



Welcome to [E-XFL.COM](https://www.e-xfl.com)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

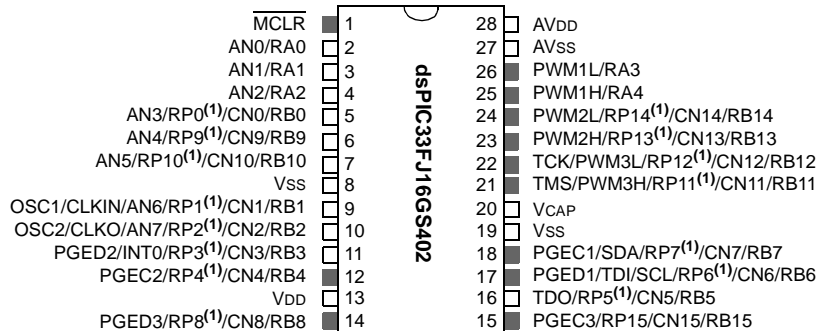
Product Status	Last Time Buy
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	13
Program Memory Size	6KB (6K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj06gs101-e-so

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

Pin Diagrams (Continued)

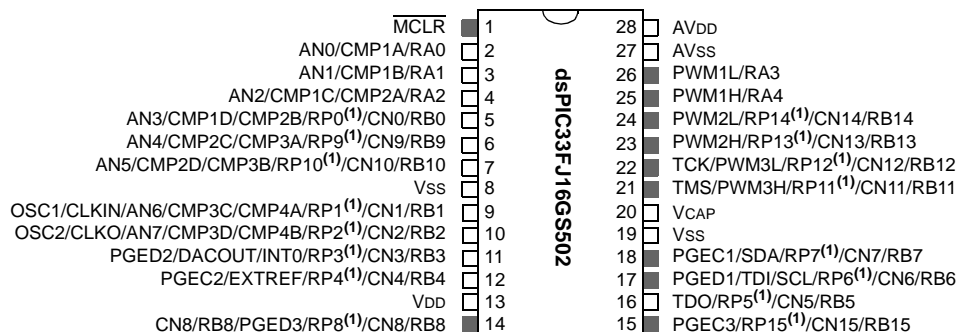
28-Pin SPDIP, SOIC

■ = Pins are up to 5V tolerant



28-Pin SPDIP, SOIC

■ = Pins are up to 5V tolerant



Note 1: The RPn pins can be used by any remappable peripheral. See **Table 1** for the list of available peripherals.

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	PPS Capable	Description
CMP1A	I	Analog	No	Comparator 1 Channel A.
CMP1B	I	Analog	No	Comparator 1 Channel B.
CMP1C	I	Analog	No	Comparator 1 Channel C.
CMP1D	I	Analog	No	Comparator 1 Channel D.
CMP2A	I	Analog	No	Comparator 2 Channel A.
CMP2B	I	Analog	No	Comparator 2 Channel B.
CMP2C	I	Analog	No	Comparator 2 Channel C.
CMP2D	I	Analog	No	Comparator 2 Channel D.
CMP3A	I	Analog	No	Comparator 3 Channel A.
CMP3B	I	Analog	No	Comparator 3 Channel B.
CMP3C	I	Analog	No	Comparator 3 Channel C.
CMP3D	I	Analog	No	Comparator 3 Channel D.
CMP4A	I	Analog	No	Comparator 4 Channel A.
CMP4B	I	Analog	No	Comparator 4 Channel B.
CMP4C	I	Analog	No	Comparator 4 Channel C.
CMP4D	I	Analog	No	Comparator 4 Channel D.
DACOUT	O	—	No	DAC output voltage.
ACMP1-ACMP4	O	—	Yes	DAC trigger to PWM module.
EXTREF	I	Analog	No	External voltage reference input for the reference DACs.
REFCLKO	O	—	Yes	REFCLKO output signal is a postscaled derivative of the system clock.
FLT1-FLT8	I	ST	Yes	Fault Inputs to PWM module.
SYNCI1-SYNCI2	I	ST	Yes	External synchronization signal to PWM master time base.
SYNCO1	O	—	Yes	PWM master time base for external device synchronization.
PWM1L	O	—	No	PWM1 low output.
PWM1H	O	—	No	PWM1 high output.
PWM2L	O	—	No	PWM2 low output.
PWM2H	O	—	No	PWM2 high output.
PWM3L	O	—	No	PWM3 low output.
PWM3H	O	—	No	PWM3 high output.
PWM4L	O	—	Yes	PWM4 low output.
PWM4H	O	—	Yes	PWM4 high output.
PGED1	I/O	ST	No	Data I/O pin for programming/debugging Communication Channel 1.
PGEC1	I	ST	No	Clock input pin for programming/debugging Communication Channel 1.
PGED2	I/O	ST	No	Data I/O pin for programming/debugging Communication Channel 2.
PGEC2	I	ST	No	Clock input pin for programming/debugging Communication Channel 2.
PGED3	I/O	ST	No	Data I/O pin for programming/debugging Communication Channel 3.
PGEC3	I	ST	No	Clock input pin for programming/debugging Communication Channel 3.
MCLR	I/P	ST	No	Master Clear (Reset) input. This pin is an active-low Reset to the device.
AVDD	P	P	No	Positive supply for analog modules. This pin must be connected at all times. AVDD is connected to VDD.
AVSS	P	P	No	Ground reference for analog modules. AVSS is connected to VSS.
VDD	P	—	No	Positive supply for peripheral logic and I/O pins.
VCAP	P	—	No	CPU logic filter capacitor connection.
VSS	P	—	No	Ground reference for logic and I/O pins.

Legend: CMOS = CMOS compatible input or output
ST = Schmitt Trigger input with CMOS levels
TTL = Transistor-Transistor Logic

