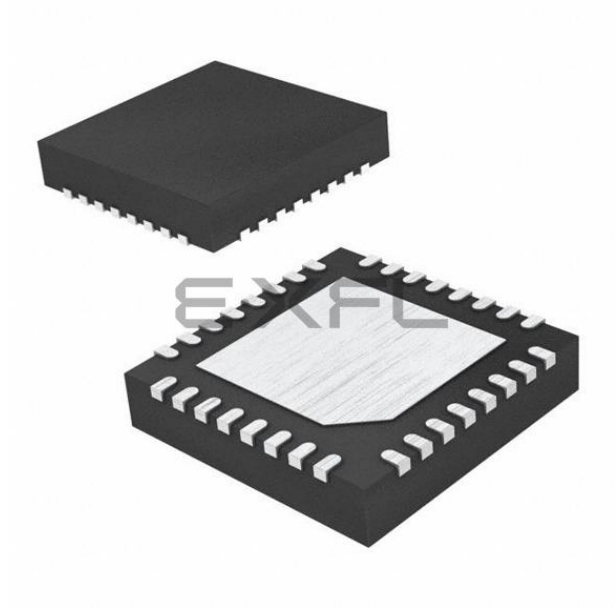
# Microchip Technology - DSPIC33FJ16GS502-I/MM Datasheet



**Welcome to E-XFL.COM**

## What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

## Applications of "Embedded - Microcontrollers"

| Details | |
|---|---|
| Product Status | Active |
| Core Processor | dsPIC |
| Core Size | 16-Bit |
| Speed | 40 MIPs |
| Connectivity | I²C, IrDA, LINbus, SPI, UART/USART |
| Peripherals | Brown-out Detect/Reset, POR, PWM, WDT |
| Number of I/O | 21 |
| Program Memory Size | 16KB (16K x 8) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 2K x 8 |
| Voltage - Supply (Vcc/Vdd) | 3V ~ 3.6V |
| Data Converters | A/D 16x10b; D/A 4x10b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 28-VQFN Exposed Pad |
| Supplier Device Package | 28-QFN-S (6x6) |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj16gs502-i-mm |

## 2.8 Configuration of Analog and Digital Pins During ICSP Operations

If MPLAB ICD 2, ICD 3 or REAL ICE is selected as a debugger, it automatically initializes all of the A/D input pins (ANx) as “digital” pins, by setting all bits in the ADPCFG register.

The bits in the registers that correspond to the A/D pins that are initialized by MPLAB ICD 2, ICD 3, or REAL ICE, must not be cleared by the user application firmware; otherwise, communication errors will result between the debugger and the device.

If your application needs to use certain A/D pins as analog input pins during the debug session, the user application must clear the corresponding bits in the ADPCFG register during initialization of the ADC module.

When MPLAB ICD 2, ICD 3, or REAL ICE is used as a programmer, the user application firmware must correctly configure the ADPCFG register. Automatic initialization of these registers is only done during debugger operation. Failure to correctly configure the register(s) will result in all A/D pins being recognized as analog input pins, resulting in the port value being read as a logic ‘0’, which may affect user application functionality.

## 2.9 Unused I/Os

Unused I/O pins should be configured as outputs and driven to a logic-low state.

Alternatively, connect a 1k to 10k resistor between VSS and unused pins and drive the output to logic low.

## 2.10 Typical Application Connection Examples

Examples of typical application connections are shown in Figure 2-4 through Figure 2-11.

