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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

Product Status	Obsolete
Number of LABs/CLBs	-
Number of Logic Elements/Cells	-
Total RAM Bits	-
Number of I/O	-
Number of Gates	-
Voltage - Supply	-
Mounting Type	Surface Mount
Operating Temperature	-
Package / Case	600-BGA
Supplier Device Package	600-BGA (45x45)
Purchase URL	https://www.e-xfl.com/product-detail/intel/epf10k250ebc600-3

General Description

Altera FLEX 10KE devices are an enhancement of the FLEX 10K device family. Based on reconfigurable CMOS SRAM elements, the Flexible Logic Element MatriX (FLEX) architecture incorporates all features necessary to implement common gate array megafunctions. With up to 250,000 gates, the FLEX 10KE family provides the density, speed, and features to integrate entire systems, including multiple 32-bit buses, into a single device.

FLEX 10KE devices are configurable, and they are 100% tested prior to shipment. As a result, the designer is not required to generate test vectors for fault coverage purposes. Instead, the designer can focus on simulation and design verification. In addition, the designer does not need to manage inventories of different gate array designs; FLEX 10KE devices can be configured on the board for the specific functionality required.

Table 5 shows FLEX 10KE performance for some common designs. All performance values shown were obtained with Synopsys DesignWare or LPM functions. Special design techniques are not required to implement the applications; the designer simply infers or instantiates a function in a Verilog HDL, VHDL, Altera Hardware Description Language (AHDL), or schematic design file.

Table 5. FLEX 10KE Performance						
Application	Resources Used		Performance			Units
	LEs	EABs	-1 Speed Grade	-2 Speed Grade	-3 Speed Grade	
16-bit loadable counter	16	0	196	182	143	MHz
16-bit accumulator	16	0	196	182	143	MHz
16-to-1 multiplexer, <i>Note (1)</i>	10	0	15	17	18	ns
16-bit multiplier with 3 stage pipeline, <i>Note (2)</i>	10	0	91	86	70	MHz
256 × 16 RAM read cycle speed, <i>Note (2)</i>	0	1	181	142	125	MHz
256 × 16 RAM write cycle speed, <i>Note (2)</i>	0	1	135	117	106	MHz

Notes:

- (1) This application uses combinatorial inputs and outputs.
- (2) This application uses registered inputs and outputs.

Table 6 shows FLEX 10KE performance for more complex designs. These designs are available as Altera MegaCore™ functions.

Table 6. FLEX 10KE Performance for Complex Designs					
Application	LEs Used	Performance			Units
		-1 Speed Grade	-2 Speed Grade	-3 Speed Grade	
16-bit, 8-tap parallel finite impulse response (FIR) filter	592	138	128	103	MSPS
8-bit, 512-point fast Fourier transform (FFT) function	1,845	60	72	83	μs
		76	66	56	MHz
a16450 universal asynchronous receiver/transmitter (UART)	479	42	39	34	MHz

The FLEX 10KE architecture is similar to that of embedded gate arrays, which is the fastest-growing segment of the gate array market. As with standard gate arrays, embedded gate arrays implement general logic in a conventional “sea-of-gates” architecture. Additionally, embedded gate arrays have dedicated die areas for implementing large, specialized functions. By embedding functions in silicon, embedded gate arrays provide reduced die area and increased speed compared to standard gate arrays. While embedded megafunctions typically cannot be customized, FLEX 10KE devices are programmable, providing the designer with full control over embedded megafunctions and general logic while facilitating iterative design changes during debugging.

Each FLEX 10KE device contains an embedded array and a logic array. The embedded array is used to implement a variety of memory functions or complex logic functions, such as digital signal processing (DSP), microcontroller, wide-data-path manipulation, and data-transformation functions. The logic array performs the same function as the sea-of-gates in the gate array: it is used to implement general logic, such as counters, adders, state machines, and multiplexers. The combination of embedded and logic arrays provides the high performance and high density of embedded gate arrays, enabling designers to implement an entire system on a single device.

The MAX+PLUS II software runs on 486- and Pentium-based PCs, Sun SPARCstation, HP 9000 Series 700/800, and IBM RISC System/6000 workstations.



Go to the *MAX+PLUS II Programmable Logic Development System & Software Data Sheet* in the **1998 Data Book** for more information.

Functional Description

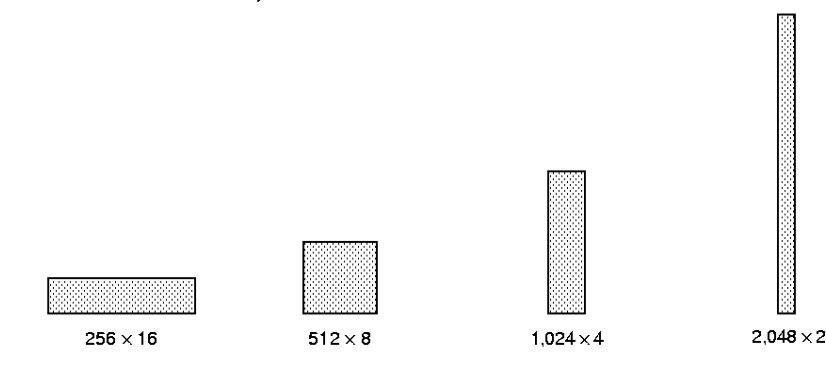
Each FLEX 10KE device contains an enhanced embedded array to implement memory and specialized logic functions, and a logic array to implement general logic.

The embedded array consists of a series of EABs. When implementing memory functions, each EAB provides 4,096 bits, which can be used to create RAM, ROM, dual-port RAM, or first-in first-out (FIFO) functions. When implementing logic, each EAB can contribute 100 to 600 gates towards complex logic functions, such as multipliers, microcontrollers, state machines, and DSP functions. EABs can be used independently, or multiple EABs can be combined to implement larger functions.

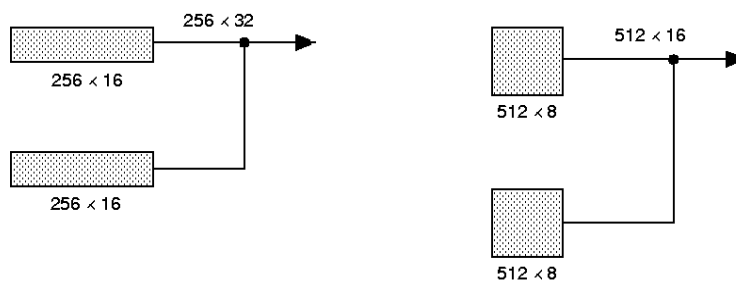
The logic array consists of logic array blocks (LABs). Each LAB contains eight LEs and a local interconnect. An LE consists of a 4-input look-up table (LUT), a programmable flipflop, and dedicated signal paths for carry and cascade functions. The eight LEs can be used to create medium-sized blocks of logic—such as 8-bit counters, address decoders, or state machines—or combined across LABs to create larger logic blocks. Each LAB represents about 96 usable gates of logic.

Signal interconnections within FLEX 10KE devices (as well as to and from device pins) are provided by the FastTrack Interconnect routing structure, a series of fast, continuous row and column channels that run the entire length and width of the device.

Each I/O pin is fed by an I/O element (IOE) located at the end of each row and column of the FastTrack Interconnect routing structure. Each IOE contains a bidirectional I/O buffer and a flipflop that can be used as either an output or input register to feed input, output, or bidirectional signals. When used with a dedicated clock pin, these registers provide exceptional performance. As inputs, they provide setup times as low as 2.9 ns and hold times of 0 ns; as outputs, these registers provide clock-to-output times as low as 4.3 ns. IOEs provide a variety of features, such as JTAG BST support, slew-rate control, tri-state buffers, and open-drain outputs.

Figure 4. FLEX 10KE EAB Memory Configurations

Larger blocks of RAM are created by combining multiple EABs. For example, two 256×16 RAM blocks can be combined to form a 256×32 block; two 512×8 RAM blocks can be combined to form a 512×16 block (see Figure 5).

Figure 5. Examples of Combining FLEX 10KE EABs

If necessary, all EABs in a device can be cascaded to form a single RAM block. EABs can be cascaded to form RAM blocks of up to 2,048 words without impacting timing. The Altera MAX+PLUS II software automatically combines EABs to meet a designer's RAM specifications.

EABs provide flexible options for driving and controlling clock signals. Different clocks and clock enables can be used for reading and writing to the EAB. Registers can be independently inserted on the data input, EAB output, write address, *WE* signals, read address, and *RE* signals. The global signals and the EAB local interconnect can drive *WE*, *RE*, and clock enable signals. The global signals, dedicated clock pins, and EAB local interconnect can drive the EAB clock signals. Because the LEs drive the EAB local interconnect, the LEs can control *WE*, *RE*, clear, clock, and clock enable signals.

Normal Mode

The normal mode is suitable for general logic applications and wide decoding functions that can take advantage of a cascade chain. In normal mode, four data inputs from the LAB local interconnect and the carry-in are inputs to a 4-input LUT. The MAX+PLUS II Compiler automatically selects the carry-in or the DATA3 signal as one of the inputs to the LUT. The LUT output can be combined with the cascade-in signal to form a cascade chain through the cascade-out signal. Either the register or the LUT can be used to drive both the local interconnect and the FastTrack Interconnect routing structure at the same time.

The LUT and the register in the LE can be used independently; this feature is known as register packing. To support register packing, the LE has two outputs; one drives the local interconnect, and the other drives the FastTrack Interconnect routing structure. The DATA4 signal can drive the register directly, allowing the LUT to compute a function that is independent of the registered signal; a 3-input function can be computed in the LUT, and a fourth independent signal can be registered. Alternatively, a 4-input function can be generated, and one of the inputs to this function can be used to drive the register. The register in a packed LE can still use the clock enable, clear, and preset signals in the LE. In a packed LE, the register can drive the FastTrack Interconnect routing structure while the LUT drives the local interconnect, or vice versa.

Arithmetic Mode

The arithmetic mode offers two 3-input LUTs that are ideal for implementing adders, accumulators, and comparators. One LUT computes a 3-input function; the other generates a carry output. As shown in Figure 10 on page 20, the first LUT uses the carry-in signal and two data inputs from the LAB local interconnect to generate a combinatorial or registered output. For example, in an adder, this output is the sum of three signals: a, b, and carry-in. The second LUT uses the same three signals to generate a carry-out signal, thereby creating a carry chain. The arithmetic mode also supports simultaneous use of the cascade chain.

Up/Down Counter Mode

The up/down counter mode offers counter enable, clock enable, synchronous up/down control, and data loading options. These control signals are generated by the data inputs from the LAB local interconnect, the carry-in signal, and output feedback from the programmable register. Two 3-input LUTs are used: one generates the counter data, and the other generates the fast carry bit. A 2-to-1 multiplexer provides synchronous loading. Data can also be loaded asynchronously with the clear and preset register control signals, without using the LUT resources.

Clearable Counter Mode

The clearable counter mode is similar to the up/down counter mode, but supports a synchronous clear instead of the up/down control. The clear function is substituted for the cascade-in signal in the up/down counter mode. Two 3-input LUTs are used: one generates the counter data, and the other generates the fast carry bit. Synchronous loading is provided by a 2-to-1 multiplexer. The output of this multiplexer is ANDed with a synchronous clear signal.

Internal Tri-State Emulation

Internal tri-state emulation provides internal tri-stating without the limitations of a physical tri-state bus. In a physical tri-state bus, the tri-state buffers' output enable (OE) signals select which signal drives the bus. However, if multiple OE signals are active, contending signals can be driven onto the bus. Conversely, if no OE signals are active, the bus will float. Internal tri-state emulation resolves contending tri-state buffers to a low value and floating buses to a high value, thereby eliminating these problems. The MAX+PLUS II software automatically implements tri-state bus functionality with a multiplexer.

Clear & Preset Logic Control

Logic for the programmable register's clear and preset functions is controlled by the DATA3, LABCTRL1, and LABCTRL2 inputs to the LE. The clear and preset control structure of the LE asynchronously loads signals into a register. Either LABCTRL1 or LABCTRL2 can control the asynchronous clear. Alternatively, the register can be set up so that LABCTRL1 implements an asynchronous load. The data to be loaded is driven to DATA3; when LABCTRL1 is asserted, DATA3 is loaded into the register.

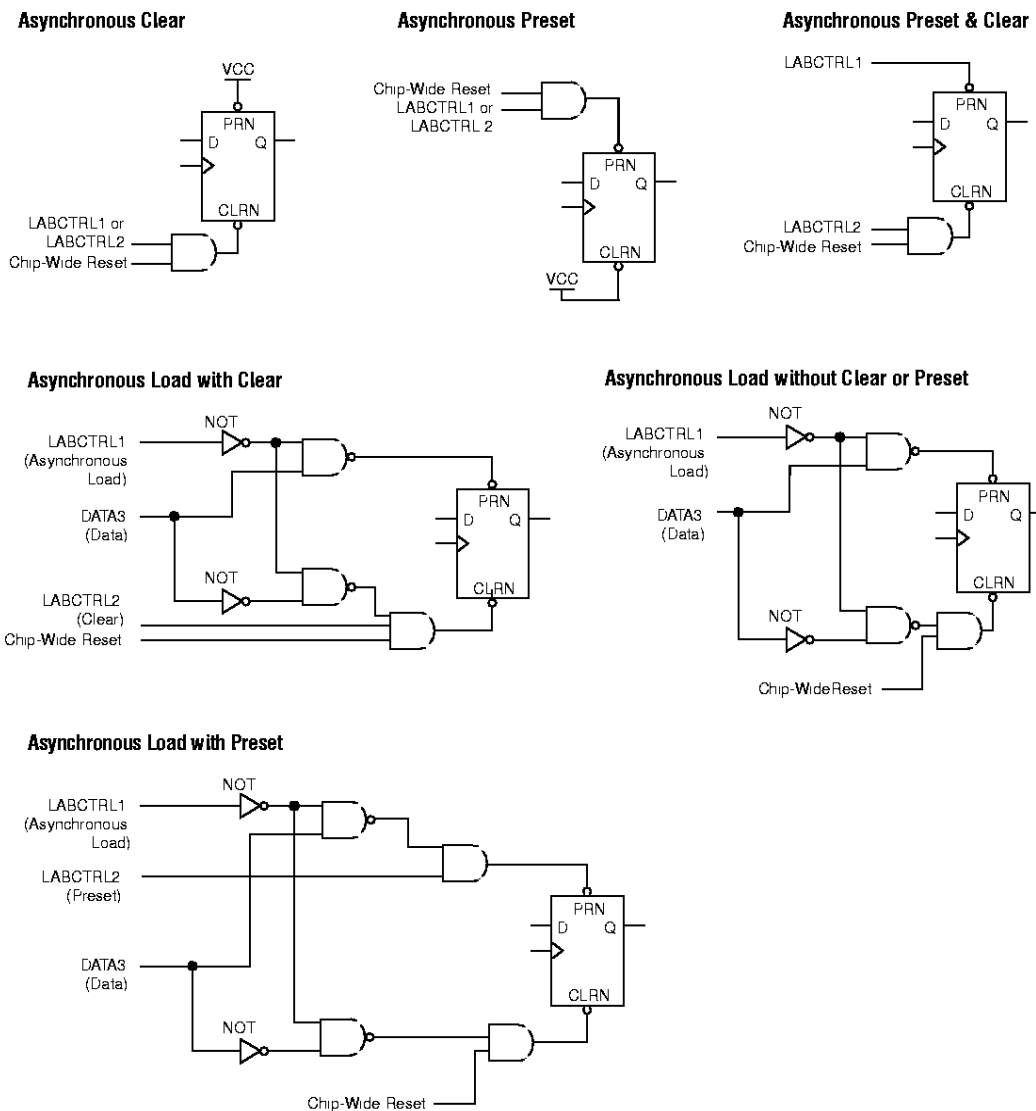
During compilation, the MAX+PLUS II Compiler automatically selects the best control signal implementation. Because the clear and preset functions are active-low, the Compiler automatically assigns a logic high to an unused clear or preset.

The clear and preset logic is implemented in one of the following six modes chosen during design entry:

- ☒ Asynchronous clear
- ☒ Asynchronous preset
- ☒ Asynchronous clear and preset
- ☒ Asynchronous load with clear
- ☒ Asynchronous load with preset
- ☒ Asynchronous load without clear or preset

In addition to the six clear and preset modes, FLEX 10KE devices provide a chip-wide reset pin that can reset all registers in the device. Use of this feature is set during design entry. In any of the clear and preset modes, the chip-wide reset overrides all other signals. Registers with asynchronous presets may be preset when the chip-wide reset is asserted. Inversion can be used to implement the asynchronous preset. Figure 11 shows examples of how to enter a design for the desired functionality.

Figure 11. FLEX 10KE LE Clear & Preset Modes



Asynchronous Clear

The flipflop can be cleared by either LABCTRL1 or LABCTRL2. In this mode, the preset signal is tied to VCC to deactivate it.

Asynchronous Preset

An asynchronous preset is implemented as an asynchronous load, or with an asynchronous clear. If DATA3 is tied to VCC, asserting LABCTRL1 asynchronously loads a one into the register. Alternatively, the MAX+PLUS II software can provide preset control by using the clear and inverting the input and output of the register. Inversion control is available for the inputs to both LEs and IOEs. Therefore, if a register is preset by only one of the two LABCTRL signals, the DATA3 input is not needed and can be used for one of the LE operating modes.

Asynchronous Preset & Clear

When implementing asynchronous clear and preset, LABCTRL1 controls the preset and LABCTRL2 controls the clear. DATA3 is tied to VCC, so that asserting LABCTRL1 asynchronously loads a one into the register, effectively presetting the register. Asserting LABCTRL2 clears the register.

Asynchronous Load with Clear

When implementing an asynchronous load in conjunction with the clear, LABCTRL1 implements the asynchronous load of DATA3 by controlling the register preset and clear. LABCTRL2 implements the clear by controlling the register clear; LABCTRL2 does not have to feed the preset circuits.

Asynchronous Load with Preset

When implementing an asynchronous load in conjunction with preset, the MAX+PLUS II software provides preset control by using the clear and inverting the input and output of the register. Asserting LABCTRL2 presets the register, while asserting LABCTRL1 loads the register. The MAX+PLUS II software inverts the signal that drives DATA3 to account for the inversion of the register's output.

Asynchronous Load without Preset or Clear

When implementing an asynchronous load without preset or clear, LABCTRL1 implements the asynchronous load of DATA3 by controlling the register preset and clear.

Table 9. EPF10K100 β , EPF10K100E, EPF10K130E, EPF10K200E & EPF10K250E Peripheral Bus Sources

Peripheral Control Signal	EPF10K100 β EPF10K100E	EPF10K130E	EPF10K200E	EPF10K250E
OE0	Row A	Row C	Row G	Row E
OE1	Row C	Row E	Row I	Row G
OE2	Row E	Row G	Row K	Row I
OE3	Row L	Row N	Row R	Row P
OE4	Row I	Row K	Row O	Row M
OE5	Row K	Row M	Row Q	Row O
CLKENA0/CLK0/GLOBAL0	Row F	Row H	Row L	Row J
CLKENA1/OE6/GLOBAL1	Row D	Row F	Row J	Row H
CLKENA2/CLR0	Row B	Row D	Row H	Row F
CLKENA3/OE7/GLOBAL2	Row H	Row J	Row N	Row L
CLKENA4/CLR1	Row J	Row L	Row P	Row N
CLKENA5/CLK1/GLOBAL3	Row G	Row I	Row M	Row K

Signals on the peripheral control bus can also drive the four global signals, referred to as GLOBAL0 through GLOBAL3 in Tables 8 and 9. An internally generated signal can drive a global signal, providing the same low-skew, low-delay characteristics as a signal driven by an input pin. An LE drives the global signal by driving a row line that drives the peripheral bus, which then drives the global signal. This feature is ideal for internally generated clear or clock signals with high fan-out. However, internally driven global signals offer no advantage over the general-purpose interconnect for routing data signals.

The chip-wide output enable pin is an active-low pin that can be used to tri-state all pins on the device. This option can be set in the MAX+PLUS II software. The registers in the IOE can also be reset by the chip-wide reset pin.

Column-to-IOE Connections

When an IOE is used as an input, it can drive up to two separate column channels. When an IOE is used as an output, the signal is driven by a multiplexer that selects a signal from the column channels. Two IOEs connect to each side of the column channels. Each IOE can be driven by column channels via a multiplexer. The set of column channels is different for each IOE (see Figure 16).

Figure 16. FLEX 10KE Column-to-IOE Connections

The values for m and n are provided in Table 11.

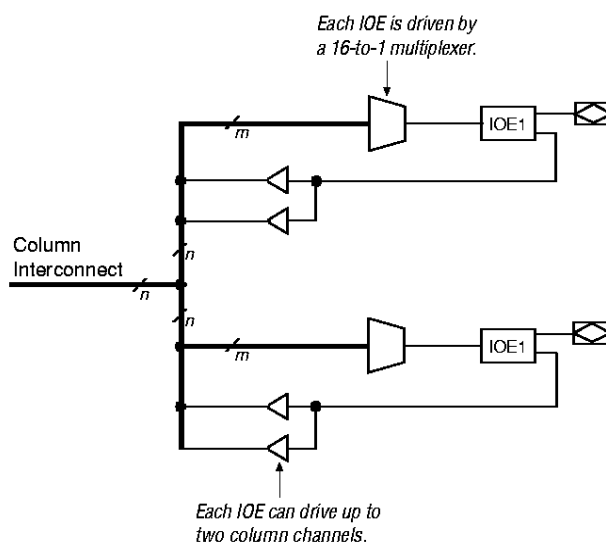


Table 11 lists the FLEX 10KE column-to-IOE interconnect resources.

Table 11. FLEX 10KE Column-to-IOE Interconnect Resources		
Device	Channels per Column (n)	Column Channels per Pin (m)
EPF10K30E	24	16
EPF10K50E	24	16
EPF10K100B EPF10K100E	24	16
EPF10K130E	32	24
EPF10K200E	48	40
EPF10K250E	40	32

Slew-Rate Control

The output buffer in each IOE has an adjustable output slew rate that can be configured for low-noise or high-speed performance. A slower slew rate reduces system noise and adds a maximum delay of approximately 4.3 ns. The fast slew rate should be used for speed-critical outputs in systems that are adequately protected against noise. Designers can specify the slew rate pin-by-pin or assign a default slew rate to all pins on a device-wide basis. The slow slew rate setting affects both the falling and rising edges of the output.

Open-Drain Output Option

FLEX 10KE devices provide an optional open-drain output (electrically equivalent to open-collector output) output for each I/O pin. This open-drain output enables the device to provide system-level control signals (e.g., interrupt and write enable signals) that can be asserted by any of several devices. It can also provide an additional wired-OR plane.

MultiVolt I/O Interface

The FLEX 10KE device architecture supports the MultiVolt I/O interface feature, which allows FLEX 10KE devices in all packages to interface with systems of differing supply voltages. These devices have one set of V_{CC} pins for internal operation and input buffers (V_{CCINT}), and another set for I/O output drivers (V_{CCIO}).

The V_{CCINT} pins must always be connected to a 2.5-V power supply. With a 2.5-V V_{CCINT} level, input voltages are compatible with 2.5-V, 3.3-V, and 5.0-V inputs. The V_{CCIO} pins can be connected to either a 2.5-V or 3.3-V power supply, depending on the output requirements. When the V_{CCIO} pins are connected to a 2.5-V power supply, the output levels are compatible with 2.5-V systems. When the V_{CCIO} pins are connected to a 3.3-V power supply, the output high is at 3.3 V and is therefore compatible with 3.3-V or 5.0-V systems. Devices operating with V_{CCIO} levels higher than 3.0-V achieve a faster timing delay of t_{OD2} instead of t_{OD1} .

Figure 18 shows the timing requirements for the JTAG signals.

Figure 18. FLEX 10KE JTAG Waveforms

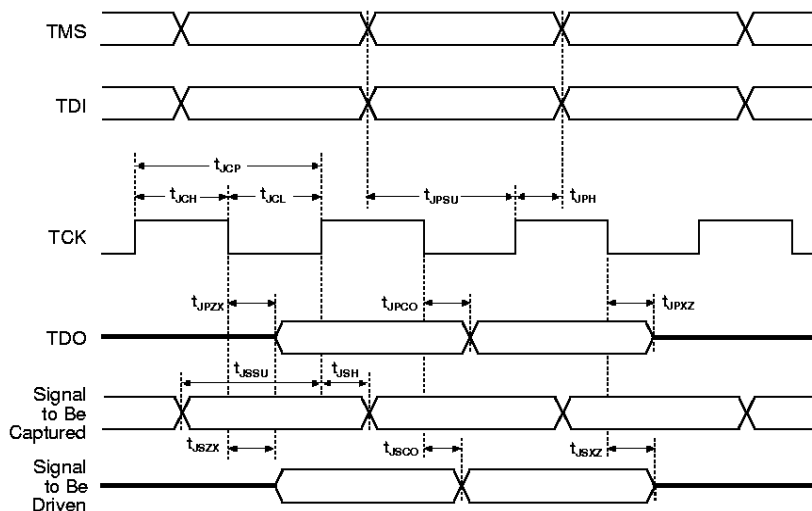


Table 14 shows the timing parameters and values for FLEX 10KE devices.

Table 14. FLEX 10KE JTAG Timing Parameters & Values				
Symbol	Parameter	Min	Max	Unit
t_{JCP}	TCK clock period	100		ns
t_{JCH}	TCK clock high time	50		ns
t_{JCL}	TCK clock low time	50		ns
t_{JPSU}	JTAG port setup time	20		ns
t_{JPH}	JTAG port hold time	45		ns
t_{JPCO}	JTAG port clock to output		25	ns
t_{JPZX}	JTAG port high impedance to valid output		25	ns
t_{JPXZ}	JTAG port valid output to high impedance		25	ns
t_{JSSU}	Capture register setup time	20		ns
t_{JSH}	Capture register hold time	45		ns
t_{JSCO}	Update register clock to output		35	ns
t_{JSZX}	Update register high-impedance to valid output		35	ns
t_{JSXZ}	Update register valid output to high impedance		35	ns

FLEX 10KE 2.5-V Device Recommended Operating Conditions

Symbol	Parameter	Conditions	Min	Max	Unit
V _{CCINT}	Supply voltage for internal logic and input buffers	Notes (3), (4)	2.30 (2.30)	2.70 (2.70)	V
V _{CCIO}	Supply voltage for output buffers, 3.3-V operation	Notes (3), (4)	3.00 (3.00)	3.60 (3.60)	V
	Supply voltage for output buffers, 2.5-V operation	Notes (3), (4)	2.30 (2.30)	2.70 (2.70)	V
V _I	Input voltage	Note (5)	0	5.3	V
V _O	Output voltage		0	V _{CCIO}	V
T _A	Ambient temperature	For commercial use	0	70	°C
		For industrial use	–40	85	°C
T _J	Operating temperature	For commercial use	0	85	°C
		For industrial use	–40	100	°C
t _R	Input rise time			40	ns
t _F	Input fall time			40	ns

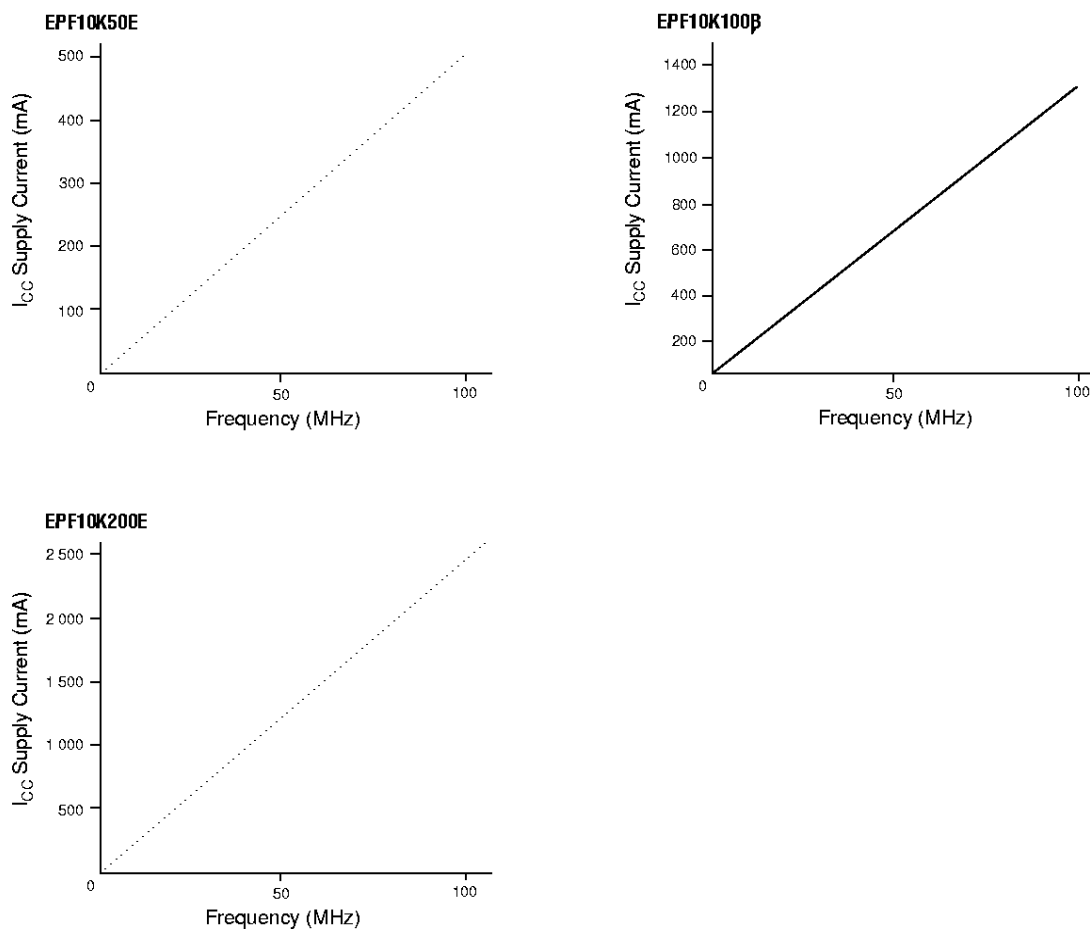
FLEX 10KE 2.5-V Device DC Operating Conditions Notes (6), (7)

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
V_{IH}	High-level input voltage		$1.7, 0.5 \times V_{CCIO}$, Note (8)		5.3	V
V_{IL}	Low-level input voltage		-0.3		$0.8, 0.3 \times V_{CCIO}$, Note (8)	V
V_{OH}	3.3-V high-level TTL output voltage	$I_{OH} = -4$ mA DC, $V_{CCIO} = 3.00$ V, Note (9)	2.4			V
	3.3-V high-level CMOS output voltage	$I_{OH} = -0.1$ mA DC, $V_{CCIO} = 3.00$ V, Note (9)	$V_{CCIO} - 0.2$			V
	3.3-V high-level PCI output voltage	$I_{OH} = -0.5$ mA DC, $V_{CCIO} = 3.00$ to 3.60 V, Note (9)	$0.9 \times V_{CCIO}$			V
	2.5-V high-level output voltage	$I_{OH} = -0.1$ mA DC, $V_{CCIO} = 2.30$ V, Note (9)	2.1			V
		$I_{OH} = -1$ mA DC, $V_{CCIO} = 2.30$ V, Note (9)	2.0			V
		$I_{OH} = -2$ mA DC, $V_{CCIO} = 2.30$ V, Note (9)	1.7			V
	2.5-V high-level output voltage					
V_{OL}	3.3-V low-level TTL output voltage	$I_{OL} = 4$ mA DC, $V_{CCIO} = 3.00$ V, Note (10)			0.45	V
	3.3-V low-level CMOS output voltage	$I_{OL} = 0.1$ mA DC, $V_{CCIO} = 3.00$ V, Note (10)			0.2	V
	3.3-V low-level PCI output voltage	$I_{OL} = 1.5$ mA DC, $V_{CCIO} = 3.00$ to 3.60 V, Note (10)			$0.1 \times V_{CCIO}$	V
	2.5-V low-level output voltage	$I_{OL} = 0.1$ mA DC, $V_{CCIO} = 2.30$ V, Note (10)			0.2	V
		$I_{OL} = 1$ mA DC, $V_{CCIO} = 2.30$ V, Note (10)			0.4	V
		$I_{OL} = 2$ mA DC, $V_{CCIO} = 2.30$ V, Note (10)			0.7	V
	2.5-V low-level output voltage					
I_I	Input pin leakage current	$V_I = 5.3$ to -0.3	-10		10	μ A
I_{OZ}	Tri-stated I/O pin leakage current	$V_O = 5.3$ to -0.3	-10		10	μ A
I_{CC0}	V_{CC} supply current (standby)	$V_I =$ ground, no load, no toggling inputs, -1 speed grade		10		mA
		$V_I =$ ground, no load, no toggling inputs, -2, -3 speed grades		5		mA
R_{CONF}	Value of I/O pin pull-up resistor before and during configuration	$V_{CCIO} = 3.0$ V, Note (11)	20		50	k Ω
		$V_{CCIO} = 2.3$ V, Note (11)	30		80	k Ω

To better reflect actual designs, the power model (and the constant K in the power calculation equations) for continuous interconnect FLEX devices assume that LEs drive FastTrack Interconnect channels. In contrast, the power model of segmented FPGAs assume that all LEs drive only one short interconnect segment. This assumption may lead to inaccurate results when compared to measured power consumption for actual designs in segmented FPGAs.

Figure 22 shows the relationship between the current and operating frequency of EPF10K50E, EPF10K100B, and EPF10K200E devices. For other FLEX 10KE devices, contact Altera Applications at (800) 800-EPLD.

Figure 22. FLEX 10KE $I_{CC\text{ACTIVE}}$ vs. Operating Frequency



FLEX 10KE devices are generally pin-compatible with the equivalent FLEX 10KA device. In some cases, FLEX 10KE devices have fewer I/O pins than FLEX 10KA devices. Table 17 shows which FLEX 10KE devices have fewer I/Os. However, power, ground, JTAG, and configuration pins are the same on FLEX 10KA and FLEX 10KE devices, enabling migration from a FLEX 10KA design to a FLEX 10KE design.

Table 17. I/O Count on FLEX 10KA & FLEX 10KE Devices

FLEX 10KA		FLEX 10KE	
Device	I/O Count	Device	I/O Count
EPF10K30AF256	191	EPF10K30EF256	176
EPF10K30AF484	244	EPF10K30EF484	218
EPF10K30AB356	246	EPF10K30EB356	220
EPF10K50VF484	300	EPF10K50EF484	254
EPF10K50VB356	274	EPF10K50EB356	256
EPF10K100AF484	366	EPF10K100EF484	337
EPF10K130VB600	470	EPF10K130EB600	426

Configuration Schemes

The configuration data for a FLEX 10KE device can be loaded with one of five configuration schemes (see Table 18), chosen on the basis of the target application. An EPC2, EPC1, or EPC1441 Configuration EPROM, intelligent controller, or the JTAG port can be used to control the configuration of a FLEX 10KE device, allowing automatic configuration on system power-up.

Multiple FLEX 10KE devices can be configured in any of the five configuration schemes by connecting the configuration enable (nCE) and configuration enable output ($nCEO$) pins on each device. Additional FLEX 10K, FLEX 10KA, FLEX 10KE, and FLEX 6000 devices can be configured in the same serial chain.

Table 18. Data Sources for FLEX 10KE Configuration

Configuration Scheme	Data Source
Configuration EPROM	EPC1, EPC2, or EPC1441 Configuration EPROM
Passive serial (PS)	BitBlaster, ByteBlaster, or ByteBlasterMV download cables, or serial data source
Passive parallel asynchronous (PPA)	Parallel data source
Passive parallel synchronous (PPS)	Parallel data source
JTAG	BitBlaster, ByteBlaster, or ByteBlasterMV download cables, or microprocessor with a Jam File

Device Pin-Outs

Table 19 shows the dedicated pin-outs for FLEX 10KE devices in 144-pin TQFP, 208-pin PQFP, 240-pin PQFP, 356-pin BGA, 599-pin PGA, and 600-pin BGA packages.

Table 19. FLEX 10KE Device Pin-Outs (Part 1 of 4) *Note (1)*

Pin Name	144-Pin TQFP EPF10K30E EPF10K50E	208-Pin PQFP EPF10K30E EPF10K50E EPF10K100E EPF10K100B	240-Pin PQFP EPF10K50E EPF10K100E EPF10K100B	240-Pin PQFP EPF10K130E	356-Pin BGA EPF10K100E	599-Pin PGA EPF10K200E EPF10K250E	600-Pin BGA EPF10K200E EPF10K250E
MSEL0 (2)	77	108	124	124	D4	F6	F5
MSEL1 (2)	76	107	123	123	D3	C3	C1
nSTATUS (2)	35	52	60	60	D24	E43	D32
nCONFIG (2)	74	105	121	121	D2	B4	D4
DCLK (2)	107	155	179	179	AC5	BE5	AP1
CONF_DONE (2)	2	2	2	2	AC24	BC43	AM32
INIT_DONE (3)	14	19	26	26	T24	AM40	AE32
nCE (2)	106	154	178	178	AC2	BB6	AN2
nCEO (2)	3	3	3	3	AC22	BF44	AP35
nWS (4)	142	206	238	238	AE24	BB40	AR29
nRS (4)	141	204	236	236	AE23	BA37	AM28

Table 21. FLEX 10KE FineLine β GA Device Pin-Outs (Part 2 of 5) *Note (1)*

Pin Name	484-Pin FineLine β GA EPF10K30E	484-Pin FineLine β GA EPF10K50E	484-Pin FineLine β GA EPF10K100E	484-Pin FineLine β GA EPF10K130E
DATA5 (4)	D7	D7	D7	D7
DATA4 (4)	E7	E7	E7	E7
DATA3 (4)	F6	F6	F6	F6
DATA2 (4)	D5	D5	D5	D5
DATA1 (4)	E6	E6	E6	E6
DATA0 (2), (5)	D4	D4	D4	D4
TDI (2)	F5	F5	F5	F5
TDO (2)	F19	F19	F19	F19
TCK (2)	E18	E18	E18	E18
TMS (2)	U18	U18	U18	U18
TRST (2)	V19	V19	V19	V19
Dedicated Inputs	E12, H11, R12, V11	E12, H11, R12, V11	E12, H11, R12, V11	E12, H11, R12, V11
Dedicated Clock Pins	D12, P11	D12, P11	D12, P11	D12, P11
DEV_CLRn (3)	G11	G11	G11	G11
DEV_OE (3)	F12	F12	F12	F12
VCCINT (2.5 V)	C11, C15, H14, J8, J10, J12, J15, L9, L10, L13, M10, M13, M14, N12, P8, P10, P12, P15, R14, V5, W21, Y8, AA12	C11, C15, H14, J8, J10, J12, J15, L9, L10, L13, M10, M13, M14, N12, P8, P10, P12, P15, R14, V5, W21, Y8, AA12	C11, C15, H14, J8, J10, J12, J15, L9, L10, L13, M10, M13, M14, N12, P8, P10, P12, P15, R14, V5, W21, Y8, AA12	C11, C15, H14, J8, J10, J12, J15, L9, L10, L13, M10, M13, M14, N12, P8, P10, P12, P15, R14, V5, W21, Y8, AA12
VCCIO (2.5 or 3.3 V)	A6, A13, B5, E1, G1, G15, H9, H20, J11, J13, K9, K11, K14, K20, L14, M9, N3, N9, N11, N14, N20, P13, R1, R9, T3, T15, T22, V22, AB13	A6, A13, B5, E1, G1, G15, H9, H20, J11, J13, K9, K11, K14, K20, L14, M9, N3, N9, N11, N14, N20, P13, R1, R9, T3, T15, T22, V22, AB13	A6, A13, B5, E1, G1, G15, H9, H20, J11, J13, K9, K11, K14, K20, L14, M9, N3, N9, N11, N14, N20, P13, R1, R9, T3, T15, T22, V22, AB13	A6, A13, B5, E1, G1, G15, H9, H20, J11, J13, K9, K11, K14, K20, L14, M9, N3, N9, N11, N14, N20, P13, R1, R9, T3, T15, T22, V22, AB13

Table 21. FLEX 10KE FineLine βGA Device Pin-Outs (Part 3 of 5) <i>Note (1)</i>				
Pin Name	484-Pin FineLine βGA EPF10K30E	484-Pin FineLine βGA EPF10K50E	484-Pin FineLine βGA EPF10K100E	484-Pin FineLine βGA EPF10K130E
GND	A1, A8, A22, B1, B2, B17, B21, B22, C2, C21, E21, G3, G21, H2, H8, H15, J9, J14, J20, K3, K10, K12, K13, L11, L12, M11, M12, M20, N10, N13, P9, P14, R8, R15, R22, T1, V3, W11, W20, Y1, Y2, Y3, Y21, Y22, AA1, AA6, AA22, AB11, AB16	A1, A8, A22, B1, B2, B17, B21, B22, C2, C21, E21, G3, G21, H2, H8, H15, J9, J14, J20, K3, K10, K12, K13, L11, L12, M11, M12, M20, N10, N13, P9, P14, R8, R15, R22, T1, V3, W11, W20, Y1, Y2, Y3, Y21, Y22, AA1, AA6, AA22, AB11, AB16	A1, A8, A22, B1, B2, B17, B21, B22, C2, C21, E21, G3, G21, H2, H8, H15, J9, J14, J20, K3, K10, K12, K13, L11, L12, M11, M12, M20, N10, N13, P9, P14, R8, R15, R22, T1, V3, W11, W20, Y1, Y2, Y3, Y21, Y22, AA1, AA6, AA22, AB11, AB16	A1, A8, A22, B1, B2, B17, B21, B22, C2, C21, E21, G3, G21, H2, H8, H15, J9, J14, J20, K3, K10, K12, K13, L11, L12, M11, M12, M20, N10, N13, P9, P14, R8, R15, R22, T1, V3, W11, W20, Y1, Y2, Y3, Y21, Y22, AA1, AA6, AA22, AB11, AB16

Table 21. FLEX 10KE FineLine βGA Device Pin-Outs (Part 5 of 5) <i>Note (1)</i>				
Pin Name	484-Pin FineLine βGA EPF10K30E	484-Pin FineLine βGA EPF10K50E	484-Pin FineLine βGA EPF10K100E	484-Pin FineLine βGA EPF10K130E
GNDIO	—	—	—	—
Total User I/O Pins (7)	220	254	338	369

Notes to Tables:

- (1) All pins that are not listed are user I/O pins.
- (2) This pin is a dedicated pin; it is not available as a user I/O pin.
- (3) This pin can be used as a user I/O pin if it is not used for its device-wide or configuration function.
- (4) This pin can be used as a user I/O pin after configuration.
- (5) This pin is tri-stated in user mode.
- (6) The optional JTAG pin TRST is not used in the 144-pin TQFP package.
- (7) The user I/O pin count includes dedicated input pins, dedicated clock pins, and all I/O pins.

Table 22 shows pin compatibility between FLEX 10KE devices.

Table 22. FLEX 10KE Device Pin Compatibility								
Device	144-Pin TQFP	208-Pin PQFP	240-Pin PQFP	256-Pin FineLine βGA	484-Pin FineLine βGA	599-Pin PGA	600-Pin βGA	672-Pin FineLine βGA
EPF10K30E	<i>Note (1)</i>	<i>Note (1)</i>		<i>Note (2)</i>	<i>Note (2)</i>			
EPF10K50E	<i>Note (1)</i>	<i>Note (1)</i>	<i>Note (2)</i>	<i>Note (2)</i>	<i>Note (2)</i>			
EPF10K100B		<i>Note (1)</i>	<i>Note (2)</i>	<i>Note (2)</i>				
EPF10K100E		<i>Note (1)</i>	<i>Note (2)</i>	<i>Note (2)</i>	<i>Note (2)</i>			
EPF10K130E			<i>Note (2)</i>		<i>Note (2)</i>			<i>Note (2)</i>
EPF10K200E						<i>Note (1)</i>	<i>Note (1)</i>	<i>Note (2)</i>
EPF10K250E						<i>Note (1)</i>	<i>Note (1)</i>	<i>Note (2)</i>

Notes:

- (1) Devices in the same package are pin-compatible and have the same number of I/O pins.
- (2) Devices in the same package are pin-compatible, although some devices have more I/O pins than others. When planning device migration, use the I/O pins that are common to all devices. MAX+PLUS II software versions 9.1 and higher provide features to help use only the common pins.