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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

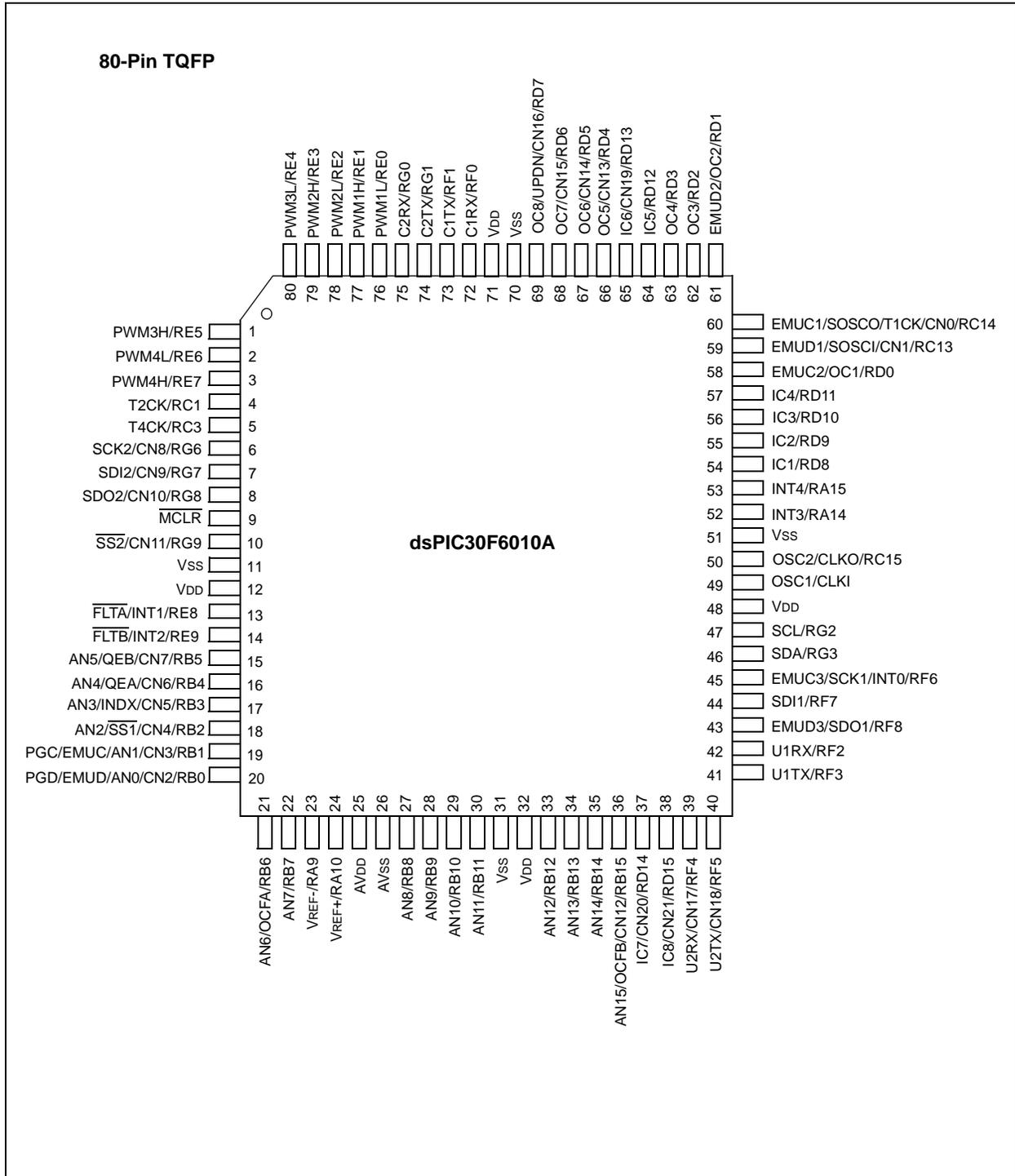
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	dsPIC
Core Size	16-Bit
Speed	30 MIPS
Connectivity	CANbus, I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, Motor Control PWM, QEI, POR, PWM, WDT
Number of I/O	52
Program Memory Size	144KB (48K x 24)
Program Memory Type	FLASH
EEPROM Size	4K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic30f6015t-30i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic30f6015t-30i-pt</a>

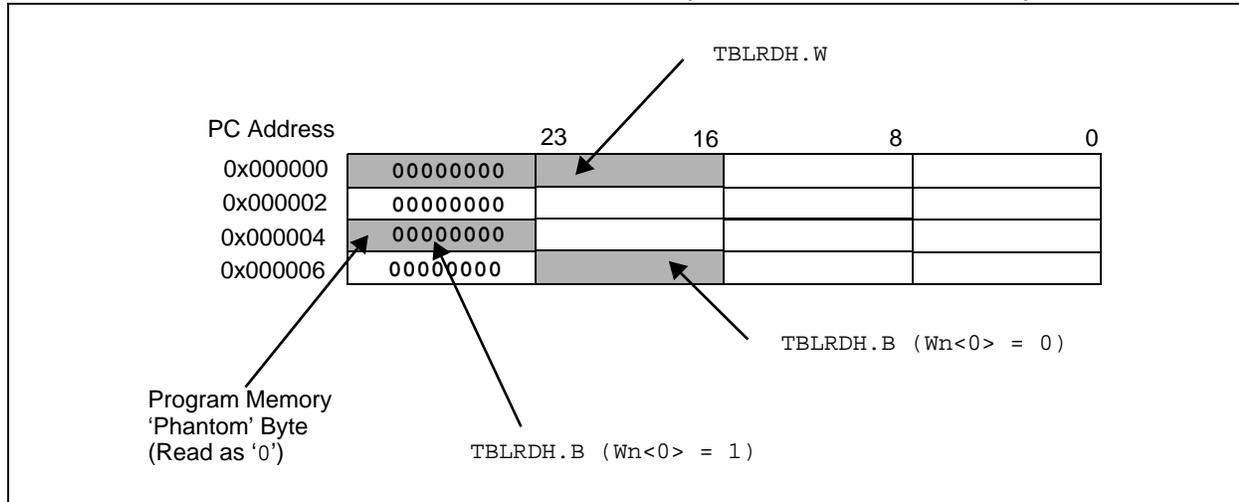
# dsPIC30F6010A/6015

## Pin Diagram



# dsPIC30F6010A/6015

**FIGURE 3-4: PROGRAM DATA TABLE ACCESS (MOST SIGNIFICANT BYTE)**



### 3.1.2 DATA ACCESS FROM PROGRAM MEMORY USING PROGRAM SPACE VISIBILITY

The upper 32 Kbytes of data space may optionally be mapped into any 16K word program space page. This provides transparent access of stored constant data from X data space, without the need to use special instructions (i.e., TBLRDL/H, TBLWTL/H instructions).

Program space access through the data space occurs if the MSb of the data space EA is set and program space visibility is enabled, by setting the PSV bit in the Core Control register (CORCON). The functions of CORCON are discussed in **Section 2.4 "DSP Engine"**.

Data accesses to this area add an additional cycle to the instruction being executed, since two program memory fetches are required.

Note that the upper half of addressable data space is always part of the X data space. Therefore, when a DSP operation uses program space mapping to access this memory region, Y data space should typically contain state (variable) data for DSP operations, whereas X data space should typically contain coefficient (constant) data.

Although each data space address, 0x8000 and higher, maps directly into a corresponding program memory address (see Figure 3-5), only the lower 16 bits of the 24-bit program word are used to contain the data. The upper 8 bits should be programmed to force an illegal instruction to maintain machine robustness. Refer to the "16-bit MCU and DSC Programmer's Reference Manual" (DS70157) for details on instruction encoding.

