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Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPs
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 11x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev32gm002-e-mm

dsPIC33EVXXXGM00X/10X FAMILY

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	PPS	Description
AVDD	P	P	No	Positive supply for analog modules. This pin must be connected at all times.
AVSS	P	P	No	Ground reference for analog modules.
VDD	P	—	No	Positive supply for peripheral logic and I/O pins.
VCAP	P	—	No	CPU logic filter capacitor connection.
VSS	P	—	No	Ground reference for logic and I/O pins.

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
PPS = Peripheral Pin Select TTL = TTL input buffer

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3.5 Programmer's Model

The programmer's model for the dsPIC33EVXXXGM00X/10X family is shown in Figure 3-2. All registers in the programmer's model are memory-mapped and can be manipulated directly by instructions. Table 3-1 lists a description of each register.

In addition to the registers contained in the programmer's model, the dsPIC33EVXXXGM00X/10X family devices contain control registers for Modulo Addressing and Bit-Reversed Addressing, and interrupts. These registers are described in subsequent sections of this document.

All registers associated with the programmer's model are memory-mapped, as shown in Table 4-1.

TABLE 3-1: PROGRAMMER'S MODEL REGISTER DESCRIPTIONS

Register(s) Name	Description
W0 through W15 ⁽¹⁾	Working Register Array
W0 through W14 ⁽¹⁾	Alternate Working Register Array 1
W0 through W14 ⁽¹⁾	Alternate Working Register Array 2
ACCA, ACCB	40-Bit DSP Accumulators
PC	23-Bit Program Counter
SR	ALU and DSP Engine STATUS Register
SPLIM	Stack Pointer Limit Value Register
TBLPAG	Table Memory Page Address Register
DSRPAG	Extended Data Space (EDS) Read Page Register
RCOUNT	REPEAT Loop Counter Register
DCOUNT	DO Loop Count Register
DOSTARTH ⁽²⁾ , DOSTARTL ⁽²⁾	DO Loop Start Address Register (High and Low)
DOENDH, DOENDL	DO Loop End Address Register (High and Low)
CORCON	Contains DSP Engine, DO Loop Control and Trap Status bits

Note 1: Memory-mapped W0 through W14 represents the value of the register in the currently active CPU context.

2: The DOSTARTH and DOSTARTL registers are read-only.

