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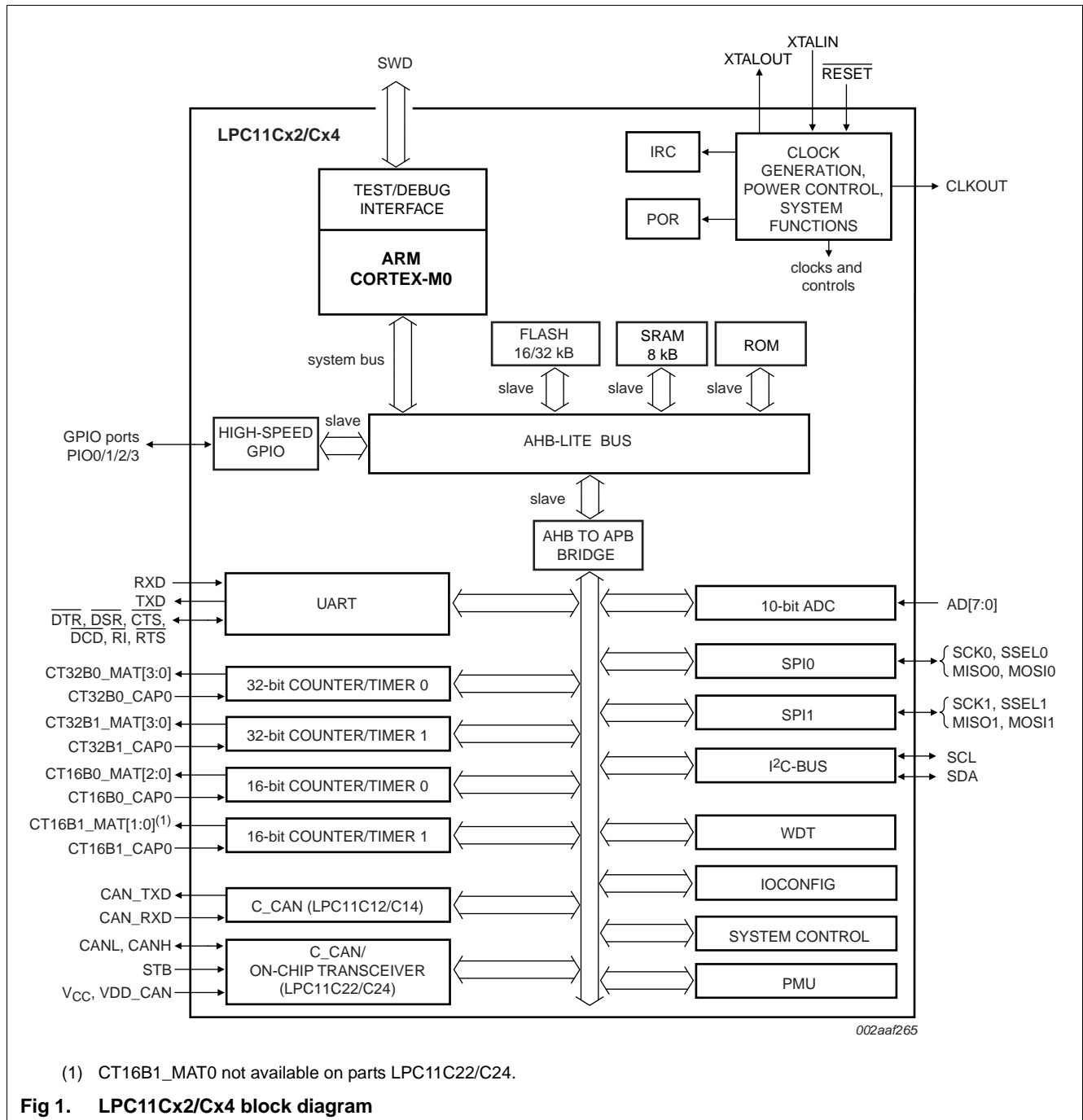
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

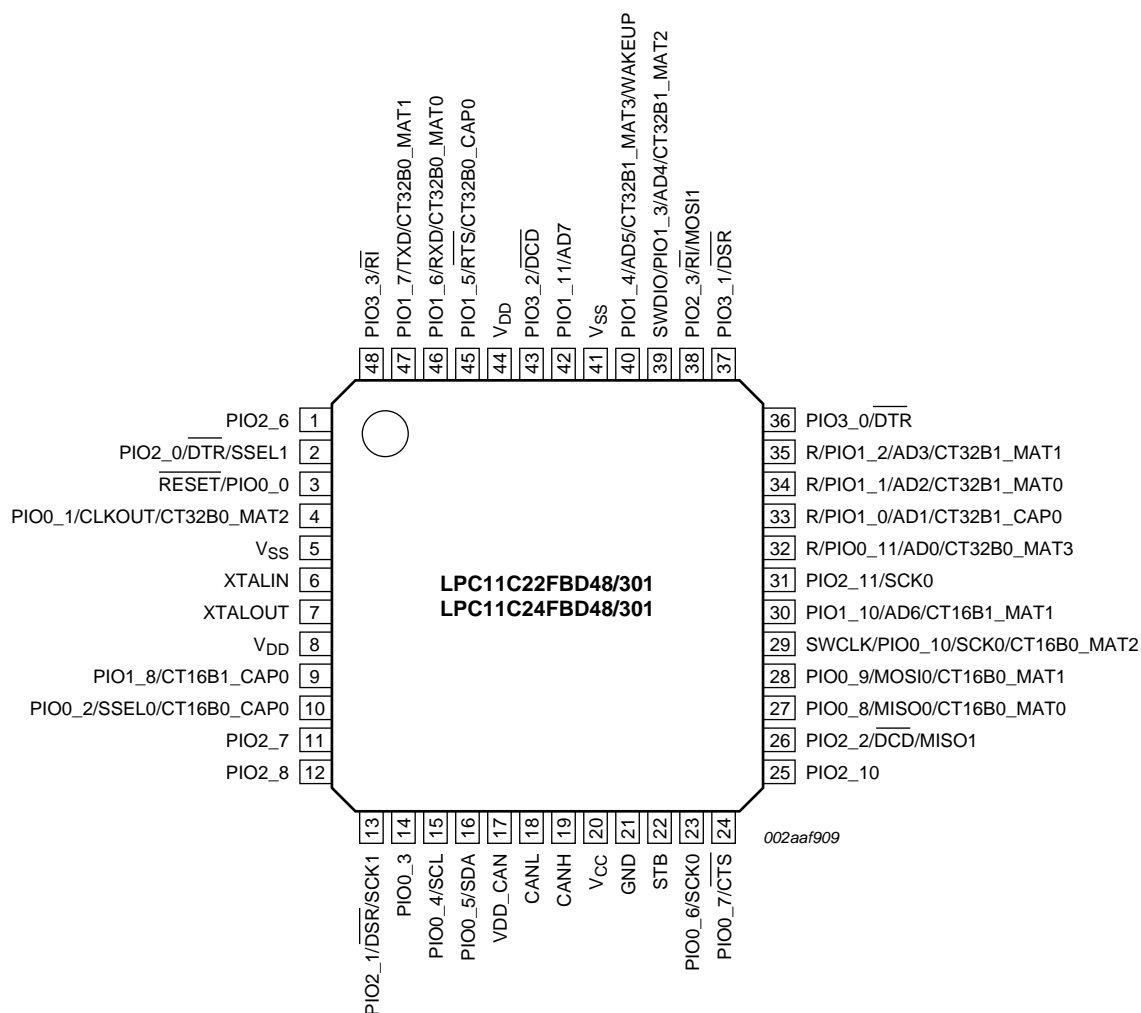
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	ARM® Cortex®-M0
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	CANbus, I <sup>2</sup> C, Microwire, SPI, SSI, SSP, UART/USART
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	40
Program Memory Size	16KB (16K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-LQFP
Supplier Device Package	48-LQFP (7x7)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc11c12fbd48-301">https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc11c12fbd48-301</a>

## 5. Block diagram





**Fig 3. Pin configuration (LPC11C22/C24)**

Table 3. LPC11C12/C14 pin description table

Symbol	Pin	Start logic inputs	Type	Reset state [1]	Description
PIO1_7/TXD/CT32B0_MAT1	47 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO1_7</b> — General purpose digital input/output pin.
			O	-	<b>TXD</b> — Transmitter output for UART.
			O	-	<b>CT32B0_MAT1</b> — Match output 1 for 32-bit timer 0.
PIO1_8/CT16B1_CAP0	9 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO1_8</b> — General purpose digital input/output pin.
			I	-	<b>CT16B1_CAP0</b> — Capture input 0 for 16-bit timer 1.
PIO1_9/CT16B1_MAT0	17 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO1_9</b> — General purpose digital input/output pin.
			O	-	<b>CT16B1_MAT0</b> — Match output 0 for 16-bit timer 1.
PIO1_10/AD6/CT16B1_MAT1	30 <sup>[5]</sup>	no	I/O	I; PU	<b>PIO1_10</b> — General purpose digital input/output pin.
			I	-	<b>AD6</b> — A/D converter, input 6.
			O	-	<b>CT16B1_MAT1</b> — Match output 1 for 16-bit timer 1.
PIO1_11/AD7	42 <sup>[5]</sup>	no	I/O	I; PU	<b>PIO1_11</b> — General purpose digital input/output pin.
			I	-	<b>AD7</b> — A/D converter, input 7.
PIO2_0 to PIO2_11					<b>Port 2</b> — Port 2 is a 12-bit I/O port with individual direction and function controls for each bit. The operation of port 2 pins depends on the function selected through the IOCONFIG register block.
PIO2_0/DTR/SSEL1	2 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_0</b> — General purpose digital input/output pin.
			I/O	-	<b>DTR</b> — Data Terminal Ready output for UART.
			I/O	-	<b>SSEL1</b> — Slave Select for SPI1.
PIO2_1/DSR/SCK1	13 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_1</b> — General purpose digital input/output pin.
			I	-	<b>DSR</b> — Data Set Ready input for UART.
			I/O	-	<b>SCK1</b> — Serial clock for SPI1.
PIO2_2/DCD/MISO1	26 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_2</b> — General purpose digital input/output pin.
			I	-	<b>DCD</b> — Data Carrier Detect input for UART.
			I/O	-	<b>MISO1</b> — Master In Slave Out for SPI1.
PIO2_3/RI/MOSI1	38 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_3</b> — General purpose digital input/output pin.
			I	-	<b>RI</b> — Ring Indicator input for UART.
			I/O	-	<b>MOSI1</b> — Master Out Slave In for SPI1.
PIO2_4	18 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_4</b> — General purpose digital input/output pin.
PIO2_5	21 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_5</b> — General purpose digital input/output pin.
PIO2_6	1 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_6</b> — General purpose digital input/output pin.
PIO2_7	11 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_7</b> — General purpose digital input/output pin.
PIO2_8	12 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_8</b> — General purpose digital input/output pin.
PIO2_9	24 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_9</b> — General purpose digital input/output pin.
PIO2_10	25 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_10</b> — General purpose digital input/output pin.
PIO2_11/SCK0	31 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO2_11</b> — General purpose digital input/output pin.
			I/O	-	<b>SCK0</b> — Serial clock for SPI0.
PIO3_0 to PIO3_3					<b>Port 3</b> — Port 3 is a 12-bit I/O port with individual direction and function controls for each bit. The operation of port 3 pins depends on the function selected through the IOCONFIG register block. Pins PIO3_4 to PIO3_11 are not available.

Table 4. LPC11C22/C24 pin description table

Symbol	Pin	Start logic inputs	Type	Reset state [1]	Description
R/PIO1_0/AD1/ CT32B1_CAP0	33 <sup>[5]</sup>	yes	-	I; PU	<b>R</b> — Reserved. Configure for an alternate function in the IOCONFIG block.
			I/O	-	<b>PIO1_0</b> — General purpose digital input/output pin.
			I	-	<b>AD1</b> — A/D converter, input 1.
			I	-	<b>CT32B1_CAP0</b> — Capture input 0 for 32-bit timer 1.
R/PIO1_1/AD2/ CT32B1_MAT0	34 <sup>[5]</sup>	no	-	I; PU	<b>R</b> — Reserved. Configure for an alternate function in the IOCONFIG block.
			I/O	-	<b>PIO1_1</b> — General purpose digital input/output pin.
			I	-	<b>AD2</b> — A/D converter, input 2.
			O	-	<b>CT32B1_MAT0</b> — Match output 0 for 32-bit timer 1.
R/PIO1_2/AD3/ CT32B1_MAT1	35 <sup>[5]</sup>	no	-	I; PU	<b>R</b> — Reserved. Configure for an alternate function in the IOCONFIG block.
			I/O	-	<b>PIO1_2</b> — General purpose digital input/output pin.
			I	-	<b>AD3</b> — A/D converter, input 3.
			O	-	<b>CT32B1_MAT1</b> — Match output 1 for 32-bit timer 1.
SWDIO/PIO1_3/ AD4/ CT32B1_MAT2	39 <sup>[5]</sup>	no	I/O	I; PU	<b>SWDIO</b> — Serial wire debug input/output.
			I/O	-	<b>PIO1_3</b> — General purpose digital input/output pin.
			I	-	<b>AD4</b> — A/D converter, input 4.
			O	-	<b>CT32B1_MAT2</b> — Match output 2 for 32-bit timer 1.
PIO1_4/AD5/ CT32B1_MAT3/ WAKEUP	40 <sup>[5]</sup>	no	I/O	I; PU	<b>PIO1_4</b> — General purpose digital input/output pin with 10 ns glitch filter.
			I	-	<b>AD5</b> — A/D converter, input 5.
			O	-	<b>CT32B1_MAT3</b> — Match output 3 for 32-bit timer 1.
			I	-	<b>WAKEUP</b> — Deep power-down mode wake-up pin with 20 ns glitch filter. This pin must be pulled HIGH externally to enter Deep power-down mode and pulled LOW to exit Deep power-down mode. A LOW-going pulse as short as 50 ns wakes up the part.
PIO1_5/RTS/ CT32B0_CAP0	45 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO1_5</b> — General purpose digital input/output pin.
			O	-	<b>RTS</b> — Request To Send output for UART.
			I	-	<b>CT32B0_CAP0</b> — Capture input 0 for 32-bit timer 0.
PIO1_6/RXD/ CT32B0_MAT0	46 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO1_6</b> — General purpose digital input/output pin.
			I	-	<b>RXD</b> — Receiver input for UART.
			O	-	<b>CT32B0_MAT0</b> — Match output 0 for 32-bit timer 0.
PIO1_7/TXD/ CT32B0_MAT1	47 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO1_7</b> — General purpose digital input/output pin.
			O	-	<b>TXD</b> — Transmitter output for UART.
			O	-	<b>CT32B0_MAT1</b> — Match output 1 for 32-bit timer 0.
PIO1_8/ CT16B1_CAP0	9 <sup>[3]</sup>	no	I/O	I; PU	<b>PIO1_8</b> — General purpose digital input/output pin.
			I	-	<b>CT16B1_CAP0</b> — Capture input 0 for 16-bit timer 1.
PIO1_10/AD6/ CT16B1_MAT1	30 <sup>[5]</sup>	no	I/O	I; PU	<b>PIO1_10</b> — General purpose digital input/output pin.
			I	-	<b>AD6</b> — A/D converter, input 6.
			O	-	<b>CT16B1_MAT1</b> — Match output 1 for 16-bit timer 1.

## 7. Functional description

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### 7.1 ARM Cortex-M0 processor

The ARM Cortex-M0 is a general purpose, 32-bit microprocessor, which offers high performance and very low power consumption.

### 7.2 On-chip flash program memory

The LPC11Cx2/Cx4 contain 32 kB (LPC11C14/C24) or 16 kB (LPC11C12/C22) of on-chip flash program memory.

### 7.3 On-chip SRAM

The LPC11Cx2/Cx4 contain a total of 8 kB on-chip static RAM data memory.

### 7.4 Memory map

The LPC11Cx2/Cx4 incorporates several distinct memory regions, shown in the following figures. [Figure 4](#) shows the overall map of the entire address space from the user program viewpoint following reset. The interrupt vector area supports address remapping.

The AHB peripheral area is 2 megabyte in size, and is divided to allow for up to 128 peripherals. The APB peripheral area is 512 kB in size and is divided to allow for up to 32 peripherals. Each peripheral of either type is allocated 16 kilobytes of space. This allows simplifying the address decoding for each peripheral.

The I<sup>2</sup>C-bus is bidirectional for inter-IC control using only two wires: a Serial CLock line (SCL) and a Serial DATA line (SDA). Each device is recognized by a unique address and can operate as either a receiver-only device (e.g., an LCD driver) or a transmitter with the capability to both receive and send information (such as memory). Transmitters and/or receivers can operate in either master or slave mode, depending on whether the chip has to initiate a data transfer or is only addressed. The I<sup>2</sup>C is a multi-master bus and can be controlled by more than one bus master connected to it.

### 7.10.1 Features

- The I<sup>2</sup>C-interface is a standard I<sup>2</sup>C-bus compliant interface with open-drain pins. The I<sup>2</sup>C-bus interface also supports Fast-mode Plus with bit rates up to 1 Mbit/s.
- Easy to configure as master, slave, or master/slave.
- Programmable clocks allow versatile rate control.
- Bidirectional data transfer between masters and slaves.
- Multi-master bus (no central master).
- Arbitration between simultaneously transmitting masters without corruption of serial data on the bus.
- Serial clock synchronization allows devices with different bit rates to communicate via one serial bus.
- Serial clock synchronization can be used as a handshake mechanism to suspend and resume serial transfer.
- The I<sup>2</sup>C-bus can be used for test and diagnostic purposes.
- The I<sup>2</sup>C-bus controller supports multiple address recognition and a bus monitor mode.

## 7.11 C\_CAN controller

Controller Area Network (CAN) is the definition of a high performance communication protocol for serial data communication. The C\_CAN controller is designed to provide a full implementation of the CAN protocol according to the CAN Specification Version 2.0B. The C\_CAN controller allows to build powerful local networks with low-cost multiplex wiring by supporting distributed real-time control with a very high level of security.

On-chip C\_CAN drivers provide an API for initialization and communication using CAN and CANopen standards.

### 7.11.1 Features

- Conforms to protocol version 2.0 parts A and B.
- Supports bit rate of up to 1 Mbit/s.
- Supports 32 Message Objects.
- Each Message Object has its own identifier mask.
- Provides programmable FIFO mode (concatenation of Message Objects).
- Provides maskable interrupts.
- Supports Disabled Automatic Retransmission (DAR) mode for time-triggered CAN applications.
- Provides programmable loop-back mode for self-test operation.

#### 7.11.2.6 Time-out function

A 'TXD dominant time-out' timer is started when the CAN\_TXD signal of the C\_CAN controller is set LOW. If the LOW state on the CAN\_TXD signal persists for longer than  $t_{to(dom)TXD}$ , the transmitter is disabled, releasing the bus lines to recessive state. This function prevents a hardware and/or software application failure from driving the bus lines to a permanent dominant state (blocking all network communications). The TXD dominant time-out timer is reset when the CAN\_TXD signal is set HIGH. The TXD dominant time-out time also defines the minimum possible bit rate of 40 kbit/s.

### 7.12 10-bit ADC

The LPC11Cx2/Cx4 contains one ADC. The ADC is a single 10-bit successive approximation ADC with eight channels.

