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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Details	
Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	40/20MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	32
Program Memory Size	-
Program Memory Type	ROMIess
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.6x16.6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/ts80c51ra2-mcb

Email: info@E-XFL.COM

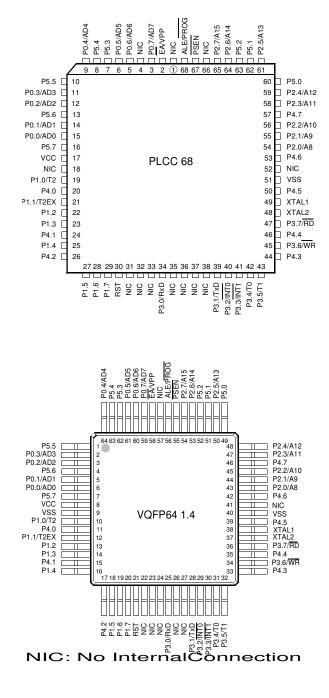
Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

	Bit addressable	Non Bit addres	sable						
	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F	
F8h		CH 0000 0000	CCAP0H XXXX XXXX	CCAP1H XXXX XXXX	CCAPL2H XXXX XXXX	CCAPL3H XXXX XXXX	CCAPL4H XXXX XXXX		FFh
F0h	B 0000 0000								F7h
E8h	P5 bit addressable 1111 1111	CL 0000 0000	CCAP0L XXXX XXXX	CCAP1L XXXX XXXX	CCAPL2L XXXX XXXX	CCAPL3L XXXX XXXX	CCAPL4L XXXX XXXX		EFh
E0h	ACC 0000 0000								E7h
D8h	CCON 00X0 0000	CMOD 00XX X000	CCAPM0 X000 0000	CCAPM1 X000 0000	CCAPM2 X000 0000	CCAPM3 X000 0000	CCAPM4 X000 0000		DFh
D0h	PSW 0000 0000								D7h
C8h	T2CON 0000 0000	T2MOD XXXX XX00	RCAP2L 0000 0000	RCAP2H 0000 0000	TL2 0000 0000	TH2 0000 0000			CFh
C0h	P4 bit addressable 1111 1111							P5 byte addressable 1111 1111	C7h
B8h	IP X000 000	SADEN 0000 0000							BFh
B0h	P3 1111 1111							IPH X000 0000	B7h
A8h	IE 0000 0000	SADDR 0000 0000							AFh
A0h	P2 1111 1111		AUXR1 XXXX0XX0				WDTRST XXXX XXXX	WDTPRG XXXX X000	A7h
98h	SCON 0000 0000	SBUF XXXX XXXX							9Fh
90h	P1 1111 1111								97h
88h	TCON 0000 0000	TMOD 0000 0000	TL0 0000 0000	TL1 0000 0000	TH0 0000 0000	TH1 0000 0000	AUXR XXXXXX00	CKCON XXXX XXX0	8Fh
80h	P0 1111 1111	SP 0000 0111	DPL 0000 0000	DPH 0000 0000				PCON 00X1 0000	87h
	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F	

 Table 4-1.
 All SFRs with their address and their reset value

reserved









Pin Number					
Mnemonic	DIL	LCC	VQFP 1.4	Туре	Name And Function
V <sub>SS</sub>	20	22	16	I	Ground: 0V reference
Vss1		1	39	I	Optional Ground: Contact the Sales Office for ground connection.
V <sub>cc</sub>	40	44	38	I	<b>Power Supply:</b> This is the power supply voltage for normal, idle and power-down operation
P0.0-P0.7	39-32	43-36	37-30	I/O	<b>Port 0</b> : Port 0 is an open-drain, bidirectional I/O port. Port 0 pins that have 1s written to them float and can be used as high impedance inputs. Port 0 pins must be polarized to Vcc or Vss in order to prevent any parasitic current consumption. Port 0 is also the multiplexed low-order address and data bus during access to external program and data memory. In this application, it uses strong internal pull-up when emitting 1s. Port 0 also inputs the code bytes during EPROM programming. External pull-ups are required during program verification during which P0 outputs the code bytes.
P1.0-P1.7	1-8	2-9	40-44 1-3	I/O	<b>Port 1</b> : Port 1 is an 8-bit bidirectional I/O port with internal pull-ups. Port 1 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 1 pins that are externally pulled low will source current because of the internal pull-ups. Port 1 also receives the low-order address byte during memory programming and verification. Alternate functions for Port 1 include:
	1	2	40	I/O	T2 (P1.0): Timer/Counter 2 external count input/Clockout
	2	3	41	I	T2EX (P1.1): Timer/Counter 2 Reload/Capture/Direction Control
	3	4	42	I	ECI (P1.2): External Clock for the PCA
	4	5	43	I/O	CEX0 (P1.3): Capture/Compare External I/O for PCA module 0
	5	6	44	I/O	CEX1 (P1.4): Capture/Compare External I/O for PCA module 1
	6	7	45	I/O	CEX0 (P1.5): Capture/Compare External I/O for PCA module 2
	7	8	46	I/O	CEX0 (P1.6): Capture/Compare External I/O for PCA module 3
	8	9	47	I/O	CEX0 (P1.7): Capture/Compare External I/O for PCA module 4
P2.0-P2.7	21-28	24-31	18-25	I/O	<b>Port 2</b> : Port 2 is an 8-bit bidirectional I/O port with internal pull-ups. Port 2 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 2 pins that are externally pulled low will source current because of the internal pull-ups. Port 2 emits the high-order address byte during fetches from external program memory and during accesses to external data memory that use 16-bit addresses (MOVX @DPTR).In this application, it uses strong internal pull-ups emitting 1s. During accesses to external data memory that use 8-bit addresses (MOVX @Ri), port 2 emits the contents of the P2 SFR. Some Port 2 pins (P2.0 to P2.5) receive the high order address bits during EPROM programming and verification:
P3.0-P3.7	10-17	11, 13-19	5, 7-13	I/O	<b>Port 3:</b> Port 3 is an 8-bit bidirectional I/O port with internal pull-ups. Port 3 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 3 pins that are externally pulled low will source current because of the internal pull-ups. Some Port 3 pins (P3.4 to P3.5) receive the high order address bits during EPROM programming and verification. Port 3 also serves the special features of the 80C51 family, as listed below.
	10	11	5	1	RXD (P3.0): Serial input port
	10		5		

PSEN	67	55
EA/VPP	2	58
XTAL1	49	38
XTAL2	48	37
P4.0	20	11
P4.1	24	15
P4.2	26	17
P4.3	44	33
P4.4	46	35
P4.5	50	39
P4.6	53	42
P4.7	57	46
P5.0	60	49
P5.1	62	51
P5.2	63	52
P5.3	7	62
P5.4	8	63
P5.5	10	1
P5.6	13	4
P5.7	16	7





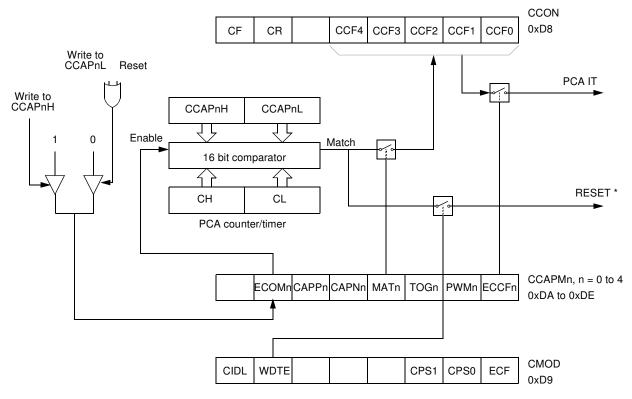
Bit Number	Bit Mnemonic	Description
4	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
3	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
2	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
1	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
0	X2	<b>CPU and peripheral clock bit</b> Clear to select 12 clock periods per machine cycle (STD mode, $F_{OSC}=F_{XTAL}/2$ ). Set to select 6 clock periods per machine cycle (X2 mode, $F_{OSC}=F_{XTAL}$ ).

Reset Value = XXXX XXX0b

Not bit addressable

For further details on the X2 feature, please refer to ANM072 available on the web (http://www.atmel.com)





\* Only for Module 4

Before enabling ECOM bit, CCAPnL and CCAPnH should be set with a non zero value, otherwise an unwanted match could happen. Writing to CCAPnH will set the ECOM bit.

Once ECOM set, writing CCAPnL will clear ECOM so that an unwanted match doesn't occur while modifying the compare value. Writing to CCAPnH will set ECOM. For this reason, user software should write CCAPnL first, and then CCAPnH. Of course, the ECOM bit can still be controlled by accessing to CCAPMn register.

### 6.3.3 High Speed Output Mode

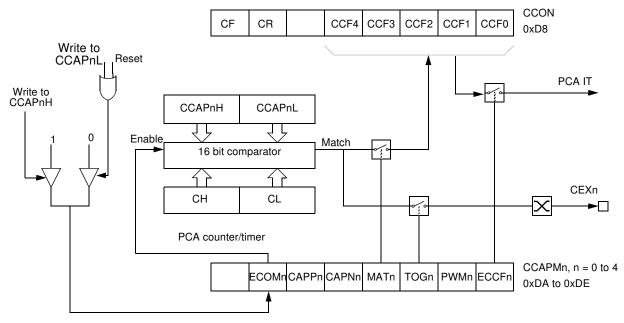
In this mode the CEX output (on port 1) associated with the PCA module will toggle each time a match occurs between the PCA counter and the module's capture registers. To activate this mode the TOG, MAT, and ECOM bits in the module's CCAPMn SFR must be set (See Figure 6-8).

A prior write must be done to CCAPnL and CCAPnH before writing the ECOMn bit.





Figure 6-8. PCA High Speed Output Mode



Before enabling ECOM bit, CCAPnL and CCAPnH should be set with a non zero value, otherwise an unwanted match could happen.

Once ECOM set, writing CCAPnL will clear ECOM so that an unwanted match doesn't occur while modifying the compare value. Writing to CCAPnH will set ECOM. For this reason, user software should write CCAPnL first, and then CCAPnH. Of course, the ECOM bit can still be controlled by accessing to CCAPMn register.

#### 6.3.4 Pulse Width Modulator Mode

All of the PCA modules can be used as PWM outputs. Figure 6-9 shows the PWM function. The frequency of the output depends on the source for the PCA timer. All of the modules will have the same frequency of output because they all share the PCA timer. The duty cycle of each module is independently variable using the module's capture register CCAPLn. When the value of the PCA CL SFR is less than the value in the module's CCAPLn SFR the output will be low, when it is equal to or greater than the output will be high. When CL overflows from FF to 00, CCAPLn is reloaded with the value in CCAPHn. This allows updating the PWM without glitches. The PWM and ECOM bits in the module's CCAPMn register must be set to enable the PWM mode.



### 6.4 TS80C51Rx2 Serial I/O Port

The serial I/O port in the TS80C51Rx2 is compatible with the serial I/O port in the 80C52.

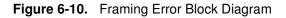
It provides both synchronous and asynchronous communication modes. It operates as an Universal Asynchronous Receiver and Transmitter (UART) in three full-duplex modes (Modes 1, 2 and 3). Asynchronous transmission and reception can occur simultaneously and at different baud rates

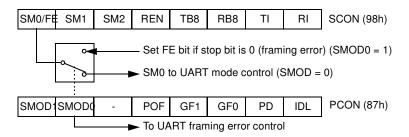
Serial I/O port includes the following enhancements:

- Framing error detection
- · Automatic address recognition

#### 6.4.1 Framing Error Detection

Framing bit error detection is provided for the three asynchronous modes (modes 1, 2 and 3). To enable the framing bit error detection feature, set SMOD0 bit in PCON register (See Figure 6-10).





When this feature is enabled, the receiver checks each incoming data frame for a valid stop bit. An invalid stop bit may result from noise on the serial lines or from simultaneous transmission by two CPUs. If a valid stop bit is not found, the Framing Error bit (FE) in SCON register (See Table 6-14.) bit is set.

Software may examine FE bit after each reception to check for data errors. Once set, only software or a reset can clear FE bit. Subsequently received frames with valid stop bits cannot clear FE bit. When FE feature is enabled, RI rises on stop bit instead of the last data bit (See Figure 6-11 and Figure 6-12).



