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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, HLVD, POR, PWM, WDT
Number of I/O	85
Program Memory Size	512KB (170K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 24x10/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj512ga610t-i-pt

PIC24FJ1024GA610/GB610 FAMILY

TABLE 5: COMPLETE PIN FUNCTION DESCRIPTIONS (PIC24FJXXXGB610 TQFP)

Pin	Function	Pin	Function
1	OCM1C/CTED3/RG15	51	RP16/USBID/RF3
2	VDD	52	RP30/RF2
3	IC4/CTED4/PMD5/RE5	53	RP15/RF8
4	SCL3/IC5/PMD6/RE6	54	Vbus/RF7
5	SDA3/IC6/PMD7/RE7	55	VUSB3V3
6	RPI38/OCM1D/RC1	56	D-/RG3
7	RPI39/OCM2C/RC2	57	D+/RG2
8	RPI40/OCM2D/RC3	58	PMPCS1/SCL2/RA2
9	AN16/RPI41/OCM3C/PMCS2/RC4	59	SDA2/PMA20/RA3
10	AN17/C1IND/RP21/ICM1/OCM1A/PMA5/RG6	60	TDI/PMA21/RA4
11	AN18/C1INC/RP26/OCM1B/PMA4/RG7	61	TDO/RA5
12	AN19/C2IND/RP19/ICM2/OCM2A/PMA3/RG8	62	VDD
13	MCLR	63	OSCI/CLKI/RC12
14	AN20/C1INC/C2INC/C3INC/RP27/OCM2B/PMA2/PMALU/RG9	64	OSCO/CLKO/RC15
15	VSS	65	VSS
16	VDD	66	RPI36/SCL1/PMA22/RA14
17	TMS/OCM3D/RA0	67	RPI35/SDA1/PMBE1/RA15
18	RPI33/PMCS1/RE8	68	CLC4OUT/RP2/U6RTS/U6BCLK/ICM5/RD8
19	AN21/RPI34/PMA19/RE9	69	RP4/PMACK2/RD9
20	PGEC3/AN5/C1INA/RP18/ICM3/OCM3A/RB5	70	RP3/PMA15/PMCS2/RD10
21	PGED3/AN4/C1INB/RP28/USBOEN/OCM3B/RB4	71	RP12/PMA14/PMCS1/RD11
22	AN3/C2INA/RB3	72	CLC3OUT/RP11/U6CTS/ICM6/INT0/RD0
23	AN2/CTCMP/C2INB/RP13/CTED13/RB2	73	SOSCI/C3IND/RC13
24	PGEC1/ALTCVREF-/ALTVREF-/AN1/RP1/CTED12/RB1	74	SOSCO/C3INC/RPI37/PWRLCLK/RC14
25	PGED1/ALTCVREF+/ALTVREF+/AN0/RP0/RB0	75	VSS
26	PGEC2/AN6/RP6/RB6	76	RP24/U5TX/ICM4/RD1
27	PGED2/AN7/RP7/U6TX/RB7	77	RP23/PMACK1/RD2
28	CVREF-/VREF-/PMA7/RA9	78	RP22/ICM7/PMBE0/RD3
29	CVREF+/VREF+/PMA6/RA10	79	RPI42/OCM3E/PMD12/RD12
30	AVDD	80	OCM3F/PMD13/RD13
31	AVSS	81	RP25/PMWR/PMENB/RD4
32	AN8/RP8/PWRGT/RB8	82	RP20/PMRD/PMWR/RD5
33	AN9/TMPR/RP9/T1CK/RB9	83	C3INB/U5RX/OC4/PMD14/RD6
34	CVREF/AN10/PMA13/RB10	84	C3INA/U5RTS/U5BCLK/OC5/PMD15/RD7
35	AN11/REFI/PMA12/RB11	85	VCAP
36	VSS	86	N/C
37	VDD	87	U5CTS/OC6/PMD11/RF0
38	TCK/RA1	88	PMD10/RF1
39	RP31/RF13	89	PMD9/RG1
40	RPI32/CTED7/PMA18/RF12	90	PMD8/RG0
41	AN12/U6RX/CTED2/PMA11/RB12	91	AN23/OCM1E/RA6
42	AN13/CTED1/PMA10/RB13	92	AN22/OCM1F/PMA17/RA7
43	AN14/RP14/CTED5/CTPLS/PMA1/PMALH/RB14	93	PMD0/RE0
44	AN15/RP29/CTED6/PMA0/PMALL/RB15	94	PMD1/RE1
45	VSS	95	CTED11/PMA16/RG14
46	VDD	96	OCM2E/RG12
47	RPI43/RD14	97	OCM2F/CTED10/RG13
48	RP5/RD15	98	PMD2/RE2
49	RP10/PMA9/RF4	99	CTED9/PMD3/RE3
50	RP17/PMA8/RF5	100	HLVDIN/CTED8/PMD4/RE4

Legend: RPn and RPin represent remappable pins for Peripheral Pin Select (PPS) functions.

Note: Pinouts are subject to change.

PIC24FJ1024GA610/GB610 FAMILY

TABLE 7: COMPLETE PIN FUNCTION DESCRIPTIONS (PIC24FJXXXGB610 BGA) (CONTINUED)

Pin	Full Pin Name	Pin	Full Pin Name
J1	AN3/C2INA/RB3	K7	AN14/ RP14 /CTED5/CTPLS/PMA1/PMALH/RB14
J2	AN2/CTCMP/C2INB/ RP13 /CTED13/RB2	K8	VDD
J3	PGED2/AN7/ RP7 /U6TX/RB7	K9	RP5 /RD15
J4	AVDD	K10	RP16 /USBID/RF3
J5	AN11/REFI/PMA12/RB11	K11	RP30 /RF2
J6	TCK/RA1	L1	PGEC2/AN6/ RP6 /RB6
J7	AN12/U6RX/CTED2/PMA11/RB12	L2	CVREF-/VREF-/PMA7/RA9
J8	N/C	L3	AVSS
J9	N/C	L4	AN9/TMPR/ RP9 /T1CK/RB9
J10	RP15 /RF8	L5	CVREF/AN10/PMA13/RB10
J11	D-/RG3	L6	RP31 /RF13
K1	PGEC1/ALTCVREF-/ALTVREF-/AN1/ RP1 /CTED12/RB1	L7	AN13/CTED1/PMA10/RB13
K2	PGED1/ALTCVREF+/ALTVREF+/AN0/ RP0 /RB0	L8	AN15/ RP29 /CTED6/PMA0/PMALL/RB15
K3	CVREF+/VREF+/PMA6/RA10	L9	RPI43 /RD14
K4	AN8/ RP8 /PWRGT/RB8	L10	RP10 /PMA9/RF4
K5	N/C	L11	RP17 /PMA8/RF5
K6	RPI32 /CTED7/PMA18/RF12		

Legend: **RPn** and **RPin** represent remappable pins for Peripheral Pin Select (PPS) functions.

