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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, WDT
Number of I/O	53
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 36x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev64gm106-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ev64gm106-i-pt</a>

# dsPIC33EVXXGM00X/10X FAMILY

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## Timers/Output Compare/Input Capture

- Nine General Purpose Timers:
  - Five 16-bit and up to two 32-bit timers/counters; Timer3 can provide ADC trigger
- Four Output Compare modules Configurable as Timers/Counters
- Four Input Capture modules

## Communication Interfaces

- Two Enhanced Addressable Universal Asynchronous Receiver/Transmitter (UART) modules (6.25 Mbps):
  - With support for LIN/J2602 bus and IrDA®
  - High and low speed (SCI)
- Two SPI modules (15 Mbps):
  - 25 Mbps data rate without using PPS
- One I<sup>2</sup>C module (up to 1 Mbaud) with SMBus Support
- Two SENT J2716 (Single-Edge Nibble Transmission-Transmit/Receive) module for Automotive Applications
- One CAN module:
  - 32 buffers, 16 filters and three masks

## Direct Memory Access (DMA)

- 4-Channel DMA with User-Selectable Priority Arbitration
- UART, Serial Peripheral Interface (SPI), ADC, Input Capture, Output Compare and Controller Area Network (CAN)

## Input/Output

- GPIO Registers to Support Selectable Slew Rate I/Os
- Peripheral Pin Select (PPS) to allow Function Remap
- Sink/Source: 8 mA or 12 mA, Pin-Specific for Standard VOH/VOL
- Selectable Open-Drain, Pull-ups and Pull-Downs
- Change Notice Interrupts on All I/O Pins

## Qualification and Class B Support

- AEC-Q100 REVG (Grade 1: -40°C to +125°C) Compliant
- AEC-Q100 REVG (Grade 0: -40°C to +150°C) Compliant
- Class B Safety Library, IEC 60730

## Class B Fault Handling Support

- Backup FRC
- Windowed WDT uses LPRC
- Windowed Deadman Timer (DMT) uses System Clock (System Windowed Watchdog Timer)
- H/W Clock Monitor Circuit
- Oscillator Frequency Monitoring through CTMU (OSCI, SYSCLK, FRC, BFRC, LPRC)
- Dedicated PWM Fault Pin
- Lockable Clock Configuration

## Debugger Development Support

- In-Circuit and In-Application Programming
- Three Complex and Five Simple Breakpoints
- Trace and Run-Time Watch

**TABLE 4-26: DMAC REGISTER MAP (CONTINUED)**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
DMALCA	0BF6	—	—	—	—	—	—	—	—	—	—	—	—	LSTCH<3:0>				000F
DSADRL	0BF8	DSADR<15:0>																0000
DSADRH	0BFA	—	—	—	—	—	—	—	—	DSADR<23:16>								0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-27: PWM REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PTCON	0C00	PTEN	—	PTSIDL	SESTAT	SEIEN	EIPU	SYNCPOL	SYNCOEN	SYNCEN	SYNCSRC2	SYNCSRC1	SYNCSRC0	SEVTPS3	SEVTPS2	SEVTPS1	SEVTPS0	0000
PTCON2	0C02	—	—	—	—	—	—	—	—	—	—	—	—	—	PCLKDIV<2:0>			0000
PTPER	0C04	PTPER<15:0>																FFF8
SEVTCMP	0C06	SEVTCMP<15:0>																0000
MDC	0C0A	MDC<15:0>																0000
CHOP	0C1A	CHPCLKEN	—	—	—	—	—	CHOPCLK9	CHOPCLK8	CHOPCLK7	CHOPCLK6	CHOPCLK5	CHOPCLK4	CHOPCLK3	CHOPCLK2	CHOPCLK1	CHOPCLK0	0000
PWMKEY	0C1E	PWMKEY<15:0>																0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-28: PWM GENERATOR 1 REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PWMCON1	0C20	FLTSTAT	CLSTAT	TRGSTAT	FLTEN	CLIEN	TRGIEN	ITB	MDCS	DTC1	DTC0	DTCP	—	—	CAM	XPRES	IUE	0000
IOCON1	0C22	PENH	PENL	POLH	POLL	PMOD1	PMOD0	OVRENH	OVRENL	OVRDAT1	OVRDAT0	FLTDAT1	FLTDAT0	CLDAT1	CLDAT0	SWAP	OSYNC	0000
FCLCON1	0C24	—	CLSRC4	CLSRC3	CLSRC2	CLSRC1	CLSRC0	CLPOL	CLMOD	FLTSRC4	FLTSRC3	FLTSRC2	FLTSRC1	FLTSRC0	FLTPOL	FLTMOD1	FLTMOD0	0000
PDC1	0C26	PDC1<15:0>																0000
PHASE1	0C28	PHASE1<15:0>																0000
DTR1	0C2A	—	—	DTR1<13:0>														0000
ALTDTR1	0C2C	—	—	ALTDTR1<13:0>														0000
TRIG1	0C32	TRGCMP<15:0>																0000
TRGCON1	0C34	TRGDIV3	TRGDIV2	TRGDIV1	TRGDIV0	—	—	—	—	—	—	TRGSTRT5	TRGSTRT4	TRGSTRT3	TRGSTRT2	TRGSTRT1	TRGSTRT0	0000
PWMCAP1	0C38	PWMCAP1<15:0>																0000
LEBCON1	0C3A	PHR	PHF	PLR	PLF	FLTLEBEN	CLLEBEN	—	—	—	—	BCH	BCL	BPHH	BPHL	BPLH	BPLL	0000
LEBDLY1	0C3C	—	—	—	—	LEB<11:0>												0000
AUXCON1	0C3E	—	—	—	—	BLANKSEL3	BLANKSEL2	BLANKSEL1	BLANKSEL0	—	—	CHOPSEL3	CHOPSEL2	CHOPSEL1	CHOPSEL0	CHOPHEN	CHOPLEN	0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## 4.7 Interfacing Program and Data Memory Spaces

