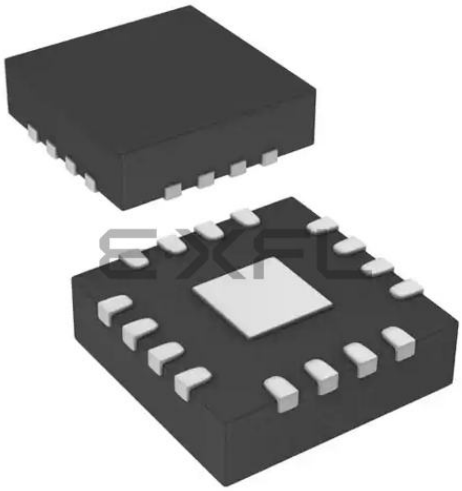

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	11
Program Memory Size	1.5KB (1K x 12)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	72 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	16-VFQFN Exposed Pad
Supplier Device Package	16-QFN (3x3)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f505-i-mg

PIC12F508/509/16F505

8/14-Pin, 8-Bit Flash Microcontrollers

Devices Included In This Data Sheet:

- PIC12F508
- PIC12F509
- PIC16F505

High-Performance RISC CPU:

- Only 33 Single-Word Instructions to Learn
- All Single-Cycle Instructions Except for Program Branches, which are Two-Cycle
- 12-Bit Wide Instructions
- 2-Level Deep Hardware Stack
- Direct, Indirect and Relative Addressing modes for Data and Instructions
- 8-Bit Wide Data Path
- 8 Special Function Hardware Registers
- Operating Speed:
  - DC – 20 MHz clock input (PIC16F505 only)
  - DC – 200 ns instruction cycle (PIC16F505 only)
  - DC – 4 MHz clock input
  - DC – 1000 ns instruction cycle

Special Microcontroller Features:

- 4 MHz Precision Internal Oscillator:
  - Factory calibrated to ±1%
- In-Circuit Serial Programming™ (ICSP™)
- In-Circuit Debugging (ICD) Support
- Power-On Reset (POR)
- Device Reset Timer (DRT)
- Watchdog Timer (WDT) with Dedicated On-Chip RC Oscillator for Reliable Operation
- Programmable Code Protection
- Multiplexed $\overline{\text{MCLR}}$ Input Pin
- Internal Weak Pull-Ups on I/O Pins
- Power-Saving Sleep mode
- Wake-Wp from Sleep on Pin Change
- Selectable Oscillator Options:
  - INTRC: 4 MHz precision Internal oscillator
  - EXTRC: External low-cost RC oscillator
  - XT: Standard crystal/resonator
  - HS: High-speed crystal/resonator (PIC16F505 only)
  - LP: Power-saving, low-frequency crystal
  - EC: High-speed external clock input (PIC16F505 only)

Low-Power Features/CMOS Technology:

- Operating Current:
  - < 175 µA @ 2V, 4 MHz, typical
- Standby Current:
  - 100 nA @ 2V, typical
- Low-Power, High-Speed Flash Technology:
  - 100,000 Flash endurance
  - > 40 year retention
- Fully Static Design
- Wide Operating Voltage Range: 2.0V to 5.5V
- Wide Temperature Range:
  - Industrial: -40°C to +85°C
  - Extended: -40°C to +125°C

Peripheral Features (PIC12F508/509):

- 6 I/O Pins:
  - 5 I/O pins with individual direction control
  - 1 input only pin
  - High current sink/source for direct LED drive
  - Wake-on-change
  - Weak pull-ups
- 8-Bit Real-Time Clock/Counter (TMR0) with 8-Bit Programmable Prescaler

Peripheral Features (PIC16F505):

- 12 I/O Pins:
  - 11 I/O pins with individual direction control
  - 1 input only pin
  - High current sink/source for direct LED drive
  - Wake-on-change
  - Weak pull-ups
- 8-Bit Real-Time Clock/Counter (TMR0) with 8-Bit Programmable Prescaler

TABLE 3-2: PIC12F508/509 PINOUT DESCRIPTION

Name	Function	Input Type	Output Type	Description
GP0/ICSPDAT	GP0	TTL	CMOS	Bidirectional I/O pin. Can be software programmed for internal weak pull-up and wake-up from Sleep on pin change.
	ICSPDAT	ST	CMOS	In-Circuit Serial Programming™ data pin.
GP1/ICSPCLK	GP1	TTL	CMOS	Bidirectional I/O pin. Can be software programmed for internal weak pull-up and wake-up from Sleep on pin change.
	ICSPCLK	ST	CMOS	In-Circuit Serial Programming clock pin.
GP2/T0CKI	GP2	TTL	CMOS	Bidirectional I/O pin.
	T0CKI	ST	—	Clock input to TMR0.
GP3/$\overline{\text{MCLR}}$/V_{PP}	GP3	TTL	—	Input pin. Can be software programmed for internal weak pull-up and wake-up from Sleep on pin change.
	$\overline{\text{MCLR}}$	ST	—	Master Clear (Reset). When configured as $\overline{\text{MCLR}}$, this pin is an active-low Reset to the device. Voltage on $\overline{\text{MCLR}}$/V_{PP} must not exceed V_{DD} during normal device operation or the device will enter Programming mode. Weak pull-up always on if configured as $\overline{\text{MCLR}}$.
	V_{PP}	HV	—	Programming voltage input.
GP4/OSC2	GP4	TTL	CMOS	Bidirectional I/O pin.
	OSC2	—	XTAL	Oscillator crystal output. Connections to crystal or resonator in Crystal Oscillator mode (XT and LP modes only, GPIO in other modes).
GP5/OSC1/CLKIN	GP5	TTL	CMOS	Bidirectional I/O pin.
	OSC1	XTAL	—	Oscillator crystal input.
	CLKIN	ST	—	External clock source input.
V_{DD}	V_{DD}	—	P	Positive supply for logic and I/O pins.
V_{SS}	V_{SS}	—	P	Ground reference for logic and I/O pins.

