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Details

Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	40/20MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	32
Program Memory Size	16KB (16K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.6x16.6)
Purchase URL	https://www.e-xfl.com/product-detail/atmel/at87c51rb2-slsun

Mnemonic	Pin Number			Type	Name And Function
	DIL	LCC	VQFP 1.4		
V _{SS}	20	22	16	I	Ground: 0V reference
V _{SS1}		1	39	I	Optional Ground: Contact the Sales Office for ground connection.
V _{CC}	40	44	38	I	Power Supply: This is the power supply voltage for normal, idle and power-down operation
P0.0-P0.7	39-32	43-36	37-30	I/O	Port 0: Port 0 is an open-drain, bidirectional I/O port. Port 0 pins that have 1s written to them float and can be used as high impedance inputs. Port 0 pins must be polarized to V _{CC} or V _{SS} in order to prevent any parasitic current consumption. Port 0 is also the multiplexed low-order address and data bus during access to external program and data memory. In this application, it uses strong internal pull-up when emitting 1s. Port 0 also inputs the code bytes during EPROM programming. External pull-ups are required during program verification during which P0 outputs the code bytes.
P1.0-P1.7	1-8	2-9	40-44 1-3	I/O	Port 1: Port 1 is an 8-bit bidirectional I/O port with internal pull-ups. Port 1 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 1 pins that are externally pulled low will source current because of the internal pull-ups. Port 1 also receives the low-order address byte during memory programming and verification. Alternate functions for Port 1 include:
	1	2	40	I/O	T2 (P1.0): Timer/Counter 2 external count input/Clockout
	2	3	41	I	T2EX (P1.1): Timer/Counter 2 Reload/Capture/Direction Control
	3	4	42	I	ECI (P1.2): External Clock for the PCA
	4	5	43	I/O	CEX0 (P1.3): Capture/Compare External I/O for PCA module 0
	5	6	44	I/O	CEX1 (P1.4): Capture/Compare External I/O for PCA module 1
	6	7	45	I/O	CEX0 (P1.5): Capture/Compare External I/O for PCA module 2
	7	8	46	I/O	CEX0 (P1.6): Capture/Compare External I/O for PCA module 3
	8	9	47	I/O	CEX0 (P1.7): Capture/Compare External I/O for PCA module 4
P2.0-P2.7	21-28	24-31	18-25	I/O	Port 2: Port 2 is an 8-bit bidirectional I/O port with internal pull-ups. Port 2 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 2 pins that are externally pulled low will source current because of the internal pull-ups. Port 2 emits the high-order address byte during fetches from external program memory and during accesses to external data memory that use 16-bit addresses (MOVX @DPTR). In this application, it uses strong internal pull-ups emitting 1s. During accesses to external data memory that use 8-bit addresses (MOVX @Ri), port 2 emits the contents of the P2 SFR. Some Port 2 pins (P2.0 to P2.5) receive the high order address bits during EPROM programming and verification:
P3.0-P3.7	10-17	11, 13-19	5, 7-13	I/O	Port 3: Port 3 is an 8-bit bidirectional I/O port with internal pull-ups. Port 3 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 3 pins that are externally pulled low will source current because of the internal pull-ups. Some Port 3 pins (P3.4 to P3.5) receive the high order address bits during EPROM programming and verification. Port 3 also serves the special features of the 80C51 family, as listed below.
	10	11	5	I	RXD (P3.0): Serial input port
	11	13	7	O	TXD (P3.1): Serial output port

P0.0	15	6
P0.1	14	5
P0.2	12	3
P0.3	11	2
P0.4	9	64
P0.5	6	61
P0.6	5	60
P0.7	3	59
P1.0	19	10
P1.1	21	12
P1.2	22	13
P1.3	23	14
P1.4	25	16
P1.5	27	18
P1.6	28	19
P1.7	29	20
P2.0	54	43
P2.1	55	44
P2.2	56	45
P2.3	58	47
P2.4	59	48
P2.5	61	50
P2.6	64	53
P2.7	65	54
P3.0	34	25
P3.1	39	28

Pin	PLCC68	SQUARE VQFP64 1.4
P3.2	40	29
P3.3	41	30
P3.4	42	31
P3.5	43	32
P3.6	45	34
P3.7	47	36
RESET	30	21
ALE/ $\overline{\text{PROG}}$	68	56

6. Application

Software can take advantage of the additional data pointers to both increase speed and reduce code size, for example, block operations (copy, compare, search ...) are well served by using one data pointer as a 'source' pointer and the other one as a "destination" pointer.

