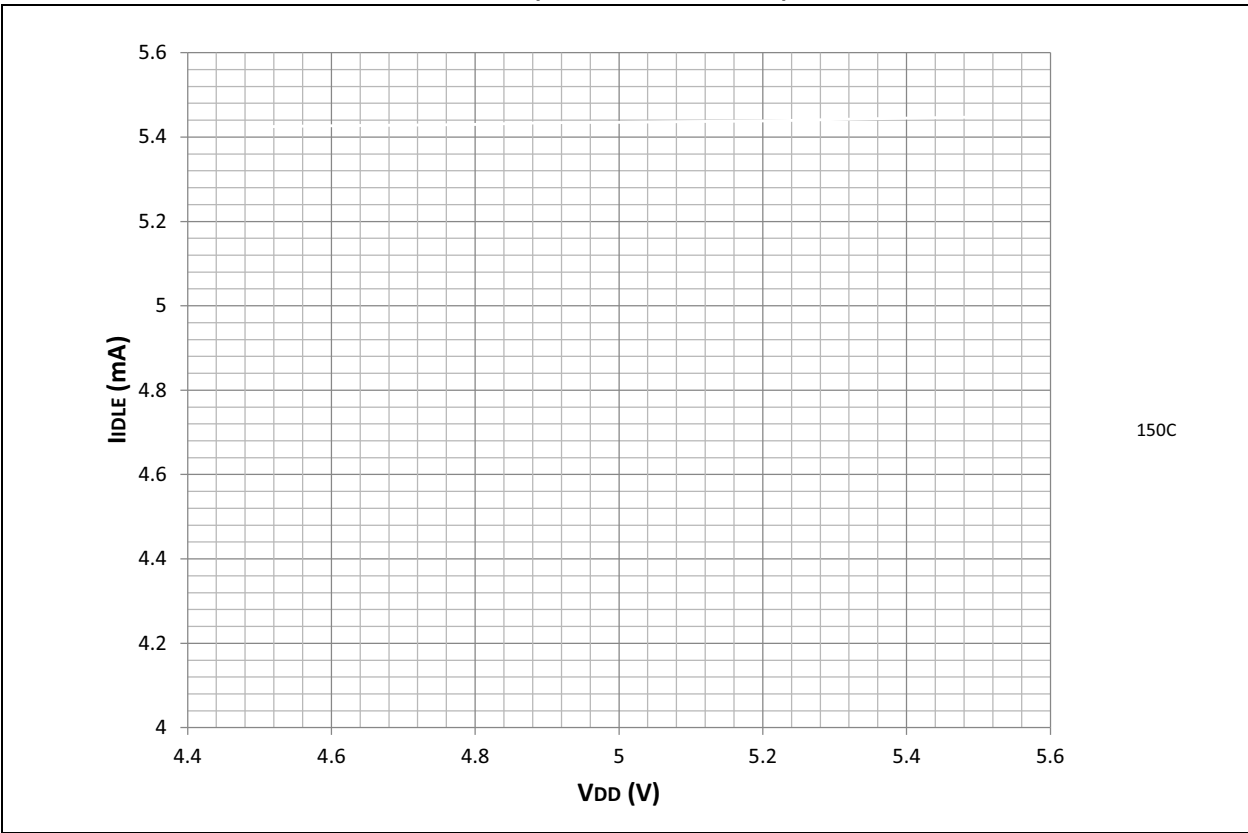


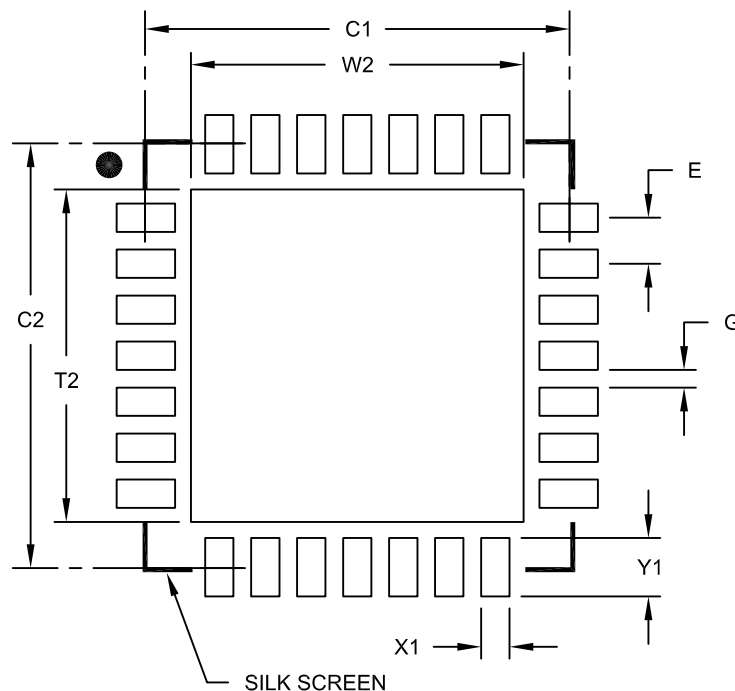
FIGURE 33-8: TYPICAL I<sub>IDLE</sub> vs. V<sub>DD</sub> (EC MODE, 40 MIPS)



# dsPIC33EVXXXGM00X/10X FAMILY

## 28-Lead Plastic Quad Flat, No Lead Package (MM) – 6x6x0.9 mm Body [QFN-S] with 0.40 mm Contact Length

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			4.70
Optional Center Pad Length	T2			4.70
Contact Pad Spacing	C1		6.00	
Contact Pad Spacing	C2		6.00	
Contact Pad Width (X28)	X1			0.40
Contact Pad Length (X28)	Y1			0.85
Distance Between Pads	G	0.25		

**Notes:**

1. Dimensioning and tolerancing per ASME Y14.5M

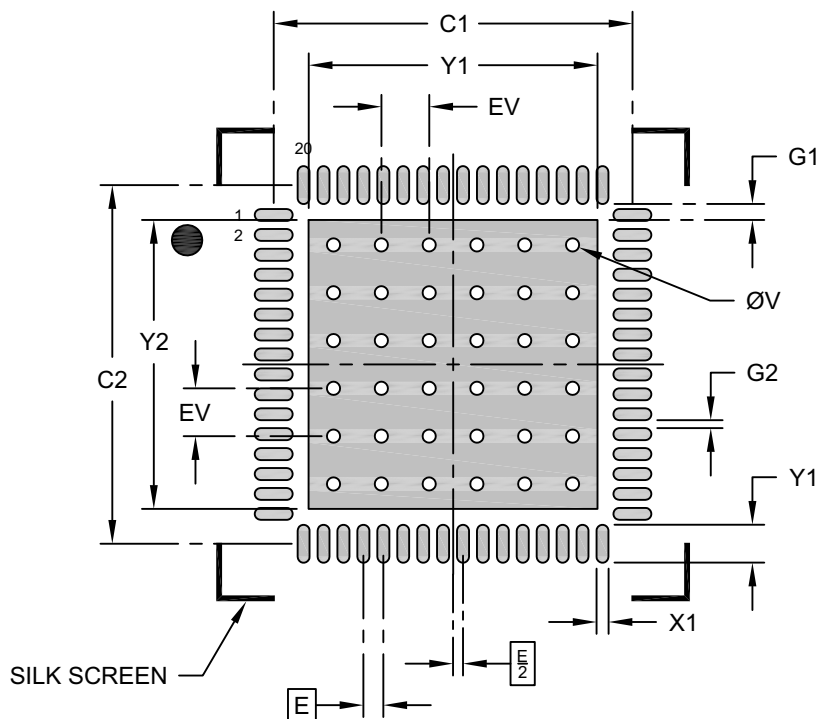
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2124A

# dsPIC33EVXXXGM00X/10X FAMILY

## 64-Lead Very Thin Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [VQFN] With 7.15 x 7.15 Exposed Pad [Also called QFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Optional Center Pad Width	X2			7.25
Optional Center Pad Length	Y2			7.25
Contact Pad Spacing	C1		9.00	
Contact Pad Spacing	C2		9.00	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			0.95
Contact Pad to Center Pad (X64)	G1	0.40		
Spacing Between Contact Pads (X60)	G2	0.20		
Thermal Via Diameter	V		0.33	
Thermal Via Pitch	EV		1.20	

**Notes:**

- Dimensioning and tolerancing per ASME Y14.5M  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
- For best soldering results, thermal vias, if used, should be filled or tented to avoid solder loss during reflow process

Microchip Technology Drawing C04-2149C [MR]

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