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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Discontinued at Digi-Key
Core Processor	XC800
Core Size	8-Bit
Speed	86MHz
Connectivity	SSI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	27
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	768 x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 140°C (TA)
Mounting Type	Surface Mount
Package / Case	38-TFSOP (0.173", 4.40mm Width)
Supplier Device Package	PG-TSSOP-38
Purchase URL	<a href="https://www.e-xfl.com/product-detail/infineon-technologies/xc8662fra5vbeaxuma1">https://www.e-xfl.com/product-detail/infineon-technologies/xc8662fra5vbeaxuma1</a>

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**Summary of Features**
**SAA-XC866 Variant Devices**

The SAA-XC866 product family features devices with different configurations and program memory sizes, offering cost-effective solution for different application requirements.

The list of SAA-XC866 devices and their differences are summarized in **Table 1**.

**Table 1 Device Summary**

Device Type	Device Name	Power Supply (V)	P-Flash Size (Kbytes)	D-Flash Size (Kbytes)	ROM Size (Kbytes)	LIN BSL Support
Flash <sup>1)</sup>	SAA-XC866L-4FRA	5.0	12	4	–	Yes
	SAA-XC866-4FRA	5.0	12	4	–	No
	SAA-XC866L-2FRA	5.0	4	4	–	Yes
	SAA-XC866-2FRA	5.0	4	4	–	No
	SAA-XC866L-1FRA	5.0	–	4	–	Yes
	SAA-XC866-1FRA	5.0	–	4	–	No
	SAA-XC866L-4FRA	3.3	12	4	–	Yes
ROM	SAA-XC866L-4RRA	5.0	–	4	16	Yes
	SAA-XC866-4RRA	5.0	–	4	16	No
	SAA-XC866L-2RRA	5.0	–	4	8	Yes
	SAA-XC866-2RRA	5.0	–	4	8	No

<sup>1)</sup> The flash memory (P-Flash and D-Flash) can be used for code or data.

**Ordering Information**

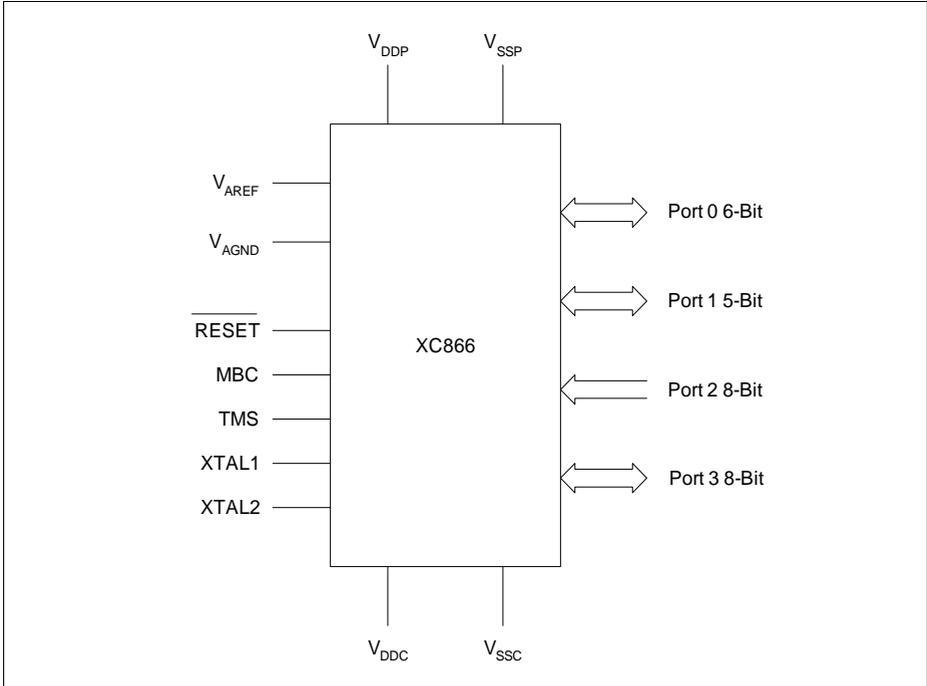
The ordering code for Infineon Technologies microcontrollers provides an exact reference to the required product. This ordering code identifies:

- The derivative itself, i.e. its function set, the temperature range, and the supply voltage
- the package and the type of delivery

For the available ordering codes for the SAA-XC866, please refer to your responsible sales representative or your local distributor.

As this document refers to all the derivatives, some descriptions may not apply to a specific product. For simplicity all versions are referred to by the term SAA-XC866 throughout this document.

## 2.2 Logic Symbol



**Figure 3 SAA-XC866 Logic Symbol**

General Device Information

Table 2 Pin Definitions and Functions (cont'd)

Symbol	Pin Number	Type	Reset State	Function
<b>P2</b>		I		<b>Port 2</b> Port 2 is an 8-bit general purpose input-only port. It can be used as alternate functions for the digital inputs of the JTAG and CCU6. It is also used as the analog inputs for the ADC.
P2.0	15	Hi-Z		CCPOS0_0 CCU6 Hall Input 0 EXINT1 External Interrupt Input 1 T12HR_2 CCU6 Timer 12 Hardware Run Input TCK_1 JTAG Clock Input CC61_3 Input of Capture/Compare channel 1 AN0 Analog Input 0
P2.1	16	Hi-Z		CCPOS1_0 CCU6 Hall Input 1 EXINT2 External Interrupt Input 2 T13HR_2 CCU6 Timer 13 Hardware Run Input TDI_1 JTAG Serial Data Input CC62_3 Input of Capture/Compare channel 2 AN1 Analog Input 1
P2.2	17	Hi-Z		CCPOS2_0 CCU6 Hall Input 2 CTRAP_1 CCU6 Trap Input CC60_3 Input of Capture/Compare channel 0 AN2 Analog Input 2
P2.3	20	Hi-Z		AN3 Analog Input 3
P2.4	21	Hi-Z		AN4 Analog Input 4
P2.5	22	Hi-Z		AN5 Analog Input 5
P2.6	23	Hi-Z		AN6 Analog Input 6
P2.7	26	Hi-Z		AN7 Analog Input 7

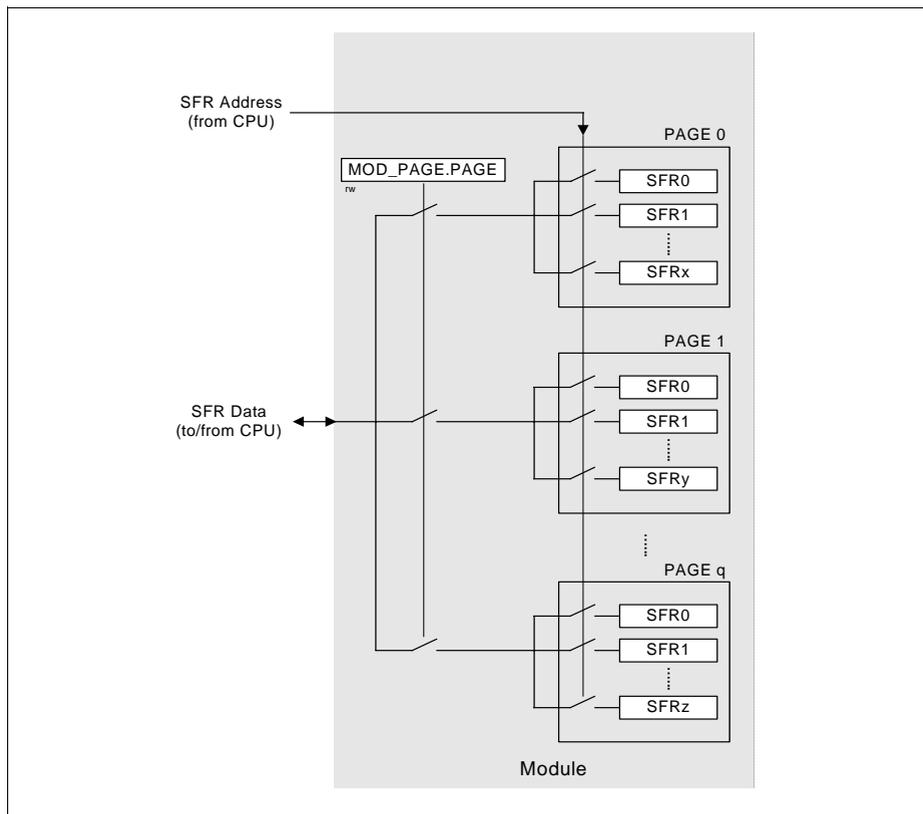
General Device Information

Table 2 Pin Definitions and Functions (cont'd)

Symbol	Pin Number	Type	Reset State	Function
<b>P3</b>		I		<b>Port 3</b> Port 3 is a bidirectional general purpose I/O port. It can be used as alternate functions for the CCU6.
P3.0	32		Hi-Z	CCPOS1_2 CCU6 Hall Input 1 CC60_0 Input/Output of Capture/Compare channel 0
P3.1	33		Hi-Z	CCPOS0_2 CCU6 Hall Input 0 CC61_2 Input/Output of Capture/Compare channel 1 COUT60_0 Output of Capture/Compare channel 0
P3.2	34		Hi-Z	CCPOS2_2 CCU6 Hall Input 2 CC61_0 Input/Output of Capture/Compare channel 1
P3.3	35		Hi-Z	COUT61_0 Output of Capture/Compare channel 1
P3.4	36		Hi-Z	CC62_0 Input/Output of Capture/Compare channel 2
P3.5	37		Hi-Z	COUT62_0 Output of Capture/Compare channel 2
P3.6	30		PD	CTRAP_0 CCU6 Trap Input
P3.7	31		Hi-Z	EXINT4 External Interrupt Input 4 COUT63_0 Output of Capture/Compare channel 3

### 3.2.2.2 Address Extension by Paging

Address extension is further performed at the module level by paging. With the address extension by mapping, the SAA-XC866 has a 256-SFR address range. However, this is still less than the total number of SFRs needed by the on-chip peripherals. To meet this requirement, some peripherals have a built-in local address extension mechanism for increasing the number of addressable SFRs. The extended address range is not directly controlled by the CPU instruction itself, but is derived from bit field PAGE in the module page register MOD\_PAGE. Hence, the bit field PAGE must be programmed before accessing the SFR of the target module. Each module may contain a different number of pages and a different number of SFRs per page, depending on the specific requirement. Besides setting the correct RMAP bit value to select the SFR area, the user must also ensure that a valid PAGE is selected to target the desired SFR. A page inside the extended address range can be selected as shown in **Figure 9**.



**Figure 9** Address Extension by Paging

**Functional Description**
**Table 6 CPU Register Overview (cont'd)**

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
F0 <sub>H</sub>	<b>B</b> B Register Reset: 00 <sub>H</sub>	Bit Field	B7	B6	B5	B4	B3	B2	B1	B0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
F8 <sub>H</sub>	<b>IP1</b> Interrupt Priority Register 1 Reset: 00 <sub>H</sub>	Bit Field	PCCIP 3	PCCIP 2	PCCIP 1	PCCIP 0	PXM	PX2	PSSC	PADC
		Type	rw	rw	rw	rw	rw	rw	rw	rw
F9 <sub>H</sub>	<b>IPH1</b> Interrupt Priority Register 1 High Reset: 00 <sub>H</sub>	Bit Field	PCCIP 3H	PCCIP 2H	PCCIP 1H	PCCIP 0H	PXMH	PX2H	PSSCH	PADC H
		Type	rw	rw	rw	rw	rw	rw	rw	rw

The system control SFRs can be accessed in the standard memory area (RMAP = 0).

**Table 7 System Control Register Overview**

Addr	Register Name	Bit	7	6	5	4	3	2	1	0	
RMAP = 0 or 1											
8F <sub>H</sub>	<b>SYSCON0</b> System Control Register 0 Reset: 00 <sub>H</sub>	Bit Field	0							RMAP	
		Type	r							rw	
RMAP = 0											
BF <sub>H</sub>	<b>SCU_PAGE</b> Page Register for System Control Reset: 00 <sub>H</sub>	Bit Field	OP		STNR		0		PAGE		
		Type	w		w		r		rwh		
RMAP = 0, Page 0											
B3 <sub>H</sub>	<b>MODPSEL</b> Peripheral Input Select Register Reset: 00 <sub>H</sub>	Bit Field	0		JTAG TDIS	JTAG TCKS	0		EXINT 0IS	URRIS	
		Type	r		rw	rw	r		rw	rw	
B4 <sub>H</sub>	<b>IRCON0</b> Interrupt Request Register 0 Reset: 00 <sub>H</sub>	Bit Field	0	EXINT 6	EXINT 5	EXINT 4	EXINT 3	EXINT 2	EXINT 1	EXINT 0	
		Type	r	rwh	rwh	rwh	rwh	rwh	rwh	rwh	
B5 <sub>H</sub>	<b>IRCON1</b> Interrupt Request Register 1 Reset: 00 <sub>H</sub>	Bit Field	0			ADCS RC1	ADCS RC0	RIR	TIR	EIR	
		Type	r			rwh	rwh	rwh	rwh	rwh	
B7 <sub>H</sub>	<b>EXICON0</b> External Interrupt Control Register 0 Reset: 00 <sub>H</sub>	Bit Field	EXINT3		EXINT2		EXINT1		EXINT0		
		Type	rw		rw		rw		rw		
BA <sub>H</sub>	<b>EXICON1</b> External Interrupt Control Register 1 Reset: 00 <sub>H</sub>	Bit Field	0		EXINT6		EXINT5		EXINT4		
		Type	r		rw		rw		rw		
BB <sub>H</sub>	<b>NMICON</b> NMI Control Register Reset: 00 <sub>H</sub>	Bit Field	0	NMI ECC	NMI VDDP	NMI VDD	NMI OCDS	NMI FLASH	NMI PLL	NMI WDT	
		Type	r	rw	rw	rw	rw	rw	rw	rw	
BC <sub>H</sub>	<b>NMISR</b> NMI Status Register Reset: 00 <sub>H</sub>	Bit Field	0	FNMI ECC	FNMI VDDP	FNMI VDD	FNMI OCDS	FNMI FLASH	FNMI PLL	FNMI WDT	
		Type	r	rwh	rwh	rwh	rwh	rwh	rwh	rwh	
BD <sub>H</sub>	<b>BCON</b> Baud Rate Control Register Reset: 00 <sub>H</sub>	Bit Field	BGSEL		0	BREN	BRPRE		R		
		Type	rw		r	rw	rw		rw		
BE <sub>H</sub>	<b>BG</b> Baud Rate Timer/Reload Register Reset: 00 <sub>H</sub>	Bit Field	BR_VALUE								
		Type	rw								
E9 <sub>H</sub>	<b>FDCON</b> Fractional Divider Control Register Reset: 00 <sub>H</sub>	Bit Field	BGS	SYNEN	ERRSY N	EOFSY N	BRK	NDOV	FDM	FDEN	
		Type	rw	rw	rwh	rwh	rw	rw	rw	rw	
EA <sub>H</sub>	<b>FDSTEP</b> Fractional Divider Reload Register Reset: 00 <sub>H</sub>	Bit Field	STEP								
		Type	rw								
EB <sub>H</sub>	<b>FDRES</b> Fractional Divider Result Register Reset: 00 <sub>H</sub>	Bit Field	RESULT								
		Type	rh								
RMAP = 0, Page 1											

**Functional Description**
**Table 10 ADC Register Overview (cont'd)**

Addr	Register Name	Reset:	Bit	7	6	5	4	3	2	1	0	
CA <sub>H</sub>	<b>ADC_RESR0L</b> Result Register 0 Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[1:0]	0	VF	DRC	CHNR				
			Type	rh	r	rh	rh	rh				
CB <sub>H</sub>	<b>ADC_RESR0H</b> Result Register 0 High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[9:2]								
			Type	rh								
CC <sub>H</sub>	<b>ADC_RESR1L</b> Result Register 1 Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[1:0]	0	VF	DRC	CHNR				
			Type	rh	r	rh	rh	rh				
CD <sub>H</sub>	<b>ADC_RESR1H</b> Result Register 1 High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[9:2]								
			Type	rh								
CE <sub>H</sub>	<b>ADC_RESR2L</b> Result Register 2 Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[1:0]	0	VF	DRC	CHNR				
			Type	rh	r	rh	rh	rh				
CF <sub>H</sub>	<b>ADC_RESR2H</b> Result Register 2 High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[9:2]								
			Type	rh								
D2 <sub>H</sub>	<b>ADC_RESR3L</b> Result Register 3 Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[1:0]	0	VF	DRC	CHNR				
			Type	rh	r	rh	rh	rh				
D3 <sub>H</sub>	<b>ADC_RESR3H</b> Result Register 3 High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[9:2]								
			Type	rh								
RMAP = 0, Page 3												
CA <sub>H</sub>	<b>ADC_RESRA0L</b> Result Register 0, View A Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[2:0]	VF	DRC	CHNR					
			Type	rh	rh	rh	rh					
CB <sub>H</sub>	<b>ADC_RESRA0H</b> Result Register 0, View A High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[10:3]								
			Type	rh								
CC <sub>H</sub>	<b>ADC_RESRA1L</b> Result Register 1, View A Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[2:0]	VF	DRC	CHNR					
			Type	rh	rh	rh	rh					
CD <sub>H</sub>	<b>ADC_RESRA1H</b> Result Register 1, View A High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[10:3]								
			Type	rh								
CE <sub>H</sub>	<b>ADC_RESRA2L</b> Result Register 2, View A Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[2:0]	VF	DRC	CHNR					
			Type	rh	rh	rh	rh					
CF <sub>H</sub>	<b>ADC_RESRA2H</b> Result Register 2, View A High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[10:3]								
			Type	rh								
D2 <sub>H</sub>	<b>ADC_RESRA3L</b> Result Register 3, View A Low	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[2:0]	VF	DRC	CHNR					
			Type	rh	rh	rh	rh					
D3 <sub>H</sub>	<b>ADC_RESRA3H</b> Result Register 3, View A High	<b>Reset: 00<sub>H</sub></b>	Bit Field	RESULT[10:3]								
			Type	rh								
RMAP = 0, Page 4												
CA <sub>H</sub>	<b>ADC_RCR0</b> Result Control Register 0	<b>Reset: 00<sub>H</sub></b>	Bit Field	VFCTR	WFR	0	IEN	0			DRCT R	
			Type	rw	rw	r	rw	r			rw	
CB <sub>H</sub>	<b>ADC_RCR1</b> Result Control Register 1	<b>Reset: 00<sub>H</sub></b>	Bit Field	VFCTR	WFR	0	IEN	0			DRCT R	
			Type	rw	rw	r	rw	r			rw	
CC <sub>H</sub>	<b>ADC_RCR2</b> Result Control Register 2	<b>Reset: 00<sub>H</sub></b>	Bit Field	VFCTR	WFR	0	IEN	0			DRCT R	
			Type	rw	rw	r	rw	r			rw	
CD <sub>H</sub>	<b>ADC_RCR3</b> Result Control Register 3	<b>Reset: 00<sub>H</sub></b>	Bit Field	VFCTR	WFR	0	IEN	0			DRCT R	
			Type	rw	rw	r	rw	r			rw	
CE <sub>H</sub>	<b>ADC_VFCR</b> Valid Flag Clear Register	<b>Reset: 00<sub>H</sub></b>	Bit Field	0				VFC3	VFC2	VFC1	VFC0	
			Type	r				w	w	w	w	
RMAP = 0, Page 5												

**Functional Description**
**Table 12 CCU6 Register Overview (cont'd)**

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
FB <sub>H</sub>	<b>CCU6_CC60SRH</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Shadow Register for Channel CC60 High	Bit Field	CC60SH							
		Type	rwh							
FC <sub>H</sub>	<b>CCU6_CC61SRL</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Shadow Register for Channel CC61 Low	Bit Field	CC61SL							
		Type	rwh							
FD <sub>H</sub>	<b>CCU6_CC61SRH</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Shadow Register for Channel CC61 High	Bit Field	CC61SH							
		Type	rwh							
FE <sub>H</sub>	<b>CCU6_CC62SRL</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Shadow Register for Channel CC62 Low	Bit Field	CC62SL							
		Type	rwh							
FF <sub>H</sub>	<b>CCU6_CC62SRH</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Shadow Register for Channel CC62 High	Bit Field	CC62SH							
		Type	rwh							
RMAP = 0, Page 1										
9A <sub>H</sub>	<b>CCU6_CC63RL</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Register for Channel CC63 Low	Bit Field	CC63VL							
		Type	rh							
9B <sub>H</sub>	<b>CCU6_CC63RH</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Register for Channel CC63 High	Bit Field	CC63VH							
		Type	rh							
9C <sub>H</sub>	<b>CCU6_T12PRL</b> <b>Reset: 00<sub>H</sub></b> Timer T12 Period Register Low	Bit Field	T12PVL							
		Type	rwh							
9D <sub>H</sub>	<b>CCU6_T12PRH</b> <b>Reset: 00<sub>H</sub></b> Timer T12 Period Register High	Bit Field	T12PVH							
		Type	rwh							
9E <sub>H</sub>	<b>CCU6_T13PRL</b> <b>Reset: 00<sub>H</sub></b> Timer T13 Period Register Low	Bit Field	T13PVL							
		Type	rwh							
9F <sub>H</sub>	<b>CCU6_T13PRH</b> <b>Reset: 00<sub>H</sub></b> Timer T13 Period Register High	Bit Field	T13PVH							
		Type	rwh							
A4 <sub>H</sub>	<b>CCU6_T12DTCL</b> <b>Reset: 00<sub>H</sub></b> Dead-Time Control Register for Timer T12 Low	Bit Field	DTM							
		Type	rw							
A5 <sub>H</sub>	<b>CCU6_T12DTCH</b> <b>Reset: 00<sub>H</sub></b> Dead-Time Control Register for Timer T12 High	Bit Field	0	DTR2	DTR1	DTR0	0	DTE2	DTE1	DTE0
		Type	r	rh	rh	rh	r	rw	rw	rw
A6 <sub>H</sub>	<b>CCU6_TCTR0L</b> <b>Reset: 00<sub>H</sub></b> Timer Control Register 0 Low	Bit Field	CTM	CDIR	STE12	T12R	T12 PRE	T12CLK		
		Type	rw	rh	rh	rh	rw	rw		
A7 <sub>H</sub>	<b>CCU6_TCTR0H</b> <b>Reset: 00<sub>H</sub></b> Timer Control Register 0 High	Bit Field	0	STE13	T13R	T13 PRE	T13CLK			
		Type	r	rh	rh	rw	rw			
FA <sub>H</sub>	<b>CCU6_CC60RL</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Register for Channel CC60 Low	Bit Field	CC60VL							
		Type	rh							
FB <sub>H</sub>	<b>CCU6_CC60RH</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Register for Channel CC60 High	Bit Field	CC60VH							
		Type	rh							
FC <sub>H</sub>	<b>CCU6_CC61RL</b> <b>Reset: 00<sub>H</sub></b> Capture/Compare Register for Channel CC61 Low	Bit Field	CC61VL							
		Type	rh							

**Functional Description**
**Table 12 CCU6 Register Overview (cont'd)**

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
FF <sub>H</sub>	<b>CCU6_TRPCTRH</b> Reset: 00 <sub>H</sub> Trap Control Register High	Bit Field	TRPPE N	TRPEN 13	TRPEN					
		Type	rw	rw	rw					
		RMAP = 0, Page 3								
9A <sub>H</sub>	<b>CCU6_MCMOUTL</b> Reset: 00 <sub>H</sub> Multi-Channel Mode Output Register Low	Bit Field	0	R	MCMP					
		Type	r	rh	rh					
9B <sub>H</sub>	<b>CCU6_MCMOUTH</b> Reset: 00 <sub>H</sub> Multi-Channel Mode Output Register High	Bit Field	0		CURH			EXPH		
		Type	r		rh			rh		
9C <sub>H</sub>	<b>CCU6_ISL</b> Reset: 00 <sub>H</sub> Capture/Compare Interrupt Status Register Low	Bit Field	T12PM	T12OM	ICC62F R	ICC61F R	ICC61 R	ICC60F R	ICC60 R	
		Type	rh	rh	rh	rh	rh	rh	rh	
9D <sub>H</sub>	<b>CCU6_ISH</b> Reset: 00 <sub>H</sub> Capture/Compare Interrupt Status Register High	Bit Field	STR	IDLE	WHE	CHE	TRPS	TRPF	T13PM	T13CM
		Type	rh	rh	rh	rh	rh	rh	rh	rh
9E <sub>H</sub>	<b>CCU6_PISEL0L</b> Reset: 00 <sub>H</sub> Port Input Select Register 0 Low	Bit Field	ISTRP		ISCC62		ISCC61		ISCC60	
		Type	rw		rw		rw		rw	
9F <sub>H</sub>	<b>CCU6_PISEL0H</b> Reset: 00 <sub>H</sub> Port Input Select Register 0 High	Bit Field	IST12HR		ISPOS2		ISPOS1		ISPOS0	
		Type	rw		rw		rw		rw	
A4 <sub>H</sub>	<b>CCU6_PISEL2</b> Reset: 00 <sub>H</sub> Port Input Select Register 2	Bit Field	0						IST13HR	
		Type	r						rw	
FA <sub>H</sub>	<b>CCU6_T12L</b> Reset: 00 <sub>H</sub> Timer T12 Counter Register Low	Bit Field	T12CVL							
		Type	rwh							
FB <sub>H</sub>	<b>CCU6_T12H</b> Reset: 00 <sub>H</sub> Timer T12 Counter Register High	Bit Field	T12CVH							
		Type	rwh							
FC <sub>H</sub>	<b>CCU6_T13L</b> Reset: 00 <sub>H</sub> Timer T13 Counter Register Low	Bit Field	T13CVL							
		Type	rwh							
FD <sub>H</sub>	<b>CCU6_T13H</b> Reset: 00 <sub>H</sub> Timer T13 Counter Register High	Bit Field	T13CVH							
		Type	rwh							
FE <sub>H</sub>	<b>CCU6_CMPSTATL</b> Reset: 00 <sub>H</sub> Compare State Register Low	Bit Field	0	CC63 ST	CCPO S2	CCPO S1	CCPO S0	CC62 ST	CC61 ST	CC60 ST
		Type	r	rh	rh	rh	rh	rh	rh	rh
FF <sub>H</sub>	<b>CCU6_CMPSTATH</b> Reset: 00 <sub>H</sub> Compare State Register High	Bit Field	T13IM	COUT 63PS	COUT 62PS	CC62 PS	COUT 61PS	CC61 PS	COUT 60PS	CC60 PS
		Type	rwh	rwh	rwh	rwh	rwh	rwh	rwh	rwh

The SSC SFRs can be accessed in the standard memory area (RMAP = 0).

**Table 13 SSC Register Overview**

Addr	Register Name	Bit	7	6	5	4	3	2	1	0	
RMAP = 0											
A9 <sub>H</sub>	<b>SSC_PISEL</b> Reset: 00 <sub>H</sub> Port Input Select Register	Bit Field	0						CIS	SIS	MIS
		Type	r						rw	rw	rw
AA <sub>H</sub>	<b>SSC_CONL</b> Reset: 00 <sub>H</sub> Control Register Low <i>Programming Mode</i>	Bit Field	LB	PO	PH	HB	BM				
		Type	rw	rw	rw	rw	rw				
	<i>Operating Mode</i>	Bit Field	0						BC		
		Type	r						rh		

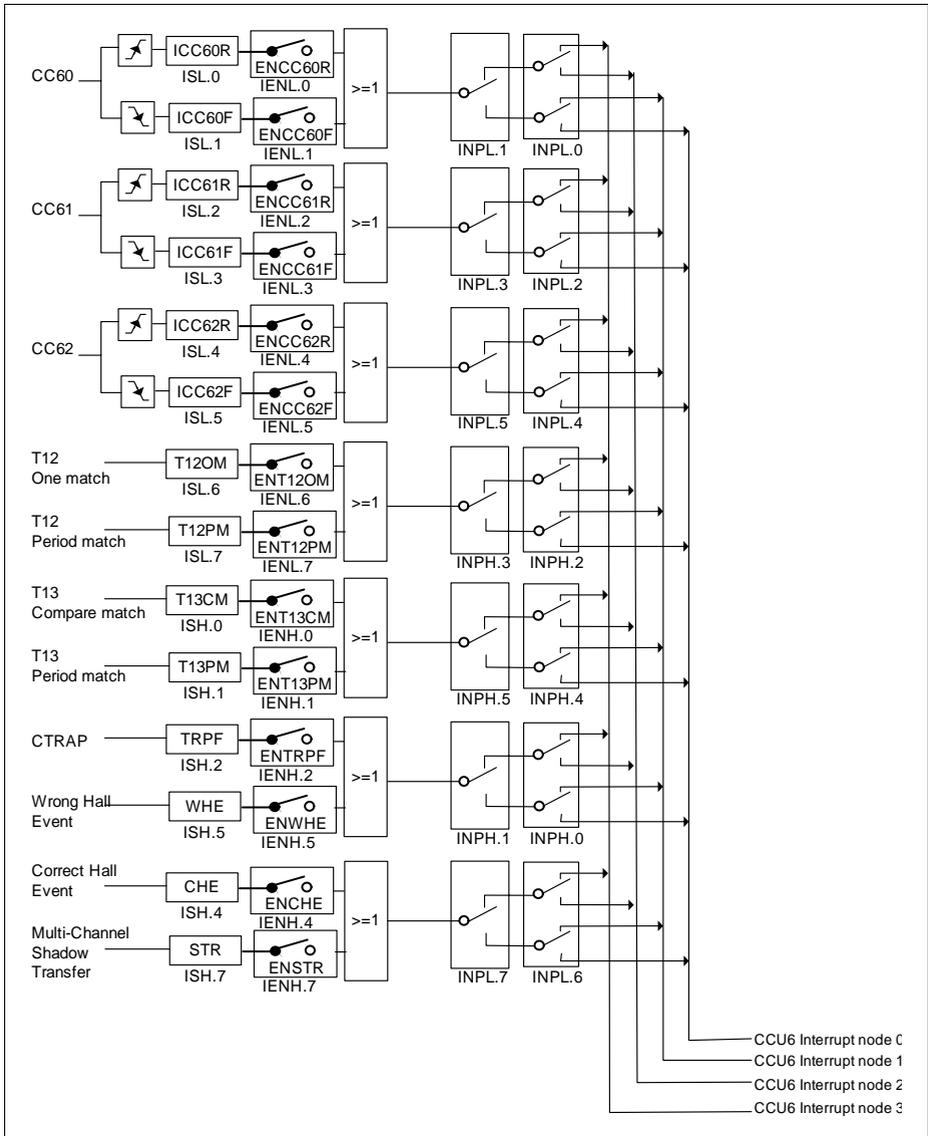


Figure 17 Interrupt Request Sources (Part 4)

### 3.7 Reset Control

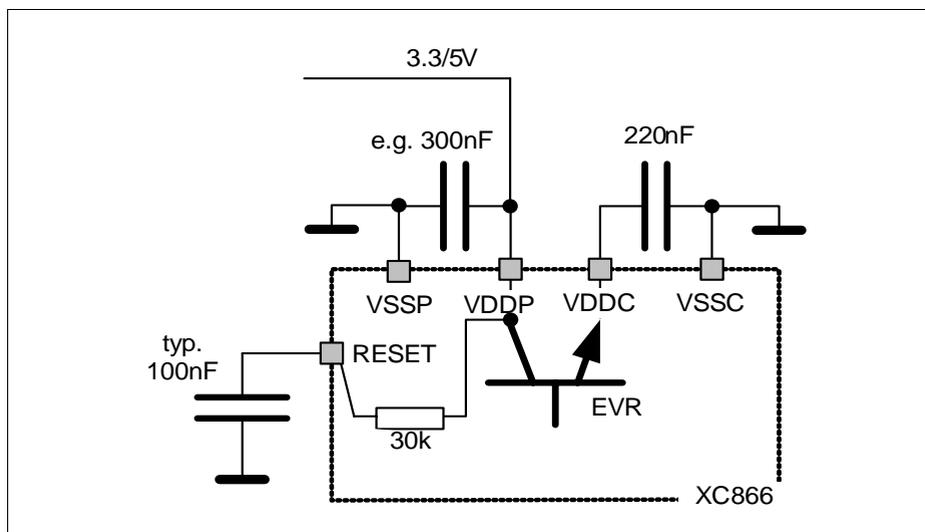
The SAA-XC866 has five types of reset: power-on reset, hardware reset, watchdog timer reset, power-down wake-up reset, and brownout reset.

When the SAA-XC866 is first powered up, the status of certain pins (see **Table 19**) must be defined to ensure proper start operation of the device. At the end of a reset sequence, the sampled values are latched to select the desired boot option, which cannot be modified until the next power-on reset or hardware reset. This guarantees stable conditions during the normal operation of the device.

In order to power up the system properly, the external reset pin  $\overline{\text{RESET}}$  must be asserted until  $V_{\text{DDC}}$  reaches  $0.9 \cdot V_{\text{DDC}}$ . The delay of external reset can be realized by an external capacitor at  $\overline{\text{RESET}}$  pin. This capacitor value must be selected so that  $V_{\text{RESET}}$  reaches 0.4 V, but not before  $V_{\text{DDC}}$  reaches  $0.9 \cdot V_{\text{DDC}}$ .

A typical application example is shown in **Figure 21**.  $V_{\text{DDP}}$  capacitor value is 300 nF.  $V_{\text{DDC}}$  capacitor value is 220 nF. The capacitor connected to  $\overline{\text{RESET}}$  pin is 100 nF.

Typically, the time taken for  $V_{\text{DDC}}$  to reach  $0.9 \cdot V_{\text{DDC}}$  is less than 50  $\mu\text{s}$  once  $V_{\text{DDP}}$  reaches 2.3V. Hence, based on the condition that 10% to 90%  $V_{\text{DDP}}$  (slew rate) is less than 500  $\mu\text{s}$ , the  $\overline{\text{RESET}}$  pin should be held low for 500  $\mu\text{s}$  typically. See **Figure 22**.



**Figure 21** Reset Circuitry

**Functional Description**
**3.7.1 Module Reset Behavior**

**Table 18** shows how the functions of the SAA-XC866 are affected by the various reset types. A “■” means that this function is reset to its default state.

**Table 18 Effect of Reset on Device Functions**

Module/ Function	Wake-Up Reset	Watchdog Reset	Hardware Reset	Power-On Reset	Brownout Reset
<b>CPU Core</b>	■	■	■	■	■
<b>Peripherals</b>	■	■	■	■	■
<b>On-Chip Static RAM</b>	Not affected, reliable	Not affected, reliable	Not affected, reliable	Affected, un- reliable	Affected, un- reliable
<b>Oscillator, PLL</b>	■	Not affected	■	■	■
<b>Port Pins</b>	■	■	■	■	■
<b>EVR</b>	The voltage regulator is switched on	Not affected	■	■	■
<b>FLASH</b>	■	■	■	■	■
<b>NMI</b>	Disabled	Disabled	■	■	■

**3.7.2 Booting Scheme**

When the SAA-XC866 is reset, it must identify the type of configuration with which to start the different modes once the reset sequence is complete. Thus, boot configuration information that is required for activation of special modes and conditions needs to be applied by the external world through input pins. After power-on reset or hardware reset, the pins MBC, TMS and P0.0 collectively select the different boot options. **Table 19** shows the available boot options in the SAA-XC866.

**Table 19 SAA-XC866 Boot Selection**

MBC	TMS	P0.0	Type of Mode	PC Start Value
1	0	x	User Mode; on-chip OSC/PLL non-bypassed	0000 <sub>H</sub>
0	0	x	BSL Mode; on-chip OSC/PLL non-bypassed	0000 <sub>H</sub>
0	1	0	OCDS Mode <sup>1)</sup> ; on-chip OSC/PLL non-bypassed	0000 <sub>H</sub>
1	1	0	Standalone User (JTAG) Mode <sup>2)</sup> ; on-chip OSC/PLL non-bypassed (normal)	0000 <sub>H</sub>

<sup>1)</sup> The OCDS mode is not accessible if Flash is protected.

<sup>2)</sup> Normal user mode with standard JTAG (TCK,TDI,TDO) pins for hot-attach purpose.

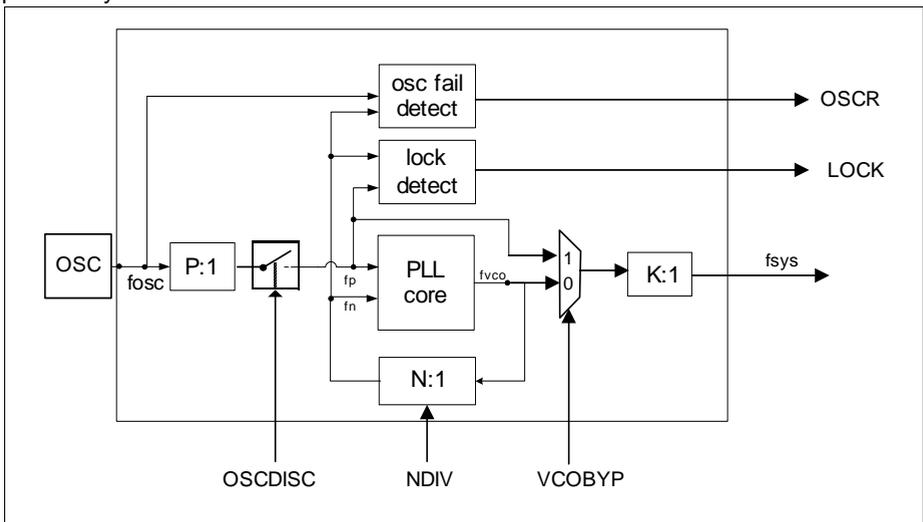
### 3.8 Clock Generation Unit

The Clock Generation Unit (CGU) allows great flexibility in the clock generation for the SAA-XC866. The power consumption is indirectly proportional to the frequency, whereas the performance of the microcontroller is directly proportional to the frequency. During user program execution, the frequency can be programmed for an optimal ratio between performance and power consumption. Therefore the power consumption can be adapted to the actual application state.

**Features:**

- Phase-Locked Loop (PLL) for multiplying clock source by different factors
- PLL Base Mode
- Prescaler Mode
- PLL Mode
- Power-down mode support

The CGU consists of an oscillator circuit and a PLL. In the SAA-XC866, the oscillator can be from either of these two sources: the on-chip oscillator (10 MHz) or the external oscillator (4 MHz to 12 MHz). The term “oscillator” is used to refer to both on-chip oscillator and external oscillator, unless otherwise stated. After the reset, the on-chip oscillator will be used by default. The external oscillator can be selected via software. In addition, the PLL provides a fail-safe logic to perform oscillator run and loss-of-lock detection. This allows emergency routines to be executed for system recovery or to perform system shut down.



**Figure 23 CGU Block Diagram**

**Functional Description**

For power saving purposes, the clocks may be disabled or slowed down according to **Table 23**.

**Table 23 System frequency ( $f_{sys} = 80 \text{ MHz}$ )**

<b>Power Saving Mode</b>	<b>Action</b>
Idle	Clock to the CPU is disabled.
Slow-down	Clocks to the CPU and all the peripherals, including CCU6, are divided by a common programmable factor defined by bit field CMCON.CLKREL.
Power-down	Oscillator and PLL are switched off.

### 3.15 Timer 0 and Timer 1

Timers 0 and 1 are count-up timers which are incremented every machine cycle, or in terms of the input clock, every 2 PCLK cycles. They are fully compatible and can be configured in four different operating modes for use in a variety of applications, see **Table 28**. In modes 0, 1 and 2, the two timers operate independently, but in mode 3, their functions are specialized.

**Table 28 Timer 0 and Timer 1 Modes**

Mode	Operation
0	<p><b>13-bit timer</b></p> <p>The timer is essentially an 8-bit counter with a divide-by-32 prescaler. This mode is included solely for compatibility with Intel 8048 devices.</p>
1	<p><b>16-bit timer</b></p> <p>The timer registers, TLx and THx, are concatenated to form a 16-bit counter.</p>
2	<p><b>8-bit timer with auto-reload</b></p> <p>The timer register TLx is reloaded with a user-defined 8-bit value in THx upon overflow.</p>
3	<p><b>Timer 0 operates as two 8-bit timers</b></p> <p>The timer registers, TL0 and TH0, operate as two separate 8-bit counters. Timer 1 is halted and retains its count even if enabled.</p>

**Functional Description**

For module clock  $f_{ADC} = 26.7$  MHz, the analog clock  $f_{ADCI}$  frequency can be selected as shown in **Table 30**.

**Table 30  $f_{ADCI}$  Frequency Selection**

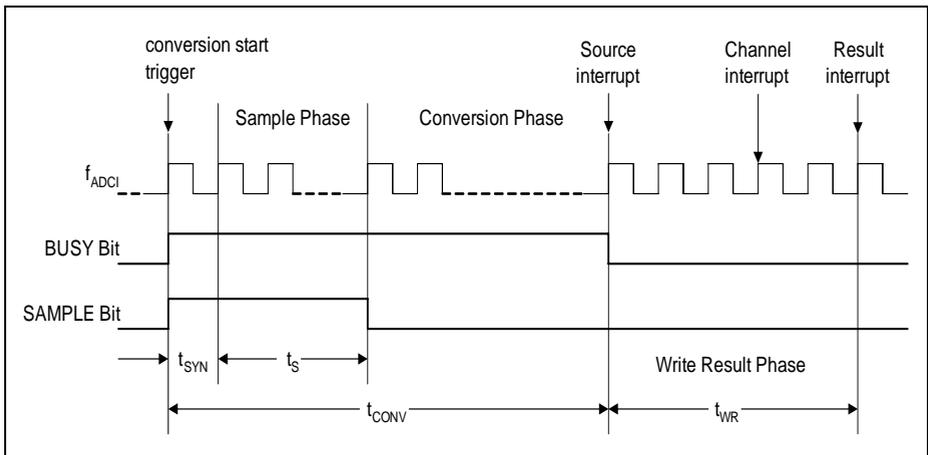
Module Clock $f_{ADC}$	CTC	Prescaling Ratio	Analog Clock $f_{ADCI}$
26.7 MHz	00 <sub>B</sub>	÷ 2	13.3 MHz (N.A)
	01 <sub>B</sub>	÷ 3	8.9 MHz
	10 <sub>B</sub>	÷ 4	6.7 MHz
	11 <sub>B</sub> (default)	÷ 32	833.3 kHz

As  $f_{ADCI}$  cannot exceed 10 MHz, bit field CTC should not be set to 00<sub>B</sub> when  $f_{ADC}$  is 26.7 MHz. During slow-down mode where  $f_{ADC}$  may be reduced to 13.3 MHz, 6.7 MHz etc., CTC can be set to 00<sub>B</sub> as long as the divided analog clock  $f_{ADCI}$  does not exceed 10 MHz. However, it is important to note that the conversion error could increase due to loss of charges on the capacitors, if  $f_{ADC}$  becomes too low during slow-down mode.

**3.18.2 ADC Conversion Sequence**

The analog-to-digital conversion procedure consists of the following phases:

- Synchronization phase ( $t_{SYN}$ )
- Sample phase ( $t_S$ )
- Conversion phase
- Write result phase ( $t_{WR}$ )



**Figure 34 ADC Conversion Timing**

### 4.1.3 Operating Conditions

The following operating conditions must not be exceeded in order to ensure correct operation of the SAA-XC866. All parameters mentioned in the following table refer to these operating conditions, unless otherwise noted.

**Table 33 Operating Condition Parameters**

Parameter	Symbol	Limit Values		Unit	Notes/ Conditions
		min.	max.		
Digital power supply voltage	$V_{DDP}$	4.5	5.5	V	5V Device
Digital power supply voltage	$V_{DDP}$	3.0	3.6	V	3.3V Device
Digital ground voltage	$V_{SS}$	0		V	
Digital core supply voltage	$V_{DDC}$	2.3	2.7	V	
System Clock Frequency <sup>1)</sup>	$f_{SYS}$	74	86	MHz	
Ambient temperature	$T_A$	-40	140	°C	SAA-XC866...

<sup>1)</sup>  $f_{SYS}$  is the PLL output clock. During normal operating mode, CPU clock is  $f_{SYS} / 3$ . Please refer to **Figure 25** for detailed description.

**Electrical Parameters**
**Table 34 Input/Output Characteristics (Operating Conditions apply)**

Parameter	Symbol	Limit Values		Unit	Test Conditions
		min.	max.		
Pull-up current	$I_{PU}$ SR	-	-5	$\mu A$	$V_{IH,min}$
		-50	-	$\mu A$	$V_{IL,max}$
Pull-down current	$I_{PD}$ SR	-	5	$\mu A$	$V_{IL,max}$
		50	-	$\mu A$	$V_{IH,min}$
Input leakage current <sup>2)</sup>	$I_{OZ1}$ CC	-2	2	$\mu A$	$0 < V_{IN} < V_{DDP}$ , $T_A \leq 140^\circ C$
Input current at XTAL1	$I_{ILX}$ CC	- 10	10	$\mu A$	
Overload current on any pin	$I_{OV}$ SR	-5	5	mA	3)
Absolute sum of overload currents	$\Sigma  I_{OV} $ SR	-	25	mA	3)
Voltage on any pin during $V_{DDP}$ power off	$V_{PO}$ SR	-	0.3	V	4)
Maximum current per pin (excluding $V_{DDP}$ and $V_{SS}$ )	$I_M$ SR	-	15	mA	
Maximum current for all pins (excluding $V_{DDP}$ and $V_{SS}$ )	$\Sigma  I_M $ SR	-	60	mA	
Maximum current into $V_{DDP}$	$I_{MVDDP}$ SR	-	80	mA	
Maximum current out of $V_{SS}$	$I_{MVSS}$ SR	-	80	mA	

1) Not subjected to production test, verified by design/characterization. Hysteresis is implemented to avoid meta stable states and switching due to internal ground bounce. It cannot be guaranteed that it suppresses switching due to external system noise.

2) An additional error current ( $I_{INJ}$ ) will flow if an overload current flows through an adjacent pin. TMS pin and RESET pin have internal pull devices and are not included in the input leakage current characteristic.

3) Not subjected to production test, verified by design/characterization.

4) Not subjected to production test, verified by design/characterization. However, for applications with strict low power-down current requirements, it is mandatory that no active voltage source is supplied at any GPIO pin when VDDP is powered off.