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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	12
Program Memory Size	4KB (1.375K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	14-DIP (0.300", 7.62mm)
Supplier Device Package	14-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24f04kl100-i-p

PIC24F16KL402 FAMILY

TABLE 1-5: PIC24F16KL20X/10X FAMILY PINOUT DESCRIPTIONS (CONTINUED)

Function	Pin Number			I/O	Buffer	Description
	20-Pin PDIP/ SSOP/ SOIC	20-Pin QFN	14-Pin PDIP/ TSSOP			
CVREF	17	14	11	I	ANA	Comparator Voltage Reference Output
CVREF+	2	19	2	I	ANA	Comparator Reference Positive Input Voltage
CVREF-	3	20	3	I	ANA	Comparator Reference Negative Input Voltage
HLVDIN	15	12	6	I	ST	High/Low-Voltage Detect Input
INT0	11	8	12	I	ST	Interrupt 0 Input
INT1	17	14	11	I	ST	Interrupt 1 Input
INT2	14	11	10	I	ST	Interrupt 2 Input
MCLR	1	18	1	I	ST	Master Clear (device Reset) Input. This line is brought low to cause a Reset.
OSCI	7	4	4	I	ANA	Main Oscillator Input
OSCO	8	5	5	O	ANA	Main Oscillator Output
PGEC1	5	2	—	I/O	ST	ICSP™ Clock 1
PCED1	4	1	—	I/O	ST	ICSP Data 1
PGEC2	2	19	2	I/O	ST	ICSP Clock 2
PGED2	3	20	3	I/O	ST	ICSP Data 2
PGEC3	10	7	7	I/O	ST	ICSP Clock 3
PGED3	9	6	6	I/O	ST	ICSP Data 3
RA0	2	19	2	I/O	ST	PORTA Pins
RA1	3	20	3	I/O	ST	
RA2	7	4	4	I/O	ST	
RA3	8	5	5	I/O	ST	
RA4	10	7	7	I/O	ST	
RA5	1	18	1	I	ST	
RA6	14	11	10	I/O	ST	
RB0	4	1	—	I/O	ST	PORTB Pins
RB1	5	2	—	I/O	ST	
RB2	6	3	—	I/O	ST	
RB4	9	6	6	I/O	ST	
RB7	11	8	—	I/O	ST	
RB8	12	9	8	I/O	ST	
RB9	13	10	9	I/O	ST	
RB12	15	12	—	I/O	ST	
RB13	16	13	—	I/O	ST	
RB14	17	14	11	I/O	ST	
RB15	18	15	12	I/O	ST	
REFO	18	15	12	O	—	Reference Clock Output

Legend: TTL = TTL input buffer
ANA = Analog level input/output

ST = Schmitt Trigger input buffer
I²C = I²C™/SMBus input buffer

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2.0 GUIDELINES FOR GETTING STARTED WITH 16-BIT MICROCONTROLLERS

2.1 Basic Connection Requirements

Getting started with the PIC24F16KL402 family of 16-bit microcontrollers requires attention to a minimal set of device pin connections before proceeding with development.

The following pins must always be connected:

- All VDD and VSS pins (see **Section 2.2 “Power Supply Pins”**)
- All AVDD and AVSS pins, regardless of whether or not the analog device features are used (see **Section 2.2 “Power Supply Pins”**)
- MCLR pin (see **Section 2.3 “Master Clear (MCLR) Pin”**)

These pins must also be connected if they are being used in the end application:

- PGECx/PGEDx pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see **Section 2.4 “ICSP Pins”**)
- OSCI and OSCO pins when an external oscillator source is used (see **Section 2.5 “External Oscillator Pins”**)

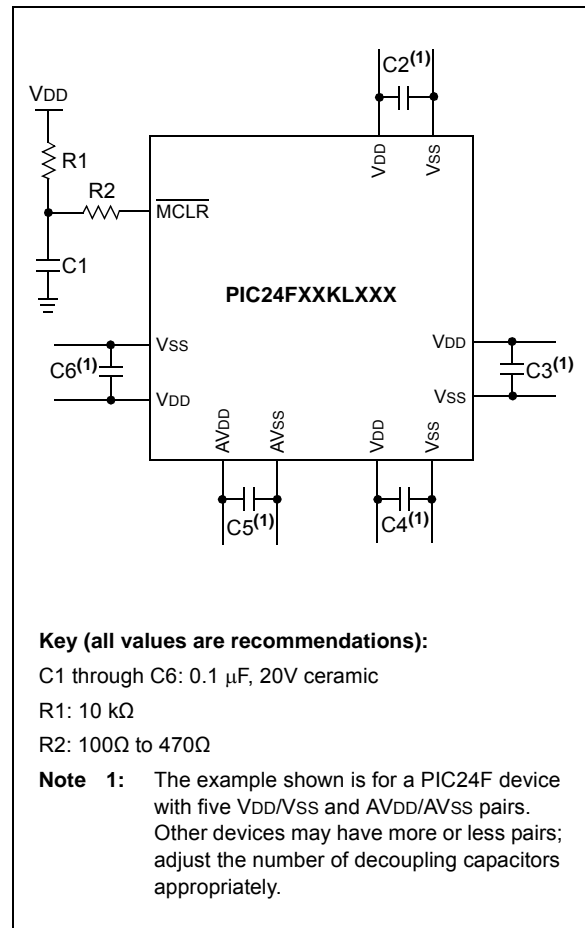
Additionally, the following pins may be required:

- VREF+/VREF- pins are used when external voltage reference for analog modules is implemented

Note: The AVDD and AVSS pins must always be connected, regardless of whether any of the analog modules are being used.

The minimum mandatory connections are shown in Figure 2-1.