Analog = Analog input

P = Power

PPS = Peripheral Pin Select

I = Input

O = Output

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

FIGURE 2-6: SINGLE-PHASE SYNCHRONOUS BUCK CONVERTER

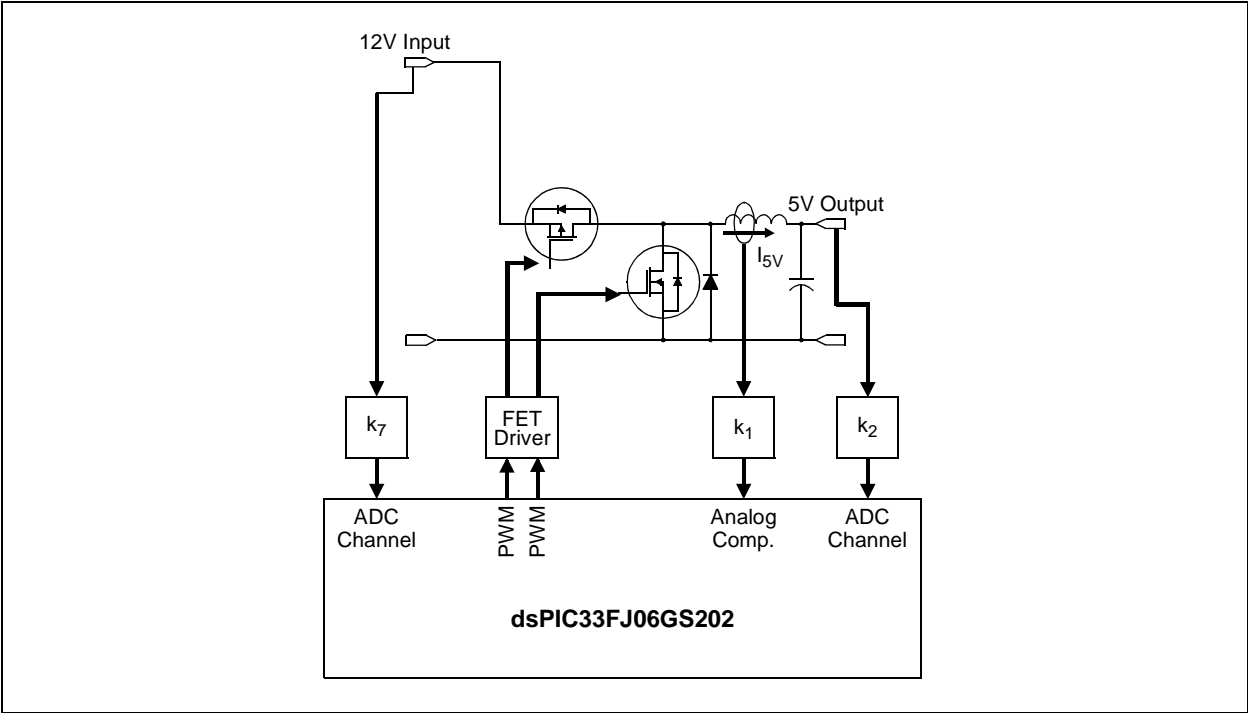
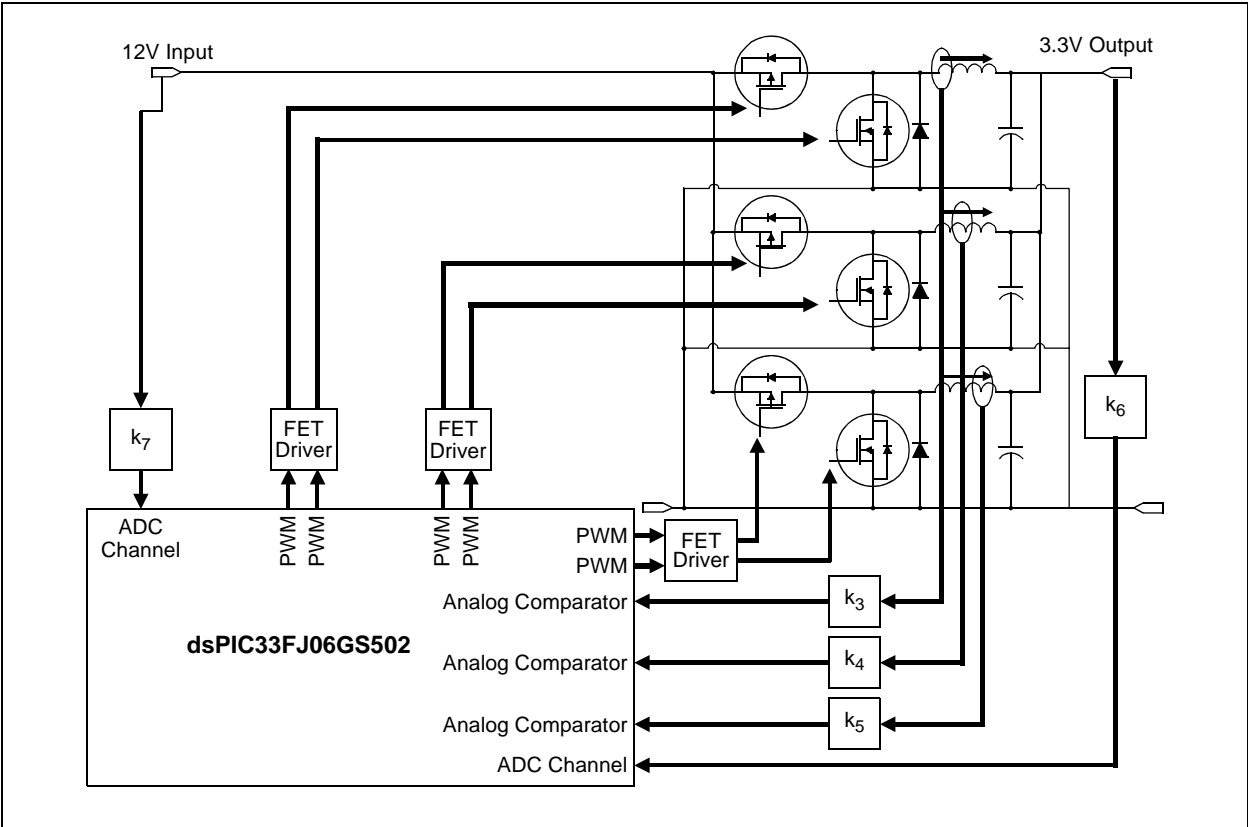