Note: Pinouts are subject to change.

PIC24FJ1024GA610/GB610 FAMILY

1.2 DMA Controller

PIC24FJ1024GA610/GB610 family devices have a Direct Memory Access (DMA) Controller. This module acts in concert with the CPU, allowing data to move between data memory and peripherals without the intervention of the CPU, increasing data throughput and decreasing execution time overhead. Eight independently programmable channels make it possible to service multiple peripherals at virtually the same time, with each channel peripheral performing a different operation. Many types of data transfer operations are supported.

1.3 Other Special Features

- **Peripheral Pin Select:** The Peripheral Pin Select (PPS) feature allows most digital peripherals to be mapped over a fixed set of digital I/O pins. Users may independently map the input and/or output of any one of the many digital peripherals to any one of the I/O pins.
- **Configurable Logic Cell:** The Configurable Logic Cell (CLC) module allows the user to specify combinations of signals as inputs to a logic function and to use the logic output to control other peripherals or I/O pins.
- **Timing Modules:** The PIC24FJ1024GA610/GB610 family provides five independent, general purpose, 16-bit timers (four of which can be combined into two 32-bit timers). The devices also include 3 multiple output and 4 single output advanced Capture/Compare/PWM/Timer peripherals, and 6 independent legacy Input Capture and 6 independent legacy Output Compare modules.
- **Communications:** The PIC24FJ1024GA610/GB610 family incorporates a range of serial communication peripherals to handle a range of application requirements. There are 3 independent I²C modules that support both Master and Slave modes of operation. Devices also have, through the PPS feature, 6 independent UARTs with built-in IrDA[®] encoders/decoders and 3 SPI modules.
- **Analog Features:** All members of the PIC24FJ1024GA610/GB610 family include the new 12-bit A/D Converter (A/D) module and a triple comparator module. The A/D module incorporates a range of new features that allow the converter to assess and make decisions on incoming data, reducing CPU overhead for routine A/D conversions. The comparator module includes three analog comparators that are configurable for a wide range of operations.
- **CTMU Interface:** In addition to their other analog features, members of the PIC24FJ1024GA610/GB610 family include the CTMU interface module. This provides a convenient method for precision time measurement and pulse generation, and can serve as an interface for capacitive sensors.

- **Enhanced Parallel Master/Parallel Slave Port:**

This module allows rapid and transparent access to the microcontroller data bus, and enables the CPU to directly address external data memory. The parallel port can function in Master or Slave mode, accommodating data widths of 4, 8 or 16 bits and address widths of up to 23 bits in Master modes.

- **Real-Time Clock and Calendar (RTCC):** This module implements a full-featured clock and calendar with alarm functions in hardware, freeing up timer resources and program memory space for use of the core application.

1.4 Details on Individual Family Members

Devices in the PIC24FJ1024GA610/GB610 family are available in 64-pin, 100-pin and 121-pin packages. The general block diagram for all devices is shown in Figure 1-1.

The devices are differentiated from each other in six ways:

1. Flash program memory (128 Kbytes for PIC24FJ128GX6XX devices, 256 Kbytes for PIC24FJ256GX6XX devices, 512 Kbytes for PIC24FJ512GX6XX devices and 1024 Kbytes for PIC24FJ1024GX6XX devices).
2. Available I/O pins and ports (53 pins on 6 ports for 64-pin devices and 85 pins on 7 ports for 100-pin and 121-pin devices).
3. Available Interrupt-on-Change Notification (IOC) inputs (53 on 64-pin devices and 85 on 100-pin and 121-pin devices).
4. Available remappable pins (29 pins on 64-pin devices, 44 pins on 100-pin and 121-pin devices).
5. Available USB peripheral (available on PIC24FJXXXGB6XX devices; not available on PIC24FJXXXGA6XX devices).
6. Analog input channels (16 channels for 64-pin devices and 24 channels for 100-pin and 121-pin devices).

All other features for devices in this family are identical. These are summarized in Table 1-1, Table 1-2 and Table 1-3.

A list of the pin features available on the PIC24FJ1024GA610/GB610 family devices, sorted by function, is shown in Table 1-3. Note that this table shows the pin location of individual peripheral features and not how they are multiplexed on the same pin. This information is provided in the pinout diagrams in the beginning of this data sheet. Multiplexed features are sorted by the priority given to a feature, with the highest priority peripheral being listed first.

4.3.3 READING DATA FROM PROGRAM MEMORY USING EDS

The upper 32 Kbytes of Data Space may optionally be mapped into any 16K word page of the program space. This provides transparent access of stored constant data from the Data Space without the need to use special instructions (i.e., `TBLRDH/L`).

Program space access through the Data Space occurs when the MSb of EA is '1' and the `DSRPAG<9>` is also '1'. The lower 8 bits of `DSRPAG` are concatenated to the `Wn<14:0>` bits to form a 23-bit EA to access program memory. The `DSRPAG<8>` decides which word should be addressed; when the bit is '0', the lower word, and when '1', the upper word of the program memory is accessed.

The entire program memory is divided into 512 EDS pages, from 200h to 3FFh, each consisting of 16K words of data. Pages, 200h to 2FFh, correspond to the lower words of the program memory, while 300h to 3FFh correspond to the upper words of the program memory.

Using this EDS technique, the entire program memory can be accessed. Previously, the access to the upper word of the program memory was not supported.

Table 4-15 provides the corresponding 23-bit EDS address for program memory with EDS page and source addresses.

For operations that use PSV and are executed outside a `REPEAT` loop, the `MOV` and `MOV.D` instructions will require one instruction cycle in addition to the specified execution time. All other instructions will require two instruction cycles in addition to the specified execution time.

For operations that use PSV, which are executed inside a `REPEAT` loop, there will be some instances that require two instruction cycles in addition to the specified execution time of the instruction:

- Execution in the first iteration
- Execution in the last iteration
- Execution prior to exiting the loop due to an interrupt
- Execution upon re-entering the loop after an interrupt is serviced

Any other iteration of the `REPEAT` loop will allow the instruction accessing data, using PSV, to execute in a single cycle.

TABLE 4-15: EDS PROGRAM ADDRESS WITH DIFFERENT PAGES AND ADDRESSES

DSRPAG (Data Space Read Register)	Source Address while Indirect Addressing	23-Bit EA Pointing to EDS	Comment
200h • • • 2FFh	8000h to FFFFh	000000h to 007FFEh • • • 7F8000h to 7FFFFEh	Lower words of 4M program instructions; (8 Mbytes) for read operations only.
300h • • • 3FFh		000001h to 007FFFh • • • 7F8001h to 7FFFFFFh	Upper words of 4M program instructions (4 Mbytes remaining; 4 Mbytes are phantom bytes) for read operations only.
000h		Invalid Address	Address error trap. ⁽¹⁾

Note 1: When the source/destination address is above 8000h and `DSRPAG/DSWPAG` is '0', an address error trap will occur.

