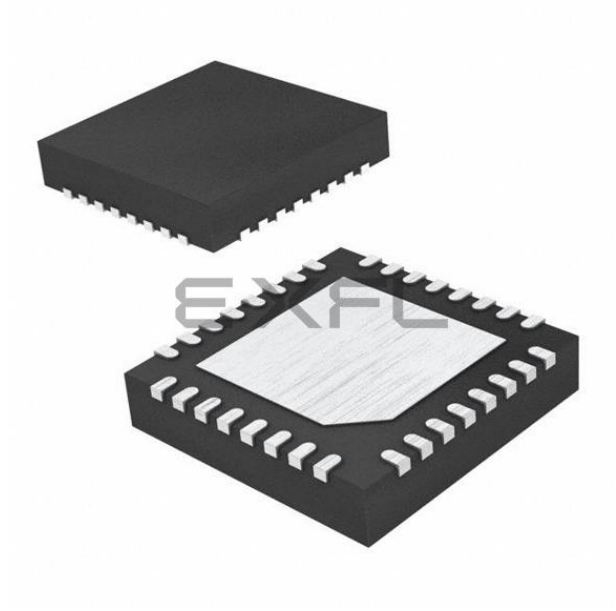
Microchip Technology - DSPIC33EV64GM102-E/MM Datasheet



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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPs
Connectivity	CANbus, I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 11x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev64gm102-e-mm

3.5 Programmer's Model

The programmer's model for the dsPIC33EVXXXGM00X/10X family is shown in Figure 3-2. All registers in the programmer's model are memory-mapped and can be manipulated directly by instructions. Table 3-1 lists a description of each register.

In addition to the registers contained in the programmer's model, the dsPIC33EVXXXGM00X/10X family devices contain control registers for Modulo Addressing and Bit-Reversed Addressing, and interrupts. These registers are described in subsequent sections of this document.

All registers associated with the programmer's model are memory-mapped, as shown in Table 4-1.

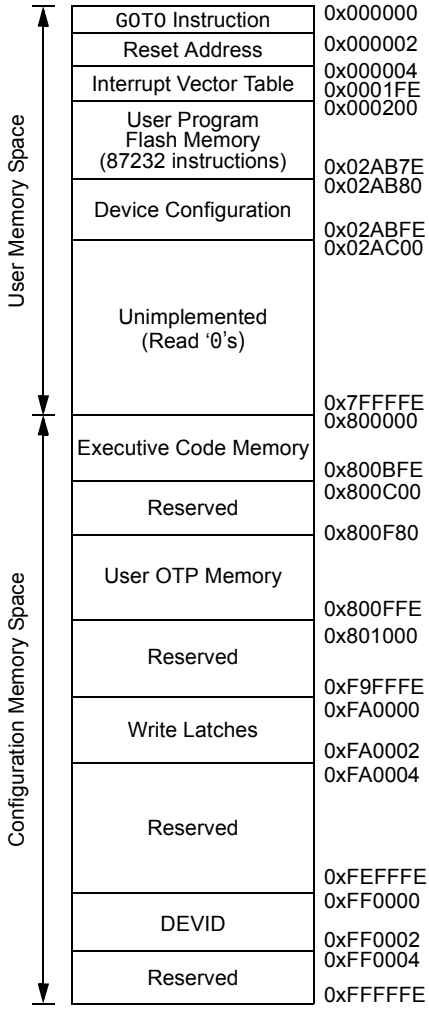
TABLE 3-1: PROGRAMMER'S MODEL REGISTER DESCRIPTIONS

Register(s) Name	Description
W0 through W15(1)	Working Register Array
W0 through W14(1)	Alternate Working Register Array 1
W0 through W14(1)	Alternate Working Register Array 2
ACCA, ACCB	40-Bit DSP Accumulators
PC	23-Bit Program Counter
SR	ALU and DSP Engine STATUS Register
SPLIM	Stack Pointer Limit Value Register
TBLPAG	Table Memory Page Address Register
DSRPAG	Extended Data Space (EDS) Read Page Register
RCOUNT	REPEAT Loop Counter Register
DCOUNT	DO Loop Count Register
DOSTARTH(2), DOSTARTL(2)	DO Loop Start Address Register (High and Low)
DOENDH, DOENDL	DO Loop End Address Register (High and Low)
CORCON	Contains DSP Engine, DO Loop Control and Trap Status bits

Note 1: Memory-mapped W0 through W14 represents the value of the register in the currently active CPU context.

2: The DOSTARTH and DOSTARTL registers are read-only.

FIGURE 4-4: PROGRAM MEMORY MAP FOR dsPIC33EV256GM00X/10X DEVICES(1)



Note 1: Memory areas are not shown to scale.

TABLE 4-11: CAN1 REGISTER MAP WHEN WIN (C1CTRL<0>) = 1 FOR dsPIC33EVXXXGM10X DEVICES

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
	0400-041E	See definition when WIN = x																
C1BUFPNT1	0420	F3BP3	F3BP2	F3BP1	F3BP0	F2BP3	F2BP2	F2BP1	F2BP0	F1BP3	F1BP2	F1BP1	F1BP0	F0BP3	F0BP2	F0BP1	F0BP0	0000
C1BUFPNT2	0422	F7BP3	F7BP2	F7BP1	F7BP0	F6BP3	F6BP2	F6BP1	F6BP0	F5BP3	F5BP2	F5BP1	F5BP0	F4BP3	F4BP2	F4BP1	F4BP0	0000
C1BUFPNT3	0424	F11BP3	F11BP2	F11BP1	F11BP0	F10BP3	F10BP2	F10BP1	F10BP0	F9BP3	F9BP2	F9BP1	F9BP0	F8BP3	F8BP2	F8BP1	F8BP0	0000
C1BUFPNT4	0426	F15BP3	F15BP2	F15BP1	F15BP0	F14BP3	F14BP2	F14BP1	F14BP0	F13BP3	F13BP2	F13BP1	F13BP0	F12BP3	F12BP2	F12BP1	F12BP0	0000
C1RXM0SID	0430	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	MIDE	—	EID17	EID16	xxxx
C1RXM0EID	0432	EID<15:0>																xxxx
C1RXM1SID	0434	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	MIDE	—	EID17	EID16	xxxx
C1RXM1EID	0436	EID<15:0>																xxxx
C1RXM2SID	0438	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	MIDE	—	EID17	EID16	xxxx
C1RXM2EID	043A	EID<15:0>																xxxx
C1RXF0SID	0440	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF0EID	0442	EID<15:0>																xxxx
C1RXF1SID	0444	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF1EID	0446	EID<15:0>																xxxx
C1RXF2SID	0448	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF2EID	044A	EID<15:0>																xxxx
C1RXF3SID	044C	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF3EID	044E	EID<15:0>																xxxx
C1RXF4SID	0450	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF4EID	0452	EID<15:0>																xxxx
C1RXF5SID	0454	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF5EID	0456	EID<15:0>																xxxx
C1RXF6SID	0458	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF6EID	045A	EID<15:0>																xxxx
C1RXF7SID	045C	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF7EID	045E	EID<15:0>																xxxx
C1RXF8SID	0460	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF8EID	0462	EID<15:0>																xxxx
C1RXF9SID	0464	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF9EID	0466	EID<15:0>																xxxx
C1RXF10SID	0468	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF10EID	046A	EID<15:0>																xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-11: CAN1 REGISTER MAP WHEN WIN (C1CTRL<0>) = 1 FOR dsPIC33EVXXXGM10X DEVICES (CONTINUED)