Note that by incrementing the PC by 2 for each program memory word, the Least Significant 15 bits of data space addresses directly map to the Least Significant 15 bits in the corresponding program space addresses. The remaining bits are provided by the Program Space Visibility Page register, PSVPAG<7:0>, as shown in Figure 3-5.

**Note:** PSV access is temporarily disabled during table reads/writes.

For instructions that use PSV which are executed outside a REPEAT loop:

- The following instructions will require one instruction cycle in addition to the specified execution time:
  - MAC class of instructions with data operand prefetch
  - MOV instructions
  - MOV.D instructions
- All other instructions will require two instruction cycles in addition to the specified execution time of the instruction.

For instructions that use PSV which are executed inside a REPEAT loop:

- The following instances will require two instruction cycles in addition to the specified execution time of the instruction:
  - Execution in the first iteration
  - Execution in the last iteration
  - Execution prior to exiting the loop due to an interrupt
  - Execution upon re-entering the loop after an interrupt is serviced
- Any other iteration of the REPEAT loop will allow the instruction, accessing data using PSV, to execute in a single cycle.

TABLE 3-3: CORE REGISTER MAP<sup>(1)</sup>

SFR Name	Address (Home)	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset State	
W0	0000	W0 / WREG																0000 0000 0000 0000	
W1	0002	W1																0000 0000 0000 0000	
W2	0004	W2																0000 0000 0000 0000	
W3	0006	W3																0000 0000 0000 0000	
W4	0008	W4																0000 0000 0000 0000	
W5	000A	W5																0000 0000 0000 0000	
W6	000C	W6																0000 0000 0000 0000	
W7	000E	W7																0000 0000 0000 0000	
W8	0010	W8																0000 0000 0000 0000	
W9	0012	W9																0000 0000 0000 0000	
W10	0014	W10																0000 0000 0000 0000	
W11	0016	W11																0000 0000 0000 0000	
W12	0018	W12																0000 0000 0000 0000	
W13	001A	W13																0000 0000 0000 0000	
W14	001C	W14																0000 0000 0000 0000	
W15	001E	W15																0000 1000 0000 0000	
SPLIM	0020	SPLIM																0000 0000 0000 0000	
ACCAL	0022	ACCAL																0000 0000 0000 0000	
ACCAH	0024	ACCAH																0000 0000 0000 0000	
ACCAU	0026	Sign Extension (ACCA<39>)								ACCAU								0000 0000 0000 0000	
ACCBL	0028	ACCBL																0000 0000 0000 0000	
ACCBH	002A	ACCBH																0000 0000 0000 0000	
ACCBU	002C	Sign Extension (ACCB<39>)								ACCBU								0000 0000 0000 0000	
PCL	002E	PCL																0000 0000 0000 0000	
PCH	0030	—	—	—	—	—	—	—	—	—	PCH							0000 0000 0000 0000	
TBLPAG	0032	—	—	—	—	—	—	—	—	TBLPAG							0000 0000 0000 0000		
PSVPAG	0034	—	—	—	—	—	—	—	—	PSVPAG							0000 0000 0000 0000		
RCOUNT	0036	RCOUNT																uuuu uuuu uuuu uuuu	
DCOUNT	0038	DCOUNT																uuuu uuuu uuuu uuuu	
DOSTARTL	003A	DOSTARTL																0	uuuu uuuu uuuu uuu0
DOSTARTH	003C	—	—	—	—	—	—	—	—	—	DOSTARTH							0000 0000 0uuu uuuu	
DOENDL	003E	DOENDL																0	uuuu uuuu uuuu uuu0
DOENDH	0040	—	—	—	—	—	—	—	—	—	DOENDH							0000 0000 0uuu uuuu	

**Legend:** u = uninitialized bit; — = unimplemented bit, read as '0'

**Note 1:** Refer to the "dsPIC30F Family Reference Manual" (DS70046) for descriptions of register bit fields.

## 6.4 RTSP Operation

The dsPIC30F Flash program memory is organized into rows and panels. Each row consists of 32 instructions, or 96 bytes. Each panel consists of 128 rows, or 4K x 24 instructions. RTSP allows the user to erase one row (32 instructions) at a time and to program 32 instructions at one time.

Each panel of program memory contains write latches that hold 32 instructions of programming data. Prior to the actual programming operation, the write data must be loaded into the panel write latches. The data to be programmed into the panel is loaded in sequential order into the write latches; instruction 0, instruction 1, etc. The addresses loaded must always be from a 32 address boundary.

The basic sequence for RTSP programming is to set up a Table Pointer, then do a series of TBLWT instructions to load the write latches. Programming is performed by setting the special bits in the NVMCON register. 32 TBLWTL and 32 TBLWTH instructions are required to load the 32 instructions.

All of the table write operations are single-word writes (2 instruction cycles), because only the table latches are written.

After the latches are written, a programming operation needs to be initiated to program the data.

The Flash program memory is readable, writable and erasable during normal operation over the entire VDD range.

## 6.5 RTSP Control Registers

The four SFRs used to read and write the program Flash memory are:

- NVMCON
- NVMADR
- NVMADRU
- NVMKEY

### 6.5.1 NVMCON REGISTER

The NVMCON register controls which blocks are to be erased, which memory type is to be programmed and start of the programming cycle.

### 6.5.2 NVMADR REGISTER

The NVMADR register is used to hold the lower two bytes of the Effective Address. The NVMADR register captures the EA<15:0> of the last table instruction that has been executed and selects the row to write.

### 6.5.3 NVMADRU REGISTER

The NVMADRU register is used to hold the upper byte of the Effective Address. The NVMADRU register captures the EA<23:16> of the last table instruction that has been executed.

### 6.5.4 NVMKEY REGISTER

NVMKEY is a write-only register that is used for write protection. To start a programming or an erase sequence, the user must consecutively write 0x55 and 0xAA to the NVMKEY register. Refer to **Section 6.6 “Programming Operations”** for further details.

<p><b>Note:</b> The user can also directly write to the NVMADR and NVMADRU registers to specify a program memory address for erasing or programming.</p>
--

**TABLE 6-1: NVM REGISTER MAP<sup>(1)</sup>**

File Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
NVMCON	0760	WR	WREN	WRERR	—	—	—	—	TWRI	—	PROGOP<6:0>							0000 0000 0000 0000
NVMADR	0762	NVMADR<15:0>																uuuu uuuu uuuu uuuu
NVMADRU	0764	—	—	—	—	—	—	—	—	—	NVMADR<23:16>							0000 0000 uuuu uuuu
NVMKEY	0766	—	—	—	—	—	—	—	—	—	KEY<7:0>							0000 0000 0000 0000

**Legend:** u = uninitialized bit; — = unimplemented bit, read as '0'

**Note 1:** Refer to the "dsPIC30F Family Reference Manual" (DS70046) for descriptions of register bit fields.

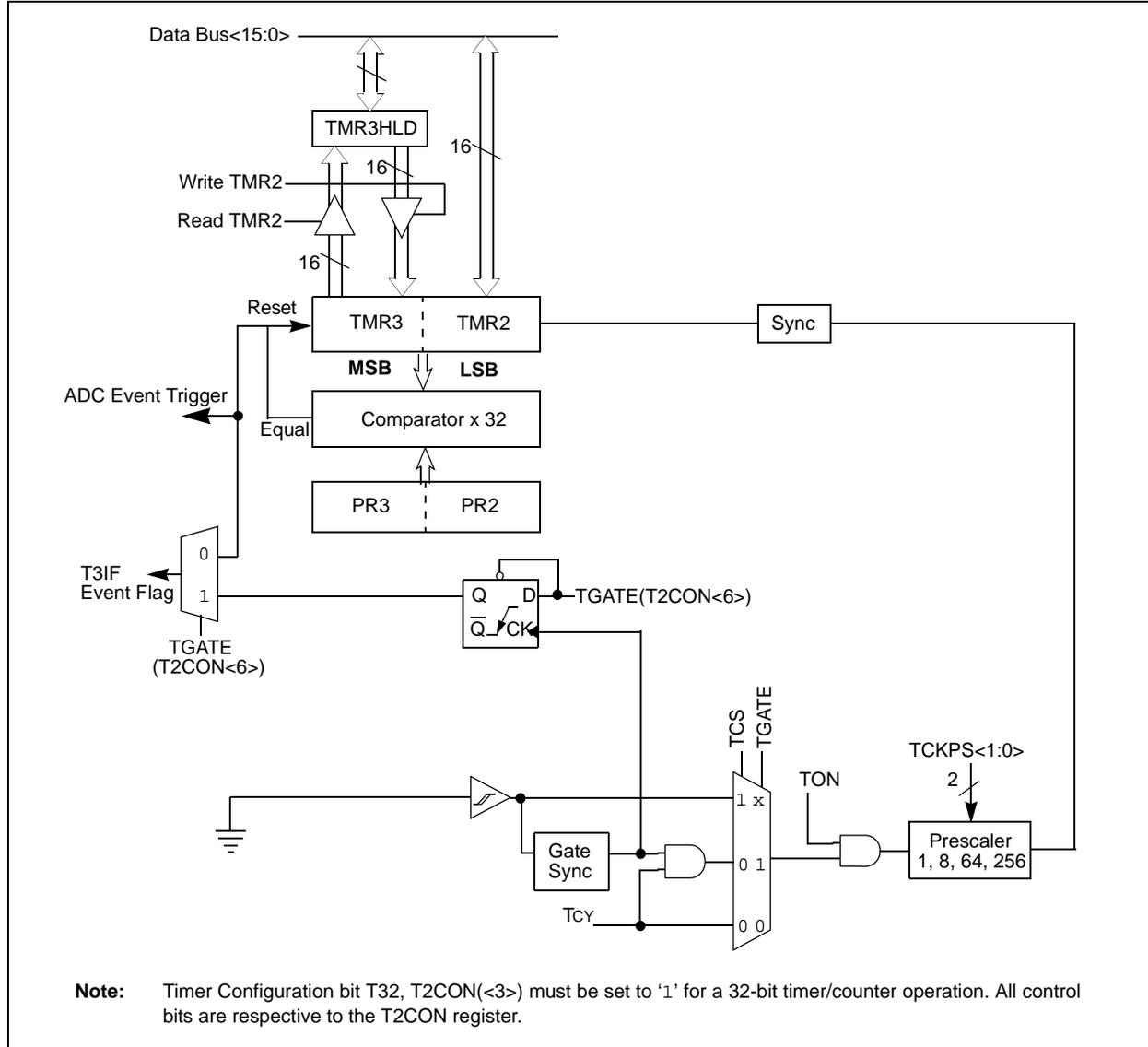
**TABLE 9-1: TIMER1 REGISTER MAP<sup>(1)</sup>**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset State
TMR1	0100	Timer1 Register																uuuu uuuu uuuu uuuu
PR1	0102	Period Register 1																1111 1111 1111 1111
T1CON	0104	TON	—	TSIDL	—	—	—	—	—	—	TGATE	TCKPS1	TCKPS0	—	TSYNC	TCS	—	0000 0000 0000 0000

**Legend:** u = uninitialized bit; — = unimplemented bit, read as '0'

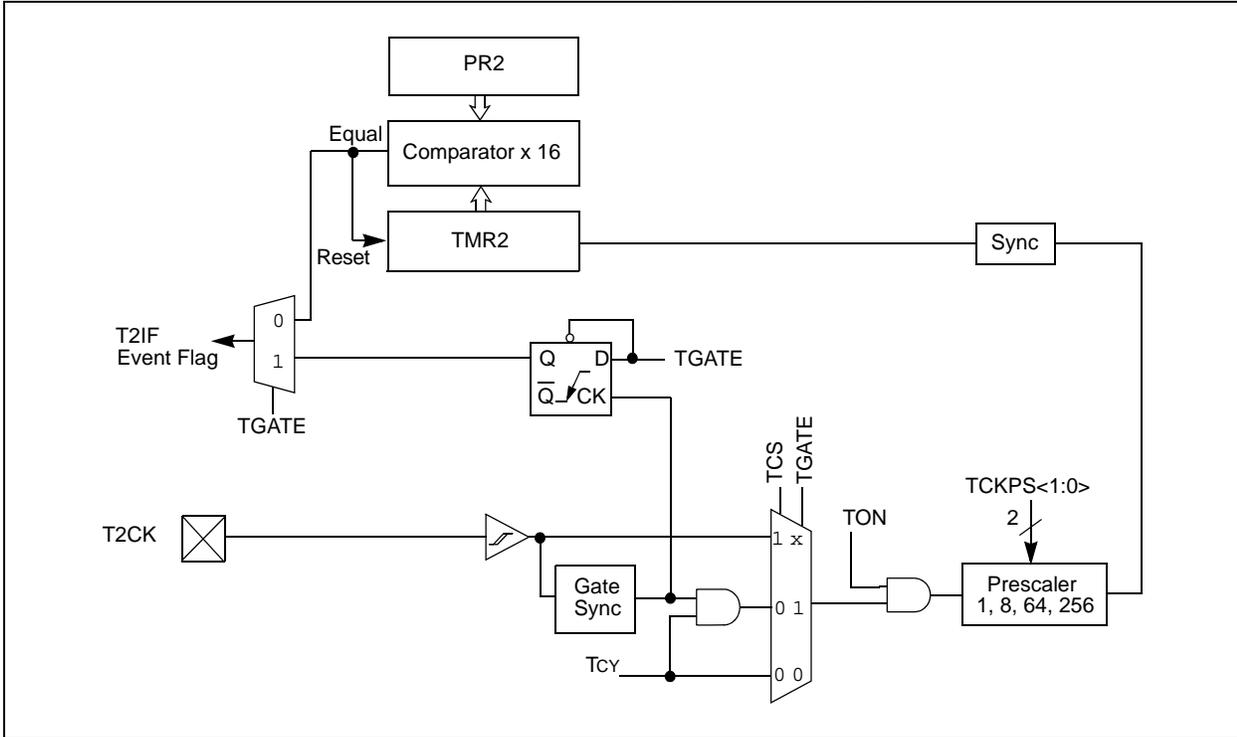
**Note 1:** Refer to the “dsPIC30F Family Reference Manual” (DS70046) for descriptions of register bit fields.

**FIGURE 10-2: 32-BIT TIMER2/3 BLOCK DIAGRAM FOR dsPIC30F6015**

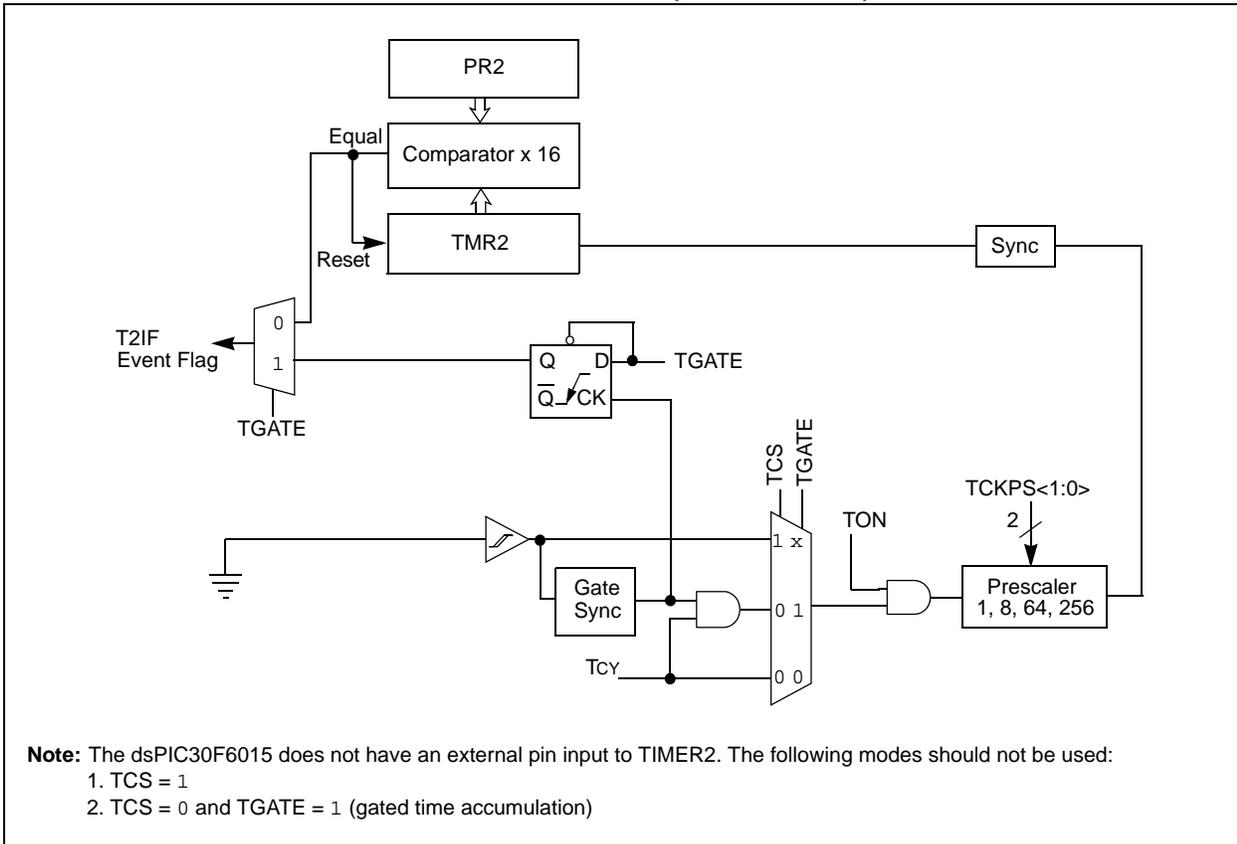


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**FIGURE 10-3: 16-BIT TIMER2 BLOCK DIAGRAM (TYPE B TIMER) FOR dsPIC30F6010A**



**FIGURE 10-4: 16-BIT TIMER2 BLOCK DIAGRAM (TYPE B TIMER) FOR DSPIC30F6015**



## 13.4.2 PWM PERIOD

The PWM period is specified by writing to the PRx register. The PWM period can be calculated using Equation 13-1.

### EQUATION 13-1: PWM PERIOD

$$\text{PWM Period} = [(PRx) + 1] \cdot 4 \cdot T_{OSC} \cdot (\text{TMRx Prescale Value})$$

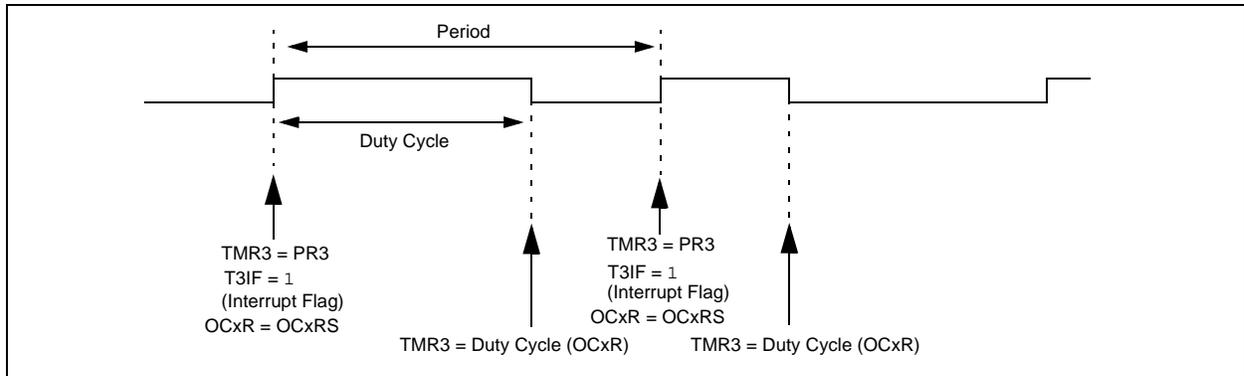
PWM frequency is defined as  $1/[\text{PWM period}]$ .

When the selected TMRx is equal to its respective period register, PRx, the following four events occur on the next increment cycle:

- TMRx is cleared.
- The OCx pin is set.
  - Exception 1: If PWM duty cycle is 0x0000, the OCx pin will remain low.
  - Exception 2: If duty cycle is greater than PRx, the pin will remain high.
- The PWM duty cycle is latched from OCxRS into OCxR.
- The corresponding timer interrupt flag is set.

See Figure 13-2 for key PWM period comparisons. Timer3 is referred to in the figure for clarity.

**FIGURE 13-2: PWM OUTPUT TIMING**



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## 15.6 Complementary PWM Operation

In the Complementary mode of operation, each pair of PWM outputs is obtained by a complementary PWM signal. A dead time may be optionally inserted during device switching, when both outputs are inactive for a short period (Refer to **Section 15.7 “Dead-Time Generators”**).

In Complementary mode, the duty cycle comparison units are assigned to the PWM outputs as follows:

- PDC1 register controls PWM1H/PWM1L outputs
- PDC2 register controls PWM2H/PWM2L outputs
- PDC3 register controls PWM3H/PWM3L outputs
- PDC4 register controls PWM4H/PWM4L outputs

The Complementary mode is selected for each PWM I/O pin pair by clearing the appropriate PMODx bit in the PWMCON1 SFR. The PWM I/O pins are set to Complementary mode by default upon a device Reset.

## 15.7 Dead-Time Generators

Dead-time generation may be provided when any of the PWM I/O pin pairs are operating in the Complementary Output mode. The PWM outputs use Push-Pull drive circuits. Due to the inability of the power output devices to switch instantaneously, some amount of time must be provided between the turn off event of one PWM output in a complementary pair and the turn on event of the other transistor.

The PWM module allows two different dead times to be programmed. These two dead times may be used in one of two methods described below to increase user flexibility:

- The PWM output signals can be optimized for different turn off times in the high side and low side transistors in a complementary pair of transistors. The first dead time is inserted between the turn off event of the lower transistor of the complementary pair and the turn on event of the upper transistor. The second dead time is inserted between the turn off event of the upper transistor and the turn on event of the lower transistor.
- The two dead times can be assigned to individual PWM I/O pin pairs. This Operating mode allows the PWM module to drive different transistor/load combinations with each complementary PWM I/O pin pair.

### 15.7.1 DEAD-TIME GENERATORS

Each complementary output pair for the PWM module has a 6-bit down counter that is used to produce the dead-time insertion. As shown in Figure 15-4, each dead-time unit has a rising and falling edge detector connected to the duty cycle comparison output.

### 15.7.2 DEAD-TIME ASSIGNMENT

The DTCON2 SFR contains control bits that allow the dead times to be assigned to each of the complementary outputs. Table 15-1 summarizes the function of each dead-time selection control bit.

**TABLE 15-1: DEAD-TIME SELECTION BITS**

Bit	Selects
DTS1A	PWM1L/PWM1H active edge dead time.
DTS1I	PWM1L/PWM1H inactive edge dead time.
DTS2A	PWM2L/PWM2H active edge dead time.
DTS2I	PWM2L/PWM2H inactive edge dead time.
DTS3A	PWM3L/PWM3H active edge dead time.
DTS3I	PWM3L/PWM3H inactive edge dead time.
DTS4A	PWM4L/PWM4H active edge dead time.
DTS4I	PWM4L/PWM4H inactive edge dead time.

### 15.7.3 DEAD-TIME RANGES

The amount of dead time provided by each dead-time unit is selected by specifying the input clock prescaler value and a 6-bit unsigned value. The amount of dead time provided by each unit may be set independently.

Four input clock prescaler selections have been provided to allow a suitable range of dead times, based on the device operating frequency. The clock prescaler option may be selected independently for each of the two dead-time values. The dead-time clock prescaler values are selected using the DTAPS<1:0> and DTBPS<1:0> control bits in the DTCON1 SFR. One of four clock prescaler options (T<sub>CY</sub>, 2 T<sub>CY</sub>, 4 T<sub>CY</sub> or 8 T<sub>CY</sub>) may be selected for each of the dead-time values.

After the prescaler values are selected, the dead time for each unit is adjusted by loading two 6-bit unsigned values into the DTCON1 SFR.

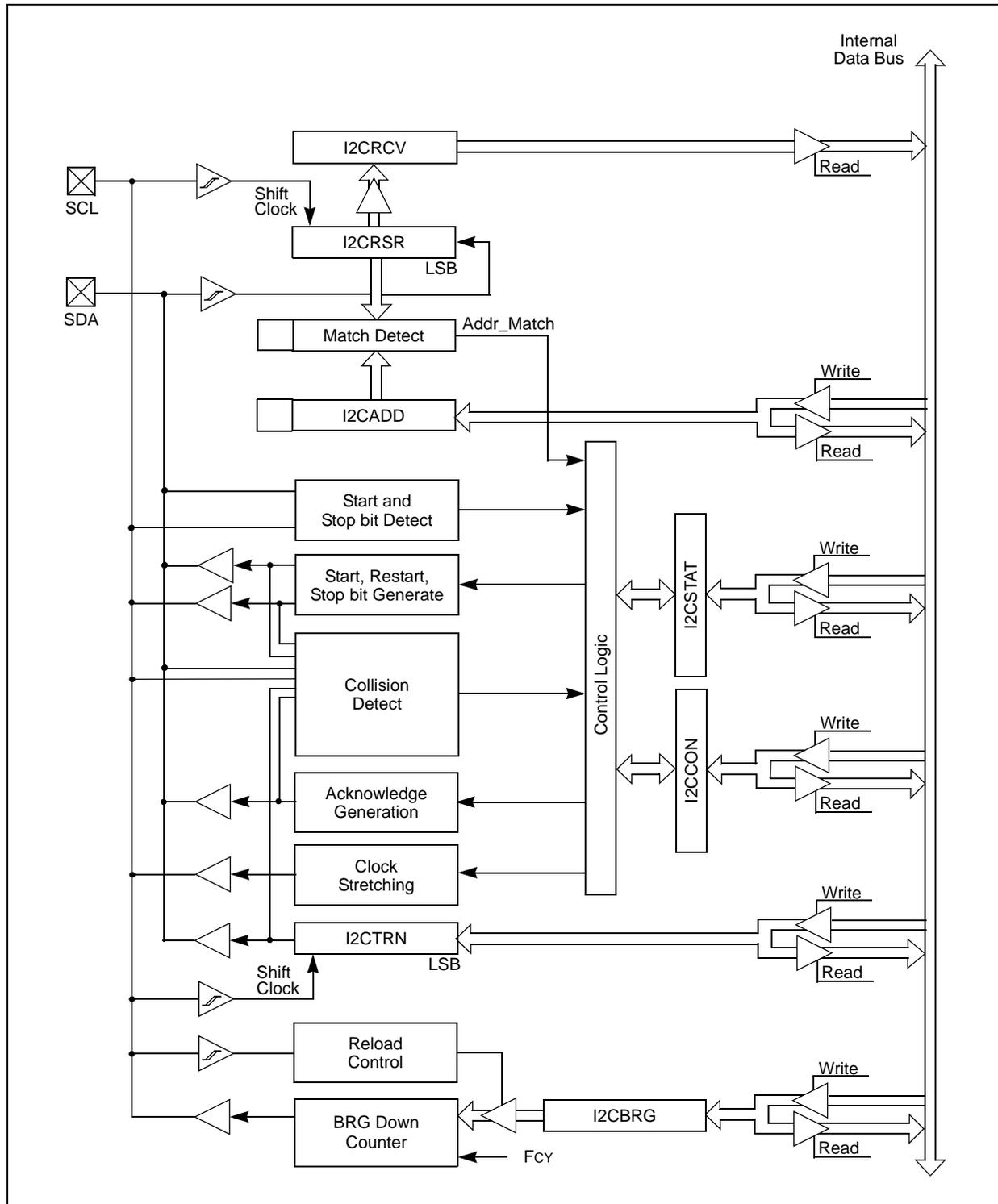
The dead-time unit prescalers are cleared on the following events:

- On a load of the down timer due to a duty cycle comparison edge event.
- On a write to the DTCON1 or DTCON2 registers.
- On any device Reset.

**Note:** The user should not modify the DTCON1 or DTCON2 values while the PWM module is operating (PTEN = 1). Unexpected results may occur.

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FIGURE 17-2: I<sup>2</sup>C™ BLOCK DIAGRAM



**TABLE 19-2: CAN2 REGISTER MAP FOR dsPIC30F6010A<sup>(1)</sup>**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset State	
C2RXF0SID	03C0	—	—	—	Receive Acceptance Filter 0 Standard Identifier<10:0>										—	EXIDE	000u uuuu uuuu uu0u		
C2RXF0EIDH	03C2	—	—	—	Receive Acceptance Filter 0 Extended Identifier<17:6>												0000 uuuu uuuu uuuu		
C2RXF0EIDL	03C4	Receive Acceptance Filter 0 Extended Identifier<5:0>					—	—	—	—	—	—	—	—	—	—	—	—	uuuu uu00 0000 0000
C2RXF1SID	03C8	—	—	—	Receive Acceptance Filter 1 Standard Identifier<10:0>										—	EXIDE	000u uuuu uuuu uu0u		
C2RXF1EIDH	03CA	—	—	—	Receive Acceptance Filter 1 Extended Identifier<17:6>												0000 uuuu uuuu uuuu		
C2RXF1EIDL	03CC	Receive Acceptance Filter 1 Extended Identifier<5:0>					—	—	—	—	—	—	—	—	—	—	—	—	uuuu uu00 0000 0000
C2RXF2SID	03D0	—	—	—	Receive Acceptance Filter 2 Standard Identifier<10:0>										—	EXIDE	000u uuuu uuuu uu0u		
C2RXF2EIDH	03D2	—	—	—	Receive Acceptance Filter 2 Extended Identifier<17:6>												0000 uuuu uuuu uuuu		
C2RXF2EIDL	03D4	Receive Acceptance Filter 2 Extended Identifier<5:0>					—	—	—	—	—	—	—	—	—	—	—	—	uuuu uu00 0000 0000
C2RXF3SID	03D8	—	—	—	Receive Acceptance Filter 3 Standard Identifier<10:0>										—	EXIDE	000u uuuu uuuu uu0u		
C2RXF3EIDH	03DA	—	—	—	Receive Acceptance Filter 3 Extended Identifier<17:6>												0000 uuuu uuuu uuuu		
C2RXF3EIDL	03DC	Receive Acceptance Filter 3 Extended Identifier<5:0>					—	—	—	—	—	—	—	—	—	—	—	—	uuuu uu00 0000 0000
C2RXF4SID	03E0	—	—	—	Receive Acceptance Filter 4 Standard Identifier<10:0>										—	EXIDE	000u uuuu uuuu uu0u		
C2RXF4EIDH	03E2	—	—	—	Receive Acceptance Filter 4 Extended Identifier<17:6>												0000 uuuu uuuu uuuu		
C2RXF4EIDL	03E4	Receive Acceptance Filter 4 Extended Identifier<5:0>					—	—	—	—	—	—	—	—	—	—	—	—	uuuu uu00 0000 0000
C2RXF5SID	03E8	—	—	—	Receive Acceptance Filter 5 Standard Identifier <10:0>										—	EXIDE	000u uuuu uuuu uu0u		
C2RXF5EIDH	03EA	—	—	—	Receive Acceptance Filter 5 Extended Identifier<17:6>												0000 uuuu uuuu uuuu		
C2RXF5EIDL	03EC	Receive Acceptance Filter 5 Extended Identifier<5:0>					—	—	—	—	—	—	—	—	—	—	—	—	uuuu uu00 0000 0000
C2RXM0SID	03F0	—	—	—	Receive Acceptance Mask 0 Standard Identifier<10:0>										—	MIDE	000u uuuu uuuu uu0u		
C2RXM0EIDH	03F2	—	—	—	Receive Acceptance Mask 0 Extended Identifier<17:6>												0000 uuuu uuuu uuuu		
C2RXM0EIDL	03F4	Receive Acceptance Mask 0 Extended Identifier<5:0>					—	—	—	—	—	—	—	—	—	—	—	—	uuuu uu00 0000 0000
C2RXM1SID	03F8	—	—	—	Receive Acceptance Mask 1 Standard Identifier<10:0>										—	MIDE	000u uuuu uuuu uu0u		
C2RXM1EIDH	03FA	—	—	—	Receive Acceptance Mask 1 Extended Identifier<17:6>												0000 uuuu uuuu uuuu		
C2RXM1EIDL	03FC	Receive Acceptance Mask 1 Extended Identifier<5:0>					—	—	—	—	—	—	—	—	—	—	—	—	uuuu uu00 0000 0000
C2TX2SID	0400	Transmit Buffer 2 Standard Identifier<10:6>					—	—	—	Transmit Buffer 2 Standard Identifier<5:0>					SRR	TXIDE	uuuu u000 uuuu uuuu		
C2TX2EID	0402	Transmit Buffer 2 Extended Identifier<17:14>					—	—	—	Transmit Buffer 2 Extended Identifier<13:6>							uuuu 0000 uuuu uuuu		
C2TX2DLC	0404	Transmit Buffer 2 Extended Identifier<5:0>					TXRTR	TXRB1	TXRB0	DLC<3:0>			—	—	—	—	—	uuuu uuuu uuuu u000	
C2TX2B1	0406	Transmit Buffer 2 Byte 1					Transmit Buffer 2 Byte 0									uuuu uuuu uuuu uuuu			
C2TX2B2	0408	Transmit Buffer 2 Byte 3					Transmit Buffer 2 Byte 2									uuuu uuuu uuuu uuuu			
C2TX2B3	040A	Transmit Buffer 2 Byte 5					Transmit Buffer 2 Byte 4									uuuu uuuu uuuu uuuu			
C2TX2B4	040C	Transmit Buffer 2 Byte 7					Transmit Buffer 2 Byte 6									uuuu uuuu uuuu uuuu			
C2TX2CON	040E	—	—	—	—	—	—	—	—	—	TXABT	TXLARB	TXERR	TXREQ	—	TXPRI<1:0>	0000 0000 0000 0000		
C2TX1SID	0410	Transmit Buffer 1 Standard Identifier<10:6>					—	—	—	Transmit Buffer 1 Standard Identifier<5:0>					SRR	TXIDE	uuuu u000 uuuu uuuu		
C2TX1EID	0412	Transmit Buffer 1 Extended Identifier<17:14>					—	—	—	Transmit Buffer 1 Extended Identifier<13:6>							uuuu 0000 uuuu uuuu		
C2TX1DLC	0414	Transmit Buffer 1 Extended Identifier<5:0>					TXRTR	TXRB1	TXRB0	DLC<3:0>			—	—	—	—	—	uuuu uuuu uuuu u000	

**Legend:** u = uninitialized bit; — = unimplemented bit, read as '0'

**Note 1:** Refer to the "dsPIC30F Family Reference Manual" (DS70046) for descriptions of register bit fields.

## 20.13 Configuring Analog Port Pins

The use of the ADPCFG and TRIS registers control the operation of the A/D port pins. The port pins that are desired as analog inputs must have their corresponding TRIS bit set (input). If the TRIS bit is cleared (output), the digital output level (VOH or VOL) will be converted.

The A/D operation is independent of the state of the CH0SA<3:0>/CH0SB<3:0> bits and the TRIS bits.

When reading the PORT register, all pins configured as analog input channels will read as cleared.

Pins configured as digital inputs will not convert an analog input. Analog levels on any pin that is defined as a digital input (including the ANx pins) may cause the input buffer to consume current that exceeds the device specifications.

## 20.14 Connection Considerations

The analog inputs have diodes to VDD and VSS as ESD protection. This requires that the analog input be between VDD and VSS. If the input voltage exceeds this range by greater than 0.3V (either direction), one of the diodes becomes forward biased and it may damage the device if the input current specification is exceeded.

An external RC filter is sometimes added for anti-aliasing of the input signal. The R component should be selected to ensure that the sampling time requirements are satisfied. Any external components connected (via high-impedance) to an analog input pin (capacitor, Zener diode, etc.) should have very little leakage current at the pin.

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**TABLE 21-1: OSCILLATOR OPERATING MODES**

Oscillator Mode	Description
XTL	200 kHz-4 MHz crystal on OSC1:OSC2
XT	4 MHz-10 MHz crystal on OSC1:OSC2
XT w/PLL 4x	4 MHz-10 MHz crystal on OSC1:OSC2, 4x PLL enabled
XT w/PLL 8x	4 MHz-10 MHz crystal on OSC1:OSC2, 8x PLL enabled
XT w/PLL 16x	4 MHz-7.5 MHz crystal on OSC1:OSC2, 16x PLL enabled <sup>(1)</sup>
LP	32 kHz crystal on SOSCO:SOSCI <sup>(2)</sup>
HS	10 MHz-25 MHz crystal.
HS/2 w/PLL 4x	10 MHz-20 MHz crystal, divide by 2, 4x PLL enabled <sup>(3)</sup>
HS/2 w/PLL 8x	10 MHz-20 MHz crystal, divide by 2, 8x PLL enabled <sup>(3)</sup>
HS/2 w/PLL 16x	10 MHz-15 MHz crystal, divide by 2, 16x PLL enabled <sup>(1)</sup>
HS/3 w/PLL 4x	12 MHz-25 MHz crystal, divide by 3, 4x PLL enabled <sup>(4)</sup>
HS/3 w/PLL 8x	12 MHz-25 MHz crystal, divide by 3, 8x PLL enabled <sup>(4)</sup>
HS/3 w/PLL 16x	12 MHz-22.5 MHz crystal, divide by 3, 16x PLL enabled <sup>(1)(4)</sup>
EC	External clock input (0-40 MHz)
ECIO	External clock input (0-40 MHz), OSC2 pin is I/O
EC w/PLL 4x	External clock input (4-10 MHz), OSC2 pin is I/O, 4x PLL enabled
EC w/PLL 8x	External clock input (4-10 MHz), OSC2 pin is I/O, 8x PLL enabled
EC w/PLL 16x	External clock input (4-7.5 MHz), OSC2 pin is I/O, 16x PLL enabled <sup>(1)</sup>
ERC	External RC oscillator, OSC2 pin is Fosc/4 output <sup>(5)</sup>
ERCIO	External RC oscillator, OSC2 pin is I/O <sup>(5)</sup>
FRC	7.37 MHz internal RC oscillator
FRC w/PLL 4x	7.37 MHz internal RC oscillator, 4x PLL enabled
FRC w/PLL 8x	7.37 MHz internal RC oscillator, 8x PLL enabled
FRC w/PLL 16x	7.37 MHz internal RC oscillator, 16x PLL enabled
LPRC	512 kHz internal RC oscillator

**Note 1:** Any higher will violate device operating frequency range.

**2:** LP oscillator can be conveniently shared as system clock, as well as Real-Time Clock for Timer1.

**3:** Any higher will violate PLL input range.

**4:** Any lower will violate PLL input range.

**5:** Requires external R and C. Frequency operation up to 4 MHz.

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**TABLE 22-2: INSTRUCTION SET OVERVIEW (CONTINUED)**

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of words	# of cycles	Status Flags Affected
72	SUB	SUB <i>Acc</i>	Subtract Accumulators	1	1	OA,OB,OAB,SA,SB,SAB
		SUB <i>f</i>	$f = f - WREG$	1	1	C,DC,N,OV,Z
		SUB <i>f, WREG</i>	$WREG = f - WREG$	1	1	C,DC,N,OV,Z
		SUB <i>#lit10, Wn</i>	$Wn = Wn - lit10$	1	1	C,DC,N,OV,Z
		SUB <i>Wb, Ws, Wd</i>	$Wd = Wb - Ws$	1	1	C,DC,N,OV,Z
		SUB <i>Wb, #lit5, Wd</i>	$Wd = Wb - lit5$	1	1	C,DC,N,OV,Z
73	SUBB	SUBB <i>f</i>	$f = f - WREG - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBB <i>f, WREG</i>	$WREG = f - WREG - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBB <i>#lit10, Wn</i>	$Wn = Wn - lit10 - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBB <i>Wb, Ws, Wd</i>	$Wd = Wb - Ws - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBB <i>Wb, #lit5, Wd</i>	$Wd = Wb - lit5 - (\overline{C})$	1	1	C,DC,N,OV,Z
74	SUBR	SUBR <i>f</i>	$f = WREG - f$	1	1	C,DC,N,OV,Z
		SUBR <i>f, WREG</i>	$WREG = WREG - f$	1	1	C,DC,N,OV,Z
		SUBR <i>Wb, Ws, Wd</i>	$Wd = Ws - Wb$	1	1	C,DC,N,OV,Z
		SUBR <i>Wb, #lit5, Wd</i>	$Wd = lit5 - Wb$	1	1	C,DC,N,OV,Z
75	SUBBR	SUBBR <i>f</i>	$f = WREG - f - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBBR <i>f, WREG</i>	$WREG = WREG - f - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBBR <i>Wb, Ws, Wd</i>	$Wd = Ws - Wb - (\overline{C})$	1	1	C,DC,N,OV,Z
		SUBBR <i>Wb, #lit5, Wd</i>	$Wd = lit5 - Wb - (\overline{C})$	1	1	C,DC,N,OV,Z
76	SWAP	SWAP <i>.b Wn</i>	$Wn = \text{nibble swap } Wn$	1	1	None
		SWAP <i>Wn</i>	$Wn = \text{byte swap } Wn$	1	1	None
77	TBLRDH	TBLRDH <i>Ws, Wd</i>	Read Prog<23:16> to Wd<7:0>	1	2	None
78	TBLRDL	TBLRDL <i>Ws, Wd</i>	Read Prog<15:0> to Wd	1	2	None
79	TBLWTH	TBLWTH <i>Ws, Wd</i>	Write Ws<7:0> to Prog<23:16>	1	2	None
80	TBLWTL	TBLWTL <i>Ws, Wd</i>	Write Ws to Prog<15:0>	1	2	None
81	ULNK	ULNK	Unlink Frame Pointer	1	1	None
82	XOR	XOR <i>f</i>	$f = f .XOR. WREG$	1	1	N,Z
		XOR <i>f, WREG</i>	$WREG = f .XOR. WREG$	1	1	N,Z
		XOR <i>#lit10, Wn</i>	$Wd = lit10 .XOR. Wd$	1	1	N,Z
		XOR <i>Wb, Ws, Wd</i>	$Wd = Wb .XOR. Ws$	1	1	N,Z
		XOR <i>Wb, #lit5, Wd</i>	$Wd = Wb .XOR. lit5$	1	1	N,Z
83	ZE	ZE <i>Ws, Wnd</i>	$Wnd = \text{Zero-Extend } Ws$	1	1	C,Z,N

**TABLE 24-11: ELECTRICAL CHARACTERISTICS: BOR**

DC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤TA ≤+85°C for Industrial -40°C ≤TA ≤+125°C for Extended					
Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions	
BO10	VBOR	BOR Voltage <sup>(2)</sup> on VDD transition high-to-low	BORV = 11 <sup>(3)</sup>	—	—	—	V	Not in operating range
			BORV = 10	2.6	—	2.71	V	—
			BORV = 01	4.1	—	4.4	V	—
			BORV = 00	4.58	—	4.73	V	—
BO15	VBHYS	BOR Hysteresis	—	5	—	mV	—	

**Note 1:** Data in “Typ” column is at 5V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**2:** These parameters are characterized but not tested in manufacturing.

**3:** ‘11’ values not in usable operating range.

**TABLE 24-12: DC CHARACTERISTICS: PROGRAM AND EEPROM**

DC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤TA ≤+85°C for Industrial -40°C ≤TA ≤+125°C for Extended				
Param No.	Symbol	Characteristic	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
<b>Data EEPROM Memory<sup>(2)</sup></b>							
D120	ED	Byte Endurance	100K	1M	—	E/W	-40° C ≤TA ≤+85°C
D121	VDRW	VDD for Read/Write	V <sub>MIN</sub>	—	5.5	V	Using EECON to read/write V <sub>MIN</sub> = Minimum operating voltage
D122	TDEW	Erase/Write Cycle Time	0.8	2	2.6	ms	RTSP
D123	TRETD	Characteristic Retention	40	100	—	Year	Provided no other specifications are violated
D124	IDEW	IDD During Programming	—	10	30	mA	Row Erase
<b>Program FLASH Memory<sup>(2)</sup></b>							
D130	EP	Cell Endurance	10K	100K	—	E/W	-40° C ≤TA ≤+85°C
D131	VPR	VDD for Read	V <sub>MIN</sub>	—	5.5	V	V <sub>MIN</sub> = Minimum operating voltage
D132	VEB	VDD for Bulk Erase	4.5	—	5.5	V	
D133	VPEW	VDD for Erase/Write	3.0	—	5.5	V	
D134	TPEW	Erase/Write Cycle Time	0.8	2	2.6	ms	RTSP
D135	TRETD	Characteristic Retention	40	100	—	Year	Provided no other specifications are violated
D137	IPEW	IDD During Programming	—	10	30	mA	Row Erase
D138	IEB	IDD During Programming	—	10	30	mA	Bulk Erase

**Note 1:** Data in “Typ” column is at 5V, 25°C unless otherwise stated.

**2:** These parameters are characterized but not tested in manufacturing.

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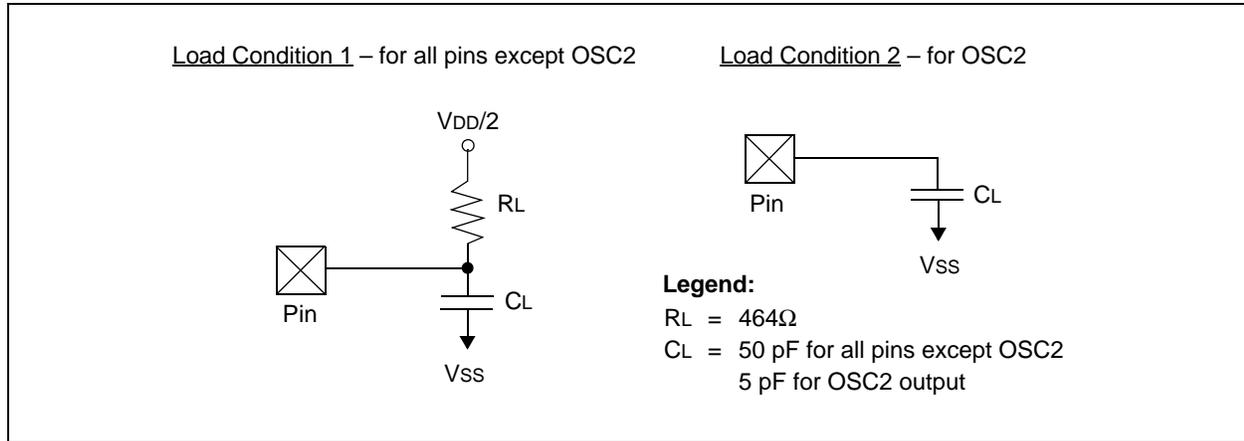
## 24.2 AC Characteristics and Timing Parameters

The information contained in this section defines dsPIC30F AC characteristics and timing parameters.

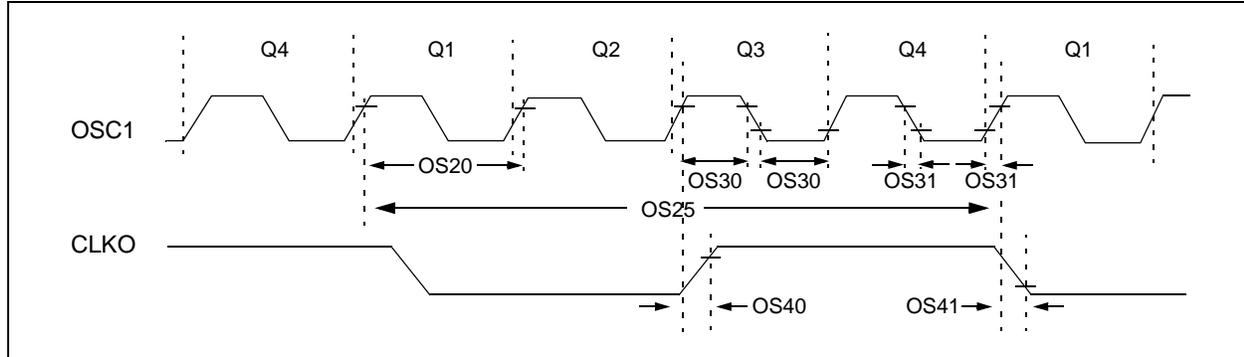
**TABLE 24-13: TEMPERATURE AND VOLTAGE SPECIFICATIONS – AC**

<b>AC CHARACTERISTICS</b>	<b>Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated)</b>
	Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended Operating voltage $V_{DD}$ range as described in Table 24-1 and Table 24-2.

**FIGURE 24-2: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS**



**FIGURE 24-3: EXTERNAL CLOCK TIMING**



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FIGURE 24-11: OC/PWM MODULE TIMING CHARACTERISTICS

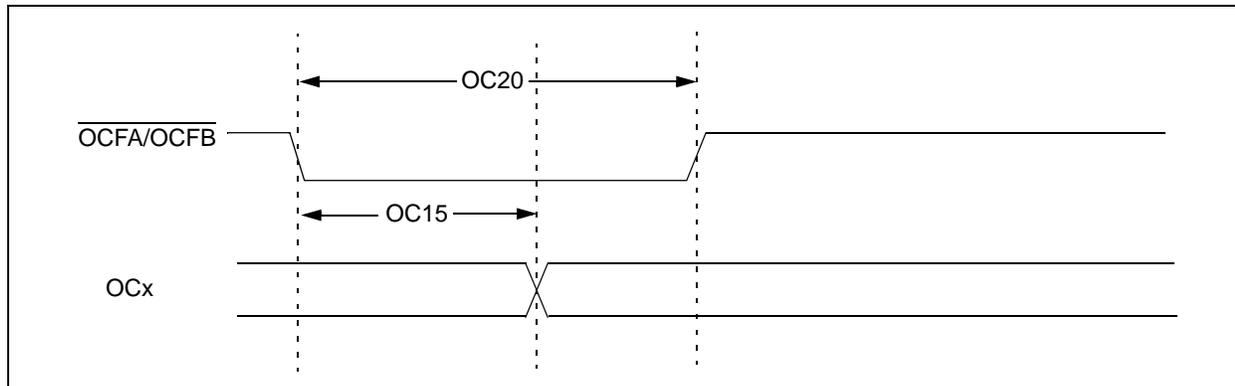


TABLE 24-29: SIMPLE OC/PWM MODE TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.5V to 5.5V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
OC15	TFD	Fault Input to PWM I/O Change	—	—	50	ns	—
OC20	TFLT	Fault Input Pulse Width	50	—	—	ns	—

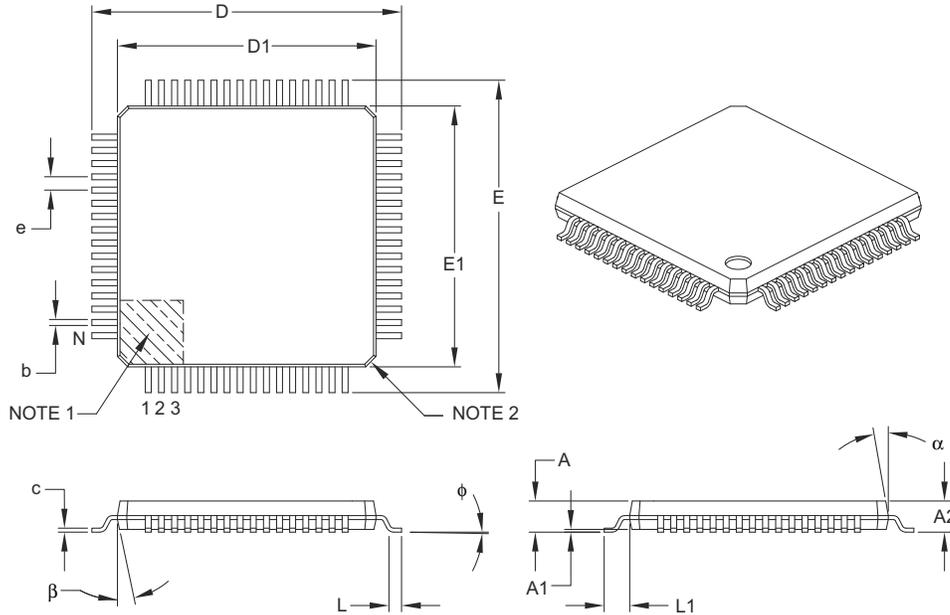
**Note 1:** These parameters are characterized but not tested in manufacturing.

**Note 2:** Data in “Typ” column is at 5V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

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## 64-Lead Plastic Thin Quad Flatpack (PT) – 10x10x1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Leads	N	64		
Lead Pitch	e	0.50 BSC		
Overall Height	A	–	–	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	–	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	$\phi$	0°	3.5°	7°
Overall Width	E	12.00 BSC		
Overall Length	D	12.00 BSC		
Molded Package Width	E1	10.00 BSC		
Molded Package Length	D1	10.00 BSC		
Lead Thickness	c	0.09	–	0.20
Lead Width	b	0.17	0.22	0.27
Mold Draft Angle Top	$\alpha$	11°	12°	13°
Mold Draft Angle Bottom	$\beta$	11°	12°	13°

**Notes:**

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-085B

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