

Welcome to [E-XFL.COM](#)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, PWM, WDT
Number of I/O	49
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx230f128h-i-mr

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

Table of Contents

1.0	Device Overview	13
2.0	Guidelines for Getting Started with 32-bit MCUs.....	25
3.0	CPU	35
4.0	Memory Organization	39
5.0	Interrupt Controller	53
6.0	Flash Program Memory.....	63
7.0	Resets	69
8.0	Oscillator Configuration	73
9.0	Direct Memory Access (DMA) Controller	85
10.0	USB On-The-Go (OTG).....	105
11.0	I/O Ports	129
12.0	Timer1	159
13.0	Timer2/3, Timer4/5	163
14.0	Watchdog Timer (WDT)	169
15.0	Input Capture.....	173
16.0	Output Compare	177
17.0	Serial Peripheral Interface (SPI).....	181
18.0	Inter-Integrated Circuit (I ² C)	191
19.0	Universal Asynchronous Receiver Transmitter (UART)	199
20.0	Parallel Master Port (PMP).....	207
21.0	Real-Time Clock and Calendar (RTCC).....	221
22.0	10-bit Analog-to-Digital Converter (ADC)	231
23.0	Controller Area Network (CAN)	243
24.0	Comparator	271
25.0	Comparator Voltage Reference (CVREF)	275
26.0	Charge Time Measurement Unit (CTMU)	279
27.0	Power-Saving Features	285
28.0	Special Features	291
29.0	Instruction Set	303
30.0	Development Support.....	305
31.0	40 MHz Electrical Characteristics.....	309
32.0	50 MHz Electrical Characteristics.....	353
33.0	DC and AC Device Characteristics Graphs.....	359
34.0	Packaging Information.....	361
	The Microchip Web Site	377
	Customer Change Notification Service	377
	Customer Support	377
	Product Identification System	378

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

The MIPS architecture defines that the result of a multiply or divide operation be placed in the HI and LO registers. Using the Move-From-HI (MFHI) and Move-From-LO (MFLO) instructions, these values can be transferred to the General Purpose Register file.

In addition to the HI/LO targeted operations, the MIPS32® architecture also defines a multiply instruction, MUL, which places the least significant results in the primary register file instead of the HI/LO register pair. By avoiding the explicit MFLO instruction required when using the LO register, and by supporting multiple destination registers, the throughput of multiply-intensive operations is increased.

Two other instructions, Multiply-Add (MADD) and Multiply-Subtract (MSUB), are used to perform the multiply-accumulate and multiply-subtract operations. The MADD instruction multiplies two numbers and then adds the product to the current contents of the HI and LO registers. Similarly, the MSUB instruction multiplies two operands and then subtracts the product from the HI and LO registers. The MADD and MSUB operations are commonly used in DSP algorithms.

3.2.3 SYSTEM CONTROL COPROCESSOR (CP0)

In the MIPS architecture, CP0 is responsible for the virtual-to-physical address translation, the exception control system, the processor's diagnostics capability, the operating modes (Kernel, User and Debug) and whether interrupts are enabled or disabled. Configuration information, such as presence of options like MIPS16e®, is also available by accessing the CP0 registers, listed in Table 3-2.

TABLE 3-2: COPROCESSOR 0 REGISTERS

Register Number	Register Name	Function
0-6	Reserved	Reserved in the PIC32MX1XX/2XX/5XX 64/100-pin family core.
7	HWREna	Enables access via the RDHWR instruction to selected hardware registers.
8	BadVAddr ⁽¹⁾	Reports the address for the most recent address-related exception.
9	Count ⁽¹⁾	Processor cycle count.
10	Reserved	Reserved in the PIC32MX1XX/2XX/5XX 64/100-pin family core.
11	Compare ⁽¹⁾	Timer interrupt control.
12	Status ⁽¹⁾	Processor status and control.
12	IntCtl ⁽¹⁾	Interrupt system status and control.
13	Cause ⁽¹⁾	Cause of last general exception.
14	EPC ⁽¹⁾	Program counter at last exception.
15	PRId	Processor identification and revision.
15	EBASE	Exception vector base register.
16	Config	Configuration register.
16	Config1	Configuration register 1.
16	Config2	Configuration register 2.
16	Config3	Configuration register 3.
17-22	Reserved	Reserved in the PIC32MX1XX/2XX/5XX 64/100-pin family core.
23	Debug ⁽²⁾	Debug control and exception status.
24	DEPC ⁽²⁾	Program counter at last debug exception.
25-29	Reserved	Reserved in the PIC32MX1XX/2XX/5XX 64/100-pin family core.
30	ErrorEPC ⁽¹⁾	Program counter at last error.
31	DESAVE ⁽²⁾	Debug handler scratchpad register.

Note 1: Registers used in exception processing.

2: Registers used during debug.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 7-1: RCON: RESET CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	R/W-0, HS	U-0	U-0	U-0	U-0	U-0
	—	—	HVDR	—	—	—	—	—
23:16	U-0	U-0						
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0, HS	R/W-0
	—	—	—	—	—	—	CMR	VREGS
7:0	R/W-0, HS	R/W-0, HS	U-0	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-1, HS	R/W-1, HS
	EXTR	SWR	—	WDTO	SLEEP	IDLE	BOR ⁽¹⁾	POR ⁽¹⁾

Legend:	HS = Set by hardware	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared

- bit 31-30 **Unimplemented:** Read as '0'
- bit 29 **HVDR:** High Voltage Detect Reset Flag bit
1 = High Voltage Detect (HVD) Reset has occurred, voltage on VCAP > 2.5V
0 = HVD Reset has not occurred
- bit 28-10 **Unimplemented:** Read as '0'
- bit 9 **CMR:** Configuration Mismatch Reset Flag bit
1 = Configuration mismatch Reset has occurred
0 = Configuration mismatch Reset has not occurred
- bit 8 **VREGS:** Voltage Regulator Standby Enable bit
1 = Regulator is enabled and is on during Sleep mode
0 = Regulator is disabled and is off during Sleep mode
- bit 7 **EXTR:** External Reset (MCLR) Pin Flag bit
1 = Master Clear (pin) Reset has occurred
0 = Master Clear (pin) Reset has not occurred
- bit 6 **SWR:** Software Reset Flag bit
1 = Software Reset was executed
0 = Software Reset as not executed
- bit 5 **Unimplemented:** Read as '0'
- bit 4 **WDTO:** Watchdog Timer Time-out Flag bit
1 = WDT Time-out has occurred
0 = WDT Time-out has not occurred
- bit 3 **SLEEP:** Wake From Sleep Flag bit
1 = Device was in Sleep mode
0 = Device was not in Sleep mode
- bit 2 **IDLE:** Wake From Idle Flag bit
1 = Device was in Idle mode
0 = Device was not in Idle mode
- bit 1 **BOR:** Brown-out Reset Flag bit⁽¹⁾
1 = Brown-out Reset has occurred
0 = Brown-out Reset has not occurred
- bit 0 **POR:** Power-on Reset Flag bit⁽¹⁾
1 = Power-on Reset has occurred
0 = Power-on Reset has not occurred

Note 1: User software must clear this bit to view next detection.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 8-3: REFOCON: REFERENCE OSCILLATOR CONTROL REGISTER (CONTINUED)

bit 3-0 ROSEL<3:0>: Reference Clock Source Select bits⁽¹⁾

1111 = Reserved; do not use

•

•

•

1001 = Reserved; do not use

1000 = REFCLKI

0111 = System PLL output

0110 = USB PLL output

0101 = Sosc

0100 = LPRC

0011 = FRC

0010 = Posc

0001 = PBCLK

0000 = SYSCLK

Note 1: The ROSEL and RODIV bits should not be written while the ACTIVE bit is ‘1’, as undefined behavior may result.

2: This bit is ignored when the ROSEL<3:0> bits = 0000 or 0001.

3: While the ON bit is set to ‘1’, writes to these bits do not take effect until the DIVSWEN bit is also set to ‘1’.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

NOTES:

10.0 USB ON-THE-GO (OTG)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 27. “USB On-The-Go (OTG)”** (DS60001126) in the “*PIC32 Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com/PIC32).

The Universal Serial Bus (USB) module contains analog and digital components to provide a USB 2.0 full-speed and low-speed embedded host, full-speed device or OTG implementation with a minimum of external components. This module in Host mode is intended for use as an embedded host and therefore does not implement a UHCI or OHCI controller.

The USB module consists of the clock generator, the USB voltage comparators, the transceiver, the Serial Interface Engine (SIE), a dedicated USB DMA controller, pull-up and pull-down resistors, and the register interface. A block diagram of the PIC32 USB OTG module is presented in Figure 10-1.

The clock generator provides the 48 MHz clock required for USB full-speed and low-speed communication. The voltage comparators monitor the voltage on the VBUS pin to determine the state of the bus. The transceiver provides the analog translation between the USB bus and the digital logic. The SIE is a state machine that transfers data to and from the endpoint buffers and generates the hardware protocol for data transfers. The USB DMA controller transfers data between the data buffers in RAM and the SIE. The integrated pull-up and pull-down resistors eliminate the need for external signaling components. The register interface allows the CPU to configure and communicate with the module.

