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Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, PWM, WDT
Number of I/O	49
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx250f256ht-i-mr

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number		Pin Type	Buffer Type	Description
	64-pin QFN/ TQFP	100-pin TQFP			
MCLR	7	13	I	ST	Master Clear (Reset) input. This pin is an active-low Reset to the device.
AVDD	19	30	P	P	Positive supply for analog modules. This pin must be connected at all times.
AVss	20	31	P	P	Ground reference for analog modules
VDD	10, 26, 38, 57	2, 16, 37, 46, 62, 86	P	—	Positive supply for peripheral logic and I/O pins
VCAP	56	85	P	—	Capacitor for Internal Voltage Regulator
VSS	9, 25, 41	15, 36, 45, 65, 75	P	—	Ground reference for logic and I/O pins
VREF+	16	29	P	Analog	Analog Voltage Reference (High) Input
VREF-	15	28	P	Analog	Analog Voltage Reference (Low) Input

Legend: CMOS = CMOS compatible input or output Analog = Analog input I = Input O = Output
 ST = Schmitt Trigger input with CMOS levels TTL = TTL input buffer P = Power

- Note 1:** This pin is only available on devices without a USB module.
2: This pin is only available on devices with a USB module.
3: This pin is not available on 64-pin devices with a USB module.
4: This pin is only available on 100-pin devices without a USB module.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 4-3: BMXDUDBA: DATA RAM USER DATA BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0
	BMXDUDBA<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	BMXDUDBA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-10 **BMXDUDBA<15:10>:** DRM User Data Base Address bits

When non-zero, the value selects the relative base address for User mode data space in RAM, the value must be greater than BMXDKPBA.

bit 9-0 **BMXDUDBA<9:0>:** Read-Only bits

Value is always '0', which forces 1 KB increments

- Note 1:** At Reset, the value in this register is forced to zero, which causes all of the RAM to be allocated to Kernel mode data usage.
- 2:** The value in this register must be less than or equal to BMXDRMSZ.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 5-6: IPCx: INTERRUPT PRIORITY CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP3<2:0>		IS3<1:0>		
23:16	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP2<2:0>		IS2<1:0>		
15:8	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP1<2:0>		IS1<1:0>		
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	IP0<2:0>		IS0<1:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-26 **IP3<2:0>:** Interrupt Priority bits

111 = Interrupt priority is 7

.

.

.

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 25-24 **IS3<1:0>:** Interrupt Subpriority bits

11 = Interrupt subpriority is 3

10 = Interrupt subpriority is 2

01 = Interrupt subpriority is 1

00 = Interrupt subpriority is 0

bit 23-21 **Unimplemented:** Read as '0'

bit 20-18 **IP2<2:0>:** Interrupt Priority bits

111 = Interrupt priority is 7

.

.

.

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

bit 17-16 **IS2<1:0>:** Interrupt Subpriority bits

11 = Interrupt subpriority is 3

10 = Interrupt subpriority is 2

01 = Interrupt subpriority is 1

00 = Interrupt subpriority is 0

bit 15-13 **Unimplemented:** Read as '0'

bit 12-10 **IP1<2:0>:** Interrupt Priority bits

111 = Interrupt priority is 7

.

.

.

010 = Interrupt priority is 2

001 = Interrupt priority is 1

000 = Interrupt is disabled

Note: This register represents a generic definition of the IPCx register. Refer to Table 5-1 for the exact bit definitions.

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REGISTER 10-12: U1ADDR: USB ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	LSPDEN	DEVADDR<6:0>						

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **LSPDEN:** Low Speed Enable Indicator bit

1 = Next token command to be executed at Low Speed
0 = Next token command to be executed at Full Speed

bit 6-0 **DEVADDR<6:0>:** 7-bit USB Device Address bits

REGISTER 10-13: U1FRML: USB FRAME NUMBER LOW REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	FRML<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **FRML<7:0>:** The 11-bit Frame Number Lower bits

The register bits are updated with the current frame number whenever a SOF TOKEN is received.

