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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	18
Program Memory Size	8KB (2.75K x 24)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 12x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	20-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24f08kl401-e-so

TABLE 1-4: PIC24F16KL40X/30X FAMILY PINOUT DESCRIPTIONS

Function	Pin Number				I/O	Buffer	Description
	20-Pin PDIP/ SSOP/ SOIC	20-Pin QFN	28-Pin SPDIP/ SSOP/ SOIC	28-Pin QFN			
AN0	2	19	2	27	I	ANA	A/D Analog Inputs. Not available on PIC24F16KL30X family devices.
AN1	3	20	3	28	I	ANA	
AN2	4	1	4	1	I	ANA	
AN3	5	2	5	2	I	ANA	
AN4	6	3	6	3	I	ANA	
AN5	—	—	7	4	I	ANA	
AN9	18	15	26	23	I	ANA	
AN10	17	14	25	22	I	ANA	
AN11	16	13	24	21	I	ANA	
AN12	15	12	23	20	I	ANA	
AN13	7	4	9	6	I	ANA	
AN14	8	5	10	7	I	ANA	
AN15	9	6	11	8	I	ANA	
ASCL1	—	—	15	12	I/O	I^2C™	Alternate MSSP1 I^2C Clock Input/Output
ASDA1	—	—	14	11	I/O	I^2C	Alternate MSSP1 I^2C Data Input/Output
AVDD	20	17	28	25	I	ANA	Positive Supply for Analog modules
AVSS	19	16	27	24	I	ANA	Ground Reference for Analog modules
CCP1	14	11	20	17	I/O	ST	CCP1/ECCP1 Capture Input/Compare and PWM Output
CCP2	15	12	23	20	I/O	ST	CCP2 Capture Input/Compare and PWM Output
CCP3	13	10	19	16	I/O	ST	CCP3 Capture Input/Compare and PWM Output
C1INA	8	5	7	4	I	ANA	Comparator 1 Input A (+)
C1INB	7	4	6	3	I	ANA	Comparator 1 Input B (-)
C1INC	5	2	5	2	I	ANA	Comparator 1 Input C (+)
C1IND	4	1	4	1	I	ANA	Comparator 1 Input D (-)
C1OUT	17	14	25	22	O	—	Comparator 1 Output
C2INA	5	2	5	2	I	ANA	Comparator 2 Input A (+)
C2INB	4	1	4	1	I	ANA	Comparator 2 Input B (-)
C2INC	8	5	7	4	I	ANA	Comparator 2 Input C (+)
C2IND	7	4	6	3	I	ANA	Comparator 2 Input D (-)
C2OUT	14	11	20	17	O	—	Comparator 2 Output
CLK I	7	4	9	6	I	ANA	Main Clock Input
CLKO	8	5	10	7	O	—	System Clock Output

Legend: TTL = TTL input buffer
ANA = Analog level input/output
ST = Schmitt Trigger input buffer
I^2C = I^2C™/SMBus input buffer

TABLE 1-5: PIC24F16KL20X/10X FAMILY PINOUT DESCRIPTIONS

Function	Pin Number			I/O	Buffer	Description
	20-Pin PDIP/ SSOP/ SOIC	20-Pin QFN	14-Pin PDIP/ TSSOP			
AN0	2	19	2	I	ANA	A/D Analog Inputs. Not available on PIC24F16KL10X family devices.
AN1	3	20	3	I	ANA	
AN2	4	1	—	I	ANA	
AN3	5	2	—	I	ANA	
AN4	6	3	—	I	ANA	
AN9	18	15	12	I	ANA	
AN10	17	14	11	I	ANA	
AN11	16	13	—	I	ANA	
AN12	15	12	—	I	ANA	
AN13	7	4	4	I	ANA	
AN14	8	5	5	I	ANA	
AN15	9	6	6	I	ANA	
AVDD	20	17	14	I	ANA	Positive Supply for Analog modules
AVSS	19	16	13	I	ANA	Ground Reference for Analog modules
CCP1	14	11	10	I/O	ST	CCP1 Capture Input/Compare and PWM Output
CCP2	15	12	9	I/O	ST	CCP2 Capture Input/Compare and PWM Output
C1INA	8	5	5	I	ANA	Comparator 1 Input A (+)
C1INB	7	4	4	I	ANA	Comparator 1 Input B (-)
C1INC	5	2	—	I	ANA	Comparator 1 Input C (+)
C1IND	4	1	—	I	ANA	Comparator 1 Input D (-)
C1OUT	17	14	11	O	—	Comparator 1 Output
CLK I	7	4	9	I	ANA	Main Clock Input
CLKO	8	5	10	O	—	System Clock Output
CN0	10	7	7	I	ST	Interrupt-on-Change Inputs
CN1	9	6	6	I	ST	
CN2	2	19	2	I	ST	
CN3	3	20	3	I	ST	
CN4	4	1	—	I	ST	
CN5	5	2	—	I	ST	
CN6	6	3	—	I	ST	
CN8	14	11	10	I	ST	
CN9	—	—	—	I	ST	
CN11	18	15	12	I	ST	
CN12	17	14	11	I	ST	
CN13	16	13	—	I	ST	
CN14	15	12	—	I	ST	
CN21	13	10	9	I	ST	
CN22	12	9	8	I	ST	
CN23	11	8	—	I	ST	
CN29	8	5	5	I	ST	
CN30	7	4	4	I	ST	

Legend: TTL = TTL input buffer
ANA = Analog level input/output
ST = Schmitt Trigger input buffer
I^2C = I^2C™/SMBus input buffer

TABLE 1-5: PIC24F16KL20X/10X FAMILY PINOUT DESCRIPTIONS (CONTINUED)

Function	Pin Number			I/O	Buffer	Description
	20-Pin PDIP/ SSOP/ SOIC	20-Pin QFN	14-Pin PDIP/ TSSOP			
SCK1	15	12	8	I/O	ST	MSSP1 SPI Serial Input/Output Clock
SCL1	12	9	8	I/O	I^2C	MSSP1 I^2C Clock Input/Output
SCLKI	10	7	12	I	ST	Digital Secondary Clock Input
SDA1	13	10	9	I/O	I^2C	MSSP1 I^2C Data Input/Output
SDI1	17	14	11	I	ST	MSSP1 SPI Serial Data Input
SDO1	16	13	9	O	—	MSSP1 SPI Serial Data Output
SOSCI	9	6	11	I	ANA	Secondary Oscillator Input
SOSCO	10	7	12	O	ANA	Secondary Oscillator Output
$\overline{SS1}$	12	9	12	O	—	SPI1 Slave Select
T1CK	13	10	9	I	ST	Timer1 Clock
T3CK	18	15	12	I	ST	Timer3 Clock
T3G	6	3	11	I	ST	Timer3 External Gate Input
$\overline{U1CTS}$	12	9	8	I	ST	UART1 Clear-to-Send Input
$\overline{U1RTS}$	13	10	9	O	—	UART1 Request-to-Send Output
U1RX	6	3	12	I	ST	UART1 Receive
U1TX	11	8	11	O	—	UART1 Transmit
ULPWU	3	1	3	I	ANA	Ultra Low-Power Wake-up Input
V_{DD}	20	17	14	P	—	Positive Supply for Peripheral Digital Logic and I/O Pins
V_{REF+}	2	19	2	I	ANA	A/D Reference Voltage Input (+)
V_{REF-}	3	20	3	I	ANA	A/D Reference Voltage Input (-)
V_{SS}	19	16	13	P	—	Ground Reference for Logic and I/O Pins

Legend: TTL = TTL input buffer ST = Schmitt Trigger input buffer
ANA = Analog level input/output I^2C = I^2C™/SMBus input buffer

4.2.5 SOFTWARE STACK

In addition to its use as a Working register, the W15 register in PIC24F devices is also used as a Software Stack Pointer. The pointer always points to the first available free word and grows from lower to higher addresses. It predecrements for stack pops and post-increments for stack pushes, as shown in Figure 4-4.

Note that for a PC push during any CALL instruction, the MSB of the PC is zero-extended before the push, ensuring that the MSB is always clear.

Note:	A PC push during exception processing will concatenate the SRL register to the MSB of the PC prior to the push.

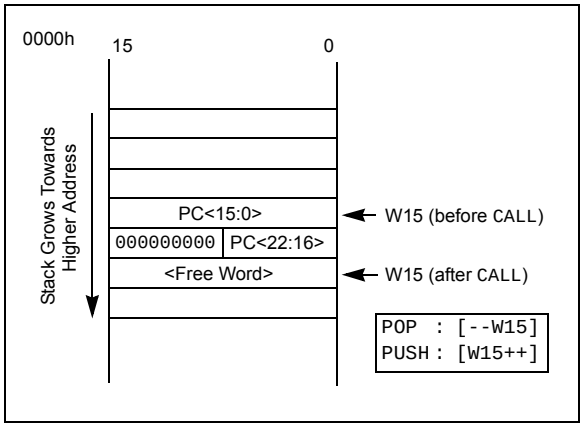
The Stack Pointer Limit Value (SPLIM) register, associated with the Stack Pointer, sets an upper address boundary for the stack. SPLIM is uninitialized at Reset. As is the case for the Stack Pointer, SPLIM<0> is forced to '0' as all stack operations must be word-aligned. Whenever an EA is generated, using W15 as a source or destination pointer, the resulting address is compared with the value in SPLIM. If the contents of the Stack Pointer (W15) and the SPLIM register are equal, and a push operation is performed, a stack error trap will not occur. The stack error trap will occur on a subsequent push operation.

Thus, for example, if it is desirable to cause a stack error trap when the stack grows beyond address, 0DF6, in RAM, initialize the SPLIM with the value, 0DF4.

Similarly, a Stack Pointer underflow (stack error) trap is generated when the Stack Pointer address is found to be less than 0800h. This prevents the stack from interfering with the Special Function Register (SFR) space.

Note:	A write to the SPLIM register should not be immediately followed by an indirect read operation using W15.

FIGURE 4-4: CALL STACK FRAME



4.3 Interfacing Program and Data Memory Spaces

The PIC24F architecture uses a 24-bit wide program space and 16-bit wide data space. The architecture is also a modified Harvard scheme, meaning that data can also be present in the program space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Apart from the normal execution, the PIC24F architecture provides two methods by which the program space can be accessed during operation:

- Using table instructions to access individual bytes or words anywhere in the program space
- Remapping a portion of the program space into the data space, PSV

Table instructions allow an application to read or write small areas of the program memory. This makes the method ideal for accessing data tables that need to be updated from time to time. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. It can only access the least significant word (lsw) of the program word.

4.3.1 ADDRESSING PROGRAM SPACE

Since the address ranges for the data and program spaces are 16 and 24 bits, respectively, a method is needed to create a 23-bit or 24-bit program address from 16-bit data registers. The solution depends on the interface method to be used.

For table operations, the 8-bit Table Memory Page Address register (TBLPAG) is used to define a 32K word region within the program space. This is concatenated with a 16-bit EA to arrive at a full 24-bit program space address. In this format, the Most Significant bit (MSb) of TBLPAG is used to determine if the operation occurs in the user memory (TBLPAG<7> = 0) or the configuration memory (TBLPAG<7> = 1).

For remapping operations, the 8-bit Program Space Visibility Page Address register (PSVPAG) is used to define a 16K word page in the program space. When the MSb of the EA is '1', PSVPAG is concatenated with the lower 15 bits of the EA to form a 23-bit program space address. Unlike the table operations, this limits remapping operations strictly to the user memory area.

Table 4-20 and Figure 4-5 show how the program EA is created for table operations and remapping accesses from the data EA. Here, P<23:0> bits refer to a program space word, whereas the D<15:0> bits refer to a data space word.

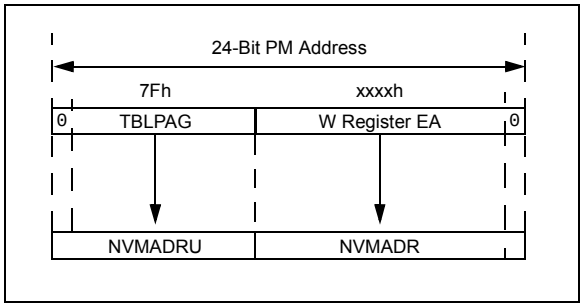
6.3 NVM Address Register

As with Flash program memory, the NVM Address Registers, NVMADRU and NVMADR, form the 24-bit Effective Address (EA) of the selected row or word for data EEPROM operations. The NVMADRU register is used to hold the upper 8 bits of the EA, while the NVMADR register is used to hold the lower 16 bits of the EA. These registers are not mapped into the Special Function Register (SFR) space; instead, they directly capture the EA<23:0> of the last Table Write instruction that has been executed and selects the data EEPROM row to erase. Figure 6-1 depicts the program memory EA that is formed for programming and erase operations.

Like program memory operations, the Least Significant bit (LSb) of NVMADR is restricted to even addresses. This is because any given address in the data EEPROM space consists of only the lower word of the program memory width; the upper word, including the uppermost "phantom byte", is unavailable. This means that the LSb of a data EEPROM address will always be '0'.

Similarly, the Most Significant bit (MSb) of NVMADRU is always '0', since all addresses lie in the user program space.

FIGURE 6-1: DATA EEPROM ADDRESSING WITH TBLPAG AND NVM ADDRESS REGISTERS



6.4 Data EEPROM Operations

The EEPROM block is accessed using Table Read and Table Write operations, similar to those used for program memory. The TBLWTH and TBLRDH instructions are not required for data EEPROM operations since the memory is only 16 bits wide (data on the lower address is valid only). The following programming operations can be performed on the data EEPROM:

- Erase one, four or eight words
- Bulk erase the entire data EEPROM
- Write one word
- Read one word

Note: Unexpected results will be obtained if the user attempts to read the EEPROM while a programming or erase operation is underway.

The C30 C compiler includes library procedures to automatically perform the Table Read and Table Write operations, manage the Table Pointer and write buffers, and unlock and initiate memory write sequences. This eliminates the need to create assembler macros or time critical routines in C for each application.

The library procedures are used in the code examples detailed in the following sections. General descriptions of each process are provided for users who are not using the C30 compiler libraries.

REGISTER 8-25: IPC9: INTERRUPT PRIORITY CONTROL REGISTER 9

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	T3GIP2	T3GIP1	T3GIP0	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-7 **Unimplemented:** Read as ‘0’

bit 6-4 **T3GIP<2:0>:** Timer3 External Gate Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as ‘0’

REGISTER 8-27: IPC16: INTERRUPT PRIORITY CONTROL REGISTER 16

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	U2ERIP2(1)	U2ERIP1(1)	U2ERIP0(1)
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	U1ERIP2(1)	U1ERIP1(1)	U1ERIP0(1)	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **U2ERIP<2:0>:** UART2 Error Interrupt Priority bits(1)
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **U1ERIP<2:0>:** UART1 Error Interrupt Priority bits(1)
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

Note 1: These bits are unimplemented on PIC24FXXKL10X and PIC24FXXKL20X devices.

REGISTER 8-28: IPC18: INTERRUPT PRIORITY CONTROL REGISTER 18

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	HLVDIP2	HLVDIP1	HLVDIP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-3 **Unimplemented:** Read as ‘0’

bit 2-0 **HLVDIP<2:0>:** High/Low-Voltage Detect Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

REGISTER 8-29: IPC20: INTERRUPT PRIORITY CONTROL REGISTER 20

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	ULPWUIP2	ULPWUIP1	ULPWUIP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-3 **Unimplemented:** Read as ‘0’

bit 6-4 **ULPWUIP<2:0>:** Ultra Low-Power Wake-up Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

NOTES:

14.0 TIMER3 MODULE

Note:	This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on Timers, refer to the *"dsPIC33/PIC24 Family Reference Manual"*, **"Timers"** (DS39704).

The Timer3 timer/counter modules incorporate these features:

- Software-selectable operation as a 16-bit timer or counter
- One 16-bit readable and writable Timer Value register
- Selectable clock source (internal or external) with device clock, SOSC or LPRC oscillator options
- Interrupt-on-overflow
- Multiple timer gating options, including:
  - User-selectable gate sources and polarity
  - Gate/toggle operation
  - Single Pulse (One-Shot) mode
- Module Reset on ECCP Special Event Trigger

The Timer3 module is controlled through the T3CON register (Register 14-1). A simplified block diagram of the Timer3 module is shown in Figure 14-1.

The FOSC clock source should not be used with the ECCP capture/compare features. If the timer will be used with the capture or compare features, always select one of the other timer clocking options.

FIGURE 14-1: TIMER3 BLOCK DIAGRAM

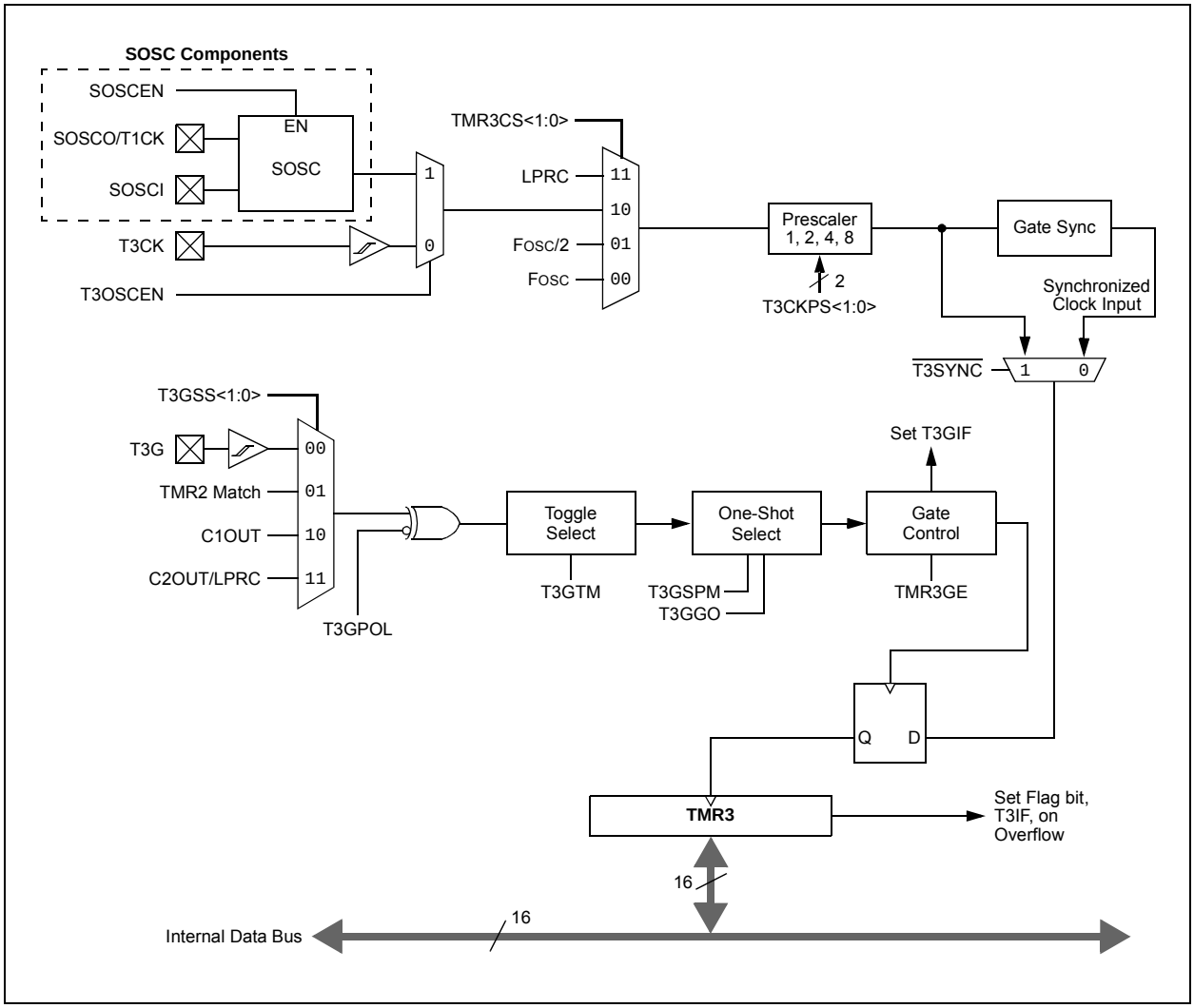
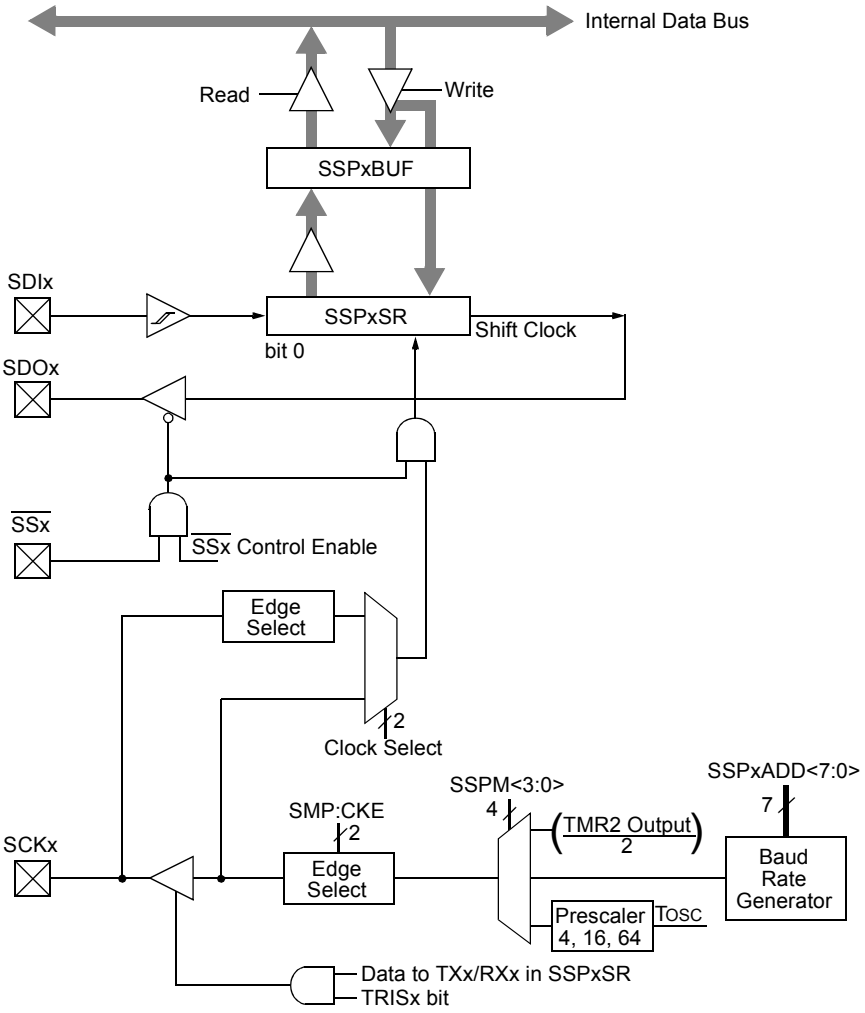
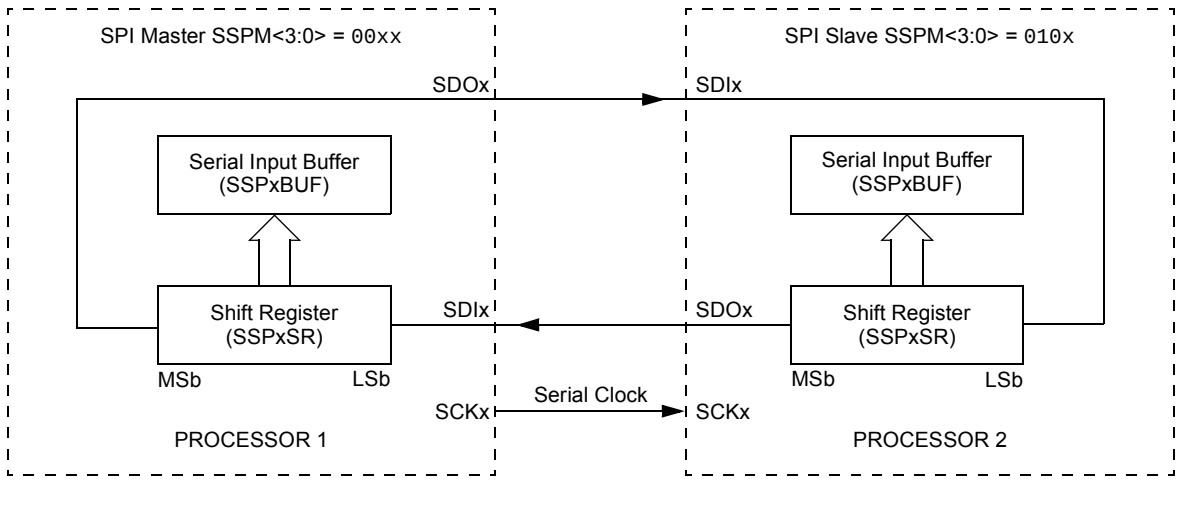


FIGURE 17-1: MSSPx BLOCK DIAGRAM (SPI MODE)



Note: Refer to the device data sheet for pin multiplexing.

FIGURE 17-2: SPI MASTER/SLAVE CONNECTION



REGISTER 17-1: SSPxSTAT: MSSPx STATUS REGISTER (SPI MODE)

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R-0	R-0	R-0	R-0	R-0	R-0
SMP	CKE(1)	D/$\overline{A}$	P	S	R/$\overline{W}$	UA	BF
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **SMP:** Sample bit
SPI Master mode:
1 = Input data is sampled at the end of data output time
0 = Input data is sampled at the middle of data output time
SPI Slave mode:
SMP must be cleared when SPI is used in Slave mode.

bit 6 **CKE:** SPI Clock Select bit(1)
1 = Transmit occurs on transition from active to Idle clock state
0 = Transmit occurs on transition from Idle to active clock state

bit 5 **D/$\overline{A}$:** Data/$\overline{\text{Address}}$ bit
Used in I^{2}C™ mode only.

bit 4 **P:** Stop bit
Used in I^{2}C mode only. This bit is cleared when the MSSPx module is disabled; SSPEN is cleared.

bit 3 **S:** Start bit
Used in I^{2}C mode only.

bit 2 **R/$\overline{W}$:** Read/$\overline{\text{Write}}$ Information bit
Used in I^{2}C mode only.

bit 1 **UA:** Update Address bit
Used in I^{2}C mode only.

bit 0 **BF:** Buffer Full Status bit
1 = Receive is complete, SSPxBUF is full
0 = Receive is not complete, SSPxBUF is empty

Note 1: The polarity of the clock state is set by the CKP bit (SSPxCON1<4>).

REGISTER 21-1: CVRCON: COMPARATOR VOLTAGE REFERENCE CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CVREN	CVROE	CVRSS	CVR4	CVR3	CVR2	CVR1	CVR0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7 **CVREN:** Comparator Voltage Reference Enable bit
1 = CVREF circuit is powered on
0 = CVREF circuit is powered down

bit 6 **CVROE:** Comparator VREF Output Enable bit
1 = CVREF voltage level is output on the CVREF pin
0 = CVREF voltage level is disconnected from the CVREF pin

bit 5 **CVRSS:** Comparator VREF Source Selection bit
1 = Comparator reference source, CVRSRC = VREF+ – VREF-
0 = Comparator reference source, CVRSRC = AVDD – AVSS

bit 4-0 **CVR<4:0>:** Comparator VREF Value Selection 0 ≤ CVR<4:0> ≤ 31 bits
When CVRSS = 1:
CVREF = (VREF-) + (CVR<4:0>/32) • (VREF+ – VREF-)
When CVRSS = 0:
CVREF = (AVSS) + (CVR<4:0>/32) • (AVDD – AVSS)

23.5 Program Verification and Code Protection

For all devices in the PIC24F16KL402 family, code protection for the Boot Segment is controlled by the BSS<2:0> Configuration bits and the General Segment by the Configuration bit, GSS0. These bits inhibit external reads and writes to the program memory space This has no direct effect in normal execution mode.

Write protection is controlled by bit, BWRP, for the Boot Segment and bit, GWRP, for the General Segment in the Configuration Word. When these bits are programmed to '0', internal write and erase operations to program memory are blocked.

23.6 In-Circuit Serial Programming

PIC24F16KL402 family microcontrollers can be serially programmed while in the end application circuit. This is simply done with two lines for clock (PGECx) and data (PGEDx), and three other lines for power, ground and the programming voltage. This allows customers to manufacture boards with unprogrammed devices and then program the microcontroller just before shipping the product. This also allows the most recent firmware or a custom firmware to be programmed.

23.7 In-Circuit Debugger

When MPLAB® ICD 3, MPLAB REAL ICE™ or PICkit™ 3 is selected as a debugger, the in-circuit debugging functionality is enabled. This function allows simple debugging functions when used with MPLAB IDE. Debugging functionality is controlled through the PGECx and PGEDx pins.

To use the in-circuit debugger function of the device, the design must implement ICSP connections to $\overline{MCLR}$, V_{DD}, V_{SS}, PGECx, PGEDx and the pin pair. In addition, when the feature is enabled, some of the resources are not available for general use. These resources include the first 80 bytes of data RAM and two I/O pins.

TABLE 25-1: SYMBOLS USED IN OPCODE DESCRIPTIONS

Field	Description
#text	Means literal defined by "text"
(text)	Means "content of text"
[text]	Means "the location addressed by text"
{ }	Optional field or operation
<n:m>	Register bit field
.b	Byte mode selection
.d	Double-Word mode selection
.S	Shadow register select
.w	Word mode selection (default)
bit4	4-bit bit selection field (used in word addressed instructions) ∈ {0...15}
C, DC, N, OV, Z	MCU Status bits: Carry, Digit Carry, Negative, Overflow, Sticky Zero
Expr	Absolute address, label or expression (resolved by the linker)
f	File register address ∈ {0000h...1FFFh}
lit1	1-bit unsigned literal ∈ {0,1}
lit4	4-bit unsigned literal ∈ {0...15}
lit5	5-bit unsigned literal ∈ {0...31}
lit8	8-bit unsigned literal ∈ {0...255}
lit10	10-bit unsigned literal ∈ {0...255} for Byte mode, {0:1023} for Word mode
lit14	14-bit unsigned literal ∈ {0...16384}
lit16	16-bit unsigned literal ∈ {0...65535}
lit23	23-bit unsigned literal ∈ {0...8388608}; LSB must be '0'
None	Field does not require an entry, may be blank
PC	Program Counter
Slit10	10-bit signed literal ∈ {-512...511}
Slit16	16-bit signed literal ∈ {-32768...32767}
Slit6	6-bit signed literal ∈ {-16...16}
Wb	Base W register ∈ {W0..W15}
Wd	Destination W register ∈ { Wd, [Wd], [Wd++], [Wd--], [++Wd], [--Wd] }
Wdo	Destination W register ∈ { Wnd, [Wnd], [Wnd++], [Wnd--], [++Wnd], [--Wnd], [Wnd+Wb] }
Wm,Wn	Dividend, Divisor Working register pair (direct addressing)
Wn	One of 16 Working registers ∈ {W0..W15}
Wnd	One of 16 destination Working registers ∈ {W0..W15}
Wns	One of 16 source Working registers ∈ {W0..W15}
WREG	W0 (Working register used in File register instructions)
Ws	Source W register ∈ { Ws, [Ws], [Ws++], [Ws--], [++Ws], [--Ws] }
Wso	Source W register ∈ { Wns, [Wns], [Wns++], [Wns--], [++Wns], [--Wns], [Wns+Wb] }

TABLE 25-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Assembly Mnemonic	Assembly Syntax		Description	# of Words	# of Cycles	Status Flags Affected
TBLRDH	TBLRDH	Ws,Wd	Read Prog<23:16> to Wd<7:0>	1	2	None
TBLRDL	TBLRDL	Ws,Wd	Read Prog<15:0> to Wd	1	2	None
TBLWTH	TBLWTH	Ws,Wd	Write Ws<7:0> to Prog<23:16>	1	2	None
TBLWTL	TBLWTL	Ws,Wd	Write Ws to Prog<15:0>	1	2	None
ULNK	ULNK		Unlink Frame Pointer	1	1	None
XOR	XOR	f	f = f .XOR. WREG	1	1	N, Z
	XOR	f,WREG	WREG = f .XOR. WREG	1	1	N, Z
	XOR	#lit10,Wn	Wd = lit10 .XOR. Wd	1	1	N, Z
	XOR	Wb,Ws,Wd	Wd = Wb .XOR. Ws	1	1	N, Z
	XOR	Wb,#lit5,Wd	Wd = Wb .XOR. lit5	1	1	N, Z
ZE	ZE	Ws,Wnd	Wnd = Zero-Extend Ws	1	1	C, Z, N

TABLE 26-13: DC CHARACTERISTICS: DATA EEPROM MEMORY

DC CHARACTERISTICS			Standard Operating Conditions: 1.8V to 3.6V Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Sym**	**Characteristic**	**Min**	**Typ(1)**	**Max**	**Units**	**Conditions**
		Data EEPROM Memory					
D140	EPD	Cell Endurance	100,000	—	—	E/W	
D141	VPRD	VDD for Read	VMIN	—	3.6	V	VMIN = Minimum operating voltage
D143A	TIWD	Self-Timed Write Cycle Time	—	4	—	ms	
D143B	TREF	Number of Total Write/Erase Cycles Before Refresh	—	10M	—	E/W	
D144	TRETDD	Characteristic Retention	40	—	—	Year	Provided no other specifications are violated
D145	IDDPD	Supply Current during Programming	—	7	—	mA	

Note 1: Data in "Typ" column is at 3.3V, +25°C unless otherwise stated.

TABLE 26-14: DC CHARACTERISTICS: COMPARATOR

Standard Operating Conditions: 2.0V < VDD < 3.6V Operating temperature -40°C < TA ≤ +85°C (unless otherwise stated) -40°C ≤ TA ≤ +125°C for Extended							
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ**	**Max**	**Units**	**Comments**
D300	VIOFF	Input Offset Voltage	—	20	40	mV	
D301	VICM	Input Common-Mode Voltage	0	—	VDD	V	
D302	CMRR	Common-Mode Rejection Ratio	55	—	—	dB	

TABLE 26-15: DC CHARACTERISTICS: COMPARATOR VOLTAGE REFERENCE

Standard Operating Conditions: 2.0V < VDD < 3.6V Operating temperature -40°C < TA ≤ +85°C (unless otherwise stated) -40°C ≤ TA ≤ +125°C for Extended							
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ**	**Max**	**Units**	**Comments**
VRD310	CVRES	Resolution	—	—	VDD/32	LSb	
VRD311	CVRAA	Absolute Accuracy	—	—	AVDD – 1.5	LSb	
VRD312	CVRUR	Unit Resistor Value (R)	—	2k	—	Ω	

26.2 AC Characteristics and Timing Parameters

The information contained in this section defines the PIC24F16KL402 Family AC characteristics and timing parameters.

TABLE 26-16: TEMPERATURE AND VOLTAGE SPECIFICATIONS – AC

AC CHARACTERISTICS	**Standard Operating Conditions: 1.8V to 3.6V** **Operating temperature -40°C ≤ TA ≤ +85°C for Industrial** Operating voltage VDD range as described in **Section 26.1 "DC Characteristics"**.

FIGURE 26-3: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

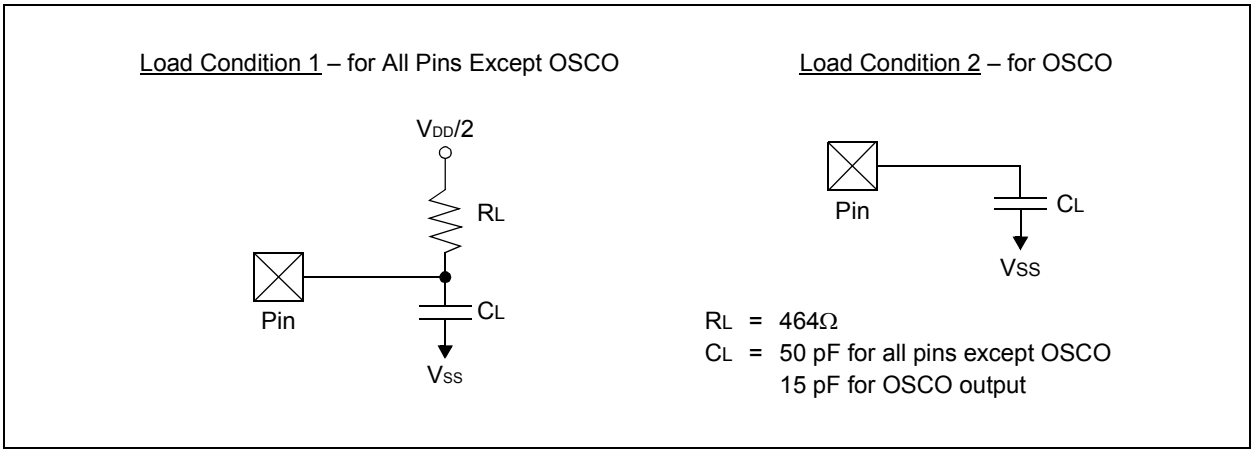


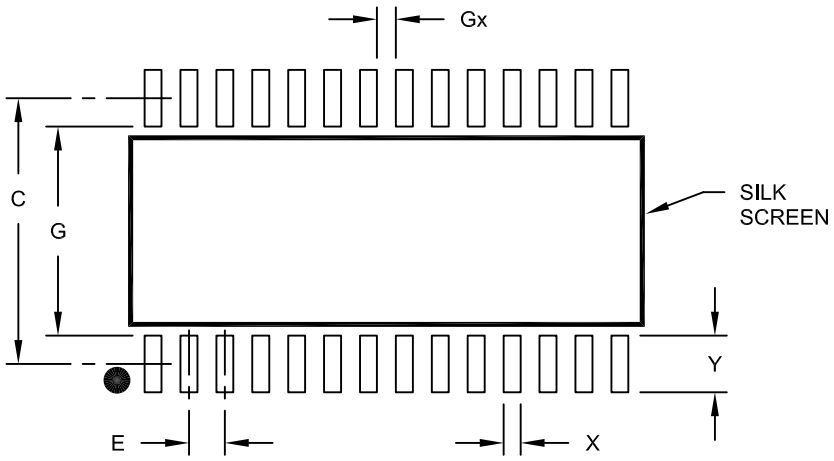
TABLE 26-17: CAPACITIVE LOADING REQUIREMENTS ON OUTPUT PINS

Param No.	Symbol	Characteristic	Min	Typ(1)	Max	Units	Conditions
DO50	COSC2	OSCO/CLKO Pin	—	—	15	pF	In XT and HS modes when external clock is used to drive OSCI
DO56	CIO	All I/O Pins and OSCO	—	—	50	pF	EC mode
DO58	CB	SCLx, SDAx	—	—	400	pF	In I^2C™ mode

Note 1: Data in "Typ" column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		1.27 BSC	
Contact Pad Spacing	C		9.40	
Contact Pad Width (X28)	X			0.60
Contact Pad Length (X28)	Y			2.00
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	7.40		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

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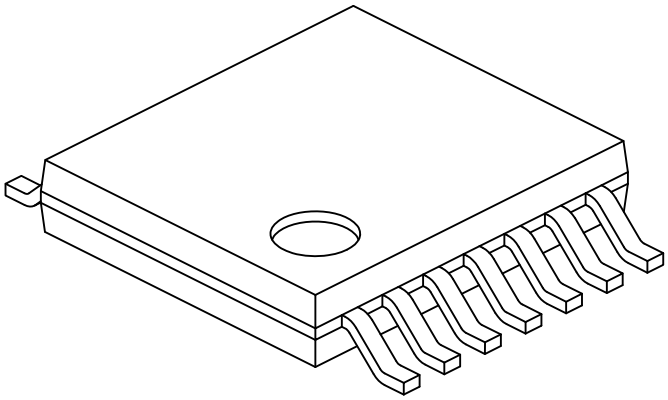
14-Lead Plastic Thin Shrink Small Outline (ST) - 4.4 mm Body [TSSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		14	
Pitch	e		0.65 BSC	
Overall Height	A	-	-	1.20
Molded Package Thickness	A2	0.80	1.00	1.05
Standoff	A1	0.05	-	0.15
Overall Width	E		6.40 BSC	
Molded Package Width	E1	4.30	4.40	4.50
Molded Package Length	D	4.90	5.00	5.10
Foot Length	L	0.45	0.60	0.75
Footprint	(L1)		1.00 REF	
Foot Angle	φ	0°	-	8°
Lead Thickness	c	0.09	-	0.20
Lead Width	b	0.19	-	0.30

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.15mm per side.
3. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

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