The PIC32 USB module includes the following features:

- USB Full-speed support for host and device
- Low-speed host support
- USB OTG support
- Integrated signaling resistors
- Integrated analog comparators for VBUS monitoring
- Integrated USB transceiver
- Transaction handshaking performed by hardware
- Endpoint buffering anywhere in system RAM
- Integrated DMA to access system RAM and Flash

Note: The implementation and use of the USB specifications, and other third party specifications or technologies, may require licensing; including, but not limited to, USB Implementers Forum, Inc. (also referred to as USB-IF). The user is fully responsible for investigating and satisfying any applicable licensing obligations.

11.4 Control Registers

TABLE 11-3: PORTA REGISTER MAP 100-PIN DEVICES ONLY

Virtual Address (BF88 _#)	Register Name [†]	Bit Range	Bits																		All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0			
6000	ANSEL A	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	ANSELA10	ANSELA9	—	—	—	—	—	—	—	—	—	—	0060	
6010	TRISA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TRISA15	TRISA14	—	—	—	TRISA10	TRISA9	—	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	C6FF		
6020	PORTA	31:16	—	—	—	—	—	—	—	—	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	xxxx		
		15:0	RA15	RA14	—	—	—	RA10	RA9	—	—	—	—	—	—	—	—	—	—	0000	
6030	LATA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	LATA15	LATA14	—	—	—	LATA10	LATA9	—	LATA7	LATA6	LATA5	LATA4	LATA3	LATA2	LATA1	LATA0	xxxx		
6040	ODCA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ODCA15	ODCA14	—	—	—	ODCA10	ODCA9	—	ODCA7	ODCA6	ODCA5	ODCA4	ODCA3	ODCA2	ODCA1	ODCA0	0000		
6050	CNPUA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNPUA15	CNPUA14	—	—	—	CNPUA10	CNPUA9	—	CNPUA7	CNPUA6	CNPUA5	CNPUA4	CNPUA3	CNPUA2	CNPUA1	CNPUA0	0000		
6060	CNPDA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNPDA15	CNPDA14	—	—	—	CNPDA10	CNPDA9	—	CNPDA7	CNPDA6	CNPDA5	CNPDA4	CNPDA3	CNPDA2	CNPDA1	CNPDA0	0000		
6070	CNCNA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6080	CNENA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNIEA15	CNIEA14	—	—	—	CNIEA10	CNIEA9	—	CNIEA7	CNIEA6	CNIEA5	CNIEA4	CNIEA3	CNIEA2	CNIEA1	CNIEA0	0000		
6090	CNSTATA	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CN STATA15	CN STATA14	—	—	—	CN STATA10	CN STATA9	—	CN STATA7	CN STATA6	CN STATA5	CN STATA4	CN STATA3	CN STATA2	CN STATA1	CN STATA0	0000		

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

TABLE 11-4: PORTB REGISTER MAP

Virtual Address (B8E8-#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6100	ANSELB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ANSELB15	ANSELB14	ANSELB13	ANSELB12	ANSELB11	ANSELB10	ANSELB9	ANSELB8	ANSELB7	ANSELB6	ANSELB5	ANSELB4	ANSELB3	ANSELB2	ANSELB1	ANSELB0	FFFF
6110	TRISB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TRISB15	TRISB14	TRISB13	TRISB12	TRISB11	TRISB10	TRISB9	TRISB8	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	FFFF
6120	PORTB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	RB15	RB14	RB13	RB12	RB11	RB10	RB9	RB8	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx
6130	LATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	LATB15	LATB14	LATB13	LATB12	LATB11	LATB10	LATB9	LATB8	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	xxxx
6140	ODCB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ODCB15	ODCB14	ODCB13	ODCB12	ODCB11	ODCB10	ODCB9	ODCB8	ODCB7	ODCB6	ODCB5	ODCB4	ODCB3	ODCB2	ODCB1	ODCB0	0000
6150	CNPUB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNPUB15	CNPUB14	CNPUB13	CNPUB12	CNPUB11	CNPUB10	CNPUB9	CNPUB8	CNPUB7	CNPUB6	CNPUB5	CNPUB4	CNPUB3	CNPUB2	CNPUB1	CNPUB0	0000
6160	CNPDB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNPDB15	CNPDB14	CNPDB13	CNPDB12	CNPDB11	CNPDB10	CNPDB9	CNPDB8	CNPDB7	CNPDB6	CNPDB5	CNPDB4	CNPDB3	CNPDB2	CNPDB1	CNPDB0	0000
6170	CNCONB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6180	CNENB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNIEB15	CNIEB14	CNIEB13	CNIEB12	CNIEB11	CNIEB10	CNIEB9	CNIEB8	CNIEB7	CNIEB6	CNIEB5	CNIEB4	CNIEB3	CNIEB2	CNIEB1	CNIEB0	0000
6190	CNSTATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNSTATB15	CNSTATB14	CNSTATB13	CNSTATB12	CNSTATB11	CNSTATB10	CNSTATB9	CNSTATB8	CNSTATB7	CNSTATB6	CNSTATB5	CNSTATB4	CNSTATB3	CNSTATB2	CNSTATB1	CNSTATB0	0000

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 12-1: T1CON: TYPE A TIMER CONTROL REGISTER (CONTINUED)

bit 2 **TSYNC:** Timer External Clock Input Synchronization Selection bit

When TCS = 1:

1 = External clock input is synchronized

0 = External clock input is not synchronized

When TCS = 0:

This bit is ignored.

bit 1 **TCS:** Timer Clock Source Select bit

1 = External clock from TxCKI pin

0 = Internal peripheral clock

bit 0 **Unimplemented:** Read as '0'

Note 1: When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 17-3: SPIxSTAT: SPI STATUS REGISTER (CONTINUED)

- bit 3 **SPITBE:** SPI Transmit Buffer Empty Status bit
1 = Transmit buffer, SPIxTXB is empty
0 = Transmit buffer, SPIxTXB is not empty
Automatically set in hardware when SPI transfers data from SPIxTXB to SPIxSR.
Automatically cleared in hardware when SPIxBUF is written to, loading SPIxTXB.
- bit 2 **Unimplemented:** Read as '0'
- bit 1 **SPITBF:** SPI Transmit Buffer Full Status bit
1 = Transmit not yet started, SPITXB is full
0 = Transmit buffer is not full
Standard Buffer Mode:
Automatically set in hardware when the core writes to the SPIBUF location, loading SPITXB.
Automatically cleared in hardware when the SPI module transfers data from SPITXB to SPISR.
Enhanced Buffer Mode:
Set when CWPTR + 1 = SRPTR; cleared otherwise
- bit 0 **SPIRBF:** SPI Receive Buffer Full Status bit
1 = Receive buffer, SPIxRXB is full
0 = Receive buffer, SPIxRXB is not full
Standard Buffer Mode:
Automatically set in hardware when the SPI module transfers data from SPIxSR to SPIxRXB.
Automatically cleared in hardware when SPIxBUF is read from, reading SPIxRXB.
Enhanced Buffer Mode:
Set when SWPTR + 1 = CRPTR; cleared otherwise

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 19-1: UxMODE: UARTx MODE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
	ON ⁽¹⁾	—	SIDL	IREN	RTSMD	—	UEN<1:0>	
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL<1:0>	STSEL	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** UARTx Enable bit⁽¹⁾

- 1 = UARTx is enabled. UARTx pins are controlled by UARTx as defined by UEN<1:0> and UTXEN control bits
- 0 = UARTx is disabled. All UARTx pins are controlled by corresponding bits in the PORTx, TRISx and LATx registers; UARTx power consumption is minimal

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

- 1 = Discontinue operation when device enters Idle mode
- 0 = Continue operation in Idle mode

bit 12 **IREN:** IrDA Encoder and Decoder Enable bit

- 1 = IrDA is enabled
- 0 = IrDA is disabled

bit 11 **RTSMD:** Mode Selection for UxRTS Pin bit

- 1 = UxRTS pin is in Simplex mode
- 0 = UxRTS pin is in Flow Control mode

bit 10 **Unimplemented:** Read as '0'

bit 9-8 **UEN<1:0>:** UARTx Enable bits

- 11 = UxTX, UxRX and UxBCLK pins are enabled and used; UxCTS pin is controlled by corresponding bits in the PORTx register
- 10 = UxTX, UxRX, UxCTS and UxRTS pins are enabled and used
- 01 = UxTX, UxRX and UxRTS pins are enabled and used; UxCTS pin is controlled by corresponding bits in the PORTx register
- 00 = UxTX and UxRX pins are enabled and used; UxCTS and UxRTS/UxBCLK pins are controlled by corresponding bits in the PORTx register

bit 7 **WAKE:** Enable Wake-up on Start bit Detect During Sleep Mode bit

- 1 = Wake-up enabled
- 0 = Wake-up disabled

bit 6 **LPBACK:** UARTx Loopback Mode Select bit

- 1 = Loopback mode is enabled
- 0 = Loopback mode is disabled

Note 1: When using 1:1 PBCLK divisor, the user software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 20-9: PMRADDR: PARALLEL PORT READ ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RCS2 ⁽¹⁾	RCS1 ⁽³⁾	RADDR<13:8>					
	RADDR15 ⁽²⁾	RADDR14 ⁽⁴⁾	RADDR<7:0>					
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **RCS2:** Chip Select 2 bit⁽¹⁾

1 = Chip Select 2 is active

0 = Chip Select 2 is inactive (RADDR15 function is selected)

bit 15 **RADDR<15>:** Target Address bit 15⁽²⁾

bit 14 **RCS1:** Chip Select 1 bit⁽³⁾

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive (RADDR14 function is selected)

bit 14 **RADDR<14>:** Target Address bit 14⁽⁴⁾

bit 13-0 **RADDR<13:0>:** Address bits

Note 1: When the CSF<1:0> bits (PMCON<7:6>) = 10 or 01.

2: When the CSF<1:0> bits (PMCON<7:6>) = 00.

3: When the CSF<1:0> bits (PMCON<7:6>) = 10.

4: When the CSF<1:0> bits (PMCON<7:6>) = 00 or 01.

Note: This register is only used when the DUALBUF bit (PMCON<17>) is set to '1'.

23.1 Control Registers

TABLE 23-1: CAN1 REGISTER SUMMARY

Virtual Address (BF88-#)	Register Name	Bit Range	Bits															All Resets											
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0											
B000	C1CON	31:16	—	—	—	—	ABAT	REQOP<2:0>			OPMOD<2:0>			CANCAP	—	—	—	—	0480										
		15:0	ON	—	SIDLE	—	CANBUSY	—	—	—	—	—	—	DNCNT<4:0>			0000		0000										
B010	C1CFG	31:16	—	—	—	—	—	—	—	—	WAKFIL	—	—	SEG2PH<2:0>			0000		0000										
		15:0	SEG2PHTS	SAM	SEG1PH<2:0>			PRSEG<2:0>			SJW<1:0>	BRP<5:0>			0000			0000		0000									
B020	C1INT	31:16	IVRIE	WAKIE	CERRIE	SERRIE	RBOVIE	—	—	—	—	—	—	—	MODIE	CTMRIE	RBIE	TBIE	0000										
		15:0	IVRIF	WAKIF	CERRIF	SERRIF	RBOVIF	—	—	—	—	—	—	—	MODIF	CTMRIF	RBIFF	TBIF	0000										
B030	C1VEC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000										
		15:0	—	—	—	FILHIT<4:0>			—	ICODE<6:0>			0040			0000			0000		0000								
B040	C1TREC	31:16	—	—	—	—	—	—	—	—	—	TXBO	TXBP	RXBP	TXWARN	RXWARN	EWARN	0000		0000									
		15:0	TERRCNT<7:0>						RERRCNT<7:0>						0000			0000		0000									
B050	C1FSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000										
		15:0	FIFOIP15	FIFOIP14	FIFOIP13	FIFOIP12	FIFOIP11	FIFOIP10	FIFOIP9	FIFOIP8	FIFOIP7	FIFOIP6	FIFOIP5	FIFOIP4	FIFOIP3	FIFOIP2	FIFOIP1	FIFOIP0	0000										
B060	C1RXOVF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000										
		15:0	RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0	0000										
B070	C1TMRR	31:16	CANTS<15:0>												0000			0000		0000									
		15:0	CANTSPRE<15:0>												0000			0000		0000									
B080	C1RXM0	31:16	SID<10:0>												—	MIDE	—	EID<17:16>	xxxxx	xxxxx									
		15:0	EID<15:0>												0000			0000		0000									
B090	C1RXM1	31:16	SID<10:0>												—	MIDE	—	EID<17:16>	xxxxx	xxxxx									
		15:0	EID<15:0>												0000			0000		0000									
B0A0	C1RXM2	31:16	SID<10:0>												—	MIDE	—	EID<17:16>	xxxxx	xxxxx									
		15:0	EID<15:0>												0000			0000		0000									
B0B0	C1RXM3	31:16	SID<10:0>												—	MIDE	—	EID<17:16>	xxxxx	xxxxx									
		15:0	EID<15:0>												0000			0000		0000									
B0C0	C1FLTCON0	31:16	FLTEN3	MSEL3<1:0>		FSEL3<4:0>				FLTEN2	MSEL2<1:0>		FSEL2<4:0>				0000			0000									
		15:0	FLTEN1	MSEL1<1:0>		FSEL1<4:0>				FLTEN0	MSEL0<1:0>		FSEL0<4:0>				0000			0000									
B0D0	C1FLTCON1	31:16	FLTEN7	MSEL7<1:0>		FSEL7<4:0>				FLTEN6	MSEL6<1:0>		FSEL6<4:0>				0000			0000									
		15:0	FLTEN5	MSEL5<1:0>		FSEL5<4:0>				FLTEN4	MSEL4<1:0>		FSEL4<4:0>				0000			0000									
B0E0	C1FLTCON2	31:16	FLTEN11	MSEL11<1:0>		FSEL11<4:0>				FLTEN10	MSEL10<1:0>		FSEL10<4:0>				0000			0000									
		15:0	FLTEN9	MSEL9<1:0>		FSEL9<4:0>				FLTEN8	MSEL8<1:0>		FSEL8<4:0>				0000			0000									
B0F0	C1FLTCON3	31:16	FLTEN15	MSEL15<1:0>		FSEL15<4:0>				FLTEN14	MSEL14<1:0>		FSEL14<4:0>				0000			0000									
		15:0	FLTEN13	MSEL13<1:0>		FSEL13<4:0>				FLTEN12	MSEL12<1:0>		FSEL12<4:0>				0000			0000									
B140	C1RXFn (n = 0-15)	31:16	SID<10:0>												—	EXID	—	EID<17:16>	xxxxx	xxxxx									
		15:0	EID<15:0>												0000			0000		0000									

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 11.2 "CLR, SET, and INV Registers" for more information.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 23-3: C1INT: CAN INTERRUPT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
	IVRIE	WAKIE	CERRIE	SERRIE	RBOVIE	—	—	—
23:16	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	MODIE	CTMRIE	RBIE	TBIE
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0
	IVRIF	WAKIF	CERRIF	SERRIF ⁽¹⁾	RBOVIF	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	MODIF	CTMRIF	RBIF	TBIF

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31 **IVRIE:** Invalid Message Received Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled
- bit 30 **WAKIE:** CAN Bus Activity Wake-up Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled
- bit 29 **CERRIE:** CAN Bus Error Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled
- bit 28 **SERRIE:** System Error Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled
- bit 27 **RBOVIE:** Receive Buffer Overflow Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled
- bit 26-20 **Unimplemented:** Read as '0'
- bit 19 **MODIE:** Mode Change Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled
- bit 18 **CTMRIE:** CAN Timestamp Timer Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled
- bit 17 **RBIE:** Receive Buffer Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled
- bit 16 **TBIE:** Transmit Buffer Interrupt Enable bit
1 = Interrupt request is enabled
0 = Interrupt request is not enabled
- bit 15 **IVRIF:** Invalid Message Received Interrupt Flag bit
1 = An invalid messages interrupt has occurred
0 = An invalid message interrupt has not occurred

Note 1: This bit can only be cleared by turning the CAN module Off and On by clearing or setting the ON bit (C1CON<15>).

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 23-4: C1VEC: CAN INTERRUPT CODE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	FILHIT<4:0>				
7:0	U-0	R-1	R-0	R-0	R-0	R-0	R-0	R-0
	—	ICODE<6:0> ⁽¹⁾						

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 31-13 **Unimplemented:** Read as '0'

bit 12-8 **FILHIT<4:0>:** Filter Hit Number bit

11111 = Reserved

.

.

10000 = Reserved

01111 = Filter 15

.

.

00000 = Filter 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **ICODE<6:0>:** Interrupt Flag Code bits⁽¹⁾

1111111 = Reserved

.

.

1001001 = Reserved

1001000 = Invalid message received (IVRIF)

1000111 = CAN module mode change (MODIF)

1000110 = CAN timestamp timer (CTMRIF)

1000101 = Bus bandwidth error (SERRIF)

1000100 = Address error interrupt (SERRIF)

1000011 = Receive FIFO overflow interrupt (RBOVIF)

1000010 = Wake-up interrupt (WAKIF)

1000001 = Error Interrupt (CERRIF)

1000000 = No interrupt

0111111 = Reserved

.

.

0010000 = Reserved

0001111 = FIFO15 Interrupt (C1FSTAT<15> set)

.

.

0000000 = FIFO0 Interrupt (C1FSTAT<0> set)

Note 1: These bits are only updated for enabled interrupts.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 26-1: CTMUCON: CTMU CONTROL REGISTER (CONTINUED)

bit 24	EDG1STAT: Edge 1 Status bit	Indicates the status of Edge 1 and can be written to control edge source 1 = Edge 1 has occurred 0 = Edge 1 has not occurred
bit 23	EDG2MOD: Edge 2 Edge Sampling Select bit	1 = Input is edge-sensitive 0 = Input is level-sensitive
bit 22	EDG2POL: Edge 2 Polarity Select bit	1 = Edge 2 programmed for a positive edge response 0 = Edge 2 programmed for a negative edge response
bit 21-18	EDG2SEL<3:0>: Edge 2 Source Select bits	1111 = IC4 Capture Event is selected 1110 = C2OUT pin is selected 1101 = C1OUT pin is selected 1100 = PBCLK clock is selected 1011 = IC3 Capture Event is selected 1010 = IC2 Capture Event is selected 1001 = IC1 Capture Event is selected 1000 = CTED13 pin is selected 0111 = CTED12 pin is selected 0110 = CTED11 pin is selected 0101 = CTED10 pin is selected 0100 = CTED9 pin is selected 0011 = CTED1 pin is selected 0010 = CTED2 pin is selected 0001 = OC1 Compare Event is selected 0000 = Timer1 Event is selected
bit 17-16	Unimplemented: Read as '0'	
bit 15	ON: ON Enable bit	1 = Module is enabled 0 = Module is disabled
bit 14	Unimplemented: Read as '0'	
bit 13	CTMUSIDL: Stop in Idle Mode bit	1 = Discontinue module operation when device enters Idle mode 0 = Continue module operation in Idle mode
bit 12	TGEN: Time Generation Enable bit ⁽¹⁾	1 = Enables edge delay generation 0 = Disables edge delay generation
bit 11	EDGEN: Edge Enable bit	1 = Edges are not blocked 0 = Edges are blocked