FIGURE 2-1: RECOMMENDED MINIMUM CONNECTIONS



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FIGURE 3-1: PIC24F CPU CORE BLOCK DIAGRAM

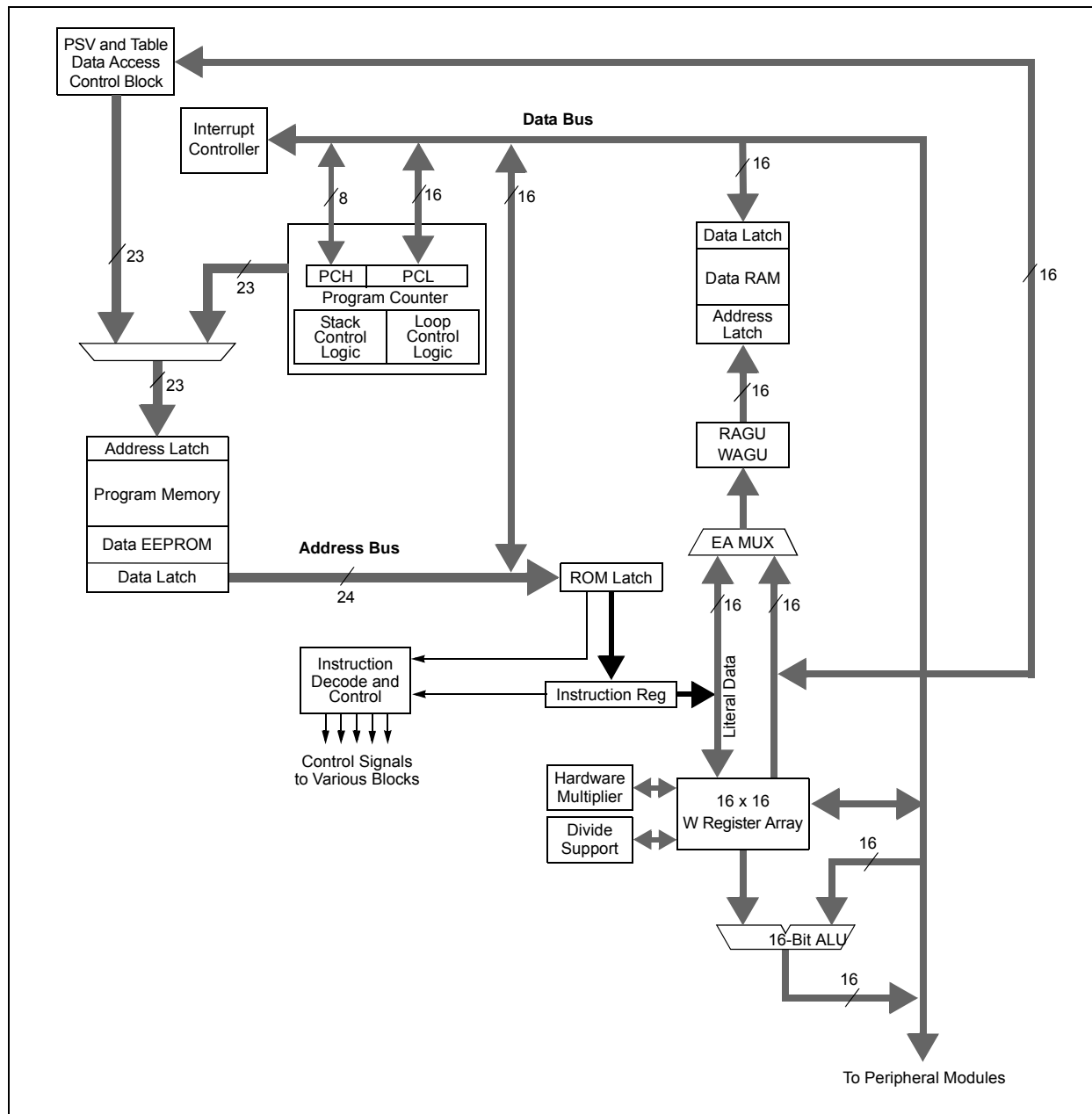


TABLE 3-1: CPU CORE REGISTERS

Register(s) Name	Description
W0 through W15	Working Register Array
PC	23-Bit Program Counter
SR	ALU STATUS Register
SPLIM	Stack Pointer Limit Value Register
TBLPAG	Table Memory Page Address Register
PSVPAG	Program Space Visibility Page Address Register
RCOUNT	REPEAT Loop Counter Register
CORCON	CPU Control Register

6.0 DATA EEPROM MEMORY

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on Data EEPROM, refer to the “*dsPIC33/PIC24 Family Reference Manual*”, “**Data EEPROM**” (DS39720).

The data EEPROM memory is a Nonvolatile Memory (NVM), separate from the program and volatile data RAM. Data EEPROM memory is based on the same Flash technology as program memory, and is optimized for both long retention and a higher number of erase/write cycles.

The data EEPROM is mapped to the top of the user program memory space, with the top address at program memory address, 7FFFFFFh. For PIC24FXXKL4XX devices, the size of the data EEPROM is 256 words (7FFE00h to 7FFFFFFh). For PIC24FXXKL3XX devices, the size of the data EEPROM is 128 words (7FFF00h to 7FFFFFFh). The data EEPROM is not implemented in PIC24F08KL20X or PIC24F04KL10X devices.

The data EEPROM is organized as 16-bit wide memory. Each word is directly addressable, and is readable and writable during normal operation over the entire VDD range.

Unlike the Flash program memory, normal program execution is not stopped during a data EEPROM program or erase operation.