TABLE 4-3: INPUT CAPTURE 1 THROUGH INPUT CAPTURE 4 REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets	
IC1CON1	0140	—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—	—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0	0000	
IC1CON2	0142	—	—	—	—	—	—	—	IC32	ICTRIG	TRIGSTAT	—	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000D	
IC1BUF	0144	Input Capture 1 Buffer Register																	xxxx
IC1TMR	0146	Input Capture 1 Timer Register																	0000
IC2CON1	0148	—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—	—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0	0000	
IC2CON2	014A	—	—	—	—	—	—	—	IC32	ICTRIG	TRIGSTAT	—	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000D	
IC2BUF	014C	Input Capture 2 Buffer Register																	xxxx
IC2TMR	014E	Input Capture 2 Timer Register																	0000
IC3CON1	0150	—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—	—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0	0000	
IC3CON2	0152	—	—	—	—	—	—	—	IC32	ICTRIG	TRIGSTAT	—	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000D	
IC3BUF	0154	Input Capture 3 Buffer Register																	xxxx
IC3TMR	0156	Input Capture 3 Timer Register																	0000
IC4CON1	0158	—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—	—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0	0000	
IC4CON2	015A	—	—	—	—	—	—	—	IC32	ICTRIG	TRIGSTAT	—	SYNCSEL4	SYNCSEL3	SYNCSEL2	SYNCSEL1	SYNCSEL0	000D	
IC4BUF	015C	Input Capture 4 Buffer Register																	xxxx
IC4TMR	015E	Input Capture 4 Timer Register																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-4: I2C1 REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
I2C1CON1	0200	I2CEN	—	I2CSIDL	SCLREL	STRICT	A10M	DISSLW	SMEN	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	1000
I2C1CON2	0202	—	—	—	—	—	—	—	—	—	PCIE	SCIE	BOEN	SDAHT	SBCDE	AHEN	DHEN	1000
I2C1STAT	0204	ACKSTAT	TRSTAT	ACKTIM	—	—	BCL	GCSTAT	ADD10	IWCOL	I2COV	D_A	P	S	R_W	RBF	TBF	0000
I2C1ADD	0206	—	—	—	—	—	—	I2C1 Address Register										0000
I2C1MSK	0208	—	—	—	—	—	—	I2C1 Address Mask Register										0000
I2C1BRG	020A	Baud Rate Generator Register																0000
I2C1TRN	020C	—	—	—	—	—	—	—	—	I2C1 Transmit Register								00FF
I2C1RCV	020E	—	—	—	—	—	—	—	—	I2C1 Receive Register								0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-5: UART1 AND UART2 REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
U1MODE	0220	UARTEN	—	USIDL	IREN	RTSMO	—	UEN1	UEN0	WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL1	PDSEL0	STSEL	0000
U1STA	0222	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U1TXREG	0224	—	—	—	—	—	—	—	UART1 Transmit Register									xxxx
U1RXREG	0226	—	—	—	—	—	—	—	UART1 Receive Register									0000
U1BRG	0228	UART1 Baud Rate Generator Prescaler Register																0000
U2MODE	0230	UARTEN	—	USIDL	IREN	RTSMO	—	UEN1	UEN0	WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL1	PDSEL0	STSEL	0000
U2STA	0232	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U2TXREG	0234	—	—	—	—	—	—	—	UART2 Transmit Register									xxxx
U2RXREG	0236	—	—	—	—	—	—	—	UART2 Receive Register									0000
U2BRG	0238	UART2 Baud Rate Generator Prescaler Register																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-6: SPI1 AND SPI2 REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
SPI1STAT	0240	SPIEN	—	SPISIDL	—	—	SPIBEC2	SPIBEC1	SPIBEC0	SRMPT	SPIROV	SRXMPT	SISEL2	SISEL1	SISEL0	SPITBF	SPIRBF	0000
SPI1CON1	0242	—	—	—	DISSCK	DISSDO	MODE16	SMP	CKE	SSEN	CKP	MSTEN	SPRE2	SPRE1	SPRE0	PPRE1	PPRE0	0000
SPI1CON2	0244	FRMEN	SPIFSD	FRMPOL	—	—	—	—	—	—	—	—	—	—	—	FRMDLY	SPIBEN	0000
SPI1BUF	0248	SPI1 Transmit and Receive Buffer Register																0000
SPI2STAT	0260	SPIEN	—	SPISIDL	—	—	SPIBEC2	SPIBEC1	SPIBEC0	SRMPT	SPIROV	SRXMPT	SISEL2	SISEL1	SISEL0	SPITBF	SPIRBF	0000
SPI2CON1	0262	—	—	—	DISSCK	DISSDO	MODE16	SMP	CKE	SSEN	CKP	MSTEN	SPRE2	SPRE1	SPRE0	PPRE1	PPRE0	0000
SPI2CON2	0264	FRMEN	SPIFSD	FRMPOL	—	—	—	—	—	—	—	—	—	—	—	FRMDLY	SPIBEN	0000
SPI2BUF	0268	SPI2 Transmit and Receive Buffer Register																0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-7: ADC1 REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADC1BUF0	0300	ADC1 Data Buffer 0																xxxx
ADC1BUF1	0302	ADC1 Data Buffer 1																xxxx
ADC1BUF2	0304	ADC1 Data Buffer 2																xxxx
ADC1BUF3	0306	ADC1 Data Buffer 3																xxxx
ADC1BUF4	0308	ADC1 Data Buffer 4																xxxx
ADC1BUF5	030A	ADC1 Data Buffer 5																xxxx
ADC1BUF6	030C	ADC1 Data Buffer 6																xxxx
ADC1BUF7	030E	ADC1 Data Buffer 7																xxxx
ADC1BUF8	0310	ADC1 Data Buffer 8																xxxx
ADC1BUF9	0312	ADC1 Data Buffer 9																xxxx
ADC1BUFA	0314	ADC1 Data Buffer 10																xxxx
ADC1BUFB	0316	ADC1 Data Buffer 11																xxxx
ADC1BUFC	0318	ADC1 Data Buffer 12																xxxx
ADC1BUFD	031A	ADC1 Data Buffer 13																xxxx
ADC1BUFE	031C	ADC1 Data Buffer 14																xxxx
ADC1BUFF	031E	ADC1 Data Buffer 15																xxxx
AD1CON1	0320	ADON	—	ADSIDL	ADDMABM	—	AD12B	FORM1	FORM0	SSRC2	SSRC1	SSRC0	SSRCG	SIMSAM	ASAM	SAMP	DONE	0000
AD1CON2	0322	VCFG2	VCFG1	VCFG0	—	—	CSCNA	CHPS1	CHPS0	BUFS	SMP14	SMP13	SMP12	SMP11	SMP10	BUFM	ALTS	0000
AD1CON3	0324	ADRC	—	—	SAMC4	SAMC3	SAMC2	SAMC1	SAMC0	ADCS7	ADCS6	ADCS5	ADCS4	ADCS3	ADCS2	ADCS1	ADCS0	0000
AD1CHS123	0326	—	—	—	CH123SB2	CH123SB1	CH123NB1	CH123NB0	CH123SB0	—	—	—	CH123SA2	CH123SA1	CH123NA1	CH123NA0	CH123SA0	0000
AD1CHS0	0328	CH0NB	—	CH0SB5	CH0SB4	CH0SB3	CH0SB2	CH0SB1	CH0SB0	CH0NA	—	CH0SA5	CH0SA4	CH0SA3	CH0SA2	CH0SA1	CH0SA0	0000
AD1CSSH	032E	CSS<31:24>								—	—	—	—	CSS<19:16>				0000
AD1CSSL	0330	CSS<15:0>																0000
AD1CON4	0332	—	—	—	—	—	—	—	ADDMAEN	—	—	—	—	—	DMABL2	DMABL1	DMABL0	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-8: CTMU REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CTMUCON1	033A	CTMUEN	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN	CTTRIG	—	—	—	—	—	—	—	—	0000
CTMUCON2	033C	EDG1MOD	EDG1POL	EDG1SEL3	EDG1SEL2	EDG1SEL1	EDG1SEL0	EDG2STAT	EDG1STAT	EDG2MOD	EDG2POL	EDG2SEL3	EDG2SEL2	EDG2SEL1	EDG2SEL0	—	—	0000
CTMUICON	033E	ITRIM5	ITRIM4	ITRIM3	ITRIM2	ITRIM1	ITRIM0	IRNG1	IRNG0	—	—	—	—	—	—	—	—	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

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Allocating different Page registers for read and write access allows the architecture to support data movement between different pages in the data memory. This is accomplished by setting the DSRPAG register value to the page from which you want to read, and configure the DSWPAG register to the page to which it needs to be written. Data can also be moved from different PSV to EDS pages by configuring the DSRPAG and DSWPAG registers to address PSV and EDS space, respectively. The data can be moved between pages by a single instruction.

When an EDS or PSV page overflow or underflow occurs, EA<15> is cleared as a result of the register indirect EA calculation. An overflow or underflow of the EA in the EDS or PSV pages can occur at the page boundaries when:

- The initial address, prior to modification, addresses an EDS or a PSV page.
- The EA calculation uses Pre- or Post-Modified Register Indirect Addressing. However, this does not include Register Offset Addressing.

In general, when an overflow is detected, the DSxPAG register is incremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. When an underflow is detected, the DSxPAG register is decremented and the EA<15> bit is set to keep the base address within the EDS or PSV window. This creates a linear EDS and PSV address space, but only when using the Register Indirect Addressing modes.

Exceptions to the operation described above arise when entering and exiting the boundaries of Page 0, EDS and PSV spaces. Table 4-43 lists the effects of overflow and underflow scenarios at different boundaries.

