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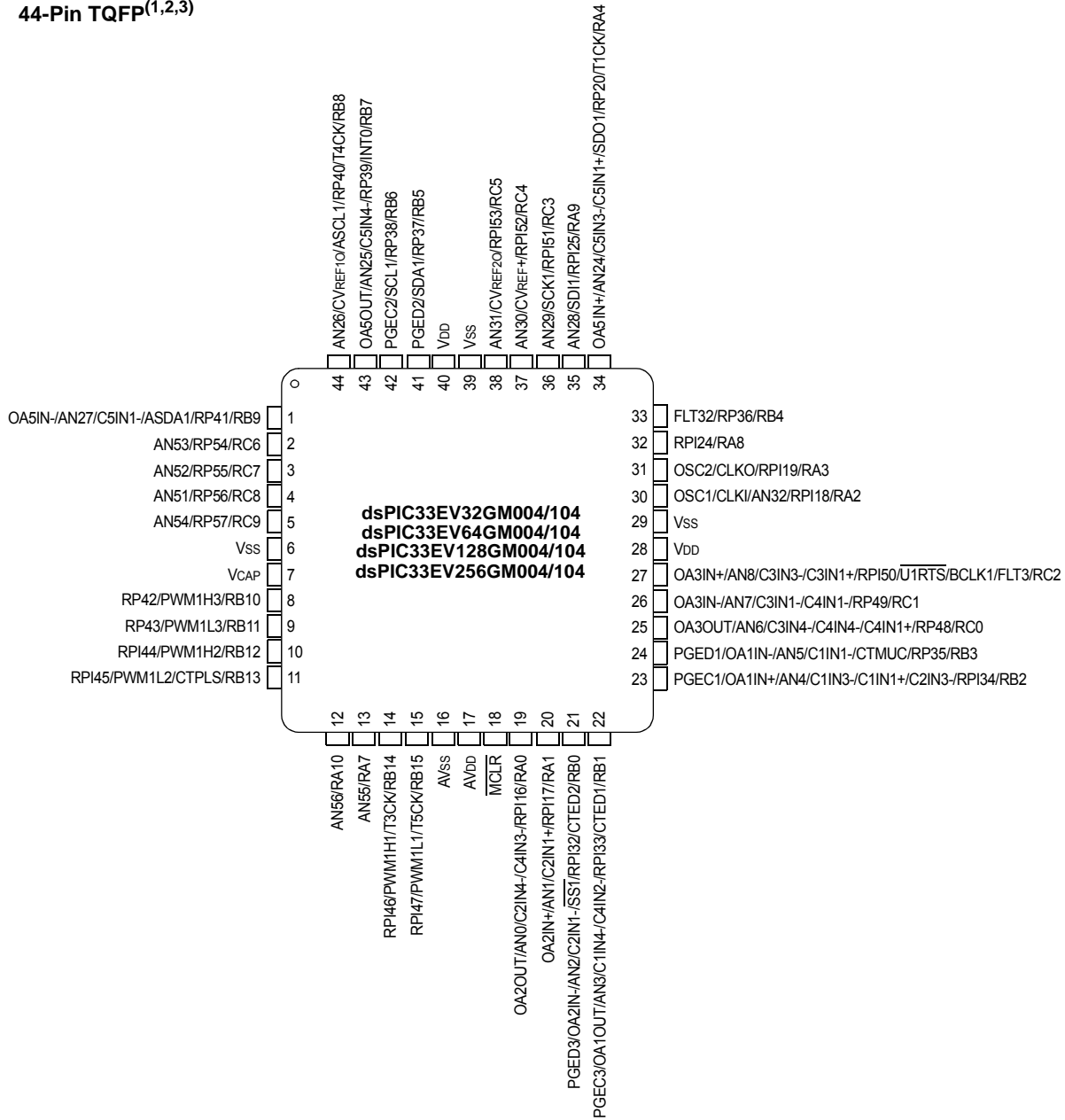
Applications of "[Embedded - Microcontrollers](#)"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPS
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	53
Program Memory Size	256KB (85.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 36x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev256gm006-e-pt

dsPIC33EVXXGM00X/10X FAMILY

Pin Diagrams (Continued)

44-Pin TQFP^(1,2,3)



- Note 1:** The RPN/RPI pins can be used by any remappable peripheral with some limitation. See **Section 11.5 “Peripheral Pin Select (PPS)”** for available peripherals and information on limitations.
- Note 2:** Every I/O port pin (RAX-RGx) can be used as a Change Notification pin (CNAX-CNGx). See **Section 11.0 “I/O Ports”** for more information.
- Note 3:** If the op amp is selected when OPAEN (CMxCON<10>) = 1, the OAx input is used; otherwise, the ANx input is used.

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TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	PPS	Description
AVDD	P	P	No	Positive supply for analog modules. This pin must be connected at all times.
AVSS	P	P	No	Ground reference for analog modules.
VDD	P	—	No	Positive supply for peripheral logic and I/O pins.
VCAP	P	—	No	CPU logic filter capacitor connection.
VSS	P	—	No	Ground reference for logic and I/O pins.

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
PPS = Peripheral Pin Select TTL = TTL input buffer

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TABLE 7-1: INTERRUPT VECTOR DETAILS

Interrupt Source	Vector No.	IRQ No.	IVT Address	Interrupt Bit Location		
				Flag	Enable	Priority
Highest Natural Order Priority						
External Interrupt 0 (INT0)	8	0	0x000014	IFS0<0>	IEC0<0>	IPC0<2:0>
Input Capture 1 (IC1)	9	1	0x000016	IFS0<1>	IEC0<1>	IPC0<6:4>
Output Compare 1 (OC1)	10	2	0x000018	IFS0<2>	IEC0<2>	IPC0<10:8>
Timer1 (T1)	11	3	0x00001A	IFS0<3>	IEC0<3>	IPC0<14:12>
DMA Channel 0 (DMA0)	12	4	0x00001C	IFS0<4>	IEC0<4>	IPC1<2:0>
Input Capture 2 (IC2)	13	5	0x00001E	IFS0<5>	IEC0<5>	IPC1<6:4>
Output Compare 2 (OC2)	14	6	0x000020	IFS0<6>	IEC0<6>	IPC1<10:8>
Timer2 (T2)	15	7	0x000022	IFS0<7>	IEC0<7>	IPC1<14:12>
Timer3 (T3)	16	8	0x000024	IFS0<8>	IEC0<8>	IPC2<2:0>
SPI1 Error (SPI1E)	17	9	0x000026	IFS0<9>	IEC0<9>	IPC2<6:4>
SPI1 Transfer Done (SPI1)	18	10	0x000028	IFS0<10>	IEC0<10>	IPC2<10:8>
UART1 Receiver (U1RX)	19	11	0x00002A	IFS0<11>	IEC0<11>	IPC2<14:12>
UART1 Transmitter (U1TX)	20	12	0x00002C	IFS0<12>	IEC0<12>	IPC3<2:0>
ADC1 Convert Done (AD1)	21	13	0x00002E	IFS0<13>	IEC0<13>	IPC3<6:4>
DMA Channel 1 (DMA1)	22	14	0x000030	IFS0<14>	IEC0<14>	IPC3<10:8>
NVM Write Complete (NVM)	23	15	0x000032	IFS0<15>	IEC0<15>	IPC3<14:12>
I2C1 Slave Event (SI2C1)	24	16	0x000034	IFS1<0>	IEC1<0>	IPC4<2:0>
I2C1 Master Event (MI2C1)	25	17	0x000036	IFS1<1>	IEC1<1>	IPC4<6:4>
Comparator Combined Event (CMP1)	26	18	0x000038	IFS1<2>	IEC1<2>	IPC4<10:8>
Input Change Interrupt (CN)	27	19	0x00003A	IFS1<3>	IEC1<3>	IPC4<14:12>
External Interrupt 1 (INT1)	28	20	0x00003C	IFS1<4>	IEC1<4>	IPC5<2:0>
DMA Channel 2 (DMA2)	32	24	0x000044	IFS1<8>	IEC1<8>	IPC6<2:0>
Output Compare 3 (OC3)	33	25	0x000046	IFS1<9>	IEC1<9>	IPC6<6:4>
Output Compare 4 (OC4)	34	26	0x000048	IFS1<10>	IEC1<10>	IPC6<10:8>
Timer4 (T4)	35	27	0x00004A	IFS1<11>	IEC1<11>	IPC6<14:12>
Timer5 (T5)	36	28	0x00004C	IFS1<12>	IEC1<12>	IPC7<2:0>
External Interrupt 2 (INT2)	37	29	0x00004E	IFS1<13>	IEC1<13>	IPC7<6:4>
UART2 Receiver (U2RX)	38	30	0x000050	IFS1<14>	IEC1<14>	IPC7<10:8>
UART2 Transmitter (U2TX)	39	31	0x000052	IFS1<15>	IEC1<15>	IPC7<14:12>
SPI2 Error (SPI2E)	40	32	0x000054	IFS2<0>	IEC2<0>	IPC8<2:0>
SPI2 Transfer Done (SPI2)	41	33	0x000056	IFS2<1>	IEC2<1>	IPC8<6:4>
CAN1 RX Data Ready (C1RX) ⁽¹⁾	42	34	0x000058	IFS2<2>	IEC2<2>	IPC8<10:8>
CAN1 Event (C1) ⁽¹⁾	43	35	0x00005A	IFS2<3>	IEC2<3>	IPC8<14:12>
DMA Channel 3 (DMA3)	44	36	0x00005C	IFS2<4>	IEC2<4>	IPC9<2:0>
Input Capture 3 (IC3)	45	37	0x00005E	IFS2<5>	IEC2<5>	IPC9<6:4>
Input Capture 4 (IC4)	46	38	0x000060	IFS2<6>	IEC2<6>	IPC9<10:8>
Reserved	54	46	0x000070	—	—	—
PWM Special Event Match Interrupt (PSEM)	65	57	0x000086	IFS3<9>	IEC3<9>	IPC14<6:4>
Reserved	69	61	0x00008E	—	—	—
Reserved	71-72	63-64	0x000092-0x000094	—	—	—

Note 1: This interrupt source is available on dsPIC33EVXXGM10X devices only.

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7.3 Reset Sequence

A device Reset is not a true exception because the interrupt controller is not involved in the Reset process. The dsPIC33EVXXGM00X/10X family devices clear their registers in response to a Reset, which forces the PC to zero. The device then begins program execution at location, 0x000000. A GOTO instruction at the Reset address can redirect program execution to the appropriate start-up routine.

Note: Any unimplemented or unused vector locations in the IVT should be programmed with the address of a default interrupt handler routine that contains a RESET instruction.

7.4 Interrupt Control and Status Registers

dsPIC33EVXXGM00X/10X family devices implement the following registers for the interrupt controller:

- INTCON1
- INTCON2
- INTCON3
- INTCON4
- IFSx
- IECx
- IPCx
- INTTREG

7.4.1 INTCON1 THROUGH INTCON4

Global interrupt control functions are controlled from the INTCON1, INTCON2, INTCON3 and INTCON4 registers.

INTCON1 contains the Interrupt Nesting Disable bit (NSTDIS), as well as the control and status flags for the processor trap sources.

The INTCON2 register controls external interrupt request signal behavior and also contains the Global Interrupt Enable bit (GIE).

INTCON3 contains the status flags for the DMT (Dead-man Timer), DMA and DO stack overflow status trap sources.

The INTCON4 register contains the ECC Double-Bit Error (ECCDBE) and Software-Generated Hard Trap (SGHT) status bit.

7.4.2 IFSx

The IFSx registers maintain all of the interrupt request flags. Each source of interrupt has a status bit, which is set by the respective peripherals or external signal and is cleared through software.

7.4.3 IECx

The IECx registers maintain all of the interrupt enable bits. These control bits are used to individually enable interrupts from the peripherals or external signals.

7.4.4 IPCx

The IPCx registers are used to set the Interrupt Priority Level (IPL) for each source of interrupt. Each user interrupt source can be assigned to one of eight priority levels.

7.4.5 INTTREG

The INTTREG register contains the associated interrupt vector number and the new CPU Interrupt Priority Level, which are latched into Vector Number (VECNUM<7:0>) and Interrupt Priority Level bit (ILR<3:0>) fields in the INTTREG register. The new Interrupt Priority Level is the priority of the pending interrupt.

The interrupt sources are assigned to the IFSx, IECx and IPCx registers in the same sequence as they are listed in Table 7-1. For example, the INT0 (External Interrupt 0) is shown as having Vector Number 8 and a natural order priority of 0. Thus, the INT0IF bit is found in IFS0<0>, the INT0IE bit in IEC0<0> and the INT0IP bits in the first position of IPC0 (IPC0<2:0>).

7.4.6 STATUS/CONTROL REGISTERS

Although these registers are not specifically part of the interrupt control hardware, two of the CPU Control registers contain bits that control interrupt functionality. For more information on these registers, refer to “CPU” (DS70359) in the “dsPIC33/PIC24 Family Reference Manual”.

- The CPU STATUS Register, SR, contains the IPL<2:0> bits (SR<7:5>). These bits indicate the current CPU Interrupt Priority Level. The user software can change the current CPU Interrupt Priority Level by writing to the IPLx bits.
- The CORCON register contains the IPL3 bit which, together with IPL<2:0>, also indicates the current CPU Interrupt Priority Level. IPL3 is a read-only bit so that trap events cannot be masked by the user software.

All Interrupt registers are described in Register 7-3 to Register 7-7.

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16.1 Output Compare Control Registers

REGISTER 16-1: OCxCON1: OUTPUT COMPARE x CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	—	—
bit 15						bit 8	

R/W-0	U-0	U-0	R/W-0, HSC	R/W-0	R/W-0	R/W-0	R/W-0
ENFLTA	—	—	OCFLTA	TRIGMODE	OCM2	OCM1	OCM0
bit 7						bit 0	

Legend:	HSC = Hardware Settable/Clearable bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	U = Unimplemented bit, read as '0'
	'0' = Bit is cleared
	x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **OCSIDL:** Output Compare x Stop in Idle Mode Control bit
 - 1 = Output Compare x halts in CPU Idle mode
 - 0 = Output Compare x continues to operate in CPU Idle mode
- bit 12-10 **OCTSEL<2:0>:** Output Compare x Clock Select bits
 - 111 = Peripheral clock (FP)
 - 110 = Reserved
 - 101 = Reserved
 - 100 = T1CLK is the clock source of the OCx (only the synchronous clock is supported)
 - 011 = T5CLK is the clock source of the OCx
 - 010 = T4CLK is the clock source of the OCx
 - 001 = T3CLK is the clock source of the OCx
 - 000 = T2CLK is the clock source of the OCx
- bit 9-8 **Unimplemented:** Read as '0'
- bit 7 **ENFLTA:** Output Compare x Fault A Input Enable bit
 - 1 = Output Compare Fault A (OCFA) input is enabled
 - 0 = Output Compare Fault A (OCFA) input is disabled
- bit 6-5 **Unimplemented:** Read as '0'
- bit 4 **OCFLTA:** PWM Fault A Condition Status bit
 - 1 = PWM Fault A condition on the OCFA pin has occurred
 - 0 = PWM Fault A condition on the OCFA pin has not occurred
- bit 3 **TRIGMODE:** Trigger Status Mode Select bit
 - 1 = TRIGSTAT (OCxCON2<6>) is cleared when OCxRS = OCxTMR or in software
 - 0 = TRIGSTAT is cleared only by software

Note 1: OCxR and OCxRS are double-buffered in PWM mode only.