ASSEMBLY LANGUAGE

```
; Block move using dual data pointers
; Destroys DPTR0, DPTR1, A and PSW
; note: DPS exits opposite of entry state
; unless an extra INC AUXR1 is added
;
00A2  AUXR1 EQU 0A2H
;
0000 909000MOV DPTR,#SOURCE ; address of SOURCE
0003 05A2 INC AUXR1 ; switch data pointers
0005 90A000 MOV DPTR,#DEST ; address of DEST
0008 LOOP:
0008 05A2 INC AUXR1 ; switch data pointers
000A E0 MOVX A,@DPTR ; get a byte from SOURCE
000B A3 INC DPTR ; increment SOURCE address
000C 05A2 INC AUXR1 ; switch data pointers
000E F0 MOVX @DPTR,A ; write the byte to DEST
000F A3 INC DPTR ; increment DEST address
0010 70F6JNZ LOOP ; check for 0 terminator
0012 05A2 INC AUXR1 ; (optional) restore DPS
```

INC is a short (2 bytes) and fast (12 clocks) way to manipulate the DPS bit in the AUXR1 SFR. However, note that the INC instruction does not directly force the DPS bit to a particular state, but simply toggles it. In simple routines, such as the block move example, only the fact that DPS is toggled in the proper sequence matters, not its actual value. In other words, the block move routine works the same whether DPS is '0' or '1' on entry. Observe that without the last instruction (INC AUXR1), the routine will exit with DPS in the opposite state.

address bits (DPL) with data. MOVX @ Ri and MOVX @DPTR will generate either read or write signals on P3.6 (\overline{WR}) and P3.7 (\overline{RD}).

The stack pointer (SP) may be located anywhere in the 256 bytes RAM (lower and upper RAM) internal data memory. The stack may not be located in the XRAM.

Figure 6-1. Internal and External Data Memory Address

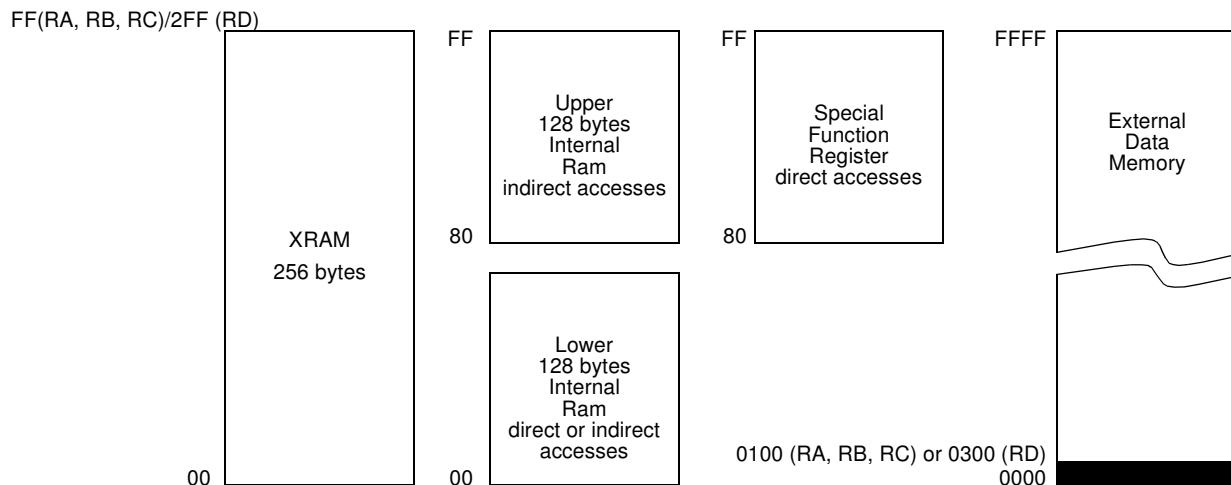


Table 6-1. Auxiliary Register AUXR

AUXR Address 08EH		-	-	-	-	-	-	EXTRAM	AO
Reset value		X	X	X	X	X	X	0	0

Symbol	Function	
-	Not implemented, reserved for future use. ⁽¹⁾	
AO	Disable/Enable ALE	
	AO	Operating Mode
	0	ALE is emitted at a constant rate of 1/6 the oscillator frequency (or 1/3 if X2 mode is used)
	1	ALE is active only during a MOVX or MOVC instruction
EXTRAM	Internal/External RAM (00H-FFH) access using MOVX @ Ri/ @ DPTR	
	EXTRAM	Operating Mode
	0	Internal XRAM access using MOVX @ Ri/ @ DPTR
	1	External data memory access

1. User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new features. In that case, the reset or inactive value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.

Bit Number	Bit Mnemonic	Description
7	TF2	Timer 2 overflow Flag Must be cleared by software. Set by hardware on timer 2 overflow, if RCLK = 0 and TCLK = 0.
6	EXF2	Timer 2 External Flag Set when a capture or a reload is caused by a negative transition on T2EX pin if EXEN2=1. When set, causes the CPU to vector to timer 2 interrupt routine when timer 2 interrupt is enabled. Must be cleared by software. EXF2 doesn't cause an interrupt in Up/down counter mode (DCEN = 1)
5	RCLK	Receive Clock bit Clear to use timer 1 overflow as receive clock for serial port in mode 1 or 3. Set to use timer 2 overflow as receive clock for serial port in mode 1 or 3.
4	TCLK	Transmit Clock bit Clear to use timer 1 overflow as transmit clock for serial port in mode 1 or 3. Set to use timer 2 overflow as transmit clock for serial port in mode 1 or 3.
3	EXEN2	Timer 2 External Enable bit Clear to ignore events on T2EX pin for timer 2 operation. Set to cause a capture or reload when a negative transition on T2EX pin is detected, if timer 2 is not used to clock the serial port.
2	TR2	Timer 2 Run control bit Clear to turn off timer 2. Set to turn on timer 2.
1	C/T2#	Timer/Counter 2 select bit Clear for timer operation (input from internal clock system: F _{osc}). Set for counter operation (input from T2 input pin, falling edge trigger). Must be 0 for clock out mode.
0	CP/RL2#	Timer 2 Capture/Reload bit If RCLK=1 or TCLK=1, CP/RL2# is ignored and timer is forced to auto-reload on timer 2 overflow. Clear to auto-reload on timer 2 overflows or negative transitions on T2EX pin if EXEN2=1. Set to capture on negative transitions on T2EX pin if EXEN2=1.

