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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	53
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 16x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj128mc706a-i-mr

dsPIC33FJXXMCMX06A/X08A/X10A

TABLE 1-1: PINOUT I/O DESCRIPTIONS

Pin Name	Pin Type	Buffer Type	Description
AN0-AN31	I	Analog	Analog input channels.
AVDD	P	P	Positive supply for analog modules. This pin must be connected at all times.
AVSS	P	P	Ground reference for analog modules.
CLKI	I	ST/CMOS	External clock source input. Always associated with OSC1 pin function.
CLKO	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. Always associated with OSC2 pin function.
CN0-CN23	I	ST	Input change notification inputs. Can be software programmed for internal weak pull-ups on all inputs.
C1RX	I	ST	ECAN1 bus receive pin.
C1TX	O	—	ECAN1 bus transmit pin.
C2RX	I	ST	ECAN2 bus receive pin.
C2TX	O	—	ECAN2 bus transmit pin.
PGED1	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 1.
PGEC1	I	ST	Clock input pin for Programming/Debugging Communication Channel 1.
PGED2	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 2.
PGEC2	I	ST	Clock input pin for Programming/Debugging Communication Channel 2.
PGED3	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 3.
PGEC3	I	ST	Clock input pin for Programming/Debugging Communication Channel 3.
IC1-IC8	I	ST	Capture Inputs 1 through 8.
INDX	I	ST	Quadrature Encoder Index Pulse input.
QEA	I	ST	Quadrature Encoder Phase A input in QE1 mode. Auxiliary timer external clock/gate input in Timer mode.
QEB	I	ST	Quadrature Encoder Phase B input in QE1 mode. Auxiliary timer external clock/gate input in Timer mode.
UPDN	O	CMOS	Position up/down counter direction state.
INT0	I	ST	External Interrupt 0.
INT1	I	ST	External Interrupt 1.
INT2	I	ST	External Interrupt 2.
INT3	I	ST	External Interrupt 3.
INT4	I	ST	External Interrupt 4.
FLTA	I	ST	PWM Fault A input.
FLTB	I	ST	PWM Fault B input.
PWM1L	O	—	PWM1 low output.
PWM1H	O	—	PWM1 high output.
PWM2L	O	—	PWM2 low output.
PWM2H	O	—	PWM2 high output.
PWM3L	O	—	PWM3 low output.
PWM3H	O	—	PWM3 high output.
PWM4L	O	—	PWM4 low output.
PWM4H	O	—	PWM4 high output.
MCLR	I/P	ST	Master Clear (Reset) input. This pin is an active-low Reset to the device.
OCFA	I	ST	Compare Fault A input (for Compare Channels 1, 2, 3 and 4).
OCFB	I	ST	Compare Fault B input (for Compare Channels 5, 6, 7 and 8).
OC1-OC8	O	—	Compare outputs 1 through 8.
OSC1	I	ST/CMOS	Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise.
OSC2	I/O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes.

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input

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The SA and SB bits are modified each time data passes through the adder/subtractor, but can only be cleared by the user. When set, they indicate that the accumulator has overflowed its maximum range (bit 31 for 32-bit saturation or bit 39 for 40-bit saturation) and will be saturated (if saturation is enabled). When saturation is not enabled, SA and SB default to bit 39 overflow, and thus, indicate that a catastrophic overflow has occurred. If the COVTE bit in the INTCON1 register is set, SA and SB bits will generate an arithmetic warning trap when saturation is disabled.

The Overflow and Saturation Status bits can optionally be viewed in the STATUS Register (SR) as the logical OR of OA and OB (in bit OAB), and the logical OR of SA and SB (in bit SAB). This allows programmers to check one bit in the STATUS register to determine if either accumulator has overflowed or one bit to determine if either accumulator has saturated. This would be useful for complex number arithmetic, which typically uses both the accumulators.

The device supports three Saturation and Overflow modes:

1. **Bit 39 Overflow and Saturation:**
When bit 39 overflow and saturation occurs, the saturation logic loads the maximally positive 9.31 (0x7FFFFFFF) or maximally negative 9.31 value (0x80000000) into the target accumulator. The SA or SB bit is set and remains set until cleared by the user. This is referred to as 'super saturation' and provides protection against erroneous data or unexpected algorithm problems (e.g., gain calculations).
2. **Bit 31 Overflow and Saturation:**
When bit 31 overflow and saturation occurs, the saturation logic then loads the maximally positive 1.31 value (0x007FFFFFFF) or maximally negative 1.31 value (0x0080000000) into the target accumulator. The SA or SB bit is set and remains set until cleared by the user. When this Saturation mode is in effect, the guard bits are not used (so the OA, OB or OAB bits are never set).
3. **Bit 39 Catastrophic Overflow:**
The bit 39 Overflow Status bit from the adder is used to set the SA or SB bit, which remains set until cleared by the user. No saturation operation is performed and the accumulator is allowed to overflow (destroying its sign). If the COVTE bit in the INTCON1 register is set, a catastrophic overflow can initiate a trap exception.