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
C1RXF11SID	046C	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF11EID	046E	EID<15:0>																xxxx
C1RXF12SID	0470	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF12EID	0472	EID<15:0>																xxxx
C1RXF13SID	0474	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF13EID	0476	EID<15:0>																xxxx
C1RXF14SID	0478	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF14EID	047A	EID<15:0>																xxxx
C1RXF15SID	047C	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	SID2	SID1	SID0	—	EXIDE	—	EID17	EID16	xxxx
C1RXF15EID	047E	EID<15:0>																xxxx

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-12: SENT1 RECEIVER REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
SENT1CON1	0500	SNTEN	—	SNTSIDL	—	RCVEN	TXM	TXPOL	CRCEN	PPP	SPCEN	—	PS	—	NIBCNT2	NIBCNT1	NIBCNT0	0000
SENT1CON2	0504	TICKTIME<15:0> (Transmit modes) or SYNCMAX<15:0> (Receive mode)																FFFF
SENT1CON3	0508	FRAMETIME<15:0> (Transmit modes) or SYNCMIN<15:0> (Receive mode)																FFFF
SENT1STAT	050C	—	—	—	—	—	—	—	—	PAUSE	NIB2	NIB1	NIB0	CRCERR	FRMERR	RXIDLE	SYNCTXEN	0000
SENT1SYNC	0510	Synchronization Time Period Register (Transmit mode)																0000
SENT1DATL	0514	DATA4<3:0>				DATA5<3:0>				DATA6<3:0>				CRC<3:0>				0000
SENT1DATH	0516	STAT<3:0>				DATA1<3:0>				DATA2<3:0>				DATA3<3:0>				0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-13: SENT2 RECEIVER REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
SENT2CON1	0520	SNTEN	—	SNTSIDL	—	RCVEN	TXM	TXPOL	CRCEN	PPP	SPCEN	—	PS	—	NIBCNT2	NIBCNT1	NIBCNT0	0000
SENT2CON2	0524	TICKTIME<15:0> (Transmit modes) or SYNCMAX<15:0> (Receive mode)																FFFF
SENT2CON3	0528	FRAMETIME<15:0> (Transmit modes) or SYNCMIN<15:0> (Receive mode)																FFFF
SENT2STAT	052C	—	—	—	—	—	—	—	—	PAUSE	NIB2	NIB1	NIB0	CRCERR	FRMERR	RXIDLE	SYNCTXEN	0000
SENT2SYNC	0530	Synchronization Time Period Register (Transmit mode)																0000
SENT2DATL	0534	DATA4<3:0>				DATA5<3:0>				DATA6<3:0>				CRC<3:0>				0000
SENT2DATH	0536	STAT<3:0>				DATA1<3:0>				DATA2<3:0>				DATA3<3:0>				0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

4.5 Modulo Addressing

Modulo Addressing mode is a method of providing an automated means to support circular data buffers using hardware. The objective is to remove the need for software to perform data address boundary checks when executing tightly looped code, as is typical in many DSP algorithms.

Modulo Addressing can operate in either Data or Program Space (since the Data Pointer mechanism is essentially the same for both). One circular buffer can be supported in each of the X (which also provides the pointers into Program Space) and Y Data Spaces. Modulo Addressing can operate on any W Register Pointer. However, it is not advisable to use W14 or W15 for Modulo Addressing, since these two registers are used as the SFP and SSP, respectively.

In general, any particular circular buffer can be configured to operate in only one direction, as there are certain restrictions on the buffer start address (for incrementing buffers) or end address (for decrementing buffers), based upon the direction of the buffer.

The only exception to the usage restrictions is for buffers that have a power-of-two length. As these buffers satisfy the start and end address criteria, they can operate in a Bidirectional mode (that is, address boundary checks are performed on both the lower and upper address boundaries).

4.5.1 START AND END ADDRESS

The Modulo Addressing scheme requires that a starting and ending address be specified and loaded into the 16-bit Modulo Buffer Address registers: XMODSRT, XMODEND, YMODSRT and YMODEND (see Table 4-1).

Note:	Y Data Space Modulo Addressing EA calculations assume word-sized data (LSb of every EA is always clear).

The length of a circular buffer is not directly specified. It is determined by the difference between the corresponding start and end addresses. The maximum possible length of the circular buffer is 32K words (64 Kbytes).

4.5.2 W ADDRESS REGISTER SELECTION

The Modulo and Bit-Reversed Addressing Control register, MODCON<15:0>, contains enable flags, as well as a W register field to specify the W Address registers. The XWM and YWM fields select the registers that operate with Modulo Addressing:

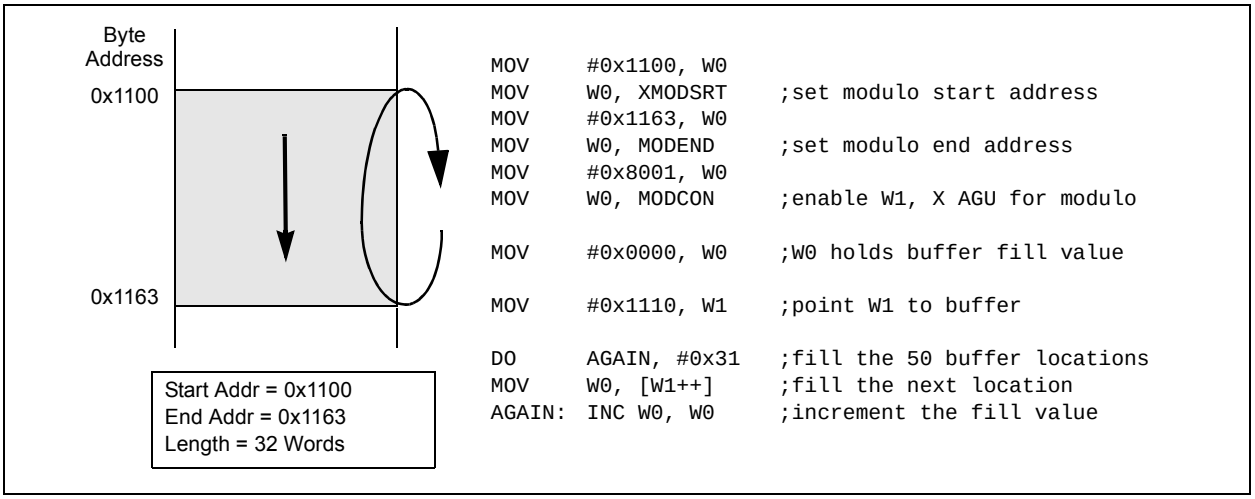
- If XWM = 1111, X RAGU and X WAGU Modulo Addressing is disabled
- If YWM = 1111, Y AGU Modulo Addressing is disabled

The X Address Space Pointer W register (XWM) to which Modulo Addressing is to be applied is stored in MODCON<3:0> (see Table 4-1). Modulo Addressing is enabled for X Data Space when XWM is set to any value other than '1111' and the XMODEN bit (MODCON<15>) is set

The Y Address Space Pointer W register (YWM) to which Modulo Addressing is to be applied is stored in MODCON<7:4>. Modulo Addressing is enabled for Y Data Space when YWM is set to any value other than '1111' and the YMODEN bit (MODCON<14>) is set.

Figure 4-15 shows an example of Modulo Addressing operation.

FIGURE 4-15: MODULO ADDRESSING OPERATION EXAMPLE



REGISTER 6-1: RCON: RESET CONTROL REGISTER(1)

R/W-0	R/W-0	U-0	U-0	R/W-0	U-0	R/W-0	R/W-0
TRAPR	IOPUWR	—	—	VREGSF	—	CM	VREGS
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
EXTR	SWR	SWDTEN(2)	WDTO	SLEEP	IDLE	BOR	POR
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **TRAPR:** Trap Reset Flag bit
1 = A Trap Conflict Reset has occurred
0 = A Trap Conflict Reset has not occurred

bit 14 **IOPUWR:** Illegal Opcode or Uninitialized W Register Access Reset Flag bit
1 = An Illegal Opcode detection or an Illegal Address mode, or Uninitialized W register used as an Address Pointer caused a Reset
0 = An Illegal Opcode Reset or Uninitialized W Register Reset has not occurred

bit 13-12 **Unimplemented:** Read as '0'

bit 11 **VREGSF:** Flash Voltage Regulator Standby During Sleep bit
1 = Flash voltage regulator is active during Sleep mode
0 = Flash voltage regulator goes into Standby mode during Sleep mode

bit 10 **Unimplemented:** Read as '0'

bit 9 **CM:** Configuration Mismatch Flag bit
1 = A Configuration Mismatch Reset has occurred.
0 = A Configuration Mismatch Reset has not occurred

bit 8 **VREGS:** Voltage Regulator Standby During Sleep bit
1 = Voltage regulator is active during Sleep
0 = Voltage regulator goes into Standby mode during Sleep

bit 7 **EXTR:** External Reset ($\overline{MCLR}$) Pin bit
1 = A Master Clear (pin) Reset has occurred
0 = A Master Clear (pin) Reset has not occurred

bit 6 **SWR:** Software RESET (Instruction) Flag bit
1 = A RESET instruction has been executed
0 = A RESET instruction has not been executed

bit 5 **SWDTEN:** Software Enable/Disable of WDT bit(2)
1 = WDT is enabled
0 = WDT is disabled

bit 4 **WDTO:** Watchdog Timer Time-out Flag bit
1 = WDT time-out has occurred
0 = WDT time-out has not occurred

Note 1: All of the Reset status bits can be set or cleared in software. Setting one of these bits in software does not cause a device Reset.

2: If the FWDTEN<1:0> Configuration bits are '11' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.

REGISTER 7-3: INTCON1: INTERRUPT CONTROL REGISTER 1 (CONTINUED)

bit 3 **ADDRERR:** Address Error Trap Status bit
1 = Address error trap has occurred
0 = Address error trap has not occurred

bit 2 **STKERR:** Stack Error Trap Status bit
1 = Stack error trap has occurred
0 = Stack error trap has not occurred

bit 1 **OSCFAIL:** Oscillator Failure Trap Status bit
1 = Oscillator failure trap has occurred
0 = Oscillator failure trap has not occurred

bit 0 **Unimplemented:** Read as '0'

REGISTER 8-14: DMAPPS: DMA PING-PONG STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	PPST3	PPST2	PPST1	PPST0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-4 **Unimplemented:** Read as ‘0’

bit 3 **PPST3:** Channel 3 Ping-Pong Mode Status Flag bit
1 = DMA3STB register is selected
0 = DMA3STA register is selected

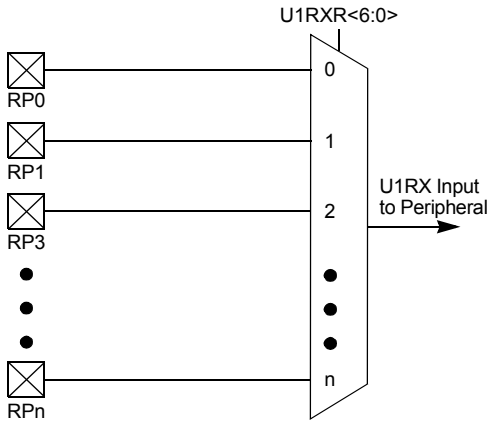
bit 2 **PPST2:** Channel 2 Ping-Pong Mode Status Flag bit
1 = DMA2STB register is selected
0 = DMA2STA register is selected

bit 1 **PPST1:** Channel 1 Ping-Pong Mode Status Flag bit
1 = DMA1STB register is selected
0 = DMA1STA register is selected

bit 0 **PPST0:** Channel 0 Ping-Pong mode Status Flag bit
1 = DMA0STB register is selected
0 = DMA0STA register is selected

For example, Figure 11-2 shows the remappable pin selection for the U1RX input.