**TABLE 4-6: INTERRUPT CONTROLLER REGISTER MAP FOR dsPIC33FJ06GS102 DEVICES ONLY**

| File Name | SFR Addr | Bit 15 | Bit 14 | Bit 13 | Bit 12 | Bit 11 | Bit 10 | Bit 9 | Bit 8 | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | All Resets |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| INTCON1 | 0080 | NSTDIS | OVAERR | OVBERR | COVAERR | COVBERR | OVATE | OVBTE | COVTE | SFTACERR | DIV0ERR | — | MATHERR | ADDRERR | STKERR | OSCFAIL | — | 0000 |
| INTCON2 | 0082 | ALTIVT | DISI | — | — | — | — | — | — | — | — | — | — | — | INT2EP | INT1EP | INT0EP | 0000 |
| IFS0 | 0084 | — | — | ADIF | U1TXIF | U1RXIF | SPI1IF | SPI1EIF | — | T2IF | — | — | — | T1IF | OC1IF | — | INT0IF | 0000 |
| IFS1 | 0086 | — | — | INT2IF | — | — | — | — | — | — | — | — | INT1IF | CNIF | — | MI2C1IF | SI2C1IF | 0000 |
| IFS3 | 008A | — | — | — | — | — | — | PSEMIF | — | — | — | — | — | — | — | — | — | 0000 |
| IFS4 | 008C | — | — | — | — | — | — | — | — | — | — | — | — | — | — | U1EIF | — | 0000 |
| IFS5 | 008E | PWM2IF | PWM1IF | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| IFS6 | 0090 | ADCP1IF | ADCP0IF | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| IFS7 | 0092 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | ADCP2IF | 0000 |
| IEC0 | 0094 | — | — | ADIE | U1TXIE | U1RXIE | SPI1IE | SPI1EIE | — | T2IE | — | — | — | T1IE | OC1IE | — | INT0IE | 0000 |
| IEC1 | 0096 | — | — | INT2IE | — | — | — | — | — | — | — | — | INT1IE | CNIE | — | MI2C1IE | SI2C1IE | 0000 |
| IEC3 | 009A | — | — | — | — | — | — | PSEMIE | — | — | — | — | — | — | — | — | — | 0000 |
| IEC4 | 009C | — | — | — | — | — | — | — | — | — | — | — | — | — | — | U1EIE | — | 0000 |
| IEC5 | 009E | PWM2IE | PWM1IE | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| IEC6 | 00A0 | ADCP1IE | ADCP0IE | — | — | — | — | — | — | — | — | — | — | — | — | — | — | 0000 |
| IEC7 | 00A2 | — | — | — | — | — | — | — | — | — | — | — | — | — | — | — | ADCP2IE | 0000 |
| IPC0 | 00A4 | — | T1IP2 | T1IP1 | T1IP0 | — | OC1IP2 | OC1IP1 | OC1IP0 | — | — | — | — | — | INT0IP2 | INT0IP1 | INT0IP0 | 4404 |
| IPC1 | 00A6 | — | T2IP2 | T2IP1 | T2IP0 | — | — | — | — | — | — | — | — | — | — | — | — | 4000 |
| IPC2 | 00A8 | — | U1RXIP2 | U1RXIP2 | U1RXIP0 | — | SPI1IP2 | SPI1IP1 | SPI1IP0 | — | SPI1EIP2 | SPI1EIP1 | SPI1EIP0 | — | — | — | — | 4440 |
| IPC3 | 00AA | — | — | — | — | — | — | — | — | -— | ADIP2 | ADIP1 | ADIP0 | — | U1TXIP2 | U1TXIP1 | U1TXIP0 | 0044 |
| IPC4 | 00AC | — | CNIP2 | CNIP1 | CNIP0 | — | — | — | — | — | MI2C1IP2 | MI2C1IP1 | MI2C1IP0 | — | SI2C1IP2 | SI2C1IP1 | SI2C1IP0 | 4044 |
| IPC5 | 00AE | — | — | — | — | — | — | — | — | — | — | — | — | — | INT1IP2 | INT1IP1 | INT1IP0 | 0004 |
| IPC7 | 00B2 | — | — | — | — | — | — | — | — | — | INT2IP2 | INT2IP1 | INT2IP0 | — | — | — | — | 0040 |
| IPC14 | 00C0 | — | — | — | — | — | — | — | — | — | PSEMIP2 | PSEMIP1 | PSEMIP0 | — | — | — | — | 0040 |
| IPC16 | 00C4 | — | — | — | — | — | — | — | — | — | U1EIP2 | U1EIP1 | U1EIP0 | — | — | — | — | 0040 |
| IPC23 | 00D2 | — | PWM2IP2 | PWM2IP1 | PWM2IP0 | — | PWM1IP2 | PWM1IP1 | PWM1IP0 | — | — | — | — | — | — | — | — | 4400 |
| IPC27 | 00DA | — | ADCP1IP2 | ADCP1IP1 | ADCP1IP0 | — | ADCP0IP2 | ADCP0IP1 | ADCP0IP0 | — | — | — | — | — | — | — | — | 4400 |
| IPC28 | 00DC | — | — | — | — | — | — | — | — | — | — | — | — | — | ADCP2IP2 | ADCP2IP1 | ADCP2IP0 | 0004 |
| INTTREG | 00E0 | — | — | — | — | ILR3 | ILR2 | ILR1 | ILR0 | — | VECNUM6 | VECNUM5 | VECNUM4 | VECNUM3 | VECNUM2 | VECNUM1 | VECNUM0 | 0000 |

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-11: TIMER REGISTER MAP FOR dsPIC33FJ06GS101 AND dsPIC33FJ06GSX02**

| File Name | SFR Addr | Bit 15 | Bit 14 | Bit 13 | Bit 12 | Bit 11 | Bit 10 | Bit 9 | Bit 8 | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | All Resets |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| TMR1 | 0100 | Timer1 Register | | | | | | | | | | | | | | | | 0000 |
| PR1 | 0102 | Period Register 1 | | | | | | | | | | | | | | | | FFFF |
| T1CON | 0104 | TON | — | TSIDL | — | — | — | — | — | — | TGATE | TCKPS1 | TCKPS0 | — | TSYNC | TCS | — | 0000 |
| TMR2 | 0106 | Timer2 Register | | | | | | | | | | | | | | | | 0000 |
| PR2 | 010C | Period Register 2 | | | | | | | | | | | | | | | | FFFF |
| T2CON | 0110 | TON | — | TSIDL | — | — | — | — | — | — | TGATE | TCKPS1 | TCKPS0 | — | — | TCS | — | 0000 |

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-12: TIMER REGISTER MAP FOR dsPIC33FJ16GSX02 AND dsPIC33FJ16GSX04**

| File Name | SFR Addr | Bit 15 | Bit 14 | Bit 13 | Bit 12 | Bit 11 | Bit 10 | Bit 9 | Bit 8 | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | All Resets |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| TMR1 | 0100 | Timer1 Register | | | | | | | | | | | | | | | | 0000 |
| PR1 | 0102 | Period Register 1 | | | | | | | | | | | | | | | | FFFF |
| T1CON | 0104 | TON | — | TSIDL | — | — | — | — | — | — | TGATE | TCKPS1 | TCKPS0 | — | TSYNC | TCS | — | 0000 |
| TMR2 | 0106 | Timer2 Register | | | | | | | | | | | | | | | | 0000 |
| TMR3HLD | 0108 | Timer3 Holding Register (for 32-bit timer operations only) | | | | | | | | | | | | | | | | xxxx |
| TMR3 | 010A | Timer3 Register | | | | | | | | | | | | | | | | 0000 |
| PR2 | 010C | Period Register 2 | | | | | | | | | | | | | | | | FFFF |
| PR3 | 010E | Period Register 3 | | | | | | | | | | | | | | | | FFFF |
| T2CON | 0110 | TON | — | TSIDL | — | — | — | — | — | — | TGATE | TCKPS1 | TCKPS0 | T32 | — | TCS | — | 0000 |
| T3CON | 0112 | TON | — | TSIDL | — | — | — | — | — | — | TGATE | TCKPS1 | TCKPS0 | — | — | TCS | — | 0000 |