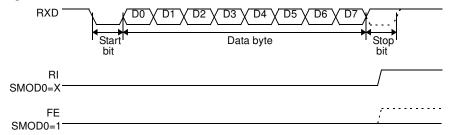
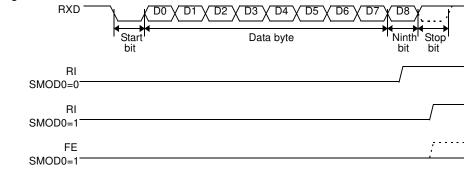


Figure 6-12. UART Timings in Modes 2 and 3



#### 6.4.2 Automatic Address Recognition

The automatic address recognition feature is enabled when the multiprocessor communication feature is enabled (SM2 bit in SCON register is set).

Implemented in hardware, automatic address recognition enhances the multiprocessor communication feature by allowing the serial port to examine the address of each incoming command frame. Only when the serial port recognizes its own address, the receiver sets RI bit in SCON register to generate an interrupt. This ensures that the CPU is not interrupted by command frames addressed to other devices.

If desired, you may enable the automatic address recognition feature in mode 1. In this configuration, the stop bit takes the place of the ninth data bit. Bit RI is set only when the received command frame address matches the device's address and is terminated by a valid stop bit.

To support automatic address recognition, a device is identified by a given address and a broadcast address.

Note: The multiprocessor communication and automatic address recognition features cannot be enabled in mode 0 (i.e. setting SM2 bit in SCON register in mode 0 has no effect).

#### 6.4.3 Given Address

Each device has an individual address that is specified in SADDR register; the SADEN register is a mask byte that contains don't-care bits (defined by zeros) to form the device's given address. The don't-care bits provide the flexibility to address one or more slaves at a time. The following example illustrates how a given address is formed.

To address a device by its individual address, the SADEN mask byte must be 1111 1111b.

For example:

```
SADDR0101 0110b
SADEN1111 1100b
Given0101 01XXb
```

The following is an example of how to use given addresses to address different slaves:

```
Slave A:SADDR1111 0001b

<u>SADEN1111 1010b</u>

Given1111 0X0Xb

Slave B:SADDR1111 0011b

<u>SADEN1111 1001b</u>

Given1111 0XX1b
```





```
Slave C:SADDR1111 0010b

<u>SADEN1111 1101b</u>

Given1111 00X1b
```

The SADEN byte is selected so that each slave may be addressed separately.

For slave A, bit 0 (the LSB) is a don't-care bit; for slaves B and C, bit 0 is a 1. To communicate with slave A only, the master must send an address where bit 0 is clear (e.g. 1111 0000b).

For slave A, bit 1 is a 1; for slaves B and C, bit 1 is a don't care bit. To communicate with slaves B and C, but not slave A, the master must send an address with bits 0 and 1 both set (e.g. 1111 0011b).

To communicate with slaves A, B and C, the master must send an address with bit 0 set, bit 1 clear, and bit 2 clear (e.g. 1111 0001b).

#### 6.4.4 Broadcast Address

A broadcast address is formed from the logical OR of the SADDR and SADEN registers with zeros defined as don't-care bits, e.g.:

SADDR0101 0110b SADEN1111 1100b Broadcast =SADDR OR SADEN1111 111Xb

The use of don't-care bits provides flexibility in defining the broadcast address, however in most applications, a broadcast address is FFh. The following is an example of using broadcast addresses:

```
Slave A:SADDR1111 0001b

<u>SADEN1111 1010b</u>

Broadcast1111 1X11b,

Slave B:SADDR1111 0011b

<u>SADEN1111 1001b</u>

Broadcast1111 1X11B,

Slave C:SADDR=1111 0010b

<u>SADEN1111 1101b</u>

Broadcast1111 1111b
```

For slaves A and B, bit 2 is a don't care bit; for slave C, bit 2 is set. To communicate with all of the slaves, the master must send an address FFh. To communicate with slaves A and B, but not slave C, the master can send and address FBh.

#### 6.4.5 Reset Addresses

On reset, the SADDR and SADEN registers are initialized to 00h, i.e. the given and broadcast addresses are XXXX XXXb (all don't-care bits). This ensures that the serial port will reply to any address, and so, that it is backwards compatible with the 80C51 microcontrollers that do not support automatic address recognition.

Table 6-16.	Priority Level Bit Values
-------------	---------------------------

IPH.x	IP.x	Interrupt Level Priority
0	0	0 (Lowest)
0	1	1
1	0	2
1	1	3 (Highest)

A low-priority interrupt can be interrupted by a high priority interrupt, but not by another low-priority interrupt. A high-priority interrupt can't be interrupted by any other interrupt source.

If two interrupt requests of different priority levels are received simultaneously, the request of higher priority level is serviced. If interrupt requests of the same priority level are received simultaneously, an internal polling sequence determines which request is serviced. Thus within each priority level there is a second priority structure determined by the polling sequence.

#### Table 6-17. IE Register

IE - Interrupt Enable Register (A8h)

7	6		5	4	3	2	1	0
EA	EC		ET2	ES	ET1	EX1	ET0	EX0
Bit Number	Bit Mnem	onic	Descrip	otion				
7	EA		Enable All interrupt bit Clear to disable all interrupts. Set to enable all interrupts. If EA=1, each interrupt source is individually enabled or disabled by settin clearing its own interrupt enable bit.					
6	EC			errupt enable disable . Set to				
5	ET2	ET2 Timer 2 overflow interrupt Enable bit Clear to disable timer 2 overflow interrupt. Set to enable timer 2 overflow interrupt.						
4	4 ES Serial port Enable bit Clear to disable serial port interrupt. Set to enable serial port interrupt.							
3	ET1		Clear to		upt Enable bit overflow interr verflow interrup			
2	EX1		Clear to	l interrupt 1 En disable extern nable external	al interrupt 1.			
1	ET0		Timer 0 overflow interrupt Enable bit Clear to disable timer 0 overflow interrupt. Set to enable timer 0 overflow interrupt.					
0	EX0		Clear to	l interrupt 0 En disable extern nable external	al interrupt 0.			

Reset Value = 0000 0000b

Bit addressable





# Table 6-18.IP RegisterIP - Interrupt Priority Register (B8h)

7	6	5	4	3	2	1	0		
-	PPC	PT2	PS	PT1	PX1	PT0	PX0		
Bit Number	Bit Mnemo	nic Descri	Description						
7	-		Reserved The value read from this bit is indeterminate. Do not set this bit.						
6	PPC		PCA interrupt priority bit Refer to PPCH for priority level.						
5	PT2		Timer 2 overflow interrupt Priority bit Refer to PT2H for priority level.						
4	PS		o <b>ort Priority bi</b> PSH for priori		el.				
3	PT1		Timer 1 overflow interrupt Priority bit Refer to PT1H for priority level.						
2	PX1		External interrupt 1 Priority bit Refer to PX1H for priority level.						
1	PT0		Timer 0 overflow interrupt Priority bit Refer to PT0H for priority level.						
0	PX0		al interrupt 0 F o PX0H for prio	•					

Reset Value = X000 0000b

Bit addressable



### 6.6 Idle Mode

An instruction that sets PCON.0 causes that to be the last instruction executed before going into the Idle mode. In the Idle mode, the internal clock signal is gated off to the CPU, but not to the interrupt, Timer, and Serial Port functions. The CPU status is preserved in its entirety: the Stack Pointer, Program Counter, Program Status Word, Accumulator and all other registers maintain their data during Idle. The port pins hold the logical states they had at the time Idle was activated. ALE and PSEN hold at logic high levels.

There are two ways to terminate the Idle. Activation of any enabled interrupt will cause PCON.0 to be cleared by hardware, terminating the Idle mode. The interrupt will be serviced, and following RETI the next instruction to be executed will be the one following the instruction that put the device into idle.

The flag bits GF0 and GF1 can be used to give an indication if an interrupt occured during normal operation or during an Idle. For example, an instruction that activates Idle can also set one or both flag bits. When Idle is terminated by an interrupt, the interrupt service routine can examine the flag bits.

The other way of terminating the Idle mode is with a hardware reset. Since the clock oscillator is still running, the hardware reset needs to be held active for only two machine cycles (24 oscillator periods) to complete the reset.

### 6.7 Power-down Mode

To save maximum power, a power-down mode can be invoked by software (Refer to Table 6-15, PCON register).

In power-down mode, the oscillator is stopped and the instruction that invoked power-down mode is the last instruction executed. The internal RAM and SFRs retain their value until the power-down mode is terminated.  $V_{CC}$  can be lowered to save further power. Either a hardware reset or an external interrupt can cause an exit from power-down. To properly terminate power-down, the reset or external interrupt should not be executed before  $V_{CC}$  is restored to its normal operating level and must be held active long enough for the oscillator to restart and stabilize.

Only external interrupts INT0 and INT1 are useful to exit from power-down. For that, interrupt must be enabled and configured as level or edge sensitive interrupt input.

Holding the pin low restarts the oscillator but bringing the pin high completes the exit as detailed in Figure 6-14. When both interrupts are enabled, the oscillator restarts as soon as one of the two inputs is held low and power down exit will be completed when the first input will be released. In this case the higher priority interrupt service routine is executed.

Once the interrupt is serviced, the next instruction to be executed after RETI will be the one following the instruction that put TS80C51Rx2 into power-down mode.



### 6.8 Hardware Watchdog Timer

The WDT is intended as a recovery method in situations where the CPU may be subjected to software upset. The WDT consists of a 14-bit counter and the WatchDog Timer ReSeT (WDTRST) SFR. The WDT is by default disabled from exiting reset. To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, it will increment every machine cycle while the oscillator is running and there is no way to disable the WDT except through reset (either hardware reset or WDT overflow reset). When WDT overflows, it will drive an output RESET HIGH pulse at the RST-pin.

#### 6.8.1 Using the WDT

To enable the WDT, user must write 01EH and 0E1H in sequence to the WDTRST, SFR location 0A6H. When WDT is enabled, the user needs to service it by writing to 01EH and 0E1H to WDTRST to avoid WDT overflow. The 14-bit counter overflows when it reaches 16383 (3FFFH) and this will reset the device. When WDT is enabled, it will increment every machine cycle while the oscillator is running. This means the user must reset the WDT at least every 16383 machine cycle. To reset the WDT the user must write 01EH and 0E1H to WDTRST. WDTRST is a write only register. The WDT counter cannot be read or written. When WDT overflows, it will generate an output RESET pulse at the RST-pin. The RESET pulse duration is 96 x  $T_{\rm OSC}$ , where  $T_{\rm OSC}$  =  $1/F_{\rm OSC}$ . To make the best use of the WDT, it should be serviced in those sections of code that will periodically be executed within the time required to prevent a WDT reset.

To have a more powerful WDT, a  $2^7$  counter has been added to extend the Time-out capability, ranking from 16ms to 2s @  $F_{OSC}$  = 12MHz. To manage this feature, refer to WDTPRG register description, Table 6-22 (SFR0A7h).

# Table 6-21.WDTRST RegisterWDTRST Address (0A6h)

	7	6	5	4	3	2	1
Reset value	Х	Х	Х	Х	Х	Х	Х

Write only, this SFR is used to reset/enable the WDT by writing 01EH then 0E1H in sequence.

#### Table 6-22. WDTPRG Register WDTPRG Address (0A7h) 7 6 5 4 3 2 1 Τ4 тз T2 **T1** T0 S2 S1

0

**S**0

# 9. TS87C51RB2/RC2/RD2 EPROM

# 9.1 EPROM Structure

The TS87C51RB2/RC2/RD2 EPROM is divided in two different arrays:

- the code array:16/32/64 Kbytes.
- the encryption array:64 bytes.

In addition a third non programmable array is implemented:

• the signature array: 4 bytes.

## 9.2 EPROM Lock System

The program Lock system, when programmed, protects the on-chip program against software piracy.

## 9.2.1 Encryption Array

Within the EPROM array are 64 bytes of encryption array that are initially unprogrammed (all FF's). Every time a byte is addressed during program verify, 6 address lines are used to select a byte of the encryption array. This byte is then exclusive-NOR'ed (XNOR) with the code byte, creating an encrypted verify byte. The algorithm, with the encryption array in the unprogrammed state, will return the code in its original, unmodified form.

When using the encryption array, one important factor needs to be considered. If a byte has the value FFh, verifying the byte will produce the encryption byte value. If a large block (>64 bytes) of code is left unprogrammed, a verification routine will display the content of the encryption array. For this reason all the unused code bytes should be programmed with random values. This will ensure program protection.

## 9.2.2 Program Lock Bits

The three lock bits, when programmed according to Table 9-1.9.2.3, will provide different level of protection for the on-chip code and data.

Pi	Program Lock Bits			
Security level	LB1	LB2	LB3	Protection Description
1	U	U	U	No program lock features enabled. Code verify will still be encrypted by the encryption array if programmed. MOVC instruction executed from external program memory returns non encrypted data.
2	Р	U	U	MOVC instruction executed from external program memory are disabled from fetching code bytes from internal memory, EA is sampled and latched on reset, and further programming of the EPROM is disabled.
3	U	Р	U	Same as 2, also verify is disabled.
4	U	U	Р	Same as 3, also external execution is disabled.

 Table 9-1.
 Program Lock bits

U: unprogrammed,

P: programmed



60h	FCh	Product name: TS87C51RD2	
60h	37h	Product name: TS83C51RC2	
60h	B7h	Product name: TS87C51RC2	
60h	3Bh	Product name: TS83C51RB2	
60h	BBh	Product name: TS87C51RB2	
61h	FFh	Product revision number	





#### **External Data Memory Characteristics** 11.5.4

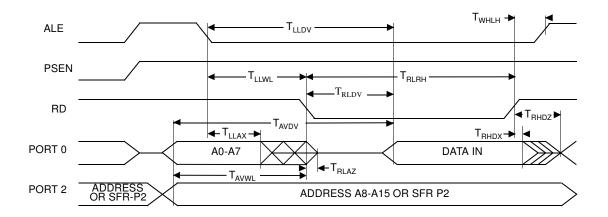
Symbol	Parameter
T <sub>RLRH</sub>	RD Pulse Width
T <sub>WLWH</sub>	WR Pulse Width
T <sub>RLDV</sub>	RD to Valid Data In
T <sub>RHDX</sub>	Data Hold After RD
T <sub>RHDZ</sub>	Data Float After RD
T <sub>LLDV</sub>	ALE to Valid Data In
T <sub>AVDV</sub>	Address to Valid Data In
T <sub>LLWL</sub>	ALE to WR or RD
T <sub>AVWL</sub>	Address to WR or RD
T <sub>QVWX</sub>	Data Valid to WR Transition
T <sub>QVWH</sub>	Data set-up to WR High
T <sub>WHQX</sub>	Data Hold After WR
T <sub>RLAZ</sub>	RD Low to Address Float
T <sub>WHLH</sub>	RD or WR High to ALE high

 Table 11-8.
 AC Parameters for a Fix Clock

Speed		M MHz	X2 n 30 l	V node MHz z equiv.	standard	V mode 40 Hz	X2 n 20 l	L node MHz z equiv.	standar	L rd mode MHz	Units
Symbol	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
T <sub>RLRH</sub>	130		85		135		125		175		ns
T <sub>WLWH</sub>	130		85		135		125		175		ns
T <sub>RLDV</sub>		100		60		102		95		137	ns
T <sub>RHDX</sub>	0		0		0		0		0		ns
T <sub>RHDZ</sub>		30		18		35		25		42	ns
T <sub>LLDV</sub>		160		98		165		155		222	ns
T <sub>AVDV</sub>		165		100		175		160		235	ns
T <sub>LLWL</sub>	50	100	30	70	55	95	45	105	70	130	ns
T <sub>AVWL</sub>	75		47		80		70		103		ns
T <sub>QVWX</sub>	10		7		15		5		13		ns
Τ <sub>QVWH</sub>	160		107		165		155		213		ns
T <sub>WHQX</sub>	15		9		17		10		18		ns
T <sub>RLAZ</sub>		0		0		0		0		0	ns
T <sub>WHLH</sub>	10	40	7	27	15	35	5	45	13	53	ns







