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#### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPs
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	25
Program Memory Size	128KB (43K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 13x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	36-UFQFN Exposed Pad
Supplier Device Package	36-UQFN (5x5)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev128gm103-e-m5

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#### 3.5 **Programmer's Model**

The programmer's model for the dsPIC33EVXXXGM00X/ 10X family is shown in Figure 3-2. All registers in the programmer's model are memory-mapped and can be manipulated directly by instructions. Table 3-1 lists a description of each register. In addition to the registers contained in the programmer's model, the dsPIC33EVXXXGM00X/10X family devices contain control registers for Modulo Addressing and Bit-Reversed Addressing, and interrupts. These registers are described in subsequent sections of this document.

All registers associated with the programmer's model are memory-mapped, as shown in Table 4-1.

TABLE 3-1:	PROGRAMMER'S MODEL REGISTER DESCRIPTIONS

Register(s) Name	Description
W0 through W15 <sup>(1)</sup>	Working Register Array
W0 through W14 <sup>(1)</sup>	Alternate Working Register Array 1
W0 through W14 <sup>(1)</sup>	Alternate Working Register Array 2
ACCA, ACCB	40-Bit DSP Accumulators
PC	23-Bit Program Counter
SR	ALU and DSP Engine STATUS Register
SPLIM	Stack Pointer Limit Value Register
TBLPAG	Table Memory Page Address Register
DSRPAG	Extended Data Space (EDS) Read Page Register
RCOUNT	REPEAT Loop Counter Register
DCOUNT	DO Loop Count Register
DOSTARTH <sup>(2)</sup> , DOSTARTL <sup>(2)</sup>	DO Loop Start Address Register (High and Low)
DOENDH, DOENDL	DO Loop End Address Register (High and Low)
CORCON	Contains DSP Engine, DO Loop Control and Trap Status bits

Note 1: Memory-mapped W0 through W14 represents the value of the register in the currently active CPU context.

2: The DOSTARTH and DOSTARTL registers are read-only.

### 3.7 Arithmetic Logic Unit (ALU)

The dsPIC33EVXXXGM00X/10X family ALU is 16 bits wide and is capable of addition, subtraction, bit shifts and logic operations. Unless otherwise mentioned, arithmetic operations are two's complement in nature. Depending on the operation, the ALU can affect the values of the Carry (C), Zero (Z), Negative (N), Overflow (OV) and Digit Carry (DC) Status bits in the SR register. The C and DC Status bits operate as Borrow and Digit Borrow bits, respectively, for subtraction operations.

The ALU can perform 8-bit or 16-bit operations, depending on the mode of the instruction that is used. The data for the ALU operation can come from the W register array or from the data memory, depending on the addressing mode of the instruction. Similarly, the output data from the ALU can be written to the W register array or a data memory location.

For information on the SR bits affected by each instruction, refer to the *"16-bit MCU and DSC Programmer's Reference Manual"* (DS70157).

The core CPU incorporates hardware support for both multiplication and division. This includes a dedicated hardware multiplier and support hardware for 16-bit divisor division.

#### 3.7.1 MULTIPLIER

Using the high-speed, 17-bit x 17-bit multiplier, the ALU supports unsigned, signed or mixed-sign operation in several MCU multiplication modes:

- 16-bit x 16-bit signed
- 16-bit x 16-bit unsigned
- 16-bit signed x 5-bit (literal) unsigned
- 16-bit signed x 16-bit unsigned
- 16-bit unsigned x 5-bit (literal) unsigned
- 16-bit unsigned x 16-bit signed
- 8-bit unsigned x 8-bit unsigned

#### 3.7.2 DIVIDER

The divide block supports 32-bit/16-bit and 16-bit/16-bit signed and unsigned integer divide operations with the following data sizes:

- 32-bit signed/16-bit signed divide
- 32-bit unsigned/16-bit unsigned divide
- 16-bit signed/16-bit signed divide
- 16-bit unsigned/16-bit unsigned divide

The quotient for all divide instructions ends up in W0 and the remainder in W1. The 16-bit signed and unsigned DIV instructions can specify any W register for both the 16-bit divisor (Wn) and any W register (aligned) pair (W(m + 1):Wm) for the 32-bit dividend. The divide algorithm takes the single-cycle per bit of the divisor, so both 32-bit/16-bit and 16-bit/16-bit instructions take the same number of cycles to execute.

#### 3.8 DSP Engine

The DSP engine consists of a high-speed, 17-bit x 17-bit multiplier, a 40-bit barrel shifter and a 40-bit adder/ subtracter (with two target accumulators, round and saturation logic).

The DSP engine can also perform inherent accumulatorto-accumulator operations that require no additional data. These instructions are ADD, SUB and NEG.

