



Welcome to [E-XFL.COM](#)

### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	25
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 13x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	36-UQFN Exposed Pad
Supplier Device Package	36-UQFN (5x5)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev256gm003t-i-m5">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev256gm003t-i-m5</a>

## 2.5 ICSP Pins

The PGECx and PGEDx pins are used for ICSP and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not exceeding 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin Voltage Input High (V<sub>IH</sub>) and Voltage Input Low (V<sub>IL</sub>) requirements.

Ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® PICKit™ 3, MPLAB ICD 3 or MPLAB REAL ICE™.

For more information on MPLAB ICD 2, ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site ([www.microchip.com](http://www.microchip.com)).

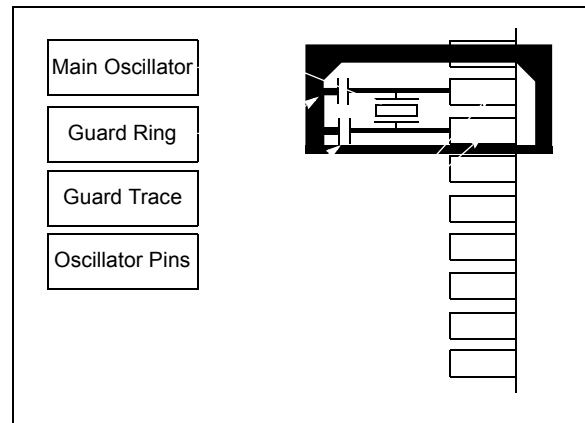
- “Using MPLAB® ICD 3” (poster) (DS51765)
- “MPLAB® ICD 3 Design Advisory” (DS51764)
- “MPLAB® REAL ICE™ In-Circuit Emulator User’s Guide” (DS51616)
- “Using MPLAB® REAL ICE™ In-Circuit Emulator” (poster) (DS51749)

## 2.6 External Oscillator Pins

Many DSCs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator. For more information, see **Section 9.0 “Oscillator Configuration”**.

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed as shown in Figure 2-3.

**FIGURE 2-3: SUGGESTED PLACEMENT OF THE OSCILLATOR CIRCUIT**



## 2.7 Oscillator Value Conditions on Device Start-up

If the PLL of the target device is enabled and configured for the device start-up oscillator, the maximum oscillator source frequency must be limited to  $5 \text{ MHz} < F_{\text{IN}} < 13.6 \text{ MHz}$  to comply with device PLL start-up conditions. This intends that, if the external oscillator frequency is outside this range, the application must start up in the FRC mode first. The default PLL settings after a POR with an oscillator frequency outside this range will violate the device operating speed.

Once the device powers up, the application firmware can initialize the PLL SFRs, CLKDIV and PLLFBD, to a suitable value, and then perform a clock switch to the Oscillator + PLL clock source.

**Note:** Clock switching must be enabled in the device Configuration Word.

## 2.8 Unused I/Os

Unused I/O pins should be configured as outputs and driven to a logic low state.

Alternatively, connect a 1k to 10k resistor between V<sub>SS</sub> and unused pins, and drive the output to logic low.

# dsPIC33EVXXGXM00X/10X FAMILY

## 3.7 Arithmetic Logic Unit (ALU)

The dsPIC33EVXXGXM00X/10X family ALU is 16 bits wide and is capable of addition, subtraction, bit shifts and logic operations. Unless otherwise mentioned, arithmetic operations are two's complement in nature. Depending on the operation, the ALU can affect the values of the Carry (C), Zero (Z), Negative (N), Overflow (OV) and Digit Carry (DC) Status bits in the SR register. The C and DC Status bits operate as Borrow and Digit Borrow bits, respectively, for subtraction operations.

The ALU can perform 8-bit or 16-bit operations, depending on the mode of the instruction that is used. The data for the ALU operation can come from the W register array or from the data memory, depending on the addressing mode of the instruction. Similarly, the output data from the ALU can be written to the W register array or a data memory location.

For information on the SR bits affected by each instruction, refer to the *"16-bit MCU and DSC Programmer's Reference Manual"* (DS70157).

The core CPU incorporates hardware support for both multiplication and division. This includes a dedicated hardware multiplier and support hardware for 16-bit divisor division.

### 3.7.1 MULTIPLIER

Using the high-speed, 17-bit x 17-bit multiplier, the ALU supports unsigned, signed or mixed-sign operation in several MCU multiplication modes:

- 16-bit x 16-bit signed
- 16-bit x 16-bit unsigned
- 16-bit signed x 5-bit (literal) unsigned
- 16-bit signed x 16-bit unsigned
- 16-bit unsigned x 5-bit (literal) unsigned
- 16-bit unsigned x 16-bit signed
- 8-bit unsigned x 8-bit unsigned

### 3.7.2 DIVIDER

The divide block supports 32-bit/16-bit and 16-bit/16-bit signed and unsigned integer divide operations with the following data sizes:

- 32-bit signed/16-bit signed divide
- 32-bit unsigned/16-bit unsigned divide
- 16-bit signed/16-bit signed divide
- 16-bit unsigned/16-bit unsigned divide

The quotient for all divide instructions ends up in W0 and the remainder in W1. The 16-bit signed and unsigned `DIV` instructions can specify any W register for both the 16-bit divisor (Wn) and any W register (aligned) pair (W(m + 1):Wm) for the 32-bit dividend. The divide algorithm takes the single-cycle per bit of the divisor, so both 32-bit/16-bit and 16-bit/16-bit instructions take the same number of cycles to execute.

## 3.8 DSP Engine

The DSP engine consists of a high-speed, 17-bit x 17-bit multiplier, a 40-bit barrel shifter and a 40-bit adder/subtractor (with two target accumulators, round and saturation logic).

The DSP engine can also perform inherent accumulator-to-accumulator operations that require no additional data. These instructions are `ADD`, `SUB` and `NEG`.

The DSP engine has options selected through bits in the CPU Core Control register (CORCON) as follows:

- Fractional or Integer DSP Multiply (IF)
- Signed, Unsigned or Mixed-Sign DSP Multiply (US)
- Conventional or Convergent Rounding (RND)
- Automatic Saturation On/Off for ACCA (SATA)
- Automatic Saturation On/Off for ACCB (SATB)
- Automatic Saturation On/Off for Writes to Data Memory (SATDW)
- Accumulator Saturation mode Selection (ACCSAT)

**TABLE 3-2: DSP INSTRUCTIONS SUMMARY**

Instruction	Algebraic Operation	ACC Write Back
CLR	$A = 0$	Yes
ED	$A = (x - y)^2$	No
EDAC	$A = A + (x - y)^2$	No
MAC	$A = A + (x \cdot y)$	Yes
MAC	$A = A + x^2$	No
MOVSAC	No change in A	Yes
MPY	$A = x \cdot y$	No
MPY	$A = x^2$	No
MPY.N	$A = -x \cdot y$	No
MSC	$A = A - x \cdot y$	Yes

**TABLE 4-41: PORTF REGISTER MAP FOR dsPIC33EVXXXGMX06 DEVICES**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISF	0E64	—	—	—	—	—	—	—	—	—	—	—	—	—	—	TRISF<1:0>		0003
PORTF	0E66	—	—	—	—	—	—	—	—	—	—	—	—	—	—	RF<1:0>		xxxx
LATF	0E68	—	—	—	—	—	—	—	—	—	—	—	—	—	—	LATF<1:0>		xxxx
ODCF	0E6A	—	—	—	—	—	—	—	—	—	—	—	—	—	—	ODCF<1:0>		0000
CNENF	0E6C	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNIEF<1:0>		0000
CNPUF	0E6E	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNPUF<1:0>		0000
CNPDF	0E70	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNPDF<1:0>		0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-42: PORTG REGISTER MAP FOR dsPIC33EVXXXGMX06 DEVICES**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
TRISG	0E78	—	—	—	—	—	—	TRISG<9:6>				—	—	—	—	—	—	03C0
PORTG	0E7A	—	—	—	—	—	—	RG<9:6>				—	—	—	—	—	—	xxxx
LATG	0E7C	—	—	—	—	—	—	LATG<9:6>				—	—	—	—	—	—	xxxx
ODCG	0E7E	—	—	—	—	—	—	ODCG<9:6>				—	—	—	—	—	—	0000
CNENG	0E80	—	—	—	—	—	—	CNIEG<9:6>				—	—	—	—	—	—	0000
CNPUG	0E82	—	—	—	—	—	—	CNPUG<9:6>				—	—	—	—	—	—	0000
CNPDG	0E84	—	—	—	—	—	—	CNPDG<9:6>				—	—	—	—	—	—	0000
ANSELG	0E86	—	—	—	—	—	—	ANSNG<9:6>				—	—	—	—	—	—	0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## 8.0 DIRECT MEMORY ACCESS (DMA)

**Note 1:** This data sheet summarizes the features of the dsPIC33EVXXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Direct Memory Access (DMA)**” (DS70348) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The DMA Controller transfers data between Peripheral Data registers and Data Space SRAM. For the simplified DMA block diagram, refer to Figure 8-1.

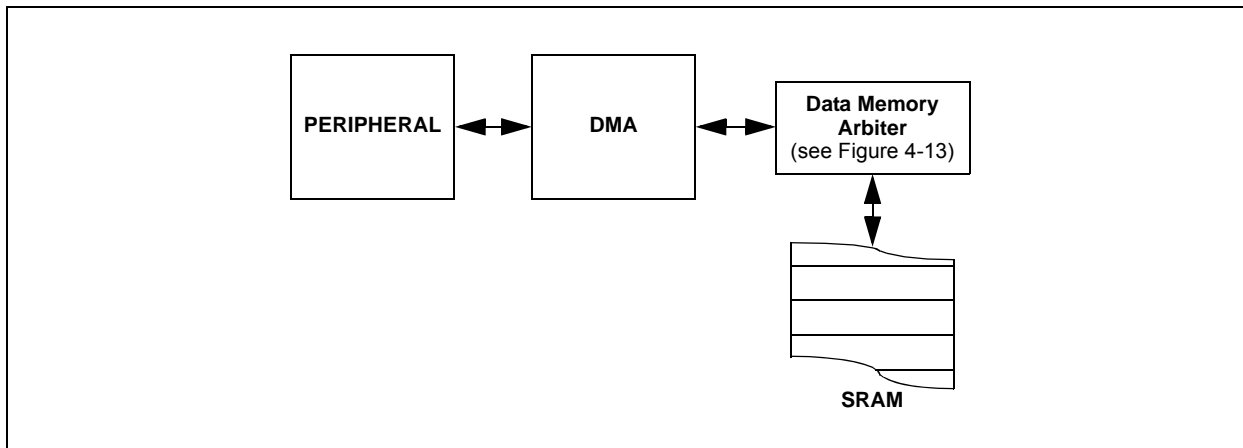
In addition, DMA can access the entire data memory space. The data memory bus arbiter is utilized when either the CPU or DMA attempts to access SRAM, resulting in potential DMA or CPU stalls.

The DMA Controller supports 4 independent channels. Each channel can be configured for transfers to or from selected peripherals. The peripherals supported by the DMA Controller include:

- CAN
- Analog-to-Digital Converter (ADC)
- Serial Peripheral Interface (SPI)
- UART
- Input Capture
- Output Compare

Refer to Table 8-1 for a complete list of supported peripherals.

**FIGURE 8-1: PERIPHERAL TO DMA CONTROLLER**



# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 10-1: PMD1: PERIPHERAL MODULE DISABLE CONTROL REGISTER 1 (CONTINUED)

bit 2	<b>Unimplemented:</b> Read as '0'
bit 1	<b>C1MD:</b> CAN1 Module Disable bit <sup>(1)</sup> 1 = CAN1 module is disabled 0 = CAN1 module is enabled
bit 0	<b>AD1MD:</b> ADC1 Module Disable bit 1 = ADC1 module is disabled 0 = ADC1 module is enabled

**Note 1:** This bit is available on dsPIC33EVXXXGM10X devices only.

## REGISTER 10-2: PMD2: PERIPHERAL MODULE DISABLE CONTROL REGISTER 2

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	IC4MD	IC3MD	IC2MD	IC1MD
bit 15				bit 8			

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	OC4MD	OC3MD	OC2MD	OC1MD
bit 7				bit 0			

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 15-12	<b>Unimplemented:</b> Read as '0'
bit 11-8	<b>IC4MD:IC1MD:</b> Input Capture x (x = 1-4) Module Disable bits 1 = Input Capture x module is disabled 0 = Input Capture x module is enabled
bit 7-4	<b>Unimplemented:</b> Read as '0'
bit 3-0	<b>OC4MD:OC1MD:</b> Output Compare x (x = 1-4) Module Disable bits 1 = Output Compare x module is disabled 0 = Output Compare x module is enabled

# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 11-24: RPOR6: PERIPHERAL PIN SELECT OUTPUT REGISTER 6<sup>(1)</sup>

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP55R5	RP55R4	RP55R3	RP55R2	RP55R1	RP55R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP54R5	RP54R4	RP54R3	RP54R2	RP54R1	RP54R0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP55R<5:0>:** Peripheral Output Function is Assigned to RP55 Output Pin bits (see Table 11-3 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP54R<5:0>:** Peripheral Output Function is Assigned to RP54 Output Pin bits (see Table 11-3 for peripheral function numbers)

**Note 1:** This register is present in dsPIC33EVXXXGM004/104/006/106 devices only

## REGISTER 11-25: RPOR7: PERIPHERAL PIN SELECT OUTPUT REGISTER 7<sup>(1)</sup>

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP57R5	RP57R4	RP57R3	RP57R2	RP57R1	RP57R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP56R5	RP56R4	RP56R3	RP56R2	RP56R1	RP56R0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP57R<5:0>:** Peripheral Output Function is Assigned to RP57 Output Pin bits (see Table 11-3 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP56R<5:0>:** Peripheral Output Function is Assigned to RP56 Output Pin bits (see Table 11-3 for peripheral function numbers)

**Note 1:** This register is present in dsPIC33EVXXXGM004/104/006/106 devices only.

# dsPIC33EVXXXGM00X/10X FAMILY

## 15.1 Input Capture Control Registers

**REGISTER 15-1: ICxCON1: INPUT CAPTURE x CONTROL REGISTER 1**

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—
bit 15						bit 8	

U-0	R/W-0	R/W-0	R-0, HC, HS	R-0, HC, HS	R/W-0	R/W-0	R/W-0
—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0
bit 7						bit 0	

<b>Legend:</b>	HC = Hardware Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15-14      **Unimplemented:** Read as '0'
- bit 13      **ICSIDL:** Input Capture x Stop in Idle Mode Control bit  
1 = Input Capture x will halt in CPU Idle mode  
0 = Input Capture x will continue to operate in CPU Idle mode
- bit 12-10      **ICTSEL<2:0>:** Input Capture x Timer Select bits  
111 = Peripheral clock (FP) is the clock source of the ICx  
110 = Reserved  
101 = Reserved  
100 = T1CLK is the clock source of the ICx (only the synchronous clock is supported)  
011 = T5CLK is the clock source of the ICx  
010 = T4CLK is the clock source of the ICx  
001 = T2CLK is the clock source of the ICx  
000 = T3CLK is the clock source of the ICx
- bit 9-7      **Unimplemented:** Read as '0'
- bit 6-5      **ICI<1:0>:** Number of Captures per Interrupt Select bits (this field is not used if ICM<2:0> = 001 or 111)  
11 = Interrupt on every fourth capture event  
10 = Interrupt on every third capture event  
01 = Interrupt on every second capture event  
00 = Interrupt on every capture event
- bit 4      **ICOV:** Input Capture x Overflow Status Flag bit (read-only)  
1 = Input Capture x buffer overflow has occurred  
0 = Input Capture x buffer overflow has not occurred
- bit 3      **ICBNE:** Input Capture x Buffer Not Empty Status bit (read-only)  
1 = Input Capture x buffer is not empty, at least one more capture value can be read  
0 = Input Capture x buffer is empty
- bit 2-0      **ICM<2:0>:** Input Capture x Mode Select bits  
111 = Input Capture x functions as an interrupt pin only in CPU Sleep and Idle modes (rising edge detect only, all other control bits are not applicable)  
110 = Unused (module is disabled)  
101 = Capture mode, every 16th rising edge (Prescaler Capture mode)  
100 = Capture mode, every 4th rising edge (Prescaler Capture mode)  
011 = Capture mode, every rising edge (Simple Capture mode)  
010 = Capture mode, every falling edge (Simple Capture mode)  
001 = Capture mode, every edge, rising and falling (Edge Detect mode (ICI<1:0>) is not used in this mode)  
000 = Input Capture x module is turned off



## 21.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

**Note 1:** This data sheet summarizes the features of the dsPIC33EVXXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Universal Asynchronous Receiver Transmitter (UART)**” (DS70000582) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The dsPIC33EVXXXGM00X/10X family of devices contains two UART modules.

The Universal Asynchronous Receiver Transmitter (UART) module is one of the serial I/O modules available in the dsPIC33EVXXXGM00X/10X device family. The UART is a full-duplex, asynchronous system that can communicate with peripheral devices, such as personal computers, LIN/J2602, RS-232 and RS-485 interfaces. The module also supports a

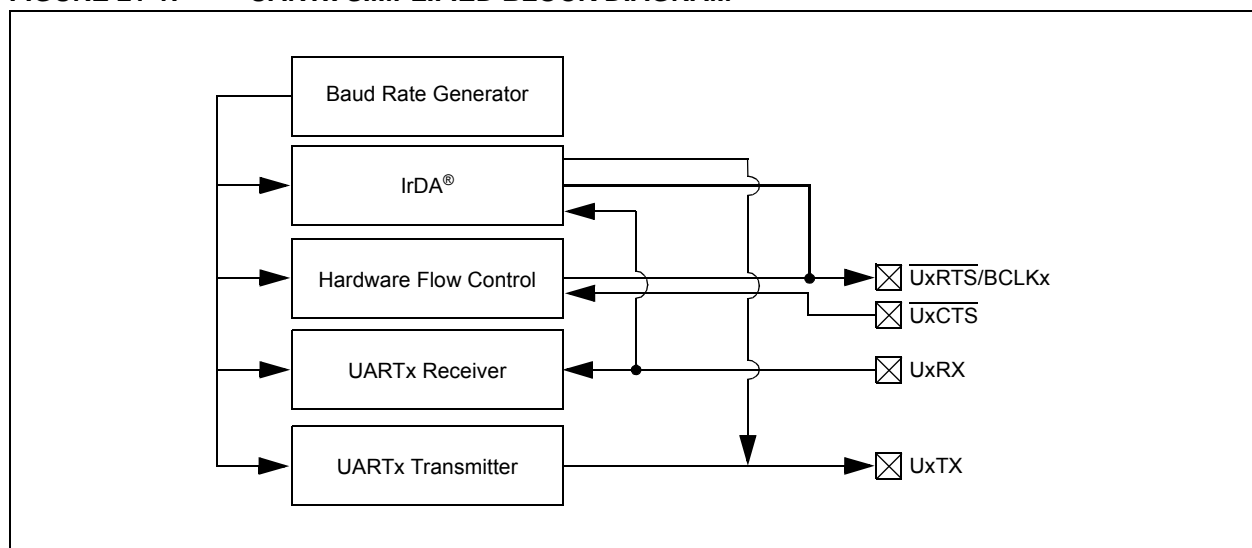
hardware flow control option with the  $\overline{\text{UxCTS}}$  and  $\overline{\text{UxRTS}}$  pins, and also includes an IrDA® encoder and decoder.

**Note:** Hardware flow control using  $\overline{\text{UxRTS}}$  and  $\overline{\text{UxCTS}}$  is not available on all pin count devices. See the “**Pin Diagrams**” section for availability.

The primary features of the UARTx module are:

- Full-Duplex, 8 or 9-Bit Data Transmission through the UxTX and UxRX Pins
- Even, Odd or No Parity Options (for 8-bit data)
- One or Two Stop Bits
- Hardware Flow Control Option with  $\overline{\text{UxCTS}}$  and  $\overline{\text{UxRTS}}$  Pins
- Fully Integrated Baud Rate Generator with 16-Bit Prescaler
- Baud Rates Ranging from 4.375 Mbps to 67 bps at 16x mode at 70 MIPS
- Baud Rates Ranging from 17.5 Mbps to 267 bps at 4x mode at 70 MIPS
- 4-Deep First-In First-Out (FIFO) Transmit Data Buffer
- 4-Deep FIFO Receive Data Buffer
- Parity, Framing and Buffer Overrun Error Detection
- Support for 9-Bit mode with Address Detect (9<sup>th</sup> bit = 1)
- Transmit and Receive Interrupts
- A Separate Interrupt for All UART Error Conditions

**FIGURE 21-1: UARTx SIMPLIFIED BLOCK DIAGRAM**



# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 22-6: CxINTF: CANx INTERRUPT FLAG REGISTER

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
—	—	TXBO	TXBP	RXBP	TXWAR	RXWAR	EWARN
bit 15							bit 8

R/C-0	R/C-0	R/C-0	U-0	R/C-0	R/C-0	R/C-0	R/C-0
IVRIF	WAKIF	ERRIF	—	FIFOIF	RBOVIF	RBIF	TBIF
bit 7							bit 0

<b>Legend:</b>	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **TXBO:** Transmitter in Error State Bus Off bit  
1 = Transmitter is in Bus Off state  
0 = Transmitter is not in Bus Off state
- bit 12 **TXBP:** Transmitter in Error State Bus Passive bit  
1 = Transmitter is in Bus Passive state  
0 = Transmitter is not in Bus Passive state
- bit 11 **RXBP:** Receiver in Error State Bus Passive bit  
1 = Receiver is in Bus Passive state  
0 = Receiver is not in Bus Passive state
- bit 10 **TXWAR:** Transmitter in Error State Warning bit  
1 = Transmitter is in Error Warning state  
0 = Transmitter is not in Error Warning state
- bit 9 **RXWAR:** Receiver in Error State Warning bit  
1 = Receiver is in Error Warning state  
0 = Receiver is not in Error Warning state
- bit 8 **EWARN:** Transmitter or Receiver in Error State Warning bit  
1 = Transmitter or receiver is in Error Warning state  
0 = Transmitter or receiver is not in Error Warning state
- bit 7 **IVRIF:** Invalid Message Interrupt Flag bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 6 **WAKIF:** Bus Wake-up Activity Interrupt Flag bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 5 **ERRIF:** Error Interrupt Flag bit (multiple sources in CxINTF<13:8> register)  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **FIFOIF:** FIFO Almost Full Interrupt Flag bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred
- bit 2 **RBOVIF:** RX Buffer Overflow Interrupt Flag bit  
1 = Interrupt request has occurred  
0 = Interrupt request has not occurred

# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 22-18: CxFMSKSEL1: CANx FILTERS 7-0 MASK SELECTION REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F7MSK1	F7MSK0	F6MSK1	F6MSK0	F5MSK1	F5MSK0	F4MSK1	F4MSK0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
F3MSK1	F3MSK0	F2MSK1	F2MSK0	F1MSK1	F1MSK0	F0MSK1	F0MSK0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **F7MSK<1:0>**: Mask Source for Filter 7 bit

11 = Reserved

10 = Acceptance Mask 2 registers contain the mask

01 = Acceptance Mask 1 registers contain the mask

00 = Acceptance Mask 0 registers contain the mask

bit 13-12 **F6MSK<1:0>**: Mask Source for Filter 6 bit (same values as bits 15-14)

bit 11-10 **F5MSK<1:0>**: Mask Source for Filter 5 bit (same values as bits 15-14)

bit 9-8 **F4MSK<1:0>**: Mask Source for Filter 4 bit (same values as bits 15-14)

bit 7-6 **F3MSK<1:0>**: Mask Source for Filter 3 bit (same values as bits 15-14)

bit 5-4 **F2MSK<1:0>**: Mask Source for Filter 2 bit (same values as bits 15-14)

bit 3-2 **F1MSK<1:0>**: Mask Source for Filter 1 bit (same values as bits 15-14)

bit 1-0 **F0MSK<1:0>**: Mask Source for Filter 0 bit (same values as bits 15-14)

# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 22-22: CxRXFUL1: CANx RECEIVE BUFFER FULL REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL<15:8>							
bit 15				bit 8			

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL<7:0>							
bit 7				bit 0			

<b>Legend:</b>	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0      **RXFUL<15:0>**: Receive Buffer n Full bits  
1 = Buffer is full (set by module)  
0 = Buffer is empty (cleared by user software)

## REGISTER 22-23: CxRXFUL2: CANx RECEIVE BUFFER FULL REGISTER 2

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL<31:24>							
bit 15				bit 8			

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXFUL<23:16>							
bit 7				bit 0			

<b>Legend:</b>	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0      **RXFUL<31:16>**: Receive Buffer n Full bits  
1 = Buffer is full (set by module)  
0 = Buffer is empty (cleared by user software)

# dsPIC33EVXXXGM00X/10X FAMILY

**TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)**

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
25	CTXTSWP	CTXTSWP #lit3	Switch CPU register context to context defined by lit3	1	2	None
		CTXTSWP Wn	Switch CPU register context to context defined by Wn	1	2	None
26	DAW	DAW Wn	Wn = decimal adjust Wn	1	1	C
27	DEC	DEC f	$f = f - 1$	1	1	C,DC,N,OV,Z
		DEC f, WREG	WREG = $f - 1$	1	1	C,DC,N,OV,Z
		DEC Ws, Wd	Wd = Ws - 1	1	1	C,DC,N,OV,Z
28	DEC2	DEC2 f	$f = f - 2$	1	1	C,DC,N,OV,Z
		DEC2 f, WREG	WREG = $f - 2$	1	1	C,DC,N,OV,Z
		DEC2 Ws, Wd	Wd = Ws - 2	1	1	C,DC,N,OV,Z
29	DISI	DISI #lit14	Disable Interrupts for k instruction cycles	1	1	None
30	DIV	DIV.S Wm, Wn	Signed 16/16-bit Integer Divide	1	18	N,Z,C,OV
		DIV.SD Wm, Wn	Signed 32/16-bit Integer Divide	1	18	N,Z,C,OV
		DIV.U Wm, Wn	Unsigned 16/16-bit Integer Divide	1	18	N,Z,C,OV
		DIV.UD Wm, Wn	Unsigned 32/16-bit Integer Divide	1	18	N,Z,C,OV
31	DIVF	DIVF Wm, Wn	Signed 16/16-bit Fractional Divide	1	18	N,Z,C,OV
32	DO	DO #lit15, Expr	Do code to PC + Expr, lit15 + 1 times	2	2	None
		DO Wn, Expr	Do code to PC + Expr, (Wn) + 1 times	2	2	None
33	ED	ED Wm*Wm, Acc, Wx, Wy, Wxd	Euclidean Distance (no accumulate)	1	1	OA,OB,OAB,SA,SB,SAB
34	EDAC	EDAC Wm*Wm, Acc, Wx, Wy, Wxd	Euclidean Distance	1	1	OA,OB,OAB,SA,SB,SAB
35	EXCH	EXCH Wns, Wnd	Swap Wns with Wnd	1	1	None
36	FBCL	FBCL Ws, Wnd	Find Bit Change from Left (MSb) Side	1	1	C
37	FF1L	FF1L Ws, Wnd	Find First One from Left (MSb) Side	1	1	C
38	FF1R	FF1R Ws, Wnd	Find First One from Right (LSb) Side	1	1	C
39	GOTO	GOTO Expr	Go to address	2	4	None
		GOTO Wn	Go to indirect	1	4	None
		GOTO.L Wn	Go to indirect (long address)	1	4	None
40	INC	INC f	$f = f + 1$	1	1	C,DC,N,OV,Z
		INC f, WREG	WREG = $f + 1$	1	1	C,DC,N,OV,Z
		INC Ws, Wd	Wd = Ws + 1	1	1	C,DC,N,OV,Z
41	INC2	INC2 f	$f = f + 2$	1	1	C,DC,N,OV,Z
		INC2 f, WREG	WREG = $f + 2$	1	1	C,DC,N,OV,Z
		INC2 Ws, Wd	Wd = Ws + 2	1	1	C,DC,N,OV,Z
42	IOR	IOR f	$f = f . \text{IOR. WREG}$	1	1	N,Z
		IOR f, WREG	WREG = $f . \text{IOR. WREG}$	1	1	N,Z
		IOR #lit10, Wn	Wd = lit10 .IOR. Wd	1	1	N,Z
		IOR Wb, Ws, Wd	Wd = Wb .IOR. Ws	1	1	N,Z
		IOR Wb, #lit5, Wd	Wd = Wb .IOR. lit5	1	1	N,Z
43	LAC	LAC Wso, #Slit4, Acc	Load Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
44	LNK	LNK #lit14	Link Frame Pointer	1	1	SFA
45	LSR	LSR f	$f = \text{Logical Right Shift } f$	1	1	C,N,OV,Z
		LSR f, WREG	WREG = Logical Right Shift f	1	1	C,N,OV,Z
		LSR Ws, Wd	Wd = Logical Right Shift Ws	1	1	C,N,OV,Z
		LSR Wb, Wns, Wnd	Wnd = Logical Right Shift Wb by Wns	1	1	N,Z
		LSR Wb, #lit5, Wnd	Wnd = Logical Right Shift Wb by lit5	1	1	N,Z