FIGURE 2-7: MULTI-PHASE SYNCHRONOUS BUCK CONVERTER



dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

FIGURE 3-3: DSP ENGINE BLOCK DIAGRAM

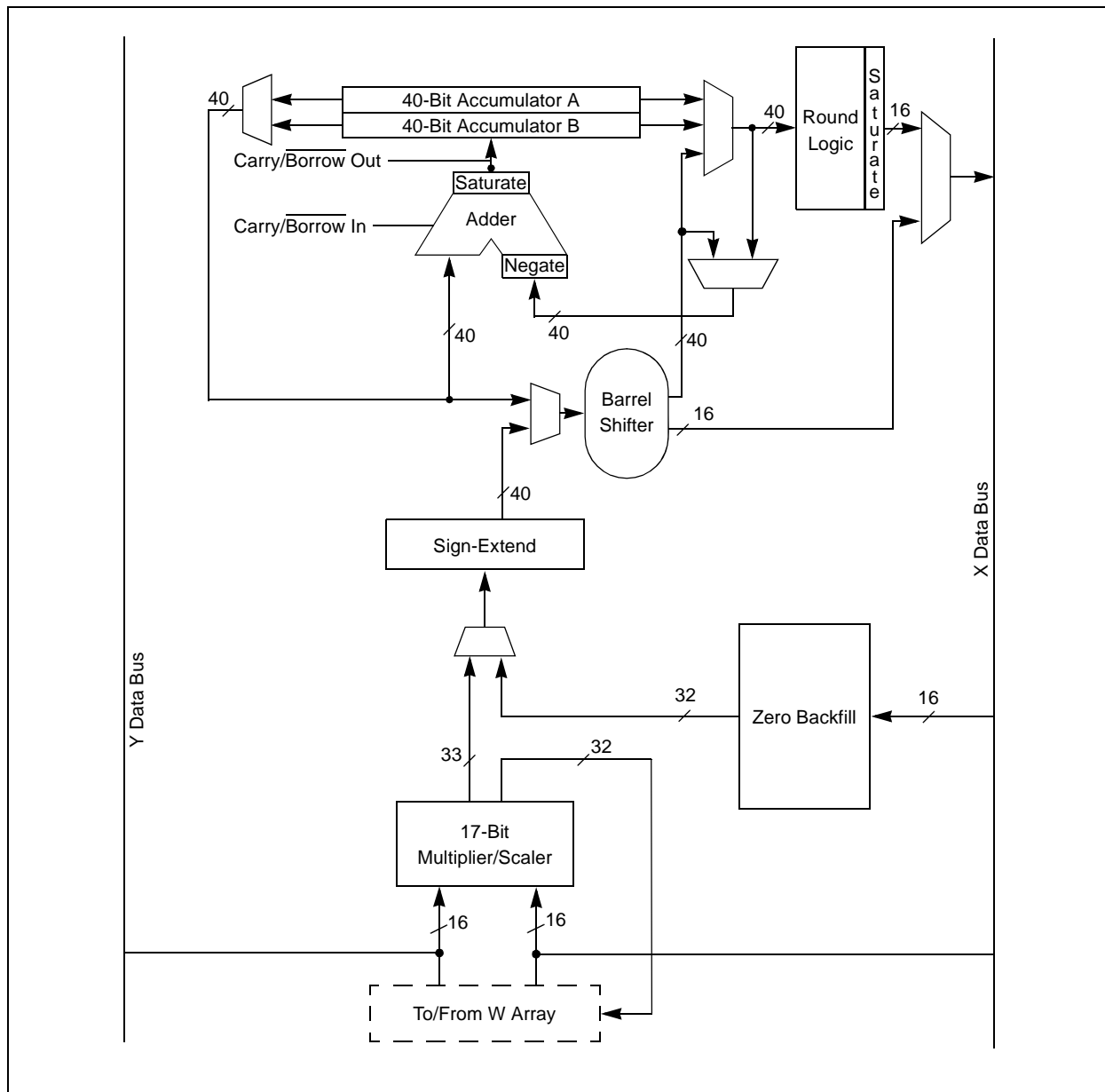


TABLE 4-33: PERIPHERAL PIN SELECT INPUT REGISTER MAP

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RPINR0	0680	—	—	INT1R5	INT1R4	INT1R3	INT1R2	INT1R1	INT1R0	—	—	—	—	—	—	—	—	3F00
RPINR1	0682	—	—	—	—	—	—	—	—	—	—	INT2R5	INT2R4	INT2R3	INT2R2	INT2R1	INT2R0	003F
RPINR2	0684	—	—	T1CKR5	T1CKR4	T1CKR3	T1CKR2	T1CKR1	T1CKR0	—	—	—	—	—	—	—	—	0000
RPINR3	0686	—	—	T3CKR5	T3CKR4	T3CKR3	T3CKR2	T3CKR1	T3CKR0	—	—	T2CKR5	T2CKR4	T2CKR3	T2CKR2	T2CKR1	T2CKR0	3F3F
RPINR7	068E	—	—	IC2R5	IC2R4	IC2R3	IC2R2	IC2R1	IC2R0	—	—	IC1R5	IC1R4	IC1R3	IC1R2	IC1R1	IC1R0	3F3F
RPINR11	0696	—	—	—	—	—	—	—	—	—	—	OCFAR5	OCFAR4	OCFAR3	OCFAR2	OCFAR1	OCFAR0	3F3F
RPINR18	06A4	—	—	U1CTSR5	U1CTSR4	U1CTSR3	U1CTSR2	U1CTSR1	U1CTSR0	—	—	U1RXR5	U1RXR4	U1RXR3	U1RXR2	U1RXR1	U1RXR0	003F
RPINR20	06A8	—	—	SCK1R5	SCK1R4	SCK1R3	SCK1R2	SCK1R1	SCK1R0	—	—	SDI1R5	SDI1R4	SDI1R3	SDI1R2	SDI1R1	SDI1R0	3F3F
RPINR21	06AA	—	—	—	—	—	—	—	—	—	—	SS1R5	SS1R54	SS1R3	SS1R2	SS1R1	SS1R0	0000
RPINR29	06BA	—	—	FLT1R5	FLT1R4	FLT1R3	FLT1R2	FLT1R1	FLT1R0	—	—	—	—	—	—	—	—	3F00
RPINR30	06BC	—	—	FLT3R5	FLT3R4	FLT3R3	FLT3R2	FLT3R1	FLT3R0	—	—	FLT2R5	FLT2R4	FLT2R3	FLT2R2	FLT2R1	FLT2R0	3F3F
RPINR31	06BE	—	—	FLT5R5	FLT5R4	FLT5R3	FLT5R2	FLT5R1	FLT5R0	—	—	FLT4R5	FLT4R4	FLT4R3	FLT4R2	FLT4R1	FLT4R0	3F3F
RPINR32	06C0	—	—	FLT7R5	FLT7R4	FLT7R3	FLT7R2	FLT7R1	FLT7R0	—	—	FLT6R5	FLT6R4	FLT6R3	FLT6R2	FLT6R1	FLT6R0	3F3F
RPINR33	06C2	—	—	SYNCl1R5	SYNCl1R4	SYNCl1R3	SYNCl1R2	SYNCl1R1	SYNCl1R0	—	—	FLT8R5	FLT8R4	FLT8R3	FLT8R2	FLT8R1	FLT8R0	3F3F
RPINR34	06C4	—	—	—	—	—	—	—	—	—	—	SYNCl2R5	SYNCl2R4	SYNCl2R3	SYNCl2R2	SYNCl2R1	SYNCl2R0	3F3F

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-34: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP FOR dsPIC33FJ06GS101

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RPOR0	06D0	—	—	RP1R5	RP1R4	RP1R3	RP1R2	RP1R1	RP1R0	—	—	RP0R5	RP0R4	RP0R3	RP0R2	RP0R1	RP0R0	0000
RPOR1	06D2	—	—	RP3R5	RP3R4	RP3R3	RP3R2	RP3R1	RP3R0	—	—	RP2R5	RP2R4	RP2R3	RP2R2	RP2R1	RP2R0	0000
RPOR2	06D4	—	—	RP5R5	RP5R4	RP5R3	RP5R2	RP5R1	RP5R0	—	—	RP4R5	RP4R4	RP4R3	RP4R2	RP4R1	RP4R0	0000
RPOR3	06D6	—	—	RP7R5	RP7R4	RP7R3	RP7R2	RP7R1	RP7R0	—	—	RP6R5	RP6R4	RP6R3	RP6R2	RP6R1	RP6R0	0000
RPOR16	06F0	—	—	RP33R5	RP33R4	RP33R3	RP33R2	RP33R1	RP33R0	—	—	RP32R5	RP32R4	RP32R3	RP32R2	RP32R1	RP32R0	0000
RPOR17	06F2	—	—	RP35R5	RP35R4	RP35R3	RP35R2	RP35R1	RP35R0	—	—	RP34R5	RP34R4	RP34R3	RP34R2	RP34R1	RP34R0	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

4.6.3 READING DATA FROM PROGRAM MEMORY USING PROGRAM SPACE VISIBILITY

The upper 32 Kbytes of data space may optionally be mapped into any 16K word page of the program space. This option provides transparent access to stored constant data from the data space without the need to use special instructions (such as `TBLRD/L/H`).

Program space access through the data space occurs if the Most Significant bit of the data space EA is '1' and Program Space Visibility (PSV) is enabled by setting the PSV bit in the Core Control register (`CORCON<2>`). The location of the program memory space to be mapped into the data space is determined by the Program Space Visibility Page register (`PSVPAG`). This 8-bit register defines any one of 256 possible pages of 16K words in program space. In effect, `PSVPAG` functions as the upper 8 bits of the program memory address, with the 15 bits of the EA functioning as the lower bits. By incrementing the PC by 2 for each program memory word, the lower 15 bits of data space addresses directly map to the lower 15 bits in the corresponding program space addresses.

Data reads to this area add a cycle to the instruction being executed, since two program memory fetches are required.

Although each data space address 8000h and higher maps directly into a corresponding program memory address (see Figure 4-11), only the lower 16 bits of the

24-bit program word are used to contain the data. The upper 8 bits of any program space location used as data should be programmed with '1111 1111' or '0000 0000' to force a NOP. This prevents possible issues should the area of code ever be accidentally executed.

Note: PSV access is temporarily disabled during Table Reads/Writes.

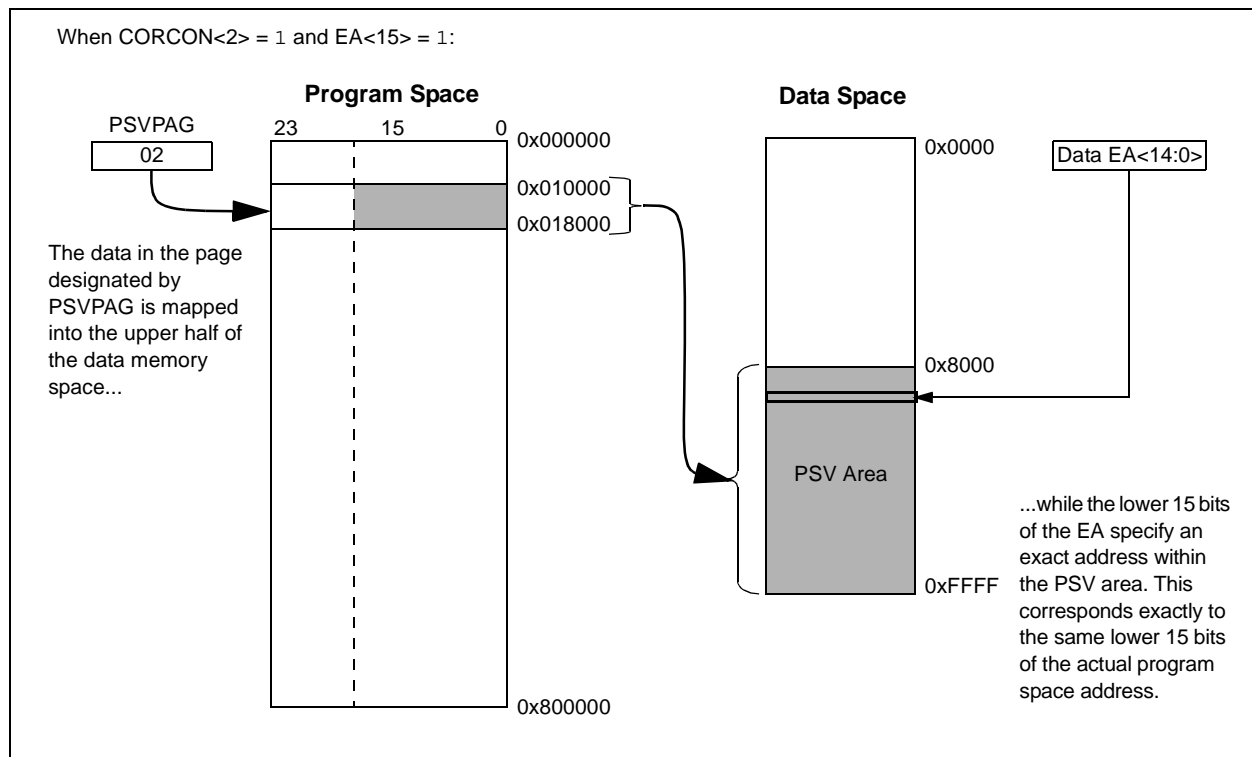
For operations that use PSV and are executed outside a `REPEAT` loop, the `MOV` and `MOV.D` instructions require one instruction cycle in addition to the specified execution time. All other instructions require two instruction cycles in addition to the specified execution time.

For operations that use PSV, and are executed inside a `REPEAT` loop, these instances require two instruction cycles in addition to the specified execution time of the instruction:

- Execution in the first iteration
- Execution in the last iteration
- Execution prior to exiting the loop due to an interrupt
- Execution upon re-entering the loop after an interrupt is serviced

Any other iteration of the `REPEAT` loop will allow the instruction using PSV to access data, to execute in a single cycle.

FIGURE 4-11: PROGRAM SPACE VISIBILITY OPERATION



dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

6.1 System Reset

The dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04 families of devices have two types of Reset:

- Cold Reset
- Warm Reset

A Cold Reset is the result of a Power-on Reset (POR) or a Brown-out Reset (BOR). On a Cold Reset, the FNOSC_x Configuration bits in the FOSC Configuration register select the device clock source.

A Warm Reset is the result of all the other Reset sources, including the RESET instruction. On Warm Reset, the device will continue to operate from the current clock source as indicated by the Current Oscillator Selection (COSC<2:0>) bits in the Oscillator Control (OSCCON<14:12>) register.

The device is kept in a Reset state until the system power supplies have stabilized at appropriate levels and the oscillator clock is ready. The sequence in which this occurs is detailed in Figure 6-2.

TABLE 6-1: OSCILLATOR DELAY

Oscillator Mode	Oscillator Startup Delay	Oscillator Startup Timer	PLL Lock Time	Total Delay
FRC, FRCDIV16, FRCDIVN	TOSCD ⁽¹⁾	—	—	TOSCD ⁽¹⁾
FRCPLL	TOSCD ⁽¹⁾	—	TLOCK ⁽³⁾	TOSCD + TLOCK ^(1,3)
XT	TOSCD ⁽¹⁾	TOST ⁽²⁾	—	TOSCD + TOST ^(1,2)
HS	TOSCD ⁽¹⁾	TOST ⁽²⁾	—	TOSCD + TOST ^(1,2)
EC	—	—	—	—
XTPLL	TOSCD ⁽¹⁾	TOST ⁽²⁾	TLOCK ⁽³⁾	TOSCD + TOST + TLOCK ^(1,2,3)
HSPLL	TOSCD ⁽¹⁾	TOST ⁽²⁾	TLOCK ⁽³⁾	TOSCD + TOST + TLOCK ^(1,2,3)
ECPLL	—	—	TLOCK ⁽³⁾	TLOCK ⁽³⁾
LPRC	TOSCD ⁽¹⁾	—	—	TOSCD ⁽¹⁾

Note 1: TOSCD = Oscillator start-up delay (1.1 μs max for FRC, 70 μs max for LPRC). Crystal oscillator start-up times vary with crystal characteristics, load capacitance, etc.

2: TOST = Oscillator Start-up Timer delay (1024 oscillator clock period). For example, TOST = 102.4 μs for a 10 MHz crystal and TOST = 32 ms for a 32 kHz crystal.

3: TLOCK = PLL lock time (1.5 ms nominal) if PLL is enabled.

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

TABLE 7-1: INTERRUPT VECTORS

Vector Number	Interrupt Request (IQR)	IVT Address	AIVT Address	Interrupt Source
Highest Natural Order Priority				
8	0	0x000014	0x000114	INT0 – External Interrupt 0
9	1	0x000016	0x000116	IC1 – Input Capture 1
10	2	0x000018	0x000118	OC1 – Output Compare 1
11	3	0x00001A	0x00011A	T1 – Timer1
12	4	0x00001C	0x00011C	Reserved
13	5	0x00001E	0x00011E	IC2 – Input Capture 2
14	6	0x000020	0x000120	OC2 – Output Compare 2
15	7	0x000022	0x000122	T2 – Timer2
16	8	0x000024	0x000124	T3 – Timer3
17	9	0x000026	0x000126	SPI1E – SPI1 Fault
18	10	0x000028	0x000128	SPI1 – SPI1 Transfer Done
19	11	0x00002A	0x00012A	U1RX – UART1 Receiver
20	12	0x00002C	0x00012C	U1TX – UART1 Transmitter
21	13	0x00002E	0x00012E	ADC – ADC Group Convert Done
22-23	14-15	0x000030-0x000032	0x000130-0x000132	Reserved
24	16	0x000034	0x000134	SI2C1 – I2C1 Slave Event
25	17	0x000036	0x000136	MI2C1 – I2C1 Master Event
26	18	0x000038	0x000138	CMP1 – Analog Comparator 1 Interrupt
27	19	0x00003A	0x00013A	CN – Input Change Notification Interrupt
28	20	0x00003C	0x00013C	INT1 – External Interrupt 1
29-36	21-28	0x00003E-0x00004C	0x00013E-0x00014C	Reserved
37	29	0x00004E	0x00014E	INT2 – External Interrupt 2
38-64	30-56	0x000050-0x000084	0x000150-0x000184	Reserved
65	57	0x000086	0x000186	PWM PSEM Special Event Match
66-72	58-64	0x000088-0x000094	0x000188-0x000194	Reserved
73	65	0x000096	0x000196	U1E – UART1 Error Interrupt
74-101	66-93	0x000098-0x0000CE	0x000198-0x0001CE	Reserved
102	94	0x0000D0	0x0001D0	PWM1 – PWM1 Interrupt
103	95	0x0000D2	0x0001D2	PWM2 – PWM2 Interrupt
104	96	0x0000D4	0x0001D4	PWM3 – PWM3 Interrupt
105	97	0x0000D6	0x0001D6	PWM4 – PWM4 Interrupt
106-110	98-102	0x0000D8-0x0000E0	0x0001D8-0x0001E0	Reserved
111	103	0x0000E2	0x0001E2	CMP2 – Analog Comparator 2
112	104	0x0000E4	0x0001E4	CMP3 – Analog Comparator 3
113	105	0x0000E6	0x0001E6	CMP4 – Analog Comparator 4
114-117	106-109	0x0000E8-0x0000EE	0x0001E8-0x0001EE	Reserved
118	110	0x0000F0	0x0001F0	ADC Pair 0 Convert Done
119	111	0x0000F2	0x0001F2	ADC Pair 1 Convert Done
120	112	0x0000F4	0x0001F4	ADC Pair 2 Convert Done
121	113	0x0000F6	0x0001F6	ADC Pair 3 Convert Done
122	114	0x0000F8	0x0001F8	ADC Pair 4 Convert Done
123	115	0x0000FA	0x0001FA	ADC Pair 5 Convert Done
124	116	0x0000FC	0x0001FC	ADC Pair 6 Convert Done
125	117	0x0000FE	0x0001FE	Reserved
Lowest Natural Order Priority				

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

REGISTER 7-1: SR: CPU STATUS REGISTER⁽¹⁾

R-0	R-0	R/C-0	R/C-0	R-0	R/C-0	R-0	R/W-0
OA	OB	SA	SB	OAB	SAB	DA	DC
bit 15							bit 8

R/W-0 ⁽³⁾	R/W-0 ⁽³⁾	R/W-0 ⁽³⁾	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL2 ⁽²⁾	IPL1 ⁽²⁾	IPL0 ⁽²⁾	RA	N	OV	Z	C
bit 7							bit 0

Legend:	C = Clearable bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

bit 7-5 **IPL<2:0>: CPU Interrupt Priority Level Status bits^(2,3)**

- 111 = CPU Interrupt Priority Level is 7 (15), user interrupts disabled
- 110 = CPU Interrupt Priority Level is 6 (14)
- 101 = CPU Interrupt Priority Level is 5 (13)
- 100 = CPU Interrupt Priority Level is 4 (12)
- 011 = CPU Interrupt Priority Level is 3 (11)
- 010 = CPU Interrupt Priority Level is 2 (10)
- 001 = CPU Interrupt Priority Level is 1 (9)
- 000 = CPU Interrupt Priority Level is 0 (8)

Note 1: For complete register details, see Register 3-1.

2: The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.

3: The IPL<2:0> status bits are read-only when NSTDIS (INTCON1<15>) = 1.

REGISTER 7-2: CORCON: CORE CONTROL REGISTER⁽¹⁾

U-0	U-0	U-0	R/W-0	R/W-0	R-0	R-0	R-0
—	—	—	US	EDT	DL2	DL1	DL0
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-0	R/C-0	R/W-0	R/W-0	R/W-0
SATA	SATB	SATDW	ACCSAT	IPL3 ⁽²⁾	PSV	RND	IF
bit 7							bit 0

Legend:	C = Clearable bit
R = Readable bit	W = Writable bit
'0' = Bit is cleared	-n = Value at POR
	'1' = Bit is set
	'x' = Bit is unknown
	U = Unimplemented bit, read as '0'

bit 3 **IPL3: CPU Interrupt Priority Level Status bit⁽²⁾**

- 1 = CPU Interrupt Priority Level is greater than 7
- 0 = CPU Interrupt Priority Level is 7 or less

Note 1: For complete register details, see Register 3-2.

2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

10.6.2.3 Virtual Pins

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04 devices support four virtual RPn pins (RP32, RP33, RP34 and RP35), which are identical in functionality to all other RPn pins, with the exception of pinouts. These four pins are internal to the devices and are not connected to a physical device pin.

These pins provide a simple way for inter-peripheral connection without utilizing a physical pin. For example, the output of the analog comparator can be connected to RP32 and the PWM Fault input can be configured for RP32 as well. This configuration allows the analog comparator to trigger PWM Faults without the use of an actual physical pin on the device.

10.6.3 CONTROLLING CONFIGURATION CHANGES

Because peripheral remapping can be changed during run time, some restrictions on peripheral remapping are needed to prevent accidental configuration changes. dsPIC33F devices include three features to prevent alterations to the peripheral map:

- Control register lock sequence
- Continuous state monitoring
- Configuration bit pin select lock

10.6.3.1 Control Register Lock

Under normal operation, writes to the RPINRx and RPORx registers are not allowed. Attempted writes appear to execute normally, but the contents of the registers remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the IOLOCK bit (OSCCON<6>). Setting IOLOCK prevents writes to the control registers; clearing IOLOCK allows writes.

To set or clear IOLOCK, a specific command sequence must be executed:

1. Write 0x46 to OSCCON<7:0>.
2. Write 0x57 to OSCCON<7:0>.
3. Clear (or set) IOLOCK as a single operation.

Note: MPLAB® C30 provides built-in C language functions for unlocking the OSCCON register:

```
__builtin_write_OSCCONL(value)  
__builtin_write_OSCCONH(value)
```

See the MPLAB C30 Help files for more information.

Unlike the similar sequence with the oscillator's LOCK bit, IOLOCK remains in one state until changed. This allows all of the Peripheral Pin Selects to be configured with a single unlock sequence followed by an update to all control registers, then locked with a second lock sequence.

10.6.3.2 Continuous State Monitoring

In addition to being protected from direct writes, the contents of the RPINRx and RPORx registers are constantly monitored in hardware by shadow registers. If an unexpected change in any of the registers occurs (such as cell disturbances caused by ESD or other external events), a Configuration Mismatch Reset will be triggered.

10.6.3.3 Configuration Bit Pin Select Lock

As an additional level of safety, the device can be configured to prevent many write session to the RPINRx and RPORx registers. The IOL1WAY (FOSC<5>) Configuration bit blocks the IOLOCK bit from being cleared after it has been set once. If IOLOCK remains set, the register unlock procedure will not execute and the Peripheral Pin Select Control registers cannot be written to. The only way to clear the bit and re-enable peripheral remapping is to perform a device Reset.

In the default (unprogrammed) state, IOL1WAY is set, restricting users to one write session. Programming IOL1WAY allows user applications unlimited access (with the proper use of the unlock sequence) to the Peripheral Pin Select registers.

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

10.7 Peripheral Pin Select Registers

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04 families of devices implement 34 registers for remappable peripheral configuration:

- 15 Input Remappable Peripheral Registers
- 17 Output Remappable Peripheral Registers

Not all output remappable peripheral registers are implemented on all devices. See the specific register description for further details.

Note: Input and output register values can only be changed if `OSCCON<IOLOCK> = 0`. See **Section 10.6.3.1 “Control Register Lock”** for a specific command sequence.

REGISTER 10-1: RPNR0: PERIPHERAL PIN SELECT INPUT REGISTER 0

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	INT1R5	INT1R4	INT1R3	INT1R2	INT1R1	INT1R0
bit 15		bit 8					

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	
—	—	—	—	—	—	—	—	
bit 7								bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **INT1R<5:0>:** Assign External Interrupt 1 (INTR1) to the Corresponding RPN Pin bits

111111 = Input tied to Vss
100011 = Input tied to RP35
100010 = Input tied to RP34
100001 = Input tied to RP33
100000 = Input tied to RP32

-
-
-

00000 = Input tied to RP0

bit 7-0 **Unimplemented:** Read as '0'

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

14.1 Output Compare Modes

Configure the Output Compare modes by setting the appropriate Output Compare Mode (OCM<2:0>) bits in the Output Compare Control (OCxCON<2:0>) register. Table 14-1 lists the different bit settings for the Output Compare modes. Figure 14-2 illustrates the output compare operation for various modes. The user

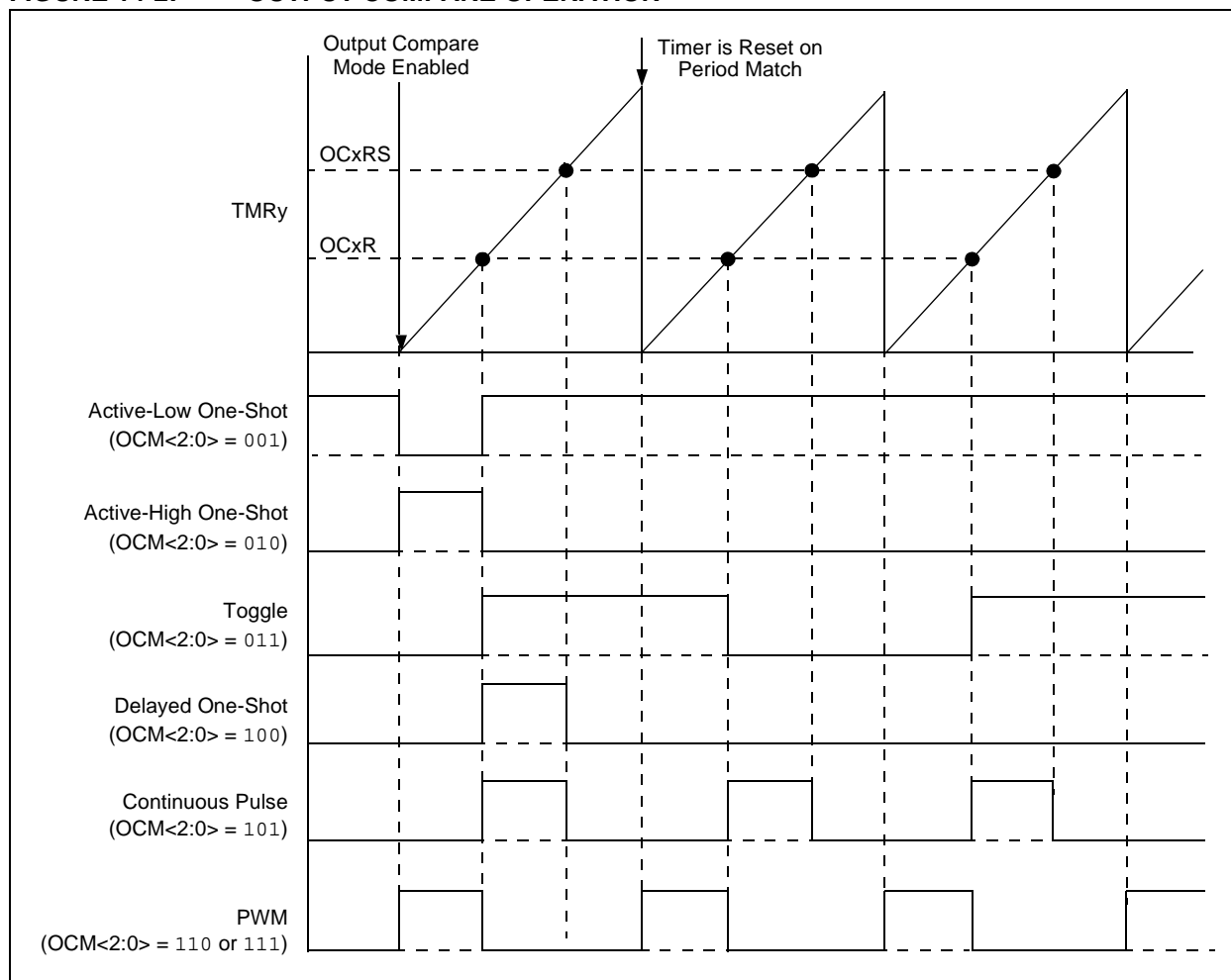
application must disable the associated timer when writing to the Output Compare Control registers to avoid malfunctions.

Note: Refer to “Output Compare” (DS70209) in the “dsPIC33F/PIC24H Family Reference Manual” for OCxR and OCxRS register restrictions.

TABLE 14-1: OUTPUT COMPARE MODES

OCM<2:0>	Mode	OCx Pin Initial State	OCx Interrupt Generation
111	PWM with Fault Protection	'0', if OCxR is zero '1', if OCxR is non-zero	OCFA falling edge for OC1 to OC4
110	PWM without Fault Protection	'0', if OCxR is zero '1', if OCxR is non-zero	No interrupt
101	Continuous Pulse	0	OCx falling edge
100	Delayed One-Shot	0	OCx falling edge
011	Toggle	Current output is maintained	OCx rising and falling edge
010	Active-High One-Shot	1	OCx falling edge
001	Active-Low One-Shot	0	OCx rising edge
000	Module Disabled	Controlled by GPIO register	—

FIGURE 14-2: OUTPUT COMPARE OPERATION



dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

REGISTER 14-1: OCxCON: OUTPUT COMPARE x CONTROL REGISTER (x = 1, 2)

U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
—	—	OCSIDL	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R-0, HC	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	OCFLT	OCTSEL	OCM2	OCM1	OCM0
bit 7							bit 0

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **OCSIDL:** Stop Output Compare in Idle Mode Control bit
 1 = Output Compare x halts in CPU Idle mode
 0 = Output Compare x continues to operate in CPU Idle mode
- bit 12-5 **Unimplemented:** Read as '0'
- bit 4 **OCFLT:** PWM Fault Condition Status bit
 1 = PWM Fault condition has occurred (cleared in hardware only)
 0 = No PWM Fault condition has occurred (this bit is only used when OCM<2:0> = 111)
- bit 3 **OCTSEL:** Output Compare Timer Select bit
 1 = Timer3 is the clock source for Output Compare x
 0 = Timer2 is the clock source for Output Compare x
- bit 2-0 **OCM<2:0>:** Output Compare Mode Select bits
 111 = PWM mode on OCx, Fault pin is enabled
 110 = PWM mode on OCx, Fault pin is disabled
 101 = Initializes OCx pin low, generates continuous output pulses on OCx pin
 100 = Initializes OCx pin low, generates single output pulse on OCx pin
 011 = Compare event toggles OCx pin
 010 = Initializes OCx pin high, compare event forces OCx pin low
 001 = Initializes OCx pin low, compare event forces OCx pin high
 000 = Output compare channel is disabled

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

NOTES:

17.0 INTER-INTEGRATED CIRCUIT (I²C™)

Note 1: This data sheet summarizes the features of the dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Inter-Integrated Circuit (I²C™)**” (DS70000195) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available on the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Inter-Integrated Circuit (I²C) module provides complete hardware support for both Slave and Multi-Master modes of the I²C serial communication standard with a 16-bit interface.

The I²C module has a 2-pin interface, where:

- The SCLx pin is clock
- The SDAx pin is data

The I²C module offers the following key features:

- I²C interface supporting both Master and Slave modes of operation
- I²C Slave mode supports 7-bit and 10-bit addressing
- I²C Master mode supports 7-bit and 10-bit addressing
- I²C port allows bidirectional transfers between master and slaves
- Serial clock synchronization for I²C port can be used as a handshake mechanism to suspend and resume serial transfer (SCLREL control)
- I²C supports multi-master operation, detects bus collision and arbitrates accordingly

17.1 Operating Modes

The hardware fully implements all the master and slave functions of the I²C Standard and Fast mode specifications, as well as 7-bit and 10-bit addressing.

The I²C module can operate either as a slave or a master on an I²C bus.

The following types of I²C operation are supported:

- I²C slave operation with 7-bit addressing
- I²C slave operation with 10-bit addressing
- I²C master operation with 7-bit or 10-bit addressing

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

REGISTER 19-8: ADCPC3: ANALOG-TO-DIGITAL CONVERT PAIR CONTROL REGISTER 3⁽¹⁾

bit 4-0 **TRGSRC6<4:0>**: Trigger 6 Source Selection bits
Selects trigger source for conversion of Analog Channels AN13 and AN12.
11111 = Timer2 period match
•
•
•
11011 = Reserved
11010 = PWM Generator 4 current-limit ADC trigger
11001 = PWM Generator 3 current-limit ADC trigger
11000 = PWM Generator 2 current-limit ADC trigger
10111 = PWM Generator 1 current-limit ADC trigger
10110 = Reserved
•
•
•
10010 = Reserved
10001 = PWM Generator 4 secondary trigger is selected
10000 = PWM Generator 3 secondary trigger is selected
01111 = PWM Generator 2 secondary trigger is selected
01110 = PWM Generator 1 secondary trigger is selected
01101 = Reserved
01100 = Timer1 period match
•
•
•
01000 = Reserved
00111 = PWM Generator 4 primary trigger is selected
00110 = PWM Generator 3 primary trigger is selected
00101 = PWM Generator 2 primary trigger is selected
00100 = PWM Generator 1 primary trigger is selected
00011 = PWM Special Event Trigger is selected
00010 = Global software trigger is selected
00001 = Individual software trigger is selected
00000 = No conversion is enabled

- Note 1:** This register is only implemented on the dsPIC33FJ16GS502 and dsPIC33FJ16GS504 devices.
- 2:** The trigger source must be set as global software trigger prior to setting this bit to '1'. If other conversions are in progress, conversion will be performed when the conversion resources are available.

23.2 MPLAB XC Compilers

The MPLAB XC Compilers are complete ANSI C compilers for all of Microchip's 8, 16 and 32-bit MCU and DSC devices. These compilers provide powerful integration capabilities, superior code optimization and ease of use. MPLAB XC Compilers run on Windows, Linux or MAC OS X.

For easy source level debugging, the compilers provide debug information that is optimized to the MPLAB X IDE.

The free MPLAB XC Compiler editions support all devices and commands, with no time or memory restrictions, and offer sufficient code optimization for most applications.

MPLAB XC Compilers include an assembler, linker and utilities. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. MPLAB XC Compiler uses the assembler to produce its object file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

23.3 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code, and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB X IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multipurpose source files
- Directives that allow complete control over the assembly process

23.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

23.5 MPLAB Assembler, Linker and Librarian for Various Device Families

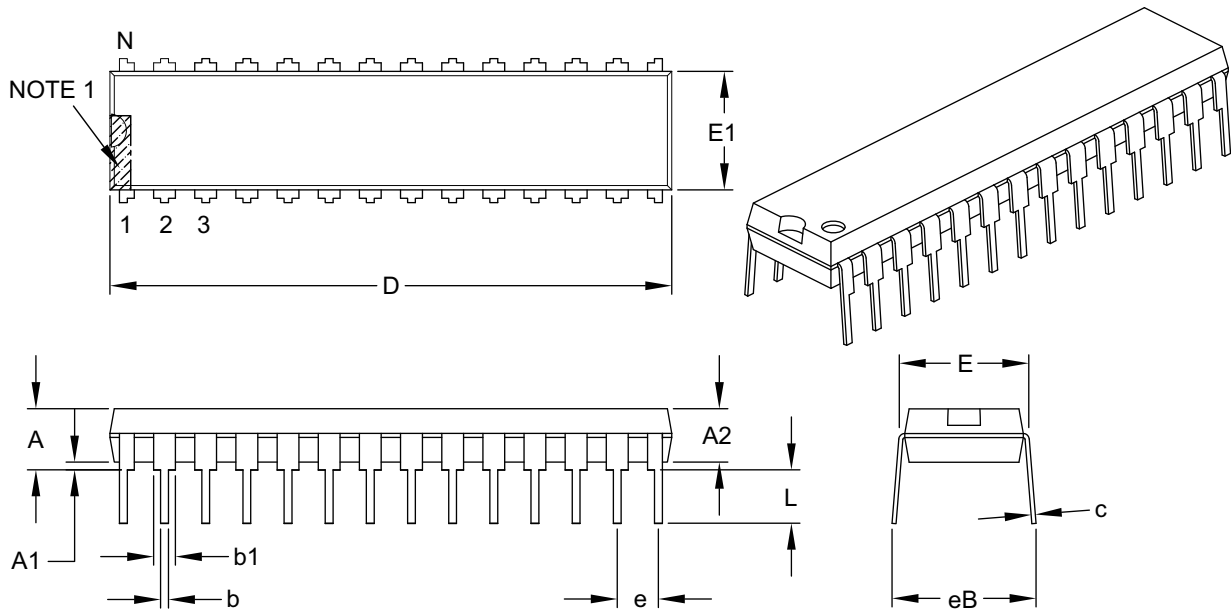
MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC DSC devices. MPLAB XC Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

28-Lead Skinny Plastic Dual In-Line (SP) – 300 mil Body [SPDIP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	INCHES		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		28		
Pitch	e		.100 BSC		
Top to Seating Plane	A		–	–	.200
Molded Package Thickness	A2		.120	.135	.150
Base to Seating Plane	A1		.015	–	–
Shoulder to Shoulder Width	E		.290	.310	.335
Molded Package Width	E1		.240	.285	.295
Overall Length	D		1.345	1.365	1.400
Tip to Seating Plane	L		.110	.130	.150
Lead Thickness	c		.008	.010	.015
Upper Lead Width	b1		.040	.050	.070
Lower Lead Width	b		.014	.018	.022
Overall Row Spacing §	eB		–	–	.430

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.
- Dimensioning and tolerancing per ASME Y14.5M.

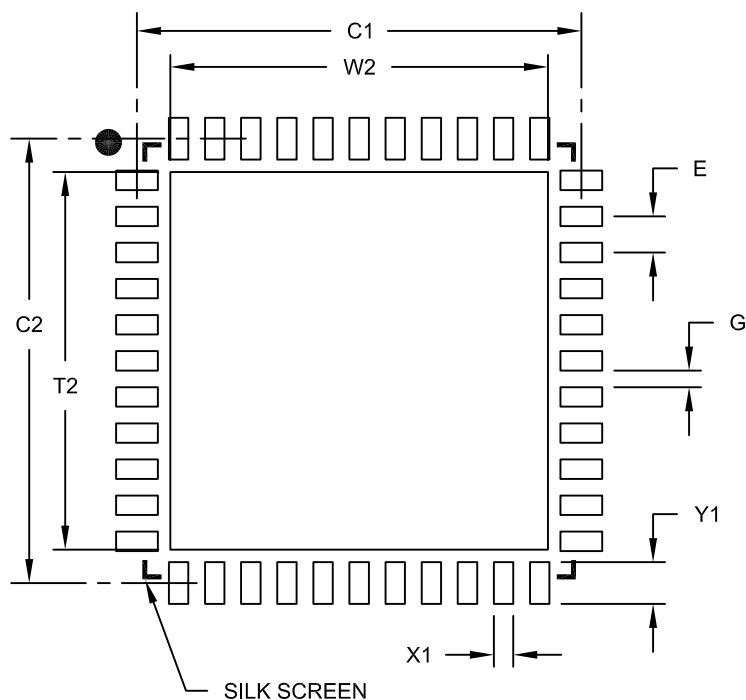
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-070B

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

44-Lead Plastic Quad Flat, No Lead Package (ML) - 8x8 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			6.60
Optional Center Pad Length	T2			6.60
Contact Pad Spacing	C1		8.00	
Contact Pad Spacing	C2		8.00	
Contact Pad Width (X44)	X1			0.35
Contact Pad Length (X44)	Y1			0.85
Distance Between Pads	G	0.25		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2103B

dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

APPENDIX A: REVISION HISTORY

Revision B (June 2008)

Revision A (January 2008)

This is the initial revision of this document.

This revision includes minor typographical and formatting changes throughout the data sheet text. In addition, redundant information was removed that is now available in the respective chapters of the *dsPIC33F/PIC24H Family Reference Manual*, which can be obtained from the Microchip web site (www.microchip.com).

The major changes are referenced by their respective section in the following table.

TABLE A-1: MAJOR SECTION UPDATES

Section Name	Update Description
"High-Performance, 16-bit Digital Signal Controllers"	Moved location of Note 1 (RPn pin) references (see "Pin Diagrams").
Section 3.0 "Memory Organization"	<p>Updated CPU Core Register map SFR reset value for CORCON (see Table 3-1).</p> <p>Removed Interrupt Controller Register Map SFR IPC29 and updated reset values for IPC0, IPC1, IPC14, IPC16, IPC23, IPC24, IPC27, and IPC28 (see Table 3-5).</p> <p>Removed Interrupt Controller Register Map SFR IPC24 and IPC29 and updated reset values for IPC0, IPC1, IPC2, IPC14, IPC16, IPC23, IPC27, and IPC28 (see Table 3-6).</p> <p>Removed Interrupt Controller Register Map SFR IPC24 and updated reset values for IPC1, IPC2, IPC4, IPC14, IPC16, IPC23, IPC24, IPC27, and IPC28 (see Table 3-7).</p> <p>Updated Interrupt Controller Register Map SFR reset values for IPC1, IPC14, IPC16, IPC23, IPC24, IPC27, and IPC28 (see Table 3-8).</p> <p>Updated Interrupt Controller Register Map SFR reset values for IPC1, IPC14, IPC16, IPC23, IPC24, IPC25, IPC26, IPC27, IPC28, and IPC29 (see Table 3-9).</p> <p>Updated Interrupt Controller Register Map SFR reset values for IPC1, IPC4, IPC14, IPC16, IPC23, IPC24, IPC25, IPC26, IPC27, IPC28, and IPC29 (see Table 3-10).</p> <p>Added SFR definitions for RPOR16 and RPOR17 (see Table 3-34, Table 3-35, and Table 3-36).</p> <p>Updated bit definitions for PORTA, PORTB, and PORTC SFRs (ODCA, ODCB, and ODCC) (see Table 3-37, Table 3-38, Table 3-39, and Table 3-40).</p> <p>Updated bit definitions and reset value for System Control Register map SFR CLKDIV (see Table 3-41).</p> <p>Added device-specific information to title of PMD Register Map (see Table 3-47).</p> <p>Added device-specific PMD Register Maps (see Table 3-46, Table 3-45, and Table 3-43).</p>