The DSP engine has options selected through bits in the CPU Core Control register (CORCON) as follows:

- Fractional or Integer DSP Multiply (IF)
- Signed, Unsigned or Mixed-Sign DSP Multiply (US)
- Conventional or Convergent Rounding (RND)
- · Automatic Saturation On/Off for ACCA (SATA)
- Automatic Saturation On/Off for ACCB (SATB)
- Automatic Saturation On/Off for Writes to Data Memory (SATDW)
- Accumulator Saturation mode Selection (ACCSAT)

# TABLE 3-2:DSP INSTRUCTIONSSUMMARY

Instruction	Algebraic Operation	ACC Write Back
CLR	A = 0	Yes
ED	$A = (x - y)^2$	No
EDAC	$A = A + (x - y)^2$	No
MAC	$A = A + (x \bullet y)$	Yes
MAC	$A = A + x^2$	No
MOVSAC	No change in A	Yes
MPY	$A = x \bullet y$	No
MPY	$A = x^2$	No
MPY.N	$A = -x \bullet y$	No
MSC	$A = A - x \bullet y$	Yes

IABLE	ABLE 4-3: INPUT CAPTURE 1 THROUGH INPUT CAPTURE 4 REGISTER MAP																	
SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
IC1CON1	0140	_	_	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—	—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0	0000
IC1CON2	0142	_	_	_	IC32 ICTRIG TRIGSTAT - SYNCSEL4 SYNCSEL3 SYNCSEL2 SYNCSEL1 SYNCSEL0 000D													
IC1BUF	0144								Inp	ut Capture	1 Buffer Regi	ster						xxxx
IC1TMR	0146								Inp	ut Capture	1 Timer Regis	ster						0000
IC2CON1	0148	_	_	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	-	_	_	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0	0000
IC2CON2	014A	_	_	_	_	_	_	-	IC32	ICTRIG	TRIGSTAT	_	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000D
IC2BUF	014C								Inp	ut Capture	2 Buffer Regi	ster						xxxx
IC2TMR	014E								Inp	ut Capture	2 Timer Regi	ster						0000
IC3CON1	0150	_	_	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	-	_	_	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0	0000
IC3CON2	0152	_	_	_	_	_	_	_	IC32	ICTRIG	TRIGSTAT	_	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000D
IC3BUF	0154								Inp	ut Capture	3 Buffer Regi	ster						xxxx
IC3TMR	0156								Inp	ut Capture	3 Timer Regi	ster						0000
IC4CON1	0158			ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	_	_	_	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0	0000
IC4CON2	015A			—	—	_	_	_	IC32	ICTRIG	TRIGSTAT	_	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000D
IC4BUF	015C		Input Capture 4 Buffer Register xxxx															
IC4TMR	015E		Input Capture 4 Timer Register 0000															
Lonondi				aati -	unimanlama	optod road	Loo '0' Boo	at value	ara ahawa	in hovedor	simal							

#### TABLE 4-3: INDUT CARTINE 1 THROUGH INDUT CARTINE A REGISTER MAD

Legend: x = unknown value on Reset; - = unimplemented, read as '0'. Reset values are shown in hexadecimal.

#### TABLE 4-4: **I2C1 REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
I2C1CON1	0200	I2CEN	—	I2CSIDL	SCLREL	STRICT	A10M	DISSLW	SMEN	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	1000
I2C1CON2	0202	_	_	_	_	_	_	_	_	_	PCIE	SCIE	BOEN	SDAHT	SBCDE	AHEN	DHEN	1000
I2C1STAT	0204	ACKSTAT	TRSTAT	ACKTIM		_	BCL	GCSTAT	ADD10	IWCOL	I2COV	D_A	Р	S	R_W	RBF	TBF	0000
I2C1ADD	0206					_						I2C1 Addr	ess Register					0000
I2C1MSK	0208					_					12	2C1 Address	Mask Regis	ster				0000
I2C1BRG	020A							Baud Rate Generator Register						0000				
I2C1TRN	020C					_							I2C1 Transr	nit Register				OOFF
I2C1RCV	020E					_		I2C1 Receive Register 0							0000			

