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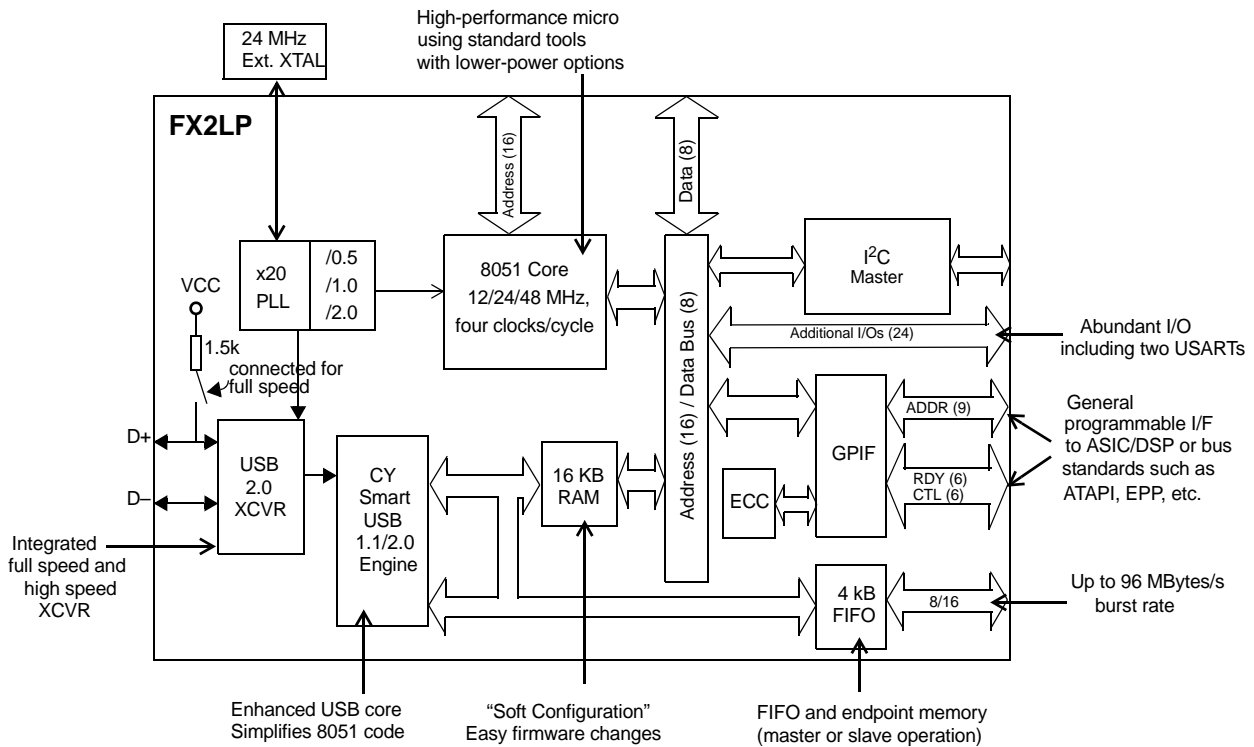
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Application specific microcontrollers are engineered to

Details

| | |
|-------------------------|---|
| Product Status | Obsolete |
| Applications | USB Microcontroller |
| Core Processor | 8051 |
| Program Memory Type | ROMless |
| Controller Series | CY7C680xx |
| RAM Size | 16K x 8 |
| Interface | I ² C, USB, USART |
| Number of I/O | 24 |
| Voltage - Supply | 3V ~ 3.6V |
| Operating Temperature | 0°C ~ 70°C |
| Mounting Type | Surface Mount |
| Package / Case | 56-VFBGA |
| Supplier Device Package | 56-VFBGA (5x5) |
| Purchase URL | https://www.e-xfl.com/product-detail/infineon-technologies/cy7c68014a-56baxc |

Logic Block Diagram



Cypress's EZ-USB® FX2LP™ (CY7C68013A/14A) is a low-power version of the EZ-USB FX2™ (CY7C68013), which is a highly integrated, low-power USB 2.0 microcontroller. By integrating the USB 2.0 transceiver, serial interface engine (SIE), enhanced 8051 microcontroller, and a programmable peripheral interface in a single chip, Cypress has created a cost-effective solution that provides superior time-to-market advantages with low power to enable bus-powered applications.

The ingenious architecture of FX2LP results in data transfer rates of over 53 Mbytes per second (the maximum allowable USB 2.0 bandwidth), while still using a low-cost 8051 microcontroller in a package as small as a 56 VFBGA (5 mm x 5 mm). Because it incorporates the USB 2.0 transceiver, the FX2LP is more economical, providing a smaller-footprint solution than a USB 2.0 SIE or external transceiver implementations.

With EZ-USB FX2LP, the Cypress Smart SIE handles most of the USB 1.1 and 2.0 protocol in hardware, freeing the embedded microcontroller for application-specific functions and decreasing the development time to ensure USB compatibility.

The general programmable interface (GPIF) and Master/Slave Endpoint FIFO (8-bit or 16-bit data bus) provide an easy and glueless interface to popular interfaces such as ATA, UTOPIA, EPP, PCMCIA, and most DSP/processors.

The FX2LP draws less current than the FX2 (CY7C68013), has double the on-chip code/data RAM, and is fit, form, and function compatible with the 56-, 100-, and 128-pin FX2.

Five packages are defined for the family: 56 VFBGA, 56 SSOP, 56 QFN, 100 TQFP, and 128 TQFP.

Applications

- Portable video recorder
- MPEG/TV conversion
- DSL modems
- ATA interface
- Memory card readers
- Legacy conversion devices
- Cameras
- Scanners
- Wireless LAN
- MP3 players
- Networking

The “Reference Designs” section of the [Cypress web site](http://www.cypress.com) provides additional tools for typical USB 2.0 applications. Each reference design comes complete with firmware source and object code, schematics, and documentation. Visit www.cypress.com for more information.

Functional Overview

USB Signaling Speed

FX2LP operates at two of the three rates defined in the USB Specification Revision 2.0, dated April 27, 2000:

- Full speed, with a signaling bit rate of 12 Mbps
- High speed, with a signaling bit rate of 480 Mbps

FX2LP does not support the Low Speed signaling mode of 1.5 Mbps.

8051 Microprocessor

The 8051 microprocessor embedded in the FX2LP family has 256 bytes of register RAM, an expanded interrupt system, three timer/counters, and two USARTs.

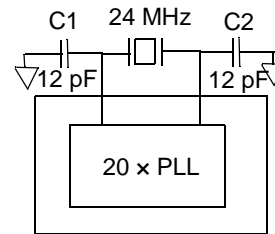
8051 Clock Frequency

FX2LP has an on-chip oscillator circuit that uses an external 24-MHz (± 100 ppm) crystal with the following characteristics:

- Parallel resonant
- Fundamental mode
- 500- μ W drive level
- 12-pF (5% tolerance) load capacitors

An on-chip PLL multiplies the 24-MHz oscillator up to 480 MHz, as required by the transceiver/PHY; internal counters divide it down for use as the 8051 clock. The default 8051 clock frequency is 12 MHz. The clock frequency of the 8051 can be changed by the 8051 through the CPUCS register, dynamically.

Figure 1. Crystal Configuration



12-pF capacitor values assume a trace capacitance of 3 pF per side on a four-layer FR4 PCA

The CLKOUT pin, which can be three-stated and inverted using internal control bits, outputs the 50% duty cycle 8051 clock, at the selected 8051 clock frequency: 48 MHz, 24 MHz, or 12 MHz.

USARTs

FX2LP contains two standard 8051 USARTs, addressed through Special Function Register (SFR) bits. The USART interface pins are available on separate I/O pins, and are not multiplexed with port pins.

UART0 and UART1 can operate using an internal clock at 230 Kbaud with no more than 1% baud rate error. 230 Kbaud operation is achieved by an internally derived clock source that generates overflow pulses at the appropriate time. The internal clock adjusts for the 8051 clock rate (48 MHz, 24 MHz, and 12 MHz) such that it always presents the correct frequency for the 230-Kbaud operation.¹¹

Special Function Registers

Certain 8051 SFR addresses are populated to provide fast access to critical FX2LP functions. These SFR additions are shown in [Table 1 on page 6](#). Bold type indicates nonstandard, enhanced 8051 registers. The two SFR rows that end with “0” and “8” contain bit-addressable registers. The four I/O ports A to D use the SFR addresses used in the standard 8051 for ports 0 to 3, which are not implemented in FX2LP. Because of the faster and more efficient SFR addressing, the FX2LP I/O ports are not addressable in external RAM space (using the MOVX instruction).

I²C Bus

FX2LP supports the I²C bus as a master only at 100/400 kHz. SCL and SDA pins have open-drain outputs and hysteresis inputs. These signals must be pulled up to 3.3 V, even if no I²C device is connected.

Buses

All packages, 8-bit or 16-bit “FIFO” bidirectional data bus, multiplexed on I/O ports B and D. 128-pin package: adds 16-bit output-only 8051 address bus, 8-bit bidirectional data bus.

Note

1. 115-Kbaud operation is also possible by programming the 8051 SMOD0 or SMOD1 bits to a “1” for UART0, UART1, or both respectively.

