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#### Applications of "[Embedded - Microcontrollers](#)"

##### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, PWM, WDT
Number of I/O	85
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 48x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx170f512lt-50i-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx170f512lt-50i-pt</a>

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number		Pin Type	Buffer Type	Description
	64-pin QFN/ TQFP	100-pin TQFP			
AN36	—	47	I	Analog	Analog input channels.
AN37	—	48	I	Analog	
AN38	—	52	I	Analog	
AN39	—	53	I	Analog	
AN40	—	79	I	Analog	
AN41	—	80	I	Analog	
AN42	—	83	I	Analog	
AN43	—	84	I	Analog	
AN44	—	87	I	Analog	
AN45	—	88	I	Analog	
AN46	—	93	I	Analog	
AN47	—	94	I	Analog	
CLKI	39	63	I	ST/CMOS	External clock source input. Always associated with OSC1 pin function.
CLKO	40	64	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. Always associated with the OSC2 pin function.
OSC1	39	63	I	ST/CMOS	Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise.
OSC2	40	64	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes.
SOSCI	47	73	I	ST/CMOS	32.768 kHz low-power oscillator crystal input; CMOS otherwise.
SOSCO	48	74	O	—	32.768 kHz low-power oscillator crystal output.
IC1	PPS	PPS	I	ST	Capture Input 1-5
IC2	PPS	PPS	I	ST	
IC3	PPS	PPS	I	ST	
IC4	PPS	PPS	I	ST	
IC5	PPS	PPS	I	ST	
OC1	PPS	PPS	O	ST	Output Compare Output 1
OC2	PPS	PPS	O	ST	Output Compare Output 2
OC3	PPS	PPS	O	ST	Output Compare Output 3
OC4	PPS	PPS	O	ST	Output Compare Output 4
OC5	PPS	PPS	O	ST	Output Compare Output 5
OCFA	PPS	PPS	I	ST	Output Compare Fault A Input
OCFB	30	44	I	ST	Output Compare Fault B Input

**Legend:** CMOS = CMOS compatible input or output      Analog = Analog input      I = Input  
 ST = Schmitt Trigger input with CMOS levels      TTL = TTL input buffer      O = Output  
 P = Power

**Note 1:** This pin is only available on devices without a USB module.

**2:** This pin is only available on devices with a USB module.

**3:** This pin is not available on 64-pin devices with a USB module.

**4:** This pin is only available on 100-pin devices without a USB module.

## 9.0 DIRECT MEMORY ACCESS (DMA) CONTROLLER

**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 31. “Direct Memory Access (DMA) Controller”** (DS60001117) in the “*PIC32 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

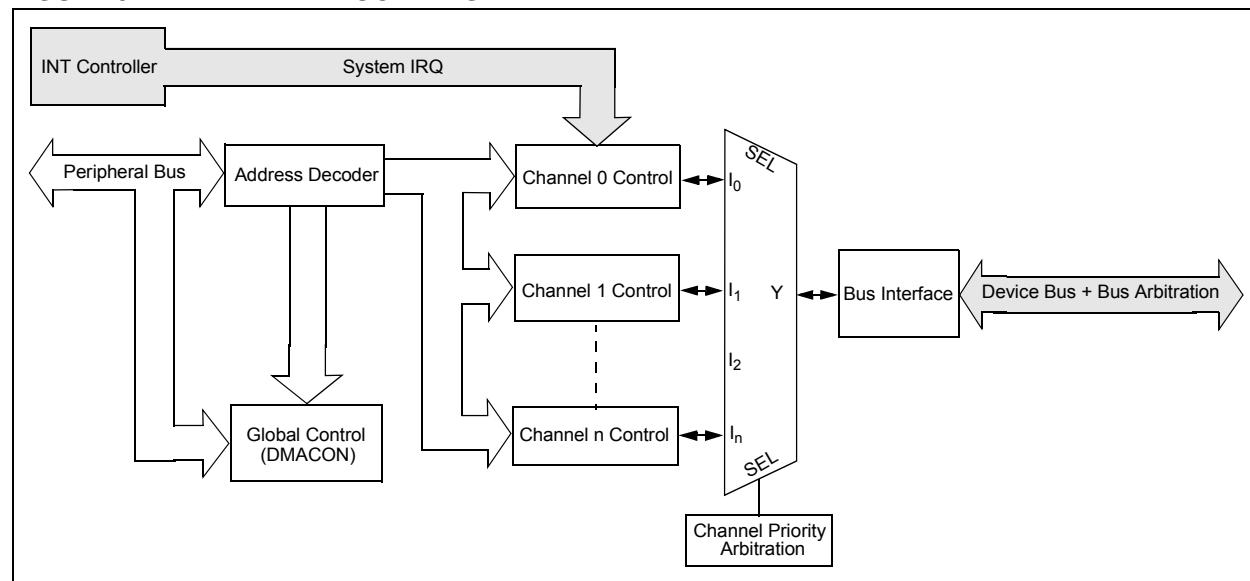
The PIC32 Direct Memory Access (DMA) controller is a bus master module useful for data transfers between different devices without CPU intervention. The source and destination of a DMA transfer can be any of the memory mapped modules existent in the PIC32 (such as Peripheral Bus (PBUS) devices: SPI, UART, PMP, etc.) or memory itself.