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REGISTER 10-20: U1CNFG1: USB CONFIGURATION 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	U-0	U-0	R/W-0	R/W-0	U-0	U-0	R/W-0
	UTEYE	—	—	USBSIDL	USBSIDL	—	—	UASUSPND

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **UTEYE:** USB Eye-Pattern Test Enable bit

1 = Eye-Pattern Test enabled
0 = Eye-Pattern Test disabled

bit 6-5 **Unimplemented:** Read as '0'

bit 4 **USBSIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when device enters Idle mode
0 = Continue module operation in Idle mode

bit 3 **LSDEV:** Low-Speed Device Enable bit

1 = USB module operates in Low-Speed Device mode only
0 = USB module operates in OTG, Host, or Full-Speed Device mode

bit 2-1 **Unimplemented:** Read as '0'

bit 0 **UASUSPND:** Automatic Suspend Enable bit

1 = USB module automatically suspends upon entry to Sleep mode. See the USUSPEND bit (U1PWRC<1>) in Register 10-5.
0 = USB module does not automatically suspend upon entry to Sleep mode. Software must use the USUSPEND bit (U1PWRC<1>) to suspend the module, including the USB 48 MHz clock

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11.1 Parallel I/O (PIO) Ports

All port pins have ten registers directly associated with their operation as digital I/O. The data direction register (TRIS_x) determines whether the pin is an input or an output. If the data direction bit is a '1', then the pin is an input. All port pins are defined as inputs after a Reset. Reads from the latch (LAT_x) read the latch. Writes to the latch write the latch. Reads from the port (PORT_x) read the port pins, while writes to the port pins write the latch.

11.1.1 OPEN-DRAIN CONFIGURATION

In addition to the PORT_x, LAT_x, and TRIS_x registers for data control, some port pins can also be individually configured for either digital or open-drain output. This is controlled by the Open-Drain Control register, ODC_x, associated with each port. Setting any of the bits configures the corresponding pin, regardless of the output function including PPS remapped output functions to act as an open-drain output. The only exception is the I²C pins that are open drain by default.

The open-drain feature allows the presence of outputs higher than VDD (e.g., 5V) on any desired 5V-tolerant pins by using external pull-up resistors. The maximum open-drain voltage allowed is the same as the maximum VIH specification.

See the "Device Pin Tables" section for the available pins and their functionality.

11.1.2 CONFIGURING ANALOG AND DIGITAL PORT PINS

The ANSEL_x register controls the operation of the analog port pins. The port pins that are to function as analog inputs must have their corresponding ANSEL and TRIS bits set. In order to use port pins for I/O functionality with digital modules, such as Timers, UARTs, etc., the corresponding ANSEL_x bit must be cleared.

The ANSEL_x register has a default value of 0xFFFF; therefore, all pins that share analog functions are analog (not digital) by default. The ANSEL_x register bit, when cleared, disables the corresponding digital input buffer pin(s).

If the TRIS bit is cleared (output) while the ANSEL_x bit is set, the digital output level (VOH or VOL) is converted by an analog peripheral, such as the ADC module or Comparator module. The TRIS_x bits only control the corresponding digital output buffer pin(s).

When the PORT register is read, all pins configured as analog input channels are read as cleared (a low level; i.e., when ANSEL_x = 1; TRIS_x = x).

Analog levels on any pin defined as a digital input (including the AN_x pins) can cause the input buffer to consume current that exceeds the device specifications.

11.1.3 I/O PORT WRITE/READ TIMING

One instruction cycle is required between a port direction change or port write operation and a read operation of the same port. Typically, this instruction would be an NOP.

11.1.4 INPUT CHANGE NOTIFICATION

The input Change Notification (CN) function of the I/O ports allows the PIC32MX1XX/2XX/5XX 64/100-pin devices to generate interrupt requests to the processor in response to a change-of-state on selected input pins. This feature can detect input change-of-states even in Sleep mode, when the clocks are disabled. Every I/O port pin can be selected (enabled) for generating an interrupt request on a change-of-state.