In the following cases, when an overflow or underflow occurs, the EA<15> bit is set and the DSxPAG is not modified; therefore, the EA will wrap to the beginning of the current page:

- Register Indirect with Register Offset Addressing
- Modulo Addressing
- Bit-Reversed Addressing

TABLE 4-43: OVERFLOW AND UNDERFLOW SCENARIOS AT PAGE 0, EDS AND PSV SPACE BOUNDARIES^(2,3,4)

O/U, R/W	Operation	Before			After		
		DSxPAG	DS EA<15>	Page Description	DSxPAG	DS EA<15>	Page Description
O, Read	[++Wn] or [Wn++]	DSRPAG = 0x1FF	1	EDS: Last Page	DSRPAG = 0x1FF	0	See Note 1
O, Read		DSRPAG = 0x2FF	1	PSV: Last lsw Page	DSRPAG = 0x300	1	PSV: First MSB Page
O, Read		DSRPAG = 0x3FF	1	PSV: Last MSB Page	DSRPAG = 0x3FF	0	See Note 1
O, Write		DSWPAG = 0x1FF	1	EDS: Last Page	DSWPAG = 0x1FF	0	See Note 1
U, Read	[--Wn] or [Wn--]	DSRPAG = 0x001	1	PSV Page	DSRPAG = 0x001	0	See Note 1
U, Read		DSRPAG = 0x200	1	PSV: First lsw Page	DSRPAG = 0x200	0	See Note 1
U, Read		DSRPAG = 0x300	1	PSV: First MSB Page	DSRPAG = 0x2FF	1	PSV: Last lsw Page

Legend: O = Overflow, U = Underflow, R = Read, W = Write

Note 1: The Register Indirect Addressing now addresses a location in the Base Data Space (0x0000-0x8000).

2: An EDS access with DSxPAG = 0x000 will generate an address error trap.

3: Only reads from PS are supported using DSRPAG. An attempt to write to PS using DSWPAG will generate an address error trap.

4: Pseudolinear Addressing is not supported for large offsets.

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REGISTER 6-1: RCON: RESET CONTROL REGISTER⁽¹⁾

R/W-0	R/W-0	U-0	U-0	R/W-0	U-0	R/W-0	R/W-0
TRAPR	IOPUWR	—	—	VREGSF	—	CM	VREGS
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
EXTR	SWR	SWDTEN ⁽²⁾	WDTO	SLEEP	IDLE	BOR	POR
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **TRAPR:** Trap Reset Flag bit
1 = A Trap Conflict Reset has occurred
0 = A Trap Conflict Reset has not occurred
- bit 14 **IOPUWR:** Illegal Opcode or Uninitialized W Register Access Reset Flag bit
1 = An Illegal Opcode detection or an Illegal Address mode, or Uninitialized W register used as an Address Pointer caused a Reset
0 = An Illegal Opcode Reset or Uninitialized W Register Reset has not occurred
- bit 13-12 **Unimplemented:** Read as '0'
- bit 11 **VREGSF:** Flash Voltage Regulator Standby During Sleep bit
1 = Flash voltage regulator is active during Sleep mode
0 = Flash voltage regulator goes into Standby mode during Sleep mode
- bit 10 **Unimplemented:** Read as '0'
- bit 9 **CM:** Configuration Mismatch Flag bit
1 = A Configuration Mismatch Reset has occurred.
0 = A Configuration Mismatch Reset has not occurred
- bit 8 **VREGS:** Voltage Regulator Standby During Sleep bit
1 = Voltage regulator is active during Sleep
0 = Voltage regulator goes into Standby mode during Sleep
- bit 7 **EXTR:** External Reset ($\overline{\text{MCLR}}$) Pin bit
1 = A Master Clear (pin) Reset has occurred
0 = A Master Clear (pin) Reset has not occurred
- bit 6 **SWR:** Software RESET (Instruction) Flag bit
1 = A RESET instruction has been executed
0 = A RESET instruction has not been executed
- bit 5 **SWDTEN:** Software Enable/Disable of WDT bit⁽²⁾
1 = WDT is enabled
0 = WDT is disabled
- bit 4 **WDTO:** Watchdog Timer Time-out Flag bit
1 = WDT time-out has occurred
0 = WDT time-out has not occurred

Note 1: All of the Reset status bits can be set or cleared in software. Setting one of these bits in software does not cause a device Reset.

2: If the FWDTEN<1:0> Configuration bits are '11' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.

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7.3 Reset Sequence

A device Reset is not a true exception because the interrupt controller is not involved in the Reset process. The dsPIC33EVXXGXM00X/10X family devices clear their registers in response to a Reset, which forces the PC to zero. The device then begins program execution at location, 0x000000. A GOTO instruction at the Reset address can redirect program execution to the appropriate start-up routine.

Note: Any unimplemented or unused vector locations in the IVT should be programmed with the address of a default interrupt handler routine that contains a RESET instruction.

7.4 Interrupt Control and Status Registers

dsPIC33EVXXGXM00X/10X family devices implement the following registers for the interrupt controller:

- INTCON1
- INTCON2
- INTCON3
- INTCON4
- IFSx
- IECx
- IPCx
- INTTREG

7.4.1 INTCON1 THROUGH INTCON4

Global interrupt control functions are controlled from the INTCON1, INTCON2, INTCON3 and INTCON4 registers.

INTCON1 contains the Interrupt Nesting Disable bit (NSTDIS), as well as the control and status flags for the processor trap sources.

The INTCON2 register controls external interrupt request signal behavior and also contains the Global Interrupt Enable bit (GIE).

INTCON3 contains the status flags for the DMT (Dead-man Timer), DMA and DO stack overflow status trap sources.

The INTCON4 register contains the ECC Double-Bit Error (ECCDBE) and Software-Generated Hard Trap (SGHT) status bit.

7.4.2 IFSx

The IFSx registers maintain all of the interrupt request flags. Each source of interrupt has a status bit, which is set by the respective peripherals or external signal and is cleared through software.

7.4.3 IECx

The IECx registers maintain all of the interrupt enable bits. These control bits are used to individually enable interrupts from the peripherals or external signals.

7.4.4 IPCx

The IPCx registers are used to set the Interrupt Priority Level (IPL) for each source of interrupt. Each user interrupt source can be assigned to one of eight priority levels.

7.4.5 INTTREG

The INTTREG register contains the associated interrupt vector number and the new CPU Interrupt Priority Level, which are latched into Vector Number (VECNUM<7:0>) and Interrupt Priority Level bit (ILR<3:0>) fields in the INTTREG register. The new Interrupt Priority Level is the priority of the pending interrupt.