The following are some of the key features of the DMA controller module:

- Four identical channels, each featuring:
  - Auto-increment source and destination address registers
  - Source and destination pointers
  - Memory to memory and memory to peripheral transfers
- Automatic word-size detection:
  - Transfer granularity, down to byte level
  - Bytes need not be word-aligned at source and destination

- Fixed priority channel arbitration
- Flexible DMA channel operating modes:
  - Manual (software) or automatic (interrupt) DMA requests
  - One-Shot or Auto-Repeat Block Transfer modes
  - Channel-to-channel chaining
- Flexible DMA requests:
  - A DMA request can be selected from any of the peripheral interrupt sources
  - Each channel can select any (appropriate) observable interrupt as its DMA request source
  - A DMA transfer abort can be selected from any of the peripheral interrupt sources
  - Pattern (data) match transfer termination
- Multiple DMA channel status interrupts:
  - DMA channel block transfer complete
  - Source empty or half empty
  - Destination full or half full
  - DMA transfer aborted due to an external event
  - Invalid DMA address generated
- DMA debug support features:
  - Most recent address accessed by a DMA channel
  - Most recent DMA channel to transfer data
- CRC Generation module:
  - CRC module can be assigned to any of the available channels
  - CRC module is highly configurable

**FIGURE 9-1: DMA BLOCK DIAGRAM**



# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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## REGISTER 9-4: DCRCCON: DMA CRC CONTROL REGISTER (CONTINUED)

bit 6 **CRCAPP:** CRC Append Mode bit<sup>(1)</sup>

- 1 = The DMA transfers data from the source into the CRC but NOT to the destination. When a block transfer completes the DMA writes the calculated CRC value to the location given by CHxDSA
- 0 = The DMA transfers data from the source through the CRC obeying WBO as it writes the data to the destination

bit 5 **CRCTYP:** CRC Type Selection bit

- 1 = The CRC module will calculate an IP header checksum
- 0 = The CRC module will calculate a LFSR CRC

bit 4-3 **Unimplemented:** Read as '0'

bit 2-0 **CRCCH<2:0>:** CRC Channel Select bits

- 111 = CRC is assigned to Channel 7
- 110 = CRC is assigned to Channel 6
- 101 = CRC is assigned to Channel 5
- 100 = CRC is assigned to Channel 4
- 011 = CRC is assigned to Channel 3
- 010 = CRC is assigned to Channel 2
- 001 = CRC is assigned to Channel 1
- 000 = CRC is assigned to Channel 0

**Note 1:** When WBO = 1, unaligned transfers are not supported and the CRCAPP bit cannot be set.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 9-7: DCHxCON: DMA CHANNEL 'x' CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
	CHBUSY	—	—	—	—	—	—	CHCHNS <sup>(1)</sup>
7:0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R-0	R/W-0	R/W-0
	CHEN <sup>(2)</sup>	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **CHBUSY:** Channel Busy bit

1 = Channel is active or has been enabled  
0 = Channel is inactive or has been disabled

bit 14-9 **Unimplemented:** Read as '0'

bit 8 **CHCHNS:** Chain Channel Selection bit<sup>(1)</sup>

1 = Chain to channel lower in natural priority (CH1 will be enabled by CH2 transfer complete)  
0 = Chain to channel higher in natural priority (CH1 will be enabled by CH0 transfer complete)

bit 7 **CHEN:** Channel Enable bit<sup>(2)</sup>

1 = Channel is enabled  
0 = Channel is disabled

bit 6 **CHAED:** Channel Allow Events If Disabled bit

1 = Channel start/abort events will be registered, even if the channel is disabled  
0 = Channel start/abort events will be ignored if the channel is disabled

bit **CHCHN:** Channel Chain Enable bit

1 = Allow channel to be chained  
0 = Do not allow channel to be chained

bit 4 **CHAEN:** Channel Automatic Enable bit

1 = Channel is continuously enabled, and not automatically disabled after a block transfer is complete  
0 = Channel is disabled on block transfer complete

bit 3 **Unimplemented:** Read as '0'

bit 2 **CHEDET:** Channel Event Detected bit

1 = An event has been detected  
0 = No events have been detected

bit 1-0 **CHPRI<1:0>:** Channel Priority bits

11 = Channel has priority 3 (highest)  
10 = Channel has priority 2  
01 = Channel has priority 1  
00 = Channel has priority 0

**Note 1:** The chain selection bit takes effect when chaining is enabled (i.e., CHCHN = 1).

**2:** When the channel is suspended by clearing this bit, the user application should poll the CHBUSY bit (if available on the device variant) to see when the channel is suspended, as it may take some clock cycles to complete a current transaction before the channel is suspended.