Reset Value = 0000 0000b

Bit addressable

Table 6-3. T2MOD Register
T2MOD - Timer 2 Mode Control Register (C9h)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	T2OE	DCEN

6.3 Programmable Counter Array PCA

The PCA provides more timing capabilities with less CPU intervention than the standard timer/counters. Its advantages include reduced software overhead and improved accuracy. The PCA consists of a dedicated timer/counter which serves as the time base for an array of five compare/capture modules. Its clock input can be programmed to count any one of the following signals:

- Oscillator frequency $\div 12$ ($\div 6$ in X2 mode)
- Oscillator frequency $\div 4$ ($\div 2$ in X2 mode)
- Timer 0 overflow
- External input on ECI (P1.2)

Each compare/capture modules can be programmed in any one of the following modes:

- rising and/or falling edge capture,
- software timer,
- high-speed output, or
- pulse width modulator.

Module 4 can also be programmed as a watchdog timer (See Section "PCA Watchdog Timer", page 33).

When the compare/capture modules are programmed in the capture mode, software timer, or high speed output mode, an interrupt can be generated when the module executes its function. All five modules plus the PCA timer overflow share one interrupt vector.

The PCA timer/counter and compare/capture modules share Port 1 for external I/O. These pins are listed below. If the port is not used for the PCA, it can still be used for standard I/O.

PCA component	External I/O Pin
16-bit Counter	P1.2 / ECI
16-bit Module 0	P1.3 / CEX0
16-bit Module 1	P1.4 / CEX1
16-bit Module 2	P1.5 / CEX2
16-bit Module 3	P1.6 / CEX3
16-bit Module 4	P1.7 / CEX4

The PCA timer is a common time base for all five modules (See Figure 6-4). The timer count source is determined from the CPS1 and CPS0 bits in the **CMOD SFR** (See Table 6-4) and can be programmed to run at:

- 1/12 the oscillator frequency. (Or 1/6 in X2 Mode)
- 1/4 the oscillator frequency. (Or 1/2 in X2 Mode)
- The Timer 0 overflow
- The input on the ECI pin (P1.2)

- The CIDL bit which allows the PCA to stop during idle mode.
- The WDTE bit which enables or disables the watchdog function on module 4.
- The ECF bit which when set causes an interrupt and the PCA overflow flag CF (in the CCON SFR) to be set when the PCA timer overflows.

The **CCON SFR** contains the run control bit for the PCA and the flags for the PCA timer (CF) and each module (Refer to Table 6-5).

- Bit CR (CCON.6) must be set by software to run the PCA. The PCA is shut off by clearing this bit.
- Bit CF: The CF bit (CCON.7) is set when the PCA counter overflows and an interrupt will be generated if the ECF bit in the CMOD register is set. The CF bit can only be cleared by software.
- Bits 0 through 4 are the flags for the modules (bit 0 for module 0, bit 1 for module 1, etc.) and are set by hardware when either a match or a capture occurs. These flags also can only be cleared by software.

Table 6-5. CCON: PCA Counter Control Register

CCON Address 0D8H		CF	CR	-	CCF4	CCF3	CCF2	CCF1	CCF0
Reset value		0	0	X	0	0	0	0	0
Symbol	Function								
CF	PCA Counter Overflow flag. Set by hardware when the counter rolls over. CF flags an interrupt if bit ECF in CMOD is set. CF may be set by either hardware or software but can only be cleared by software.								
CR	PCA Counter Run control bit. Set by software to turn the PCA counter on. Must be cleared by software to turn the PCA counter off.								
-	Not implemented, reserved for future use. ⁽¹⁾								
CCF4	PCA Module 4 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								
CCF3	PCA Module 3 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								
CCF2	PCA Module 2 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								
CCF1	PCA Module 1 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								
CCF0	PCA Module 0 interrupt flag. Set by hardware when a match or capture occurs. Must be cleared by software.								

1. User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new features. In that case, the reset or inactive value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.

The **watchdog timer** function is implemented in module 4 (See Figure 6-7).

The **PCA interrupt** system is shown in Figure 6-5.

Bit Number	Bit Mnemonic	Description												
7	FE	Framing Error bit (SMOD0=1) Clear to reset the error state, not cleared by a valid stop bit. Set by hardware when an invalid stop bit is detected. SMOD0 must be set to enable access to the FE bit												
	SM0	Serial port Mode bit 0 Refer to SM1 for serial port mode selection. SMOD0 must be cleared to enable access to the SM0 bit												
6	SM1	Serial port Mode bit 1 <u>SM0 SM1 Mode Description Baud Rate</u> <table> <tr> <td>0</td><td>0</td><td>0Shift Register $F_{XTAL}/12$ (/6 in X2 mode)</td></tr> <tr> <td>0</td><td>1</td><td>18-bit UART Variable</td></tr> <tr> <td>1</td><td>0</td><td>29-bit UART $F_{XTAL}/64$ or $F_{XTAL}/32$ (/32, /16 in X2 mode)</td></tr> <tr> <td>1</td><td>1</td><td>39-bit UART Variable</td></tr> </table>	0	0	0Shift Register $F_{XTAL}/12$ (/6 in X2 mode)	0	1	18-bit UART Variable	1	0	29-bit UART $F_{XTAL}/64$ or $F_{XTAL}/32$ (/32, /16 in X2 mode)	1	1	39-bit UART Variable
0	0	0Shift Register $F_{XTAL}/12$ (/6 in X2 mode)												
0	1	18-bit UART Variable												
1	0	29-bit UART $F_{XTAL}/64$ or $F_{XTAL}/32$ (/32, /16 in X2 mode)												
1	1	39-bit UART Variable												
5	SM2	Serial port Mode 2 bit / Multiprocessor Communication Enable bit Clear to disable multiprocessor communication feature. Set to enable multiprocessor communication feature in mode 2 and 3, and eventually mode 1. This bit should be cleared in mode 0.												
4	REN	Reception Enable bit Clear to disable serial reception. Set to enable serial reception.												
3	TB8	Transmitter Bit 8 / Ninth bit to transmit in modes 2 and 3 Clear to transmit a logic 0 in the 9th bit. Set to transmit a logic 1 in the 9th bit.												
2	RB8	Receiver Bit 8 / Ninth bit received in modes 2 and 3 Cleared by hardware if 9th bit received is a logic 0. Set by hardware if 9th bit received is a logic 1. In mode 1, if SM2 = 0, RB8 is the received stop bit. In mode 0 RB8 is not used.												
1	TI	Transmit Interrupt flag Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0 or at the beginning of the stop bit in the other modes.												
0	RI	Receive Interrupt flag Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0, see Figure 6-11. and Figure 6-12. in the other modes.												

Reset Value = 0000 0000b

Bit addressable

Table 6-15. PCON Register
PCON - Power Control Register (87h)

7	6	5	4	3	2	1	0
SMOD1	SMOD0	-	POF	GF1	GF0	PD	IDL

Table 6-16. Priority Level Bit Values

IPH.x	IP.x	Interrupt Level Priority
0	0	0 (Lowest)
0	1	1
1	0	2
1	1	3 (Highest)

A low-priority interrupt can be interrupted by a high priority interrupt, but not by another low-priority interrupt. A high-priority interrupt can't be interrupted by any other interrupt source.

If two interrupt requests of different priority levels are received simultaneously, the request of higher priority level is serviced. If interrupt requests of the same priority level are received simultaneously, an internal polling sequence determines which request is serviced. Thus within each priority level there is a second priority structure determined by the polling sequence.

Table 6-17. IE Register
IE - Interrupt Enable Register (A8h)

7	6	5	4	3	2	1	0
EA	EC	ET2	ES	ET1	EX1	ET0	EX0
Bit Number	Bit	Mnemonic	Description				
7	EA		Enable All interrupt bit Clear to disable all interrupts. Set to enable all interrupts. If EA=1, each interrupt source is individually enabled or disabled by setting or clearing its own interrupt enable bit.				
6	EC		PCA interrupt enable bit Clear to disable . Set to enable.				
5	ET2		Timer 2 overflow interrupt Enable bit Clear to disable timer 2 overflow interrupt. Set to enable timer 2 overflow interrupt.				
4	ES		Serial port Enable bit Clear to disable serial port interrupt. Set to enable serial port interrupt.				
3	ET1		Timer 1 overflow interrupt Enable bit Clear to disable timer 1 overflow interrupt. Set to enable timer 1 overflow interrupt.				
2	EX1		External interrupt 1 Enable bit Clear to disable external interrupt 1. Set to enable external interrupt 1.				
1	ET0		Timer 0 overflow interrupt Enable bit Clear to disable timer 0 overflow interrupt. Set to enable timer 0 overflow interrupt.				
0	EX0		External interrupt 0 Enable bit Clear to disable external interrupt 0. Set to enable external interrupt 0.				

Reset Value = 0000 0000b

Bit addressable

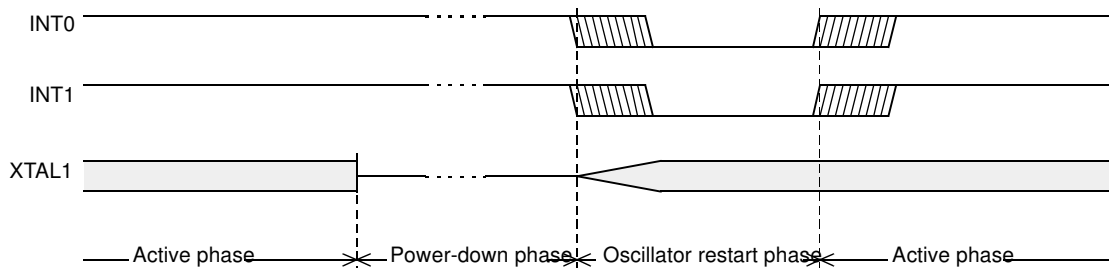
Table 6-18. IP Register
IP - Interrupt Priority Register (B8h)

7	6	5	4	3	2	1	0
-	PPC	PT2	PS	PT1	PX1	PT0	PX0
Bit Number	Bit Mnemonic	Description					
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.					
6	PPC	PCA interrupt priority bit Refer to PPCH for priority level.					
5	PT2	Timer 2 overflow interrupt Priority bit Refer to PT2H for priority level.					
4	PS	Serial port Priority bit Refer to PSH for priority level.					
3	PT1	Timer 1 overflow interrupt Priority bit Refer to PT1H for priority level.					
2	PX1	External interrupt 1 Priority bit Refer to PX1H for priority level.					
1	PT0	Timer 0 overflow interrupt Priority bit Refer to PT0H for priority level.					
0	PX0	External interrupt 0 Priority bit Refer to PX0H for priority level.					

Reset Value = X000 0000b

Bit addressable

Figure 6-14. Power-Down Exit Waveform



Exit from power-down by reset redefines all the SFRs, exit from power-down by external interrupt does not affect the SFRs.

Exit from power-down by either reset or external interrupt does not affect the internal RAM content.

Note: If idle mode is activated with power-down mode (IDL and PD bits set), the exit sequence is unchanged, when execution is vectored to interrupt, PD and IDL bits are cleared and idle mode is not entered.

Table 6-20. The state of ports during idle and power-down mode

Mode	Program Memory	ALE	PSEN	PORT0	PORT1	PORT2	PORT3
Idle	Internal	1	1	Port Data*	Port Data	Port Data	Port Data
Idle	External	1	1	Floating	Port Data	Address	Port Data
Power-down	Internal	0	0	Port Data*	Port Data	Port Data	Port Data
Power-down	External	0	0	Floating	Port Data	Port Data	Port Data

* Port 0 can force a "zero" level. A "one" will leave port floating.

6.8 Hardware Watchdog Timer

The WDT is intended as a recovery method in situations where the CPU may be subjected to software upset. The WDT consists of a 14-bit counter and the WatchDog Timer ReSeT (WDTRST) SFR. The WDT is by default disabled from exiting reset. To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, it will increment every machine cycle while the oscillator is running and there is no way to disable the WDT except through reset (either hardware reset or WDT overflow reset). When WDT overflows, it will drive an output RESET HIGH pulse at the RST-pin.

6.8.1 Using the WDT

To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, the user needs to service it by writing to 01EH and 0E1H to WDTRST to avoid WDT overflow. The 14-bit counter overflows when it reaches 16383 (3FFFFH) and this will reset the device. When WDT is enabled, it will increment every machine cycle while the oscillator is running. This means the user must reset the WDT at least every 16383 machine cycle. To reset the WDT the user must write 01EH and 0E1H to WDTRST. WDTRST is a write only register. The WDT counter cannot be read or written. When WDT overflows, it will generate an output RESET pulse at the RST-pin. The RESET pulse duration is $96 \times T_{OSC}$, where $T_{OSC} = 1/F_{OSC}$. To make the best use of the WDT, it should be serviced in those sections of code that will periodically be executed within the time required to prevent a WDT reset.

To have a more powerful WDT, a 2^7 counter has been added to extend the Time-out capability, ranking from 16ms to 2s @ $F_{OSC} = 12\text{MHz}$. To manage this feature, refer to WDTPRG register description, [Table 6-22](#) (SFR0A7h).

Table 6-21. WDTRST Register
WDTRST Address (0A6h)

	7	6	5	4	3	2	1
Reset value	X	X	X	X	X	X	X

Write only, this SFR is used to reset/enable the WDT by writing 01EH then 0E1H in sequence.

Table 6-22. WDTPRG Register
WDTPRG Address (0A7h)

7	6	5	4	3	2	1	0
T4	T3	T2	T1	T0	S2	S1	S0

7. Power-Off Flag

The power-off flag allows the user to distinguish between a “cold start” reset and a “warm start” reset.

A cold start reset is the one induced by V_{CC} switch-on. A warm start reset occurs while V_{CC} is still applied to the device and could be generated for example by an exit from power-down.

The power-off flag (POF) is located in PCON register (See [Table 7-1](#)). POF is set by hardware when V_{CC} rises from 0 to its nominal voltage. The POF can be set or cleared by software allowing the user to determine the type of reset.

The POF value is only relevant with a V_{CC} range from 4.5V to 5.5V. For lower V_{CC} value, reading POF bit will return indeterminate value.

Table 7-1. PCON Register
PCON - Power Control Register (87h)

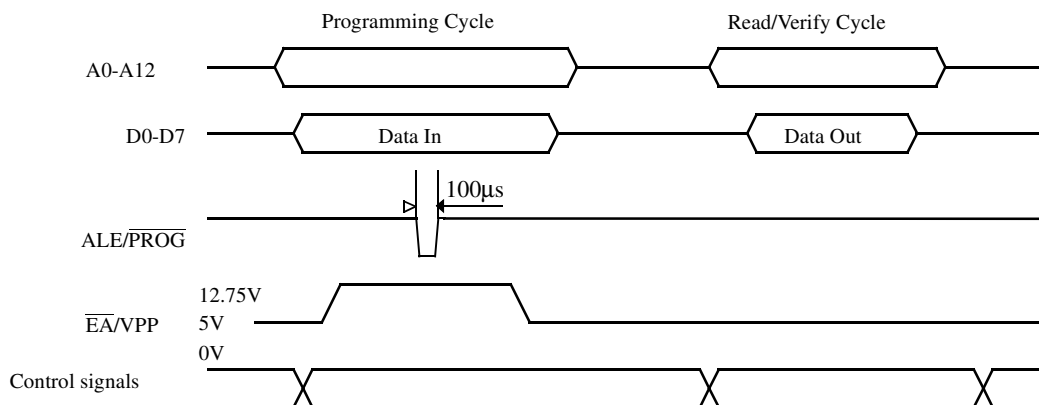
7	6	5	4	3	2	1	0
SMOD1	SMOD0	-	POF	GF1	GF0	PD	IDL
Bit Number	Bit Mnemonic	Description					
7	SMOD1	Serial port Mode bit 1 Set to select double baud rate in mode 1, 2 or 3.					
6	SMOD0	Serial port Mode bit 0 Clear to select SM0 bit in SCON register. Set to select FE bit in SCON register.					
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.					
4	POF	Power-Off Flag Clear to recognize next reset type. Set by hardware when V_{CC} rises from 0 to its nominal voltage. Can also be set by software.					
3	GF1	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.					
2	GF0	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.					
1	PD	Power-Down mode bit Cleared by hardware when reset occurs. Set to enter power-down mode.					
0	IDL	Idle mode bit Clear by hardware when interrupt or reset occurs. Set to enter idle mode.					

Reset Value = 00X1 0000b

Not bit addressable

The encryption array cannot be directly verified. Verification of the encryption array is done by observing that the code array is well encrypted.

Figure 9-2. Programming and Verification Signal's Waveform



9.4 EPROM Erasure (Windowed Packages Only)

Erasing the EPROM erases the code array, the encryption array and the lock bits returning the parts to full functionality.

Erasure leaves all the EPROM cells in a 1's state (FF).

9.4.1 Erasure Characteristics

The recommended erasure procedure is exposure to ultraviolet light (at 2537 Å) to an integrated dose at least 15 W-sec/cm². Exposing the EPROM to an ultraviolet lamp of 12,000 μW/cm² rating for 30 minutes, at a distance of about 25 mm, should be sufficient. An exposure of 1 hour is recommended with most of standard erasers.

Erasure of the EPROM begins to occur when the chip is exposed to light with wavelength shorter than approximately 4,000 Å. Since sunlight and fluorescent lighting have wavelengths in this range, exposure to these light sources over an extended time (about 1 week in sunlight, or 3 years in room-level fluorescent lighting) could cause inadvertent erasure. If an application subjects the device to this type of exposure, it is suggested that an opaque label be placed over the window.

10. Signature Bytes

The TS83/87C51RB2/RC2/RD2 has four signature bytes in location 30h, 31h, 60h and 61h. To read these bytes follow the procedure for EPROM verify but activate the control lines provided in Table 31. for Read Signature Bytes. Table 10-1. shows the content of the signature byte for the TS87C51RB2/RC2/RD2.

Table 10-1. Signature Bytes Content

Location	Contents	Comment
30h	58h	Manufacturer Code: Atmel
31h	57h	Family Code: C51 X2
60h	7Ch	Product name: TS83C51RD2

11. Electrical Characteristics

11.1 Absolute Maximum Ratings

Ambient Temperature Under Bias: C = commercial.....0°C to 70°C I = industrial-40°C to 85°C Storage Temperature -65°C to + 150°C Voltage on V_{CC} to V_{SS}-0.5 V to + 7 V Voltage on Any Pin to V_{SS}-0.5 V to V_{CC} + 0.5 V Power Dissipation 1 W	*NOTICE: Stresses at or above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions may affect device reliability. Power dissipation is based on the maximum allowable die temperature and the thermal resistance of the package.
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11.2 Power Consumption Measurement

Since the introduction of the first C51 devices, every manufacturer made operating Icc measurements under reset, which made sense for the designs where the CPU was running under reset. In Atmel new devices, the CPU is no more active during reset, so the power consumption is very low but is not really representative of what will happen in the customer system. That's why, while keeping measurements under Reset, Atmel presents a new way to measure the operating Icc:

Using an internal test ROM, the following code is executed:

Label: SJMP Label (80 FE)

Ports 1, 2, 3 are disconnected, Port 0 is tied to FFh, EA = Vcc, RST = Vss, XTAL2 is not connected and XTAL1 is driven by the clock.

This is much more representative of the real operating Icc.

11.3 DC Parameters for Standard Voltage

$T_A = 0^\circ\text{C}$ to $+70^\circ\text{C}$; $V_{SS} = 0\text{ V}$; $V_{CC} = 5\text{ V} \pm 10\%$; $F = 0$ to 40 MHz.

$T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$; $V_{SS} = 0\text{ V}$; $V_{CC} = 5\text{ V} \pm 10\%$; $F = 0$ to 40 MHz.

Table 11-1. DC Parameters in Standard Voltage

Symbol	Parameter	Min	Typ	Max	Unit	Test Conditions
V_{IL}	Input Low Voltage	-0.5		$0.2 V_{CC} - 0.1$	V	
V_{IH}	Input High Voltage except XTAL1, RST	$0.2 V_{CC} + 0.9$		$V_{CC} + 0.5$	V	
V_{IH1}	Input High Voltage, XTAL1, RST	$0.7 V_{CC}$		$V_{CC} + 0.5$	V	
V_{OL}	Output Low Voltage, ports 1, 2, 3, 4, 5 ⁽⁶⁾			0.3	V	$I_{OL} = 100\text{ }\mu\text{A}^{(4)}$
				0.45	V	$I_{OL} = 1.6\text{ mA}^{(4)}$
				1.0	V	$I_{OL} = 3.5\text{ mA}^{(4)}$
V_{OL1}	Output Low Voltage, port 0 ⁽⁶⁾			0.3	V	$I_{OL} = 200\text{ }\mu\text{A}^{(4)}$
				0.45	V	$I_{OL} = 3.2\text{ mA}^{(4)}$
				1.0	V	$I_{OL} = 7.0\text{ mA}^{(4)}$
V_{OL2}	Output Low Voltage, ALE, $\overline{\text{PSEN}}$			0.3	V	$I_{OL} = 100\text{ }\mu\text{A}^{(4)}$
				0.45	V	$I_{OL} = 1.6\text{ mA}^{(4)}$
				1.0	V	$I_{OL} = 3.5\text{ mA}^{(4)}$

11.5.2 External Program Memory Characteristics

Table 11-5. Symbol Description

Symbol	Parameter
T	Oscillator clock period
T _{LHLL}	ALE pulse width
T _{AVLL}	Address Valid to ALE
T _{LLAX}	Address Hold After ALE
T _{LLIV}	ALE to Valid Instruction In
T _{LLPL}	ALE to $\overline{\text{PSEN}}$
T _{PLPH}	$\overline{\text{PSEN}}$ Pulse Width
T _{PLIV}	$\overline{\text{PSEN}}$ to Valid Instruction In
T _{PXIX}	Input Instruction Hold After $\overline{\text{PSEN}}$
T _{PXIZ}	Input Instruction Float After $\overline{\text{PSEN}}$
T _{PXAV}	$\overline{\text{PSEN}}$ to Address Valid
T _{AVIV}	Address to Valid Instruction In
T _{PLAZ}	$\overline{\text{PSEN}}$ Low to Address Float

Table 11-6. AC Parameters for Fix Clock

Speed	-M 40 MHz		-V X2 mode 30 MHz 60 MHz equiv.		-V standard mode 40 MHz		-L X2 mode 20 MHz 40 MHz equiv.		-L standard mode 30 MHz		Units
	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
T	25		33		25		50		33		ns
T _{LHLL}	40		25		42		35		52		ns
T _{AVLL}	10		4		12		5		13		ns
T _{LLAX}	10		4		12		5		13		ns
T _{LLIV}		70		45		78		65		98	ns
T _{LLPL}	15		9		17		10		18		ns
T _{PLPH}	55		35		60		50		75		ns
T _{PLIV}		35		25		50		30		55	ns
T _{PXIX}	0		0		0		0		0		ns
T _{PXIZ}		18		12		20		10		18	ns
T _{AVIV}		85		53		95		80		122	ns
T _{PLAZ}		10		10		10		10		10	ns

11.5.9 EPROM Programming and Verification Characteristics

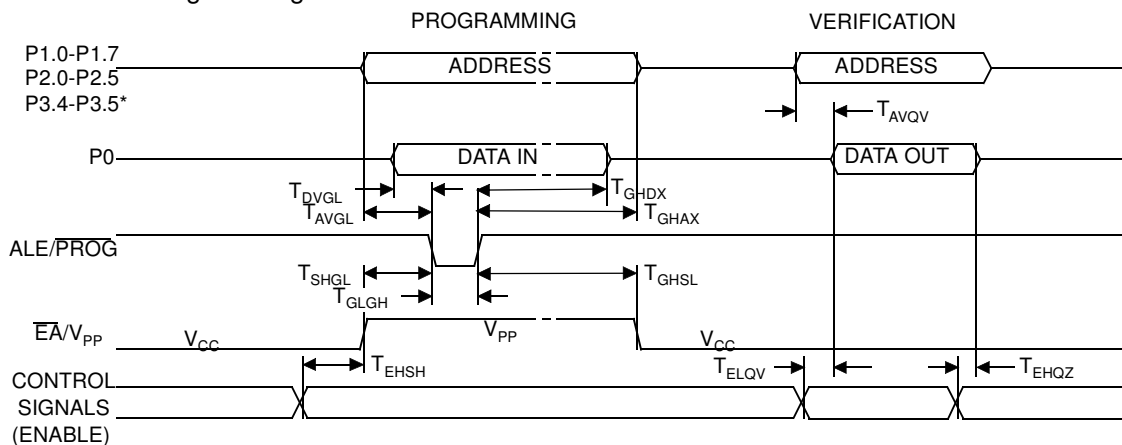
$T_A = 21^\circ\text{C}$ to 27°C ; $V_{SS} = 0\text{V}$; $V_{CC} = 5\text{V} \pm 10\%$ while programming. V_{CC} = operating range while

Symbol	Parameter	Min	Max	Units
V_{PP}	Programming Supply Voltage	12.5	13	V
I_{PP}	Programming Supply Current		75	mA
$1/T_{CLCL}$	Oscillator Frequency	4	6	MHz
T_{AVGL}	Address Setup to $\overline{\text{PROG}}$ Low	$48 T_{CLCL}$		
T_{GHAX}	Address Hold after $\overline{\text{PROG}}$	$48 T_{CLCL}$		
T_{DVGL}	Data Setup to $\overline{\text{PROG}}$ Low	$48 T_{CLCL}$		
T_{GHDX}	Data Hold after $\overline{\text{PROG}}$	$48 T_{CLCL}$		
T_{EHS}	(Enable) High to V_{PP}	$48 T_{CLCL}$		
T_{SHGL}	V_{PP} Setup to $\overline{\text{PROG}}$ Low	10		μs
T_{GHSL}	V_{PP} Hold after $\overline{\text{PROG}}$	10		μs
T_{GLGH}	$\overline{\text{PROG}}$ Width	90	110	μs
T_{AVQV}	Address to Valid Data		$48 T_{CLCL}$	
T_{ELQV}	ENABLE Low to Data Valid		$48 T_{CLCL}$	
T_{EHQZ}	Data Float after ENABLE	0	$48 T_{CLCL}$	

verifying

11.5.10 EPROM Programming and Verification Waveforms

Figure 11-10. EPROM Programming and Verification Waveforms



* 8KB: up to P2.4, 16KB: up to P2.5, 32KB: up to P3.4, 64KB: up to P3.5

Part Number	Memory size	Supply Voltage	Temperature Range	Max Frequency	Package	Packing
TS87C51RC2-MCA	OBSOLETE					
TS87C51RC2-MCB						
TS87C51RC2-MCE						
TS87C51RC2-MIA						
TS87C51RC2-MIB						
TS87C51RC2-MIE						
TS87C51RC2-LCA						
TS87C51RC2-LCB						
TS87C51RC2-LCE						
TS87C51RC2-LIA						
TS87C51RC2-LIB						
TS87C51RC2-LIE						
TS87C51RC2-VCA						
TS87C51RC2-VCB						
TS87C51RC2-VCE						
TS87C51RC2-VIA						
TS87C51RC2-VIB						
TS87C51RC2-VIE						
AT87C51RC2-3CSUM	OTP 32k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PDIL40	Stick
AT87C51RC2-SLSUM	OTP 32k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PLCC44	Stick
AT87C51RC2-RLTUM	OTP 32k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	VQFP44	Tray
AT87C51RC2-3CSUL	OTP 32k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PDIL40	Stick
AT87C51RC2-SLSUL	OTP 32k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PLCC44	Stick
AT87C51RC2-RLTUL	OTP 32k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	VQFP44	Tray

Part Number	Memory size	Supply Voltage	Temperature Range	Max Frequency	Package	Packing
TS87C51RD2-MCA	OBSOLETE					
TS87C51RD2-MCB						
TS87C51RD2-MCE						
TS87C51RD2-MIA						
TS87C51RD2-MIB						
TS87C51RD2-MIE						
TS87C51RD2-LCA						
TS87C51RD2-LCB						
TS87C51RD2-LCE						
TS87C51RD2-LIA						
TS87C51RD2-LIB						
TS87C51RD2-LIE						
TS87C51RD2-VCA						
TS87C51RD2-VCB						
TS87C51RD2-VCE						
TS87C51RD2-VCL						
TS87C51RD2-VIA						
TS87C51RD2-VIB						
TS87C51RD2-VIE						
AT87C51RD2-3CSUM	OTP 64k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PDIL40	Stick
AT87C51RD2-SLSUM	OTP 64k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PLCC44	Stick
AT87C51RD2-RLTUM	OTP 64k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	VQFP44	Tray
AT87C51RD2-3CSUL	OTP 64k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PDIL40	Stick
AT87C51RD2-SLSUL	OTP 64k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PLCC44	Stick
AT87C51RD2-RLTUL	OTP 64k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	VQFP44	Tray