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REGISTER 17-3: PTPER: PWM_x PRIMARY MASTER TIME BASE PERIOD REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
PTPER<15:8>							
bit 15				bit 8			

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0
PTPER<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **PTPER<15:0>**: Primary Master Time Base (PMTMR) Period Value bits

REGISTER 17-4: SEVTCMP: PWM_x PRIMARY SPECIAL EVENT COMPARE REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SEVTCMP<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SEVTCMP<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **SEVTCMP<15:0>**: Special Event Compare Count Value bits

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18.2 SPI Control Registers

REGISTER 18-1: SPIxSTAT: SPIx STATUS AND CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0
SPIEN	—	SPISIDL	—	—	SPIBEC2	SPIBEC1	SPIBEC0
bit 15							bit 8

R/W-0	R/C-0, HS	R/W-0	R/W-0	R/W-0	R/W-0	R-0, HS, HC	R-0, HS, HC
SRMPT	SPIROV	SRXMPT	SISEL2	SISEL1	SISEL0	SPITBF	SPIRBF
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		C = Clearable bit

- bit 15 **SPIEN:** SPIx Enable bit
 1 = Enables the SPIx module and configures SCKx, SDOx, SDIx and \overline{SSx} as serial port pins
 0 = Disables the SPIx module
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SPISIDL:** SPIx Stop in Idle Mode bit
 1 = Discontinues the SPIx module operation when the device enters Idle mode
 0 = Continues the SPIx module operation in Idle mode
- bit 12-11 **Unimplemented:** Read as '0'
- bit 10-8 **SPIBEC<2:0>:** SPIx Buffer Element Count bits (valid in Enhanced Buffer mode)
Master mode:
 Number of SPIx transfers are pending.
Slave mode:
 Number of SPIx transfers are unread.
- bit 7 **SRMPT:** SPIx Shift Register (SPIxSR) Empty bit (valid in Enhanced Buffer mode)
 1 = The SPIx Shift register is empty and ready to send or receive the data
 0 = The SPIx Shift register is not empty
- bit 6 **SPIROV:** SPIx Receive Overflow Flag bit
 1 = A new byte/word is completely received and discarded; the user application has not read the previous data in the SPIxBUF register
 0 = Overflow has not occurred
- bit 5 **SRXMPT:** SPIx Receive FIFO Empty bit (valid in Enhanced Buffer mode)
 1 = RX FIFO is empty
 0 = RX FIFO is not empty
- bit 4-2 **SISEL<2:0>:** SPIx Buffer Interrupt Mode bits (valid in Enhanced Buffer mode)
 111 = Interrupt when the SPIx transmit buffer is full (SPITBF bit is set)
 110 = Interrupt when the last bit is shifted into SPIxSR, and as a result, the TX FIFO is empty
 101 = Interrupt when the last bit is shifted out of SPIxSR and the transmit is complete
 100 = Interrupt when one data is shifted into SPIxSR, and as a result, the TX FIFO has one open memory location
 011 = Interrupt when the SPIx receive buffer is full (SPIRBF bit is set)
 010 = Interrupt when the SPIx receive buffer is 3/4 or more full
 001 = Interrupt when data is available in the SPIx receive buffer (SRMPT bit is set)
 000 = Interrupt when the last data in the SPIx receive buffer is read, and as a result, the buffer is empty (SRXMPT bit is set)

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BUFFER 22-7: CANx MESSAGE BUFFER WORD 6

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	
Byte 7<15:8>								
bit 15								bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	
Byte 6<7:0>								
bit 7								bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Byte 7<15:8>**: CANx Message Byte 7 bits

bit 7-0 **Byte 6<7:0>**: CANx Message Byte 6 bits

BUFFER 22-8: CANx MESSAGE BUFFER WORD 7

U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	
—	—	—	FILHIT<4:0> ⁽¹⁾					
bit 15								bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
—	—	—	—	—	—	—	—	
bit 7								bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **FILHIT<4:0>**: Filter Hit Code bits⁽¹⁾
 Encodes number of filter that resulted in writing this buffer.

bit 7-0 **Unimplemented:** Read as '0'

Note 1: Only written by module for receive buffers, unused for transmit buffers.

25.0 OP AMP/COMPARATOR MODULE

Note 1: This data sheet summarizes the features of the dsPIC33EVXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “Op Amp/Comparator” (DS70000357) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

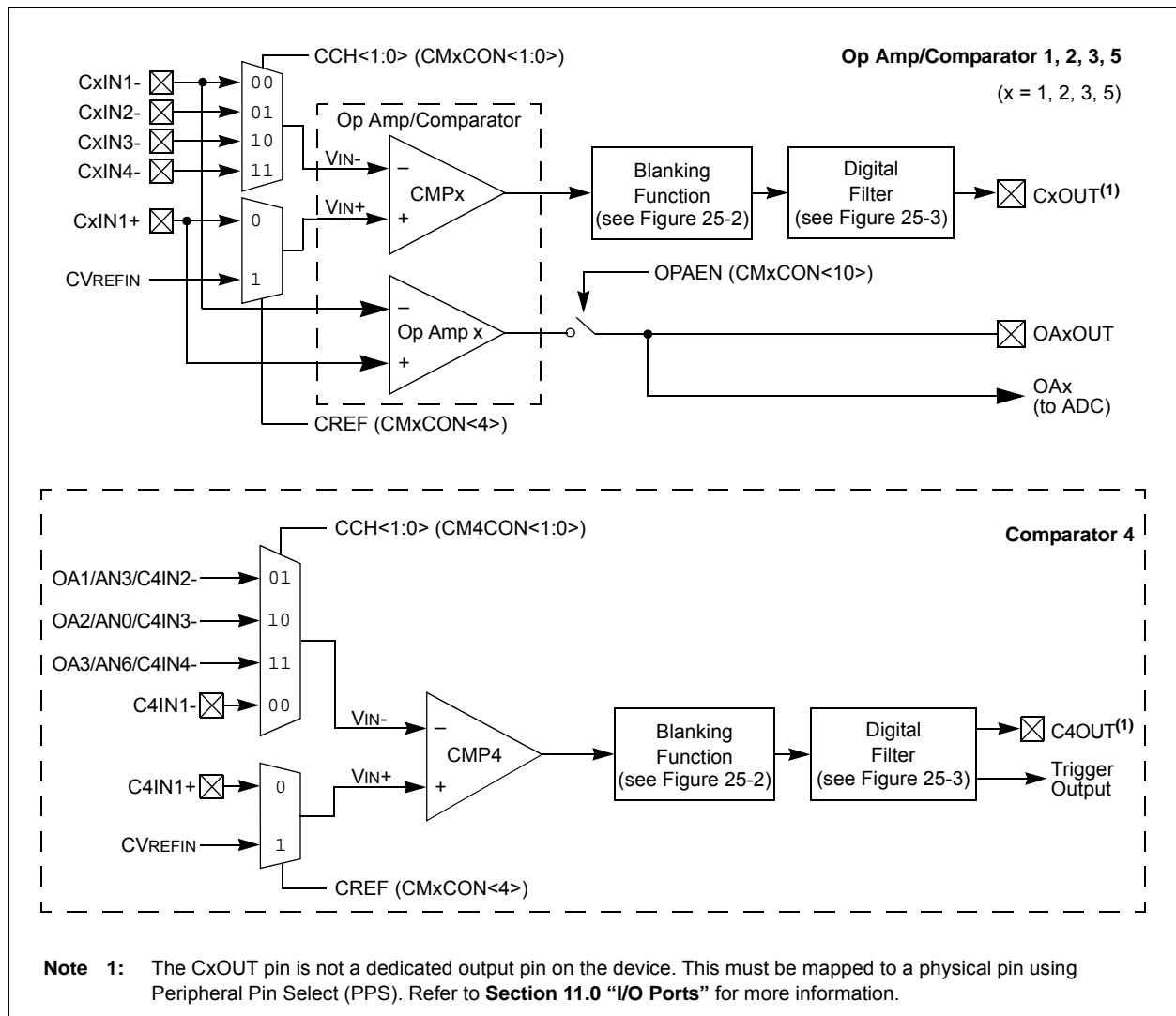
The dsPIC33EVXXGM00X/10X family devices contain up to five comparators that can be configured in various ways. CMP1, CMP2, CMP3 and CMP5 also have the option to be configured as op amps, with the output being brought to an external pin for gain/filtering connections. As shown in Figure 25-1, individual comparator options are specified by the comparator module’s Special Function Register (SFR) control bits.

The following options allow users to:

- Select the Edge for Trigger and Interrupt Generation
- Configure the Comparator Voltage Reference
- Configure Output Blanking and Masking
- Configure as a Comparator or Op Amp (CMP1, CMP2, CMP3 and CMP5 only)

Note: Not all op amp/comparator input/output connections are available on all devices. See the “Pin Diagrams” section for available connections.

FIGURE 25-1: OP AMP/COMPARATOR x MODULE BLOCK DIAGRAM



28.0 INSTRUCTION SET SUMMARY

Note: This data sheet summarizes the features of the dsPIC33EVXXGM00X/10X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the related section of the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

The dsPIC33EV instruction set is almost identical to that of the dsPIC30F and dsPIC33F.

Most instructions are a single program memory word (24 bits). Only three instructions require two program memory locations.

Each single-word instruction is a 24-bit word, divided into an 8-bit opcode, which specifies the instruction type and one or more operands, which further specify the operation of the instruction.

The instruction set is highly orthogonal and is grouped into following five basic categories:

- Word or byte-oriented operations
- Bit-oriented operations
- Literal operations
- DSP operations
- Control operations

Table 28-1 lists the general symbols used in describing the instructions.

The dsPIC33E instruction set summary in Table 28-2 lists all the instructions, along with the Status Flags affected by each instruction.

Most word or byte-oriented W register instructions (including barrel shift instructions) have the following three operands:

- The first source operand, which is typically a register ‘Wb’ without any address modifier
- The second source operand, which is typically a register ‘Ws’ with or without an address modifier
- The destination of the result, which is typically a register ‘Wd’ with or without an address modifier

However, word or byte-oriented file register instructions have two operands:

- The file register specified by the value ‘f’
- The destination, which could be either the file register ‘f’ or the W0 register, which is denoted as ‘WREG’

Most bit-oriented instructions (including simple rotate/shift instructions) have two operands:

- The W register (with or without an address modifier) or file register (specified by the value of ‘Ws’ or ‘f’)
- The bit in the W register or file register (specified by a literal value or indirectly by the contents of register ‘Wb’)

The literal instructions that involve data movement can use some of the following operands:

- A literal value to be loaded into a W register or file register (specified by ‘k’)
- The W register or file register where the literal value is to be loaded (specified by ‘Wb’ or ‘f’)

However, literal instructions that involve arithmetic or logical operations use some of the following operands:

- The first source operand, which is a register ‘Wb’ without any address modifier
- The second source operand, which is a literal value
- The destination of the result (only if not the same as the first source operand), which is typically a register ‘Wd’ with or without an address modifier

The MAC class of DSP instructions can use some of the following operands:

- The accumulator (A or B) to be used (required operand)
- The W registers to be used as the two operands
- The X and Y address space prefetch operations
- The X and Y address space prefetch destinations
- The accumulator write-back destination

The other DSP instructions do not involve any multiplication and can include:

- The accumulator to be used (required)
- The source or destination operand (designated as Wso or Wdo, respectively) with or without an address modifier
- The amount of shift specified by a W register ‘Wn’ or a literal value

The control instructions can use some of the following operands:

- A program memory address
- The mode of the Table Read and Table Write instructions

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FIGURE 30-10: HIGH-SPEED PWMx MODULE FAULT TIMING CHARACTERISTICS

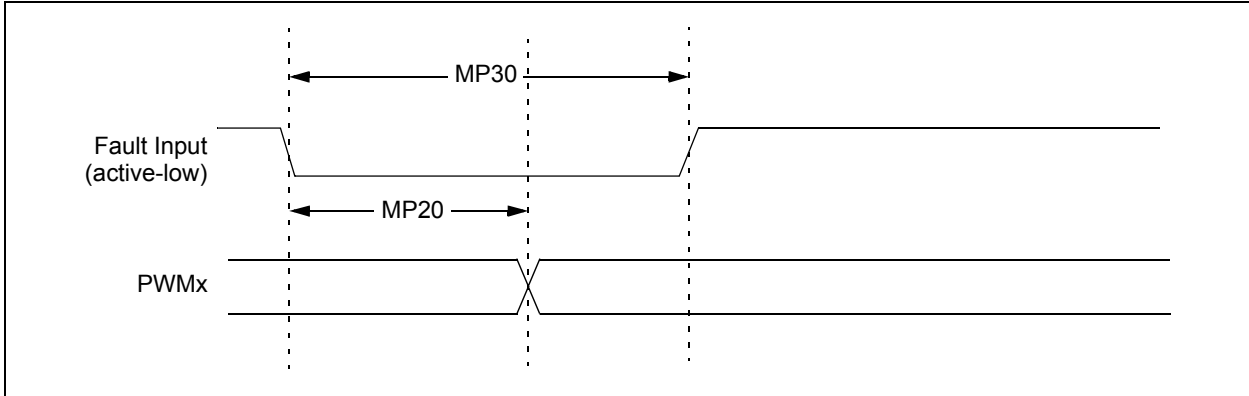


FIGURE 30-11: HIGH-SPEED PWMx MODULE TIMING CHARACTERISTICS

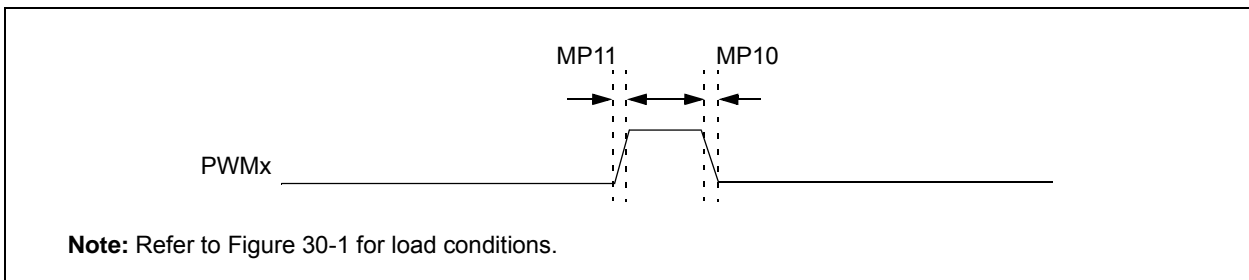


TABLE 30-29: HIGH-SPEED PWMx MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾	Min.	Typ.	Max.	Units	Conditions
MP10	T _{FPWM}	PWMx Output Fall Time	—	—	—	ns	See Parameter DO32
MP11	T _{RPWM}	PWMx Output Rise Time	—	—	—	ns	See Parameter DO31
MP20	T _{FD}	Fault Input ↓ to PWMx I/O Change	—	—	15	ns	
MP30	T _{FH}	Fault Input Pulse Width	15	—	—	ns	

Note 1: These parameters are characterized but not tested in manufacturing.

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FIGURE 30-15: SPI2 MASTER MODE (FULL-DUPLEX, CKE = 0, CKP = x, SMP = 1) TIMING CHARACTERISTICS

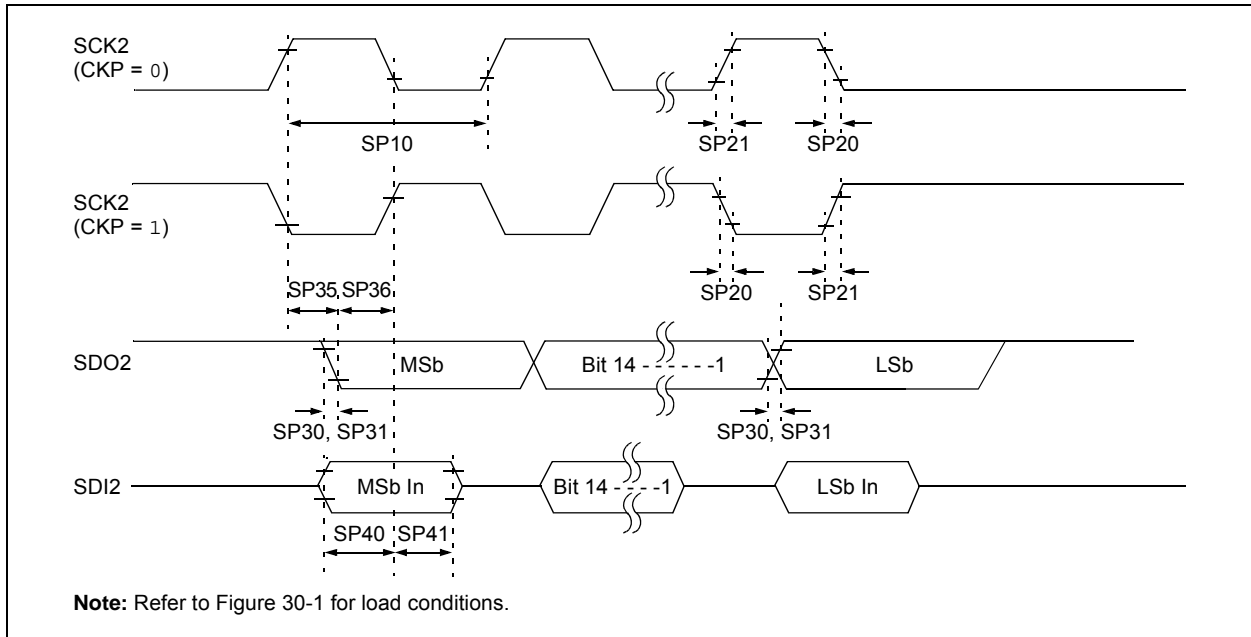


TABLE 30-33: SPI2 MASTER MODE (FULL-DUPLEX, CKE = 0, CKP = x, SMP = 1) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param.	Symbol	Characteristic ⁽¹⁾	Min.	Typ. ⁽²⁾	Max.	Units	Conditions
SP10	FscP	Maximum SCK2 Frequency	—	—	9	MHz	-40°C to $+125^{\circ}\text{C}$ and see Note 3
SP20	TscF	SCK2 Output Fall Time	—	—	—	ns	See Parameter DO32 and Note 4
SP21	TscR	SCK2 Output Rise Time	—	—	—	ns	See Parameter DO31 and Note 4
SP30	TdoF	SDO2 Data Output Fall Time	—	—	—	ns	See Parameter DO32 and Note 4
SP31	TdoR	SDO2 Data Output Rise Time	—	—	—	ns	See Parameter DO31 and Note 4
SP35	Tsch2doV, TscL2doV	SDO2 Data Output Valid after SCK2 Edge	—	6	20	ns	
SP36	TdoV2sch, TdoV2scL	SDO2 Data Output Setup to First SCK2 Edge	30	—	—	ns	
SP40	TdiV2sch, TdiV2scL	Setup Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDI2 Data Input to SCK2 Edge	30	—	—	ns	

Note 1: These parameters are characterized but not tested in manufacturing.

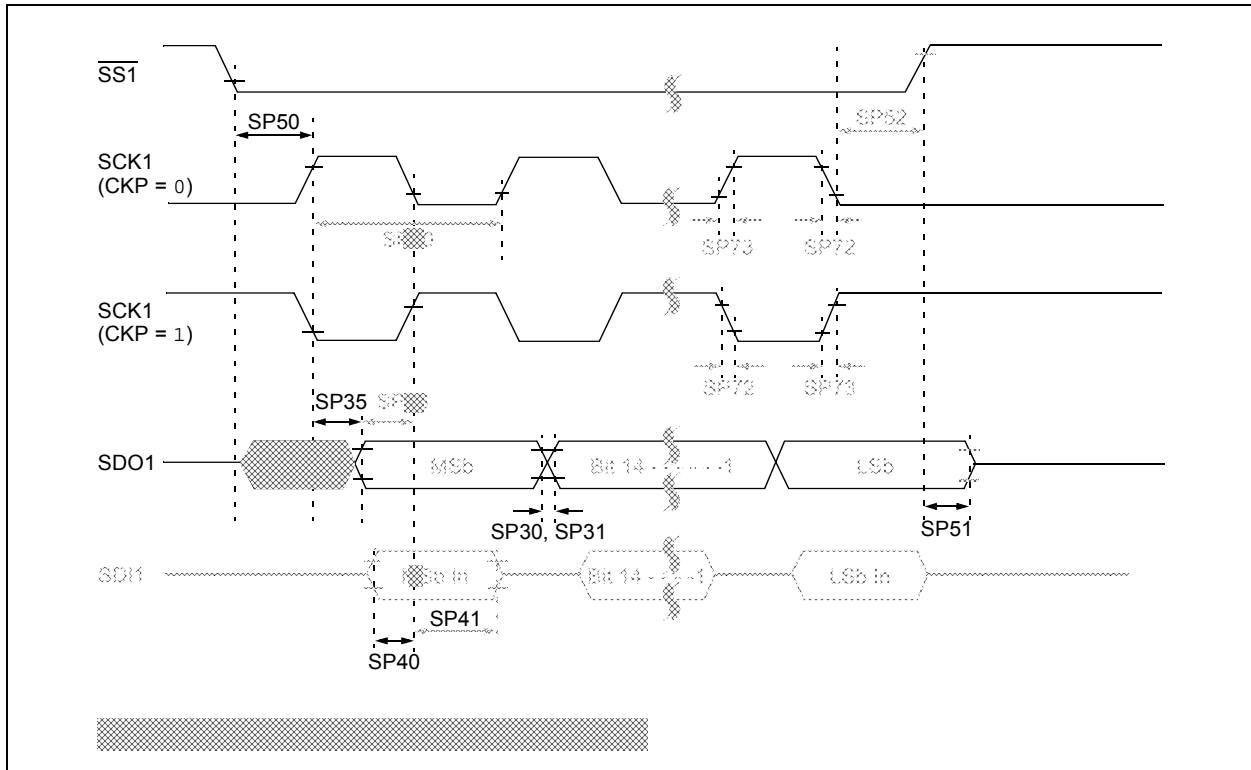
Note 2: Data in "Typ." column is at 5.0V, $+25^{\circ}\text{C}$ unless otherwise stated.

Note 3: The minimum clock period for SCK2 is 111 ns. The clock generated in Master mode must not violate this specification.

Note 4: Assumes 50 pF load on all SPI2 pins.

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**FIGURE 30-27: SPI1 SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 0, SMP = 0)
TIMING CHARACTERISTICS**



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TABLE 30-47: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended			
Param. No.	Symbol	Characteristic ⁽³⁾		Min.	Max.	Units	Conditions
IS10	TLO:SCL	Clock Low Time	100 kHz mode	4.7	—	μs	
			400 kHz mode	1.3	—	μs	
			1 MHz mode ⁽¹⁾	0.5	—	μs	
IS11	THI:SCL	Clock High Time	100 kHz mode	4.0	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6	—	μs	Device must operate at a minimum of 10 MHz
			1 MHz mode ⁽¹⁾	0.5	—	μs	
IS20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode ⁽¹⁾	—	100	ns	
IS21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode ⁽¹⁾	—	300	ns	
IS25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	
			400 kHz mode	100	—	ns	
			1 MHz mode ⁽¹⁾	100	—	ns	
IS26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	μs	
			400 kHz mode	0	0.9	μs	
			1 MHz mode ⁽¹⁾	0	0.3	μs	
IS30	TSU:STA	Start Condition Setup Time	100 kHz mode	4.7	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.25	—	μs	
IS31	THD:STA	Start Condition Hold Time	100 kHz mode	4.0	—	μs	After this period, the first clock pulse is generated
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.25	—	μs	
IS33	TSU:STO	Stop Condition Setup Time	100 kHz mode	4.7	—	μs	
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.6	—	μs	
IS34	THD:STO	Stop Condition Hold Time	100 kHz mode	4	—	μs	
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.25	—	μs	
IS40	TAA:SCL	Output Valid From Clock	100 kHz mode	0	3500	ns	
			400 kHz mode	0	1000	ns	
			1 MHz mode ⁽¹⁾	0	350	ns	
IS45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode ⁽¹⁾	0.5	—	μs	
IS50	CB	Bus Capacitive Loading	—	400	pF		
IS51	TPGD	Pulse Gobbler Delay	65	390	ns	See Note 2	

Note 1: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

Note 2: The typical value for this parameter is 130 ns.

Note 3: These parameters are characterized but not tested in manufacturing.

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32.3 IDOZE

FIGURE 32-13: TYPICAL IDOZE vs. VDD (DOZE 1:2, 70 MIPS)

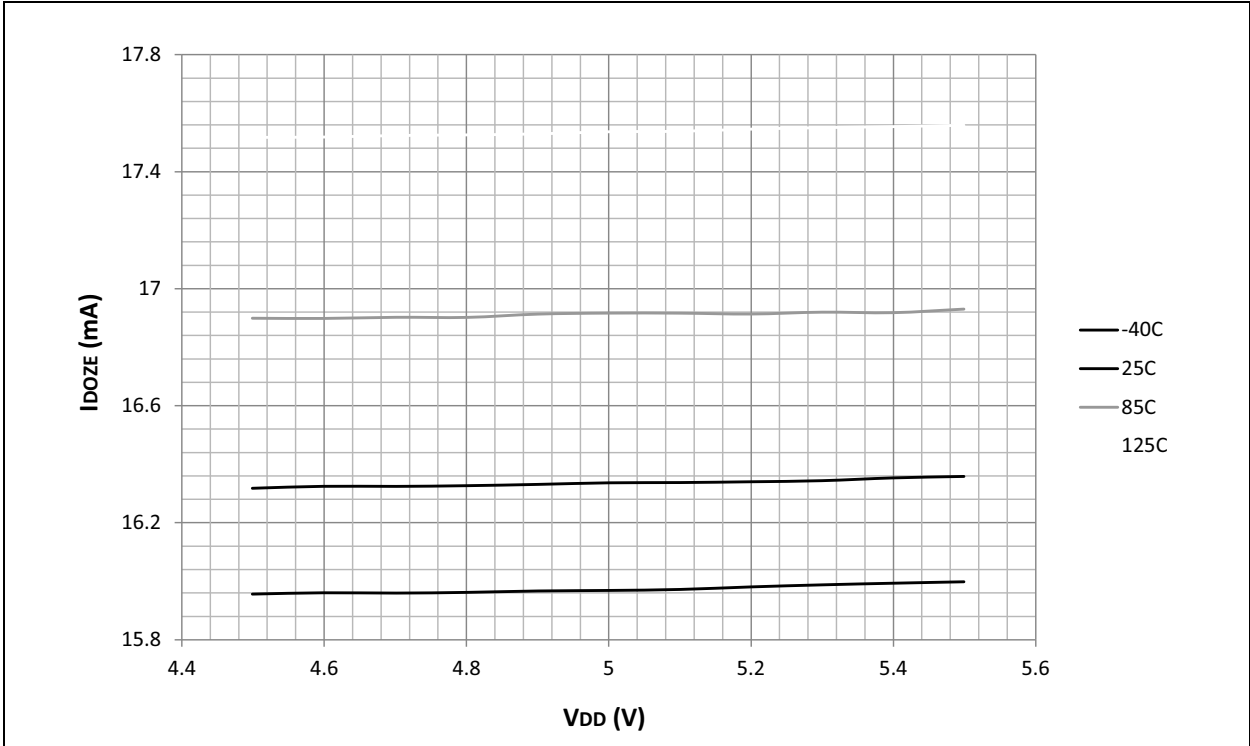
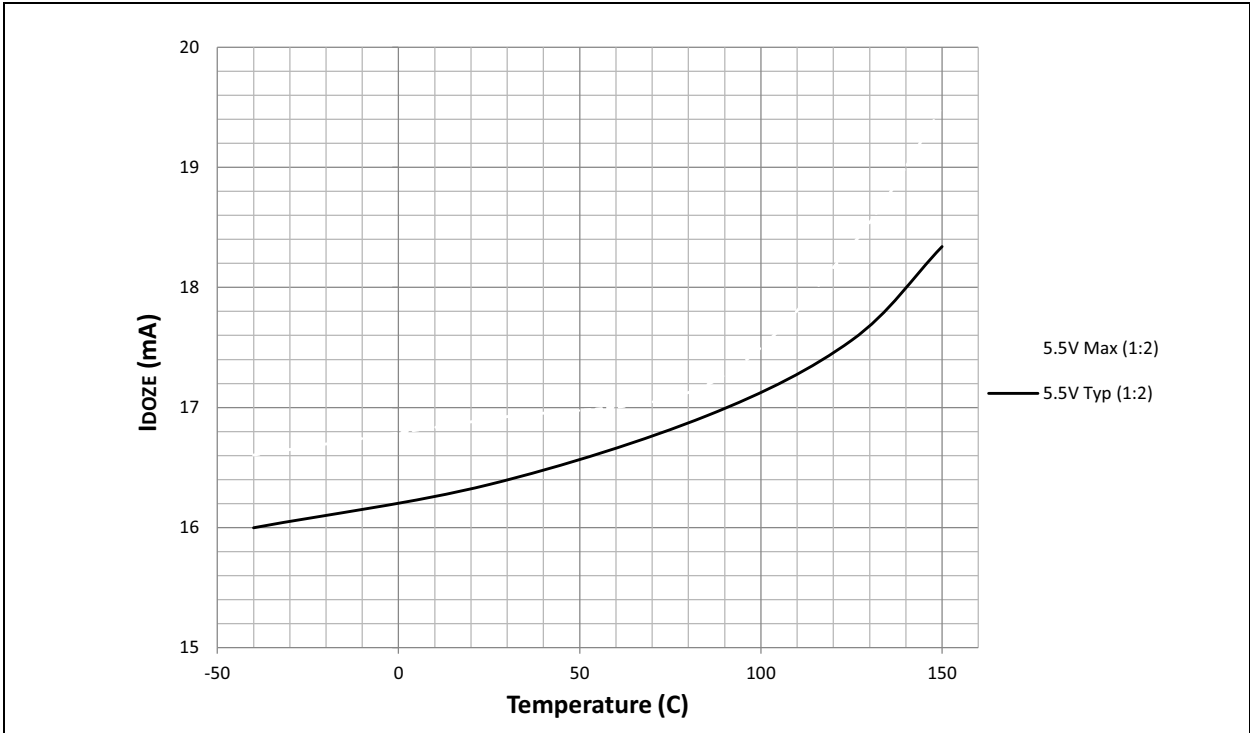


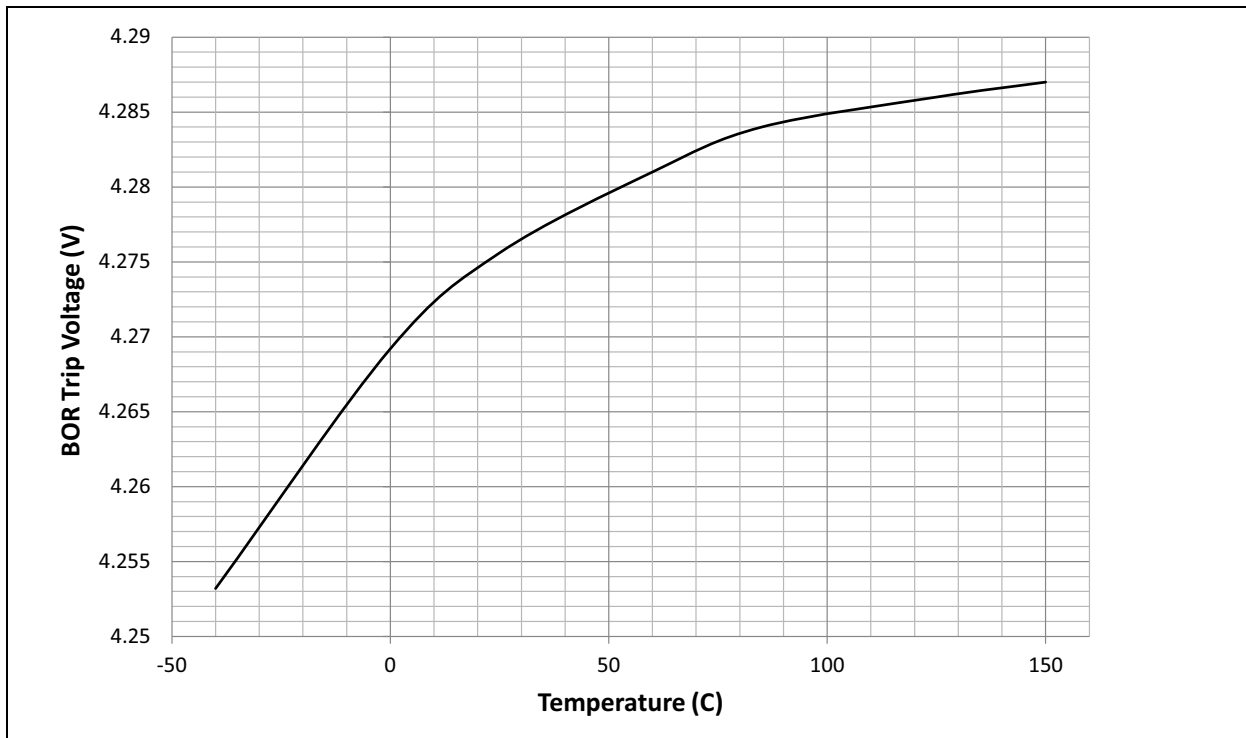
FIGURE 32-14: TYPICAL/MAXIMUM IDOZE vs. TEMPERATURE (DOZE 1:2, 70 MIPS)



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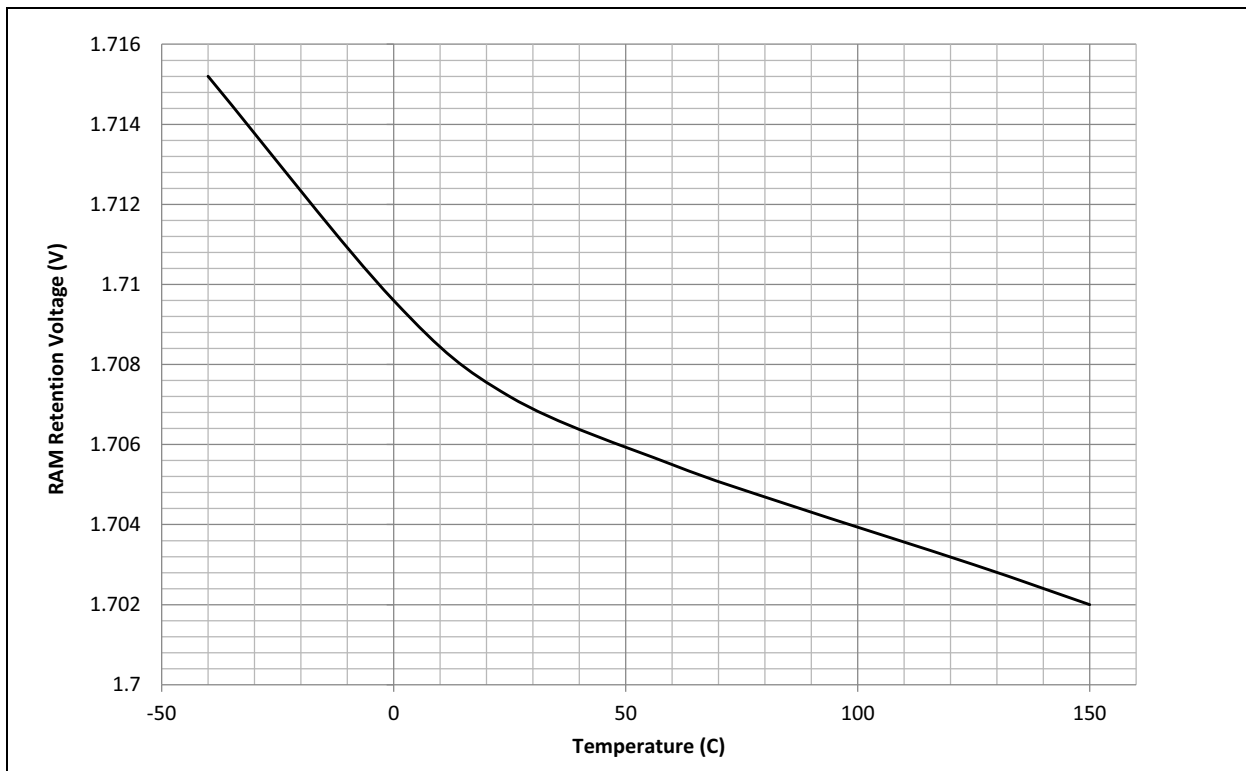
32.12 V_{BOR}

FIGURE 32-35: TYPICAL BOR TRIP RANGE vs. TEMPERATURE



32.13 RAM Retention

FIGURE 32-36: TYPICAL RAM RETENTION VOLTAGE vs. TEMPERATURE



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FIGURE 33-21: TYPICAL I_{IL} vs. TEMPERATURE (OSC1)

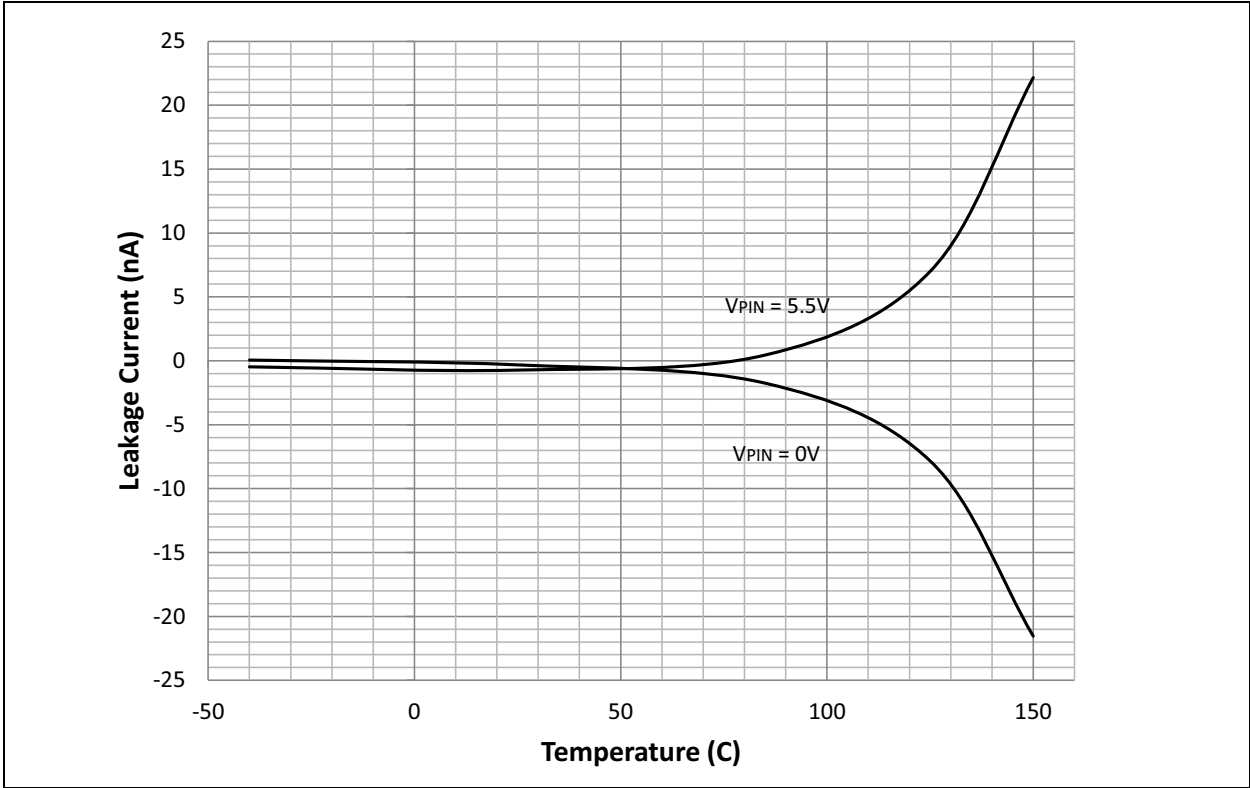
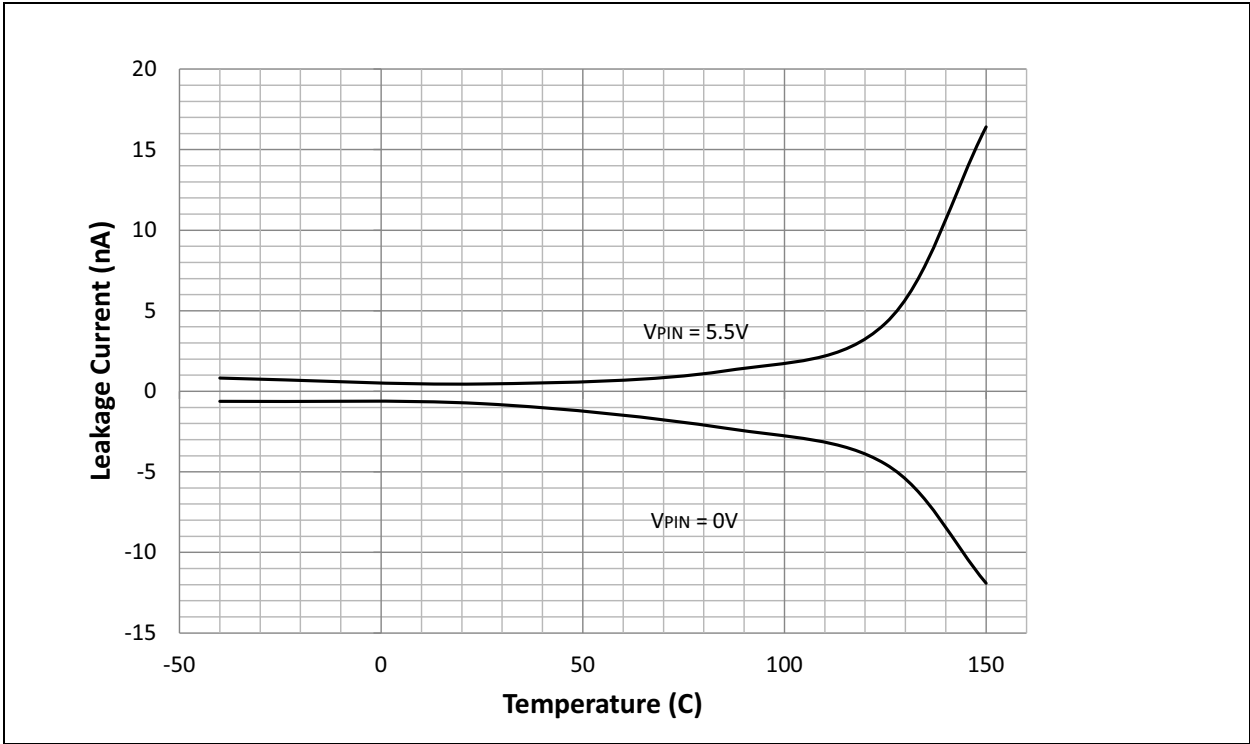


FIGURE 33-22: TYPICAL I_{IL} vs. TEMPERATURE (GENERAL PURPOSE I/Os)



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NOTES:

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