## 10.1 Control Registers

**TABLE 10-1: USB REGISTER MAP**

Virtual Address (# BF8#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5040	U1OTGIR <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF	
5050	U1OTGIE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	IDIE	T1MSECIE	LSTATEIE	ACTVIE	SESVDIE	SESENDIE	—	VBUSVDIE	
5060	U1OTGSTAT <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	ID	—	LSTATE	—	SESVD	SESEND	—	VBUSVD	
5070	U1OTGCON	31:16	—	—	—	—	—	—	—	—	DPPULUP	DMPULUP	DPPULDWN	DMPULDWN	VBUSON	OTGEN	VBUSCHG	VBUSDIS	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5080	U1PWRC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	UACTPND <sup>(4)</sup>	—	—	—	USLPGRD	USBBUSY	—	USUSPEND	
5200	U1IR <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	STALLIF	ATTACHIF	RESUMEIF	IDLEIF	TRNIF	SOFIF	UERRIF	URSTIF	
5210	U1IE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	STALLIE	ATTACHIE	RESUMEIE	IDLEIE	TRNIE	SOFIE	UERIE	URSTIE	
5220	U1EIR <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	BTSEF	BMXEF	DMAEF	BTOEF	DFN8EF	CRC16EF	CRC5EF	PIDEF	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	EOFEF	0000	
5230	U1EIE	31:16	—	—	—	—	—	—	—	—	BTSEE	BMXEE	DMAEE	BTOEE	DFN8EE	CRC16EE	CRC5EE	PIDEE	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	EOFEE	0000	
5240	U1STAT <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	ENDPT<3:0>				DIR	PPBI	—	—	
5250	U1CON	31:16	—	—	—	—	—	—	—	—	JSTATE	SE0	PKTDIS TOKBUSY	USBRST	HOSTEN	RESUME	PPBRST	USBEN	
		15:0	—	—	—	—	—	—	—	—	—	—					SOFEN		
5260	U1ADDR	31:16	—	—	—	—	—	—	—	—	LSPDEN	DEVADDR<6:0>						0000	
		15:0	—	—	—	—	—	—	—	—		—	—	—	—	—	—	0000	
5270	U1BDTP1	31:16	—	—	—	—	—	—	—	—	BDTPTRL<15:9>								0000
		15:0	—	—	—	—	—	—	—	—	BDTPTRL<15:9>								0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See Section 11.2 "CLR, SET, and INV Registers" for more information.

**2:** This register does not have associated SET and INV registers.

**3:** This register does not have associated CLR, SET and INV registers.

**4:** Reset value for this bit is undefined.

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## REGISTER 18-1: I<sup>2</sup>CxCON: I<sup>2</sup>C ‘x’ CONTROL REGISTER (CONTINUED) (“x” = 1 AND 2)

- bit 7    **GCEN:** General Call Enable bit (when operating as I<sup>2</sup>C slave)  
    1 = Enable interrupt when a general call address is received in the I2CxRSR  
        (module is enabled for reception)  
    0 = General call address disabled
- bit 6    **STREN:** SCLx Clock Stretch Enable bit (when operating as I<sup>2</sup>C slave)  
Used in conjunction with SCLREL bit.  
    1 = Enable software or receive clock stretching  
    0 = Disable software or receive clock stretching
- bit 5    **ACKDT:** Acknowledge Data bit (when operating as I<sup>2</sup>C master, applicable during master receive)  
Value that is transmitted when the software initiates an Acknowledge sequence.  
    1 = Send NACK during Acknowledge  
    0 = Send ACK during Acknowledge
- bit 4    **ACKEN:** Acknowledge Sequence Enable bit  
(when operating as I<sup>2</sup>C master, applicable during master receive)  
    1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit.  
        Hardware clear at end of master Acknowledge sequence.  
    0 = Acknowledge sequence not in progress
- bit 3    **RCEN:** Receive Enable bit (when operating as I<sup>2</sup>C master)  
    1 = Enables Receive mode for I<sup>2</sup>C. Hardware clear at end of eighth bit of master receive data byte.  
    0 = Receive sequence not in progress
- bit 2    **PEN:** Stop Condition Enable bit (when operating as I<sup>2</sup>C master)  
    1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence.  
    0 = Stop condition not in progress
- bit 1    **RSEN:** Repeated Start Condition Enable bit (when operating as I<sup>2</sup>C master)  
    1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence.  
    0 = Repeated Start condition not in progress
- bit 0    **SEN:** Start Condition Enable bit (when operating as I<sup>2</sup>C master)  
    1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence.  
    0 = Start condition not in progress

**Note 1:** When using 1:1 PBCLK divisor, the user software should not read/write the peripheral’s SFRs in the SYSCLK cycle immediately following the instruction that clears the module’s ON bit.

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## REGISTER 20-9: PMRADDR: PARALLEL PORT READ ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RCS2 <sup>(1)</sup>	RCS1 <sup>(3)</sup>	RADDR<13:8>					
	RADDR15 <sup>(2)</sup>	RADDR14 <sup>(4)</sup>	RADDR<7:0>					
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RADDR<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **RCS2:** Chip Select 2 bit<sup>(1)</sup>

1 = Chip Select 2 is active

0 = Chip Select 2 is inactive (RADDR15 function is selected)

bit 15 **RADDR<15>:** Target Address bit 15<sup>(2)</sup>

bit 14 **RCS1:** Chip Select 1 bit<sup>(3)</sup>

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive (RADDR14 function is selected)

bit 14 **RADDR<14>:** Target Address bit 14<sup>(4)</sup>

bit 13-0 **RADDR<13:0>:** Address bits

**Note 1:** When the CSF<1:0> bits (PMCON<7:6>) = 10 or 01.

**2:** When the CSF<1:0> bits (PMCON<7:6>) = 00.

**3:** When the CSF<1:0> bits (PMCON<7:6>) = 10.

**4:** When the CSF<1:0> bits (PMCON<7:6>) = 00 or 01.

**Note:** This register is only used when the DUALBUF bit (PMCON<17>) is set to '1'.

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## REGISTER 21-5: ALRMTIME: ALARM TIME VALUE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	HR10<3:0>				HR01<3:0>			
23:16	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	MIN10<3:0>				MIN01<3:0>			
15:8	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	SEC10<3:0>				SEC01<3:0>			
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **HR10<3:0>**: Binary Coded Decimal value of hours bits, 10s place digits; contains a value from 0 to 2

bit 27-24 **HR01<3:0>**: Binary Coded Decimal value of hours bits, 1s place digit; contains a value from 0 to 9

bit 23-20 **MIN10<3:0>**: Binary Coded Decimal value of minutes bits, 10s place digits; contains a value from 0 to 5

bit 19-16 **MIN01<3:0>**: Binary Coded Decimal value of minutes bits, 1s place digit; contains a value from 0 to 9

bit 15-12 **SEC10<3:0>**: Binary Coded Decimal value of seconds bits, 10s place digits; contains a value from 0 to 5

bit 11-8 **SEC01<3:0>**: Binary Coded Decimal value of seconds bits, 1s place digit; contains a value from 0 to 9

bit 7-0 **Unimplemented**: Read as '0'

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## REGISTER 23-1: C1CON: CAN MODULE CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	S/HC-0	R/W-1	R/W-0	R/W-0
	—	—	—	—	ABAT	REQOP<2:0>		
23:16	R-1	R-0	R-0	R/W-0	U-0	U-0	U-0	U-0
	OPMOD<2:0>			CANCAP	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	R-0	U-0	U-0	U-0
	ON <sup>(1)</sup>	—	SIDLE	—	CANBUSY	—	—	—
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	DNCNT<4:0>				

<b>Legend:</b>	HC = Hardware Clear	S = Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27 **ABAT:** Abort All Pending Transmissions bit

1 = Signal all transmit buffers to abort transmission  
0 = Module will clear this bit when all transmissions aborted

bit 26-24 **REQOP<2:0>:** Request Operation Mode bits

111 = Set Listen All Messages mode  
110 = Reserved  
101 = Reserved  
100 = Set Configuration mode  
011 = Set Listen Only mode  
010 = Set Loopback mode  
001 = Set Disable mode  
000 = Set Normal Operation mode

bit 23-21 **OPMOD<2:0>:** Operation Mode Status bits

111 = Module is in Listen All Messages mode  
110 = Reserved  
101 = Reserved  
100 = Module is in Configuration mode  
011 = Module is in Listen Only mode  
010 = Module is in Loopback mode  
001 = Module is in Disable mode  
000 = Module is in Normal Operation mode

bit 20 **CANCAP:** CAN Message Receive Time Stamp Timer Capture Enable bit

1 = CANTMR value is stored on valid message reception and is stored with the message  
0 = Disable CAN message receive time stamp timer capture and stop CANTMR to conserve power

bit 19-16 **Unimplemented:** Read as '0'

bit 15 **ON:** CAN On bit<sup>(1)</sup>

1 = CAN module is enabled  
0 = CAN module is disabled

bit 14 **Unimplemented:** Read as '0'

**Note 1:** If the user application clears this bit, it may take a number of cycles before the CAN module completes the current transaction and responds to this request. The user application should poll the CANBUSY bit to verify that the request has been honored.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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## REGISTER 23-1: C1CON: CAN MODULE CONTROL REGISTER (CONTINUED)

- bit 13 **SIDLE:** CAN Stop in Idle bit  
1 = CAN Stops operation when system enters Idle mode  
0 = CAN continues operation when system enters Idle mode
- bit 12 **Unimplemented:** Read as '0'
- bit 11 **CANBUSY:** CAN Module is Busy bit  
1 = The CAN module is active  
0 = The CAN module is completely disabled
- bit 10-5 **Unimplemented:** Read as '0'
- bit 4-0 **DNCNT<4:0>:** Device Net Filter Bit Number bits  
10011-11111 = Invalid Selection (compare up to 18-bits of data with EID)  
10010 = Compare up to data byte 2 bit 6 with EID17 (C1RXFn<17>)  
•  
•  
•  
00001 = Compare up to data byte 0 bit 7 with EID0 (C1RXFn<0>)  
00000 = Do not compare data bytes

**Note 1:** If the user application clears this bit, it may take a number of cycles before the CAN module completes the current transaction and responds to this request. The user application should poll the CANBUSY bit to verify that the request has been honored.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 23-11: C1FLTCON1: CAN FILTER CONTROL REGISTER 1

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN7	MSEL7<1:0>						
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN6	MSEL6<1:0>						
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN5	MSEL5<1:0>						
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN4	MSEL4<1:0>						
<b>Legend:</b>								
R = Readable bit			W = Writable bit			U = Unimplemented bit, read as '0'		
-n = Value at POR			'1' = Bit is set			'0' = Bit is cleared		
x = Bit is unknown								

bit 31 **FLTEN7:** Filter 7 Enable bit

1 = Filter is enabled  
0 = Filter is disabled

bit 30-29 **MSEL7<1:0>:** Filter 7 Mask Select bits

11 = Acceptance Mask 3 selected  
10 = Acceptance Mask 2 selected  
01 = Acceptance Mask 1 selected  
00 = Acceptance Mask 0 selected

bit 28-24 **FSEL7<4:0>:** FIFO Selection bits

11111 = Reserved  
.  
.  
.  
10000 = Reserved

01111 = Message matching filter is stored in FIFO buffer 15

.  
.  
.

00000 = Message matching filter is stored in FIFO buffer 0

bit 23 **FLTEN6:** Filter 6 Enable bit

1 = Filter is enabled  
0 = Filter is disabled

bit 22-21 **MSEL6<1:0>:** Filter 6 Mask Select bits

11 = Acceptance Mask 3 selected  
10 = Acceptance Mask 2 selected  
01 = Acceptance Mask 1 selected  
00 = Acceptance Mask 0 selected

**Note:** The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 28-1: DEVCFG0: DEVICE CONFIGURATION WORD 0

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-0	r-1	r-1	R/P	r-1	r-1	r-1	R/P
	—	—	—	CP	—	—	—	BWP
23:16	r-1	r-1	r-1	r-1	R/P	R/P	R/P	R/P
	—	—	—	—	PWP<9:6>			
15:8	R/P	R/P	R/P	R/P	R/P	R/P	r-1	r-1
	PWP<5:0>					—	—	
7:0	r-1	r-1	r-1	R/P	R/P	R/P	R/P	R/P
	—	—	—	ICESEL<1:0>	JTAGEN <sup>(1)</sup>	DEBUG<1:0>		

<b>Legend:</b>	r = Reserved bit	P = Programmable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31 **Reserved:** Write '0'

bit 30-29 **Reserved:** Write '1'

bit 28 **CP:** Code-Protect bit

Prevents boot and program Flash memory from being read or modified by an external programming device.

1 = Protection is disabled

0 = Protection is enabled

bit 27-25 **Reserved:** Write '1'

bit 24 **BWP:** Boot Flash Write-Protect bit

Prevents boot Flash memory from being modified during code execution.

1 = Boot Flash is writable

0 = Boot Flash is not writable

bit 23-20 **Reserved:** Write '1'

**Note 1:** This bit sets the value for the JTAGEN bit in the CFGCON register.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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**TABLE 31-10: ELECTRICAL CHARACTERISTICS: BOR**

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)				
Param. No.	Symbol	Characteristics	Min. <sup>(1)</sup>	Typical	Max.	Units	Conditions
BO10	VBOR	BOR Event on VDD transition high-to-low <sup>(2)</sup>	2.0	—	2.3	V	—

**Note 1:** Parameters are for design guidance only and are not tested in manufacturing.

**2:** Overall functional device operation at  $V_{BORMIN} < VDD < V_{DDMIN}$  is tested, but not characterized. All device Analog modules, such as ADC, etc., will function, but with degraded performance below  $V_{DDMIN}$ .

**TABLE 31-11: ELECTRICAL CHARACTERISTICS: HVD**

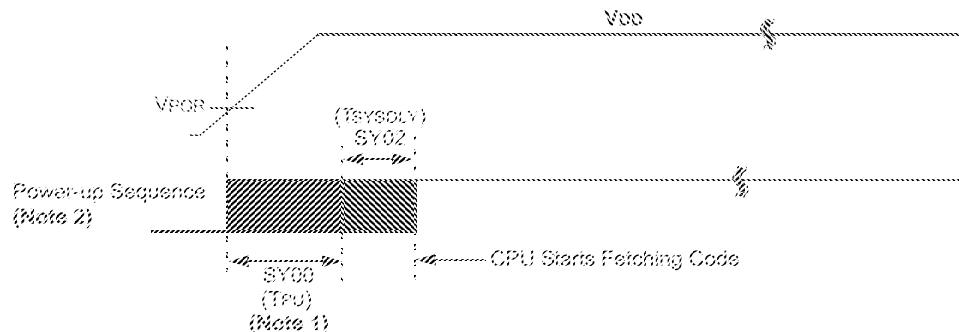
DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)				
Param. No. <sup>(1)</sup>	Symbol	Characteristics	Min.	Typical	Max.	Units	Conditions
HV10	VHVD	High Voltage Detect on VCAP pin	—	2.5	—	V	—

**Note 1:** Parameters are for design guidance only and are not tested in manufacturing.

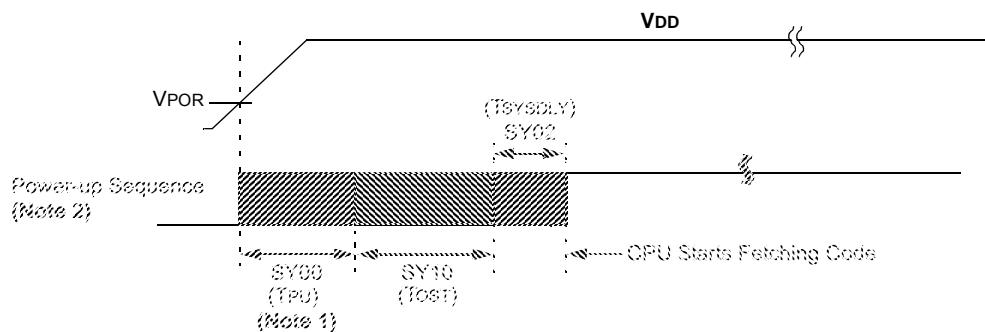
# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

FIGURE 31-4: POWER-ON RESET TIMING CHARACTERISTICS

Internal Voltage Regulator Enabled  
Clock Sources = (FRC, FRCDIV, FRCDIV16, FRCPLL, EC, ECPLL and LPRC)



Internal Voltage Regulator Enabled  
Clock Sources = (HS, HSPLL, XT, XTPLL and SOSC)

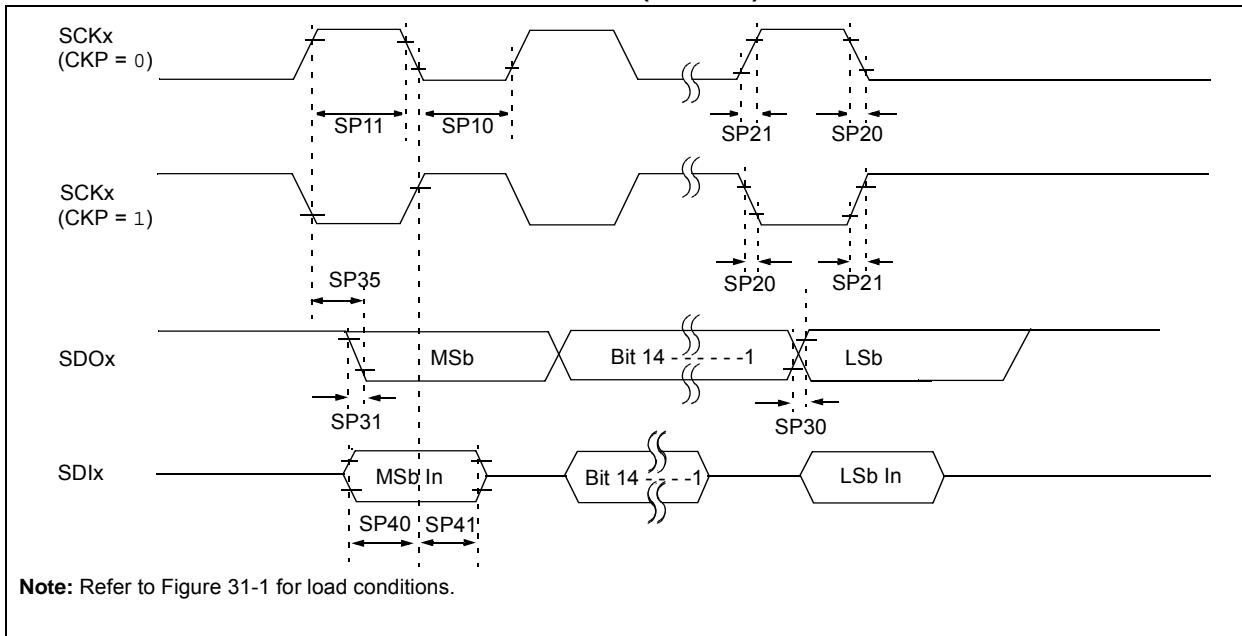


**Note 1:** The power-up period will be extended if the power-up sequence completes before the device exits from BOR ( $V_{DD} < V_{DDMIN}$ ).

**2:** Includes interval voltage regulator stabilization delay.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**FIGURE 31-10: SPIx MODULE MASTER MODE (CKE = 0) TIMING CHARACTERISTICS**



**TABLE 31-28: SPIx MASTER MODE (CKE = 0) TIMING REQUIREMENTS**

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)				
Param. No.	Symbol	Characteristics <sup>(1)</sup>	Min.	Typical <sup>(2)</sup>	Max.	Units	Conditions
SP10	TscL	SCKx Output Low Time <b>(Note 3)</b>	Tsck/2	—	—	ns	—
SP11	TscH	SCKx Output High Time <b>(Note 3)</b>	Tsck/2	—	—	ns	—
SP20	TscF	SCKx Output Fall Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO32
SP21	TscR	SCKx Output Rise Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO31
SP30	TdoF	SDOx Data Output Fall Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO32
SP31	TdoR	SDOx Data Output Rise Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO31
SP35	Tsch2dov, TscL2dov	SDOx Data Output Valid after SCKx Edge	—	—	15	ns	VDD > 2.7V
			—	—	20	ns	VDD < 2.7V
SP40	Tdiv2sch, Tdiv2scl	Setup Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—
SP41	Tsch2dil, TscL2dil	Hold Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—

**Note 1:** These parameters are characterized, but not tested in manufacturing.

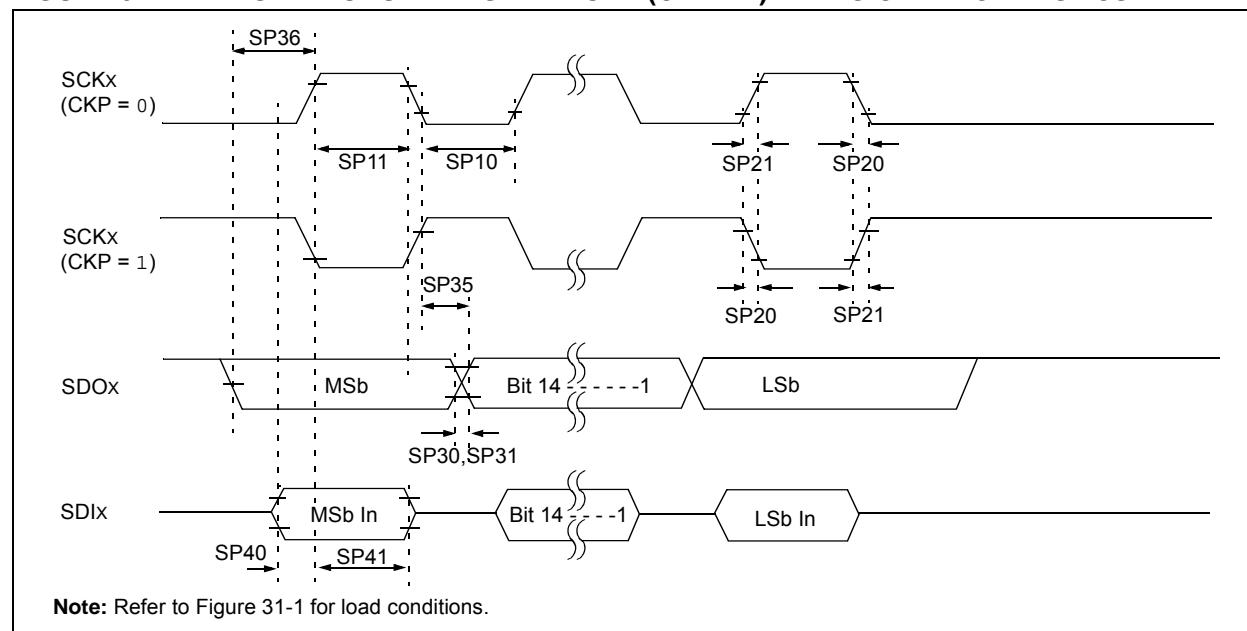
**2:** Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**3:** The minimum clock period for SCKx is 50 ns. Therefore, the clock generated in Master mode must not violate this specification.

**4:** Assumes 50 pF load on all SPIx pins.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**FIGURE 31-11: SPI<sub>x</sub> MODULE MASTER MODE (CKE = 1) TIMING CHARACTERISTICS**



**TABLE 31-29: SPI<sub>x</sub> MODULE MASTER MODE (CKE = 1) TIMING REQUIREMENTS**

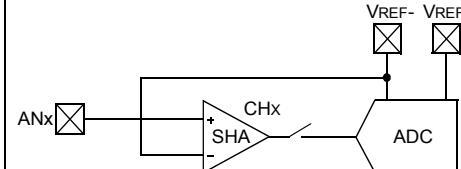
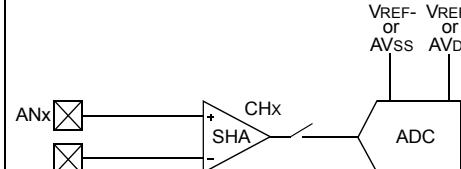
AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)				
Param. No.	Symbol	Characteristics <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SP10	TsCL	SCK <sub>x</sub> Output Low Time <b>(Note 3)</b>	TsCK/2	—	—	ns	—
SP11	TsCH	SCK <sub>x</sub> Output High Time <b>(Note 3)</b>	TsCK/2	—	—	ns	—
SP20	TsCF	SCK <sub>x</sub> Output Fall Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO32
SP21	TsCR	SCK <sub>x</sub> Output Rise Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO31
SP30	TDOF	SDO <sub>x</sub> Data Output Fall Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO32
SP31	TDOF	SDO <sub>x</sub> Data Output Rise Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO31
SP35	TsCH2DOV, TsCL2DOV	SDO <sub>x</sub> Data Output Valid after SCK <sub>x</sub> Edge	—	—	15	ns	VDD > 2.7V
			—	—	20	ns	VDD < 2.7V
SP36	TDOV2sc, TDOV2scl	SDO <sub>x</sub> Data Output Setup to First SCK <sub>x</sub> Edge	15	—	—	ns	—
SP40	TDV2sch, TDV2scl	Setup Time of SDIx Data Input to SCK <sub>x</sub> Edge	15	—	—	ns	VDD > 2.7V
			20	—	—	ns	VDD < 2.7V
SP41	TsCH2DIL, TsCL2DIL	Hold Time of SDIx Data Input to SCK <sub>x</sub> Edge	15	—	—	ns	VDD > 2.7V
			20	—	—	ns	VDD < 2.7V

**Note 1:** These parameters are characterized, but not tested in manufacturing.

- 2:** Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 3:** The minimum clock period for SCK<sub>x</sub> is 50 ns. Therefore, the clock generated in Master mode must not violate this specification.
- 4:** Assumes 50 pF load on all SPI<sub>x</sub> pins.

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TABLE 31-35: 10-BIT CONVERSION RATE PARAMETERS

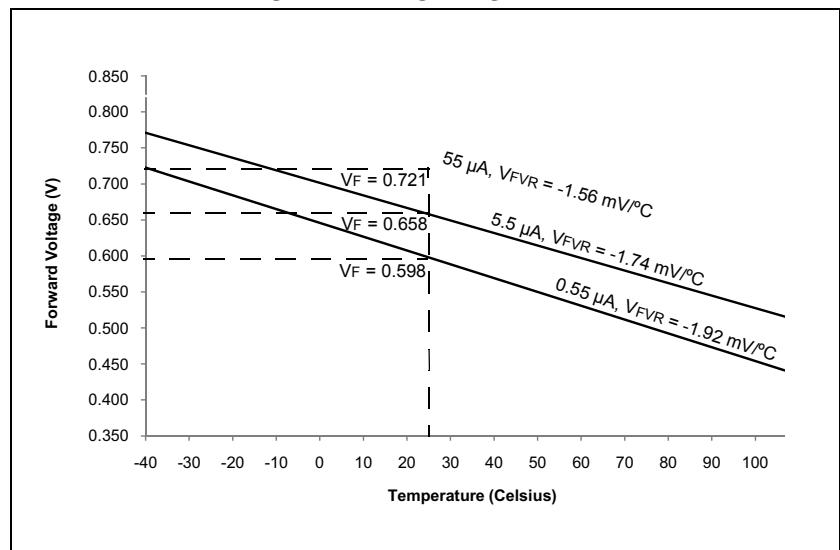
AC CHARACTERISTICS <sup>(2)</sup>			Standard Operating Conditions (see Note 3): 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp		
ADC Speed	TAD Min.	Sampling Time Min.	Rs Max.	VDD	ADC Channels Configuration
1 Msps to 400 ksp <sup>(1)</sup>	65 ns	132 ns	500Ω	3.0V to 3.6V	
Up to 400 ksp	200 ns	200 ns	5.0 kΩ	2.5V to 3.6V	

**Note 1:** External VREF- and VREF+ pins must be used for correct operation.

**2:** These parameters are characterized, but not tested in manufacturing.

**3:** The ADC module is functional at VBORMIN < VDD < 2.5V, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

**FIGURE 33-5: TYPICAL CTMU TEMPERATURE DIODE FORWARD VOLTAGE**



# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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