



Welcome to [E-XFL.COM](https://www.e-xfl.com)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	LINbus, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	12
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 8x10b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	14-TSSOP (0.173", 4.40mm Width)
Supplier Device Package	14-TSSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f1575-e-st

PIC16(L)F1574/5/8/9

PIN ALLOCATION TABLES

TABLE 3: 14/16-PIN ALLOCATION TABLE (PIC16(L)F1574/5)

I/O	14-Pin PDIP/SOIC/TSSOP	16-Pin UQFN	ADC	Reference	Comparator	Timers	PWM	EUSART	CWG	Interrupt	Pull-up	Basic
RA0	13	12	AN0	DAC1OUT1	C1IN+	—	—	—	—	IOC	Y	ICSPDAT
RA1	12	11	AN1	VREF+	C1IN0-/C2IN0-	—	—	—	—	IOC	Y	ICSPCLK
RA2	11	10	AN2	—	—	T0CKI ⁽¹⁾	—	—	CWG1IN ⁽¹⁾	INT ⁽¹⁾ /IOC	Y	—
RA3	4	3	—	—	—	—	—	—	—	IOC	Y	MCLR/VPP
RA4	3	2	AN3	—	—	T1G ⁽¹⁾	—	—	—	IOC	Y	CLKOUT
RA5	2	1	—	—	—	T1CKI ⁽¹⁾	—	—	—	IOC	Y	CLKIN
RC0	10	9	AN4	—	C2IN+	—	—	—	—	IOC	Y	—
RC1	9	8	AN5	—	C1IN1-/C2IN1-	—	—	—	—	IOC	Y	—
RC2	8	7	AN6	—	C1IN2-/C2IN2-	—	—	—	—	IOC	Y	—
RC3	7	6	AN7	—	C1IN3-/C2IN3-	—	—	—	—	IOC	Y	—
RC4	6	5	ADCACT ⁽¹⁾	—	—	—	—	CK ⁽¹⁾	—	IOC	Y	—
RC5	5	4	—	—	—	—	—	RX ^(1,3)	—	IOC	Y	—
VDD	1	16	—	—	—	—	—	—	—	—	—	VDD
VSS	14	13	—	—	—	—	—	—	—	—	—	VSS
OUT ⁽²⁾	—	—	—	—	C1OUT	—	PWM1OUT	DT ⁽³⁾	CWG1A	—	—	—
	—	—	—	—	C2OUT	—	PWM2OUT	CK	CWG1B	—	—	—
	—	—	—	—	—	—	PWM3OUT	TX	—	—	—	—
	—	—	—	—	—	—	PWM4OUT	—	—	—	—	—

- Note**
- 1: Default peripheral input. Input can be moved to any other pin with the PPS Input Selection registers.
 - 2: All pin outputs default to PORT latch data. Any pin can be selected as a digital peripheral output with the PPS Output Selection registers.
 - 3: These peripheral functions are bidirectional. The output pin selections must be the same as the input pin selections.

PIC16(L)F1574/5/8/9

TABLE OF CONTENTS

1.0	Device Overview	10
2.0	Enhanced Mid-Range CPU	17
3.0	Memory Organization	19
4.0	Device Configuration	55
5.0	Oscillator Module.....	61
6.0	Resets	73
7.0	Interrupts	81
8.0	Power-Down Mode (Sleep)	94
9.0	Watchdog Timer (WDT)	97
10.0	Flash Program Memory Control	101
11.0	I/O Ports	117
12.0	Peripheral Pin Select (PPS) Module	135
13.0	Interrupt-On-Change	141
14.0	Fixed Voltage Reference (FVR)	147
15.0	Temperature Indicator Module	150
16.0	Analog-to-Digital Converter (ADC) Module	152
17.0	5-Bit Digital-to-Analog Converter (DAC) Module	166
18.0	Comparator Module	169
19.0	Timer0 Module	176
20.0	Timer1 Module with Gate Control.....	179
21.0	Timer2 Module	189
22.0	Enhanced Universal Synchronous Asynchronous Receiver Transmitter (EUSART).....	192
23.0	16-bit Pulse-Width Modulation (PWM) Module	220
24.0	Complementary Waveform Generator (CWG) Module	246
25.0	In-Circuit Serial Programming™ (ICSP™)	258
26.0	Instruction Set Summary	260
27.0	Electrical Specifications.....	274
28.0	DC and AC Characteristics Graphs and Charts	398
29.0	Development Support.....	312
30.0	Packaging Information.....	316
	Appendix A: Data Sheet Revision History	338
	The Microchip Website.....	339
	Customer Change Notification Service	339
	Customer Support	339
	Product Identification System.....	340

2.1 Automatic Interrupt Context Saving

During interrupts, certain registers are automatically saved in shadow registers and restored when returning from the interrupt. This saves stack space and user code. See **Section 7.5 “Automatic Context Saving”**, for more information.

2.2 16-Level Stack with Overflow and Underflow

These devices have a hardware stack memory 15 bits wide and 16 words deep. A Stack Overflow or Underflow will set the appropriate bit (STKOVF or STKUNF) in the PCON register, and if enabled, will cause a software Reset. See **Section 3.5 “Stack”** for more details.

2.3 File Select Registers

There are two 16-bit File Select Registers (FSR). FSRs can access all file registers and program memory, which allows one Data Pointer for all memory. When an FSR points to program memory, there is one additional instruction cycle in instructions using INDF to allow the data to be fetched. General purpose memory can now also be addressed linearly, providing the ability to access contiguous data larger than 80 bytes. There are also new instructions to support the FSRs. See **Section 3.6 “Indirect Addressing”** for more details.

2.4 Instruction Set

There are 49 instructions for the enhanced mid-range CPU to support the features of the CPU. See **Section 26.0 “Instruction Set Summary”** for more details.

TABLE 3-8: PIC16(L)F1575/9 MEMORY MAP, BANKS 8-15

BANK 8		BANK 9		BANK 10		BANK 11		BANK 12		BANK 13		BANK 14		BANK 15							
400h	Core Registers (Table 3-2)	480h	Core Registers (Table 3-2)	500h	Core Registers (Table 3-2)	580h	Core Registers (Table 3-2)	600h	Core Registers (Table 3-2)	680h	Core Registers (Table 3-2)	700h	Core Registers (Table 3-2)	780h	Core Registers (Table 3-2)						
40Bh		48Bh		50Bh		58Bh		60Bh		68Bh		70Bh		78Bh							
40Ch	—	48Ch	—	50Ch	—	58Ch	—	60Ch	—	68Ch	—	70Ch	—	78Ch	—						
40Dh	—	48Dh	—	50Dh	—	58Dh	—	60Dh	—	68Dh	—	70Dh	—	78Dh	—						
40Eh	—	48Eh	—	50Eh	—	58Eh	—	60Eh	—	68Eh	—	70Eh	—	78Eh	—						
40Fh	—	48Fh	—	50Fh	—	58Fh	—	60Fh	—	68Fh	—	70Fh	—	78Fh	—						
410h	—	490h	—	510h	—	590h	—	610h	—	690h	—	710h	—	790h	—						
411h	—	491h	—	511h	—	591h	—	611h	—	691h	CWG1DBR	711h	—	791h	—						
412h	—	492h	—	512h	—	592h	—	612h	—	692h	CWG1DBF	712h	—	792h	—						
413h	—	493h	—	513h	—	593h	—	613h	—	693h	CWG1CON0	713h	—	793h	—						
414h	—	494h	—	514h	—	594h	—	614h	—	694h	CWG1CON1	714h	—	794h	—						
415h	—	495h	—	515h	—	595h	—	615h	—	695h	CWG1CON2	715h	—	795h	—						
416h	—	496h	—	516h	—	596h	—	616h	—	696h	—	716h	—	796h	—						
417h	—	497h	—	517h	—	597h	—	617h	—	697h	—	717h	—	797h	—						
418h	—	498h	—	518h	—	598h	—	618h	—	698h	—	718h	—	798h	—						
419h	—	499h	—	519h	—	599h	—	619h	—	699h	—	719h	—	799h	—						
41Ah	—	49Ah	—	51Ah	—	59Ah	—	61Ah	—	69Ah	—	71Ah	—	79Ah	—						
41Bh	—	49Bh	—	51Bh	—	59Bh	—	61Bh	—	69Bh	—	71Bh	—	79Bh	—						
41Ch	—	49Ch	—	51Ch	—	59Ch	—	61Ch	—	69Ch	—	71Ch	—	79Ch	—						
41Dh	—	49Dh	—	51Dh	—	59Dh	—	61Dh	—	69Dh	—	71Dh	—	79Dh	—						
41Eh	—	49Eh	—	51Eh	—	59Eh	—	61Eh	—	69Eh	—	71Eh	—	79Eh	—						
41Fh	—	49Fh	—	51Fh	—	59Fh	—	61Fh	—	69Fh	—	71Fh	—	79Fh	—						
420h	General Purpose Register 80 Bytes	4A0h	General Purpose Register 80 Bytes	520h	General Purpose Register 80 Bytes	5A0h	General Purpose Register 80 Bytes	620h	General Purpose Register 32 Bytes	Unimplemented Read as '0'	Unimplemented Read as '0'	Unimplemented Read as '0'	Unimplemented Read as '0'	Unimplemented Read as '0'	Unimplemented Read as '0'						
								63Fh	Unimplemented Read as '0'												
								640h													
46Fh	Accesses 70h – 7Fh	4EFh	Accesses 70h – 7Fh	56Fh	Accesses 70h – 7Fh	5EFh	Accesses 70h – 7Fh	66Fh	Accesses 70h – 7Fh	6EFh	Accesses 70h – 7Fh	76Fh	Accesses 70h – 7Fh	7EFh	Accesses 70h – 7Fh						
470h		4F0h		570h		5F0h		670h		6F0h		770h		7F0h							
47Fh		4FFh		57Fh		5FFh		67Fh		6FFh		77Fh		7FFh							

Legend: = Unimplemented data memory locations, read as '0'

PIC16(L)F1574/5/8/9

TABLE 3-13: PIC16(L)F1574/5/8/9 MEMORY MAP, BANK 31

Bank 31	
F8Ch	Unimplemented Read as '0'
FE3h	
FE4h	STATUS_SHAD
FE5h	WREG_SHAD
FE6h	BSR_SHAD
FE7h	PCLATH_SHAD
FE8h	FSR0L_SHAD
FE9h	FSR0H_SHAD
FEAh	FSR1L_SHAD
FEBh	FSR1H_SHAD
FECh	—
FEDh	STKPTR
FEEh	TOSL
FEFh	TOSH

Legend: = Unimplemented data memory locations, read as '0'.

TABLE 3-15: SPECIAL FUNCTION REGISTER SUMMARY (CONTINUED)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
Bank 7											
38Ch	INLVLA	—	—	INLVLA5	INLVLA4	INLVLA3	INLVLA2	INLVLA1	INLVLA0	--11 1111	--11 1111
38Dh	INVLVB ⁽¹⁾	INVLVB7	INVLVB6	INVLVB5	INVLVB4	—	—	—	—	1111 ----	1111 ----
38Eh	INLVLC	INLVLC7 ⁽¹⁾	INLVLC6 ⁽¹⁾	INLVLC5	INLVLC4	INLVLC3	INLVLC2	INLVLC1	INLVLC0	1111 1111	1111 1111
38Fh to 390h	—	Unimplemented								—	—
391h	IOCAP	—	—	IOCAP5	IOCAP4	IOCAP3	IOCAP2	IOCAP1	IOCAP0	--00 0000	--00 0000
392h	IOCAN	—	—	IOCAN5	IOCAN4	IOCAN3	IOCAN2	IOCAN1	IOCAN0	--00 0000	--00 0000
393h	IOCAF	—	—	IOCAF5	IOCAF4	IOCAF3	IOCAF2	IOCAF1	IOCAF0	--00 0000	--00 0000
394h	IOCBP ⁽¹⁾	IOCBP7	IOCBP6	IOCBP5	IOCBP4	—	—	—	—	0000 ----	--00 ----
395h	IOCBN ⁽¹⁾	IOCBN7	IOCBN6	IOCBN5	IOCBN4	—	—	—	—	0000 ----	--00 ----
396h	IOCBF ⁽¹⁾	IOCBF7	IOCBF6	IOCBF5	IOCBF4	—	—	—	—	0000 ----	--00 ----
397h	IOCCP	IOCCP7 ⁽¹⁾	IOCCP6 ⁽¹⁾	IOCCP5	IOCCP4	IOCCP3	IOCCP2	IOCCP1	IOCCP0	0000 0000	0000 0000
398h	IOCCN	IOCCN7 ⁽¹⁾	IOCCN6 ⁽¹⁾	IOCCN5	IOCCN4	IOCCN3	IOCCN2	IOCCN1	IOCCN0	0000 0000	0000 0000
399h	IOCCF	IOCCF7 ⁽¹⁾	IOCCF6 ⁽¹⁾	IOCCF5	IOCCF4	IOCCF3	IOCCF2	IOCCF1	IOCCF0	0000 0000	0000 0000
39Ah to 39Fh	—	Unimplemented								—	—
Bank 8											
40Ch to 41Fh	—	Unimplemented								—	—
Bank 9											
48Ch to 49Fh	—	Unimplemented								—	—

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, r = reserved. Shaded locations are unimplemented, read as '0'.

- Note**
- 1: PIC16(L)F1578/9 only.
 - 2: PIC16F1574/5/8/9 only.
 - 3: Unimplemented, read as '1'.

5.0 OSCILLATOR MODULE

5.1 Overview

The oscillator module has a wide variety of clock sources and selection features that allow it to be used in a wide range of applications while maximizing performance and minimizing power consumption. Figure 5-1 illustrates a block diagram of the oscillator module.

Clock sources can be supplied from external logic level clocks. In addition, the system clock source can be supplied from one of two internal oscillators and PLL circuits, with a choice of speeds selectable via software. Additional clock features include:

- Selectable system clock source between external or internal sources via software.

The oscillator module can be configured in one of the following clock modes.

1. ECL – External Clock Low-Power mode (0 MHz to 0.5 MHz)
2. ECM – External Clock Medium Power mode (0.5 MHz to 4 MHz)
3. ECH – External Clock High-Power mode (4 MHz to 32 MHz)
4. INTOSC – Internal oscillator (31 kHz to 32 MHz).

Clock Source modes are selected by the FOSC<1:0> bits in the Configuration Words. The FOSC bits determine the type of oscillator that will be used when the device is first powered.

The ECH, ECM, and ECL clock modes rely on an external logic level signal as the device clock source.

The INTOSC internal oscillator block produces low, medium, and high-frequency clock sources, designated LFINTOSC, MFINTOSC and HFINTOSC. (see Internal Oscillator Block, Figure 5-1). A wide selection of device clock frequencies may be derived from these three clock sources.

6.4 Low-Power Brown-Out Reset (LPBOR)

The Low-Power Brown-Out Reset (LPBOR) operates like the BOR to detect low voltage conditions on the VDD pin. When too low of a voltage is detected, the device is held in Reset. When this occurs, a register bit ($\overline{\text{BOR}}$) is changed to indicate that a BOR Reset has occurred. The $\overline{\text{BOR}}$ bit in PCON is used for both BOR and the LPBOR. Refer to Register 6-2.

The LPBOR voltage threshold (VLPBOR) has a wider tolerance than the BOR (VBOR), but requires much less current (LPBOR current) to operate. The LPBOR is intended for use when the BOR is configured as disabled (BOREN = 00) or disabled in Sleep mode (BOREN = 10).

Refer to Figure 6-1 to see how the LPBOR interacts with other modules.

6.4.1 ENABLING LPBOR

The LPBOR is controlled by the $\overline{\text{LPBOR}}$ bit of Configuration Words. When the device is erased, the LPBOR module defaults to disabled.

6.5 $\overline{\text{MCLR}}$

The $\overline{\text{MCLR}}$ is an optional external input that can reset the device. The $\overline{\text{MCLR}}$ function is controlled by the MCLRE bit of Configuration Words and the LVP bit of Configuration Words (Table 6-2).

TABLE 6-2: $\overline{\text{MCLR}}$ CONFIGURATION

MCLRE	LVP	$\overline{\text{MCLR}}$
0	0	Disabled
1	0	Enabled
x	1	Enabled

6.5.1 $\overline{\text{MCLR}}$ ENABLED

When $\overline{\text{MCLR}}$ is enabled and the pin is held low, the device is held in Reset. The $\overline{\text{MCLR}}$ pin is connected to VDD through an internal weak pull-up.

The device has a noise filter in the $\overline{\text{MCLR}}$ Reset path. The filter will detect and ignore small pulses.

Note: A Reset does not drive the $\overline{\text{MCLR}}$ pin low.

6.5.2 $\overline{\text{MCLR}}$ DISABLED

When $\overline{\text{MCLR}}$ is disabled, the pin functions as a general purpose input and the internal weak pull-up is under software control. See **Section 11.1 “PORTA Registers”** for more information.

6.6 Watchdog Timer (WDT) Reset

The Watchdog Timer generates a Reset if the firmware does not issue a CLRWD instruction within the time-out period. The TO and PD bits in the STATUS register are changed to indicate the WDT Reset. See **Section 9.0 “Watchdog Timer (WDT)”** for more information.

6.7 RESET Instruction

A RESET instruction will cause a device Reset. The $\overline{\text{RI}}$ bit in the PCON register will be set to ‘0’. See Table 6-4 for default conditions after a RESET instruction has occurred.

6.8 Stack Overflow/Underflow Reset

The device can reset when the Stack Overflows or Underflows. The STKOVF or STKUNF bits of the PCON register indicate the Reset condition. These Resets are enabled by setting the STVREN bit in Configuration Words. See **Section 3.5.2 “Overflow/Underflow Reset”** for more information.

6.9 Programming Mode Exit

Upon exit of Programming mode, the device will behave as if a POR had just occurred.

6.10 Power-Up Timer

The Power-up Timer optionally delays device execution after a BOR or POR event. This timer is typically used to allow VDD to stabilize before allowing the device to start running.

The Power-up Timer is controlled by the $\overline{\text{PWRTE}}$ bit of Configuration Words.

6.11 Start-up Sequence

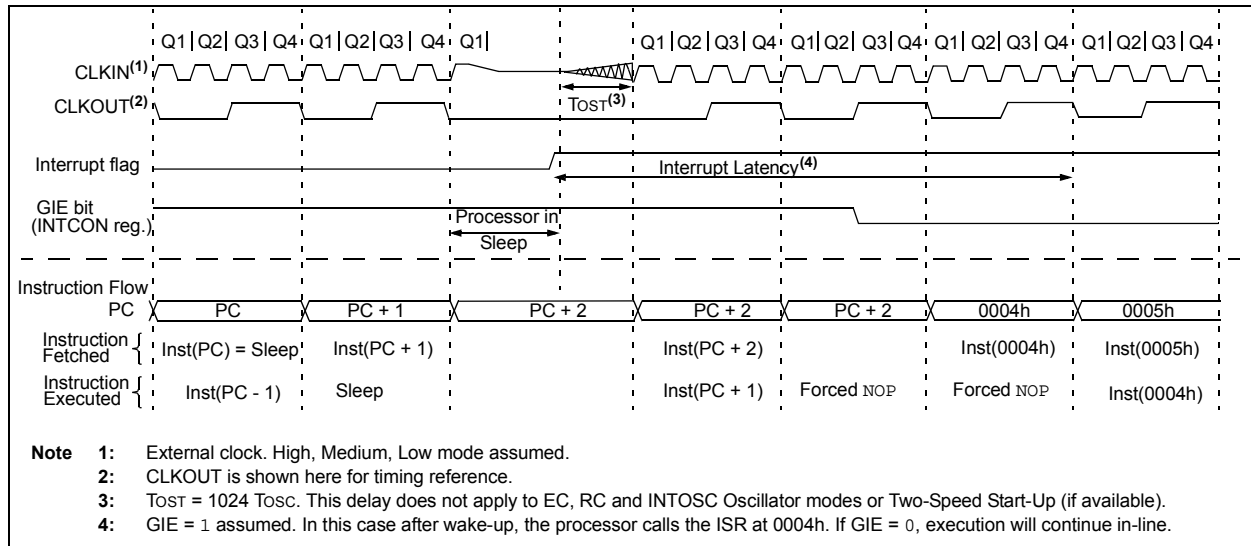
Upon the release of a POR or BOR, the following must occur before the device will begin executing:

1. Power-up Timer runs to completion (if enabled).
2. $\overline{\text{MCLR}}$ must be released (if enabled).

The total time-out will vary based on oscillator configuration and Power-up Timer configuration. See **Section 5.0 “Oscillator Module”** for more information.

The Power-up Timer runs independently of $\overline{\text{MCLR}}$ Reset. If $\overline{\text{MCLR}}$ is kept low long enough, the Power-up Timer will expire. Upon bringing $\overline{\text{MCLR}}$ high, the device will begin execution after 10 Fosc cycles (see Figure 6-3). This is useful for testing purposes or to synchronize more than one device operating in parallel.

FIGURE 8-1: WAKE-UP FROM SLEEP THROUGH INTERRUPT



8.2 Low-Power Sleep Mode

This device contains an internal Low Dropout (LDO) voltage regulator, which allows the device I/O pins to operate at voltages up to 5.5V while the internal device logic operates at a lower voltage. The LDO and its associated reference circuitry must remain active when the device is in Sleep mode.

Low-Power Sleep mode allows the user to optimize the operating current in Sleep. Low-Power Sleep mode can be selected by setting the VREGPM bit of the VREGCON register, putting the LDO and reference circuitry in a low-power state whenever the device is in Sleep.

8.2.1 SLEEP CURRENT VS. WAKE-UP TIME

In the Default Operating mode, the LDO and reference circuitry remain in the normal configuration while in Sleep. The device is able to exit Sleep mode quickly since all circuits remain active. In Low-Power Sleep mode, when waking up from Sleep, an extra delay time is required for these circuits to return to the normal configuration and stabilize.

The Low-Power Sleep mode is beneficial for applications that stay in Sleep mode for long periods of time. The Normal mode is beneficial for applications that need to wake from Sleep quickly and frequently.

8.2.2 PERIPHERAL USAGE IN SLEEP

Some peripherals that can operate in Sleep mode will not operate properly with the Low-Power Sleep mode selected. The LDO will remain in the Normal Power mode when those peripherals are enabled. The Low-Power Sleep mode is intended for use with these peripherals:

- Brown-Out Reset (BOR)
- Watchdog Timer (WDT)
- External interrupt pin/Interrupt-on-change pins
- Timer1 (with external clock source)

The Complementary Waveform Generator (CWG) module can utilize the HFINTOSC oscillator as either a clock source or as an input source. Under certain conditions, when the HFINTOSC is selected for use with the CWG module, the HFINTOSC will remain active during Sleep. This will have a direct effect on the Sleep mode current.

Please refer to section 24.10 “Operation During Sleep” for more information.

Note: The PIC16LF1574/5/8/9 devices do not have a configurable Low-Power Sleep mode. PIC16LF1574/5/8/9 are unregulated devices and are always in the lowest power state when in Sleep, with no wake-up time penalty. These devices have a lower maximum V_{DD} and I/O voltage than the PIC16F1574/5/8/9 devices. See Section 27.0 “Electrical Specifications” for more information.

PIC16(L)F1574/5/8/9

REGISTER 12-3: PPSLOCK: PPS LOCK REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0/0
—	—	—	—	—	—	—	PPSLOCKED
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7-1 **Unimplemented:** Read as '0'

bit 0 **PPSLOCKED:** PPS Locked bit

1 = PPS is locked. PPS selections can not be changed.

0 = PPS is not locked. PPS selections can be changed.

PIC16(L)F1574/5/8/9

20.5.2.1 T1G Pin Gate Operation

The T1G pin is one source for Timer1 gate control. It can be used to supply an external source to the Timer1 gate circuitry.

20.5.2.2 Timer0 Overflow Gate Operation

When Timer0 increments from FFh to 00h, a low-to-high pulse will automatically be generated and internally supplied to the Timer1 gate circuitry.

20.5.3 TIMER1 GATE TOGGLE MODE

When Timer1 Gate Toggle mode is enabled, it is possible to measure the full-cycle length of a Timer1 gate signal, as opposed to the duration of a single level pulse.

The Timer1 gate source is routed through a flip-flop that changes state on every incrementing edge of the signal. See Figure 20-4 for timing details.

Timer1 Gate Toggle mode is enabled by setting the T1GTM bit of the T1GCON register. When the T1GTM bit is cleared, the flip-flop is cleared and held clear. This is necessary in order to control which edge is measured.

Note: Enabling Toggle mode at the same time as changing the gate polarity may result in indeterminate operation.

20.5.4 TIMER1 GATE SINGLE-PULSE MODE

When Timer1 Gate Single-Pulse mode is enabled, it is possible to capture a single pulse gate event. Timer1 Gate Single-Pulse mode is first enabled by setting the T1GSPM bit in the T1GCON register. Next, the T1GGO/DONE bit in the T1GCON register must be set. The Timer1 will be fully enabled on the next incrementing edge. On the next trailing edge of the pulse, the T1GGO/DONE bit will automatically be cleared. No other gate events will be allowed to increment Timer1 until the T1GGO/DONE bit is once again set in software. See Figure 20-5 for timing details.

If the Single Pulse Gate mode is disabled by clearing the T1GSPM bit in the T1GCON register, the T1GGO/DONE bit should also be cleared.

Enabling the Toggle mode and the Single-Pulse mode simultaneously will permit both sections to work together. This allows the cycle times on the Timer1 gate source to be measured. See Figure 20-6 for timing details.

20.5.5 TIMER1 GATE VALUE STATUS

When Timer1 Gate Value Status is utilized, it is possible to read the most current level of the gate control value. The value is stored in the T1GVAL bit in the T1GCON register. The T1GVAL bit is valid even when the Timer1 gate is not enabled (TMR1GE bit is cleared).

20.5.6 TIMER1 GATE EVENT INTERRUPT

When Timer1 Gate Event Interrupt is enabled, it is possible to generate an interrupt upon the completion of a gate event. When the falling edge of T1GVAL occurs, the TMR1GIF flag bit in the PIR1 register will be set. If the TMR1GIE bit in the PIE1 register is set, then an interrupt will be recognized.

The TMR1GIF flag bit operates even when the Timer1 gate is not enabled (TMR1GE bit is cleared).

21.1 Timer2 Operation

The clock input to the Timer2 module is the system instruction clock ($F_{osc}/4$).

TMR2 increments from 00h on each clock edge.

A 4-bit counter/prescaler on the clock input allows direct input, divide-by-4 and divide-by-16 prescale options. These options are selected by the prescaler control bits, $T2CKPS<1:0>$ of the T2CON register. The value of TMR2 is compared to that of the Period register, PR2, on each clock cycle. When the two values match, the comparator generates a match signal as the timer output. This signal also resets the value of TMR2 to 00h on the next cycle and drives the output counter/postscaler (see **Section 21.2 “Timer2 Interrupt”**).

The TMR2 and PR2 registers are both directly readable and writable. The TMR2 register is cleared on any device Reset, whereas the PR2 register initializes to FFh. Both the prescaler and postscaler counters are cleared on the following events:

- a write to the TMR2 register
- a write to the T2CON register
- Power-On Reset (POR)
- Brown-Out Reset (BOR)
- MCLR Reset
- Watchdog Timer (WDT) Reset
- Stack Overflow Reset
- Stack Underflow Reset
- RESET Instruction

Note: TMR2 is not cleared when T2CON is written.

21.2 Timer2 Interrupt

Timer2 can also generate an optional device interrupt. The Timer2 output signal (T2_match) provides the input for the 4-bit counter/postscaler. This counter generates the TMR2 match interrupt flag which is latched in TMR2IF of the PIR1 register. The interrupt is enabled by setting the TMR2 Match Interrupt Enable bit, TMR2IE of the PIE1 register.

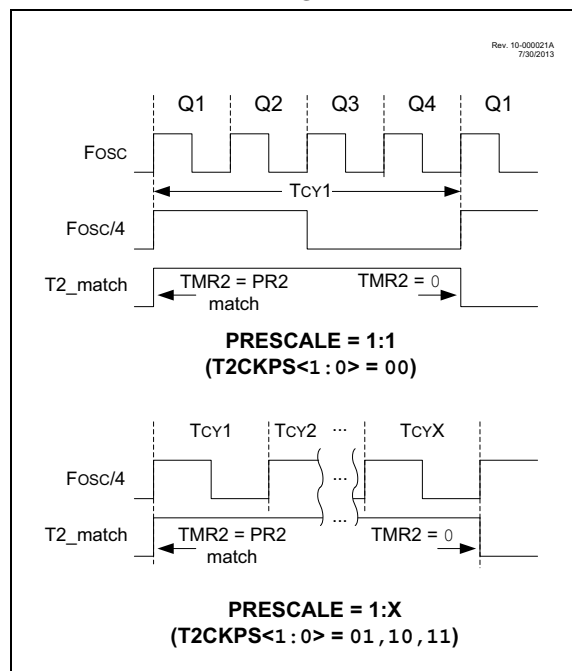
A range of 16 postscale options (from 1:1 through 1:16 inclusive) can be selected with the postscaler control bits, $T2OUTPS<3:0>$, of the T2CON register.

21.3 Timer2 Output

The output of TMR2 is T2_match.

The T2_match signal is synchronous with the system clock. Figure 21-3 shows two examples of the timing of the T2_match signal relative to F_{osc} and prescale value, $T2CKPS<1:0>$. The upper diagram illustrates 1:1 prescale timing and the lower diagram, 1:X prescale timing.

FIGURE 21-3: T2_MATCH TIMING DIAGRAM



21.4 Timer2 Operation During Sleep

Timer2 cannot be operated while the processor is in Sleep mode. The contents of the TMR2 and PR2 registers will remain unchanged while the processor is in Sleep mode.

21.5 Register Definitions: Timer2 Control

REGISTER 21-1: T2CON: TIMER2 CONTROL REGISTER

U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	T2OUTPS<3:0>				TMR2ON	T2CKPS<1:0>	
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7 **Unimplemented:** Read as '0'

bit 6-3 **T2OUTPS<3:0>:** Timer2 Output Postscaler Select bits

0000 = 1:1 Postscaler

0001 = 1:2 Postscaler

0010 = 1:3 Postscaler

0011 = 1:4 Postscaler

0100 = 1:5 Postscaler

0101 = 1:6 Postscaler

0110 = 1:7 Postscaler

0111 = 1:8 Postscaler

1000 = 1:9 Postscaler

1001 = 1:10 Postscaler

1010 = 1:11 Postscaler

1011 = 1:12 Postscaler

1100 = 1:13 Postscaler

1101 = 1:14 Postscaler

1110 = 1:15 Postscaler

1111 = 1:16 Postscaler

bit 2 **TMR2ON:** Timer2 On bit

1 = Timer2 is on

0 = Timer2 is off

bit 1-0 **T2CKPS<1:0>:** Timer2 Clock Prescale Select bits

00 = Prescaler is 1

01 = Prescaler is 4

10 = Prescaler is 16

11 = Prescaler is 64

TABLE 21-1: SUMMARY OF REGISTERS ASSOCIATED WITH TIMER2

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	86
PIE1	TMR1GIE	ADIE	RCIE	TXIE	—	—	TMR2IE	TMR1IE	87
PIR1	TMR1GIF	ADIF	RCIF	TXIF	—	—	TMR2IF	TMR1IF	90
PR2	Timer2 Module Period Register								189*
T2CON	—	T2OUTPS<3:0>				TMR2ON	T2CKPS<1:0>		191
TMR2	Holding Register for the 8-bit TMR2 Count								189*

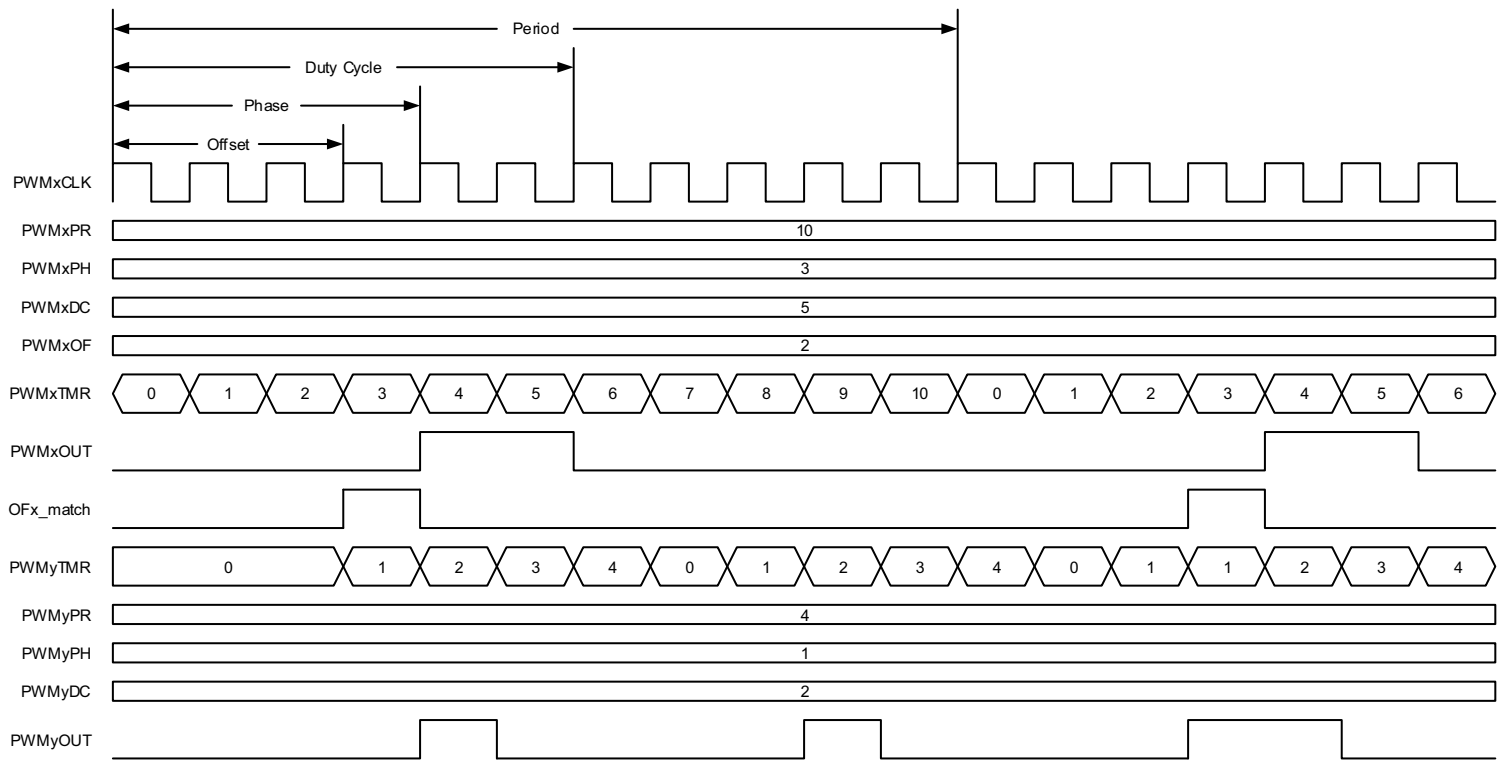
Legend: — = unimplemented location, read as '0'. Shaded cells are not used for Timer2 module.

* Page provides register information.

Note 1: PIC16(L)F1575 only.

FIGURE 23-11: CONTINUOUS SLAVE RUN MODE WITH IMMEDIATE RESET AND SYNC START TIMING DIAGRAM

Rev. 10-000 146B
7/8/2015



Note: Master= PWMx, Slave=PWMy

MOVIW Move INDFn to W

Syntax: [*label*] MOVIW ++FSRn
[*label*] MOVIW --FSRn
[*label*] MOVIW FSRn++
[*label*] MOVIW FSRn--
[*label*] MOVIW k[FSRn]

Operands: $n \in [0,1]$
 $mm \in [00,01,10,11]$
 $-32 \leq k \leq 31$

Operation: INDFn \rightarrow W
Effective address is determined by

- FSR + 1 (preincrement)
- FSR - 1 (predecrement)
- FSR + k (relative offset)

After the Move, the FSR value will be either:

- FSR + 1 (all increments)
- FSR - 1 (all decrements)
- Unchanged

Status Affected: Z

Mode	Syntax	mm
Preincrement	++FSRn	00
Predecrement	--FSRn	01
Postincrement	FSRn++	10
Postdecrement	FSRn--	11

Description: This instruction is used to move data between W and one of the indirect registers (INDFn). Before/after this move, the pointer (FSRn) is updated by pre/post incrementing/decrementing it.

Note: The INDFn registers are not physical registers. Any instruction that accesses an INDFn register actually accesses the register at the address specified by the FSRn.

FSRn is limited to the range 0000h - FFFFh. Incrementing/decrementing it beyond these bounds will cause it to wrap-around.

MOVLB Move literal to BSR

Syntax: [*label*] MOVLB k

Operands: $0 \leq k \leq 31$

Operation: $k \rightarrow$ BSR

Status Affected: None

Description: The 5-bit literal 'k' is loaded into the Bank Select Register (BSR).

MOVLP Move literal to PCLATH

Syntax: [*label*] MOVLP k

Operands: $0 \leq k \leq 127$

Operation: $k \rightarrow$ PCLATH

Status Affected: None

Description: The 7-bit literal 'k' is loaded into the PCLATH register.

MOVLW Move literal to W

Syntax: [*label*] MOVLW k

Operands: $0 \leq k \leq 255$

Operation: $k \rightarrow$ (W)

Status Affected: None

Description: The 8-bit literal 'k' is loaded into W register. The "don't cares" will assemble as '0's.

Words: 1

Cycles: 1

Example: MOVLW 0x5A
After Instruction
W = 0x5A

MOVWF Move W to f

Syntax: [*label*] MOVWF f

Operands: $0 \leq f \leq 127$

Operation: (W) \rightarrow (f)

Status Affected: None

Description: Move data from W register to register 'f'.

Words: 1

Cycles: 1

Example: MOVWF OPTION_REG
Before Instruction
OPTION_REG = 0xFF
W = 0x4F
After Instruction
OPTION_REG = 0x4F
W = 0x4F

PIC16(L)F1574/5/8/9

RRF Rotate Right f through Carry

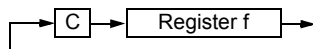
Syntax: `[label] RRF f,d`

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register 'f' are rotated one bit to the right through the Carry flag. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.



SLEEP Enter Sleep mode

Syntax: `[label] SLEEP`

Operands: None

Operation: 00h → WDT,
 0 → WDT prescaler,
 1 → \overline{TO} ,
 0 → \overline{PD}

Status Affected: \overline{TO} , \overline{PD}

Description: The power-down Status bit, \overline{PD} is cleared. Time-out Status bit, \overline{TO} is set. Watchdog Timer and its prescaler are cleared. The processor is put into Sleep mode with the oscillator stopped.

SUBLW Subtract W from literal

Syntax: `[label] SUBLW k`

Operands: $0 \leq k \leq 255$

Operation: $k - (W) \rightarrow (W)$

Status Affected: C, DC, Z

Description: The W register is subtracted (2's complement method) from the 8-bit literal 'k'. The result is placed in the W register.

C = 0	$W > k$
C = 1	$W \leq k$
DC = 0	$W<3:0> > k<3:0>$
DC = 1	$W<3:0> \leq k<3:0>$

SUBWF Subtract W from f

Syntax: `[label] SUBWF f,d`

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) - (W) \rightarrow (\text{destination})$

Status Affected: C, DC, Z

Description: Subtract (2's complement method) W register from register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

C = 0	$W > f$
C = 1	$W \leq f$
DC = 0	$W<3:0> > f<3:0>$
DC = 1	$W<3:0> \leq f<3:0>$

SUBWFB Subtract W from f with Borrow

Syntax: `SUBWFB f{,d}`

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) - (W) - (\overline{B}) \rightarrow \text{dest}$

Status Affected: C, DC, Z

Description: Subtract W and the BORROW flag (CARRY) from register 'f' (2's complement method). If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f'.

PIC16(L)F1574/5/8/9

TABLE 27-5: MEMORY PROGRAMMING SPECIFICATIONS

Standard Operating Conditions (unless otherwise stated)							
Param. No.	Sym.	Characteristic	Min.	Typ†	Max.	Units	Conditions
Program Memory Programming Specifications							
D110	VIHH	Voltage on $\overline{\text{MCLR}}$ /VPP pin	8.0	—	9.0	V	(Note 2)
D111	IDDP	Supply Current during Programming	—	—	10	mA	
D112	VBE	VDD for Bulk Erase	2.7	—	VDDMAX	V	
D113	VPEW	VDD for Write or Row Erase	VDDMIN	—	VDDMAX	V	
D114	IPPPGM	Current on $\overline{\text{MCLR}}$ /VPP during Erase/Write	—	1.0	—	mA	
D115	IDDPGM	Current on VDD during Erase/Write	—	5.0	—	mA	
Program Flash Memory							
D121	EP	Cell Endurance	10K	—	—	E/W	-40°C ≤ TA ≤ +85°C (Note 1)
D122	VPRW	VDD for Read/Write	VDDMIN	—	VDDMAX	V	
D123	TIW	Self-timed Write Cycle Time	—	2	2.5	ms	Provided no other specifications are violated
D124	TRETD	Characteristic Retention	—	40	—	Year	
D125	EHEFC	High-Endurance Flash Cell	100K	—	—	E/W	0°C ≤ TA ≤ +60°C, lower byte last 128 addresses

† Data in “Typ” column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Self-write and Block Erase.

2: Required only if single-supply programming is disabled.

PIC16(L)F1574/5/8/9

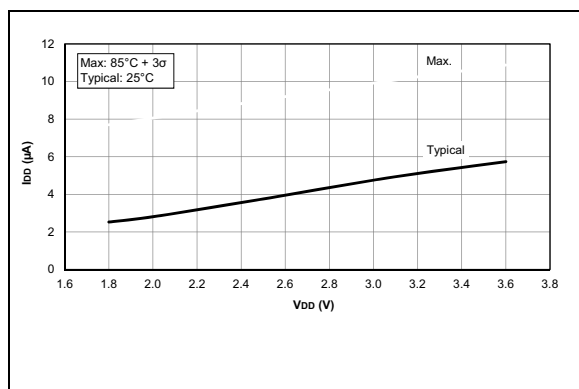


FIGURE 28-1: I_{DD} , EC Oscillator, Low-Power Mode, $F_{osc} = 32$ kHz, PIC16LF1574/5/8/9 Only.

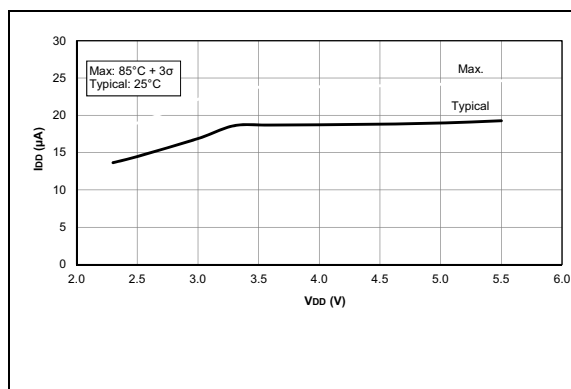


FIGURE 28-2: I_{DD} , EC Oscillator, Low-Power Mode, $F_{osc} = 32$ kHz, PIC16F1574/5/8/9 Only.

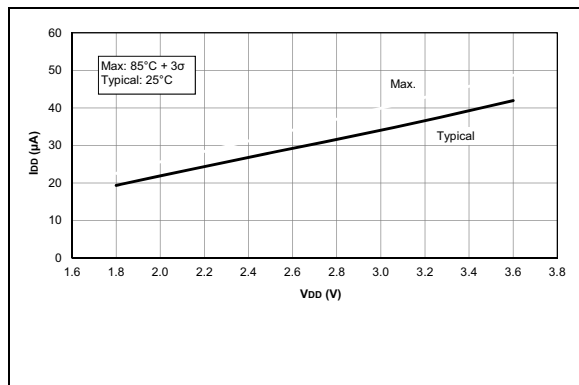


FIGURE 28-3: I_{DD} , EC Oscillator, Low-Power Mode, $F_{osc} = 500$ kHz, PIC16LF1574/5/8/9 Only.

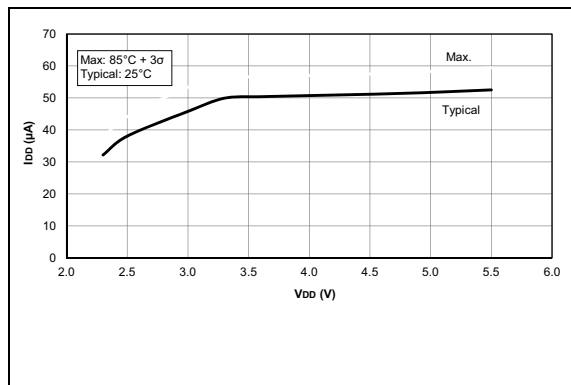


FIGURE 28-4: I_{DD} , EC Oscillator, Low-Power Mode, $F_{osc} = 500$ kHz, PIC16F1574/5/8/9 Only.

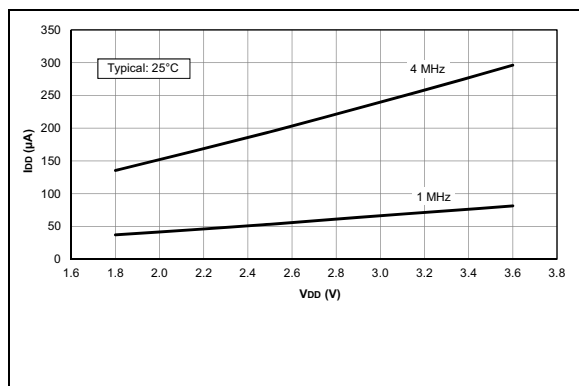


FIGURE 28-5: I_{DD} Typical, EC Oscillator, Medium Power Mode, PIC16LF1574/5/8/9 Only.

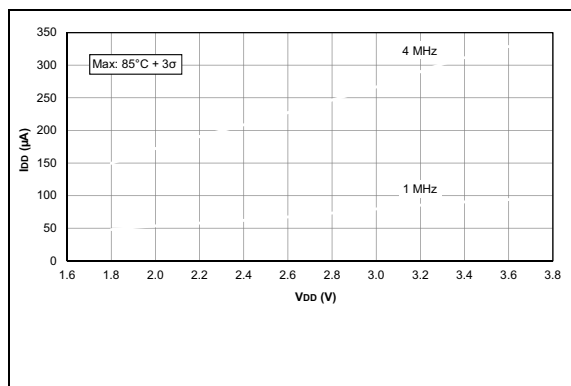


FIGURE 28-6: I_{DD} Maximum, EC Oscillator, Medium Power Mode, PIC16LF1574/5/8/9 Only.

29.6 MPLAB X SIM Software Simulator

The MPLAB X SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB X SIM Software Simulator fully supports symbolic debugging using the MPLAB XC Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

29.7 MPLAB REAL ICE In-Circuit Emulator System

The MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs all 8, 16 and 32-bit MCU, and DSC devices with the easy-to-use, powerful graphical user interface of the MPLAB X IDE.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ-11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB X IDE. MPLAB REAL ICE offers significant advantages over competitive emulators including full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, logic probes, a ruggedized probe interface and long (up to three meters) interconnection cables.

29.8 MPLAB ICD 3 In-Circuit Debugger System

The MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost-effective, high-speed hardware debugger/programmer for Microchip Flash DSC and MCU devices. It debugs and programs PIC Flash microcontrollers and dsPIC DSCs with the powerful, yet easy-to-use graphical user interface of the MPLAB IDE.

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

29.9 PICkit 3 In-Circuit Debugger/Programmer

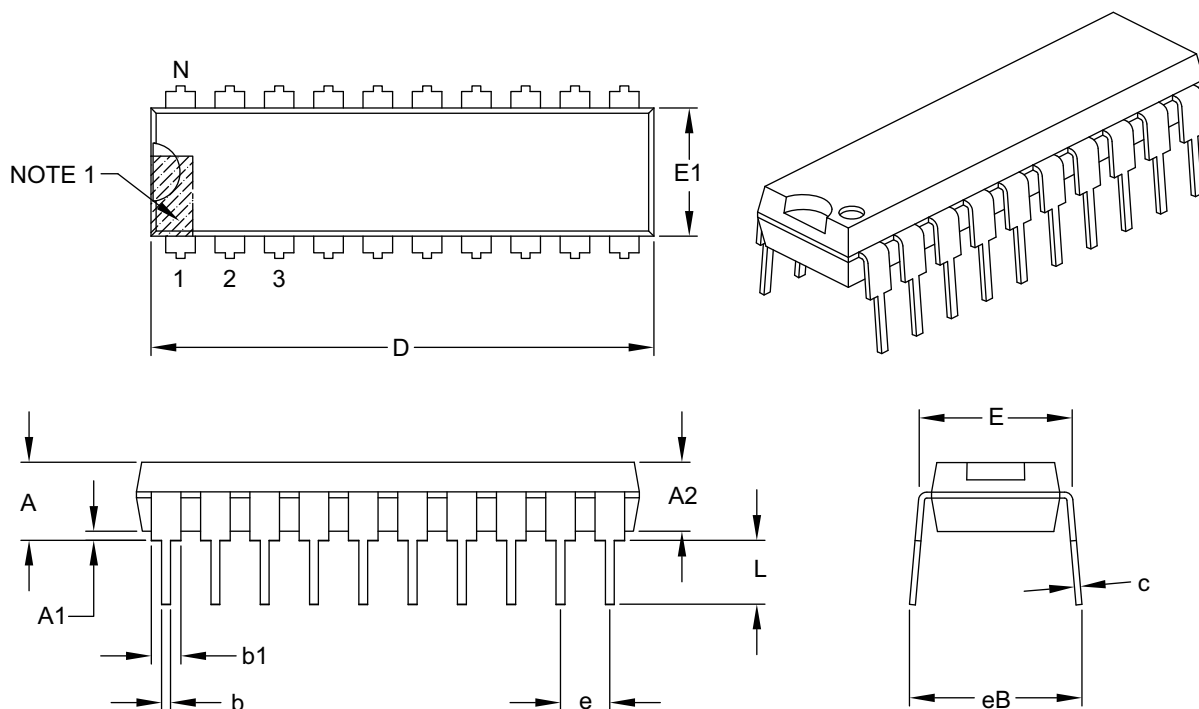
The MPLAB PICkit 3 allows debugging and programming of PIC and dsPIC Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB IDE. The MPLAB PICkit 3 is connected to the design engineer's PC using a full-speed USB interface and can be connected to the target via a Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the Reset line to implement in-circuit debugging and In-Circuit Serial Programming™ (ICSP™).

29.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages, and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices, and incorporates an MMC card for file storage and data applications.

20-Lead Plastic Dual In-Line (P) – 300 mil Body [PDIP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		INCHES		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	20		
Pitch	e	.100 BSC		
Top to Seating Plane	A	–	–	.210
Molded Package Thickness	A2	.115	.130	.195
Base to Seating Plane	A1	.015	–	–
Shoulder to Shoulder Width	E	.300	.310	.325
Molded Package Width	E1	.240	.250	.280
Overall Length	D	.980	1.030	1.060
Tip to Seating Plane	L	.115	.130	.150
Lead Thickness	c	.008	.010	.015
Upper Lead Width	b1	.045	.060	.070
Lower Lead Width	b	.014	.018	.022
Overall Row Spacing §	eB	–	–	.430

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-019B