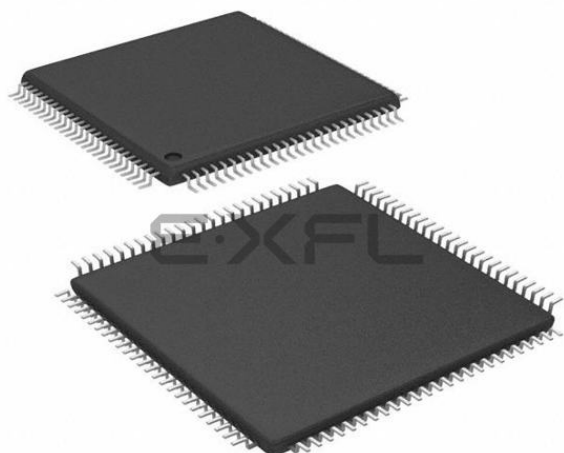




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Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	85
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 48x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx170f512lt-50i-pf

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 5: PIN NAMES FOR 100-PIN USB DEVICES

100-PIN TQFP (TOP VIEW)		100		1	
PIC32MX230F128L PIC32MX530F128L PIC32MX250F256L PIC32MX550F256L PIC32MX270F512L PIC32MX570F512L					
Pin #	Full Pin Name	Pin #	Full Pin Name	Pin #	Full Pin Name
1	AN28/RG15	36	VSS		
2	VDD	37	VDD		
3	AN22/RPE5/PMD5/RE5	38	TCK/CTED2/RA1		
4	AN23/PMD6/RE6	39	AN34/RPF13/SCK3/RF13		
5	AN27/PMD7/RE7	40	AN35/RPF12/RF12		
6	AN29/RPC1/RC1	41	AN12/PMA11/RB12		
7	AN30/RPC2/RC2	42	AN13/PMA10/RB13		
8	AN31/RPC3/RC3	43	AN14/RPB14/CTED5/PMA1/RB14		
9	RPC4/CTED7/RC4	44	AN15/RPB15/OCFB/CTED6/PMA0/RB15		
10	AN16/C1IND/RPG6/SCK2/PMA5/RG6	45	VSS		
11	AN17/C1INC/RPG7/PMA4/RG7	46	VDD		
12	AN18/C2IND/RPG8/PMA3/RG8	47	AN36/RPD14/RD14		
13	MCLR	48	AN37/RPD15/SCK4/RD15		
14	AN19/C2INC/RPG9/PMA2/RG9	49	RPF4/PMA9/RF4		
15	VSS	50	RPF5/PMA8/RF5		
16	VDD	51	USBID/RPF3/RF3		
17	TMS/CTED1/RA0	52	AN38/RPF2/RF2		
18	AN32/RPE8/RE8	53	AN39/RPF8/RF8		
19	AN33/RPE9/RE9	54	VBUS		
20	AN5/C1INA/RPB5/VBUS0/RB5	55	VUSB3V3		
21	AN4/C1INB/RB4	56	D-		
22	PGED3/AN3/C2INA/RPB3/RB3	57	D+		
23	PGEC3/AN2/CTCMP/C2INB/RPB2/CTED13/RB2	58	SCL2/RA2		
24	PGEC1/AN1/RPB1/CTED12/RB1	59	SDA2/RA3		
25	PGED1/AN0/RPB0/RB0	60	TDI/CTED9/RA4		
26	PGEC2/AN6/RPB6/RB6	61	TDO/RA5		
27	PGED2/AN7/RPB7/CTED3/RB7	62	VDD		
28	VREF-/PMA7/RA9	63	OSC1/CLKI/RC12		
29	VREF+/PMA6/RA10	64	OSC2/CLKO/RC15		
30	AVDD	65	VSS		
31	AVSS	66	RPA14/SCL1/RA14		
32	AN8/RPB8/CTED10/RB8	67	RPA15/SDA1/RA15		
33	AN9/RPB9/CTED4/RB9	68	RPD8/RTCC/RD8		
34	CVREFOUT/AN10/RPB10/CTED11/PMA13/RB10	69	RPD9/RD9		
35	AN11/PMA12/RB11	70	RPD10/SCK1/PMA15/RD10		

- Note** 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 11.3 “Peripheral Pin Select”** for restrictions.
- 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See **Section 11.0 “I/O Ports”** for more information.
- 3: Shaded pins are 5V tolerant.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

2.9 Considerations When Interfacing to Remotely Powered Circuits

2.9.1 NON-5V TOLERANT INPUT PINS

A quick review of the absolute maximum rating section in **31.0 “40 MHz Electrical Characteristics”** will indicate that the voltage on any non-5v tolerant pin may not exceed $AV_{DD}/V_{DD} + 0.3V$. Figure 2-5 shows an example of a remote circuit using an independent power source, which is powered while connected to a PIC32 non-5V tolerant circuit that is not powered.

FIGURE 2-5: PIC32 NON-5V TOLERANT CIRCUIT EXAMPLE

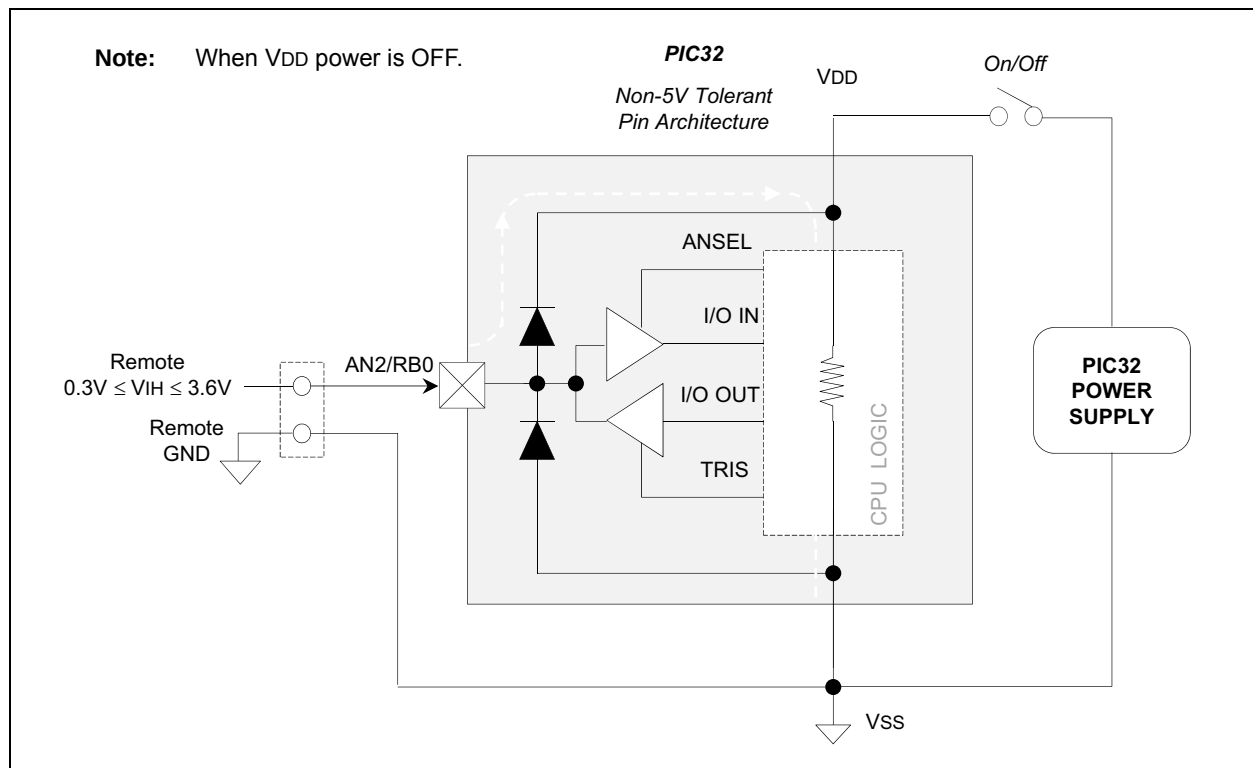


TABLE 5-2: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF88_#)	Register Name ⁽³⁾	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
10E0	IPC5	31:16	—	—	—	AD1IP<2:0>			AD1IS<1:0>			—	—	—	OC5IP<2:0>			OC5IS<1:0>		0000
		15:0	—	—	—	IC5IP<2:0>			IC5IS<1:0>			—	—	—	T5IP<2:0>			T5IS<1:0>		0000
10F0	IPC6	31:16	—	—	—	CMP1IP<2:0>			CMP1IS<1:0>			—	—	—	FCEIP<2:0>			FCEIS<1:0>		0000
		15:0	—	—	—	RTCCIP<2:0>			RTCCIS<1:0>			—	—	—	FSCMIP<2:0>			FSCMIS<1:0>		0000
1100	IPC7	31:16	—	—	—	U1IP<2:0>			U1IS<1:0>			—	—	—	SPI1IP<2:0>			SPI1IS<1:0>		0000
		15:0	—	—	—	USBIP<2:0> ⁽²⁾			USBIS<1:0> ⁽²⁾			—	—	—	CMP2IP<2:0>			CMP2IS<1:0>		0000
1110	IPC8	31:16	—	—	—	SPI2IP<2:0>			SPI2IS<1:0>			—	—	—	PMPIP<2:0>			PMPIS<1:0>		0000
		15:0	—	—	—	CNIP<2:0>			CNIS<1:0>			—	—	—	I2C1IP<2:0>			I2C1IS<1:0>		0000
1120	IPC9	31:16	—	—	—	U4IP<2:0>			U4IS<1:0>			—	—	—	U3IP<2:0>			U3IS<1:0>		0000
		15:0	—	—	—	I2C2IP<2:0>			I2C2IS<1:0>			—	—	—	U2IP<2:0>			U2IS<1:0>		0000
1130	IPC10	31:16	—	—	—	DMA1IP<2:0>			DMA1IS<1:0>			—	—	—	DMA0IP<2:0>			DMA0IS<1:0>		0000
		15:0	—	—	—	CTMUIP<2:0>			CTMUIS<1:0>			—	—	—	U5IP<2:0>			U5IS<1:0>		0000
1140	IPC11	31:16	—	—	—	CANIP<2:0> ⁽⁵⁾			CANIS<1:0> ⁽⁵⁾			—	—	—	CMP3IP<2:0>			CMP3IS<1:0>		0000
		15:0	—	—	—	DMA3IP<2:0>			DMA3IS<1:0>			—	—	—	DMA2IP<2:0>			DMA2IS<1:0>		0000
1150	IPC12	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	SPI4P<2:0> ⁽¹⁾			SPI4S<1:0> ⁽¹⁾			—	—	—	SPI3P<2:0>			SPI3S<1:0>		0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This bit is only available on 100-pin devices.
 - 2: This bit is only implemented on devices with a USB module.
 - 3: With the exception of those noted, all registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4 0x8 and 0xC, respectively. See **Section 11.2 "CLR, SET, and INV Registers"** for more information.
 - 4: This register does not have associated CLR, SET, and INV registers.
 - 5: This bit is only implemented on devices with a CAN module.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 6-4: NVMDATA: FLASH PROGRAM DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMDATA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMDATA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMDATA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMDATA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 NVMDATA<31:0>: Flash Programming Data bits

Note: The bits in this register are only reset by a Power-on Reset (POR).

REGISTER 6-5: NVMSRCADDR: SOURCE DATA ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMSRCADDR<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMSRCADDR<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMSRCADDR<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	NVMSRCADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 NVMSRCADDR<31:0>: Source Data Address bits

The system physical address of the data to be programmed into the Flash when the NVMOP<3:0> bits (NVMCON<3:0>) are set to perform row programming.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 8-4: REFOTRIM: REFERENCE OSCILLATOR TRIM REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ROTRIM<8:1>							
23:16	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	ROTRIM<0>	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

y = Value set from Configuration bits on POR
R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-23 **ROTRIM<8:0>**: Reference Oscillator Trim bits

11111111 = 511/512 divisor added to RODIV value
11111110 = 510/512 divisor added to RODIV value
•
•
•
10000000 = 256/512 divisor added to RODIV value
•
•
•
00000010 = 2/512 divisor added to RODIV value
00000001 = 1/512 divisor added to RODIV value
00000000 = 0/512 divisor added to RODIV value

bit 22-0 **Unimplemented**: Read as '0'

Note: While the ON bit (REFOCON<15>) is '1', writes to this register do not take effect until the DIVSWEN bit is also set to '1'.

TABLE 11-4: PORTB REGISTER MAP

Virtual Address (BF88_#)	Register Name(s)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6100	ANSELB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ANSELB15	ANSELB14	ANSELB13	ANSELB12	ANSELB11	ANSELB10	ANSELB9	ANSELB8	ANSELB7	ANSELB6	ANSELB5	ANSELB4	ANSELB3	ANSELB2	ANSELB1	ANSELB0	FFFF
6110	TRISB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISB15	TRISB14	TRISB13	TRISB12	TRISB11	TRISB10	TRISB9	TRISB8	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	FFFF
6120	PORTB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx
6130	LATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATB15	LATB14	LATB13	LATB12	LATB11	LATB10	LATB9	LATB8	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	xxxx
6140	ODCB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCB15	ODCB14	ODCB13	ODCB12	ODCB11	ODCB10	ODCB9	ODCB8	ODCB7	ODCB6	ODCB5	ODCB4	ODCB3	ODCB2	ODCB1	ODCB0	0000
6150	CNPUB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUB15	CNPUB14	CNPUB13	CNPUB12	CNPUB11	CNPUB10	CNPUB9	CNPUB8	CNPUB7	CNPUB6	CNPUB5	CNPUB4	CNPUB3	CNPUB2	CNPUB1	CNPUB0	0000
6160	CNPDB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDB15	CNPDB14	CNPDB13	CNPDB12	CNPDB11	CNPDB10	CNPDB9	CNPDB8	CNPDB7	CNPDB6	CNPDB5	CNPDB4	CNPDB3	CNPDB2	CNPDB1	CNPDB0	0000
6170	CNCONB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
6180	CNENB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIEB15	CNIEB14	CNIEB13	CNIEB12	CNIEB11	CNIEB10	CNIEB9	CNIEB8	CNIEB7	CNIEB6	CNIEB5	CNIEB4	CNIEB3	CNIEB2	CNIEB1	CNIEB0	0000
6190	CNSTATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CN STATB15	CN STATB14	CN STATB13	CN STATB12	CN STATB11	CN STATB10	CN STATB9	CN STATB8	CN STATB7	CN STATB6	CN STATB5	CN STATB4	CN STATB3	CN STATB2	CN STATB1	CN STATB0	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

TABLE 11-11: PORTF REGISTER MAP FOR PIC32MX130F128L, PIC32MX150F256L, AND PIC32MX170F512L DEVICES ONLY

Virtual Address (BF88_#)	Register Name(s)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6500	ANSEL	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	ANSELE13	ANSELE12	—	—	—	ANSELE8	—	—	—	—	—	ANSELE2	ANSELE1	ANSELE0	3107
6510	TRISF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	TRISF13	TRISF12	—	—	—	TRISF8	TRISF7	TRISF6	TRISF5	TRISF4	TRISF3	TRISF2	TRISF1	TRISF0	31FF
6520	PORTF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	RF13	RF12	—	—	—	RF8	RF7	RF6	RF5	RF4	RF3	RF2	RF1	RF0	xxxx
6530	LATF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	LATF13	LATF12	—	—	—	LATF8	LATF7	LATF6	LATF5	LATF4	LATF3	LATF2	LATF1	LATF0	xxxx
6540	ODCF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	ODCF13	ODCF12	—	—	—	ODCF8	ODCF7	ODCF6	ODCF5	ODCF4	ODCF3	ODCF2	ODCF1	ODCF0	0000
6550	CNPUF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CNPUF13	CNPUF12	—	—	—	CNPUF8	CNPUF7	CNPUF6	CNPUF5	CNPUF4	CNPDF3	CNPUF2	CNPUF1	CNPUF0	0000
6560	CNPDF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CNPDF13	CNPDF12	—	—	—	CNPDF8	CNPDF7	CNPDF6	CNPDF5	CNPDF4	CNPDF3	CNPDF2	CNPDF1	CNPDF0	0000
6570	CNCONF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
6580	CNENF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CNIEF13	CNIEF12	—	—	—	CNIEF8	CNIEF7	CNIEF6	CNIEF5	CNIEF4	CNIEF3	CNIEF2	CNIEF1	CNIEF0	0000
6590	CNSTATF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	CN STATF13	CN STATF12	—	—	—	CN STATF8	CN STATF7	CN STATF6	CN STATF5	CN STATF4	CN STATF3	CN STATF2	CN STATF1	CN STATF0	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

17.0 SERIAL PERIPHERAL INTERFACE (SPI)

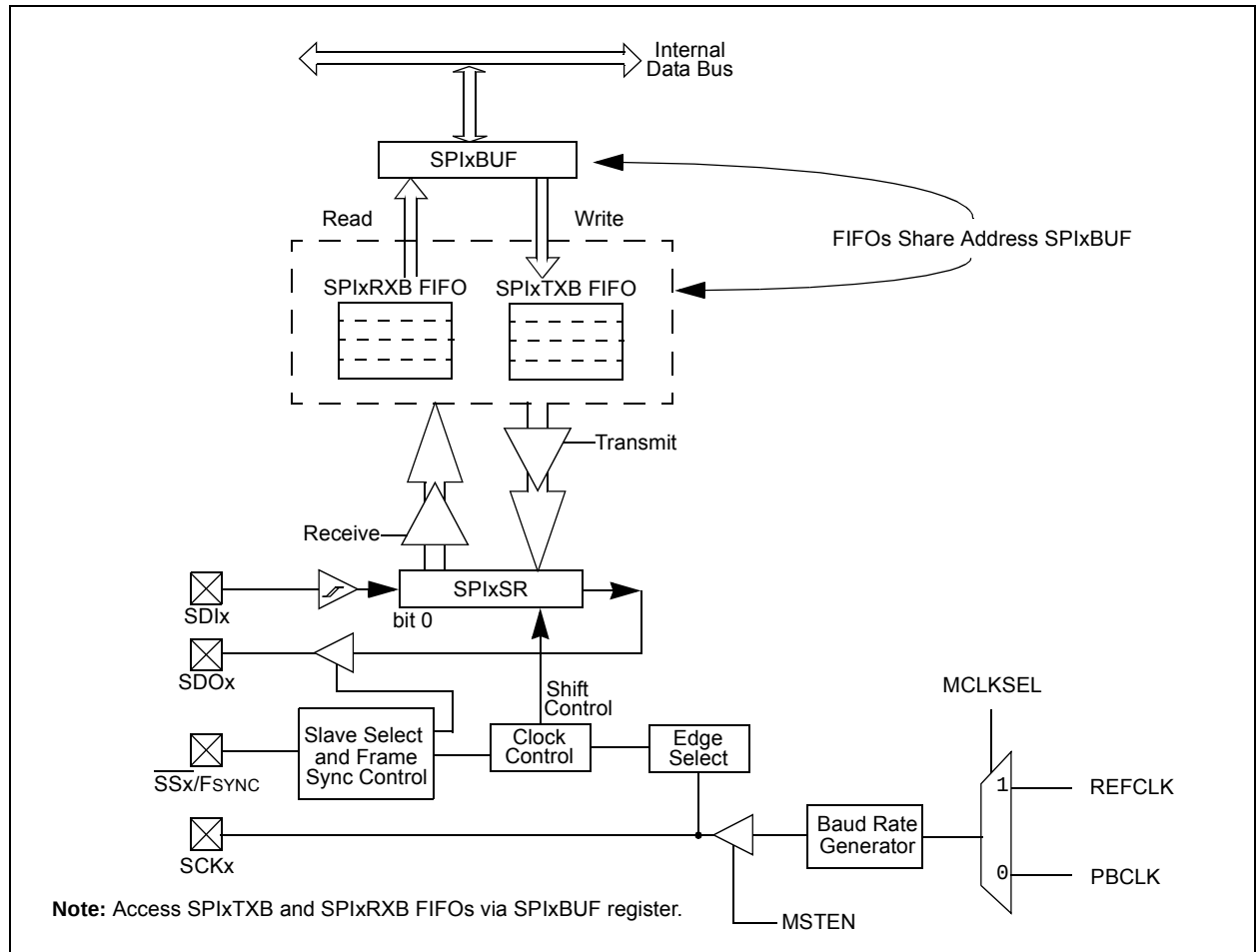
Note: This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 23. "Serial Peripheral Interface (SPI)"** (DS60001106) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32).

The SPI module is a synchronous serial interface that is useful for communicating with external peripherals and other microcontroller devices. These peripheral devices may be Serial EEPROMs, Shift registers, display drivers, Analog-to-Digital Converters (ADC), etc. The PIC32 SPI module is compatible with Motorola® SPI and SIOP interfaces.

Some of the key features of the SPI module are:

- Master and Slave modes support
- Four different clock formats
- Enhanced Framed SPI protocol support
- User-configurable 8-bit, 16-bit and 32-bit data width
- Separate SPI FIFO buffers for receive and transmit
 - FIFO buffers act as 4/8/16-level deep FIFOs based on 32/16/8-bit data width
- Programmable interrupt event on every 8-bit, 16-bit and 32-bit data transfer
- Operation during CPU Sleep and Idle mode
- Audio Codec Support:
 - I²S protocol
 - Left-justified
 - Right-justified
 - PCM

FIGURE 17-1: SPI MODULE BLOCK DIAGRAM



PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 17-1: SPIxCON: SPI CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0 FRMEN	R/W-0 FRMSYNC	R/W-0 FRMPOL	R/W-0 MSEN	R/W-0 FRMSYPW	R/W-0 FRMCNT<2:0>	R/W-0	R/W-0
23:16	R/W-0 MCLKSEL ⁽²⁾	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0 SPIFE	R/W-0 ENHBUF ⁽²⁾
15:8	R/W-0 ON ⁽⁴⁾	U-0 —	R/W-0 SIDL	R/W-0 DISSDO	R/W-0 MODE32	R/W-0 MODE16	R/W-0 SMP	R/W-0 CKE ⁽³⁾
7:0	R/W-0 SSEN	R/W-0 CKP ⁽⁴⁾	R/W-0 MSTEN	R/W-0 DISSDI	R/W-0 STXISEL<1:0>	R/W-0	R/W-0 SRXISEL<1:0>	R/W-0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 31 **FRMEN**: Framed SPI Support bit
1 = Framed SPI support is enabled ($\overline{SSx}$ pin used as FSYNC input/output)
0 = Framed SPI support is disabled
- bit 30 **FRMSYNC**: Frame Sync Pulse Direction Control on $\overline{SSx}$ pin bit (Framed SPI mode only)
1 = Frame sync pulse input (Slave mode)
0 = Frame sync pulse output (Master mode)
- bit 29 **FRMPOL**: Frame Sync Polarity bit (Framed SPI mode only)
1 = Frame pulse is active-high
0 = Frame pulse is active-low
- bit 28 **MSEN**: Master Mode Slave Select Enable bit
1 = Slave select SPI support enabled. The $\overline{SS}$ pin is automatically driven during transmission in Master mode. Polarity is determined by the FRMPOL bit.
0 = Slave select SPI support is disabled.
- bit 27 **FRMSYPW**: Frame Sync Pulse Width bit
1 = Frame sync pulse is one character wide
0 = Frame sync pulse is one clock wide
- bit 26-24 **FRMCNT<2:0>**: Frame Sync Pulse Counter bits. Controls the number of data characters transmitted per pulse. This bit is only valid in FRAMED_SYNC mode.
111 = Reserved; do not use
110 = Reserved; do not use
101 = Generate a frame sync pulse on every 32 data characters
100 = Generate a frame sync pulse on every 16 data characters
011 = Generate a frame sync pulse on every 8 data characters
010 = Generate a frame sync pulse on every 4 data characters
001 = Generate a frame sync pulse on every 2 data characters
000 = Generate a frame sync pulse on every data character
- bit 23 **MCLKSEL**: Master Clock Enable bit⁽²⁾
1 = REFCLK is used by the Baud Rate Generator
0 = PBCLK is used by the Baud Rate Generator

bit 22-18 **Unimplemented**: Read as '0'

Note 1: When using the 1:1 PBCLK divisor, the user software should not read or write the peripheral's SFRs in the SYSClk cycle immediately following the instruction that clears the module's ON bit.

2: This bit can only be written when the ON bit = 0.

3: This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).

4: When AUDEN = 1, the SPI module functions as if the CKP bit is equal to '1', regardless of the actual value of CKP.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 19-1: UxMODE: UARTx MODE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
	ON ⁽¹⁾	—	SIDL	IREN	RTSMD	—	UEN<1:0>	
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL<1:0>		STSEL

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** UARTx Enable bit⁽¹⁾

1 = UARTx is enabled. UARTx pins are controlled by UARTx as defined by UEN<1:0> and UTXEN control bits

0 = UARTx is disabled. All UARTx pins are controlled by corresponding bits in the PORTx, TRISx and LATx registers; UARTx power consumption is minimal

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue operation when device enters Idle mode

0 = Continue operation in Idle mode

bit 12 **IREN:** IrDA Encoder and Decoder Enable bit

1 = IrDA is enabled

0 = IrDA is disabled

bit 11 **RTSMD:** Mode Selection for $\overline{\text{UxRTS}}$ Pin bit

1 = $\overline{\text{UxRTS}}$ pin is in Simplex mode

0 = $\overline{\text{UxRTS}}$ pin is in Flow Control mode

bit 10 **Unimplemented:** Read as '0'

bit 9-8 **UEN<1:0>:** UARTx Enable bits

11 = UxTX, UxRX and UxBCLK pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by corresponding bits in the PORTx register

10 = UxTX, UxRX, $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ pins are enabled and used

01 = UxTX, UxRX and $\overline{\text{UxRTS}}$ pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by corresponding bits in the PORTx register

00 = UxTX and UxRX pins are enabled and used; $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ /UxBCLK pins are controlled by corresponding bits in the PORTx register

bit 7 **WAKE:** Enable Wake-up on Start bit Detect During Sleep Mode bit

1 = Wake-up enabled

0 = Wake-up disabled

bit 6 **LPBACK:** UARTx Loopback Mode Select bit

1 = Loopback mode is enabled

0 = Loopback mode is disabled

Note 1: When using 1:1 PBCLK divisor, the user software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

19.2 Timing Diagrams

Figure 19-2 and Figure 19-3 illustrate typical receive and transmit timing for the UART module.

FIGURE 19-2: UART RECEPTION

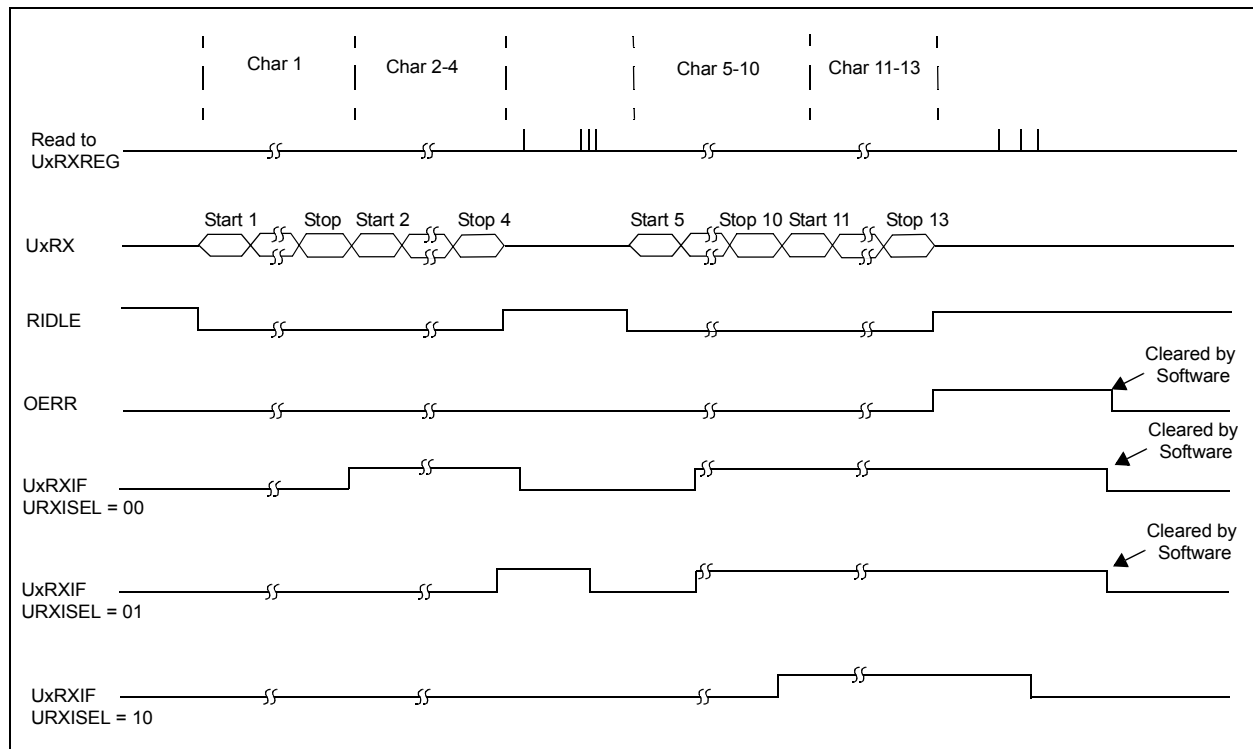
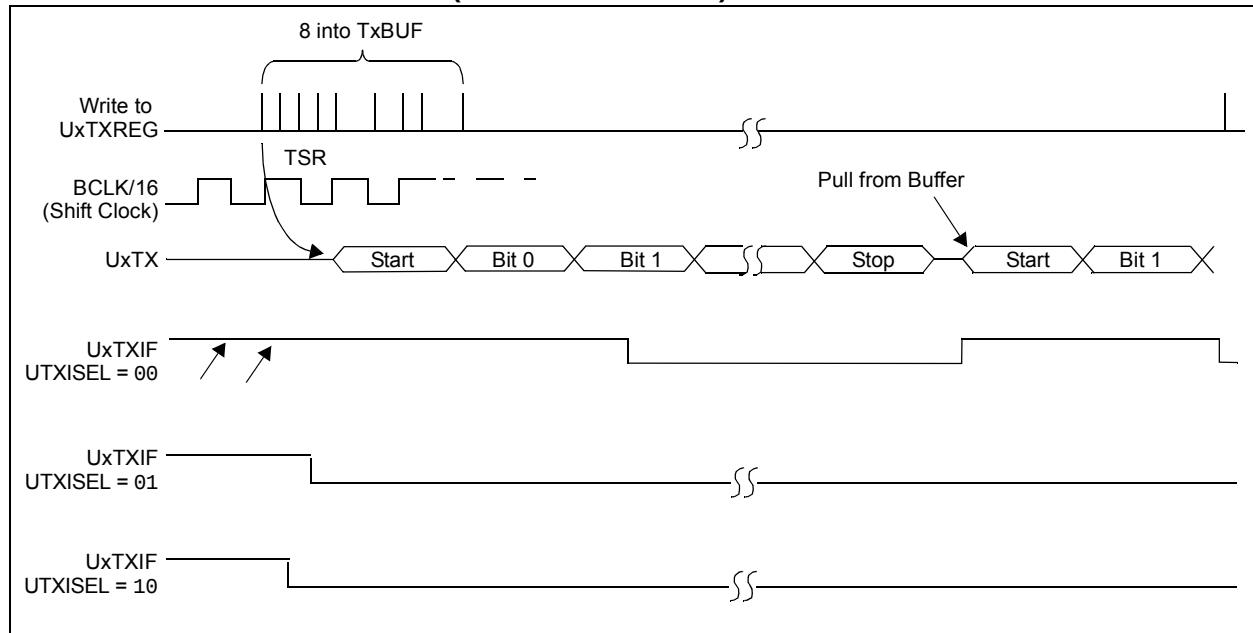


FIGURE 19-3: TRANSMISSION (8-BIT OR 9-BIT DATA)



PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

20.0 PARALLEL MASTER PORT (PMP)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 13. "Parallel Master Port (PMP)"** (DS60001128) in the *"PIC32 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com/PIC32).

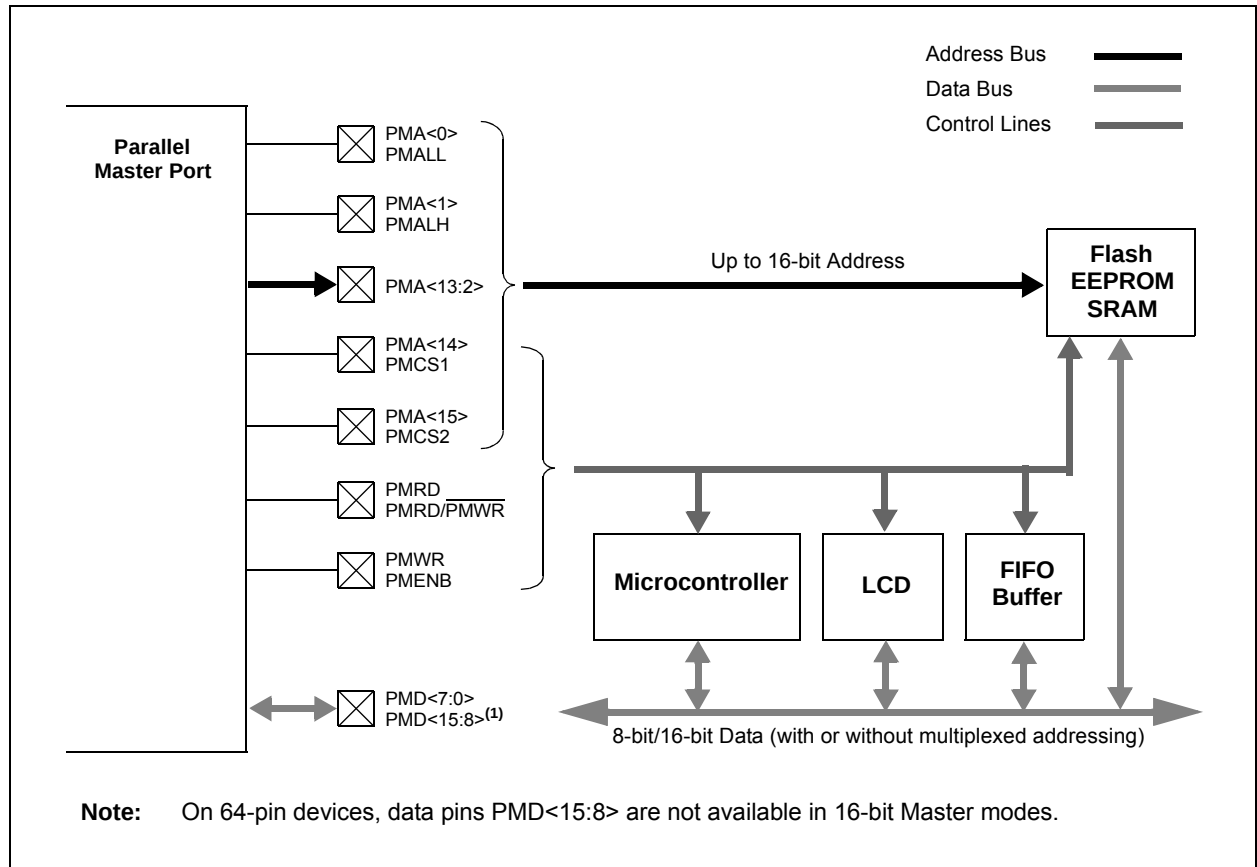
The PMP is a parallel 8-bit or 16-bit input/output module specifically designed to communicate with a wide variety of parallel devices, such as communications peripherals, LCDs, external memory devices and microcontrollers. Because the interface to parallel peripherals varies significantly, the PMP module is highly configurable.

The following are the key features of the PMP module:

- 8-bit, 16-bit interface
- Up to 16 programmable address lines
- Up to two Chip Select lines
- Programmable strobe options:
 - Individual read and write strobes, or
 - Read/write strobe with enable strobe
 - Selectable polarity
- Address auto-increment/auto-decrement
- Programmable address/data multiplexing
- Programmable polarity on control signals
- Parallel Slave Port support:
 - Legacy addressable
 - Address support
- Read and Write 4-byte deep auto-incrementing buffer
- Programmable Wait states
- Operate during CPU Sleep and Idle modes
- Fast bit manipulation using CLR, SET and INV registers
- Freeze option for in-circuit debugging

Note: On 64-pin devices, data pins PMD<15:8> are not available in 16-bit Master modes.

FIGURE 20-1: PMP MODULE PINOUT AND CONNECTIONS TO EXTERNAL DEVICES



PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 20-3: PMADDR: PARALLEL PORT ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CS2 ⁽¹⁾	CS1 ⁽³⁾	ADDR<13:8>					
	ADDR15 ⁽²⁾	ADDR14 ⁽⁴⁾						
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADDR<7:0>								

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **CS2:** Chip Select 2 bit⁽¹⁾

1 = Chip Select 2 is active

0 = Chip Select 2 is inactive

bit 15 **ADDR<15>:** Target Address bit 15⁽²⁾

bit 14 **CS1:** Chip Select 1 bit⁽³⁾

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive

bit 14 **ADDR<14>:** Target Address bit 14⁽⁴⁾

bit 13-0 **ADDR<13:0>:** Address bits

Note 1: When the CSF<1:0> bits (PMCON<7:6>) = 10 or 01.

2: When the CSF<1:0> bits (PMCON<7:6>) = 00.

3: When the CSF<1:0> bits (PMCON<7:6>) = 10.

4: When the CSF<1:0> bits (PMCON<7:6>) = 00 or 01.

Note: If the DUALBUF bit (PMCON<17>) = 0, the bits in this register control both read and write target addressing. If the DUALBUF bit = 1, the bits in this register are not used. In this instance, use the PMRADDR register for Read operations and the PMWADDR register for Write operations.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 23-12: C1FLTCON2: CAN FILTER CONTROL REGISTER 2 (CONTINUED)

- bit 20-16 **FSEL10<4:0>**: FIFO Selection bits
11111 = Reserved
.
.
.
10000 = Reserved
01111 = Message matching filter is stored in FIFO buffer 15
.
.
.
00000 = Message matching filter is stored in FIFO buffer 0
- bit 15 **FLTEN9**: Filter 9 Enable bit
1 = Filter is enabled
0 = Filter is disabled
- bit 14-13 **MSEL9<1:0>**: Filter 9 Mask Select bits
11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected
- bit 12-8 **FSEL9<4:0>**: FIFO Selection bits
11111 = Reserved
.
.
.
10000 = Reserved
01111 = Message matching filter is stored in FIFO buffer 15
.
.
.
00000 = Message matching filter is stored in FIFO buffer 0
- bit 7 **FLTEN8**: Filter 8 Enable bit
1 = Filter is enabled
0 = Filter is disabled
- bit 6-5 **MSEL8<1:0>**: Filter 8 Mask Select bits
11 = Acceptance Mask 3 selected
10 = Acceptance Mask 2 selected
01 = Acceptance Mask 1 selected
00 = Acceptance Mask 0 selected
- bit 4-0 **FSEL8<4:0>**: FIFO Selection bits
11111 = Reserved
.
.
.
10000 = Reserved
01111 = Message matching filter is stored in FIFO buffer 15
.
.
.
00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 23-18: C1FIFOUn: CAN FIFO USER ADDRESS REGISTER 'n' ('n' = 0 THROUGH 15)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	C1FIFOUn<31:24>							
23:16	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	C1FIFOUn<23:16>							
15:8	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	C1FIFOUn<15:8>							
7:0	R-x	R-x	R-x	R-x	R-x	R-x	R-0 ⁽¹⁾	R-0 ⁽¹⁾
	C1FIFOUn<7:0>							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **C1FIFOUn<31:0>**: CAN FIFO User Address bits

TXEN = 1: (FIFO configured as a transmit buffer)

A read of this register will return the address where the next message is to be written (FIFO head).

TXEN = 0: (FIFO configured as a receive buffer)

A read of this register will return the address where the next message is to be read (FIFO tail).

Note 1: This bit will always read '0', which forces byte-alignment of messages.

Note: This register is not guaranteed to read correctly in Configuration mode, and should only be accessed when the module is not in Configuration mode.

REGISTER 23-19: C1FIFOIn: CAN MODULE MESSAGE INDEX REGISTER 'n' ('n' = 0 THROUGH 15)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	C1FIFOIn<4:0>				

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-5 **Unimplemented:** Read as '0'

bit 4-0 **C1FIFOIn<4:0>**: CAN Side FIFO Message Index bits

TXEN = 1: (FIFO configured as a transmit buffer)

A read of this register will return an index to the message that the FIFO will next attempt to transmit.

TXEN = 0: (FIFO configured as a receive buffer)

A read of this register will return an index to the message that the FIFO will use to save the next message.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 31-17: EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	Symbol	Characteristics	Min.	Typical ⁽¹⁾	Max.	Units	Conditions
OS10	Fosc	External CLKI Frequency (External clocks allowed only in EC and ECPLL modes)	DC 4	— —	40 40	MHz MHz	EC (Note 4) ECPLL (Note 3)
OS11		Oscillator Crystal Frequency	3	—	10	MHz	XT (Note 4)
OS12			4	—	10	MHz	XTPLL (Notes 3,4)
OS13			10	—	25	MHz	HS (Note 5)
OS14			10	—	25	MHz	HSPLL (Notes 3,4)
OS15			32	32.768	100	kHz	Sosc (Note 4)
OS20	Tosc	Tosc = 1/Fosc = Tcy (Note 2)	—	—	—	—	See parameter OS10 for Fosc value
OS30	TosL, TosH	External Clock In (OSC1) High or Low Time	0.45 x Tosc	—	—	ns	EC (Note 4)
OS31	TosR, TosF	External Clock In (OSC1) Rise or Fall Time	—	—	0.05 x Tosc	ns	EC (Note 4)
OS40	TOST	Oscillator Start-up Timer Period (Only applies to HS, HSPLL, XT, XTPLL and Sosc Clock Oscillator modes)	—	1024	—	Tosc	(Note 4)
OS41	TFSCM	Primary Clock Fail Safe Time-out Period	—	2	—	ms	(Note 4)
OS42	GM	External Oscillator Transconductance (Primary Oscillator only)	—	12	—	mA/V	VDD = 3.3V, TA = +25°C (Note 4)

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are characterized but are not tested.

- 2:** Instruction cycle period (Tcy) equals the input oscillator time base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at “min.” values with an external clock applied to the OSC1/CLKI pin.
- 3:** PLL input requirements: 4 MHz ≤ F_{PLLIN} ≤ 5 MHz (use PLL prescaler to reduce Fosc). This parameter is characterized, but tested at 10 MHz only at manufacturing.
- 4:** This parameter is characterized, but not tested in manufacturing.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 31-32: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$ for V-temp			
Param. No.	Symbol	Characteristics		Min. ⁽¹⁾	Max.	Units	Conditions
IM10	TLO:SCL	Clock Low Time	100 kHz mode	$TPB * (BRG + 2)$	—	μs	—
			400 kHz mode	$TPB * (BRG + 2)$	—	μs	—
			1 MHz mode (Note 2)	$TPB * (BRG + 2)$	—	μs	—
IM11	THI:SCL	Clock High Time	100 kHz mode	$TPB * (BRG + 2)$	—	μs	—
			400 kHz mode	$TPB * (BRG + 2)$	—	μs	—
			1 MHz mode (Note 2)	$TPB * (BRG + 2)$	—	μs	—
IM20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode (Note 2)	—	100	ns	
IM21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode (Note 2)	—	300	ns	
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode (Note 2)	100	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	μs	—
			400 kHz mode	0	0.9	μs	
			1 MHz mode (Note 2)	0	0.3	μs	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	$TPB * (BRG + 2)$	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	$TPB * (BRG + 2)$	—	μs	
			1 MHz mode (Note 2)	$TPB * (BRG + 2)$	—	μs	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	$TPB * (BRG + 2)$	—	μs	After this period, the first clock pulse is generated
			400 kHz mode	$TPB * (BRG + 2)$	—	μs	
			1 MHz mode (Note 2)	$TPB * (BRG + 2)$	—	μs	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	$TPB * (BRG + 2)$	—	μs	—
			400 kHz mode	$TPB * (BRG + 2)$	—	μs	
			1 MHz mode (Note 2)	$TPB * (BRG + 2)$	—	μs	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	$TPB * (BRG + 2)$	—	ns	—
			400 kHz mode	$TPB * (BRG + 2)$	—	ns	
			1 MHz mode (Note 2)	$TPB * (BRG + 2)$	—	ns	

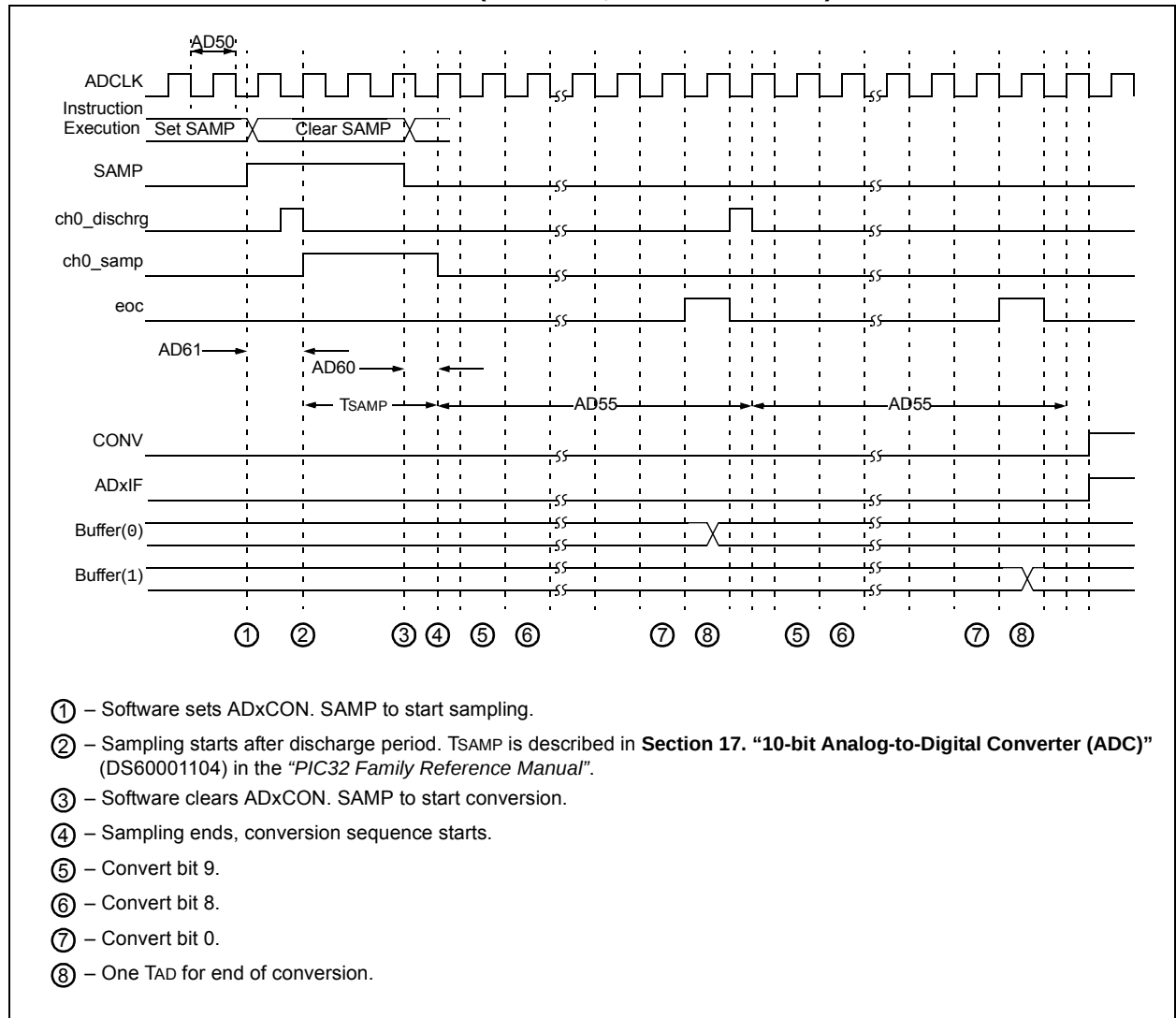
Note 1: BRG is the value of the I²C Baud Rate Generator.

2: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

3: The typical value for this parameter is 104 ns.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

FIGURE 31-18: ANALOG-TO-DIGITAL CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (ASAM = 0, SSRC<2:0> = 000)



PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

32.1 DC Characteristics

TABLE 32-1: OPERATING MIPS VS. VOLTAGE

Characteristic	V _{DD} Range (in Volts) ⁽¹⁾	Temp. Range (in °C)	Max. Frequency
			PIC32MX1XX/2XX/5XX 64/100-pin Family
MDC5	VBOR-3.6V	-40°C to +85°C	50 MHz

Note 1: Overall functional device operation at $V_{BORMIN} < V_{DD} < V_{DDMIN}$ is tested, but not characterized. All device Analog modules, such as ADC, etc., will function, but with degraded performance below V_{DDMIN} . Refer to parameter BO10 in Table 31-10 for BOR values.

TABLE 32-2: DC CHARACTERISTICS: OPERATING CURRENT (I_{DD})

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial	
Parameter No.	Typical ⁽³⁾	Max.	Units	Conditions
Operating Current (I _{DD}) (Note 1, 2)				
MDC24	25	40	mA	50 MHz

Note 1: A device's I_{DD} supply current is mainly a function of the operating voltage and frequency. Other factors, such as PBCLK (Peripheral Bus Clock) frequency, number of peripheral modules enabled, internal code execution pattern, execution from Program Flash memory vs. SRAM, I/O pin loading and switching rate, oscillator type, as well as temperature, can have an impact on the current consumption.

2: The test conditions for I_{DD} measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
- CPU, Program Flash, and SRAM data memory are operational, SRAM data memory Wait states = 1
- No peripheral modules are operating, (ON bit = 0), but the associated PMD bit is cleared
- WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to V_{SS}
- $\overline{\text{MCLR}} = V_{DD}$
- CPU executing while(1) statement from Flash

3: RTCC and JTAG are disabled

4: Data in "Typical" column is at 3.3V, 25°C at specified operating frequency unless otherwise stated. Parameters are for design guidance only and are not tested.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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