The interrupt sources are assigned to the IFSx, IECx and IPCx registers in the same sequence as they are listed in Table 7-1. For example, the INT0 (External Interrupt 0) is shown as having Vector Number 8 and a natural order priority of 0. Thus, the INT0IF bit is found in IFS0<0>, the INT0IE bit in IEC0<0> and the INT0IP bits in the first position of IPC0 (IPC0<2:0>).

7.4.6 STATUS/CONTROL REGISTERS

Although these registers are not specifically part of the interrupt control hardware, two of the CPU Control registers contain bits that control interrupt functionality. For more information on these registers, refer to “CPU” (DS70359) in the “dsPIC33/PIC24 Family Reference Manual”.

- The CPU STATUS Register, SR, contains the IPL<2:0> bits (SR<7:5>). These bits indicate the current CPU Interrupt Priority Level. The user software can change the current CPU Interrupt Priority Level by writing to the IPLx bits.
- The CORCON register contains the IPL3 bit which, together with IPL<2:0>, also indicates the current CPU Interrupt Priority Level. IPL3 is a read-only bit so that trap events cannot be masked by the user software.

All Interrupt registers are described in Register 7-3 to Register 7-7.

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REGISTER 7-3: INTCON1: INTERRUPT CONTROL REGISTER 1 (CONTINUED)

bit 3	ADDRERR: Address Error Trap Status bit 1 = Address error trap has occurred 0 = Address error trap has not occurred
bit 2	STKERR: Stack Error Trap Status bit 1 = Stack error trap has occurred 0 = Stack error trap has not occurred
bit 1	OSCFAIL: Oscillator Failure Trap Status bit 1 = Oscillator failure trap has occurred 0 = Oscillator failure trap has not occurred
bit 0	Unimplemented: Read as '0'

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REGISTER 11-6: RPINR11: PERIPHERAL PIN SELECT INPUT REGISTER 11

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
OCFAR<7:0>							
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **OCFAR<7:0>:** Assign Output Compare Fault A (OCFA) to the Corresponding RPn Pin bits
(see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•
•
•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

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NOTES:

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REGISTER 17-12: TRGCONx: PWMx TRIGGER CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
TRGDIV3	TRGDIV2	TRGDIV1	TRGDIV0	—	—	—	—
bit 15				bit 8			

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	TRGSTRT5 ⁽¹⁾	TRGSTRT4 ⁽¹⁾	TRGSTRT3 ⁽¹⁾	TRGSTRT2 ⁽¹⁾	TRGSTRT1 ⁽¹⁾	TRGSTRT0 ⁽¹⁾
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **TRGDIV<3:0>**: Trigger Output Divider bits

1111 = Triggers output for every 16th trigger event
 1110 = Triggers output for every 15th trigger event
 1101 = Triggers output for every 14th trigger event
 1100 = Triggers output for every 13th trigger event
 1011 = Triggers output for every 12th trigger event
 1010 = Triggers output for every 11th trigger event
 1001 = Triggers output for every 10th trigger event
 1000 = Triggers output for every 9th trigger event
 0111 = Triggers output for every 8th trigger event
 0110 = Triggers output for every 7th trigger event
 0101 = Triggers output for every 6th trigger event
 0100 = Triggers output for every 5th trigger event
 0011 = Triggers output for every 4th trigger event
 0010 = Triggers output for every 3rd trigger event
 0001 = Triggers output for every 2nd trigger event
 0000 = Triggers output for every trigger event

bit 11-6 **Unimplemented**: Read as '0'

bit 5-0 **TRGSTRT<5:0>**: Trigger Postscaler Start Enable Select bits⁽¹⁾

111111 = Waits 63 PWM cycles before generating the first trigger event after the module is enabled
 •
 •
 •
 000010 = Waits 2 PWM cycles before generating the first trigger event after the module is enabled
 000001 = Waits 1 PWM cycle before generating the first trigger event after the module is enabled
 000000 = Waits 0 PWM cycles before generating the first trigger event after the module is enabled

Note 1: The secondary PWM generator cannot generate PWMx trigger interrupts.

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REGISTER 22-16: CxRXFnSID: CANx ACCEPTANCE FILTER n STANDARD IDENTIFIER REGISTER (n = 0-15)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3
bit 15						bit 8	

R/W-x	R/W-x	R/W-x	U-0	R/W-x	U-0	R/W-x	R/W-x
SID2	SID1	SID0	—	EXIDE	—	EID17	EID16
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-5 **SID<10:0>**: Standard Identifier bits
1 = Message address bit, SIDx, must be '1' to match filter
0 = Message address bit, SIDx, must be '0' to match filter
- bit 4 **Unimplemented**: Read as '0'
- bit 3 **EXIDE**: Extended Identifier Enable bit
If MIDE = 1:
1 = Matches only messages with Extended Identifier addresses
0 = Matches only messages with Standard Identifier addresses
If MIDE = 0:
Ignores EXIDE bit.
- bit 2 **Unimplemented**: Read as '0'
- bit 1-0 **EID<17:16>**: Extended Identifier bits
1 = Message address bit, EIDx, must be '1' to match filter
0 = Message address bit, EIDx, must be '0' to match filter

REGISTER 22-17: CxRXFnEID: CANx ACCEPTANCE FILTER n EXTENDED IDENTIFIER REGISTER (n = 0-15)

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID<15:8>							
bit 15						bit 8	

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID<7:0>							
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-0 **EID<15:0>**: Extended Identifier bits
1 = Message address bit, EIDx, must be '1' to match filter
0 = Message address bit, EIDx, must be '0' to match filter

REGISTER 25-2: CMxCON: COMPARATOR x CONTROL REGISTER (x = 1, 2, 3 OR 5) (CONTINUED)

bit 7-6	<p>EVPOL<1:0>: Trigger/Event/Interrupt Polarity Select bits⁽³⁾</p> <p>11 = Trigger/event/interrupt generated on any change of the comparator output (while CEVT = 0)</p> <p>10 = Trigger/event/interrupt generated only on high-to-low transition of the polarity selected comparator output (while CEVT = 0)</p> <p style="padding-left: 20px;">If CPOL = 1 (inverted polarity): Low-to-high transition of the comparator output.</p> <p style="padding-left: 20px;">If CPOL = 0 (non-inverted polarity): High-to-low transition of the comparator output.</p> <p>01 = Trigger/event/interrupt generated only on low-to-high transition of the polarity selected comparator output (while CEVT = 0)</p> <p style="padding-left: 20px;">If CPOL = 1 (inverted polarity): High-to-low transition of the comparator output.</p> <p style="padding-left: 20px;">If CPOL = 0 (non-inverted polarity): Low-to-high transition of the comparator output.</p> <p>00 = Trigger/event/interrupt generation is disabled</p>
bit 5	Unimplemented: Read as '0'
bit 4	<p>CREF: Comparator x Reference Select bit (VIN+ input)⁽¹⁾</p> <p>1 = VIN+ input connects to the internal CVREFIN voltage</p> <p>0 = VIN+ input connects to the CxIN1+ pin</p>
bit 3-2	Unimplemented: Read as '0'
bit 1-0	<p>CCH<1:0>: Op Amp/Comparator x Channel Select bits⁽¹⁾</p> <p>11 = Inverting input of op amp/comparator connects to the CxIN4- pin</p> <p>10 = Inverting input of op amp/comparator connects to the CxIN3- pin</p> <p>01 = Inverting input of op amp/comparator connects to the CxIN2- pin</p> <p>00 = Inverting input of op amp/comparator connects to the CxIN1- pin</p>

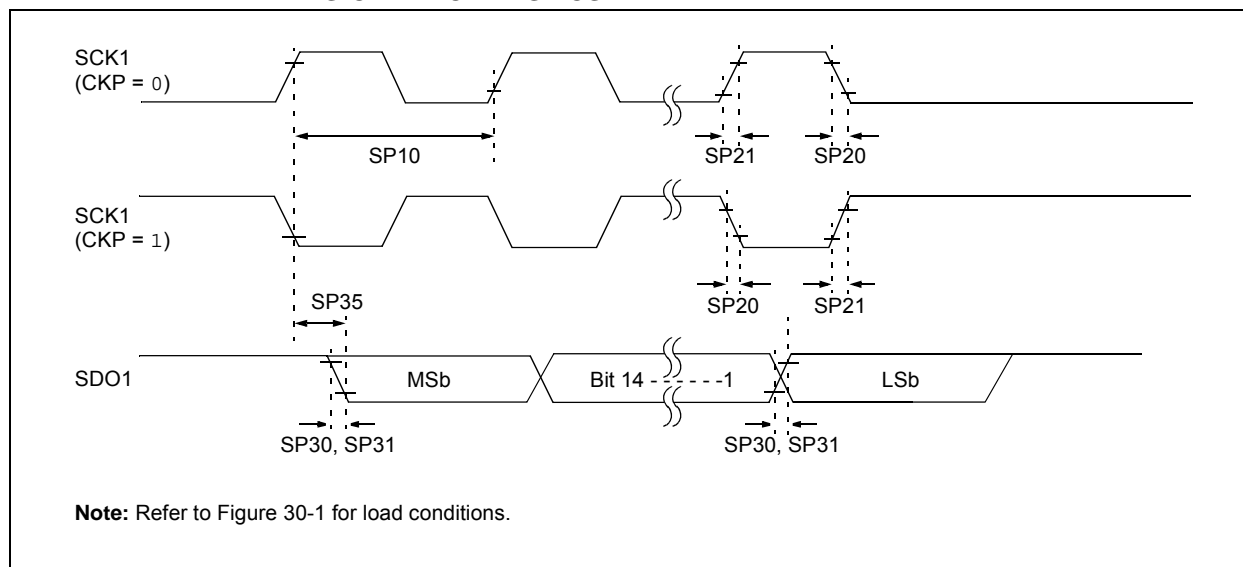
- Note 1:** Inputs that are selected and not available will be tied to Vss. See the “Pin Diagrams” section for available inputs for each package.
- 2:** The op amp and the comparator can be used simultaneously in these devices. The OPAEN bit only enables the op amp while the comparator is still functional.
- 3:** After configuring the comparator, either for a high-to-low or low-to-high COUT transition (EVPOL<1:0> (CMxCON<7:6>) = 10 or 01), the Comparator x Event bit, CEVT (CMxCON<9>), and the Comparator Interrupt Flag, CMPIF (IFS1<2>), must be cleared before enabling the Comparator Interrupt Enable bit, CMPIE (IEC1<2>).

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TABLE 30-38: SPI1 MAXIMUM DATA/CLOCK RATE SUMMARY

AC CHARACTERISTICS				Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Maximum Data Rate	Master Transmit Only (Half-Duplex)	Master Transmit/Receive (Full-Duplex)	Slave Transmit/Receive (Full-Duplex)	CKE	CKP	SMP
25 MHz	Table 30-39	—	—	0,1	0,1	0,1
25 MHz	—	Table 30-40	—	1	0,1	1
25 MHz	—	Table 30-41	—	0	0,1	1
25 MHz	—	—	Table 30-42	1	0	0
25 MHz	—	—	Table 30-43	1	1	0
25 MHz	—	—	Table 30-44	0	1	0
25 MHz	—	—	Table 30-45	0	0	0

FIGURE 30-20: SPI1 MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 0) TIMING CHARACTERISTICS



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TABLE 30-54: ADC MODULE SPECIFICATIONS

AC CHARACTERISTICS			Standard Operating Conditions (see Note 1): 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ.	Max.	Units	Conditions
Device Supply							
AD01	AVDD	Module VDD Supply	Greater of: VDD – 0.3 or VBOR	—	Lesser of: VDD + 0.3 or 5.5	V	
AD02	AVSS	Module VSS Supply	VSS – 0.3	—	VSS + 0.3	V	
Reference Inputs							
AD05	VREFH	Reference Voltage High	4.5	—	5.5	V	VREFH = AVDD, VREFL = AVSS = 0
AD06	VREFL	Reference Voltage Low	AVSS	—	AVDD – VBORMIN	V	See Note 1
AD06a			0	—	0	V	VREFH = AVDD, VREFL = AVSS = 0
AD07	VREF	Absolute Reference Voltage	4.5	—	5.5	V	VREF = VREFH – VREFL
AD08	IREF	Current Drain	— —	— —	10 600	μA μA	ADC off ADC on
AD09	IAD	Operating Current	—	5	—	mA	ADC operating in 10-bit mode (see Note 1)
			—	2	—	mA	ADC operating in 12-bit mode (see Note 1)
Analog Input							
AD12	VINH	Input Voltage Range VINH	VINL	—	VREFH	V	This voltage reflects Sample-and-Hold Channels 0, 1, 2 and 3 (CH0-CH3), positive input
AD13	VINL	Input Voltage Range VINL	VREFL	—	AVSS + 1V	V	This voltage reflects Sample-and-Hold Channels 0, 1, 2 and 3 (CH0-CH3), negative input
AD17	RIN	Recommended Impedance of Analog Voltage Source	—	—	200	Ω	Impedance to achieve maximum performance of ADC

Note 1: Device is functional at VBORMIN < VDD < VDDMIN, but will have degraded performance. Device functionality is tested, but is not characterized. Analog modules: ADC, op amp/comparator and comparator voltage reference, will have degraded performance. Refer to Parameter BO10 in Table 30-12 for the minimum and maximum BOR values.

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FIGURE 33-11: TYPICAL I_{DOZE} vs. V_{DD} (DOZE 1:128, 70 MIPS)

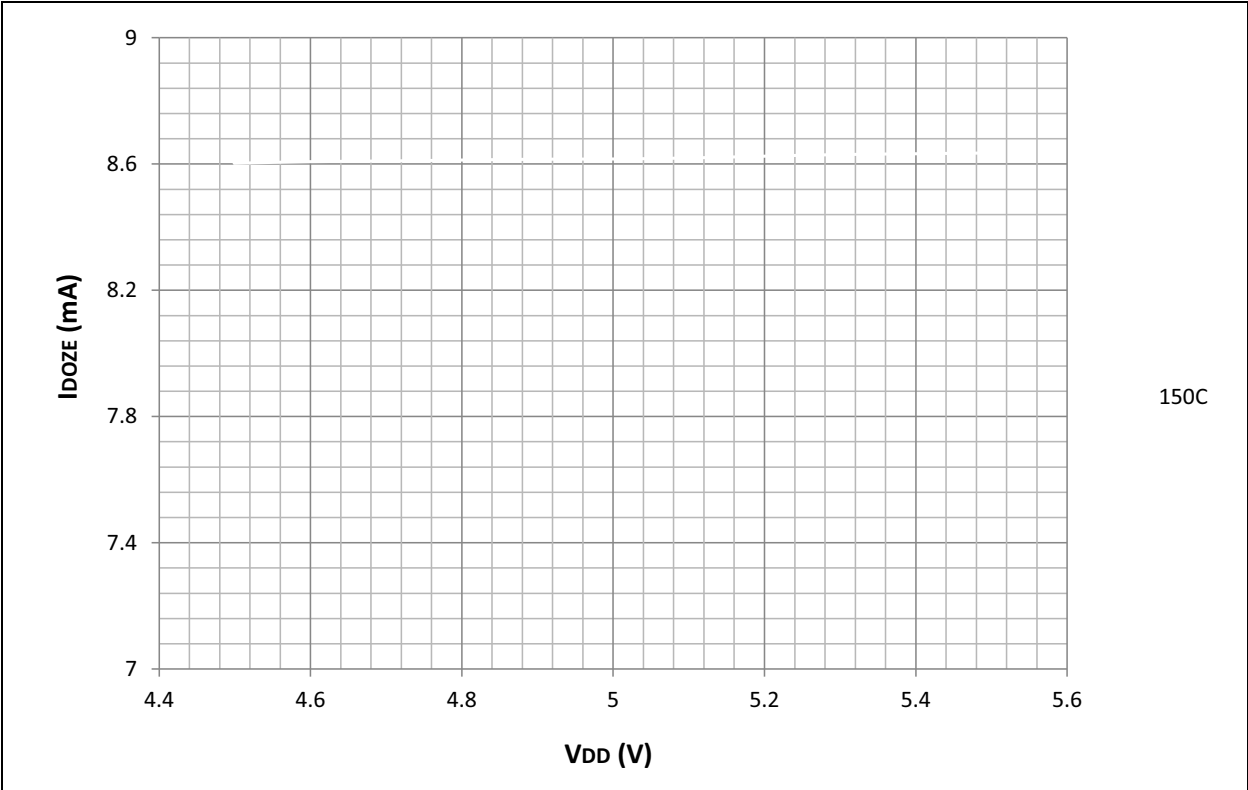


FIGURE 33-12: TYPICAL/MAXIMUM I_{DOZE} vs. TEMPERATURE (DOZE 1:128, 70 MIPS)

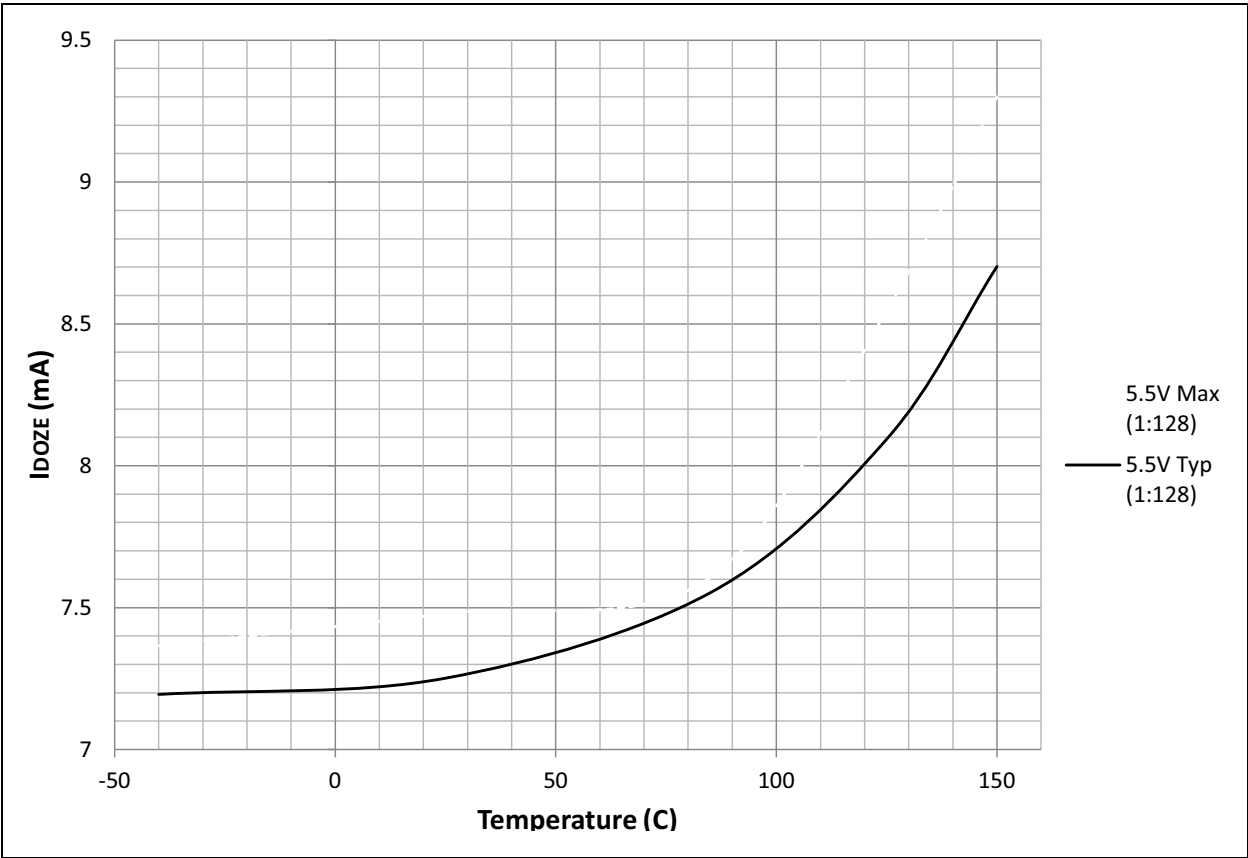
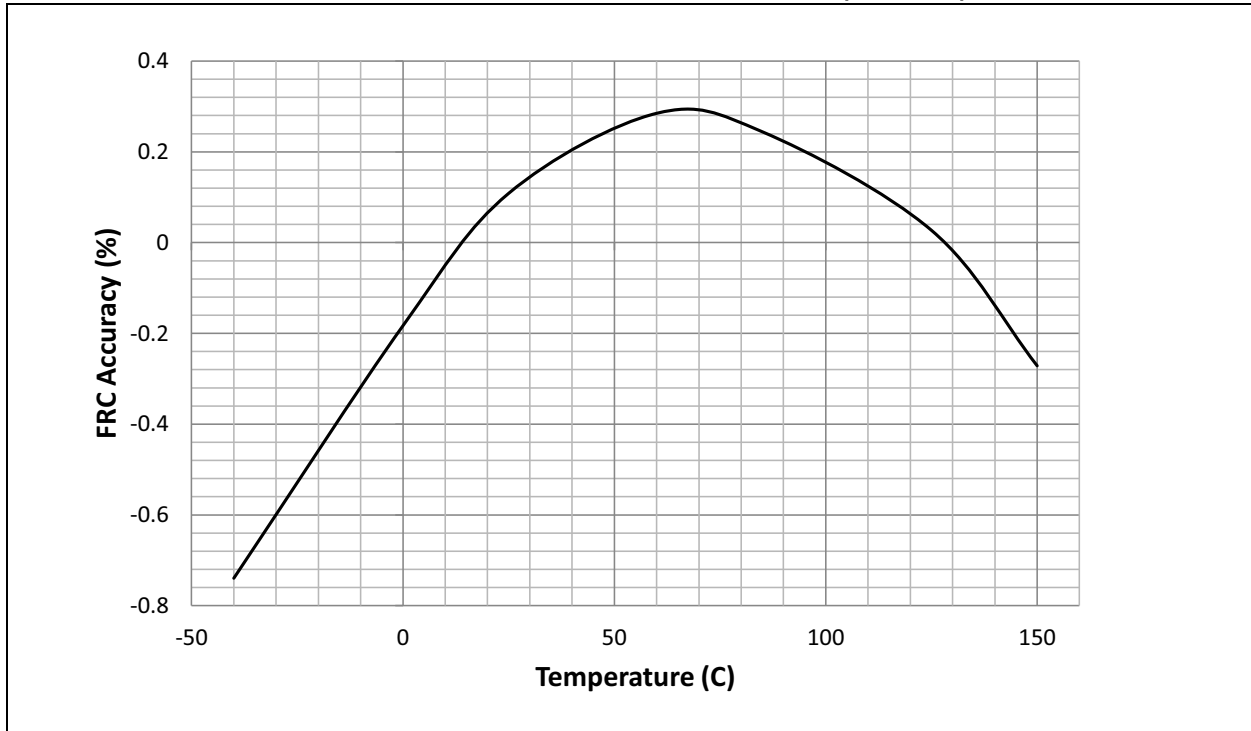
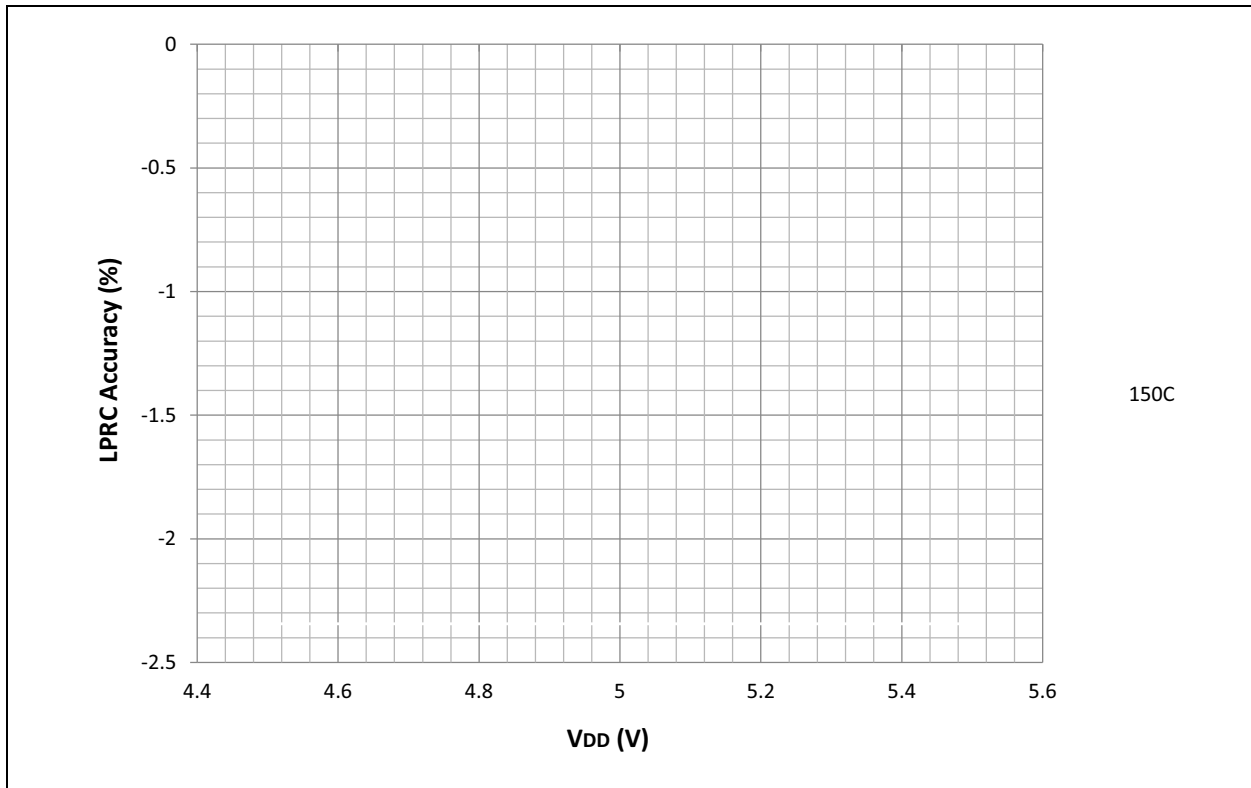