**Note:** Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

# dsPIC33EVXXXGM00X/10X FAMILY

**TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)**

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
53	MUL	MUL.SS Wb, Ws, Wnd	{Wnd + 1, Wnd} = signed(Wb) * signed(Ws)	1	1	None
		MUL.SS Wb, Ws, Acc	Accumulator = signed(Wb) * signed(Ws)	1	1	None
		MUL.SU Wb, Ws, Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(Ws)	1	1	None
		MUL.SU Wb, Ws, Acc	Accumulator = signed(Wb) * unsigned(Ws)	1	1	None
		MUL.SU Wb, #lit5, Acc	Accumulator = signed(Wb) * unsigned(lit5)	1	1	None
		MUL.US Wb, Ws, Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * signed(Ws)	1	1	None
		MUL.US Wb, Ws, Acc	Accumulator = unsigned(Wb) * signed(Ws)	1	1	None
		MUL.UU Wb, Ws, Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(Ws)	1	1	None
		MUL.UU Wb, #lit5, Acc	Accumulator = unsigned(Wb) * unsigned(lit5)	1	1	None
		MUL.UU Wb, Ws, Acc	Accumulator = unsigned(Wb) * unsigned(Ws)	1	1	None
		MULW.SS Wb, Ws, Wnd	Wnd = signed(Wb) * signed(Ws)	1	1	None
		MULW.SU Wb, Ws, Wnd	Wnd = signed(Wb) * unsigned(Ws)	1	1	None
		MULW.US Wb, Ws, Wnd	Wnd = unsigned(Wb) * signed(Ws)	1	1	None
		MULW.UU Wb, Ws, Wnd	Wnd = unsigned(Wb) * unsigned(Ws)	1	1	None
		MUL.SU Wb, #lit5, Wnd	{Wnd + 1, Wnd} = signed(Wb) * unsigned(lit5)	1	1	None
		MUL.SU Wb, #lit5, Wnd	Wnd = signed(Wb) * unsigned(lit5)	1	1	None
		MUL.UU Wb, #lit5, Wnd	{Wnd + 1, Wnd} = unsigned(Wb) * unsigned(lit5)	1	1	None
		MUL.UU Wb, #lit5, Wnd	Wnd = unsigned(Wb) * unsigned(lit5)	1	1	None
		MUL f	W3:W2 = f * WREG	1	1	None
54	NEG	NEG Acc	Negate Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		NEG f	$f = \bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG f, WREG	WREG = $\bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG Ws, Wd	$Wd = \overline{Ws} + 1$	1	1	C,DC,N,OV,Z
55	NOP	NOP	No Operation	1	1	None
		NOPR	No Operation	1	1	None
56	POP	POP f	Pop f from Top-of-Stack (TOS)	1	1	None
		POP Wdo	Pop from Top-of-Stack (TOS) to Wdo	1	1	None
		POP.D Wnd	Pop from Top-of-Stack (TOS) to W(nd):W(nd + 1)	1	2	None
		POP.S	Pop Shadow Registers	1	1	All
57	PUSH	PUSH f	Push f to Top-of-Stack (TOS)	1	1	None
		PUSH Wso	Push Wso to Top-of-Stack (TOS)	1	1	None
		PUSH.D Wns	Push W(ns):W(ns + 1) to Top-of-Stack (TOS)	1	2	None
		PUSH.S	Push Shadow Registers	1	1	None
58	PWRSAB	PWRSAB #lit1	Go into Sleep or Idle mode	1	1	WDTO,Sleep
59	RCALL	RCALL Expr	Relative Call	1	4	SFA
		RCALL Wn	Computed Call	1	4	SFA
60	REPEAT	REPEAT #lit15	Repeat Next Instruction lit15 + 1 times	1	1	None
		REPEAT Wn	Repeat Next Instruction (Wn) + 1 times	1	1	None
61	RESET	RESET	Software device Reset	1	1	None
62	RETFIE	RETFIE	Return from interrupt	1	6 (5)	SFA

**Note:** Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

# dsPIC33EVXXXGM00X/10X FAMILY

**TABLE 30-9: DC CHARACTERISTICS: DOZE CURRENT (IDOZE)**

DC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Parameter No.	Typ. <sup>(2)</sup>	Max.	Doze Ratio	Units	Conditions		
Doze Current (IDOZE) <sup>(1)</sup>							
DC73a	16.0	18.25	1:2	mA	-40°C	5.0V	70 MIPS
DC73g	7.1	8.0	1:128	mA			
DC70a	16.25	18.5	1:2	mA	+25°C	5.0V	70 MIPS
DC70g	7.3	8.2	1:128	mA			
DC71a	17.0	19.0	1:2	mA	+85°C	5.0V	70 MIPS
DC71g	7.5	8.9	1:128	mA			
DC72a	17.75	19.95	1:2	mA	+125°C	5.0V	60 MIPS
DC72g	8.25	9.32	1:128	mA			

**Note 1:** IDOZE is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDOZE measurements are as follows:

- Oscillator is configured in EC mode and external clock is active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLK0 is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as outputs and driving low
- MCLR = VDD, WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating or being clocked (defined PMDx bits are all ones)
- CPU executing

```
while(1)
{
NOP();
}
```

**2:** Data in “Typ.” column is at 5.0V, +25°C unless otherwise stated.

# dsPIC33EVXXXGM00X/10X FAMILY

FIGURE 32-31: TYPICAL  $V_{OH}$  4x DRIVER PINS vs.  $I_{OH}$  (GENERAL PURPOSE I/Os, TEMPERATURES AS NOTED)

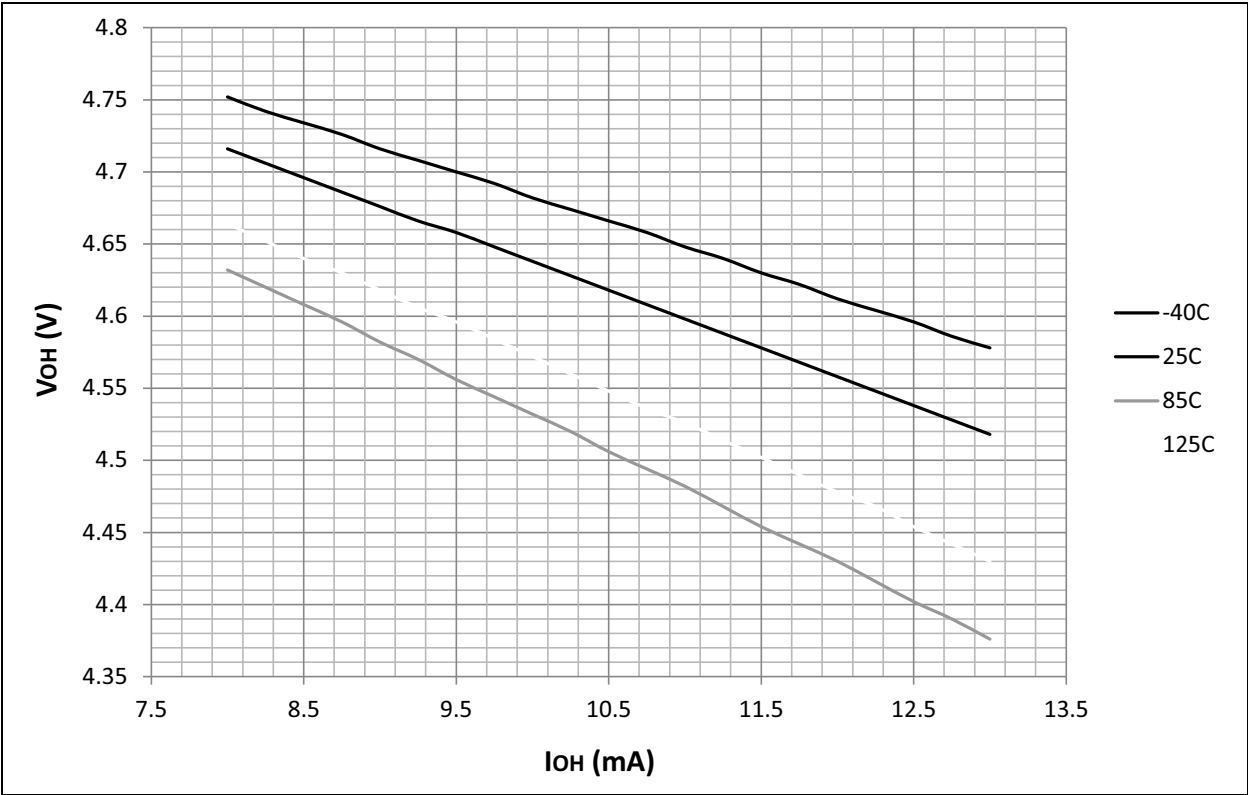
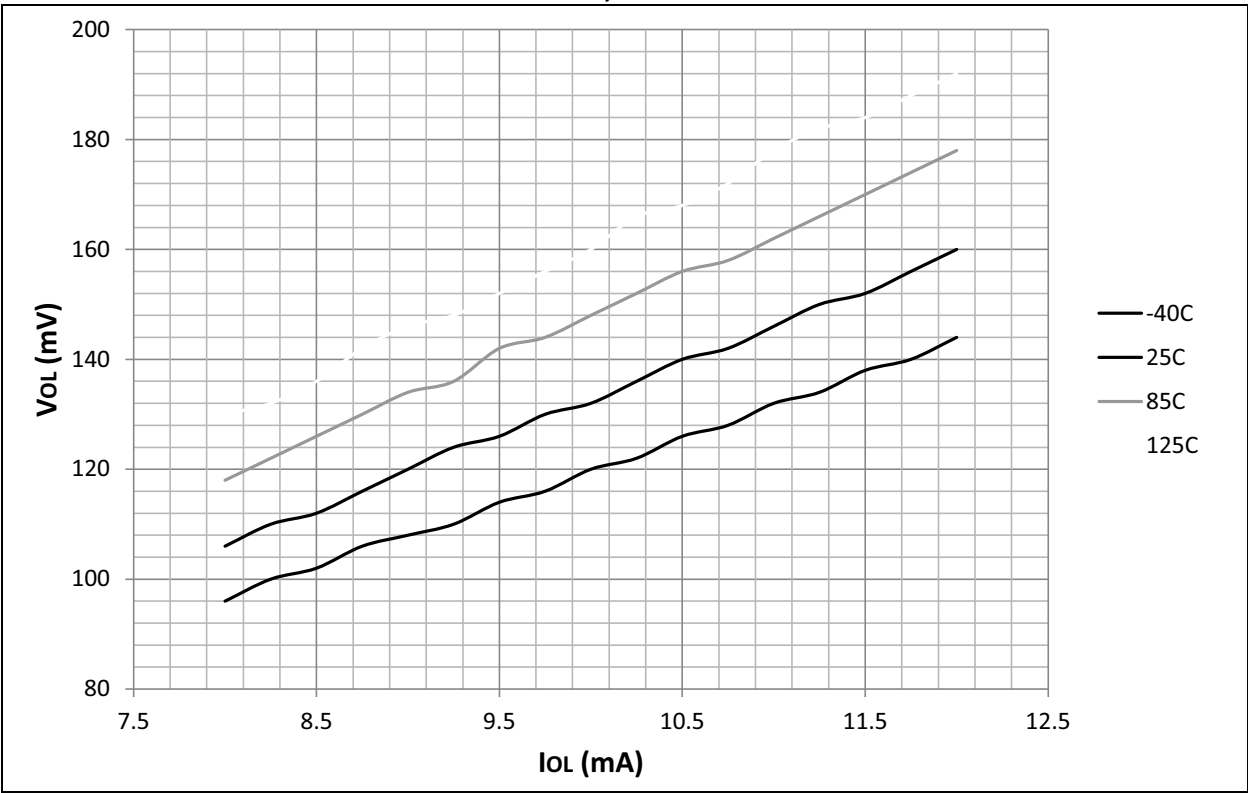


FIGURE 32-32: TYPICAL  $V_{OL}$  8x DRIVER PINS vs.  $I_{OL}$  (GENERAL PURPOSE I/Os, TEMPERATURES AS NOTED)





## 32.14 Comparator Op Amp Offset

FIGURE 32-37: TYPICAL COMPARATOR OFFSET vs.  $V_{CM}$

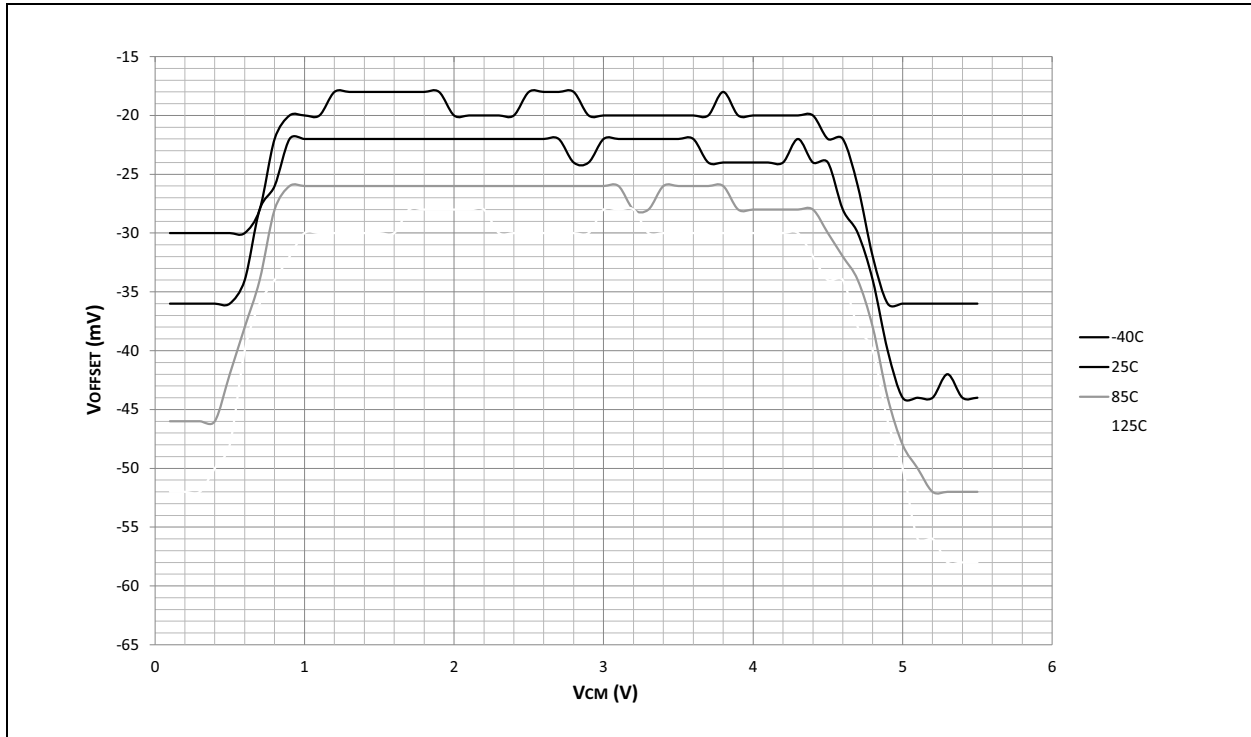
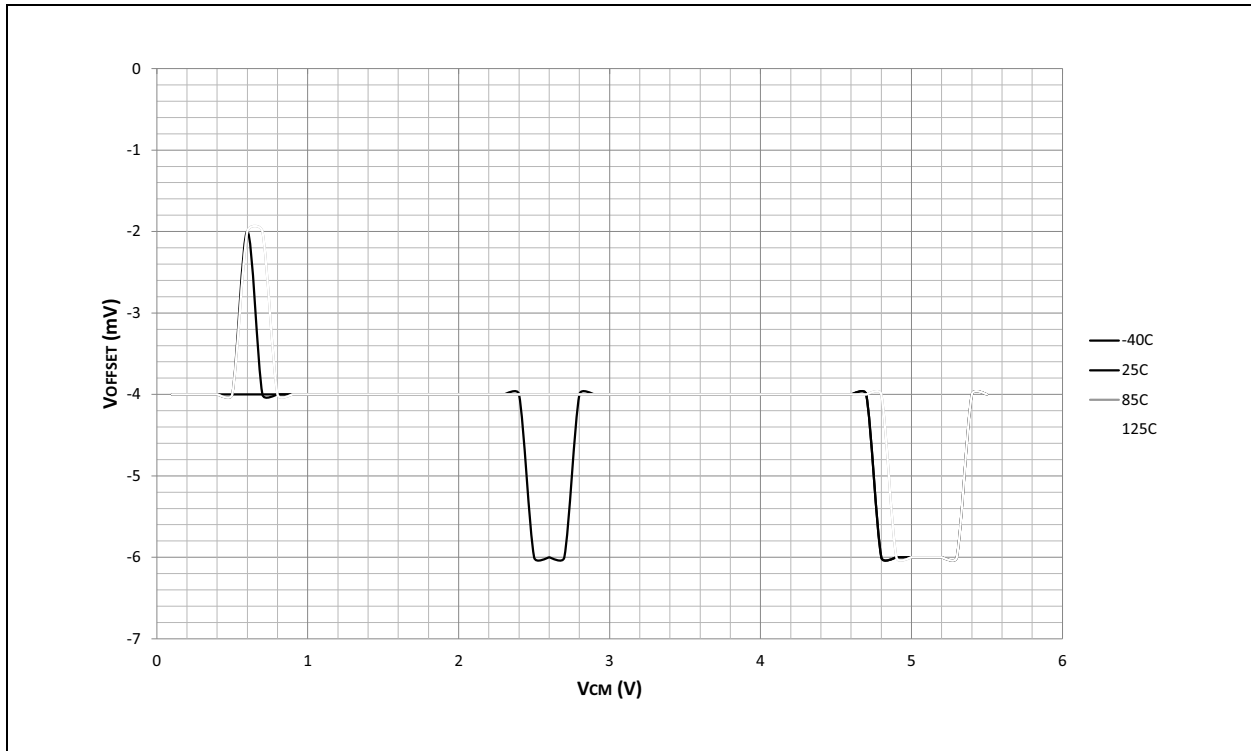


FIGURE 32-38: TYPICAL OP AMP OFFSET vs.  $V_{CM}$  OP AMP OFFSET



33.4 IPD

FIGURE 33-13: TYPICAL IPD vs. VDD

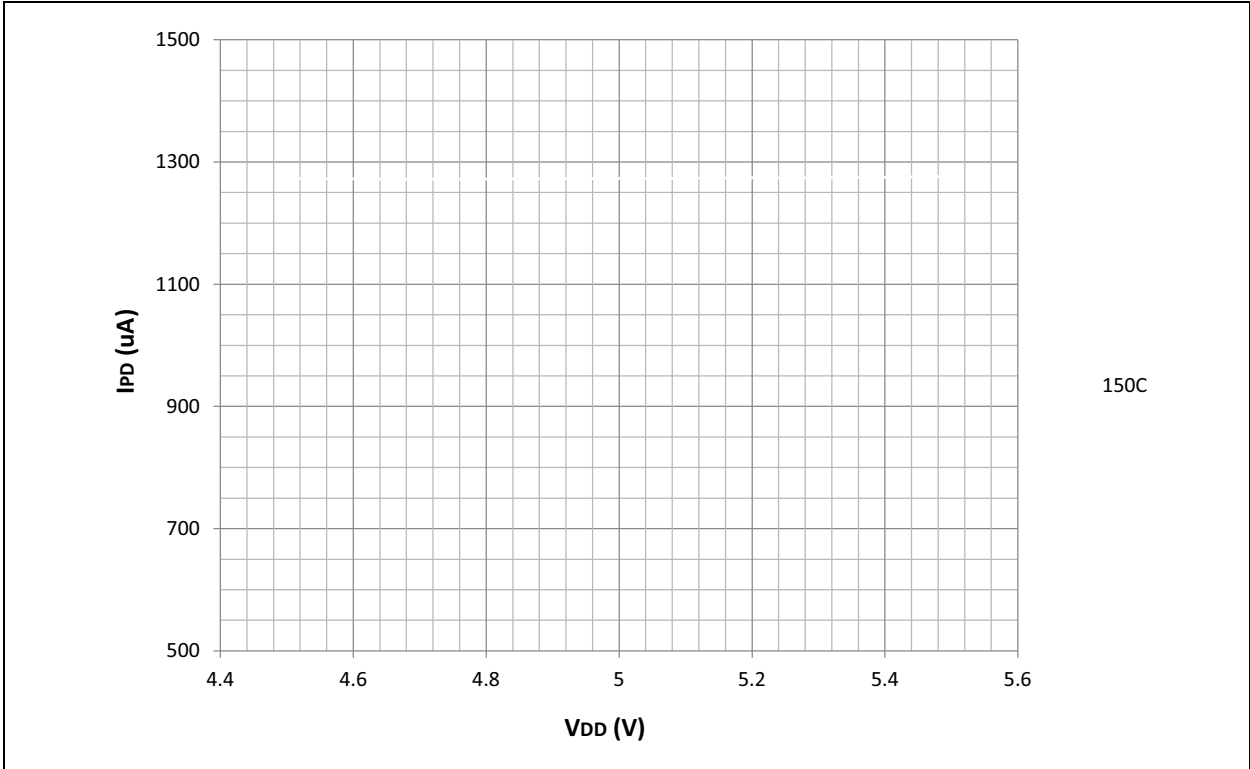
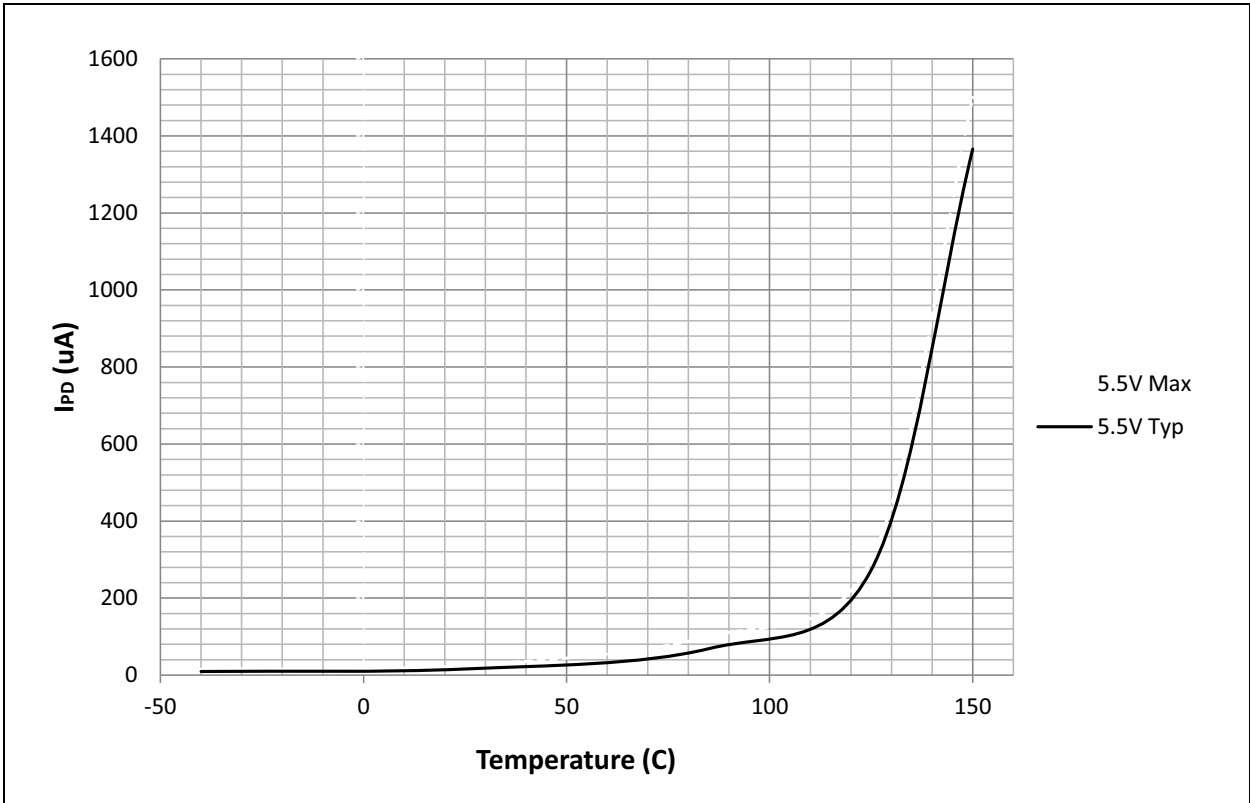


