



Welcome to [E-XFL.COM](https://www.e-xfl.com)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	HCS12X
Core Size	16-Bit
Speed	50MHz
Connectivity	CANbus, EBI/EMI, I ² C, IrDA, SCI, SPI
Peripherals	LVD, POR, PWM, WDT
Number of I/O	119
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	4K x 8
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	1.72V ~ 5.5V
Data Converters	A/D 24x12b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	144-LQFP
Supplier Device Package	144-LQFP (20x20)
Purchase URL	https://www.e-xfl.com/pro/item?MUrl=&PartUrl=mc9s12xet256cag

Table 1-8. Peripheral - Port Routing Options⁽¹⁾

	CAN0	CAN1	CAN2	CAN3	CAN4	SCI0	SCI1	SCI2	SCI3	SCI4	SCI5	SCI6	SCI7	SPI0	SPI1	SPI2	IIC0	IIC1	CS0	CS1	CS2	CS3	TIM
PF[0]																			X				
PF[1]																				X			
PF[2]																					X		
PF[3]																						X	
PF[5:4]																	X						
PF[7:6]									X														
PH[1:0]												O			X								
PH[3:2]													O		X								
PH[5:4]										O						X							
PH[7:6]											O					X							
PJ[0]								O														O	
PJ[1]								O															
PJ[2]																				O			
PJ[3]																							
PJ[4]																		O	O				
PJ[5]																		O			O		
PJ[7:6]	X				O												O						
PL[1:0]										X													
PL[3:2]											X												
PL[5:4]												X											
PL[7:6]													X										
PM[1:0]	O																						
PM[3:2]	X	O												X									
PM[5:4]	X		O		X									X									
PM[7:6]				O	X				O														
PP[3:0]															O								X
PP[7:4]																O							X
PR[7:0]																							O

Chapter 2

Port Integration Module (S12XEPIMV1)

Table 2-1. Revision History

Revision Number	Revision Date	Sections Affected	Description of Changes
V01.17	02 Apr 2008		<ul style="list-style-type: none"> Corrected reduced drive strength to 1/5 Separated PE1,0 bit descriptions from other PE GPIO
V01.18	25 Nov 2008	2.3.19/120 2.4.3.4/181	<ul style="list-style-type: none"> Corrected alternative functions on Port K (ACC[2:0]) Corrected functions on PE[5] (MODB) and PE[2] (WE)
V01.19	18 Dec 2009		<ul style="list-style-type: none"> Added function independency to reduced drive and wired-or bit descriptions Minor corrections

2.1 Introduction

2.1.1 Overview

The S12XE Family Port Integration Module establishes the interface between the peripheral modules including the non-multiplexed External Bus Interface module (S12X_EBI) and the I/O pins for all ports. It controls the electrical pin properties as well as the signal prioritization and multiplexing on shared pins.

This document covers:

- Port A and B used as address output of the S12X_EBI
- Port C and D used as data I/O of the S12X_EBI
- Port E associated with the S12X_EBI control signals and the \overline{IRQ} , \overline{XIRQ} interrupt inputs
- Port K associated with address output and control signals of the S12X_EBI
- Port T associated with 1 ECT module
- Port S associated with 2 SCI and 1 SPI modules
- Port M associated with 4 MSCAN and 1 SCI module
- Port P connected to the PWM and 2 SPI modules - inputs can be used as an external interrupt source
- Port H associated with 4 SCI modules - inputs can be used as an external interrupt source
- Port J associated with 1 MSCAN, 1 SCI, 2 IIC modules and chip select outputs - inputs can be used as an external interrupt source
- Port AD0 and AD1 associated with two 16-channel ATD modules
- Port R associated with 1 standard timer (TIM) module
- Port L associated with 4 SCI modules

2.3.37 Port M Data Register (PTM)

Address 0x0250

Access: User read/write⁽¹⁾

	7	6	5	4	3	2	1	0
R	PTM7	PTM6	PTM5	PTM4	PTM3	PTM2	PTM1	PTM0
W	PTM7	PTM6	PTM5	PTM4	PTM3	PTM2	PTM1	PTM0
Altern.	TXCAN3	RXCAN3	TXCAN2	RXCAN2	TXCAN1	RXCAN1	TXCAN0	RXCAN0
Function	—	—	(TXCAN0)	(RXCAN0)	(TXCAN0)	(RXCAN0)	—	—
	(TXCAN4)	(RXCAN4)	(TXCAN4)	(RXCAN4)	—	—	—	—
	—	—	(SCK0)	(MOSI0)	(SS0)	(MISO0)	—	—
	TXD3	RXD3	—	—	—	—	—	—
Reset	0	0	0	0	0	0	0	0

Figure 2-35. Port M Data Register (PTM)

1. Read: Anytime.
Write: Anytime.

Table 2-33. PTM Register Field Descriptions

Field	Description
7-6 PTM	<p>Port M general purpose input/output data—Data Register Port M pins 7 and 6 are associated with TXCAN and RXCAN signals of CAN3 and the routed CAN4, as well as with TXD and RXD signals of SCI3, respectively. The CAN3 function takes precedence over the CAN4, SCI3 and the general purpose I/O function if the CAN3 module is enabled. The CAN4 function takes precedence over the SCI3 and the general purpose I/O function if the CAN4 module is enabled. The SCI3 function takes precedence over the general purpose I/O function if the SCI3 module is enabled. When not used with the alternative function, this pin can be used as general purpose I/O. If the associated data direction bit of this pin is set to 1, a read returns the value of the port register, otherwise the buffered pin input state is read.</p>
5 PTM	<p>Port M general purpose input/output data—Data Register Port M pin 5 is associated with the TXCAN signal of CAN2 and the routed CAN4 and CAN0, as well as with SCK signals of SPI0. The CAN2 function takes precedence over the routed CAN0, routed CAN4, the routed SPI0 and the general purpose I/O function if the CAN2 module is enabled. The routed CAN0 function takes precedence over the routed CAN4, the routed SPI0 and the general purpose I/O function if the routed CAN0 module is enabled. The routed CAN4 function takes precedence over the routed SPI0 and general purpose I/O function if the routed CAN4 module is enabled. The routed SPI0 function takes precedence of the general purpose I/O function if the routed SPI0 is enabled. When not used with the alternative function, this pin can be used as general purpose I/O. If the associated data direction bit of this pin is set to 1, a read returns the value of the port register, otherwise the buffered pin input state is read.</p>

2.3.40 Port M Reduced Drive Register (RDRM)

Address 0x0253

Access: User read/write⁽¹⁾

	7	6	5	4	3	2	1	0
R	RDRM7	RDRM6	RDRM5	RDRM4	RDRM3	RDRM2	RDRM1	RDRM0
W								
Reset	0	0	0	0	0	0	0	0

Figure 2-38. Port M Reduced Drive Register (RDRM)

1. Read: Anytime.
Write: Anytime.

Table 2-36. RDRM Register Field Descriptions

Field	Description
7-0 RDRM	Port M reduced drive —Select reduced drive for outputs This register configures the drive strength of Port M output pins 7 through 0 as either full or reduced independent of the function used on the pins. If a pin is used as input this bit has no effect. 1 Reduced drive selected (approx. 1/5 of the full drive strength). 0 Full drive strength enabled.

2.3.41 Port M Pull Device Enable Register (PERM)

Address 0x0254

Access: User read/write⁽¹⁾

	7	6	5	4	3	2	1	0
R	PERM7	PERM6	PERM5	PERM4	PERM3	PERM2	PERM1	PERM0
W								
Reset	0	0	0	0	0	0	0	0

Figure 2-39. Port M Pull Device Enable Register (PERM)

1. Read: Anytime.
Write: Anytime.

Table 2-37. PERM Register Field Descriptions

Field	Description
7-0 PERM	Port M pull device enable —Enable pull-up devices on input pins These bits configure whether a pull device is activated, if the associated pin is used as an input or wired-or output. This bit has no effect if the pin is used as push-pull output. Out of reset no pull device is enabled. 1 Pull device enabled. 0 Pull device disabled.

S12X tagging is disabled when the BDM becomes active. XGATE tagging is possible when the BDM is active.

8.4.6.1 External Tagging using $\overline{\text{TAGHI}}$ and $\overline{\text{TAGLO}}$

External tagging using the external $\overline{\text{TAGHI}}$ and $\overline{\text{TAGLO}}$ pins can only be used to tag CPU12X opcodes; tagging of XGATE code using these pins is not possible. An external tag triggers the state sequencer into state0 when the tagged opcode reaches the execution stage of the instruction queue.

The pins operate independently, thus the state of one pin does not affect the function of the other. External tagging is possible in emulation modes only. The presence of logic level 0 on either pin at the rising edge of the external clock (ECLK) performs the function indicated in the [Table 8-47](#). It is possible to tag both bytes of an instruction word. If a taghit occurs, a breakpoint can be generated as defined by the DBGBRK and BDM bits in DBG C1. Each time $\overline{\text{TAGHI}}$ or $\overline{\text{TAGLO}}$ are low on the rising edge of ECLK, the old tag is replaced by a new one.

Table 8-47. Tag Pin Function

$\overline{\text{TAGHI}}$	$\overline{\text{TAGLO}}$	Tag
1	1	No tag
1	0	Low byte
0	1	High byte
0	0	Both bytes

8.4.6.2 Unconditional Tagging Function

In emulation modes a low assertion of PE5/ $\overline{\text{TAGLO}}$ /MODA in the 7th or 8th bus cycle after reset enables the unconditional tagging function, allowing immediate tagging via $\overline{\text{TAGHI}}$ / $\overline{\text{TAGLO}}$ with breakpoint to BDM independent of the ARM, BDM and DBGBRK bits. Conversely these bits are not affected by unconditional tagging. The unconditional tagging function remains enabled until the next reset. This function allows an immediate entry to BDM in emulation modes before user code execution. The $\overline{\text{TAGLO}}$ assertion must be in the 7th or 8th bus cycle following the end of reset, whereby the prior $\overline{\text{RESET}}$ pin assertion lasts the full 192 bus cycles.

8.4.7 Breakpoints

Breakpoints can be generated as follows.

- Through XGATE software breakpoint requests.
- From comparator channel triggers to final state.
- Using software to write to the TRIG bit in the DBG C1 register.
- From taghits generated using the external $\overline{\text{TAGHI}}$ and $\overline{\text{TAGLO}}$ pins.

Breakpoints generated by the XGATE module or via the BDM BACKGROUND command have no affect on the CPU12X in STOP or WAIT mode.

ADDH

Add Immediate 8 bit Constant
(High Byte)

ADDH

Operation

$$RD + IMM8: \$00 \Rightarrow RD$$

Adds the content of high byte of register RD and a signed immediate 8 bit constant using binary addition and stores the result in the high byte of the destination register RD. This instruction can be used after an ADDL for a 16 bit immediate addition.

Example:

```
ADDL    R2, #LOWBYTE
ADDH    R2, #HIGHBYTE    ; R2 = R2 + 16 bit immediate
```

CCR Effects

N	Z	V	C
Δ	Δ	Δ	Δ

- N: Set if bit 15 of the result is set; cleared otherwise.
- Z: Set if the result is \$0000; cleared otherwise.
- V: Set if a two's complement overflow resulted from the operation; cleared otherwise.
 $RD[15]_{old} \& IMM8[7] \& \overline{RD[15]_{new}} \mid \overline{RD[15]_{old}} \& IMM8[7] \& RD[15]_{new}$
- C: Set if there is a carry from the bit 15 of the result; cleared otherwise.
 $RD[15]_{old} \& IMM8[7] \mid RD[15]_{old} \& \overline{RD[15]_{new}} \mid IMM8[7] \& \overline{RD[15]_{new}}$

Code and CPU Cycles

Source Form	Address Mode	Machine Code								Cycles
ADDH RD, #IMM8	IMM8	1	1	1	0	1	RD	IMM8	P	

ANDH

Logical AND Immediate 8 bit Constant
(High Byte)

ANDH

Operation

RD.H & IMM8 ⇒ RD.H

Performs a bit wise logical AND between the high byte of register RD and an immediate 8 bit constant and stores the result in the destination register RD.H. The low byte of RD is not affected.

CCR Effects

N	Z	V	C
Δ	Δ	0	—

- N: Set if bit 15 of the result is set; cleared otherwise.
- Z: Set if the 8 bit result is \$00; cleared otherwise.
- V: 0; cleared.
- C: Not affected.

Code and CPU Cycles

Source Form	Address Mode	Machine Code						Cycles	
ANDH RD, #IMM8	IMM8	1	0	0	0	1	RD	IMM8	P

11.4.1.3 Clock Monitor (CM)

If no OSCCLK edges are detected within a certain time, the clock monitor within the oscillator block generates a clock monitor fail event. The S12XECRG then asserts self clock mode or generates a system reset depending on the state of SCME bit. If the clock monitor is disabled or the presence of clocks is detected no failure is indicated by the oscillator block. The clock monitor function is enabled/disabled by the CME control bit.

11.4.1.4 Clock Quality Checker

The clock monitor performs a coarse check on the incoming clock signal. The clock quality checker provides a more accurate check in addition to the clock monitor.

A clock quality check is triggered by any of the following events:

- Power on reset (*POR*)
- Low voltage reset (*LVR*)
- Wake-up from Full Stop Mode (*exit full stop*)
- Clock Monitor fail indication (*CM fail*)

A time window of 50000 PLLCLK cycles¹ is called *check window*.

A number greater equal than 4096 rising OSCCLK edges within a *check window* is called *osc ok*. Note that *osc ok* immediately terminates the current *check window*. See Figure 11-17 as an example.

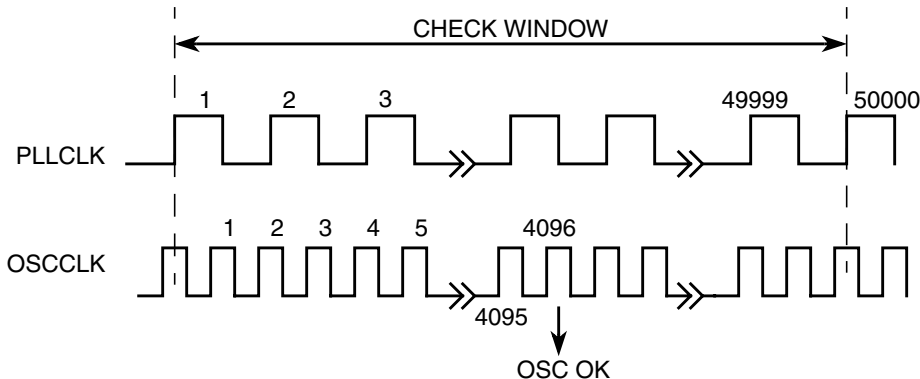


Figure 11-17. Check Window Example

1. IPLL is running at self clock mode frequency f_{SCM} .

13.3.2.9 ATD Status Register 2 (ATDSTAT2)

This read-only register contains the Conversion Complete Flags CCF[15:0].

Module Base + 0x000A

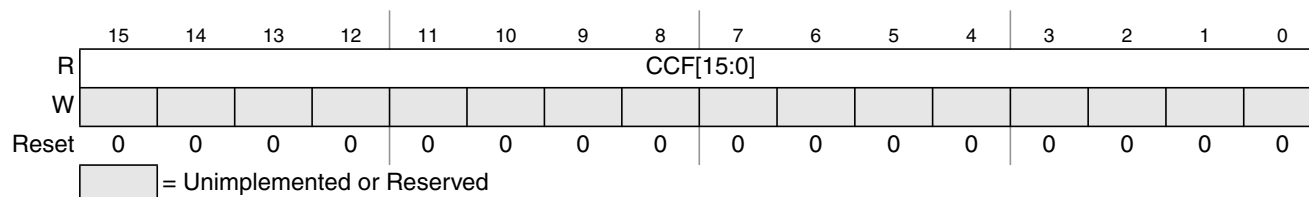


Figure 13-11. ATD Status Register 2 (ATDSTAT2)

Read: Anytime

Write: Anytime, no effect

Table 13-19. ATDSTAT2 Field Descriptions

Field	Description
15–0 CCF[15:0]	<p>Conversion Complete Flag n ($n = 15, 14, 13, 12, 11, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1, 0$) — A conversion complete flag is set at the end of each conversion in a sequence. The flags are associated with the conversion position in a sequence (and also the result register number). Therefore in non-fifo mode, CCF[8] is set when the ninth conversion in a sequence is complete and the result is available in result register ATDDR8; CCF[9] is set when the tenth conversion in a sequence is complete and the result is available in ATDDR9, and so forth.</p> <p>If automatic compare of conversion results is enabled (CMPE[n]=1 in ATDCMPE), the conversion complete flag is only set if comparison with ATDDRn is true and if ACMPIE=1 a compare interrupt will be requested. In this case, as the ATDDRn result register is used to hold the compare value, the result will not be stored there at the end of the conversion but is lost.</p> <p>A flag CCF[n] is cleared when one of the following occurs:</p> <ul style="list-style-type: none"> A) Write to ATDCTL5 (a new conversion sequence is started) B) If AFFC=0, write “1” to CCF[n] C) If AFFC=1 and CMPE[n]=0, read of result register ATDDRn D) If AFFC=1 and CMPE[n]=1, write to result register ATDDRn <p>In case of a concurrent set and clear on CCF[n]: The clearing by method A) will overwrite the set. The clearing by methods B) or C) or D) will be overwritten by the set.</p> <p>0 Conversion number n not completed or successfully compared</p> <p>1 If (CMPE[n]=0): Conversion number n has completed. Result is ready in ATDDRn.</p> <p>If (CMPE[n]=1): Compare for conversion result number n with compare value in ATDDRn, using compare operator CMPGT[n] is true. (No result available in ATDDRn)</p>

14.4.3.5 Pulse Accumulator A Overflow Interrupt

This active high output will be asserted by the module to request a timer pulse accumulator A overflow interrupt to be serviced by the system controller.

14.4.3.6 Timer Overflow Interrupt

This active high output will be asserted by the module to request a timer overflow interrupt to be serviced by the system controller.

Table 25-38. Erase Verify P-Flash Section Command Error Handling

Register	Error Bit	Error Condition
FERSTAT	EPVIOLIF	None

25.4.2.4 Read Once Command

The Read Once command provides read access to a reserved 64 byte field (8 phrases) located in the nonvolatile information register of P-Flash block 0. The Read Once field is programmed using the Program Once command described in [Section 25.4.2.7](#). The Read Once command must not be executed from the Flash block containing the Program Once reserved field to avoid code runaway.

Table 25-39. Read Once Command FCCOB Requirements

CCOBIX[2:0]	FCCOB Parameters	
000	0x04	Not Required
001	Read Once phrase index (0x0000 - 0x0007)	
010	Read Once word 0 value	
011	Read Once word 1 value	
100	Read Once word 2 value	
101	Read Once word 3 value	

Upon clearing CCIF to launch the Read Once command, a Read Once phrase is fetched and stored in the FCCOB indexed register. The CCIF flag will set after the Read Once operation has completed. Valid phrase index values for the Read Once command range from 0x0000 to 0x0007. During execution of the Read Once command, any attempt to read addresses within P-Flash block 0 will return invalid data.

Table 25-40. Read Once Command Error Handling

Register	Error Bit	Error Condition
FSTAT	ACCERR	Set if CCOBIX[2:0] != 001 at command launch
		Set if a Load Data Field command sequence is currently active
		Set if command not available in current mode (see Table 25-30)
		Set if an invalid phrase index is supplied
	FPVIOL	None
	MGSTAT1	Set if any errors have been encountered during the read
	MGSTAT0	Set if any non-correctable errors have been encountered during the read
FERSTAT	EPVIOLIF	None

25.4.2.5 Load Data Field Command

The Load Data Field command is executed to provide FCCOB parameters for multiple P-Flash blocks for a future simultaneous program operation in the P-Flash memory space.

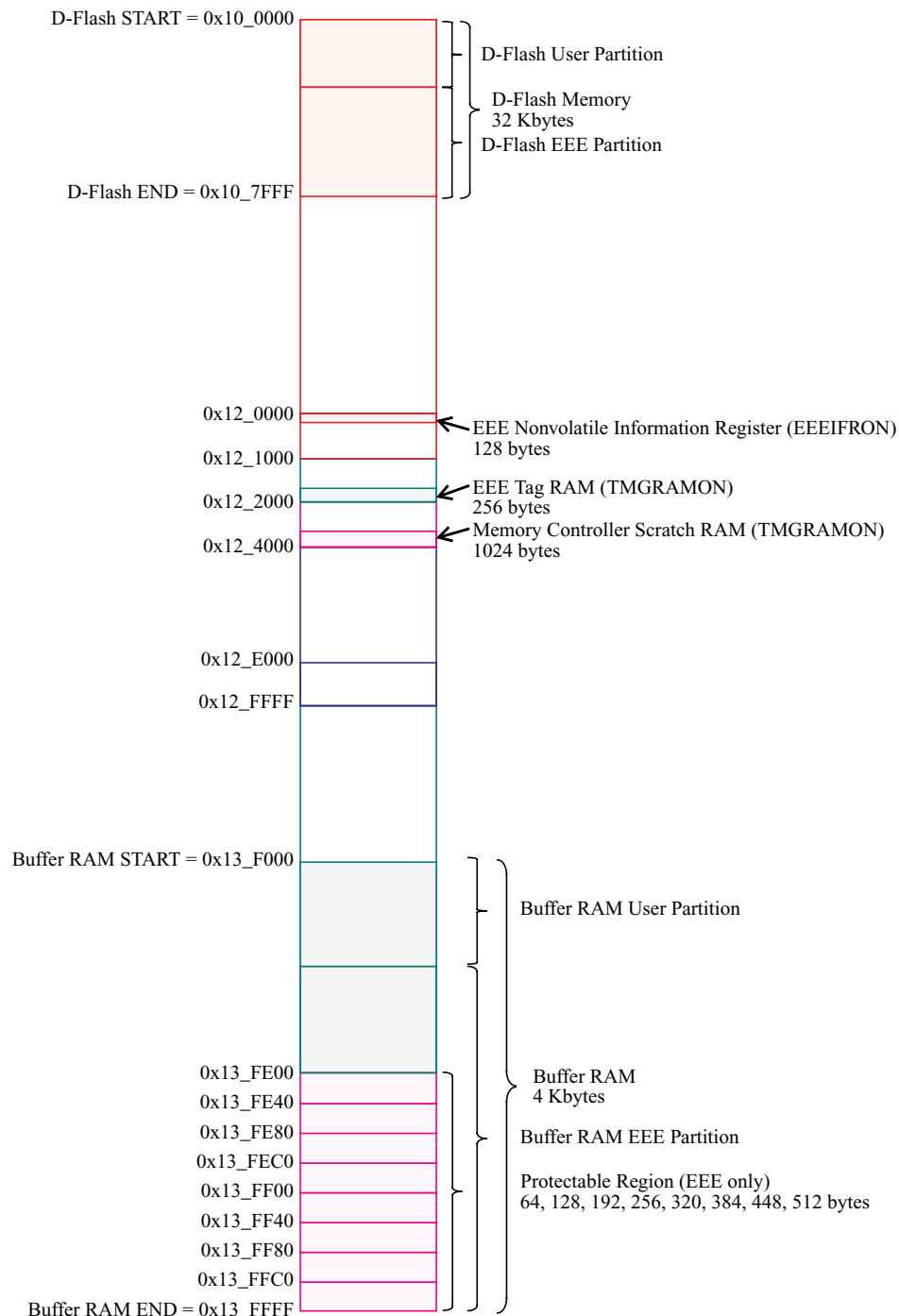


Figure 26-3. EEE Resource Memory Map

The Full Partition D-Flash command (see [Section 26.4.2.15](#)) is used to program the EEE nonvolatile information register fields where address 0x12_0000 defines the D-Flash partition for user access and address 0x12_0004 defines the buffer RAM partition for EEE operations.

28.4.1.4 P-Flash Commands

Table 28-31 summarizes the valid P-Flash commands along with the effects of the commands on the P-Flash block and other resources within the Flash module.

Table 28-31. P-Flash Commands

FCMD	Command	Function on P-Flash Memory
0x01	Erase Verify All Blocks	Verify that all P-Flash (and D-Flash) blocks are erased.
0x02	Erase Verify Block	Verify that a P-Flash block is erased.
0x03	Erase Verify P-Flash Section	Verify that a given number of words starting at the address provided are erased.
0x04	Read Once	Read a dedicated 64 byte field in the nonvolatile information register in P-Flash block 0 that was previously programmed using the Program Once command.
0x05	Load Data Field	Load data for simultaneous multiple P-Flash block operations.
0x06	Program P-Flash	Program a phrase in a P-Flash block and any previously loaded phrases for any other P-Flash block (see Load Data Field command).
0x07	Program Once	Program a dedicated 64 byte field in the nonvolatile information register in P-Flash block 0 that is allowed to be programmed only once.
0x08	Erase All Blocks	Erase all P-Flash (and D-Flash) blocks. An erase of all Flash blocks is only possible when the FPLDIS, FPHDIS, and FPOPEN bits in the FPROT register and the EPDIS and EPOPEN bits in the EPROT register are set prior to launching the command.
0x09	Erase P-Flash Block	Erase a single P-Flash block. An erase of the full P-Flash block is only possible when FPLDIS, FPHDIS and FPOPEN bits in the FPROT register are set prior to launching the command.
0x0A	Erase P-Flash Sector	Erase all bytes in a P-Flash sector.
0x0B	Unsecure Flash	Supports a method of releasing MCU security by erasing all P-Flash (and D-Flash) blocks and verifying that all P-Flash (and D-Flash) blocks are erased.
0x0C	Verify Backdoor Access Key	Supports a method of releasing MCU security by verifying a set of security keys.
0x0D	Set User Margin Level	Specifies a user margin read level for all P-Flash blocks.
0x0E	Set Field Margin Level	Specifies a field margin read level for all P-Flash blocks (special modes only).

28.4.1.5 D-Flash and EEE Commands

Table 28-32 summarizes the valid D-Flash and EEE commands along with the effects of the commands on the D-Flash block and EEE operation.

Table 28-32. D-Flash Commands

FCMD	Command	Function on D-Flash Memory
0x01	Erase Verify All Blocks	Verify that all D-Flash (and P-Flash) blocks are erased.
0x02	Erase Verify Block	Verify that the D-Flash block is erased.

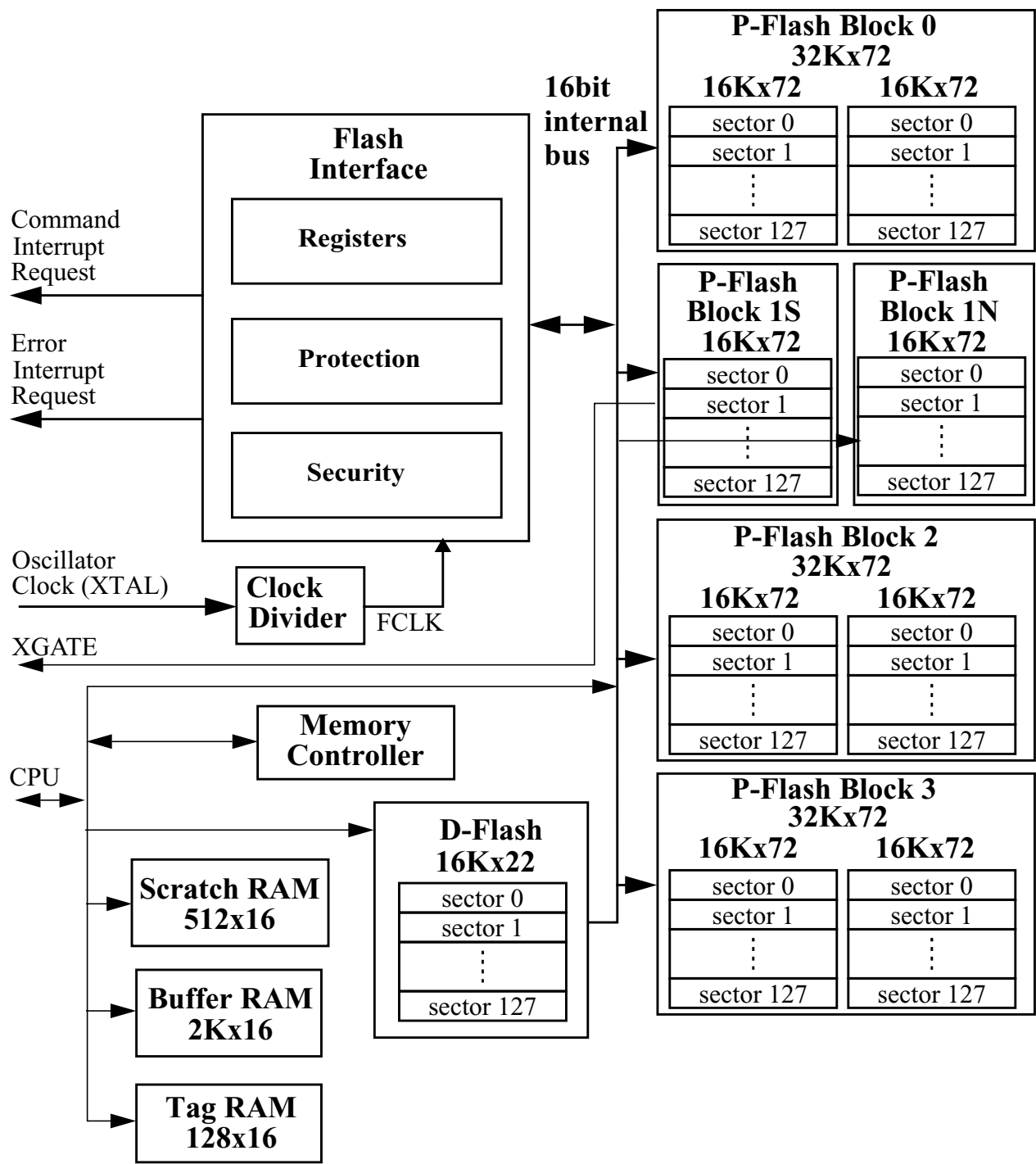


Figure 29-1. FTM1024K5 Block Diagram

29.2 External Signal Description

The Flash module contains no signals that connect off-chip.

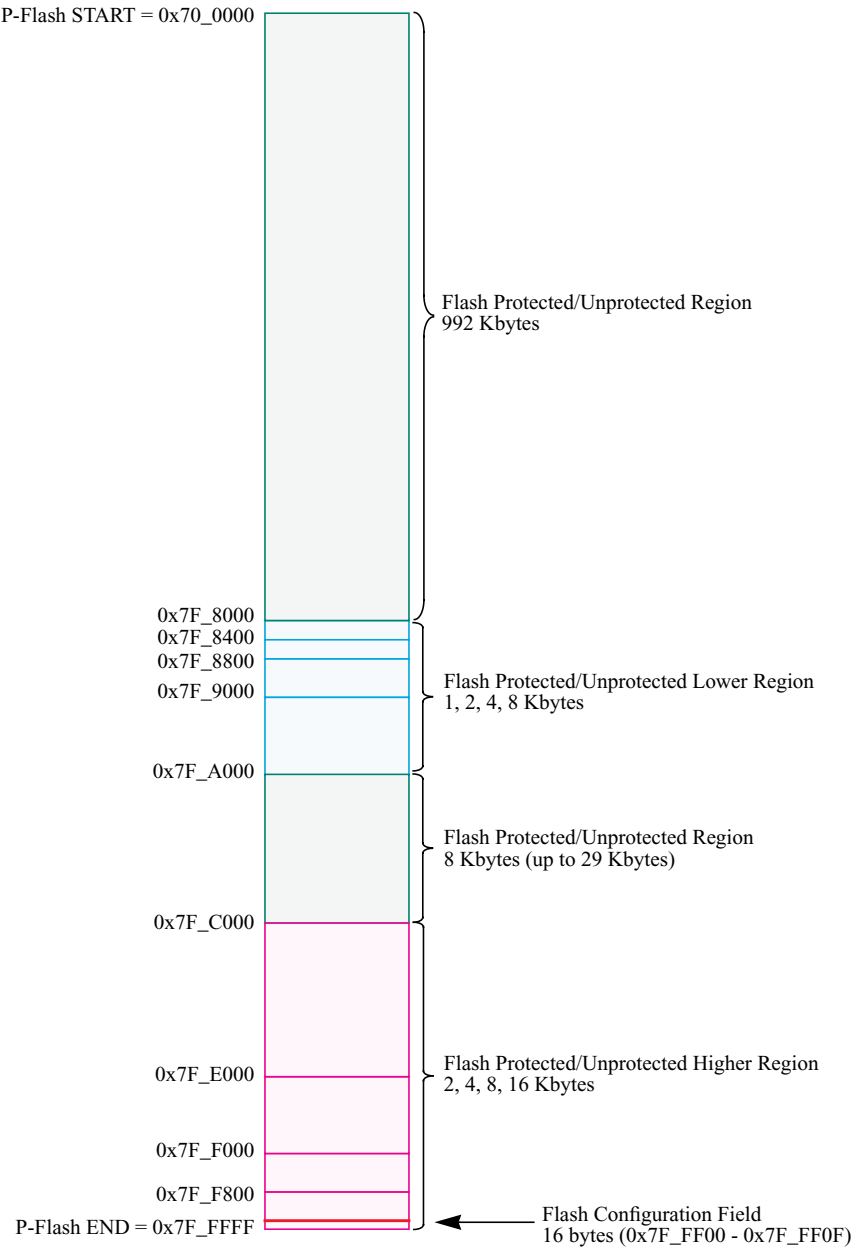


Figure 29-2. P-Flash Memory Map

- Program a duplicate DFPART to the EEE nonvolatile information register at global address 0x12_0002 (see [Table 29-7](#))
- Program ERPART to the EEE nonvolatile information register at global address 0x12_0004 (see [Table 29-7](#))
- Program a duplicate ERPART to the EEE nonvolatile information register at global address 0x12_0006 (see [Table 29-7](#))

The D-Flash user partition will start at global address 0x10_0000. The buffer RAM EEE partition will end at global address 0x13_FFFF. After the Partition D-Flash operation has completed, the CCIF flag will set.

Running the Partition D-Flash command a second time will result in the ACCERR bit within the FSTAT register being set. The data value written corresponds to the number of 256 byte sectors allocated for either direct D-Flash access (DFPART) or buffer RAM EEE access (ERPART).

Table 29-78. Partition D-Flash Command Error Handling

Register	Error Bit	Error Condition
FSTAT	ACCERR	Set if CCOBIX[2:0] != 010 at command launch
		Set if a Load Data Field command sequence is currently active
		Set if command not available in current mode (see Table 29-30)
		Set if partitions have already been defined
		Set if an invalid DFPART or ERPART selection is supplied
	FPVIOL	None
	MGSTAT1	Set if any errors have been encountered during the read
	MGSTAT0	Set if any non-correctable errors have been encountered during the read
FERSTAT	EPVIOLIF	None

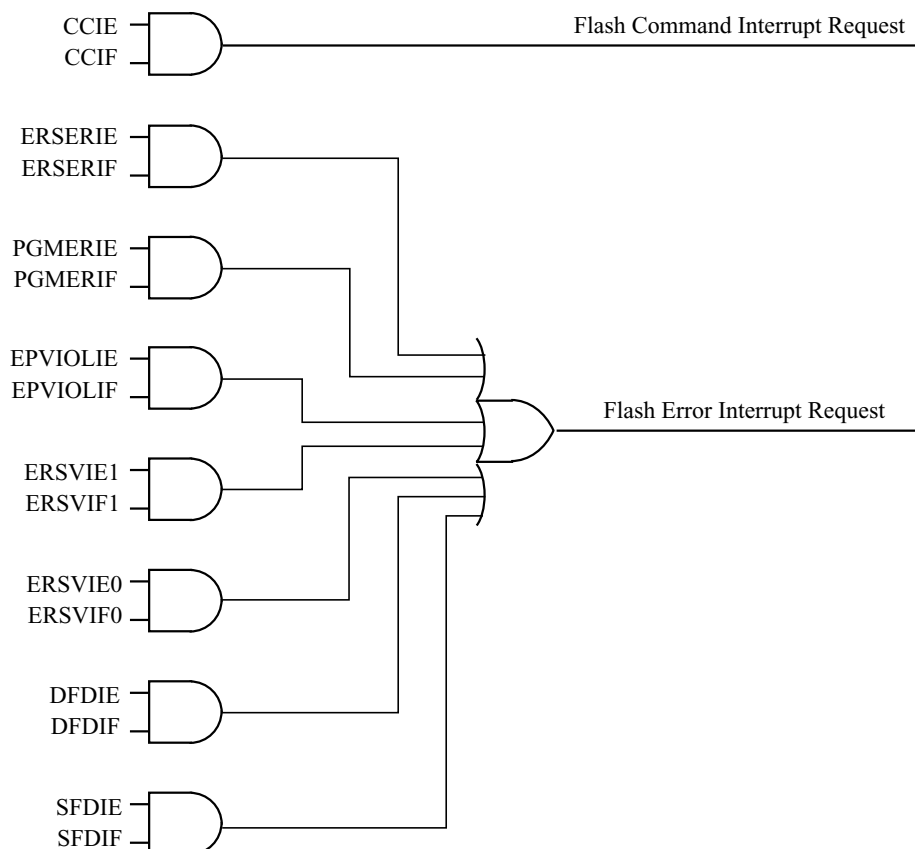


Figure 29-27. Flash Module Interrupts Implementation

29.4.4 Wait Mode

The Flash module is not affected if the MCU enters wait mode. The Flash module can recover the MCU from wait via the CCIF interrupt (see [Section 29.4.3, “Interrupts”](#)).

29.4.5 Stop Mode

If a Flash command is active (CCIF = 0) or an EE-Emulation operation is pending when the MCU requests stop mode, the current Flash operation will be completed before the CPU is allowed to enter stop mode.

29.5 Security

The Flash module provides security information to the MCU. The Flash security state is defined by the SEC bits of the FSEC register (see [Table 29-12](#)). During reset, the Flash module initializes the FSEC register using data read from the security byte of the Flash configuration field at global address 0x7F_FF0F.

Table A-8. 5V I/O Characteristics

Conditions are $4.5\text{ V} < V_{DD35} < 5.5\text{ V}$ temperature from -40°C to $+150^{\circ}\text{C}$, unless otherwise noted I/O Characteristics for all I/O pins except EXTAL, XTAL, TEST and supply pins.							
16	D	Port H, J, P interrupt input pulse passed ($\overline{\text{STOP}}$)	t_{PULSE}	4	—	—	tcyc
17	D	$\overline{\text{IRQ}}$ pulse width, edge-sensitive mode ($\overline{\text{STOP}}$)	PW_{IRQ}	1	—	—	tcyc
18	D	$\overline{\text{XIRQ}}$ pulse width with X-bit set ($\overline{\text{STOP}}$)	PW_{XIRQ}	4	—	—	tosc

1. Maximum leakage current occurs at maximum operating temperature.
2. Refer to [Section A.1.4, “Current Injection”](#) for more details
3. Parameter only applies in stop or pseudo stop mode.

0x0380–0x03BF XGATE Map (Sheet 1 of 3)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x0380	XGMCTL	R	0	0	0	0	0	0	0	XGIEM
		W	XGEM	XGFRZM	XGDBGM	XGSSM	XGFACTM		XGSWEFM	
0x0381	XGMCTL	R	XGE	XGFRZ	XGDBG	XGSS	XGFACT	0	XGSWEF	XGIE
		W								
0x0382	XGCHID	R	0	XGCHID[6:0]						
		W								
0x0383	XGCHPL	R	0	0	0	0	0	XGCHPL	0	0
		W								
0x0384	Reserved	R								
		W								
0x0385	XGISPSEL	R	0	0	0	0	0	0	XGISPSEL[1:0]	
		W								
0x0386	XGVBR	R	XGVBR[15:8]							
		W								
0x0387	XGVBR	R	XGVBR[7:1]							0
		W								
0x0388	XGIF	R	0	0	0	0	0	0	0	XGIF_78
		W								
0x0389	XGIF	R	XGIF_77	XGIF_76	XGIF_75	XGIF_74	XGIF_73	XGIF_72	XGIF_71	XGIF_70
0x038A	XGIF	R	XGIF_6F	XGIF_6E	XGIF_6D	XGIF_6C	XGIF_6B	XGIF_6A	XGIF_69	XGIF_68
0x023B	XGIF	R	XGIF_67	XGIF_66	XGIF_65	XGIF_64	XGIF_63	XGIF_62	XGIF_61	XGIF_60
0x023C	XGIF	R	XGIF_5F	XGIF_5E	XGIF_5D	XGIF_5C	XGIF_5B	XGIF_5A	XGIF_59	XGIF_58
0x038D	XGIF	R	XGIF_57	XGIF_56	XGIF_55	XGIF_54	XGIF_53	XGIF_52	XGIF_51	XGIF_50
0x038E	XGIF	R	XGIF_4F	XGIF_4E	XGIF_4D	XGIF_4C	XGIF_4B	XGIF_4A	XGIF_49	XGIF_48
0x038F	XGIF	R	XGIF_47	XGIF_46	XGIF_45	XGIF_44	XGIF_43	XGIF_42	XGIF_41	XGIF_40
0x0390	XGIF	R	XGIF_3F	XGIF_3E	XGIF_3D	XGIF_3C	XGIF_3B	XGIF_3A	XGIF_39	XGIF_38
0x0391	XGIF	R	XGIF_37	XGIF_36	XGIF_35	XGIF_34	XGIF_33	XGIF_32	XGIF_31	XGIF_30
0x0392	XGIF	R	XGIF_2F	XGIF_2E	XGIF_2D	XGIF_2C	XGIF_2B	XGIF_2A	XGIF_29	XGIF_28
0x0393	XGIF	R	XGIF_27	XGIF_26	XGIF_25	XGIF_24	XGIF_23	XGIF_22	XGIF_21	XGIF_20
0x0394	XGIF	R	XGIF_1F	XGIF_1E	XGIF_1D	XGIF_1C	XGIF_1B	XGIF_1A	XGIF_19	XGIF_18
0x0395	XGIF	R	XGIF_17	XGIF_16	XGIF_15	XGIF_14	XGIF_13	XGIF_12	XGIF_11	XGIF_10

0x03D0–0x03FF Timer Module (TIM) Map (Sheet 2 of 2)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x03E4	TC2H	R W	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8
0x03E5	TC2L	R W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x03E6	TC3H	R W	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8
0x03E7	TC3L	R W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x03E8	TC4H	R W	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8
0x03E9	TC4L	R W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x03EA	TC5H	R W	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8
0x03EB	TC5L	R W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x03EC	TC6H	R W	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8
0x03ED	TC6L	R W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x03EE	TC7H	R W	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8
0x03EF	TC7L	R W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
0x03F0	PACTL	R W	0	PAEN	PAMOD	PEDGE	CLK1	CLK0	PAOVI	PAI
0x03F1	PAFLG	R W	0	0	0	0	0	0	PAOVF	PAIF
0x03F2	PACNTH	R W	PACNT15	PACNT14	PACNT13	PACNT12	PACNT11	PACNT10	PACNT9	PACNT8
0x03F3	PACNTL	R W	PACNT7	PACNT6	PACNT5	PACNT4	PACNT3	PACNT2	PACNT1	PACNT0
0x03F4– 0x03FB	Reserved	R W	0	0	0	0	0	0	0	0
0x03FC	OCPD	R W	OCPD7	OCPD6	OCPD5	OCPD4	OCPD3	OCPD2	OCPD1	OCPD0
0x03FD	Reserved	R W								
0x03FE	PTPSR	R W	PTPSR7	PTPSR6	PTPSR5	PTPSR4	PTPSR3	PTPSR2	PTPSR1	PTPSR0
0x03FF	Reserved	R W								