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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	LINbus, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	12
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 8x10b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	14-SOIC (0.154", 3.90mm Width)
Supplier Device Package	14-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f1574t-i-sl

2.0 ENHANCED MID-RANGE CPU

This family of devices contain an enhanced mid-range 8-bit CPU core. The CPU has 49 instructions. Interrupt capability includes automatic context saving. The hardware stack is 16 levels deep and has Overflow and Underflow Reset capability. Direct, Indirect, and Relative addressing modes are available. Two File Select Registers (FSRs) provide the ability to read program and data memory.

- Automatic Interrupt Context Saving
- 16-level Stack with Overflow and Underflow
- File Select Registers
- Instruction Set

FIGURE 2-1: CORE BLOCK DIAGRAM

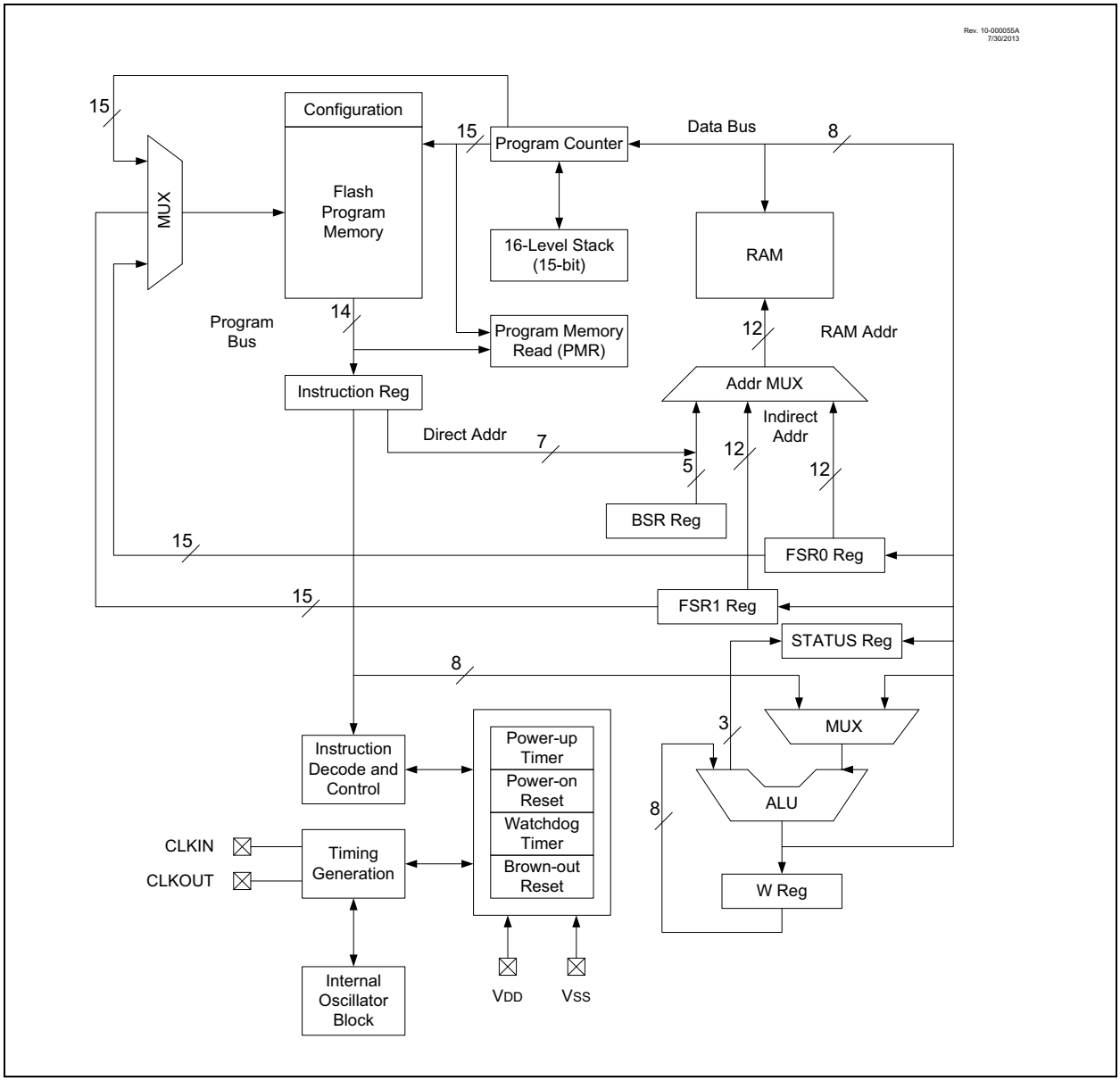


TABLE 3-8: PIC16(L)F1575/9 MEMORY MAP, BANKS 8-15

	BANK 8	BANK 9	BANK 10	BANK 11	BANK 12	BANK 13	BANK 14	BANK 15
400h	Core Registers (Table 3-2)	480h Core Registers (Table 3-2)	500h Core Registers (Table 3-2)	580h Core Registers (Table 3-2)	600h Core Registers (Table 3-2)	680h Core Registers (Table 3-2)	700h Core Registers (Table 3-2)	780h Core Registers (Table 3-2)
40Bh		48Bh	50Bh	58Bh	60Bh	68Bh	70Bh	78Bh
40Ch	—	48Ch —	50Ch —	58Ch —	60Ch —	68Ch —	70Ch —	78Ch —
40Dh	—	48Dh —	50Dh —	58Dh —	60Dh —	68Dh —	70Dh —	78Dh —
40Eh	—	48Eh —	50Eh —	58Eh —	60Eh —	68Eh —	70Eh —	78Eh —
40Fh	—	48Fh —	50Fh —	58Fh —	60Fh —	68Fh —	70Fh —	78Fh —
410h	—	490h —	510h —	590h —	610h —	690h —	710h —	790h —
411h	—	491h —	511h —	591h —	611h —	691h CWG1DBR	711h —	791h —
412h	—	492h —	512h —	592h —	612h —	692h CWG1DBF	712h —	792h —
413h	—	493h —	513h —	593h —	613h —	693h CWG1CON0	713h —	793h —
414h	—	494h —	514h —	594h —	614h —	694h CWG1CON1	714h —	794h —
415h	—	495h —	515h —	595h —	615h —	695h CWG1CON2	715h —	795h —
416h	—	496h —	516h —	596h —	616h —	696h —	716h —	796h —
417h	—	497h —	517h —	597h —	617h —	697h —	717h —	797h —
418h	—	498h —	518h —	598h —	618h —	698h —	718h —	798h —
419h	—	499h —	519h —	599h —	619h —	699h —	719h —	799h —
41Ah	—	49Ah —	51Ah —	59Ah —	61Ah —	69Ah —	71Ah —	79Ah —
41Bh	—	49Bh —	51Bh —	59Bh —	61Bh —	69Bh —	71Bh —	79Bh —
41Ch	—	49Ch —	51Ch —	59Ch —	61Ch —	69Ch —	71Ch —	79Ch —
41Dh	—	49Dh —	51Dh —	59Dh —	61Dh —	69Dh —	71Dh —	79Dh —
41Eh	—	49Eh —	51Eh —	59Eh —	61Eh —	69Eh —	71Eh —	79Eh —
41Fh	—	49Fh —	51Fh —	59Fh —	61Fh —	69Fh —	71Fh —	79Fh —
420h	General Purpose Register 80 Bytes	4A0h General Purpose Register 80 Bytes	520h General Purpose Register 80 Bytes	5A0h General Purpose Register 80 Bytes	620h General Purpose Register 32 Bytes	6A0h Unimplemented Read as '0'	720h Unimplemented Read as '0'	7A0h Unimplemented Read as '0'
46Fh		4EFh	56Fh	5EFh	63Fh	6EFh	76Fh	7EFh
470h	Accesses 70h – 7Fh	4F0h Accesses 70h – 7Fh	570h Accesses 70h – 7Fh	5F0h Accesses 70h – 7Fh	640h Unimplemented Read as '0' 670h Accesses 70h – 7Fh	6F0h Accesses 70h – 7Fh	770h Accesses 70h – 7Fh	7F0h Accesses 70h – 7Fh
47Fh		4FFh	57Fh	5FFh	66Fh	6FFh	77Fh	7FFh

Legend: = Unimplemented data memory locations, read as '0'

REGISTER 7-2: PIE1: PERIPHERAL INTERRUPT ENABLE REGISTER 1

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	U-0	R/W-0/0	R/W-0/0
TMR1GIE	ADIE	RCIE	TXIE	—	—	TMR2IE	TMR1IE
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **TMR1GIE:** Timer1 Gate Interrupt Enable bit
1 = Enables the Timer1 gate acquisition interrupt
0 = Disables the Timer1 gate acquisition interrupt

bit 6 **ADIE:** Analog-to-Digital Converter (ADC) Interrupt Enable bit
1 = Enables the ADC interrupt
0 = Disables the ADC interrupt

bit 5 **RCIE:** USART Receive Interrupt Enable bit
1 = Enables the USART receive interrupt
0 = Disables the USART receive interrupt

bit 4 **TXIE:** USART Transmit Interrupt Enable bit
1 = Enables the USART transmit interrupt
0 = Disables the USART transmit interrupt

bit 3-2 **Unimplemented:** Read as '0'

bit 1 **TMR2IE:** TMR2 to PR2 Match Interrupt Enable bit
1 = Enables the Timer2 to PR2 match interrupt
0 = Disables the Timer2 to PR2 match interrupt

bit 0 **TMR1IE:** Timer1 Overflow Interrupt Enable bit
1 = Enables the Timer1 overflow interrupt
0 = Disables the Timer1 overflow interrupt

Note: Bit PEIE of the INTCON register must be set to enable any peripheral interrupt.

REGISTER 7-4: PIE3: PERIPHERAL INTERRUPT ENABLE REGISTER 3

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	U-0	U-0	U-0
PWM4IE	PWM3IE	PWM2IE	PWM1IE	—	—	—	—
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **PWM4IE:** PWM4 Interrupt Enable bit
1 = Enables the PWM4 interrupt
0 = Disables the PWM4 interrupt

bit 6 **PWM3IE:** PWM3 Interrupt Enable bit
1 = Enables the PWM3 interrupt
0 = Disables the PWM3 interrupt

bit 5 **PWM2IE:** PWM2 Interrupt Enable bit
1 = Enables the PWM2 interrupt
0 = Disables the PWM2 interrupt

bit 4 **PWM1IE:** PWM1 Interrupt Enable bit
1 = Enables the PWM1 interrupt
0 = Disables the PWM1 interrupt

bit 3-0 **Unimplemented:** Read as '0'

Note: Bit PEIE of the INTCON register must be set to enable any peripheral interrupt.

See Table 10-1 for Erase Row size and the number of write latches for Flash program memory.

TABLE 10-1: FLASH MEMORY ORGANIZATION BY DEVICE

Device	Row Erase (words)	Write Latches (words)
PIC16(L)F1574	32	32
PIC16(L)F1575		
PIC16(L)F1578		
PIC16(L)F1579		

10.2.1 READING THE FLASH PROGRAM MEMORY

To read a program memory location, the user must:

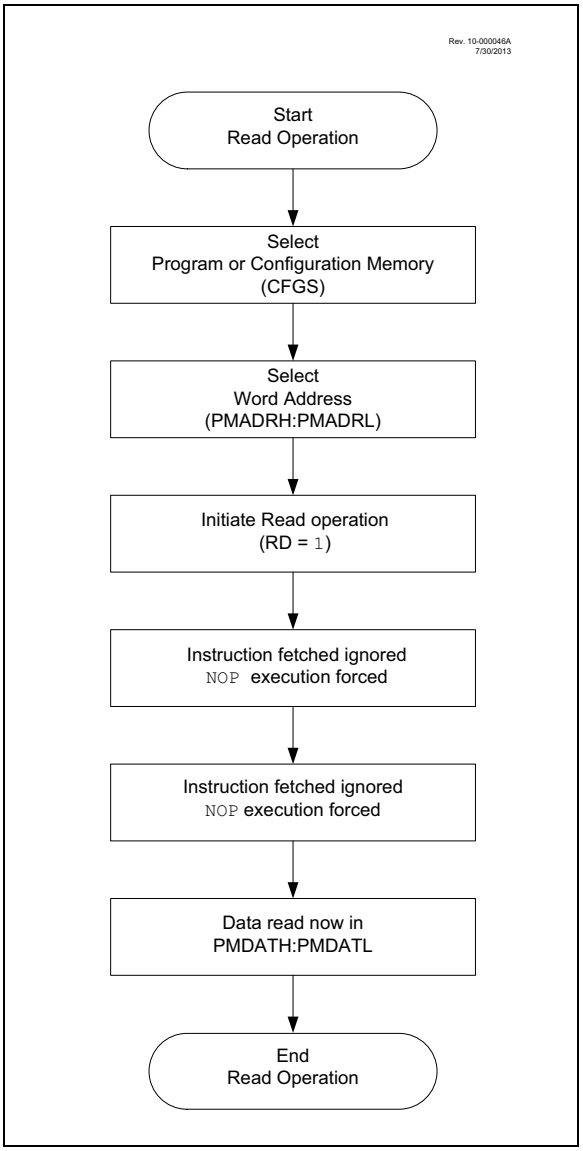
1. Write the desired address to the PMADRH:PMADRL register pair.
2. Clear the CFGS bit of the PMCON1 register.
3. Then, set control bit RD of the PMCON1 register.

Once the read control bit is set, the program memory Flash controller will use the second instruction cycle to read the data. This causes the second instruction immediately following the "`BSF PMCON1,RD`" instruction to be ignored. The data is available in the very next cycle, in the PMDATH:PMDATL register pair; therefore, it can be read as two bytes in the following instructions.

PMDATH:PMDATL register pair will hold this value until another read or until it is written to by the user.

Note:	The two instructions following a program memory read are required to be `NOP`s. This prevents the user from executing a 2-cycle instruction on the next instruction after the RD bit is set.

FIGURE 10-1: FLASH PROGRAM MEMORY READ FLOWCHART



10.2.3 ERASING FLASH PROGRAM MEMORY

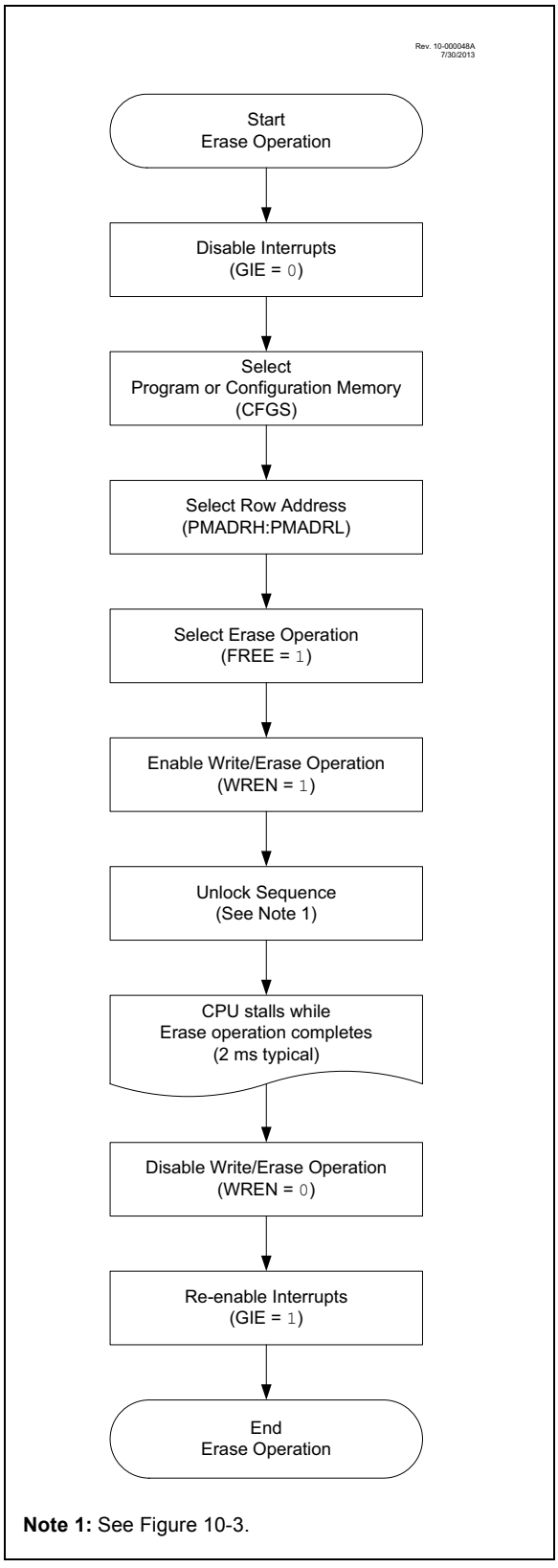
While executing code, program memory can only be erased by rows. To erase a row:

1. Load the PMADRH:PMADRL register pair with any address within the row to be erased.
2. Clear the CFGS bit of the PMCON1 register.
3. Set the FREE and WREN bits of the PMCON1 register.
4. Write 55h, then AAh, to PMCON2 (Flash programming unlock sequence).
5. Set control bit WR of the PMCON1 register to begin the erase operation.

See Example 10-2.

After the "`BSF PMCON1,WR`" instruction, the processor requires two cycles to set up the erase operation. The user must place two `NOP` instructions after the WR bit is set. The processor will halt internal operations for the typical 2 ms erase time. This is not Sleep mode as the clocks and peripherals will continue to run. After the erase cycle, the processor will resume operation with the third instruction after the PMCON1 write instruction.

FIGURE 10-4: FLASH PROGRAM MEMORY ERASE FLOWCHART



Note 1: See Figure 10-3.