3.6.2.2 Accumulator 'Write Back'

The MAC class of instructions (with the exception of MPY, MPY.N, ED and EDAC) can optionally write a rounded version of the high word (bits 31 through 16) of the accumulator that is not targeted by the instruction into data space memory. The write is performed across the X bus into combined X and Y address space. The following addressing modes are supported:

1. **W13, Register Direct:**
The rounded contents of the non-target accumulator are written into W13 as a 1.15 fraction.
2. **[W13]+ = 2, Register Indirect with Post-Increment:**
The rounded contents of the non-target accumulator are written into the address pointed to by W13 as a 1.15 fraction. W13 is then incremented by 2 (for a word write).

3.6.2.3 Round Logic

The round logic is a combinational block which performs a conventional (biased) or convergent (unbiased) round function during an accumulator write (store). The Round mode is determined by the state of the RND bit in the CORCON register. It generates a 16-bit, 1.15 data value which is passed to the data space write saturation logic. If rounding is not indicated by the instruction, a truncated 1.15 data value is stored and the least significant word is simply discarded.

Conventional rounding zero-extends bit 15 of the accumulator and adds it to the ACCxH word (bits 16 through 31 of the accumulator). If the ACCxL word (bits 0 through 15 of the accumulator) is between 0x8000 and 0xFFFF (0x8000 included), ACCxH is incremented. If ACCxL is between 0x0000 and 0x7FFF, ACCxH is left unchanged. A consequence of this algorithm is that over a succession of random rounding operations, the value tends to be biased slightly positive.

Convergent (or unbiased) rounding operates in the same manner as conventional rounding, except when ACCxL equals 0x8000. In this case, the Least Significant bit (bit 16 of the accumulator) of ACCxH is examined. If it is '1', ACCxH is incremented. If it is '0', ACCxH is not modified. Assuming that bit 16 is effectively random in nature, this scheme removes any rounding bias that may accumulate.

The SAC and SAC.R instructions store either a truncated (SAC) or rounded (SAC.R) version of the contents of the target accumulator to data memory via the X bus, subject to data saturation (see **Section 3.6.2.4 "Data Space Write Saturation"**). For the MAC class of instructions, the accumulator write-back operation will function in the same manner, addressing combined MCU (X and Y) data space through the X bus. For this class of instructions, the data is always subject to rounding.

TABLE 4-5: INTERRUPT CONTROLLER REGISTER MAP

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
INTCON1	0080	NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVBTE	COVTE	SFTACERR	DIV0ERR	DMACERR	MATHERR	ADDRRERR	STKERR	OSCFAIL	—	0000
INTCON2	0082	ALTIVT	DISI	—	—	—	—	—	—	—	—	—	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP	0000
IFS0	0084	—	DMA1IF	AD1IF	U1TXIF	U1RXIF	SPI1IF	SPI1EIF	T3IF	T2IF	OC2IF	IC2IF	DMA0IF	T1IF	OC1IF	IC1IF	INT0IF	0000
IFS1	0086	U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	DMA2IF	IC8IF	IC7IF	AD2IF	INT1IF	CNIF	—	MI2C1IF	SI2C1IF	0000
IFS2	0088	T6IF	DMA4IF	—	OC8IF	OC7IF	OC6IF	OC5IF	IC6IF	IC5IF	IC4IF	IC3IF	DMA3IF	C1IF	C1RXIF	SPI2IF	SPI2EIF	0000
IFS3	008A	FLTAIF	—	DMA5IF	—	—	QEIIF	PWMIF	C2IF	C2RXIF	INT4IF	INT3IF	T9IF	T8IF	MI2C2IF	SI2C2IF	T7IF	0000
IFS4	008C	—	—	—	—	—	—	—	—	C2TXIF	C1TXIF	DMA7IF	DMA6IF	—	U2EIF	U1EIF	FLTBIF	0000
IEC0	0094	—	DMA1IE	AD1IE	U1TXIE	U1RXIE	SPI1IE	SPI1EIE	T3IE	T2IE	OC2IE	IC2IE	DMA0IE	T1IE	OC1IE	IC1IE	INT0IE	0000
IEC1	0096	U2TXIE	U2RXIE	INT2IE	T5IE	T4IE	OC4IE	OC3IE	DMA2IE	IC8IE	IC7IE	AD2IE	INT1IE	CNIE	—	MI2C1IE	SI2C1IE	0000
IEC2	0098	T6IE	DMA4IE	—	OC8IE	OC7IE	OC6IE	OC5IE	IC6IE	IC5IE	IC4IE	IC3IE	DMA3IE	C1IE	C1RXIE	SPI2IE	SPI2EIE	0000
IEC3	009A	FLTAIE	—	DMA5IE	—	—	QEIIIE	PWMIE	C2IE	C2RXIE	INT4IE	INT3IE	T9IE	T8IE	MI2C2IE	SI2C2IE	T7IE	0000
IEC4	009C	—	—	—	—	—	—	—	—	C2TXIE	C1TXIE	DMA7IE	DMA6IE	—	U2EIE	U1EIE	FLTBIE	0000
IPC0	00A4	—	T1IP<2:0>			—	OC1IP<2:0>			—	IC1IP<2:0>			—	INT0IP<2:0>			4444
IPC1	00A6	—	T2IP<2:0>			—	OC2IP<2:0>			—	IC2IP<2:0>			—	DMA0IP<2:0>			4444
IPC2	00A8	—	U1RXIP<2:0>			—	SPI1IP<2:0>			—	SPI1EIP<2:0>			—	T3IP<2:0>			4444
IPC3	00AA	—	—	—	—	—	DMA1IP<2:0>			—	AD1IP<2:0>			—	U1TXIP<2:0>			0444
IPC4	00AC	—	CNIP<2:0>			—	—	—	—	—	MI2C1IP<2:0>			—	SI2C1IP<2:0>			4044
IPC5	00AE	—	IC8IP<2:0>			—	IC7IP<2:0>			—	AD2IP<2:0>			—	INT1IP<2:0>			4444
IPC6	00B0	—	T4IP<2:0>			—	OC4IP<2:0>			—	OC3IP<2:0>			—	DMA2IP<2:0>			4444
IPC7	00B2	—	U2TXIP<2:0>			—	U2RXIP<2:0>			—	INT2IP<2:0>			—	T5IP<2:0>			4444
IPC8	00B4	—	C1IP<2:0>			—	C1RXIP<2:0>			—	SPI2IP<2:0>			—	SPI2EIP<2:0>			4444
IPC9	00B6	—	IC5IP<2:0>			—	IC4IP<2:0>			—	IC3IP<2:0>			—	DMA3IP<2:0>			4444
IPC10	00B8	—	OC7IP<2:0>			—	OC6IP<2:0>			—	OC5IP<2:0>			—	IC6IP<2:0>			4444
IPC11	00BA	—	T6IP<2:0>			—	DMA4IP<2:0>			—	—	—	—	—	OC8IP<2:0>			4404
IPC12	00BC	—	T8IP<2:0>			—	MI2C2IP<2:0>			—	SI2C2IP<2:0>			—	T7IP<2:0>			4444
IPC13	00BE	—	C2RXIP<2:0>			—	INT4IP<2:0>			—	INT3IP<2:0>			—	T9IP<2:0>			4444
IPC14	00C0	—	—	—	—	—	QEIIIP<2:0>			—	PWMIP<2:0>			—	C2IP<2:0>			0444
IPC15	00C2	—	FLTAIP<2:0>			—	—	—	—	—	DMA5IP<2:0>			—	—	—	—	4040
IPC16	00C4	—	—	—	—	—	U2EIP<2:0>			—	U1EIP<2:0>			—	FLTBIP<2:0>			0444
IPC17	00C6	—	C2TXIP<2:0>			—	C1TXIP<2:0>			—	DMA7IP<2:0>			—	DMA6IP<2:0>			4444
INTTREG	00E0	—	—	—	—	ILR<3:0>				—	VECNUM<6:0>							0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

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REGISTER 6-1: RCON: RESET CONTROL REGISTER⁽¹⁾

R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	R/W-0
TRAPR	IOPUWR	—	—	—	—	—	VREGS ⁽³⁾
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
EXTR	SWR	SWDTEN ⁽²⁾	WDTO	SLEEP	IDLE	BOR	POR
bit 7							bit 0

Legend:

R = Readable bit
-n = Value at POR

W = Writable bit
'1' = Bit is set

U = Unimplemented bit, read as '0'
'0' = Bit is cleared
x = Bit is unknown

- bit 15 **TRAPR:** Trap Reset Flag bit
1 = A Trap Conflict Reset has occurred
0 = A Trap Conflict Reset has not occurred
- bit 14 **IOPUWR:** Illegal Opcode or Uninitialized W Access Reset Flag bit
1 = An illegal opcode detection, an illegal address mode or uninitialized W register used as an Address Pointer caused a Reset
0 = An illegal opcode or uninitialized W Reset has not occurred
- bit 13-9 **Unimplemented:** Read as '0'
- bit 8 **VREGS:** Voltage Regulator Standby During Sleep bit⁽³⁾
1 = Voltage regulator is active during Sleep mode
0 = Voltage regulator goes into Standby mode during Sleep
- bit 7 **EXTR:** External Reset ($\overline{\text{MCLR}}$) Pin bit
1 = A Master Clear (pin) Reset has occurred
0 = A Master Clear (pin) Reset has not occurred
- bit 6 **SWR:** Software Reset (Instruction) Flag bit
1 = A RESET instruction has been executed
0 = A RESET instruction has not been executed
- bit 5 **SWDTEN:** Software Enable/Disable of WDT bit⁽²⁾
1 = WDT is enabled
0 = WDT is disabled
- bit 4 **WDTO:** Watchdog Timer Time-out Flag bit
1 = WDT time-out has occurred
0 = WDT time-out has not occurred
- bit 3 **SLEEP:** Wake-up from Sleep Flag bit
1 = Device has been in Sleep mode
0 = Device has not been in Sleep mode
- bit 2 **IDLE:** Wake-up from Idle Flag bit
1 = Device was in Idle mode
0 = Device was not in Idle mode

- Note 1:** All of the Reset status bits may be set or cleared in software. Setting one of these bits in software does not cause a device Reset.
- 2:** If the FWDTEN Configuration bit is '1' (unprogrammed), the WDT is always enabled, regardless of the SWDTEN bit setting.
- 3:** For dsPIC33FJ256MCX06A/X08A/X10A devices, this bit is unimplemented and reads back a programmed value.

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REGISTER 7-6: IFS1: INTERRUPT FLAG STATUS REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U2TXIF	U2RXIF	INT2IF	T5IF	T4IF	OC4IF	OC3IF	DMA2IF
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
IC8IF	IC7IF	AD2IF	INT1IF	CNIF	—	MI2C1IF	SI2C1IF
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **U2TXIF:** UART2 Transmitter Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 14 **U2RXIF:** UART2 Receiver Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 13 **INT2IF:** External Interrupt 2 Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 12 **T5IF:** Timer5 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 11 **T4IF:** Timer4 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 10 **OC4IF:** Output Compare Channel 4 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 9 **OC3IF:** Output Compare Channel 3 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 8 **DMA2IF:** DMA Channel 2 Data Transfer Complete Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 7 **IC8IF:** Input Capture Channel 8 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 6 **IC7IF:** Input Capture Channel 7 Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 5 **AD2IF:** ADC2 Conversion Complete Interrupt Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 4 **INT1IF:** External Interrupt 1 Flag Status bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

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REGISTER 7-13: IEC3: INTERRUPT ENABLE CONTROL REGISTER 3 (CONTINUED)

- bit 1 **SI2C2IE**: I2C2 Slave Events Interrupt Enable bit
 1 = Interrupt request enabled
 0 = Interrupt request not enabled
- bit 0 **T7IE**: Timer7 Interrupt Enable bit
 1 = Interrupt request enabled
 0 = Interrupt request not enabled

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REGISTER 7-33: INTTREG: INTERRUPT CONTROL AND STATUS REGISTER

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	ILR<3:0>			
bit 15				bit 8			

U-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
—	VECNUM<6:0>						
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-8 **ILR<3:0>:** New CPU Interrupt Priority Level bits

1111 = CPU interrupt priority level is 15

•
•
•

0001 = CPU interrupt priority level is 1

0000 = CPU interrupt priority level is 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **VECNUM<6:0>:** Vector Number of Pending Interrupt bits

0111111 = Interrupt vector pending is number 135

•
•
•

0000001 = Interrupt vector pending is number 9

0000000 = Interrupt vector pending is number 8

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18.3 SPI Control Registers

REGISTER 18-1: SPIxSTAT: SPIx STATUS AND CONTROL REGISTER

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
SPIEN	—	SPISIDL	—	—	—	—	—
bit 15				bit 8			

U-0	R/C-0	U-0	U-0	U-0	U-0	R-0	R-0
—	SPIROV	—	—	—	—	SPITBF	SPIRBF
bit 7				bit 0			

Legend:	C = Clearable bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	'0' = Bit is cleared
-n = Value at POR	'1' = Bit is set	x = Bit is unknown

bit 15	SPIEN: SPIx Enable bit 1 = Enables module and configures SCKx, SDOx, SDIx and \overline{SSx} as serial port pins 0 = Disables module
bit 14	Unimplemented: Read as '0'
bit 13	SPISIDL: Stop in Idle Mode bit 1 = Discontinue module operation when device enters Idle mode 0 = Continue module operation in Idle mode
bit 12-7	Unimplemented: Read as '0'
bit 6	SPIROV: Receive Overflow Flag bit 1 = A new byte/word is completely received and discarded. The user software has not read the previous data in the SPIxBUF register. 0 = No overflow has occurred
bit 5-2	Unimplemented: Read as '0'
bit 1	SPITBF: SPIx Transmit Buffer Full Status bit 1 = Transmit not yet started; SPIxTXB is full 0 = Transmit started; SPIxTXB is empty Automatically set in hardware when CPU writes SPIxBUF location, loading SPIxTXB. Automatically cleared in hardware when SPIx module transfers data from SPIxTXB to SPIxSR.
bit 0	SPIRBF: SPIx Receive Buffer Full Status bit 1 = Receive complete; SPIxRXB is full 0 = Receive is not complete; SPIxRXB is empty Automatically set in hardware when SPIx transfers data from SPIxSR to SPIxRXB. Automatically cleared in hardware when core reads SPIxBUF location, reading SPIxRXB.

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REGISTER 18-2: SPIxCON1: SPIx CONTROL REGISTER 1

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	DISSCK	DISSDO	MODE16	SMP	CKE ⁽¹⁾
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SSEN ⁽³⁾	CKP	MSTEN	SPRE<2:0> ⁽²⁾			PPRE<1:0> ⁽²⁾	
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-13 **Unimplemented:** Read as '0'
- bit 12 **DISSCK:** Disable SCKx Pin bit (SPI Master modes only)
 1 = Internal SPI clock is disabled; pin functions as I/O
 0 = Internal SPI clock is enabled
- bit 11 **DISSDO:** Disable SDOx Pin bit
 1 = SDOx pin is not used by module; pin functions as I/O
 0 = SDOx pin is controlled by the module
- bit 10 **MODE16:** Word/Byte Communication Select bit
 1 = Communication is word-wide (16 bits)
 0 = Communication is byte-wide (8 bits)
- bit 9 **SMP:** SPIx Data Input Sample Phase bit
 Master mode:
 1 = Input data sampled at end of data output time
 0 = Input data sampled at middle of data output time
 Slave mode:
 SMP must be cleared when SPIx is used in Slave mode.
- bit 8 **CKE:** SPIx Clock Edge Select bit⁽¹⁾
 1 = Serial output data changes on transition from active clock state to Idle clock state (see bit 6)
 0 = Serial output data changes on transition from Idle clock state to active clock state (see bit 6)
- bit 7 **SSEN:** Slave Select Enable bit (Slave mode)⁽³⁾
 1 = SSx pin used for Slave mode
 0 = SSx pin not used by module. Pin controlled by port function.
- bit 6 **CKP:** Clock Polarity Select bit
 1 = Idle state for clock is a high level; active state is a low level
 0 = Idle state for clock is a low level; active state is a high level
- bit 5 **MSTEN:** Master Mode Enable bit
 1 = Master mode
 0 = Slave mode

- Note 1:** The CKE bit is not used in the Framed SPI modes. The user should program this bit to '0' for the Framed SPI modes (FRMEN = 1).
- 2:** Do not set both the primary and secondary prescalers to a value of 1:1.
- 3:** This bit must be cleared when FRMEN = 1.

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REGISTER 21-6: CILINTF: ECAN™ INTERRUPT FLAG REGISTER

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
—	—	TXBO	TXBP	RXBP	TXWAR	RXWAR	EWARN
bit 15							
							bit 8

R/C-0	R/C-0	R/C-0	U-0	R/C-0	R/C-0	R/C-0	R/C-0
IVRIF	WAKIF	ERRIF	—	FIFOIF	RBOVIF	RBIF	TBIF
bit 7							
							bit 0

Legend:

R = Readable bit

W = Writable bit

C = Clearable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **TXBO:** Transmitter in Error State Bus Off bit
1 = Transmitter is in Bus Off state
0 = Transmitter is not in Bus Off state
- bit 12 **TXBP:** Transmitter in Error State Bus Passive bit
1 = Transmitter is in Bus Passive state
0 = Transmitter is not in Bus Passive state
- bit 11 **RXBP:** Receiver in Error State Bus Passive bit
1 = Receiver is in Bus Passive state
0 = Receiver is not in Bus Passive state
- bit 10 **TXWAR:** Transmitter in Error State Warning bit
1 = Transmitter is in Error Warning state
0 = Transmitter is not in Error Warning state
- bit 9 **RXWAR:** Receiver in Error State Warning bit
1 = Receiver is in Error Warning state
0 = Receiver is not in Error Warning state
- bit 8 **EWARN:** Transmitter or Receiver in Error State Warning bit
1 = Transmitter or receiver is in Error Warning state
0 = Transmitter or receiver is not in Error Warning state
- bit 7 **IVRIF:** Invalid Message Received Interrupt Flag bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 6 **WAKIF:** Bus Wake-up Activity Interrupt Flag bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 5 **ERRIF:** Error Interrupt Flag bit (multiple sources in CILINTF<13:8> register)
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **FIFOIF:** FIFO Almost Full Interrupt Flag bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 2 **RBOVIF:** RX Buffer Overflow Interrupt Flag bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 1 **RBIF:** RX Buffer Interrupt Flag bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred
- bit 0 **TBIF:** TX Buffer Interrupt Flag bit
1 = Interrupt request has occurred
0 = Interrupt request has not occurred

dsPIC33FJXXXMCX06A/X08A/X10A

TABLE 23-2: CONFIGURATION BITS DESCRIPTION

Bit Field	Register	RTSP Effect	Description
BWRP	FBS	Immediate	Boot Segment Program Flash Write Protection bit 1 = Boot segment may be written 0 = Boot segment is write-protected
BSS<2:0>	FBS	Immediate	Boot Segment Program Flash Code Protection Size bits x11 = No boot program Flash segment <u>Boot space is 1K IW less VS:</u> 110 = Standard security; boot program Flash segment starts at end of VS, ends at 0007FEh 010 = High security; boot program Flash segment starts at end of VS, ends at 0007FEh <u>Boot space is 4K IW less VS:</u> 101 = Standard security; boot program Flash segment starts at end of VS, ends at 001FFEh 001 = High security; boot program Flash segment starts at end of VS, ends at 001FFEh <u>Boot space is 8K IW less VS:</u> 100 = Standard security; boot program Flash segment starts at end of VS, ends at 003FFEh 000 = High security; boot program Flash segment starts at end of VS, ends at 003FFEh
RBS<1:0>	FBS	Immediate	Boot Segment RAM Code Protection bits 11 = No boot RAM defined 10 = Boot RAM is 128 bytes 01 = Boot RAM is 256 bytes 00 = Boot RAM is 1024 bytes
SWRP	FSS	Immediate	Secure Segment Program Flash Write Protection bit 1 = Secure segment may be written 0 = Secure segment is write-protected

dsPIC33FJXXXMCX06A/X08A/X10A

25.2 MPLAB C Compilers for Various Device Families

The MPLAB C Compiler code development systems are complete ANSI C compilers for Microchip's PIC18, PIC24 and PIC32 families of microcontrollers and the dsPIC30 and dsPIC33 families of digital signal controllers. These compilers provide powerful integration capabilities, superior code optimization and ease of use.

For easy source level debugging, the compilers provide symbol information that is optimized to the MPLAB IDE debugger.

25.3 HI-TECH C for Various Device Families

The HI-TECH C Compiler code development systems are complete ANSI C compilers for Microchip's PIC family of microcontrollers and the dsPIC family of digital signal controllers. These compilers provide powerful integration capabilities, omniscient code generation and ease of use.

For easy source level debugging, the compilers provide symbol information that is optimized to the MPLAB IDE debugger.

The compilers include a macro assembler, linker, pre-processor, and one-step driver, and can run on multiple platforms.

25.4 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multi-purpose source files
- Directives that allow complete control over the assembly process

25.5 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler and the MPLAB C18 C Compiler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

25.6 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC devices. MPLAB C Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command line interface
- Rich directive set
- Flexible macro language
- MPLAB IDE compatibility

dsPIC33FJXXXMCX06A/X08A/X10A

TABLE 26-9: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended				
Param No.	Symbol	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
DI10	V _{IL}	Input Low Voltage I/O Pins	V _{SS}	—	0.2 V _{DD}	V	SMBus disabled SMBus enabled
DI15		MCLR	V _{SS}	—	0.2 V _{DD}	V	
DI16		I/O Pins with OSC1 or SOSC1	V _{SS}	—	0.2 V _{DD}	V	
DI18		I/O Pins with I ² C™	V _{SS}	—	0.3 V _{DD}	V	
DI19		I/O Pins with I ² C	V _{SS}	—	0.8 V	V	
DI20	V _{IH}	Input High Voltage I/O Pins Not 5V Tolerant ⁽⁴⁾	0.7 V _{DD}	—	V _{DD}	V	SMBus disabled SMBus enabled
		I/O Pins 5V Tolerant ⁽⁴⁾	0.7 V _{DD}	—	5.5	V	
DI28		SDAx, SCLx	0.7 V _{DD}	—	5.5	V	
DI29		SDAx, SCLx	2.1	—	5.5	V	
DI30	ICNPU	CNx Pull-up Current	50	250	400	μA	V _{DD} = 3.3V, V _{PIN} = V _{SS}
DI50	I _{IL}	Input Leakage Current^(2,3) I/O Pins 5V Tolerant ⁽⁴⁾	—	—	±2	μA	V _{SS} ≤ V _{PIN} ≤ V _{DD} , Pin at high-impedance V _{SS} ≤ V _{PIN} ≤ V _{DD} , Pin at high-impedance, -40°C ≤ T _A ≤ +85°C Shared with external reference pins, -40°C ≤ T _A ≤ +85°C V _{SS} ≤ V _{PIN} ≤ V _{DD} , Pin at high-impedance, -40°C ≤ T _A ≤ +125°C Analog pins shared with external reference pins, -40°C ≤ T _A ≤ +125°C
DI51		I/O Pins Not 5V Tolerant ⁽⁴⁾	—	—	±1	μA	
DI51a		I/O Pins Not 5V Tolerant ⁽⁴⁾	—	—	±2	μA	
DI51b		I/O Pins Not 5V Tolerant ⁽⁴⁾	—	—	±3.5	μA	
DI51c		I/O Pins Not 5V Tolerant ⁽⁴⁾	—	—	±8	μA	
DI55		MCLR	—	—	±2	μA	
DI56		OSC1	—	—	±2	μA	

Note 1: Data in “Typ” column is at 3.3V, 25°C unless otherwise stated.

2: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

4: See “Pin Diagrams” for a list of 5V tolerant pins.

5: V_{IL} source < (V_{SS} – 0.3). Characterized but not tested.

6: Non-5V tolerant pins V_{IH} source > (V_{DD} + 0.3), 5V tolerant pins V_{IH} source > 5.5V. Characterized but not tested.

7: Digital 5V tolerant pins cannot tolerate any “positive” input injection current from input sources > 5.5V.

8: Injection currents > | 0 | can affect the ADC results by approximately 4-6 counts.

9: Any number and/or combination of I/O pins not excluded under I_{ICL} or I_{ICH} conditions are permitted provided the mathematical “absolute instantaneous” sum of the input injection currents from all pins do not exceed the specified limit. Characterized but not tested.

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TABLE 26-41: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for Extended			
Param No.	Symbol	Characteristic		Min	Max	Units	Conditions
IS10	TLO:SCL	Clock Low Time	100 kHz mode	4.7	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	1.3	—	μs	Device must operate at a minimum of 10 MHz
			1 MHz mode ⁽¹⁾	0.5	—	μs	—
IS11	THI:SCL	Clock High Time	100 kHz mode	4.0	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6	—	μs	Device must operate at a minimum of 10 MHz
			1 MHz mode ⁽¹⁾	0.5	—	μs	—
IS20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	CB is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode ⁽¹⁾	—	100	ns	
IS21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	CB is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode ⁽¹⁾	—	300	ns	
IS25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode ⁽¹⁾	100	—	ns	
IS26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	μs	—
			400 kHz mode	0	0.9	μs	
			1 MHz mode ⁽¹⁾	0	0.3	μs	
IS30	TSU:STA	Start Condition Setup Time	100 kHz mode	4.7	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.25	—	μs	
IS31	THD:STA	Start Condition Hold Time	100 kHz mode	4.0	—	μs	After this period, the first clock pulse is generated
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.25	—	μs	
IS33	TSU:STO	Stop Condition Setup Time	100 kHz mode	4.7	—	μs	—
			400 kHz mode	0.6	—	μs	
			1 MHz mode ⁽¹⁾	0.6	—	μs	
IS34	THD:STO	Stop Condition Hold Time	100 kHz mode	4000	—	ns	—
			400 kHz mode	600	—	ns	
			1 MHz mode ⁽¹⁾	250	—	ns	
IS40	TAA:SCL	Output Valid From Clock	100 kHz mode	0	3500	ns	—
			400 kHz mode	0	1000	ns	
			1 MHz mode ⁽¹⁾	0	350	ns	
IS45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode ⁽¹⁾	0.5	—	μs	
IS50	CB	Bus Capacitive Loading		—	400	pF	—

