



Welcome to **E-XFL.COM** 

# Understanding <u>Embedded - FPGAs (Field Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

#### **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Obsolete
Number of LABs/CLBs	400
Number of Logic Elements/Cells	4000
Total RAM Bits	78336
Number of I/O	301
Number of Gates	-
Voltage - Supply	1.425V ~ 1.575V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	400-BGA
Supplier Device Package	400-FBGA (21x21)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep1c4f400c6n

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

to the appropriate plane on the board. The Quartus II software reserves I/O pins as power pins as necessary for layout with the larger densities in the same package having more power pins.

Table 1–3. Cyclone QFP and FineLine BGA Package Sizes								
Dimension	100-Pin TQFP	144-Pin TQFP	240-Pin PQFP	256-Pin FineLine BGA	324-Pin FineLine BGA	400-Pin FineLine BGA		
Pitch (mm)	0.5	0.5	0.5	1.0	1.0	1.0		
Area (mm²)	256	484	1,024	289	361	441		
$\begin{array}{c} \text{Length} \times \text{width} \\ \text{(mm} \times \text{mm)} \end{array}$	16×16	22×22	34.6×34.6	17×17	19×19	21×21		

# Document Revision History

Table 1–4 shows the revision history for this document.

Table 1–4. Document Revision History					
Date and Document Version	Changes Made	Summary of Changes			
May 2008 v1.5	Minor textual and style changes.	_			
January 2007 v1.4	Added document revision history.	_			
August 2005 v1.3	Minor updates.	_			
October 2003 v1.2	Added 64-bit PCI support information.	_			
September 2003 v1.1	<ul> <li>Updated LVDS data rates to 640 Mbps from 311 Mbps.</li> <li>Updated RSDS feature information.</li> </ul>	_			
May 2003 v1.0	Added document to Cyclone Device Handbook.	_			

performance and flexibility. Each LE can drive 30 other LEs through fast local and direct link interconnects. Figure 2–3 shows the direct link connection.

Direct link interconnect from
left LAB, M4K memory
block, PLL, or IOE output

Direct link
interconnect
to left

Local
Interconnect

Local
Interconnect

Direct link interconnect from
right LAB, M4K memory
block, PLL, or IOE output

Direct link
interconnect
to right

Figure 2-3. Direct Link Connection

### **LAB Control Signals**

Each LAB contains dedicated logic for driving control signals to its LEs. The control signals include two clocks, two clock enables, two asynchronous clears, synchronous clear, asynchronous preset/load, synchronous load, and add/subtract control signals. This gives a maximum of 10 control signals at a time. Although synchronous load and clear signals are generally used when implementing counters, they can also be used with other functions.

Each LAB can use two clocks and two clock enable signals. Each LAB's clock and clock enable signals are linked. For example, any LE in a particular LAB using the labclk1 signal will also use labclkenal. If the LAB uses both the rising and falling edges of a clock, it also uses both LAB-wide clock signals. Deasserting the clock enable signal will turn off the LAB-wide clock.

Each LAB can use two asynchronous clear signals and an asynchronous load/preset signal. The asynchronous load acts as a preset when the asynchronous load data input is tied high.

#### Dynamic Arithmetic Mode

The dynamic arithmetic mode is ideal for implementing adders, counters, accumulators, wide parity functions, and comparators. An LE in dynamic arithmetic mode uses four 2-input LUTs configurable as a dynamic adder/subtractor. The first two 2-input LUTs compute two summations based on a possible carry-in of 1 or 0; the other two LUTs generate carry outputs for the two chains of the carry select circuitry. As shown in Figure 2–7, the LAB carry-in signal selects either the carry-in0 or carry-in1 chain. The selected chain's logic level in turn determines which parallel sum is generated as a combinatorial or registered output. For example, when implementing an adder, the sum output is the selection of two possible calculated sums:

```
data1 + data2 + carry-in0
or
data1 + data2 + carry-in1
```

The other two LUTs use the data1 and data2 signals to generate two possible carry-out signals—one for a carry of 1 and the other for a carry of 0. The carry-in0 signal acts as the carry select for the carry-out0 output and carry-in1 acts as the carry select for the carry-out1 output. LEs in arithmetic mode can drive out registered and unregistered versions of the LUT output.

The dynamic arithmetic mode also offers clock enable, counter enable, synchronous up/down control, synchronous clear, synchronous load, and dynamic adder/subtractor options. The LAB local interconnect data inputs generate the counter enable and synchronous up/down control signals. The synchronous clear and synchronous load options are LAB-wide signals that affect all registers in the LAB. The Quartus II software automatically places any registers that are not used by the counter into other LABs. The addnsub LAB-wide signal controls whether the LE acts as an adder or subtractor.

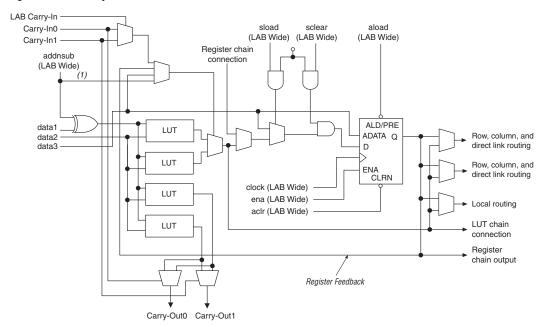


Figure 2-7. LE in Dynamic Arithmetic Mode

Note to Figure 2-7:

(1) The addnsub signal is tied to the carry input for the first LE of a carry chain only.

#### Carry-Select Chain

The carry-select chain provides a very fast carry-select function between LEs in dynamic arithmetic mode. The carry-select chain uses the redundant carry calculation to increase the speed of carry functions. The LE is configured to calculate outputs for a possible carry-in of 0 and carry-in of 1 in parallel. The carry-in0 and carry-in1 signals from a lower-order bit feed forward into the higher-order bit via the parallel carry chain and feed into both the LUT and the next portion of the carry chain. Carry-select chains can begin in any LE within a LAB.

The speed advantage of the carry-select chain is in the parallel pre-computation of carry chains. Since the LAB carry-in selects the precomputed carry chain, not every LE is in the critical path. Only the propagation delays between LAB carry-in generation (LE 5 and LE 10) are now part of the critical path. This feature allows the Cyclone architecture to implement high-speed counters, adders, multipliers, parity functions, and comparators of arbitrary width.

## Embedded Memory

The Cyclone embedded memory consists of columns of M4K memory blocks. EP1C3 and EP1C6 devices have one column of M4K blocks, while EP1C12 and EP1C20 devices have two columns (refer to Table 1–1 on page 1–1 for total RAM bits per density). Each M4K block can implement various types of memory with or without parity, including true dual-port, simple dual-port, and single-port RAM, ROM, and FIFO buffers. The M4K blocks support the following features:

- 4,608 RAM bits
- 250 MHz performance
- True dual-port memory
- Simple dual-port memory
- Single-port memory
- Byte enable
- Parity bits
- Shift register
- FIFO buffer
- ROM
- Mixed clock mode

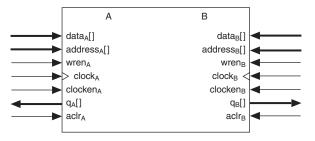


Violating the setup or hold time on the address registers could corrupt the memory contents. This applies to both read and write operations.

#### **Memory Modes**

The M4K memory blocks include input registers that synchronize writes and output registers to pipeline designs and improve system performance. M4K blocks offer a true dual-port mode to support any combination of two-port operations: two reads, two writes, or one read and one write at two different clock frequencies. Figure 2–12 shows true dual-port memory.

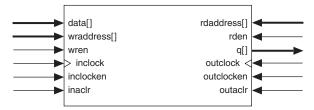
Figure 2–12. True Dual-Port Memory Configuration



In addition to true dual-port memory, the M4K memory blocks support simple dual-port and single-port RAM. Simple dual-port memory supports a simultaneous read and write. Single-port memory supports non-simultaneous reads and writes. Figure 2–13 shows these different M4K RAM memory port configurations.

Figure 2–13. Simple Dual-Port and Single-Port Memory Configurations

#### Simple Dual-Port Memory



#### Single-Port Memory (1)



#### *Note to Figure 2–13:*

 Two single-port memory blocks can be implemented in a single M4K block as long as each of the two independent block sizes is equal to or less than half of the M4K block size.

The memory blocks also enable mixed-width data ports for reading and writing to the RAM ports in dual-port RAM configuration. For example, the memory block can be written in  $\times 1$  mode at port A and read out in  $\times 16$  mode from port B.

The Cyclone memory architecture can implement fully synchronous RAM by registering both the input and output signals to the M4K RAM block. All M4K memory block inputs are registered, providing synchronous write cycles. In synchronous operation, the memory block generates its own self-timed strobe write enable (wren) signal derived from a global clock. In contrast, a circuit using asynchronous RAM must generate the RAM wren signal while ensuring its data and address signals meet setup and hold time specifications relative to the wren

is not available in the true dual-port mode. Mixed-width configurations are also possible, allowing different read and write widths. Tables 2–3 and 2–4 summarize the possible M4K RAM block configurations.

Table 2–3. M4K RAM Block Configurations (Simple Dual-Port)									
Read Port					Write P	ort			
neau ruii	4K × 1	2K × 2	1K × 4	512 × 8	256 × 16	128 × 32	512 × 9	256 × 18	128 × 36
4K × 1	<b>✓</b>	<b>✓</b>	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	_	_	_
2K × 2	<b>✓</b>	<b>✓</b>	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	_	_	_
1K × 4	~	<b>✓</b>	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	_	_	_
512 × 8	<b>✓</b>	<b>✓</b>	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	_	_	_
256 × 16	~	<b>✓</b>	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	_	_	_
128 × 32	<b>✓</b>	<b>✓</b>	<b>✓</b>	~	<b>✓</b>	<b>✓</b>	_	_	_
512 × 9	_	_	_	_	_	_	✓	~	<b>✓</b>
256 × 18	_	_	_	_	_	_	<b>✓</b>	~	<b>✓</b>
128 × 36	<u> </u>	_	_	_	_	_	<b>✓</b>	<b>✓</b>	<b>✓</b>

Table 2–4. M4K RAM Block Configurations (True Dual-Port)							
Dovt A				Port B			
Port A	4K × 1	2K × 2	1K × 4	512 × 8	256 × 16	512 × 9	256 × 18
4K × 1	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	_	_
2K × 2	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	_	_
1K × 4	✓	✓	✓	✓	<b>✓</b>	_	_
512 × 8	✓	✓	✓	✓	<b>✓</b>	_	_
256 × 16	✓	✓	✓	✓	<b>✓</b>	_	_
512 × 9	_	_	_	_	_	<b>✓</b>	<b>✓</b>
256 × 18	_	_	_	_	_	✓	<b>✓</b>

When the M4K RAM block is configured as a shift register block, you can create a shift register up to 4,608 bits  $(w \times m \times n)$ .

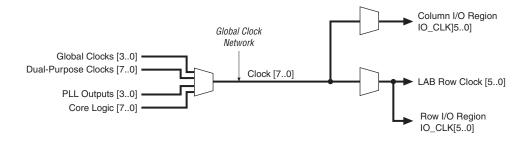
#### **Dual-Purpose Clock Pins**

Each Cyclone device except the EP1C3 device has eight dual-purpose clock pins, DPCLK[7..0] (two on each I/O bank). EP1C3 devices have five DPCLK pins in the 100-pin TQFP package. These dual-purpose pins can connect to the global clock network (see Figure 2–22) for high-fanout control signals such as clocks, asynchronous clears, presets, and clock enables, or protocol control signals such as TRDY and IRDY for PCI, or DQS signals for external memory interfaces.

#### **Combined Resources**

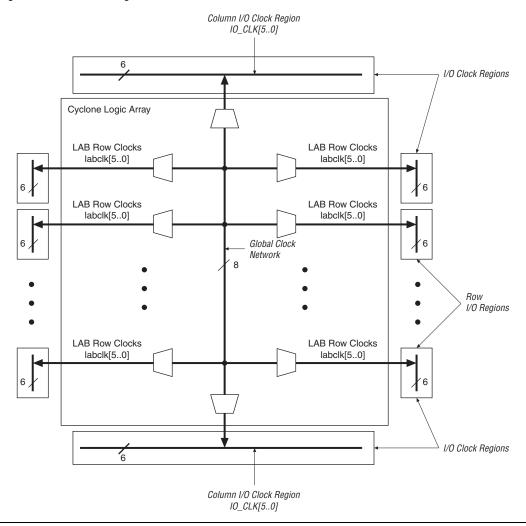
Each Cyclone device contains eight distinct dedicated clocking resources. The device uses multiplexers with these clocks to form six-bit buses to drive LAB row clocks, column IOE clocks, or row IOE clocks. See Figure 2–23. Another multiplexer at the LAB level selects two of the six LAB row clocks to feed the LE registers within the LAB.

Figure 2-23. Global Clock Network Multiplexers



IOE clocks have row and column block regions. Six of the eight global clock resources feed to these row and column regions. Figure 2–24 shows the I/O clock regions.

Figure 2-24. I/O Clock Regions



#### **PLLs**

Cyclone PLLs provide general-purpose clocking with clock multiplication and phase shifting as well as outputs for differential I/O support. Cyclone devices contain two PLLs, except for the EP1C3 device, which contains one PLL.

The pin's datain signals can drive the logic array. The logic array drives the control and data signals, providing a flexible routing resource. The row or column IOE clocks, io\_clk[5..0], provide a dedicated routing resource for low-skew, high-speed clocks. The global clock network generates the IOE clocks that feed the row or column I/O regions (see "Global Clock Network and Phase-Locked Loops" on page 2–29). Figure 2–30 illustrates the signal paths through the I/O block.

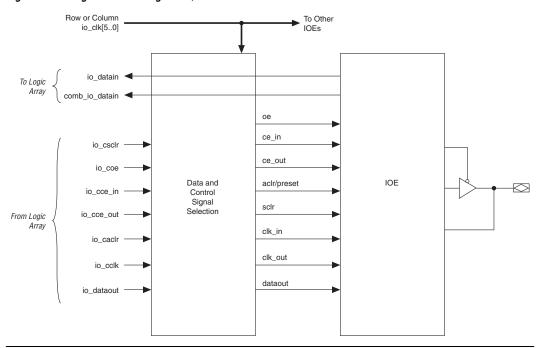


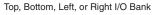
Figure 2-30. Signal Path through the I/O Block

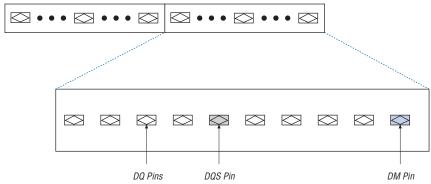
Each IOE contains its own control signal selection for the following control signals: oe, ce\_in, ce\_out, aclr/preset, sclr/preset, clk\_in, and clk\_out. Figure 2–31 illustrates the control signal selection.

output pins (nSTATUS and CONF\_DONE) and all the JTAG pins in I/O bank 3 must operate at 2.5 V because the  $V_{CCIO}$  level of SSTL-2 is 2.5 V. I/O banks 1, 2, 3, and 4 support DQS signals with DQ bus modes of  $\times$  8.

For ×8 mode, there are up to eight groups of programmable DQS and DQ pins, I/O banks 1, 2, 3, and 4 each have two groups in the 324-pin and 400-pin FineLine BGA packages. Each group consists of one DQS pin, a set of eight DQ pins, and one DM pin (see Figure 2–33). Each DQS pin drives the set of eight DQ pins within that group.

Figure 2–33. Cyclone Device DQ and DQS Groups in ×8 Mode Note (1)





Note to Figure 2-33:

(1) Each DQ group consists of one DQS pin, eight DQ pins, and one DM pin.

Table 2–10 shows the number of DQ pin groups per device.

Table 2–10. DQ Pin Groups (Part 1 of 2)					
Device	Package	Number of × 8 DQ Pin Groups	Total DQ Pin Count		
EP1C3	100-pin TQFP (1)	3	24		
	144-pin TQFP	4	32		
EP1C4	324-pin FineLine BGA	8	64		
	400-pin FineLine BGA	8	64		

# 3. Configuration and Testing

C51003-1.4

# IEEE Std. 1149.1 (JTAG) Boundary Scan Support

All Cyclone<sup>®</sup> devices provide JTAG BST circuitry that complies with the IEEE Std. 1149.1a-1990 specification. JTAG boundary-scan testing can be performed either before or after, but not during configuration. Cyclone devices can also use the JTAG port for configuration together with either the Quartus<sup>®</sup> II software or hardware using either Jam Files (.jam) or Jam Byte-Code Files (.jbc).

Cyclone devices support reconfiguring the I/O standard settings on the IOE through the JTAG BST chain. The JTAG chain can update the I/O standard for all input and output pins any time before or during user mode. Designers can use this ability for JTAG testing before configuration when some of the Cyclone pins drive or receive from other devices on the board using voltage-referenced standards. Since the Cyclone device might not be configured before JTAG testing, the I/O pins might not be configured for appropriate electrical standards for chip-to-chip communication. Programming those I/O standards via JTAG allows designers to fully test I/O connection to other devices.

The JTAG pins support 1.5-V/1.8-V or 2.5-V/3.3-V I/O standards. The TDO pin voltage is determined by the  $V_{\rm CCIO}$  of the bank where it resides. The bank  $V_{\rm CCIO}$  selects whether the JTAG inputs are 1.5-V, 1.8-V, 2.5-V, or 3.3-V compatible.

Cyclone devices also use the JTAG port to monitor the operation of the device with the SignalTap® II embedded logic analyzer. Cyclone devices support the JTAG instructions shown in Table 3–1.

Table 3–1. Cyclone JTAG Instructions (Part 1 of 2)					
JTAG Instruction	Instruction Code	Description			
SAMPLE/PRELOAD	00 0000 0101	Allows a snapshot of signals at the device pins to be captured and examined during normal device operation, and permits an initial data pattern to be output at the device pins. Also used by the SignalTap II embedded logic analyzer.			
EXTEST (1)	00 0000 0000	Allows the external circuitry and board-level interconnects to be tested by forcing a test pattern at the output pins and capturing test results at the input pins.			
BYPASS	11 1111 1111	Places the 1-bit bypass register between the TDI and TDO pins, which allows the BST data to pass synchronously through selected devices to adjacent devices during normal device operation.			

Table 3–1. Cyclone	Table 3–1. Cyclone JTAG Instructions (Part 2 of 2)					
JTAG Instruction	Instruction Code	Description				
USERCODE	00 0000 0111	Selects the 32-bit USERCODE register and places it between the TDI and TDO pins, allowing the USERCODE to be serially shifted out of TDO.				
IDCODE	00 0000 0110	Selects the IDCODE register and places it between TDI and TDO, allowing the IDCODE to be serially shifted out of TDO.				
HIGHZ (1)	00 0000 1011	Places the 1-bit bypass register between the TDI and TDO pins, which allows the BST data to pass synchronously through selected devices to adjacent devices during normal device operation, while tri-stating all of the I/O pins.				
CLAMP (1)	00 0000 1010	Places the 1-bit bypass register between the TDI and TDO pins, which allows the BST data to pass synchronously through selected devices to adjacent devices during normal device operation while holding I/O pins to a state defined by the data in the boundary-scan register.				
ICR instructions	_	Used when configuring a Cyclone device via the JTAG port with a MasterBlaster <sup>TM</sup> or ByteBlasterMV <sup>TM</sup> download cable, or when using a Jam File or Jam Byte-Code File via an embedded processor.				
PULSE_NCONFIG	00 0000 0001	Emulates pulsing the nCONFIG pin low to trigger reconfiguration even though the physical pin is unaffected.				
CONFIG_IO	00 0000 1101	Allows configuration of I/O standards through the JTAG chain for JTAG testing. Can be executed before, after, or during configuration. Stops configuration if executed during configuration. Once issued, the CONFIG_IO instruction will hold nSTATUS low to reset the configuration device. nSTATUS is held low until the device is reconfigured.				
SignalTap II instructions	_	Monitors internal device operation with the SignalTap II embedded logic analyzer.				

#### *Note to Table 3–1:*

In the Quartus II software, there is an Auto Usercode feature where you can choose to use the checksum value of a programming file as the JTAG user code. If selected, the checksum is automatically loaded to the USERCODE register. Choose Assignments > Device > Device and Pin Options > General. Turn on **Auto Usercode**.

<sup>(1)</sup> Bus hold and weak pull-up resistor features override the high-impedance state of HIGHZ, CLAMP, and EXTEST.



# 4. DC and Switching Characteristics

C51004-1.7

# Operating Conditions

Cyclone® devices are offered in both commercial, industrial, and extended temperature grades. However, industrial-grade and extended-temperature-grade devices may have limited speed-grade availability.

Tables 4–1 through 4–16 provide information on absolute maximum ratings, recommended operating conditions, DC operating conditions, and capacitance for Cyclone devices.

Table 4-1	Table 4–1. Cyclone Device Absolute Maximum Ratings       Notes (1), (2)						
Symbol	Parameter	Conditions	Minimum	Maximum	Unit		
V <sub>CCINT</sub>	Supply voltage	With respect to ground (3)	-0.5	2.4	V		
V <sub>CCIO</sub>			-0.5	4.6	V		
V <sub>CCA</sub>	Supply voltage	With respect to ground (3)	-0.5	2.4	V		
Vı	DC input voltage		-0.5	4.6	V		
I <sub>OUT</sub>	DC output current, per pin		-25	25	mA		
T <sub>STG</sub>	Storage temperature	No bias	-65	150	°C		
T <sub>AMB</sub>	Ambient temperature	Under bias	-65	135	°C		
T <sub>J</sub>	Junction temperature	BGA packages under bias	_	135	°C		

Table 4–2. Cyclone Device Recommended Operating Conditions (Part 1 of 2)						
Symbol	Parameter	Conditions	Minimum	Maximum	Unit	
V <sub>CCINT</sub>	Supply voltage for internal logic and input buffers	(4)	1.425	1.575	V	
V <sub>CCIO</sub>	Supply voltage for output buffers, 3.3-V operation	(4)	3.00	3.60	V	
	Supply voltage for output buffers, 2.5-V operation	(4)	2.375	2.625	V	
	Supply voltage for output buffers, 1.8-V operation	(4)	1.71	1.89	V	
	Supply voltage for output buffers, 1.5-V operation	(4)	1.4	1.6	V	
V <sub>I</sub>	Input voltage	(3), (5)	-0.5	4.1	V	

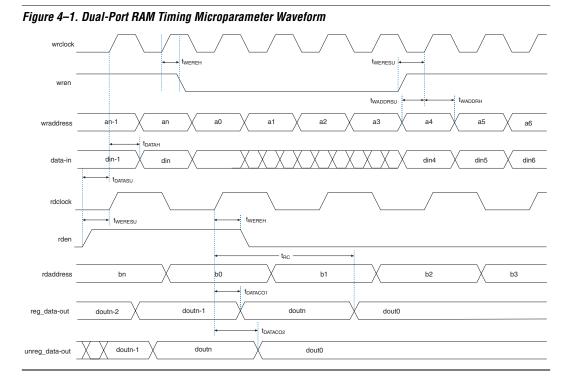
Table 4–5. LVCMOS Specifications						
Symbol	Parameter	Conditions	Minimum	Maximum	Unit	
V <sub>CCIO</sub>	Output supply voltage	_	3.0	3.6	V	
V <sub>IH</sub>	High-level input voltage	_	1.7	4.1	V	
$V_{IL}$	Low-level input voltage	_	-0.5	0.7	V	
V <sub>OH</sub>	High-level output voltage	$V_{CCIO} = 3.0,$ $I_{OH} = -0.1 \text{ mA}$	V <sub>CCIO</sub> - 0.2	_	V	
V <sub>OL</sub>	Low-level output voltage	$V_{CCIO} = 3.0,$ $I_{OL} = 0.1 \text{ mA}$	_	0.2	V	

Table 4–6.	2.5-V I/O Specifications				
Symbol	Parameter	Conditions	Minimum	Maximum	Unit
V <sub>CCIO</sub>	Output supply voltage	_	2.375	2.625	V
V <sub>IH</sub>	High-level input voltage	_	1.7	4.1	V
V <sub>IL</sub>	Low-level input voltage	_	-0.5	0.7	V
V <sub>OH</sub>	High-level output voltage	I <sub>OH</sub> = -0.1 mA	2.1	_	V
		$I_{OH} = -1 \text{ mA}$	2.0	_	V
		$I_{OH} = -2 \text{ to } -16 \text{ mA } (11)$	1.7	_	V
V <sub>OL</sub>	Low-level output voltage	I <sub>OL</sub> = 0.1 mA	_	0.2	V
		I <sub>OH</sub> = 1 mA	_	0.4	V
		I <sub>OH</sub> = 2 to 16 mA (11)		0.7	V

Table 4-7.	1.8-V I/O Specifications				
Symbol	Parameter	Conditions	Minimum	Maximum	Unit
V <sub>CCIO</sub>	Output supply voltage	_	1.65	1.95	V
V <sub>IH</sub>	High-level input voltage	_	0.65 × V <sub>CCIO</sub>	2.25 (12)	V
V <sub>IL</sub>	Low-level input voltage	_	-0.3	0.35 × V <sub>CCIO</sub>	V
V <sub>OH</sub>	High-level output voltage	$I_{OH} = -2 \text{ to } -8 \text{ mA } (11)$	V <sub>CCIO</sub> - 0.45	_	V
V <sub>OL</sub>	Low-level output voltage	I <sub>OL</sub> = 2 to 8 mA (11)	_	0.45	V

Table 4–24. Routing Delay Internal Timing Microparameter Descriptions					
Symbol	Parameter				
t <sub>R4</sub>	Delay for an R4 line with average loading; covers a distance of four LAB columns				
t <sub>C4</sub>	Delay for an C4 line with average loading; covers a distance of four LAB rows				
t <sub>LOCAL</sub>	Local interconnect delay				

Figure 4–1 shows the memory waveforms for the M4K timing parameters shown in Table 4–23.



Internal timing parameters are specified on a speed grade basis independent of device density. Tables 4–25 through 4–28 show the internal timing microparameters for LEs, IOEs, TriMatrix memory structures, DSP blocks, and MultiTrack interconnects.

Table 4–25. LE Internal Timing Microparameters								
Symbol	-6		-7		-8		l	
	Min	Max	Min	Max	Min	Max	Unit	
t <sub>SU</sub>	29	_	33	_	37	_	ps	
t <sub>H</sub>	12	_	13	_	15	_	ps	
t <sub>CO</sub>	_	173	_	198	_	224	ps	
t <sub>LUT</sub>	_	454	_	522	_	590	ps	
t <sub>CLR</sub>	129	_	148	_	167	_	ps	
t <sub>PRE</sub>	129	_	148	_	167	_	ps	
t <sub>CLKHL</sub>	1,234	_	1,562	_	1,818		ps	

Table 4–26. IOE Internal Timing Microparameters								
Cumbal	-	6	-7		-8			
Symbol	Min	Max	Min	Max	Min	Max	Unit	
t <sub>SU</sub>	348	_	400	_	452	_	ps	
t <sub>H</sub>	0	_	0	_	0	_	ps	
t <sub>CO</sub>	_	511	_	587	_	664	ps	
t <sub>PIN2COMBOUT_R</sub>	_	1,130	_	1,299	_	1,469	ps	
t <sub>PIN2COMBOUT_C</sub>	_	1,135	_	1,305	_	1,475	ps	
t <sub>COMBIN2PIN_R</sub>	_	2,627	_	3,021	_	3,415	ps	
t <sub>COMBIN2PIN_C</sub>	_	2,615	_	3,007	_	3,399	ps	
t <sub>CLR</sub>	280	_	322	_	364	_	ps	
t <sub>PRE</sub>	280	_	322	_	364	_	ps	
t <sub>CLKHL</sub>	1,234	_	1,562	_	1,818	_	ps	

Table 4–42. Cyclone I/O Standard Output Delay Adders for Fast Slew Rate on Column Pins (Part 2 of 2)								
		-6 Spee	d Grade	-7 Spec	ed Grade	-8 Speed Grade		
Stand	aru	Min	Max	Min	Max	Min Max		Unit
2.5-V LVTTL	2 mA	_	329	_	378	_	427	ps
	8 mA	_	-661	_	-761	_	-860	ps
	12 mA	_	-655	_	-754	_	-852	ps
	16 mA	_	-795	_	-915	_	-1034	ps
1.8-V LVTTL	2 mA	_	4	_	4	_	5	ps
	8 mA	_	-208	_	-240	_	-271	ps
	12 mA	_	-208	_	-240	_	-271	ps
1.5-V LVTTL	2 mA	_	2,288	_	2,631	_	2,974	ps
	4 mA	_	608	_	699	_	790	ps
	8 mA	_	292	_	335	_	379	ps
SSTL-3 class I		_	-410	_	-472	_	-533	ps
SSTL-3 class II		_	-811	_	-933	_	-1,055	ps
SSTL-2 class I		_	-485	_	-558	_	-631	ps
SSTL-2 class I	I	_	-758	_	-872	_	-986	ps
LVDS		_	-998	_	-1,148	_	-1,298	ps

Table 4–43. Cyclone I/O Standard Output Delay Adders for Fast Slew Rate on Row Pins (Part 1 of 2)								
Ctond	and	-6 Spee	d Grade	-7 Spee	d Grade	-8 Speed Grade		
Stand	aru	Min	Max	Min	Max	Min Max		Unit
LVCMOS	2 mA	_	0	_	0	_	0	ps
	4 mA	_	-489	_	-563	_	-636	ps
	8 mA	_	-855	_	-984	_	-1,112	ps
	12 mA	_	-993	_	-1,142	_	-1,291	ps
3.3-V LVTTL	4 mA	_	0	_	0	_	0	ps
	8 mA	_	-347	_	-400	_	-452	ps
	12 mA	_	-858	_	-987	_	-1,116	ps
	16 mA	_	-819	_	-942	_	-1,065	ps
	24 mA	_	-993	_	-1,142	_	-1,291	ps
2.5-V LVTTL	2 mA	_	329	_	378	_	427	ps
	8 mA	_	-661	_	-761	_	-860	ps
	12 mA	_	-655	_	-754	_	-852	ps
	16 mA	_	-795	_	-915	_	-1,034	ps

Table 4–43. Cyclone I/O Standard Output Delay Adders for Fast Slew Rate on Row Pins (Part 2 of 2)								
Stand	aud	-6 Spee	ed Grade	-7 Spec	ed Grade	-8 Speed Grade		
Stanu	aru	Min	Max	Min	Max	Min	Max	Unit
1.8-V LVTTL	2 mA	_	1,290	_	1,483	_	1,677	ps
	8 mA	_	4	_	4	_	5	ps
	12 mA	_	-208	_	-240	_	-271	ps
1.5-V LVTTL	2 mA	_	2,288	_	2,631	_	2,974	ps
	4 mA	_	608	_	699	_	790	ps
	8 mA	_	292	_	335	_	379	ps
3.3-V PCI (1)		_	-877	_	-1,009	_	-1,141	ps
SSTL-3 class I		_	-410	_	-472	_	-533	ps
SSTL-3 class I	I	_	-811	_	-933	_	-1,055	ps
SSTL-2 class I		_	-485	_	-558	_	-631	ps
SSTL-2 class I	I	_	-758	_	-872	_	-986	ps
LVDS		_	-998	_	-1,148	_	-1,298	ps

Table 4-44. (	Cyclone I/O S	tandard Out	tput Delay A	dders for Si	ow Slew Rat	e on Colum	n Pins (Pari	t 1 of 2)
		-6 Speed Grade		-7 Speed Grade		-8 Speed Grade		1124
I/O Sta	nuaru	Min	Max	Min	Max	Min Max		Unit
LVCMOS	2 mA	_	1,800	_	2,070	_	2,340	ps
	4 mA	_	1,311	_	1,507	_	1,704	ps
	8 mA	_	945	_	1,086	_	1,228	ps
	12 mA	_	807	_	928	_	1,049	ps
3.3-V LVTTL	4 mA	_	1,831	_	2,105	_	2,380	ps
	8 mA	_	1,484	_	1,705	_	1,928	ps
	12 mA	_	973	_	1,118	_	1,264	ps
	16 mA	_	1,012	_	1,163	_	1,315	ps
	24 mA	_	838	_	963	_	1,089	ps
2.5-V LVTTL	2 mA	_	2,747	_	3,158	_	3,570	ps
	8 mA	_	1,757	_	2,019	_	2,283	ps
	12 mA	_	1,763	_	2,026	_	2,291	ps
	16 mA	_	1,623	_	1,865	_	2,109	ps
1.8-V LVTTL	2 mA	_	5,506	_	6,331	_	7,157	ps
	8 mA	_	4,220	_	4,852	_	5,485	ps
	12 mA	_	4,008	_	4,608	_	5,209	ps

Table 4–51. Cyclone Maximum Output Clock Rate for Row Pins								
I/O Standard	-6 Speed Grade	-7 Speed Grade	-8 Speed Grade	Unit				
LVTTL	296	285	273	MHz				
2.5 V	381	366	349	MHz				
1.8 V	286	277	267	MHz				
1.5 V	219	208	195	MHz				
LVCMOS	367	356	343	MHz				
SSTL-3 class I	169	166	162	MHz				
SSTL-3 class II	160	151	146	MHz				
SSTL-2 class I	160	151	142	MHz				
SSTL-2 class II	131	123	115	MHz				
3.3-V PCI (1)	66	66	66	MHz				
LVDS	320	303	275	MHz				

*Note to Tables 4–50 through 4–51:* 

### **PLL Timing**

Table 4–52 describes the Cyclone FPGA PLL specifications.

Table 4–52. Cyclone PLL Specifications (Part 1 of 2)								
Symbol	Parameter	Min	Max	Unit				
f <sub>IN</sub>	Input frequency (-6 speed grade)	15.625	464	MHz				
	Input frequency (-7 speed grade)	15.625	428	MHz				
	Input frequency (-8 speed grade)	15.625	387	MHz				
f <sub>IN</sub> DUTY	Input clock duty cycle	40.00	60	%				
t <sub>IN</sub> JITTER	Input clock period jitter	_	± 200	ps				
f <sub>OUT_EXT</sub> (external PLL clock output)	PLL output frequency (-6 speed grade)	15.625	320	MHz				
	PLL output frequency (-7 speed grade)	15.625	320	MHz				
	PLL output frequency (-8 speed grade)	15.625	275	MHz				

<sup>(1)</sup> EP1C3 devices do not support the PCI I/O standard. These parameters are only available on row I/O pins.