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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	ARM® Cortex®-M4/M0
Core Size	32-Bit Dual-Core
Speed	204MHz
Connectivity	CANbus, EBI/EMI, Ethernet, I²C, IrDA, Microwire, MMC/SD, SPI, SSI, SSP, UART/USART, USB, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, WDT
Number of I/O	49
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	136K x 8
Voltage - Supply (Vcc/Vdd)	2.2V ~ 3.6V
Data Converters	A/D 4x10b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TFBGA
Supplier Device Package	100-TFBGA (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc43s37jet100e

Table 3. Pin description *…continued*

Pin name	LBGA256	TFBGA100	LQFP208	LQFP144		Reset state [1]	Type	Description
P7_2	A16	-	165	115	[2]	N; PU	I/O	**GPIO3[10] —** General purpose digital input/output pin.
							I	**CTIN_4 —** SCT input 4. Capture input 2 of timer 1.
							I/O	**I2S0_TX_SDA —** I2S transmit data. It is driven by the transmitter and read by the receiver. Corresponds to the signal SD in the *I²S-bus specification*.
							O	**LCD_VD18 —** LCD data.
							O	**LCD_VD6 —** LCD data.
							-	**R —** Function reserved.
							I	**U2_RXD —** Receiver input for USART2.
							I/O	**SGPIO6 —** General purpose digital input/output pin.
P7_3	C13	-	167	117	[2]	N; PU	I/O	**GPIO3[11] —** General purpose digital input/output pin.
							I	**CTIN_3 —** SCT input 3. Capture input 1 of timer 1.
							-	**R —** Function reserved.
							O	**LCD_VD17 —** LCD data.
							O	**LCD_VD5 —** LCD data.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
P7_4	C8	-	189	132	[5]	N; PU	I/O	**GPIO3[12] —** General purpose digital input/output pin.
							O	**CTOUT_13 —** SCT output 13. Match output 3 of timer 3.
							-	**R —** Function reserved.
							O	**LCD_VD16 —** LCD data.
							O	**LCD_VD4 —** LCD data.
							O	**TRACEDATA[0] —** Trace data, bit 0.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							AI	**ADC0_4 —** ADC0 and ADC1, input channel 4. Configure the pin as GPIO input and use the ADC function select register in the SCU to select the ADC.
P7_5	A7	-	191	133	[5]	N; PU	I/O	**GPIO3[13] —** General purpose digital input/output pin.
							O	**CTOUT_12 —** SCT output 12. Match output 3 of timer 3.
							-	**R —** Function reserved.
							O	**LCD_VD8 —** LCD data.
							O	**LCD_VD23 —** LCD data.
							O	**TRACEDATA[1] —** Trace data, bit 1.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							AI	**ADC0_3 —** ADC0 and ADC1, input channel 3. Configure the pin as GPIO input and use the ADC function select register in the SCU to select the ADC.

Table 3. Pin description *…continued*

Pin name	LBGA256	TFBGA100	LQFP208	LQFP144		Reset state [1]	Type	Description
PD_7	T6	-	72	-	[2]	N; PU	-	**R —** Function reserved.
							I	**CTIN_5 —** SCT input 5. Capture input 2 of timer 2.
							I/O	**EMC_D21 —** External memory data line 21.
							-	**R —** Function reserved.
							I/O	**GPIO6[21] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							I/O	**SGPIO11 —** General purpose digital input/output pin.
PD_8	P8	-	74	-	[2]	N; PU	-	**R —** Function reserved.
							I	**CTIN_6 —** SCT input 6. Capture input 1 of timer 3.
							I/O	**EMC_D22 —** External memory data line 22.
							-	**R —** Function reserved.
							I/O	**GPIO6[22] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							I/O	**SGPIO12 —** General purpose digital input/output pin.
PD_9	T11	-	84	-	[2]	N; PU	-	**R —** Function reserved.
							O	**CTOUT_13 —** SCT output 13. Match output 3 of timer 3.
							I/O	**EMC_D23 —** External memory data line 23.
							-	**R —** Function reserved.
							I/O	**GPIO6[23] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							I/O	**SGPIO13 —** General purpose digital input/output pin.
PD_10	P11	-	86	-	[2]	N; PU	-	**R —** Function reserved.
							I	**CTIN_1 —** SCT input 1. Capture input 1 of timer 0. Capture input 1 of timer 2.
							O	**$\overline{\text{EMC\_BLS3}}$ —** LOW active Byte Lane select signal 3.
							-	**R —** Function reserved.
							I/O	**GPIO6[24] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							-	**R —** Function reserved.

Table 3. Pin description *…continued*

Pin name	LBGA256	TFBGA100	LQFP208	LQFP144		Reset state [1]	Type	Description
PE_6	M16	-	124	-	[2]	N; PU	-	**R —** Function reserved.
							O	**CTOUT_2 —** SCT output 2. Match output 2 of timer 0.
							I	**U1_RI —** Ring Indicator input for UART 1.
							I/O	**EMC_D25 —** External memory data line 25.
							I/O	**GPIO7[6] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
PE_7	F15	-	149	-	[2]	N; PU	-	**R —** Function reserved.
							O	**CTOUT_5 —** SCT output 5. Match output 3 of timer 3.
							I	**U1_CTS —** Clear to Send input for UART1.
							I/O	**EMC_D26 —** External memory data line 26.
							I/O	**GPIO7[7] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
PE_8	F14	-	150	-	[2]	N; PU	-	**R —** Function reserved.
							O	**CTOUT_4 —** SCT output 4. Match output 3 of timer 3.
							I	**U1_DSR —** Data Set Ready input for UART 1.
							I/O	**EMC_D27 —** External memory data line 27.
							I/O	**GPIO7[8] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
PE_9	E16	-	152	-	[2]	N; PU	-	**R —** Function reserved.
							I	**CTIN_4 —** SCT input 4. Capture input 2 of timer 1.
							I	**U1_DCD —** Data Carrier Detect input for UART 1.
							I/O	**EMC_D28 —** External memory data line 28.
							I/O	**GPIO7[9] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							-	**R —** Function reserved.

Table 3. Pin description *…continued*

Pin name	LBGA256	TFBGA100	LQFP208	LQFP144		Reset state [1]	Type	Description
PF_2	D11	-	168	-	[2]	N; PU	-	**R —** Function reserved.
							O	**U3_TXD —** Transmitter output for USART3.
							I/O	**SSP0_MISO —** Master In Slave Out for SSP0.
							-	**R —** Function reserved.
							I/O	**GPIO7[17] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							I/O	**SGPIO1 —** General purpose digital input/output pin.
							-	**R —** Function reserved.
PF_3	E10	-	170	-	[2]	N; PU	-	**R —** Function reserved.
							I	**U3_RXD —** Receiver input for USART3.
							I/O	**SSP0_MOSI —** Master Out Slave in for SSP0.
							-	**R —** Function reserved.
							I/O	**GPIO7[18] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							I/O	**SGPIO2 —** General purpose digital input/output pin.
							-	**R —** Function reserved.
PF_4	D10	H4	172	120	[2]	O; PU	I/O	**SSP1_SCK —** Serial clock for SSP1.
							I	**GP_CLKIN —** General purpose clock input to the CGU.
							O	**TRACECLK —** Trace clock.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							-	**R —** Function reserved.
							O	**I2S0_TX_MCLK —** I2S transmit master clock.
							I/O	**I2S0_RX_SCK —** I2S receive clock. It is driven by the master and received by the slave. Corresponds to the signal SCK in the *I^2S-bus specification*.
PF_5	E9	-	190	-	[5]	N; PU	-	**R —** Function reserved.
							I/O	**U3_UCLK —** Serial clock input/output for USART3 in synchronous mode.
							I/O	**SSP1_SSEL —** Slave Select for SSP1.
							O	**TRACEDATA[0] —** Trace data, bit 0.
							I/O	**GPIO7[19] —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							I/O	**SGPIO4 —** General purpose digital input/output pin.
							-	**R —** Function reserved.
							AI	**ADC1_4 —** ADC1 and ADC0, input channel 4. Configure the pin as GPIO input and use the ADC function select register in the SCU to select the ADC.

7. Functional description

7.1 Architectural overview

The ARM Cortex-M4 includes three AHB-Lite buses: the system bus, the I-CODE bus, and the D-code bus. The I-CODE and D-code core buses allow for concurrent code and data accesses from different slave ports.

The LPC43S5x/S3x use a multi-layer AHB matrix to connect the ARM Cortex-M4 buses and other bus masters to peripherals in a flexible manner that optimizes performance by allowing peripherals that are on different slaves ports of the matrix to be accessed simultaneously by different bus masters.

An ARM Cortex-M0 co-processor is included in the LPC43S5x/S3x, capable of off-loading the main ARM Cortex-M4 application processor. Most peripheral interrupts are connected to both processors. The processors communicate with each other via an interprocessor communication protocol.

7.2 ARM Cortex-M4 processor

The ARM Cortex-M4 CPU incorporates a 3-stage pipeline, uses a Harvard architecture with separate local instruction and data buses as well as a third bus for peripherals, and includes an internal prefetch unit that supports speculative branching. The ARM Cortex-M4 supports single-cycle digital signal processing and SIMD instructions. A hardware floating-point processor is integrated in the core. The processor includes a NVIC with up to 53 interrupts.

7.3 ARM Cortex-M0 co-processor

The ARM Cortex-M0 is a general purpose, 32-bit microprocessor, which offers high performance and very low power consumption. The ARM Cortex-M0 co-processor uses a 3-stage pipeline von Neumann architecture and a small but powerful instruction set providing high-end processing hardware. The co-processor incorporates a NVIC with 32 interrupts.

7.4 Interprocessor communication

The ARM Cortex-M4 and ARM Cortex-M0 interprocessor communication is based on using shared SRAM as mailbox and one processor raising an interrupt on the other processor's NVIC, for example after it has delivered a new message in the mailbox. The receiving processor can reply by raising an interrupt on the sending processor's NVIC to acknowledge the message.

7.5 AHB multilayer matrix

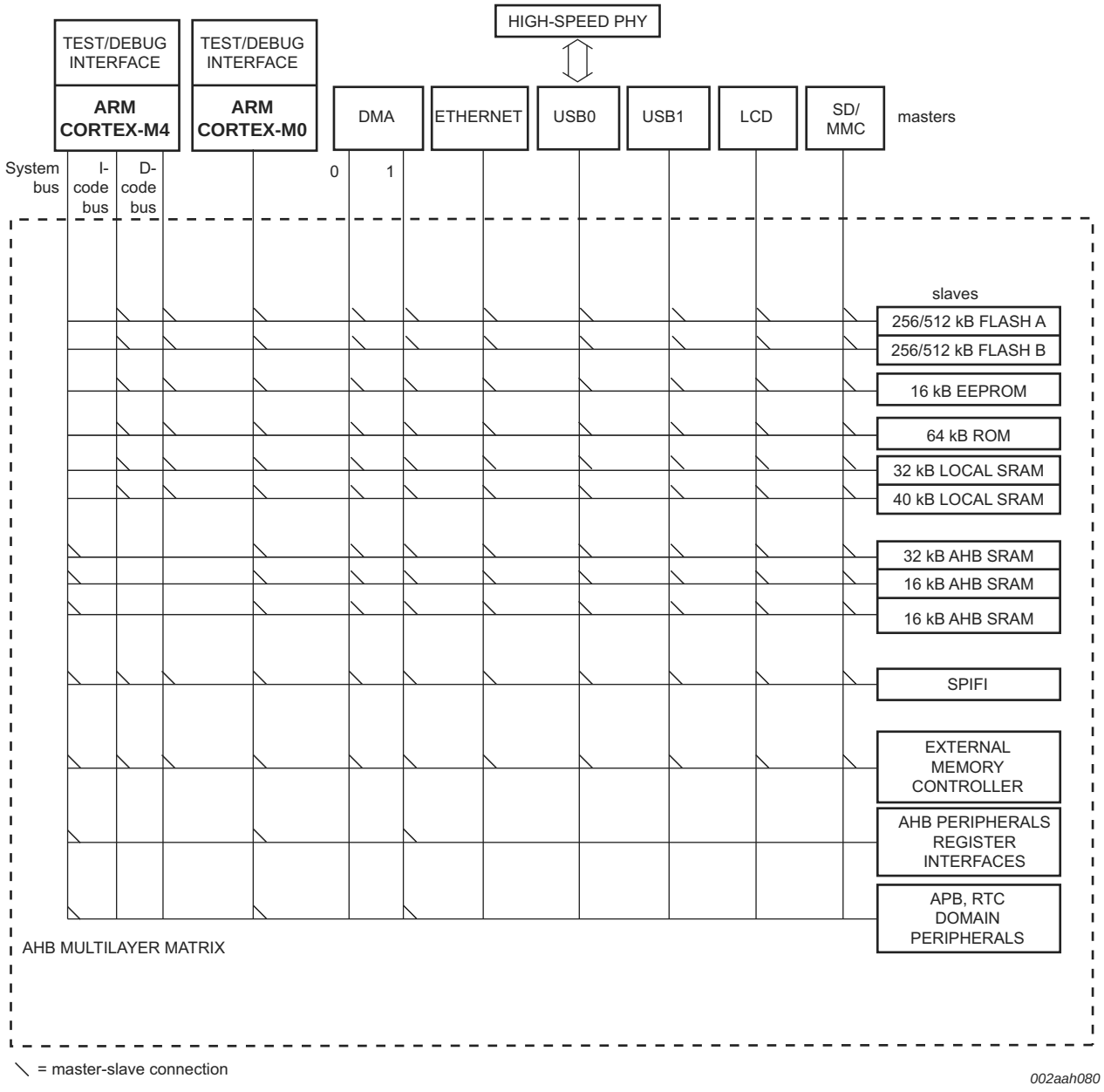


Fig 6. AHB multilayer matrix master and slave connections

7.6 Nested Vectored Interrupt Controller (NVIC)

The NVIC is an integral part of the Cortex-M4. The tight coupling to the CPU allows for low interrupt latency and efficient processing of late arriving interrupts.

The ARM Cortex-M0 co-processor has its own NVIC with 32 vectored interrupts. Most peripheral interrupts are shared between the Cortex-M0 and Cortex-M4 NVICs.

Several boot modes are available if P2_7 is LOW on reset depending on the values of the OTP bits BOOT_SRC. If the OTP memory is not programmed or the BOOT_SRC bits are all zero, the boot mode is determined by the states of the boot pins P2_9, P2_8, P1_2, and P1_1.

Table 4. Boot mode when OTP BOOT_SRC bits are programmed

Boot mode	BOOT_SRC bit 3	BOOT_SRC bit 2	BOOT_SRC bit 1	BOOT_SRC bit 0	Description
Pin state	0	0	0	0	Boot source is defined by the reset state of P1_1, P1_2, P2_8 pins, and P2_9. See Table 5.
USART0	0	0	0	1	Enter ISP mode using USART0 pins P2_0 and P2_1.
SPIFI	0	0	1	0	Boot from Quad SPI flash connected to the SPIFI interface using pins P3_3 to P3_8.
EMC 8-bit	0	0	1	1	Boot from external static memory (such as NOR flash) using CS0 and an 8-bit data bus.
EMC 16-bit	0	1	0	0	Boot from external static memory (such as NOR flash) using CS0 and a 16-bit data bus.
EMC 32-bit	0	1	0	1	Boot from external static memory (such as NOR flash) using CS0 and a 32-bit data bus.
USB0	0	1	1	0	Boot from USB0.
USB1	0	1	1	1	Boot from USB1.
SPI (SSP)	1	0	0	0	Boot from SPI flash connected to the SSP0 interface on P3_3 (function SSP0_SCK), P3_6 (function SSP0_SSEL), P3_7 (function SSP0_MISO), and P3_8 (function SSP0_MOSI)[1].
USART3	1	0	0	1	Enter ISP mode using USART3 pins P2_3 and P2_4.

[1] The boot loader programs the appropriate pin function at reset to boot using either SSP0 or SPIFI.
Remark: Pin functions for SPIFI and SSP0 boot are different.

Table 5. Boot mode when OPT BOOT_SRC bits are zero

Boot mode	Pins				Description
	P2_9	P2_8	P1_2	P1_1	
USART0	LOW	LOW	LOW	LOW	Enter ISP mode using USART0 pins P2_0 and P2_1.
SPIFI	LOW	LOW	LOW	HIGH	Boot from Quad SPI flash connected to the SPIFI interface on P3_3 to P3_8[1].
EMC 8-bit	LOW	LOW	HIGH	LOW	Boot from external static memory (such as NOR flash) using CS0 and an 8-bit data bus.
EMC 16-bit	LOW	LOW	HIGH	HIGH	Boot from external static memory (such as NOR flash) using CS0 and a 16-bit data bus.
EMC 32-bit	LOW	HIGH	LOW	LOW	Boot from external static memory (such as NOR flash) using CS0 and a 32-bit data bus.
USB0	LOW	HIGH	LOW	HIGH	Boot from USB0

In the two-counter case, the following operational elements are global to the SCT, but the last three can use match conditions from either counter:

- Clock selection
- Inputs
- Events
- Outputs
- Interrupts

7.17.1.1 Features

- Two 16-bit counters or one 32-bit counter.
- Counters clocked by bus clock or selected input.
- Up counters or up-down counters.
- State variable allows sequencing across multiple counter cycles.
- The following conditions define an event: a counter match condition, an input (or output) condition, a combination of a match and/or and input/output condition in a specified state.
- Events control outputs, interrupts, and DMA requests.
  - Match register 0 can be used as an automatic limit.
  - In bi-directional mode, events can be enabled based on the count direction.
  - Match events can be held until another qualifying event occurs.
- Selected events can limit, halt, start, or stop a counter.
- Supports:
  - 8 inputs
  - 16 outputs
  - 16 match/capture registers
  - 16 events
  - 32 states
  - Match register 0 to 5 support a fractional component for the dither engine

7.17.2 Serial GPIO (SGPIO)

The Serial GPIOs offer standard GPIO functionality enhanced with features to accelerate serial stream processing.