The dsPIC33EVXXXGM00X/10X family architecture uses a 24-bit wide Program Space and a 16-bit wide Data Space. The architecture is also a modified Harvard scheme, meaning that data can also be present in the Program Space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both the spaces.

Aside from normal execution, the architecture of the dsPIC33EVXXXGM00X/10X family devices provides two methods by which Program Space can be accessed during operation:

- Using table instructions to access individual bytes or words anywhere in the Program Space
- Remapping a portion of the Program Space into the Data Space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. The application can only access the least significant word of the program word.

Table 4-47 shows the construction of the Program Space address.

How the data is accessed from Program Space is shown in Figure 4-17.

**TABLE 4-47: PROGRAM SPACE ADDRESS CONSTRUCTION**

Access Type	Access Space	Program Space Address				
		<23>	<22:16>	<15>	<14:1>	<0>
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xx   xxxx   xxxx   xxxx   xxxx   xxx0				
TBLRD/TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx   xxxx		xxxx   xxxx   xxxx   xxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx   xxxx		xxxx   xxxx   xxxx   xxxx		

## REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER<sup>(1,3)</sup> (CONTINUED)

bit 4	<b>Unimplemented:</b> Read as '0'
bit 3	<b>CF:</b> Clock Fail Detect bit (read/clear by application) 1 = FSCM has detected a clock failure 0 = FSCM has not detected a clock failure
bit 2-1	<b>Unimplemented:</b> Read as '0'
bit 0	<b>OSWEN:</b> Oscillator Switch Enable bit 1 = Requests oscillator switch to selection specified by the NOSC<2:0> bits 0 = Oscillator switch is complete

- Note 1:** Writes to this register require an unlock sequence. Refer to “**Oscillator**” (DS70580) in the “*dsPIC33/PIC24 Family Reference Manual*” (available from the Microchip web site) for details.
- 2:** Direct clock switches between any Primary Oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transitional clock source between the two PLL modes.
- 3:** This register resets only on a Power-on Reset (POR).
- 4:** COSC<2:0> bits will be set to '0b100' when FRC fails.
- 5:** User cannot write '0b100' to NOSC<2:0>. COSC<2:0> will be set to '0b100' (BFRC) when the FRC fails.

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## REGISTER 9-2: CLKDIV: CLOCK DIVISOR REGISTER<sup>(2)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1
ROI	DOZE2 <sup>(3)</sup>	DOZE1 <sup>(3)</sup>	DOZE0 <sup>(3)</sup>	DOZEN <sup>(1,4)</sup>	FRCDIV2	FRCDIV1	FRCDIV0
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PLLPOST1	PLLPOST0	—	PLLPRE4	PLLPRE3	PLLPRE2	PLLPRE1	PLLPRE0
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