### 11.5.7 Serial Port Timing - Shift Register Mode

Symbol	Parameter
T <sub>XLXL</sub>	Serial port clock cycle time
T <sub>QVHX</sub>	Output data set-up to clock rising edge
T <sub>XHQX</sub>	Output data hold after clock rising edge
T <sub>XHDX</sub>	Input data hold after clock rising edge
T <sub>XHDV</sub>	Clock rising edge to input data valid

 Table 11-10.
 AC Parameters for a Fix Clock

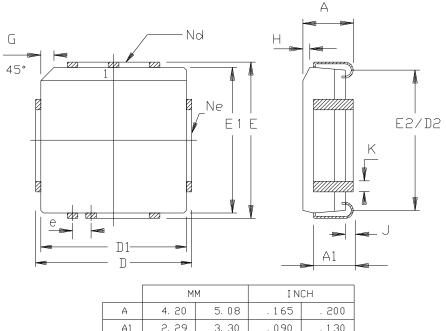
Speed		M MHz	X2 n	MHz	'۔ standard M		- X2 n 20 I 40 MHz	node MHz	- standar 30 M	d mode	Units
Symbol	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
T <sub>XLXL</sub>	300		200		300		300		400		ns
T <sub>QVHX</sub>	200		117		200		200		283		ns
T <sub>XHQX</sub>	30		13		30		30		47		ns
T <sub>XHDX</sub>	0		0		0		0		0		ns
T <sub>XHDV</sub>		117		34		117		117		200	ns

Part Number	Memory size	Supply Voltage	Temperature Range	Max Frequency	Package	Packing
TS87C51RD2-MCA		1				1
TS87C51RD2-MCB						
TS87C51RD2-MCE						
TS87C51RD2-MIA						
TS87C51RD2-MIB						
TS87C51RD2-MIE						
TS87C51RD2-LCA						
TS87C51RD2-LCB						
TS87C51RD2-LCE						
TS87C51RD2-LIA			OBSOLE	TE		
TS87C51RD2-LIB						
TS87C51RD2-LIE						
TS87C51RD2-VCA						
TS87C51RD2-VCB						
TS87C51RD2-VCE						
TS87C51RD2-VCL						
TS87C51RD2-VIA						
TS87C51RD2-VIB						
TS87C51RD2-VIE						
AT87C51RD2-3CSUM	OTP 64k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PDIL40	Stick
AT87C51RD2-SLSUM	OTP 64k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	PLCC44	Stick
AT87C51RD2-RLTUM	OTP 64k Bytes	5V	Industrial & Green	40 MHz (20 MHz X2)	VQFP44	Tray
AT87C51RD2-3CSUL	OTP 64k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PDIL40	Stick
AT87C51RD2-SLSUL	OTP 64k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	PLCC44	Stick
AT87C51RD2-RLTUL	OTP 64k Bytes	3-5V	Industrial & Green	30 MHz (20 MHz X2)	VQFP44	Tray



### 13.5 PLCC68

68 PINS PLCC



	IM	M	INCH			
A	4.20	5.08	. 165	. 200		
A1	2, 29	3.30	. 090	. 1 30		
D	25.02	25. 27	. 985	. 995		
D1	24.13	24.33	. 950	. 958		
D2	22. 61	23. 62	. 890	. 930		
E	25.02	25. 27	. 985	. 995		
E1	24.13	24.33	. 950	. 958		
E5	22. 61	23. 62	. 890	. 930		
e	1.27	BSC	. 050	BSC		
G	1.07	1.22	. 042	. 048		
н	1.07	1.42	. 042	.056		
J	0.51	-	. 020	-		
К	0.33	0.53	. 013	. 021		
Nd	1	7	1	7		
Ne	1	7	1	7		
P	KG STD	00				

# 14. Datasheet Revision History

## 14.1 Changes from 4188E to 4188F

- 1. Removed TS80C51RD2 and AT80C51RD2 from "Ordering Information" on page 73.
- 2. Removed non-green part numbers from ordering information.