The data EEPROM programming operations are controlled using the three NVM Control registers:

- NVMCON: Nonvolatile Memory Control Register
- NVMKEY: Nonvolatile Memory Key Register
- NVMADR: Nonvolatile Memory Address Register

EXAMPLE 6-1: DATA EEPROM UNLOCK SEQUENCE

```
//Disable Interrupts For 5 instructions
asm volatile("disi #5");
//Issue Unlock Sequence
asm volatile ("mov #0x55, W0      \n"
              "mov W0, NVMKEY     \n"
              "mov #0xAA, W1      \n"
              "mov W1, NVMKEY     \n");
// Perform Write/Erase operations
asm volatile ("bset NVMCON, #WR   \n"
              "nop                \n"
              "nop                \n");
```

6.1 NVMCON Register

The NVMCON register (Register 6-1) is also the primary control register for data EEPROM program/erase operations. The upper byte contains the control bits used to start the program or erase cycle, and the flag bit to indicate if the operation was successfully performed. The lower byte of NVMCOM configures the type of NVM operation that will be performed.

6.2 NVMKEY Register

The NVMKEY is a write-only register that is used to prevent accidental writes or erasures of data EEPROM locations.

To start any programming or erase sequence, the following instructions must be executed first, in the exact order provided:

1. Write 55h to NVMKEY.
2. Write AAh to NVMKEY.

After this sequence, a write will be allowed to the NVMCON register for one instruction cycle. In most cases, the user will simply need to set the WR bit in the NVMCON register to start the program or erase cycle. Interrupts should be disabled during the unlock sequence.

The MPLAB® C30 C compiler provides a defined library procedure (`builtin_write_NVM`) to perform the unlock sequence. Example 6-1 illustrates how the unlock sequence can be performed with in-line assembly.

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REGISTER 8-4: INTCON2: INTERRUPT CONTROL REGISTER2

R/W-0	R-0, HSC	U-0	U-0	U-0	U-0	U-0	U-0
ALTIVT	DISI	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	INT2EP	INT1EP	INT0EP
bit 7							bit 0

Legend:	HSC = Hardware Settable/Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **ALTIVT:** Enable Alternate Interrupt Vector Table bit
1 = Uses Alternate Interrupt Vector Table
0 = Uses standard (default) vector table
- bit 14 **DISI:** DISI Instruction Status bit
1 = DISI instruction is active
0 = DISI instruction is not active
- bit 13-3 **Unimplemented:** Read as '0'
- bit 2 **INT2EP:** External Interrupt 2 Edge Detect Polarity Select bit
1 = Interrupt on negative edge
0 = Interrupt on positive edge
- bit 1 **INT1EP:** External Interrupt 1 Edge Detect Polarity Select bit
1 = Interrupt on negative edge
0 = Interrupt on positive edge
- bit 0 **INT0EP:** External Interrupt 0 Edge Detect Polarity Select bit
1 = Interrupt on negative edge
0 = Interrupt on positive edge

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REGISTER 8-19: IPC2: INTERRUPT PRIORITY CONTROL REGISTER 2

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	U1RXIP2	U1RXIP1	U1RXIP0	—	—	—	—
bit 15				bit 8			

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	T3IP2	T3IP1	T3IP0
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **U1RXIP<2:0>:** UART1 Receiver Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 11-3 **Unimplemented:** Read as '0'

bit 2-0 **T3IP<2:0>:** Timer3 Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

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9.3 Control Registers

The operation of the oscillator is controlled by three Special Function Registers (SFRs):

- OSCCON
- CLKDIV
- OSCTUN

The OSCCON register (Register 9-1) is the main control register for the oscillator. It controls clock source switching and allows the monitoring of clock sources.

The Clock Divider register (Register 9-2) controls the features associated with Doze mode, as well as the postscaler for the FRC oscillator.

The FRC Oscillator Tune register (Register 9-3) allows the user to fine-tune the FRC oscillator. OSCTUN functionality has been provided to help customers compensate for temperature effects on the FRC frequency over a wide range of temperatures. The tuning step-size is an approximation and is neither characterized nor tested.

REGISTER 9-1: OSCCON: OSCILLATOR CONTROL REGISTER

U-0	R-0, HSC	R-0, HSC	R-0, HSC	U-0	R/W-x ⁽¹⁾	R/W-x ⁽¹⁾	R/W-x ⁽¹⁾
—	COSC2	COSC1	COSC0	—	NOSC2	NOSC1	NOSC0
bit 15				bit 8			

R/SO-0, HSC	U-0	R-0, HSC ⁽²⁾	U-0	R/CO-0, HS	R/W-0 ⁽³⁾	R/W-0	R/W-0
CLKLOCK	—	LOCK	—	CF	SOSCDRV	SOSCEN	OSWEN
bit 7				bit 0			

Legend:	HSC = Hardware Settable/Clearable bit		
HS = Hardware Settable bit	CO = Clearable Only bit	SO = Settable Only bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **COSC<2:0>:** Current Oscillator Selection bits

- 111 = 8 MHz Fast RC Oscillator with Postscaler (FRCDIV)
- 110 = 500 kHz Low-Power Fast RC Oscillator (FRC) with Postscaler (LPFRCDIV)
- 101 = Low-Power RC Oscillator (LPRC)
- 100 = Secondary Oscillator (SOSC)
- 011 = Primary Oscillator with PLL module (XTPLL, HSPLL, ECPLL)
- 010 = Primary Oscillator (XT, HS, EC)
- 001 = 8 MHz FRC Oscillator with Postscaler and PLL module (FRCPLL)
- 000 = 8 MHz FRC Oscillator (FRC)

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **NOSC<2:0>:** New Oscillator Selection bits⁽¹⁾

- 111 = 8 MHz Fast RC Oscillator with Postscaler (FRCDIV)
- 110 = 500 kHz Low-Power Fast RC Oscillator (FRC) with Postscaler (LPFRCDIV)
- 101 = Low-Power RC Oscillator (LPRC)
- 100 = Secondary Oscillator (SOSC)
- 011 = Primary Oscillator with PLL module (XTPLL, HSPLL, ECPLL)
- 010 = Primary Oscillator (XT, HS, EC)
- 001 = 8 MHz FRC Oscillator with Postscaler and PLL module (FRCPLL)
- 000 = 8 MHz FRC Oscillator (FRC)

Note 1: Reset values for these bits are determined by the FNOSC<2:0> Configuration bits.

2: Also resets to '0' during any valid clock switch or whenever a non-PLL Clock mode is selected.

3: When SOSC is selected to run from a digital clock input rather than an external crystal (SOSCSRC = 0), this bit has no effect.

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11.3 Input Change Notification

The Input Change Notification (ICN) function of the I/O ports allows the PIC24F16KL402 family of devices to generate interrupt requests to the processor in response to a Change-of-State (COS) on selected input pins. This feature is capable of detecting input Change-of-States, even in Sleep mode, when the clocks are disabled. Depending on the device pin count, there are up to 23 external signals that may be selected (enabled) for generating an interrupt request on a Change-of-State.

There are six control registers associated with the Change Notification (CN) module. The CNEN1 and CNEN2 registers contain the interrupt enable control bits for each of the CN input pins. Setting any of these bits enables a CN interrupt for the corresponding pins.

Each CN pin also has a weak pull-up/pull-down connected to it. The pull-ups act as a current source that is connected to the pin. The pull-downs act as a current sink to eliminate the need for external resistors when push button or keypad devices are connected.

On any pin, only the pull-up resistor or the pull-down resistor should be enabled, but not both of them. If the push button or the keypad is connected to VDD, enable the pull-down, or if they are connected to VSS, enable the pull-up resistors. The pull-ups are enabled separately using the CNPU1 and CNPU2 registers, which contain the control bits for each of the CN pins.

Setting any of the control bits enables the weak pull-ups for the corresponding pins. The pull-downs are enabled separately, using the CNPD1 and CNPD2 registers, which contain the control bits for each of the CN pins. Setting any of the control bits enables the weak pull-downs for the corresponding pins.

When the internal pull-up is selected, the pin uses VDD as the pull-up source voltage. When the internal pull-down is selected, the pins are pulled down to VSS by an internal resistor. Make sure that there is no external pull-up source/pull-down sink when the internal pull-ups/pull-downs are enabled.

Note: Pull-ups and pull-downs on Change Notification pins should always be disabled whenever the port pin is configured as a digital output.

EXAMPLE 11-1: PORT WRITE/READ EXAMPLE (ASSEMBLY LANGUAGE)

```
MOV    #0xFF00, W0          ; Configure PORTB<15:8> as inputs and PORTB<7:0> as outputs
MOV    W0, TRISB
MOV    #0x00FF, W0          ; Enable PORTB<15:8> digital input buffers
MOV    W0, ANSB
NOP                                ; Delay 1 cycle
BTSS   PORTB, #13           ; Next Instruction
```

EXAMPLE 11-2: PORT WRITE/READ EXAMPLE (C LANGUAGE)

```
TRISB = 0xFF00;              // Configure PORTB<15:8> as inputs and PORTB<7:0> as outputs
ANSB = 0x00FF;               // Enable PORTB<15:8> digital input buffers
NOP();                       // Delay 1 cycle
if(PORTBbits.RB13 == 1)     // execute following code if PORTB pin 13 is set.
{
}
```

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REGISTER 16-1: CCPxCON: CCPx CONTROL REGISTER (STANDARD CCP MODULES)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	DCxB1	DCxB0	CCPxM3 ⁽¹⁾	CCPxM2 ⁽¹⁾	CCPxM1 ⁽¹⁾	CCPxM0 ⁽¹⁾
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-6 **Unimplemented:** Read as '0'

bit 5-4 **DCxB<1:0>:** PWM Duty Cycle Bit 1 and Bit 0 for CCPx Module bits

Capture and Compare modes:

Unused.

PWM mode:

These bits are the two Least Significant bits (bit 1 and bit 0) of the 10-bit PWM duty cycle. The eight Most Significant bits (DCxB<9:2>) of the duty cycle are found in CCPRxL.

bit 3-0 **CCPxM<3:0>:** CCPx Module Mode Select bits⁽¹⁾

1111 = Reserved

1110 = Reserved

1101 = Reserved

1100 = PWM mode

1011 = Compare mode: Special Event Trigger; resets timer on CCPx match (CCPxIF bit is set)

1010 = Compare mode: Generates software interrupt on compare match (CCPxIF bit is set, CCPx pin reflects I/O state)

1001 = Compare mode: Initializes CCPx pin high; on compare match, forces CCPx pin low (CCPxIF bit is set)

1000 = Compare mode: Initializes CCPx pin low; on compare match, forces CCPx pin high (CCPxIF bit is set)

0111 = Capture mode: Every 16th rising edge

0110 = Capture mode: Every 4th rising edge

0101 = Capture mode: Every rising edge

0100 = Capture mode: Every falling edge

0011 = Reserved

0010 = Compare mode: Toggles output on match (CCPxIF bit is set)

0001 = Reserved

0000 = Capture/Compare/PWM is disabled (resets CCPx module)

Note 1: CCPxM<3:0> = 1011 will only reset the timer and not start the A/D conversion on a CCPx match.

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REGISTER 16-4: ECCP1DEL: ECCP1 ENHANCED PWM CONTROL REGISTER⁽¹⁾

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PRSEN	PDC6	PDC5	PDC4	PDC3	PDC2	PDC1	PDC0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **PRSEN:** PWM Restart Enable bit

1 = Upon auto-shutdown, the ECCPASE bit clears automatically once the shutdown event goes away; the PWM restarts automatically

0 = Upon auto-shutdown, ECCPASE must be cleared by software to restart the PWM

bit 6-0 **PDC<6:0>:** PWM Delay Count bits

PDCn = Number of Fcy (Fosc/2) cycles between the scheduled time when a PWM signal **should** transition active and the **actual** time it transitions active.

Note 1: This register is implemented only on PIC24FXXKL40X/30X devices.

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REGISTER 16-6: CCPTMRS0: CCP TIMER SELECT CONTROL REGISTER 0⁽¹⁾

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

U-0	R/W-0	U-0	U-0	R/W-0	U-0	U-0	R/W-0
—	C3TSEL0	—	—	C2TSEL0	—	—	C1TSEL0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6 **C3TSEL0:** CCP3 Timer Selection bit

1 = CCP3 uses TMR3/TMR4

0 = CCP3 uses TMR3/TMR2

bit 5-4 **Unimplemented:** Read as '0'

bit 3 **C2TSEL0:** CCP2 Timer Selection bit

1 = CCP2 uses TMR3/TMR4

0 = CCP2 uses TMR3/TMR2

bit 2-1 **Unimplemented:** Read as '0'

bit 0 **C1TSEL0:** CCP1/ECCP1 Timer Selection bit

1 = CCP1/ECCP1 uses TMR3/TMR4

0 = CCP1/ECCP1 uses TMR3/TMR2

Note 1: This register is unimplemented on PIC24FXXKL20X/10X devices; maintain as '0'.

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REGISTER 18-1: UxMODE: UARTx MODE REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0 ⁽²⁾	R/W-0 ⁽²⁾
UARTEN	—	USIDL	IREN ⁽¹⁾	RTSMD	—	UEN1	UEN0
bit 15						bit 8	

R/C-0, HC	R/W-0	R/W-0, HC	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL1	PDSEL0	STSEL
bit 7						bit 0	

Legend:	C = Clearable bit	HC = Hardware Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **UARTEN:** UARTx Enable bit
1 = UARTx is enabled; all UARTx pins are controlled by UARTx as defined by UEN<1:0>
0 = UARTx is disabled; all UARTx pins are controlled by port latches, UARTx power consumption is minimal
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **USIDL:** UARTx Stop in Idle Mode bit
1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode
- bit 12 **IREN:** IrDA[®] Encoder and Decoder Enable bit⁽¹⁾
1 = IrDA encoder and decoder are enabled
0 = IrDA encoder and decoder are disabled
- bit 11 **RTSMD:** Mode Selection for UxRTS Pin bit
1 = UxRTS pin is in Simplex mode
0 = UxRTS pin is in Flow Control mode
- bit 10 **Unimplemented:** Read as '0'
- bit 9-8 **UEN<1:0>:** UARTx Enable bits⁽²⁾
11 = UxTX, UxRX and UxBCLK pins are enabled and used; UxCTS pin is controlled by port latches
10 = UxTX, UxRX, UxCTS and UxRTS pins are enabled and used
01 = UxTX, UxRX and UxRTS pins are enabled and used; UxCTS pin is controlled by port latches
00 = UxTX and UxRX pins are enabled and used; UxCTS and UxRTS/UxBCLK pins are controlled by port latches
- bit 7 **WAKE:** Wake-up on Start Bit Detect During Sleep Mode Enable bit
1 = UARTx will continue to sample the UxRX pin; interrupt is generated on the falling edge, bit is cleared in hardware on the following rising edge
0 = No wake-up is enabled
- bit 6 **LPBACK:** UARTx Loopback Mode Select bit
1 = Enables Loopback mode
0 = Loopback mode is disabled
- bit 5 **ABAUD:** Auto-Baud Enable bit
1 = Enables baud rate measurement on the next character – requires reception of a Sync field (55h); cleared in hardware upon completion
0 = Baud rate measurement is disabled or completed
- bit 4 **RXINV:** Receive Polarity Inversion bit
1 = UxRX Idle state is '0'
0 = UxRX Idle state is '1'

Note 1: This feature is only available for the 16x BRG mode (BRGH = 0).

2: Bit availability depends on pin availability.

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REGISTER 23-1: FBS: BOOT SEGMENT CONFIGURATION REGISTER

U-0	U-0	U-0	U-0	R/C-1 ⁽¹⁾	R/C-1 ⁽¹⁾	R/C-1 ⁽¹⁾	R/C-1 ⁽¹⁾
—	—	—	—	BSS2	BSS1	BSS0	BWRP
bit 7							bit 0

Legend:

R = Readable bit C = Clearable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 7-4 **Unimplemented:** Read as '0'
- bit 3-1 **BSS<2:0>:** Boot Segment Program Flash Code Protection bits⁽¹⁾
 111 = No Boot Segment; all program memory space is General Segment
 110 = Standard security Boot Segment starts at 0200h, ends at 0AFEh
 101 = Standard security Boot Segment starts at 0200h, ends at 15FEh⁽²⁾
 100 = Reserved
 011 = Reserved
 010 = High-security Boot Segment starts at 0200h, ends at 0AFEh
 001 = High-security Boot Segment starts at 0200h, ends at 15FEh⁽²⁾
 000 = Reserved
- bit 0 **BWRP:** Boot Segment Program Flash Write Protection bit⁽¹⁾
 1 = Boot Segment may be written
 0 = Boot Segment is write-protected

Note 1: Code protection bits can only be programmed by clearing them. They can be reset to their default factory state ('1'), but only by performing a bulk erase and reprogramming the entire device.

2: This selection is available only on PIC24F16KL40X devices.

REGISTER 23-2: FGS: GENERAL SEGMENT CONFIGURATION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/C-1 ⁽¹⁾	R/C-1 ⁽¹⁾
—	—	—	—	—	—	GSS0	GWRP
bit 7							bit 0

Legend:

R = Readable bit C = Clearable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 7-2 **Unimplemented:** Read as '0'
- bit 1 **GSS0:** General Segment Code Flash Code Protection bit⁽¹⁾
 1 = No protection
 0 = Standard security is enabled
- bit 0 **GWRP:** General Segment Code Flash Write Protection bit⁽¹⁾
 1 = General Segment may be written
 0 = General Segment is write-protected

Note 1: Code protection bits can only be programmed by clearing them. They can be reset to their default factory state ('1'), but only by performing a bulk erase and reprogramming the entire device.

25.0 INSTRUCTION SET SUMMARY

Note: This chapter is a brief summary of the PIC24F Instruction Set Architecture (ISA) and is not intended to be a comprehensive reference source.

The PIC24F instruction set adds many enhancements to the previous PIC® MCU instruction sets, while maintaining an easy migration from previous PIC MCU instruction sets. Most instructions are a single program memory word. Only three instructions require two program memory locations.

Each single-word instruction is a 24-bit word divided into an 8-bit opcode, which specifies the instruction type and one or more operands, which further specify the operation of the instruction. The instruction set is highly orthogonal and is grouped into four basic categories:

- Word or byte-oriented operations
- Bit-oriented operations
- Literal operations
- Control operations

Table 25-1 lists the general symbols used in describing the instructions. The PIC24F instruction set summary in Table 25-2 lists all the instructions, along with the status flags affected by each instruction.

Most word or byte-oriented W register instructions (including barrel shift instructions) have three operands:

- The first source operand, which is typically a register 'Wb' without any address modifier
- The second source operand, which is typically a register 'Ws' with or without an address modifier
- The destination of the result, which is typically a register 'Wd' with or without an address modifier

However, word or byte-oriented file register instructions have two operands:

- The file register specified by the value, 'f'
- The destination, which could either be the file register, 'f', or the W0 register, which is denoted as 'WREG'

Most bit-oriented instructions (including simple rotate/shift instructions) have two operands:

- The W register (with or without an address modifier) or file register (specified by the value of 'Ws' or 'f')
- The bit in the W register or file register (specified by a literal value or indirectly by the contents of register, 'Wb')

The literal instructions that involve data movement may use some of the following operands:

- A literal value to be loaded into a W register or file register (specified by the value of 'k')
- The W register or file register where the literal value is to be loaded (specified by 'Wb' or 'f')

However, literal instructions that involve arithmetic or logical operations use some of the following operands:

- The first source operand, which is a register 'Wb' without any address modifier
- The second source operand, which is a literal value
- The destination of the result (only if not the same as the first source operand), which is typically a register 'Wd' with or without an address modifier

The control instructions may use some of the following operands:

- A program memory address
- The mode of the Table Read and Table Write instructions

All instructions are a single word, except for certain double-word instructions, which were made double-word instructions so that all of the required information is available in these 48 bits. In the second word, the 8 MSBs are '0's. If this second word is executed as an instruction (by itself), it will execute as a NOP.

Most single-word instructions are executed in a single instruction cycle, unless a conditional test is true or the Program Counter (PC) is changed as a result of the instruction. In these cases, the execution takes two instruction cycles, with the additional instruction cycle(s) executed as a NOP. Notable exceptions are the BRA (unconditional/computed branch), indirect CALL/GOTO, all Table Reads and Table Writes, and RETURN/RETFIE instructions, which are single-word instructions but take two or three cycles.

Certain instructions that involve skipping over the subsequent instruction require either two or three cycles if the skip is performed, depending on whether the instruction being skipped is a single-word or two-word instruction. Moreover, double-word moves require two cycles. The double-word instructions execute in two instruction cycles.

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26.2 AC Characteristics and Timing Parameters

The information contained in this section defines the PIC24F16KL402 Family AC characteristics and timing parameters.

TABLE 26-16: TEMPERATURE AND VOLTAGE SPECIFICATIONS – AC

AC CHARACTERISTICS	Standard Operating Conditions: 1.8V to 3.6V	
	Operating temperature	-40°C ≤ TA ≤ +85°C for Industrial
	Operating voltage VDD range as described in Section 26.1 “DC Characteristics” .	