EXAMPLE 4-3: EDS READ CODE FROM PROGRAM MEMORY IN ASSEMBLY

```

; Set the EDS page from where the data to be read
mov    #0x0202, w0
mov    w0, DSRPAG                ;page 0x202, consisting lower words, is selected for read
mov    #0x000A, w1                ;select the location (0x0A) to be read
bset   w1, #15                    ;set the MSB of the base address, enable EDS mode
;Read a byte from the selected location
mov.b  [w1++], w2                ;read Low byte
mov.b  [w1++], w3                ;read High byte
;Read a word from the selected location
mov    [w1], w2                  ;
;Read Double - word from the selected location
mov.d  [w1], w2                  ;two word read, stored in w2 and w3

```

8.0 INTERRUPT CONTROLLER

Note 1: This data sheet summarizes the features of the PIC24FJ1024GA610/GB610 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Interrupts**” (DS70000600) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com). The information in this data sheet supersedes the information in the FRM.

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The PIC24FJ1024GA610/GB610 family interrupt controller reduces the numerous peripheral interrupt request signals to a single interrupt request signal to the PIC24FJ1024GA610/GB610 family CPU.

The interrupt controller has the following features:

- Up to Eight Processor Exceptions and Software Traps
- Seven User-Selectable Priority Levels
- Interrupt Vector Table (IVT) with a Unique Vector for Each Interrupt or Exception Source
- Fixed Priority within a Specified User Priority Level
- Fixed Interrupt Entry and Return Latencies

8.1 Interrupt Vector Table

The PIC24FJ1024GA610/GB610 family Interrupt Vector Table (IVT), shown in Figure 8-1, resides in program memory starting at location, 000004h. The IVT contains 6 non-maskable trap vectors and up to 118 sources of interrupt. In general, each interrupt source has its own vector. Each interrupt vector contains a 24-bit wide address. The value programmed into each interrupt vector location is the starting address of the associated Interrupt Service Routine (ISR).

Interrupt vectors are prioritized in terms of their natural priority. This priority is linked to their position in the vector table. Lower addresses generally have a higher natural priority. For example, the interrupt associated with Vector 0 takes priority over interrupts at any other vector address.

8.1.1 ALTERNATE INTERRUPT VECTOR TABLE

The Alternate Interrupt Vector Table (AIVT) is located after the IVT, as shown in Figure 8-1. The AIVTEN (INTCON2<8>) control bit provides access to the AIVT. If the AIVTEN bit is set, all interrupt and exception processes will use the alternate vectors instead of the default vectors. The alternate vectors are organized in the same manner as the default vectors.

The AIVT is available only if the Boot Segment has been defined and the AIVT has been enabled. To enable the AIVT, both the Configuration bit, AIVTDIS (FSEC<15>), and the AIVTEN bit (INTCON2<8> in the SFR), have to be set. When the AIVT is enabled, all interrupts and exception processes use the alternate vectors instead of the default vectors. The AIVT begins at the start of the last page of the Boot Segment (BS) defined by the BSLIM<12:0> bits. The AIVT address is: $(BSLIM<12:0> - 1) \times 0x800$.

8.2 Reset Sequence

A device Reset is not a true exception because the interrupt controller is not involved in the Reset process. The PIC24FJ1024GA610/GB610 family devices clear their registers in response to a Reset, which forces the PC to zero. The device then begins program execution at location, 0x000000. A GOTO instruction at the Reset address can redirect program execution to the appropriate start-up routine.

Note: Any unimplemented or unused vector locations in the IVT should be programmed with the address of a default interrupt handler routine that contains a RESET instruction.

PIC24FJ1024GA610/GB610 FAMILY

REGISTER 10-4: PMD4: PERIPHERAL MODULE DISABLE REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	U4MD	—	REFOMD	CTMUMD	LVDMD	USBMD ⁽¹⁾
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-6 **Unimplemented:** Read as '0'

bit 5 **U4MD:** UART4 Module Disable bit

1 = Module is disabled

0 = Module power and clock sources are enabled

bit 4 **Unimplemented:** Read as '0'

bit 3 **REFOMD:** Reference Output Clock Disable bit

1 = Module is disabled

0 = Module power and clock sources are enabled

bit 2 **CTMUMD:** CTMU Module Disable bit

1 = Module is disabled

0 = Module power and clock sources are enabled

bit 1 **LVDMD:** High/Low-Voltage Detect Module Disable bit

1 = Module is disabled

0 = Module power and clock sources are enabled

bit 0 **USBMD:** USB On-The-Go Module Disable bit⁽¹⁾

1 = Module is disabled

0 = Module power and clock sources are enabled

Note 1: USB is not present on PIC24FJXXXXGA6XX devices.

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REGISTER 11-5: ANSE: PORTE ANALOG FUNCTION SELECTION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-1	U-0
—	—	—	—	—	—	ANSE9 ⁽¹⁾	—
bit 15							bit 8
U-0	U-0	U-0	R/W-1	U-0	U-0	U-0	U-0
—	—	—	ANSE4	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9 **ANSE9:** PORTE Analog Function Selection bit⁽¹⁾

1 = Pin is configured in Analog mode; I/O port read is disabled

0 = Pin is configured in Digital mode; I/O port read is enabled

bit 8-5 **Unimplemented:** Read as '0'

bit 4 **ANSE4:** PORTE Analog Function Selection bit

1 = Pin is configured in Analog mode; I/O port read is disabled

0 = Pin is configured in Digital mode; I/O port read is enabled

bit 3-0 **Unimplemented:** Read as '0'

Note 1: ANSE9 is not available on 64-pin devices.

REGISTER 11-6: ANSG: PORTG ANALOG FUNCTION SELECTION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-1
—	—	—	—	—	—	ANSG<9:8>	
bit 15							bit 8
R/W-1	R/W-1	U-0	U-0	U-0	U-0	U-0	U-0
ANSG<7:6>		—	—	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9-6 **ANSG<9:6>:** PORTG Analog Function Selection bits

1 = Pin is configured in Analog mode; I/O port read is disabled

0 = Pin is configured in Digital mode; I/O port read is enabled

bit 5-0 **Unimplemented:** Read as '0'

PIC24FJ1024GA610/GB610 FAMILY

REGISTER 11-48: RPOR12: PERIPHERAL PIN SELECT OUTPUT REGISTER 12

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP25R5	RP25R4	RP25R3	RP25R2	RP25R1	RP25R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP24R5	RP24R4	RP24R3	RP24R2	RP24R1	RP24R0
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13-8 **RP25R<5:0>:** RP25 Output Pin Mapping bits
Peripheral Output Number n is assigned to pin, RP25 (see Table 11-4 for peripheral function numbers).
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-0 **RP24R<5:0>:** RP24 Output Pin Mapping bits
Peripheral Output Number n is assigned to pin, RP24 (see Table 11-4 for peripheral function numbers).

REGISTER 11-49: RPOR13: PERIPHERAL PIN SELECT OUTPUT REGISTER 13

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP27R5	RP27R4	RP27R3	RP27R2	RP27R1	RP27R0
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP26R5	RP26R4	RP26R3	RP26R2	RP26R1	RP26R0
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13-8 **RP27R<5:0>:** RP27 Output Pin Mapping bits
Peripheral Output Number n is assigned to pin, RP27 (see Table 11-4 for peripheral function numbers).
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-0 **RP26R<5:0>:** RP26 Output Pin Mapping bits
Peripheral Output Number n is assigned to pin, RP26 (see Table 11-4 for peripheral function numbers).

13.0 TIMER2/3 AND TIMER4/5

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the “*dsPIC33/PIC24 Family Reference Manual*”, “**Timers**” (DS39704), which is available from the Microchip web site (www.microchip.com). The information in this data sheet supersedes the information in the FRM.

The Timer2/3 and Timer4/5 modules are 32-bit timers, which can also be configured as four independent, 16-bit timers with selectable operating modes.

As 32-bit timers, Timer2/3 and Timer4/5 can each operate in three modes:

- Two Independent 16-Bit Timers with All 16-Bit Operating modes (except Asynchronous Counter mode)
- Single 32-Bit Timer
- Single 32-Bit Synchronous Counter

They also support these features:

- Timer Gate Operation
- Selectable Prescaler Settings
- Timer Operation during Idle and Sleep modes
- Interrupt on a 32-Bit Period Register Match
- A/D Event Trigger (only on Timer2/3 in 32-bit mode and Timer3 in 16-bit mode)

Individually, all four of the 16-bit timers can function as synchronous timers or counters. They also offer the features listed above, except for the A/D Event Trigger. This Trigger is implemented only on Timer2/3 in 32-bit mode and Timer3 in 16-bit mode. The operating modes and enabled features are determined by setting the appropriate bit(s) in the T2CON, T3CON, T4CON and T5CON registers. T2CON and T4CON are shown in generic form in Register 13-1; T3CON and T5CON are shown in Register 13-2.

For 32-bit timer/counter operation, Timer2 and Timer4 are the least significant word; Timer3 and Timer5 are the most significant word of the 32-bit timers.

Note: For 32-bit operation, T3CON and T5CON control bits are ignored. Only T2CON and T4CON control bits are used for setup and control. Timer2 and Timer4 clock and gate inputs are utilized for the 32-bit timer modules, but an interrupt is generated with the Timer3 or Timer5 interrupt flags.

To configure Timer2/3 or Timer4/5 for 32-bit operation:

1. Set the T32 or T45 bit (T2CON<3> or T4CON<3> = 1).
2. Select the prescaler ratio for Timer2 or Timer4 using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the TCS and TGATE bits. If TCS is set to an external clock, RPINRx (TyCK) must be configured to an available RPn/RPIn pin. For more information, see **Section 11.4 “Peripheral Pin Select (PPS)”**.
4. Load the timer period value. PR3 (or PR5) will contain the most significant word (msw) of the value, while PR2 (or PR4) contains the least significant word (lsw).
5. If interrupts are required, set the interrupt enable bit, T3IE or T5IE. Use the priority bits, T3IP<2:0> or T5IP<2:0>, to set the interrupt priority. Note that while Timer2 or Timer4 controls the timer, the interrupt appears as a Timer3 or Timer5 interrupt.
6. Set the TON bit (= 1).

The timer value, at any point, is stored in the register pair, TMR<3:2> (or TMR<5:4>). TMR3 (TMR5) always contains the most significant word of the count, while TMR2 (TMR4) contains the least significant word.

To configure any of the timers for individual 16-bit operation:

1. Clear the T32 bit corresponding to that timer (T2CON<3> for Timer2 and Timer3 or T4CON<3> for Timer4 and Timer5).
2. Select the timer prescaler ratio using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the TCS and TGATE bits. See **Section 11.4 “Peripheral Pin Select (PPS)”** for more information.
4. Load the timer period value into the PRx register.
5. If interrupts are required, set the interrupt enable bit, TxIE. Use the priority bits, TxIP<2:0>, to set the interrupt priority.
6. Set the TON (TxCON<15> = 1) bit.

FIGURE 13-2: TIMER2 AND TIMER4 (16-BIT SYNCHRONOUS) BLOCK DIAGRAM

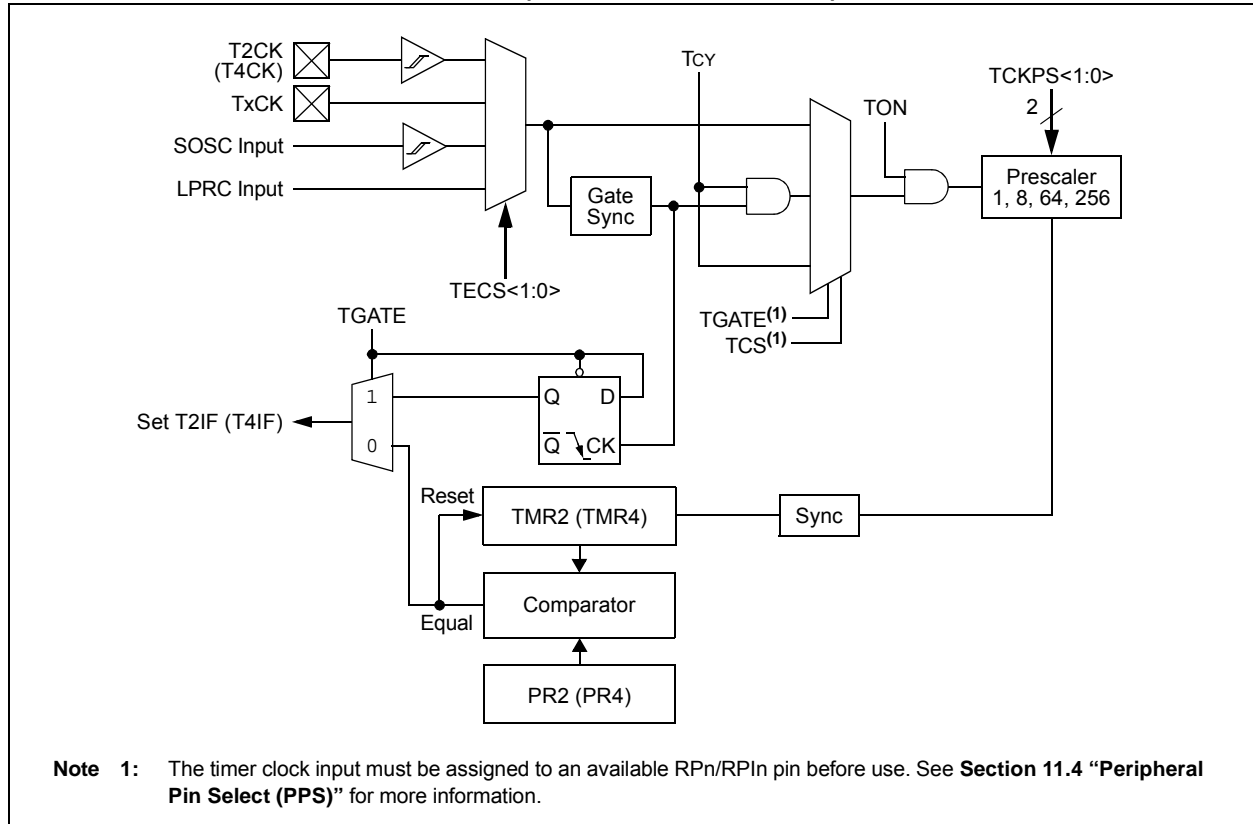
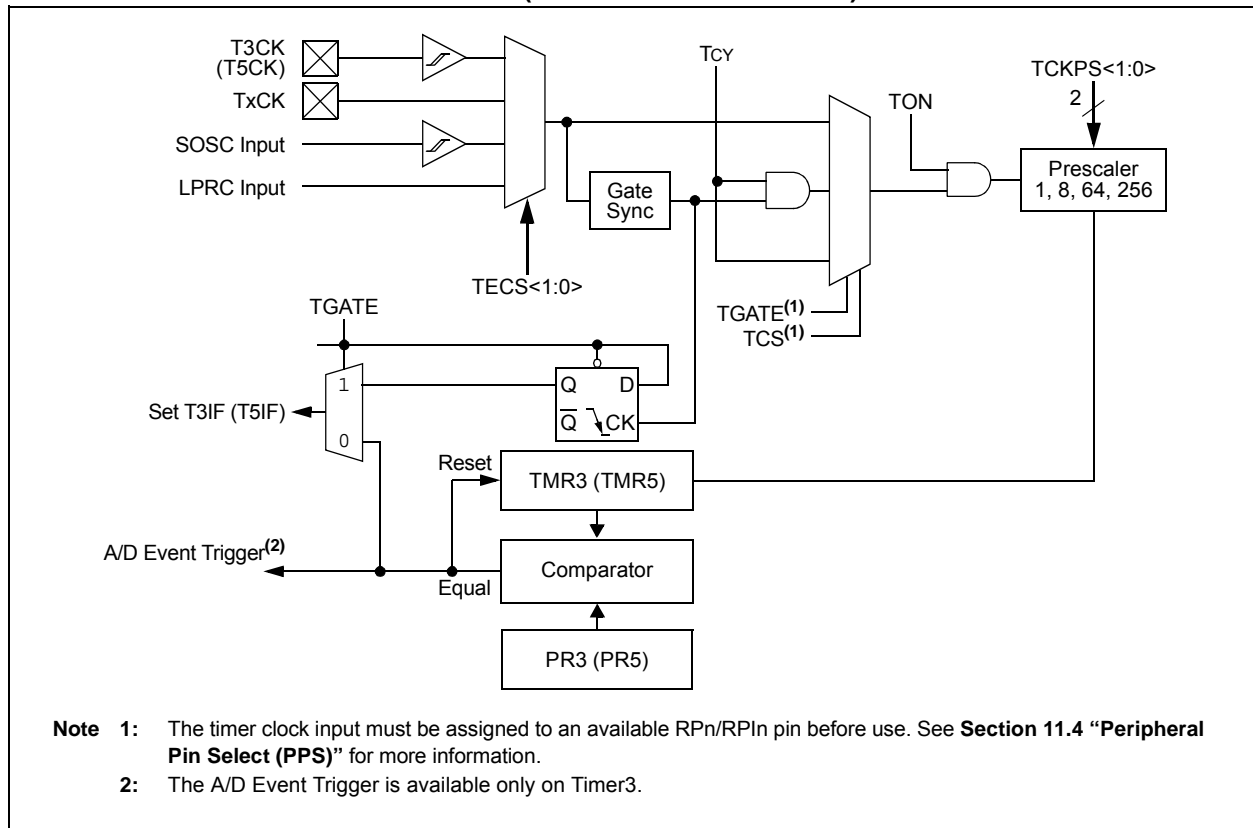


FIGURE 13-3: TIMER3 AND TIMER5 (16-BIT ASYNCHRONOUS) BLOCK DIAGRAM



16.0 CAPTURE/COMPARE/PWM/TIMER MODULES (MCCP AND SCCP)

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information on the MCCP/SCCP modules, refer to the “dsPIC33/PIC24 Family Reference Manual”, “**Capture/Compare/PWM/Timer (MCCP and SCCP)**” (DS33035A), which is available from the Microchip web site (www.microchip.com). The information in this data sheet supersedes the information in the FRM.

PIC24FJ1024GA610/GB610 family devices include several Capture/Compare/PWM/Timer base modules, which provide the functionality of three different peripherals of earlier PIC24F devices. The module can operate in one of three major modes:

- General Purpose Timer
- Input Capture
- Output Compare/PWM

The module is provided in two different forms, distinguished by the number of PWM outputs that the module can generate. Single Capture/Compare/PWM (SCCPs) output modules provide only one PWM output. Multiple Capture/Compare/PWM (MCCPs) output modules can provide up to six outputs and an extended range of power control features, depending on the pin count of the particular device. All other features of the modules are identical.

The SCCPx and MCCPx modules can be operated only in one of the three major modes at any time. The other modes are not available unless the module is reconfigured for the new mode.

A conceptual block diagram for the module is shown in Figure 16-1. All three modules share a time base generator and a common Timer register pair (CCPxTMRH/L); other shared hardware components are added as a particular mode requires.

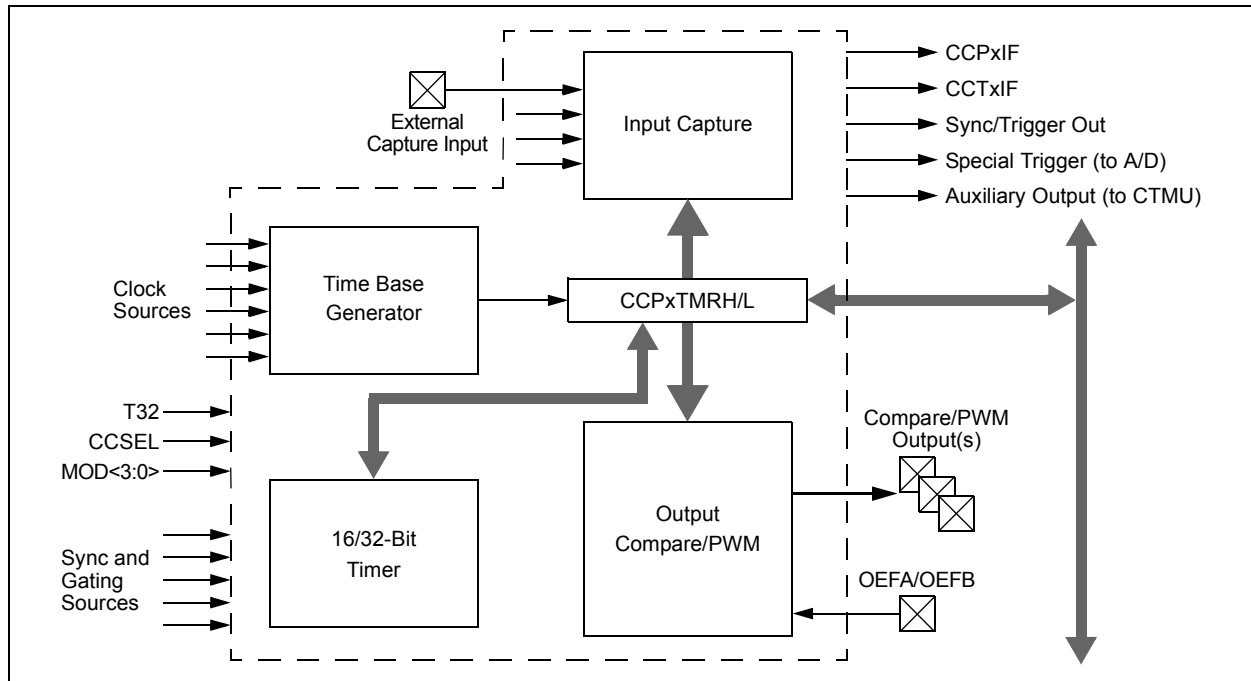
Each module has a total of 8 control and status registers:

- CCPxCON1L (Register 16-1)
- CCPxCON1H (Register 16-2)
- CCPxCON2L (Register 16-3)
- CCPxCON2H (Register 16-4)
- CCPxCON3L (Register 16-5)
- CCPxCON3H (Register 16-6)
- CCPxSTATL (Register 16-7)
- CCPxSTATH (Register 16-8)

Each module also includes 8 buffer/counter registers that serve as Timer Value registers or data holding buffers:

- CCPxTMRH/CCPxTMRL (Timer High/Low Counters)
- CCPxPRH/CCPxPRL (Timer Period High/Low)
- CCPxRA (Primary Output Compare Data Buffer)
- CCPxRB (Secondary Output Compare Data Buffer)
- CCPxBUFH/CCPxBUFL (Input Capture High/Low Buffers)

FIGURE 16-1: MCCPx/SCCPx CONCEPTUAL BLOCK DIAGRAM



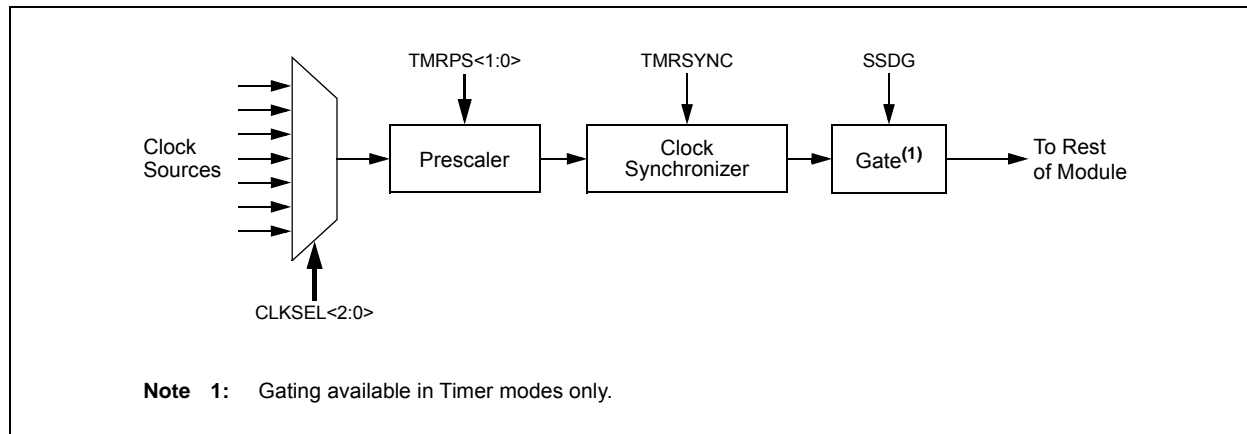
PIC24FJ1024GA610/GB610 FAMILY

16.1 Time Base Generator

The Timer Clock Generator (TCG) generates a clock for the module's internal time base using one of the clock signals already available on the microcontroller. This is used as the time reference for the module in its three major modes. The internal time base is shown in Figure 16-2.

There are eight inputs available to the clock generator, which are selected using the CLKSEL<2:0> bits (CCPxCON1L<10:8>). Available sources include the FRC and LPRC, the Secondary Oscillator and the TCLKI external clock inputs. The system clock is the default source (CLKSEL<2:0> = 000).

FIGURE 16-2: TIMER CLOCK GENERATOR



PIC24FJ1024GA610/GB610 FAMILY

REGISTER 17-9: SPIxIMSKL: SPIx INTERRUPT MASK REGISTER LOW

U-0	U-0	U-0	R/W-0	R/W-0	U-0	U-0	R/W-0
—	—	—	FRMERREN	BUSYEN	—	—	SPITUREN
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0
SRMTEN	SPIROVEN	SPIRBEN	—	SPITBEN	—	SPITBFEN	SPIRBFEN
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-13 **Unimplemented:** Read as '0'
- bit 12 **FRMERREN:** Enable Interrupt Events via FRMERR bit
 1 = Frame error generates an interrupt event
 0 = Frame error does not generate an interrupt event
- bit 11 **BUSYEN:** Enable Interrupt Events via SPIBUSY bit
 1 = SPIBUSY generates an interrupt event
 0 = SPIBUSY does not generate an interrupt event
- bit 10-9 **Unimplemented:** Read as '0'
- bit 8 **SPITUREN:** Enable Interrupt Events via SPITUR bit
 1 = Transmit Underrun (TUR) generates an interrupt event
 0 = Transmit Underrun does not generate an interrupt event
- bit 7 **SRMTEN:** Enable Interrupt Events via SRMT bit
 1 = Shift Register Empty (SRMT) generates interrupt events
 0 = Shift Register Empty does not generate interrupt events
- bit 6 **SPIROVEN:** Enable Interrupt Events via SPIROV bit
 1 = SPIx Receive Overflow generates an interrupt event
 0 = SPIx Receive Overflow does not generate an interrupt event
- bit 5 **SPIRBEN:** Enable Interrupt Events via SPIRBE bit
 1 = SPIx RX Buffer Empty generates an interrupt event
 0 = SPIx RX Buffer Empty does not generate an interrupt event
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **SPITBEN:** Enable Interrupt Events via SPITBE bit
 1 = SPIx Transmit Buffer Empty generates an interrupt event
 0 = SPIx Transmit Buffer Empty does not generate an interrupt event
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **SPITBFEN:** Enable Interrupt Events via SPITBF bit
 1 = SPIx Transmit Buffer Full generates an interrupt event
 0 = SPIx Transmit Buffer Full does not generate an interrupt event
- bit 0 **SPIRBFEN:** Enable Interrupt Events via SPIRBF bit
 1 = SPIx Receive Buffer Full generates an interrupt event
 0 = SPIx Receive Buffer Full does not generate an interrupt event

18.0 INTER-INTEGRATED CIRCUIT (I²C)

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to the “dsPIC33/PIC24 Family Reference Manual”, “**Inter-Integrated Circuit (I²C)**” (DS70000195), which is available from the Microchip web site (www.microchip.com). The information in this data sheet supersedes the information in the FRM.

The Inter-Integrated Circuit (I²C) module is a serial interface useful for communicating with other peripheral or microcontroller devices. These peripheral devices may be serial EEPROMs, display drivers, A/D Converters, etc.

The I²C module supports these features:

- Independent Master and Slave Logic
- 7-Bit and 10-Bit Device Addresses
- General Call Address as Defined in the I²C Protocol
- Clock Stretching to Provide Delays for the Processor to Respond to a Slave Data Request
- Both 100 kHz and 400 kHz Bus Specifications
- Configurable Address Masking
- Multi-Master modes to Prevent Loss of Messages in Arbitration
- Bus Repeater mode, Allowing the Acceptance of All Messages as a Slave, Regardless of the Address
- Automatic SCL

A block diagram of the module is shown in Figure 18-1.

18.1 Communicating as a Master in a Single Master Environment

The details of sending a message in Master mode depends on the communications protocol for the device being communicated with. Typically, the sequence of events is as follows:

1. Assert a Start condition on SDAx and SCLx.
2. Send the I²C device address byte to the slave with a write indication.
3. Wait for and verify an Acknowledge from the slave.
4. Send the first data byte (sometimes known as the command) to the slave.
5. Wait for and verify an Acknowledge from the slave.
6. Send the serial memory address low byte to the slave.
7. Repeat Steps 4 and 5 until all data bytes are sent.
8. Assert a Repeated Start condition on SDAx and SCLx.
9. Send the device address byte to the slave with a read indication.
10. Wait for and verify an Acknowledge from the slave.
11. Enable master reception to receive serial memory data.
12. Generate an ACK or NACK condition at the end of a received byte of data.
13. Generate a Stop condition on SDAx and SCLx.

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REGISTER 20-20: U1EIE: USB ERROR INTERRUPT ENABLE REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
BTSEE	—	DMAEE	BTOEE	DFN8EE	CRC16EE	CRC5EE	PIDEE
						EOFEE	
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

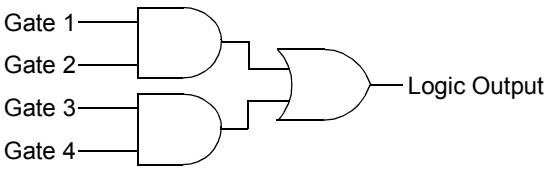
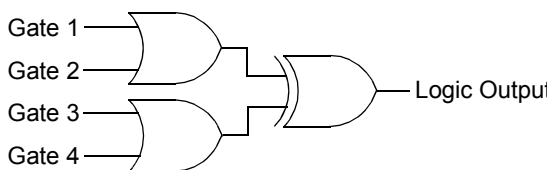
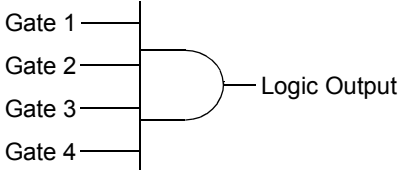
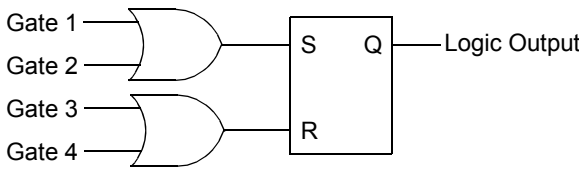
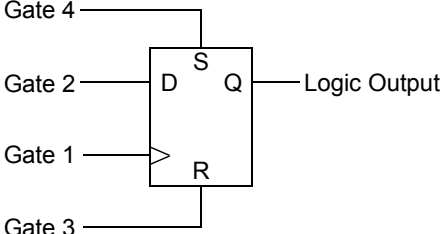
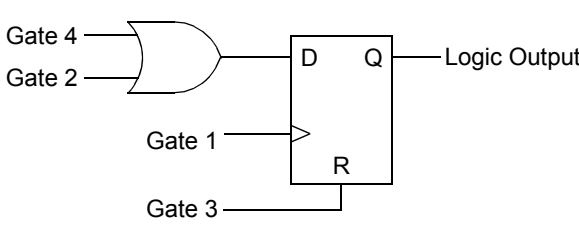
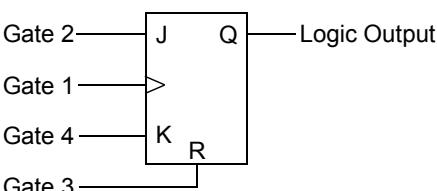
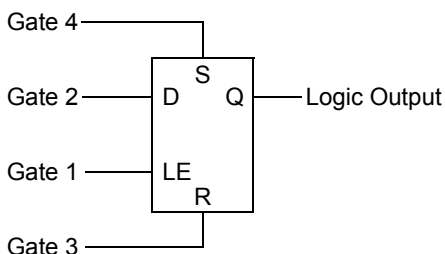
'0' = Bit is cleared

x = Bit is unknown

- bit 15-8 **Unimplemented:** Read as '0'
- bit 7 **BTSEE:** Bit Stuff Error Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 6 **Unimplemented:** Read as '0'
- bit 5 **DMAEE:** DMA Error Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 4 **BTOEE:** Bus Turnaround Time-out Error Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 3 **DFN8EE:** Data Field Size Error Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 2 **CRC16EE:** CRC16 Failure Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 1 For Device mode:
CRC5EE: CRC5 Host Error Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
For Host mode:
EOFEE: End-of-Frame (EOF) Error interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled
- bit 0 **PIDEE:** PID Check Failure Interrupt Enable bit
 1 = Interrupt is enabled
 0 = Interrupt is disabled

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FIGURE 24-2: CLCx LOGIC FUNCTION COMBINATORIAL OPTIONS

<p>AND – OR</p>  <p>MODE<2:0> = 000</p>	<p>OR – XOR</p>  <p>MODE<2:0> = 001</p>
<p>4-Input AND</p>  <p>MODE<2:0> = 010</p>	<p>S-R Latch</p>  <p>MODE<2:0> = 011</p>
<p>1-Input D Flip-Flop with S and R</p>  <p>MODE<2:0> = 100</p>	<p>2-Input D Flip-Flop with R</p>  <p>MODE<2:0> = 101</p>
<p>J-K Flip-Flop with R</p>  <p>MODE<2:0> = 110</p>	<p>1-Input Transparent Latch with S and R</p>  <p>MODE<2:0> = 111</p>

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TABLE 30-1: CONFIGURATION WORD ADDRESSES

Configuration Registers	Single Partition Mode			
	PIC24FJ1024GX6XX	PIC24FJ512GX6XX	PIC24FJ256GX6XX	PIC24FJ128GX6XX
FSEC	0ABF00h	055F00h	02AF00h	015F00h
FBSLIM	0ABF10h	055F10h	02AF10h	015F10h
FSIGN	0ABF14h	055F14h	02AF14h	015F14h
FOSCSEL	0ABF18h	055F18h	02AF18h	015F18h
FOSC	0ABF1Ch	055F1Ch	02AF1Ch	015F1Ch
FWDT	0ABF20h	055F20h	02AF20h	015F20h
FPOR	0ABF24h	055F24h	02AF24h	015F24h
FICD	0ABF28h	055F28h	02AF28h	015F28h
FDEVOPT1	0ABF2Ch	055F2Ch	02AF2Ch	015F2Ch
FBOOT	801800h			
	Dual Partition Modes ⁽¹⁾			
FSEC ⁽²⁾	055F00h/455F00h	02AF00h/42AF00h	015700h/415700h	00AF00h/40AF00h
FBSLIM ⁽²⁾	055F10h/455F10h	02AF10h/42AF10h	015710h/415710h	00AF10h/40AF10h
FSIGN ⁽²⁾	055F14h/455F14h	02AF14h/42AF14h	015714h/ 415714h	00AF14h/40AF14h
FOSCSEL	055F18h/455F18h	02AF18h/42AF18h	015718h/415718h	00AF18h/40AF18h
FOSC	055F1Ch/455F1Ch	02AF1Ch/42AF1Ch	01571Ch/41571Ch	00AF1Ch/40AF1Ch
FWDT	055F20h/455F20h	02AF20h/42AF20h	015720h/415720h	00AF20h/40AF20h
FPOR	055F24h/ 455F24h	02AF24h/42AF24h	015724h/415724h	00AF24h/40AF24h
FICD	055F28h/455F28h	02AF28h/42AF28h	015728h/415728h	00AF28h/40AF28h
FDEVOPT1	055F2Ch/455F2Ch	02AF2Ch/42AF2Ch	01572Ch/41572Ch	00AF2Ch/40AF2Ch
FBTSEQ ⁽³⁾	055FFCh/455FFCh	02AFFCh/42AFFCh	0157FCh/4157FCh	00AFFCh/40AFFCh
FBOOT	801800h			

Note 1: Addresses shown for Dual Partition modes are for the Active/Inactive Partitions, respectively.

2: Changes to these Inactive Partition Configuration Words affect how the Active Partition accesses the Inactive Partition.

3: FBTSEQ is a 24-bit Configuration Word, using all three bytes of the program memory width.

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TABLE 32-1: SYMBOLS USED IN OPCODE DESCRIPTIONS

Field	Description
#text	Means literal defined by "text"
(text)	Means "content of text"
[text]	Means "the location addressed by text"
{ }	Optional field or operation
<n:m>	Register bit field
.b	Byte mode selection
.d	Double-Word mode selection
.S	Shadow register select
.w	Word mode selection (default)
bit4	4-bit Bit Selection field (used in word addressed instructions) $\in \{0...15\}$
C, DC, N, OV, Z	MCU Status bits: Carry, Digit Carry, Negative, Overflow, Sticky Zero
Expr	Absolute address, label or expression (resolved by the linker)
f	File register address $\in \{0000h...1FFFh\}$
lit1	1-bit unsigned literal $\in \{0,1\}$
lit4	4-bit unsigned literal $\in \{0...15\}$
lit5	5-bit unsigned literal $\in \{0...31\}$
lit8	8-bit unsigned literal $\in \{0...255\}$
lit10	10-bit unsigned literal $\in \{0...255\}$ for Byte mode, $\{0:1023\}$ for Word mode
lit14	14-bit unsigned literal $\in \{0...16383\}$
lit16	16-bit unsigned literal $\in \{0...65535\}$
lit23	23-bit unsigned literal $\in \{0...8388607\}$; LSB must be '0'
None	Field does not require an entry, may be blank
PC	Program Counter
Slit10	10-bit signed literal $\in \{-512...511\}$
Slit16	16-bit signed literal $\in \{-32768...32767\}$
Slit6	6-bit signed literal $\in \{-16...16\}$
Wb	Base W register $\in \{W0..W15\}$
Wd	Destination W register $\in \{Wd, [Wd], [Wd++] , [Wd--], [++Wd], [--Wd] \}$
Wdo	Destination W register $\in \{Wnd, [Wnd], [Wnd++] , [Wnd--], [++Wnd], [--Wnd], [Wnd+Wb] \}$
Wm,Wn	Dividend, Divisor Working register pair (direct addressing)
Wn	One of 16 Working registers $\in \{W0..W15\}$
Wnd	One of 16 destination Working registers $\in \{W0..W15\}$
Wns	One of 16 source Working registers $\in \{W0..W15\}$
WREG	W0 (Working register used in file register instructions)
Ws	Source W register $\in \{Ws, [Ws], [Ws++] , [Ws--], [++Ws], [--Ws] \}$
Wso	Source W register $\in \{Wns, [Wns], [Wns++] , [Wns--], [++Wns], [--Wns], [Wns+Wb] \}$

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