#### 7.12.1 Features

- 10-bit successive approximation ADC.
- Input multiplexing among 8 pins.
- Power-down mode.
- Measurement range 0 V to  $V_{DD}$ .
- 10-bit conversion time  $\geq 2.44 \mu s$  (up to 400 kSamples/s).
- Burst conversion mode for single or multiple inputs.
- Optional conversion on transition of input pin or timer match signal.
- Individual result registers for each ADC channel to reduce interrupt overhead.

### 7.13 General purpose external event counter/timers

The LPC11Cx2/Cx4 includes two 32-bit counter/timers and two 16-bit counter/timers. The counter/timer is designed to count cycles of the system derived clock. It can optionally generate interrupts or perform other actions at specified timer values, based on four match registers. Each counter/timer also includes one capture input to trap the timer value when an input signal transitions, optionally generating an interrupt.

#### 7.13.1 Features

- A 32-bit/16-bit timer/counter with a programmable 32-bit/16-bit prescaler.
- Counter or timer operation.
- One capture channel per timer, that can take a snapshot of the timer value when an input signal transitions. A capture event may also generate an interrupt.
- Four match registers per timer that allow:
  - Continuous operation with optional interrupt generation on match.
  - Stop timer on match with optional interrupt generation.
  - Reset timer on match with optional interrupt generation.



#### 7.16.1.3 Watchdog oscillator

The watchdog oscillator can be used as a clock source that directly drives the CPU, the watchdog timer, or the CLKOUT pin. The watchdog oscillator nominal frequency is programmable between 7.8 kHz and 1.7 MHz. The frequency spread over processing and temperature is  $\pm 40\%$  (see [Table 16](#)).

#### 7.16.2 System PLL

The PLL accepts an input clock frequency in the range of 10 MHz to 25 MHz. The input frequency is multiplied up to a high frequency with a Current Controlled Oscillator (CCO). The multiplier can be an integer value from 1 to 32. The CCO operates in the range of 156 MHz to 320 MHz, so there is an additional divider in the loop to keep the CCO within its frequency range while the PLL is providing the desired output frequency. The output divider may be set to divide by 2, 4, 8, or 16 to produce the output clock. The PLL output frequency must be lower than 100 MHz. Since the minimum output divider value is 2, it is insured that the PLL output has a 50 % duty cycle. The PLL is turned off and bypassed following a chip reset and may be enabled by software. The program must configure and activate the PLL, wait for the PLL to lock, and then connect to the PLL as a clock source. The PLL settling time is 100  $\mu$ s.

#### 7.16.3 Clock output

The LPC11Cx2/Cx4 features a clock output function that routes the IRC oscillator, the system oscillator, the watchdog oscillator, or the main clock to an output pin.

#### 7.16.4 Wake-up process

The LPC11Cx2/Cx4 begin operation at power-up and when awakened from Deep power-down mode by using the 12 MHz IRC oscillator as the clock source. This allows chip operation to resume quickly. If the system oscillator or the PLL is needed by the application, software will need to enable these features and wait for them to stabilize before they are used as a clock source.

#### 7.16.5 Power control

The LPC11Cx2/Cx4 support a variety of power control features. There are three special modes of processor power reduction: Sleep mode, Deep-sleep mode, and Deep power-down mode. The CPU clock rate may also be controlled as needed by changing clock sources, reconfiguring PLL values, and/or altering the CPU clock divider value. This allows a trade-off of power versus processing speed based on application requirements. In addition, a register is provided for shutting down the clocks to individual on-chip peripherals, allowing fine tuning of power consumption by eliminating all dynamic power use in any peripherals that are not required for the application. Selected peripherals have their own clock divider which provides even better power control.

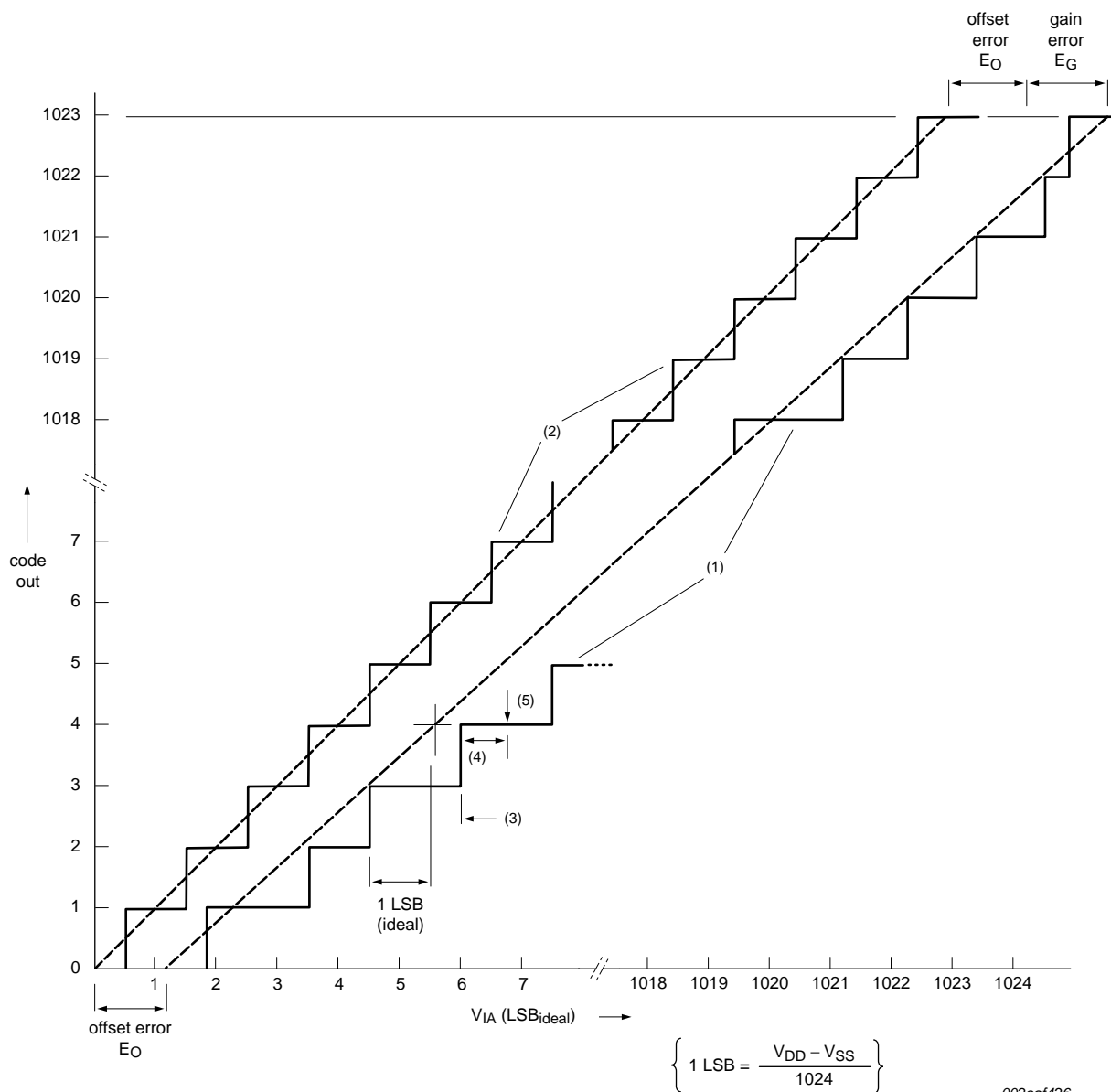
##### 7.16.5.1 Sleep mode

When Sleep mode is entered, the clock to the core is stopped. Resumption from the Sleep mode does not need any special sequence but re-enabling the clock to the ARM core.

In Sleep mode, execution of instructions is suspended until either a reset or interrupt occurs. Peripheral functions continue operation during Sleep mode and may generate interrupts to cause the processor to resume execution. Sleep mode eliminates dynamic power used by the processor itself, memory systems and related controllers, and internal buses.

**Table 6. Static characteristics ...continued**  
 $T_{amb} = -40\text{ }^{\circ}\text{C}$  to  $+85\text{ }^{\circ}\text{C}$ , unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ <sup>[1]</sup>	Max	Unit
V <sub>OL</sub>	LOW-level output voltage	2.0 V ≤ V <sub>DD</sub> ≤ 3.6 V; I <sub>OL</sub> = 4 mA	-	-	0.4	V
		1.8 V ≤ V <sub>DD</sub> < 2.0 V; I <sub>OL</sub> = 3 mA	-	-	0.4	V
I <sub>OH</sub>	HIGH-level output current	V <sub>OH</sub> = V <sub>DD</sub> − 0.4 V; 2.0 V ≤ V <sub>DD</sub> ≤ 3.6 V	−4	-	-	mA
		1.8 V ≤ V <sub>DD</sub> < 2.0 V	−3	-	-	mA
I <sub>OL</sub>	LOW-level output current	V <sub>OL</sub> = 0.4 V 2.0 V ≤ V <sub>DD</sub> ≤ 3.6 V	4	-	-	mA
		1.8 V ≤ V <sub>DD</sub> < 2.0 V	3	-	-	mA
I <sub>OHS</sub>	HIGH-level short-circuit output current	V <sub>OH</sub> = 0 V	<sup>[13]</sup> -	-	−45	mA
I <sub>OLS</sub>	LOW-level short-circuit output current	V <sub>OL</sub> = V <sub>DD</sub>	<sup>[13]</sup> -	-	50	mA
I <sub>pd</sub>	pull-down current	V <sub>I</sub> = 5 V	10	50	150	μA
I <sub>pu</sub>	pull-up current	V <sub>I</sub> = 0 V; 2.0 V ≤ V <sub>DD</sub> ≤ 3.6 V	−15	−50	−85	μA
		1.8 V ≤ V <sub>DD</sub> < 2.0 V	−10	−50	−85	μA
		V <sub>DD</sub> < V <sub>I</sub> < 5 V	0	0	0	μA
High-drive output pin (PIO0_7)						
I <sub>IL</sub>	LOW-level input current	V <sub>I</sub> = 0 V; on-chip pull-up resistor disabled	-	0.5	10	nA
I <sub>IH</sub>	HIGH-level input current	V <sub>I</sub> = V <sub>DD</sub> ; on-chip pull-down resistor disabled	-	0.5	10	nA
I <sub>OZ</sub>	OFF-state output current	V <sub>O</sub> = 0 V; V <sub>O</sub> = V <sub>DD</sub> ; on-chip pull-up/down resistors disabled	-	0.5	10	nA
V <sub>I</sub>	input voltage	V <sub>DD</sub> ≥ 1.8 V	<sup>[11]</sup> 0 <sup>[12]</sup>	-	5.0	V
		V <sub>DD</sub> = 0 V	0	-	3.6	V
V <sub>O</sub>	output voltage	output active	0	-	V <sub>DD</sub>	V
V <sub>IH</sub>	HIGH-level input voltage		0.7V <sub>DD</sub>	-	-	V
V <sub>IL</sub>	LOW-level input voltage		-	-	0.3V <sub>DD</sub>	V
V <sub>hys</sub>	hysteresis voltage		0.4	-	-	V
V <sub>OH</sub>	HIGH-level output voltage	2.5 V ≤ V <sub>DD</sub> ≤ 3.6 V; I <sub>OH</sub> = −20 mA	V <sub>DD</sub> − 0.4	-	-	V
		1.8 V ≤ V <sub>DD</sub> < 2.5 V; I <sub>OH</sub> = −12 mA	V <sub>DD</sub> − 0.4	-	-	V



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- (1) Example of an actual transfer curve.
- (2) The ideal transfer curve.
- (3) Differential linearity error ( $E_D$ ).
- (4) Integral non-linearity ( $E_{L(adj)}$ ).
- (5) Center of a step of the actual transfer curve.

**Fig 6. ADC characteristics**

### 9.3 BOD static characteristics

**Table 10. BOD static characteristics<sup>[1]</sup>**

$T_{amb} = 25\text{ }^{\circ}\text{C}$ .

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
$V_{th}$	threshold voltage	interrupt level 1				
		assertion	-	2.22	-	V
		de-assertion	-	2.35	-	V
		interrupt level 2				
		assertion	-	2.52	-	V
		de-assertion	-	2.66	-	V
		interrupt level 3				
		assertion	-	2.80	-	V
		de-assertion	-	2.90	-	V
		reset level 0				
		assertion	-	1.46	-	V
		de-assertion	-	1.63	-	V
		reset level 1				
		assertion	-	2.06	-	V
		de-assertion	-	2.15	-	V
		reset level 2				
		assertion	-	2.35	-	V
		de-assertion	-	2.43	-	V
		reset level 3				
		assertion	-	2.63	-	V
		de-assertion	-	2.71	-	V

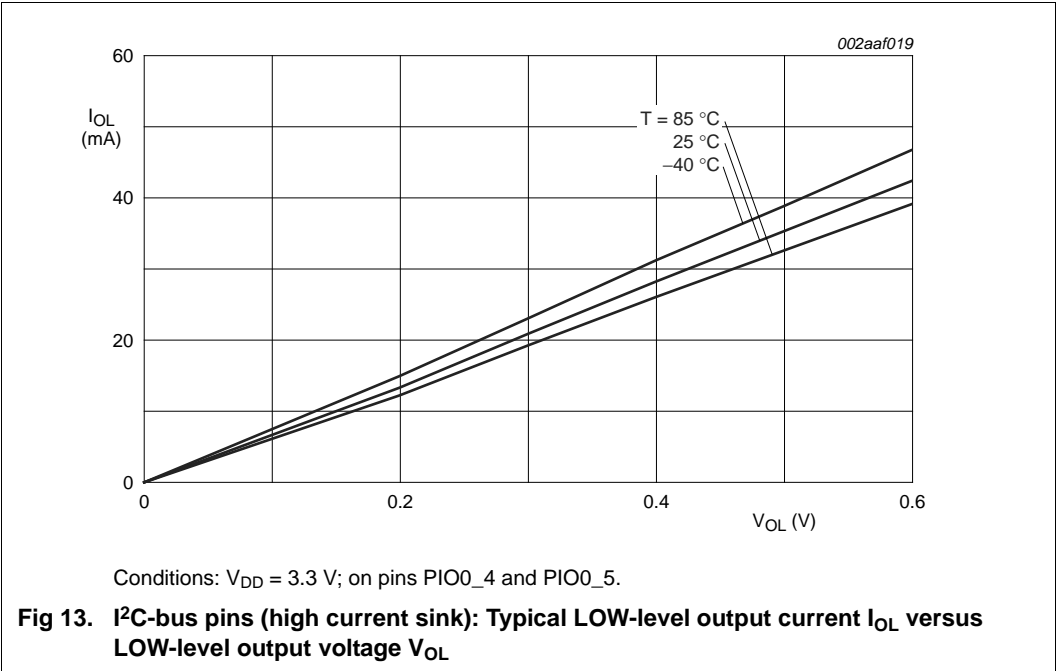
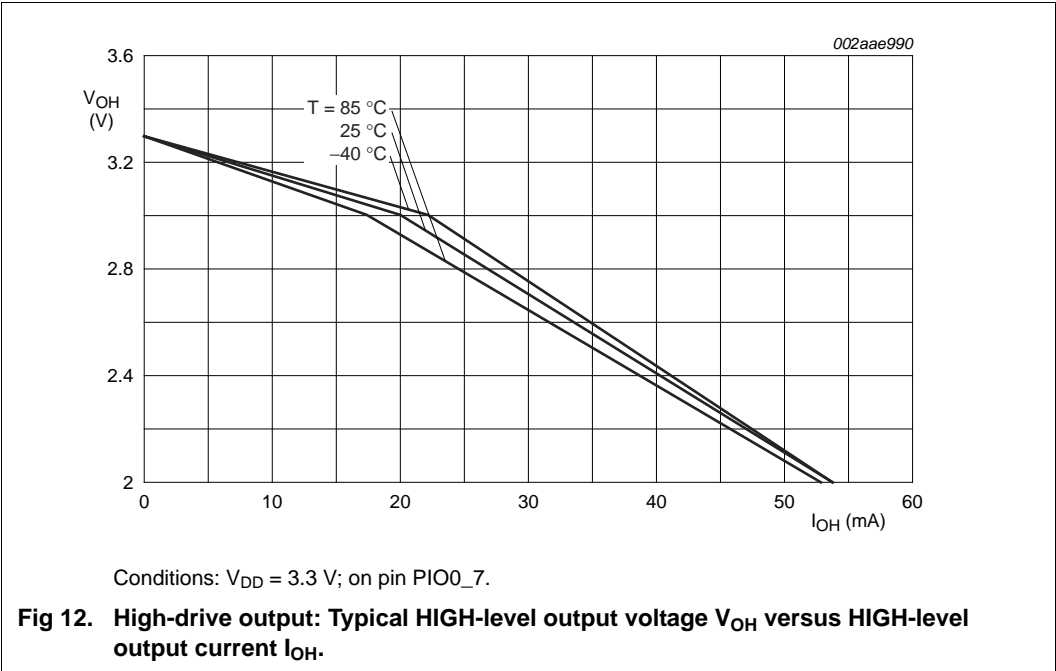
[1] Interrupt levels are selected by writing the level value to the BOD control register BODCTRL, see *LPC11Cx user manual*.

### 9.4 Power consumption

Power measurements in Active, Sleep, and Deep-sleep modes were performed under the following conditions (see *LPC11Cx user manual*):

- Configure all pins as GPIO with pull-up resistor disabled in the IOCONFIG block.
- Configure GPIO pins as outputs using the GPIODIR registers.
- Write 0 to all GPIODATA registers to drive the outputs LOW.

9.6 Electrical pin characteristics



## 10.5 I/O pins

**Table 17. Dynamic characteristic: I/O pins<sup>[1]</sup>**

$T_{amb} = -40\text{ }^{\circ}\text{C to }+85\text{ }^{\circ}\text{C}; 3.0\text{ V} \leq V_{DD} \leq 3.6\text{ V}.$

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
$t_r$	rise time	pin configured as output	3.0	-	5.0	ns
$t_f$	fall time	pin configured as output	2.5	-	5.0	ns

[1] Applies to standard port pins and RESET pin.

## 10.6 I<sup>2</sup>C-bus

**Table 18. Dynamic characteristic: I<sup>2</sup>C-bus pins<sup>[1]</sup>**

$T_{amb} = -40\text{ }^{\circ}\text{C to }+85\text{ }^{\circ}\text{C}.$ <sup>[2]</sup>

Symbol	Parameter	Conditions	Min	Max	Unit
$f_{SCL}$	SCL clock frequency	Standard-mode	0	100	kHz
		Fast-mode	0	400	kHz
		Fast-mode Plus	0	1	MHz
$t_f$	fall time	<sup>[4][5][6][7]</sup> of both SDA and SCL signals	-	300	ns
		Standard-mode			
		Fast-mode	$20 + 0.1 \times C_b$	300	ns
$t_{LOW}$	LOW period of the SCL clock	Fast-mode Plus	-	120	ns
		Standard-mode	4.7	-	$\mu\text{s}$
		Fast-mode	1.3	-	$\mu\text{s}$
$t_{HIGH}$	HIGH period of the SCL clock	Fast-mode Plus	0.5	-	$\mu\text{s}$
		Standard-mode	4.0	-	$\mu\text{s}$
		Fast-mode	0.6	-	$\mu\text{s}$
$t_{HD;DAT}$	data hold time	Fast-mode Plus	0.26	-	$\mu\text{s}$
		Standard-mode	0	-	$\mu\text{s}$
		Fast-mode	0	-	$\mu\text{s}$
$t_{SU;DAT}$	data set-up time	Fast-mode Plus	0	-	$\mu\text{s}$
		Standard-mode	250	-	ns
		Fast-mode	100	-	ns
$t_{SU;DAT}$	data set-up time	Fast-mode Plus	50	-	ns
		Standard-mode	250	-	ns

[1] See the I<sup>2</sup>C-bus specification *UM10204* for details.

[2] Parameters are valid over operating temperature range unless otherwise specified.

[3]  $t_{HD;DAT}$  is the data hold time that is measured from the falling edge of SCL; applies to data in transmission and the acknowledge.

[4] A device must internally provide a hold time of at least 300 ns for the SDA signal (with respect to the  $V_{IH(min)}$  of the SCL signal) to bridge the undefined region of the falling edge of SCL.

[5]  $C_b$  = total capacitance of one bus line in pF.

- [6] The maximum  $t_f$  for the SDA and SCL bus lines is specified at 300 ns. The maximum fall time for the SDA output stage  $t_f$  is specified at 250 ns. This allows series protection resistors to be connected in between the SDA and the SCL pins and the SDA/SCL bus lines without exceeding the maximum specified  $t_f$ .
- [7] In Fast-mode Plus, fall time is specified the same for both output stage and bus timing. If series resistors are used, designers should allow for this when considering bus timing.
- [8] The maximum  $t_{HD,DAT}$  could be 3.45  $\mu$ s and 0.9  $\mu$ s for Standard-mode and Fast-mode but must be less than the maximum of  $t_{VD,DAT}$  or  $t_{VD,ACK}$  by a transition time (see *UM10204*). This maximum must only be met if the device does not stretch the LOW period ( $t_{LOW}$ ) of the SCL signal. If the clock stretches the SCL, the data must be valid by the set-up time before it releases the clock.
- [9]  $t_{SU,DAT}$  is the data set-up time that is measured with respect to the rising edge of SCL; applies to data in transmission and the acknowledge.
- [10] A Fast-mode I<sup>2</sup>C-bus device can be used in a Standard-mode I<sup>2</sup>C-bus system but the requirement  $t_{SU,DAT} = 250$  ns must then be met. This will automatically be the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line  $t_{r(max)} + t_{SU,DAT} = 1000 + 250 = 1250$  ns (according to the Standard-mode I<sup>2</sup>C-bus specification) before the SCL line is released. Also the acknowledge timing must meet this set-up time.

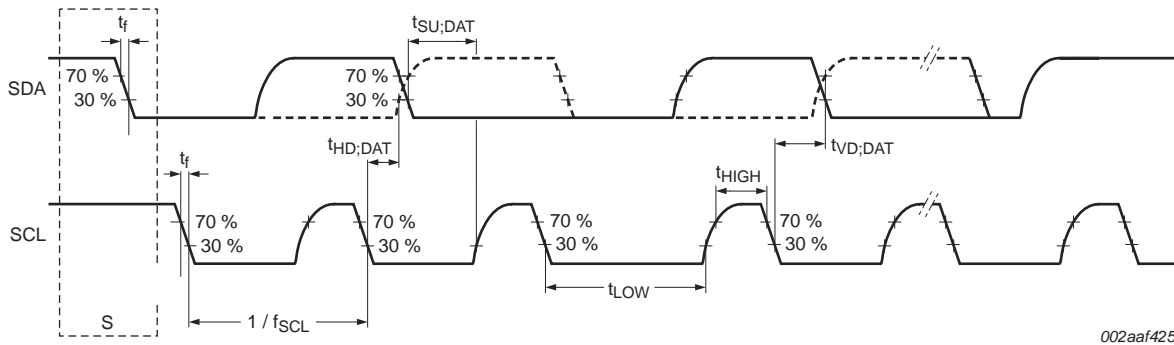
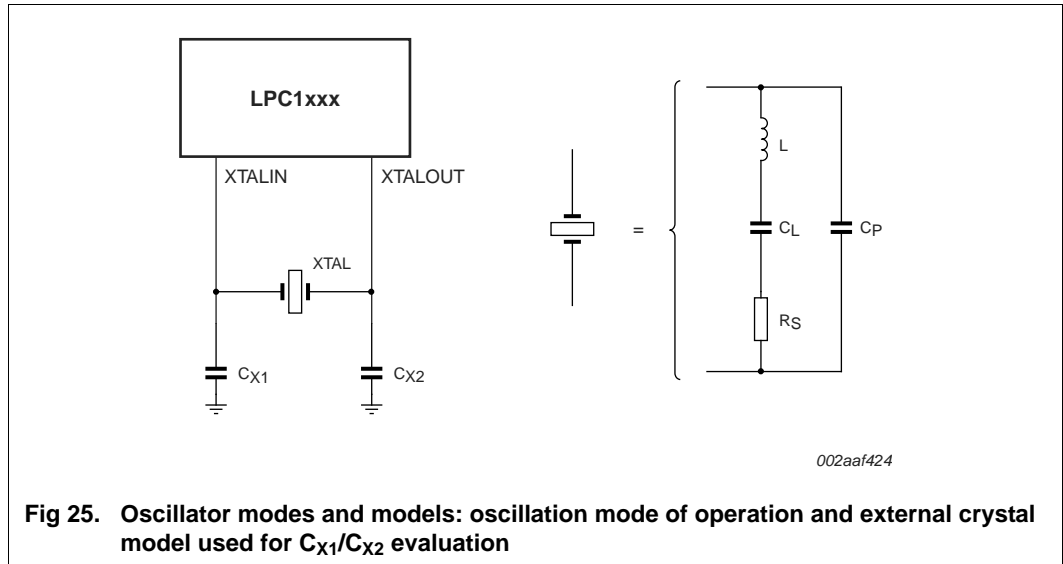


Fig 21. I<sup>2</sup>C-bus pins clock timing

## 10.7 SPI interfaces

Table 19. Dynamic characteristics of SPI pins in SPI mode

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
<b>SPI master (in SPI mode)</b>						
$T_{cy(clk)}$	clock cycle time	full-duplex mode <sup>[1]</sup>	50	-	-	ns
		when only transmitting <sup>[1]</sup>	40	-	-	ns
$t_{DS}$	data set-up time	in SPI mode <sup>[2]</sup>	15	-	-	ns
		$2.4\text{ V} \leq V_{DD} \leq 3.6\text{ V}$				
		$2.0\text{ V} \leq V_{DD} < 2.4\text{ V}$ <sup>[2]</sup>	20	-	-	ns
		$1.8\text{ V} \leq V_{DD} < 2.0\text{ V}$ <sup>[2]</sup>	24	-	-	ns
$t_{DH}$	data hold time	in SPI mode <sup>[2]</sup>	0	-	-	ns
$t_{v(Q)}$	data output valid time	in SPI mode <sup>[2]</sup>	-	-	10	ns
$t_{h(Q)}$	data output hold time	in SPI mode <sup>[2]</sup>	0	-	-	ns
<b>SPI slave (in SPI mode)</b>						
$T_{cy(PCLK)}$	PCLK cycle time		20	-	-	ns



**Table 20. Recommended values for  $C_{X1}/C_{X2}$  in oscillation mode (crystal and external components parameters) low frequency mode**

Fundamental oscillation frequency $F_{osc}$	Crystal load capacitance $C_L$	Maximum crystal series resistance $R_S$	External load capacitors $C_{X1}, C_{X2}$
1 MHz - 5 MHz	10 pF	< 300 $\Omega$	18 pF, 18 pF
	20 pF	< 300 $\Omega$	39 pF, 39 pF
	30 pF	< 300 $\Omega$	57 pF, 57 pF
5 MHz - 10 MHz	10 pF	< 300 $\Omega$	18 pF, 18 pF
	20 pF	< 200 $\Omega$	39 pF, 39 pF
	30 pF	< 100 $\Omega$	57 pF, 57 pF
10 MHz - 15 MHz	10 pF	< 160 $\Omega$	18 pF, 18 pF
	20 pF	< 60 $\Omega$	39 pF, 39 pF
15 MHz - 20 MHz	10 pF	< 80 $\Omega$	18 pF, 18 pF

**Table 21. Recommended values for  $C_{X1}/C_{X2}$  in oscillation mode (crystal and external components parameters) high frequency mode**

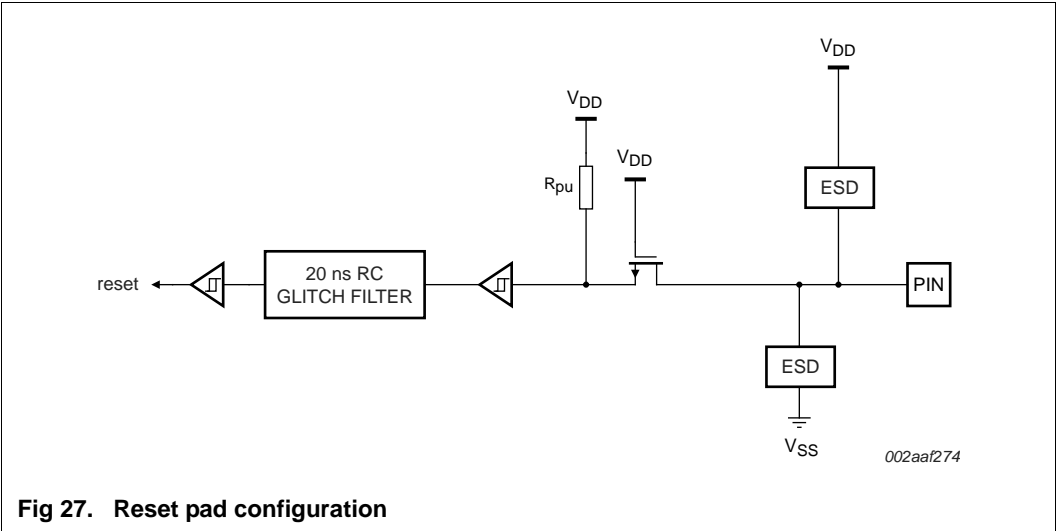
Fundamental oscillation frequency $F_{osc}$	Crystal load capacitance $C_L$	Maximum crystal series resistance $R_S$	External load capacitors $C_{X1}, C_{X2}$
15 MHz - 20 MHz	10 pF	< 180 $\Omega$	18 pF, 18 pF
	20 pF	< 100 $\Omega$	39 pF, 39 pF
20 MHz - 25 MHz	10 pF	< 160 $\Omega$	18 pF, 18 pF
	20 pF	< 80 $\Omega$	39 pF, 39 pF

### 11.3 XTAL Printed Circuit Board (PCB) layout guidelines

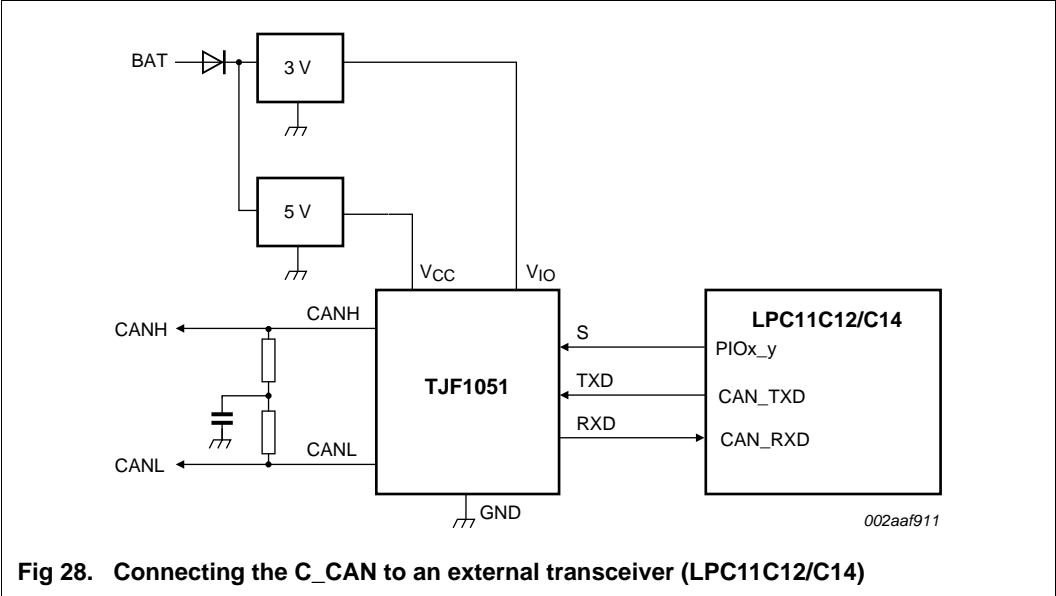
The crystal should be connected on the PCB as close as possible to the oscillator input and output pins of the chip. Take care that the load capacitors  $C_{X1}$ ,  $C_{X2}$ , and  $C_{X3}$  in case of third overtone crystal usage have a common ground plane. The external components must also be connected to the ground plain. Loops must be made as small as possible in



11.5 Reset pad configuration



11.6 C\_CAN with external transceiver (LPC11C12/C14 only)



## 16. Legal information

### 16.1 Data sheet status

Document status <sup>[1][2]</sup>	Product status <sup>[3]</sup>	Definition
Objective [short] data sheet	Development	This document contains data from the objective specification for product development.
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