- bit 15                      **ROI:** Recover on Interrupt bit  
                                  1 = Interrupts will clear the DOZEN bit  
                                  0 = Interrupts have no effect on the DOZEN bit
- bit 14-12                      **DOZE<2:0>:** Processor Clock Reduction Select bits<sup>(3)</sup>  
                                  111 = Fcy divided by 128  
                                  110 = Fcy divided by 64  
                                  101 = Fcy divided by 32  
                                  100 = Fcy divided by 16  
                                  011 = Fcy divided by 8  
                                  010 = Fcy divided by 4  
                                  001 = Fcy divided by 2  
                                  000 = Fcy divided by 1 (default)
- bit 11                      **DOZEN:** Doze Mode Enable bit<sup>(1,4)</sup>  
                                  1 = DOZE<2:0> field specifies the ratio between the peripheral clocks and the processor clocks  
                                  0 = Processor clock and peripheral clock ratio are forced to 1:1
- bit 10-8                      **FRCDIV<2:0>:** Internal Fast RC Oscillator Postscaler bits  
                                  111 = FRC divided by 256  
                                  110 = FRC divided by 64  
                                  101 = FRC divided by 32  
                                  100 = FRC divided by 16  
                                  011 = FRC divided by 8  
                                  010 = FRC divided by 4  
                                  001 = FRC divided by 2 (default)  
                                  000 = FRC divided by 1
- bit 7-6                      **PLLPOST<1:0>:** PLL VCO Output Divider Select bits (also denoted as 'N2', PLL postscaler)  
                                  11 = Output divided by 8  
                                  10 = Reserved  
                                  01 = Output divided by 4  
                                  00 = Output divided by 2
- bit 5                      **Unimplemented:** Read as '0'

- Note 1:** This bit is cleared when the ROI bit is set and an interrupt occurs.  
**Note 2:** This register resets only on a Power-on Reset (POR).  
**Note 3:** DOZE<2:0> bits can only be written to when the DOZEN bit is clear. If DOZEN = 1, any writes to DOZE<2:0> are ignored.  
**Note 4:** The DOZEN bit cannot be set if DOZE<2:0> = 000. If DOZE<2:0> = 000, any attempt by user software to set the DOZEN bit is ignored.

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## REGISTER 11-3: RPINR3: PERIPHERAL PIN SELECT INPUT REGISTER 3

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T2CKR<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8

**Unimplemented:** Read as '0'

bit 7-0

**T2CKR<7:0>:** Assign Timer2 External Clock (T2CK) to the Corresponding RPn pin bits  
(see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•  
•  
•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

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## REGISTER 11-11: RPINR23: PERIPHERAL PIN SELECT INPUT REGISTER 23

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SS2R<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **SS2R<7:0>:** Assign SPI2 Slave Select ( $\overline{SS2}$ ) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•

•

•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss

## REGISTER 11-12: RPINR26: PERIPHERAL PIN SELECT INPUT REGISTER 26

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
C1RXR<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **C1RXR<7:0>:** Assign CAN1 RX Input (C1RX) to the Corresponding RPn Pin bits (see Table 11-2 for input pin selection numbers)

10110101 = Input tied to RPI181

•

•

•

00000001 = Input tied to CMP1

00000000 = Input tied to Vss



# dsPIC33EVXXXGM00X/10X FAMILY

## REGISTER 14-11: DMTHOLDREG: DMT HOLD REGISTER<sup>(1)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
UPRCNT<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
UPRCNT<7:0>							
bit 7				bit 0			

<b>Legend:</b>							
R = Readable bit		W = Writable bit		U = Unimplemented bit, read as '0'			
-n = Value at POR		'1' = Bit is set		'0' = Bit is cleared		x = Bit is unknown	

bit 15-0      **UPRCNT<15:0>**: Value of the DMTCNTH register when DMTCNTL and DMTCNTH were Last Read bits

**Note 1:** The DMTHOLDREG register is initialized to '0' on Reset, and is only loaded when the DMTCNTL and DMTCNTH registers are read.

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## 16.1 Output Compare Control Registers

**REGISTER 16-1: OCxCON1: OUTPUT COMPARE x CONTROL REGISTER 1**

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	—	OCSIDL	OCTSEL2	OCTSEL1	OCTSEL0	—	—
bit 15						bit 8	

R/W-0	U-0	U-0	R/W-0, HSC	R/W-0	R/W-0	R/W-0	R/W-0
ENFLTA	—	—	OCFLTA	TRIGMODE	OCM2	OCM1	OCM0
bit 7						bit 0	

<b>Legend:</b>	HSC = Hardware Settable/Clearable bit						
R = Readable bit	W = Writable bit		U = Unimplemented bit, read as '0'				
-n = Value at POR	'1' = Bit is set		'0' = Bit is cleared		x = Bit is unknown		

