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Details

Product Status	Obsolete
Core Processor	8051
Core Size	8-Bit
Speed	40MHz
Connectivity	EBI/EMI, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	32
Program Memory Size	24KB (24K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIL
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/sst89e54rda-40-c-pie

FlashFlex MCU

SST89E54RD2A/RDA / SST89E58RD2A/RDA

Not Recommended for New Designs

Table 1: Pin Descriptions (Continued) (2 of 3)

Symbol	Type ¹	Name and Functions
P3[7:0]	I/O with internal pull-up	Port 3: Port 3 is an 8-bit bidirectional I/O port with internal pull-ups. The Port 3 output buffers can drive LS TTL inputs. Port 3 pins are pulled high by the internal pull-ups when “1”s are written to them and can be used as inputs in this state. As inputs, Port 3 pins that are externally pulled low will source current because of the internal pull-ups. Port 3 also receives some control signals and high-order address bits during the external host mode programming and verification.
P3[0]	I	RXD: Universal Asynchronous Receiver/Transmitter (UART) - Receive input
P3[1]	O	TXD: UART - Transmit output
P3[2]	I	INT0#: External Interrupt 0 Input
P3[3]	I	INT1#: External Interrupt 1 Input
P3[4]	I	T0: External count input to Timer/Counter 0
P3[5]	I	T1: External count input to Timer/Counter 1
P3[6]	O	WR#: External Data Memory Write strobe
P3[7]	O	RD#: External Data Memory Read strobe
PSEN#	I/O	Program Store Enable: PSEN# is the Read strobe to External Program Store. When the device is executing from Internal Program Memory, PSEN# is inactive (V_{OH}). When the device is executing code from External Program Memory, PSEN# is activated twice each machine cycle, except when access to External Data Memory while one PSEN# activation is skipped in each machine cycle. A forced high-to-low input transition on the PSEN# pin while the RST input is continually held high for more than 20 machine cycles will cause the device to enter External Host mode for programming.
RST	I	Reset: While the oscillator is running, a high logic state on this pin for two machine cycles will reset the device. After a reset, if the PSEN# pin is driven by a high-to-low input transition while the RST input pin is held high, the device will enter the External Host mode, otherwise the device will enter the Normal operation mode.
EA#	I	External Access Enable: EA# must be driven to V_{IL} in order to enable the device to fetch code from the External Program Memory. EA# must be driven to V_{IH} for internal program execution. However, Security lock level 4 will disable EA#, and program execution is only possible from internal program memory.
ALE/PROG#	I/O	Address Latch Enable: ALE is the output signal for latching the low byte of the address during an access to external memory. This pin is also the programming pulse input (PROG#) for flash programming. Normally the ALE ² is emitted at a constant rate of 1/6 the crystal frequency ³ and can be used for external timing and clocking. One ALE pulse is skipped during each access to external data memory. However, if AO is set to 1, ALE is disabled.
P4[3:0] ⁴	I/O with internal pull-ups	Port 4: Port 4 is an 4-bit bi-directional I/O port with internal pull-ups. The port 4 output buffers can drive LS TTL inputs. Port 4 pins are pulled high by the internal pull-ups when ‘1’s are written to them and can be used as inputs in this state. As inputs, port 4 pins that are externally pulled low will source current because of the internal pull-ups.
P4[0]	I/O	Bit 0 of port 4
P4[1]	I/O	Bit 1 of port 4
P4[2] / INT3#	I/O	Bit 2 of port 4 / INT3# External interrupt 3 input
P4[3] / INT2#	I/O	Bit 3 of port 4 / INT2# External interrupt 2 input

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Reset Configuration of Program Memory Block Switching

Program memory block switching is initialized after reset according to the state of the Start-up Configuration bit SC0 and/or SC1. The SC0 and SC1 bits are programmed via an external host mode command or an IAP Mode command. See Table 13.

Once out of reset, the SFCF[0] bit can be changed dynamically by the program for desired effects. Changing SFCF[0] will not change the SC0 bit.

Caution must be taken when dynamically changing the SFCF[0] bit. Since this will cause different physical memory to be mapped to the logical program address space. The user must avoid executing block switching instructions within the address range 0000H to 1FFFH.

Table 3: SFCF Values Under Different Reset Conditions

SC1 ¹	SC0 ¹	State of SFCF[1:0] after:		
		Power-on or External Reset	WDT Reset or Brown-out Reset	Software Reset
U (1)	U (1)	00 (default)	x0	10
U (1)	P (0)	01	x1	11
P (0)	U (1)	10	10	10
P (0)	P (0)	11	11	11

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1. P = Programmed (Bit logic state = 0),
U = Unprogrammed (Bit logic state = 1)

Data RAM Memory

The data RAM has 1024 bytes of internal memory. The RAM can be addressed up to 64KB for external data memory.

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Table 6: CPU related SFRs

Symbol	Description	Direct Address s	Bit Address, Symbol, or Alternative Port Function								Reset Value
			MSB				LSB				
ACC ¹	Accumulator	E0H	ACC[7:0]								00H
B ¹	B Register	F0H	B[7:0]								00H
PSW ¹	Program Status Word	D0H	CY	AC	F0	RS1	RS0	OV	F1	P	00H
SP	Stack Pointer	81H	SP[7:0]								07H
DPL	Data Pointer Low	82H	DPL[7:0]								00H
DPH	Data Pointer High	83H	DPH[7:0]								00H
IE ¹	Interrupt Enable	A8H	EA	EC	ET2	ES	ET1	EX1	ET0	EX0	00H
IEA ¹	Interrupt Enable A	E8H	-	-	-	-	EBO	-	-	-	xxx0xxx
IP ¹	Interrupt Priority Reg	B8H	-	PPC	PT2	PS	PT1	PX1	PT0	PX0	x000000
IPH	Interrupt Priority Reg High	B7H	-	PPCH	PT2H	PSH	PT1H	PX1H	PT0H	PX0H	x000000
IP1 ¹	Interrupt Priority Reg A	F8H	-	-	-	-	PBO	PX3	PX2	-	xxx0xxx
IP1H	Interrupt Priority Reg A High	F7H	-	-	-	-	PBOH	PX3H	PX3	-	xxx0xxx
PCON	Power Control	87H	SMOD 1	SMOD 0	BOF	PO F	GF1	GF0	PD	IDL	0001000
AUXR	Auxiliary Reg	8EH	-	-	-	-	-	-	EXTRAM	AO	xxxxxx00
AUXR1	Auxiliary Reg 1	A2H	-	-	-	-	GF2	0	-	DPS	xxx00x0
XICON ²	External Interrupt Control	AEH	X	EX3	IE3	IT3	0	EX2	IE2	IT2	00H