FIGURE 11-2: REMAPPABLE INPUT FOR U1RX



Note: For input only, PPS functionality does not have priority over TRISx settings. Therefore, when configuring an RPn pin for input, the corresponding bit in the TRISx register must also be configured for input (set to '1').

11.5.4.1 Virtual Connections

dsPIC33EVXXXGM00X/10X family devices support virtual (internal) connections to the output of the op amp/comparator module (see Figure 25-1 in **Section 25.0 "Op Amp/Comparator Module"**).

These devices provide six virtual output pins (RPV0-RPV5) that correspond to the outputs of six peripheral pin output remapper blocks (RP176-RP181). The six virtual remapper outputs (RP176-RP181) are not connected to actual pins. The six virtual pins may be read by any of the input remappers as inputs, RPI176-RPI181. These virtual pins can be used to connect the internal peripherals, whose signals are of significant use to the other peripherals, but these output signals are not present on the device pin.

Virtual connections provide a simple way of inter-peripheral connection without utilizing a physical pin. For example, by setting the FLT1R<7:0> bits of the RPINR12 register to the value of '`b0000001`', the output of the analog comparator, C1OUT, will be connected to the PWM Fault 1 input, which allows the analog comparator to trigger PWM Faults without the use of an actual physical pin on the device.

15.1 Input Capture Control Registers

REGISTER 15-1: ICxCON1: INPUT CAPTURE x CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R-0, HC, HS	R-0, HC, HS	R/W-0	R/W-0	R/W-0
—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **ICSIDL:** Input Capture x Stop in Idle Mode Control bit
1 = Input Capture x will halt in CPU Idle mode
0 = Input Capture x will continue to operate in CPU Idle mode

bit 12-10 **ICTSEL<2:0>:** Input Capture x Timer Select bits
111 = Peripheral clock (FP) is the clock source of the ICx
110 = Reserved
101 = Reserved
100 = T1CLK is the clock source of the ICx (only the synchronous clock is supported)
011 = T5CLK is the clock source of the ICx
010 = T4CLK is the clock source of the ICx
001 = T2CLK is the clock source of the ICx
000 = T3CLK is the clock source of the ICx

bit 9-7 **Unimplemented:** Read as '0'

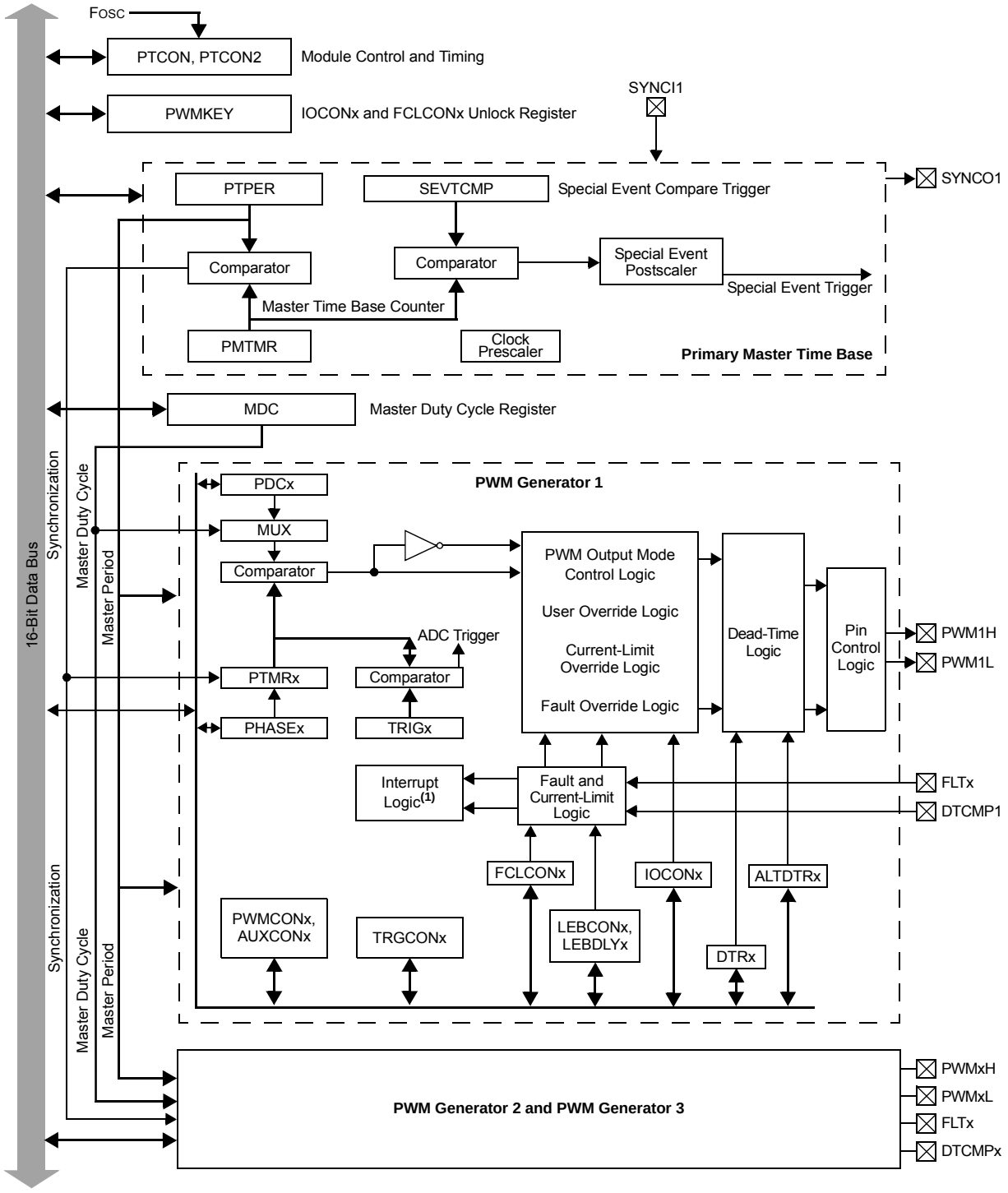
bit 6-5 **ICI<1:0>:** Number of Captures per Interrupt Select bits (this field is not used if ICM<2:0> = 001 or 111)
11 = Interrupt on every fourth capture event
10 = Interrupt on every third capture event
01 = Interrupt on every second capture event
00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture x Overflow Status Flag bit (read-only)
1 = Input Capture x buffer overflow has occurred
0 = Input Capture x buffer overflow has not occurred

bit 3 **ICBNE:** Input Capture x Buffer Not Empty Status bit (read-only)
1 = Input Capture x buffer is not empty, at least one more capture value can be read
0 = Input Capture x buffer is empty

bit 2-0 **ICM<2:0>:** Input Capture x Mode Select bits
111 = Input Capture x functions as an interrupt pin only in CPU Sleep and Idle modes (rising edge detect only, all other control bits are not applicable)
110 = Unused (module is disabled)
101 = Capture mode, every 16th rising edge (Prescaler Capture mode)
100 = Capture mode, every 4th rising edge (Prescaler Capture mode)
011 = Capture mode, every rising edge (Simple Capture mode)
010 = Capture mode, every falling edge (Simple Capture mode)
001 = Capture mode, every edge, rising and falling (Edge Detect mode (ICI<1:0>) is not used in this mode)
000 = Input Capture x module is turned off

FIGURE 17-2: HIGH-SPEED PWMx MODULE REGISTER INTERCONNECTION DIAGRAM



Note 1: The PWM interrupts are generated by logically ORing the FLTSTAT, CLSTAT and TRGSTAT status bits for the given PWM generator. For more information, refer to, **"High-Speed PWM"** (DS70645) in the *"dsPIC33/PIC24 Family Reference Manual"*.

REGISTER 17-16: LEBCONx: PWMx LEADING-EDGE BLANKING CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
PHR	PHF	PLR	PLF	FLTLEBEN	CLLEBEN	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	BCH(1)	BCL(1)	BPHH	BPHL	BPLH	BPLL
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **PHR:** PWMxH Rising Edge Trigger Enable bit
1 = Rising edge of PWMxH will trigger the Leading-Edge Blanking counter
0 = Leading-Edge Blanking ignores the rising edge of PWMxH

bit 14 **PHF:** PWMxH Falling Edge Trigger Enable bit
1 = Falling edge of PWMxH will trigger the Leading-Edge Blanking counter
0 = Leading-Edge Blanking ignores the falling edge of PWMxH

bit 13 **PLR:** PWMxL Rising Edge Trigger Enable bit
1 = Rising edge of PWMxL will trigger the Leading-Edge Blanking counter
0 = Leading-Edge Blanking ignores the rising edge of PWMxL

bit 12 **PLF:** PWMxL Falling Edge Trigger Enable bit
1 = Falling edge of PWMxL will trigger the Leading-Edge Blanking counter
0 = Leading-Edge Blanking ignores the falling edge of PWMxL

bit 11 **FLTLEBEN:** Fault Input Leading-Edge Blanking Enable bit
1 = Leading-Edge Blanking is applied to the selected Fault input
0 = Leading-Edge Blanking is not applied to the selected Fault input

bit 10 **CLLEBEN:** Current-Limit Input Leading-Edge Blanking Enable bit
1 = Leading-Edge Blanking is applied to the selected current-limit input
0 = Leading-Edge Blanking is not applied to the selected current-limit input

bit 9-6 **Unimplemented:** Read as '0'

bit 5 **BCH:** Blanking in Selected Blanking Signal High Enable bit(1)
1 = State blanking (of current-limit and/or Fault input signals) when selected blanking signal is high
0 = No blanking when the selected blanking signal is high

bit 4 **BCL:** Blanking in Selected Blanking Signal Low Enable bit(1)
1 = State blanking (of current-limit and/or Fault input signals) when selected blanking signal is low
0 = No blanking when the selected blanking signal is low

bit 3 **BPHH:** Blanking in PWMxH High Enable bit
1 = State blanking (of current-limit and/or Fault input signals) when the PWMxH output is high
0 = No blanking when the PWMxH output is high

bit 2 **BPHL:** Blanking in PWMxH Low Enable bit
1 = State blanking (of current-limit and/or Fault input signals) when the PWMxH output is low
0 = No blanking when the PWMxH output is low

bit 1 **BPLH:** Blanking in PWMxL High Enable bit
1 = State blanking (of current-limit and/or Fault input signals) when the PWMxL output is high
0 = No blanking when the PWMxL output is high

bit 0 **BPLL:** Blanking in PWMxL Low Enable bit
1 = State blanking (of current-limit and/or Fault input signals) when the PWMxL output is low
0 = No blanking when the PWMxL output is low

Note 1: The blanking signal is selected through the BLANKSEL<3:0> bits in the AUXCONx register.

21.2 UART Control Registers

REGISTER 21-1: UxMODE: UARTx MODE REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
UARTEN(1)	—	USIDL	IREN(2)	RTSMD	—	UEN1	UEN0
bit 15							bit 8

R/W-0, HC	R/W-0	R/W-0, HC	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL1	PDSEL0	STSEL
bit 7							bit 0

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **UARTEN:** UARTx Enable bit(1)
- 1 = UARTx is enabled; all UARTx pins are controlled by UARTx as defined by UEN<1:0>
- 0 = UARTx is disabled; all UARTx pins are controlled by PORT latches; UARTx power consumption is minimal

bit 14 **Unimplemented:** Read as '0'

bit 13 **USIDL:** UARTx Stop in Idle Mode bit
- 1 = Discontinues module operation when the device enters Idle mode
- 0 = Continues module operation in Idle mode

bit 12 **IREN:** IrDA® Encoder and Decoder Enable bit(2)
- 1 = IrDA encoder and decoder are enabled
- 0 = IrDA encoder and decoder are disabled

bit 11 **RTSMD:** Mode Selection for $\overline{\text{UxRTS}}$ Pin bit
- 1 = $\overline{\text{UxRTS}}$ pin is in Simplex mode
- 0 = $\overline{\text{UxRTS}}$ pin is in Flow Control mode

bit 10 **Unimplemented:** Read as '0'

bit 9-8 **UEN<1:0>:** UARTx Pin Enable bits
- 11 = UxTX, UxRX and BCLKx pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by PORT latches(3)
- 10 = UxTX, UxRX, $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ pins are enabled and used(4)
- 01 = UxTX, UxRX and $\overline{\text{UxRTS}}$ pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by PORT latches(4)
- 00 = UxTX and UxRX pins are enabled and used; $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$/BCLKx pins are controlled by PORT latches

bit 7 **WAKE:** UARTx Wake-up on Start bit Detect During Sleep Mode Enable bit
- 1 = UARTx continues to sample the UxRX pin; interrupt is generated on the falling edge, bit is cleared in hardware on the following rising edge
- 0 = Wake-up is not enabled

bit 6 **LPBACK:** UARTx Loopback Mode Select bit
- 1 = Loopback mode is enabled
- 0 = Loopback mode is disabled

Note 1: Refer to **"Universal Asynchronous Receiver Transmitter (UART)"** (DS70000582) in the *"dsPIC33/PIC24 Family Reference Manual"* for information on enabling the UART module for receive or transmit operation.

2: This feature is only available for the 16x BRG mode (BRGH = 0).

3: This feature is only available on 44-pin and 64-pin devices.

4: This feature is only available on 64-pin devices.

REGISTER 25-3: CM4CON: COMPARATOR 4 CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R-0
CON	COE	CPOL	—	—	—	CEVT	COUT
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0
EVPOL1(2)	EVPOL0(2)	—	CREF(1)	—	—	CCH1(1)	CCH0(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **CON:** Op Amp/Comparator 4 Enable bit
1 = Comparator is enabled
0 = Comparator is disabled

bit 14 **COE:** Comparator 4 Output Enable bit
1 = Comparator output is present on the C4OUT pin
0 = Comparator output is internal only

bit 13 **CPOL:** Comparator 4 Output Polarity Select bit
1 = Comparator output is inverted
0 = Comparator output is not inverted

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **CEVT:** Comparator 4 Event bit
1 = Comparator event, according to EVPOL<1:0> settings, occurred; disables future triggers and interrupts until the bit is cleared
0 = Comparator event did not occur

bit 8 **COUT:** Comparator 4 Output bit
When CPOL = 0 (non-inverted polarity):
1 = VIN+ > VIN-
0 = VIN+ < VIN-
When CPOL = 1 (inverted polarity):
1 = VIN+ < VIN-
0 = VIN+ > VIN-

Note 1: Inputs that are selected and not available will be tied to VSS. See the **"Pin Diagrams"** section for available inputs for each package.

2: After configuring the comparator, either for a high-to-low or low-to-high COUT transition (EVPOL<1:0> (CMxCON<7:6>) = 10 or 01), the comparator Event bit, CEVT (CMxCON<9>), and the Comparator Combined Interrupt Flag, CMPIF (IFS1<2>), must be cleared before enabling the Comparator Interrupt Enable bit, CMPIE (IEC1<2>).

TABLE 27-2: dsPIC33EVXXXGM00X/10X CONFIGURATION BITS DESCRIPTION

Bit Field	Register	Description
BWRP	FSEC	Boot Segment Write-Protect bit 1 = User program memory is not write-protected 0 = User program memory is write-protected
BSS<1:0>	FSEC	Boot Segment Code Flash Protection Level bits 11 = No protection (other than BWRP write protection) 10 = Standard security 0x = High security
BSEN	FSEC	Boot Segment Control bit 1 = No Boot Segment 0 = Boot Segment size is determined by BSLIM<12:0>
GWRP	FSEC	General Segment Write-Protect bit 1 = User program memory is not write-protected 0 = User program memory is write-protected
GSS<1:0>	FSEC	General Segment Code Flash Protection Level bits 11 = No protection (other than GWRP write protection) 10 = Standard security 0x = High security
CWRP	FSEC	Configuration Segment Write-Protect bit 1 = Configuration Segment is not write-protected 0 = Configuration Segment is write-protected
CSS<2:0>	FSEC	Configuration Segment Code Flash Protection Level bits 111 = No protection (other than CWRP write protection) 110 = Standard security 10x = Enhanced security 0xx = High security
AIVTDIS	FSEC	Alternate Interrupt Vector Table Disable bit 1 = Disables AIVT 0 = Enables AIVT
BSLIM<12:0>	FBSLIM	Boot Segment Code Flash Page Address Limit bits Contains the page address of the first active General Segment page. The value to be programmed is the inverted page address, such that programming additional '0's can only increase the Boot Segment size. For example, 0x1FFD = 2 pages or 1024 instruction words.
FNOSC<2:0>	FOSCSEL	Initial Oscillator Source Selection bits 111 = Internal Fast RC (FRC) Oscillator with Postscaler 110 = Internal Fast RC (FRC) Oscillator with Divide-by-16 101 = LPRC Oscillator 100 = Reserved 011 = Primary (XT, HS, EC) Oscillator with PLL 010 = Primary (XT, HS, EC) Oscillator 001 = Internal Fast RC (FRC) Oscillator with PLL 000 = FRC Oscillator
$\overline{\text{IESO}}$	FOSCSEL	Two-Speed Oscillator Start-up Enable bit 1 = Starts up device with FRC, then automatically switches to the user-selected oscillator source when ready 0 = Starts up device with user-selected oscillator source
POSCMD<1:0>	FOSC	Primary Oscillator Mode Select bits 11 = Primary Oscillator is disabled 10 = HS Crystal Oscillator mode 01 = XT Crystal Oscillator mode 00 = EC (External Clock) mode

TABLE 30-6: DC CHARACTERISTICS: OPERATING CURRENT (IDD)

DC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param.	**Typ.(2)**	**Max.**	**Units**	**Conditions**		
Operating Current (IDD)(1)						
DC20d	4.5	5.5	mA	-40°C	5.0V	10 MIPS
DC20a	4.65	5.6	mA	+25°C		
DC20b	4.85	6.0	mA	+85°C		
DC20c	5.6	7.2	mA	+125°C		
DC22d	8.6	10.6	mA	-40°C	5.0V	20 MIPS
DC22a	8.8	10.8	mA	+25°C		
DC22b	9.1	11.1	mA	+85°C		
DC22c	9.8	12.6	mA	+125°C		
DC23d	16.8	18.5	mA	-40°C	5.0V	40 MIPS
DC23a	17.2	19.0	mA	+25°C		
DC23b	17.55	19.2	mA	+85°C		
DC23c	18.3	21.0	mA	+125°C		
DC24d	25.15	28.0	mA	-40°C	5.0V	60 MIPS
DC24a	25.5	28.0	mA	+25°C		
DC24b	25.5	28.0	mA	+85°C		
DC24c	25.55	28.5	mA	+125°C		
DC25d	29.0	31.0	mA	-40°C	5.0V	70 MIPS
DC25a	28.5	31.0	mA	+25°C		
DC25b	28.3	31.0	mA	+85°C		

Note 1: IDD is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDD measurements are as follows:

- Oscillator is configured in EC mode and external clock is active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as outputs and driving low
- $\overline{\text{MCLR}}$ = VDD, WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating or being clocked (defined PMDx bits are all ones)
- CPU executing

```
while(1)
{
NOP();
}
```

2: Data in “Typ.” column is at 5.0V, +25°C unless otherwise stated.

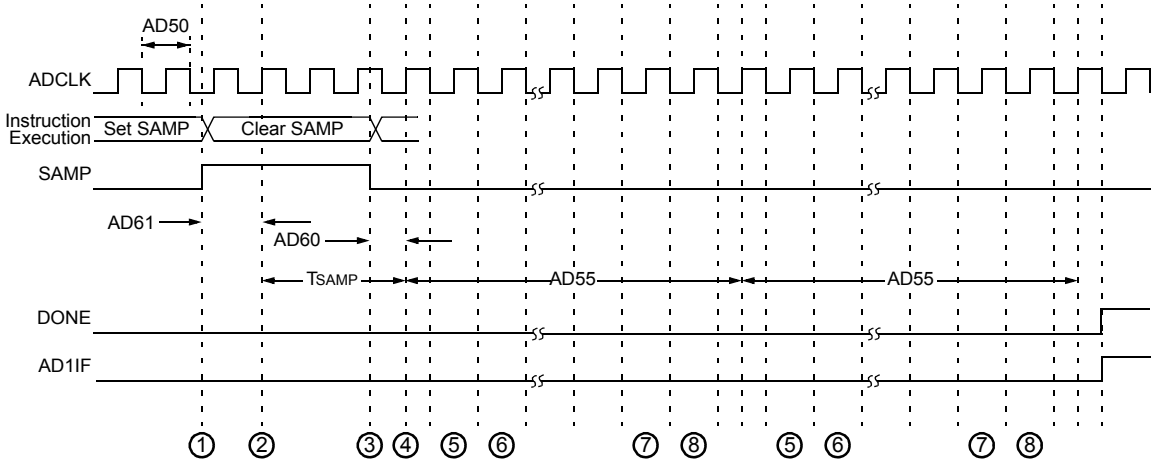
TABLE 30-22: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic(1)**	**Min.**	**Typ.(2)**	**Max.**	**Units**	**Conditions**
SY00	TPU	Power-up Period	—	400	600	µs	
SY10	TOST	Oscillator Start-up Time	—	1024 TOSC	—	—	TOSC = OSC1 period
SY11	TPWRT	Power-up Timer Period	—	1	—	ms	Using LPRC parameters indicated in F21a/F21b (see Table 30-20)
SY12	TWDT	Watchdog Timer Time-out Period	0.8	—	1.2	ms	WDTPRE = 0, WDTPS<3:0> = 0000, using LPRC tolerances indicated in F21a/F21b (see Table 30-20) at +85°C
			3.2	—	4.8	ms	WDTPRE = 1, WDTPS<3:0> = 0000, using LPRC tolerances indicated in F21a/F21b (see Table 30-20) at +85°C
SY13	TIOZ	I/O High-Impedance from MCLR Low or Watchdog Timer Reset	0.68	0.72	1.2	µs	
SY20	TMCLR	MCLR Pulse Width (low)	2	—	—	µs	
SY30	TBOR	BOR Pulse Width (low)	1	—	—	ms	
SY35	TFSCM	Fail-Safe Clock Monitor Delay	—	500	900	µs	-40°C to +85°C
SY36	TVREG	Voltage Regulator Standby-to-Active mode Transition Time	—	—	30	µs	
SY37	TOSCDFRC	FRC Oscillator Start-up Delay	46	48	54	µs	
SY38	TOSCDLPRC	LPRC Oscillator Start-up Delay	—	—	70	µs	

Note 1: These parameters are characterized but not tested in manufacturing.

2: Data in "Typ." column is at 5.0V, +25°C unless otherwise stated.

FIGURE 30-35: ADC CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (CHPS<1:0> = 01, SIMSAM = 0, ASAM = 0, SSRC<2:0> = 000, SSRCG = 0)



① – Software sets ADxCON1. SAMP to start sampling.

② – Sampling starts after discharge period. TSAMP is described in **"Analog-to-Digital Converter (ADC)"** (DS70621) of the *"dsPIC33/PIC24 Family Reference Manual"*.

③ – Software clears ADxCON1. SAMP to start conversion.

④ – Sampling ends, conversion sequence starts.

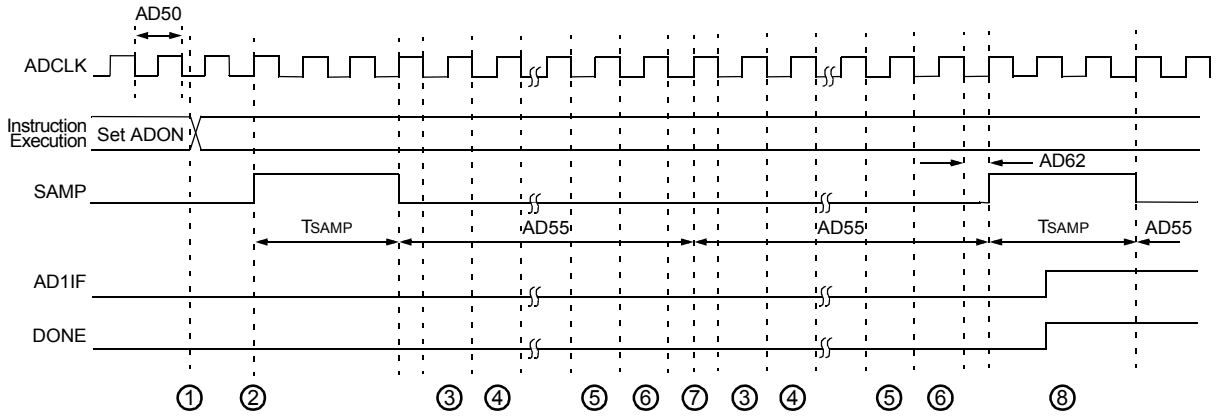
⑤ – Convert bit 9.

⑥ – Convert bit 8.

⑦ – Convert bit 0.

⑧ – One TAD for end of conversion.

FIGURE 30-36: ADC CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (CHPS<1:0> = 01, SIMSAM = 0, ASAM = 1, SSRC<2:0> = 111, SSRCG = 0, SAMC<4:0> = 00010)



① – Software sets ADxCON1. ADON to start ADC operation.

② – Sampling starts after discharge period. TSAMP is described in **"Analog-to-Digital Converter (ADC)"** (DS70621) of the *"dsPIC33/PIC24 Family Reference Manual"*.

③ – Convert bit 9.

④ – Convert bit 8.

⑤ – Convert bit 0.

⑥ – One TAD for end of conversion.

⑦ – Begin conversion of next channel.

⑧ – Sample for time specified by SAMC<4:0>.

TABLE 31-8: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +150°C for High Temperature				
Param No.	**Symbol**	**Characteristic**	**Min.**	**Typ.(1)**	**Max.**	**Units**	**Conditions**
DI10	VIL	**Input Low Voltage** Any I/O Pins	VSS	—	0.2 VDD	V	
DI20	VIH	**Input High Voltage** I/O Pins	0.75 VDD	—	5.5	V	
DI30	ICNPU	**Change Notification Pull-up Current**	200	375	600	μA	VDD = 5.0V, VPIN = VSS
DI31	ICNPD	**Change Notification Pull-Down Current(7)**	175	400	625	μA	VDD = 5.0V, VPIN = VDD
DI50	IIL	**Input Leakage Current(2,3)** I/O Pins	-200	—	200	nA	VSS ≤ VPIN ≤ VDD, pin at high-impedance
DI55		MCLR	-1.5	—	1.5	μA	VSS ≤ VPIN ≤ VDD
DI56		OSC1	-300	—	300	nA	VSS ≤ VPIN ≤ VDD, XT and HS modes
DI60a	IICL	**Input Low Injection Current**	0	—	-5(4,6)	mA	All pins except VDD, VSS, AVDD, AVSS, MCLR, VCAP and RB7
DI60b	IICH	**Input High Injection Current**	0	—	+5(5,6)	mA	All pins except VDD, VSS, AVDD, AVSS, MCLR, VCAP, RB7 and all 5V tolerant pins(5)
DI60c	∑IICT	**Total Input Injection Current** (sum of all I/O and control pins)	-20(7)	—	+20(7)	mA	Absolute instantaneous sum of all ± input injection currents from all I/O pins (| IICL | + | IICH |) ≤ ∑IICT

Note 1: Data in "Typ." column is at 5.0V, +25°C unless otherwise stated.

2: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current can be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

4: VIL source < (VSS – 0.3). Characterized but not tested.

5: Digital 5V tolerant pins cannot tolerate any "positive" input injection current from input sources > 5.5V.

6: Non-zero injection currents can affect the ADC results by approximately 4-6 counts.

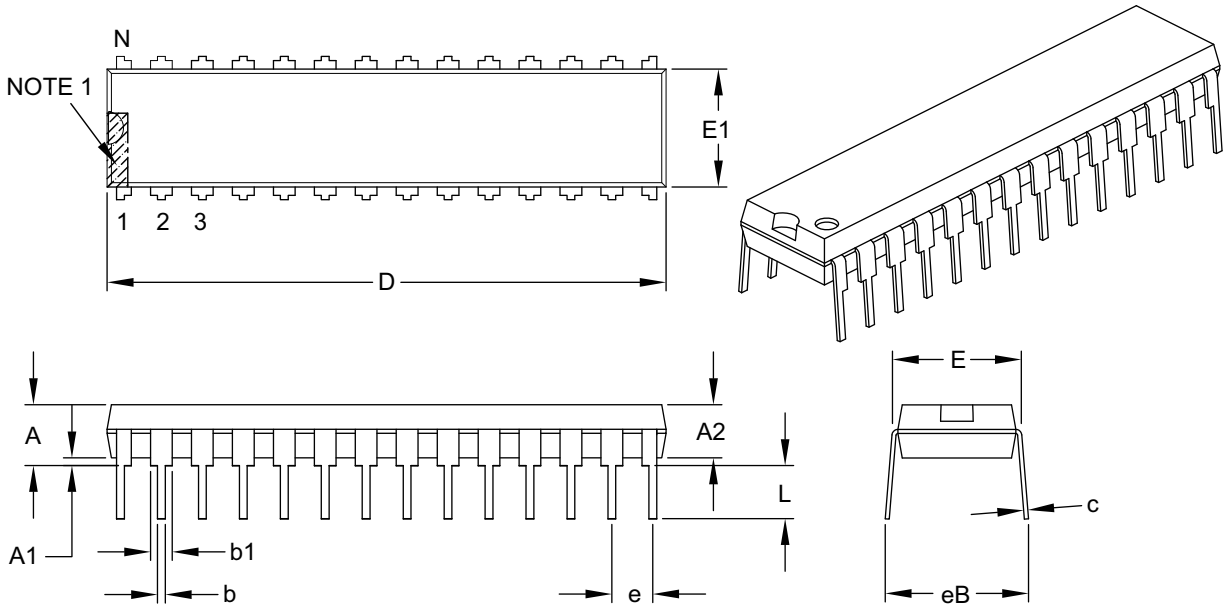
7: Any number and/or combination of I/O pins not excluded under IICL or IICH conditions are permitted, provided the mathematical "absolute instantaneous" sum of the input injection currents from all pins do not exceed the specified limit. Characterized but not tested.

34.2 Package Details

The following sections give the technical details of the packages.

28-Lead Skinny Plastic Dual In-Line (SP) – 300 mil Body [SPDIP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		INCHES		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		28	
Pitch	e		.100 BSC	
Top to Seating Plane	A	–	–	.200
Molded Package Thickness	A2	.120	.135	.150
Base to Seating Plane	A1	.015	–	–
Shoulder to Shoulder Width	E	.290	.310	.335
Molded Package Width	E1	.240	.285	.295
Overall Length	D	1.345	1.365	1.400
Tip to Seating Plane	L	.110	.130	.150
Lead Thickness	c	.008	.010	.015
Upper Lead Width	b1	.040	.050	.070
Lower Lead Width	b	.014	.018	.022
Overall Row Spacing §	eB	–	–	.430

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. § Significant Characteristic.
3. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.
4. Dimensioning and tolerancing per ASME Y14.5M.

   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-070B