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

# TABLE 4-11: CAN1 REGISTER MAP WHEN WIN (C1CTRL<0>) = 1 FOR dsPIC33EVXXXGM10X DEVICES

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
	0400- 041E								See defin	ition when W	/IN = x							
C1BUFPNT1	0420	F3BP3	F3BP2	F3BP1	F3BP0	F2BP3	F2BP2	F2BP1	F2BP0	F1BP3	F1BP2	F1BP1	F1BP0	F0BP3	F0BP2	F0BP1	F0BP0	0000
C1BUFPNT2	0422	F7BP3	F7BP2	F7BP1	F7BP0	F6BP3	F6BP2	F6BP1	F6BP0	F5BP3	F5BP2	F5BP1	F5BP0	F4BP3	F4BP2	F4BP1	F4BP0	0000
C1BUFPNT3	0424	F11BP3	F11BP2	F11BP1	F11BP0	F10BP3	F10BP2	F10BP1	F10BP0	F9BP3	F9BP2	F9BP1	F9BP0	F8BP3	F8BP2	F8BP1	F8BP0	0000
C1BUFPNT4	0426	F15BP3	F15BP2	F15BP1	F15BP0	F14BP3	F14BP2	F14BP1	F14BP0	F13BP3	F13BP2	F13BP1	F13BP0	F12BP3	F12BP2	F12BP1	F12BP0	0000
C1RXM0SID	0430	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	MIDE	_	EID17	EID16	xxxx
C1RXM0EID	0432								E	EID<15:0>						•		xxxx
C1RXM1SID	0434	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	_	MIDE	_	EID17	EID16	xxxx
C1RXM1EID	0436								E	ID<15:0>						•		xxxx
C1RXM2SID	0438	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	_	MIDE	_	EID17	EID16	xxxx
C1RXM2EID	043A								E	EID<15:0>						•		xxxx
C1RXF0SID	0440	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	_	EXIDE	_	EID17	EID16	xxxx
C1RXF0EID	0442								E	EID<15:0>						•		xxxx
C1RXF1SID	0444	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	_	EXIDE	_	EID17	EID16	xxxx
C1RXF1EID	0446								E	EID<15:0>						•		xxxx
C1RXF2SID	0448	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	-	EXIDE	_	EID17	EID16	xxxx
C1RXF2EID	044A								E	EID<15:0>								xxxx
C1RXF3SID	044C	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	_	EXIDE	_	EID17	EID16	xxxx
C1RXF3EID	044E								E	EID<15:0>						_		xxxx
C1RXF4SID	0450	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0		EXIDE	_	EID17	EID16	xxxx
C1RXF4EID	0452								E	EID<15:0>						_		xxxx
C1RXF5SID	0454	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0		EXIDE	_	EID17	EID16	xxxx
C1RXF5EID	0456								E	EID<15:0>						_		xxxx
C1RXF6SID	0458	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0		EXIDE	_	EID17	EID16	xxxx
C1RXF6EID	045A								E	EID<15:0>						_		xxxx
C1RXF7SID	045C	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0		EXIDE	_	EID17	EID16	xxxx
C1RXF7EID	045E								E	EID<15:0>						_		xxxx
C1RXF8SID	0460	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	_	EXIDE	_	EID17	EID16	xxxx
C1RXF8EID	0462								E	EID<15:0>								xxxx
C1RXF9SID	0464	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	_	EXIDE	—	EID17	EID16	xxxx
C1RXF9EID	0466								E	EID<15:0>								xxxx
C1RXF10SID	0468	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	_	EXIDE	—	EID17	EID16	xxxx
C1RXF10EID	046A								E	ID<15:0>								xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

### TABLE 4-26: DMAC REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
DMA0CON	0B00	CHEN	SIZE	DIR	HALF	NULLW		_	_	—	_	AMODE1	AMODE0	—	—	MODE1	MODE0	0000
DMA0REQ	0B02	FORCE	_	_	_	_	_	-	_	IRQSEL7	IRQSEL6	IRQSEL5	IRQSEL4	IRQSEL3	IRQSEL2	IRQSEL1	IRQSEL0	OOFF
DMA0STAL	0B04									STA<	15:0>							0000
DMA0STAH	0B06	_	_	_	_	_							STA<	23:16>				0000
DMA0STBL	0B08									STB<	15:0>							0000
DMA0STBH	0B0A	_	_	—	_	_		_					STB<	23:16>				0000
DMA0PAD	0B0C									PAD<	15:0>							0000
DMA0CNT	0B0E	_	_								CNT<13:0	)>						0000
DMA1CON	0B10	CHEN	SIZE	DIR	HALF	NULLW	-	—	_	_	—	AMODE1	AMODE0	_	_	MODE1	MODE0	0000
DMA1REQ	0B12	FORCE	—	—	_		-	—	_	IRQSEL7	IRQSEL6	IRQSEL5	IRQSEL4	IRQSEL3	IRQSEL2	IRQSEL1	IRQSEL0	OOFF
DMA1STAL	0B14									STA<	15:0>							0000
DMA1STAH	0B16	—	—	—	_		-	—	_				STA<	23:16>				0000
DMA1STBL	0B18									STB<	15:0>							0000
DMA1STBH	0B1A	—	—	—	_		-	—	_				STB<	23:16>				0000
DMA1PAD	0B1C									PAD<	15:0>							0000
DMA1CNT	0B1E	—	—								CNT<13:0	)>						0000
DMA2CON	0B20	CHEN	SIZE	DIR	HALF	NULLW	-	—	_	_	—	AMODE1	AMODE0	_	_	MODE1	MODE0	0000
DMA2REQ	0B22	FORCE	—	_	—	—	_	_	_	IRQSEL7	IRQSEL6	IRQSEL5	IRQSEL4	IRQSEL3	IRQSEL2	IRQSEL1	IRQSEL0	00FF
DMA2STAL	0B24				-					STA<	15:0>							0000
DMA2STAH	0B26	—	—		_		—	—	—				STA<	23:16>				0000
DMA2STBL	0B28									STB<	15:0>							0000
DMA2STBH	0B2A	—	—	—	_		-	—	_				STB<	23:16>				0000
DMA2PAD	0B2C									PAD<	15:0>							0000
DMA2CNT	0B2E	—	—								CNT<13:0	)>						0000
DMA3CON	0B30	CHEN	SIZE	DIR	HALF	NULLW	-	—	_	_	—	AMODE1	AMODE0	_	_	MODE1	MODE0	0000
DMA3REQ	0B32	FORCE	—	—	_		-	—	_	IRQSEL7	IRQSEL6	IRQSEL5	IRQSEL4	IRQSEL3	IRQSEL2	IRQSEL1	IRQSEL0	OOFF
DMA3STAL	0B34									STA<	15:0>							0000
DMA3STAH	0B36	—	—	—	_		-	—	_				STA<	23:16>				0000
DMA3STBL	0B38									STB<	15:0>							0000
DMA3STBH	0B3A	—	—	_			_	—					STB<	23:16>				0000
DMA3PAD	0B3C									PAD<	15:0>							0000
DMA3CNT	0B3E	_	_								CNT<13:0	)>						0000
DMAPWC	0BF0		_	_	_		_	_	_	_	_	_			PWCC	)L<3:0>		0000
DMARQC	0BF2		_	_	_		_	_	_	_	_	_	_		RQCC	)L<3:0>		0000
DMAPPS	0BF4	_	—	_	_	_	_	_	_	_	_	_	_		PPS	Г<3:0>		0000