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1. Bit Addressable SFRs
2. X = Don't care

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Table 9: Timer/Counters SFRs

Symbol	Description	Direct Address	Bit Address, Symbol, or Alternative Port Function								Reset Value
			MSB				LSB				
TMOD	Timer/Counter Mode Control	89H	Timer 1				Timer 0				00H
			GATE	C/T#	M1	M0	GATE	C/T#	M1	M0	
TCON ¹	Timer/Counter Control	88H	TF1	TR1	TF0	TR0	IE1	IT1	IE0	IT0	00H
TH0	Timer 0 MSB	8CH	TH0[7:0]								00H
TL0	Timer 0 LSB	8AH	TL0[7:0]								00H
TH1	Timer 1 MSB	8DH	TH1[7:0]								00H
TL1	Timer 1 LSB	8BH	TL1[7:0]								00H
T2CON ¹	Timer / Counter 2 Control	C8H	TF2	EXF2	RCLK	TCLK	EXEN2	TR2	C/T2#	CP/RL2#	00H
T2MOD ²	Timer2 Mode Control	C9H	X	-	-	-	-	-	T2OE	DCEN	xxxxxx00b
TH2	Timer 2 MSB	CDH	TH2[7:0]								00H
TL2	Timer 2 LSB	CCH	TL2[7:0]								00H
RCAP2H	Timer 2 Capture MSB	CBH	RCAP2H[7:0]								00H
RCAP2L	Timer 2 Capture LSB	CAH	RCAP2L[7:0]								00H

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1. Bit Addressable SFRs
2. X = Don't care

Table 10:Interface SFRs

Symbol	Description	Direct Address	Bit Address, Symbol, or Alternative Port Function								RESET Value
			MSB				LSB				
SBUF	Serial Data Buffer	99H	SBUF[7:0]								Indeterminate
SCON ¹	Serial Port Control	98H	SM0/FE	SM1	SM2	REN	TB8	RB8	TI	RI	00H
SADDR	Slave Address	A9H	SADDR[7:0]								00H
SADEN	Slave Address Mask	B9H	SADEN[7:0]								00H
SPCR	SPI Control Register	D5H	SPIE	SPE	DORD	MSTR	CPOL	CPHA	SPR1	SPR0	04H
SPSR	SPI Status Register	AAH	SPIF	WCOL							00H
SPDR	SPI Data Register	86H	SPDR[7:0]								00H
P0 ¹	Port 0	80H	P0[7:0]								FFH
P1 ¹	Port 1	90H	-	-	-	-	-	-	T2EX	T2	FFH
P2 ¹	Port 2	A0H	P2[7:0]								FFH
P3 ¹	Port 3	B0H	RD#	WR#	T1	T0	INT1#	INT0#	TXD	RXD	FFH
P4 ²	Port 4	A5H	1	1	1	1	P4.3	P4.2	P4.1	P4.0	FFH

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1. Bit Addressable SFRs
2. P4 is similar to P1 and P3 ports

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SuperFlash Configuration Register (SFCF)

Location	7	6	5	4	3	2	1	0	Reset Value
B1H	-	IAPEN	-	-	-	-	SWR	BSEL	x0xxxx00b

Symbol	Function
IAPEN	Enable IAP operation 0: IAP commands are disabled 1: IAP commands are enabled
SWR	Software Reset See Section , “Software Reset”
BSEL	Program memory block switching bit See Figures 5 and 6 and Table 3

SuperFlash Command Register (SFCM)

Location	7	6	5	4	3	2	1	0	Reset Value
B2H	FIE	FCM6	FCM5	FCM4	FCM3	FCM2	FCM1	FCM0	00H

Symbol	Function
FIE	Flash Interrupt Enable. 0: INT1# is not reassigned. 1: INT1# is re-assigned to signal IAP operation completion. External INT1# interrupts are ignored.
FCM[6:0]	Flash operation command 000_0001bChip-Erase 000_1011bSector-Erase 000_1101bBlock-Erase 000_1100bByte-Verify ¹ 000_1110bByte-Program 000_1111bProg-SB1 000_0011bProg-SB2 000_0101bProg-SB3 000_1001bProg-SC0 000_1001bProg-SC1 000_1000bEnable-Clock-Double All other combinations are not implemented, and reserved for future use. 1. Byte-Verify has a single machine cycle latency and will not generate any INT1# interrupt regardless of FIE.

SuperFlash Address Registers (SFAL)

Location	7	6	5	4	3	2	1	0	Reset Value
B3H	SuperFlash Low Order Byte Address Register								00H

Symbol	Function
SFAL	Mailbox register for interfacing with flash memory block. (Low order address register).

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Watchdog Timer Data/Reload Register (WDTD)

Location	7	6	5	4	3	2	1	0	Reset Value
85H	Watchdog Timer Data/Reload								00H

Symbol	Function
WDTD	Initial/Reload value in Watchdog Timer. New value won't be effective until WDT is set.

PCA Timer/Counter Control Register¹ (CCON)

Location	7	6	5	4	3	2	1	0	Reset Value
D8H	CF	CR	-	CCF4	CCF3	CCF2	CCF1	CCF0	00x00000b

1. Bit addressable

Symbol	Function
CF	PCA Counter Overflow Flag Set by hardware when the counter rolls over. CF flags an interrupt if bit ECF in CMOD is set. CF may be set by either hardware or software, but can only be cleared by software.
CR	PCA Counter Run control bit Set by software to turn the PCA counter on. Must be cleared by software to turn the PCA counter off.
-	Not implemented, reserved for future use. Note: User should not write '1's to reserved bits. The value read from a reserved bit is indeterminate.
CCF4	PCA Module 4 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.
CCF3	PCA Module 3 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.
CCF2	PCA Module 2 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.
CCF1	PCA Module 1 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.
CCF0	PCA Module 0 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.

