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Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	I ² C, IrDA, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	19
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f0812sj020sc

Introduction

This Product Specification provides detailed operating information for Z8 Encore! XP[®] F0822 Series devices within the Z8 Encore! XP Microcontroller (MCU) family of products. Within this document, Z8 Encore! XP[®] F0822 Series is referred as Z8 Encore! XP or the F0822 Series unless specifically stated otherwise.

About This Manual

Zilog recommends that you read and understand everything in this manual before setting up and using the product. We have designed this Product Specification to be used either as a *how to* procedural manual or a reference guide to important data.

Intended Audience

This document is written for Zilog customers who are experienced at working with microcontrollers, integrated circuits, or printed circuit assemblies.

Manual Conventions

The following assumptions and conventions are adopted to provide clarity and ease of use:

Courier Typeface

Commands, code lines and fragments, bits, equations, hexadecimal addresses, and various executable items are distinguished from general text by the use of the `Courier` typeface. Where the use of the font is not indicated, as in the Index, the name of the entity is presented in upper case.

- **Example:** `FLAGS[1]` is `smrf`.

Hexadecimal Values

Hexadecimal values are designated by uppercase *H* suffix and appear in the `Courier` typeface.

- **Example:** R1 is set to `F8H`.

Brackets

The square brackets [], indicate a register or bus.

- **Example:** For the register `R1[7:0]`, R1 is an 8-bit register, `R1[7]` is the most significant bit, and `R1[0]` is the least significant bit.

Pin Characteristics

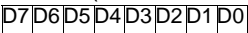
Table 4 provides detailed information on the characteristics for each pin available on Z8 Encore! XP® F0822 Series products. Table 4 data is sorted alphabetically by the pin symbol mnemonic.

Table 4. Pin Characteristics

Symbol Mnemonic	Direction	Reset Direction	Active Low or Active High	Tri-State Output	Internal Pull-up or Pull-down	Schmitt-Trigger Input	Open Drain Output
AV _{DD}	N/A	N/A	N/A	N/A	No	No	N/A
AV _{SS}	N/A	N/A	N/A	N/A	No	No	N/A
DBG	I/O	I	N/A	Yes	No	Yes	Yes
PA[7:0]	I/O	I	N/A	Yes	Programmable Pull-up	Yes	Yes, Programmable
PB[4:0]	I/O	I	N/A	Yes	Programmable Pull-up	Yes	Yes, Programmable
PC[5:0]	I/O	I	N/A	Yes	Programmable Pull-up	Yes	Yes, Programmable
RESET	I	I	Low	N/A	Pull-up	Yes	N/A
V _{DD}	N/A	N/A	N/A	N/A	No	No	N/A
VREF	Analog	N/A	N/A	N/A	No	No	N/A
V _{SS}	N/A	N/A	N/A	N/A	No	No	N/A
XIN	I	I	N/A	N/A	No	No	N/A
XOUT	O	O	N/A	No	No	No	No

Timer 1 Reload Low Byte

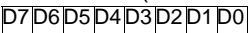
T1RL (F0BH - Read/Write)



Timer 1 reload value [7:0]

Timer 1 PWM High Byte

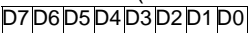
T1PWMH (F0CH - Read/Write)



Timer 1 PWM value [15:8]

Timer 1 PWM Low Byte

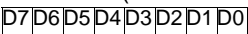
T1PWML (F0DH - Read/Write)



Timer 1 PWM value [7:0]

Timer 1 Control 0

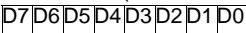
T1CTL0 (F0EH - Read/Write)



Reserved
Cascade Timer
0 = Timer 1 Input signal is
GPIO pin
1 = Timer 1 Input signal is
Timer 0 out
Reserved

Timer 1 Control 1

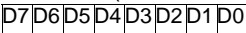
T1CTL1 (F0FH - Read/Write)



Timer Mode
000 = One-Shot mode
001 = Continuous mode
010 = Counter mode
011 = PWM mode
100 = Capture mode
101 = Compare mode
110 = Gated mode
111 = Capture/Compare
mode
Prescale Value
000 = Divide by 1
001 = Divide by 2
010 = Divide by 4
011 = Divide by 8
100 = Divide by 16
101 = Divide by 32
110 = Divide by 64
111 = Divide by 128
Timer Input/Output Polarity
Operation of this bit is a
function of
the current operating mode
of the timer
Timer Enable
0 = Timer is disabled
1 = Timer is enabled

UART0 Transmit Data

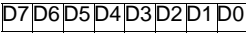
U0TXD (F40H - Write Only)