dsPIC33EVXXXGM00X/10X FAMILY

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

#### 4.3.2 EXTENDED X DATA SPACE

The lower portion of the base address space range, between 0x0000 and 0x2FFF, is always accessible regardless of the contents of the Data Space Page registers; it is indirectly addressable through the register indirect instructions. It can be regarded as being located in the default EDS Page 0 (i.e., EDS address range of 0x000000 to 0x002FFF with the base address bit, EA<15> = 0, for this address range). However, Page 0 cannot be accessed through the upper 32 Kbytes, 0x8000 to 0xFFFF, of Base Data Space, in combination with DSRPAG = 0x000 or DSWPAG = 0x000. Consequently, the DSRPAG and DSWPAG registers are initialized to 0x001 at Reset.

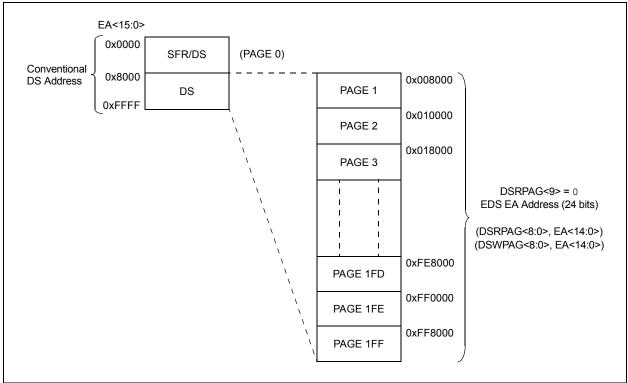
- Note 1: DSxPAG should not be used to access Page 0. An EDS access with DSxPAG set to 0x000 will generate an address error trap.
  - 2: Clearing the DSxPAG in software has no effect.

FIGURE 4-12: EDS MEMORY MAP

The remaining pages, including both EDS and PSV pages, are only accessible using the DSRPAG or DSWPAG registers in combination with the upper 32 Kbytes, 0x8000 to 0xFFFF, of the base address, where the base address bit, EA<15> = 1.

For example, when DSRPAG = 0x001 or DSWPAG = 0x001, accesses to the upper 32 Kbytes, 0x8000 to 0xFFFF of the Data Space, will map to the EDS address range of 0x008000 to 0x00FFFF. When DSRPAG = 0x002 or DSWPAG = 0x002, accesses to the upper 32 Kbytes of the Data Space will map to the EDS address range of 0x010000 to 0x017FFF and so on, as shown in the EDS memory map in Figure 4-12.

For more information on the PSV page access using Data Space Page registers, refer to **Section 5.0 "Program Space Visibility from Data Space"** in **"dsPIC33E/PIC24E Program Memory"** (DS70000613) of the *"dsPIC33/PIC24 Family Reference Manual"*.



R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0			
			SYNC	I1R<7:0>						
bit 15							bit 8			
U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0			
_	_	_	_	_		_	—			
bit 7							bit C			
Legend:										
R = Readable	bit	W = Writable	bit	U = Unimplemented bit, read as '0'						
-n = Value at F	POR	'1' = Bit is set		'0' = Bit is cle	eared	x = Bit is unknown				
bit 15-8	(see Table 1 10110101 = 00000001 =	:0>: Assign PW 1-2 for input pin Input tied to RF Input tied to CM Input tied to Vs	selection nur PI181 MP1		o the Correspor	nding RPn Pin b	bits			

#### REGISTER 11-13: RPINR37: PERIPHERAL PIN SELECT INPUT REGISTER 37

bit 7-0 Unimplemented: Read as '0'

#### REGISTER 11-14: RPINR38: PERIPHERAL PIN SELECT INPUT REGISTER 38

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0			
			DTCM	P1R<7:0>						
bit 15							bit 8			
U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0			
		_	_				—			
bit 7							bit 0			
Legend:										
				U = Unimplemented bit, read as '0'						
R = Readabl	e bit	W = Writable	bit	U = Unimpler	mented bit, read	<b>l as</b> '0'				
R = Readabl -n = Value at		W = Writable '1' = Bit is set		U = Unimpler '0' = Bit is cle		l as '0' x = Bit is unkr	nown			
	DTCMP1R< (see Table 1 10110101 =	'1' = Bit is set 7:0>: Assign PV 1-2 for input pin Input tied to RF	VM Dead-Tirr selection nur PI181	'0' = Bit is cle	ared	x = Bit is unkr	-			
-n = Value at	DTCMP1R< (see Table 1 10110101 = 00000001 =	'1' = Bit is set 7:0>: Assign PV 1-2 for input pin	WM Dead-Tirr selection nur PI181 MP1	'0' = Bit is cle	ared	x = Bit is unkr	-			

bit 7-0 Unimplemented: Read as '0'

#### 12.0 TIMER1

- Note 1: This data sheet summarizes the features of the dsPIC33EVXXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to "Timers" (DS70362) in the "dsPIC33/PIC24 Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
  - Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The Timer1 module is a 16-bit timer that can operate as a free-running, interval timer/counter.

The Timer1 module has the following unique features over other timers:

- Can be Operated in Asynchronous Counter mode from an External Clock Source
- The Timer1 External Clock Input (T1CK) can Optionally be Synchronized to the Internal Device Clock and the Clock Synchronization is Performed after the Prescaler
- A block diagram of Timer1 is shown in Figure 12-1.

The Timer1 module can operate in one of the following modes:

- Timer mode
- Gated Timer mode
- Synchronous Counter mode
- · Asynchronous Counter mode

In Timer and Gated Timer modes, the input clock is derived from the internal instruction cycle clock (FcY). In Synchronous and Asynchronous Counter modes, the input clock is derived from the external clock input at the T1CK pin.

The Timer modes are determined by the following bits:

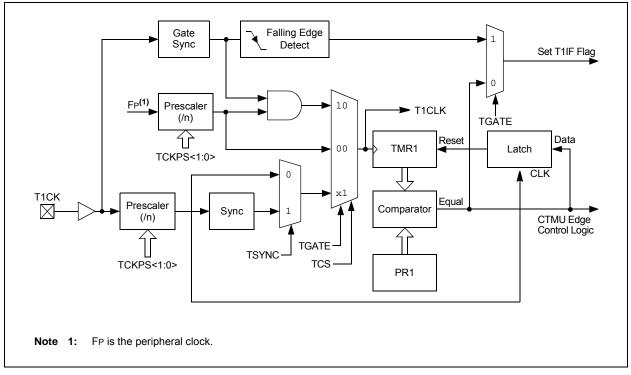
- Timer Clock Source Control bit (TCS): T1CON<1>
- Timer Synchronization Control bit (TSYNC): T1CON<2>
- Timer Gate Control bit (TGATE): T1CON<6>

Timer control bit settings for different operating modes are given in Table 12-1.

TABLE 12-1:	TIMER MODE SETTI	NGS
-------------	------------------	-----

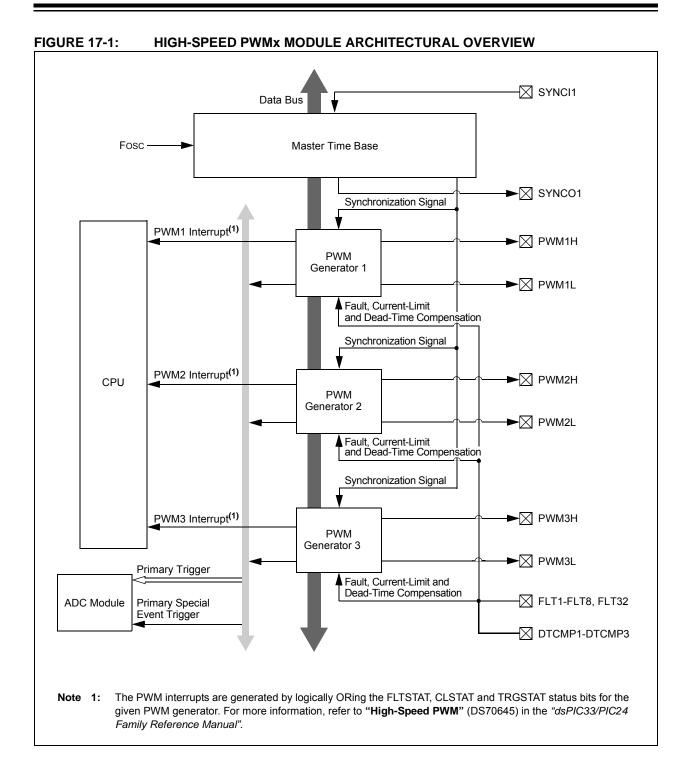
Mode	TCS	TGATE	TSYNC
Timer	0	0	x
Gated Timer	0	1	х
Synchronous Counter	1	x	1
Asynchronous Counter	1	x	0