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PCA Timer/Counter Mode Register¹ (CMOD)

Location	7	6	5	4	3	2	1	0	Reset Value
D9H	CIDL	WDTE	-	-	-	CPS1	CPS0	ECF	00xxx000b

1. Not bit addressable

Symbol	Function
CIDL	Counter Idle Control: 0: Programs the PCA Counter to continue functioning during idle mode 1: Programs the PCA Counter to be gated off during idle
WDTE	Watchdog Timer Enable: 0: Disables Watchdog Timer function on PCA module 4 1: Enables Watchdog Timer function on PCA module 4
-	Not implemented, reserved for future use. Note: User should not write '1's to reserved bits. The value read from a reserved bit is indeterminate.
CPS1	PCA Count Pulse Select bit 1
CPS0	PCA Count Pulse Select bit 2

CPS1	CPS0	Selected PCA Input ¹	
0	0	0	Internal clock, $f_{OSC}/6$ in 6 clock mode ($f_{OSC}/12$ in 12 clock mode)
0	1	1	Internal clock, $f_{OSC}/2$ in 6 clock mode ($f_{OSC}/4$ in 12 clock mode)
1	0	2	Timer 0 overflow
1	1	3	External clock at ECI/P1.2 pin
			(max. rate = $f_{OSC}/4$ in 6 clock mode, $f_{OSC}/8$ in 12 clock mode)

1. f_{OSC} = oscillator frequency

ECF	PCA Enable Counter Overflow interrupt: 0: Disables the CF bit in CCON 1: Enables CF bit in CCON to generate an interrupt
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SPI Data Register (SPDR)

Location	7	6	5	4	3	2	1	0	Reset Value
86H	SPDR[7:0]								00H

Power Control Register (PCON)

Location	7	6	5	4	3	2	1	0	Reset Value
87H	SMOD1	SMOD0	BOF	POF	GF1	GF0	PD	IDL	00010000b

Symbol	Function
SMOD1	Double Baud rate bit. If SMOD1 = 1, Timer 1 is used to generate the baud rate, and the serial port is used in modes 1, 2, and 3.
SMOD0	FE/SM0 Selection bit. 0: SCON[7] = SM0 1: SCON[7] = FE,
BOF	Brown-out detection status bit, this bit will not be affected by any other reset. BOF should be cleared by software. Power-on reset will also clear the BOF bit. 0: No brown-out. 1: Brown-out occurred
POF	Power-on reset status bit, this bit will not be affected by any other reset. POF should be cleared by software. 0: No Power-on reset. 1: Power-on reset occurred
GF1	General-purpose flag bit.
GF0	General-purpose flag bit.
PD	Power-down bit, this bit is cleared by hardware after exiting from power-down mode. 0: Power-down mode is not activated. 1: Activates Power-down mode.
IDL	Idle mode bit, this bit is cleared by hardware after exiting from idle mode. 0: Idle mode is not activated. 1: Activates idle mode.

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Sector-Erase

The Sector-Erase command erases all of the bytes in a sector. The sector size for the flash memory blocks is 128 Bytes. The selection of the sector to be erased is determined by the contents of SFAH and SFAL.

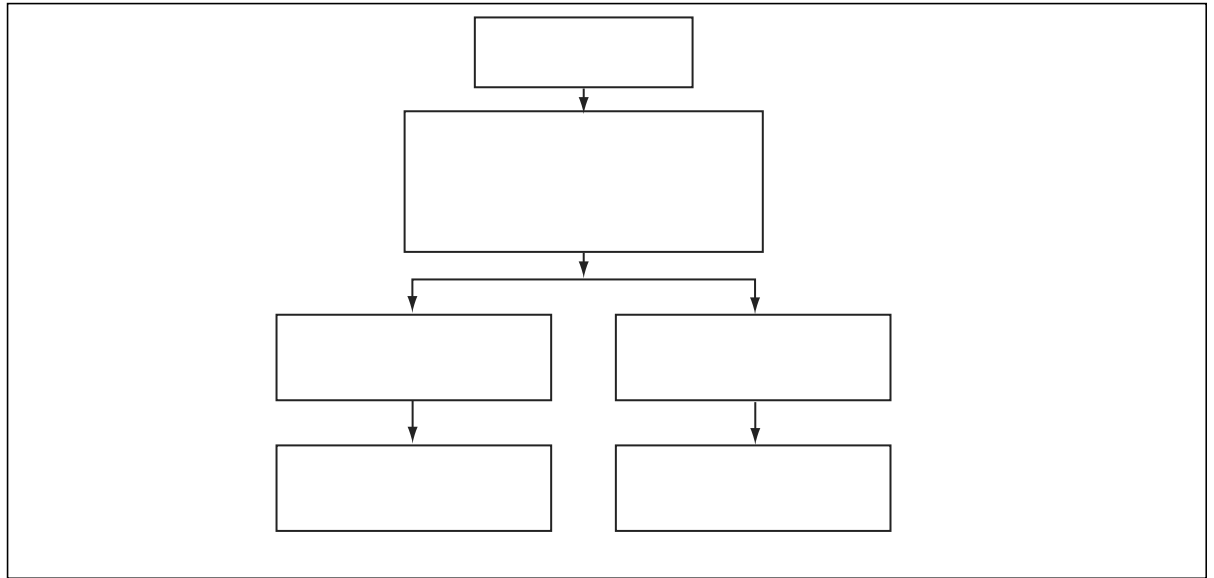


Figure 11:Sector-Erase

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Prog-SB3, Prog-SB2, Prog-SB1

Prog-SB3, Prog-SB2, Prog-SB1 commands are used to program the security bits (see Table 24). Completion of any of these commands, the security options will be updated immediately.

Security bits previously in un-programmed state can be programmed by these commands. Prog-SB3, Prog-SB2 and Prog-SB1 commands should only reside in Block 1 or external code memory.

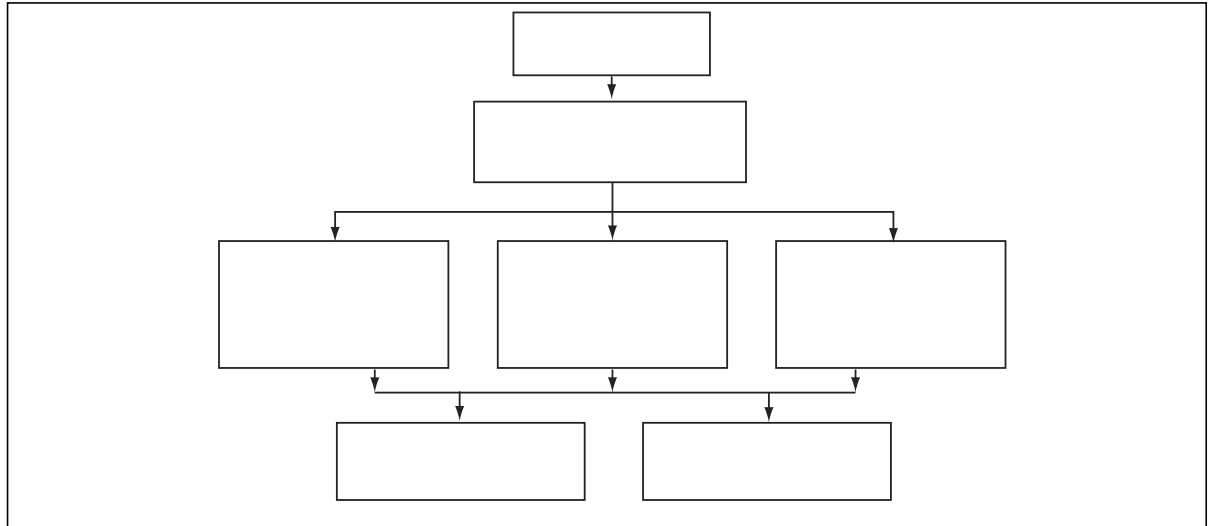


Figure 14:Prog-SB3, Prog-SB2, Prog-SB1

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Table 21: PCA Module Modes

Without Interrupt enabled								
⁻¹	ECOMy ²	CAPPy ²	CAPNy ²	MATy ²	TOGy ²	PWMy ²	ECCFy ²	Module Code
-	0	0	0	0	0	0	0	No Operation
-	0	1	0	0	0	0	0	16-bit capture on positive-edge trigger at CEX[4:0]
-	0	0	1	0	0	0	0	16-bit capture on negative-edge trigger at CEX[4:0]
-	0	1	1	0	0	0	0	16-bit capture on positive/negative-edge trigger at CEX[4:0]
-	1	0	0	1	0	0	0	Compare: software timer
-	1	0	0	1	1	0	0	Compare: high-speed output
-	1	0	0	0	0	1	0	Compare: 8-bit PWM
-	1	0	0	1	0 or 1 ³	0	0	Compare: PCA WDT (CCAPM4 only) ⁴

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1. User should not write '1's to reserved bits. The value read from a reserved bit is indeterminate.
2. y = 0, 1, 2, 3, 4
3. A 0 disables toggle function. A 1 enables toggle function on CEX[4:0] pin.
4. For PCA WDT mode, also set the WDTE bit in the CMOD register to enable the reset output signal.

Table 22: PCA Module Modes

With Interrupt enabled								
⁻¹	ECOMy ²	CAPPy ²	CAPNy ²	MATy ²	TOGy ²	PWMy ²	ECCFy ²	Module Code
-	0	1	0	0	0	0	1	16-bit capture on positive-edge trigger at CEX[4:0]
-	0	0	1	0	0	0	1	16-bit capture on negative-edge trigger at CEX[4:0]
-	0	1	1	0	0	0	1	16-bit capture on positive/negative-edge trigger at CEX[4:0]
-	1	0	0	1	0	0	1	Compare: software timer
-	1	0	0	1	1	0	1	Compare: high-speed output
-	1	0	0	0	0	1	X ³	Compare: 8-bit PWM
-	1	0	0	1	0 or 1 ⁴	0	X ⁵	Compare: PCA WDT (CCAPM4 only) ⁶

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1. User should not write '1's to reserved bits. The value read from a reserved bit is indeterminate.
2. y = 0, 1, 2, 3, 4
3. No PCA interrupt is needed to generate the PWM.
4. A 0 disables toggle function. A 1 enables toggle function on CEX[4:0] pin.
5. Enabling an interrupt for the Watchdog Timer would defeat the purpose of the Watchdog Timer.
6. For PCA WDT mode, also set the WDTE bit in the CMOD register to enable the reset output signal.

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16-Bit Software Timer Mode

The 16-bit software timer mode is used to trigger interrupt routines, which must occur at periodic intervals. It is setup by setting both the ECOM and MAT bits in the module's CCAPMn register. The PCA timer will be compared to the module's capture registers (CCAPnL and CCAPnH) and when a match occurs, an interrupt will occur, if the CCFn (CCON SFR) and the ECCFn (CCAPMn SFR) bits for the module are both set.

If necessary, a new 16-bit compare value can be loaded into CCAPnH and CCAPnL during the interrupt routine. The user should be aware that the hardware temporarily disables the comparator function while these registers are being updated so that an invalid match will not occur. Thus, it is recommended that the user write to the low byte first (CCAPnL) to disable the comparator, then write to the high byte (CCAPnH) to re-enable it. If any updates to the registers are done, the user may want to hold off any interrupts from occurring by clearing the EA bit. (See Figure 26)

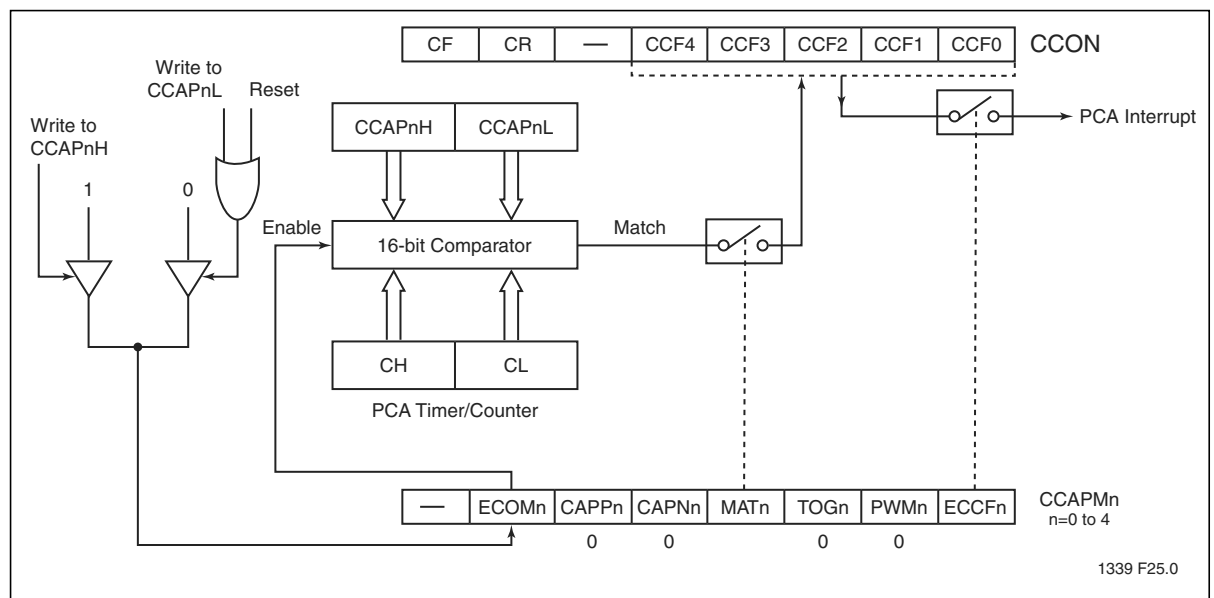


Figure 26:PCA Compare Mode (Software Timer)

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Security Lock Status

The three bits that indicate the device security lock status are located in SFST[7:5]. As shown in Figure 30 and Table 24, the three security lock bits control the lock status of the primary and secondary blocks of memory. There are four distinct levels of security lock status. In the first level, none of the security lock bits are programmed and both blocks are unlocked. In the second level, although both blocks are now locked and cannot be programmed, they are available for read operation via Byte-Verify. In the third level, three different options are available: Block 1 hard lock / Block 0 SoftLock, SoftLock on both blocks, and hard lock on both blocks. Locking both blocks is the same as Level 2, Block 1 except read operation isn't available. The fourth level of security is the most secure level. It doesn't allow read/program of internal memory or boot from external memory. For details on how to program the security lock bits refer to the external host mode and in-application programming sections.

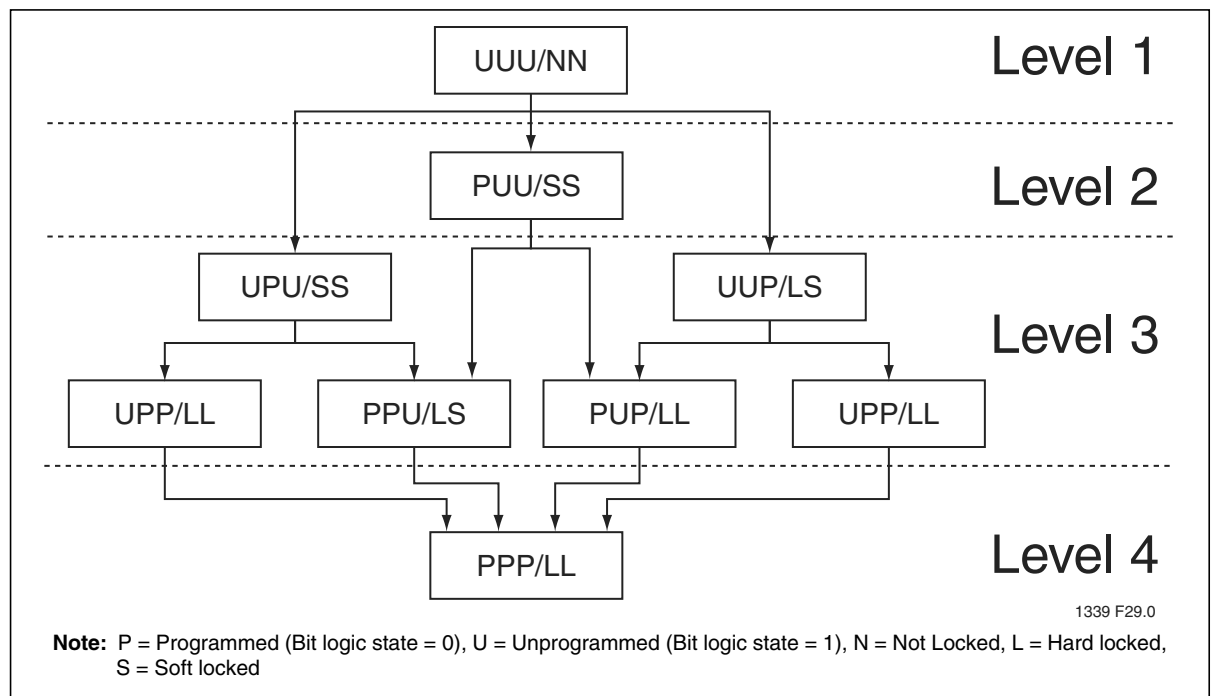


Figure 30: Security Lock Levels

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Table 24: Security Lock Options

Level	Security Lock Bits ^{1,2}				Security Status of:		Security Type
	SFST[7:5]	SB1	SB2 ¹	SB3 ¹	Block 1	Block 0	
1	000	U	U	U	Unlock	Unlock	No Security Features are Enabled.
2	100	P	U	U	SoftLock	SoftLock	MOVC instructions executed from external program memory are disabled from fetching code bytes from internal memory, EA# is sampled and latched on Reset, and further programming of the flash is disabled.
3	011	U	P	P	Hard Lock	Hard Lock	Level 2 plus Verify disabled, both blocks locked.
	101	P	U	P			
	010	U	P	U	SoftLock	SoftLock	Level 2 plus Verify disabled. Code in Block 1 may program Block 0 and vice versa.
4	110	P	P	U	Hard Lock	SoftLock	Level 2 plus Verify disabled. Code in Block 1 may program Block 0.
	001	U	U	P			
4	111	P	P	P	Hard Lock	Hard Lock	Same as Level 3 hard lock/hard lock, but MCU will start code execution from the internal memory regardless of EA#.

1. P = Programmed (Bit logic state = 0), U = Unprogrammed (Bit logic state = 1).
2. SFST[7:5] = Security Lock Status Bits (SB1_i, SB2_i, SB3_i)

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Read Operation Under Lock Condition

The status of security bits SB1, SB2, and SB3 can be read when the read command is disabled by security lock. There are three ways to read the status.

1. External host mode: Read-back = 00H (locked)
2. IAP command: Read-back = previous SFDT data
3. MOVC: Read-back = FFH (blank)

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Table 35: DC Electrical Characteristics for SST89E5xRD2A/RDA

$T_A = -40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$; $V_{DD} = 4.5\text{-}5.5\text{V}$; $V_{SS} = 0\text{V}$

Symbol	Parameter	Test Conditions	Min	Max	Units
V_{IL}	Input Low Voltage	$4.5 < V_{DD} < 5.5$	-0.5	$0.2V_{DD} - 0.1$	V
V_{IH}	Input High Voltage	$4.5 < V_{DD} < 5.5$	$0.2V_{DD} + 0.9$	$V_{DD} + 0.5$	V
V_{IH1}	Input High Voltage (XTAL1, RST)	$4.5 < V_{DD} < 5.5$	$0.7V_{DD}$	$V_{DD} + 0.5$	V
V_{OL}	Output Low Voltage (Ports 1.5, 1.6, 1.7)	$V_{DD} = 4.5\text{V}$			
		$I_{OL} = 16\text{mA}$		1.0	V
V_{OL}	Output Low Voltage (Ports 1, 2, 3) ¹	$V_{DD} = 4.5\text{V}$			
		$I_{OL} = 100\mu\text{A}^2$		0.3	V
		$I_{OL} = 1.6\text{mA}^2$		0.45	V
		$I_{OL} = 3.5\text{mA}^2$		1.0	V
V_{OL1}	Output Low Voltage (Port 0, ALE, PSEN#) ^{1,3}	$V_{DD} = 4.5\text{V}$			
		$I_{OL} = 200\mu\text{A}^2$		0.3	V
		$I_{OL} = 3.2\text{mA}^2$		0.45	V
V_{OH}	Output High Voltage (Ports 1, 2, 3, ALE, PSEN#) ⁴	$V_{DD} = 4.5\text{V}$			
		$I_{OH} = -10\mu\text{A}$	$V_{DD} - 0.3$		V
		$I_{OH} = -30\mu\text{A}$	$V_{DD} - 0.7$		V
		$I_{OH} = -60\mu\text{A}$	$V_{DD} - 1.5$		V
V_{OH1}	Output High Voltage (Port 0 in External Bus Mode) ⁴	$V_{DD} = 4.5\text{V}$			
		$I_{OH} = -200\mu\text{A}$	$V_{DD} - 0.3$		V
		$I_{OH} = -3.2\text{mA}$	$V_{DD} - 0.7$		V
V_{BOD}	Brown-out Detection Voltage		3.85	4.15	V
I_{IL}	Logical 0 Input Current (Ports 1, 2, 3)	$V_{IN} = 0.4\text{V}$		-75	μA
I_{TL}	Logical 1-to-0 Transition Current (Ports 1, 2, 3) ⁵	$V_{IN} = 2\text{V}$		-650	μA
I_{LI}	Input Leakage Current (Port 0)	$0.45 < V_{IN} < V_{DD} - 0.3$		± 10	μA
R_{RST}	RST Pull-down Resistor		40	225	$\text{K}\Omega$
C_{IO}	Pin Capacitance ⁶	@ 1 MHz, 25°C		15	pF
I_{DD}	Power Supply Current				
	IAP Mode				
	@ 40 MHz			88	mA
	Active Mode				
	@ 40 MHz			50	mA
	Idle Mode				
	@ 40 MHz			42	mA
	Power-down Mode	$T_A = 0^{\circ}\text{C}$ to $+70^{\circ}\text{C}$		80	μA
		$T_A = -40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$		90	μA

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Table 36: AC Electrical Characteristics (Continued) (2 of 2)

$T_A = -40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$, $V_{DD} = 4.5\text{-}5.5\text{V}$ @ 40MHz, $V_{SS} = 0\text{V}$

Symbol	Parameter	Oscillator				Units
		40 MHz (x1 Mode) 20 MHz (x2 Mode)		Variable		
		Min	Max	Min	Max	
T _{LLWL}	ALE Low to RD# or WR# Low	60	90	3T _{CLCL} - 25 (3V) 3T _{CLCL} - 15 (5V)	3T _{CLCL} + 25 (3V) 3T _{CLCL} + 15 (5V)	ns
T _{AVWL}	Address to RD# or WR# Low			4T _{CLCL} - 75 (3V)		ns
		70		4T _{CLCL} - 30 (5V)		ns
T _{WHQX}	Data Hold After WR#			T _{CLCL} - 27 (3V)		ns
		5		T _{CLCL} - 20 (5V)		ns
T _{QVWH}	Data Valid to WR# High			7T _{CLCL} - 70 (3V)		ns
		125		7T _{CLCL} - 50 (5V)		ns
T _{QVWX}	Data Valid to WR# High to Low Transition	5		T _{CLCL} - 20		ns
T _{RLAZ}	RD# Low to Address Float		0		0	ns
T _{WHLH}	RD# to WR# High to ALE High			T _{CLCL} - 25 (3V)	T _{CLCL} + 25 (3V)	ns
		10	40	T _{CLCL} - 15 (5V)	T _{CLCL} + 15 (5V)	ns

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Explanation of Symbols

Each timing symbol has 5 characters. The first character is always a 'T' (stands for time). The other characters, depending on their positions, stand for the name of a signal or the logical status of that signal. The following is a list of all the characters and what they stand for.

A: Address	Q: Output data
C: Clock	R: RD# signal
D: Input data	T: Time
H: Logic level HIGH	V: Valid
I: Instruction (program memory contents)	W: WR# signal
L: Logic level LOW or ALE	X: No longer a valid logic level
P: PSEN#	Z: High Impedance (Float)

For example:

T_{AVLL} = Time from Address Valid to ALE Low

T_{LLPL} = Time from ALE Low to PSEN# Low

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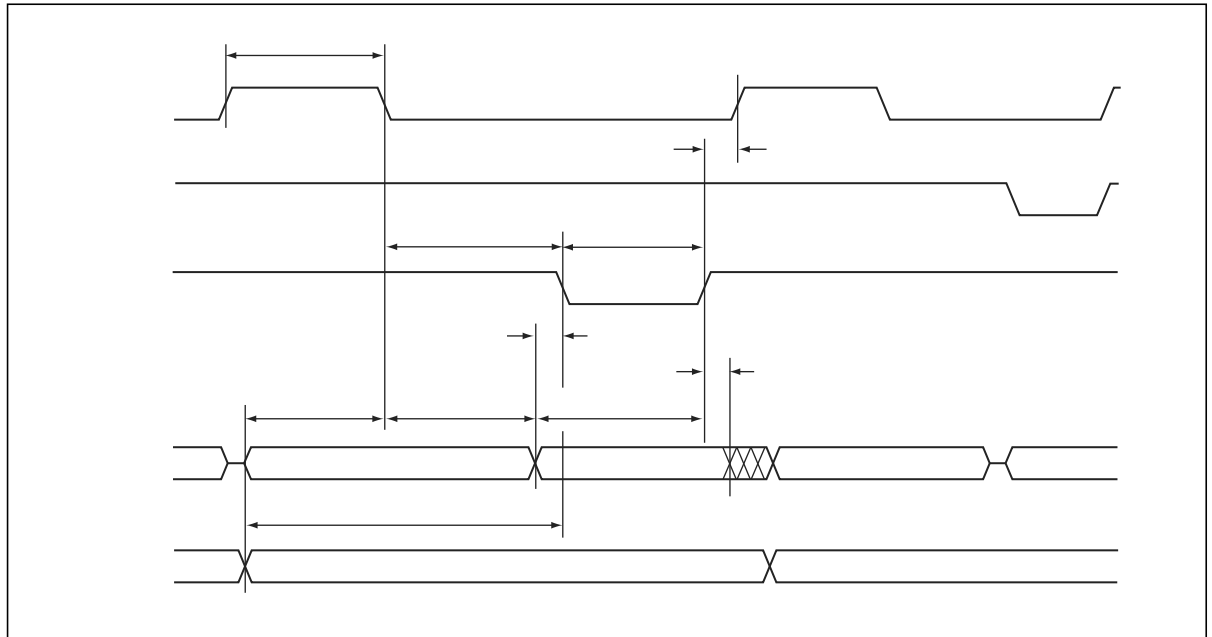


Figure 37:External Data Memory Write Cycle

Symbol	Parameter	Oscillator				Units
		40MHz		Variable		
		Min	Max	Min	Max	
1/T _{CLCL}	Oscillator Frequency			0	40	MHz
T _{CLCL}		25				ns
T _{CHCX}	High Time	8.75		0.35T _{CLCL}	0.65T _{CLCL}	ns
T _{CLCX}	Low Time	8.75		0.35T _{CLCL}	0.65T _{CLCL}	ns
T _{CLCH}	Rise Time		10			ns
T _{CHCL}	Fall Time		10			ns

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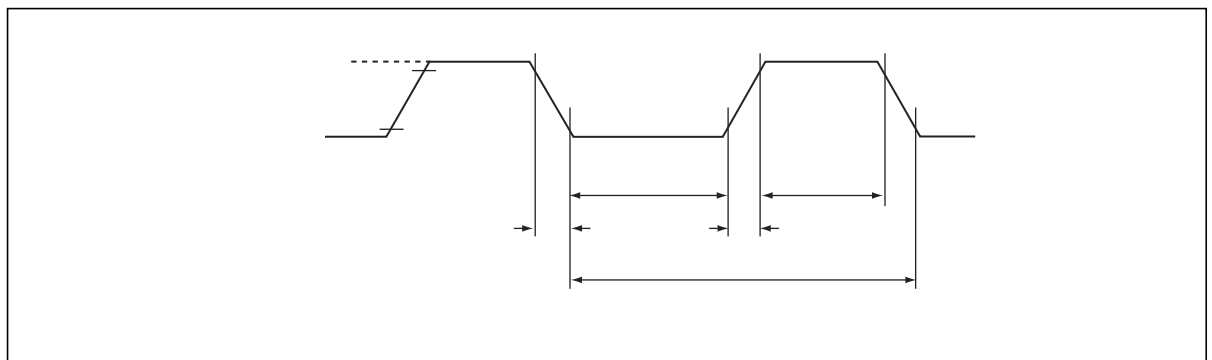


Figure 38:External Clock Drive Waveform

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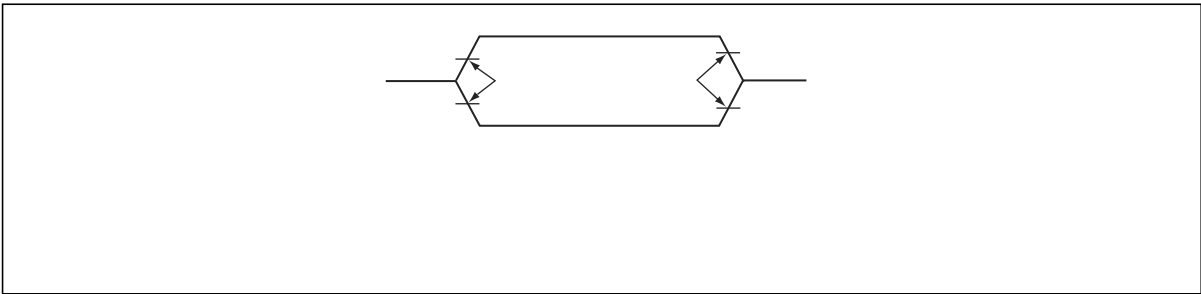


Figure 41:Float Waveform

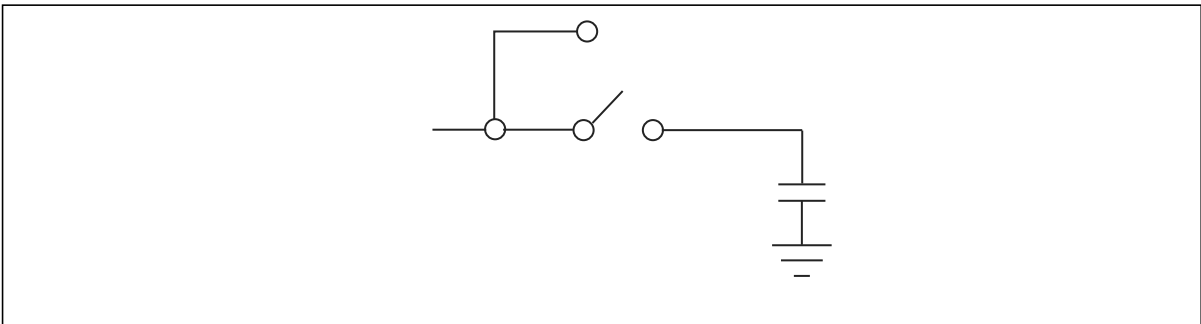


Figure 42:A Test Load Example

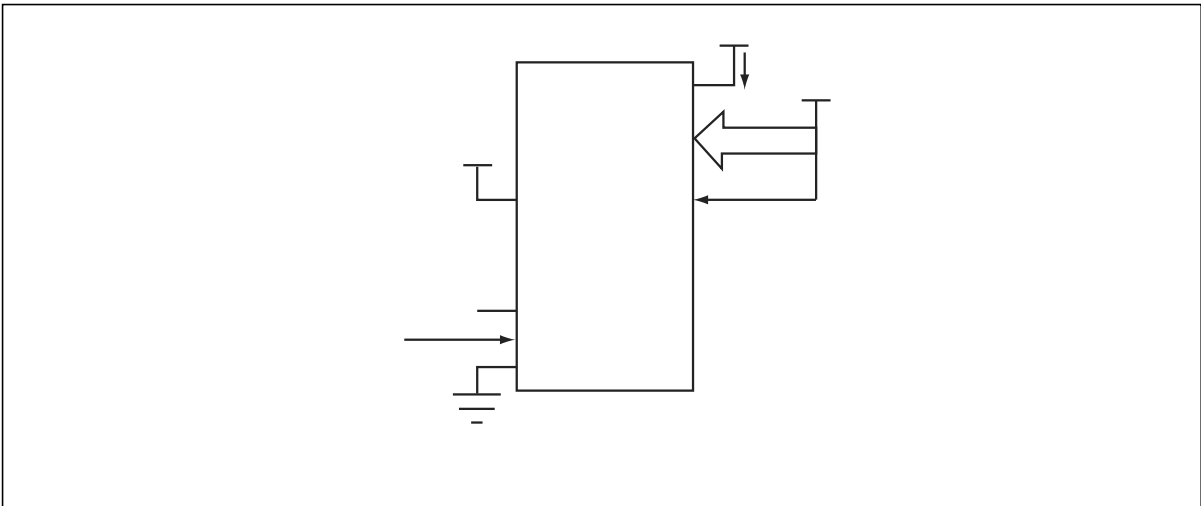


Figure 43: I_{DD} Test Condition, Active Mode

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Packaging Diagrams

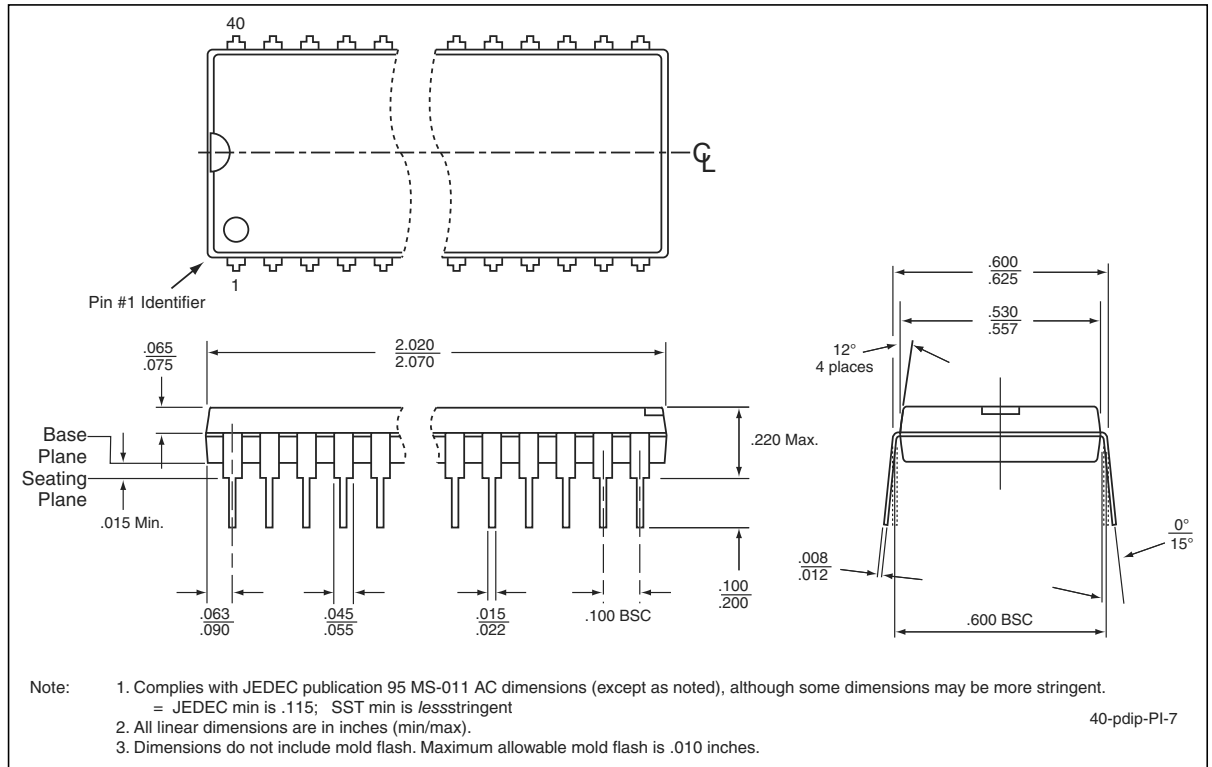


Figure 46:40-Pin Plastic Dual In-line Pins (PDIP)
SST Package Code: PI

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Revision	Description	Date
00	<ul style="list-style-type: none">Initial Release	Dec 2006
01	<ul style="list-style-type: none">Changed FlashFlex51 to FlashFlex globally	Jan 2007
02	<ul style="list-style-type: none">Removed all 3V parts (89V58RD2A/RDA and 89V54RD2A/RDA) globallyRemoved WQFN/ QIF package information globallyRemove all I-grade part information globally	Feb 2008
A	<ul style="list-style-type: none">Applied new document formatReleased document under letter revision systemUpdated Spec number from S71339 to DS25114	Dec 2011

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