FIGURE 33-17: TYPICAL FRC ACCURACY vs. TEMPERATURE (5.5V V_{DD})



33.6 LPRC

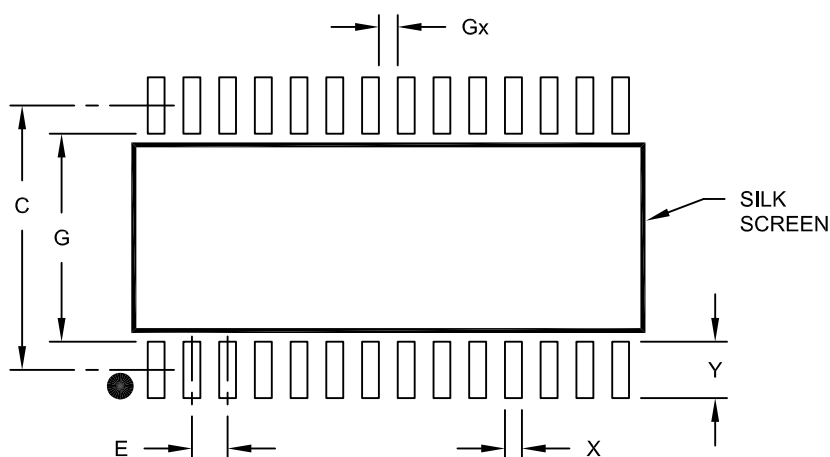
FIGURE 33-18: TYPICAL LPRC ACCURACY vs. V_{DD}



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28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	1.27 BSC		
Contact Pad Spacing	C		9.40	
Contact Pad Width (X28)	X			0.60
Contact Pad Length (X28)	Y			2.00
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	7.40		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

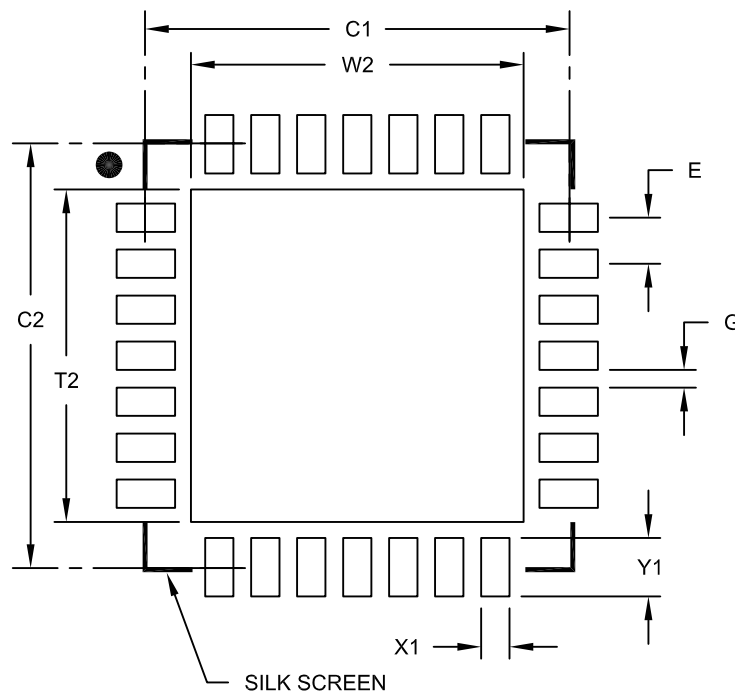
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2052A

dsPIC33EVXXXGM00X/10X FAMILY

28-Lead Plastic Quad Flat, No Lead Package (MM) – 6x6x0.9 mm Body [QFN-S] with 0.40 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			4.70
Optional Center Pad Length	T2			4.70
Contact Pad Spacing	C1		6.00	
Contact Pad Spacing	C2		6.00	
Contact Pad Width (X28)	X1			0.40
Contact Pad Length (X28)	Y1			0.85
Distance Between Pads	G	0.25		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2124A