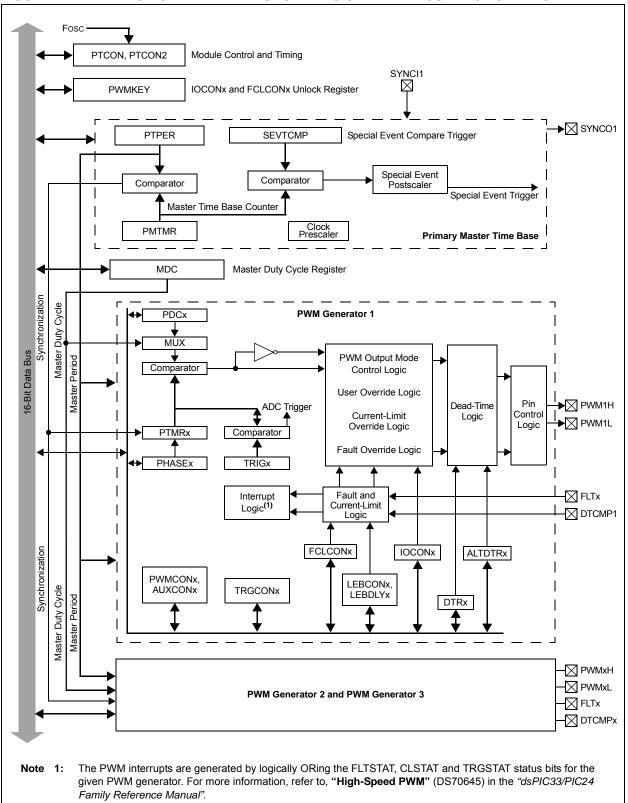
#### FIGURE 12-1: 16-BIT TIMER1 MODULE BLOCK DIAGRAM



NOTES:

# dsPIC33EVXXXGM00X/10X FAMILY





#### FIGURE 17-2: HIGH-SPEED PWMx MODULE REGISTER INTERCONNECTION DIAGRAM

## 18.0 SERIAL PERIPHERAL INTERFACE (SPI)

- Note 1: This data sheet summarizes the features of the dsPIC33EVXXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to "Serial Peripheral Interface (SPI)" (DS70005185) in the "dsPIC33/PIC24 Family Reference Manual", which is available from the Microchip web site (www.microchip.com).
  - 2: Some registers and associated bits described in this section may not be available on all devices. Refer to Section 4.0 "Memory Organization" in this data sheet for device-specific register and bit information.

The Serial Peripheral Interface (SPI) module is a synchronous serial interface, useful for communicating with other peripheral or microcontroller devices. These peripheral devices can be serial EEPROMs, shift registers, display drivers, ADC Converters, etc. The SPI module is compatible with the Motorola<sup>®</sup> SPI and SIOP interfaces.

The dsPIC33EVXXXGM00X/10X device family offers two SPI modules on a single device, SPI1 and SPI2, that are functionally identical. Each SPI module includes an eight-word FIFO buffer and allows DMA bus connections. When using the SPI module with DMA, FIFO operation can be disabled.

**Note:** In this section, the SPI modules are referred to together as SPIx, or separately as SPI1 and SPI2. Special Function Registers follow a similar notation. For example, SPIxCON refers to the control register for the SPI1 and SPI2 modules.

The SPI1 module uses dedicated pins which allow for a higher speed when using SPI1. The SPI2 module takes advantage of the Peripheral Pin Select (PPS) feature to allow for greater flexibility in pin configuration of this module, but results in a lower maximum speed. See **Section 30.0** "**Electrical Characteristics**" for more information.

The SPIx serial interface consists of the following four pins:

- SDIx: Serial Data Input
- SDOx: Serial Data Output
- · SCKx: Shift Clock Input or Output
- SSx/FSYNCx: Active-Low Slave Select or Frame Synchronization I/O Pulse

**Note:** All of the 4 pins of the SPIx serial interface must be configured as digital in the ANSELx registers.

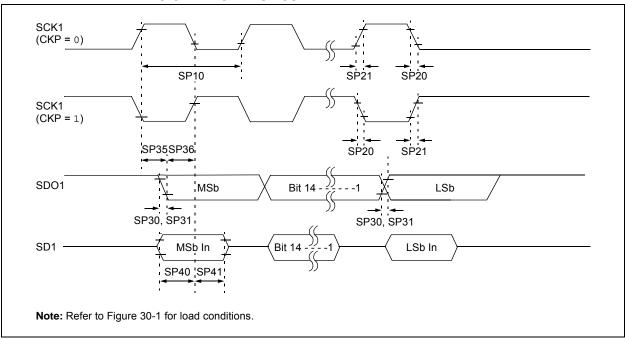
The SPIx module can be configured to operate with two, three or four pins. In 3-pin mode, SSx is not used. In 2-pin mode, neither SDOx nor SSx is used.

Figure 18-1 illustrates the block diagram of the SPIx module in Standard and Enhanced modes.

#### REGISTER 21-1: UXMODE: UARTX MODE REGISTER (CONTINUED)

bit 5	ABAUD: Auto-Baud Enable bit				
	<ul> <li>1 = Baud rate measurement on the next character is enabled – requires reception of a Sync field (55h) before other data; cleared in hardware upon completion</li> <li>0 = Baud rate measurement is disabled or has completed</li> </ul>				
bit 4	URXINV: UARTx Receive Polarity Inversion bit				
	1 = UxRX Idle state is '0' 0 = UxRX Idle state is '1'				
bit 3	BRGH: High Baud Rate Enable bit				
	<ul> <li>1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode)</li> <li>0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)</li> </ul>				
bit 2-1	PDSEL<1:0>: Parity and Data Selection bits				
	<ul> <li>11 = 9-bit data, no parity</li> <li>10 = 8-bit data, odd parity</li> <li>01 = 8-bit data, even parity</li> <li>00 = 8-bit data, no parity</li> </ul>				
bit 0	STSEL: Stop Bit Selection bit				
	1 = Two Stop bits 0 = One Stop bit				
Note 1:	Refer to "Universal Asynchronous Receiver Transmitter (UART)" (DS70000582) in the				

- "dsPIC33/PIC24 Family Reference Manual" for information on enabling the UART module for receive or transmit operation.
- 2: This feature is only available for the 16x BRG mode (BRGH = 0).
- **3:** This feature is only available on 44-pin and 64-pin devices.
- **4:** This feature is only available on 64-pin devices.