Note 1: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

dsPIC33FJXXMCX06A/X08A/X10A

27.0 HIGH TEMPERATURE ELECTRICAL CHARACTERISTICS

This section provides an overview of dsPIC33FJXXMCX06A/X08A/X10A electrical characteristics for devices operating in an ambient temperature range of -40°C to +150°C.

The specifications between -40°C to +150°C are identical to those shown in **Section 26.0 “Electrical Characteristics”** for operation between -40°C to +125°C, with the exception of the parameters listed in this section.

Parameters in this section begin with an H, which denotes High temperature. For example, parameter DC10 in **Section 26.0 “Electrical Characteristics”** is the Industrial and Extended temperature equivalent of HDC10.

Absolute maximum ratings for the dsPIC33FJXXMCX06A/X08A/X10A high temperature devices are listed below. Exposure to these maximum rating conditions for extended periods can affect device reliability. Functional operation of the device at these or any other conditions above the parameters indicated in the operation listings of this specification is not implied.

Absolute Maximum Ratings⁽¹⁾

Ambient temperature under bias ⁽⁴⁾	-40°C to +150°C
Storage temperature	-65°C to +160°C
Voltage on VDD with respect to VSS	-0.3V to +4.0V
Voltage on any pin that is not 5V tolerant with respect to VSS ⁽⁵⁾	-0.3V to (VDD + 0.3V)
Voltage on any 5V tolerant pin with respect to VSS when VDD < 3.0V ⁽⁵⁾	-0.3V to (VDD + 0.3V)
Voltage on any 5V tolerant pin with respect to VSS when VDD ≥ 3.0V ⁽⁵⁾	-0.3V to 5.6V
Voltage on VCAP with respect to VSS	2.25V to 2.75V
Maximum current out of VSS pin	60 mA
Maximum current into VDD pin ⁽²⁾	60 mA
Maximum junction temperature	+155°C
Maximum current sourced/sunk by any 2x I/O pin ⁽³⁾	2 mA
Maximum current sourced/sunk by any 4x I/O pin ⁽³⁾	4 mA
Maximum current sourced/sunk by any 8x I/O pin ⁽³⁾	8 mA
Maximum current sunk by all ports combined	10 mA
Maximum current sourced by all ports combined ⁽²⁾	10 mA

Note 1: Stresses above those listed under “Absolute Maximum Ratings” can cause permanent damage to the device. This is a stress rating only, and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods can affect device reliability.

2: Maximum allowable current is a function of device maximum power dissipation (see Table 27-2).

3: Unlike devices at 125°C and below, the specifications in this section also apply to the CLKOUT, VREF+, VREF-, SCLx, SDAx, PGECx, and PGEDx pins.

4: AEC-Q100 reliability testing for devices intended to operate at 150°C is 1,000 hours. Any design in which the total operating time from 125°C to 150°C will be greater than 1,000 hours is not warranted without prior written approval from Microchip Technology Inc.

5: Refer to the “Pin Diagrams” section for 5V tolerant pins.

dsPIC33FJXXMCMX06A/X08A/X10A

27.1 High Temperature DC Characteristics

TABLE 27-1: OPERATING MIPS VS. VOLTAGE

Characteristic	VDD Range (in Volts)	Temperature Range (in °C)	Max MIPS
			dsPIC33FJXXMCMX06A/X08A/X10A
HDC5	VBOR to 3.6V ⁽¹⁾	-40°C to +150°C	20

Note 1: Device is functional at $V_{BORMIN} < V_{DD} < V_{DDMIN}$. Analog modules such as the ADC will have degraded performance. Device functionality is tested but not characterized. Refer to parameter BO10 in Table 26-11 for the minimum and maximum BOR values.

