

Welcome to [E-XFL.COM](http://E-XFL.COM)

### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	80C51
Core Size	8-Bit
Speed	40/20MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	32
Program Memory Size	-
Program Memory Type	ROMless
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.6x16.6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/atmel/at80c51ra2-slrum">https://www.e-xfl.com/product-detail/atmel/at80c51ra2-slrum</a>

PSEN	67	55
$\overline{EA}/VPP$	2	58
XTAL1	49	38
XTAL2	48	37
P4.0	20	11
P4.1	24	15
P4.2	26	17
P4.3	44	33
P4.4	46	35
P4.5	50	39
P4.6	53	42
P4.7	57	46
P5.0	60	49
P5.1	62	51
P5.2	63	52
P5.3	7	62
P5.4	8	63
P5.5	10	1
P5.6	13	4
P5.7	16	7

Bit Number	Bit Mnemonic	Description
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
6	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
5	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
4	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
3	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
2	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
1	T2OE	<b>Timer 2 Output Enable bit</b> Clear to program P1.0/T2 as clock input or I/O port. Set to program P1.0/T2 as clock output.
0	DCEN	<b>Down Counter Enable bit</b> Clear to disable timer 2 as up/down counter. Set to enable timer 2 as up/down counter.

Reset Value = XXXX XX00b

Not bit addressable

There are two additional registers associated with each of the PCA modules. They are CCAPnH and CCAPnL and these are the registers that store the 16-bit count when a capture occurs or a compare should occur. When a module is used in the PWM mode these registers are used to control the duty cycle of the output (See Table 6-8 & Table 6-9)

**Table 6-8.** CCAPnH: PCA Modules Capture/Compare Registers High

CCAPnH Address n = 0 - 4	CCAP0H=0FAH								
	CCAP1H=0FBH								
	CCAP2H=0FCH								
	CCAP3H=0FDH								
	CCAP4H=0FEH								
		7	6	5	4	3	2	1	0
Reset value		0	0	0	0	0	0	0	0

**Table 6-9.** CCAPnL: PCA Modules Capture/Compare Registers Low

CCAPnL Address n = 0 - 4	CCAP0L=0EAH								
	CCAP1L=0EBH								
	CCAP2L=0ECH								
	CCAP3L=0EDH								
	CCAP4L=0EEH								
		7	6	5	4	3	2	1	0
Reset value		0	0	0	0	0	0	0	0

**Table 6-10.** CH: PCA Counter High

CH Address 0F9H									
		7	6	5	4	3	2	1	0
Reset value		0	0	0	0	0	0	0	0

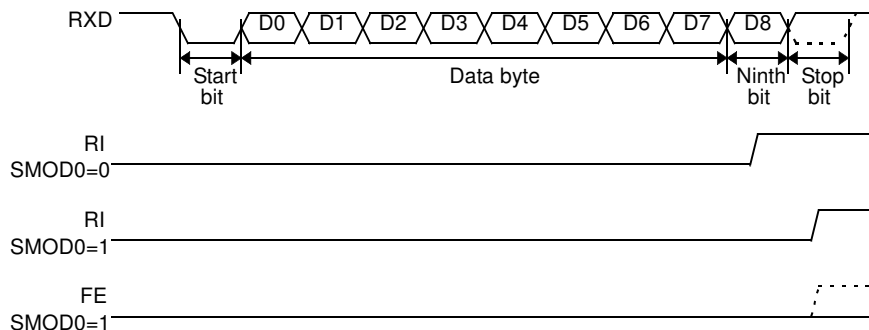
**Table 6-11.** CL: PCA Counter Low

CL Address 0E9H									
		7	6	5	4	3	2	1	0
Reset value		0	0	0	0	0	0	0	0

### 6.3.1 PCA Capture Mode

To use one of the PCA modules in the capture mode either one or both of the CCAPM bits CAPN and CAPP for that module must be set. The external CEX input for the module (on port 1) is sampled for a transition. When a valid transition occurs the PCA hardware loads the value of the PCA counter registers (CH and CL) into the module's capture registers (CCAPnL and CCAPnH). If the CCFn bit for the module in the CCON SFR and the ECCFn bit in the CCAPMn SFR are set then an interrupt will be generated (Refer to Figure 6-6).

**Figure 6-12.** UART Timings in Modes 2 and 3



## 6.4.2 Automatic Address Recognition

The automatic address recognition feature is enabled when the multiprocessor communication feature is enabled (SM2 bit in SCON register is set).

Implemented in hardware, automatic address recognition enhances the multiprocessor communication feature by allowing the serial port to examine the address of each incoming command frame. Only when the serial port recognizes its own address, the receiver sets RI bit in SCON register to generate an interrupt. This ensures that the CPU is not interrupted by command frames addressed to other devices.

If desired, you may enable the automatic address recognition feature in mode 1. In this configuration, the stop bit takes the place of the ninth data bit. Bit RI is set only when the received command frame address matches the device's address and is terminated by a valid stop bit.

To support automatic address recognition, a device is identified by a given address and a broadcast address.

Note: The multiprocessor communication and automatic address recognition features cannot be enabled in mode 0 (i.e. setting SM2 bit in SCON register in mode 0 has no effect).

## 6.4.3 Given Address

Each device has an individual address that is specified in SADDR register; the SADEN register is a mask byte that contains don't-care bits (defined by zeros) to form the device's given address. The don't-care bits provide the flexibility to address one or more slaves at a time. The following example illustrates how a given address is formed.

To address a device by its individual address, the SADEN mask byte must be 1111 1111b.

For example:

```
SADDR0101 0110b
SADEN1111 1100b
Given0101 01XXb
```

The following is an example of how to use given addresses to address different slaves:

```
Slave A:SADDR1111 0001b
SADEN1111 1010b
Given1111 0X0Xb
```

```
Slave B:SADDR1111 0011b
SADEN1111 1001b
Given1111 0XX1b
```

**Table 6-12.** SADEN - Slave Address Mask Register (B9h)

7	6	5	4	3	2	1	0

Reset Value = 0000 0000b

Not bit addressable

**Table 6-13.** SADDR - Slave Address Register (A9h)

7	6	5	4	3	2	1	0

Reset Value = 0000 0000b

Not bit addressable

**Table 6-14.** SCON Register  
SCON - Serial Control Register (98h)

7	6	5	4	3	2	1	0
FE/SM0	SM1	SM2	REN	TB8	RB8	TI	RI

Bit Number	Bit Mnemonic	Description																
7	FE	<b>Framing Error bit (SMOD0=1)</b> Clear to reset the error state, not cleared by a valid stop bit. Set by hardware when an invalid stop bit is detected. SMOD0 must be set to enable access to the FE bit																
	SM0	<b>Serial port Mode bit 0</b> Refer to SM1 for serial port mode selection. SMOD0 must be cleared to enable access to the SM0 bit																
6	SM1	<b>Serial port Mode bit 1</b> <u>SM0 SM1 Mode Description Baud Rate</u> <table border="0"> <tr> <td>0</td> <td>0</td> <td>0</td> <td>Shift Register <math>F_{XTAL}/12</math> (/6 in X2 mode)</td> </tr> <tr> <td>0</td> <td>1</td> <td>18-bit UART</td> <td>Variable</td> </tr> <tr> <td>1</td> <td>0</td> <td>29-bit UART</td> <td><math>F_{XTAL}/64</math> or <math>F_{XTAL}/32</math> (/32, /16 in X2 mode)</td> </tr> <tr> <td>1</td> <td>1</td> <td>39-bit UART</td> <td>Variable</td> </tr> </table>	0	0	0	Shift Register $F_{XTAL}/12$ (/6 in X2 mode)	0	1	18-bit UART	Variable	1	0	29-bit UART	$F_{XTAL}/64$ or $F_{XTAL}/32$ (/32, /16 in X2 mode)	1	1	39-bit UART	Variable
0	0	0	Shift Register $F_{XTAL}/12$ (/6 in X2 mode)															
0	1	18-bit UART	Variable															
1	0	29-bit UART	$F_{XTAL}/64$ or $F_{XTAL}/32$ (/32, /16 in X2 mode)															
1	1	39-bit UART	Variable															
5	SM2	<b>Serial port Mode 2 bit / Multiprocessor Communication Enable bit</b> Clear to disable multiprocessor communication feature. Set to enable multiprocessor communication feature in mode 2 and 3, and eventually mode 1. This bit should be cleared in mode 0.																
4	REN	<b>Reception Enable bit</b> Clear to disable serial reception. Set to enable serial reception.																
3	TB8	Transmitter Bit 8 / Ninth bit to transmit in modes 2 and 3 Clear to transmit a logic 0 in the 9th bit. Set to transmit a logic 1 in the 9th bit.																
2	RB8	<b>Receiver Bit 8 / Ninth bit received in modes 2 and 3</b> Cleared by hardware if 9th bit received is a logic 0. Set by hardware if 9th bit received is a logic 1. In mode 1, if SM2 = 0, RB8 is the received stop bit. In mode 0 RB8 is not used.																
1	TI	<b>Transmit Interrupt flag</b> Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0 or at the beginning of the stop bit in the other modes.																
0	RI	<b>Receive Interrupt flag</b> Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0, see Figure 6-11. and Figure 6-12. in the other modes.																

Reset Value = 0000 0000b

Bit addressable

**Table 6-15.** PCON Register  
PCON - Power Control Register (87h)

7	6	5	4	3	2	1	0
SMOD1	SMOD0	-	POF	GF1	GF0	PD	IDL

**Table 6-18.** IP Register  
IP - Interrupt Priority Register (B8h)

7	6	5	4	3	2	1	0
-	PPC	PT2	PS	PT1	PX1	PT0	PX0
Bit Number	Bit Mnemonic	Description					
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
6	PPC	<b>PCA interrupt priority bit</b> Refer to PPCH for priority level.					
5	PT2	<b>Timer 2 overflow interrupt Priority bit</b> Refer to PT2H for priority level.					
4	PS	<b>Serial port Priority bit</b> Refer to PSH for priority level.					
3	PT1	<b>Timer 1 overflow interrupt Priority bit</b> Refer to PT1H for priority level.					
2	PX1	<b>External interrupt 1 Priority bit</b> Refer to PX1H for priority level.					
1	PT0	<b>Timer 0 overflow interrupt Priority bit</b> Refer to PT0H for priority level.					
0	PX0	<b>External interrupt 0 Priority bit</b> Refer to PX0H for priority level.					

Reset Value = X000 0000b  
Bit addressable



**Table 6-19.** IPH Register  
IPH - Interrupt Priority High Register (B7h)

7	6	5	4	3	2	1	0
-	PPCH	PT2H	PSH	PT1H	PX1H	PT0H	PX0H

Bit Number	Bit Mnemonic	Description
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
6	PPCH	PCA interrupt priority bit high. <u>PPCH</u> <u>PPC</u> <u>Priority Level</u> 0 0    Lowest 0 1 1 0 1 1    Highest
5	PT2H	Timer 2 overflow interrupt Priority High bit <u>PT2H</u> <u>PT2</u> <u>Priority Level</u> 0 0    Lowest 0 1 1 0 1 1    Highest
4	PSH	Serial port Priority High bit <u>PSH</u> <u>PS</u> <u>Priority Level</u> 0 0    Lowest 0 1 1 0 1 1    Highest
3	PT1H	Timer 1 overflow interrupt Priority High bit <u>PT1H</u> <u>PT1</u> <u>Priority Level</u> 0 0    Lowest 0 1 1 0 1 1    Highest
2	PX1H	External interrupt 1 Priority High bit <u>PX1H</u> <u>PX1</u> <u>Priority Level</u> 0 0    Lowest 0 1 1 0 1 1    Highest
1	PT0H	Timer 0 overflow interrupt Priority High bit <u>PT0H</u> <u>PT0</u> <u>Priority Level</u> 0 0    Lowest 0 1 1 0 1 1    Highest
0	PX0H	External interrupt 0 Priority High bit <u>PX0H</u> <u>PX0</u> <u>Priority Level</u> 0 0    Lowest 0 1 1 0 1 1    Highest

Reset Value = X000 0000b  
Not bit addressable



## 6.8 Hardware Watchdog Timer

The WDT is intended as a recovery method in situations where the CPU may be subjected to software upset. The WDT consists of a 14-bit counter and the WatchDog Timer ReSeT (WDTRST) SFR. The WDT is by default disabled from exiting reset. To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, it will increment every machine cycle while the oscillator is running and there is no way to disable the WDT except through reset (either hardware reset or WDT overflow reset). When WDT overflows, it will drive an output RESET HIGH pulse at the RST-pin.

### 6.8.1 Using the WDT

To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, the user needs to service it by writing to 01EH and 0E1H to WDTRST to avoid WDT overflow. The 14-bit counter overflows when it reaches 16383 (3FFFH) and this will reset the device. When WDT is enabled, it will increment every machine cycle while the oscillator is running. This means the user must reset the WDT at least every 16383 machine cycle. To reset the WDT the user must write 01EH and 0E1H to WDTRST. WDTRST is a write only register. The WDT counter cannot be read or written. When WDT overflows, it will generate an output RESET pulse at the RST-pin. The RESET pulse duration is  $96 \times T_{OSC}$ , where  $T_{OSC} = 1/F_{OSC}$ . To make the best use of the WDT, it should be serviced in those sections of code that will periodically be executed within the time required to prevent a WDT reset.

To have a more powerful WDT, a  $2^7$  counter has been added to extend the Time-out capability, ranking from 16ms to 2s @  $F_{OSC} = 12\text{MHz}$ . To manage this feature, refer to WDTPRG register description, [Table 6-22](#) (SFR0A7h).

**Table 6-21.** WDTRST Register  
WDTRST Address (0A6h)

	7	6	5	4	3	2	1
Reset value	X	X	X	X	X	X	X

Write only, this SFR is used to reset/enable the WDT by writing 01EH then 0E1H in sequence.

**Table 6-22.** WDTPRG Register  
WDTPRG Address (0A7h)

7	6	5	4	3	2	1	0
T4	T3	T2	T1	T0	S2	S1	S0

## 6.9 ONCE™ Mode (ON Chip Emulation)

The ONCE mode facilitates testing and debugging of systems using TS8xC51Rx2 without removing the circuit from the board. The ONCE mode is invoked by driving certain pins of the TS80C51Rx2; the following sequence must be exercised:

- Pull ALE low while the device is in reset (RST high) and  $\overline{\text{PSEN}}$  is high.
- Hold ALE low as RST is deactivated.

While the TS80C51Rx2 is in ONCE mode, an emulator or test CPU can be used to drive the circuit. Table 26. shows the status of the port pins during ONCE mode.

Normal operation is restored when normal reset is applied.

**Table 6-23.** External Pin Status during ONCE Mode

ALE	PSEN	Port 0	Port 1	Port 2	Port 3	XTAL1/2
Weak pull-up	Weak pull-up	Float	Weak pull-up	Weak pull-up	Weak pull-up	Active

## 7.1 Reduced EMI Mode

The ALE signal is used to demultiplex address and data buses on port 0 when used with external program or data memory. Nevertheless, during internal code execution, ALE signal is still generated. In order to reduce EMI, ALE signal can be disabled by setting AO bit.

The AO bit is located in AUXR register at bit location 0. As soon as AO is set, ALE is no longer output but remains active during MOVX and MOVC instructions and external fetches. During ALE disabling, ALE pin is weakly pulled high.

**Table 7-2.** AUXR Register  
AUXR - Auxiliary Register (8Eh)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	EXTRAM	AO
Bit Number	Bit Mnemonic	Description					
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
6	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
5	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
4	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
3	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
2	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
1	EXTRAM	<b>EXTRAM bit</b> See Table 6-1.					
0	AO	<b>ALE Output bit</b> Clear to restore ALE operation during internal fetches. Set to disable ALE operation during internal fetches.					

Reset Value = XXXX XX00b

Not bit addressable

## 9. TS87C51RB2/RC2/RD2 EPROM

### 9.1 EPROM Structure

The TS87C51RB2/RC2/RD2 EPROM is divided in two different arrays:

- the code array:16/32/64 Kbytes.
- the encryption array:64 bytes.

In addition a third non programmable array is implemented:

- the signature array: 4 bytes.

### 9.2 EPROM Lock System

The program Lock system, when programmed, protects the on-chip program against software piracy.

#### 9.2.1 Encryption Array

Within the EPROM array are 64 bytes of encryption array that are initially unprogrammed (all FF's). Every time a byte is addressed during program verify, 6 address lines are used to select a byte of the encryption array. This byte is then exclusive-NOR'ed (XNOR) with the code byte, creating an encrypted verify byte. The algorithm, with the encryption array in the unprogrammed state, will return the code in its original, unmodified form.

When using the encryption array, one important factor needs to be considered. If a byte has the value FFh, verifying the byte will produce the encryption byte value. If a large block (>64 bytes) of code is left unprogrammed, a verification routine will display the content of the encryption array. For this reason all the unused code bytes should be programmed with random values. This will ensure program protection.

#### 9.2.2 Program Lock Bits

The three lock bits, when programmed according to Table 9-1.9.2.3, will provide different level of protection for the on-chip code and data.

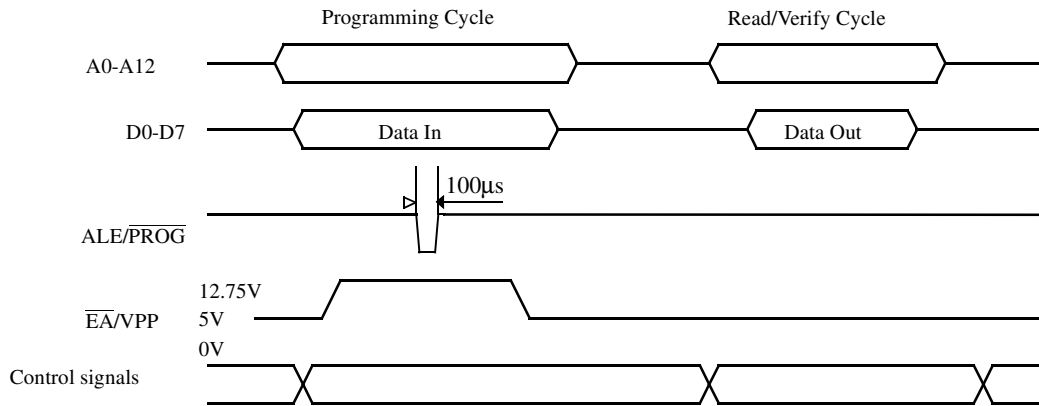
**Table 9-1.** Program Lock bits

Program Lock Bits				Protection Description
Security level	LB1	LB2	LB3	
1	U	U	U	No program lock features enabled. Code verify will still be encrypted by the encryption array if programmed. MOVC instruction executed from external program memory returns non encrypted data.
2	P	U	U	MOVC instruction executed from external program memory are disabled from fetching code bytes from internal memory, EA is sampled and latched on reset, and further programming of the EPROM is disabled.
3	U	P	U	Same as 2, also verify is disabled.
4	U	U	P	Same as 3, also external execution is disabled.

U: unprogrammed,  
P: programmed

The encryption array cannot be directly verified. Verification of the encryption array is done by observing that the code array is well encrypted.

**Figure 9-2.** Programming and Verification Signal's Waveform



## 9.4 EPROM Erasure (Windowed Packages Only)

Erasing the EPROM erases the code array, the encryption array and the lock bits returning the parts to full functionality.

Erasure leaves all the EPROM cells in a 1's state (FF).

### 9.4.1 Erasure Characteristics

The recommended erasure procedure is exposure to ultraviolet light (at 2537 Å) to an integrated dose at least 15 W-sec/cm<sup>2</sup>. Exposing the EPROM to an ultraviolet lamp of 12,000 µW/cm<sup>2</sup> rating for 30 minutes, at a distance of about 25 mm, should be sufficient. An exposure of 1 hour is recommended with most of standard erasers.

Erasure of the EPROM begins to occur when the chip is exposed to light with wavelength shorter than approximately 4,000 Å. Since sunlight and fluorescent lighting have wavelengths in this range, exposure to these light sources over an extended time (about 1 week in sunlight, or 3 years in room-level fluorescent lighting) could cause inadvertent erasure. If an application subjects the device to this type of exposure, it is suggested that an opaque label be placed over the window.

## 10. Signature Bytes

The TS83/87C51RB2/RC2/RD2 has four signature bytes in location 30h, 31h, 60h and 61h. To read these bytes follow the procedure for EPROM verify but activate the control lines provided in Table 31. for Read Signature Bytes. Table 10-1. shows the content of the signature byte for the TS87C51RB2/RC2/RD2.

**Table 10-1.** Signature Bytes Content

Location	Contents	Comment
30h	58h	Manufacturer Code: Atmel
31h	57h	Family Code: C51 X2
60h	7Ch	Product name: TS83C51RD2

## 11. Electrical Characteristics

### 11.1 Absolute Maximum Ratings

Ambient Temperature Under Bias: C = commercial.....0°C to 70°C I = industrial .....-40°C to 85°C Storage Temperature ..... -65°C to + 150°C Voltage on V <sub>CC</sub> to V <sub>SS</sub> .....-0.5 V to + 7 V Voltage on Any Pin to V <sub>SS</sub> .....-0.5 V to V <sub>CC</sub> + 0.5 V Power Dissipation ..... 1 W	<b>*NOTICE:</b> Stresses at or above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions may affect device reliability. Power dissipation is based on the maximum allowable die temperature and the thermal resistance of the package.
---	--

### 11.2 Power Consumption Measurement

Since the introduction of the first C51 devices, every manufacturer made operating I<sub>CC</sub> measurements under reset, which made sense for the designs where the CPU was running under reset. In Atmel new devices, the CPU is no more active during reset, so the power consumption is very low but is not really representative of what will happen in the customer system. That's why, while keeping measurements under Reset, Atmel presents a new way to measure the operating I<sub>CC</sub>:

Using an internal test ROM, the following code is executed:

Label: SJMP Label (80 FE)

Ports 1, 2, 3 are disconnected, Port 0 is tied to FFh, EA = V<sub>CC</sub>, RST = V<sub>SS</sub>, XTAL2 is not connected and XTAL1 is driven by the clock.

This is much more representative of the real operating I<sub>CC</sub>.

### 11.3 DC Parameters for Standard Voltage

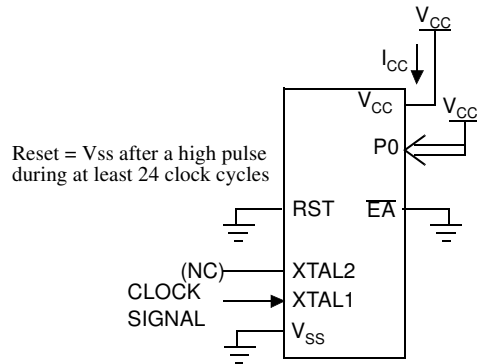
T<sub>A</sub> = 0°C to +70°C; V<sub>SS</sub> = 0 V; V<sub>CC</sub> = 5 V ± 10%; F = 0 to 40 MHz.

T<sub>A</sub> = -40°C to +85°C; V<sub>SS</sub> = 0 V; V<sub>CC</sub> = 5 V ± 10%; F = 0 to 40 MHz.

**Table 11-1.** DC Parameters in Standard Voltage

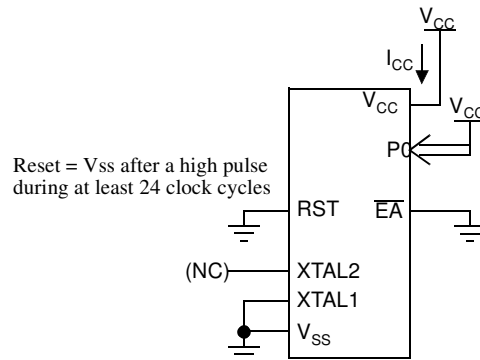
Symbol	Parameter	Min	Typ	Max	Unit	Test Conditions
V <sub>IL</sub>	Input Low Voltage	-0.5		0.2 V <sub>CC</sub> - 0.1	V	
V <sub>IH</sub>	Input High Voltage except XTAL1, RST	0.2 V <sub>CC</sub> + 0.9		V <sub>CC</sub> + 0.5	V	
V <sub>IH1</sub>	Input High Voltage, XTAL1, RST	0.7 V <sub>CC</sub>		V <sub>CC</sub> + 0.5	V	
V <sub>OL</sub>	Output Low Voltage, ports 1, 2, 3, 4, 5 <sup>(6)</sup>			0.3	V	I <sub>OL</sub> = 100 μA <sup>(4)</sup>
				0.45	V	I <sub>OL</sub> = 1.6 mA <sup>(4)</sup>
				1.0	V	I <sub>OL</sub> = 3.5 mA <sup>(4)</sup>
V <sub>OL1</sub>	Output Low Voltage, port 0 <sup>(6)</sup>			0.3	V	I <sub>OL</sub> = 200 μA <sup>(4)</sup>
				0.45	V	I <sub>OL</sub> = 3.2 mA <sup>(4)</sup>
				1.0	V	I <sub>OL</sub> = 7.0 mA <sup>(4)</sup>
V <sub>OL2</sub>	Output Low Voltage, ALE, $\overline{\text{PSEN}}$			0.3	V	I <sub>OL</sub> = 100 μA <sup>(4)</sup>
				0.45	V	I <sub>OL</sub> = 1.6 mA <sup>(4)</sup>
				1.0	V	I <sub>OL</sub> = 3.5 mA <sup>(4)</sup>

**Figure 11-3.**  $I_{CC}$  Test Condition, Idle Mode



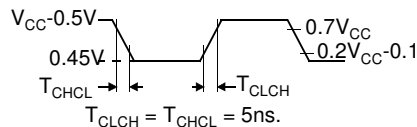
All other pins are disconnected.

**Figure 11-4.**  $I_{CC}$  Test Condition, Power-Down Mode



All other pins are disconnected.

**Figure 11-5.** Clock Signal Waveform for  $I_{CC}$  Tests in Active and Idle Modes



## 11.5 AC Parameters

### 11.5.1 Explanation of the AC Symbols

Each timing symbol has 5 characters. The first character is always a “T” (stands for time). The other characters, depending on their positions, stand for the name of a signal or the logical status of that signal. The following is a list of all the characters and what they stand for.

Example:  $T_{AVLL}$  = Time for Address Valid to ALE Low.

$T_{LLPL}$  = Time for ALE Low to  $\overline{PSEN}$  Low.

$T_A$  = 0 to +70°C (commercial temperature range);  $V_{SS}$  = 0 V;  $V_{CC}$  = 5 V  $\pm$  10%; -M and -V ranges.  
 $T_A$  = -40°C to +85°C (industrial temperature range);  $V_{SS}$  = 0 V;  $V_{CC}$  = 5 V  $\pm$  10%; -M and -V ranges.

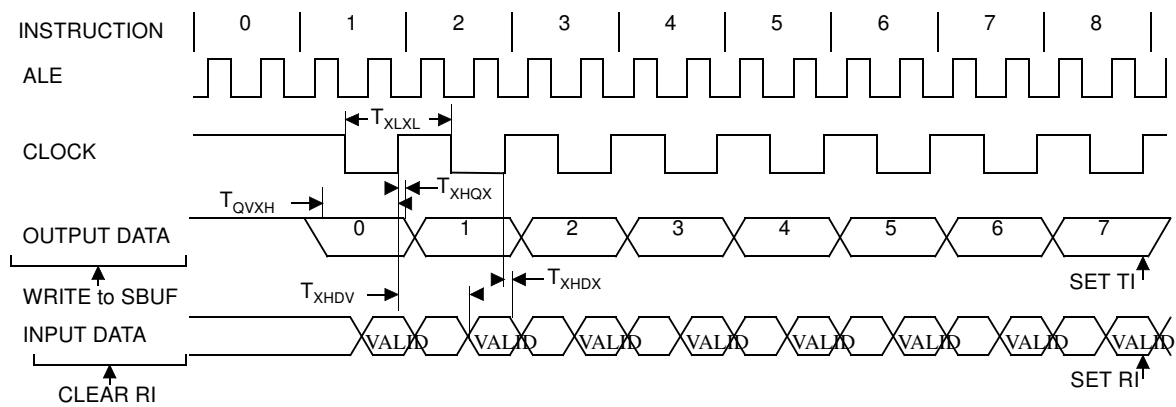


**Table 11-11.** AC Parameters for a Variable Clock: derating formula

Symbol	Type	Standard Clock	X2 Clock	-M	-V	-L	Units
$T_{XLXL}$	Min	12 T	6 T				ns
$T_{QVHX}$	Min	10 T - x	5 T - x	50	50	50	ns
$T_{XHGX}$	Min	2 T - x	T - x	20	20	20	ns
$T_{XHDX}$	Min	x	x	0	0	0	ns
$T_{XHDV}$	Max	10 T - x	5 T - x	133	133	133	ns

## 11.5.8 Shift Register Timing Waveforms

**Figure 11-9.** Shift Register Timing Waveforms

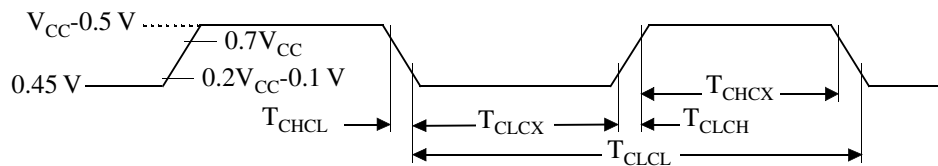


## 11.5.11 External Clock Drive Characteristics (XTAL1)

Symbol	Parameter	Min	Max	Units
$T_{CLCL}$	Oscillator Period	25		ns
$T_{CHCX}$	High Time	5		ns
$T_{CLCX}$	Low Time	5		ns
$T_{CLCH}$	Rise Time		5	ns
$T_{CHCL}$	Fall Time		5	ns
$T_{CHCX}/T_{CLCX}$	Cyclic ratio in X2 mode	40	60	%

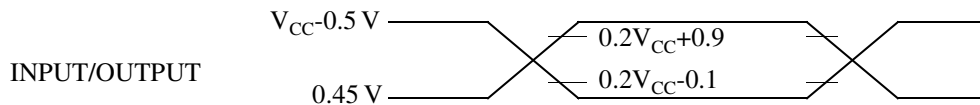
## 11.5.12 External Clock Drive Waveforms

Figure 11-11. External Clock Drive Waveforms



## 11.5.13 AC Testing Input/Output Waveforms

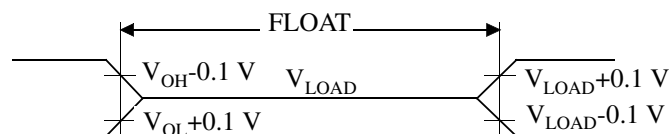
Figure 11-12. AC Testing Input/Output Waveforms



AC inputs during testing are driven at  $V_{CC} - 0.5$  for a logic “1” and 0.45V for a logic “0”. Timing measurement are made at  $V_{IH}$  min for a logic “1” and  $V_{IL}$  max for a logic “0”.

## 11.5.14 Float Waveforms

Figure 11-13. Float Waveforms

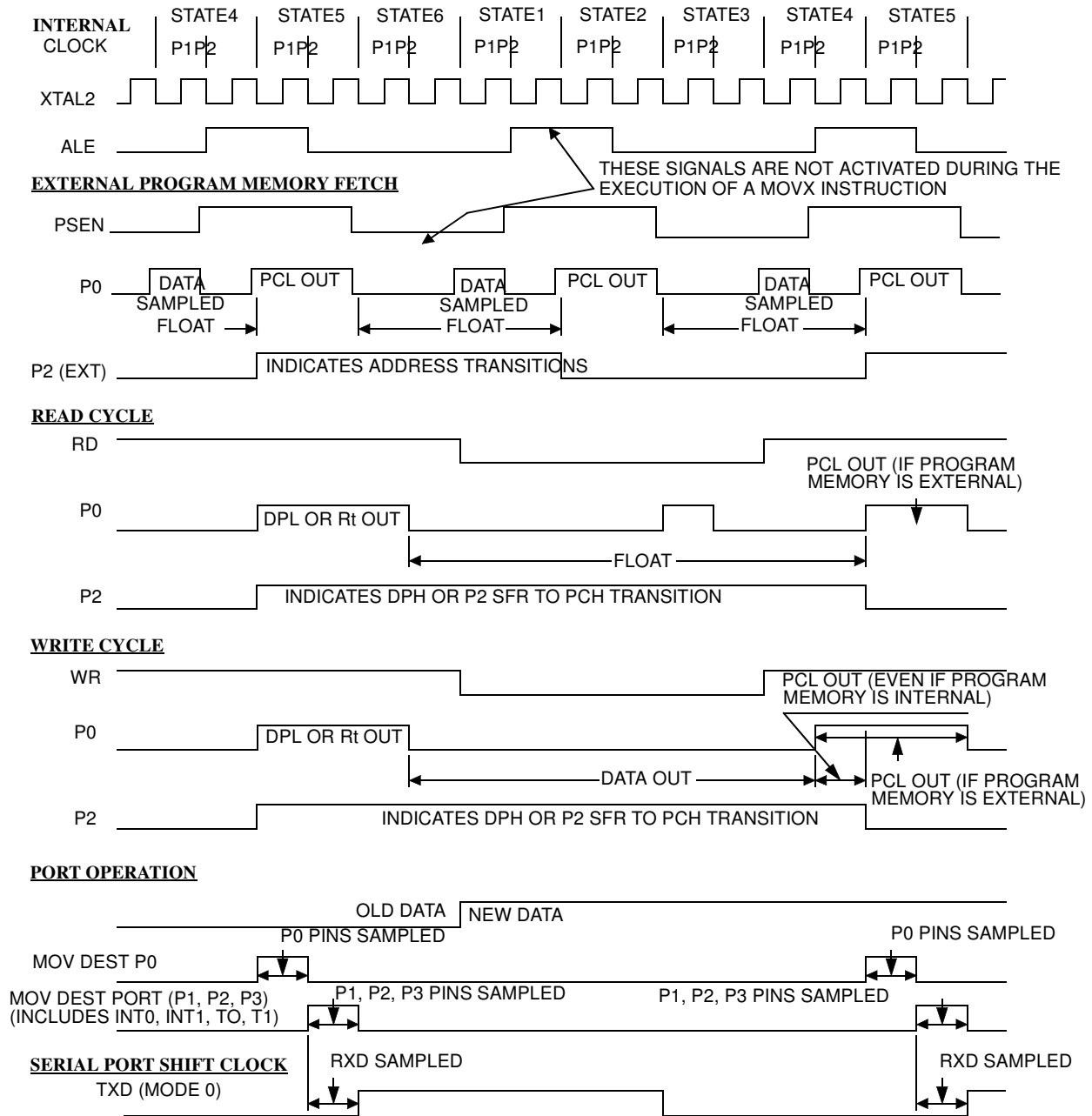


For timing purposes a port pin is no longer floating when a 100 mV change from load voltage occurs and begins to float when a 100 mV change from the loaded  $V_{OH}/V_{OL}$  level occurs.  $I_{OL}/I_{OH} \geq \pm 20mA$ .

### 11.5.15 Clock Waveforms

Valid in normal clock mode. In X2 mode XTAL2 signal must be changed to XTAL2 divided by two.

Figure 11-14. Clock Waveforms



This diagram indicates when signals are clocked internally. The time it takes the signals to propagate to the pins, however, ranges from 25 to 125 ns. This propagation delay is dependent on variables such as temperature and pin loading. Propagation also varies from output to output and component. Typically though ( $T_A=25^\circ\text{C}$  fully loaded) RD and WR propagation delays are approximately 50ns. The other signals are typically 85 ns. Propagation delays are incorporated in the AC specifications.

Part Number	Memory size	Supply Voltage	Temperature Range	Max Frequency	Package	Packing
TS87C51RD2-MCA						
TS87C51RD2-MCB						
TS87C51RD2-MCE						
TS87C51RD2-MIA						
TS87C51RD2-MIB						
TS87C51RD2-MIE						
TS87C51RD2-LCA						
TS87C51RD2-LCB						
TS87C51RD2-LCE						
TS87C51RD2-LIA						
TS87C51RD2-LIB						
TS87C51RD2-LIE						
TS87C51RD2-VCA						
TS87C51RD2-VCB						
TS87C51RD2-VCE						
TS87C51RD2-VCL						
TS87C51RD2-VIA						
TS87C51RD2-VIB						
TS87C51RD2-VIE						
OBSOLETE						
AT87C51RD2-3CSUM	OTP 64k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PDIL40	Stick
AT87C51RD2-SLSUM	OTP 64k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PLCC44	Stick
AT87C51RD2-RLTUM	OTP 64k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	VQFP44	Tray
AT87C51RD2-3CSUL	OTP 64k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PDIL40	Stick
AT87C51RD2-SLSUL	OTP 64k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PLCC44	Stick
AT87C51RD2-RLTUL	OTP 64k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	VQFP44	Tray





Part Number	Memory size	Supply Voltage	Temperature Range	Max Frequency	Package	Packing
TS83C51RB2-MCA						
TS83C51RB2-MCB						
TS83C51RB2-MCE						
TS83C51RB2-MIA						
TS83C51RB2-MIB						
TS83C51RB2-MIE						
TS83C51RB2-LCA						
TS83C51RB2-LCB						
TS83C51RB2-LCE						
TS83C51RB2-LIA						
TS83C51RB2-LIB						
TS83C51RB2-LIE						
TS83C51RB2-VCA						
TS83C51RB2-VCB						
TS83C51RB2-VCE						
TS83C51RB2-VIA						
TS83C51RB2-VIB						
TS83C51RB2-VIE						
OBSOLETE						
AT83C51RB2-3CSUM	ROM 32k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PDIL40	Stick
AT83C51RB2-SLSUM	ROM 32k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PLCC44	Stick
AT83C51RB2-RLTUM	ROM 32k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	VQFP44	Tray
AT83C51RB2-3CSUL	ROM 32k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PDIL40	Stick
AT83C51RB2-SLSUL	ROM 32k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PLCC44	Stick
AT83C51RB2-RLTUL	ROM 32k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	VQFP44	Tray