#### FIGURE 30-23: SPI1 MASTER MODE (FULL-DUPLEX, CKE = 0, CKP = x, SMP = 1) TIMING CHARACTERISTICS

#### 32.12 VBOR

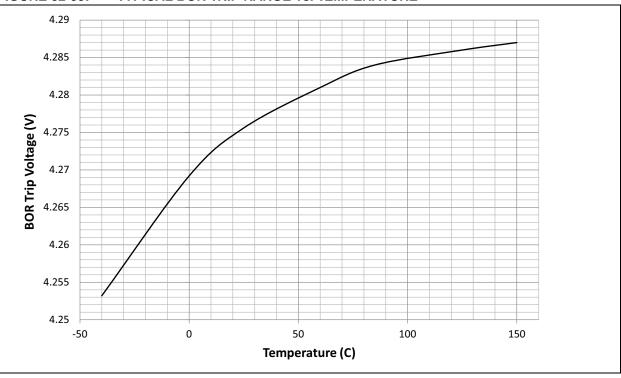


FIGURE 32-35: TYPICAL BOR TRIP RANGE vs. TEMPERATURE

### 32.13 RAM Retention

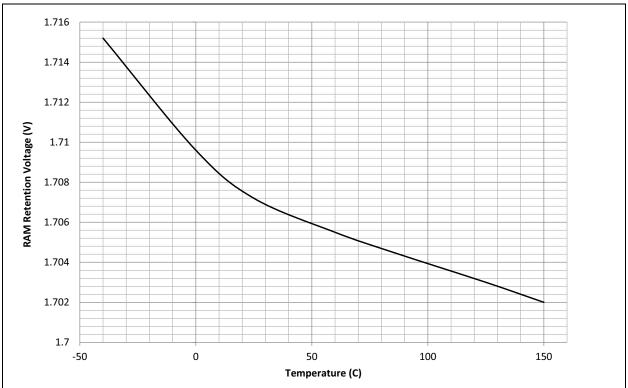
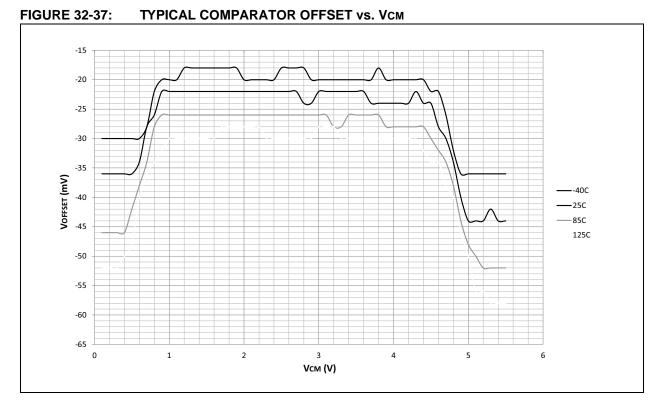
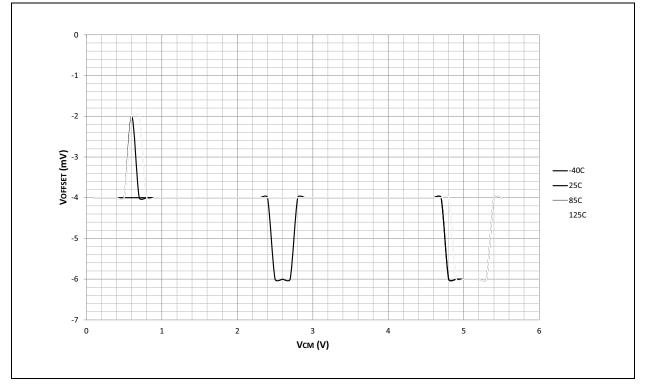


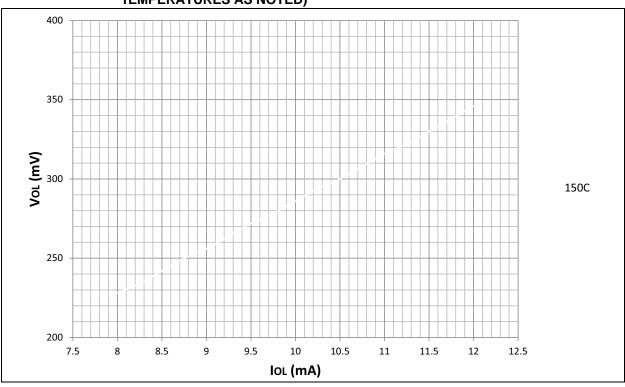
FIGURE 32-36: TYPICAL RAM RETENTION VOLTAGE vs. TEMPERATURE



### 32.14 Comparator Op Amp Offset



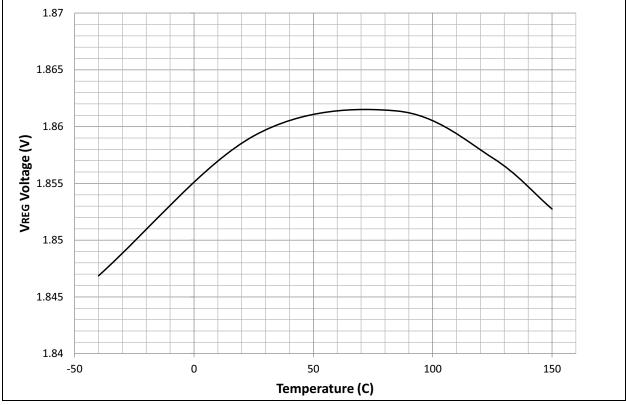




# FIGURE 33-29: TYPICAL Vol 4x DRIVER PINS vs. Iol (GENERAL PURPOSE I/Os, TEMPERATURES AS NOTED)

### 33.11 VREG

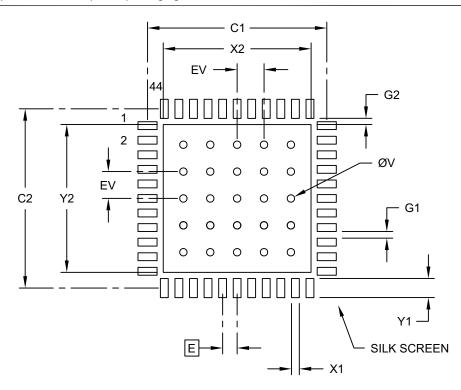




NOTES:

#### 44-Lead Plastic Quad Flat, No Lead Package (ML) - 8x8 mm Body [QFN or VQFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



#### RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	X2			6.60
Optional Center Pad Length	Y2			6.60
Contact Pad Spacing	C1		8.00	
Contact Pad Spacing	C2		8.00	
Contact Pad Width (X44)	X1			0.35
Contact Pad Length (X44)	Y1			0.85
Contact Pad to Contact Pad (X40)	G1	0.30		
Contact Pad to Center Pad (X44)	G2	0.28		
Thermal Via Diameter	V		0.33	
Thermal Via Pitch	EV		1.20	

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

2. For best soldering results, thermal vias, if used, should be filled or tented to avoid solder loss during reflow process

Microchip Technology Drawing No. C04-2103C