REGISTER 11-14: ODCONB: PORTB OPEN DRAIN CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	U-0	U-0	U-0
ODB7	ODB6	ODB5	ODB4	—	—	—	—
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-4 **ODB<7:4>:** PORTB Open-Drain Enable bits
For RB<7:4> pins, respectively
1 = Port pin operates as open-drain drive (sink current only)
0 = Port pin operates as standard push-pull drive (source and sink current)

bit 3-0 **Unimplemented:** Read as '0'

REGISTER 11-15: SLRCONB: PORTB SLEW RATE CONTROL REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	U-0	U-0	U-0	U-0
SLRB7	SLRB6	SLRB5	SLRB4	—	—	—	—
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-4 **SLRB<7:4>:** PORTB Slew Rate Enable bits
For RB<7:4> pins, respectively
1 = Port pin slew rate is limited
0 = Port pin slews at maximum rate

bit 3-0 **Unimplemented:** Read as '0'

REGISTER 11-16: INLVLB: PORTB INPUT LEVEL CONTROL REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	U-0	U-0	U-0	U-0
INLVLB7	INLVLB6	INLVLB5	INLVLB4	—	—	—	—
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-4 **INLVLB<7:4>:** PORTB Input Level Select bits
For RB<7:4> pins, respectively
1 = ST input used for port reads and interrupt-on-change
0 = TTL input used for port reads and interrupt-on-change

bit 3-0 **Unimplemented:** Read as '0'

TABLE 11-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTB

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ANSELB	—	—	ANSB5	ANSB4	—	—	—	—	127
INLVLB	INLVLB7	INLVLB6	INLVLB5	INLVLB4	—	—	—	—	128
LATB	LATB7	LATB6	LATB5	LATB4	—	—	—	—	126
ODCONB	ODB7	ODB6	ODB5	ODB4	—	—	—	—	128
PORTB	RB7	RB6	RB5	RB4	—	—	—	—	126
SLRCONB	SLRB7	SLRB6	SLRB5	SLRB4	—	—	—	—	128
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	—	—	—	—	128
WPUB	WPUB7	WPUB6	WPUB5	WPUB4	—	—	—	—	127

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by PORTB.

REGISTER 11-22: ODCONC: PORTC OPEN DRAIN CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
ODC7(1)	ODC6(1)	ODC5	ODC4	ODC3	ODC2	ODC1	ODC0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **ODC<7:0>:** PORTC Open-Drain Enable bits(1)
For RC<7:0> pins, respectively
1 = Port pin operates as open-drain drive (sink current only)
0 = Port pin operates as standard push-pull drive (source and sink current)

Note 1: ODC<7:6> are available on PIC16(L)F1578/9 only.

REGISTER 11-23: SLRCONC: PORTC SLEW RATE CONTROL REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
SLRC7(1)	SLRC6(1)	SLRC5	SLRC4	SLRC3	SLRC2	SLRC1	SLRC0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **SLRC<7:0>:** PORTC Slew Rate Enable bits(1)
For RC<7:0> pins, respectively
1 = Port pin slew rate is limited
0 = Port pin slews at maximum rate

Note 1: SLRC<7:6> are available on PIC16(L)F1578/9 only.

REGISTER 11-24: INLVLC: PORTC INPUT LEVEL CONTROL REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
INLVLC7(1)	INLVLC6(1)	INLVLC5	INLVLC4	INLVLC3	INLVLC2	INLVLC1	INLVLC0
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **INLVLC<7:0>:** PORTC Input Level Select bits(1)
For RC<7:0> pins, respectively
1 = ST input used for port reads and interrupt-on-change
0 = TTL input used for port reads and interrupt-on-change

Note 1: INLVLC<7:6> are available on PIC16(L)F1578/9 only.

TABLE 12-3: SUMMARY OF REGISTERS ASSOCIATED WITH THE PPS MODULE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
PPSLOCK	—	—	—	—	—	—	—	PPSLOCKED	138
INTPPS	—	—	—	INTPPS<4:0>					137
T0CKIPPS	—	—	—	T0CKIPPS<4:0>					137
T1CKIPPS	—	—	—	T1CKIPPS<4:0>					137
T1GPPS	—	—	—	T1GPPS<4:0>					137
CWG1INPPS	—	—	—	CWG1INPPS<4:0>					137
RXPPS	—	—	—	RXPPS<4:0>					137
CKPPS	—	—	—	CKPPS<4:0>					137
ADCACTPPS	—	—	—	ADCACTPPS<4:0>					137
RA0PPS	—	—	—	—	RA0PPS<3:0>				137
RA1PPS	—	—	—	—	RA1PPS<3:0>				137
RA2PPS	—	—	—	—	RA2PPS<3:0>				137
RA4PPS	—	—	—	—	RA4PPS<3:0>				137
RA5PPS	—	—	—	—	RA5PPS<3:0>				137
RB4PPS(1)	—	—	—	—	RB4PPS<3:0>				137
RB5PPS(1)	—	—	—	—	RB5PPS<3:0>				137
RB6PPS(1)	—	—	—	—	RB6PPS<3:0>				137
RB7PPS(1)	—	—	—	—	RB7PPS<3:0>				137
RC0PPS	—	—	—	—	RC0PPS<3:0>				137
RC1PPS	—	—	—	—	RC1PPS<3:0>				137
RC2PPS	—	—	—	—	RC2PPS<3:0>				137
RC3PPS	—	—	—	—	RC3PPS<3:0>				137
RC4PPS	—	—	—	—	RC4PPS<3:0>				137
RC5PPS	—	—	—	—	RC5PPS<3:0>				137
RC6PPS(1)	—	—	—	—	RC6PPS<3:0>				137
RC7PPS(1)	—	—	—	—	RC7PPS<3:0>				137

Note 1: PIC16(L)F1578/9 only.

FIGURE 20-4: TIMER1 GATE TOGGLE MODE

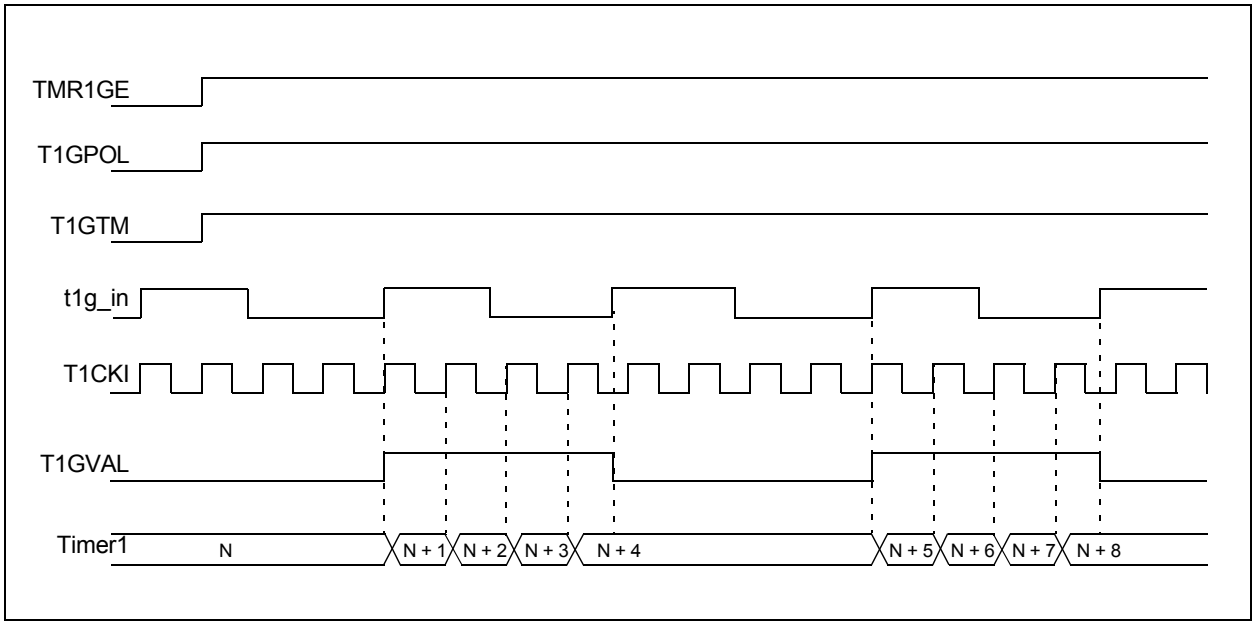
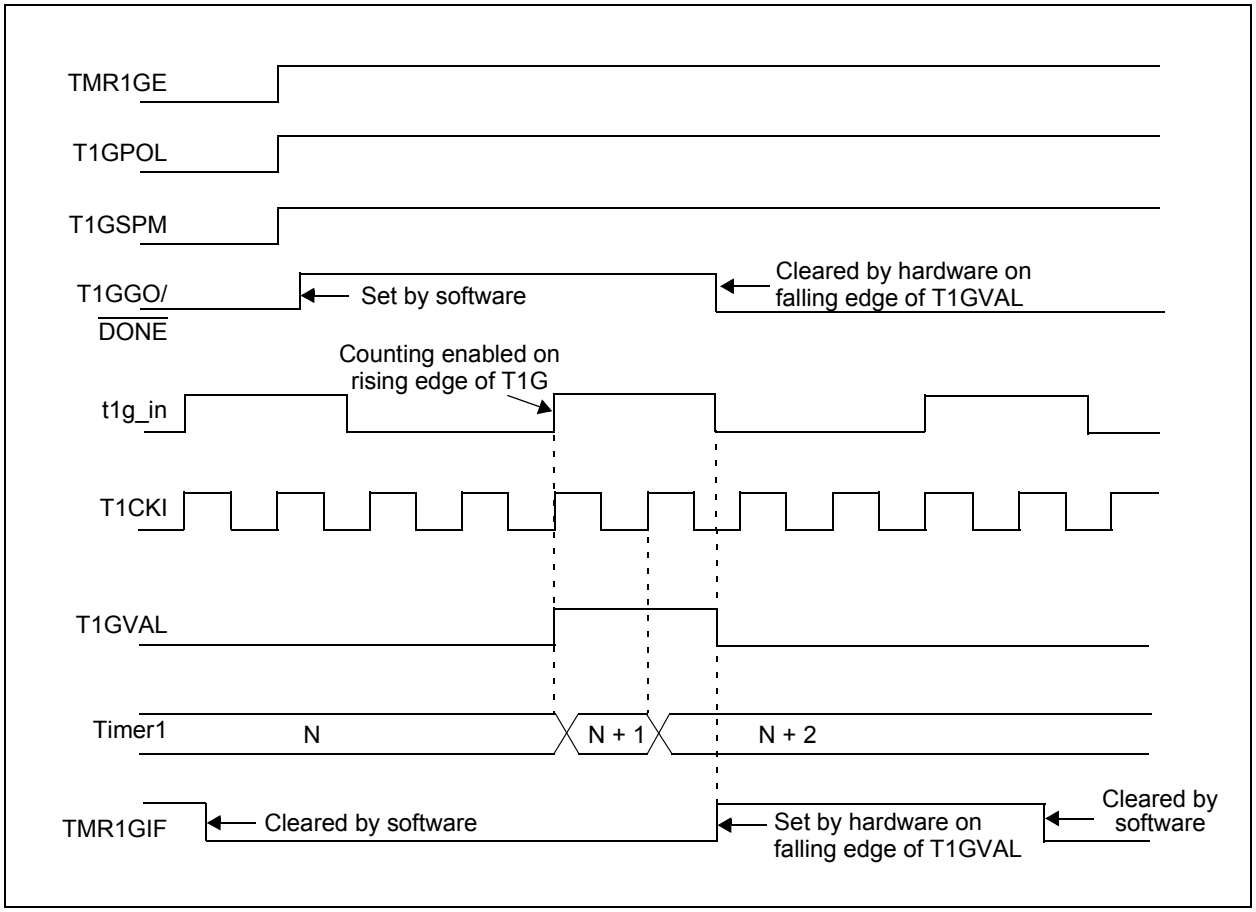


FIGURE 20-5: TIMER1 GATE SINGLE-PULSE MODE



22.3 Register Definitions: EUSART Control

REGISTER 22-1: TXSTA: TRANSMIT STATUS AND CONTROL REGISTER

R/W-/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R-1/1	R/W-0/0
CSRC	TX9	TXEN(1)	SYNC	SENDB	BRGH	TRMT	TX9D
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **CSRC:** Clock Source Select bit
Asynchronous mode:
Don't care
Synchronous mode:
1 = Master mode (clock generated internally from BRG)
0 = Slave mode (clock from external source)

bit 6 **TX9:** 9-bit Transmit Enable bit
1 = Selects 9-bit transmission
0 = Selects 8-bit transmission

bit 5 **TXEN:** Transmit Enable bit(1)
1 = Transmit enabled
0 = Transmit disabled

bit 4 **SYNC:** EUSART Mode Select bit
1 = Synchronous mode
0 = Asynchronous mode

bit 3 **SENDB:** Send Break Character bit
Asynchronous mode:
1 = Send Sync Break on next transmission (cleared by hardware upon completion)
0 = Sync Break transmission completed
Synchronous mode:
Don't care

bit 2 **BRGH:** High Baud Rate Select bit
Asynchronous mode:
1 = High speed
0 = Low speed
Synchronous mode:
Unused in this mode

bit 1 **TRMT:** Transmit Shift Register Status bit
1 = TSR empty
0 = TSR full

bit 0 **TX9D:** Ninth bit of Transmit Data
Can be address/data bit or a parity bit.

Note 1: SREN/CREN overrides TXEN in Sync mode.

REGISTER 23-7: PWMxPHH: PWMx PHASE COUNT HIGH REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
PH<15:8>							
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	

bit 7-0 **PH<15:8>**: PWM Phase High bits
Upper eight bits of PWM phase count

REGISTER 23-8: PWMxPHL: PWMx PHASE COUNT LOW REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
PH<7:0>							
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	

bit 7-0 **PH<7:0>**: PWM Phase Low bits
Lower eight bits of PWM phase count

REGISTER 23-15: PWMxTMRH: PWMx TIMER HIGH REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
TMR<15:8>							
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	

bit 7-0 **TMR<15:8>**: PWM Timer High bits
Upper eight bits of PWM timer counter

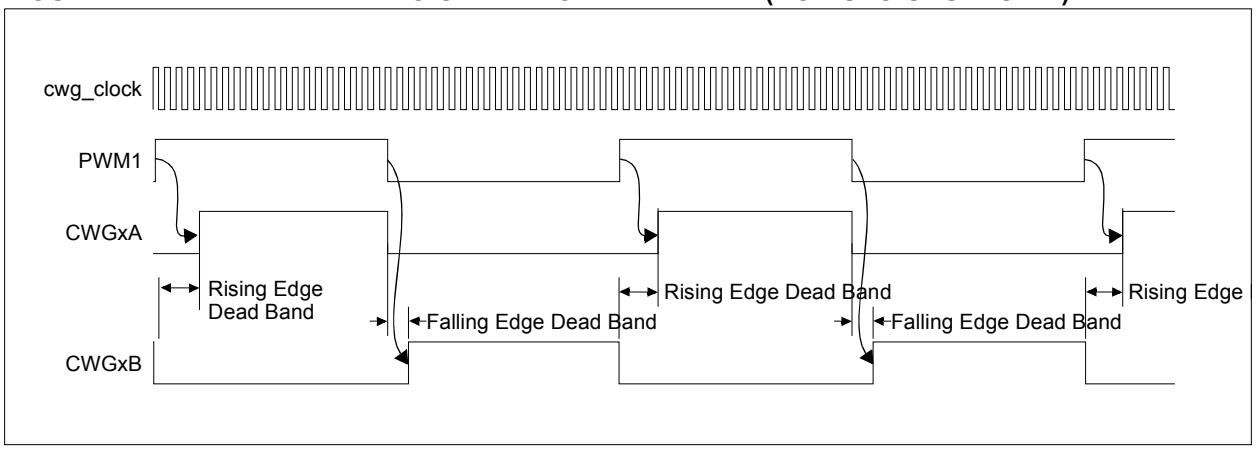
REGISTER 23-16: PWMxTMRL: PWMx TIMER LOW REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
TMR<7:0>							
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
‘1’ = Bit is set	‘0’ = Bit is cleared	

bit 7-0 **TMR<7:0>**: PWM Timer Low bits
Lower eight bits of PWM timer counter

FIGURE 24-2: TYPICAL CWG OPERATION WITH PWM1 (NO AUTO-SHUTDOWN)



24.5 Dead-Band Control

Dead-band control provides for non-overlapping output signals to prevent shoot-through current in power switches. The CWG contains two 6-bit dead-band counters. One dead-band counter is used for the rising edge of the input source control. The other is used for the falling edge of the input source control.

Dead band is timed by counting CWG clock periods from zero up to the value in the rising or falling dead-band counter registers. See CWGxDBR and CWGxDBF registers (Register 24-4 and Register 24-5, respectively).

24.6 Rising Edge Dead Band

The rising edge dead-band delays the turn-on of the CWGxA output from when the CWGxB output is turned off. The rising edge dead-band time starts when the rising edge of the input source signal goes true. When this happens, the CWGxB output is immediately turned off and the rising edge dead-band delay time starts. When the rising edge dead-band delay time is reached, the CWGxA output is turned on.

The CWGxDBR register sets the duration of the dead-band interval on the rising edge of the input source signal. This duration is from 0 to 64 counts of dead band.

Dead band is always counted off the edge on the input source signal. A count of 0 (zero), indicates that no dead band is present.

If the input source signal is not present for enough time for the count to be completed, no output will be seen on the respective output.

24.7 Falling Edge Dead Band

The falling edge dead band delays the turn-on of the CWGxB output from when the CWGxA output is turned off. The falling edge dead-band time starts when the falling edge of the input source goes true. When this happens, the CWGxA output is immediately turned off and the falling edge dead-band delay time starts. When the falling edge dead-band delay time is reached, the CWGxB output is turned on.

The CWGxDBF register sets the duration of the dead-band interval on the falling edge of the input source signal. This duration is from 0 to 64 counts of dead band.

Dead band is always counted off the edge on the input source signal. A count of 0 (zero), indicates that no dead band is present.

If the input source signal is not present for enough time for the count to be completed, no output will be seen on the respective output.

Refer to Figure 24-3 and Figure 24-4 for examples.