FIGURE 33-14: TYPICAL/MAXIMUM IPD vs. TEMPERATURE

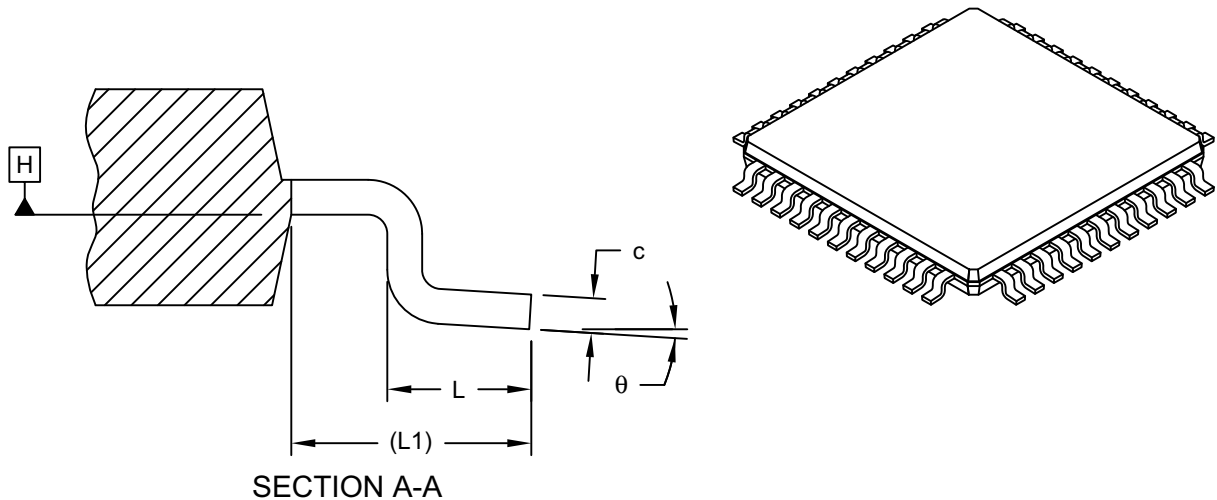


**28-Lead Plastic Quad Flat, No Lead Package (MM) - 6x6x0.9mm Body [QFN-S]  
With 0.40 mm Terminal Length**

# dsPIC33EVXXXGM00X/10X FAMILY

## 44-Lead Plastic Thin Quad Flatpack (PT) - 10x10x1.0 mm Body [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packages>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	44		
Lead Pitch	e	0.80 BSC		
Overall Height	A	-	-	1.20
Standoff	A1	0.05	-	0.15
Molded Package Thickness	A2	0.95	1.00	1.05
Overall Width	E	12.00 BSC		
Molded Package Width	E1	10.00 BSC		
Overall Length	D	12.00 BSC		
Molded Package Length	D1	10.00 BSC		
Lead Width	b	0.30	0.37	0.45
Lead Thickness	c	0.09	-	0.20
Lead Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	θ	0°	3.5°	7°

**Notes:**

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Exact shape of each corner is optional.
- Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-076C Sheet 2 of 2

# dsPIC33EVXXXGM00X/10X FAMILY

## PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

<div><div>dsPIC 33 EV XXX GM0 0X T PT - XXX</div><div><div>Microchip Trademark</div><div>Architecture</div><div>Core Family</div><div>Program Memory Size (Kbytes)</div><div>Product Group</div><div>Pin Count</div><div>Tape and Reel Flag (if applicable)</div><div>Package</div><div>Pattern</div></div></div>		<b>Example:</b>  dsPIC33EV256GM006-I/PT: dsPIC33, Enhanced Voltage, 256-Kbyte Program Memory, 64-Pin, Industrial Temperature, TQFP Package.
<div><div>Architecture:</div><div>Family:</div><div>Product Group:</div><div>Pin Count:</div><div>Temperature Range</div><div>Package:</div></div> <div><div>33 = 16-Bit Digital Signal Controller</div><div>EV = Enhanced Voltage</div><div>GM = General Purpose plus Motor Control Family</div><div>02 = 28-Pin 04 = 44-Pin 06 = 64-Pin</div><div>I = -40°C to +85°C (Industrial) E = -40°C to +125°C (Extended) H = -40°C to +150°C (High)</div><div>MM = Plastic Quad Flat, No Lead Package – (28-pin) 6x6x0.9 mm body (QFN-S) SO = Plastic Small Outline – (28-pin) 7.50 mm body (SOIC) SS = Plastic Shrink Small Outline – (28-pin) 5.30 mm body (SSOP) SP = Skinny Plastic Dual In-Line – (28-pin) 300 mil body (SPDIP) ML = Plastic Quad Flat, No Lead Package – (44-pin) 8x8 mm body (QFN) MR = Plastic Quad Flat, No Lead Package – (64-pin) 9x9x0.9 mm body (QFN) PT = Plastic Thin Quad Flatpack – (44-pin) 10x10x1 mm body (TQFP) PT = Plastic Thin Quad Flatpack – (64-pin) 10x10x1 mm body (TQFP)</div></div>		