FIGURE 26-3: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

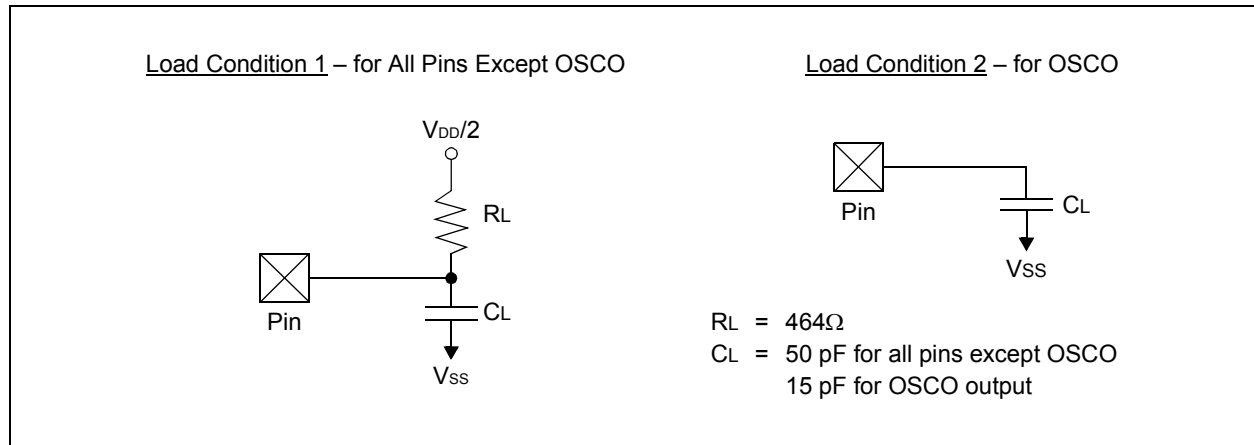


TABLE 26-17: CAPACITIVE LOADING REQUIREMENTS ON OUTPUT PINS

Param No.	Symbol	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
DO50	Cosc2	OSCO/CLKO Pin	—	—	15	pF	In XT and HS modes when external clock is used to drive OSC1
DO56	Cio	All I/O Pins and OSCO	—	—	50	pF	EC mode
DO58	CB	SCLx, SDAx	—	—	400	pF	In I ² C™ mode

Note 1: Data in “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

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FIGURE 26-5: CLKO AND I/O TIMING CHARACTERISTICS

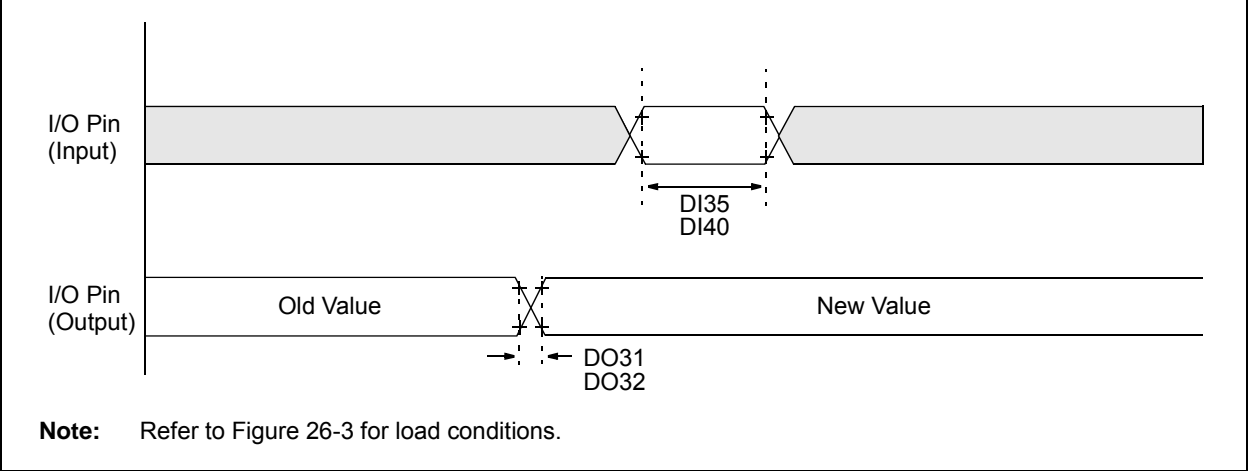


TABLE 26-22: CLKO AND I/O TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V				
			Operating temperature				
			-40°C ≤ TA ≤ +85°C for Industrial				
			-40°C ≤ TA ≤ +125°C for Extended				
Param No.	Sym	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
DO31	TioR	Port Output Rise Time	—	10	25	ns	
DO32	TioF	Port Output Fall Time	—	10	25	ns	
DI35	TINP	INTx pin High or Low Time (output)	20	—	—	ns	
DI40	TRBP	CNx High or Low Time (input)	2	—	—	Tcy	

Note 1: Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.

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FIGURE 26-8: EXAMPLE SPI MASTER MODE TIMING (CKE = 1)

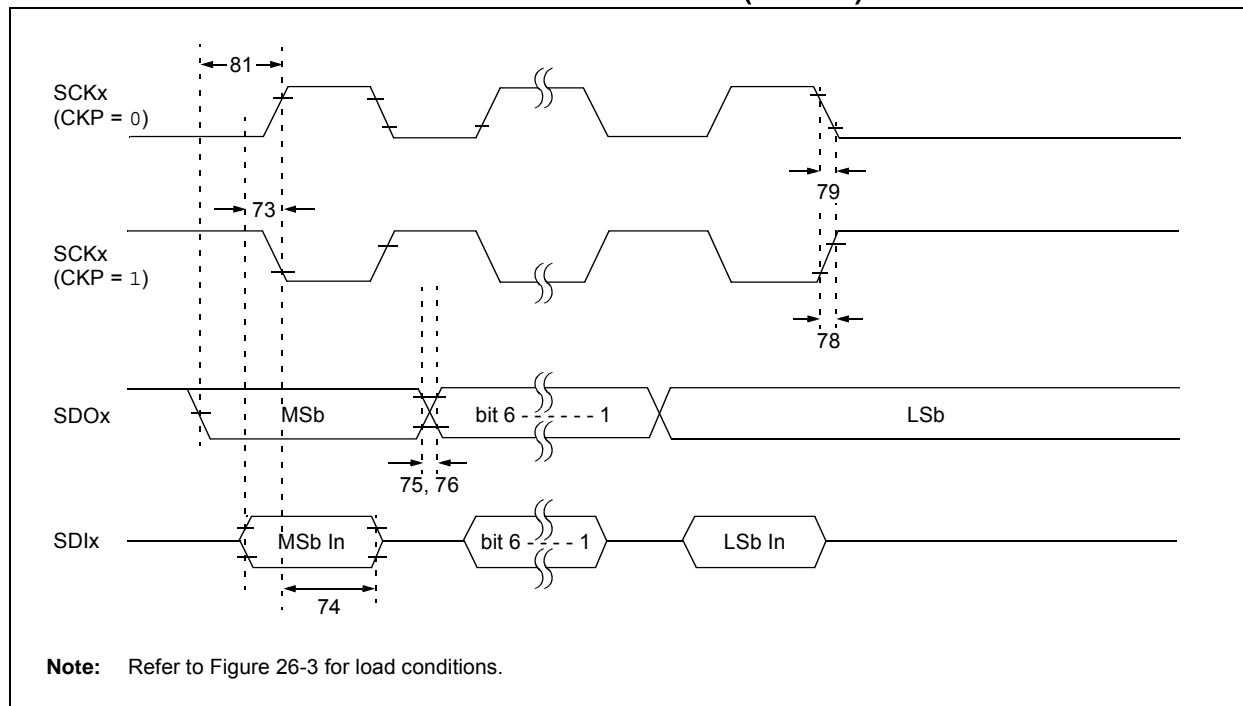


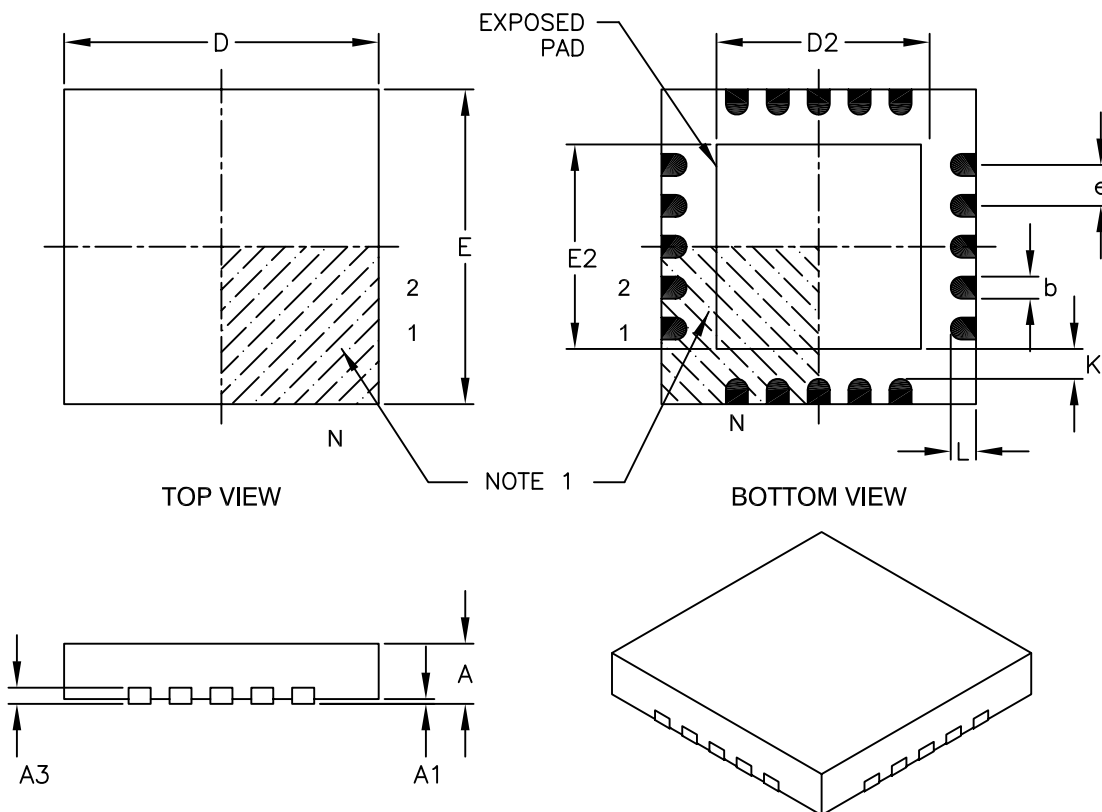
TABLE 26-28: EXAMPLE SPI MODE REQUIREMENTS (MASTER MODE, CKE = 1)

Param. No.	Symbol	Characteristic	Min	Max	Units	Conditions
73	TdIV2sCH, TdIV2sCL	Setup Time of SDIx Data Input to SCKx Edge	35	—	ns	
74	TsCH2DiL, TsCL2DiL	Hold Time of SDIx Data Input to SCKx Edge	40	—	ns	
75	TdoR	SDOx Data Output Rise Time	—	25	ns	
76	TdoF	SDOx Data Output Fall Time	—	25	ns	
78	TscR	SCKx Output Rise Time (Master mode)	—	25	ns	
79	TscF	SCKx Output Fall Time (Master mode)	—	25	ns	
81	TdoV2sCH, TdoV2sCL	SDOx Data Output Setup to SCKx Edge	TcY	—	ns	
	Fsck	SCKx Frequency	—	10	MHz	

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20-Lead Plastic Quad Flat, No Lead Package (MQ) – 5x5x0.9 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	20		
Pitch	e	0.65 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Contact Thickness	A3	0.20 REF		
Overall Width	E	5.00 BSC		
Exposed Pad Width	E2	3.15	3.25	3.35
Overall Length	D	5.00 BSC		
Exposed Pad Length	D2	3.15	3.25	3.35
Contact Width	b	0.25	0.30	0.35
Contact Length	L	0.35	0.40	0.45
Contact-to-Exposed Pad	K	0.20	-	-

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-139B

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NOTES: