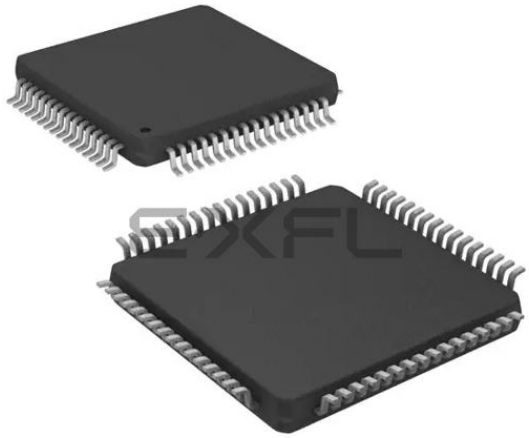

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, HLVD, POR, PWM, WDT
Number of I/O	53
Program Memory Size	1MB (341.5K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj1024gb606t-i-pt

TABLE 1-1: DEVICE FEATURES FOR THE PIC24FJ1024GA606/GB606: 64-PIN DEVICES

Features	PIC24FJ128GX606	PIC24FJ256GX606	PIC24FJ512GX606	PIC24FJ1024GX606
Operating Frequency	DC – 32 MHz			
Program Memory (bytes)	128K	256K	512K	1024K
Program Memory (instructions)	44,032	88,064	176,128	352,256
Data Memory (bytes)	32K			
Interrupt Sources (soft vectors/ NMI traps)	103 (97/6)			
I/O Ports	Ports B, C, D, E, F, G			
Total I/O Pins	53			
Remappable Pins	29 (28 I/O, 1 input only)			
Timers: Total Number (16-bit)	5(1)			
32-Bit (from paired 16-bit timers)	2			
Input Capture Channels	6(1)			
Output Compare/PWM Channels	6(1)			
Input Change Notification Interrupt	53			
Serial Communications: UART	6(1)			
SPI (3-wire/4-wire)	3(1)			
I^2C	3			
Configurable Logic Cell (CLC)	4(1)			
Parallel Communications (EPMP/PSP)	Yes			
Capture/Compare/PWM/Timer Modules	3 Multiple Outputs and 4 Single Outputs			
JTAG Boundary Scan	Yes			
12/10-Bit Analog-to-Digital Converter (A/D) Module (input channels)	16			
Analog Comparators	3			
CTMU Interface	Yes			
Universal Serial Bus Controller	Yes (PIC24FJ1024GB606 devices only)			
Resets (and Delays)	Core POR, VDD POR, BOR, RESET Instruction, $\overline{MCLR}$, WDT, Illegal Opcode, REPEAT Instruction, Hardware Traps, Configuration Word Mismatch (OST, PLL Lock)			
Instruction Set	76 Base Instructions, Multiple Addressing Mode Variations			
Packages	64-Pin TQFP and QFN			

Note 1: Some peripherals are accessible through remappable pins.

TABLE 1-3: PIC24FJ1024GA610/GB610 FAMILY PINOUT DESCRIPTIONS (CONTINUED)

Pin Function	Pin Number/Grid Locator						I/O	Input Buffer	Description
	GA606 64-Pin QFN/TQFP/ QFP	GB606 64-Pin QFN/ TQFP/QFP	GA610 100-Pin TQFP/ QFP	GB610 100-Pin TQFP/ QFP	GA612 121-Pin BGA	GB612 121-Pin BGA			
RA0	—	—	17	17	G3	G3	I/O	DIG/ST	PORTA Digital I/Os
RA1	—	—	38	38	J6	J6	I/O	DIG/ST	
RA2	—	—	58	58	H11	H11	I/O	DIG/ST	
RA3	—	—	59	59	G10	G10	I/O	DIG/ST	
RA4	—	—	60	60	G11	G11	I/O	DIG/ST	
RA5	—	—	61	61	G9	G9	I/O	DIG/ST	
RA6	—	—	91	91	C5	C5	I/O	DIG/ST	
RA7	—	—	92	92	B5	B5	I/O	DIG/ST	
RA9	—	—	28	28	L2	L2	I/O	DIG/ST	
RA10	—	—	29	29	K3	K3	I/O	DIG/ST	
RA14	—	—	66	66	E11	E11	I/O	DIG/ST	
RA15	—	—	67	67	E8	E8	I/O	DIG/ST	
RB0	16	16	25	25	K2	K2	I/O	DIG/ST	PORTB Digital I/Os
RB1	15	15	24	24	K1	K1	I/O	DIG/ST	
RB2	14	14	23	23	J2	J2	I/O	DIG/ST	
RB3	13	13	22	22	J1	J1	I/O	DIG/ST	
RB4	12	12	21	21	H2	H2	I/O	DIG/ST	
RB5	11	11	20	20	H1	H1	I/O	DIG/ST	
RB6	17	17	26	26	L1	L1	I/O	DIG/ST	
RB7	18	18	27	27	J3	J3	I/O	DIG/ST	
RB8	21	21	32	32	K4	K4	I/O	DIG/ST	
RB9	22	22	33	33	L4	L4	I/O	DIG/ST	
RB10	23	23	34	34	L5	L5	I/O	DIG/ST	
RB11	24	24	35	35	J5	J5	I/O	DIG/ST	
RB12	27	27	41	41	J7	J7	I/O	DIG/ST	
RB13	28	28	42	42	L7	L7	I/O	DIG/ST	
RB14	29	29	43	43	K7	K7	I/O	DIG/ST	
RB15	30	30	44	44	L8	L8	I/O	DIG/ST	
RC1	—	—	6	6	D1	D1	I/O	DIG/ST	PORTC Digital I/Os
RC2	—	—	7	7	E4	E4	I/O	DIG/ST	
RC3	—	—	8	8	E2	E2	I/O	DIG/ST	
RC4	—	—	9	9	E1	E1	I/O	DIG/ST	
RC12	39	39	63	63	F9	F9	I/O	DIG/ST	
RC13	47	47	73	73	C10	C10	I/O	DIG/ST	
RC14	48	48	74	74	B11	B11	I/O	DIG/ST	
RC15	40	40	64	64	F11	F11	I/O	DIG/ST	

Legend: TTL = TTL input buffer
ANA = Analog level input/output
DIG = Digital input/output
ST = Schmitt Trigger input buffer
I^2C = I^2C/SMBus input buffer
XCVR = Dedicated Transceiver

2.4 Voltage Regulator Pin (VCAP)

Note: This section applies only to PIC24FJ devices with an on-chip voltage regulator.

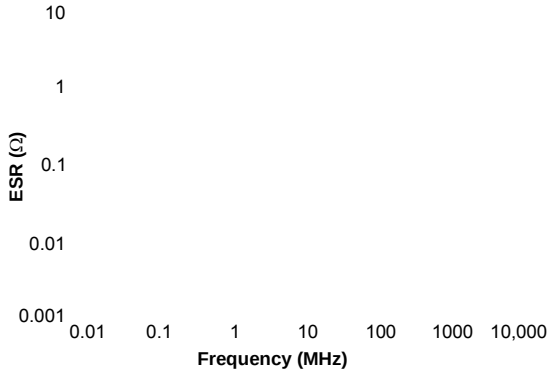
Refer to **Section 30.3 "On-Chip Voltage Regulator"** for details on connecting and using the on-chip regulator.

A low-ESR (< 5Ω) capacitor is required on the VCAP pin to stabilize the voltage regulator output voltage. The VCAP pin must not be connected to VDD and must use a capacitor of 10 µF connected to ground. The type can be ceramic or tantalum. Suitable examples of capacitors are shown in Table 2-1. Capacitors with equivalent specifications can be used.

Designers may use Figure 2-3 to evaluate the ESR equivalence of candidate devices.

The placement of this capacitor should be close to VCAP. It is recommended that the trace length not exceed 0.25 inch (6 mm). Refer to **Section 33.0 "Electrical Characteristics"** for additional information.

FIGURE 2-3: FREQUENCY vs. ESR PERFORMANCE FOR SUGGESTED VCAP



Note: Typical data measurement at +25°C, 0V DC bias.

TABLE 2-1: SUITABLE CAPACITOR EQUIVALENTS (0805 CASE SIZE)

Make	Part #	Nominal Capacitance	Base Tolerance	Rated Voltage
TDK	C2012X5R1E106K085AC	10 µF	±10%	25V
TDK	C2012X5R1C106K085AC	10 µF	±10%	16V
Kemet	C0805C106M4PACTU	10 µF	±10%	16V
Murata	GRM21BR61E106KA3L	10 µF	±10%	25V
Murata	GRM21BR61C106KE15	10 µF	±10%	16V

REGISTER 3-2: CORCON: CPU CORE CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R/C-0	R/W-1	U-0	U-0
—	—	—	—	IPL3(1)	PSV(2)	—	—
bit 7							bit 0

Legend:	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-4 **Unimplemented:** Read as '0'

bit 3 **IPL3:** CPU Interrupt Priority Level Status bit(1)
1 = CPU Interrupt Priority Level is greater than 7
0 = CPU Interrupt Priority Level is 7 or less

bit 2 **PSV:** Program Space Visibility (PSV) in Data Space Enable
1 = Program space is visible in Data Space
0 = Program space is not visible in Data Space

bit 1-0 **Unimplemented:** Read as '0'

Note 1: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level; see Register 3-1 for bit description.

2: If PSV = 0, any reads from data memory at 0x8000 and above will cause an address trap error instead of reading from the PSV section of program memory. This bit is not individually addressable.

10.0 POWER-SAVING FEATURES

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the *"dsPIC33/PIC24 Family Reference Manual"*, **"Power-Saving Features"** (DS39698), which is available from the Microchip web site (www.microchip.com). The information in this data sheet supersedes the information in the FRM.

The PIC24FJ1024GA610/GB610 family of devices provides the ability to manage power consumption by selectively managing clocking to the CPU and the peripherals. In general, a lower clock frequency and a reduction in the number of circuits being clocked constitutes lower consumed power. All PIC24F devices manage power consumption in four different ways:

- Clock Frequency
- Instruction-Based Sleep and Idle modes
- Software-Controlled Doze mode
- Selective Peripheral Control in Software

Combinations of these methods can be used to selectively tailor an application's power consumption, while still maintaining critical application features, such as timing-sensitive communications.

10.1 Clock Frequency and Clock Switching

PIC24F devices allow for a wide range of clock frequencies to be selected under application control. If the system clock configuration is not locked, users can choose low-power or high-precision oscillators by simply changing the NOSC<2:0> bits. The process of changing a system clock during operation, as well as limitations to the process, are discussed in more detail in **Section 9.0 "Oscillator Configuration"**.

10.2 Instruction-Based Power-Saving Modes

PIC24F devices have two special power-saving modes that are entered through the execution of a special PWRSAV instruction. Sleep mode stops clock operation and halts all code execution; Idle mode halts the CPU and code execution, but allows peripheral modules to continue operation. The assembly syntax of the PWRSAV instruction is shown in Example 10-1.

The XC16 C compiler offers "built-in" functions for the power-saving modes as follows:

```
Idle();          // places part in Idle
Sleep();         // places part in Sleep
```

Sleep and Idle modes can be exited as a result of an enabled interrupt, WDT time-out or a device Reset. When the device exits these modes, it is said to "wake-up".

Note: SLEEP_MODE and IDLE_MODE are constants defined in the assembler include file for the selected device.

10.2.1 SLEEP MODE

Sleep mode has these features:

- The system clock source is shut down. If an on-chip oscillator is used, it is turned off.
- The device current consumption will be reduced to a minimum provided that no I/O pin is sourcing current.
- The Fail-Safe Clock Monitor does not operate during Sleep mode since the system clock source is disabled.
- The LPRC clock will continue to run in Sleep mode if the WDT is enabled.
- The WDT, if enabled, is automatically cleared prior to entering Sleep mode.
- Some device features or peripherals may continue to operate in Sleep mode. This includes items, such as the Input Change Notification (ICN) on the I/O ports or peripherals that use an external clock input. Any peripheral that requires the system clock source for its operation will be disabled in Sleep mode.

The device will wake-up from Sleep mode on any of the these events:

- On any interrupt source that is individually enabled
- On any form of device Reset
- On a WDT time-out

On wake-up from Sleep, the processor will restart with the same clock source that was active when Sleep mode was entered.

EXAMPLE 10-1: PWRSAV INSTRUCTION SYNTAX

```
PWRSAV    #SLEEP_MODE            ; Put the device into SLEEP mode
PWRSAV    #IDLE_MODE             ; Put the device into IDLE mode
```

REGISTER 10-6: PMD6: PERIPHERAL MODULE DISABLE REGISTER 6

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	SPI3MD
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-1 **Unimplemented:** Read as '0'

bit 0 **SPI3MD:** SPI3 Module Disable bit
1 = Module is disabled
0 = Module power and clock sources are enabled

REGISTER 10-7: PMD7: PERIPHERAL MODULE DISABLE REGISTER 7

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	—	DMA1MD	DMA0MD	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-6 **Unimplemented:** Read as '0'

bit 5 **DMA1MD:** DMA1 Controller (Channels 4 through 7) Disable bit
1 = Controller is disabled
0 = Controller power and clock sources are enabled

bit 4 **DMA0MD:** DMA0 Controller (Channels 0 through 3) Disable bit
1 = Controller is disabled
0 = Controller power and clock sources are enabled

bit 3-0 **Unimplemented:** Read as '0'

11.4.3.3 Mapping Limitations

The control schema of the Peripheral Pin Select is extremely flexible. Other than systematic blocks that prevent signal contention, caused by two physical pins being configured as the same functional input or two functional outputs configured as the same pin, there are no hardware enforced lockouts. The flexibility extends to the point of allowing a single input to drive multiple peripherals or a single functional output to drive multiple output pins.

11.4.3.4 Mapping Exceptions for PIC24FJ1024GA610/GB610 Family Devices

Although the PPS registers theoretically allow for inputs to be remapped to up to 64 pins, or for outputs to be remapped from 32 pins, not all of these are implemented in all devices. For 100-pin or 121-pin variants of the PIC24FJ1024GA610/GB610 family devices, 32 remappable input/output pins are available and 12 remappable input pins are available. For 64-pin variants, 29 input/outputs and 1 input are available. The differences in available remappable pins are summarized in Table 11-5.

When developing applications that use remappable pins, users should also keep these things in mind:

- For the RPINRx registers, bit combinations corresponding to an unimplemented pin for a particular device are treated as invalid; the corresponding module will not have an input mapped to it.
- For RPORx registers, the bit fields corresponding to an unimplemented pin will also be unimplemented; writing to these fields will have no effect.

11.4.4 CONTROLLING CONFIGURATION CHANGES

Because peripheral remapping can be changed during run time, some restrictions on peripheral remapping are needed to prevent accidental configuration changes. PIC24F devices include three features to prevent alterations to the peripheral map:

- Control register lock sequence
- Continuous state monitoring
- Configuration bit remapping lock

11.4.4.1 Control Register Lock

Under normal operation, writes to the RPINRx and RPORx registers are not allowed. Attempted writes will appear to execute normally, but the contents of the registers will remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the IOLOCK bit (OSCCON<6>). Setting IOLOCK prevents writes to the control registers; clearing IOLOCK allows writes.

To set or clear IOLOCK, a specific command sequence must be executed:

1. Write 46h to OSCCON<7:0>.
2. Write 57h to OSCCON<7:0>.
3. Clear (or set) IOLOCK as a single operation.

Unlike the similar sequence with the oscillator's LOCK bit, IOLOCK remains in one state until changed. This allows all of the Peripheral Pin Selects to be configured with a single unlock sequence, followed by an update to all control registers, then locked with a second lock sequence.

11.4.4.2 Continuous State Monitoring

In addition to being protected from direct writes, the contents of the RPINRx and RPORx registers are constantly monitored in hardware by shadow registers. If an unexpected change in any of the registers occurs (such as cell disturbances caused by ESD or other external events), a Configuration Mismatch Reset will be triggered.

11.4.4.3 Configuration Bit Pin Select Lock

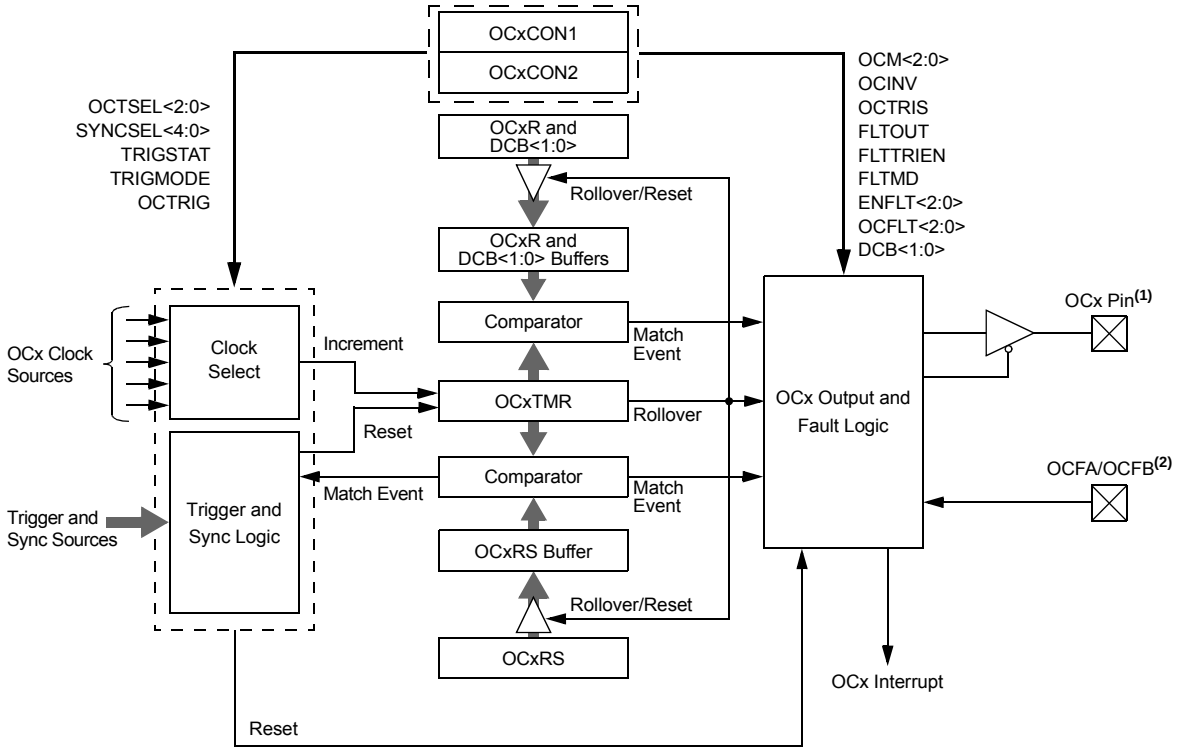
As an additional level of safety, the device can be configured to prevent more than one write session to the RPINRx and RPORx registers. The IOL1WAY (FOSC<5>) Configuration bit blocks the IOLOCK bit from being cleared after it has been set once. If IOLOCK remains set, the register unlock procedure will not execute and the Peripheral Pin Select Control registers cannot be written to. The only way to clear the bit and re-enable peripheral remapping is to perform a device Reset.

In the default (unprogrammed) state, IOL1WAY is set, restricting users to one write session. Programming IOL1WAY allows users unlimited access (with the proper use of the unlock sequence) to the Peripheral Pin Select registers.

TABLE 11-5: REMAPPABLE PIN EXCEPTIONS FOR PIC24FJ1024GA610/GB610 FAMILY DEVICES

Device	RPn Pins (I/O)		RPIn Pins	
	Total	Unimplemented	Total	Unimplemented
PIC24FJXXXGB606	28	RP5, RP15, RP30, RP31	1	All except RPI37
PIC24FJXXXGX61X	32	—	12	—
PIC24FJXXXGA606	29	RP5, RP15, RP31	1	All except RPI37

FIGURE 15-2: OUTPUT COMPARE x BLOCK DIAGRAM (DOUBLE-BUFFERED, 16-BIT PWM MODE)



Note 1: The OCx outputs must be assigned to an available RPn pin before use. See **Section 11.4 "Peripheral Pin Select (PPS)"** for more information.

2: The OCFA/OCFB Fault inputs must be assigned to an available RPn/RPIn pin before use. See **Section 11.4 "Peripheral Pin Select (PPS)"** for more information.

15.3.1 PWM PERIOD

The PWM period is specified by writing to PRy, the Timer Period register. The PWM period can be calculated using Equation 15-1.

EQUATION 15-1: CALCULATING THE PWM PERIOD(1)

$$\text{PWM Period} = [(\text{PRy}) + 1 \cdot T_{CY} \cdot (\text{Timer Prescale Value})$$

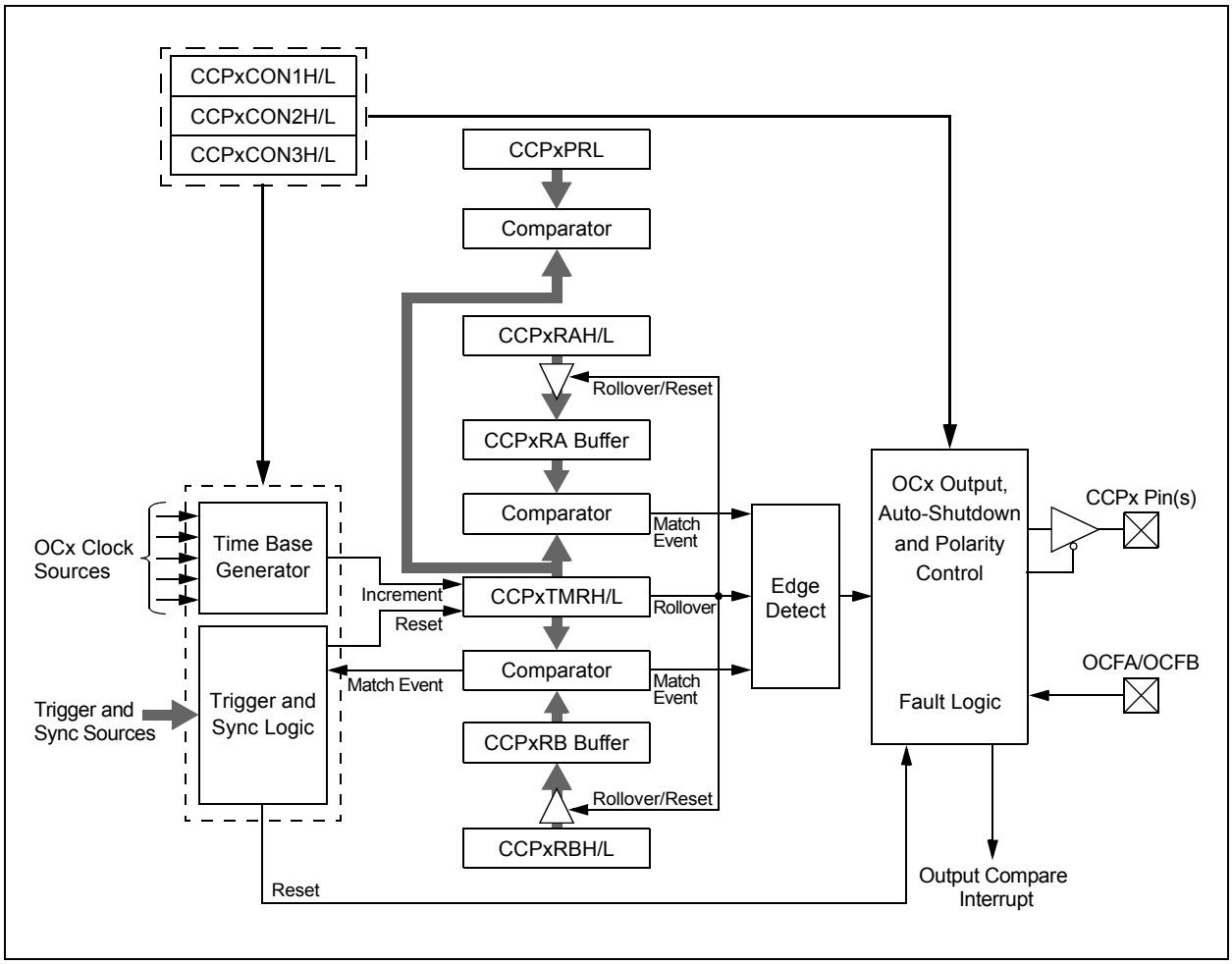
Where:

$$\text{PWM Frequency} = 1/[\text{PWM Period}]$$

Note 1: Based on $T_{CY} = T_{OSC} * 2$; Doze mode and PLL are disabled.

Note: A PRy value of N will produce a PWM period of N + 1 time base count cycles. For example, a value of 7, written into the PRy register, will yield a period consisting of 8 time base cycles.

FIGURE 16-5: OUTPUT COMPARE x BLOCK DIAGRAM



17.1 Master Mode Operation

Perform the following steps to set up the SPIx module for Master mode operation:

1. Disable the SPIx interrupts in the respective IECx register.
2. Stop and reset the SPIx module by clearing the SPIEN bit.
3. Clear the receive buffer.
4. Clear the ENHBUF bit (SPIxCON1L<0>) if using Standard Buffer mode or set the bit if using Enhanced Buffer mode.
5. If SPIx interrupts are not going to be used, skip this step. Otherwise, the following additional steps are performed:
   a) Clear the SPIx interrupt flags/events in the respective IFSx register.
   b) Write the SPIx interrupt priority and sub-priority bits in the respective IPCx register.
   c) Set the SPIx interrupt enable bits in the respective IECx register.
6. Write the Baud Rate register, SPIxBRGL.
7. Clear the SPIROV bit (SPIxSTATL<6>).
8. Write the desired settings to the SPIxCON1L register with MSTEN (SPIxCON1L<5>) = 1.
9. Enable SPI operation by setting the SPIEN bit (SPIxCON1L<15>).
10. Write the data to be transmitted to the SPIxBUFL and SPIxBUFH registers. Transmission (and reception) will start as soon as data is written to the SPIxBUFL/H registers.

17.2 Slave Mode Operation

The following steps are used to set up the SPIx module for the Slave mode of operation:

1. If using interrupts, disable the SPIx interrupts in the respective IECx register.
2. Stop and reset the SPIx module by clearing the SPIEN bit.
3. Clear the receive buffer.
4. Clear the ENHBUF bit (SPIxCON1L<0>) if using Standard Buffer mode or set the bit if using Enhanced Buffer mode.
5. If using interrupts, the following additional steps are performed:
   a) Clear the SPIx interrupt flags/events in the respective IFSx register.
   b) Write the SPIx interrupt priority and sub-priority bits in the respective IPCx register.
   c) Set the SPIx interrupt enable bits in the respective IECx register.
6. Clear the SPIROV bit (SPIxSTATL<6>).
7. Write the desired settings to the SPIxCON1L register with MSTEN (SPIxCON1L<5>) = 0.
8. Enable SPI operation by setting the SPIEN bit (SPIxCON1L<15>).
9. Transmission (and reception) will start as soon as the master provides the serial clock.

The following additional features are provided in Slave mode:

- Slave Select Synchronization:
  The $\overline{SSx}$ pin allows a Synchronous Slave mode. If the SSEN bit (SPIxCON1L<7>) is set, transmission and reception are enabled in Slave mode only if the $\overline{SSx}$ pin is driven to a low state. The port output or other peripheral outputs must not be driven in order to allow the $\overline{SSx}$ pin to function as an input. If the SSEN bit is set and the $\overline{SSx}$ pin is driven high, the SDOx pin is no longer driven and will tri-state, even if the module is in the middle of a transmission. An aborted transmission will be tried again the next time the $\overline{SSx}$ pin is driven low using the data held in the SPIxTXB register. If the SSEN bit is not set, the $\overline{SSx}$ pin does not affect the module operation in Slave mode.
- SPITBE Status Flag Operation:
  The SPITBE bit (SPIxSTATL<3>) has a different function in the Slave mode of operation. The following describes the function of SPITBE for various settings of the Slave mode of operation:
  - If SSEN (SPIxCON1L<7>) is cleared, the SPITBE bit is cleared when SPIxBUF is loaded by the user code. It is set when the module transfers SPIxTXB to SPIxTXSR. This is similar to the SPITBE bit function in Master mode.
  - If SSEN is set, SPITBE is cleared when SPIxBUF is loaded by the user code. However, it is set only when the SPIx module completes data transmission. A transmission will be aborted when the $\overline{SSx}$ pin goes high and may be retried at a later time. So, each data word is held in SPIxTXB until all bits are transmitted to the receiver.

REGISTER 17-6: SPIxBUFL: SPIx BUFFER REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DATA<15:8>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DATA<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **DATA<15:0>:** SPIx FIFO Data bits

When the MODE<32,16> or WLENGTH<4:0> bits select 16 to 9-bit data, the SPIx only uses DATA<15:0>. When the MODE<32,16> or WLENGTH<4:0> bits select 8 to 2-bit data, the SPIx only uses DATA<7:0>.

REGISTER 17-7: SPIxBUFH: SPIx BUFFER REGISTER HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DATA<31:24>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DATA<23:16>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **DATA<31:16>:** SPIx FIFO Data bits

When the MODE<32,16> or WLENGTH<4:0> bits select 32 to 25-bit data, the SPIx uses DATA<31:16>. When the MODE<32,16> or WLENGTH<4:0> bits select 24 to 17-bit data, the SPIx only uses DATA<23:16>.

REGISTER 17-10: SPIxIMSKH: SPIx INTERRUPT MASK REGISTER HIGH

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
RXWIEN	—	RXMSK5(1)	RXMSK4(1,4)	RXMSK3(1,3)	RXMSK2(1,2)	RXMSK1(1)	RXMSK0(1)
bit 15							bit 8

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TXWIEN	—	TXMSK5(1)	TXMSK4(1,4)	TXMSK3(1,3)	TXMSK2(1,2)	TXMSK1(1)	TXMSK0(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **RXWIEN:** Receive Watermark Interrupt Enable bit
1 = Triggers receive buffer element watermark interrupt when RXMSK<5:0> ≤ RXELM<5:0>
0 = Disables receive buffer element watermark interrupt

bit 14 **Unimplemented:** Read as '0'

bit 13-8 **RXMSK<5:0>:** RX Buffer Mask bits(1,2,3,4)
RX mask bits; used in conjunction with the RXWIEN bit.

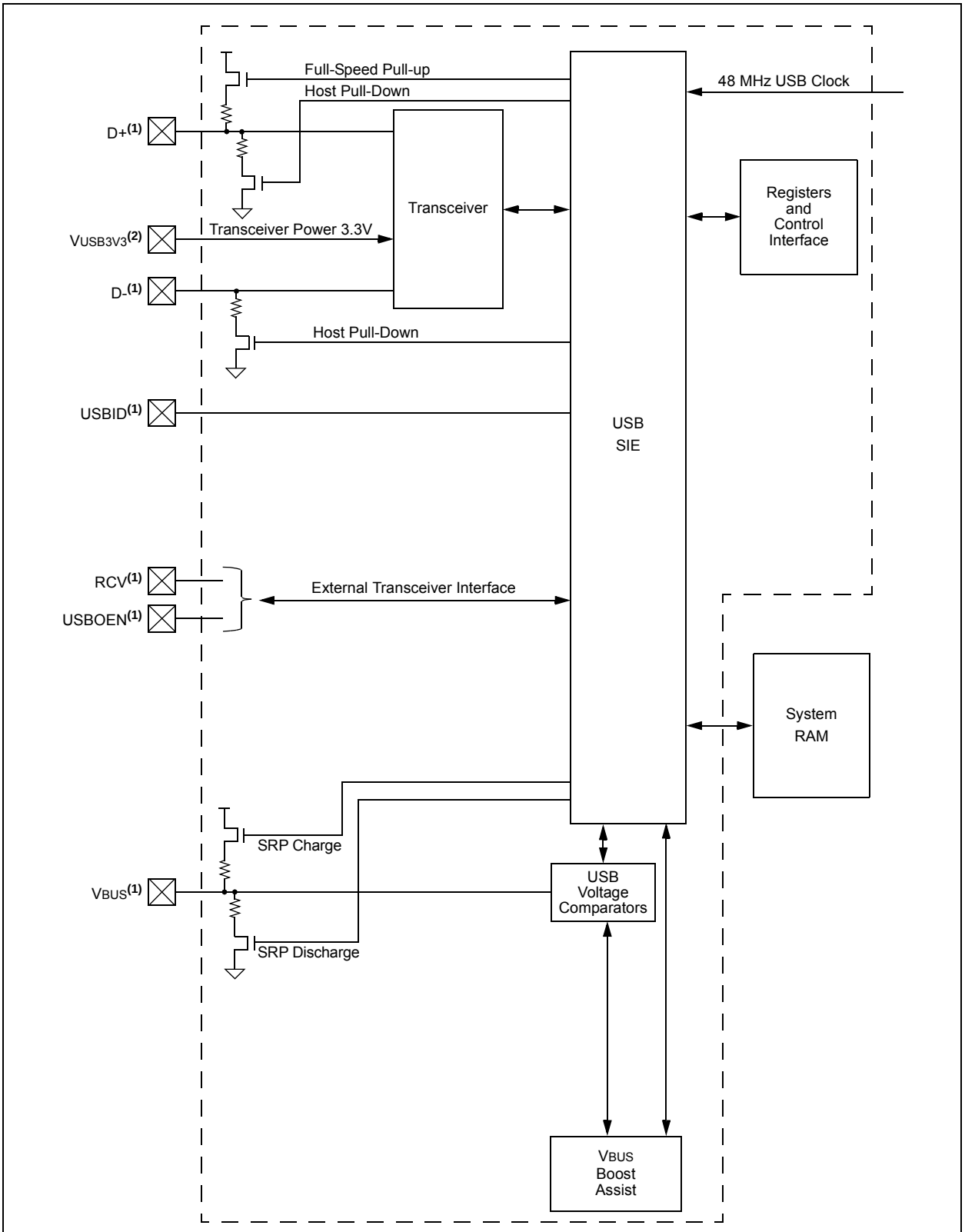
bit 7 **TXWIEN:** Transmit Watermark Interrupt Enable bit
1 = Triggers transmit buffer element watermark interrupt when TXMSK<5:0> = TXELM<5:0>
0 = Disables transmit buffer element watermark interrupt

bit 6 **Unimplemented:** Read as '0'

bit 5-0 **TXMSK<5:0>:** TX Buffer Mask bits(1,2,3,4)
TX mask bits; used in conjunction with the TXWIEN bit.

Note 1: Mask values higher than FIFODEPTH are not valid. The module will not trigger a match for any value in this case.
2: RXMSK2 and TXMSK2 bits are only present when FIFODEPTH = 8 or higher.
3: RXMSK3 and TXMSK3 bits are only present when FIFODEPTH = 16 or higher.
4: RXMSK4 and TXMSK4 bits are only present when FIFODEPTH = 32.

FIGURE 20-1: USB OTG MODULE BLOCK DIAGRAM



Note 1: Pins are multiplexed with digital I/O and other device features.

2: Connecting V_{BUS3V3} to V_{DD} is highly recommended, as floating this input can cause increased I_{PD} currents. The pin should be tied to V_{DD} when the USB functions are not used.

REGISTER 20-13: U1CNFG2: USB CONFIGURATION REGISTER 2

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	U-0	U-0	U-0
—	—	—	PUVBUS	EXTI2CEN	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'

bit 4 **PUVBUS:** VBUS Pull-Up Enable bit
1 = Pull-up on VBUS pin is enabled
0 = Pull-up on VBUS pin is disabled

bit 3 **EXTI2CEN:** I^2C Interface for External Module Control Enable bit
1 = External module(s) is controlled via the I^2C interface
0 = External module(s) is controlled via the dedicated pins

bit 2-0 **Unimplemented:** Read as '0'

REGISTER 21-2: PMCON2: EPMP CONTROL REGISTER 2

R-0, HSC	U-0	R/C-0, HS	R/C-0, HS	U-0	U-0	U-0	U-0
BUSY	—	ERROR	TIMEOUT	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
RADDR23(1)	RADDR22(1)	RADDR21(1)	RADDR20(1)	RADDR19(1)	RADDR18(1)	RADDR17(1)	RADDR16(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown
C = Clearable bit	HS = Hardware Settable bit	HSC = Hardware Settable/Clearable bit	

bit 15 **BUSY:** Busy bit (Master mode only)
1 = Port is busy
0 = Port is not busy

bit 14 **Unimplemented:** Read as '0'

bit 13 **ERROR:** Error bit
1 = Transaction error (illegal transaction was requested)
0 = Transaction completed successfully

bit 12 **TIMEOUT:** Time-out bit
1 = Transaction timed out
0 = Transaction completed successfully

bit 11-8 **Unimplemented:** Read as '0'

bit 7-0 **RADDR<23:16>:** Parallel Master Port Reserved Address Space bits(1)

Note 1: If RADDR<23:16> = 00000000, then the last EDS address for Chip Select 2 will be FFFFFFh.

REGISTER 24-4: CLCxGLSL: CLCx GATE LOGIC INPUT SELECT LOW REGISTER (CONTINUED)

bit 8 **G2D1N:** Gate 2 Data Source 1 Negated Enable bit
1 = The Data Source 1 inverted signal is enabled for Gate 2
0 = The Data Source 1 inverted signal is disabled for Gate 2

bit 7 **G1D4T:** Gate 1 Data Source 4 True Enable bit
1 = The Data Source 4 signal is enabled for Gate 1
0 = The Data Source 4 signal is disabled for Gate 1

bit 6 **G1D4N:** Gate 1 Data Source 4 Negated Enable bit
1 = The Data Source 4 inverted signal is enabled for Gate 1
0 = The Data Source 4 inverted signal is disabled for Gate 1

bit 5 **G1D3T:** Gate 1 Data Source 3 True Enable bit
1 = The Data Source 3 signal is enabled for Gate 1
0 = The Data Source 3 signal is disabled for Gate 1

bit 4 **G1D3N:** Gate 1 Data Source 3 Negated Enable bit
1 = The Data Source 3 inverted signal is enabled for Gate 1
0 = The Data Source 3 inverted signal is disabled for Gate 1

bit 3 **G1D2T:** Gate 1 Data Source 2 True Enable bit
1 = The Data Source 2 signal is enabled for Gate 1
0 = The Data Source 2 signal is disabled for Gate 1

bit 2 **G1D2N:** Gate 1 Data Source 2 Negated Enable bit
1 = The Data Source 2 inverted signal is enabled for Gate 1
0 = The Data Source 2 inverted signal is disabled for Gate 1

bit 1 **G1D1T:** Gate 1 Data Source 1 True Enable bit
1 = The Data Source 1 signal is enabled for Gate 1
0 = The Data Source 1 signal is disabled for Gate 1

bit 0 **G1D1N:** Gate 1 Data Source 1 Negated Enable bit
1 = The Data Source 1 inverted signal is enabled for Gate 1
0 = The Data Source 1 inverted signal is disabled for Gate 1

REGISTER 25-7: ANCFG: A/D BAND GAP REFERENCE CONFIGURATION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	VBGUSB(1)	VBGADC(1)	VBGCMP(1)	VBGEN(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-4 **Unimplemented:** Read as '0'

bit 3 **VBGUSB:** Band Gap Reference Enable for USB bit(1)
1 = Band gap reference is enabled
0 = Band gap reference is disabled

bit 2 **VBGADC:** Band Gap Reference Enable for A/D bit(1)
1 = Band gap reference is enabled
0 = Band gap reference is disabled

bit 1 **VBGCMP:** Band Gap Reference Enable for CTMU and Comparator bit(1)
1 = Band gap reference is enabled
0 = Band gap reference is disabled

bit 0 **VBGEN:** Band Gap Reference Enable for VREG, BOR, HLVD, FRC, DCO, NVM and A/D Boost bit(1)
1 = Band gap reference is enabled
0 = Band gap reference is disabled

Note 1: When a module requests a band gap reference voltage, that reference will be enabled automatically after a brief start-up time. The user can manually enable the band gap references using the ANCFG register before enabling the module requesting the band gap reference to avoid this startup time (~1 ms).

28.4 Measuring Die Temperature

The CTMU can be configured to use the A/D to measure the die temperature using dedicated A/D Channel 24. Perform the following steps to measure the diode voltage:

- The internal current source must be set for either 5.5 µA (IRNG<1:0> = 0x2) or 55 µA (IRNG<1:0> = 0x3).
- In order to route the current source to the diode, the EDG1STAT and EDG2STAT bits must be equal (either both '0' or both '1').
- The CTMREQ bit (AD1CON5<13>) must be set to '1'.
- The A/D Channel Select bits must be 24 (0x18) using a single-ended measurement.

The voltage of the diode will vary over temperature according to the graphs shown below (Figure 28-4). Note that the graphs are different, based on the magnitude of the current source selected. The slopes are nearly linear over the range of -40ºC to +100ºC and the temperature can be calculated as follows:

EQUATION 28-2:

For 5.5 µA Current Source:

$$Tdie = \frac{710\ mV - Vdiode}{1.8}$$

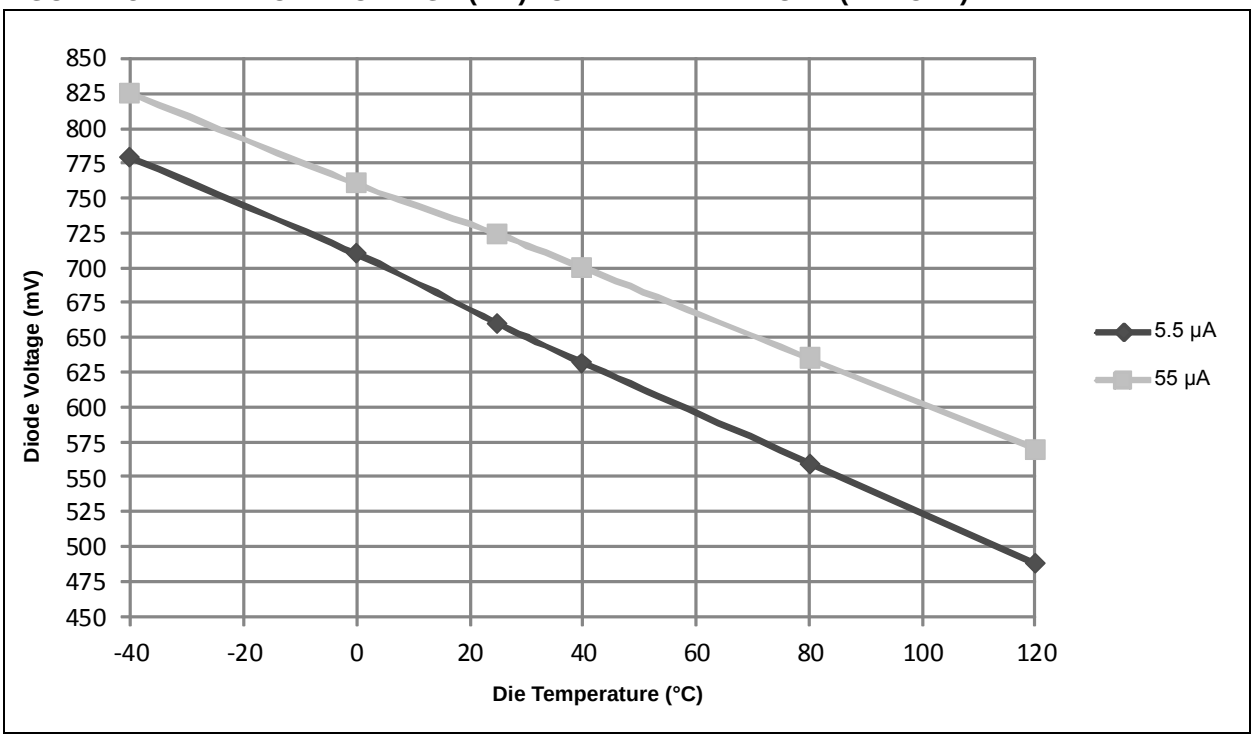
where *Vdiode* is in *mV*, *Tdie* is in ºC

For 55 µA Current Source:

$$Tdie = \frac{760\ mV - Vdiode}{1.55}$$

where *Vdiode* is in *mV*, *Tdie* is in ºC

FIGURE 28-4: DIODE VOLTAGE (mV) vs. DIE TEMPERATURE (TYPICAL)



30.0 SPECIAL FEATURES

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the following sections of the *"dsPIC33/PIC24 Family Reference Manual*", which are available from the Microchip web site (www.microchip.com). The information in this data sheet supersedes the information in the FRM.

- **"Watchdog Timer (WDT)"** (DS39697)
- **"High-Level Device Integration"** (DS39719)
- **"Programming and Diagnostics"** (DS39716)

PIC24FJ1024GA610/GB610 family devices include several features intended to maximize application flexibility and reliability, and minimize cost through elimination of external components. These are:

- Flexible Configuration
- Watchdog Timer (WDT)
- Code Protection
- JTAG Boundary Scan Interface
- In-Circuit Serial Programming™
- In-Circuit Emulation

30.1 Configuration Bits

The Configuration bits are stored in the last page location of implemented program memory. These bits can be set or cleared to select various device configurations. There are two types of Configuration bits: system operation bits and code-protect bits. The system operation bits determine the power-on settings for system-level components, such as the oscillator and the Watchdog Timer. The code-protect bits prevent program memory from being read and written.

In Dual Partition modes, each partition has its own set of Flash Configuration Words. The full set of Configuration registers in the Active Partition is used to determine the device's configuration; the Configuration Words in the Inactive Partition are used to determine the device's configuration when that partition becomes active. However, some of the Configuration registers in the Inactive Partition (FSEC, FBSLIM and FSIGN) may be used to determine how the Active Partition is able or allowed to access the Inactive Partition.

30.1.1 CONSIDERATIONS FOR CONFIGURING PIC24FJ1024GA610/GB610 FAMILY DEVICES

In PIC24FJ1024GA610/GB610 family devices, the Configuration bytes are implemented as volatile memory. This means that configuration data must be programmed each time the device is powered up. Configuration data is stored in the three words at the top of the on-chip program memory space, known as the Flash Configuration Words. Their specific locations are shown in Table 30-1. The configuration data is automatically loaded from the Flash Configuration Words to the proper Configuration registers during device Resets. After a Reset, configuration reads are performed in the following order:

- Device Calibration Information
- Partition Mode Configuration (FBOOT)

If Single Partition mode:

- User Configuration Words

If Dual Partition mode:

- Partition 1 Boot Sequence Number
- Partition 2 Boot Sequence Number
- User Configuration Words from the Active Partition
- Code Protection User Configuration Words from the Inactive Partition

Note: Configuration data is reloaded on all types of device Resets.

When creating applications for these devices, users should always specifically allocate the location of the Flash Configuration Word for configuration data. This is to make certain that program code is not stored in this address when the code is compiled.

The upper byte of all Flash Configuration Words in program memory should always be '0000 0000'. This makes them appear to be NOP instructions in the remote event that their locations are ever executed by accident. Since Configuration bits are not implemented in the corresponding locations, writing '0's to these locations has no effect on device operation.

TABLE 33-25: A/D MODULE SPECIFICATIONS

AC CHARACTERISTICS			Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial				
Param No.	**Symbol**	**Characteristic**	**Min.**	**Typ**	**Max.**	**Units**	**Conditions**
Device Supply							
AD01	AVDD	Module VDD Supply	Greater of: VDD – 0.3 or 2.2	—	Lesser of: VDD + 0.3 or 3.6	V	
AD02	AVSS	Module VSS Supply	VSS – 0.3	—	VSS + 0.3	V	
Reference Inputs							
AD05	VREFH	Reference Voltage High	AVSS + 1.7	—	AVDD	V	
AD06	VREFL	Reference Voltage Low	AVSS	—	AVDD – 1.7	V	
AD07	VREF	Absolute Reference Voltage	AVSS – 0.3	—	AVDD + 0.3	V	
Analog Inputs							
AD10	VINH-VINL	Full-Scale Input Span	VREFL	—	VREFH	V	**(Note 1)**
AD11	VIN	Absolute Input Voltage	AVSS – 0.3	—	AVDD + 0.3	V	
AD12	VINL	Absolute VINL Input Voltage	AVSS – 0.3	—	AVDD/3	V	
AD13		Leakage Current	—	±1.0	±610	nA	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V, Source Impedance = 2.5 kΩ
AD17	RIN	Recommended Impedance of Analog Voltage Source	—	—	2.5K	Ω	10-bit
A/D Accuracy							
AD20B	Nr	Resolution	—	12	—	bits	
AD21B	INL	Integral Nonlinearity	—	±1	< ±2	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V
AD22B	DNL	Differential Nonlinearity	—	—	< ±1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V
AD23B	GERR	Gain Error	—	±1	±4	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V
AD24B	EOFF	Offset Error	—	±1	±2	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3V
AD25B		Monotonicity(1)	—	—	—	—	Guaranteed

Note 1: Measurements are taken with the external VREF+ and VREF- used as the A/D voltage reference.