- Note 1:** When this bit is set for Pulse Delay Generation, the EDG2SEL<3:0> bits must be set to '1110' to select C2OUT.
- 2:** The ADC module Sample and Hold capacitor is not automatically discharged between sample/conversion cycles. Software using the ADC as part of a capacitive measurement, must discharge the ADC capacitor before conducting the measurement. The IDISSEN bit, when set to '1', performs this function. The ADC module must be sampling while the IDISSEN bit is active to connect the discharge sink to the capacitor array.
- 3:** Refer to the CTMU Current Source Specifications (Table 31-41) in **Section 31.0 “40 MHz Electrical Characteristics”** for current values.
- 4:** This bit setting is not available for the CTMU temperature diode.

28.2 Registers

TABLE 28-1: DEVCFG: DEVICE CONFIGURATION WORD SUMMARY

Virtual Address (BF00 #)	Register Name	Bit Range	Bits															All Resets										
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0										
0BF0	DEVCFG3	31:16	FVBUSONIO	FUSBIDIO	IOL1WAY	PMDL1WAY	—	—	—	—	—	—	—	—	—	—	—	xxxx										
		15:0	USERID<15:0>															xxxx										
0BF4	DEVCFG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	FPLLODIV<2:0>	xxxx										
		15:0	UPLLLEN ⁽¹⁾	—	—	—	—	UPLLIDIV<2:0> ⁽¹⁾															xxxx					
0BF8	DEVCFG1	31:16	—	—	—	—	—	—	FWDTWINSZ<1:0>	FWDTEN	WINDIS	—	WDTPS<4:0>															xxxx
		15:0	FCKSM<1:0>	FPBDIV<1:0>		—	OSCIOFNC	POSCMOD<1:0>	IESO	—	FSOSCEN	—	—	—	FNOSC<2:0>	—	—	xxxx										
0BFC	DEVCFG0	31:16	—	—	—	CP	—	—	—	BWP	—	—	—	—	—	PWP<9:6>	—	xxxx										
		15:0	PWP<5:0>			—	—	—	—	—	—	—	—	ICESEL<1:0>	JTAGEN	DEBUG<1:0>	—	xxxx										

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This bit is only available on devices with a USB module.

TABLE 28-2: DEVICE AND REVISION ID SUMMARY

Virtual Address (BF80 #)	Register Name	Bit Range	Bits															All Resets ⁽¹⁾				
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0				
F200	CFGCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000				
		15:0	—	—	IOLOCK	PMDLOCK	—	—	—	—	—	—	—	JTAGEN	TROEN ⁽²⁾	—	TDOEN	000B				
F220	DEVID	31:16	VER<3:0>				DEVID<27:16>															xxxx
		15:0	DEVID<15:0>															xxxx				
F230	SYSKEY ⁽³⁾	31:16	SYSKEY<31:0>															0000				
		15:0	SYSKEY<31:0>															0000				

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: Reset values are dependent on the device.

2: This bit is not available on 64-pin devices.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 28-3: DEVCFG2: DEVICE CONFIGURATION WORD 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-1	r-1	r-1	r-1	r-1	r-1	r-1	r-1
	—	—	—	—	—	—	—	—
23:16	r-1	r-1	r-1	r-1	r-1	R/P	R/P	R/P
	—	—	—	—	—	FPLLODIV<2:0>		
15:8	R/P	r-1	r-1	r-1	r-1	R/P	R/P	R/P
	UPLLEN ⁽¹⁾	—	—	—	—	UPLLIDIV<2:0> ⁽¹⁾		
7:0	r-1	R/P-1	R/P	R/P-1	r-1	R/P	R/P	R/P
	—	FPLLMUL<2:0>			—	FPLLIDIV<2:0>		

Legend:	r = Reserved bit	P = Programmable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared

bit 31-19 **Reserved:** Write '1'

bit 18-16 **FPLLIDIV<2:0>:** Default PLL Output Divisor bits

111 = PLL output divided by 256
 110 = PLL output divided by 64
 101 = PLL output divided by 32
 100 = PLL output divided by 16
 011 = PLL output divided by 8
 010 = PLL output divided by 4
 001 = PLL output divided by 2
 000 = PLL output divided by 1

bit 15 **UPLLEN:** USB PLL Enable bit⁽¹⁾

1 = Disable and bypass USB PLL
 0 = Enable USB PLL

bit 14-11 **Reserved:** Write '1'

bit 10-8 **UPLLIDIV<2:0>:** USB PLL Input Divider bits⁽¹⁾

111 = 12x divider
 110 = 10x divider
 101 = 6x divider
 100 = 5x divider
 011 = 4x divider
 010 = 3x divider
 010 = 3x divider
 001 = 2x divider
 000 = 1x divider

bit 7 **Reserved:** Write '1'

bit 6-4 **FPLLMUL<2:0>:** PLL Multiplier bits

111 = 24x multiplier
 110 = 21x multiplier
 101 = 20x multiplier
 100 = 19x multiplier
 011 = 18x multiplier
 010 = 17x multiplier
 001 = 16x multiplier
 000 = 15x multiplier

bit 3 **Reserved:** Write '1'

Note 1: This bit is available on PIC32MX2XX/5XX devices only.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

FIGURE 31-16: I²Cx BUS START/STOP BITS TIMING CHARACTERISTICS (SLAVE MODE)

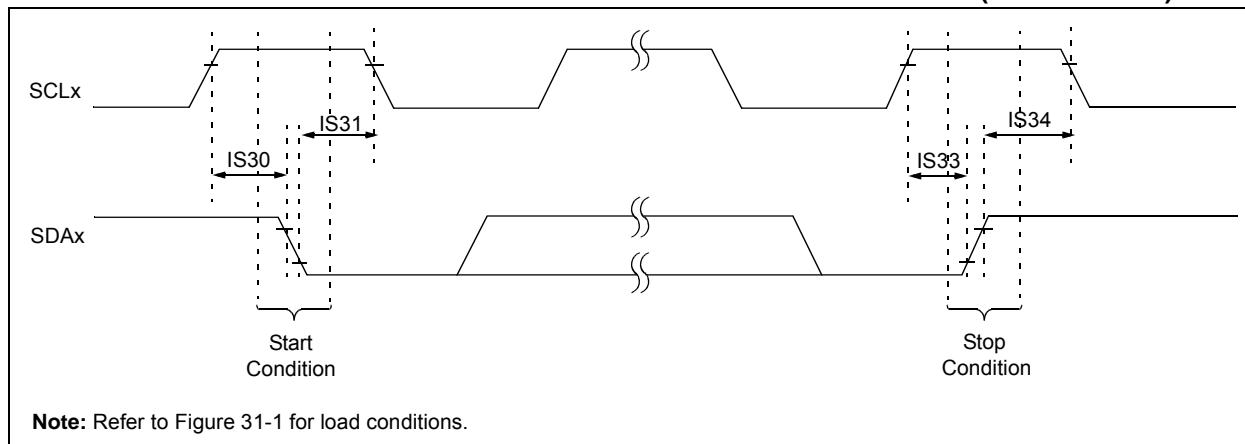
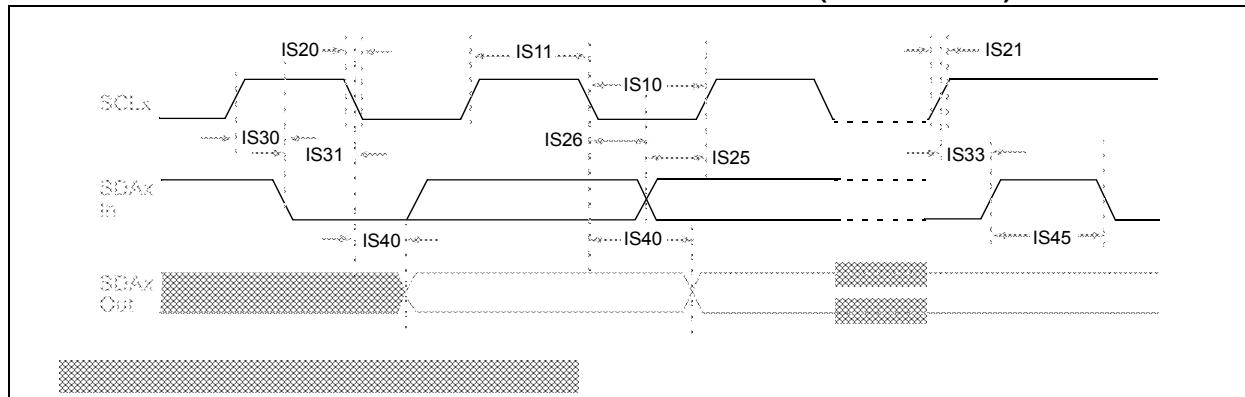


FIGURE 31-17: I²Cx BUS DATA TIMING CHARACTERISTICS (SLAVE MODE)



PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

NOTES: