



Welcome to [E-XFL.COM](https://www.e-xfl.com)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	CANbus, I ² C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	49
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx530f128h-i-pt

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number		Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP			
AN36	—	47	I	Analog	Analog input channels.
AN37	—	48	I	Analog	
AN38	—	52	I	Analog	
AN39	—	53	I	Analog	
AN40	—	79	I	Analog	
AN41	—	80	I	Analog	
AN42	—	83	I	Analog	
AN43	—	84	I	Analog	
AN44	—	87	I	Analog	
AN45	—	88	I	Analog	
AN46	—	93	I	Analog	
AN47	—	94	I	Analog	
CLKI	39	63	I	ST/CMOS	External clock source input. Always associated with OSC1 pin function.
CLKO	40	64	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. Always associated with the OSC2 pin function.
OSC1	39	63	I	ST/CMOS	Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise.
OSC2	40	64	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes.
SOSCI	47	73	I	ST/CMOS	32.768 kHz low-power oscillator crystal input; CMOS otherwise.
SOSCO	48	74	O	—	32.768 kHz low-power oscillator crystal output.
IC1	PPS	PPS	I	ST	Capture Input 1-5
IC2	PPS	PPS	I	ST	
IC3	PPS	PPS	I	ST	
IC4	PPS	PPS	I	ST	
IC5	PPS	PPS	I	ST	
OC1	PPS	PPS	O	ST	Output Compare Output 1
OC2	PPS	PPS	O	ST	Output Compare Output 2
OC3	PPS	PPS	O	ST	Output Compare Output 3
OC4	PPS	PPS	O	ST	Output Compare Output 4
OC5	PPS	PPS	O	ST	Output Compare Output 5
OCFA	PPS	PPS	I	ST	Output Compare Fault A Input
OCFB	30	44	I	ST	Output Compare Fault B Input

Legend: CMOS = CMOS compatible input or output Analog = Analog input I = Input O = Output
ST = Schmitt Trigger input with CMOS levels TTL = TTL input buffer P = Power

- Note 1:** This pin is only available on devices without a USB module.
2: This pin is only available on devices with a USB module.
3: This pin is not available on 64-pin devices with a USB module.
4: This pin is only available on 100-pin devices without a USB module.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

2.5 ICSP Pins

The PGECx and PGEDx pins are used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input voltage low (V_{IL}) requirements.

Ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB REAL ICE™.

For more information on MPLAB ICD 3 and MPLAB REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site.

- “Using MPLAB® ICD 3” (poster) DS50001765
- “MPLAB® ICD 3 Design Advisory” DS50001764
- “MPLAB® REAL ICE™ In-Circuit Debugger User’s Guide” DS50001616
- “Using MPLAB® REAL ICE™ Emulator” (poster) DS50001749

2.6 JTAG

The TMS, TDO, TDI and TCK pins are used for testing and debugging according to the Joint Test Action Group (JTAG) standard. It is recommended to keep the trace length between the JTAG connector and the JTAG pins on the device as short as possible. If the JTAG connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

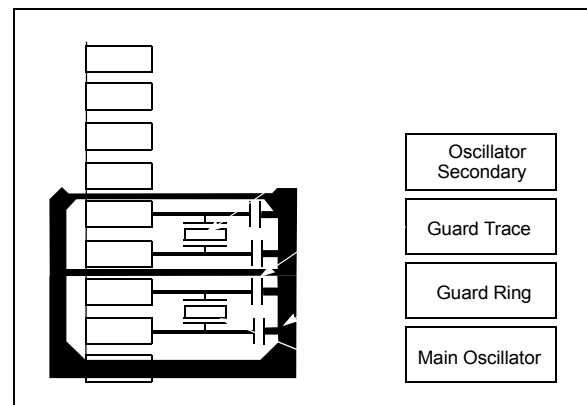
Pull-up resistors, series diodes and capacitors on the TMS, TDO, TDI and TCK pins are not recommended as they will interfere with the programmer or debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input voltage low (V_{IL}) requirements.

2.7 External Oscillator Pins

Many MCUs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator (refer to **Section 8.0 “Oscillator Configuration”** for details).

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is illustrated in Figure 2-3.

FIGURE 2-3: SUGGESTED OSCILLATOR CIRCUIT PLACEMENT



PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 5-1: INTERRUPT IRQ, VECTOR AND BIT LOCATION (CONTINUED)

Interrupt Source ⁽¹⁾	IRQ #	Vector #	Interrupt Bit Location				Persistent Interrupt
			Flag	Enable	Priority	Sub-priority	
CNA – PORTA Input Change Interrupt	44	33	IFS1<12>	IEC1<12>	IPC8<12:10>	IPC8<9:8>	Yes
CNB – PORTB Input Change Interrupt	45	33	IFS1<13>	IEC1<13>	IPC8<12:10>	IPC8<9:8>	Yes
CNC – PORTC Input Change Interrupt	46	33	IFS1<14>	IEC1<14>	IPC8<12:10>	IPC8<9:8>	Yes
CND – PORTD Input Change Interrupt	47	33	IFS1<15>	IEC1<15>	IPC8<12:10>	IPC8<9:8>	Yes
CNE – PORTE Input Change Interrupt	48	33	IFS1<16>	IEC1<16>	IPC8<12:10>	IPC8<9:8>	Yes
CNF – PORTF Input Change Interrupt	49	33	IFS1<17>	IEC1<17>	IPC8<12:10>	IPC8<9:8>	Yes
CNG – PORTG Input Change Interrupt	50	33	IFS1<18>	IEC1<18>	IPC8<12:10>	IPC8<9:8>	Yes
PMP – Parallel Master Port	51	34	IFS1<19>	IEC1<19>	IPC8<20:18>	IPC8<17:16>	Yes
PMPE – Parallel Master Port Error	52	34	IFS1<20>	IEC1<20>	IPC8<20:18>	IPC8<17:16>	Yes
SPI2E – SPI2 Fault	53	35	IFS1<21>	IEC1<21>	IPC8<28:26>	IPC8<25:24>	Yes
SPI2RX – SPI2 Receive Done	54	35	IFS1<22>	IEC1<22>	IPC8<28:26>	IPC8<25:24>	Yes
SPI2TX – SPI2 Transfer Done	55	35	IFS1<23>	IEC1<23>	IPC8<28:26>	IPC8<25:24>	Yes
U2E – UART2 Error	56	36	IFS1<24>	IEC1<24>	IPC9<4:2>	IPC9<1:0>	Yes
U2RX – UART2 Receiver	57	36	IFS1<25>	IEC1<25>	IPC9<4:2>	IPC9<1:0>	Yes
U2TX – UART2 Transmitter	58	36	IFS1<26>	IEC1<26>	IPC9<4:2>	IPC9<1:0>	Yes
I2C2B – I2C2 Bus Collision Event	59	37	IFS1<27>	IEC1<27>	IPC9<12:10>	IPC9<9:8>	Yes
I2C2S – I2C2 Slave Event	60	37	IFS1<28>	IEC1<28>	IPC9<12:10>	IPC9<9:8>	Yes
I2C2M – I2C2 Master Event	61	37	IFS1<29>	IEC1<29>	IPC9<12:10>	IPC9<9:8>	Yes
U3E – UART3 Error	62	38	IFS1<30>	IEC1<30>	IPC9<20:18>	IPC9<17:16>	Yes
U3RX – UART3 Receiver	63	38	IFS1<31>	IEC1<31>	IPC9<20:18>	IPC9<17:16>	Yes
U3TX – UART3 Transmitter	64	38	IFS2<0>	IEC2<0>	IPC9<20:18>	IPC9<17:16>	Yes
U4E – UART4 Error	65	39	IFS2<1>	IEC2<1>	IPC9<28:26>	IPC9<25:24>	Yes
U4RX – UART4 Receiver	66	39	IFS2<2>	IEC2<2>	IPC9<28:26>	IPC9<25:24>	Yes
U4TX – UART4 Transmitter	67	39	IFS2<3>	IEC2<3>	IPC9<28:26>	IPC9<25:24>	Yes
U5E – UART5 Error ⁽²⁾	68	40	IFS2<4>	IEC2<4>	IPC10<4:2>	IPC10<1:0>	Yes
U5RX – UART5 Receiver ⁽²⁾	69	40	IFS2<5>	IEC2<5>	IPC10<4:2>	IPC10<1:0>	Yes
U5TX – UART5 Transmitter ⁽²⁾	70	40	IFS2<6>	IEC2<6>	IPC10<4:2>	IPC10<1:0>	Yes
CTMU – CTMU Event ⁽²⁾	71	41	IFS2<7>	IEC2<7>	IPC10<12:10>	IPC10<9:8>	Yes
DMA0 – DMA Channel 0	72	42	IFS2<8>	IEC2<8>	IPC10<20:18>	IPC10<17:16>	No
DMA1 – DMA Channel 1	73	43	IFS2<9>	IEC2<9>	IPC10<28:26>	IPC10<25:24>	No
DMA2 – DMA Channel 2	74	44	IFS2<10>	IEC2<10>	IPC11<4:2>	IPC11<1:0>	No
DMA3 – DMA Channel 3	75	45	IFS2<11>	IEC2<11>	IPC11<12:10>	IPC11<9:8>	No
CMP3 – Comparator 3 Interrupt	76	46	IFS2<12>	IEC2<12>	IPC11<20:18>	IPC11<17:16>	No
CAN1 – CAN1 Event	77	47	IFS2<13>	IEC2<13>	IPC11<28:26>	IPC11<25:24>	Yes
SPI3E – SPI3 Fault	78	48	IFS2<14>	IEC2<14>	IPC12<4:2>	IPC12<1:0>	Yes
SPI3RX – SPI3 Receive Done	79	48	IFS2<15>	IEC2<15>	IPC12<4:2>	IPC12<1:0>	Yes
SPI3TX – SPI3 Transfer Done	80	48	IFS2<16>	IEC2<16>	IPC12<4:2>	IPC12<1:0>	Yes
SPI4E – SPI4 Fault ⁽²⁾	81	49	IFS2<17>	IEC2<17>	IPC12<12:10>	IPC12<9:8>	Yes
SPI4RX – SPI4 Receive Done ⁽²⁾	82	49	IFS2<18>	IEC2<18>	IPC12<12:10>	IPC12<9:8>	Yes
SPI4TX – SPI4 Transfer Done ⁽²⁾	83	49	IFS2<19>	IEC2<19>	IPC12<12:10>	IPC12<9:8>	Yes

Lowest Natural Order Priority

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MX1XX/2XX/5XX 64/100-pin Controller Family Features”** for the list of available peripherals.

2: This interrupt source is not available on 64-pin devices.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 7-2: RSWRST: SOFTWARE RESET REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	W-0, HC
	—	—	—	—	—	—	—	SWRST ⁽¹⁾

Legend:	HC = Cleared by hardware		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-1 **Unimplemented:** Read as '0'

bit 0 **SWRST:** Software Reset Trigger bit⁽¹⁾

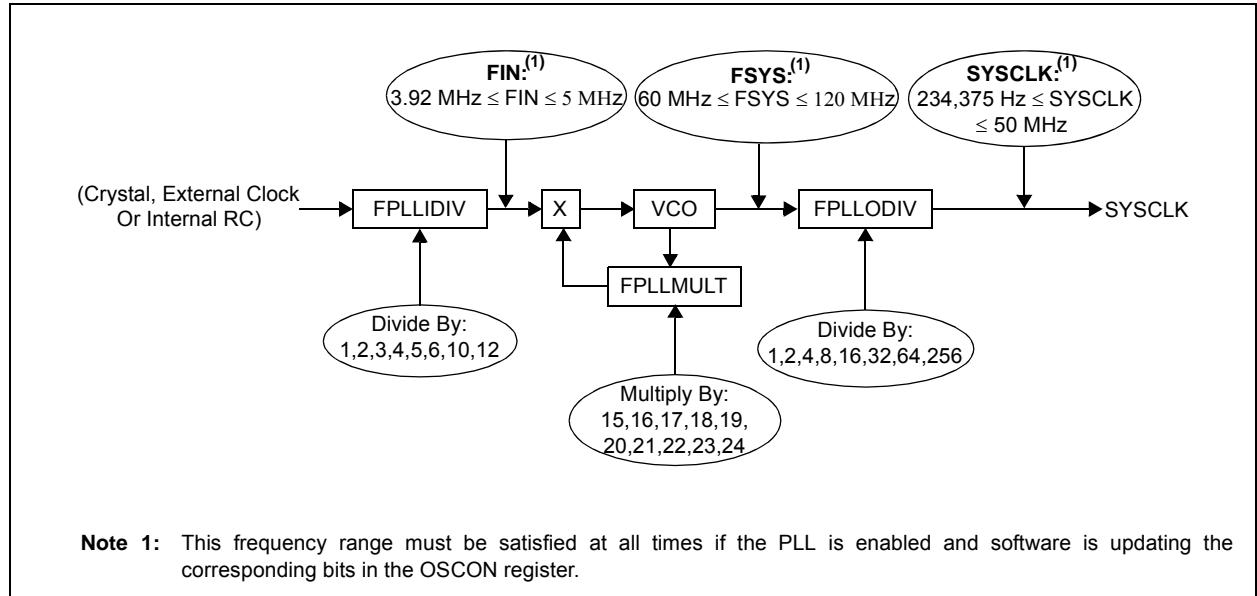
1 = Enable software Reset event

0 = No effect

Note 1: The system unlock sequence must be performed before the SWRST bit can be written. Refer to **Section 6. "Oscillator"** (DS60001112) in the *"PIC32 Family Reference Manual"* for details.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

FIGURE 8-2: PIC32MX1XX/2XX/5XX PLL BLOCK DIAGRAM



8.1 Control Registers

TABLE 8-1: OSCILLATOR CONFIGURATION REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
F000	OSCCON	31:16	—	—	PLLODIV<2:0>			FRCDIV<2:0>			—	SOSCRDY	PBDIVRDY	PBDIV<1:0>		PLLMULT<2:0>			x1xx ⁽²⁾
		15:0	—	COSC<2:0>			—	NOSC<2:0>			CLKLOCK	ULOCK	SLOCK	SLPEN	CF	UFRGEN ⁽³⁾	SOSCEN	OSWEN	xxxx ⁽²⁾
F010	OSCTUN	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	TUN<5:0>						0000
F020	REFOCON	31:16	—	RODIV<14:0>															0000
		15:0	ON	—	SIDL	OE	RSLP	—	DIVSWEN	ACTIVE	—	—	—	—	ROSEL<3:0>			0000	
F030	REFOTRIM	31:16	ROTRIM<8:0>									—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** With the exception of those noted, all registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2** “CLR, SET, and INV Registers” for more information.
- 2:** Reset values are dependent on the DEVCFGx Configuration bits and the type of reset.
- 3:** This bit is only available on devices with a USB module.

TABLE 10-1: USB REGISTER MAP (CONTINUED)

Virtual Address (BF88_#)	Register Name ^(f)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5280	U1FRML ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	FRML<7:0>								0000
5290	U1FRMH ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	FRMH<2:0>				0000
52A0	U1TOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	PID<3:0>				EP<3:0>				0000
52B0	U1SOF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CNT<7:0>								0000
52C0	U1BDTP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BDTPTRH<23:16>								0000
52D0	U1BDTP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BDTPTRU<31:24>								0000
52E0	U1CNFG1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	UTEYE	—	—	USBSIDL	LSDEV	—	—	UASUSPND	0000
5300	U1EP0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	LSPD	RETRYDIS	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5310	U1EP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5320	U1EP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5330	U1EP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5340	U1EP4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5350	U1EP5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5360	U1EP6	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5370	U1EP7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5380	U1EP8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.
- 2: This register does not have associated SET and INV registers.
- 3: This register does not have associated CLR, SET and INV registers.
- 4: Reset value for this bit is undefined.

TABLE 11-18: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FB88	RPC2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPC2<3:0>				0000
FB8C	RPC3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPC3<3:0>				0000
FB90	RPC4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPC4<3:0>				0000
FBB4	RPC13R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPC13<3:0>				0000
FBB8	RPC14R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPC14<3:0>				0000
FBC0	RPD0R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD0<3:0>				0000
FBC4	RPD1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD1<3:0>				0000
FBC8	RPD2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD2<3:0>				0000
FBCC	RPD3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD3<3:0>				0000
FBD0	RPD4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD4<3:0>				0000
FBD4	RPD5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD5<3:0>				0000
FBE0	RPD8R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD8<3:0>				0000
FBE4	RPD9R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD9<3:0>				0000
FBE8	RPD10R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD10<3:0>				0000
FBEC	RPD11R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD11<3:0>				0000
FBF0	RPD12R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD12<3:0>				0000
FBF8	RPD14R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RPD14<3:0>				0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register is not available if the associated RP_x function is not present on the device. Refer to the pin table for the specific device to determine availability.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 13-1: TxCON: TYPE B TIMER ‘x’ CONTROL REGISTER (‘x’ = 2 THROUGH 5)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON ^(1,3)	—	SIDL ⁽⁴⁾	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0
	TGATE ⁽³⁾	TCKPS<2:0> ⁽³⁾			T32 ⁽²⁾	—	TCS ⁽³⁾	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as ‘0’

-n = Value at POR

‘1’ = Bit is set

‘0’ = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as ‘0’

bit 15 **ON:** Timer On bit^(1,3)

1 = Module is enabled

0 = Module is disabled

bit 14 **Unimplemented:** Read as ‘0’

bit 13 **SIDL:** Stop in Idle Mode bit⁽⁴⁾

1 = Discontinue operation when device enters Idle mode

0 = Continue operation even in Idle mode

bit 12-8 **Unimplemented:** Read as ‘0’

bit 7 **TGATE:** Timer Gated Time Accumulation Enable bit⁽³⁾

When TCS = 1:

This bit is ignored and is read as ‘0’.

When TCS = 0:

1 = Gated time accumulation is enabled

0 = Gated time accumulation is disabled

bit 6-4 **TCKPS<2:0>:** Timer Input Clock Prescale Select bits⁽³⁾

111 = 1:256 prescale value

110 = 1:64 prescale value

101 = 1:32 prescale value

100 = 1:16 prescale value

011 = 1:8 prescale value

010 = 1:4 prescale value

001 = 1:2 prescale value

000 = 1:1 prescale value

Note 1: When using 1:1 PBCLK divisor, the user’s software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module’s ON bit.

2: This bit is available only on even numbered timers (Timer2 and Timer4).

3: While operating in 32-bit mode, this bit has no effect for odd numbered timers (Timer3 and Timer5). All timer functions are set through the even numbered timers.

4: While operating in 32-bit mode, this bit must be cleared on odd numbered timers to enable the 32-bit timer in Idle mode.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 14-1: WDTCON: WATCHDOG TIMER CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	ON ^(1,2)	—	—	—	—	—	—	—
7:0	U-0	R-y	R-y	R-y	R-y	R-y	R/W-0	R/W-0
	—	SWDTPS<4:0>					WDTWINEN	WDTCLR

Legend:	y = Values set from Configuration bits on POR
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Watchdog Timer Enable bit^(1,2)

1 = Enables the WDT if it is not enabled by the device configuration

0 = Disable the WDT if it was enabled in software

bit 14-7 **Unimplemented:** Read as '0'

bit 6-2 **SWDTPS<4:0>:** Shadow Copy of Watchdog Timer Postscaler Value from Device Configuration bits

On reset, these bits are set to the values of the WDTPS <4:0> of Configuration bits.

bit 1 **WDTWINEN:** Watchdog Timer Window Enable bit

1 = Enable windowed Watchdog Timer

0 = Disable windowed Watchdog Timer

bit 0 **WDTCLR:** Watchdog Timer Reset bit

1 = Writing a '1' will clear the WDT

0 = Software cannot force this bit to a '0'

Note 1: A read of this bit results in a '1' if the Watchdog Timer is enabled by the device configuration or software.

2: When using the 1:1 PBCLK divisor, the user software should not read or write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

NOTES:

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 22-1: AD1CON1: ADC CONTROL REGISTER 1 (CONTINUED)

- bit 4 **CLRASAM:** Stop Conversion Sequence bit (when the first ADC interrupt is generated)
1 = Stop conversions when the first ADC interrupt is generated. Hardware clears the ASAM bit when the ADC interrupt is generated.
0 = Normal operation, buffer contents will be overwritten by the next conversion sequence
- bit 3 **Unimplemented:** Read as '0'
- bit 2 **ASAM:** ADC Sample Auto-Start bit
1 = Sampling begins immediately after last conversion completes; SAMP bit is automatically set.
0 = Sampling begins when SAMP bit is set
- bit 1 **SAMP:** ADC Sample Enable bit⁽²⁾
1 = The ADC sample and hold amplifier is sampling
0 = The ADC sample/hold amplifier is holding
When ASAM = 0, writing '1' to this bit starts sampling.
When SSRC = 000, writing '0' to this bit will end sampling and start conversion.
- bit 0 **DONE:** Analog-to-Digital Conversion Status bit⁽³⁾
1 = Analog-to-digital conversion is done
0 = Analog-to-digital conversion is not done or has not started
Clearing this bit will not affect any operation in progress.

- Note 1:** When using 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
- 2:** If ASAM = 0, software can write a '1' to start sampling. This bit is automatically set by hardware if ASAM = 1. If SSRC = 0, software can write a '0' to end sampling and start conversion. If SSRC \neq 0, this bit is automatically cleared by hardware to end sampling and start conversion.
- 3:** This bit is automatically set by hardware when analog-to-digital conversion is complete. Software can write a '0' to clear this bit (a write of '1' is not allowed). Clearing this bit does not affect any operation already in progress. This bit is automatically cleared by hardware at the start of a new conversion.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 22-2: AD1CON2: ADC CONTROL REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0	U-0
	VCFG<2:0>			OFFCAL	—	CSCNA	—	—
7:0	R-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BUFS	—	SMPI<3:0>				BUFM	ALTS

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-13 **VCFG<2:0>:** Voltage Reference Configuration bits

	VREFH	VREFL
000	AVDD	AVss
001	External VREF+ pin	AVss
010	AVDD	External VREF- pin
011	External VREF+ pin	External VREF- pin
1xx	AVDD	AVSS

bit 12 **OFFCAL:** Input Offset Calibration Mode Select bit

1 = Enable Offset Calibration mode

Positive and negative inputs of the sample and hold amplifier are connected to VREFL

0 = Disable Offset Calibration mode

The inputs to the sample and hold amplifier are controlled by AD1CHS or AD1CSSL

bit 11 **Unimplemented:** Read as '0'

bit 10 **CSCNA:** Input Scan Select bit

1 = Scan inputs

0 = Do not scan inputs

bit 9-8 **Unimplemented:** Read as '0'

bit 7 **BUFS:** Buffer Fill Status bit

Only valid when BUFM = 1.

1 = ADC is currently filling buffer 0x8-0xF, user should access data in 0x0-0x7

0 = ADC is currently filling buffer 0x0-0x7, user should access data in 0x8-0xF

bit 6 **Unimplemented:** Read as '0'

bit 5-2 **SMPI<3:0>:** Sample/Convert Sequences Per Interrupt Selection bits

1111 = Interrupts at the completion of conversion for each 16th sample/convert sequence

1110 = Interrupts at the completion of conversion for each 15th sample/convert sequence

.

.

.

0001 = Interrupts at the completion of conversion for each 2nd sample/convert sequence

0000 = Interrupts at the completion of conversion for each sample/convert sequence

bit 1 **BUFM:** ADC Result Buffer Mode Select bit

1 = Buffer configured as two 8-word buffers, ADC1BUF7-ADC1BUF0, ADC1BUFF-ADCBUF8

0 = Buffer configured as one 16-word buffer ADC1BUFF-ADC1BUF0

bit 0 **ALTS:** Alternate Input Sample Mode Select bit

1 = Uses Sample A input multiplexer settings for first sample, then alternates between Sample B and Sample A input multiplexer settings for all subsequent samples

0 = Always use Sample A input multiplexer settings

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 22-4: AD1CHS: ADC INPUT SELECT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CH0NB	—	CH0SB<5:0>					
23:16	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CH0NA	—	CH0SA<5:0>					
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **CH0NB:** Negative Input Select bit for Sample B

1 = Channel 0 negative input is AN1

0 = Channel 0 negative input is VREFL

bit 30 **Unimplemented:** Read as '0'

bit 29-24 **CH0SB<5:0>:** Positive Input Select bits for Sample B

For 64-pin devices:

011110 = Channel 0 positive input is Open⁽¹⁾

011101 = Channel 0 positive input is CTMU temperature sensor (CTMUT)⁽²⁾

011100 = Channel 0 positive input is IVREF⁽³⁾

011011 = Channel 0 positive input is AN27

.

.

000001 = Channel 0 positive input is AN1

000000 = Channel 0 positive input is AN0

For 100-pin devices:

110010 = Channel 0 positive input is Open⁽¹⁾

110001 = Channel 0 positive input is CTMU temperature sensor (CTMUT)⁽²⁾

110000 = Channel 0 positive input is IVREF⁽³⁾

101111 = Channel 0 positive input is AN47

.

.

0000001 = Channel 0 positive input is AN1

0000000 = Channel 0 positive input is AN0

bit 23 **CH0NA:** Negative Input Select bit for Sample A Multiplexer Setting⁽³⁾

1 = Channel 0 negative input is AN1

0 = Channel 0 negative input is VREFL

bit 22 **Unimplemented:** Read as '0'

Note 1: This selection is only used with CTMU capacitive and time measurement.

2: See **Section 26.0 “Charge Time Measurement Unit (CTMU)”** for more information.

3: Internal precision 1.2V reference. See **Section 24.0 “Comparator”** for more information.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 23-3: C1INT: CAN INTERRUPT REGISTER (CONTINUED)

- bit 14 **WAKIF:** CAN Bus Activity Wake-up Interrupt Flag bit
1 = A bus wake-up activity interrupt has occurred
0 = A bus wake-up activity interrupt has not occurred
- bit 13 **CERRIF:** CAN Bus Error Interrupt Flag bit
1 = A CAN bus error has occurred
0 = A CAN bus error has not occurred
- bit 12 **SERRIF:** System Error Interrupt Flag bit⁽¹⁾
1 = A system error occurred (typically an illegal address was presented to the system bus)
0 = A system error has not occurred
- bit 11 **RBOVIF:** Receive Buffer Overflow Interrupt Flag bit
1 = A receive buffer overflow has occurred
0 = A receive buffer overflow has not occurred
- bit 10-4 **Unimplemented:** Read as '0'
- bit 3 **MODIF:** CAN Mode Change Interrupt Flag bit
1 = A CAN module mode change has occurred (OPMOD<2:0> has changed to reflect REQOP)
0 = A CAN module mode change has not occurred
- bit 2 **CTMRIF:** CAN Timer Overflow Interrupt Flag bit
1 = A CAN timer (CANTMR) overflow has occurred
0 = A CAN timer (CANTMR) overflow has not occurred
- bit 1 **RBIF:** Receive Buffer Interrupt Flag bit
1 = A receive buffer interrupt is pending
0 = A receive buffer interrupt is not pending
- bit 0 **TBIF:** Transmit Buffer Interrupt Flag bit
1 = A transmit buffer interrupt is pending
0 = A transmit buffer interrupt is not pending

Note 1: This bit can only be cleared by turning the CAN module Off and On by clearing or setting the ON bit (C1CON<15>).

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 23-16: C1FIFOCONn: CAN FIFO CONTROL REGISTER 'n' ('n' = 0 THROUGH 15)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	FSIZE<4:0> ⁽¹⁾				
15:8	U-0	S/HC-0	S/HC-0	R/W-0	U-0	U-0	U-0	U-0
	—	FRESET	UINC	ONLY ⁽¹⁾	—	—	—	—
7:0	R/W-0	R-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
	TXEN	TXABAT ⁽²⁾	TXLAR ⁽³⁾	TXERR ⁽³⁾	TXREQ	RTREN	TXPR<1:0>	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-21 **Unimplemented:** Read as '0'

bit 20-16 **FSIZE<4:0>:** FIFO Size bits⁽¹⁾

11111 = Reserved

.

.

.

10000 = Reserved

01111 = FIFO is 16 messages deep

.

.

.

00000 = FIFO is 1 message deep

bit 15 **Unimplemented:** Read as '0'

bit 14 **FRESET:** FIFO Reset bits

1 = FIFO will be reset when bit is set, cleared by hardware when FIFO is reset. After setting, the user should poll whether this bit is clear before taking any action.

0 = No effect

bit 13 **UINC:** Increment Head/Tail bit

TXEN = 1: (FIFO configured as a Transmit FIFO)

When this bit is set the FIFO head will increment by a single message

TXEN = 0: (FIFO configured as a Receive FIFO)

When this bit is set the FIFO tail will increment by a single message

bit 12 **ONLY:** Store Message Data Only bit⁽¹⁾

TXEN = 1: (FIFO configured as a Transmit FIFO)

This bit is not used and has no effect.

TXEN = 0: (FIFO configured as a Receive FIFO)

1 = Only data bytes will be stored in the FIFO

0 = Full message is stored, including identifier

bit 11-8 **Unimplemented:** Read as '0'

Note 1: These bits can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> bits (C1CON<23:21>) = 100).

2: This bit is updated when a message completes (or aborts) or when the FIFO is reset.

3: This bit is reset on any read of this register or when the FIFO is reset.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 31-12: DC CHARACTERISTICS: PROGRAM MEMORY

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	Symbol	Characteristics	Min.	Typical ⁽¹⁾	Max.	Units	Conditions
Program Flash Memory⁽³⁾							
D130	EP	Cell Endurance	20,000	—	—	E/W	—
D131	VPR	VDD for Read	2.3	—	3.6	V	—
D132	VPEW	VDD for Erase or Write	2.3	—	3.6	V	—
D134	TRETD	Characteristic Retention	20	—	—	Year	Provided no other specifications are violated
D135	IDDP	Supply Current during Programming	—	10	—	mA	—
	TWW	Word Write Cycle Time	—	411	—	FRC Cycles	See Note 4
D136	TRW	Row Write Cycle Time	—	6675	—	FRC Cycles	See Note 2,4
D137	TPE	Page Erase Cycle Time	—	20011	—	FRC Cycles	See Note 4
	TCE	Chip Erase Cycle Time	—	80180	—	FRC Cycles	See Note 4

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated.

2: The minimum SYSCLK for row programming is 4 MHz. Care should be taken to minimize bus activities during row programming, such as suspending any memory-to-memory DMA operations. If heavy bus loads are expected, selecting Bus Matrix Arbitration mode 2 (rotating priority) may be necessary. The default Arbitration mode is mode 1 (CPU has lowest priority).

3: Refer to the “PIC32 Flash Programming Specification” (DS60001145) for operating conditions during programming and erase cycles.

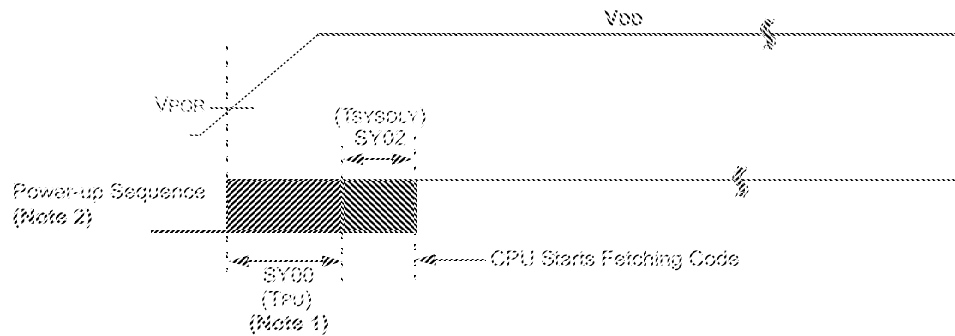
4: This parameter depends on FRC accuracy (See Table 31-19) and FRC tuning values (See Register 8-2).

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

FIGURE 31-4: POWER-ON RESET TIMING CHARACTERISTICS

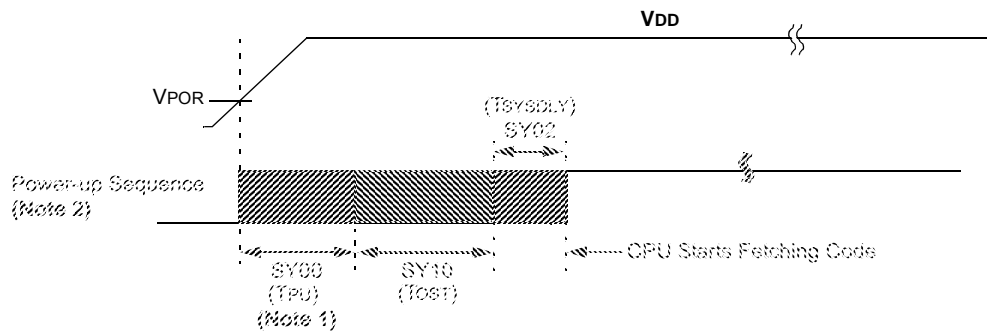
Internal Voltage Regulator Enabled

Clock Sources = {FRC, FRCDIV, FRCDIV16, FRCPLL, EC, ECPLL and LPRC}



Internal Voltage Regulator Enabled

Clock Sources = {HS, HSPLL, XT, XTPLL and Sosc}



Note 1: The power-up period will be extended if the power-up sequence completes before the device exits from BOR ($V_{DD} < V_{DDMIN}$).

2: Includes interval voltage regulator stabilization delay.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

W

WWW Address 377

WWW, On-Line Support..... 9