Legend: I = Input, O = Output, I/O = Input/Output, P = Power, — = Not used, TTL = TTL input, ST = Schmitt Trigger input, HV = High Voltage

4.0 MEMORY ORGANIZATION

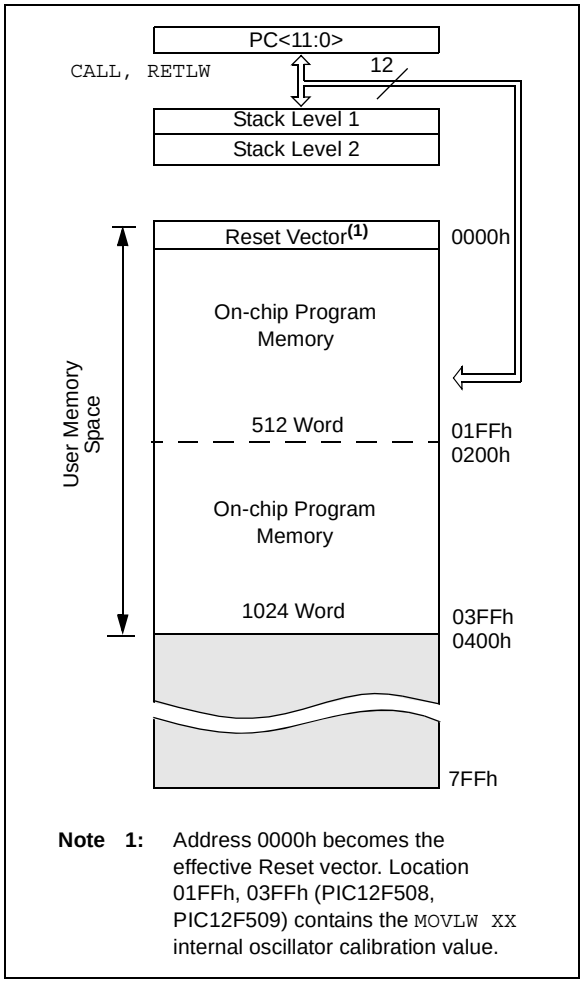
The PIC12F508/509/16F505 memories are organized into program memory and data memory. For devices with more than 512 bytes of program memory, a paging scheme is used. Program memory pages are accessed using one STATUS register bit. For the PIC12F509 and PIC16F505, with data memory register files of more than 32 registers, a banking scheme is used. Data memory banks are accessed using the File Select Register (FSR).

4.1 Program Memory Organization for the PIC12F508/509

The PIC12F508 device has a 10-bit Program Counter (PC) and PIC12F509 has a 11-bit Program Counter (PC) capable of addressing a 2K x 12 program memory space.

Only the first 512 x 12 (0000h-01FFh) for the PIC12F508, and 1K x 12 (0000h-03FFh) for the PIC12F509 are physically implemented (see Figure 4-1). Accessing a location above these boundaries will cause a wrap-around within the first 512 x 12 space (PIC12F508) or 1K x 12 space (PIC12F509). The effective Reset vector is a 0000h (see Figure 4-1). Location 01FFh (PIC12F508) and location 03FFh (PIC12F509) contain the internal clock oscillator calibration value. This value should never be overwritten.

FIGURE 4-1: PROGRAM MEMORY MAP AND STACK FOR THE PIC12F508/509



Note 1: Address 0000h becomes the effective Reset vector. Location 01FFh, 03FFh (PIC12F508, PIC12F509) contains the `MOVLW XX` internal oscillator calibration value.

TABLE 4-2: SPECIAL FUNCTION REGISTER (SFR) SUMMARY (PIC16F505)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset(2)	Page #
00h	INDF	Uses Contents of FSR to Address Data Memory (not a physical register)								xxxx xxxx	28
01h	TMR0	8-bit Real-Time Clock/Counter								xxxx xxxx	35
02h(1)	PCL	Low-order 8 bits of PC								1111 1111	27
03h	STATUS	RBWUF	—	PA0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0-01 1xxx	22
04h	FSR	Indirect Data Memory Address Pointer								100x xxxx	28
05h	OSCCAL	CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	—	1111 111-	26
06h	PORTB	—	—	RB5	RB4	RB3	RB2	RB1	RB0	--xx xxxx	31
07h	PORTC	—	—	RC5	RC4	RC3	RC2	RC1	RC0	--xx xxxx	31
N/A	TRISB	—	—	I/O Control Register						--11 1111	31
N/A	TRISC	—	—	I/O Control Register						--11 1111	31
N/A	OPTION	$\overline{RBWU}$	$\overline{RBPU}$	TOCS	TOSE	PSA	PS2	PS1	PS0	1111 1111	25

Legend: – = unimplemented, read as '0', x = unknown, u = unchanged, q = value depends on condition.

Note 1: If Reset was due to wake-up on pin change, then bit 7 = 1. All other Resets will cause bit 7 = 0.

2: Other (non Power-up) Resets include external reset through $\overline{MCLR}$, Watchdog Timer and wake-up on pin change Reset.

TABLE 5-1: SUMMARY OF PORT REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-On Reset	Value on All Other Resets
N/A	TRISGPIO(1)	—	—	I/O Control Register						--11 1111	--11 1111
N/A	TRISB(2)	—	—	I/O Control Register						--11 1111	--11 1111
N/A	TRISC(2)	—	—	I/O Control Register						--11 1111	--11 1111
N/A	OPTION(1)	$\overline{\text{GPWU}}$	$\overline{\text{GPPU}}$	TOCS	TOSE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
N/A	OPTION(2)	$\overline{\text{RBWU}}$	$\overline{\text{RBPU}}$	TOCS	TOSE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
03h	STATUS(1)	GPWUF	—	PAO	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC	C	0-01 1xxx	q00q quuu(3)
03h	STATUS(2)	RBWUF	—	PAO	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC	C	0-01 1xxx	q00q quuu(3)
06h	GPIO(1)	—	—	GP5	GP4	GP3	GP2	GP1	GP0	--xx xxxx	--uu uuuu
06h	PORTB(2)	—	—	RB5	RB4	RB3	RB2	RB1	RB0	--xx xxxx	--uu uuuu
07h	PORTC(2)	—	—	RC5	RC4	RC3	RC2	RC1	RC0	--xx xxxx	--uu uuuu

Legend: Shaded cells are not used by Port registers, read as '0'. – = unimplemented, read as '0', x = unknown, u = unchanged, q = depends on condition.

Note 1: PIC12F508/509 only.

2: PIC16F505 only.

3: If Reset was due to wake-up on pin change, then bit 7 = 1. All other Resets will cause bit 7 = 0.

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5.5 I/O Programming Considerations

5.5.1 BIDIRECTIONAL I/O PORTS

Some instructions operate internally as read followed by write operations. The BCF and BSF instructions, for example, read the entire port into the CPU, execute the bit operation and re-write the result. Caution must be used when these instructions are applied to a port where one or more pins are used as input/outputs. For example, a BSF operation on bit 5 of PORTB/GPIO will cause all eight bits of PORTB/GPIO to be read into the CPU, bit 5 to be set and the PORTB/GPIO value to be written to the output latches. If another bit of PORTB/GPIO is used as a bidirectional I/O pin (say bit 0) and it is defined as an input at this time, the input signal present on the pin itself would be read into the CPU and rewritten to the data latch of this particular pin, overwriting the previous content. As long as the pin stays in the Input mode, no problem occurs. However, if bit 0 is switched into Output mode later on, the content of the data latch may now be unknown.

Example 5-1 shows the effect of two sequential Read-Modify-Write instructions (e.g., BCF, BSF, etc.) on an I/O port.

A pin actively outputting a high or a low should not be driven from external devices at the same time in order to change the level on this pin ("wired OR", "wired AND"). The resulting high output currents may damage the chip.

EXAMPLE 5-1: READ-MODIFY-WRITE INSTRUCTIONS ON AN I/O PORT(e.g., PIC16F505)

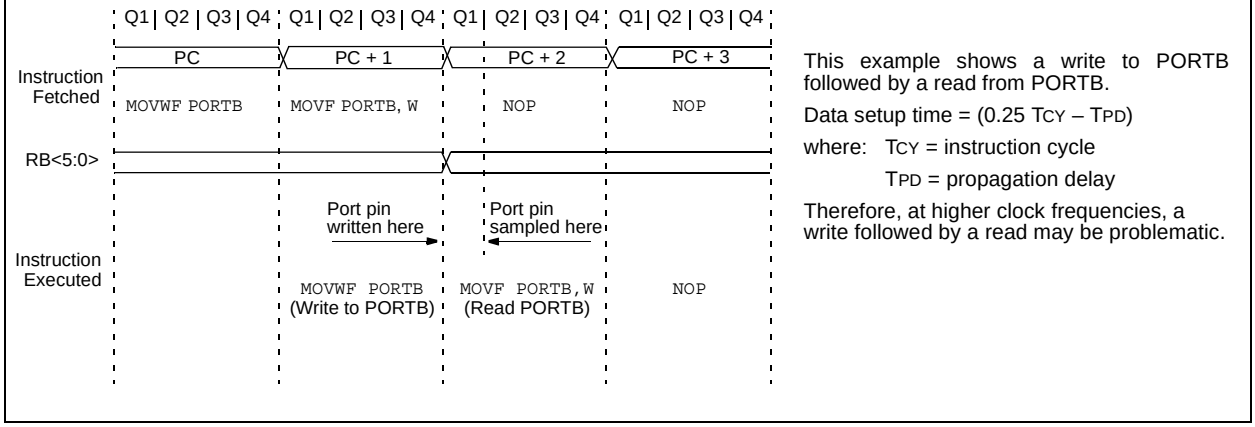
```
;Initial PORTB Settings
;PORTB<5:3> Inputs
;PORTB<2:0> Outputs
;
;                  PORTB latch  PORTB pins
;                  ----------   ----------
  BCF    PORTB, 5 ;--01 -ppp    --11 pppp
  BCF    PORTB, 4 ;--10 -ppp    --11 pppp
  MOVLW  007h;
  TRIS   PORTB    ;--10 -ppp    --11 pppp
;
```

Note 1: The user may have expected the pin values to be '--00 pppp'. The 2nd BCF caused RB5 to be latched as the pin value (High).

5.5.2 SUCCESSIVE OPERATIONS ON I/O PORTS

The actual write to an I/O port happens at the end of an instruction cycle, whereas for reading, the data must be valid at the beginning of the instruction cycle (Figure 5-2). Therefore, care must be exercised if a write followed by a read operation is carried out on the same I/O port. The sequence of instructions should allow the pin voltage to stabilize (load dependent) before the next instruction causes that file to be read into the CPU. Otherwise, the previous state of that pin may be read into the CPU rather than the new state. When in doubt, it is better to separate these instructions with a NOP or another instruction not accessing this I/O port.

FIGURE 5-2: SUCCESSIVE I/O OPERATION (PIC16F505 Shown)



This example shows a write to PORTB followed by a read from PORTB.

Data setup time = (0.25 T_{CY} – T_{PD})

where: T_{CY} = instruction cycle

T_{PD} = propagation delay

Therefore, at higher clock frequencies, a write followed by a read may be problematic.

6.0 TIMER0 MODULE AND TMR0 REGISTER

The Timer0 module has the following features:

- 8-bit timer/counter register, TMR0
- Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select:
  - Edge select for external clock

Figure 6-1 is a simplified block diagram of the Timer0 module.

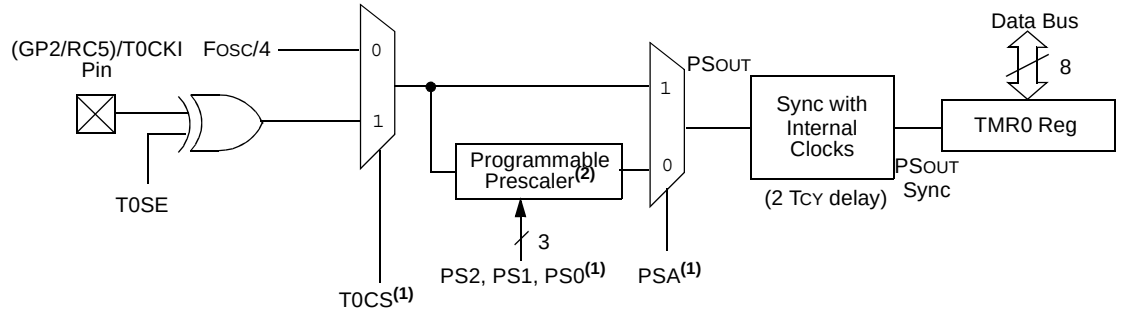
Timer mode is selected by clearing the T0CS bit (OPTION<5>). In Timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If TMR0 register is written, the increment is inhibited for the following two cycles (Figure 6-2 and Figure 6-3). The user can work around this by writing an adjusted value to the TMR0 register.

Counter mode is selected by setting the T0CS bit (OPTION<5>). In this mode, Timer0 will increment either on every rising or falling edge of pin T0CKI. The T0SE bit (OPTION<4>) determines the source edge. Clearing the T0SE bit selects the rising edge. Restrictions on the external clock input are discussed in detail in **Section 6.1 "Using Timer0 with an External Clock"**.

The prescaler may be used by either the Timer0 module or the Watchdog Timer, but not both. The prescaler assignment is controlled in software by the control bit, PSA (OPTION<3>). Clearing the PSA bit will assign the prescaler to Timer0. The prescaler is not readable or writable. When the prescaler is assigned to the Timer0 module, prescale values of 1:2, 1:4,..., 1:256 are selectable. **Section 6.2 "Prescaler"** details the operation of the prescaler.

A summary of registers associated with the Timer0 module is found in Table 6-1.

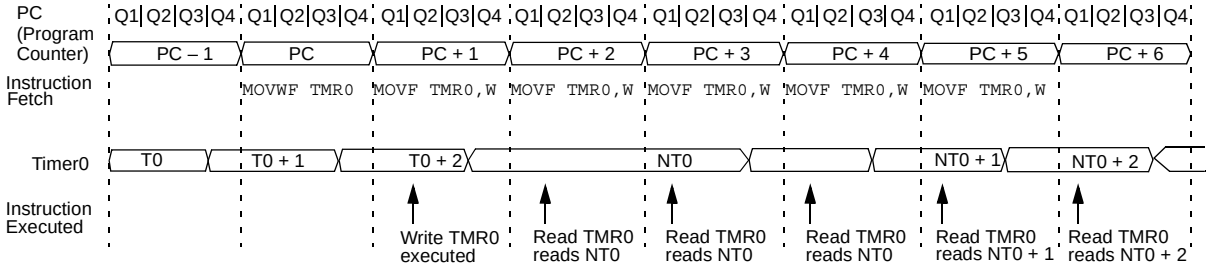
FIGURE 6-1: TIMER0 BLOCK DIAGRAM



Note 1: Bits T0CS, T0SE, PSA, PS2, PS1 and PS0 are located in the OPTION register.

2: The prescaler is shared with the Watchdog Timer (Figure 6-5).

FIGURE 6-2: TIMER0 TIMING: INTERNAL CLOCK/NO PRESCALE



7.3 Reset

The device differentiates between various kinds of Reset:

- Power-on Reset (POR)
- $\overline{\text{MCLR}}$ Reset during normal operation
- $\overline{\text{MCLR}}$ Reset during Sleep
- WDT time-out Reset during normal operation
- WDT time-out Reset during Sleep
- Wake-up from Sleep on pin change

Some registers are not reset in any way, they are unknown on POR and unchanged in any other Reset. Most other registers are reset to "Reset state" on Power-on Reset (POR), $\overline{\text{MCLR}}$, WDT or Wake-up on pin change Reset during normal operation. They are not affected by a WDT Reset during Sleep or $\overline{\text{MCLR}}$ Reset during Sleep, since these Resets are viewed as resumption of normal operation. The exceptions to this are $\overline{\text{TO}}$, $\overline{\text{PD}}$ and RBWUF/GPWUF bits. They are set or cleared differently in different Reset situations. These bits are used in software to determine the nature of Reset. See Table 7-4 for a full description of Reset states of all registers.

TABLE 7-3: RESET CONDITIONS FOR REGISTERS – PIC12F508/509

Register	Address	Power-on Reset	$\overline{\text{MCLR}}$ Reset, WDT Time-out, Wake-up On Pin Change
W	—	qqqq qqqu(1)	qqqq qqqu(1)
INDF	00h	xxxx xxxx	uuuu uuuu
TMR0	01h	xxxx xxxx	uuuu uuuu
PC	02h	1111 1111	1111 1111
STATUS	03h	0001 1xxx	q00q quuu(2), (3)
FSR(4)	04h	110x xxxx	11uu uuuu
FSR(5)	04h	111x xxxx	111u uuuu
OSCCAL	05h	1111 111-	uuuu uuu-
GPIO	06h	--xx xxxx	--uu uuuu
OPTION	—	1111 1111	1111 1111
TRIS	—	--11 1111	--11 1111

Legend: u = unchanged, x = unknown, – = unimplemented bit, read as '0', q = value depends on condition.

Note 1: Bits <7:2> of W register contain oscillator calibration values due to MOVLW XX instruction at top of memory.

2: See Table 7-5 for Reset value for specific conditions.

3: If Reset was due to wake-up on pin change, then bit 7 = 1. All other Resets will cause bit 7 = 0.

4: PIC12F509 only.

5: PIC12F508 only.

TABLE 7-4: RESET CONDITIONS FOR REGISTERS – PIC16F505

Register	Address	Power-on Reset	$\overline{\text{MCLR}}$ Reset, WDT Time-out, Wake-up On Pin Change
W	—	qqqq qqqu(1)	qqqq qqqu(1)
INDF	00h	xxxx xxxx	uuuu uuuu
TMR0	01h	xxxx xxxx	uuuu uuuu
PC	02h	1111 1111	1111 1111
STATUS	03h	0001 1xxx	q00q quuu(2), (3)
FSR	04h	100x xxxx	1uuu uuuu
OSCCAL	05h	1111 111-	uuuu uuu-
PORTB	06h	--xx xxxx	--uu uuuu
PORTC	07h	--xx xxxx	--uu uuuu
OPTION	—	1111 1111	1111 1111
TRISB	—	--11 1111	--11 1111
TRISC	—	--11 1111	--11 1111

Legend: u = unchanged, x = unknown, – = unimplemented bit, read as '0', q = value depends on condition.

Note 1: Bits <7:2> of W register contain oscillator calibration values due to MOVLW XX instruction at top of memory.

2: See Table 7-5 for Reset value for specific conditions.

3: If Reset was due to wake-up on pin change, then bit 7 = 1. All other Resets will cause bit 7 = 0.

TABLE 7-5: RESET CONDITION FOR SPECIAL REGISTERS

	STATUS Addr: 03h	PCL Addr: 02h
Power-on Reset	0001 1xxx	1111 1111
$\overline{\text{MCLR}}$ Reset during normal operation	000u uuuu	1111 1111
$\overline{\text{MCLR}}$ Reset during Sleep	0001 0uuu	1111 1111
WDT Reset during Sleep	0000 0uuu	1111 1111
WDT Reset normal operation	0000 uuuu	1111 1111
Wake-up from Sleep on pin change	1001 0uuu	1111 1111

Legend: u = unchanged, x = unknown, – = unimplemented bit, read as '0'.

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TABLE 8-2: INSTRUCTION SET SUMMARY

Mnemonic, Operands		Description	Cycles	12-Bit Opcode			Status Affected	Notes
				MSb		LSb		
ADDWF	f, d	Add W and f	1	0001	11df	ffff	C, DC, Z	**1, 2, 4**
ANDWF	f, d	AND W with f	1	0001	01df	ffff	Z	**2, 4**
CLRF	f	Clear f	1	0000	011f	ffff	Z	**4**
CLRW	—	Clear W	1	0000	0100	0000	Z	
COMF	f, d	Complement f	1	0010	01df	ffff	Z	
DECF	f, d	Decrement f	1	0000	11df	ffff	Z	**2, 4**
DECFSZ	f, d	Decrement f, Skip if 0	1**(2)**	0010	11df	ffff	None	**2, 4**
INCF	f, d	Increment f	1	0010	10df	ffff	Z	**2, 4**
INCFSZ	f, d	Increment f, Skip if 0	1**(2)**	0011	11df	ffff	None	**2, 4**
IORWF	f, d	Inclusive OR W with f	1	0001	00df	ffff	Z	**2, 4**
MOVF	f, d	Move f	1	0010	00df	ffff	Z	**2, 4**
MOVWF	f	Move W to f	1	0000	001f	ffff	None	**1, 4**
NOP	—	No Operation	1	0000	0000	0000	None	
RLF	f, d	Rotate left f through Carry	1	0011	01df	ffff	C	**2, 4**
RRF	f, d	Rotate right f through Carry	1	0011	00df	ffff	C	**2, 4**
SUBWF	f, d	Subtract W from f	1	0000	10df	ffff	C, DC, Z	**1, 2, 4**
SWAPF	f, d	Swap f	1	0011	10df	ffff	None	**2, 4**
XORWF	f, d	Exclusive OR W with f	1	0001	10df	ffff	Z	**2, 4**
BIT-ORIENTED FILE REGISTER OPERATIONS								
BCF	f, b	Bit Clear f	1	0100	bbbf	ffff	None	**2, 4**
BSF	f, b	Bit Set f	1	0101	bbbf	ffff	None	**2, 4**
BTFSC	f, b	Bit Test f, Skip if Clear	1**(2)**	0110	bbbf	ffff	None	
BTFSS	f, b	Bit Test f, Skip if Set	1**(2)**	0111	bbbf	ffff	None	
LITERAL AND CONTROL OPERATIONS								
ANDLW	k	AND literal with W	1	1110	kkkk	kkkk	Z	
CALL	k	Call Subroutine	2	1001	kkkk	kkkk	None	**1**
CLRWDT	—	Clear Watchdog Timer	1	0000	0000	0100	$\overline{TO}$, $\overline{PD}$	
GOTO	k	Unconditional branch	2	101k	kkkk	kkkk	None	
IORLW	k	Inclusive OR literal with W	1	1101	kkkk	kkkk	Z	
MOVLW	k	Move literal to W	1	1100	kkkk	kkkk	None	
OPTION	—	Load OPTION register	1	0000	0000	0010	None	
RETLW	k	Return, place literal in W	2	1000	kkkk	kkkk	None	
SLEEP	—	Go into Standby mode	1	0000	0000	0011	$\overline{TO}$, $\overline{PD}$	
TRIS	f	Load TRIS register	1	0000	0000	0fff	None	**3**
XORLW	k	Exclusive OR literal to W	1	1111	kkkk	kkkk	Z	

Note 1: The 9th bit of the program counter will be forced to a '0' by any instruction that writes to the PC except for GOTO. See **Section 4.7 "Program Counter"**.

2: When an I/O register is modified as a function of itself (e.g. MOVF PORTB, 1), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.

3: The instruction TRIS f, where f = 6, causes the contents of the W register to be written to the tri-state latches of PORTB. A '1' forces the pin to a high-impedance state and disables the output buffers.

4: If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared (if assigned to TMR0).

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IORWF	Inclusive OR W with f
Syntax:	[*label*] IORWF f,d
Operands:	$0 \le f \le 31$ $d \in [0,1]$
Operation:	(W).OR. (f) → (dest)
Status Affected:	Z
Description:	Inclusive OR the W register with register 'f'. If 'd' is '0', the result is placed in the W register. If 'd' is '1', the result is placed back in register 'f'.

MOVF	Move f
Syntax:	[*label*] MOVF f,d
Operands:	$0 \le f \le 31$ $d \in [0,1]$
Operation:	(f) → (dest)
Status Affected:	Z
Description:	The contents of register 'f' are moved to destination 'd'. If 'd' is '0', destination is the W register. If 'd' is '1', the destination is file register 'f'. 'd' = 1 is useful as a test of a file register, since status flag Z is affected.

MOVLW	Move Literal to W
Syntax:	[*label*] MOVLW k
Operands:	$0 \le k \le 255$
Operation:	k → (W)
Status Affected:	None
Description:	The eight-bit literal 'k' is loaded into the W register. The "don't cares" will assembled as '0's.

MOVWF	Move W to f
Syntax:	[*label*] MOVWF f
Operands:	$0 \le f \le 31$
Operation:	(W) → (f)
Status Affected:	None
Description:	Move data from the W register to register 'f'.

NOP	No Operation
Syntax:	[*label*] NOP
Operands:	None
Operation:	No operation
Status Affected:	None
Description:	No operation.

OPTION	Load OPTION Register
Syntax:	[*label*] OPTION
Operands:	None
Operation:	(W) → OPTION
Status Affected:	None
Description:	The content of the W register is loaded into the OPTION register.

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RETLW **Return with Literal in W**

Syntax: [*label*] RETLW k

Operands: $0 \le k \le 255$

Operation: $k \rightarrow (W)$;
$TOS \rightarrow PC$

Status Affected: None

Description: The W register is loaded with the eight-bit literal ‘k’. The program counter is loaded from the top of the stack (the return address). This is a two-cycle instruction.

RLF **Rotate Left f through Carry**

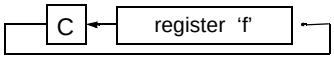
Syntax: [*label*] RLF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register ‘f’ are rotated one bit to the left through the Carry flag. If ‘d’ is ‘0’, the result is placed in the W register. If ‘d’ is ‘1’, the result is stored back in register ‘f’.



RRF **Rotate Right f through Carry**

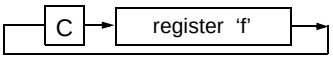
Syntax: [*label*] RRF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register ‘f’ are rotated one bit to the right through the Carry flag. If ‘d’ is ‘0’, the result is placed in the W register. If ‘d’ is ‘1’, the result is placed back in register ‘f’.



SLEEP **Enter SLEEP Mode**

Syntax: [*label*] SLEEP

Operands: None

Operation: $00h \rightarrow WDT$;
$0 \rightarrow$ WDT prescaler;
$1 \rightarrow \overline{TO}$;
$0 \rightarrow \overline{PD}$

Status Affected: $\overline{TO}$, $\overline{PD}$, RBWUF

Description: Time-out Status bit ($\overline{TO}$) is set. The Power-down Status bit ($\overline{PD}$) is cleared.

RBWUF is unaffected.

The WDT and its prescaler are cleared.

The processor is put into Sleep mode with the oscillator stopped. See **Section 7.9 “Power-down Mode (Sleep)”** on Sleep for more details.

SUBWF **Subtract W from f**

Syntax: [*label*] SUBWF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: $(f) - (W) \rightarrow (dest)$

Status Affected: C, DC, Z

Description: Subtract (2’s complement method) the W register from register ‘f’. If ‘d’ is ‘0’, the result is stored in the W register. If ‘d’ is ‘1’, the result is stored back in register ‘f’.

SWAPF **Swap Nibbles in f**

Syntax: [*label*] SWAPF f,d

Operands: $0 \le f \le 31$
$d \in [0,1]$

Operation: $(f<3:0>) \rightarrow (dest<7:4>)$;
$(f<7:4>) \rightarrow (dest<3:0>)$

Status Affected: None

Description: The upper and lower nibbles of register ‘f’ are exchanged. If ‘d’ is ‘0’, the result is placed in W register. If ‘d’ is ‘1’, the result is placed in register ‘f’.

9.7 MPLAB ICE 2000 High-Performance In-Circuit Emulator

The MPLAB ICE 2000 In-Circuit Emulator is intended to provide the product development engineer with a complete microcontroller design tool set for PIC microcontrollers. Software control of the MPLAB ICE 2000 In-Circuit Emulator is advanced by the MPLAB Integrated Development Environment, which allows editing, building, downloading and source debugging from a single environment.

The MPLAB ICE 2000 is a full-featured emulator system with enhanced trace, trigger and data monitoring features. Interchangeable processor modules allow the system to be easily reconfigured for emulation of different processors. The architecture of the MPLAB ICE 2000 In-Circuit Emulator allows expansion to support new PIC microcontrollers.

The MPLAB ICE 2000 In-Circuit Emulator system has been designed as a real-time emulation system with advanced features that are typically found on more expensive development tools. The PC platform and Microsoft® Windows® 32-bit operating system were chosen to best make these features available in a simple, unified application.

9.8 MPLAB REAL ICE In-Circuit Emulator System

MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs PIC® Flash MCUs and dsPIC® Flash DSCs with the easy-to-use, powerful graphical user interface of the MPLAB Integrated Development Environment (IDE), included with each kit.

The MPLAB REAL ICE probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with the popular MPLAB ICD 2 system (RJ11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

MPLAB REAL ICE is field upgradeable through future firmware downloads in MPLAB IDE. In upcoming releases of MPLAB IDE, new devices will be supported, and new features will be added, such as software breakpoints and assembly code trace. MPLAB REAL ICE offers significant advantages over competitive emulators including low-cost, full-speed emulation, real-time variable watches, trace analysis, complex breakpoints, a ruggedized probe interface and long (up to three meters) interconnection cables.

9.9 MPLAB ICD 2 In-Circuit Debugger

Microchip's In-Circuit Debugger, MPLAB ICD 2, is a powerful, low-cost, run-time development tool, connecting to the host PC via an RS-232 or high-speed USB interface. This tool is based on the Flash PIC MCUs and can be used to develop for these and other PIC MCUs and dsPIC DSCs. The MPLAB ICD 2 utilizes the in-circuit debugging capability built into the Flash devices. This feature, along with Microchip's In-Circuit Serial Programming™ (ICSP™) protocol, offers cost-effective, in-circuit Flash debugging from the graphical user interface of the MPLAB Integrated Development Environment. This enables a designer to develop and debug source code by setting breakpoints, single stepping and watching variables, and CPU status and peripheral registers. Running at full speed enables testing hardware and applications in real time. MPLAB ICD 2 also serves as a development programmer for selected PIC devices.

9.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at V_{DDMIN} and V_{DDMAX} for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages and a modular, detachable socket assembly to support various package types. The ICSP™ cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices and incorporates an SD/MMC card for file storage and secure data applications.

9.11 PICSTART Plus Development Programmer

The PICSTART Plus Development Programmer is an easy-to-use, low-cost, prototype programmer. It connects to the PC via a COM (RS-232) port. MPLAB Integrated Development Environment software makes using the programmer simple and efficient. The PICSTART Plus Development Programmer supports most PIC devices in DIP packages up to 40 pins. Larger pin count devices, such as the PIC16C92X and PIC17C76X, may be supported with an adapter socket. The PICSTART Plus Development Programmer is CE compliant.

9.12 PICkit 2 Development Programmer

The PICkit™ 2 Development Programmer is a low-cost programmer and selected Flash device debugger with an easy-to-use interface for programming many of Microchip's baseline, mid-range and PIC18F families of Flash memory microcontrollers. The PICkit 2 Starter Kit includes a prototyping development board, twelve sequential lessons, software and HI-TECH's PICC™ Lite C compiler, and is designed to help get up to speed quickly using PIC® microcontrollers. The kit provides everything needed to program, evaluate and develop applications using Microchip's powerful, mid-range Flash memory family of microcontrollers.

9.13 Demonstration, Development and Evaluation Boards

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

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10.0 ELECTRICAL CHARACTERISTICS

Absolute Maximum Ratings(†)

Ambient temperature under bias ..... -40°C to +125°C
Storage temperature ..... -65°C to +150°C
Voltage on V_{DD} with respect to V_{SS} ..... 0 to +6.5V
Voltage on $\overline{MCLR}$ with respect to V_{SS} ..... 0 to +13.5V
Voltage on all other pins with respect to V_{SS} ..... -0.3V to (V_{DD} + 0.3V)
Total power dissipation(1) ..... 800 mW
Max. current out of V_{SS} pin ..... 200 mA
Max. current into V_{DD} pin ..... 150 mA
Input clamp current, I_{IK} (V_I < 0 or V_I > V_{DD}) ..... ±20 mA
Output clamp current, I_{OK} (V_O < 0 or V_O > V_{DD}) ..... ±20 mA
Max. output current sunk by any I/O pin ..... 25 mA
Max. output current sourced by any I/O pin ..... 25 mA
Max. output current sourced by I/O port ..... 75 mA
Max. output current sunk by I/O port ..... 75 mA

Note 1: Power dissipation is calculated as follows: $P_{DIS} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

†NOTICE: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

TABLE 10-6: RESET, WATCHDOG TIMER AND DEVICE RESET TIMER – PIC12F508/509/16F505

AC CHARACTERISTICS			Standard Operating Conditions (unless otherwise specified) Operating Temperature -40°C ≤ TA ≤ +85°C (industrial) -40°C ≤ TA ≤ +125°C (extended)				
Param No.	**Sym.**	**Characteristic**	**Min.**	**Typ(1)**	**Max.**	**Units**	**Conditions**
30	TMCL	$\overline{\text{MCLR}}$ Pulse Width (low)	2000*	—	—	ns	VDD = 5.0V
31	TWDT	Watchdog Timer Time-out Period (no prescaler)	9* 9*	18* 18*	30* 40*	ms ms	VDD = 5.0V (Industrial) VDD = 5.0V (Extended)
32	TDRT	Device Reset Timer Period(2)	9* 9*	18* 18*	30* 40*	ms ms	VDD = 5.0V (Industrial) VDD = 5.0V (Extended)
34	TIOZ	I/O High-impedance from $\overline{\text{MCLR}}$ low	—	—	2000*	ns	

* These parameters are characterized but not tested.