7.17.2.1 Features

- Each SGPIO input/output slice can be used to perform a serial to parallel or parallel to serial data conversion.
- 16 SGPIO input/output slices each with a 32-bit FIFO that can shift the input value from a pin or an output value to a pin with every cycle of a shift clock.
- Each slice is double-buffered.
- Interrupt is generated on a full FIFO, shift clock, or pattern match.
- Slices can be concatenated to increase buffer size.

Table 6. EMC pinout for different packages

Function	LBGA256	TFBGA100	LQFP208	LQFP144
$\overline{DYCS}$	$\overline{EMC\_DYCS[3:0]}$	$\overline{EMC\_DYCS[1:0]}$	$\overline{EMC\_DYCS[2:0]}$	$\overline{EMC\_DYCS[1:0]}$
$\overline{CAS}$	$\overline{EMC\_CAS}$	$\overline{EMC\_CAS}$	$\overline{EMC\_CAS}$	$\overline{EMC\_CAS}$
$\overline{RAS}$	$\overline{EMC\_RAS}$	$\overline{EMC\_RAS}$	$\overline{EMC\_RAS}$	$\overline{EMC\_RAS}$

7.18.5.1 Features

- Dynamic memory interface support including single data rate SDRAM.
- Asynchronous static memory device support including RAM, ROM, and NOR flash, with or without asynchronous page mode.
- Low transaction latency.
- Read and write buffers to reduce latency and to improve performance.
- 8/16/32 data and 24 address lines wide static memory support.
- 16 bit and 32 bit wide chip select SDRAM memory support.
- Static memory features include:
  - Asynchronous page mode read
  - Programmable Wait States
  - Bus turnaround delay
  - Output enable and write enable delays
  - Extended wait
- Four chip selects for synchronous memory and four chip selects for static memory devices.
- Power-saving modes dynamically control EMC_CKEOUT and EMC_CLK signals to SDRAMs.
- Dynamic memory self-refresh mode controlled by software.
- Controller supports 2048 (A0 to A10), 4096 (A0 to A11), and 8192 (A0 to A12) row address synchronous memory parts. Those are typically 512 MB, 256 MB, and 128 MB parts, with 4, 8, 16, or 32 data bits per device.
- Separate reset domains allow the for auto-refresh through a chip reset if desired.
- SDRAM clock can run at full or half the Cortex-M4 core frequency.

Note: Synchronous static memory devices (synchronous burst mode) are not supported.

7.18.6 High-speed USB Host/Device/OTG interface (USB0)

Remark: USB0 is available on the following parts: LPC435x, LPC433x, LPC432x. USB0 is not available on the LPC431x parts.

The USB OTG module allows the LPC43S5x/S3x to connect directly to a USB Host such as a PC (in device mode) or to a USB Device in host mode.

7.18.6.1 Features

- Contains UTMI+ compliant high-speed transceiver (PHY).
- Complies with *Universal Serial Bus specification 2.0*.

7.19.5 I²C-bus interface

Remark: The LPC43S5x/S3x each contain two I²C-bus interfaces.

The I²C-bus is bidirectional for inter-IC control using only two wires: a Serial Clock line (SCL) and a Serial Data line (SDA). Each device is recognized by a unique address and can operate as either a receiver-only device (for example an LCD driver) or a transmitter with the capability to both receive and send information (such as memory). Transmitters and/or receivers can operate in either master or slave mode, depending on whether the chip has to initiate a data transfer or is only addressed. The I²C is a multi-master bus and can be controlled by more than one bus master connected to it.

7.19.5.1 Features

- I²C0 is a standard I²C compliant bus interface with open-drain pins. I²C0 also supports Fast mode plus with bit rates up to 1 Mbit/s.
- I²C1 uses standard I/O pins with bit rates of up to 400 kbit/s (Fast I²C-bus).
- Easy to configure as master, slave, or master/slave.
- Programmable clocks allow versatile rate control.
- Bidirectional data transfer between masters and slaves.
- Multi-master bus (no central master).
- Arbitration between simultaneously transmitting masters without corruption of serial data on the bus.
- Serial clock synchronization allows devices with different bit rates to communicate via one serial bus.
- Serial clock synchronization can be used as a handshake mechanism to suspend and resume serial transfer.
- The I²C-bus can be used for test and diagnostic purposes.
- All I²C-bus controllers support multiple address recognition and a bus monitor mode.

7.19.6 I²S interface

Remark: The LPC43S5x/S3x each contain two I²S-bus interfaces.

The I²S-bus provides a standard communication interface for digital audio applications.

The *I²S-bus specification* defines a 3-wire serial bus using one data line, one clock line, and one word select signal. The basic I²S-bus connection has one master, which is always the master, and one slave. The I²S-bus interface provides a separate transmit and receive channel, each of which can operate as either a master or a slave.

7.19.6.1 Features

- The I²S interfaces has separate input/output channels, each of which can operate in master or slave mode.
- Capable of handling 8-bit, 16-bit, and 32-bit word sizes.
- Mono and stereo audio data supported.
- The sampling frequency can range from 16 kHz to 192 kHz (16, 22.05, 32, 44.1, 48, 96, 192) kHz.
- Support for an audio master clock.

7.20.4 Repetitive Interrupt (RI) timer

The repetitive interrupt timer provides a free-running 32-bit counter which is compared to a selectable value, generating an interrupt when a match occurs. Any bits of the timer/compare function can be masked such that they do not contribute to the match detection. The repetitive interrupt timer can be used to create an interrupt that repeats at predetermined intervals.

7.20.4.1 Features

- 32-bit counter. Counter can be free-running or be reset by a generated interrupt.
- 32-bit compare value.
- 32-bit compare mask. An interrupt is generated when the counter value equals the compare value, after masking. This mechanism allows for combinations not possible with a simple compare.

7.20.5 Windowed WatchDog Timer (WWDT)

The purpose of the watchdog is to reset the controller if software fails to periodically service it within a programmable time window.

7.20.5.1 Features

- Internally resets chip if not periodically reloaded during the programmable time-out period.
- Optional windowed operation requires reload to occur between a minimum and maximum time period, both programmable.
- Optional warning interrupt can be generated at a programmable time prior to watchdog time-out.
- Enabled by software but requires a hardware reset or a watchdog reset/interrupt to be disabled.
- Incorrect feed sequence causes reset or interrupt if enabled.
- Flag to indicate watchdog reset.
- Programmable 24-bit timer with internal prescaler.
- Selectable time period from ($T_{cy(WDCLK)} \times 256 \times 4$) to ($T_{cy(WDCLK)} \times 2^{24} \times 4$) in multiples of $T_{cy(WDCLK)} \times 4$.
- The Watchdog Clock (WDCLK) uses the IRC as the clock source.

7.21 Analog peripherals

7.21.1 Analog-to-Digital Converter (ADC0/1)

Remark: The LPC43S5x/S3x contain two 10-bit ADCs.

7.21.1.1 Features

- 10-bit successive approximation analog to digital converter.
- Input multiplexing among 8 pins.
- Power-down mode.
- Measurement range 0 to VDDA.

7.23.8 Reset Generation Unit (RGU)

The RGU allows generation of independent reset signals for individual blocks and peripherals on the LPC43S5x/S3x.

7.23.9 Power Management Controller (PMC)

The PMC controls the power to the cores, peripherals, and memories.

The LPC43S5x/S3x support the following power modes in order from highest to lowest power consumption:

1. Active mode
2. Sleep mode
3. Power-down modes:
   a. Deep-sleep mode
   b. Power-down mode
   c. Deep power-down mode

Active mode and sleep mode apply to the state of the core. In a dual-core system, either core can be in active or sleep mode independently of the other core.

If the core is in Active mode, it is fully operational and can access peripherals and memories as configured by software. If the core is in Sleep mode, it receives no clocks, but peripherals and memories remain running.

Either core can enter sleep mode from active mode independently of the other core and while the other core remains in active mode or is in sleep mode.

Power-down modes apply to the entire system. In the Power-down modes, both cores and all peripherals except for peripherals in the always-on power domain are shut down. Memories can remain powered for retaining memory contents as defined by the individual power-down mode.

Either core in active mode can put the part into one of the three power down modes if the core is enabled to do so. If both cores are enabled for putting the system into power-down, then the system enters power-down only once both cores have received a WFI or WFE instruction.

Wake-up from sleep mode is caused by an interrupt or event in the core's NVIC. The interrupt is captured in the NVIC and an event is captured in the Event router. Both cores can wake up from sleep mode independently of each other.

Wake-up from the Power-down modes, Deep-sleep, Power-down, and Deep power-down, is caused by an event on the WAKEUP pins or an event from the RTC or alarm timer.

When waking up from Deep power-down mode, the part resets and attempts to boot.

7.23.10 Power control

The LPC43S5x/S3x feature several independent power domains to control power to the core and the peripherals (see Figure 9). The RTC and its associated peripherals (the alarm timer, the CREG block, the OTP controller, the back-up registers, and the event

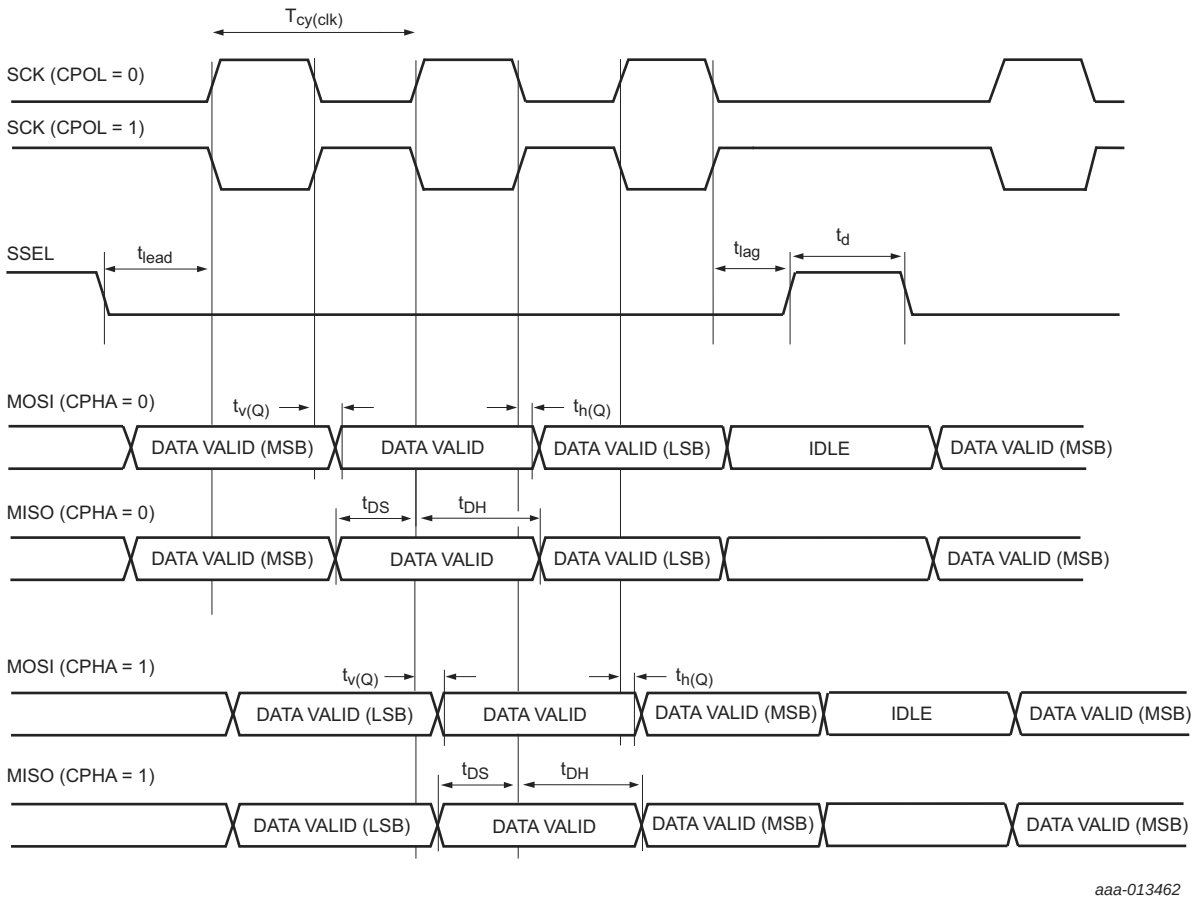


Fig 32. SSP in SPI mode and SPI slave timing

11.15 SPIFI

Table 30. Dynamic characteristics: SPIFI

T_{amb} = −40 °C to +105 °C; 2.4 V ≤ $V_{DD(REG)(3V3)}$ ≤ 3.6 V; 2.7 V ≤ $V_{DD(IO)}$ ≤ 3.6 V. C_L = 20 pF.Sampled at 90 % and 10 % of the signal level. EHS = 1 for all pins. Simulated values.

Symbol	Parameter	Min	Max	Unit
$T_{cy(clk)}$	clock cycle time	9.6	-	ns
t_{DS}	data set-up time	3.2	-	ns
t_{DH}	data hold time	0	-	ns
$t_{v(Q)}$	data output valid time	-	3.2	ns
$t_{h(Q)}$	data output hold time	0.6	-	ns

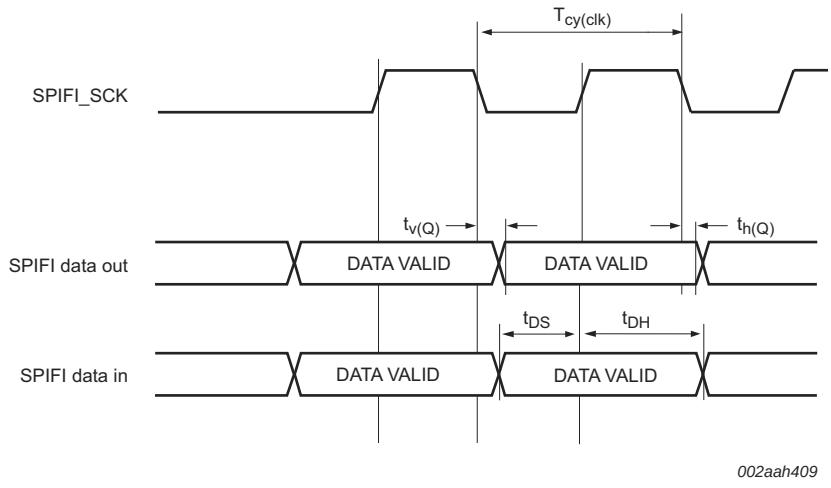


Fig 33. SPIFI timing (Mode 0)

11.16 SGPIO timing

The following considerations apply to SGPIO timing:

- SGPIO input signals are synchronized by the internal clock SGPIO_CLOCK. To guarantee that no samples are missed, all input signals should have a duration of at least one SGPIO_CLOCK cycle plus the set-up and hold times.
- When an external clock input is used to generate output data, synchronization causes a latency of at least one SGPIO_CLOCK cycle. The maximum output data rate is one output every two SGPIO_CLOCK cycles.
- Synchronization also causes a latency of one SGPIO_CLOCK cycle when sampling several inputs. This may cause inputs with very similar timings to be sampled with a difference of one SGPIO_CLOCK cycle.

12. ADC/DAC electrical characteristics

Table 40. ADC characteristics

$V_{DDA(3V3)}$ over specified ranges; T_{amb} = −40 °C to +105 °C; unless otherwise specified.

Symbol	Parameter	Conditions		Min	Typ	Max	Unit
V_{IA}	analog input voltage			0	-	$V_{DDA(3V3)}$	V
C_{ia}	analog input capacitance			-	-	2	pF
E_D	differential linearity error	2.7 V ≤ $V_{DDA(3V3)}$ ≤ 3.6 V	[1][2]	-	±0.8	-	LSB
		2.4 V ≤ $V_{DDA(3V3)}$ < 2.7 V		-	±1.0	-	LSB
$E_{L(adj)}$	integral non-linearity	2.7 V ≤ $V_{DDA(3V3)}$ ≤ 3.6 V	[3]	-	±0.8	-	LSB
		2.4 V ≤ $V_{DDA(3V3)}$ < 2.7 V		-	±1.5	-	LSB
E_O	offset error	2.7 V ≤ $V_{DDA(3V3)}$ ≤ 3.6 V	[4]	-	±0.15	-	LSB
		2.4 V ≤ $V_{DDA(3V3)}$ < 2.7 V		-	±0.15	-	LSB
E_G	gain error	2.7 V ≤ $V_{DDA(3V3)}$ ≤ 3.6 V	[5]	-	±0.3	-	%
		2.4 V ≤ $V_{DDA(3V3)}$ < 2.7 V		-	±0.35	-	%
E_T	absolute error	2.7 V ≤ $V_{DDA(3V3)}$ ≤ 3.6 V	[6]	-	±3	-	LSB
		2.4 V ≤ $V_{DDA(3V3)}$ < 2.7 V		-	±4	-	LSB
R_{vsi}	voltage source interface resistance	see Figure 42		-	-	$1/(7 \times f_{clk(ADC)} \times C_{ia})$	kΩ
R_i	input resistance		[7][8]	-	-	1.2	MΩ
$f_{clk(ADC)}$	ADC clock frequency			-	-	4.5	MHz
f_s	sampling frequency	10-bit resolution; 11 clock cycles		-	-	400	kSamples/s
		2-bit resolution; 3 clock cycles				1.5	MSamples/s

[1] The ADC is monotonic, there are no missing codes.

[2] The differential linearity error (E_D) is the difference between the actual step width and the ideal step width. See Figure 41.

[3] The integral non-linearity ($E_{L(adj)}$) is the peak difference between the center of the steps of the actual and the ideal transfer curve after appropriate adjustment of gain and offset errors. See Figure 41.

[4] The offset error (E_O) is the absolute difference between the straight line which fits the actual curve and the straight line which fits the ideal curve. See Figure 41.

[5] The gain error (E_G) is the relative difference in percent between the straight line fitting the actual transfer curve after removing offset error, and the straight line which fits the ideal transfer curve. See Figure 41.

[6] The absolute error (E_T) is the maximum difference between the center of the steps of the actual transfer curve of the non-calibrated ADC and the ideal transfer curve. See Figure 41.

[7] T_{amb} = 25 °C.

[8] Input resistance R_i depends on the sampling frequency fs: $R_i = 2\ k\Omega + 1 / (f_s \times C_{ia})$.

Table 43. LCD panel connections for STN dual panel mode

External pin	4-bit mono STN dual panel		8-bit mono STN dual panel		Color STN dual panel	
	LPC43xx pin used	LCD function	LPC43xx pin used	LCD function	LPC43xx pin used	LCD function
LCD_VD2	P4_3	UD[2]	P4_3	UD[2]	P4_3	UD[2]
LCD_VD1	P4_4	UD[1]	P4_4	UD[1]	P4_4	UD[1]
LCD_VD0	P4_1	UD[0]	P4_1	UD[0]	P4_1	UD[0]
LCD_LP	P7_6	LCDLP	P7_6	LCDLP	P7_6	LCDLP
LCD_ENAB/ LCDM	P4_6	LCDENAB/ LCDM	P4_6	LCDENAB/ LCDM	P4_6	LCDENAB/ LCDM
LCD_FP	P4_5	LCDFP	P4_5	LCDFP	P4_5	LCDFP
LCD_DCLK	P4_7	LCDDCLK	P4_7	LCDDCLK	P4_7	LCDDCLK
LCD_LE	P7_0	LCDLE	P7_0	LCDLE	P7_0	LCDLE
LCD_PWR	P7_7	LCDPWR	P7_7	LCDPWR	P7_7	LCDPWR
GP_CLKIN	PF_4	LCDCLKIN	PF_4	LCDCLKIN	PF_4	LCDCLKIN

Table 44. LCD panel connections for TFT panels

External pin	TFT 12 bit (4:4:4 mode)		TFT 16 bit (5:6:5 mode)		TFT 16 bit (1:5:5:5 mode)		TFT 24 bit	
	LPC43xx pin used	LCD function	LPC43xx pin used	LCD function	LPC43xx pin used	LCD function	LPC43xx pin used	LCD function
LCD_VD23	PB_0	BLUE3	PB_0	BLUE4	PB_0	BLUE4	PB_0	BLUE7
LCD_VD22	PB_1	BLUE2	PB_1	BLUE3	PB_1	BLUE3	PB_1	BLUE6
LCD_VD21	PB_2	BLUE1	PB_2	BLUE2	PB_2	BLUE2	PB_2	BLUE5
LCD_VD20	PB_3	BLUE0	PB_3	BLUE1	PB_3	BLUE1	PB_3	BLUE4
LCD_VD19	-	-	P7_1	BLUE0	P7_1	BLUE0	P7_1	BLUE3
LCD_VD18	-	-	-	-	P7_2	intensity	P7_2	BLUE2
LCD_VD17	-	-	-	-	-	-	P7_3	BLUE1
LCD_VD16	-	-	-	-	-	-	P7_4	BLUE0
LCD_VD15	PB_4	GREEN3	PB_4	GREEN5	PB_4	GREEN4	PB_4	GREEN7
LCD_VD14	PB_5	GREEN2	PB_5	GREEN4	PB_5	GREEN3	PB_5	GREEN6
LCD_VD13	PB_6	GREEN1	PB_6	GREEN3	PB_6	GREEN2	PB_6	GREEN5
LCD_VD12	P8_3	GREEN0	P8_3	GREEN2	P8_3	GREEN1	P8_3	GREEN4
LCD_VD11	-	-	P4_9	GREEN1	P4_9	GREEN0	P4_9	GREEN3
LCD_VD10	-	-	P4_10	GREEN0	P4_10	intensity	P4_10	GREEN2
LCD_VD9	-	-	-	-	-	-	P4_8	GREEN1
LCD_VD8	-	-	-	-	-	-	P7_5	GREEN0
LCD_VD7	P8_4	RED3	P8_4	RED4	P8_4	RED4	P8_4	RED7
LCD_VD6	P8_5	RED2	P8_5	RED3	P8_5	RED3	P8_5	RED6
LCD_VD5	P8_6	RED1	P8_6	RED2	P8_6	RED2	P8_6	RED5
LCD_VD4	P8_7	RED0	P8_7	RED1	P8_7	RED1	P8_7	RED4
LCD_VD3	-	-	P4_2	RED0	P4_2	RED0	P4_2	RED3
LCD_VD2	-	-	-	-	P4_3	intensity	P4_3	RED2
LCD_VD1	-	-	-	-	-	-	P4_4	RED1

Table 45. Recommended values for $C_{X1/X2}$ in oscillation mode (crystal and external components parameters) low frequency mode

Fundamental oscillation frequency	Maximum crystal series resistance R_S	External load capacitors C_{X1}, C_{X2}
12 MHz	< 160 Ω	18 pF, 18 pF
	< 160 Ω	39 pF, 39 pF
16 MHz	< 120 Ω	18 pF, 18 pF
	< 80 Ω	33 pF, 33 pF
20 MHz	< 100 Ω	18 pF, 18 pF
	< 80 Ω	33 pF, 33 pF

Table 46. Recommended values for $C_{X1/X2}$ in oscillation mode (crystal and external components parameters) high frequency mode

Fundamental oscillation frequency	Maximum crystal series resistance R_S	External load capacitors C_{X1}, C_{X2}
15 MHz	< 80 Ω	18 pF, 18 pF
20 MHz	< 80 Ω	39 pF, 39 pF
	< 100 Ω	47 pF, 47 pF

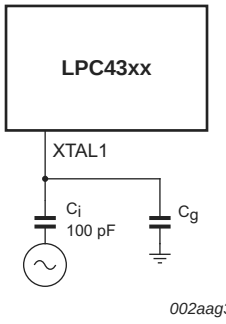


Fig 43. Slave mode operation of the on-chip oscillator

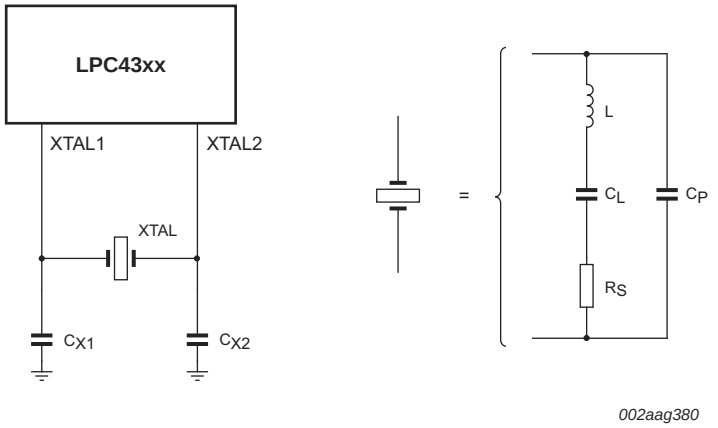


Fig 44. Oscillator modes with external crystal model used for C_{X1}/C_{X2} evaluation

13.3 RTC oscillator

In the RTC oscillator circuit, only the crystal (XTAL) and the capacitances C_{RTCX1} and C_{RTCX2} need to be connected externally. Typical capacitance values for C_{RTCX1} and C_{RTCX2} are $C_{RTCX1/2}$ = 20 (typical) $\pm$ 4 pF.

An external clock can be connected to RTCX1 if RTCX2 is left open. The recommended amplitude of the clock signal is $V_{i(RMS)}$ = 100 mV to 200 mV with a coupling capacitance of 5 pF to 10 pF.

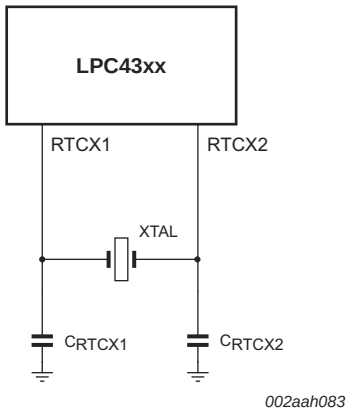


Fig 45. RTC 32 kHz oscillator circuit

13.4 XTAL and RTCX Printed Circuit Board (PCB) layout guidelines

Connect the crystal on the PCB as close as possible to the oscillator input and output pins of the chip. Take care that the load capacitors C_{X1}, C_{X2}, and C_{X3} in case of third overtone crystal usage have a common ground plane. Also connect the external components to the ground plain. To keep the noise coupled in via the PCB as small as possible, make loops and parasitics as small as possible. Choose smaller values of C_{X1} and C_{X2} if parasitics increase in the PCB layout.

Ensure that no high-speed or high-drive signals are near the RTCX1/2 signals.

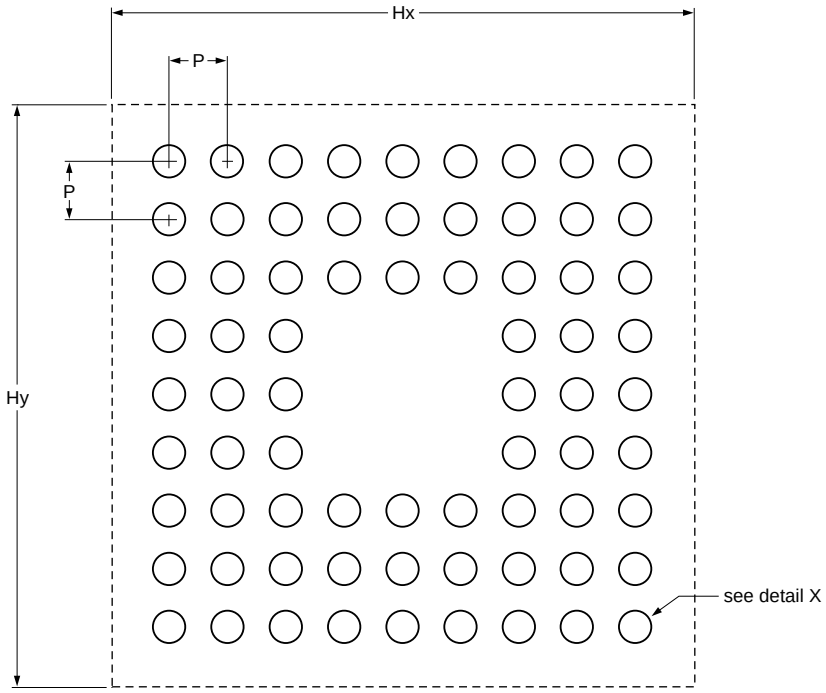
13.5 Standard I/O pin configuration

Figure 46 shows the possible pin modes for standard I/O pins with analog input function:

- Digital output driver enabled/disabled
- Digital input: Pull-up enabled/disabled
- Digital input: Pull-down enabled/disabled
- Digital input: Repeater mode enabled/disabled
- Digital input: Input buffer enabled/disabled
- Analog input

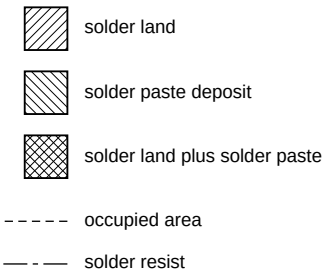
The default configuration for standard I/O pins is input buffer disabled and pull-up enabled. The weak MOS devices provide a drive capability equivalent to pull-up and pull-down resistors.

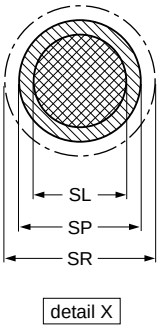
Footprint information for reflow soldering of TFBGA100 package **SOT926-1**



Generic footprint pattern

Refer to the package outline drawing for actual layout





detail X

DIMENSIONS in mm

P	SL	SP	SR	Hx	Hy
0.80	0.330	0.400	0.480	9.400	9.400

sot926-1_fr

Fig 58. Reflow soldering of the TFBGA100 package

17. References

[1] LPC43xx User manual UM10503:
http://www.nxp.com/documents/user_manual/UM10503.pdf

[2] LPC43Sxx Errata sheet: