



Welcome to [E-XFL.COM](https://www.e-xfl.com)

### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I <sup>2</sup> C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	53
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx170f512ht-v-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx170f512ht-v-pt</a>

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**TABLE 4: PIN NAMES FOR 100-PIN GENERAL PURPOSE DEVICES**

100-PIN TQFP (TOP VIEW)			
<b>PIC32MX130F128L</b> <b>PIC32MX150F256L</b> <b>PIC32MX170F512L</b>			
		100	1
Pin #	Full Pin Name	Pin #	Full Pin Name
1	AN28/RG15	36	VSS
2	VDD	37	VDD
3	AN22/RPE5/PMD5/RE5	38	TCK/CTED2/RA1
4	AN23/PMD6/RE6	39	AN34/RPF13/SCK3/RF13
5	AN27/PMD7/RE7	40	AN35/RPF12/RF12
6	AN29/RPC1/RC1	41	AN12/PMA11/RB12
7	AN30/RPC2/RC2	42	AN13/PMA10/RB13
8	AN31/RPC3/RC3	43	AN14/RPB14/CTED5/PMA1/RB14
9	RPC4/CTED7/RC4	44	AN15/RPB15/OCFB/CTED6/PMA0/RB15
10	AN16/C1IND/RPG6/SCK2/PMA5/RG6	45	VSS
11	AN17/C1INC/RPG7/PMA4/RG7	46	VDD
12	AN18/C2IND/RPG8/PMA3/RG8	47	AN36/RPD14/RD14
13	MCLR	48	AN37/RPD15/SCK4/RD15
14	AN19/C2INC/RPG9/PMA2/RG9	49	RPF4/PMA9/RF4
15	VSS	50	RPF5/PMA8/RF5
16	VDD	51	RPF3/RF3
17	TMS/CTED1/RA0	52	AN38/RPF2/RF2
18	AN32/RPE8/RE8	53	AN39/RPF8/RF8
19	AN33/RPE9/RE9	54	RPF7/RF7
20	AN5/C1INA/RPB5/RB5	55	RPF6/SCK1/INT0/RF6
21	AN4/C1INB/RB4	56	SDA1/RG3
22	PGED3/AN3/C2INA/RPB3/RB3	57	SCL1/RG2
23	PGEC3/AN2/CTCMP/C2INB/RPB2/CTED13/RB2	58	SCL2/RA2
24	PGEC1/AN1/RPB1/CTED12/RB1	59	SDA2/RA3
25	PGED1/AN0/RPB0/RB0	60	TDI/CTED9/RA4
26	PGEC2/AN6/RPB6/RB6	61	TDO/RA5
27	PGED2/AN7/RPB7/CTED3/RB7	62	VDD
28	VREF-/PMA7/RA9	63	OSC1/CLKI/RC12
29	VREF+/PMA6/RA10	64	OSC2/CLKO/RC15
30	AVDD	65	VSS
31	AVSS	66	RPA14/RA14
32	AN8/RPB8/CTED10/RB8	67	RPA15/RA15
33	AN9/RPB9/CTED4/RB9	68	RPD8/RTCC/RD8
34	CVREFOUT/AN10/RPB10/CTED11/PMA13/RB10	69	RPD9/RD9
35	AN11/PMA12/RB11	70	RPD10/PMA15/RD10

- Note** 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 11.3 “Peripheral Pin Select”** for restrictions.
- 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See **Section 11.0 “I/O Ports”** for more information.
- 3: Shaded pins are 5V tolerant.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**TABLE 1-1: PINOUT I/O DESCRIPTIONS**

Pin Name	Pin Number		Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP			
AN0	16	25	I	Analog	Analog input channels.
AN1	15	24	I	Analog	
AN2	14	23	I	Analog	
AN3	13	22	I	Analog	
AN4	12	21	I	Analog	
AN5	11	20	I	Analog	
AN6	17	26	I	Analog	
AN7	18	27	I	Analog	
AN8	21	32	I	Analog	
AN9	22	33	I	Analog	
AN10	23	34	I	Analog	
AN11	24	35	I	Analog	
AN12	27	41	I	Analog	
AN13	28	42	I	Analog	
AN14	29	43	I	Analog	
AN15	30	44	I	Analog	
AN16	4	10	I	Analog	
AN17	5	11	I	Analog	
AN18	6	12	I	Analog	
AN19	8	14	I	Analog	
AN20	62	98	I	Analog	
AN21	64	100	I	Analog	
AN22	1	3	I	Analog	
AN23	2	4	I	Analog	
AN24	49	76	I	Analog	
AN25	50	77	I	Analog	
AN26	51	78	I	Analog	
AN27	3	5	I	Analog	
AN28	—	1	I	Analog	
AN29	—	6	I	Analog	
AN30	—	7	I	Analog	
AN31	—	8	I	Analog	
AN32	—	18	I	Analog	
AN33	—	19	I	Analog	
AN34	—	39	I	Analog	
AN35	—	40	I	Analog	

**Legend:** CMOS = CMOS compatible input or output    Analog = Analog input    I = Input    O = Output  
ST = Schmitt Trigger input with CMOS levels    TTL = TTL input buffer    P = Power

- Note 1:** This pin is only available on devices without a USB module.  
**2:** This pin is only available on devices with a USB module.  
**3:** This pin is not available on 64-pin devices with a USB module.  
**4:** This pin is only available on 100-pin devices without a USB module.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)**

Pin Name	Pin Number		Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP			
$\overline{\text{MCLR}}$	7	13	I	ST	Master Clear (Reset) input. This pin is an active-low Reset to the device.
AVDD	19	30	P	P	Positive supply for analog modules. This pin must be connected at all times.
AVSS	20	31	P	P	Ground reference for analog modules
VDD	10, 26, 38, 57	2, 16, 37, 46, 62, 86	P	—	Positive supply for peripheral logic and I/O pins
VCAP	56	85	P	—	Capacitor for Internal Voltage Regulator
VSS	9, 25, 41	15, 36, 45, 65, 75	P	—	Ground reference for logic and I/O pins
VREF+	16	29	P	Analog	Analog Voltage Reference (High) Input
VREF-	15	28	P	Analog	Analog Voltage Reference (Low) Input

**Legend:** CMOS = CMOS compatible input or output      Analog = Analog input      I = Input      O = Output  
ST = Schmitt Trigger input with CMOS levels      TTL = TTL input buffer      P = Power

- Note 1:** This pin is only available on devices without a USB module.  
**2:** This pin is only available on devices with a USB module.  
**3:** This pin is not available on 64-pin devices with a USB module.  
**4:** This pin is only available on 100-pin devices without a USB module.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

---

NOTES:

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**REGISTER 7-1: RCON: RESET CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	R/W-0, HS	U-0	U-0	U-0	U-0	U-0
	—	—	HVDR	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0, HS	R/W-0
	—	—	—	—	—	—	CMR	VREGS
7:0	R/W-0, HS	R/W-0, HS	U-0	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-1, HS	R/W-1, HS
	EXTR	SWR	—	WDTO	SLEEP	IDLE	BOR <sup>(1)</sup>	POR <sup>(1)</sup>

**Legend:**

R = Readable bit

-n = Value at POR

HS = Set by hardware

W = Writable bit

'1' = Bit is set

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-30 **Unimplemented:** Read as '0'

bit 29 **HVDR:** High Voltage Detect Reset Flag bit

1 = High Voltage Detect (HVD) Reset has occurred, voltage on VCAP > 2.5V

0 = HVD Reset has not occurred

bit 28-10 **Unimplemented:** Read as '0'

bit 9 **CMR:** Configuration Mismatch Reset Flag bit

1 = Configuration mismatch Reset has occurred

0 = Configuration mismatch Reset has not occurred

bit 8 **VREGS:** Voltage Regulator Standby Enable bit

1 = Regulator is enabled and is on during Sleep mode

0 = Regulator is disabled and is off during Sleep mode

bit 7 **EXTR:** External Reset ( $\overline{\text{MCLR}}$ ) Pin Flag bit

1 = Master Clear (pin) Reset has occurred

0 = Master Clear (pin) Reset has not occurred

bit 6 **SWR:** Software Reset Flag bit

1 = Software Reset was executed

0 = Software Reset as not executed

bit 5 **Unimplemented:** Read as '0'

bit 4 **WDTO:** Watchdog Timer Time-out Flag bit

1 = WDT Time-out has occurred

0 = WDT Time-out has not occurred

bit 3 **SLEEP:** Wake From Sleep Flag bit

1 = Device was in Sleep mode

0 = Device was not in Sleep mode

bit 2 **IDLE:** Wake From Idle Flag bit

1 = Device was in Idle mode

0 = Device was not in Idle mode

bit 1 **BOR:** Brown-out Reset Flag bit<sup>(1)</sup>

1 = Brown-out Reset has occurred

0 = Brown-out Reset has not occurred

bit 0 **POR:** Power-on Reset Flag bit<sup>(1)</sup>

1 = Power-on Reset has occurred

0 = Power-on Reset has not occurred

**Note 1:** User software must clear this bit to view next detection.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

---

## REGISTER 9-4: DCRCCON: DMA CRC CONTROL REGISTER (CONTINUED)

- bit 6     **CRCAPP:** CRC Append Mode bit<sup>(1)</sup>  
1 = The DMA transfers data from the source into the CRC but NOT to the destination. When a block transfer completes the DMA writes the calculated CRC value to the location given by CHxDSA  
0 = The DMA transfers data from the source through the CRC obeying WBO as it writes the data to the destination
- bit 5     **CRCTYP:** CRC Type Selection bit  
1 = The CRC module will calculate an IP header checksum  
0 = The CRC module will calculate a LFSR CRC
- bit 4-3   **Unimplemented:** Read as '0'
- bit 2-0   **CRCCH<2:0>:** CRC Channel Select bits  
111 = CRC is assigned to Channel 7  
110 = CRC is assigned to Channel 6  
101 = CRC is assigned to Channel 5  
100 = CRC is assigned to Channel 4  
011 = CRC is assigned to Channel 3  
010 = CRC is assigned to Channel 2  
001 = CRC is assigned to Channel 1  
000 = CRC is assigned to Channel 0

**Note 1:** When WBO = 1, unaligned transfers are not supported and the CRCAPP bit cannot be set.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**REGISTER 9-16: DCHxCSIZ: DMA CHANNEL 'x' CELL-SIZE REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHCSIZ<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHCSIZ<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCSIZ<15:0>:** Channel Cell-Size bits

1111111111111111 = 65,535 bytes transferred on an event

.

.

.

0000000000000010 = 2 bytes transferred on an event

0000000000000001 = 1 byte transferred on an event

0000000000000000 = 65,536 bytes transferred on an event

**REGISTER 9-17: DCHxCPTR: DMA CHANNEL 'x' CELL POINTER REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCPTR<7:0>:** Channel Cell Progress Pointer bits

1111111111111111 = 65,535 bytes have been transferred since the last event

.

.

.

0000000000000001 = 1 byte has been transferred since the last event

0000000000000000 = 0 bytes have been transferred since the last event

**Note:** When in Pattern Detect mode, this register is reset on a pattern detect.



# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 10-9: U1EIE: USB ERROR INTERRUPT ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BTSEE	BMXEE	DMAEE	BTOEE	DFN8EE	CRC16EE	CRC5EE <sup>(1)</sup> EOFEE <sup>(2)</sup>	PIDEE

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **BTSEE:** Bit Stuff Error Interrupt Enable bit

1 = BTSEF interrupt enabled

0 = BTSEF interrupt disabled

bit 6 **BMXEE:** Bus Matrix Error Interrupt Enable bit

1 = BMXEF interrupt enabled

0 = BMXEF interrupt disabled

bit 5 **DMAEE:** DMA Error Interrupt Enable bit

1 = DMAEF interrupt enabled

0 = DMAEF interrupt disabled

bit 4 **BTOEE:** Bus Turnaround Time-out Error Interrupt Enable bit

1 = BTOEF interrupt enabled

0 = BTOEF interrupt disabled

bit 3 **DFN8EE:** Data Field Size Error Interrupt Enable bit

1 = DFN8EF interrupt enabled

0 = DFN8EF interrupt disabled

bit 2 **CRC16EE:** CRC16 Failure Interrupt Enable bit

1 = CRC16EF interrupt enabled

0 = CRC16EF interrupt disabled

bit 1 **CRC5EE:** CRC5 Host Error Interrupt Enable bit<sup>(1)</sup>

1 = CRC5EF interrupt enabled

0 = CRC5EF interrupt disabled

**EOFEE:** EOF Error Interrupt Enable bit<sup>(2)</sup>

1 = EOF interrupt enabled

0 = EOF interrupt disabled

bit 0 **PIDEE:** PID Check Failure Interrupt Enable bit

1 = PIDEF interrupt enabled

0 = PIDEF interrupt disabled

**Note 1:** Device mode.

**2:** Host mode.

**Note:** For an interrupt to propagate USBIF, the UERRIE bit (U1IE<1>) must be set.

TABLE 11-5: PORTC REGISTER MAP FOR 100-PIN DEVICES ONLY

Virtual Address (BF88_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6200	ANSELC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	ANSELC3	ANSELC2	ANSELC1	—	000E
6210	TRISC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISC15	TRISC14	TRISC13	TRISC12	—	—	—	—	—	—	—	TRISC4	TRISC3	TRISC2	TRISC1	—	FFFF
6220	PORTC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RC15	RC14	RC13	RC12	—	—	—	—	—	—	—	RC4	RC3	RC2	RC1	—	xxxx
6230	LATC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATC15	LATC14	LATC13	LATC12	—	—	—	—	—	—	—	LATC4	LATC3	LATC2	LATC1	—	xxxx
6240	ODCC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCC15	ODCC14	ODCC13	ODCC12	—	—	—	—	—	—	—	ODCC4	ODCC3	ODCC2	ODCC1	—	0000
6250	CNPUC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUC15	CNPUC14	CNPUC13	CNPUC12	—	—	—	—	—	—	—	CNPUC4	CNPUC3	CNPUC2	CNPUC1	—	0000
6260	CNPDC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDC15	CNPDC14	CNPDC13	CNPDC12	—	—	—	—	—	—	—	CNPDC4	CNPDC3	CNPDC2	CNPDC1	—	0000
6270	CNCONC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
6280	CNENC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIEC15	CNIEC14	CNIEC13	CNIEC12	—	—	—	—	—	—	—	CNIEC4	CNIEC3	CNIEC2	CNIEC1	—	0000
6290	CNSTATC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNSTATC15	CNSTATC14	CNSTATC13	CNSTATC12	—	—	—	—	—	—	—	CNSTATC4	CNSTATC3	CNSTATC2	CNSTATC1	—	0000

**Legend:** x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

## 17.1 Control Registers

TABLE 17-1: SPI1 THROUGH SPI4 REGISTER MAP

Virtual Address (BF80_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5800	SPI1CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
5810	SPI1STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	19EB
5820	SPI1BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5830	SPI1BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										0000
5840	SPI1CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000
5A00	SPI2CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
5A10	SPI2STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	19EB
5A20	SPI2BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5A30	SPI2BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										0000
5A40	SPI2CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000
5C00	SPI3CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
5C10	SPI3STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	19EB
5C20	SPI3BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5C30	SPI3BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

**2:** This register is only available on 100-pin devices.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

---

## REGISTER 17-3: SPIxSTAT: SPI STATUS REGISTER (CONTINUED)

- bit 3     **SPITBE:** SPI Transmit Buffer Empty Status bit  
1 = Transmit buffer, SPIxTXB is empty  
0 = Transmit buffer, SPIxTXB is not empty  
Automatically set in hardware when SPI transfers data from SPIxTXB to SPIxSR.  
Automatically cleared in hardware when SPIxBUF is written to, loading SPIxTXB.
- bit 2     **Unimplemented:** Read as '0'
- bit 1     **SPITBF:** SPI Transmit Buffer Full Status bit  
1 = Transmit not yet started, SPITXB is full  
0 = Transmit buffer is not full  
Standard Buffer Mode:  
Automatically set in hardware when the core writes to the SPIBUF location, loading SPITXB.  
Automatically cleared in hardware when the SPI module transfers data from SPITXB to SPISR.  
Enhanced Buffer Mode:  
Set when CWPTR + 1 = SRPTR; cleared otherwise
- bit 0     **SPIRBF:** SPI Receive Buffer Full Status bit  
1 = Receive buffer, SPIxRXB is full  
0 = Receive buffer, SPIxRXB is not full  
Standard Buffer Mode:  
Automatically set in hardware when the SPI module transfers data from SPIxSR to SPIxRXB.  
Automatically cleared in hardware when SPIxBUF is read from, reading SPIxRXB.  
Enhanced Buffer Mode:  
Set when SWPTR + 1 = CRPTR; cleared otherwise

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## 19.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 21. “Universal Asynchronous Receiver Transmitter (UART)”** (DS60001107) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

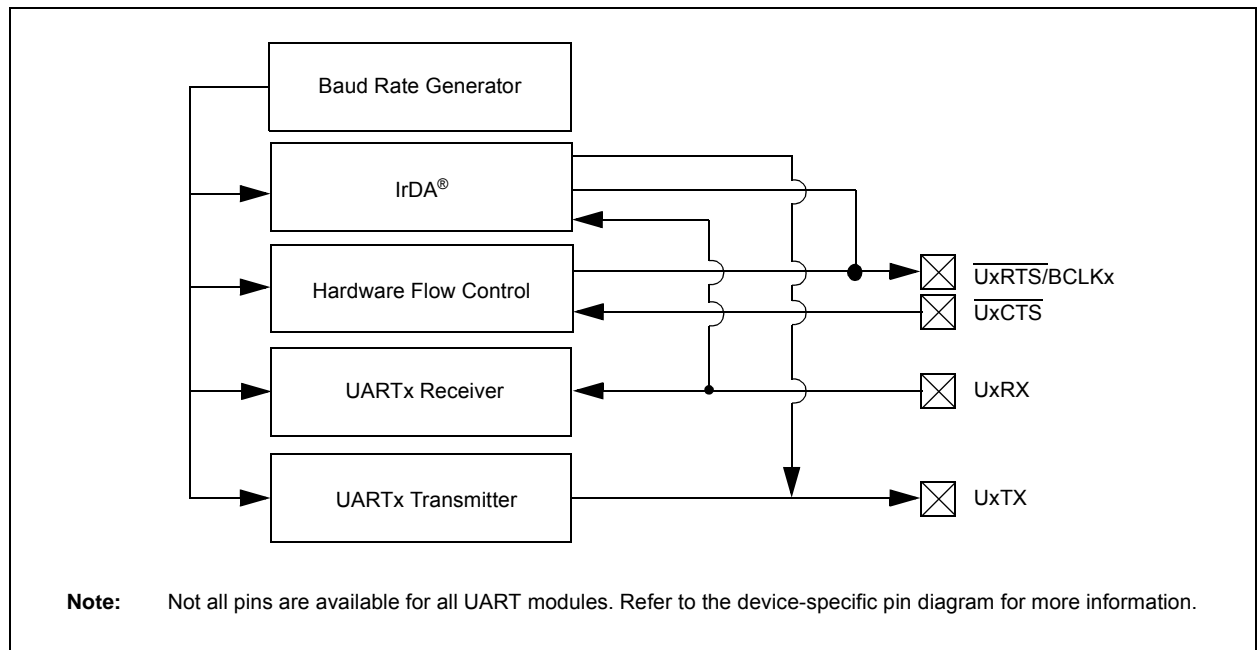
The UART module is one of the serial I/O modules available in PIC32MX1XX/2XX/5XX 64/100-pin family devices. The UART is a full-duplex, asynchronous communication channel that communicates with peripheral devices and personal computers through protocols, such as RS-232, RS-485, LIN and IrDA®. The module also supports the hardware flow control option, with UxCTS and UxRTS pins, and also includes an IrDA encoder and decoder.

The primary features of the UART module are:

- Full-duplex, 8-bit or 9-bit data transmission
- Even, odd or no parity options (for 8-bit data)
- One or two Stop bits
- Hardware auto-baud feature
- Hardware flow control option
- Fully integrated Baud Rate Generator (BRG) with 16-bit prescaler
- Baud rates ranging from 38 bps to 12.5 Mbps at 50 MHz
- 8-level deep First-In-First-Out (FIFO) transmit data buffer
- 8-level deep FIFO receive data buffer
- Parity, framing and buffer overrun error detection
- Support for interrupt-only on address detect (9<sup>th</sup> bit = 1)
- Separate transmit and receive interrupts
- Loopback mode for diagnostic support
- LIN Protocol support
- IrDA encoder and decoder with 16x baud clock output for external IrDA encoder/decoder support

Figure 19-1 illustrates a simplified block diagram of the UART.

**FIGURE 19-1: UART SIMPLIFIED BLOCK DIAGRAM**



# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**REGISTER 21-4: RTCDATE: RTC DATE VALUE REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	YEAR10<3:0>				YEAR01<3:0>			
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	MONTH10<3:0>				MONTH01<3:0>			
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	DAY10<3:0>				DAY01<3:0>			
7:0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x
	—	—	—	—	WDAY01<3:0>			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **YEAR10<3:0>**: Binary-Coded Decimal Value of Years bits, 10s place digits

bit 27-24 **YEAR01<3:0>**: Binary-Coded Decimal Value of Years bits, 1s place digit

bit 23-20 **MONTH10<3:0>**: Binary-Coded Decimal Value of Months bits, 10s place digits; contains a value of 0 or 1

bit 19-16 **MONTH01<3:0>**: Binary-Coded Decimal Value of Months bits, 1s place digit; contains a value from 0 to 9

bit 15-12 **DAY10<3:0>**: Binary-Coded Decimal Value of Days bits, 10s place digits; contains a value from 0 to 3

bit 11-8 **DAY01<3:0>**: Binary-Coded Decimal Value of Days bits, 1s place digit; contains a value from 0 to 9

bit 7-4 **Unimplemented**: Read as '0'

bit 3-0 **WDAY01<3:0>**: Binary-Coded Decimal Value of Weekdays bits, 1s place digit; contains a value from 0 to 6

**Note:** This register is only writable when RTCWREN = 1 (RTCCON<3>).

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 21-5: ALRMTIME: ALARM TIME VALUE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	HR10<3:0>				HR01<3:0>			
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	MIN10<3:0>				MIN01<3:0>			
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	SEC10<3:0>				SEC01<3:0>			
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **HR10<3:0>**: Binary Coded Decimal value of hours bits, 10s place digits; contains a value from 0 to 2

bit 27-24 **HR01<3:0>**: Binary Coded Decimal value of hours bits, 1s place digit; contains a value from 0 to 9

bit 23-20 **MIN10<3:0>**: Binary Coded Decimal value of minutes bits, 10s place digits; contains a value from 0 to 5

bit 19-16 **MIN01<3:0>**: Binary Coded Decimal value of minutes bits, 1s place digit; contains a value from 0 to 9

bit 15-12 **SEC10<3:0>**: Binary Coded Decimal value of seconds bits, 10s place digits; contains a value from 0 to 5

bit 11-8 **SEC01<3:0>**: Binary Coded Decimal value of seconds bits, 1s place digit; contains a value from 0 to 9

bit 7-0 **Unimplemented**: Read as '0'

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## 22.0 10-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

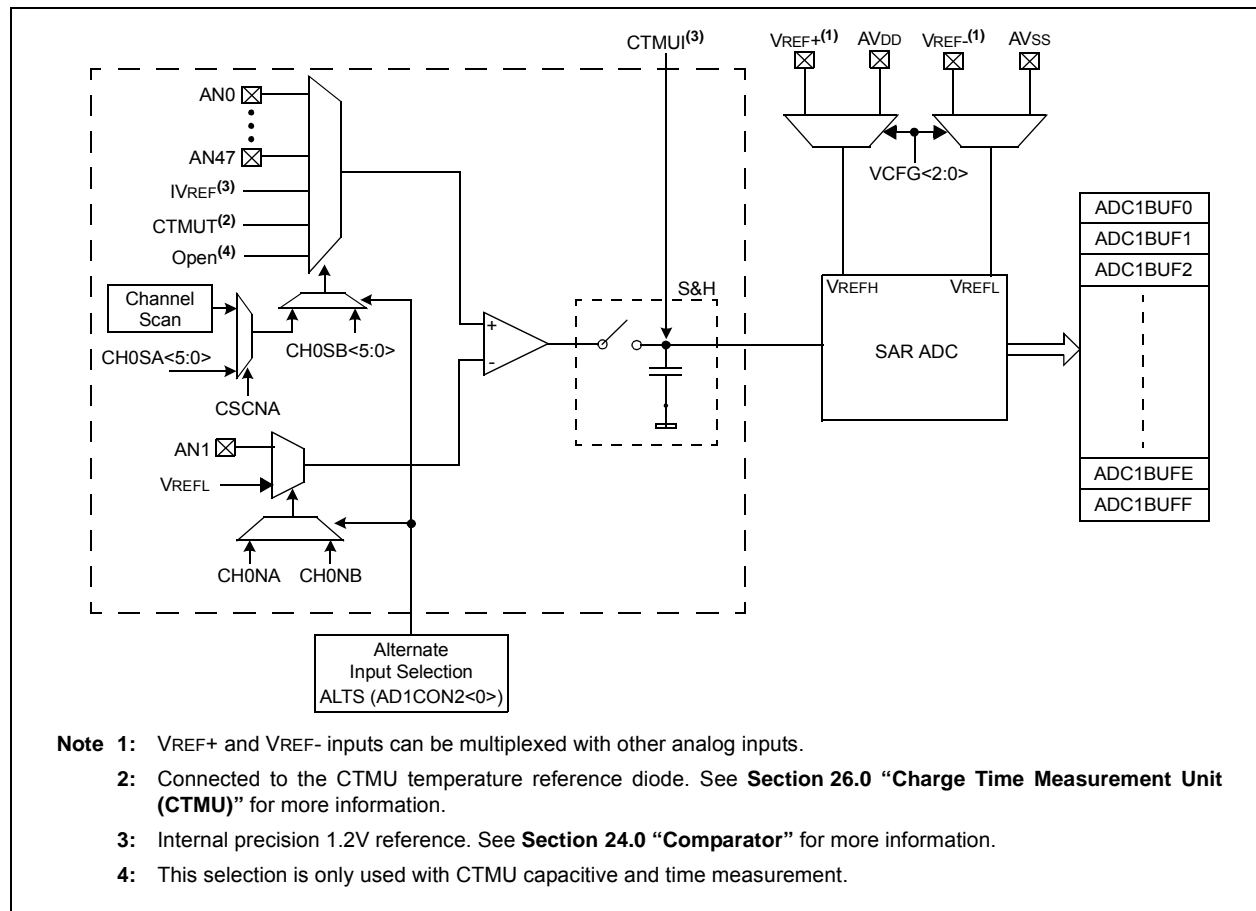
**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 17. “10-bit Analog-to-Digital Converter (ADC)”** (DS60001104) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

The 10-bit Analog-to-Digital Converter (ADC) includes the following features:

- Successive Approximation Register (SAR) conversion
- Up to 1 Msps conversion speed
- Up to 48 analog input pins
- External voltage reference input pins
- One unipolar, differential Sample and Hold Amplifier (SHA)
- Automatic Channel Scan mode
- Selectable conversion trigger source
- 16-word conversion result buffer
- Selectable buffer fill modes
- Eight conversion result format options
- Operation during CPU Sleep and Idle modes

A block diagram of the 10-bit ADC is illustrated in Figure 22-1. The 10-bit ADC has up to 28 analog input pins, designated AN0-AN27. In addition, there are two analog input pins for external voltage reference connections. These voltage reference inputs may be shared with other analog input pins and may be common to other analog module references.

**FIGURE 22-1: ADC1 MODULE BLOCK DIAGRAM**





# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**REGISTER 23-1: C1CON: CAN MODULE CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	S/HC-0	R/W-1	R/W-0	R/W-0
	—	—	—	—	ABAT	REQOP<2:0>		
23:16	R-1	R-0	R-0	R/W-0	U-0	U-0	U-0	U-0
	OPMOD<2:0>			CANCAP	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	R-0	U-0	U-0	U-0
	ON <sup>(1)</sup>	—	SIDLE	—	CANBUSY	—	—	—
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	DNCNT<4:0>				

<b>Legend:</b>	HC = Hardware Clear	S = Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27 **ABAT:** Abort All Pending Transmissions bit  
 1 = Signal all transmit buffers to abort transmission  
 0 = Module will clear this bit when all transmissions aborted

bit 26-24 **REQOP<2:0>:** Request Operation Mode bits  
 111 = Set Listen All Messages mode  
 110 = Reserved  
 101 = Reserved  
 100 = Set Configuration mode  
 011 = Set Listen Only mode  
 010 = Set Loopback mode  
 001 = Set Disable mode  
 000 = Set Normal Operation mode

bit 23-21 **OPMOD<2:0>:** Operation Mode Status bits  
 111 = Module is in Listen All Messages mode  
 110 = Reserved  
 101 = Reserved  
 100 = Module is in Configuration mode  
 011 = Module is in Listen Only mode  
 010 = Module is in Loopback mode  
 001 = Module is in Disable mode  
 000 = Module is in Normal Operation mode

bit 20 **CANCAP:** CAN Message Receive Time Stamp Timer Capture Enable bit  
 1 = CANTMR value is stored on valid message reception and is stored with the message  
 0 = Disable CAN message receive time stamp timer capture and stop CANTMR to conserve power

bit 19-16 **Unimplemented:** Read as '0'

bit 15 **ON:** CAN On bit<sup>(1)</sup>  
 1 = CAN module is enabled  
 0 = CAN module is disabled

bit 14 **Unimplemented:** Read as '0'

**Note 1:** If the user application clears this bit, it may take a number of cycles before the CAN module completes the current transaction and responds to this request. The user application should poll the CANBUSY bit to verify that the request has been honored.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 23-14: C1RXFn: CAN ACCEPTANCE FILTER 'n' REGISTER ('n' = 0 THROUGH 15)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	SID<10:3>							
23:16	R/W-x	R/W-x	R/W-x	U-0	R/W-0	U-0	R/W-x	R/W-x
	SID<2:0>			—	EXID	—	EID<17:16>	
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	EID<15:8>							
7:0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	EID<7:0>							

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

- bit 31-21 **SID<10:0>**: Standard Identifier bits  
     1 = Message address bit SIDx must be '1' to match filter  
     0 = Message address bit SIDx must be '0' to match filter  
 bit 20 **Unimplemented**: Read as '0'  
 bit 19 **EXID**: Extended Identifier Enable bits  
     1 = Match only messages with extended identifier addresses  
     0 = Match only messages with standard identifier addresses  
 bit 18 **Unimplemented**: Read as '0'  
 bit 17-0 **EID<17:0>**: Extended Identifier bits  
     1 = Message address bit EIDx must be '1' to match filter  
     0 = Message address bit EIDx must be '0' to match filter

**Note:** This register can only be modified when the filter is disabled (FLTENN = 0).

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## 27.4 Peripheral Module Disable

The Peripheral Module Disable (PMD) registers provide a method to disable a peripheral module by stopping all clock sources supplied to that module. When a peripheral is disabled using the appropriate PMD control bit, the peripheral is in a minimum power consumption state. The control and status registers associated with the peripheral are also disabled, so writes to those registers do not have effect and read values are invalid.

To disable a peripheral, the associated PMDx bit must be set to '1'. To enable a peripheral, the associated PMDx bit must be cleared (default). See Table 27-1 for more information.

**Note:** Disabling a peripheral module while its ON bit is set, may result in undefined behavior. The ON bit for the associated peripheral module must be cleared prior to disable a module via the PMDx bits.

**TABLE 27-1: PERIPHERAL MODULE DISABLE BITS AND LOCATIONS**

Peripheral <sup>(1)</sup>	PMDx bit Name <sup>(1)</sup>	Register Name and Bit Location
ADC1	AD1MD	PMD1<0>
CTMU	CTMUMD	PMD1<8>
Comparator Voltage Reference	CVRMD	PMD1<12>
Comparator 1	CMP1MD	PMD2<0>
Comparator 2	CMP2MD	PMD2<1>
Comparator 3	CMP3MD	PMD2<2>
Input Capture 1	IC1MD	PMD3<0>
Input Capture 2	IC2MD	PMD3<1>
Input Capture 3	IC3MD	PMD3<2>
Input Capture 4	IC4MD	PMD3<3>
Input Capture 5	IC5MD	PMD3<4>
Output Compare 1	OC1MD	PMD3<16>
Output Compare 2	OC2MD	PMD3<17>
Output Compare 3	OC3MD	PMD3<18>
Output Compare 4	OC4MD	PMD3<19>
Output Compare 5	OC5MD	PMD3<20>
Timer1	T1MD	PMD4<0>
Timer2	T2MD	PMD4<1>
Timer3	T3MD	PMD4<2>
Timer4	T4MD	PMD4<3>
Timer5	T5MD	PMD4<4>
UART1	U1MD	PMD5<0>
UART2	U2MD	PMD5<1>
UART3	U3MD	PMD5<2>
UART4	U4MD	PMD5<3>
UART5	U5MD	PMD5<4>
SPI1	SPI1MD	PMD5<8>
SPI2	SPI2MD	PMD5<9>
SPI3	SPI3MD	PMD5<10>
SPI4	SPI4MD	PMD5<11>
I2C1	I2C1MD	PMD5<16>
I2C2	I2C2MD	PMD5<17>
USB <sup>(2)</sup>	USBMD	PMD5<24>
CAN	CAN1MD	PMD5<28>
RTCC	RTCCMD	PMD6<0>
Reference Clock Output	REFOMD	PMD6<1>
PMP	PMPMD	PMD6<16>

**Note 1:** Not all modules and associated PMDx bits are available on all devices. See **TABLE 1: "PIC32MX1XX/2XX/5XX 64/100-pin Controller Family Features"** for the list of available peripherals.

**2:** Module must not be busy after clearing the associated ON bit and prior to setting the USBMD bit.

TABLE 27-2: PERIPHERAL MODULE DISABLE REGISTER SUMMARY

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets <sup>(1)</sup>
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
F240	PMD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	CVRMD	—	—	—	CTMUMD	—	—	—	—	—	—	—	AD1MD	0000
F250	PMD2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	CMP3MD	CMP2MD	CMP1MD	0000
F260	PMD3	31:16	—	—	—	—	—	—	—	—	—	—	—	OC5MD	OC4MD	OC3MD	OC2MD	OC1MD	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	IC5MD	IC4MD	IC3MD	IC2MD	IC1MD	0000
F270	PMD4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	T5MD	T4MD	T3MD	T2MD	T1MD	0000
F280	PMD5	31:16	—	—	—	CAN1MD	—	—	—	USBMD <sup>(1)</sup>	—	—	—	—	—	—	I2C1MD	I2C1MD	0000
		15:0	—	—	—	—	SPI4MD	SPI3MD	SPI2MD	SPI1MD	—	—	—	U5MD	U4MD	U3MD	U2MD	U1MD	0000
F290	PMD6	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	PMPMD	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	REFOMD	RTCCMD	0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** This bit is only available on devices with a USB module.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**REGISTER 28-5: CFGCON: CONFIGURATION CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
	—	—	IOLOCK <sup>(1)</sup>	PMDLOCK <sup>(1)</sup>	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	U-0	U-0	R/W-1
	—	—	—	—	JTAGEN	—	—	TDOEN

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13 **IOLOCK:** Peripheral Pin Select Lock bit<sup>(1)</sup>

1 = Peripheral Pin Select is locked. Writes to PPS registers is not allowed

0 = Peripheral Pin Select is not locked. Writes to PPS registers is allowed

bit 12 **PMDLOCK:** Peripheral Module Disable bit<sup>(1)</sup>

1 = Peripheral module is locked. Writes to PMD registers is not allowed

0 = Peripheral module is not locked. Writes to PMD registers is allowed

bit 11-4 **Unimplemented:** Read as '0'

bit 3 **JTAGEN:** JTAG Port Enable bit

1 = Enable the JTAG port

0 = Disable the JTAG port

bit 2-1 **Unimplemented:** Read as '0'

bit 0 **TDOEN:** TDO Enable for 2-Wire JTAG

1 = 2-wire JTAG protocol uses TDO

0 = 2-wire JTAG protocol does not use TDO

**Note 1:** To change this bit, the unlock sequence must be performed. Refer to **Section 6. "Oscillator"** (DS60001112) in the *"PIC32 Family Reference Manual"* for details.