The FX2LP jump instruction is encoded as follows:

Table 3. INT2 USB Interrupts

| USB INTERRUPT TABLE FOR INT2 | | | |
|------------------------------|---------------|-----------|--|
| Priority | INT2VEC Value | Source | Notes |
| 1 | 00 | SUDAV | Setup data available |
| 2 | 04 | SOF | Start of frame (or microframe) |
| 3 | 08 | SUTOK | Setup token received |
| 4 | 0C | SUSPEND | USB suspend request |
| 5 | 10 | USB RESET | Bus reset |
| 6 | 14 | HISPEED | Entered high speed operation |
| 7 | 18 | EP0ACK | FX2LP ACK'd the CONTROL Handshake |
| 8 | 1C | | reserved |
| 9 | 20 | EP0-IN | EP0-IN ready to be loaded with data |
| 10 | 24 | EP0-OUT | EP0-OUT has USB data |
| 11 | 28 | EP1-IN | EP1-IN ready to be loaded with data |
| 12 | 2C | EP1-OUT | EP1-OUT has USB data |
| 13 | 30 | EP2 | IN: buffer available. OUT: buffer has data |
| 14 | 34 | EP4 | IN: buffer available. OUT: buffer has data |
| 15 | 38 | EP6 | IN: buffer available. OUT: buffer has data |
| 16 | 3C | EP8 | IN: buffer available. OUT: buffer has data |
| 17 | 40 | IBN | IN-Bulk-NAK (any IN endpoint) |
| 18 | 44 | | reserved |
| 19 | 48 | EP0PING | EP0 OUT was pinged and it NAK'd |
| 20 | 4C | EP1PING | EP1 OUT was pinged and it NAK'd |
| 21 | 50 | EP2PING | EP2 OUT was pinged and it NAK'd |
| 22 | 54 | EP4PING | EP4 OUT was pinged and it NAK'd |
| 23 | 58 | EP6PING | EP6 OUT was pinged and it NAK'd |
| 24 | 5C | EP8PING | EP8 OUT was pinged and it NAK'd |
| 25 | 60 | ERRLIMIT | Bus errors exceeded the programmed limit |
| 26 | 64 | – | – |
| 27 | 68 | – | Reserved |
| 28 | 6C | – | Reserved |
| 29 | 70 | EP2ISOERR | ISO EP2 OUT PID sequence error |
| 30 | 74 | EP4ISOERR | ISO EP4 OUT PID sequence error |
| 31 | 78 | EP6ISOERR | ISO EP6 OUT PID sequence error |
| 32 | 7C | EP8ISOERR | ISO EP8 OUT PID sequence error |

If Autovectoring is enabled (AV2EN = 1 in the INTSET-UP register), the FX2LP substitutes its INT2VEC byte. Therefore, if the high byte ("page") of a jump table address is preloaded at the location 0x0044, the automatically inserted INT2VEC byte at 0x0045 directs the jump to the correct address out of the 27 addresses within the page.

FIFO/GPIF Interrupt (INT4)

Just as the USB Interrupt is shared among 27 individual USB interrupt sources, the FIFO/GPIF interrupt is shared among 14 individual FIFO/GPIF sources. The FIFO/GPIF Interrupt, similar to the USB Interrupt, can employ autovectoring.

[Table 4 on page 8](#) shows the priority and INT4VEC values for the 14 FIFO/GPIF interrupt sources.

Table 4. Individual FIFO/GPIF Interrupt Sources

| Priority | INT4VEC Value | Source | Notes |
|----------|---------------|----------|--------------------------------------|
| 1 | 80 | EP2PF | Endpoint 2 programmable flag |
| 2 | 84 | EP4PF | Endpoint 4 programmable flag |
| 3 | 88 | EP6PF | Endpoint 6 programmable flag |
| 4 | 8C | EP8PF | Endpoint 8 programmable flag |
| 5 | 90 | EP2EF | Endpoint 2 empty flag ^[3] |
| 6 | 94 | EP4EF | Endpoint 4 empty flag |
| 7 | 98 | EP6EF | Endpoint 6 empty flag |
| 8 | 9C | EP8EF | Endpoint 8 empty flag |
| 9 | A0 | EP2FF | Endpoint 2 full flag |
| 10 | A4 | EP4FF | Endpoint 4 full flag |
| 11 | A8 | EP6FF | Endpoint 6 full flag |
| 12 | AC | EP8FF | Endpoint 8 full flag |
| 13 | B0 | GPIFDONE | GPIF operation complete |
| 14 | B4 | GPIFWF | GPIF waveform |

If Autovectoring is enabled (AV4EN = 1 in the INTSET-UP register), the FX 2LP substitutes its INT4VEC byte. Therefore, if the high byte (“page”) of a jump-table address is preloaded at location 0x0054, the automatically inserted INT4VEC byte at 0x0055 directs the jump to the correct address out of the 14 addresses within the page. When the ISR occurs, the FX2LP pushes the program counter to its stack then jumps to address 0x0053, where it expects to find a “jump” instruction to the interrupt service routine (ISR).

Note

3. **Errata:** In Slave FIFO Asynchronous Word Wide mode, if a single word data is transferred from the USB host to EP2, configured as OUT Endpoint (EP) in the first transaction, then the Empty flag behaves incorrectly. This does not happen if the data size is more than one word in the first transaction. For more information, see the “Errata” on page 65.

In the Slave (S) mode, FX2LP accepts either an internally derived clock or externally supplied clock (IFCLK, max frequency 48 MHz) and SLCS#, SLRD, SLWR, SLOE, PKTEND signals from external logic. When using an external IFCLK, the external clock must be present before switching to the external clock with the IFCLKSRC bit. Each endpoint can individually be selected for byte or word operation by an internal configuration bit and a Slave FIFO Output Enable signal (SLOE) that enables data of the selected width. External logic must ensure that the output enable signal is inactive when writing data to a slave FIFO. The slave interface can also operate asynchronously, where the SLRD and SLWR signals act directly as strobes, rather than a clock qualifier as in synchronous mode. The signals SLRD, SLWR, SLOE, and PKTEND are gated by the signal SLCS#.

GPIF and FIFO Clock Rates

An 8051 register bit selects one of two frequencies for the internally supplied interface clock: 30 MHz and 48 MHz. Alternatively, an externally supplied clock of 5 MHz–48 MHz feeding the IFCLK pin can be used as the interface clock. IFCLK can be configured to function as an output clock when the GPIF and FIFOs are internally clocked. An output enable bit in the IFCONFIG register turns this clock output off, if desired. Another bit within the IFCONFIG register inverts the IFCLK signal whether internally or externally sourced.

GPIF

The GPIF is a flexible 8-bit or 16-bit parallel interface driven by a user-programmable finite state machine. It enables the CY7C68013A/15A to perform local bus mastering and can implement a wide variety of protocols such as ATA interface, printer parallel port, and Utopia.

The GPIF has six programmable control outputs (CTL), nine address outputs (GPIFADR_x), and six general-purpose ready inputs (RDY). The data bus width can be 8 or 16 bits. Each GPIF vector defines the state of the control outputs, and determines what state a ready input (or multiple inputs) must be before proceeding. The GPIF vector can be programmed to advance a FIFO to the next data value, advance an address, etc. A sequence of the GPIF vectors make up a single waveform that is executed to perform the desired data move between the FX2LP and the external device.

Six Control OUT Signals

The 100-pin and 128-pin packages bring out all six Control Output pins (CTL0–CTL5). The 8051 programs the GPIF unit to define the CTL waveforms. The 56-pin package brings out three of these signals, CTL0–CTL2. CTL_x waveform edges can be programmed to make transitions as fast as once per clock (20.8 ns using a 48-MHz clock).

Six Ready IN Signals

The 100-pin and 128-pin packages bring out all six Ready inputs (RDY0–RDY5). The 8051 programs the GPIF unit to test the RDY pins for GPIF branching. The 56-pin package brings out two of these signals, RDY0–1.

Nine GPIF Address OUT Signals

Nine GPIF address lines are available in the 100-pin and 128-pin packages, GPIFADR[8..0]. The GPIF address lines enable indexing through up to a 512-byte block of RAM. If more address lines are needed, then I/O port pins are used.

Long Transfer Mode

In the master mode, the 8051 appropriately sets GPIF transaction count registers (GPIFTCB3, GPIFTCB2, GPIFTCB1, or GPIFTCB0) for unattended transfers of up to 2³² transactions. The GPIF automatically throttles data flow to prevent under or overflow until the full number of requested transactions complete. The GPIF decrements the value in these registers to represent the current status of the transaction.

ECC Generation^[8]

The EZ-USB can calculate ECCs (Error Correcting Codes) on data that passes across its GPIF or Slave FIFO interfaces. There are two ECC configurations: Two ECCs, each calculated over 256 bytes (SmartMedia Standard); and one ECC calculated over 512 bytes.

The ECC can correct any one-bit error or detect any two-bit error.

ECC Implementation

The two ECC configurations are selected by the ECCM bit:

ECCM = 0

Two 3-byte ECCs, each calculated over a 256-byte block of data. This configuration conforms to the SmartMedia Standard.

Write any value to ECCRESET, then pass data across the GPIF or Slave FIFO interface. The ECC for the first 256 bytes of data is calculated and stored in ECC1. The ECC for the next 256 bytes is stored in ECC2. After the second ECC is calculated, the values in the ECC_x registers do not change until ECCRESET is written again, even if more data is subsequently passed across the interface.

ECCM = 1

One 3-byte ECC calculated over a 512-byte block of data.

Write any value to ECCRESET then pass data across the GPIF or Slave FIFO interface. The ECC for the first 512 bytes of data is calculated and stored in ECC1; ECC2 is unused. After the ECC is calculated, the values in ECC1 do not change even if more data is subsequently passed across the interface, till ECCRESET is written again.

USB Uploads and Downloads

The core has the ability to directly edit the data contents of the internal 16-KB RAM and of the internal 512-byte scratch pad RAM via a vendor-specific command. This capability is normally used when soft downloading the user code and is available only to and from the internal RAM, only when the 8051 is held in reset. The available RAM spaces are 16 KB from 0x0000–0x3FFF (code/data) and 512 bytes from 0xE000–0xE1FF (scratch pad data RAM)^[9].

Notes

8. To use the ECC logic, the GPIF or Slave FIFO interface must be configured for byte-wide operation.
9. After the data is downloaded from the host, a "loader" can execute from internal RAM to transfer downloaded data to external memory.

Autopointer Access

FX2LP provides two identical autopointers. They are similar to the internal 8051 data pointers but with an additional feature: they can optionally increment after every memory access. This capability is available to and from both internal and external RAM. Autopointers are available in external FX2LP registers under the control of a mode bit (AUTOPTSET-UP.0). Using the external FX2LP autopointer access (at 0xE67B – 0xE67C) enables the autopointer to access all internal and external RAM to the part.

Also, autopointers can point to any FX2LP register or endpoint buffer space. When the autopointer access to external memory is enabled, locations 0xE67B and 0xE67C in XDATA and code space cannot be used.

I²C Controller

FX2LP has one I²C port that is driven by two internal controllers, the one that automatically operates at boot time to load VID/PID/DID and configuration information, and another that the 8051 uses when running to control external I²C devices. The I²C port operates in master mode only.

I²C Port Pins

The I²C pins SCL and SDA must have external 2.2-kΩ pull-up resistors even if no EEPROM is connected to the FX2LP. External EEPROM device address pins must be configured properly. See Table 8 for configuring the device address pins.

Table 8. Strap Boot EEPROM Address Lines to These Values

| Bytes | Example EEPROM | A2 | A1 | A0 |
|-------|------------------------|-----|-----|-----|
| 16 | 24LC00 ^[10] | N/A | N/A | N/A |
| 128 | 24LC01 | 0 | 0 | 0 |
| 256 | 24LC02 | 0 | 0 | 0 |
| 4K | 24LC32 | 0 | 0 | 1 |
| 8K | 24LC64 | 0 | 0 | 1 |
| 16K | 24LC128 | 0 | 0 | 1 |

I²C Interface Boot Load Access

At power-on reset, the I²C interface boot loader loads the VID/PID/DID configuration bytes and up to 16 KB of program/data. The available RAM spaces are 16 KB from 0x0000–0x3FFF and 512 bytes from 0xE000–0xE1FF. The 8051 is in reset. I²C interface boot loads only occur after power-on reset.

I²C Interface General-Purpose Access

The 8051 can control peripherals connected to the I²C bus using the I2CTL and I2DAT registers. FX2LP provides I²C master control only; it is never an I²C slave.

Compatible with Previous Generation EZ-USB FX2

The EZ-USB FX2LP is form-, fit-, and with minor exceptions, functionally-compatible with its predecessor, the EZ-USB FX2.

This makes for an easy transition for designers wanting to upgrade their systems from the FX2 to the FX2LP. The pinout and package selection are identical and a vast majority of firmware previously developed for the FX2 functions in the FX2LP.

For designers migrating from the FX2 to the FX2LP, a change in the bill of material and review of the memory allocation (due to increased internal memory) is required. For more information about migrating from EZ-USB FX2 to EZ-USB FX2LP, see the application note titled *Migrating from EZ-USB FX2 to EZ-USB FX2LP* available in the [Cypress web site](#).

Table 9. Part Number Conversion Table

| EZ-USB FX2 Part Number | EZ-USB FX2LP Part Number | Package Description |
|------------------------|--|-----------------------------|
| CY7C68013-56PVC | CY7C68013A-56PVXC or CY7C68014A-56PVXC | 56-pin SSOP |
| CY7C68013-56PVCT | CY7C68013A-56PVXCT or CY7C68014A-56PVXCT | 56-pin SSOP – Tape and Reel |
| CY7C68013-56LFC | CY7C68013A-56LFXC or CY7C68014A-56LFXC | 56-pin QFN |
| CY7C68013-100AC | CY7C68013A-100AXC or CY7C68014A-100AXC | 100-pin TQFP |
| CY7C68013-128AC | CY7C68013A-128AXC or CY7C68014A-128AXC | 128-pin TQFP |

CY7C68013A/14A and CY7C68015A/16A Differences

CY7C68013A is identical to CY7C68014A in form, fit, and functionality. CY7C68015A is identical to CY7C68016A in form, fit, and functionality. CY7C68014A and CY7C68016A have a lower suspend current than CY7C68013A and CY7C68015A respectively and are ideal for power-sensitive battery applications.

CY7C68015A and CY7C68016A are available in 56-pin QFN package only. Two additional GPIO signals are available on the CY7C68015A and CY7C68016A to provide more flexibility when neither IFCLK or CLKOUT are needed in the 56-pin package.

USB developers wanting to convert their FX2 56-pin application to a bus-powered system directly benefit from these additional signals. The two GPIOs give developers the signals they need for the power-control circuitry of their bus-powered application without pushing them to a high-pincount version of FX2LP.

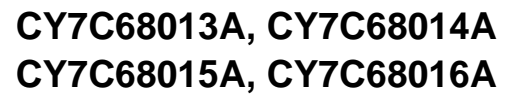
The CY7C68015A is only available in the 56-pin QFN package

Table 10. CY7C68013A/14A and CY7C68015A/16A Pin Differences

| CY7C68013A/CY7C68014A | CY7C68015A/CY7C68016A |
|-----------------------|-----------------------|
| IFCLK | PE0 |
| CLKOUT | PE1 |

Note

10. This EEPROM does not have address pins.



| Port | GPIF Master | Slave FIFO |
|------|-------------|------------|
| 0 | 0 | 0 |
| 1 | 0 | 0 |
| 2 | 0 | 0 |
| 3 | 0 | 0 |
| 4 | 0 | 0 |
| 5 | 0 | 0 |
| 6 | 0 | 0 |
| 7 | 0 | 0 |
| 8 | 0 | 0 |
| 9 | 0 | 0 |
| 10 | 0 | 0 |
| 11 | 0 | 0 |
| 12 | 0 | 0 |
| 13 | 0 | 0 |
| 14 | 0 | 0 |
| 15 | 0 | 0 |
| 16 | 0 | 0 |
| 17 | 0 | 0 |
| 18 | 0 | 0 |
| 19 | 0 | 0 |
| 20 | 0 | 0 |
| 21 | 0 | 0 |
| 22 | 0 | 0 |
| 23 | 0 | 0 |
| 24 | 0 | 0 |
| 25 | 0 | 0 |
| 26 | 0 | 0 |
| 27 | 0 | 0 |
| 28 | 0 | 0 |
| 29 | 0 | 0 |
| 30 | 0 | 0 |
| 31 | 0 | 0 |

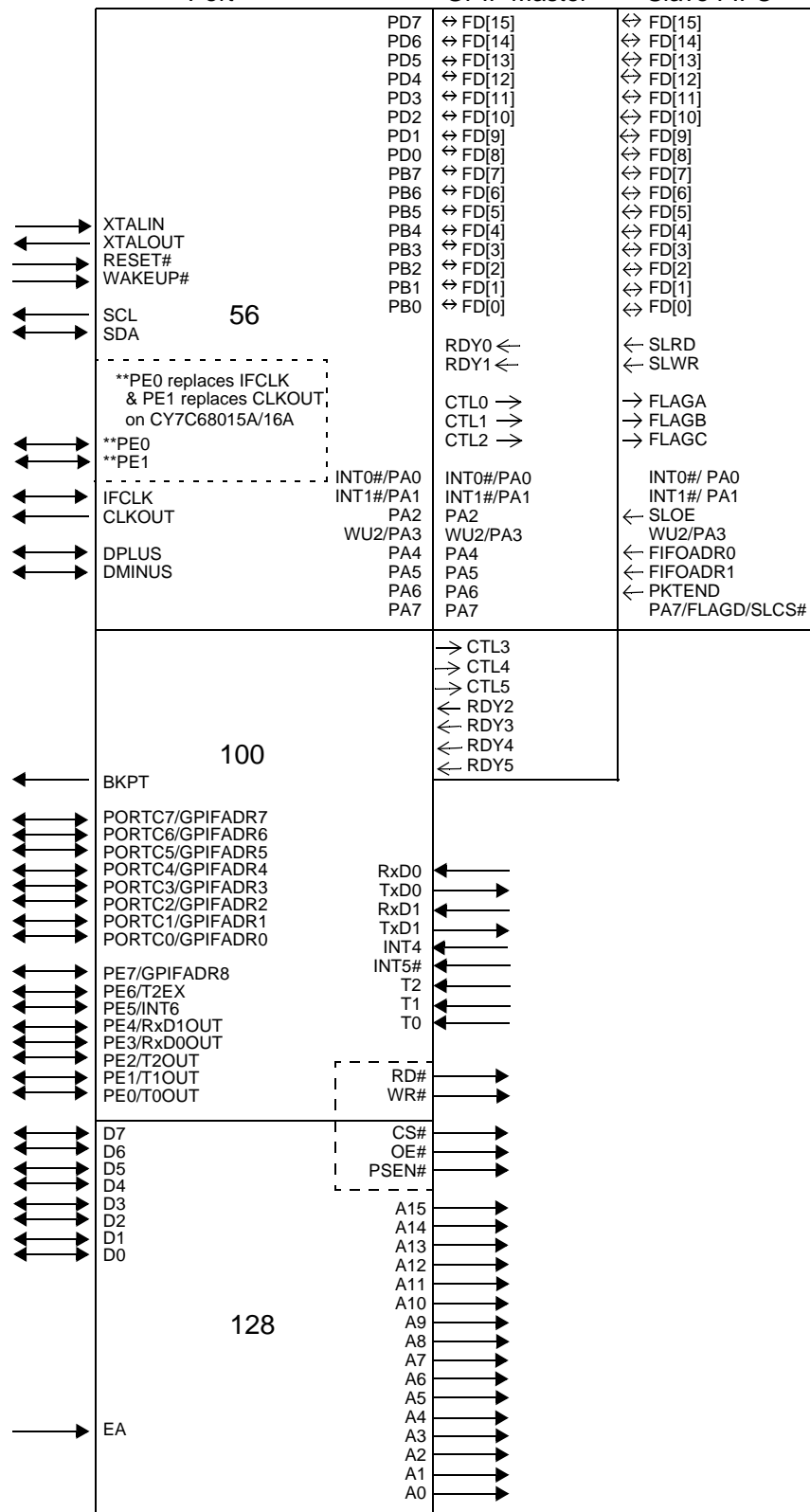
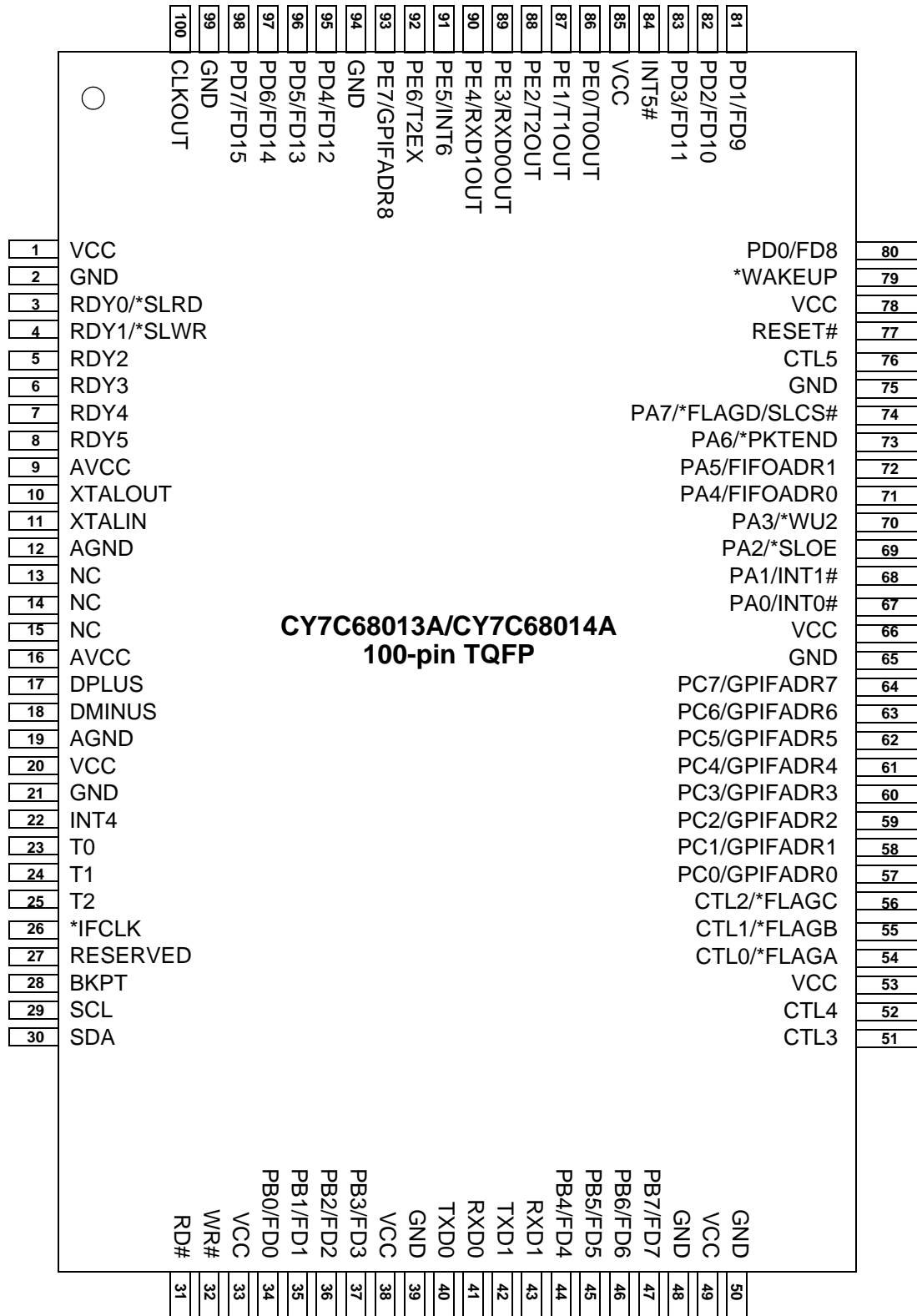


Figure 8. CY7C68013A/CY7C68014A 100-Pin TQFP Pin Assignment



* denotes programmable polarity

Figure 9. CY7C68013A/CY7C68014A 56-Pin SSOP Pin Assignment

**CY7C68013A/CY7C68014A
56-pin SSOP**

| | | | |
|----|------------|------------------|----|
| 1 | PD5/FD13 | PD4/FD12 | 56 |
| 2 | PD6/FD14 | PD3/FD11 | 55 |
| 3 | PD7/FD15 | PD2/FD10 | 54 |
| 4 | GND | PD1/FD9 | 53 |
| 5 | CLKOUT | PD0/FD8 | 52 |
| 6 | VCC | *WAKEUP | 51 |
| 7 | GND | VCC | 50 |
| 8 | RDY0/*SLRD | RESET# | 49 |
| 9 | RDY1/*SLWR | GND | 48 |
| 10 | AVCC | PA7/*FLAGD/SLCS# | 47 |
| 11 | XTALOUT | PA6/PKTEND | 46 |
| 12 | XTALIN | PA5/FIFOADR1 | 45 |
| 13 | AGND | PA4/FIFOADR0 | 44 |
| 14 | AVCC | PA3/*WU2 | 43 |
| 15 | DPLUS | PA2/*SLOE | 42 |
| 16 | DMINUS | PA1/INT1# | 41 |
| 17 | AGND | PA0/INT0# | 40 |
| 18 | VCC | VCC | 39 |
| 19 | GND | CTL2/*FLAGC | 38 |
| 20 | *IFCLK | CTL1/*FLAGB | 37 |
| 21 | RESERVED | CTL0/*FLAGA | 36 |
| 22 | SCL | GND | 35 |
| 23 | SDA | VCC | 34 |
| 24 | VCC | GND | 33 |
| 25 | PB0/FD0 | PB7/FD7 | 32 |
| 26 | PB1/FD1 | PB6/FD6 | 31 |
| 27 | PB2/FD2 | PB5/FD5 | 30 |
| 28 | PB3/FD3 | PB4/FD4 | 29 |

* denotes programmable polarity

Figure 11. CY7C68013A 56-pin VFBGA Pin Assignment – Top View

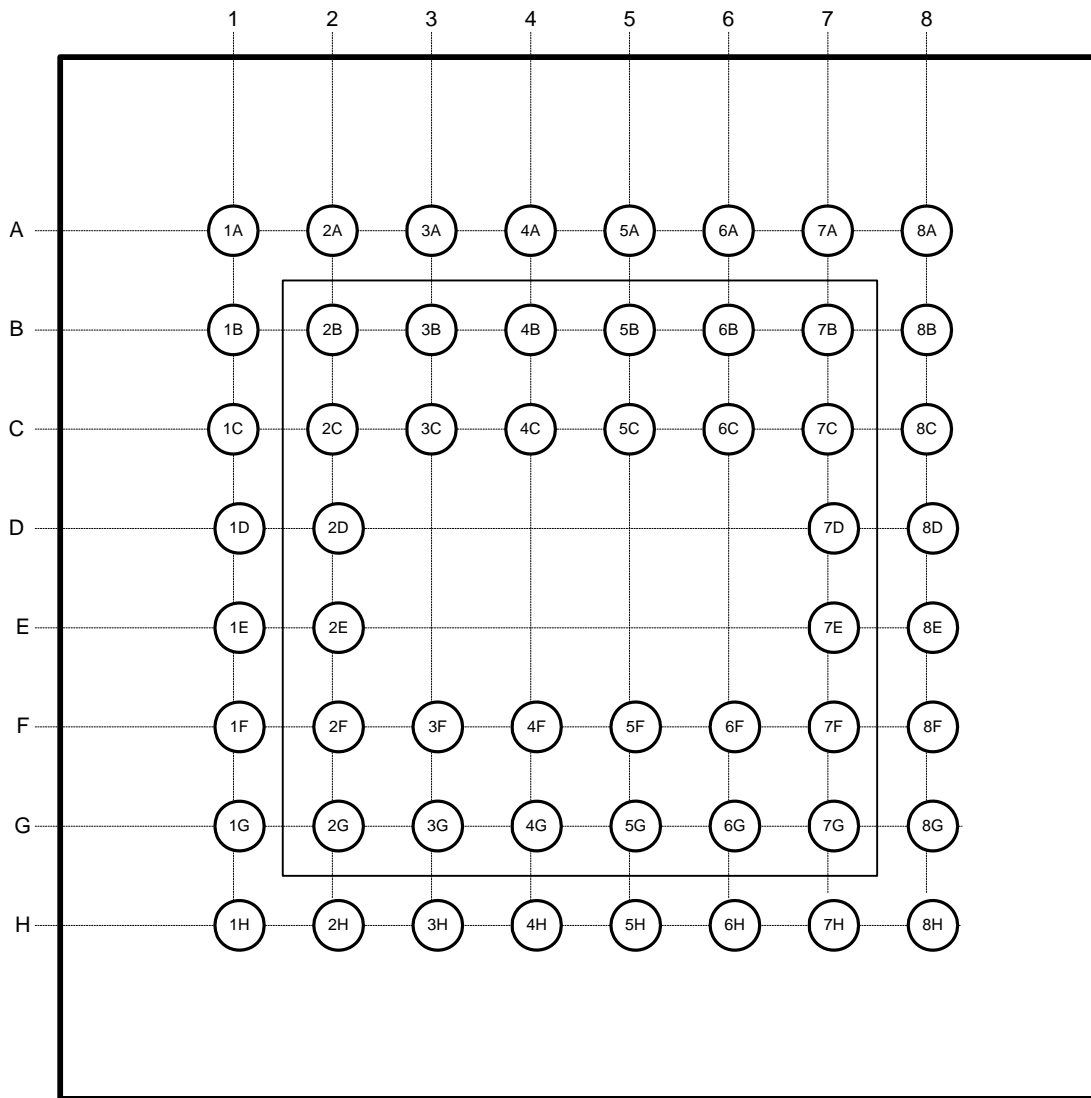


Table 11. FX2LP Pin Descriptions^[11] (continued)

| 128 TQFP | 100 TQFP | 56 SSOP | 56 QFN | 56 VFBGA | Name | Type | Default | Reset ^[12] | Description |
|-------------|-------------|------------|-----------|-------------|---|------------|---------|-----------------------|---|
| 7 | 6 | — | — | — | RDY3 | Input | N/A | N/A | RDY3 is a GPIF input signal. |
| 8 | 7 | — | — | — | RDY4 | Input | N/A | N/A | RDY4 is a GPIF input signal. |
| 9 | 8 | — | — | — | RDY5 | Input | N/A | N/A | RDY5 is a GPIF input signal. |
| 69 | 54 | 36 | 29 | 7H | CTL0 or FLAGA | O/Z | H | L | Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. CTL0 is a GPIF control output. FLAGA is a programmable slave-FIFO output status flag signal. Defaults to programmable for the FIFO selected by the FIFOADR[1:0] pins. |
| 70 | 55 | 37 | 30 | 7G | CTL1 or FLAGB | O/Z | H | L | Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. CTL1 is a GPIF control output. FLAGB is a programmable slave-FIFO output status flag signal. Defaults to FULL for the FIFO selected by the FIFOADR[1:0] pins. |
| 71 | 56 | 38 | 31 | 8H | CTL2 or FLAGC | O/Z | H | L | Multiplexed pin whose function is selected by the following bits: IFCONFIG[1..0]. CTL2 is a GPIF control output. FLAGC is a programmable slave-FIFO output status flag signal. Defaults to EMPTY for the FIFO selected by the FIFOADR[1:0] pins. |
| 66 | 51 | — | — | — | CTL3 | O/Z | H | L | CTL3 is a GPIF control output. |
| 67 | 52 | — | — | — | CTL4 | Output | H | L | CTL4 is a GPIF control output. |
| 98 | 76 | — | — | — | CTL5 | Output | H | L | CTL5 is a GPIF control output. |
| 32 | 26 | 20 | 13 | 2G | IFCLK on CY7C68013A and CY7C68014A | I/O/Z | Z | Z | Interface Clock, used for synchronously clocking data into or out of the slave FIFOs. IFCLK also serves as a timing reference for all slave FIFO control signals and GPIF. When internal clocking is used (IFCONFIG.7 = 1) the IFCLK pin can be configured to output 30/48 MHz by bits IFCONFIG.5 and IFCONFIG.6. IFCLK may be inverted, whether internally or externally sourced, by setting the bit IFCONFIG.4 = 1. |
| | | | | | PE0 on CY7C68015A and CY7C68016A | - I/O/Z | I | Z | ----- PE0 is a bidirectional I/O port pin. |
| 28 | 22 | — | — | — | INT4 | Input | N/A | N/A | INT4 is the 8051 INT4 interrupt request input signal. The INT4 pin is edge-sensitive, active HIGH. |
| 106 | 84 | — | — | — | INT5# | Input | N/A | N/A | INT5# is the 8051 INT5 interrupt request input signal. The INT5 pin is edge-sensitive, active LOW. |
| 31 | 25 | — | — | — | T2 | Input | N/A | N/A | T2 is the active HIGH T2 input signal to 8051 Timer2, which provides the input to Timer2 when C/T2 = 1. When C/T2 = 0, Timer2 does not use this pin. |

Table 11. FX2LP Pin Descriptions^[11] (continued)

| 128 TQFP | 100 TQFP | 56 SSOP | 56 QFN | 56 VFBGA | Name | Type | Default | Reset ^[12] | Description |
|-------------|-------------|------------|-----------|-------------|----------|--------|---------|---------------------------------|---|
| 30 | 24 | — | — | — | T1 | Input | N/A | N/A | T1 is the active HIGH T1 signal for 8051 Timer1, which provides the input to Timer1 when C/T1 is 1. When C/T1 is 0, Timer1 does not use this bit. |
| 29 | 23 | — | — | — | T0 | Input | N/A | N/A | T0 is the active HIGH T0 signal for 8051 Timer0, which provides the input to Timer0 when C/T0 is 1. When C/T0 is 0, Timer0 does not use this bit. |
| 53 | 43 | — | — | — | RXD1 | Input | N/A | N/A | RXD1 is an active HIGH input signal for 8051 UART1, which provides data to the UART in all modes. |
| 52 | 42 | — | — | — | TXD1 | Output | H | L | TXD1 is an active HIGH output pin from 8051 UART1, which provides the output clock in sync mode, and the output data in async mode. |
| 51 | 41 | — | — | — | RXD0 | Input | N/A | N/A | RXD0 is the active HIGH RXD0 input to 8051 UART0, which provides data to the UART in all modes. |
| 50 | 40 | — | — | — | TXD0 | Output | H | L | TXD0 is the active HIGH TXD0 output from 8051 UART0, which provides the output clock in sync mode, and the output data in async mode. |
| 42 | | — | — | — | CS# | Output | H | H | CS# is the active LOW chip select for external memory. |
| 41 | 32 | — | — | — | WR# | Output | H | H | WR# is the active LOW write strobe output for external memory. |
| 40 | 31 | — | — | — | RD# | Output | H | H | RD# is the active LOW read strobe output for external memory. |
| 38 | | — | — | — | OE# | Output | H | H | OE# is the active LOW output enable for external memory. |
| 33 | 27 | 21 | 14 | 2H | Reserved | Input | N/A | N/A | Reserved. Connect to ground. |
| 101 | 79 | 51 | 44 | 7B | WAKEUP | Input | N/A | N/A | USB Wakeup. If the 8051 is in suspend, asserting this pin starts up the oscillator and interrupts the 8051 to enable it to exit the suspend mode. Holding WAKEUP asserted inhibits the EZ-USB chip from suspending. This pin has programmable polarity (WAKEUP.4). |
| 36 | 29 | 22 | 15 | 3F | SCL | OD | Z | Z (if booting is done) | Clock for the I ² C interface. Connect to VCC with a 2.2-kΩ resistor, even if no I ² C peripheral is attached. |
| 37 | 30 | 23 | 16 | 3G | SDA | OD | Z | Z (if booting is done) | Data for I ² C compatible interface. Connect to VCC with a 2.2-kΩ resistor, even if no I²C compatible peripheral is attached. |
| 2 | 1 | 6 | 55 | 5A | VCC | Power | N/A | N/A | VCC. Connect to the 3.3-V power source. |
| 26 | 20 | 18 | 11 | 1G | VCC | Power | N/A | N/A | VCC. Connect to the 3.3-V power source. |
| 43 | 33 | 24 | 17 | 7E | VCC | Power | N/A | N/A | VCC. Connect to the 3.3-V power source. |
| 48 | 38 | — | — | — | VCC | Power | N/A | N/A | VCC. Connect to 3.3-V power source. |
| 64 | 49 | 34 | 27 | 8E | VCC | Power | N/A | N/A | VCC. Connect to the 3.3-V power source. |
| 68 | 53 | — | — | — | VCC | Power | N/A | N/A | VCC. Connect to the 3.3-V power source. |
| 81 | 66 | 39 | 32 | 5C | VCC | Power | N/A | N/A | VCC. Connect to the 3.3-V power source. |

Table 12. FX2LP Register Summary (continued)

| Hex | Size | Name | Description | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 | Default | Access |
|--------------|------|-------------------------------|--|-------------------------|-------------------------|-------------------------|--------------------------|-------------------------|--------|--------|------------------------|----------|----------|
| E62B | 1 | ECC1B1 | ECC1 Byte 1 Address | LINE7 | LINE6 | LINE5 | LINE4 | LINE3 | LINE2 | LINE1 | LINE0 | 00000000 | R |
| E62C | 1 | ECC1B2 | ECC1 Byte 2 Address | COL5 | COL4 | COL3 | COL2 | COL1 | COL0 | LINE17 | LINE16 | 00000000 | R |
| E62D | 1 | ECC2B0 | ECC2 Byte 0 Address | LINE15 | LINE14 | LINE13 | LINE12 | LINE11 | LINE10 | LINE9 | LINE8 | 00000000 | R |
| E62E | 1 | ECC2B1 | ECC2 Byte 1 Address | LINE7 | LINE6 | LINE5 | LINE4 | LINE3 | LINE2 | LINE1 | LINE0 | 00000000 | R |
| E62F | 1 | ECC2B2 | ECC2 Byte 2 Address | COL5 | COL4 | COL3 | COL2 | COL1 | COL0 | 0 | 0 | 00000000 | R |
| E630 H.S. | 1 | EP2FIFOPFH ^[13] | Endpoint 2 / slave FIFO Programmable Flag H | DECIS | PKTSTAT | IN:PKTS[2] OUT:PFC12 | IN:PKTS[1] OUT:PFC11 | IN:PKTS[0] OUT:PFC10 | 0 | PFC9 | PFC8 | 10001000 | bbbbbrbb |
| E630 F.S. | 1 | EP2FIFOPFH ^[13] | Endpoint 2 / slave FIFO Programmable Flag H | DECIS | PKTSTAT | OUT:PFC12 | OUT:PFC11 | OUT:PFC10 | 0 | PFC9 | IN:PKTS[2] OUT:PFC8 | 10001000 | bbbbbrbb |
| E631 H.S. | 1 | EP2FIFOPFL ^[13] | Endpoint 2 / slave FIFO Programmable Flag L | PFC7 | PFC6 | PFC5 | PFC4 | PFC3 | PFC2 | PFC1 | PFC0 | 00000000 | RW |
| E631 F.S. | 1 | EP2FIFOPFL ^[13] | Endpoint 2 / slave FIFO Programmable Flag L | IN:PKTS[1] OUT:PFC7 | IN:PKTS[0] OUT:PFC6 | PFC5 | PFC4 | PFC3 | PFC2 | PFC1 | PFC0 | 00000000 | RW |
| E632 H.S. | 1 | EP4FIFOPFH ^[13] | Endpoint 4 / slave FIFO Programmable Flag H | DECIS | PKTSTAT | 0 | IN: PKTS[1] OUT:PFC10 | IN: PKTS[0] OUT:PFC9 | 0 | 0 | PFC8 | 10001000 | bbrbrrrb |
| E632 F.S. | 1 | EP4FIFOPFH ^[13] | Endpoint 4 / slave FIFO Programmable Flag H | DECIS | PKTSTAT | 0 | OUT:PFC10 | OUT:PFC9 | 0 | 0 | PFC8 | 10001000 | bbrbrrrb |
| E633 H.S. | 1 | EP4FIFOPFL ^[13] | Endpoint 4 / slave FIFO Programmable Flag L | PFC7 | PFC6 | PFC5 | PFC4 | PFC3 | PFC2 | PFC1 | PFC0 | 00000000 | RW |
| E633 F.S. | 1 | EP4FIFOPFL ^[13] | Endpoint 4 / slave FIFO Programmable Flag L | IN: PKTS[1] OUT:PFC7 | IN: PKTS[0] OUT:PFC6 | PFC5 | PFC4 | PFC3 | PFC2 | PFC1 | PFC0 | 00000000 | RW |
| E634 H.S. | 1 | EP6FIFOPFH ^[13] | Endpoint 6 / slave FIFO Programmable Flag H | DECIS | PKTSTAT | IN:PKTS[2] OUT:PFC12 | IN:PKTS[1] OUT:PFC11 | IN:PKTS[0] OUT:PFC10 | 0 | PFC9 | PFC8 | 00001000 | bbbbbrbb |
| E634 F.S. | 1 | EP6FIFOPFH ^[13] | Endpoint 6 / slave FIFO Programmable Flag H | DECIS | PKTSTAT | OUT:PFC12 | OUT:PFC11 | OUT:PFC10 | 0 | PFC9 | IN:PKTS[2] OUT:PFC8 | 00001000 | bbbbbrbb |
| E635 H.S. | 1 | EP6FIFOPFL ^[13] | Endpoint 6 / slave FIFO Programmable Flag L | PFC7 | PFC6 | PFC5 | PFC4 | PFC3 | PFC2 | PFC1 | PFC0 | 00000000 | RW |
| E635 F.S. | 1 | EP6FIFOPFL ^[13] | Endpoint 6 / slave FIFO Programmable Flag L | IN:PKTS[1] OUT:PFC7 | IN:PKTS[0] OUT:PFC6 | PFC5 | PFC4 | PFC3 | PFC2 | PFC1 | PFC0 | 00000000 | RW |
| E636 H.S. | 1 | EP8FIFOPFH ^[13] | Endpoint 8 / slave FIFO Programmable Flag H | DECIS | PKTSTAT | 0 | IN: PKTS[1] OUT:PFC10 | IN: PKTS[0] OUT:PFC9 | 0 | 0 | PFC8 | 00001000 | bbrbrrrb |
| E636 F.S. | 1 | EP8FIFOPFH ^[13] | Endpoint 8 / slave FIFO Programmable Flag H | DECIS | PKTSTAT | 0 | OUT:PFC10 | OUT:PFC9 | 0 | 0 | PFC8 | 00001000 | bbrbrrrb |
| E637 H.S. | 1 | EP8FIFOPFL ^[13] | Endpoint 8 / slave FIFO Programmable Flag L | PFC7 | PFC6 | PFC5 | PFC4 | PFC3 | PFC2 | PFC1 | PFC0 | 00000000 | RW |
| E637 F.S. | 1 | EP8FIFOPFL ^[13] | Endpoint 8 / slave FIFO Programmable Flag L | IN: PKTS[1] OUT:PFC7 | IN: PKTS[0] OUT:PFC6 | PFC5 | PFC4 | PFC3 | PFC2 | PFC1 | PFC0 | 00000000 | RW |
| | 8 | reserved | | | | | | | | | | | |
| E640 | 1 | EP2ISOINPKTS | EP2 (if ISO) IN Packets per frame (1-3) | AADJ | 0 | 0 | 0 | 0 | 0 | INPPF1 | INPPF0 | 00000001 | brrrrrbb |
| E641 | 1 | EP4ISOINPKTS | EP4 (if ISO) IN Packets per frame (1-3) | AADJ | 0 | 0 | 0 | 0 | 0 | INPPF1 | INPPF0 | 00000001 | brrrrrrr |
| E642 | 1 | EP6ISOINPKTS | EP6 (if ISO) IN Packets per frame (1-3) | AADJ | 0 | 0 | 0 | 0 | 0 | INPPF1 | INPPF0 | 00000001 | brrrrrbb |
| E643 | 1 | EP8ISOINPKTS | EP8 (if ISO) IN Packets per frame (1-3) | AADJ | 0 | 0 | 0 | 0 | 0 | INPPF1 | INPPF0 | 00000001 | brrrrrrr |
| E644 | 4 | reserved | | | | | | | | | | | |
| E648 | 1 | INPKTEND ^[13] | Force IN Packet End | Skip | 0 | 0 | 0 | EP3 | EP2 | EP1 | EP0 | xxxxxxx | W |
| E649 | 7 | OUTPKTEND ^[13] | Force OUT Packet End | Skip | 0 | 0 | 0 | EP3 | EP2 | EP1 | EP0 | xxxxxxx | W |
| | | INTERRUPTS | | | | | | | | | | | |
| E650 | 1 | EP2FIFOIE ^[13] | Endpoint 2 slave FIFO Flag Interrupt Enable | 0 | 0 | 0 | 0 | EDGE PF | PF | EF | FF | 00000000 | RW |
| E651 | 1 | EP2FIFOIRQ ^[13,14] | Endpoint 2 slave FIFO Flag Interrupt Request | 0 | 0 | 0 | 0 | 0 | PF | EF | FF | 00000000 | rrrrrbbb |
| E652 | 1 | EP4FIFOIE ^[13] | Endpoint 4 slave FIFO Flag Interrupt Enable | 0 | 0 | 0 | 0 | EDGE PF | PF | EF | FF | 00000000 | RW |
| E653 | 1 | EP4FIFOIRQ ^[13,14] | Endpoint 4 slave FIFO Flag Interrupt Request | 0 | 0 | 0 | 0 | 0 | PF | EF | FF | 00000000 | rrrrrbbb |
| E654 | 1 | EP6FIFOIE ^[13] | Endpoint 6 slave FIFO Flag Interrupt Enable | 0 | 0 | 0 | 0 | EDGE PF | PF | EF | FF | 00000000 | RW |
| E655 | 1 | EP6FIFOIRQ ^[13,14] | Endpoint 6 slave FIFO Flag Interrupt Request | 0 | 0 | 0 | 0 | 0 | PF | EF | FF | 00000000 | rrrrrbbb |
| E656 | 1 | EP8FIFOIE ^[13] | Endpoint 8 slave FIFO Flag Interrupt Enable | 0 | 0 | 0 | 0 | EDGE PF | PF | EF | FF | 00000000 | RW |
| E657 | 1 | EP8FIFOIRQ ^[13,14] | Endpoint 8 slave FIFO Flag Interrupt Request | 0 | 0 | 0 | 0 | 0 | PF | EF | FF | 00000000 | rrrrrbbb |
| E658 | 1 | IBNIE | IN-BULK-NAK Interrupt Enable | 0 | 0 | EP8 | EP6 | EP4 | EP2 | EP1 | EP0 | 00000000 | RW |
| E659 | 1 | IBNIRQ ^[14] | IN-BULK-NAK interrupt Request | 0 | 0 | EP8 | EP6 | EP4 | EP2 | EP1 | EP0 | 00xxxxx | rrbbbbbb |
| E65A | 1 | NAKIE | Endpoint Ping-NAK / IBN Interrupt Enable | EP8 | EP6 | EP4 | EP2 | EP1 | EP0 | 0 | IBN | 00000000 | RW |
| E65B | 1 | NAKIRQ ^[14] | Endpoint Ping-NAK / IBN Interrupt Request | EP8 | EP6 | EP4 | EP2 | EP1 | EP0 | 0 | IBN | xxxxxxx0 | bbbbbrbb |
| E65C | 1 | USBIE | USB Int Enables | 0 | EP0ACK | HSGRANT | URES | SUSP | SUTOK | SOF | SUDAV | 00000000 | RW |

Note

14. The register can only be reset; it cannot be set.

Table 12. FX2LP Register Summary (continued)

| Hex | Size | Name | Description | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 | Default | Access |
|------|------|-------------------------------|--|--------|------|---------|------|------|------|------|-----------|----------|----------|
| E6CF | 1 | GPIFTCB2 ^[13] | GPIF Transaction Count Byte 2 | TC23 | TC22 | TC21 | TC20 | TC19 | TC18 | TC17 | TC16 | 00000000 | RW |
| E6D0 | 1 | GPIFTCB1 ^[13] | GPIF Transaction Count Byte 1 | TC15 | TC14 | TC13 | TC12 | TC11 | TC10 | TC9 | TC8 | 00000000 | RW |
| E6D1 | 1 | GPIFTCB0 ^[13] | GPIF Transaction Count Byte 0 | TC7 | TC6 | TC5 | TC4 | TC3 | TC2 | TC1 | TC0 | 00000001 | RW |
| | 2 | reserved | | | | | | | | | | 00000000 | RW |
| | | reserved | | | | | | | | | | | |
| | | reserved | | | | | | | | | | | |
| E6D2 | 1 | EP2GPIFFLGSEL ^[13] | Endpoint 2 GPIF Flag select | 0 | 0 | 0 | 0 | 0 | 0 | FS1 | FS0 | 00000000 | RW |
| E6D3 | 1 | EP2GPIFPFSTOP | Endpoint 2 GPIF stop transaction on prog. flag | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FIFO2FLAG | 00000000 | RW |
| E6D4 | 1 | EP2GPIFTRIG ^[13] | Endpoint 2 GPIF Trigger | x | x | x | x | x | x | x | x | xxxxxxx | W |
| | 3 | reserved | | | | | | | | | | | |
| | | reserved | | | | | | | | | | | |
| | | reserved | | | | | | | | | | | |
| E6DA | 1 | EP4GPIFFLGSEL ^[13] | Endpoint 4 GPIF Flag select | 0 | 0 | 0 | 0 | 0 | 0 | FS1 | FS0 | 00000000 | RW |
| E6DB | 1 | EP4GPIFPFSTOP | Endpoint 4 GPIF stop transaction on prog. flag | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FIFO4FLAG | 00000000 | RW |
| E6DC | 1 | EP4GPIFTRIG ^[13] | Endpoint 4 GPIF Trigger | x | x | x | x | x | x | x | x | xxxxxxx | W |
| | 3 | reserved | | | | | | | | | | | |
| | | reserved | | | | | | | | | | | |
| | | reserved | | | | | | | | | | | |
| E6E2 | 1 | EP6GPIFFLGSEL ^[13] | Endpoint 6 GPIF Flag select | 0 | 0 | 0 | 0 | 0 | 0 | FS1 | FS0 | 00000000 | RW |
| E6E3 | 1 | EP6GPIFPFSTOP | Endpoint 6 GPIF stop transaction on prog. flag | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FIFO6FLAG | 00000000 | RW |
| E6E4 | 1 | EP6GPIFTRIG ^[13] | Endpoint 6 GPIF Trigger | x | x | x | x | x | x | x | x | xxxxxxx | W |
| | 3 | reserved | | | | | | | | | | | |
| | | reserved | | | | | | | | | | | |
| | | reserved | | | | | | | | | | | |
| E6EA | 1 | EP8GPIFFLGSEL ^[13] | Endpoint 8 GPIF Flag select | 0 | 0 | 0 | 0 | 0 | 0 | FS1 | FS0 | 00000000 | RW |
| E6EB | 1 | EP8GPIFPFSTOP | Endpoint 8 GPIF stop transaction on prog. flag | 0 | 0 | 0 | 0 | 0 | 0 | 0 | FIFO8FLAG | 00000000 | RW |
| E6EC | 1 | EP8GPIFTRIG ^[13] | Endpoint 8 GPIF Trigger | x | x | x | x | x | x | x | x | xxxxxxx | W |
| | 3 | reserved | | | | | | | | | | | |
| E6F0 | 1 | XGPIFSGLDATH | GPIF Data H (16-bit mode only) | D15 | D14 | D13 | D12 | D11 | D10 | D9 | D8 | xxxxxxx | RW |
| E6F1 | 1 | XGPIFSGLDATHX | Read/Write GPIF Data L & trigger transaction | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | xxxxxxx | RW |
| E6F2 | 1 | XGPIFSGLDATHNOX | Read GPIF Data L, no transaction trigger | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | xxxxxxx | R |
| E6F3 | 1 | GPIFREADYCFG | Internal RDY, Sync/Async, RDY pin states | INTRDY | SAS | TCXRDY5 | 0 | 0 | 0 | 0 | 0 | 00000000 | bbbbrrrr |
| E6F4 | 1 | GPIFREADYSTAT | GPIF Ready Status | 0 | 0 | RDY5 | RDY4 | RDY3 | RDY2 | RDY1 | RDY0 | 00xxxxx | R |
| E6F5 | 1 | GPIFABORT | Abort GPIF Waveforms | x | x | x | x | x | x | x | x | xxxxxxx | W |
| E6F6 | 2 | reserved | | | | | | | | | | | |
| | | ENDPOINT BUFFERS | | | | | | | | | | | |
| E740 | 64 | EP0BUF | EP0-IN/-OUT buffer | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | xxxxxxx | RW |
| E780 | 64 | EP10TBUF | EP1-OUT buffer | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | xxxxxxx | RW |
| E7C0 | 64 | EP11NBUF | EP1-IN buffer | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | xxxxxxx | RW |
| E800 | 2048 | reserved | | | | | | | | | | | RW |
| F000 | 1024 | EP2FIFOBUF | 512/1024 byte EP 2 / slave FIFO buffer (IN or OUT) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | xxxxxxx | RW |
| F400 | 512 | EP4FIFOBUF | 512 byte EP 4 / slave FIFO buffer (IN or OUT) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | xxxxxxx | RW |
| F600 | 512 | reserved | | | | | | | | | | | |
| F800 | 1024 | EP6FIFOBUF | 512/1024 byte EP 6 / slave FIFO buffer (IN or OUT) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | xxxxxxx | RW |
| FC00 | 512 | EP8FIFOBUF | 512 byte EP 8 / slave FIFO buffer (IN or OUT) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | xxxxxxx | RW |
| FE00 | 512 | reserved | | | | | | | | | | | |

AC Electrical Characteristics

USB Transceiver

USB 2.0 compliant in Full-Speed and Hi-Speed modes.

Program Memory Read

Figure 12. Program Memory Read Timing Diagram

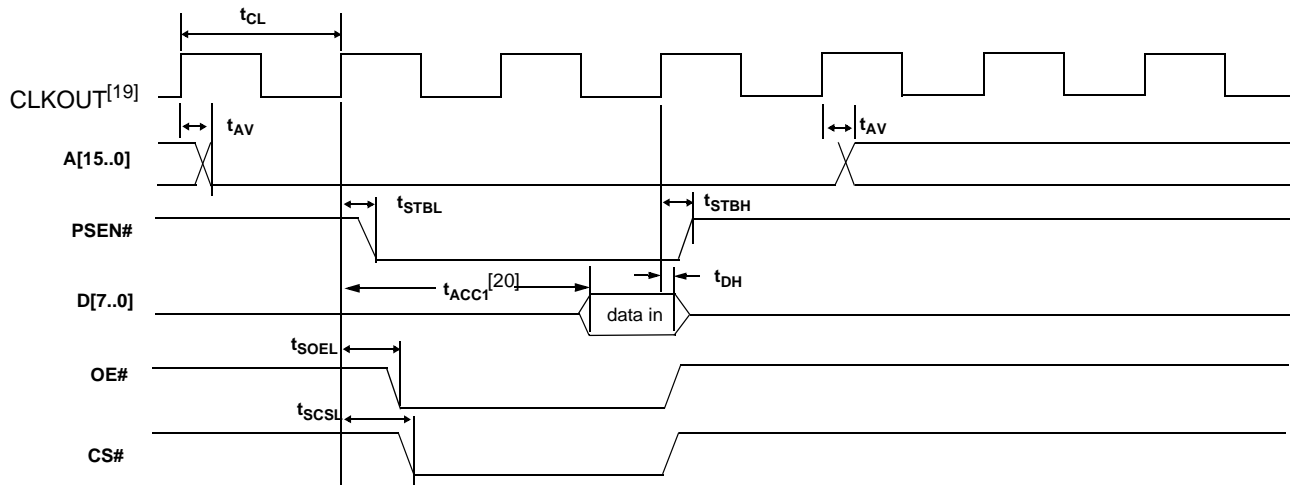


Table 15. Program Memory Read Parameters

| Parameter | Description | Min | Typ | Max | Unit | Notes |
|------------|-----------------------------------|-----|-------|------|------|--------|
| t_{CL} | 1/CLKOUT frequency | – | 20.83 | – | ns | 48 MHz |
| | | – | 41.66 | – | ns | 24 MHz |
| | | – | 83.2 | – | ns | 12 MHz |
| t_{AV} | Delay from clock to valid address | 0 | – | 10.7 | ns | – |
| t_{STBL} | Clock to PSEN LOW | 0 | – | 8 | ns | – |
| t_{STBH} | Clock to PSEN HIGH | 0 | – | 8 | ns | – |
| t_{SOEL} | Clock to OE LOW | – | – | 11.1 | ns | – |
| t_{SCSL} | Clock to CS LOW | – | – | 13 | ns | – |
| t_{DSU} | Data setup to clock | 9.6 | – | – | ns | – |
| t_{DH} | Data hold time | 0 | – | – | ns | – |

Notes

19. CLKOUT is shown with positive polarity.

20. t_{ACC1} is computed from these parameters as follows:

$$t_{ACC1}(24 \text{ MHz}) = 3 \cdot t_{CL} - t_{AV} - t_{DSU} = 106 \text{ ns.}$$

$$t_{ACC1}(48 \text{ MHz}) = 3 \cdot t_{CL} - t_{AV} - t_{DSU} = 43 \text{ ns.}$$

Data Memory Write^[23]

Figure 14. Data Memory Write Timing Diagram

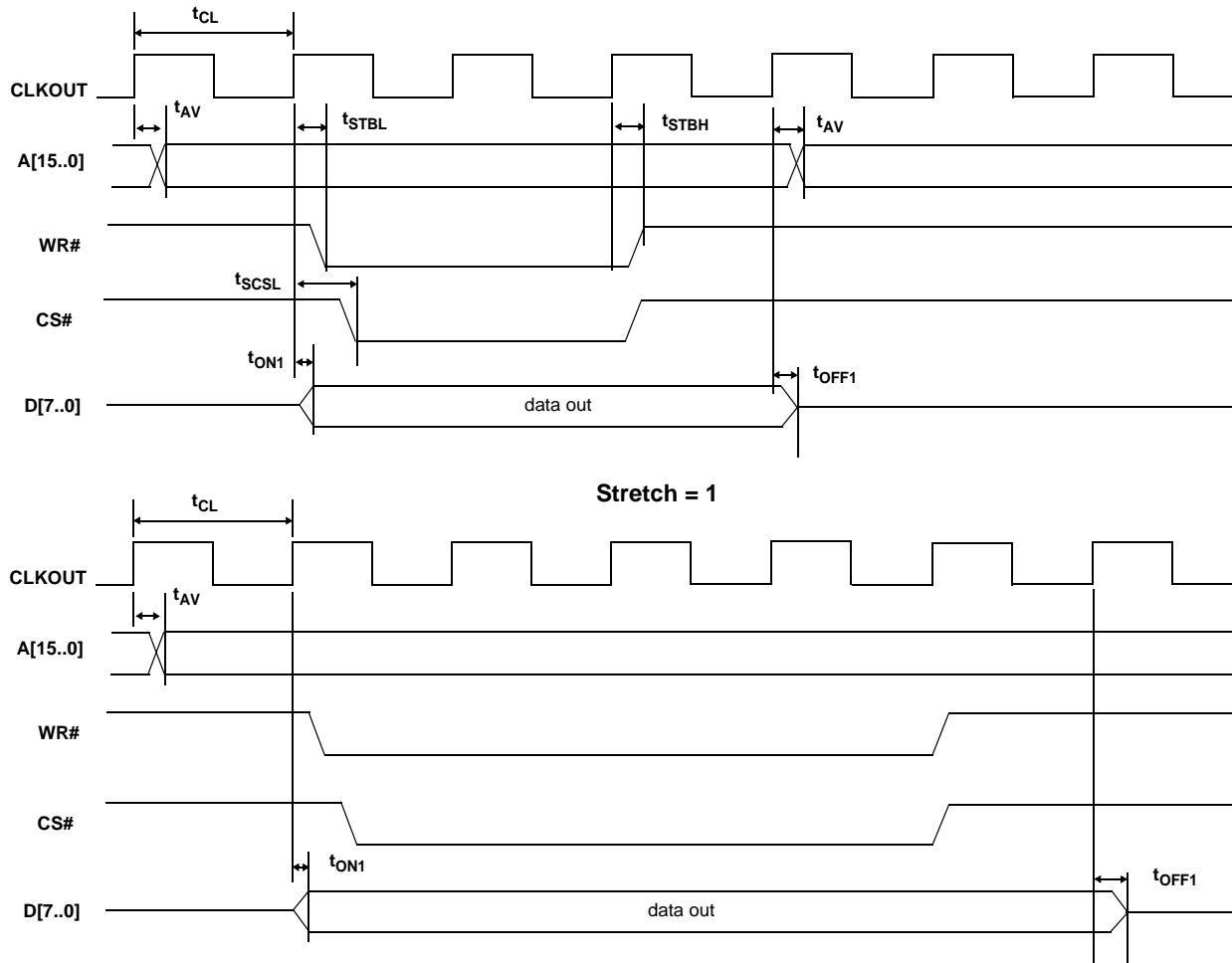


Table 17. Data Memory Write Parameters

| Parameter | Description | Min | Max | Unit | Notes |
|------------|-----------------------------------|-----|------|------|-------|
| t_{AV} | Delay from clock to valid address | 0 | 10.7 | ns | — |
| t_{STBL} | Clock to WR pulse LOW | 0 | 11.2 | ns | — |
| t_{STBH} | Clock to WR pulse HIGH | 0 | 11.2 | ns | — |
| t_{SCSL} | Clock to CS pulse LOW | — | 13.0 | ns | — |
| t_{ON1} | Clock to data turn-on | 0 | 13.1 | ns | — |
| t_{OFF1} | Clock to data hold time | 0 | 13.1 | ns | — |

When using the AUTOPTR1 or AUTOPTR2 to address external memory, the address of AUTOPTR1 is only active while either RD# or WR# are active. The address of AUTOPTR2 is active throughout the cycle and meets the address valid time for which is based on the stretch value.

Note

23. The stretch memory cycle feature enables EZ-USB firmware to adjust the speed of data memory accesses not the program memory accesses. Details including typical strobe width timings can be found in the section 12.1.2 of the [Technical Reference Manual](#). The address cycle width can be interpreted from these.

Slave FIFO Address to Flags/Data

Figure 27. Slave FIFO Address to Flags/Data Timing Diagram^[24]

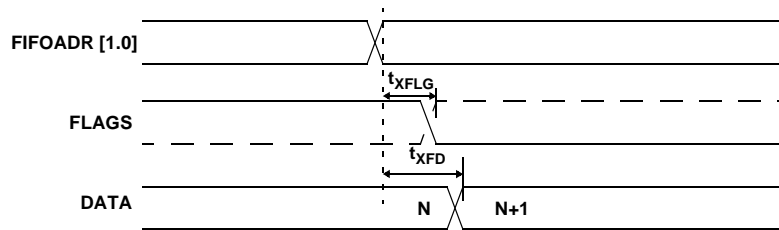


Table 30. Slave FIFO Address to Flags/Data Parameters

| Parameter | Description | Min | Max | Unit |
|------------|---|-----|------|------|
| t_{XFLG} | FIFOADR[1:0] to FLAGS output propagation delay | – | 10.7 | ns |
| t_{XFD} | FIFOADR[1:0] to FIFODATA output propagation delay | – | 14.3 | ns |

Slave FIFO Synchronous Address

Figure 28. Slave FIFO Synchronous Address Timing Diagram^[24]

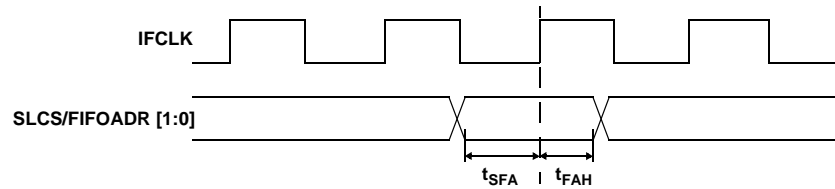


Table 31. Slave FIFO Synchronous Address Parameters^[25]

| Parameter | Description | Min | Max | Unit |
|-------------|----------------------------------|-------|-----|------|
| t_{IFCLK} | Interface clock period | 20.83 | 200 | ns |
| t_{SFA} | FIFOADR[1:0] to clock setup time | 25 | – | ns |
| t_{FAH} | Clock to FIFOADR[1:0] hold time | 10 | – | ns |

Slave FIFO Asynchronous Address

Figure 29. Slave FIFO Asynchronous Address Timing Diagram^[24]

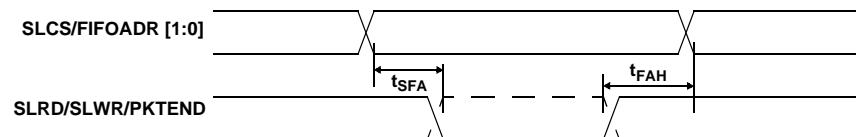
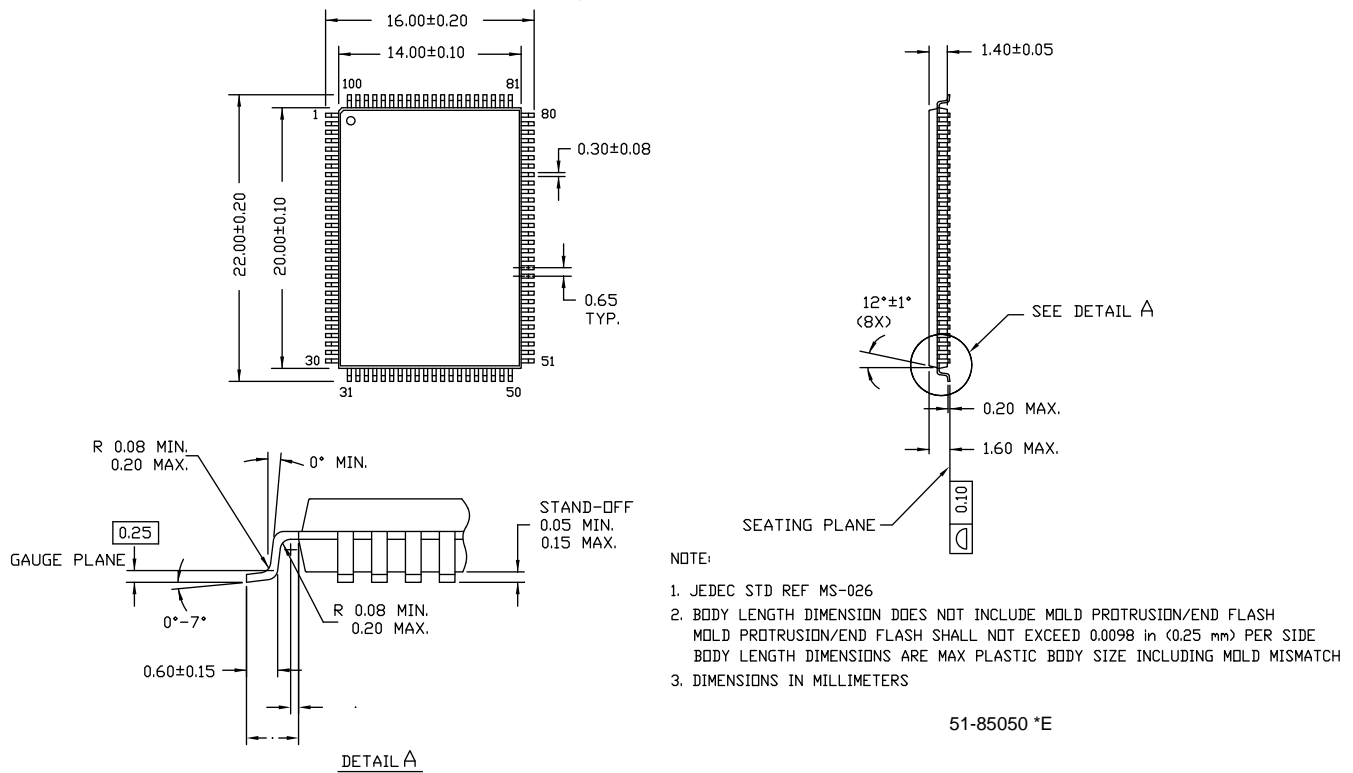


Table 32. Slave FIFO Asynchronous Address Parameters^[27]

| Parameter | Description | Min | Max | Unit |
|-----------|---|-----|-----|------|
| t_{SFA} | FIFOADR[1:0] to SLRD/SLWR/PKTEND setup time | 10 | – | ns |
| t_{FAH} | RD/WR/PKTEND to FIFOADR[1:0] hold time | 10 | – | ns |

Figure 38. 100-Pin Thin Plastic Quad Flatpack (14 x 20 x 1.4 mm) A100RA (51-85050)

100 Lead Thin Plastic Quad Flatpack 14 X 20 X 1.4mm



Quad Flat Package No Leads (QFN) Package Design Notes

Electrical contact of the part to the PCB is made by soldering the leads on the bottom surface of the package to the PCB. Therefore, special attention is required to the heat transfer area below the package to provide a good thermal bond to the circuit board. Design a copper (Cu) fill in the PCB as a thermal pad under the package. Heat is transferred from the FX2LP through the device's metal paddle on the bottom side of the package. Heat from here is conducted to the PCB at the thermal pad. It is then conducted from the thermal pad to the PCB inner ground plane by a 5×5 array of via. A via is a plated-through hole in the PCB with a finished diameter of 13 mil. The QFN's metal die paddle must be soldered to the PCB's thermal pad. Solder mask is placed on the board top side over each via to resist solder flow into the via. The mask on the top side also minimizes outgassing during the solder reflow process.

For further information on this package design, refer to application notes for Surface Mount Assembly of Amkor's MicroLeadFrame (MLF) Packages. You can find this on Amkor's website <http://www.amkor.com>.

This application note provides detailed information about board mounting guidelines, soldering flow, rework process, etc.

Figure 41 shows a cross-sectional area underneath the package. The cross section is of only one via. The solder paste template should be designed to allow at least 50% solder coverage. The thickness of the solder paste template should be 5 mil. Use the No Clean type 3 solder paste for mounting the part. Nitrogen purge is recommended during reflow.

Figure 42 is a plot of the solder mask pattern and Figure 43 displays an X-Ray image of the assembly (darker areas indicate solder).

Figure 41. Cross-section of the Area Underneath the QFN Package

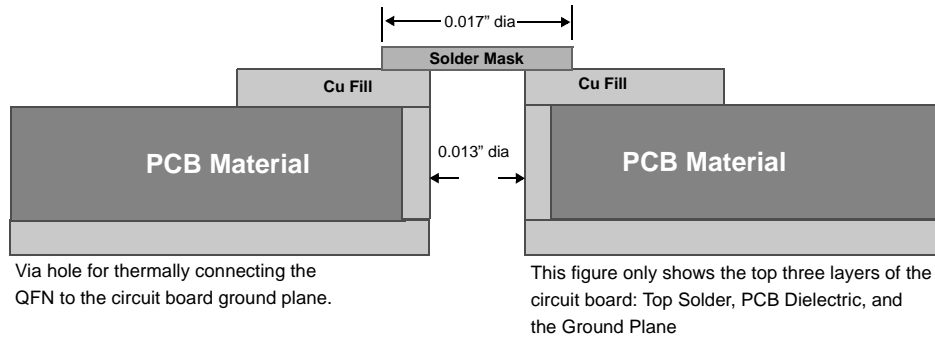


Figure 42. Plot of the Solder Mask (White Area)

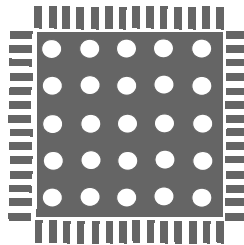
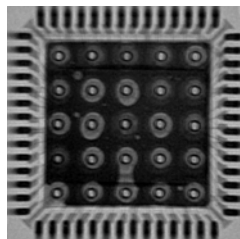


Figure 43. X-ray Image of the Assembly



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