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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	50 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	21
Program Memory Size	16KB (16K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 16x10b; D/A 4x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN-S (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj16gs502t-50i-mm">https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj16gs502t-50i-mm</a>

## 4.6.2 DATA ACCESS FROM PROGRAM MEMORY USING TABLE INSTRUCTIONS

The TBLRDL and TBLWTL instructions offer a direct method of reading or writing the lower word of any address within the program space without going through data space. The TBLRDH and TBLWTH instructions are the only method to read or write the upper 8 bits of a program space word as data.

The PC is incremented by two for each successive 24-bit program word. This allows program memory addresses to directly map to data space addresses. Program memory can thus be regarded as two 16-bit wide word address spaces, residing side by side, each with the same address range. TBLRDL and TBLWTL access the space that contains the least significant data word. TBLRDH and TBLWTH access the space that contains the upper data byte.

Two table instructions are provided to move byte or word-sized (16-bit) data to and from program space. Both function as either byte or word operations.

- TBLRDL (Table Read Low):
  - In Word mode, this instruction maps the lower word of the program space location ( $P<15:0>$ ) to a data address ( $D<15:0>$ ).

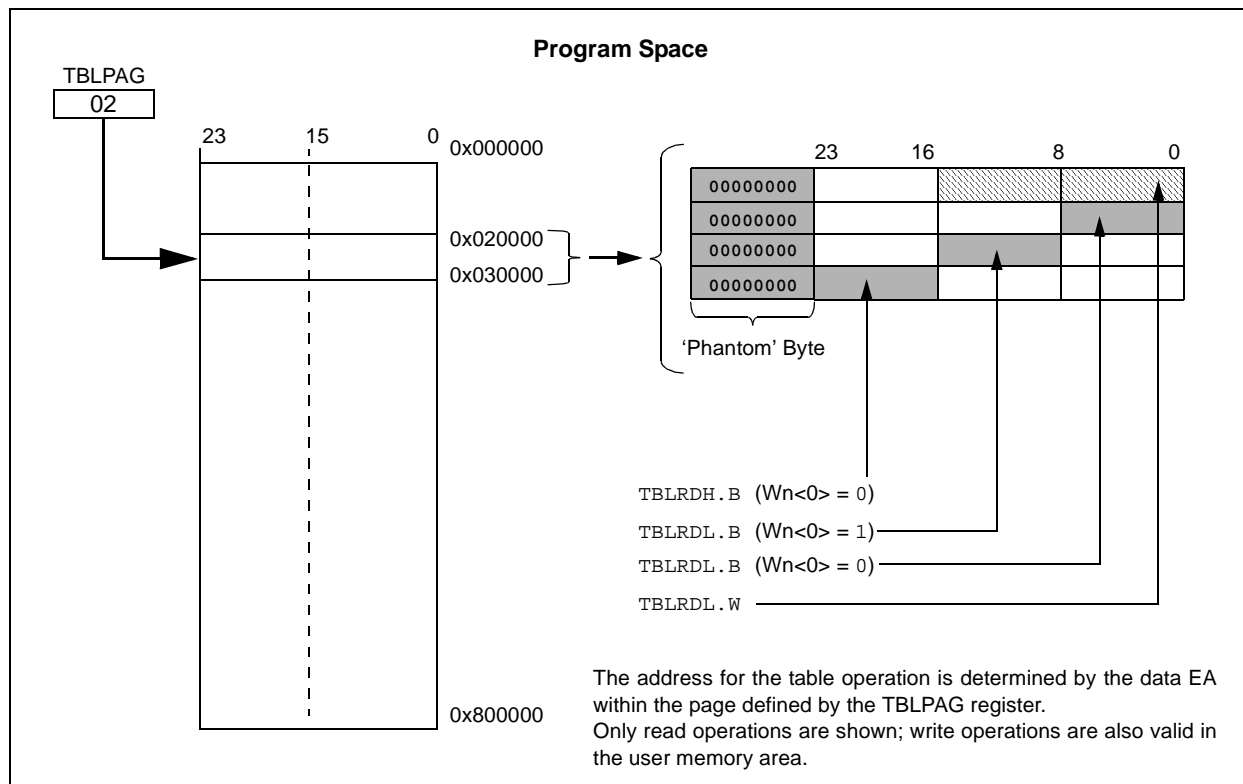
- In Byte mode, either the upper or lower byte of the lower program word is mapped to the lower byte of a data address. The upper byte is selected when byte select is '1'; the lower byte is selected when it is '0'.

- TBLRDH (Table Read High):
  - In Word mode, this instruction maps the entire upper word of a program address ( $P<23:16>$ ) to a data address. Note that  $D<15:8>$ , the 'phantom byte', will always be '0'.
  - In Byte mode, this instruction maps the upper or lower byte of the program word to  $D<7:0>$  of the data address, in the TBLRDL instruction. The data is always '0' when the upper 'phantom' byte is selected (Byte Select = 1).

Similarly, two table instructions, TBLWTH and TBLWTL, are used to write individual bytes or words to a program space address. The details of their operation are explained in **Section 5.0 "Flash Program Memory"**.

For all table operations, the area of program memory space to be accessed is determined by the Table Page register (TBLPAG). TBLPAG covers the entire program memory space of the device, including user and configuration spaces. When  $TBLPAG<7> = 0$ , the table page is located in the user memory space. When  $TBLPAG<7> = 1$ , the page is located in configuration space.

**FIGURE 4-10: ACCESSING PROGRAM MEMORY WITH TABLE INSTRUCTIONS**



# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

## REGISTER 6-1: RCON: RESET CONTROL REGISTER<sup>(1)</sup>

R/W-0	R/W-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
TRAPR	IOPUWR	—	—	—	—	CM	VREGS
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
EXTR	SWR	SWDTEN <sup>(2)</sup>	WDTO	SLEEP	IDLE	BOR	POR
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **TRAPR:** Trap Reset Flag bit  
1 = A Trap Conflict Reset has occurred  
0 = A Trap Conflict Reset has not occurred
- bit 14      **IOPUWR:** Illegal Opcode or Uninitialized W Access Reset Flag bit  
1 = An illegal opcode detection, an illegal address mode or Uninitialized W register used as an Address Pointer caused a Reset  
0 = An illegal opcode or Uninitialized W register Reset has not occurred
- bit 13-10   **Unimplemented:** Read as '0'
- bit 9        **CM:** Configuration Mismatch Flag bit  
1 = A Configuration Mismatch Reset has occurred  
0 = A Configuration Mismatch Reset has NOT occurred
- bit 8        **VREGS:** Voltage Regulator Standby During Sleep bit  
1 = Voltage regulator is active during Sleep  
0 = Voltage regulator goes into Standby mode during Sleep
- bit 7        **EXTR:** External Reset Pin ( $\overline{\text{MCLR}}$ ) bit  
1 = A Master Clear (pin) Reset has occurred  
0 = A Master Clear (pin) Reset has not occurred
- bit 6        **SWR:** Software Reset Flag (Instruction) bit  
1 = A RESET instruction has been executed  
0 = A RESET instruction has not been executed
- bit 5        **SWDTEN:** Software Enable/Disable of WDT bit<sup>(2)</sup>  
1 = WDT is enabled  
0 = WDT is disabled
- bit 4        **WDTO:** Watchdog Timer Time-out Flag bit  
1 = WDT time-out has occurred  
0 = WDT time-out has not occurred
- bit 3        **SLEEP:** Wake-up from Sleep Flag bit  
1 = Device has been in Sleep mode  
0 = Device has not been in Sleep mode
- bit 2        **IDLE:** Wake-up from Idle Flag bit  
1 = Device was in Idle mode  
0 = Device was not in Idle mode

**Note 1:** All of the Reset status bits can be set or cleared in software. Setting one of these bits in software does not cause a device Reset.

**2:** If the FWDTEN Configuration bit is '1' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

## REGISTER 7-4: INTCON2: INTERRUPT CONTROL REGISTER 2

R/W-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
ALTIVT	DISI	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	INT2EP	INT1EP	INT0EP
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **ALTIVT:** Enable Alternate Interrupt Vector Table bit

1 = Use alternate vector table

0 = Use standard (default) vector table

bit 14 **DISI:** DISI Instruction Status bit

1 = DISI instruction is active

0 = DISI instruction is not active

bit 13-3 **Unimplemented:** Read as '0'

bit 2 **INT2EP:** External Interrupt 2 Edge Detect Polarity Select bit

1 = Interrupt on negative edge

0 = Interrupt on positive edge

bit 1 **INT1EP:** External Interrupt 1 Edge Detect Polarity Select bit

1 = Interrupt on negative edge

0 = Interrupt on positive edge

bit 0 **INT0EP:** External Interrupt 0 Edge Detect Polarity Select bit

1 = Interrupt on negative edge

0 = Interrupt on positive edge

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

REGISTER 7-16: IEC5: INTERRUPT ENABLE CONTROL REGISTER 5

R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
PWM2IE	PWM1IE	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15      **PWM2IE:** PWM2 Interrupt Enable bit

1 = Interrupt request is enabled

0 = Interrupt request is not enabled

bit 14      **PWM1IE:** PWM1 Interrupt Enable bit

1 = Interrupt request is enabled

0 = Interrupt request is not enabled

bit 13-0    **Unimplemented:** Read as '0'

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

## REGISTER 7-20: IPC1: INTERRUPT PRIORITY CONTROL REGISTER 1

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	T2IP2	T2IP1	T2IP0	—	OC2IP2	OC2IP1	OC2IP0
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	IC2IP2	IC2IP1	IC2IP0	—	—	—	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **T2IP<2:0>:** Timer2 Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **OC2IP<2:0>:** Output Compare Channel 2 Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **IC2IP<2:0>:** Input Capture Channel 2 Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•  
•  
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

## REGISTER 7-34: IPC29: INTERRUPT PRIORITY CONTROL REGISTER 29

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	ADCP6IP2	ADCP6IP1	ADCP6IP0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-3

**Unimplemented:** Read as '0'

bit 2-0

**ADCP6IP<2:0>:** ADC Pair 6 Conversion Done Interrupt 1 Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

- 
- 
- 

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

**REGISTER 9-6: PMD7: PERIPHERAL MODULE DISABLE CONTROL REGISTER 7**

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	CMP4MD	CMP3MD	CMP2MD	CMP1MD
bit 15				bit 8			

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7				bit 0			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11 **CMP4MD:** Analog Comparator 4 Module Disable bit

1 = Analog Comparator 4 module is disabled

0 = Analog Comparator 4 module is enabled

bit 10 **CMP3MD:** Analog Comparator 3 Module Disable bit

1 = Analog Comparator 3 module is disabled

0 = Analog Comparator 3 module is enabled

bit 9 **CMP2MD:** Analog Comparator 2 Module Disable bit

1 = Analog Comparator 2 module is disabled

0 = Analog Comparator 2 module is enabled

bit 8 **CMP1MD:** Analog Comparator 1 Module Disable bit

1 = Analog Comparator 1 module is disabled

0 = Analog Comparator 1 module is enabled

bit 7-0 **Unimplemented:** Read as '0'



# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

## REGISTER 10-8: RPINR21: PERIPHERAL PIN SELECT INPUT REGISTER 21

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	SS1R5	SS1R4	SS1R3	SS1R2	SS1R1	SS1R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-6

**Unimplemented:** Read as '0'

bit 5-0

**SS1R<5:0>:** Assign SPI1 Slave Select Input (SS1IN) to the Corresponding RPn Pin bits

111111 = Input tied to Vss

100011 = Input tied to RP35

100010 = Input tied to RP34

100001 = Input tied to RP33

100000 = Input tied to RP32

•

•

•

00000 = Input tied to RP0

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

## REGISTER 10-26: RPOR11: PERIPHERAL PIN SELECT OUTPUT REGISTER 11<sup>(1)</sup>

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP23R5	RP23R4	RP23R3	RP23R2	RP23R1	RP23R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP22R5	RP22R4	RP22R3	RP22R2	RP22R1	RP22R0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP23R<5:0>:** Peripheral Output Function is Assigned to RP23 Output Pin bits  
(see Table 10-2 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP22R<5:0>:** Peripheral Output Function is Assigned to RP22 Output Pin bits  
(see Table 10-2 for peripheral function numbers)

**Note 1:** This register is implemented in the dsPIC33FJ16GS404 and dsPIC33FJ16GS504 devices only.

## REGISTER 10-27: RPOR12: PERIPHERAL PIN SELECT OUTPUT REGISTER 12<sup>(1)</sup>

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP25R5	RP25R4	RP25R3	RP25R2	RP25R1	RP25R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP24R5	RP24R4	RP24R3	RP24R2	RP24R1	RP24R0
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP25R<5:0>:** Peripheral Output Function is Assigned to RP25 Output Pin bits  
(see Table 10-2 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP24R<5:0>:** Peripheral Output Function is Assigned to RP24 Output Pin bits  
(see Table 10-2 for peripheral function numbers)

**Note 1:** This register is implemented in the dsPIC33FJ16GS404 and dsPIC33FJ16GS504 devices only.

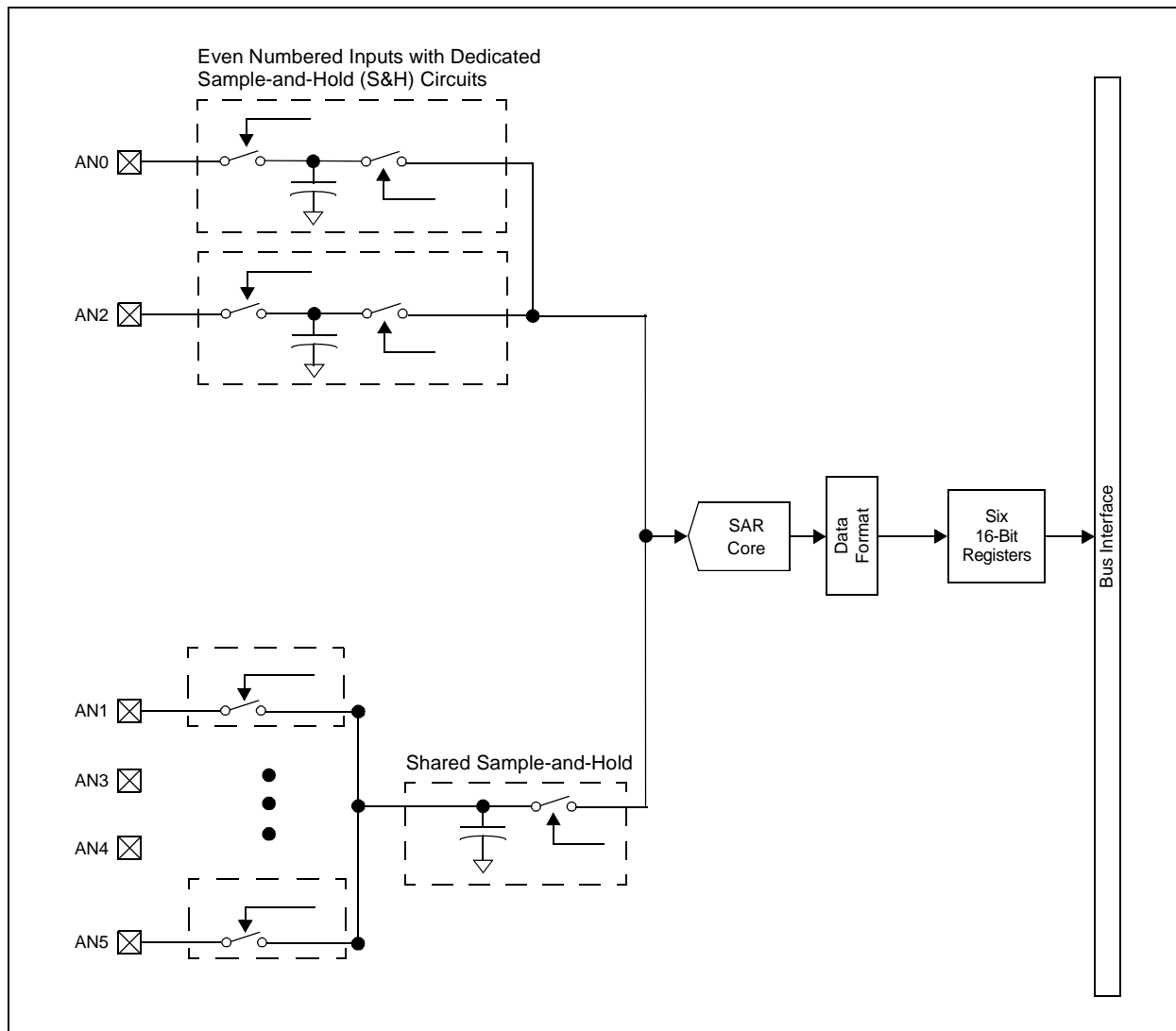
# **dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04**

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NOTES:

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

FIGURE 19-2: ADC BLOCK DIAGRAM FOR dsPIC33FJ06GS102 DEVICES WITH ONE SAR



## 20.3 Module Applications

This module provides a means for the SMPS dsPIC<sup>®</sup> DSC devices to monitor voltage and currents in a power conversion application. The ability to detect transient conditions and stimulate the dsPIC DSC processor and/or peripherals, without requiring the processor and ADC to constantly monitor voltages or currents, frees the dsPIC DSC to perform other tasks.

The comparator module has a high-speed comparator and an associated 10-bit DAC that provides a programmable reference voltage to the inverting input of the comparator. The polarity of the comparator output is user-programmable. The output of the module can be used in the following modes:

- Generate an Interrupt
- Trigger an ADC Sample and Convert Process
- Truncate the PWM Signal (current limit)
- Truncate the PWM Period (current minimum)
- Disable the PWM Outputs (Fault latch)

The output of the comparator module may be used in multiple modes at the same time, such as: 1) generate an interrupt, 2) have the ADC take a sample and convert it, and 3) truncate the PWM output in response to a voltage being detected beyond its expected value.

The comparator module can also be used to wake-up the system from Sleep or Idle mode when the analog input voltage exceeds the programmed threshold voltage.

## 20.4 DAC

The range of the DAC is controlled through an analog multiplexer that selects either  $AV_{DD}/2$ , an internal reference source, INTREF, or an external reference source, EXTREF. The full range of the DAC ( $AV_{DD}/2$ ) will typically be used when the chosen input source pin is shared with the ADC. The reduced range option (INTREF) will likely be used when monitoring current levels using a current sense resistor. Usually, the measured voltages in such applications are small ( $<1.25V$ ); therefore the option of using a reduced reference range for the comparator extends the available DAC resolution in these applications. The use of an external reference enables the user to connect to a reference that better suits their application.

DACOUT, shown in Figure 20-1, can only be associated with a single comparator at a given time.

**Note:** It should be ensured in software that multiple DACOE bits are not set. The output on the DACOUT pin will be indeterminate if multiple comparators enable the DAC output.

## 20.5 Interaction with I/O Buffers

If the comparator module is enabled and a pin has been selected as the source for the comparator, then the chosen I/O pad must disable the digital input buffer associated with the pad to prevent excessive currents in the digital buffer due to analog input voltages.

## 20.6 Digital Logic

The CMPCONx register (see Register 20-1) provides the control logic that configures the comparator module. The digital logic provides a glitch filter for the comparator output to mask transient signals in less than two instruction cycles. In Sleep or Idle mode, the glitch filter is bypassed to enable an asynchronous path from the comparator to the interrupt controller. This asynchronous path can be used to wake-up the processor from Sleep or Idle mode.

The comparator can be disabled while in Idle mode if the CMPSIDL bit is set. If a device has multiple comparators, if any CMPSIDL bit is set, then the entire group of comparators will be disabled while in Idle mode. This behavior reduces complexity in the design of the clock control logic for this module.

The digital logic also provides a one  $T_{CY}$  width pulse generator for triggering the ADC and generating interrupt requests.

The CMPDACx (see Register 20-2) register provides the digital input value to the reference DAC.

If the module is disabled, the DAC and comparator are disabled to reduce power consumption.

## 20.7 Comparator Input Range

The comparator has a limitation for the input Common-Mode Range (CMR) of  $(AV_{DD} - 1.5V)$ , typical. This means that both inputs should not exceed this range. As long as one of the inputs is within the Common-Mode Range, the comparator output will be correct. However, any input exceeding the CMR limitation will cause the comparator input to be saturated.

If both inputs exceed the CMR, the comparator output will be indeterminate.

## 20.8 DAC Output Range

The DAC has a limitation for the maximum reference voltage input of  $(AV_{DD} - 1.6)$  volts. An external reference voltage input should not exceed this value or the reference DAC output will become indeterminate.

## 20.9 Comparator Registers

The comparator module is controlled by the following registers:

- CMPCONx: Comparator Control x Register
- CMPDACx: Comparator DAC x Control Register

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

REGISTER 20-2:   CMPDACx: COMPARATOR DAC x CONTROL REGISTER

r-0	r-0	r-0	r-0	r-0	r-0	R/W-0	R/W-0
r	r	r	r	r	r	CMREF<9:8>	
bit 15						bit 8	
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CMREF<7:0>							
bit 7						bit 0	

<b>Legend:</b>	r = Reserved bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-10

**Reserved:** Read as '0'

bit 9-0

**CMREF<9:0>:** Comparator Reference Voltage Select bits

1111111111 = (CMREF<9:0> \* INTREF/1024) or (CMREF<9:0> \* (AVDD/2)/1024) volts depending on the RANGE bit or (CMREF<9:0> \* EXTREF/1024) if EXTREF is set

- 
- 
-

0000000000 = 0.0 volts

## 22.0 INSTRUCTION SET SUMMARY

**Note:** This data sheet summarizes the features of the dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04 devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the latest sections in the “dsPIC33F/PIC24H Family Reference Manual”, which are available on the Microchip web site ([www.microchip.com](http://www.microchip.com)).

The dsPIC33F instruction set is identical to that of the dsPIC30F.

Most instructions are a single program memory word (24 bits). Only three instructions require two program memory locations.

Each single-word instruction is a 24-bit word, divided into an 8-bit opcode, which specifies the instruction type and one or more operands, which further specify the operation of the instruction.

The instruction set is highly orthogonal and is grouped into five basic categories:

- Word or byte-oriented operations
- Bit-oriented operations
- Literal operations
- DSP operations
- Control operations

Table 22-1 shows the general symbols used in describing the instructions.

The dsPIC33F instruction set summary in Table 22-2 lists all the instructions, along with the status flags affected by each instruction.

Most word or byte-oriented W register instructions (including barrel shift instructions) have three operands:

- The first source operand, which is typically a register ‘Wb’ without any address modifier
- The second source operand, which is typically a register ‘Ws’ with or without an address modifier
- The destination of the result, which is typically a register ‘Wd’ with or without an address modifier

However, word or byte-oriented file register instructions have two operands:

- The file register specified by the value, ‘f’
- The destination, which could be either the file register, ‘f’, or the W0 register, which is denoted as ‘WREG’

Most bit-oriented instructions (including simple rotate/shift instructions) have two operands:

- The W register (with or without an address modifier) or file register (specified by the value of ‘Ws’ or ‘f’)
- The bit in the W register or file register (specified by a literal value or indirectly by the contents of register ‘Wb’)

The literal instructions that involve data movement can use some of the following operands:

- A literal value to be loaded into a W register or file register (specified by ‘k’)
- The W register or file register where the literal value is to be loaded (specified by ‘Wb’ or ‘f’)

However, literal instructions that involve arithmetic or logical operations use some of the following operands:

- The first source operand, which is a register ‘Wb’ without any address modifier
- The second source operand, which is a literal value
- The destination of the result (only if not the same as the first source operand), which is typically a register ‘Wd’ with or without an address modifier

The MAC class of DSP instructions can use some of the following operands:

- The accumulator (A or B) to be used (required operand)
- The W registers to be used as the two operands
- The X and Y address space prefetch operations
- The X and Y address space prefetch destinations
- The accumulator write-back destination

The other DSP instructions do not involve any multiplication and can include:

- The accumulator to be used (required)
- The source or destination operand (designated as Wso or Wdo, respectively) with or without an address modifier
- The amount of shift specified by a W register, ‘Wn’, or a literal value

The control instructions can use some of the following operands:

- A program memory address
- The mode of the Table Read and Table Write instructions

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

**TABLE 24-17: PLL CLOCK TIMING SPECIFICATIONS (V<sub>DD</sub> = 3.0V TO 3.6V)**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)				
			Operating temperature -40°C ≤ T <sub>A</sub> ≤ +85°C for Industrial -40°C ≤ T <sub>A</sub> ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
OS50	FPLLI	PLL Voltage Controlled Oscillator (VCO) Input Frequency Range	0.8	—	8	MHz	ECPLL, XTPLL modes
OS51	FSYS	On-Chip VCO System Frequency	100	—	200	MHz	
OS52	TLOCK	PLL Start-up Time (Lock Time)	0.9	1.5	3.1	mS	
OS53	DCLK	CLKO Stability (Jitter) <sup>(2)</sup>	-3	0.5	3	%	Measured over 100 ms period

- Note 1:** Data in “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested in manufacturing.
- 2:** These parameters are characterized by similarity, but are not tested in manufacturing. This specification is based on clock cycle by clock cycle measurements. To calculate the effective jitter for individual time bases or communication clocks use this formula:

$$\text{Peripheral Clock Jitter} = \frac{DCLK}{\sqrt{\left(\frac{FOSC}{\text{Peripheral Bit Rate Clock}}\right)}}$$

For example: FOSC = 32 MHz, DCLK = 3%, SPI bit rate clock (i.e., SCKx) is 2 MHz.

$$\text{SPI SCK Jitter} = \left[ \frac{DCLK}{\sqrt{\left(\frac{32 \text{ MHz}}{2 \text{ MHz}}\right)}} \right] = \left[ \frac{3\%}{\sqrt{16}} \right] = \left[ \frac{3\%}{4} \right] = 0.75\%$$

**TABLE 24-18: AUXILIARY PLL CLOCK TIMING SPECIFICATIONS (V<sub>DD</sub> = 3.0V TO 3.6V)**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated)				
			Operating temperature -40°C ≤ T <sub>A</sub> ≤ +85°C for Industrial -40°C ≤ T <sub>A</sub> ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
OS56	FHPOUT	On-Chip 16x PLL CCO Frequency	112	118	120	MHz	
OS57	FHPIN	On-Chip 16x PLL Phase Detector Input Frequency	7.0	7.37	7.5	MHz	
OS58	TSU	Frequency Generator Lock Time	—	—	10	μs	

- Note 1:** Data in “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested in manufacturing.



# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

## 26.2 AC Characteristics and Timing Parameters

This section defines the dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04 AC characteristics and timing parameters for 50 MIPS devices.

**TABLE 26-5: EXTERNAL CLOCK TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial				
Param No.	Symb	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
MOS10	FIN	External CLKI Frequency (External clocks allowed only in EC and ECPLL modes)	DC	—	50	MHz	EC
		Oscillator Crystal Frequency	3.5 10	— —	10 50	MHz MHz	XT HS
MOS20	TOSC	TOSC = 1/FOSC	10	—	DC	ns	
MOS25	TCY	Instruction Cycle Time <sup>(2)</sup>	20	—	DC	ns	

**Note 1:** Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.

- 2:** Instruction cycle period (TCY) equals two times the input oscillator time base period. All specified values are based on characterization data for that particular oscillator type, under standard operating conditions, with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at “Min.” values with an external clock applied to the OSC1/CLKI pin. When an external clock input is used, the “Max.” cycle time limit is “DC” (no clock) for all devices.

**TABLE 26-6: SIMPLE OCx/PWMx MODE TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ	Max	Units	Conditions
MOC15	TFD	Fault Input to PWMx I/O Change	—	—	TCY + 10	ns	
MOC20	TFLT	Fault Input Pulse Width	TCY + 10	—	—	ns	

**Note 1:** These parameters are characterized but not tested in manufacturing.

# dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04

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TABLE A-4: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
Section 26.0 “50 MIPS Electrical Characteristics”	Added new chapter in support of 50 MIPS devices.
Section 27.0 “DC and AC Device Characteristics Graphs”	Added new chapter.
Section 28.0 “Packaging Information”	Added 44-pin VTLA package marking information and diagrams (see <b>Section 28.1 “Package Marking Information”</b> and <b>Section 28.2 “Package Details”</b> , respectively).
“Product Identification System”	Added the TL package definition.

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# **dsPIC33FJ06GS101/X02 and dsPIC33FJ16GSX02/X04**

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