TABLE 26-3: ENHANCED MID-RANGE INSTRUCTION SET

Mnemonic, Operands		Description	Cycles	14-Bit Opcode MSb			LSb	Status Affected	Notes
BYTE-ORIENTED FILE REGISTER OPERATIONS									
ADDWF	f, d	Add W and f	1	00	0111	dfff	ffff	C, DC, Z	2
ADDWFC	f, d	Add with Carry W and f	1	11	1101	dfff	ffff	C, DC, Z	2
ANDWF	f, d	AND W with f	1	00	0101	dfff	ffff	Z	2
ASRF	f, d	Arithmetic Right Shift	1	11	0111	dfff	ffff	C, Z	2
LSLF	f, d	Logical Left Shift	1	11	0101	dfff	ffff	C, Z	2
LSRF	f, d	Logical Right Shift	1	11	0110	dfff	ffff	C, Z	2
CLRF	f	Clear f	1	00	0001	lfff	ffff	Z	2
CLRW	–	Clear W	1	00	0001	0000	00xx	Z	
COMF	f, d	Complement f	1	00	1001	dfff	ffff	Z	2
DECF	f, d	Decrement f	1	00	0011	dfff	ffff	Z	2
INCF	f, d	Increment f	1	00	1010	dfff	ffff	Z	2
IORWF	f, d	Inclusive OR W with f	1	00	0100	dfff	ffff	Z	2
MOVF	f, d	Move f	1	00	1000	dfff	ffff	Z	2
MOVWF	f	Move W to f	1	00	0000	1fff	ffff		2
RLF	f, d	Rotate Left f through Carry	1	00	1101	dfff	ffff	C	2
RRF	f, d	Rotate Right f through Carry	1	00	1100	dfff	ffff	C	2
SUBWF	f, d	Subtract W from f	1	00	0010	dfff	ffff	C, DC, Z	2
SUBWFB	f, d	Subtract with Borrow W from f	1	11	1011	dfff	ffff	C, DC, Z	2
SWAPF	f, d	Swap nibbles in f	1	00	1110	dfff	ffff		2
XORWF	f, d	Exclusive OR W with f	1	00	0110	dfff	ffff	Z	2
BYTE ORIENTED SKIP OPERATIONS									
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	00	1011	dfff	ffff		1, 2
INCFSZ	f, d	Increment f, Skip if 0	1(2)	00	1111	dfff	ffff		1, 2
BIT-ORIENTED FILE REGISTER OPERATIONS									
BCF	f, b	Bit Clear f	1	01	00bb	bfff	ffff		2
BSF	f, b	Bit Set f	1	01	01bb	bfff	ffff		2
BIT-ORIENTED SKIP OPERATIONS									
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	01	10bb	bfff	ffff		1, 2
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	01	11bb	bfff	ffff		1, 2
LITERAL OPERATIONS									
ADDLW	k	Add literal and W	1	11	1110	kkkk	kkkk	C, DC, Z	
ANDLW	k	AND literal with W	1	11	1001	kkkk	kkkk	Z	
IORLW	k	Inclusive OR literal with W	1	11	1000	kkkk	kkkk	Z	
MOVLB	k	Move literal to BSR	1	00	0000	001k	kkkk		
MOVLP	k	Move literal to PCLATH	1	11	0001	1kkk	kkkk		
MOVLW	k	Move literal to W	1	11	0000	kkkk	kkkk		
SUBLW	k	Subtract W from literal	1	11	1100	kkkk	kkkk	C, DC, Z	
XORLW	k	Exclusive OR literal with W	1	11	1010	kkkk	kkkk	Z	

Note 1: If the Program Counter (PC) is modified, or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.

2: If this instruction addresses an INDF register and the MSb of the corresponding FSR is set, this instruction will require one additional instruction cycle.

TABLE 27-5: MEMORY PROGRAMMING SPECIFICATIONS

Standard Operating Conditions (unless otherwise stated)							
Param. No.	**Sym.**	**Characteristic**	**Min.**	**Typ†**	**Max.**	**Units**	**Conditions**
		Program Memory Programming Specifications					
D110	VIHH	Voltage on $\overline{MCLR}$/VPP pin	8.0	—	9.0	V	**(Note 2)**
D111	IDDP	Supply Current during Programming	—	—	10	mA	
D112	VBE	VDD for Bulk Erase	2.7	—	VDDMAX	V	
D113	VPEW	VDD for Write or Row Erase	VDDMIN	—	VDDMAX	V	
D114	IPPPGM	Current on $\overline{MCLR}$/VPP during Erase/Write	—	1.0	—	mA	
D115	IDDPGM	Current on VDD during Erase/Write	—	5.0	—	mA	
		Program Flash Memory					
D121	EP	Cell Endurance	10K	—	—	E/W	-40°C ≤ TA ≤ +85°C **(Note 1)**
D122	VPRW	VDD for Read/Write	VDDMIN	—	VDDMAX	V	
D123	TIW	Self-timed Write Cycle Time	—	2	2.5	ms	
D124	TRETD	Characteristic Retention	—	40	—	Year	Provided no other specifications are violated
D125	EHEFC	High-Endurance Flash Cell	100K	—	—	E/W	0°C ≤ TA ≤ +60°C, lower byte last 128 addresses

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Self-write and Block Erase.

2: Required only if single-supply programming is disabled.