TABLE 27-2: THERMAL OPERATING CONDITIONS

Rating	Symbol	Min	Typ	Max	Unit
High Temperature Devices					
Operating Junction Temperature Range	TJ	-40	—	+155	°C
Operating Ambient Temperature Range	TA	-40	—	+150	°C
Power Dissipation: Internal chip power dissipation: $P_{INT} = V_{DD} \times (I_{DD} - \Sigma I_{OH})$ I/O Pin Power Dissipation: $I/O = \Sigma (\{V_{DD} - V_{OH}\} \times I_{OH}) + \Sigma (V_{OL} \times I_{OL})$	PD	PINT + PI/O			W
Maximum Allowed Power Dissipation	PDMAX	$(T_J - T_A)/\theta_{JA}$			W

TABLE 27-3: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^\circ\text{C} \leq T_A \leq +150^\circ\text{C}$ for High Temperature				
Parameter No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
Operating Voltage							
HDC10	Supply Voltage						
	VDD	—	3.0	3.3	3.6	V	-40°C to +150°C

TABLE 27-4: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +150°C for High Temperature			
Parameter No.	Typical	Max	Units	Conditions		
Power-Down Current (IPD)						
HDC60e	250	2000	μA	+150°C	3.3V	Base Power-Down Current ^(1,3)

Note 1: Base IPD is measured with all peripherals and clocks shut down. All I/Os are configured as inputs and pulled to Vss. WDT, etc., are all switched off, and VREGS (RCON<8>) = 1.

2: The Δ current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.

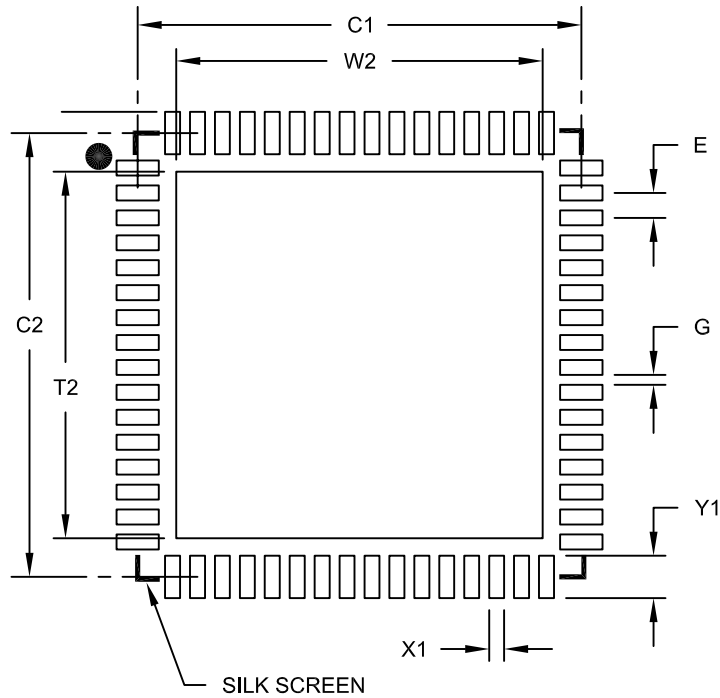
3: These currents are measured on the device containing the most memory in this family.

4: These parameters are characterized, but are not tested in manufacturing.

dsPIC33FJXXMCX06A/X08A/X10A

64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body [QFN]
With 0.40 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.50 BSC		
Optional Center Pad Width	W2			7.35
Optional Center Pad Length	T2			7.35
Contact Pad Spacing	C1		8.90	
Contact Pad Spacing	C2		8.90	
Contact Pad Width (X64)	X1			0.30
Contact Pad Length (X64)	Y1			0.85
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

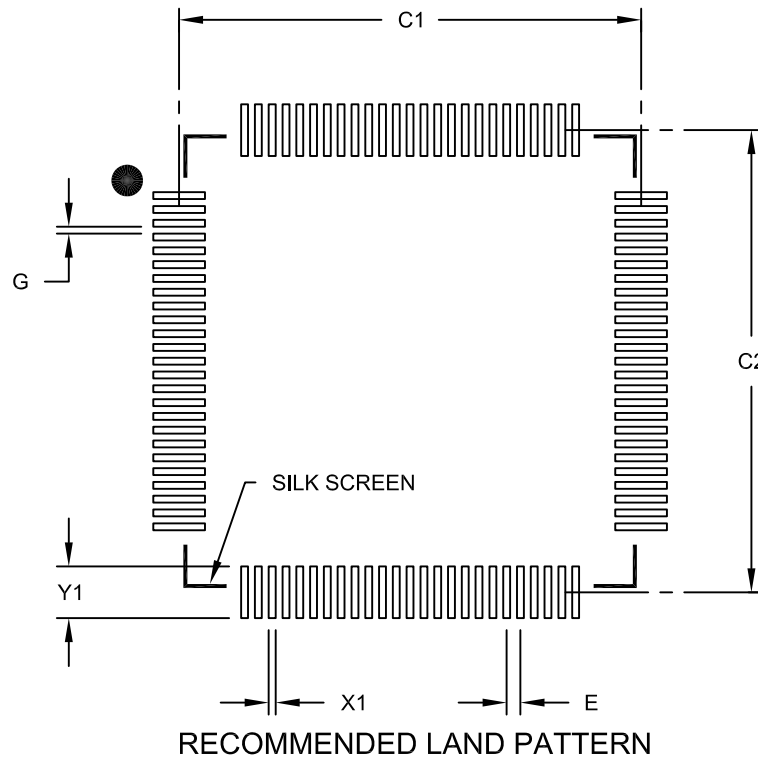
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2149A

dsPIC33FJXXMCX06A/X08A/X10A

100-Lead Plastic Thin Quad Flatpack (PT)-12x12x1mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.40 BSC		
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X100)	X1			0.20
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2100B

dsPIC33FJXXXMCX06A/X08A/X10A

NOTES:

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