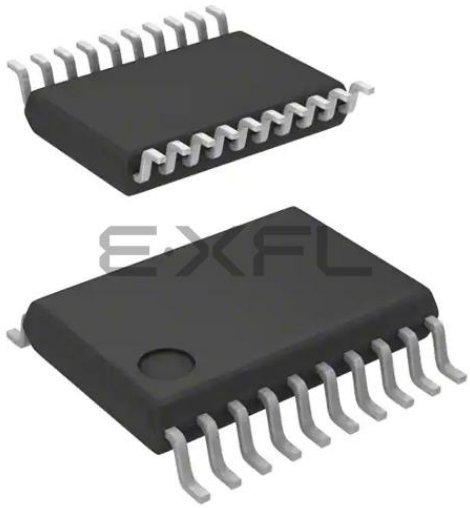

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Discontinued at Digi-Key
Core Processor	RL78
Core Size	16-Bit
Speed	24MHz
Connectivity	CSI, I²C, UART/USART
Peripherals	DMA, LVD, POR, PWM, WDT
Number of I/O	14
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 5.5V
Data Converters	A/D 11x8/10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	20-LSSOP (0.173", 4.40mm Width)
Supplier Device Package	20-LSSOP
Purchase URL	https://www.e-xfl.com/product-detail/renesas-electronics-america/r5f10267dsp-v0

○ ROM, RAM capacities

Code flash	Data flash	RAM	20 pins	24 pins	30 pins
16 KB	2 KB	2 KB	—	—	R5F102AA
	—		—	—	R5F103AA
	2 KB	1.5 KB	R5F1026A Note 1	R5F1027A Note 1	—
	—		R5F1036A Note 1	R5F1037A Note 1	—
12 KB	2KB	1 KB	R5F10269 Note 1	R5F10279 Note 1	R5F102A9
	—		R5F10369 Note 1	R5F10379 Note 1	R5F103A9
8 KB	2 KB	768 B	R5F10268 Note 1	R5F10278 Note 1	R5F102A8
	—		R5F10368 Note 1	R5F10378 Note 1	R5F103A8
4 KB	2KB	512 B	R5F10267	R5F10277	R5F102A7
	—		R5F10367	R5F10377	R5F103A7
2 KB	2 KB	256 B	R5F10266 Note 2	—	—
	—		R5F10366 Note 2	—	—

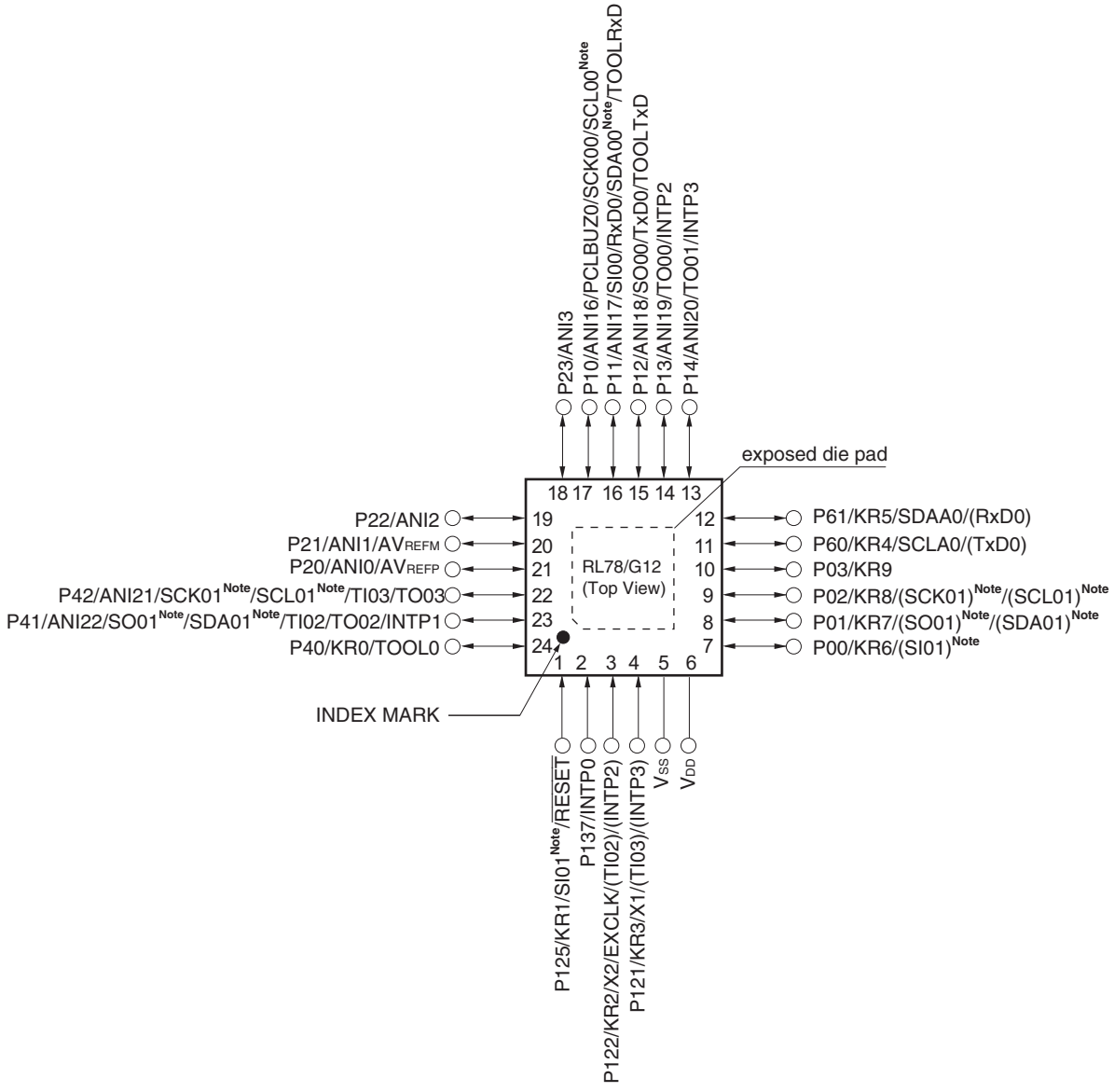
Notes 1. This is 640 bytes when the self-programming function or data flash function is used. (For details, see **CHAPTER 3 CPU ARCHITECTURE**.)

2. The self-programming function cannot be used for R5F10266 and R5F10366.

Caution When the flash memory is rewritten via a user program, the code flash area and RAM area are used because each library is used. When using the library, refer to RL78 Family Flash Self Programming Library Type01 User's Manual and RL78 Family Data Flash Library Type04 User's Manual.

1.4.2 24-pin products

<R> • 24-pin plastic HWQFN (4 × 4 mm, 0.5 mm pitch)



Note Provided only in the R5F102 products.

Remarks 1. For pin identification, see **1.5 Pin Identification**.

2. Functions in parentheses in the above figure can be assigned via settings in the peripheral I/O redirection register (PIOR). See **Figure 4-8 Format of Peripheral I/O Redirection Register (PIOR)**.

3. It is recommended to connect an exposed die pad to Vss.

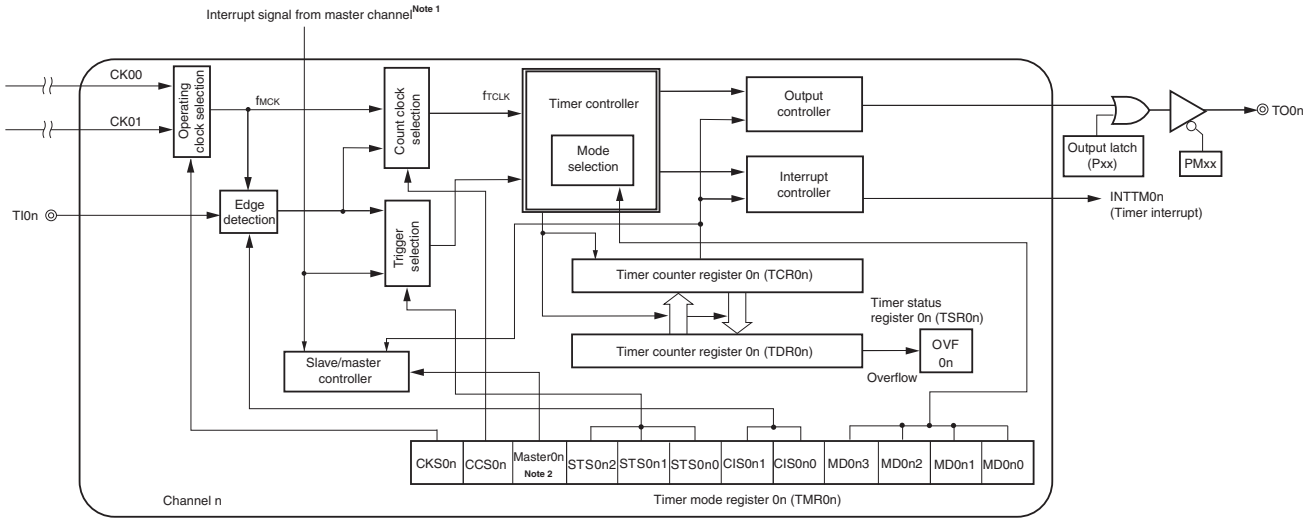
Table 3-7. Extended SFR (2nd SFR) List (5/5)

Address	Special Function Register (SFR) Name	Symbol		R/W	Manipulable Bit Range			After Reset
					1-bit	8-bit	16-bit	
F01B0H	Timer channel enable status register 0	TE0L	TE0	R	√	√	√	0000H
F01B1H		–			–	–		
F01B2H	Timer channel start register 0	TS0L	TS0	R/W	√	√	√	0000H
F01B3H		–			–	–		
F01B4H	Timer channel stop register 0	TT0L	TT0	R/W	√	√	√	0000H
F01B5H		–			–	–		
F01B6H	Timer clock select register 0	TPS0		R/W	–	–	√	0000H
F01B7H								
F01B8H	Timer output register 0	TO0L	TO0	R/W	–	√	√	0000H
F01B9H		–			–	–		
F01BAH	Timer output enable register 0	TOE0L	TOE0	R/W	√	√	√	0000H
F01BBH		–			–	–		
F01BCH	Timer output level register 0	TOL0L	TOL0	R/W	–	√	√	0000H
F01BDH		–			–	–		
F01BEH	Timer output mode register 0	TOM0L	TOM0	R/W	–	√	√	0000H
F01BFH		–			–	–		
F0230H	IICA control register 00	IICCTL00		R/W	√	√	–	00H
F0231H	IICA control register 01	IICCTL01		R/W	√	√	–	00H
F0232H	IICA low-level width setting register 0	IICWL0		R/W	–	√	–	FFH
F0233H	IICA high-level width setting register 0	IICWH0		R/W	–	√	–	FFH
F0234H	Slave address register 0	SVA0		R/W	–	√	–	00H
F02FAH	CRC data register	CRCD		R/W	–	–	√	0000H

Remark For SFRs in the SFR area, see **Table 3-6 SFR List**.

Figure 6-3. Internal Block Diagram of Channel of Timer Array Unit

(a) Channel 0, 2, 4, 6



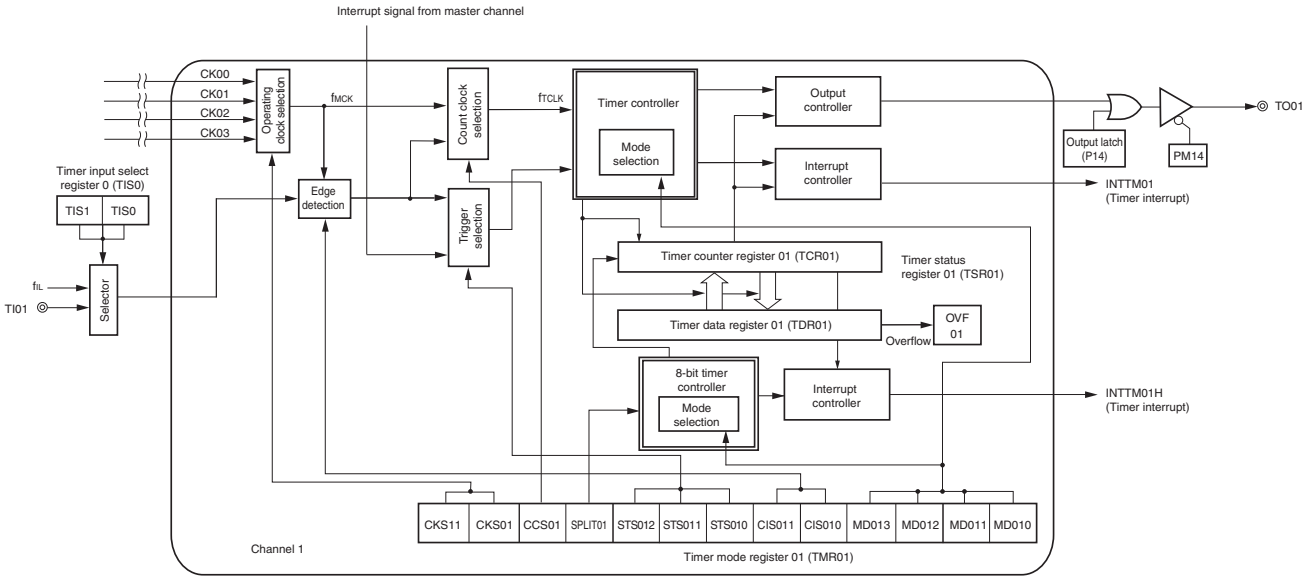
Notes 1. Channels 2, 4, and 6 only

2. n = 2, 4, 6 only

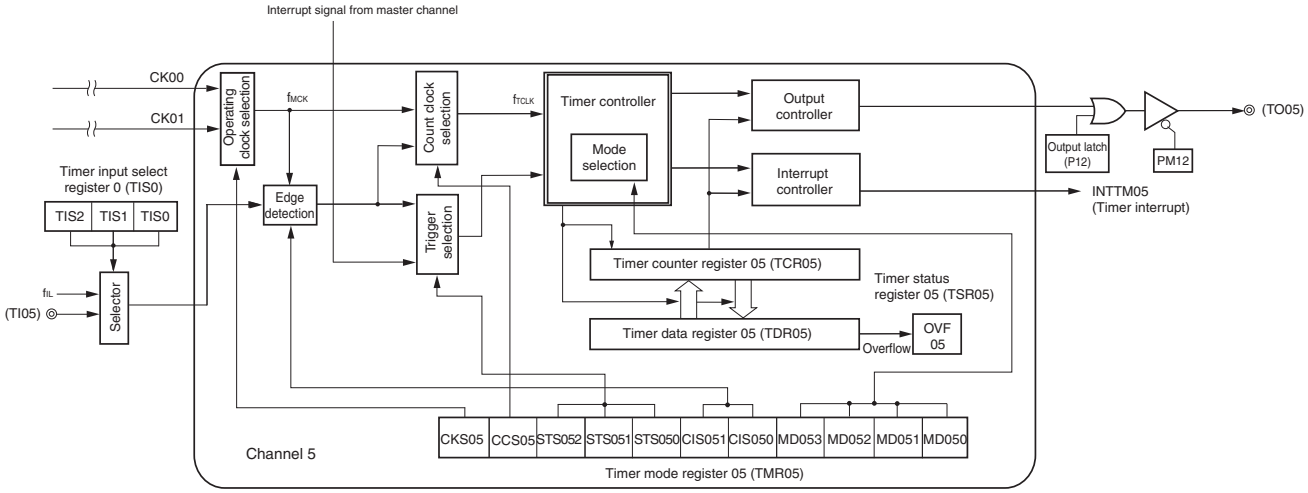
Remarks 1. n = 0, 2, 4, or 6

2. Functions in parentheses in the above figure can be assigned via settings in the peripheral I/O redirection register (PIOR).

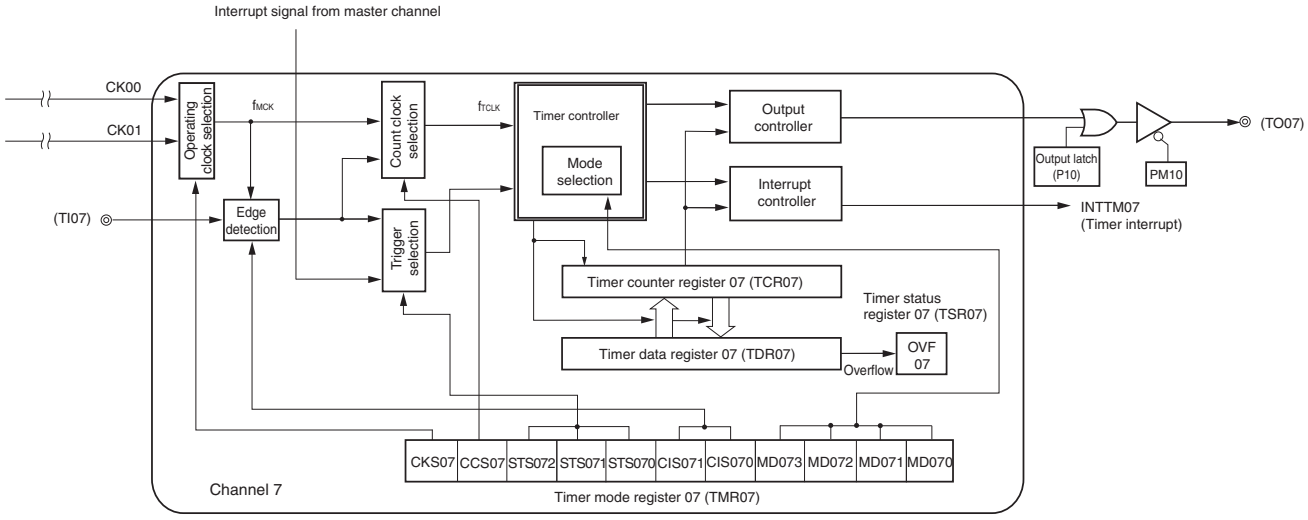
(b) Channel 1 for 20-pin and 24-pin product



(e) Channel 5 for 30-Pin product



(f) Channel 7 for 30-Pin product



Remark Functions in parentheses in the above figure can be assigned via settings in the peripheral I/O redirection register (PIOR).

6.2.2 Timer data register 0n (TDR0n)

This is a 16-bit register from which a capture function and a compare function can be selected.

The capture or compare function can be switched by selecting an operation mode by using the MD0n3 to MD0n0 bits of timer mode register 0n (TMR0n).

The value of the TDR0n register can be changed at any time.

This register can be read or written in 16-bit units.

<R> In addition, for the TDR01, TDR03 registers, while in the 8-bit timer mode (when the SPLIT01, SPLIT03 bits of timer mode register m1, m3 (TMR01, TMR03) is 1), it is possible to read and write the data in 8-bit units, with TDR01H, TDR03H used as the higher 8 bits, and TDR01L, TDR03L used as the lower 8 bits.

Reset signal generation clears this register to 0000H.

Figure 6-5. Format of Timer Data Register 0n (TDR0n) (n = 0, 2, 4 to 7)

Address: FFF18H, FFF19H (TDR00), FFF64H, FFF65H (TDR02), FFF68H, FFF69H (TDR04) to FFF6EH, FFF6FH (TDR07) After reset: 0000H R/W

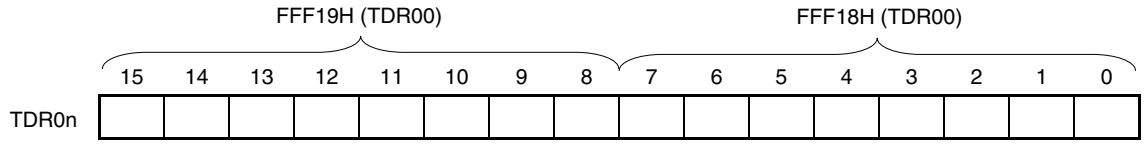
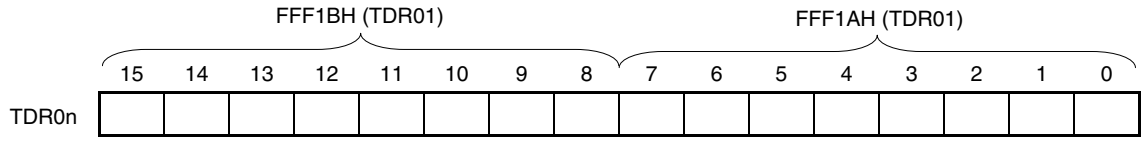


Figure 6-6. Format of Timer Data Register 01, 03 (TDR01, TDR03)

Address: FFF1AH, FFF1BH (TDR01), FFF66H, FFF67H (TDR03) After reset: 0000H R/W



(i) When timer data register 0n (TDR0n) is used as compare register

Counting down is started from the value set to the TDR0n register. When the count value reaches 0000H, an interrupt signal (INTTM0n) is generated. The TDR0n register holds its value until it is rewritten.

Caution The TDR0n register does not perform a capture operation even if a capture trigger is input, when it is set to the compare function.

(ii) When timer data register 0n (TDR0n) is used as capture register

The count value of timer/counter register 0n (TCR0n) is captured to the TDR0n register when the capture trigger is input.

A valid edge of the TI0n pin can be selected as the capture trigger. This selection is made by timer mode register 0n (TMR0n).

Remark n: Channel number (n = 0 to 7)

Notes 1. Bit 11 is a read-only bit and fixed to 0. Writing to this bit is ignored.

2. In one-count mode, interrupt output (INTTM0n) when starting a count operation and TO0n output are not controlled.

3. If the start trigger (TS0n = 1) is issued during operation, the counter is initialized, and recounting is started (interrupt request is not generated).

Remark n: Channel number (n = 0 to 7)

6.3.4 Timer status register 0n (TSR0n)

The TSR0n register indicates the overflow status of the counter of channel n.

The TSR0n register is valid only in the capture mode (MD0n3 to MD0n1 = 010B) and capture & one-count mode (MD0n3 to MD0n1 = 110B). It will not be set in any other mode. See Table 6-4 for the operation of the OVF bit in each operation mode and set/clear conditions.

The TSR0n register can be read by a 16-bit memory manipulation instruction.

The lower 8 bits of the TSR0n register can be set with an 8-bit memory manipulation instruction with TSR0nL.

Reset signal generation clears this register to 0000H.

Figure 6-10. Format of Timer Status Register 0n (TSR0n)

Address: F01A0H, F01A1H (TSR00) to F01AEH, F01AFH (TSR07) After reset: 0000H R

Symbol	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
TSR0n	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	OVF

OVF	Counter overflow status of channel n
0	Overflow does not occur.
1	Overflow occurs.
When OVF = 1, this flag is cleared (OVF = 0) when the next value is captured without overflow.	

Remark n: Channel number (n = 0 to 7)

Table 6-5. OVF Bit Operation and Set/Clear Conditions in Each Operation Mode

Timer operation mode	OVF bit	Set/clear conditions
• Capture mode	clear	When no overflow has occurred upon capturing
• Capture & one-count mode	set	When an overflow has occurred upon capturing
• Interval timer mode • Event counter mode • One-count mode	clear	– (Use prohibited)
	set	

Remark The OVF bit does not change immediately after the counter has overflowed, but changes upon the subsequent capture.

11.3.13 Serial output level register m (SOLm)

The SOLm register is used to set inversion of the data output level of each channel.

This register can be set only in the UART mode. Be sure to set 0 to corresponding bit in the CSI mode and simplified I^2C mode.

Inverting channel n by using this register is reflected on pin output only when serial output is enabled (SOEmn = 1). When serial output is disabled (SOEmn = 0), the value of the SOmn bit is output as is.

Rewriting the SOLm register is prohibited during operation (SEmn = 1).

The SOLm register can be set by a 16-bit memory manipulation instruction.

The lower 8 bits of the SOLm register can be set with an 8-bit memory manipulation instruction as SOLmL.

Reset signal generation clears the SOLm register to 0000H.

Figure 11-18. Format of Serial Output Level Register m (SOLm)

Address: F0134H, F0135H (SOL0) After reset: 0000H R/W

Symbol	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SOL0	0	0	0	0	0	0	0	0	0	0	0	0	0	SOL02 Note	0	SOL00

Address: F0174H, F0175H (SOL1) After reset: 0000H R/W

Symbol	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
SOL1 Note	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	SOL10

SOLmn	Selects inversion of the level of the transmit data of channel n in UART mode
0	Communication data is output as is.
1	Communication data is inverted and output.

Note 30-pin product only.

Caution Be sure to clear bits 15 to 1 of the SOL0 register for 20- or 24-pin products, bits 15 to 3, and 1 of the SOL0 register for 30-pin products, and bits 15 to 1 of the SOL1 register to "0".

(**Remark** is listed on the next page.)

Figure 11-19 shows examples in which the level of transmit data is reversed during UART transmission.

11.5.3 Master transmission/reception

Master transmission/reception is that the RL78 microcontroller outputs a transfer clock and transmits/receives data to/from other device.

3-Wire Serial I/O	CSI00	CSI01	CSI11	CSI20
Target channel	Channel 0 of SAU0	Channel 1 of SAU0	Channel 3 of SAU0	Channel 0 of SAU1
Pins used	SCK00, SI00, SO00	SCK01, SI01, SO01	SCK11, SI11, SO11	SCK20, SI20, SO20
Interrupt	INTCSI00	INTCSI01	INTCSI11	INTCSI20
	Transfer end interrupt (in single-transfer mode) or buffer empty interrupt (in continuous transfer mode) can be selected.			
Error detection flag	Overrun error detection flag (OVFmn) only			
Transfer data length	7 or 8 bits			
Transfer rate[Note]	Max. $f_{CLK}/2$ [Hz] (CSI00 only), $f_{CLK}/4$ [Hz] Min. $f_{CLK}/(2 \times 2^{15} \times 128)$ [Hz] f_{CLK}: System clock frequency			
Data phase	Selectable by the DAPmn bit of the SCRmn register • DAPmn = 0: Data I/O starts at the start of the operation of the serial clock. • DAPmn = 1: Data I/O starts half a clock before the start of the serial clock operation.			
Clock phase	Selectable by the CKPmn bit of the SCRmn register • CKPmn = 0: Non-inversion • CKPmn = 1: Inverted			
Data direction	MSB or LSB first			

Note Use this operation within a range that satisfies the conditions above and the peripheral functions characteristics in the electrical specifications (see **CHAPTER 28 ELECTRICAL SPECIFICATIONS (A, D: T_A = -40 to +85°C)** or **CHAPTER 29 ELECTRICAL SPECIFICATIONS (G: T_A = -40 to +105°C)**).

Remarks m: Unit number (m = 0, 1), n: Channel number (n = 0 to 3), mn = 00 to 03, 10 to 13

12.3.2 IICA control register 00 (IICCTL00)

This register is used to enable/stop I^2C operations, set wait timing, and set other I^2C operations.

The IICCTL00 register can be set by a 1-bit or 8-bit memory manipulation instruction. However, set the SPIE0, WTIM0, and ACKE0 bits while IICE0 = 0 or during the wait period. These bits can be set at the same time when the IICE0 bit is set from "0" to "1".

Reset signal generation clears this register to 00H.

Figure 12-6. Format of IICA Control Register 00 (IICCTL00) (1/4)

Address: F0230H After reset: 00H R/W

Symbol	<7>	<6>	<5>	<4>	<3>	<2>	<1>	<0>
IICCTL00	IICE0	LREL0	WREL0	SPIE0	WTIM0	ACKE0	STT0	SPT0

IICE0	I^2C operation enable
0	Stop operation. Reset the IICA status register 0 (IICS0) Note 1. Stop internal operation.
1	Enable operation.
Be sure to set this bit (1) while the SCLA0 and SDAA0 lines are at high level.	
Condition for clearing (IICE0 = 0)	Condition for setting (IICE0 = 1)
• Cleared by instruction • Reset	• Set by instruction

LREL0 Notes 2, 3	Exit from communications
0	Normal operation
1	This exits from the current communications and sets standby mode. This setting is automatically cleared to 0 after being executed. Its uses include cases in which a locally irrelevant extension code has been received. The SCLA0 and SDAA0 lines are set to high impedance. The following flags of IICA control register 00 (IICCTL00) and the IICA status register 0 (IICS0) are cleared to 0. • STT0 • SPT0 • MSTS0 • EXC0 • COI0 • TRC0 • ACKD0 • STD0
The standby mode following exit from communications remains in effect until the following communications entry conditions are met. • After a stop condition is detected, restart is in master mode. • An address match or extension code reception occurs after the start condition.	
Condition for clearing (LREL0 = 0)	Condition for setting (LREL0 = 1)
• Automatically cleared after execution • Reset	• Set by instruction

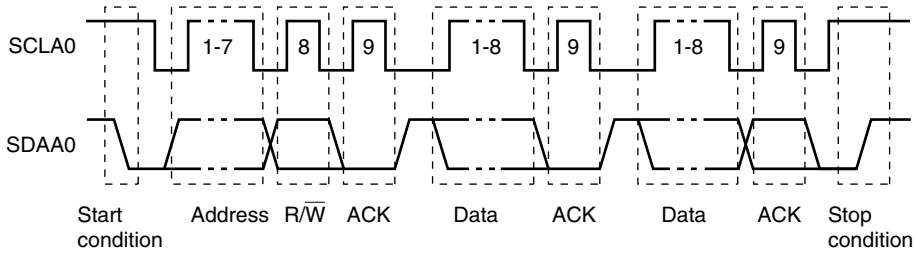
WREL0 Notes 2, 3	Wait cancellation
0	Do not cancel wait
1	Cancel wait. This setting is automatically cleared after wait is canceled.
When the WREL0 bit is set (wait canceled) during the wait period at the ninth clock pulse in the transmission status (TRC0 = 1), the SDAA0 line goes into the high impedance state (TRC0 = 0).	
Condition for clearing (WREL0 = 0)	Condition for setting (WREL0 = 1)
• Automatically cleared after execution • Reset	• Set by instruction

(**Notes** and **Caution** are listed on the next page.)

12.5 I²C Bus Definitions and Control Methods

The following section describes the I²C bus's serial data communication format and the signals used by the I²C bus. Figure 12-14 shows the transfer timing for the "start condition", "address", "data", and "stop condition" output via the I²C bus's serial data bus.

Figure 12-14. I²C Bus Serial Data Transfer Timing



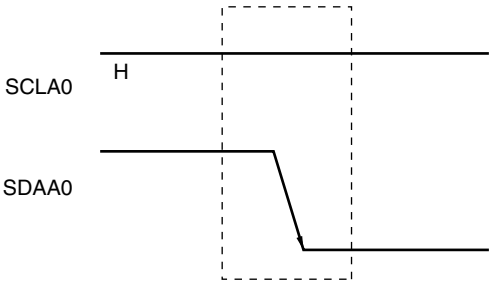
The master device generates the start condition, slave address, and stop condition.
The acknowledge (ACK) can be generated by either the master or slave device (normally, it is output by the device that receives 8-bit data).

The serial clock (SCLA0) is continuously output by the master device. However, in the slave device, the SCLA0 pin low level period can be extended and a wait can be inserted.

12.5.1 Start conditions

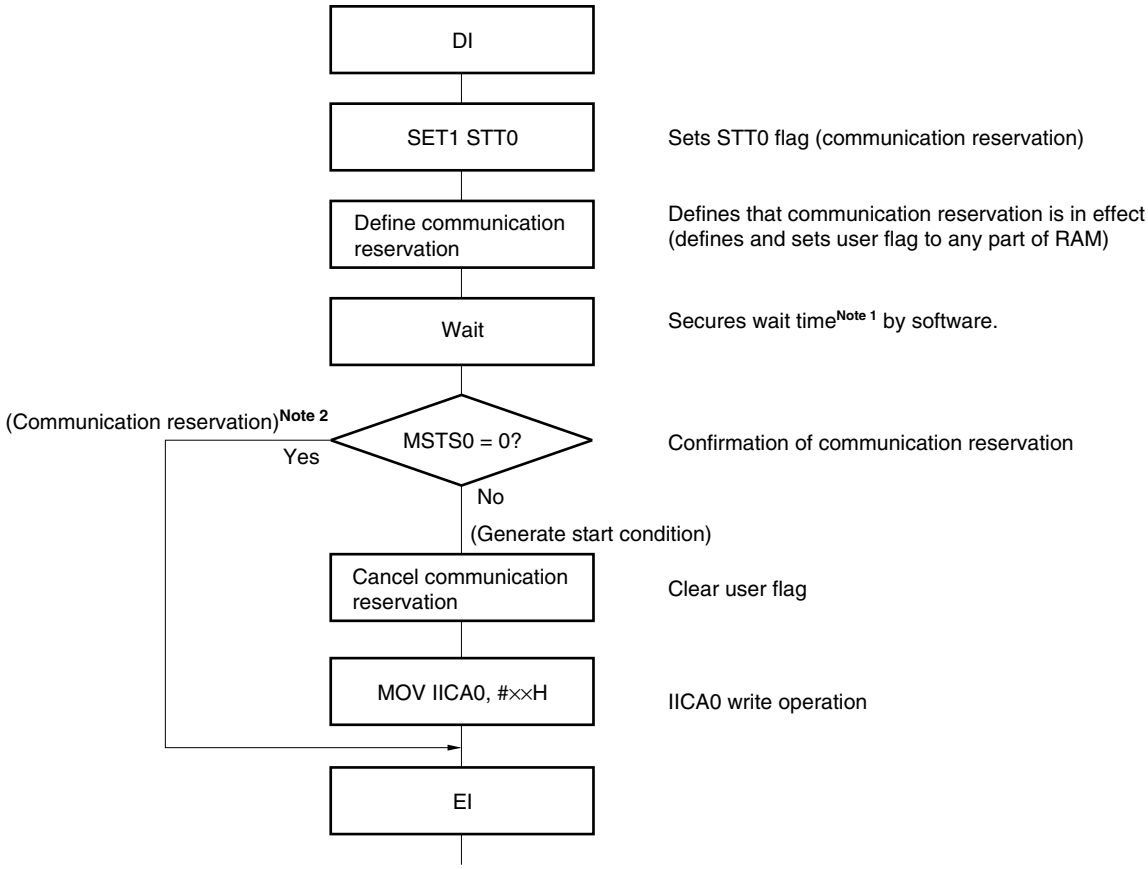
A start condition is met when the SCLA0 pin is at high level and the SDAA0 pin changes from high level to low level. The start conditions for the SCLA0 pin and SDAA0 pin are signals that the master device generates to the slave device when starting a serial transfer. When the device is used as a slave, start conditions can be detected.

Figure 12-15. Start Conditions



A start condition is output when bit 1 (STT0) of IICA control register 00 (IICCTL00) is set (1) after a stop condition has been detected (SPD0: Bit 0 of the IICA status register 0 (IICS0) = 1). When a start condition is detected, bit 1 (STD0) of the IICS0 register is set (1).

Figure 12-27. Communication Reservation Protocol



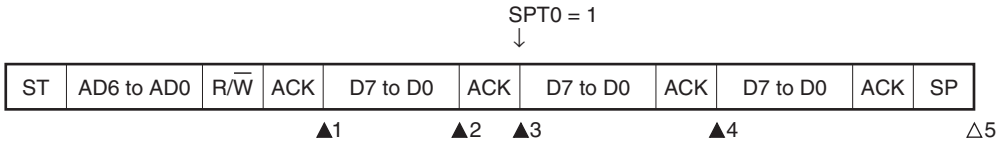
<R> **Notes 1.** The wait time is calculated as follows.
(IICWL0 setting value + IICWH0 setting value + 4) / f_{MCK} + $t_F \times 2$

2. The communication reservation operation executes a write to the IICA shift register 0 (IICA0) when a stop condition interrupt request occurs.

Remark STT0: Bit 1 of IICA control register 00 (IICCTL00)
MSTS0: Bit 7 of IICA status register 0 (IICS0)
IICA0: IICA shift register 0
IICWL0: IICA low-level width setting register 0
IICWH0: IICA high-level width setting register 0
t_F: SDAA0 and SCLA0 signal falling times
<R> f_{MCK}: IICA operation clock frequency

(h) When arbitration loss occurs due to low-level data when attempting to generate a stop condition

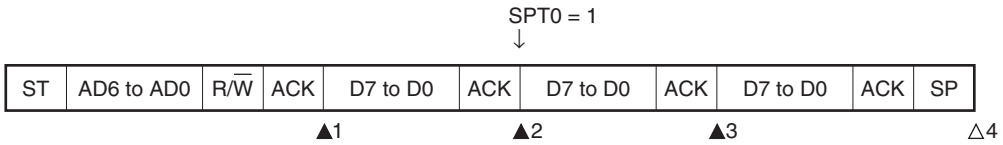
(i) When WTIM0 = 0



▲1: IICS0 = 1000×110B
▲2: IICS0 = 1000×000B (Sets the WTIM0 bit to 1)
▲3: IICS0 = 1000×100B (Clears the WTIM0 bit to 0)
▲4: IICS0 = 01000100B
△5: IICS0 = 00000001B

Remark ▲: Always generated
△: Generated only when SPIE0 = 1
×: Don't care

(ii) When WTIM0 = 1



▲1: IICS0 = 1000×110B
▲2: IICS0 = 1000×100B (Sets the SPT0 bit to 1)
▲3: IICS0 = 01000100B
△4: IICS0 = 00000001B

Remark ▲: Always generated
△: Generated only when SPIE0 = 1
×: Don't care

CHAPTER 14 DMA CONTROLLER

The R5F102 products of the RL78/G12 have an internal DMA (Direct Memory Access) controller.

Data can be automatically transferred between the peripheral hardware supporting DMA, SFRs, and internal RAM without via CPU.

As a result, the normal internal operation of the CPU and data transfer can be executed in parallel with transfer between the SFR and internal RAM, and therefore, a large capacity of data can be processed. In addition, real-time control using communication, timer, and A/D can also be realized.

14.1 Functions of DMA Controller

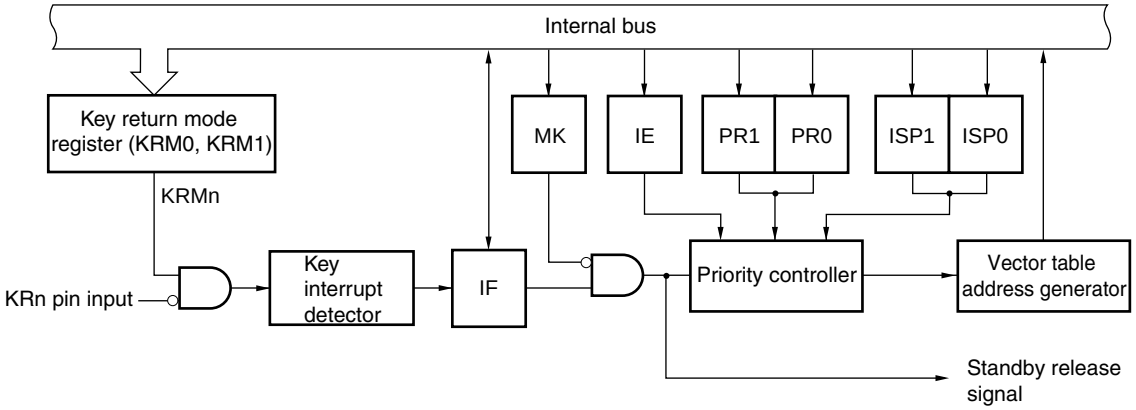
- Number of DMA channels: 2 channels (R5F102 products)
- Transfer unit: 8 or 16 bits
- Maximum transfer unit: 1024 times
- Transfer type: 2-cycle transfer (One transfer is processed in 2 clocks and the CPU stops during that processing.)
- Transfer mode: Single-transfer mode
- Transfer request: Selectable from the following peripheral hardware interrupts
  - A/D converter
  - Serial interface (CSI00, CSI01, CSI11, CSI20, UART0 to UART2)
  - Timer (channel 0, 1, 2, 3)
- Transfer target: Between SFR and internal RAM

Here are examples of functions using DMA.

- Successive transfer of serial interface
- Consecutive capturing of A/D conversion results
- Capturing A/D conversion result at fixed interval
- Capturing port value at fixed interval

Figure 15-1. Basic Configuration of Interrupt Function (2/2)

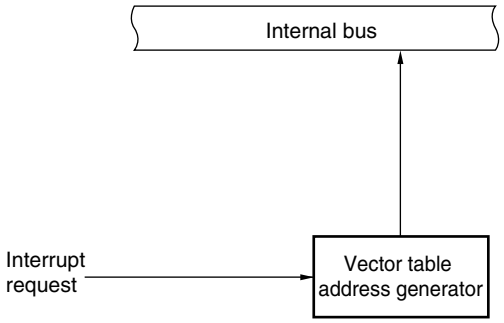
(c) External maskable interrupt (INTKR)



IF: Interrupt request flag
IE: Interrupt enable flag
ISP0: In-service priority flag 0
ISP1: In-service priority flag 1
MK: Interrupt mask flag
PR0: Priority specification flag 0
PR1: Priority specification flag 1

Remark 24-pin product : n = 0 to 9
20-pin product : n = 0 to 5

(d) Software interrupt



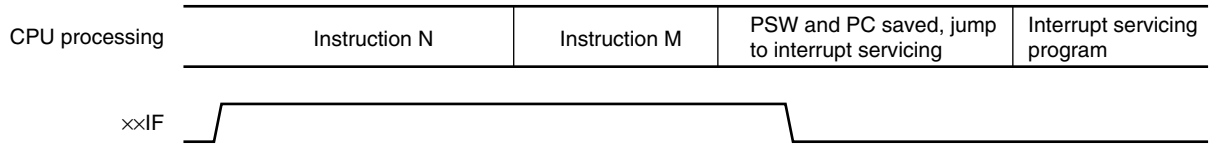
15.4.4 Interrupt request hold

There are instructions where, even if an interrupt request is issued while the instructions are being executed, interrupt request acknowledgment is held pending until the end of execution of the next instruction. These instructions (interrupt request hold instructions) are listed below.

- MOV PSW, #byte
- MOV PSW, A
- MOV1 PSW. bit, CY
- SET1 PSW. bit
- CLR1 PSW. bit
- RETB
- RETI
- POP PSW
- BTCLR PSW. bit, $addr20
- EI
- DI
- SKC
- SKNC
- SKZ
- SKNZ
- SKH
- SKNH
- Write instructions for the IF0L, IF0H, IF1L, IF1H, IF2L, IF2H, MK0L, MK0H, MK1L, MK1H, MK2L, MK2H, PR00L, PR00H, PR01L, PR01H, PR02L, PR02H, PR10L, PR10H, PR11L, PR11H, PR12L, and PR12H registers

Figure 15-14 shows the timing at which interrupt requests are held pending.

Figure 15-14. Interrupt Request Hold



Remarks 1. Instruction N: Interrupt request hold instruction

2. Instruction M: Instruction other than interrupt request hold instruction

16.3.2 Key return mode control registers (KRM0, KRM1)

These registers set the key interrupt mode.

The KRM0 and KRM1 registers can be set by a 1-bit or 8-bit memory manipulation instruction.

Reset signal generation clears these registers to 00H.

Figure 16-3. Format of Key Return Control Registers (KRM0, KRM1)

20-pin products

Address: FFF37H After reset: 00H R/W

Symbol	7	6	5	4	3	2	1	0
KRM0	0	0	KRM05	KRM04	KRM03	KRM02	KRM01	KRM00

24-pin products

Address: FFF37H After reset: 00H R/W

Symbol	7	6	5	4	3	2	1	0
KRM0	KRM07	KRM06	KRM05	KRM04	KRM03	KRM02	KRM01	KRM00

Address: FFF36H After reset: 00H R/W

Symbol	7	6	5	4	3	2	1	0
KRM1	0	0	0	0	0	0	KRM09	KRM08

KRM0n	Key interrupt mode control (n = 0 to 9)
0	Does not detect key interrupt signal
1	Detects key interrupt signal

Cautions 1. When a falling edge (KRMD = 0) is selected and a key interrupt signal is detected (KRM0n = 1), pull up the relevant input pins to V_{DD} by an external resistor. The internal pull-up resistor can be used by setting the relevant bits to 1 in the key interrupt input pins PU125 and PU00 to PU03 (pull-up resistor registers 12 and 0 (the bit 5 of PU12 and bits 0 to 3 of PU0)).

2. An interrupt is generated if the target bits of the KRM0 and KRM1 registers are set while a low level (when KREG = 0) or high level (when KREG = 1) is input to the key interrupt input pin. To ignore this interrupt, set the KRM0 and KRM1 registers after disabling interrupt servicing by using the interrupt mask flag. After waiting for the key interrupt input high-level width or low-level width (see 28.4 AC characteristics or 29.4 AC characteristics), clear the interrupt request flag and enable interrupt servicing.

3. The bits not used in the key interrupt mode can be used as normal ports.

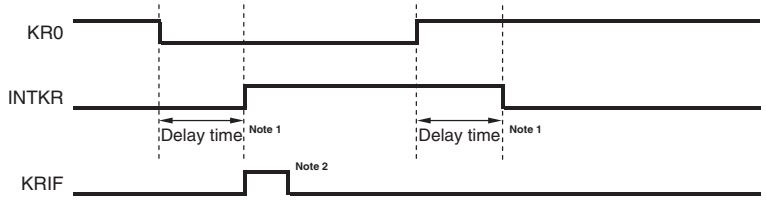
16.4 Key Interrupt Operation

16.4.1 When not using the key interrupt flag (KRMD = 0)

A key interrupt (INTKR) is generated when the valid edge specified by the setting of the KREG bit is input to a key interrupt pin (KR0 to KR9). The channel to which the valid edge was input can be identified by reading the port register and checking the port level after the key interrupt (INTKR) is generated.

The INTKR signal changes according to the input level of the key interrupt input pin (KR0 to KR5).

Figure 16-6. Operation of INTKR Signal When a Key Interrupt is Input to a Single Channel (When KRMD = 0 and KREG = 0)

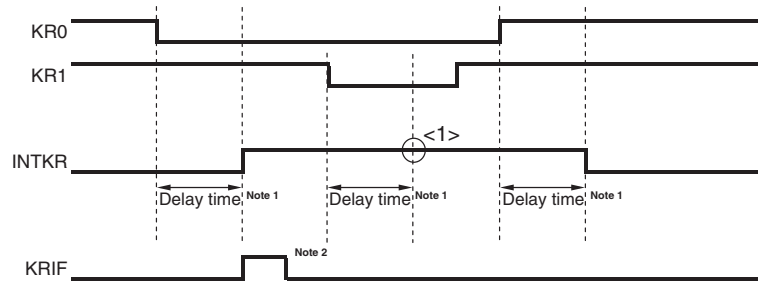


Notes 1. The maximum delay time is the maximum value of the high-level width and low-level width of the key interrupt input (see **28.4 AC Characteristics** or **29.4 AC Characteristics**).

2. Cleared by acknowledgment of vectored interrupt request or software.

The operation when a valid edge is input to multiple key interrupt input pins is shown in Figure 16-7. The INTKR signal is set while a low level is being input to one pin (when KREG is set to 0). Therefore, even if a falling edge is input to another pin in this period, a key interrupt (INTKR) will not be generated again (<1> in the figure).

Figure 16-7. Operation of INTKR Signal When Key Interrupts Are Input to Multiple Channels (When KRMD = 0 and KREG = 0)

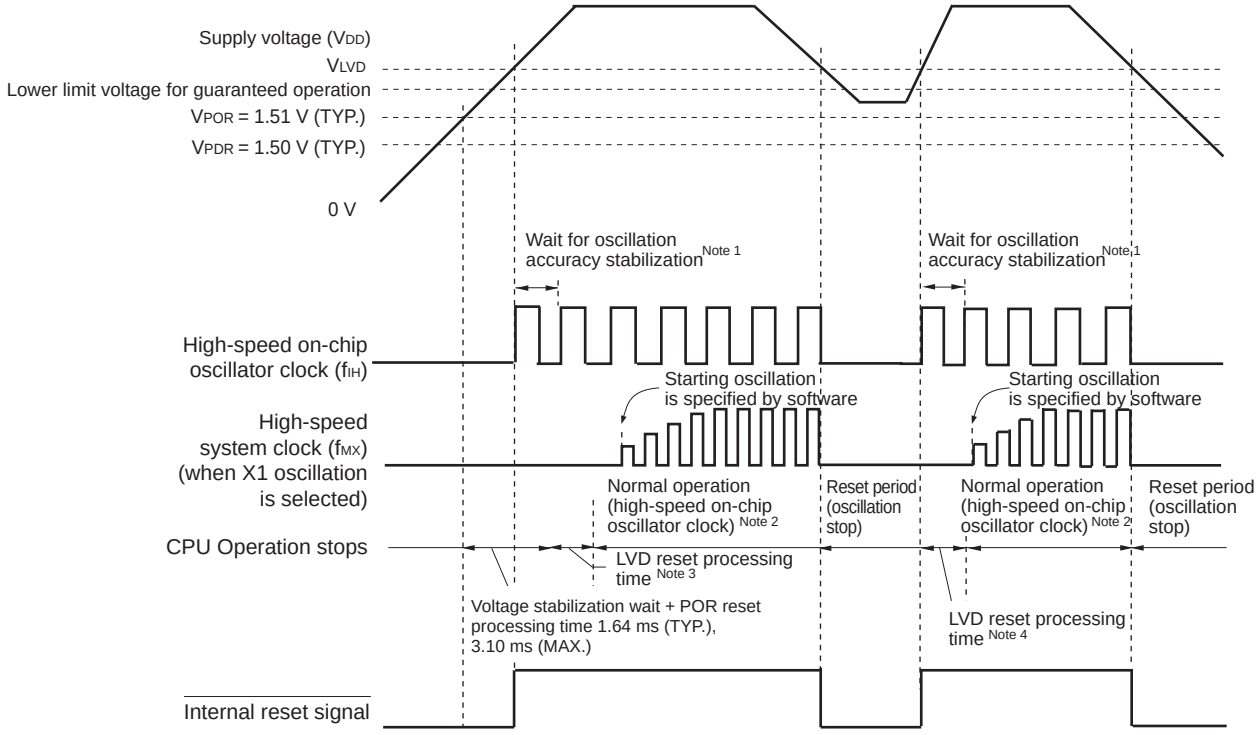


Notes 1. The maximum delay time is the maximum value of the high-level width and low-level width of the key interrupt input (see **28.4 AC Characteristics** or **29.4 AC Characteristics**).

2. Cleared by acknowledgment of vectored interrupt request or bit cleared by software.

Figure 19-2. Timing of Generation of Internal Reset Signal by Power-on-reset Circuit and Voltage Detector (3/3)

(3) LVD reset mode (option byte 000C1H/LVIMDS1, LVIMDS0 = 1, 1)



Notes

1. The internal reset processing time includes the oscillation accuracy stabilization time of the high-speed on-chip oscillator clock.
2. The high-speed on-chip oscillator clock can be switched to the high-speed system clock as the CPU clock. To use the X1 clock, use the oscillation stabilization time counter status register (OSTC) to confirm the lapse of the oscillation stabilization time.
3. The time until normal operation starts includes the following LVD reset processing time after the LVD detection level (VLVD) is reached as well as the voltage stabilization wait + POR reset processing time after the VPOR (1.51 V, typ.) is reached.
   LVD reset processing time: 0 ms to 0.0701 ms (max.)
4. When the power supply voltage is below the lower limit for operation and the power supply voltage is then restored after an internal reset is generated only by the voltage detector (LVD), the following LVD reset processing time is required after the LVD detection level (V_{LVD}) is reached.
   LVD reset processing time: 0.0629 ms (typ.), 0.0701 ms (max.)

Remarks

1. V_{LVDH}, V_{LVDL}: LVD detection voltage
   V_{POR}: POR power supply rise detection voltage
   V_{PDR}: POR power supply fall detection voltage
2. When the LVD interrupt mode is selected (option byte 000C1H: LVIMD1 = 0, LVIMD0 = 1), the time until normal operation starts after power is turned on is the same as the time specified in Note 3 of Figure 19-2 (3).

Figure 23-2. Format of User Option Byte (000C1H) (2/2)

Address: 000C1H

7	6	5	4	3	2	1	0
VPOC2	VPOC1	VPOC0	PORTSELB Note	LVIS1	LVIS0	LVIMDS1	LVIMDS0

- LVD setting (interrupt mode)

Detection voltage		Option byte setting value						
V_{LVD}		VPOC2	VPOC1	VPOC0	LVIS1	LVIS0	Mode setting	
Rising edge	Falling edge						LVIMDS1	LVIMDS0
1.88 V	1.84 V	0	0	1	1	1	0	1
1.98 V	1.94 V		0	1	1	0		
2.09 V	2.04 V		0	1	0	1		
2.50 V	2.45 V		1	0	1	1		
2.61 V	2.55 V		1	0	1	0		
2.71 V	2.65 V		1	0	0	1		
2.81 V	2.75 V		1	1	1	1		
2.92 V	2.86 V		1	1	1	0		
3.02 V	2.96 V		1	1	0	1		
3.13 V	3.06 V		0	1	0	0		
3.75 V	3.67 V		1	0	0	0		
4.06 V	3.98 V		1	1	0	0		
—		Setting of values other than above is prohibited.						

- LVD off (by controlling the externally input reset signal on the $\overline{\text{RESET}}$ pin)

Detection voltage		Option byte setting value						
V_{LVD}		VPOC2	VPOC1	VPOC0	LVIS1	LVIS0	Mode setting	
Rising edge	Falling edge						LVIMDS1	LVIMDS0
–	–	1	×	×	×	×	×	1
—		Setting of values other than above is prohibited.						

- Setting of the P125/KR1/SI01/$\overline{\text{RESET}}$ Pin (20-, 24-pin products)

PORTSELB	P125/$\overline{\text{RESET}}$ pin control
0	Port function (P125/KR1/SI01)
1	$\overline{\text{RESET}}$ input (The internal pull-up resistor is always enabled.)

Note 20- and 24-pin products only

Cautions 1. In the 30-pin products, be sure to set bit 4 (PORTSELB) to 1.

2. After power is supplied, the reset state must be retained until the operating voltage becomes in the range defined in 28.4 or 29.4 AC Characteristics. This is done by utilizing the voltage detection circuit or controlling the externally input reset signal. After the power supply is turned off, this LSI should be placed in the STOP mode, or placed in the reset state by utilizing the voltage detection circuit or controlling the externally input reset signal, before the voltage falls below the operating range. The range of operating voltage varies with the setting of the user option byte (000C2H).

Remarks 1. ×: don't care

2. For details on the LVD circuit, see **CHAPTER 20 VOLTAGE DETECTOR**.

3. The detection voltage is a typical value. For details, see **28.6.4** or **29.6.4 LVD circuit characteristics**.