- bit 15-14     **Unimplemented:** Read as '0'
- bit 13        **OCSIDL:** Output Compare x Stop in Idle Mode Control bit  
                  1 = Output Compare x halts in CPU Idle mode  
                  0 = Output Compare x continues to operate in CPU Idle mode
- bit 12-10    **OCTSEL<2:0>:** Output Compare x Clock Select bits  
                  111 = Peripheral clock (FP)  
                  110 = Reserved  
                  101 = Reserved  
                  100 = T1CLK is the clock source of the OCx (only the synchronous clock is supported)  
                  011 = T5CLK is the clock source of the OCx  
                  010 = T4CLK is the clock source of the OCx  
                  001 = T3CLK is the clock source of the OCx  
                  000 = T2CLK is the clock source of the OCx
- bit 9-8       **Unimplemented:** Read as '0'
- bit 7          **ENFLTA:** Output Compare x Fault A Input Enable bit  
                  1 = Output Compare Fault A (OCFA) input is enabled  
                  0 = Output Compare Fault A (OCFA) input is disabled
- bit 6-5       **Unimplemented:** Read as '0'
- bit 4          **OCFLTA:** PWM Fault A Condition Status bit  
                  1 = PWM Fault A condition on the OCFA pin has occurred  
                  0 = PWM Fault A condition on the OCFA pin has not occurred
- bit 3          **TRIGMODE:** Trigger Status Mode Select bit  
                  1 = TRIGSTAT (OCxCON2<6>) is cleared when OCxRS = OCxTMR or in software  
                  0 = TRIGSTAT is cleared only by software

**Note 1:** OCxR and OCxRS are double-buffered in PWM mode only.

## 18.1 SPI Helpful Tips

1. In Frame mode, if there is a possibility that the master may not be initialized before the slave:
  - a) If FRMPOL (SPIxCON2<13>) = 1, use a pull-down resistor on  $\overline{SSx}$ .
  - b) If FRMPOL = 0, use a pull-up resistor on  $\overline{SSx}$ .

**Note:** This insures that the first frame transmission after initialization is not shifted or corrupted.

2. In Non-Framed 3-Wire mode (i.e., not using  $\overline{SSx}$  from a master):
  - a) If CKP (SPIxCON1<6>) = 1, always place a pull-up resistor on  $\overline{SSx}$ .
  - b) If CKP = 0, always place a pull-down resistor on  $\overline{SSx}$ .

**Note:** This will insure that during power-up and initialization, the master/slave will not lose sync due to an errant SCKx transition that would cause the slave to accumulate data shift errors, for both transmit and receive, appearing as corrupted data.

3. FRMEN (SPIxCON2<15>) = 1 and SSEN (SPIxCON1<7>) = 1 are exclusive and invalid. In Frame mode, SCKx is continuous and the Frame Sync pulse is active on the  $\overline{SSx}$  pin, which indicates the start of a data frame.

**Note:** Not all third-party devices support Frame mode timing. For more information, refer to the SPI specifications in **Section 30.0 "Electrical Characteristics"**.

4. In Master mode only, set the SMP bit (SPIxCON1<9>) to a '1' for the fastest SPI data rate possible. The SMP bit can only be set at the same time or after the MSTEN bit (SPIxCON1<5>) is set.

To avoid invalid slave read data to the master, the user's master software must ensure enough time for slave software to fill its write buffer before the user application initiates a master write/read cycle. It is always advisable to preload the SPIxBUF Transmit register in advance of the next master transaction cycle. SPIxBUF is transferred to the SPIx Shift register and is empty once the data transmission begins.

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## REGISTER 19-1: I2CxCON1: I2Cx CONTROL REGISTER 1 (CONTINUED)

- bit 7      **GCEN:** General Call Enable bit (I<sup>2</sup>C Slave mode only)  
1 = Enables interrupt when a general call address is received in I2CxRSR; module is enabled for reception  
0 = General call address is disabled.
- bit 6      **STREN:** SCLx Clock Stretch Enable bit  
In I<sup>2</sup>C Slave mode only, used in conjunction with the SCLREL bit.  
1 = Enables clock stretching  
0 = Disables clock stretching
- bit 5      **ACKDT:** Acknowledge Data bit  
In I<sup>2</sup>C Master mode, during Master Receive mode. The value that will be transmitted when the user initiates an Acknowledge sequence at the end of a receive.  
In I<sup>2</sup>C Slave mode when AHEN = 1 or DHEN = 1. The value that the slave will transmit when it initiates an Acknowledge sequence at the end of an address or data reception.  
1 = NACK is sent  
0 = ACK is sent
- bit 4      **ACKEN:** Acknowledge Sequence Enable bit  
In I<sup>2</sup>C Master mode only; applicable during Master Receive mode.  
1 = Initiates Acknowledge sequence on SDAx and SCLx pins, and transmits ACKDT data bit  
0 = Acknowledge sequence is Idle
- bit 3      **RCEN:** Receive Enable bit (I<sup>2</sup>C Master mode only)  
1 = Enables Receive mode for I<sup>2</sup>C, automatically cleared by hardware at the end of 8-bit receive data byte  
0 = Receive sequence is not in progress
- bit 2      **PEN:** Stop Condition Enable bit (I<sup>2</sup>C Master mode only)  
1 = Initiates Stop condition on SDAx and SCLx pins  
0 = Stop condition is Idle
- bit 1      **RSEN:** Restart Condition Enable bit (I<sup>2</sup>C Master mode only)  
1 = Initiates Restart condition on SDAx and SCLx pins  
0 = Restart condition is Idle
- bit 0      **SEN:** Start Condition Enable bit (I<sup>2</sup>C Master mode only)  
1 = Initiates Start condition on SDAx and SCLx pins  
0 = Start condition is Idle

**Note 1:** Automatically cleared to '0' at the beginning of slave transmission; automatically cleared to '0' at the end of slave reception.

**2:** Automatically cleared to '0' at the beginning of slave transmission.

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## REGISTER 22-24: CxRXOVF1: CANx RECEIVE BUFFER OVERFLOW REGISTER 1

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF<15:8>							
bit 15				bit 8			

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF<7:0>							
bit 7				bit 0			

<b>Legend:</b>	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0      **RXOVF<15:0>**: Receive Buffer n Overflow bits  
1 = Module attempted to write to a full buffer (set by module)  
0 = No overflow condition (cleared by user software)

## REGISTER 22-25: CxRXOVF2: CANx RECEIVE BUFFER OVERFLOW REGISTER 2

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF<31:24>							
bit 15				bit 8			

R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0	R/C-0
RXOVF<23:16>							
bit 7				bit 0			

<b>Legend:</b>	C = Writable bit, but only '0' can be written to clear the bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0      **RXOVF<31:16>**: Receive Buffer n Overflow bits  
1 = Module attempted to write to a full buffer (set by module)  
0 = No overflow condition (cleared by user software)

# dsPIC33EVXXGXM00X/10X FAMILY

## REGISTER 24-3: ADxCON3: ADCx CONTROL REGISTER 3

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADRC	—	—	SAMC4 <sup>(1)</sup>	SAMC3 <sup>(1)</sup>	SAMC2 <sup>(1)</sup>	SAMC1 <sup>(1)</sup>	SAMC0 <sup>(1)</sup>
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADCS7 <sup>(2)</sup>	ADCS6 <sup>(2)</sup>	ADCS5 <sup>(2)</sup>	ADCS4 <sup>(2)</sup>	ADCS3 <sup>(2)</sup>	ADCS2 <sup>(2)</sup>	ADCS1 <sup>(2)</sup>	ADCS0 <sup>(2)</sup>
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **ADRC:** ADCx Conversion Clock Source bit

1 = ADCx internal RC clock

0 = Clock derived from system clock

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **SAMC<4:0>:** Auto-Sample Time bits<sup>(1)</sup>

11111 = 31 TAD

•

•

•

00001 = 1 TAD

00000 = 0 TAD

bit 7-0 **ADCS<7:0>:** ADCx Conversion Clock Select bits<sup>(2)</sup>

11111111 =  $TP \cdot (ADCS<7:0> + 1) = TP \cdot 256 = TAD$

•

•

•

00000010 =  $TP \cdot (ADCS<7:0> + 1) = TP \cdot 3 = TAD$

00000001 =  $TP \cdot (ADCS<7:0> + 1) = TP \cdot 2 = TAD$

00000000 =  $TP \cdot (ADCS<7:0> + 1) = TP \cdot 1 = TAD$

**Note 1:** These bits are only used if SSRC<2:0> (ADxCON1<7:5>) = 111 and SSRCG (ADxCON1<4>) = 0.

**2:** These bits are not used if ADRC (ADxCON3<15>) = 1.

# dsPIC33EVXXXGM00X/10X FAMILY

**REGISTER 24-4: ADxCON4: ADCx CONTROL REGISTER 4**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	ADDMAEN
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	DMABL2	DMABL1	DMABL0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-9

**Unimplemented:** Read as '0'

bit 8

**ADDMAEN:** ADCx DMA Enable bit

1 = Conversion results are stored in the ADC1BUF0 register for transfer to RAM using DMA

0 = Conversion results are stored in the ADC1BUF0 through ADC1BUFF registers; DMA will not be used

bit 7-3

**Unimplemented:** Read as '0'

bit 2-0

**DMABL<2:0>:** Selects Number of DMA Buffer Locations per Analog Input bits

111 = Allocates 128 words of buffer to each analog input

110 = Allocates 64 words of buffer to each analog input

101 = Allocates 32 words of buffer to each analog input

100 = Allocates 16 words of buffer to each analog input

011 = Allocates 8 words of buffer to each analog input

010 = Allocates 4 words of buffer to each analog input

001 = Allocates 2 words of buffer to each analog input

000 = Allocates 1 word of buffer to each analog input

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**TABLE 30-8: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)**

DC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No.	Typ. <sup>(2)</sup>	Max.	Units	Conditions	
Power-Down Current (IPD) – dsPIC33EVXXXGM00X/10X <sup>(1)</sup>					
DC60d	9.25	30	μA	-40°C	5.0V  Base Power-Down Current
DC60a	15.75	35	μA	+25°C	
DC60b	67.75	250	μA	+85°C	
DC60c	270	750	μA	+125°C	
DC61d	1	7	μA	-40°C	5.0V  Watchdog Timer Current: ΔI <sub>WDT</sub> <sup>(3)</sup>
DC61a	1.25	8	μA	+25°C	
DC61b	3.5	12	μA	+85°C	
DC61c	5	15	μA	+125°C	

**Note 1:** IPD (Sleep) current is measured as follows:

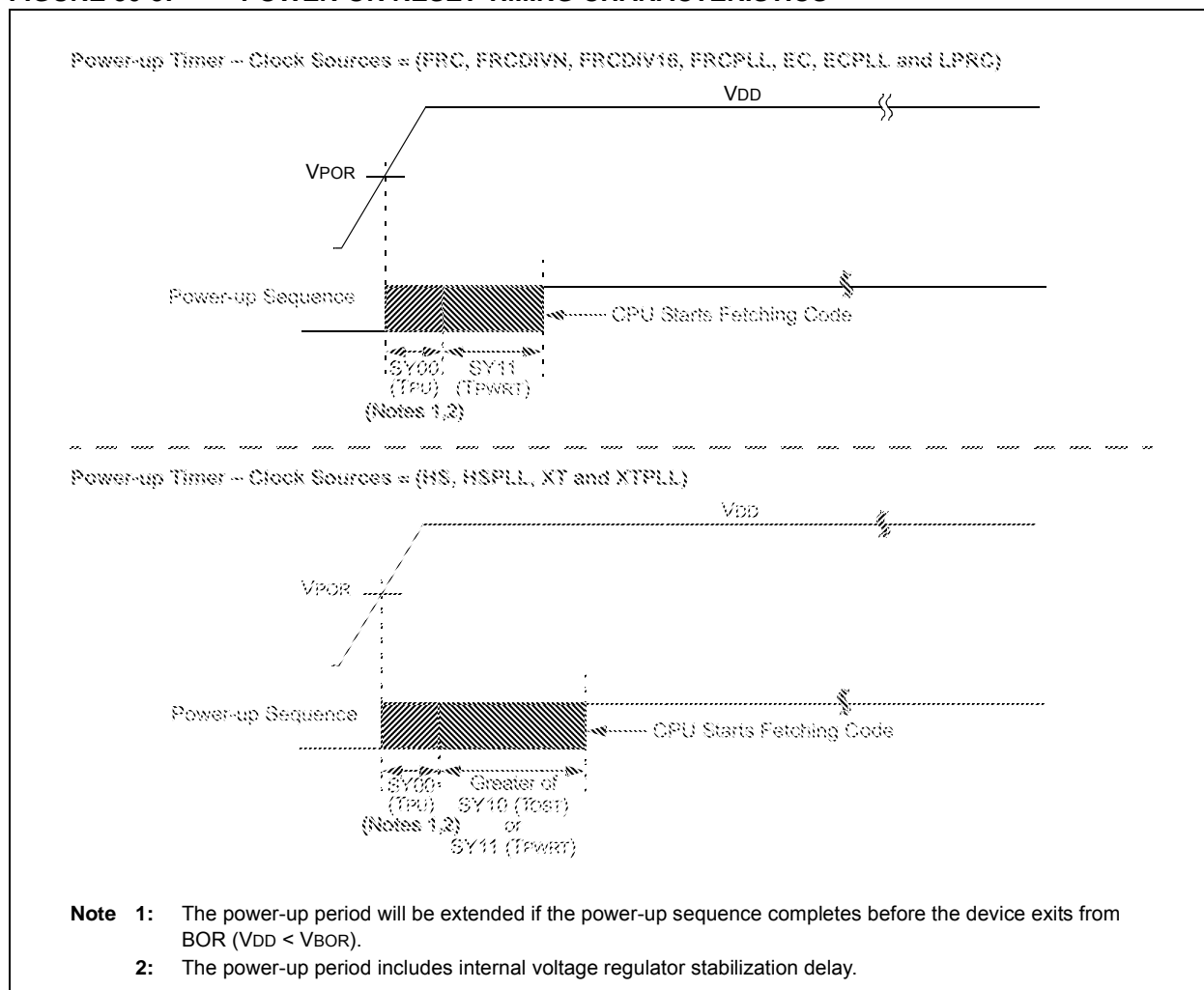
- CPU core is off, oscillator is configured in EC mode and external clock is active, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as outputs and driving low
- $\overline{\text{MCLR}} = V_{DD}$ , WDT and FSCM are disabled
- All peripheral modules are disabled (PMDx bits are all ones)
- The VREGS bit (RCON<8>) = 0 (i.e., core regulator is set to standby while the device is in Sleep mode)
- The VREGSF bit (RCON<11>) = 0 (i.e., Flash regulator is set to standby while the device is in Sleep mode)

**2:** Data in “Typ.” column is at 5.0V, +25°C unless otherwise stated.

**3:** The Δ current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.



**FIGURE 30-5: POWER-ON RESET TIMING CHARACTERISTICS**



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**TABLE 30-24: TIMER2 AND TIMER4 (TYPE B TIMER) EXTERNAL CLOCK TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>		Min.	Typ.	Max.	Units	Conditions
TB10	TtxH	TxCK High Time	Synchronous mode	Greater of: 20 or (Tcy + 20)/N	—	—	ns	Must also meet Parameter TB15, N = Prescaler Value (1, 8, 64, 256)
TB11	TtxL	TxCK Low Time	Synchronous mode	Greater of: 20 or (Tcy + 20)/N	—	—	ns	Must also meet Parameter TB15, N = Prescaler Value (1, 8, 64, 256)
TB15	TtxP	TxCK Input Period	Synchronous mode	Greater of: 40 or (2 Tcy + 40)/N	—	—	ns	N = Prescaler Value (1, 8, 64, 256)
TB20	TCKEXT-MRL	Delay from External TxCK Clock Edge to Timer Increment		0.75 Tcy + 40	—	1.75 Tcy + 40	ns	

**Note 1:** These parameters are characterized but not tested in manufacturing.

**TABLE 30-25: TIMER3 AND TIMER5 (TYPE C TIMER) EXTERNAL CLOCK TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>		Min.	Typ.	Max.	Units	Conditions
TC10	TtxH	TxCK High Time	Synchronous	Tcy + 20	—	—	ns	Must also meet Parameter TC15
TC11	TtxL	TxCK Low Time	Synchronous	Tcy + 20	—	—	ns	Must also meet Parameter TC15
TC15	TtxP	TxCK Input Period	Synchronous, with Prescaler	2 Tcy + 40	—	—	ns	N = Prescaler Value (1, 8, 64, 256)
TC20	TCKEXT-MRL	Delay from External TxCK Clock Edge to Timer Increment		0.75 Tcy + 40	—	1.75 Tcy + 40	ns	

**Note 1:** These parameters are characterized but not tested in manufacturing.

# dsPIC33EVXXXGM00X/10X FAMILY

## 31.1 High-Temperature DC Characteristics

**TABLE 31-1: OPERATING MIPS vs. VOLTAGE**

Characteristic	VDD Range (in Volts)	Temperature Range (in °C)	Max MIPS
			dsPIC33EVXXXGM00X/10X Family
HDC5	4.5V to 5.5V <sup>(1,2)</sup>	-40°C to +150°C	40

**Note 1:** Device is functional at  $V_{BORMIN} < V_{DD} < V_{DDMIN}$ . Analog modules, such as the ADC, op amp/comparator and comparator voltage reference, will have degraded performance. Device functionality is tested but is not characterized. Refer to Parameter BO10 in Table 30-12 for the minimum and maximum BOR values.

**2:** When BOR is enabled, the device will work from 4.7V to 5.5V.

**TABLE 31-2: THERMAL OPERATING CONDITIONS**

Rating	Symbol	Min	Typ	Max	Unit
High-Temperature Devices					
Operating Junction Temperature Range	TJ	-40	—	+155	°C
Operating Ambient Temperature Range	TA	-40	—	+150	°C
Power Dissipation: Internal Chip Power Dissipation: $P_{INT} = V_{DD} \times (I_{DD} - \sum I_{OH})$ I/O Pin Power Dissipation: $I/O = \sum (\{V_{DD} - V_{OH}\} \times I_{OH}) + \sum (V_{OL} \times I_{OL})$	PD	PINT + PI/O			W
Maximum Allowed Power Dissipation	PDMAX	$(T_J - T_A)/\theta_{JA}$			W

**TABLE 31-3: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS**

DC CHARACTERISTICS			Standard Operating Conditions (see Note 3): 4.5V to 5.5V (unless otherwise stated) Operating temperature $-40^\circ\text{C} \leq T_A \leq +150^\circ\text{C}$ for High Temperature				
Param No.	Symbol	Characteristic	Min.	Typ. <sup>(1)</sup>	Max.	Units	Conditions
<b>Operating Voltage</b>							
HDC10	VDD	<b>Supply Voltage</b> <sup>(3)</sup>	VBOR	—	5.5	V	
HDC12	VDR	<b>RAM Data Retention Voltage</b> <sup>(2)</sup>	1.8	—	—	V	
HDC16	VPOR	<b>VDD Start Voltage</b> to Ensure Internal Power-on Reset Signal	—	—	VSS	V	
HDC17	SVDD	<b>VDD Rise Rate</b> to Ensure Internal Power-on Reset Signal	1.0	—	—	V/ms	0V-5.0V in 5 ms
HDC18	VCORE	<b>VDD Core</b> Internal Regulator Voltage	1.62	1.8	1.98	V	Voltage is dependent on load, temperature and VDD

**Note 1:** Data in “Typ.” column is at 5.0V, +25°C unless otherwise stated.

**2:** This is the limit to which VDD may be lowered without losing RAM data.

**3:** VDD voltage must remain at VSS for a minimum of 200  $\mu\text{s}$  to ensure POR.

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**TABLE 31-8: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS**

DC CHARACTERISTICS			Standard Operating Conditions: 4.5V to 5.5V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +150^{\circ}\text{C}$ for High Temperature				
Param No.	Symbol	Characteristic	Min.	Typ. <sup>(1)</sup>	Max.	Units	Conditions
DI10	V <sub>IL</sub>	<b>Input Low Voltage</b> Any I/O Pins	V <sub>SS</sub>	—	0.2 V <sub>DD</sub>	V	
DI20	V <sub>IH</sub>	<b>Input High Voltage</b> I/O Pins	0.75 V <sub>DD</sub>	—	5.5	V	
DI30	ICNPU	<b>Change Notification Pull-up Current</b>	200	375	600	μA	V <sub>DD</sub> = 5.0V, V <sub>PIN</sub> = V <sub>SS</sub>
DI31	ICNPD	<b>Change Notification Pull-Down Current<sup>(7)</sup></b>	175	400	625	μA	V <sub>DD</sub> = 5.0V, V <sub>PIN</sub> = V <sub>DD</sub>
DI50	I <sub>IL</sub>	<b>Input Leakage Current<sup>(2,3)</sup></b> I/O Pins	-200	—	200	nA	V <sub>SS</sub> ≤ V <sub>PIN</sub> ≤ V <sub>DD</sub> , pin at high-impedance
DI55		$\overline{\text{MCLR}}$	-1.5	—	1.5	μA	V <sub>SS</sub> ≤ V <sub>PIN</sub> ≤ V <sub>DD</sub>
DI56		OSC1	-300	—	300	nA	V <sub>SS</sub> ≤ V <sub>PIN</sub> ≤ V <sub>DD</sub> , XT and HS modes
DI60a	I <sub>ICL</sub>	<b>Input Low Injection Current</b>	0	—	-5 <sup>(4,6)</sup>	mA	All pins except V <sub>DD</sub> , V <sub>SS</sub> , AV <sub>DD</sub> , AV <sub>SS</sub> , $\overline{\text{MCLR}}$ , V <sub>CAP</sub> and RB7
DI60b	I <sub>ICH</sub>	<b>Input High Injection Current</b>	0	—	+5 <sup>(5,6)</sup>	mA	All pins except V <sub>DD</sub> , V <sub>SS</sub> , AV <sub>DD</sub> , AV <sub>SS</sub> , $\overline{\text{MCLR}}$ , V <sub>CAP</sub> , RB7 and all 5V tolerant pins <sup>(5)</sup>
DI60c	ΣI <sub>ICT</sub>	<b>Total Input Injection Current</b> (sum of all I/O and control pins)	-20 <sup>(7)</sup>	—	+20 <sup>(7)</sup>	mA	Absolute instantaneous sum of all ± input injection currents from all I/O pins (   I <sub>ICL</sub>   +   I <sub>ICH</sub>   ) ≤ ΣI <sub>ICT</sub>

**Note 1:** Data in “Typ.” column is at 5.0V, +25°C unless otherwise stated.

**2:** The leakage current on the  $\overline{\text{MCLR}}$  pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current can be measured at different input voltages.

**3:** Negative current is defined as current sourced by the pin.

**4:** V<sub>IL</sub> source < (V<sub>SS</sub> – 0.3). Characterized but not tested.

**5:** Digital 5V tolerant pins cannot tolerate any “positive” input injection current from input sources > 5.5V.

**6:** Non-zero injection currents can affect the ADC results by approximately 4-6 counts.

**7:** Any number and/or combination of I/O pins not excluded under I<sub>ICL</sub> or I<sub>ICH</sub> conditions are permitted, provided the mathematical “absolute instantaneous” sum of the input injection currents from all pins do not exceed the specified limit. Characterized but not tested.

## 33.9 Voltage Input High ( $V_{IH}$ ) – Voltage Input Low ( $V_{IL}$ )

FIGURE 33-25: TYPICAL  $V_{IH}/V_{IL}$  vs. TEMPERATURE (GENERAL PURPOSE I/Os)