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-13: INPUT CAPTURE REGISTER MAP FOR dsPIC33FJ06GS202**

| File Name | SFR Addr | Bit 15 | Bit 14 | Bit 13 | Bit 12 | Bit 11 | Bit 10 | Bit 9 | Bit 8 | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | All Resets |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| IC1BUF | 0140 | Input Capture 1 Register | | | | | | | | | | | | | | | | xxxx |
| IC1CON | 0142 | — | — | ICSIDL | — | — | — | — | — | ICTMR | ICI1 | ICI0 | ICOV | ICBNE | ICM2 | ICM1 | ICM0 | 0000 |

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## 4.4 Modulo Addressing

Modulo Addressing mode is a method used to provide an automated means to support circular data buffers using hardware. The objective is to remove the need for software to perform data address boundary checks when executing tightly looped code, as is typical in many DSP algorithms.

Modulo Addressing can operate in either data or program space (since the Data Pointer mechanism is essentially the same for both). One circular buffer can be supported in each of the X (which also provides the pointers into program space) and Y data spaces. Modulo Addressing can operate on any W register Pointer. However, it is not advisable to use W14 or W15 for Modulo Addressing since these two registers are used as the Stack Frame Pointer and Stack Pointer, respectively.

In general, any particular circular buffer can be configured to operate in only one direction as there are certain restrictions on the buffer start address (for incrementing buffers), or end address (for decrementing buffers), based upon the direction of the buffer.

The only exception to the usage restrictions is for buffers that have a power-of-two length. As these buffers satisfy the start and end address criteria, they can operate in a bidirectional mode (that is, address boundary checks are performed on both the lower and upper address boundaries).

### 4.4.1 START AND END ADDRESS

The Modulo Addressing scheme requires that a starting and ending address be specified and loaded into the 16-bit Modulo Buffer Address registers: XMODSRT, XMODEND, YMODSRT and YMODEND (see Table 4-1).

| **Note:** | Y space Modulo Addressing EA calculations assume word-sized data (LSb of every EA is always clear). |
|---|---|

The length of a circular buffer is not directly specified. It is determined by the difference between the corresponding start and end addresses. The maximum possible length of the circular buffer is 32K words (64 Kbytes).

### 4.4.2 W ADDRESS REGISTER SELECTION

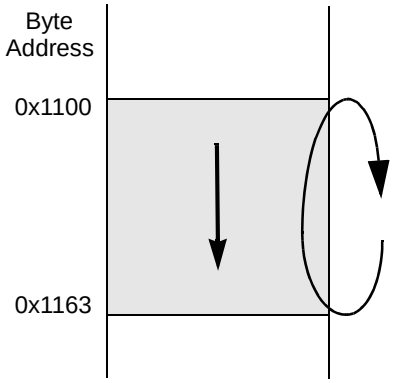
The Modulo and Bit-Reversed Addressing Control register, MODCON<15:0>, contains enable flags as well as a W register field to specify the W Address registers. The XWM and YWM fields select the registers that will operate with Modulo Addressing:

- If XWM = 15, X RAGU and X WAGU Modulo Addressing is disabled.
- If YWM = 15, Y AGU Modulo Addressing is disabled.

The X Address Space Pointer W register (XWM), to which Modulo Addressing is to be applied, is stored in MODCON<3:0> (see Table 4-1). Modulo Addressing is enabled for X data space when XWM is set to any value other than ‘15’ and the XMODEN bit is set at MODCON<15>.

The Y Address Space Pointer W register (YWM) to which Modulo Addressing is to be applied is stored in MODCON<7:4>. Modulo Addressing is enabled for Y data space when YWM is set to any value other than ‘15’ and the YMODEN bit is set at MODCON<14>.

**FIGURE 4-7: MODULO ADDRESSING OPERATION EXAMPLE**




```
MOV     #0x1100, W0
MOV     W0, XMODSRT     ;set modulo start address
MOV     #0x1163, W0
MOV     W0, MODEND      ;set modulo end address
MOV     #0x8001, W0
MOV     W0, MODCON      ;enable W1, X AGU for modulo

MOV     #0x0000, W0     ;W0 holds buffer fill value

MOV     #0x1110, W1     ;point W1 to buffer

DO      AGAIN, #0x31    ;fill the 50 buffer locations
MOV     W0, [W1++]      ;fill the next location
AGAIN:  INC W0, W0      ;increment the fill value
```

**REGISTER 7-29: IPC24: INTERRUPT PRIORITY CONTROL REGISTER 24**

| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| U-0 | R/W-1 | R/W-0 | R/W-0 | U-0 | R/W-1 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | PWM4IP2 | PWM4IP1 | PWM4IP0 | — | PWM3IP2 | PWM3IP1 | PWM3IP0 |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as ‘0’ | |
| -n = Value at POR | ‘1’ = Bit is set | ‘0’ = Bit is cleared | x = Bit is unknown |

bit 15-7 **Unimplemented:** Read as ‘0’

bit 6-4 **PWM4IP<2:0>:** PWM4 Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as ‘0’

bit 2-0 **PWM3IP<2:0>:** PWM3 Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

**REGISTER 7-32: IPC27: INTERRUPT PRIORITY CONTROL REGISTER 27**

| U-0 | R/W-1 | R/W-0 | R/W-0 | U-0 | R/W-1 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | ADCP1IP2 | ADCP1IP1 | ADCP1IP0 | — | ADCP0IP2 | ADCP0IP1 | ADCP0IP0 |
| bit 15 | | | | | | | bit 8 |

| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | — | — | — | — | — |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **ADCP1IP<2:0>:** ADC Pair 1 Conversion Done Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **ADCP0IP<2:0>:** ADC Pair 0 Conversion Done Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 7-0 **Unimplemented:** Read as '0'

**REGISTER 7-35: INTTREG: INTERRUPT CONTROL AND STATUS REGISTER**

| U-0 | U-0 | U-0 | U-0 | R-0 | R-0 | R-0 | R-0 |
|---|---|---|---|---|---|---|---|
| — | — | — | — | ILR3 | ILR2 | ILR1 | ILR0 |
| bit 15 | | | | | | | bit 8 |

| U-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
|---|---|---|---|---|---|---|---|
| — | VECNUM6 | VECNUM5 | VECNUM4 | VECNUM3 | VECNUM2 | VECNUM1 | VECNUM0 |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as ‘0’ | |
| -n = Value at POR | ‘1’ = Bit is set | ‘0’ = Bit is cleared | x = Bit is unknown |

bit 15-12 **Unimplemented:** Read as ‘0’

bit 11-8 **ILR<3:0>:** New CPU Interrupt Priority Level bits
1111 = CPU Interrupt Priority Level is 15
•
•
•
0001 = CPU Interrupt Priority Level is 1
0000 = CPU Interrupt Priority Level is 0

bit 7 **Unimplemented:** Read as ‘0’

bit 6-0 **VECNUM<6:0>:** Vector Number of Pending Interrupt bits
0111111 = Interrupt vector pending is Number 135
•
•
•
0000001 = Interrupt vector pending is Number 9
0000000 = Interrupt vector pending is Number 8

## 7.4 Interrupt Setup Procedures

### 7.4.1 INITIALIZATION

Complete the following steps to configure an interrupt source at initialization:

1. Set the NSTDIS bit (INTCON1<15>) if nested interrupts are not desired.
2. Select the user-assigned priority level for the interrupt source by writing the control bits in the appropriate IPCx register. The priority level will depend on the specific application and type of interrupt source. If multiple priority levels are not desired, the IPCx register control bits for all enabled interrupt sources can be programmed to the same non-zero value.

| **Note:** | At a device Reset, the IPCx registers are initialized such that all user interrupt sources are assigned to Priority Level 4. |
|---|---|

3. Clear the interrupt flag status bit associated with the peripheral in the associated IFSx register.
4. Enable the interrupt source by setting the interrupt enable control bit associated with the source in the appropriate IECx register.

### 7.4.2 INTERRUPT SERVICE ROUTINE

The method used to declare an ISR and initialize the IVT with the correct vector address depends on the programming language (C or assembler) and the language development toolsuite used to develop the application.

In general, the user application must clear the interrupt flag in the appropriate IFSx register for the source of interrupt that the ISR handles. Otherwise, program will re-enter the ISR immediately after exiting the routine. If the ISR is coded in assembly language, it must be terminated using a `RETFIE` instruction to unstack the saved PC value, SRL value and old CPU priority level.

### 7.4.3 TRAP SERVICE ROUTINE

A Trap Service Routine (TSR) is coded like an ISR, except that the appropriate trap status flag in the INTCON1 register must be cleared to avoid re-entry into the TSR.

### 7.4.4 INTERRUPT DISABLE

The following steps outline the procedure to disable all user interrupts:

1. Push the current SR value onto the software stack using the `PUSH` instruction.
2. Force the CPU to Priority Level 7 by inclusive ORing the value 0xE0 with SRL.

To enable user interrupts, the `POP` instruction can be used to restore the previous SR value.

| **Note:** | Only user interrupts with a priority level of 7 or lower can be disabled. Trap sources (level 8-level 15) cannot be disabled. |
|---|---|

The `DISI` instruction provides a convenient way to disable interrupts of Priority Levels 1-6 for a fixed period of time. Level 7 interrupt sources are not disabled by the `DISI` instruction.

**REGISTER 10-18: RPOR3: PERIPHERAL PIN SELECT OUTPUT REGISTER 3**

| U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | — | RP7R5 | RP7R4 | RP7R3 | RP7R2 | RP7R1 | RP7R0 |
| bit 15 | | | | | | | bit 8 |

| U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | — | RP6R5 | RP6R4 | RP6R3 | RP6R2 | RP6R1 | RP6R0 |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP7R<5:0>:** Peripheral Output Function is Assigned to RP7 Output Pin bits (see Table 10-2 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP6R<5:0>:** Peripheral Output Function is Assigned to RP6 Output Pin bits (see Table 10-2 for peripheral function numbers)

**REGISTER 10-19: RPOR4: PERIPHERAL PIN SELECT OUTPUT REGISTER 4(1)**

| U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | — | RP9R5 | RP9R4 | RP9R3 | RP9R2 | RP9R1 | RP9R0 |
| bit 15 | | | | | | | bit 8 |

| U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| — | — | RP8R5 | RP8R4 | RP8R3 | RP8R2 | RP8R1 | RP8R0 |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP9R<5:0>:** Peripheral Output Function is Assigned to RP9 Output Pin bits (see Table 10-2 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP8R<5:0>:** Peripheral Output Function is Assigned to RP8 Output Pin bits (see Table 10-2 for peripheral function numbers)

**Note 1:** This register is not implemented in the dsPIC33FJ06GS101 device.

**REGISTER 12-1: TxCON: TIMERx CONTROL REGISTER (x = 2)**

| R/W-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
|---|---|---|---|---|---|---|---|
| TON | — | TSIDL | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | U-0 |
|---|---|---|---|---|---|---|---|
| — | TGATE | TCKPS1 | TCKPS0 | T32 | — | TCS | — |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15 **TON:** Timerx On bit
When T32 = 1 (in 32-Bit Timer mode):
1 = Starts 32-bit TMRx:TMRy timer pair
0 = Stops 32-bit TMRx:TMRy timer pair
When T32 = 0 (in 16-Bit Timer mode):
1 = Starts 16-bit timer
0 = Stops 16-bit timer

bit 14 **Unimplemented:** Read as '0'

bit 13 **TSIDL:** Timerx Stop in Idle Mode bit
1 = Discontinues timer operation when device enters Idle mode
0 = Continues timer operation in Idle mode

bit 12-7 **Unimplemented:** Read as '0'

bit 6 **TGATE:** Timerx Gated Time Accumulation Enable bit
When TCS = 1:
This bit is ignored.
When TCS = 0:
1 = Gated time accumulation is enabled
0 = Gated time accumulation is disabled

bit 5-4 **TCKPS<1:0>:** Timerx Input Clock Prescale Select bits
11 = 1:256 prescale value
10 = 1:64 prescale value
01 = 1:8 prescale value
00 = 1:1 prescale value

bit 3 **T32:** 32-Bit Timerx Mode Select bit
1 = TMRx and TMRy form a 32-bit timer
0 = TMRx and TMRy form a separate 16-bit timer

bit 2 **Unimplemented:** Read as '0'

bit 1 **TCS:** Timerx Clock Source Select bit
1 = External clock from TxCK pin
0 = Internal clock (FOSC/2)

bit 0 **Unimplemented:** Read as '0'

**REGISTER 16-2: SPIxCON1: SPIx CONTROL REGISTER 1 (CONTINUED)**

bit 4-2 **SPRE<2:0>:** Secondary Prescale bits (Master mode)(2)

111 = Secondary prescale 1:1
110 = Secondary prescale 2:1
•
•
•
000 = Secondary prescale 8:1

bit 1-0 **PPRE<1:0>:** Primary Prescale bits (Master mode)(2)

11 = Primary prescale 1:1
10 = Primary prescale 4:1
01 = Primary prescale 16:1
00 = Primary prescale 64:1

**Note 1:** The CKE bit is not used in the Framed SPI modes. Program this bit to '0' for the Framed SPI modes (FRMEN = 1).

**2:** Do not set both primary and secondary prescalers to a value of 1:1.

**3:** This bit must be cleared when FRMEN = 1.

**REGISTER 17-1: I2CxCON: I2Cx CONTROL REGISTER**

| R/W-0 | U-0 | R/W-0 | R/W-1, HC | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
|---|---|---|---|---|---|---|---|
| I2CEN | — | I2CSIDL | SCLREL | IPMIEN | A10M | DISSLW | SMEN |
| bit 15 | | | | | | | bit 8 |

| R/W-0 | R/W-0 | R/W-0 | R/W-0, HC | R/W-0, HC | R/W-0, HC | R/W-0, HC | R/W-0, HC |
|---|---|---|---|---|---|---|---|
| GCEN | STREN | ACKDT | ACKEN | RCEN | PEN | RSEN | SEN |
| bit 7 | | | | | | | bit 0 |

| **Legend:** | U = Unimplemented bit, read as '0' | | |
|---|---|---|---|
| R = Readable bit | W = Writable bit | HC = Hardware Clearable bit | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15 **I2CEN:** I2Cx Enable bit
1 = Enables the I2Cx module, and configures the SDAx and SCLx pins as serial port pins
0 = Disables the I2Cx module; all $I^2C$™ pins are controlled by port functions.

bit 14 **Unimplemented:** Read as '0'

bit 13 **I2CSIDL:** I2Cx Stop in Idle Mode bit
1 = Discontinues module operation when device enters an Idle mode
0 = Continues module operation in Idle mode

bit 12 **SCLREL:** SCLx Release Control bit (when operating as $I^2C$ slave)
1 = Releases SCLx clock
0 = Holds SCLx clock low (clock stretch)
If STREN = 1:
Bit is R/W (i.e., software can write '0' to initiate stretch and write '1' to release clock). Hardware clear at beginning of slave transmission. Hardware clear at end of slave reception.
If STREN = 0:
Bit is R/S (i.e., software can only write '1' to release clock). Hardware clear at beginning of slave transmission.

bit 11 **IPMIEN:** Intelligent Peripheral Management Interface (IPMI) Enable bit
1 = IPMI mode is enabled; all addresses are Acknowledged
0 = IPMI mode is disabled

bit 10 **A10M:** 10-Bit Slave Address bit
1 = I2CxADD is a 10-bit slave address
0 = I2CxADD is a 7-bit slave address

bit 9 **DISSLW:** Disable Slew Rate Control bit
1 = Slew rate control is disabled
0 = Slew rate control is enabled

bit 8 **SMEN:** SMBus Input Levels bit
1 = Enables I/O pin thresholds compliant with SMBus specification
0 = Disables SMBus input thresholds

bit 7 **GCEN:** General Call Enable bit (when operating as $I^2C$ slave)
1 = Enables interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)
0 = General call address is disabled

bit 6 **STREN:** SCLx Clock Stretch Enable bit (when operating as $I^2C$ slave)
Used in conjunction with the SCLREL bit.
1 = Enables software or receive clock stretching
0 = Disables software or receive clock stretching

**REGISTER 19-5: ADCPC0: ANALOG-TO-DIGITAL CONVERT PAIR CONTROL REGISTER 0 (CONTINUED)**

bit 12-8 **TRGSRC1<4:0>:** Trigger 1 Source Selection bits

Selects trigger source for conversion of Analog Channels AN3 and AN2.
11111 = Timer2 period match
•
•
•
11011 = Reserved
11010 = PWM Generator 4 current-limit ADC trigger
11001 = PWM Generator 3 current-limit ADC trigger
11000 = PWM Generator 2 current-limit ADC trigger
10111 = PWM Generator 1 current-limit ADC trigger
10110 = Reserved
•
•
•
10010 = Reserved
10001 = PWM Generator 4 secondary trigger is selected
10000 = PWM Generator 3 secondary trigger is selected
01111 = PWM Generator 2 secondary trigger is selected
01110 = PWM Generator 1 secondary trigger is selected
01101 = Reserved
01100 = Timer1 period match
•
•
•
01000 = Reserved
00111 = PWM Generator 4 primary trigger is selected
00110 = PWM Generator 3 primary trigger is selected
00101 = PWM Generator 2 primary trigger is selected
00100 = PWM Generator 1 primary trigger is selected
00011 = PWM Special Event Trigger is selected
00010 = Global software trigger is selected
00001 = Individual software trigger is selected
00000 = No conversion is enabled

bit 7 **IRQEN0:** Interrupt Request Enable 0 bit

1 = Enables IRQ generation when requested conversion of Channels AN1 and AN0 is completed
0 = IRQ is not generated

bit 6 **PEND0:** Pending Conversion Status 0 bit

1 = Conversion of Channels AN1 and AN0 is pending; set when selected trigger is asserted
0 = Conversion is complete

bit 5 **SWTRG0:** Software Trigger 0 bit

1 = Starts conversion of AN1 and AN0 (if selected by the TRGSRCx bits)**(1)**
This bit is automatically cleared by hardware when the PEND0 bit is set.
0 = Conversion has not started

**Note 1:** The trigger source must be set as a global software trigger prior to setting this bit to '1'. If other conversions are in progress, then the conversion will be performed when the conversion resources are available.

**REGISTER 19-6: ADCPC1: ANALOG-TO-DIGITAL CONVERT PAIR CONTROL REGISTER 1 (CONTINUED)**

bit 12-8 **TRGSRC3<4:0>:** Trigger 3 Source Selection bits(1)

Selects trigger source for conversion of Analog Channels AN7 and AN6.
11111 = Timer2 period match
•
•
•
11011 = Reserved
11010 = PWM Generator 4 current-limit ADC trigger
11001 = PWM Generator 3 current-limit ADC trigger
11000 = PWM Generator 2 current-limit ADC trigger
10111 = PWM Generator 1 current-limit ADC trigger
10110 = Reserved
•
•
•
10010 = Reserved
10001 = PWM Generator 4 secondary trigger is selected
10000 = PWM Generator 3 secondary trigger is selected
01111 = PWM Generator 2 secondary trigger is selected
01110 = PWM Generator 1 secondary trigger is selected
01101 = Reserved
01100 = Timer1 period match
•
•
•
01000 = Reserved
00111 = PWM Generator 4 primary trigger is selected
00110 = PWM Generator 3 primary trigger is selected
00101 = PWM Generator 2 primary trigger is selected
00100 = PWM Generator 1 primary trigger is selected
00011 = PWM Special Event Trigger is selected
00010 = Global software trigger is selected
00001 = Individual software trigger is selected
00000 = No conversion is enabled

bit 7 **IRQEN2:** Interrupt Request Enable 2 bit((2))

1 = Enables IRQ generation when requested conversion of Channels AN5 and AN4 is completed
0 = IRQ is not generated

bit 6 **PEND2:** Pending Conversion Status 2 bit((2))

1 = Conversion of Channels AN5 and AN4 is pending; set when selected trigger is asserted
0 = Conversion is complete

bit 5 **SWTRG2:** Software Trigger 2 bit((2))

1 = Starts conversion of AN5 and AN4 (if selected by the TRGSRCx bits)(3)
This bit is automatically cleared by hardware when the PEND2 bit is set.
0 = Conversion has not started

**Note 1:** These bits are available in the dsPIC33FJ16GS402/404, dsPIC33FJ16GS504, dsPIC33FJ16GS502 and dsPIC33FJ06GS101 devices only.

**2:** These bits are available in the dsPIC33FJ16GS502, dsPIC33FJ16GS504, dsPIC33FJ06GS102, dsPIC33FJ06GS202 and dsPIC33FJ16GS402/404 devices only.

**3:** The trigger source must be set as a global software trigger prior to setting this bit to '1'. If other conversions are in progress, then the conversion will be performed when the conversion resources are available.

## 22.0 INSTRUCTION SET SUMMARY

**Note:** This data sheet summarizes the features of the dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04 devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the latest sections in the *"dsPIC33F/PIC24H Family Reference Manual"*, which are available on the Microchip web site (www.microchip.com).

The dsPIC33F instruction set is identical to that of the dsPIC30F.

Most instructions are a single program memory word (24 bits). Only three instructions require two program memory locations.

Each single-word instruction is a 24-bit word, divided into an 8-bit opcode, which specifies the instruction type and one or more operands, which further specify the operation of the instruction.

The instruction set is highly orthogonal and is grouped into five basic categories:

- Word or byte-oriented operations
- Bit-oriented operations
- Literal operations
- DSP operations
- Control operations

Table 22-1 shows the general symbols used in describing the instructions.

The dsPIC33F instruction set summary in Table 22-2 lists all the instructions, along with the status flags affected by each instruction.

Most word or byte-oriented W register instructions (including barrel shift instructions) have three operands:

- The first source operand, which is typically a register 'Wb' without any address modifier
- The second source operand, which is typically a register 'Ws' with or without an address modifier
- The destination of the result, which is typically a register 'Wd' with or without an address modifier

However, word or byte-oriented file register instructions have two operands:

- The file register specified by the value, 'f'
- The destination, which could be either the file register, 'f', or the W0 register, which is denoted as 'WREG'

Most bit-oriented instructions (including simple rotate/shift instructions) have two operands:

- The W register (with or without an address modifier) or file register (specified by the value of 'Ws' or 'f')
- The bit in the W register or file register (specified by a literal value or indirectly by the contents of register 'Wb')

The literal instructions that involve data movement can use some of the following operands:

- A literal value to be loaded into a W register or file register (specified by 'k')
- The W register or file register where the literal value is to be loaded (specified by 'Wb' or 'f')

However, literal instructions that involve arithmetic or logical operations use some of the following operands:

- The first source operand, which is a register 'Wb' without any address modifier
- The second source operand, which is a literal value
- The destination of the result (only if not the same as the first source operand), which is typically a register 'Wd' with or without an address modifier

The MAC class of DSP instructions can use some of the following operands:

- The accumulator (A or B) to be used (required operand)
- The W registers to be used as the two operands
- The X and Y address space prefetch operations
- The X and Y address space prefetch destinations
- The accumulator write-back destination

The other DSP instructions do not involve any multiplication and can include:

- The accumulator to be used (required)
- The source or destination operand (designated as Wso or Wdo, respectively) with or without an address modifier
- The amount of shift specified by a W register, 'Wn', or a literal value

The control instructions can use some of the following operands:

- A program memory address
- The mode of the Table Read and Table Write instructions

## 23.0 DEVELOPMENT SUPPORT

The PIC® microcontrollers (MCU) and dsPIC® Digital Signal Controllers (DSC) are supported with a full range of software and hardware development tools:

- Integrated Development Environment
  - MPLAB® X IDE Software
- Compilers/Assemblers/Linkers
  - MPLAB XC Compiler
  - MPASM™ Assembler
  - MPLINK™ Object Linker/ MPLIB™ Object Librarian
  - MPLAB Assembler/Linker/Librarian for Various Device Families
- Simulators
  - MPLAB X SIM Software Simulator
- Emulators
  - MPLAB REAL ICE™ In-Circuit Emulator
- In-Circuit Debuggers/Programmers
  - MPLAB ICD 3
  - PICkit™ 3
- Device Programmers
  - MPLAB PM3 Device Programmer
- Low-Cost Demonstration/Development Boards, Evaluation Kits and Starter Kits
- Third-party development tools

### 23.1 MPLAB X Integrated Development Environment Software

The MPLAB X IDE is a single, unified graphical user interface for Microchip and third-party software, and hardware development tool that runs on Windows®, Linux and Mac OS® X. Based on the NetBeans IDE, MPLAB X IDE is an entirely new IDE with a host of free software components and plug-ins for high-performance application development and debugging. Moving between tools and upgrading from software simulators to hardware debugging and programming tools is simple with the seamless user interface.

With complete project management, visual call graphs, a configurable watch window and a feature-rich editor that includes code completion and context menus, MPLAB X IDE is flexible and friendly enough for new users. With the ability to support multiple tools on multiple projects with simultaneous debugging, MPLAB X IDE is also suitable for the needs of experienced users.

Feature-Rich Editor:

- Color syntax highlighting
- Smart code completion makes suggestions and provides hints as you type
- Automatic code formatting based on user-defined rules
- Live parsing

User-Friendly, Customizable Interface:

- Fully customizable interface: toolbars, toolbar buttons, windows, window placement, etc.
- Call graph window

Project-Based Workspaces:

- Multiple projects
- Multiple tools
- Multiple configurations
- Simultaneous debugging sessions

File History and Bug Tracking:

- Local file history feature
- Built-in support for Bugzilla issue tracker

**TABLE 24-5: DC CHARACTERISTICS: OPERATING CURRENT (IDD) (CONTINUED)**

| DC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)<br>Operating temperature -40°C ≤ TA ≤ +85°C for Industrial<br>-40°C ≤ TA ≤ +125°C for Extended | | | |
|---|---|---|---|---|---|---|
| **Parameter No.** | **Typical(1)** | **Max** | **Units** | **Conditions** | | |
| **Operating Current (IDD)(2)** | | | | | | |
| DC27d | 111 | 140 | mA | -40°C | 3.3V | 40 MIPS<br>See **Note 2**, except PWM is operating at 1/4 speed<br>(PTCON2 = 0x0002) |
| DC27a | 108 | 130 | mA | +25°C | | |
| DC27b | 105 | 130 | mA | +85°C | | |
| DC27c | 103 | 130 | mA | +125°C | | |
| DC28d | 102 | 130 | mA | -40°C | 3.3V | 40 MIPS<br>See **Note 2**, except PWM is operating at 1/8 speed<br>(PTCON2 = 0x0003) |
| DC28a | 100 | 120 | mA | +25°C | | |
| DC28b | 100 | 120 | mA | +85°C | | |
| DC28c | 100 | 120 | mA | +125°C | | |

**Note 1:** Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

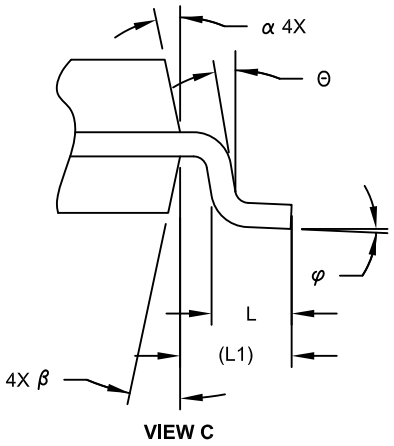
**2:** IDD is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDD measurements are as follows:

- Oscillator is configured in EC mode with PLL, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as inputs and pulled to VSS
- $\overline{MCLR}$ = VDD, WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating; however, every peripheral is being clocked (all PMDx bits are zeroed)
- CPU executing `while(1)` statement
- JTAG disabled

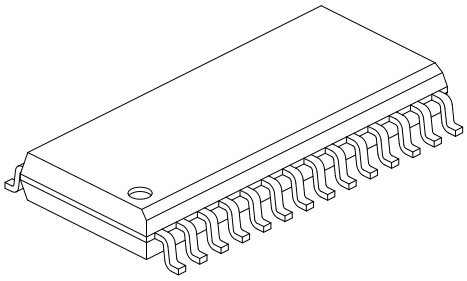
**3:** These parameters are characterized but not tested in manufacturing.

## 28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging




VIEW C



| Units | | MILLIMETERS | | |
|---|---|---|---|---|
| Dimension Limits | | MIN | NOM | MAX |
| Number of Pins | N | | 28 | |
| Pitch | e | | 1.27 BSC | |
| Overall Height | A | - | - | 2.65 |
| Molded Package Thickness | A2 | 2.05 | - | - |
| Standoff § | A1 | 0.10 | - | 0.30 |
| Overall Width | E | | 10.30 BSC | |
| Molded Package Width | E1 | | 7.50 BSC | |
| Overall Length | D | | 17.90 BSC | |
| Chamfer (Optional) | h | 0.25 | - | 0.75 |
| Foot Length | L | 0.40 | - | 1.27 |
| Footprint | L1 | | 1.40 REF | |
| Lead Angle | Θ | 0° | - | - |
| Foot Angle | φ | 0° | - | 8° |
| Lead Thickness | c | 0.18 | - | 0.33 |
| Lead Width | b | 0.31 | - | 0.51 |
| Mold Draft Angle Top | α | 5° | - | 15° |
| Mold Draft Angle Bottom | β | 5° | - | 15° |

**Notes:**

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. § Significant Characteristic
3. Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
4. Dimensioning and tolerancing per ASME Y14.5M

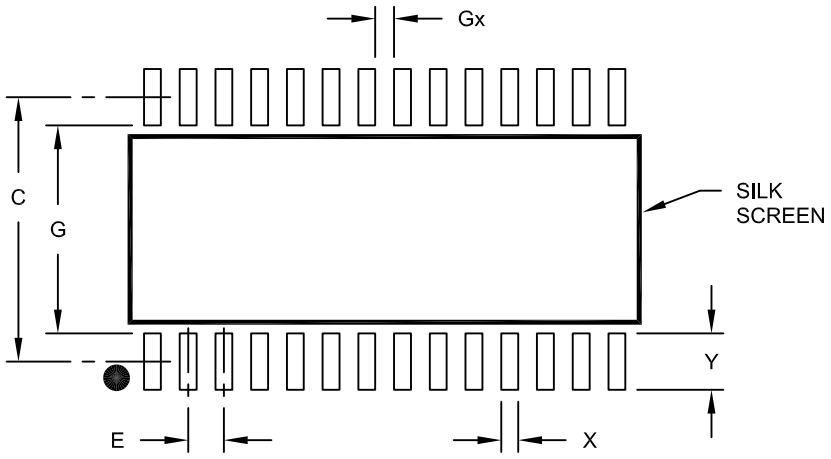
   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

   REF: Reference Dimension, usually without tolerance, for information purposes only.
5. Datums A & B to be determined at Datum H.

Microchip Technology Drawing C04-052C Sheet 2 of 2

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging




RECOMMENDED LAND PATTERN

| Units | | MILLIMETERS | | |
|---|---|---|---|---|
| Dimension Limits | | MIN | NOM | MAX |
| Contact Pitch | E | 1.27 BSC | | |
| Contact Pad Spacing | C | | 9.40 | |
| Contact Pad Width (X28) | X | | | 0.60 |
| Contact Pad Length (X28) | Y | | | 2.00 |
| Distance Between Pads | Gx | 0.67 | | |
| Distance Between Pads | G | 7.40 | | |

Notes:

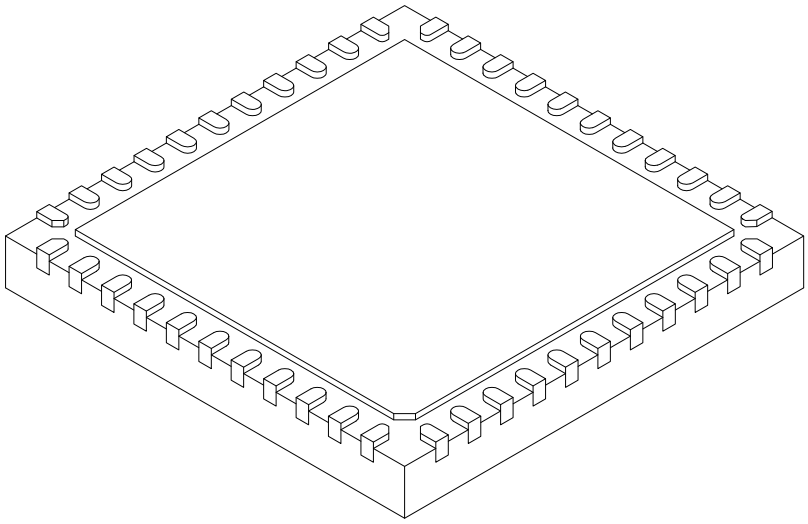
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2052A

## 44-Lead Plastic Quad Flat, No Lead Package (ML) - 8x8 mm Body [QFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



| Units | | MILLIMETERS | | |
|---|---|---|---|---|
| Dimension Limits | | MIN | NOM | MAX |
| Number of Pins | N | | 44 | |
| Pitch | e | | 0.65 BSC | |
| Overall Height | A | 0.80 | 0.90 | 1.00 |
| Standoff | A1 | 0.00 | 0.02 | 0.05 |
| Terminal Thickness | A3 | | 0.20 REF | |
| Overall Width | E | | 8.00 BSC | |
| Exposed Pad Width | E2 | 6.25 | 6.45 | 6.60 |
| Overall Length | D | | 8.00 BSC | |
| Exposed Pad Length | D2 | 6.25 | 6.45 | 6.60 |
| Terminal Width | b | 0.20 | 0.30 | 0.35 |
| Terminal Length | L | 0.30 | 0.40 | 0.50 |
| Terminal-to-Exposed-Pad | K | 0.20 | - | - |

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated
3. Dimensioning and tolerancing per ASME Y14.5M

   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

   REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-103C Sheet 2 of 2