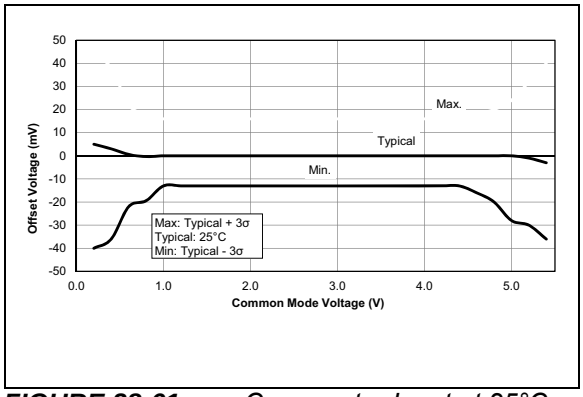


FIGURE 28-61: *Comparator Input at 25°C, Normal Power Mode, (CxSP = 1).*

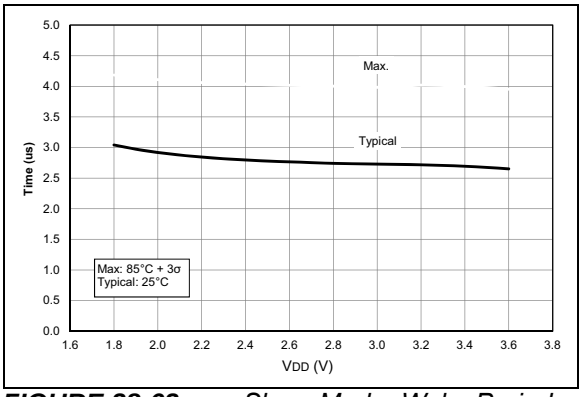


FIGURE 28-62: *Sleep Mode, Wake Period with HFINTOSC Source, LF Devices Only.*

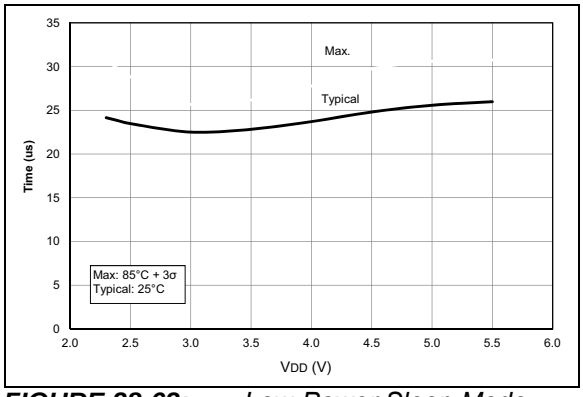


FIGURE 28-63: *Low-Power Sleep Mode, Wake Period with HFINTOSC Source, VREGPM = 1, F Devices Only.*

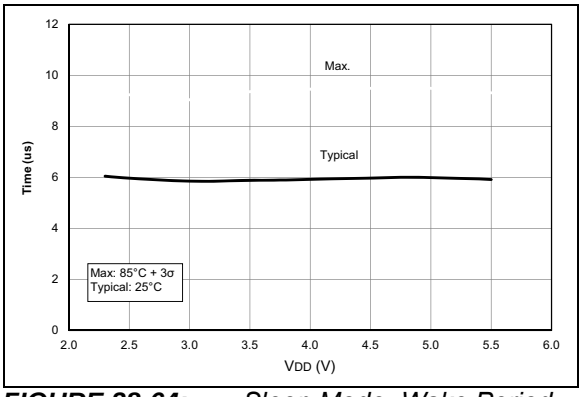


FIGURE 28-64: *Sleep Mode, Wake Period with HFINTOSC Source, VREGPM = 0, F Devices Only.*

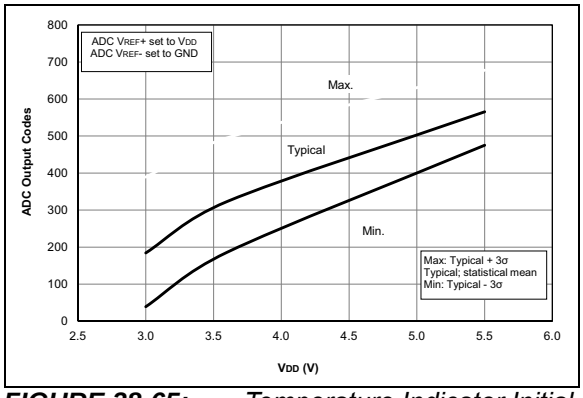


FIGURE 28-65: *Temperature Indicator Initial Offset, High Range, Temp = 20°C, F Devices Only.*

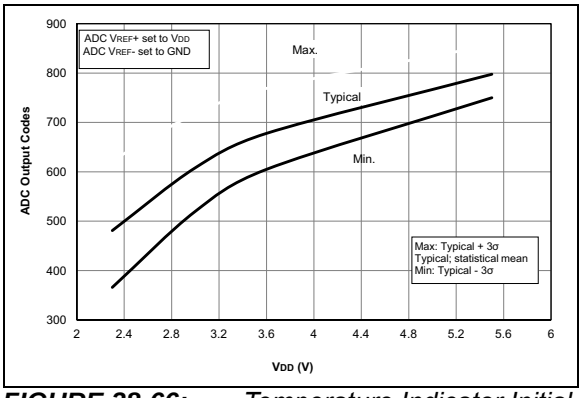


FIGURE 28-66: *Temperature Indicator Initial Offset, Low Range, Temp = 20°C, F Devices Only.*

29.11 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

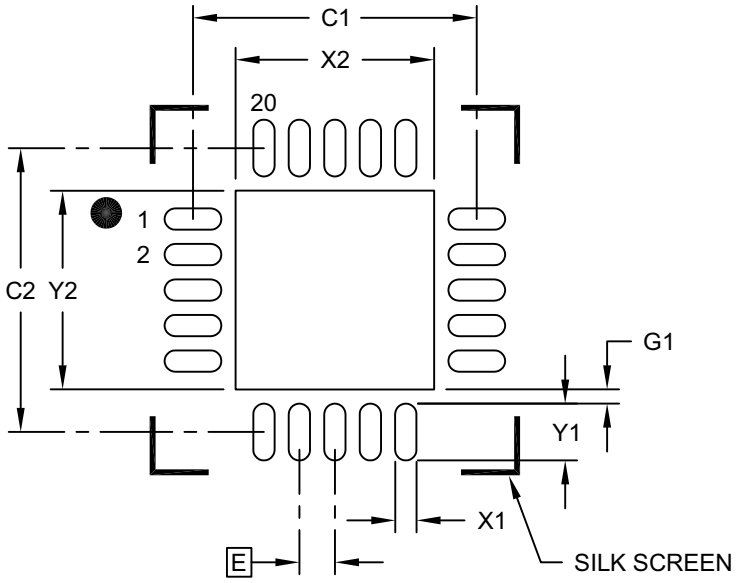
29.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

20-Lead Ultra Thin Plastic Quad Flat, No Lead Package (GZ) - 4x4x0.5 mm Body [UQFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.50 BSC	
Optional Center Pad Width	X2			2.80
Optional Center Pad Length	Y2			2.80
Contact Pad Spacing	C1		4.00	
Contact Pad Spacing	C2		4.00	
Contact Pad Width (X20)	X1			0.30
Contact Pad Length (X20)	Y1			0.80
Contact Pad to Center Pad (X20)	G1	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-2255A