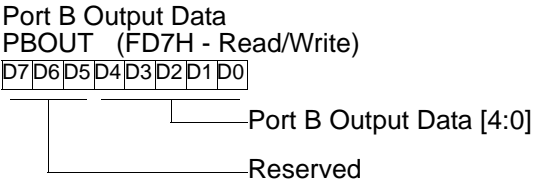
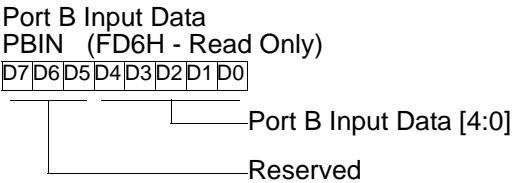
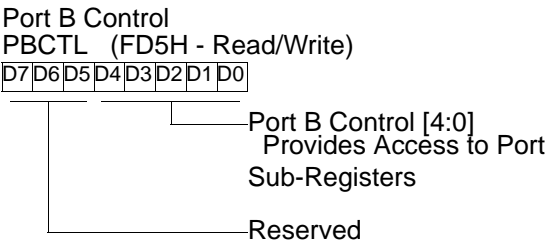
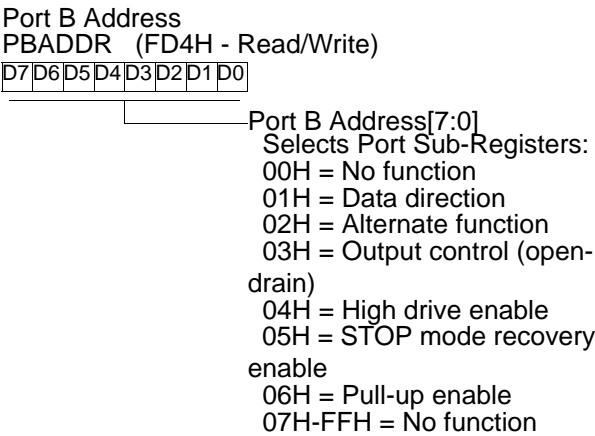
UART0 transmitter data byte

UART0 Receive Data

U0RXD (F40H - Read Only)



UART0 receiver data byte



pins. To determine the alternate function associated with each port pin, see GPIO Port Pin Block Diagram on page 48.

! **Caution:** *Do not enable alternate function for GPIO port pins which do not have an associated alternate function. Failure to follow this guideline can result in unpredictable operation.*

Table 17. Port A–CA–C Alternate Function Sub-Registers

BITS	7	6	5	4	3	2	1	0
FIELD	AF7	AF6	AF5	AF4	AF3	AF2	AF1	AF0
RESET	0							
R/W	R/W							
ADDR	If 02H in Port A–C Address Register, accessible through the Port A–C Control Register							

AF[7:0]—Port Alternate Function enabled

0 = The port pin is in NORMAL mode and the DDx bit in the Port A–C Data Direction sub-register determines the direction of the pin.

1 = The alternate function is selected. Port pin operation is controlled by the alternate function.

Port A–C Output Control Sub-Registers

The Port A–C Output Control sub-register (Table 18) is accessed through the Port A–C Control Register by writing 03H to the Port A–C Address Register. Setting the bits in the Port A–C Output Control sub-registers to 1 configures the specified port pins for open-drain operation. These sub-registers affect the pins directly and, as a result, alternate functions are also affected.

Table 18. Port A–C Output Control Sub-Registers

BITS	7	6	5	4	3	2	1	0
FIELD	POC7	POC6	POC5	POC4	POC3	POC2	POC1	POC0
RESET	0							
R/W	R/W							
ADDR	If 03H in Port A–C Address Register, accessible through the Port A–C Control Register							

POC[7:0]—Port Output Control

These bits function independently of the alternate function bit and always disable the drains if set to 1.

0 = The drains are enabled for any output mode (unless overridden by the

Port A–C Output Data Register

The Port A–C Output Data Register (Table 23) controls the output data to the pins.

Table 23. Port A–C Output Data Register (PxOUT)

BITS	7	6	5	4	3	2	1	0
FIELD	POUT7	POUT6	POUT5	POUT4	POUT3	POUT2	POUT1	POUT0
RESET	0							
R/W	R/W							
ADDR	FD3H, FD7H, FDBH							

POUT[7:0]—Port Output Data

These bits contain the data to be driven to the port pins. The values are only driven if the corresponding pin is configured as an output and the pin is not configured for alternate function operation.

0 = Drive a logical 0 (Low).

1 = Drive a logical 1 (High). High value is not driven if the drain has been disabled by setting the corresponding Port Output Control Register bit to 1.

Table 24. Interrupt Vectors in Order of Priority (Continued)

Priority	Program Memory Vector Address	Interrupt Source
	0008H	Reserved
	000AH	Timer 1
	000CH	Timer 0
	000EH	UART 0 receiver
	0010H	UART 0 transmitter
	0012H	I ² C
	0014H	SPI
	0016H	ADC
	0018H	Port A7, rising or falling input edge
	001AH	Port A6, rising or falling input edge
	001CH	Port A5, rising or falling input edge
	001EH	Port A4, rising or falling input edge
	0020H	Port A3, rising or falling input edge
	0022H	Port A2, rising or falling input edge
	0024H	Port A1, rising or falling input edge
	0026H	Port A0, rising or falling input edge
	0028H	Reserved
	002AH	Reserved
	002CH	Reserved
	002EH	Reserved
	0030H	Port C3, both input edges
	0032H	Port C2, both input edges
	0034H	Port C1, both input edges
Lowest	0036H	Port C0, both input edges

Reserved—Must be 0

NEWFRM—Status bit denoting the start of a new frame. Reading the UART Receive Data Register resets this bit to 0.

0 = The current byte is not the first data byte of a new frame.

1 = The current byte is the first data byte of a new frame.

MPRX—Multiprocessor Receive

Returns the value of the last multiprocessor bit received. Reading from the UART Receive Data Register resets this bit to 0.

UART Control 0 and Control 1 Registers

The UART Control 0 and Control 1 registers (Table 56 and Table 57 on page 104) configure the properties of the UART's transmit and receive operations. The UART Control Registers must not be written while the UART is enabled.

Table 56. UART Control 0 Register (U0CTL0)

BITS	7	6	5	4	3	2	1	0
FIELD	TEN	REN	CTSE	PEN	PSEL	SBRK	STOP	LBEN
RESET	0							
R/W	R/W							
ADDR	F42H							

TEN—Transmit Enable

This bit enables or disables the transmitter. The enable is also controlled by the $\overline{\text{CTS}}$ signal and the CTSE bit. If the $\overline{\text{CTS}}$ signal is low and the CTSE bit is 1, the transmitter is enabled.

0 = Transmitter disabled.

1 = Transmitter enabled.

REN—Receive Enable

This bit enables or disables the receiver.

0 = Receiver disabled.

1 = Receiver enabled.

CTSE—CTS Enable

0 = The $\overline{\text{CTS}}$ signal has no effect on the transmitter.

1 = The UART recognizes the $\overline{\text{CTS}}$ signal as an enable control from the transmitter.

PEN—Parity Enable

This bit enables or disables parity. Even or odd is determined by the PSEL bit. This bit is overridden by the MPEN bit.

0 = Parity is disabled.

1 = The transmitter sends data with an additional parity bit and the receiver receives an additional parity bit.

PSEL—Parity Select

0 = Even parity is transmitted and expected on all received data.

1 = Odd parity is transmitted and expected on all received data.

SBRK—Send Break

This bit pauses or breaks data transmission by forcing the Transmit data output to 0.

Sending a break interrupts any transmission in progress, so ensure that the transmitter has finished sending data before setting this bit. The UART does not automatically generate a STOP Bit when SBRK is deasserted. Software must time the duration of the Break and the duration of any STOP Bit time desired following the Break.

0 = No break is sent.

1 = The output of the transmitter is zero.

STOP—STOP Bit Select

0 = The transmitter sends one stop bit.

1 = The transmitter sends two stop bits.

LBEN—Loop Back Enable

0 = Normal operation.

1 = All transmitted data is looped back to the receiver.

Table 57. UART Control 1 Register (U0CTL1)

BITS	7	6	5	4	3	2	1	0
FIELD	MPMD[1]	MPEN	MPMD[0]	MPBT	DEPOL	BRGCTL	RDAIRQ	IREN
RESET	0							
R/W	R/W							
ADDR	F43H							

MPMD[1:0]—Multiprocessor Mode

If Multiprocessor (9-bit) mode is enabled,

00 = The UART generates an interrupt request on all received bytes (data and address).

01 = The UART generates an interrupt request only on received address bytes.

10 = The UART generates an interrupt request when a received address byte matches the value stored in the Address Compare Register and on all successive data bytes until an address mismatch occurs.

11 = The UART generates an interrupt request on all received data bytes for which the most recent address byte matched the value in the Address Compare Register.

MPEN—Multiprocessor (9-bit) Enable

This bit is used to enable Multiprocessor (9-bit) mode.

0 = Disable Multiprocessor (9-bit) mode.

1 = Enable Multiprocessor (9-bit) mode.

Table 58. UART Address Compare Register (U0ADDR)

BITS	7	6	5	4	3	2	1	0
FIELD	COMP_ADDR							
RESET	0							
R/W	R/W							
ADDR	F45H							

COMP_ADDR—Compare Address

This 8-bit value is compared to the incoming address bytes.

UART Baud Rate High and Low Byte Registers

The UART Baud Rate High and Low Byte registers (Table 59 and Table 60) combine to create a 16-bit baud rate divisor value (BRG[15:0]) that sets the data transmission rate (baud rate) of the UART.

Table 59. UART Baud Rate High Byte Register (U0BRH)

BITS	7	6	5	4	3	2	1	0
FIELD	BRH							
RESET	1							
R/W	R/W							
ADDR	F46H							

Table 60. UART Baud Rate Low Byte Register (U0BRL)

BITS	7	6	5	4	3	2	1	0
FIELD	BRL							
RESET	1							
R/W	R/W							
ADDR	F47H							

The UART data rate is calculated using the following equation:

$$\text{UART Baud Rate (bits/s)} = \frac{\text{System Clock Frequency (Hz)}}{16 \times \text{UART Baud Rate Divisor Value}}$$

Serial Peripheral Interface

The Serial Peripheral Interface (SPI) is a synchronous interface allowing several SPI-type devices to be interconnected. SPI-compatible devices include EEPROMs, Analog-to-Digital Converters, and ISDN devices. Features of the SPI include:

- Full-duplex, synchronous, and character-oriented communication
- Four-wire interface
- Data transfers rates up to a maximum of one-half the system clock frequency
- Error detection
- Dedicated Baud Rate Generator

The SPI is not available in 20-pin package devices.

Architecture

The SPI is configured as either a Master (in single or multi-master systems) or a Slave as displayed in Figure 20 through Figure 22.

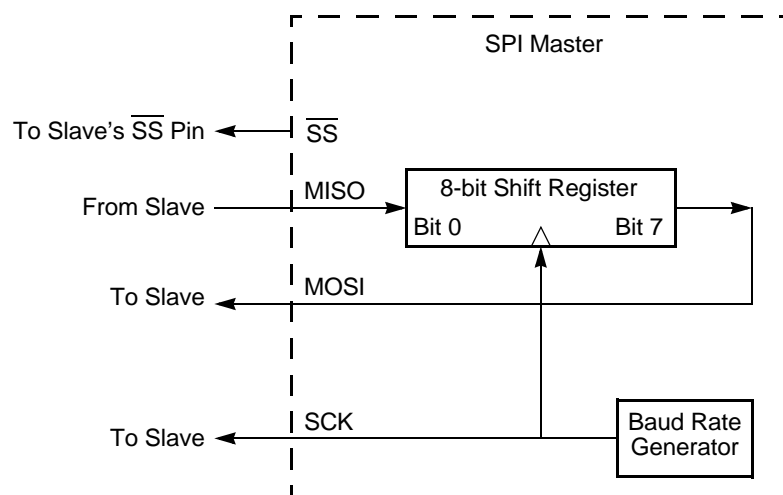


Figure 20. SPI Configured as a Master in a Single Master, Single Slave System

SPI Control Register

The SPI Control Register configures the SPI for transmit and receive operations.

Table 64. SPI Control Register (SPICTL)

BITS	7	6	5	4	3	2	1	0
FIELD	IRQE	STR	BIRQ	PHASE	CLKPOL	WOR	MMEN	SPIEN
RESET	0							
R/W	R/W							
ADDR	F61H							

IRQE—Interrupt Request Enable

0 = SPI interrupts are disabled. No interrupt requests are sent to the Interrupt Controller.
1 = SPI interrupts are enabled. Interrupt requests are sent to the Interrupt Controller.

STR—Start an SPI Interrupt Request

0 = No effect.
1 = Setting this bit to 1 also sets the **IRQ** bit in the SPI Status Register to 1. Setting this bit forces the SPI to send an interrupt request to the Interrupt Control. This bit can be used by software for a function similar to transmit buffer empty in a UART.
Writing a 1 to the **IRQ** bit in the SPI Status Register clears this bit to 0.

BIRQ—BRG Timer Interrupt Request

If the SPI is enabled, this bit has no effect. If the SPI is disabled:
0 = BRG timer function is disabled.
1 = BRG timer function and time-out interrupt are enabled.

PHASE—Phase Select

Sets the phase relationship of the data to the clock. For more information on operation of the **PHASE** bit, see SPI Clock Phase and Polarity Control on page 116.

CLKPOL—Clock Polarity

0 = SCK idles Low (0).
1 = SCK idle High (1).

WOR—Wire-OR (Open-Drain) Mode Enabled

0 = SPI signal pins not configured for open-drain.
1 = All four SPI signal pins (**SCK**, **SS**, **MISO**, **MOSI**) configured for open-drain function. This setting is typically used for multi-master and/or multi-slave configurations.

MMEN—SPI MASTER Mode Enable

0 = SPI configured in SLAVE mode.
1 = SPI configured in MASTER mode.

SPIEN—SPI Enable

0 = SPI disabled.
1 = SPI enabled.

BRH = SPI Baud Rate High Byte
Most significant byte, BRG[15:8], of the SPI Baud Rate Generator’s reload value.

Table 69. SPI Baud Rate Low Byte Register (SPIBRL)

BITS	7	6	5	4	3	2	1	0
FIELD	BRL							
RESET	1							
R/W	R/W							
ADDR	F67H							

BRL = SPI Baud Rate Low Byte
Least significant byte, BRG[7:0], of the SPI Baud Rate Generator’s reload value.

Receive interrupts occur when a byte of data has been received by the I²C Controller (Master reading data from Slave). This procedure sets the RDRF bit of the I²C Status Register. The RDRF bit is cleared by reading the I²C Data Register. The RDRF bit is set during the acknowledge phase. The I²C Controller pauses after the acknowledge phase until the receive interrupt is cleared before performing any other action.

Transmit interrupts occur when the TDRE bit of the I²C Status register sets and the TXI bit in the I²C Control Register is set. Transmit interrupts occur under the following conditions when the Transmit Data Register is empty:

- The I²C Controller is enabled
- The first bit of the byte of an address is shifting out and the RD bit of the I²C Status register is deasserted.
- The first bit of a 10-bit address shifts out.
- The first bit of write data shifts out.

► **Note:** *Writing to the I²C Data Register always clears the TRDE bit to 0. When TDRE is asserted, the I²C Controller pauses at the beginning of the Acknowledge cycle of the byte currently shifting out until the data register is written with the next value to send or the STOP or START bits are set indicating the current byte is the last one to send.*

The fourth interrupt source is the BRG. If the I²C Controller is disabled (IEN bit in the I2CCTL Register = 0) and the BIRQ bit in the I2CCTL Register = 1, an interrupt is generated when the BRG counts down to 1. This allows the I²C Baud Rate Generator to be used by software as a general purpose timer when IEN = 0.

Software Control of I²C Transactions

Software controls I²C transactions by using the I²C Controller interrupt, by polling the I²C Status register or by DMA. Note that not all products include a DMA Controller.

To use interrupts, the I²C interrupt must be enabled in the Interrupt Controller. The TXI bit in the I²C Control Register must be set to enable transmit interrupts.

To control transactions by polling, the interrupt bits (TDRE, RDRF and NCKI) in the I²C Status Register should be polled. The TDRE bit asserts regardless of the state of the TXI bit.

Either or both transmit and receive data movement can be controlled by the DMA Controller. The DMA Controller channel(s) must be initialized to select the I²C transmit and receive requests. Transmit DMA requests require that the TXI bit in the I²C Control Register be set.

! **Caution:** *A transmit (write) DMA operation hangs if the slave responds with a Not Acknowledge before the last byte has been sent. After receiving the Not Acknowledge, the I²C Controller sets the NCKI bit in the Status Register and pauses until either the STOP or*

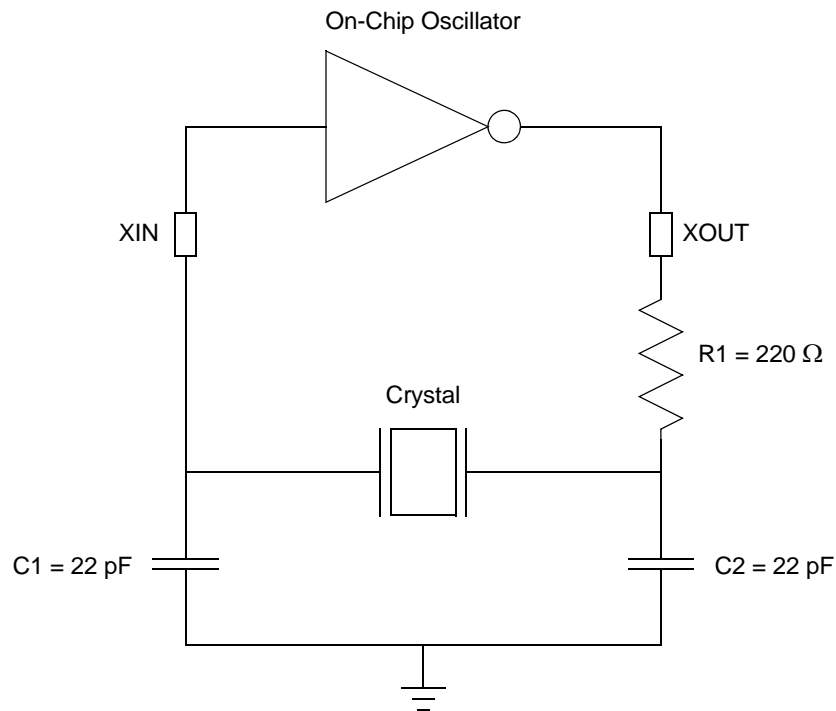


Figure 34. Recommended 20 MHz Crystal Oscillator Configuration

Table 91. Recommended Crystal Oscillator Specifications (20 MHz Operation)

Parameter	Value	Units	Comments
Frequency	20	MHz	
Resonance	Parallel		
Mode	Fundamental		
Series Resistance (R_S)	25	Ω	Maximum
Load Capacitance (C_L)	20	pF	Maximum
Shunt Capacitance (C_0)	7	pF	Maximum
Drive Level	1	mW	Maximum

Oscillator Operation with an External RC Network

The External RC oscillator mode is applicable to timing insensitive applications. Figure 35 on page 169 displays a recommended configuration for connection with an external resistor-capacitor (RC) network.

Table 118. Arithmetic Instructions (Continued)

Mnemonic	Operands	Instruction
SBC	dst, src	Subtract with Carry
SBCX	dst, src	Subtract with Carry using Extended Addressing
SUB	dst, src	Subtract
SUBX	dst, src	Subtract using Extended Addressing

Table 119. Bit Manipulation Instructions

Mnemonic	Operands	Instruction
BCLR	bit, dst	Bit Clear
BIT	p, bit, dst	Bit Set or Clear
BSET	bit, dst	Bit Set
BSWAP	dst	Bit Swap
CCF	—	Complement Carry Flag
RCF	—	Reset Carry Flag
SCF	—	Set Carry Flag
TCM	dst, src	Test Complement Under Mask
TCMX	dst, src	Test Complement Under Mask using Extended Addressing
TM	dst, src	Test Under Mask
TMX	dst, src	Test Under Mask using Extended Addressing

Table 120. Block Transfer Instructions

Mnemonic	Operands	Instruction
LDCI	dst, src	Load Constant to/from Program Memory and Auto-Increment Addresses
LDEI	dst, src	Load External Data to/from Data Memory and Auto-Increment Addresses

Table 126. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode		Opcode(s) (Hex)	Flags						Fetch Cycles	Instr. Cycles
		dst	src		C	Z	S	V	D	H		
ADD dst, src	$\text{dst} \leftarrow \text{dst} + \text{src}$	r	r	02	*	*	*	*	0	*	2	3
		r	lr	03							2	4
		R	R	04							3	3
		R	IR	05							3	4
		R	IM	06							3	3
		IR	IM	07							3	4
ADDX dst, src	$\text{dst} \leftarrow \text{dst} + \text{src}$	ER	ER	08	*	*	*	*	0	*	4	3
		ER	IM	09							4	3
AND dst, src	$\text{dst} \leftarrow \text{dst} \text{ AND } \text{src}$	r	r	52	-	*	*	0	-	-	2	3
		r	lr	53							2	4
		R	R	54							3	3
		R	IR	55							3	4
		R	IM	56							3	3
		IR	IM	57							3	4
ANDX dst, src	$\text{dst} \leftarrow \text{dst} \text{ AND } \text{src}$	ER	ER	58	-	*	*	0	-	-	4	3
		ER	IM	59							4	3
BCLR bit, dst	$\text{dst}[\text{bit}] \leftarrow 0$	r		E2	-	-	-	-	-	-	2	2
BIT p, bit, dst	$\text{dst}[\text{bit}] \leftarrow \text{p}$	r		E2	-	-	-	-	-	-	2	2
BRK	Debugger Break			00	-	-	-	-	-	-	1	1
BSET bit, dst	$\text{dst}[\text{bit}] \leftarrow 1$	r		E2	-	-	-	-	-	-	2	2
BSWAP dst	$\text{dst}[7:0] \leftarrow \text{dst}[0:7]$	R		D5	X	*	*	0	-	-	2	2
BTJ p, bit, src, dst	if $\text{src}[\text{bit}] = \text{p}$ $\text{PC} \leftarrow \text{PC} + \text{X}$		r	F6	-	-	-	-	-	-	3	3
			lr	F7							3	4
BTJNZ bit, src, dst	if $\text{src}[\text{bit}] = 1$ $\text{PC} \leftarrow \text{PC} + \text{X}$		r	F6	-	-	-	-	-	-	3	3
			lr	F7							3	4
BTJZ bit, src, dst	if $\text{src}[\text{bit}] = 0$ $\text{PC} \leftarrow \text{PC} + \text{X}$		r	F6	-	-	-	-	-	-	3	3
			lr	F7							3	4

		Lower Nibble (Hex)															
		0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
Upper Nibble (Hex)	0																
	1																
	2																
	3																
	4																
	5																
	6																
	7																
	8																
	9																
	A			3.3 CPC r1,r2	3.4 CPC r1,lr2	4.3 CPC R2,R1	4.4 CPC IR2,R1	4.3 CPC R1,IM	4.4 CPC IR1,IM	5.3 CPCX ER2,ER1	5.3 CPCX IM,ER1						
	B																
	C	3.2 SRL R1	3.3 SRL IR1														
	D																
	E																
	F																

Figure 59. Second Opcode Map after 1FH

Packaging

Figure 60 displays the 20-pin SSOP package available for Z8 Encore! XP[®] F0822 Series devices.

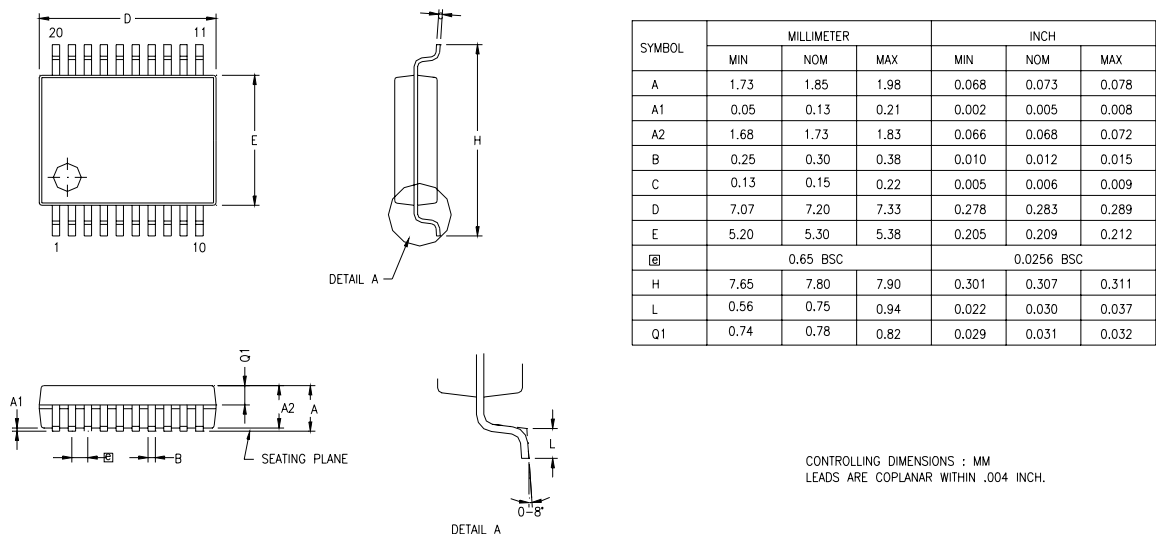


Figure 60. 20-Pin Small Shrink Outline Package (SSOP)

Figure 61 displays the 20-pin PDIP package available for Z8 Encore! XP F0822 Series devices.

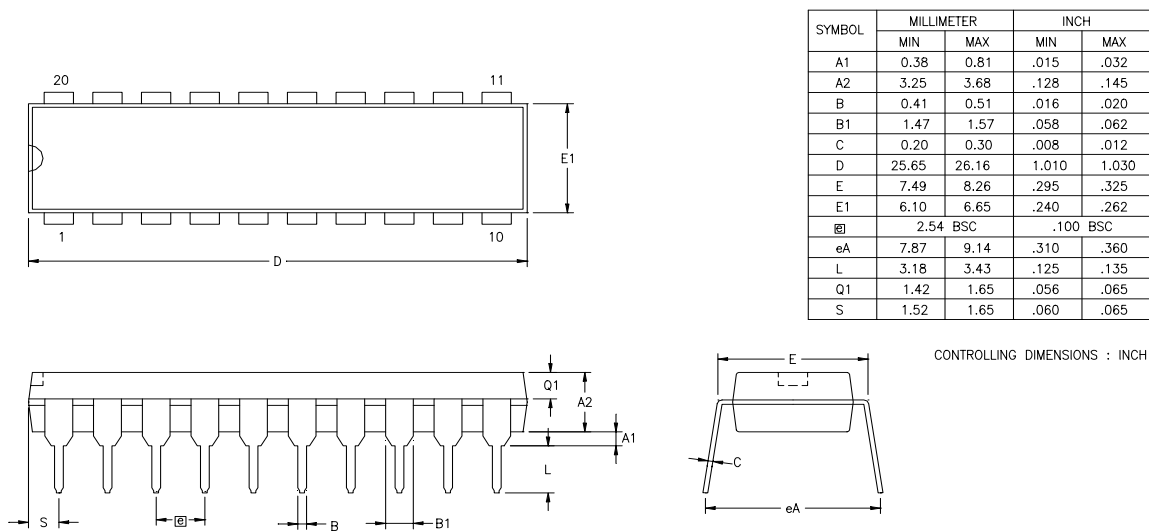
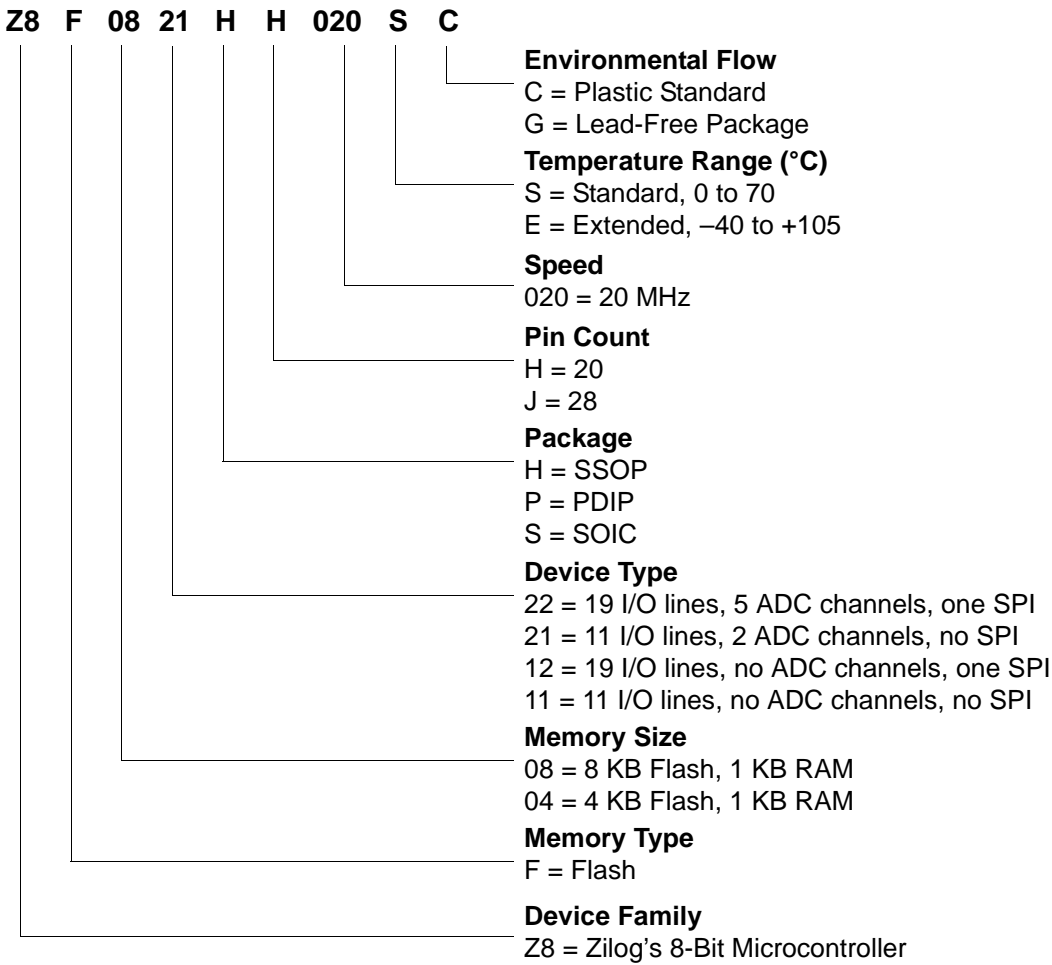


Figure 61. 20-Pin Plastic Dual-Inline Package (PDIP)

Part Number Suffix Designations



For example, part number Z8F0821HH020SC is a Z8 Encore! XP Flash 8 KB microcontroller in a 20-pin SSOP package, operating with a maximum 20 MHz external clock frequency over a 0 °C to +70 °C temperature range and built using the Plastic-Standard environmental flow.