Five control registers are associated with the CN functionality of each I/O port. The CNEN_x registers contain the CN interrupt enable control bits for each of the input pins. Setting any of these bits enables a CN interrupt for the corresponding pins.

The CNSTAT_x register indicates whether a change occurred on the corresponding pin since the last read of the PORT_x bit.

11.1.5 INTERNALLY SELECTABLE PULL-UPS AND PULL-DOWNS

Each I/O pin also has a weak pull-up and every I/O pin has a weak pull-down connected to it, which are independent of any other I/O pin functionality (i.e., PPS, Open Drain, or CN). The pull-ups act as a current source or sink source connected to the pin, and eliminate the need for external resistors when push-button or keypad devices are connected. The pull-ups and pull-downs are enabled separately using the CNPU_x and the CNPD_x registers, which contain the control bits for each of the pins. Setting any of the control bits enables the weak pull-ups and/or pull-downs for the corresponding pins.

Note: Pull-ups and pull-downs on change notification pins should always be disabled when the port pin is configured as a digital output. They should also be disabled on 5V tolerant pins when the pin voltage can exceed VDD.

An additional control register (CNCON_x) is shown in Register 11-3.

11.2 CLR, SET, and INV Registers

Every I/O module register has a corresponding CLR (clear), SET (set) and INV (invert) register designed to provide fast atomic bit manipulations. As the name of the register implies, a value written to a SET, CLR or INV register effectively performs the implied operation, but only on the corresponding base register and only bits specified as '1' are modified. Bits specified as '0' are not modified.

Reading SET, CLR and INV registers returns undefined values. To see the affects of a write operation to a SET, CLR or INV register, the base register must be read.

TABLE 11-15: PORTG REGISTER MAP FOR 100-PIN DEVICES ONLY

Virtual Address (BF88 #)	Register Name ¹	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6600	ANSELG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ANSELG15	—	—	—	—	—	ANSELG9	ANSELG8	ANSELG7	ANSELG6	—	—	—	—	—	83C0	
6610	TRISG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	TRISG15	TRISG14	TRISG13	TRISG12	—	—	TRISG9	TRISG8	TRISG7	TRISG6	—	—	TRISG3	TRISG2	TRISG1	F3CF	
6620	PORTG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	RG15	RG14	RG13	RG12	—	—	RG9	RG8	RG7	RG6	—	—	RG3 ⁽²⁾	RG2 ⁽²⁾	RG1	RG0	
6630	LATG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	LATG15	LATG14	LATG13	LATG12	—	—	LATG9	LATG8	LATG7	LATG6	—	—	LATG3	LATG2	LATG1	LATG0	
6640	ODCG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ODCG15	ODCG14	ODCG13	ODCG12	—	—	ODCG9	ODCG8	ODCG7	ODCG6	—	—	ODCG3	ODCG2	ODCG1	ODCG0	
6650	CNPUG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNPUG15	CNPUG14	CNPUG13	CNPUG12	—	—	CNPUG9	CNPUG8	CNPUG7	CNPUG6	—	—	CNPUG3	CNPUG2	CNPUG1	CNPUG0	
6660	CNPDG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNPDG15	CNPDG14	CNPDG13	CNPDG12	—	—	CNPDG9	CNPDG8	CNPDG7	CNPDG6	—	—	CNPDG3	CNPDG2	CNPDG1	CNPDG0	
6670	CNCONG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6680	CNENG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNIEG15	CNIEG14	CNIEG13	CNIEG12	—	—	CNIEG9	CNIEG8	CNIEG7	CNIEG6	—	—	CNIEG3	CNIEG2	CNIEG1	CNIEG0	
6690	CNSTATG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	CNSTATG15	CNSTATG14	CNSTATG13	CNSTATG12	—	—	CNSTATG9	CNSTATG8	CNSTATG7	CNSTATG6	—	—	CNSTATG3	CNSTATG2	CNSTATG1	CNSTATG0	

Legend: x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See Section 11.2 "CLR, SET, and INV Registers" for more information.

2: This bit is only available on devices without a USB module.

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REGISTER 11-3: CNCONx: CHANGE NOTICE CONTROL FOR PORTx REGISTER (x = A – G)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON	—	SIDL	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Change Notice (CN) Control ON bit

1 = CN is enabled

0 = CN is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Control bit

1 = CPU Idle Mode halts CN operation

0 = CPU Idle does not affect CN operation

bit 12-0 **Unimplemented:** Read as '0'

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REGISTER 23-7: C1RXOVF: CAN RECEIVE FIFO OVERFLOW STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **RXOVF<15:0>:** FIFOx Receive Overflow Interrupt Pending bit

1 = FIFO has overflowed
 0 = FIFO has not overflowed

REGISTER 23-8: C1TMR: CAN TIMER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CANTS<15:8>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CANTS<7:0>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CANTSPRE<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CANTSPRE<7:0>							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **CANTS<15:0>:** CAN Time Stamp Timer bits

This is a free-running timer that increments every CANTSPRE system clocks when the CANCAP bit (C1CON<20>) is set.

bit 15-0 **CANTSPRE<15:0>:** CAN Time Stamp Timer Prescaler bits

1111 1111 1111 1111 = CAN time stamp timer (CANTS) increments every 65,535 system clocks

.

.

.

0000 0000 0000 0000 = CAN time stamp timer (CANTS) increments every system clock

Note 1: C1TMR will be paused when CANCAP = 0.

2: The C1TMR prescaler count will be reset on any write to C1TMR (CANTSPRE will be unaffected).

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REGISTER 23-12: C1FLTCON2: CAN FILTER CONTROL REGISTER 2 (CONTINUED)

bit 20-16 **FSEL10<4:0>**: FIFO Selection bits

11111 = Reserved

.

.

.

10000 = Reserved

01111 = Message matching filter is stored in FIFO buffer 15

.

.

.

00000 = Message matching filter is stored in FIFO buffer 0

bit 15 **FLTEN9**: Filter 9 Enable bit

1 = Filter is enabled

0 = Filter is disabled

bit 14-13 **MSEL9<1:0>**: Filter 9 Mask Select bits

11 = Acceptance Mask 3 selected

10 = Acceptance Mask 2 selected

01 = Acceptance Mask 1 selected

00 = Acceptance Mask 0 selected

bit 12-8 **FSEL9<4:0>**: FIFO Selection bits

11111 = Reserved

.

.

10000 = Reserved

01111 = Message matching filter is stored in FIFO buffer 15

.

.

.

00000 = Message matching filter is stored in FIFO buffer 0

bit 7 **FLTEN8**: Filter 8 Enable bit

1 = Filter is enabled

0 = Filter is disabled

bit 6-5 **MSEL8<1:0>**: Filter 8 Mask Select bits

11 = Acceptance Mask 3 selected

10 = Acceptance Mask 2 selected

01 = Acceptance Mask 1 selected

00 = Acceptance Mask 0 selected

bit 4-0 **FSEL8<4:0>**: FIFO Selection bits

11111 = Reserved

.

.

.

10000 = Reserved

01111 = Message matching filter is stored in FIFO buffer 15

.

.

.

00000 = Message matching filter is stored in FIFO buffer 0

Note: The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

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REGISTER 23-15: C1FIFOBA: CAN MESSAGE BUFFER BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	C1FIFOBA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	C1FIFOBA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	C1FIFOBA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0 ⁽¹⁾	R-0 ⁽¹⁾
	C1FIFOBA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 C1FIFOBA<31:0>: CAN FIFO Base Address bits

These bits define the base address of all message buffers. Individual message buffers are located based on the size of the previous message buffers. This address is a physical address. Bits <1:0> are read-only and read as '0', forcing the messages to be 32-bit word-aligned in device RAM.

Note 1: This bit is unimplemented and will always read '0', which forces word-alignment of messages.

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (C1CON<23:21>) = 100).

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 31-6: DC CHARACTERISTICS: IDLE CURRENT (I_{IDLE})

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)			
Parameter No.	Typical ⁽²⁾	Max.	Units	Conditions		
Idle Current (I_{IDLE}): Core Off, Clock on Base Current (Notes 1, 4)						
DC30a	1.5	5	mA	4 MHz (Note 3)		
DC31a	3	8	mA	10 MHz		
DC32a	5	12	mA	20 MHz (Note 3)		
DC33a	6.5	15	mA	30 MHz (Note 3)		
DC34a	8	20	mA	40 MHz		
DC37a	75	100	µA	-40°C	3.3V	LPRC (31 kHz) (Note 3)
DC37b	180	250	µA	+25°C		
DC37c	280	380	µA	+85°C		

Note 1: The test conditions for I_{IDLE} current measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
 - OSC2/CLKO is configured as an I/O input pin
 - USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
 - CPU is in Idle mode (CPU core Halted), and SRAM data memory Wait states = 1
 - No peripheral modules are operating, (ON bit = 0), but the associated PMD bit is cleared
 - WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
 - All I/O pins are configured as inputs and pulled to V_{SS}
 - MCLR = V_{DD}
 - RTCC and JTAG are disabled
- 2:** Data in the “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 3:** This parameter is characterized, but not tested in manufacturing.
- 4:** I_{IDLE} electrical characteristics for devices with 256 KB Flash are only provided as Preliminary information.

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TABLE 31-14: COMPARATOR VOLTAGE REFERENCE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)				
Param. No.	Symbol	Characteristics	Min.	Typ.	Max.	Units	Comments
D312	TSET	Internal 4-bit DAC Comparator Reference Settling time.	—	—	10	μs	See Note 1
D313	DACREFH	CVREF Input Voltage Reference Range	AVss	—	AVDD	V	CVRSRC with CVRSS = 0
			VREF-	—	VREF+	V	CVRSRC with CVRSS = 1
D314	DVREF	CVREF Programmable Output Range	0	—	0.625 x DACREFH	V	0 to 0.625 DACREFH with DACREFH/24 step size
			0.25 x DACREFH	—	0.719 x DACREFH	V	0.25 x DACREFH to 0.719 DACREFH with DACREFH/ 32 step size
D315	DACRES	Resolution	—	—	DACREFH/24		CVRCON<CVRR> = 1
			—	—	DACREFH/32		CVRCON<CVRR> = 0
D316	DACACC	Absolute Accuracy ⁽²⁾	—	—	1/4	LSB	DACREFH/24, CVRCON<CVRR> = 1
			—	—	1/2	LSB	DACREFH/32, CVRCON<CVRR> = 0

Note 1: Settling time was measured while CVRR = 1 and CVR<3:0> transitions from '0000' to '1111'. This parameter is characterized, but is not tested in manufacturing.

2: These parameters are characterized but not tested.

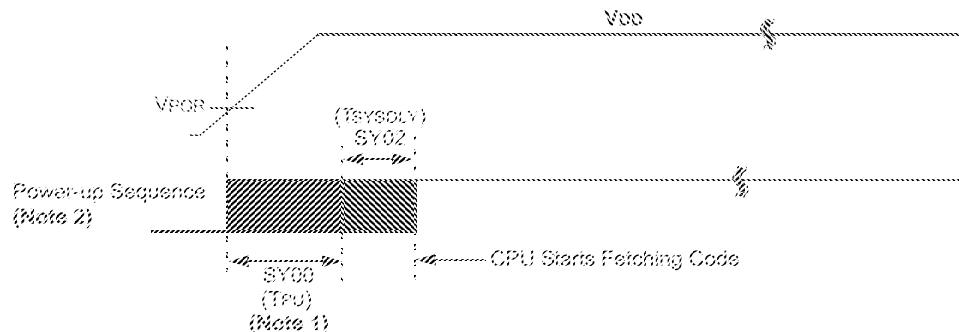
TABLE 31-15: INTERNAL VOLTAGE REGULATOR SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated)				
Param. No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Comments
D321	CEFC	External Filter Capacitor Value	8	10	—	μF	Capacitor must be low series resistance (\leq 3 ohm). Typical voltage on the VCAP pin is 1.8V.

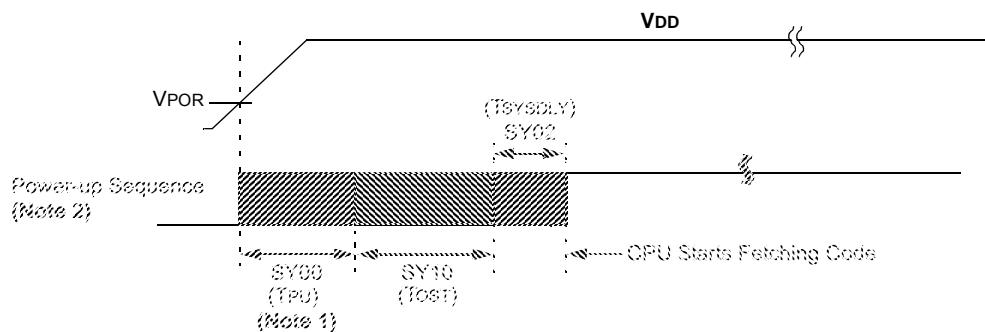
PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

FIGURE 31-4: POWER-ON RESET TIMING CHARACTERISTICS

Internal Voltage Regulator Enabled
Clock Sources = (FRC, FRCDIV, FRCDIV16, FRCPLL, EC, ECPLL and LPRC)



Internal Voltage Regulator Enabled
Clock Sources = (HS, HSPLL, XT, XTPLL and SOSC)



Note 1: The power-up period will be extended if the power-up sequence completes before the device exits from BOR ($V_{DD} < V_{DDMIN}$).

2: Includes interval voltage regulator stabilization delay.

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FIGURE 31-6: TIMER1, 2, 3, 4, 5 EXTERNAL CLOCK TIMING CHARACTERISTICS

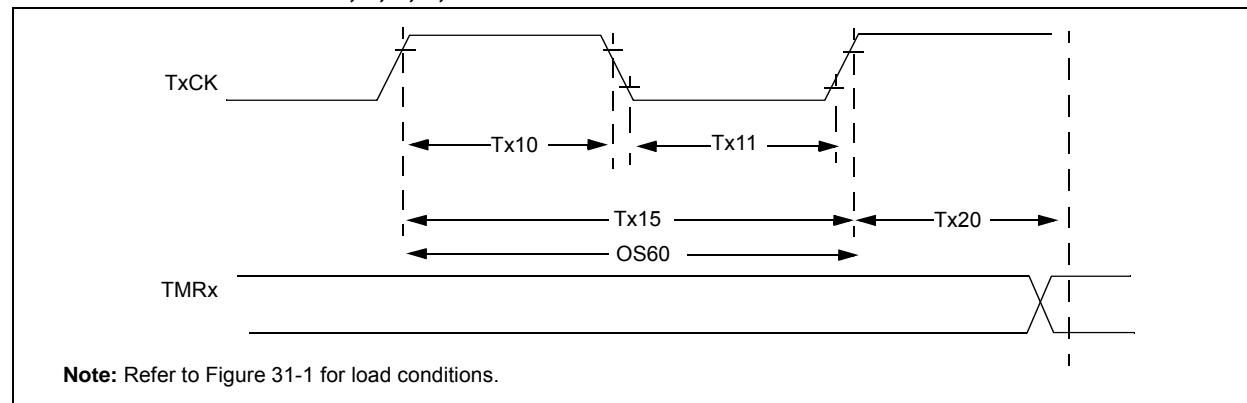


TABLE 31-23: TIMER1 EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS ⁽¹⁾			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp					
Param. No.	Symbol	Characteristics ⁽²⁾	Min.	Typical	Max.	Units	Conditions	
TA10	TTXH	TxCK High Time	Synchronous, with prescaler [(12.5 ns or 1 TPB)/N] + 25 ns	—	—	ns	Must also meet parameter TA15	
		Asynchronous, with prescaler	10	—	—	ns	—	
TA11	TTXL	TxCK Low Time	Synchronous, with prescaler [(12.5 ns or 1 TPB)/N] + 25 ns	—	—	ns	Must also meet parameter TA15	
		Asynchronous, with prescaler	10	—	—	ns	—	
TA15	TTXP	TxCK Input Period	Synchronous, with prescaler [(Greater of 25 ns or 2 TPB)/N] + 30 ns	—	—	ns	VDD > 2.7V	
			[(Greater of 25 ns or 2 TPB)/N] + 50 ns	—	—	ns	VDD < 2.7V	
		Asynchronous, with prescaler	20	—	—	ns	VDD > 2.7V (Note 3)	
			50	—	—	ns	VDD < 2.7V (Note 3)	
OS60	FT1	SOSC1/T1CK Oscillator Input Frequency Range (oscillator enabled by setting the TCS (T1CON<1>) bit)	32	—	100	kHz	—	
TA20	TCKEXTMRL	Delay from External TxCK Clock Edge to Timer Increment	—	—	1	TPB	—	

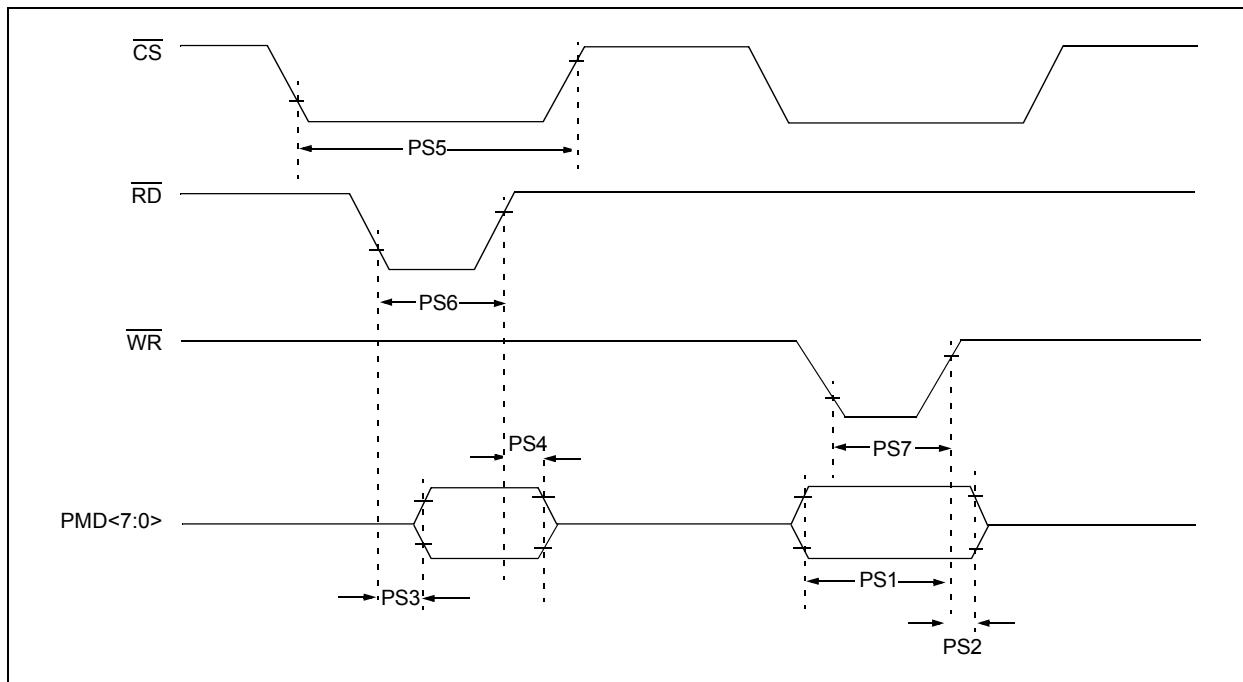
Note 1: Timer1 is a Type A timer.

2: This parameter is characterized, but not tested in manufacturing.

3: N = Prescale Value (1, 8, 64, 256).

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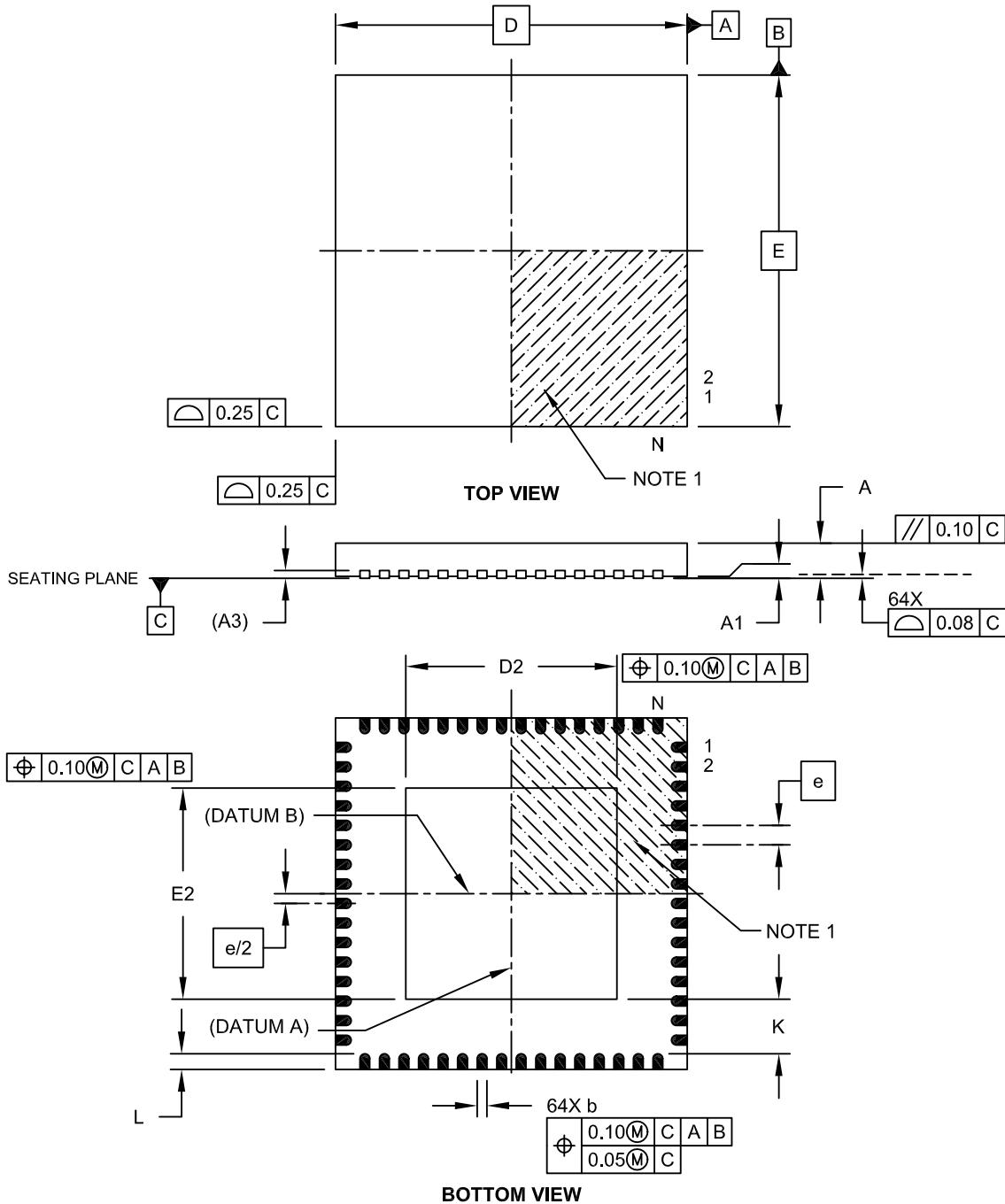
FIGURE 31-20: PARALLEL SLAVE PORT TIMING



PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

**64-Lead Plastic Quad Flat, No Lead Package (MR) – 9x9x0.9 mm Body
with 5.40 x 5.40 Exposed Pad [QFN]**

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



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