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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I <sup>2</sup> C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	81
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 48x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx230f128lt-i-pf">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx230f128lt-i-pf</a>

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## 6.0 FLASH PROGRAM MEMORY

**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 5. “Flash Program Memory”** (DS60001121) in the “PIC32 Family Reference Manual”, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

PIC32MX1XX/2XX/5XX 64/100-pin devices contain an internal Flash program memory for executing user code. There are three methods by which the user can program this memory:

- Run-Time Self-Programming (RTSP)
- EJTAG Programming
- In-Circuit Serial Programming™ (ICSP™)

RTSP is performed by software executing from either Flash or RAM memory. Information about RTSP techniques is available in **Section 5. “Flash Program Memory”** (DS60001121) in the “PIC32 Family Reference Manual”.

EJTAG is performed using the EJTAG port of the device and an EJTAG capable programmer.

ICSP is performed using a serial data connection to the device and allows much faster programming times than RTSP.

The EJTAG and ICSP methods are described in the “PIC32 Flash Programming Specification” (DS60001145), which can be downloaded from the Microchip web site.

**Note:** On PIC32MX1XX/2XX/5XX 64/100-pin devices, the Flash page size is 1 KB and the row size is 128 bytes (256 IW and 32 IW, respectively).

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**REGISTER 9-16: DCHxCSIZ: DMA CHANNEL 'x' CELL-SIZE REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHCSIZ<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHCSIZ<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCSIZ<15:0>:** Channel Cell-Size bits

1111111111111111 = 65,535 bytes transferred on an event

.

.

.

0000000000000010 = 2 bytes transferred on an event

0000000000000001 = 1 byte transferred on an event

0000000000000000 = 65,536 bytes transferred on an event

**REGISTER 9-17: DCHxCPTR: DMA CHANNEL 'x' CELL POINTER REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<7:0>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCPTR<7:0>:** Channel Cell Progress Pointer bits

1111111111111111 = 65,535 bytes have been transferred since the last event

.

.

.

0000000000000001 = 1 byte has been transferred since the last event

0000000000000000 = 0 bytes have been transferred since the last event

**Note:** When in Pattern Detect mode, this register is reset on a pattern detect.

TABLE 10-1: USB REGISTER MAP (CONTINUED)

Virtual Address (BF88_#)	Register Name <sup>(f)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5280	U1FRML <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	FRML<7:0>								0000
5290	U1FRMH <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	FRMH<2:0>				0000
52A0	U1TOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	PID<3:0>				EP<3:0>				0000
52B0	U1SOF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CNT<7:0>								0000
52C0	U1BDTP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BDTPTRH<23:16>								0000
52D0	U1BDTP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BDTPTRU<31:24>								0000
52E0	U1CNFG1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	UTEYE	—	—	USBSIDL	LSDEV	—	—	UASUSPND	0000
5300	U1EP0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	LSPD	RETRYDIS	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5310	U1EP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5320	U1EP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5330	U1EP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5340	U1EP4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5350	U1EP5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5360	U1EP6	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5370	U1EP7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5380	U1EP8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.
- 2: This register does not have associated SET and INV registers.
- 3: This register does not have associated CLR, SET and INV registers.
- 4: Reset value for this bit is undefined.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 10-2: U1OTGIE: USB OTG INTERRUPT ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0
	IDIE	T1MSECIE	LSTATEIE	ACTVIE	SESVDIE	SESENDIE	—	VBUSVDIE

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **IDIE:** ID Interrupt Enable bit

1 = ID interrupt enabled

0 = ID interrupt disabled

bit 6 **T1MSECIE:** 1 Millisecond Timer Interrupt Enable bit

1 = 1 millisecond timer interrupt enabled

0 = 1 millisecond timer interrupt disabled

bit 5 **LSTATEIE:** Line State Interrupt Enable bit

1 = Line state interrupt enabled

0 = Line state interrupt disabled

bit 4 **ACTVIE:** Bus Activity Interrupt Enable bit

1 = ACTIVITY interrupt enabled

0 = ACTIVITY interrupt disabled

bit 3 **SESVDIE:** Session Valid Interrupt Enable bit

1 = Session valid interrupt enabled

0 = Session valid interrupt disabled

bit 2 **SESENDIE:** B-Session End Interrupt Enable bit

1 = B-session end interrupt enabled

0 = B-session end interrupt disabled

bit 1 **Unimplemented:** Read as '0'

bit 0 **VBUSVDIE:** A-VBUS Valid Interrupt Enable bit

1 = A-VBUS valid interrupt enabled

0 = A-VBUS valid interrupt disabled

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 10-6: U1IR: USB INTERRUPT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R-0	R/WC-0, HS
	STALLIF	ATTACHIF <sup>(1)</sup>	RESUMEIF <sup>(2)</sup>	IDLEIF	TRNIF <sup>(3)</sup>	SOFIF	UERRIF <sup>(4)</sup>	URSTIF <sup>(5)</sup>
								DETACHIF <sup>(6)</sup>

<b>Legend:</b>	WC = Write '1' to clear	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **STALLIF:** STALL Handshake Interrupt bit

1 = In Host mode, a STALL handshake was received during the handshake phase of the transaction

In Device mode, a STALL handshake was transmitted during the handshake phase of the transaction

0 = STALL handshake has not been sent

bit 6 **ATTACHIF:** Peripheral Attach Interrupt bit<sup>(1)</sup>

1 = Peripheral attachment was detected by the USB module

0 = Peripheral attachment was not detected

bit 5 **RESUMEIF:** Resume Interrupt bit<sup>(2)</sup>

1 = K-State is observed on the D+ or D- pin for 2.5  $\mu$ s

0 = K-State is not observed

bit 4 **IDLEIF:** Idle Detect Interrupt bit

1 = Idle condition detected (constant Idle state of 3 ms or more)

0 = No Idle condition detected

bit 3 **TRNIF:** Token Processing Complete Interrupt bit<sup>(3)</sup>

1 = Processing of current token is complete; a read of the U1STAT register will provide endpoint information

0 = Processing of current token not complete

bit 2 **SOFIF:** SOF Token Interrupt bit

1 = SOF token received by the peripheral or the SOF threshold reached by the host

0 = SOF token was not received nor threshold reached

bit 1 **UERRIF:** USB Error Condition Interrupt bit<sup>(4)</sup>

1 = Unmasked error condition has occurred

0 = Unmasked error condition has not occurred

bit 0 **URSTIF:** USB Reset Interrupt bit (Device mode)<sup>(5)</sup>

1 = Valid USB Reset has occurred

0 = No USB Reset has occurred

bit 0 **DETACHIF:** USB Detach Interrupt bit (Host mode)<sup>(6)</sup>

1 = Peripheral detachment was detected by the USB module

0 = Peripheral detachment was not detected

**Note 1:** This bit is valid only if the HOSTEN bit is set (see Register 10-11), there is no activity on the USB for 2.5  $\mu$ s, and the current bus state is not SE0.

**2:** When not in Suspend mode, this interrupt should be disabled.

**3:** Clearing this bit will cause the STAT FIFO to advance.

**4:** Only error conditions enabled through the U1EIE register will set this bit.

**5:** Device mode.

**6:** Host mode.

TABLE 11-9: PORTE REGISTER MAP FOR 100-PIN DEVICES ONLY

Virtual Address (BF88_#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6400	ANSELE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	ANSELE9	ANSELE8	ANSELE7	ANSELE6	ANSELE5	ANSELE4	—	ANSELE2	ANSELE1	ANSELE0	03F7
6410	TRISE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	TRISE9	TRISE8	TRISE7	TRISE6	TRISE5	TRISE4	TRISE3	TRISE2	TRISE1	TRISE0	03FF
6420	PORTE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	RE9	RE8	RE7	RE6	RE5	RE4	RE3	RE2	RE1	RE0	xxxx
6440	LATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	LATE9	LATE8	LATE7	LATE6	LATE5	LATE4	LATE3	LATE2	LATE1	LATE0	xxxx
6440	ODCE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	ODCE9	ODCE8	ODCE7	ODCE6	ODCE5	ODCE4	ODCE3	ODCE2	ODCE1	ODCE0	0000
6450	CNPUE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNPUE9	CNPUE8	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPDE3	CNPUE2	CNPUE1	CNPUE0	0000
6460	CNPDE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNPDE9	CNPDE8	CNPDE7	CNPDE6	CNPDE5	CNPDE4	CNPDE3	CNPDE2	CNPDE1	CNPDE0	0000
6470	CNCONE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
6480	CNENE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CNIEE9	CNIEE8	CNIEE7	CNIEE6	CNIEE5	CNIEE4	CNIEE3	CNIEE2	CNIEE1	CNIEE0	0000
6490	CNSTATE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	CN STATE9	CN STATE8	CN STATE7	CN STATE6	CN STATE5	CN STATE4	CN STATE3	CN STATE2	CN STATE1	CN STATE0	0000

**Legend:** x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**REGISTER 17-2: SPIxCON2: SPI CONTROL REGISTER 2**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	R/W-0 SPISGNEXT	U-0 —	U-0 —	R/W-0 FRMERREN	R/W-0 SPIROVEN	R/W-0 SPITUREN	R/W-0 IGNROV	R/W-0 IGNTUR
7:0	R/W-0 AUDEN <sup>(1)</sup>	U-0 —	U-0 —	U-0 —	R/W-0 AUDMONO <sup>(1,2)</sup>	U-0 —	R/W-0 AUDMOD<1:0> <sup>(1,2)</sup>	R/W-0 —

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **SPISGNEXT:** Sign Extend Read Data from the RX FIFO bit

1 = Data from RX FIFO is sign extended

0 = Data from RX FIFO is not sign extended

bit 14-13 **Unimplemented:** Read as '0'

bit 12 **FRMERREN:** Enable Interrupt Events via FRMERR bit

1 = Frame Error overflow generates error events

0 = Frame Error does not generate error events

bit 11 **SPIROVEN:** Enable Interrupt Events via SPIROV bit

1 = Receive overflow generates error events

0 = Receive overflow does not generate error events

bit 10 **SPITUREN:** Enable Interrupt Events via SPITUR bit

1 = Transmit Underrun Generates Error Events

0 = Transmit Underrun Does Not Generates Error Events

bit 9 **IGNROV:** Ignore Receive Overflow bit (for Audio Data Transmissions)

1 = A ROV is not a critical error; during ROV data in the fifo is not overwritten by receive data

0 = A ROV is a critical error which stop SPI operation

bit 8 **IGNTUR:** Ignore Transmit Underrun bit (for Audio Data Transmissions)

1 = A TUR is not a critical error and zeros are transmitted until the SPIxTXB is not empty

0 = A TUR is a critical error which stop SPI operation

bit 7 **AUDEN:** Enable Audio CODEC Support bit<sup>(1)</sup>

1 = Audio protocol enabled

0 = Audio protocol disabled

bit 6-5 **Unimplemented:** Read as '0'

bit 3 **AUDMONO:** Transmit Audio Data Format bit<sup>(1,2)</sup>

1 = Audio data is mono (Each data word is transmitted on both left and right channels)

0 = Audio data is stereo

bit 2 **Unimplemented:** Read as '0'

bit 1-0 **AUDMOD<1:0>:** Audio Protocol Mode bit<sup>(1,2)</sup>

11 = PCM/DSP mode

10 = Right Justified mode

01 = Left Justified mode

00 = I<sup>2</sup>S mode

**Note 1:** This bit can only be written when the ON bit = 0.

**2:** This bit is only valid for AUDEN = 1.

## 18.0 INTER-INTEGRATED CIRCUIT (I<sup>2</sup>C)

**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 24. “Inter-Integrated Circuit (I<sup>2</sup>C)”** (DS60001116) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

The I<sup>2</sup>C module provides complete hardware support for both Slave and Multi-Master modes of the I<sup>2</sup>C serial communication standard. Figure 18-1 illustrates the I<sup>2</sup>C module block diagram.

Each I<sup>2</sup>C module has a 2-pin interface: the SCLx pin is clock and the SDAx pin is data.

Each I<sup>2</sup>C module offers the following key features:

- I<sup>2</sup>C interface supporting both master and slave operation
- I<sup>2</sup>C Slave mode supports 7-bit and 10-bit addressing
- I<sup>2</sup>C Master mode supports 7-bit and 10-bit addressing
- I<sup>2</sup>C port allows bidirectional transfers between master and slaves
- Serial clock synchronization for the I<sup>2</sup>C port can be used as a handshake mechanism to suspend and resume serial transfer (SCLREL control)
- I<sup>2</sup>C supports multi-master operation; detects bus collision and arbitrates accordingly
- Provides support for address bit masking

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 20-9: PMRADDR: PARALLEL PORT READ ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RCS2 <sup>(1)</sup>	RCS1 <sup>(3)</sup>	RADDR<13:8>					
	RADDR15 <sup>(2)</sup>	RADDR14 <sup>(4)</sup>						
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RADDR<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **RCS2:** Chip Select 2 bit<sup>(1)</sup>

1 = Chip Select 2 is active

0 = Chip Select 2 is inactive (RADDR15 function is selected)

bit 15 **RADDR<15>:** Target Address bit 15<sup>(2)</sup>

bit 14 **RCS1:** Chip Select 1 bit<sup>(3)</sup>

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive (RADDR14 function is selected)

bit 14 **RADDR<14>:** Target Address bit 14<sup>(4)</sup>

bit 13-0 **RADDR<13:0>:** Address bits

**Note 1:** When the CSF<1:0> bits (PMCON<7:6>) = 10 or 01.

**2:** When the CSF<1:0> bits (PMCON<7:6>) = 00.

**3:** When the CSF<1:0> bits (PMCON<7:6>) = 10.

**4:** When the CSF<1:0> bits (PMCON<7:6>) = 00 or 01.

**Note:** This register is only used when the DUALBUF bit (PMCON<17>) is set to '1'.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 20-10: PMRDIN: PARALLEL PORT READ INPUT DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RDATAIN<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RDATAIN<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **RDATAIN<15:0>:** Port Read Input Data bits

**Note:** This register is only used when the DUALBUF bit (PMCON<17>) is set to '1' and exclusively for reads. If the DUALBUF bit is '0', the PMDIN register (Register 20-5) is used for reads instead of PMRDIN.

TABLE 22-1: ADC REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
9100	ADC1BUF9	31:16	ADC Result Word 9 (ADC1BUF9<31:0>)																0000
		15:0																	0000
9110	ADC1BUFA	31:16	ADC Result Word A (ADC1BUFA<31:0>)																0000
		15:0																	0000
9120	ADC1BUFB	31:16	ADC Result Word B (ADC1BUFB<31:0>)																0000
		15:0																	0000
9130	ADC1BUFC	31:16	ADC Result Word C (ADC1BUFC<31:0>)																0000
		15:0																	0000
9140	ADC1BUFD	31:16	ADC Result Word D (ADC1BUFD<31:0>)																0000
		15:0																	0000
9150	ADC1BUFE	31:16	ADC Result Word E (ADC1BUFE<31:0>)																0000
		15:0																	0000
9160	ADC1BUFF	31:16	ADC Result Word F (ADC1BUFF<31:0>)																0000
		15:0																	0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** This register has corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for details.
- 2:** For 64-pin devices, the MSB of these bits is not available.
- 3:** For 64-pin devices, only the CSSL30:CSSL0 bits are available.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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## REGISTER 22-4: AD1CHS: ADC INPUT SELECT REGISTER (CONTINUED)

bit 21-16 **CH0SA<5:0>**: Positive Input Select bits for Sample A Multiplexer Setting

For 64-pin devices:

011110 = Channel 0 positive input is Open<sup>(1)</sup>

011101 = Channel 0 positive input is CTMU temperature sensor (CTMUT)<sup>(2)</sup>

011100 = Channel 0 positive input is IVREF<sup>(3)</sup>

011011 = Channel 0 positive input is AN27

•  
•  
•

000001 = Channel 0 positive input is AN1

000000 = Channel 0 positive input is AN0

For 100-pin devices:

110010 = Channel 0 positive input is Open<sup>(1)</sup>

110001 = Channel 0 positive input is CTMU temperature sensor (CTMUT)<sup>(2)</sup>

110000 = Channel 0 positive input is IVREF<sup>(3)</sup>

101111 = Channel 0 positive input is AN47

•  
•  
•

0000001 = Channel 0 positive input is AN1

0000000 = Channel 0 positive input is AN0

bit 15-0 **Unimplemented**: Read as '0'

**Note 1:** This selection is only used with CTMU capacitive and time measurement.

**2:** See **Section 26.0 “Charge Time Measurement Unit (CTMU)”** for more information.

**3:** Internal precision 1.2V reference. See **Section 24.0 “Comparator”** for more information.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 23-11: C1FLTCON1: CAN FILTER CONTROL REGISTER 1 (CONTINUED)

bit 20-16 **FSEL6<4:0>**: FIFO Selection bits

11111 = Reserved

.  
.  
.

10000 = Reserved

01111 = Message matching filter is stored in FIFO buffer 15

.  
.  
.

00000 = Message matching filter is stored in FIFO buffer 0

bit 15 **FLTEN5**: Filter 17 Enable bit

1 = Filter is enabled

0 = Filter is disabled

bit 14-13 **MSEL5<1:0>**: Filter 5 Mask Select bits

11 = Acceptance Mask 3 selected

10 = Acceptance Mask 2 selected

01 = Acceptance Mask 1 selected

00 = Acceptance Mask 0 selected

bit 12-8 **FSEL5<4:0>**: FIFO Selection bits

11111 = Reserved

.  
.  
.

10000 = Reserved

01111 = Message matching filter is stored in FIFO buffer 15

.  
.  
.

00000 = Message matching filter is stored in FIFO buffer 0

bit 7 **FLTEN4**: Filter 4 Enable bit

1 = Filter is enabled

0 = Filter is disabled

bit 6-5 **MSEL4<1:0>**: Filter 4 Mask Select bits

11 = Acceptance Mask 3 selected

10 = Acceptance Mask 2 selected

01 = Acceptance Mask 1 selected

00 = Acceptance Mask 0 selected

bit 4-0 **FSEL4<4:0>**: FIFO Selection bits

11111 = Reserved

.  
.  
.

10000 = Reserved

01111 = Message matching filter is stored in FIFO buffer 15

.  
.  
.

00000 = Message matching filter is stored in FIFO buffer 0

**Note:** The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 28-6: DEVID: DEVICE AND REVISION ID REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R	R	R	R	R	R	R	R
	VER<3:0> <sup>(1)</sup>				DEVID<27:24> <sup>(1)</sup>			
23:16	R	R	R	R	R	R	R	R
	DEVID<23:16> <sup>(1)</sup>							
15:8	R	R	R	R	R	R	R	R
	DEVID<15:8> <sup>(1)</sup>							
7:0	R	R	R	R	R	R	R	R
	DEVID<7:0> <sup>(1)</sup>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **VER<3:0>**: Revision Identifier bits<sup>(1)</sup>

bit 27-0 **DEVID<27:0>**: Device ID<sup>(1)</sup>

**Note 1:** See the "PIC32 Flash Programming Specification" (DS60001145) for a list of Revision and Device ID values.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## 31.0 40 MHz ELECTRICAL CHARACTERISTICS

This section provides an overview of the PIC32MX1XX/2XX/5XX 64/100-pin Family electrical characteristics for devices that operate at 40 MHz. Refer to **Section 32.0 “50 MHz Electrical Characteristics”** for additional specifications for operations at higher frequency. Additional information will be provided in future revisions of this document as it becomes available.

Absolute maximum ratings for the PIC32MX1XX/2XX/5XX 64/100-pin Family devices are listed below. Exposure to these maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at these or any other conditions, above the parameters indicated in the operation listings of this specification, is not implied.

### Absolute Maximum Ratings

(See Note 1)

Ambient temperature under bias .....	-40°C to +105°C
Storage temperature .....	-65°C to +150°C
Voltage on VDD with respect to VSS .....	-0.3V to +4.0V
Voltage on any pin that is not 5V tolerant, with respect to VSS ( <b>Note 3</b> ) .....	-0.3V to (VDD + 0.3V)
Voltage on any 5V tolerant pin with respect to VSS when VDD ≥ 2.3V ( <b>Note 3</b> ) .....	-0.3V to +5.5V
Voltage on any 5V tolerant pin with respect to VSS when VDD < 2.3V ( <b>Note 3</b> ) .....	-0.3V to +3.6V
Voltage on D+ or D- pin with respect to VUSB3V3 .....	-0.3V to (VUSB3V3 + 0.3V)
Voltage on VBUS with respect to VSS .....	-0.3V to +5.5V
Maximum current out of VSS pin(s) .....	300 mA
Maximum current into VDD pin(s) ( <b>Note 2</b> ) .....	300 mA
Maximum output current sunk by any I/O pin .....	15 mA
Maximum output current sourced by any I/O pin .....	15 mA
Maximum current sunk by all ports .....	200 mA
Maximum current sourced by all ports ( <b>Note 2</b> ) .....	200 mA

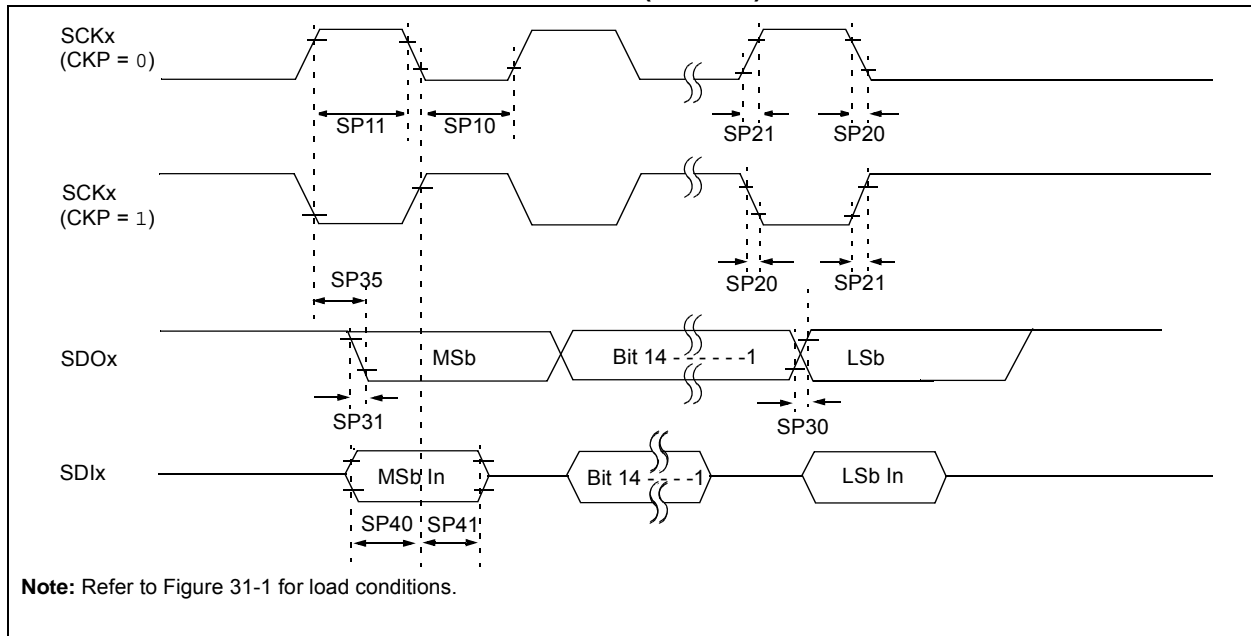
**Note 1:** Stresses above those listed under “**Absolute Maximum Ratings**” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions, above those indicated in the operation listings of this specification, is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

**2:** Maximum allowable current is a function of device maximum power dissipation (see Table 31-2).

**3:** See the “**Device Pin Tables**” section for the 5V tolerant pins.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**FIGURE 31-10: SPIx MODULE MASTER MODE (CKE = 0) TIMING CHARACTERISTICS**



**TABLE 31-28: SPIx MASTER MODE (CKE = 0) TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ Ta ≤ +85°C for Industrial -40°C ≤ Ta ≤ +105°C for V-temp			
Param. No.	Symbol	Characteristics <sup>(1)</sup>	Min.	Typical <sup>(2)</sup>	Max.	Units	Conditions
SP10	TscL	SCKx Output Low Time (Note 3)	Tsck/2	—	—	ns	—
SP11	TscH	SCKx Output High Time (Note 3)	Tsck/2	—	—	ns	—
SP20	TscF	SCKx Output Fall Time (Note 4)	—	—	—	ns	See parameter DO32
SP21	TscR	SCKx Output Rise Time (Note 4)	—	—	—	ns	See parameter DO31
SP30	TdoF	SDOx Data Output Fall Time (Note 4)	—	—	—	ns	See parameter DO32
SP31	TdoR	SDOx Data Output Rise Time (Note 4)	—	—	—	ns	See parameter DO31
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	—	15	ns	VDD > 2.7V
			—	—	20	ns	VDD < 2.7V
SP40	TdiV2sch, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	10	—	—	ns	—

**Note 1:** These parameters are characterized, but not tested in manufacturing.

**Note 2:** Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**Note 3:** The minimum clock period for SCKx is 50 ns. Therefore, the clock generated in Master mode must not violate this specification.

**Note 4:** Assumes 50 pF load on all SPIx pins.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**TABLE 31-32: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE) (CONTINUED)**

AC CHARACTERISTICS				Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp			
Param. No.	Symbol	Characteristics		Min. <sup>(1)</sup>	Max.	Units	Conditions
IM40	TAA:SCL	Output Valid from Clock	100 kHz mode	—	3500	ns	—
			400 kHz mode	—	1000	ns	—
			1 MHz mode (Note 2)	—	350	ns	—
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	The amount of time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode (Note 2)	0.5	—	μs	
IM50	CB	Bus Capacitive Loading		—	400	pF	—
IM51	TPGD	Pulse Gobbler Delay		52	312	ns	See Note 3

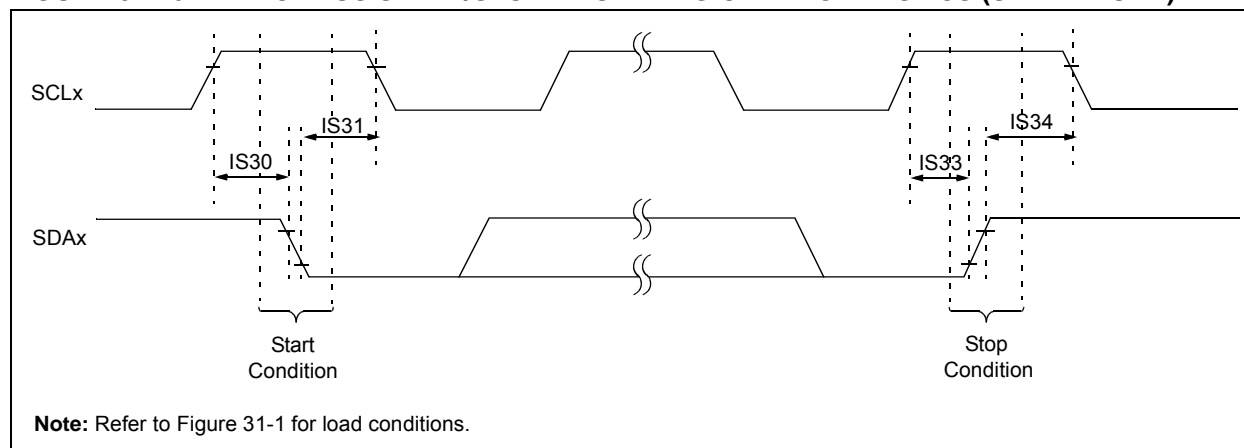
**Note 1:** BRG is the value of the I<sup>2</sup>C Baud Rate Generator.

**2:** Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

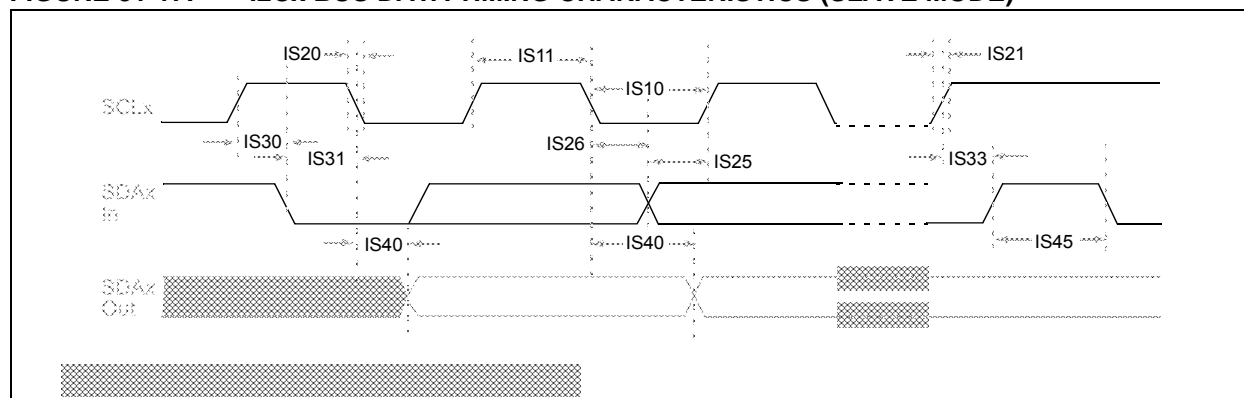
**3:** The typical value for this parameter is 104 ns.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**FIGURE 31-16: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (SLAVE MODE)**



**FIGURE 31-17: I2Cx BUS DATA TIMING CHARACTERISTICS (SLAVE MODE)**



# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**TABLE 31-35: 10-BIT CONVERSION RATE PARAMETERS**

AC CHARACTERISTICS <sup>(2)</sup>			Standard Operating Conditions (see Note 3): 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp		
ADC Speed	TAD Min.	Sampling Time Min.	Rs Max.	VDD	ADC Channels Configuration
1 Msps to 400 ksps <sup>(1)</sup>	65 ns	132 ns	500Ω	3.0V to 3.6V	
Up to 400 ksps	200 ns	200 ns	5.0 kΩ	2.5V to 3.6V	

**Note 1:** External VREF- and VREF+ pins must be used for correct operation.

**2:** These parameters are characterized, but not tested in manufacturing.

**3:** The ADC module is functional at VBORMIN < VDD < 2.5V, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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