Note 1: Data in the Typical ("Typ") column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 11-14: TYPICAL INTOSC FREQUENCY CHANGE vs VDD (25°C)

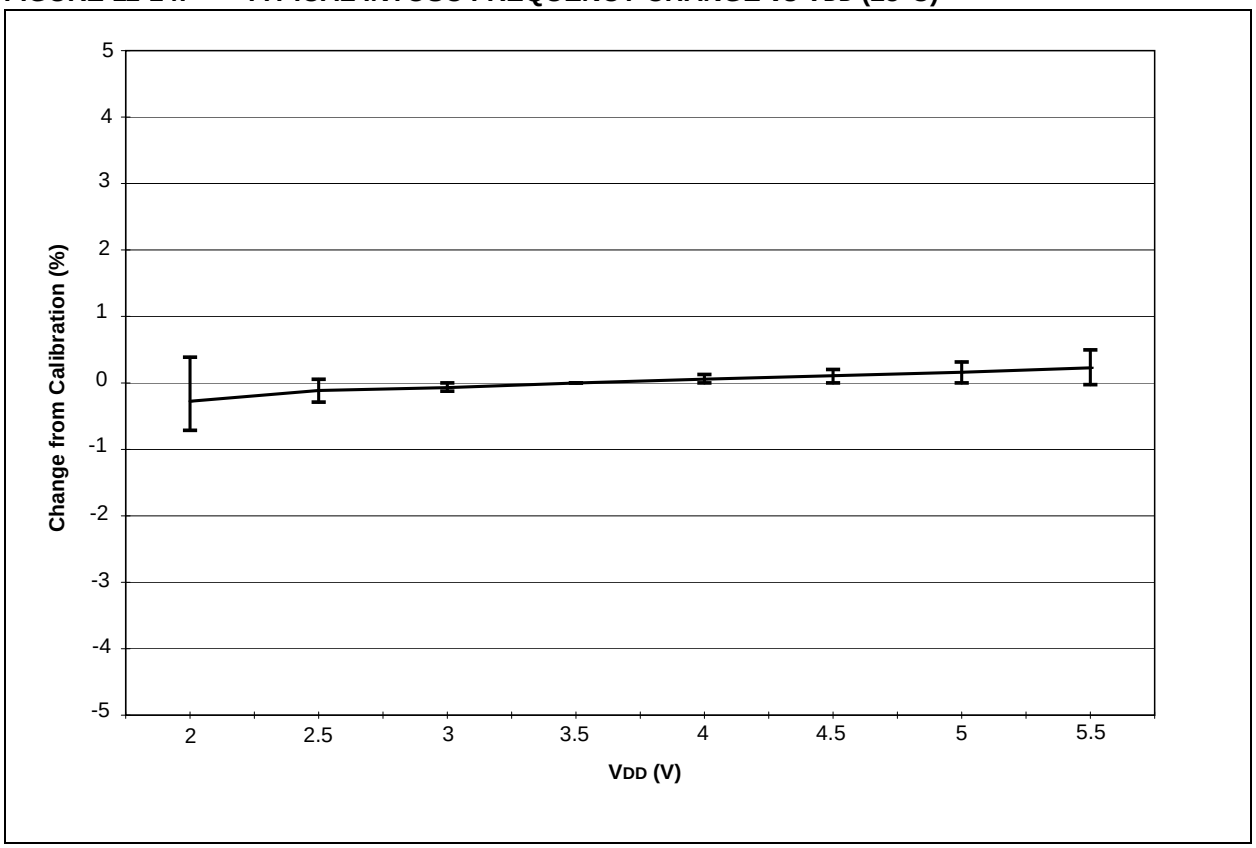
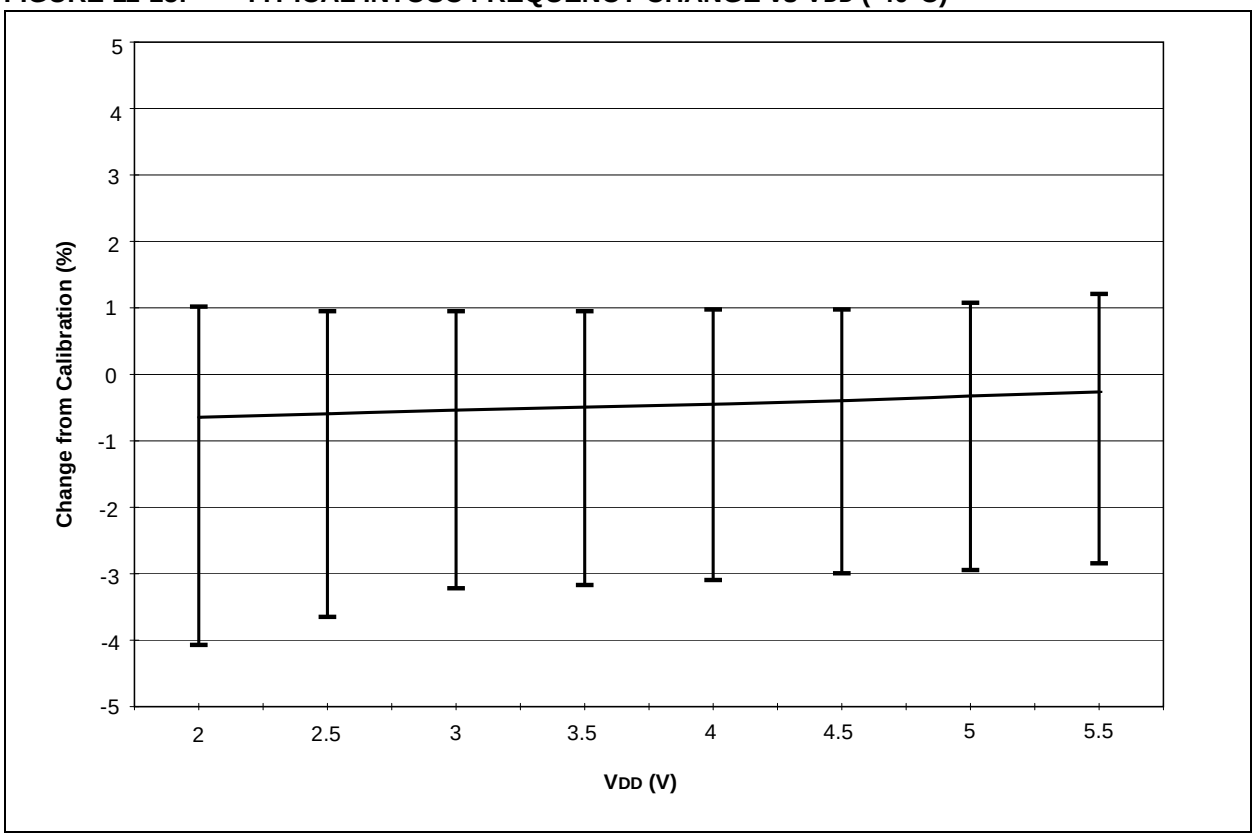


FIGURE 11-15: TYPICAL INTOSC FREQUENCY CHANGE vs VDD (-40°C)



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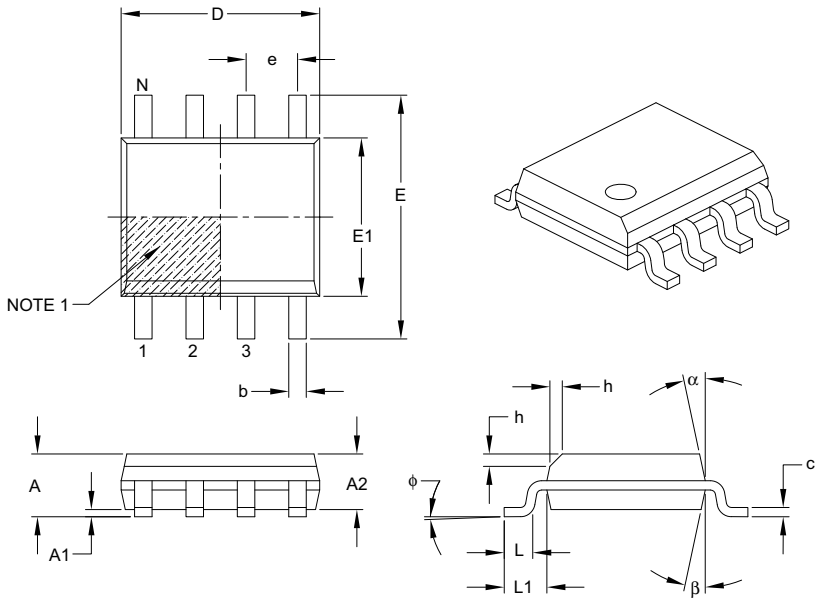
8-Lead Plastic Small Outline (SN) – Narrow, 3.90 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		8	
Pitch	e		1.27 BSC	
Overall Height	A	–	–	1.75
Molded Package Thickness	A2	1.25	–	–
Standoff §	A1	0.10	–	0.25
Overall Width	E		6.00 BSC	
Molded Package Width	E1		3.90 BSC	
Overall Length	D		4.90 BSC	
Chamfer (optional)	h	0.25	–	0.50
Foot Length	L	0.40	–	1.27
Footprint	L1		1.04 REF	
Foot Angle	φ	0°	–	8°
Lead Thickness	c	0.17	–	0.25
Lead Width	b	0.31	–	0.51
Mold Draft Angle Top	α	5°	–	15°
Mold Draft Angle Bottom	β	5°	–	15°

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. § Significant Characteristic.
3. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.15 mm per side.
4. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

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8-Lead Plastic Micro Small Outline Package (MS) [MSOP]

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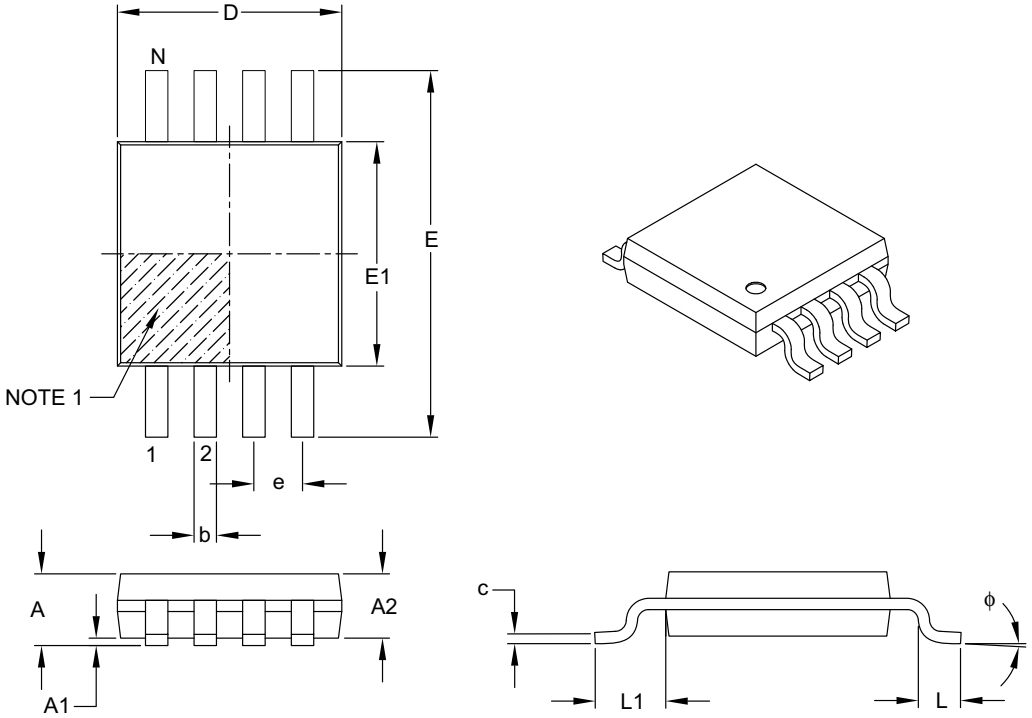

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		8	
Pitch	e		0.65 BSC	
Overall Height	A	–	–	1.10
Molded Package Thickness	A2	0.75	0.85	0.95
Standoff	A1	0.00	–	0.15
Overall Width	E		4.90 BSC	
Molded Package Width	E1		3.00 BSC	
Overall Length	D		3.00 BSC	
Foot Length	L	0.40	0.60	0.80
Footprint	L1		0.95 REF	
Foot Angle	ϕ	0°	–	8°
Lead Thickness	c	0.08	–	0.23
Lead Width	b	0.22	–	0.40

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.15 mm per side.
3. Dimensioning and tolerancing per ASME Y14.5M.

   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

   REF: Reference Dimension, usually without tolerance, for information purposes only.

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